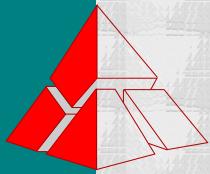
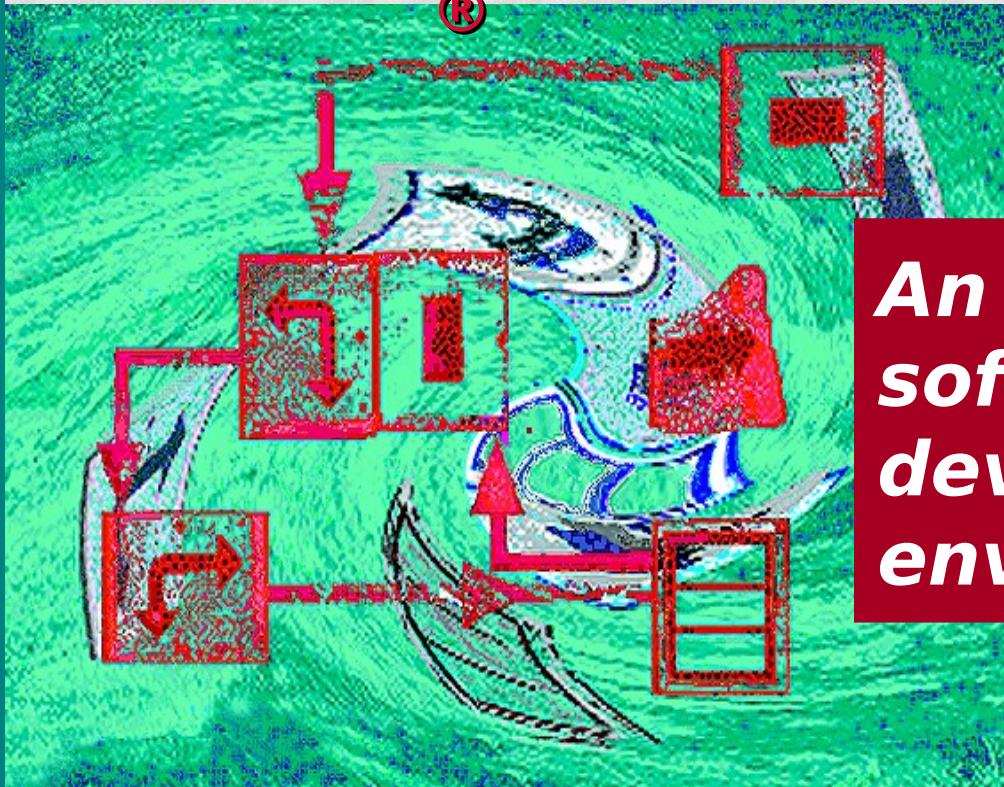


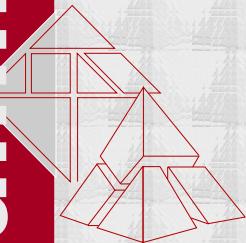
objectiF



objectiF

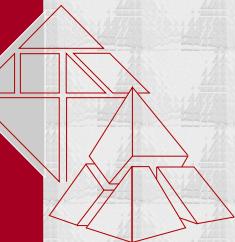


*An object-oriented
software
development
environment*



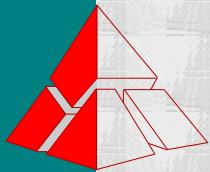
microTOOL - at a glance

- 12 years of experience in software engineering
- structured and object-oriented approaches
- successful and independent



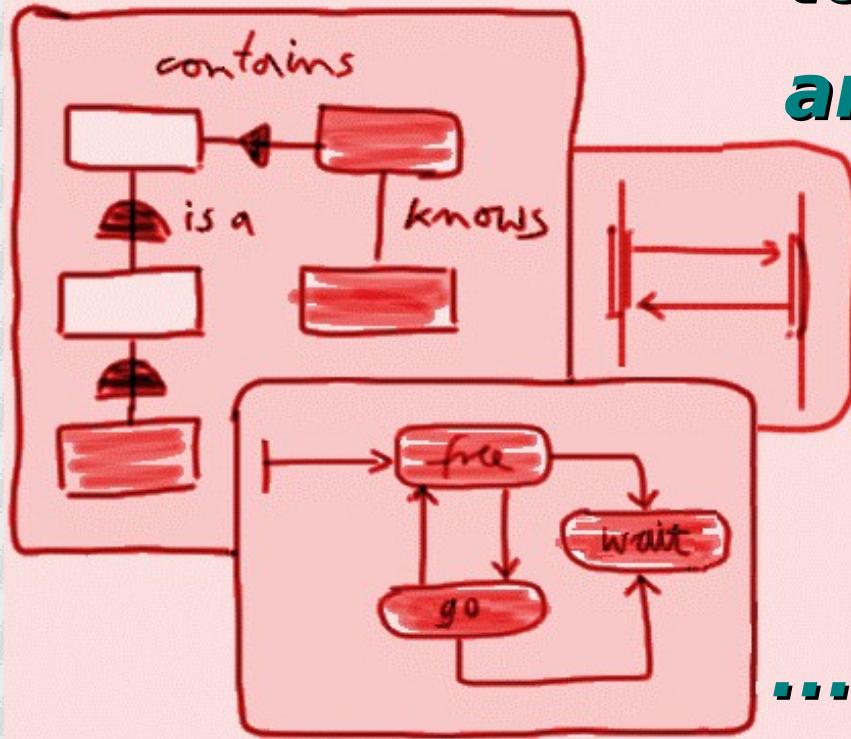
Products and Services

- model-based process manager ***in-Step***
- version and configuration manager with a relational product library ***in-Line***
- object-oriented software development environment ***objectiF***®
- structured software development environment ***case/4/0***
- training, coaching, tool-integration

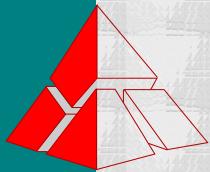


What is objectif?

A *model-based*
tool for *OOA/OOD*
and *OOP* ...



... using C++



What is *objectiF*?

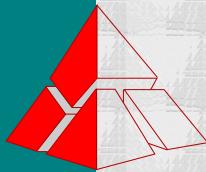
***Graphic
Tools
for
OOA/OOD***

***C++
Code
Generato
r***

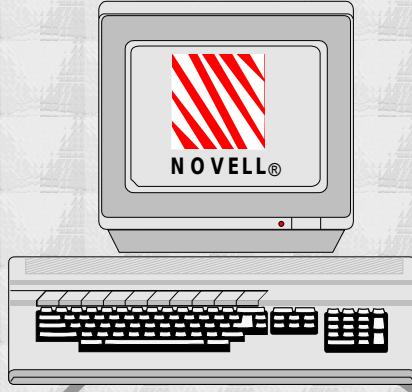
***A “Very
Special”
Method Editor***

***Publishing
Evaluations
Software
Metrics***

***Reverse
Engineering***



What you need for objectiF

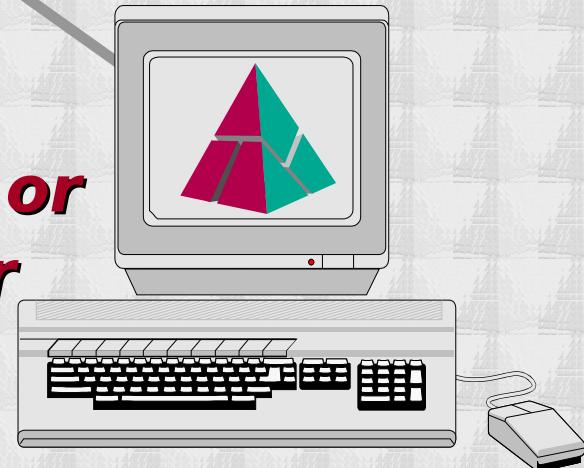


**File server for
multi-user
operations:**

- **Novell Netware,**
- or**
- **Windows NT**

Clients under

- **Windows 3.1x, or**
- **Windows 95, or**
- **Windows NT**

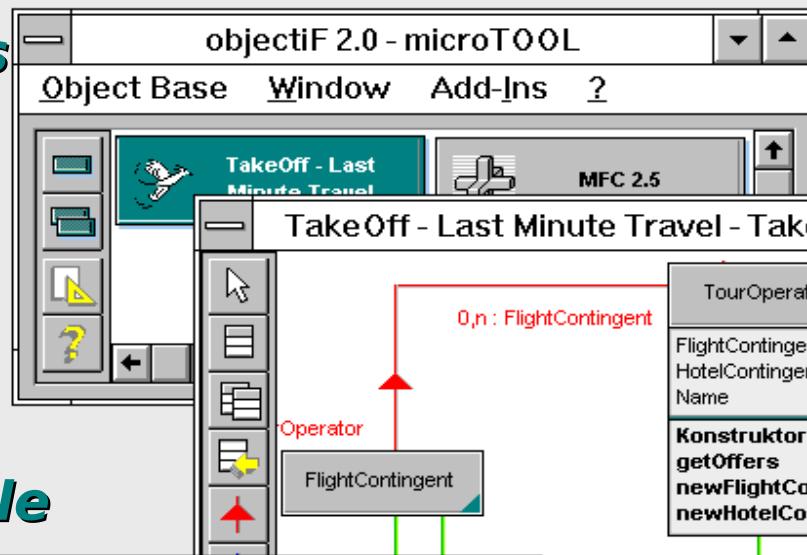
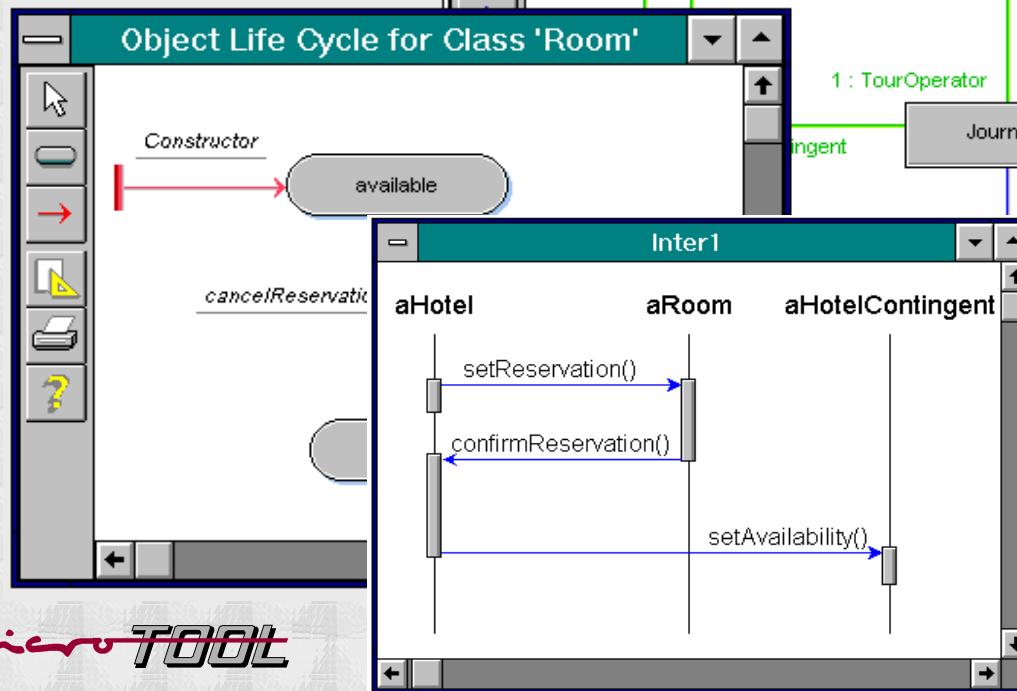


OOA/OOD - Methods in Practice

Objectif

Subjects

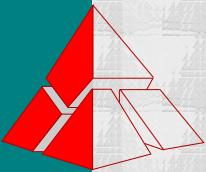
Object Life Cycle



Class Model

Interaction
Diagram

microTOOL GmbH. Berlin.
1996.



Graphic Specification and Code - Two Aspects of the Same Matter

always consistent with each other

The screenshot shows the microTOOL interface with two main panes. The left pane displays the C++ code for the `CTourOperator` class, and the right pane shows its corresponding UML class diagram.

Code View (Left):

```
Klasse: CTourOperator
Code Bearbeiten Optionen Klasse ?
class CTourOperator: public CObject
{
public:
    CTourOperator(CString p_Name, int p_bookingFee = 0);
    void newFlightContingent(CFlightContingent * p_FlightContingent);
    void newHotelContingent(CHotelContingent * p_HotelContingent);
    CString queryName();
    void getOffers(CObList & p_OfferList, CAirport * p_HomeAirport,
                  CTourOperator(CString p_Name, int p_bookingFee = 0);
    void newFlightContingent(CFlightContingent * p_FlightContingent);
    void newHotelContingent(CHotelContingent * p_HotelContingent);
    int queryBookingFee();

protected:

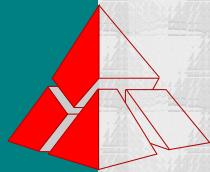
private:
    void findOutwardFlights(CObList & p_outwardFlights, CAirport * p_StartAirport);
    void findReturnFlights(CObList & p_returnFlights, CFlight * p_outwardFlight);
    void findHotels(CObList & p_matchingHotels, CAirport * p_Destination);

};
```

UML Class Diagram View (Right):

```
TakeOff - Last Minute Travel -
TourOperator
FlightContingent
HotelContingent
Name
bookingFee
Konstruktor
getOffers
newFlightContingent
newHotelContingent
queryBookingFee
queryName
```

The UML diagram defines the `TourOperator` class with attributes: `FlightContingent`, `HotelContingent`, `Name`, and `bookingFee`. It also lists operations: `Konstruktor`, `getOffers`, `newFlightContingent`, `newHotelContingent`, `queryBookingFee`, and `queryName`.



Kind of fuzzy - the method editor

Method: CTourOperator::getOffers

Code Edit Options Method ?

```

POSITION retrn;
retrn = returnFlights.GetHeadPosition();
while (retrn) {
    CFlightContingent * returnContingent = (CFlightContingent)
        CFlight *returnFlight = returnContingent->queryFlight();
    CObList hotels;

    findHotels( hotels ,outwardFlight->queryAirportOfArrival(),
                returnFlight->queryDepartureTime());

    POSITION pos;
    pos=hotels.GetHeadPosition();
    while (pos) {
        CHotelContingent *hotelContingent = (CHotelContingent)
            CHotel *hotel;
        hotel=hotelContingent -> queryHotel ();
        COffer *newOffer;

        // Create Offer
        newOffer = new COffer();
    }
}

```

TakeOff - Last Minute T

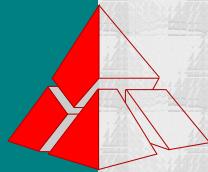
TourOperator
FlightContingent
FlightContingent
HotelContingent
Name
bookingFee

Konstruktor
getOffers
newFlightConti...
newHotelConti...
queryBookin...
queryName

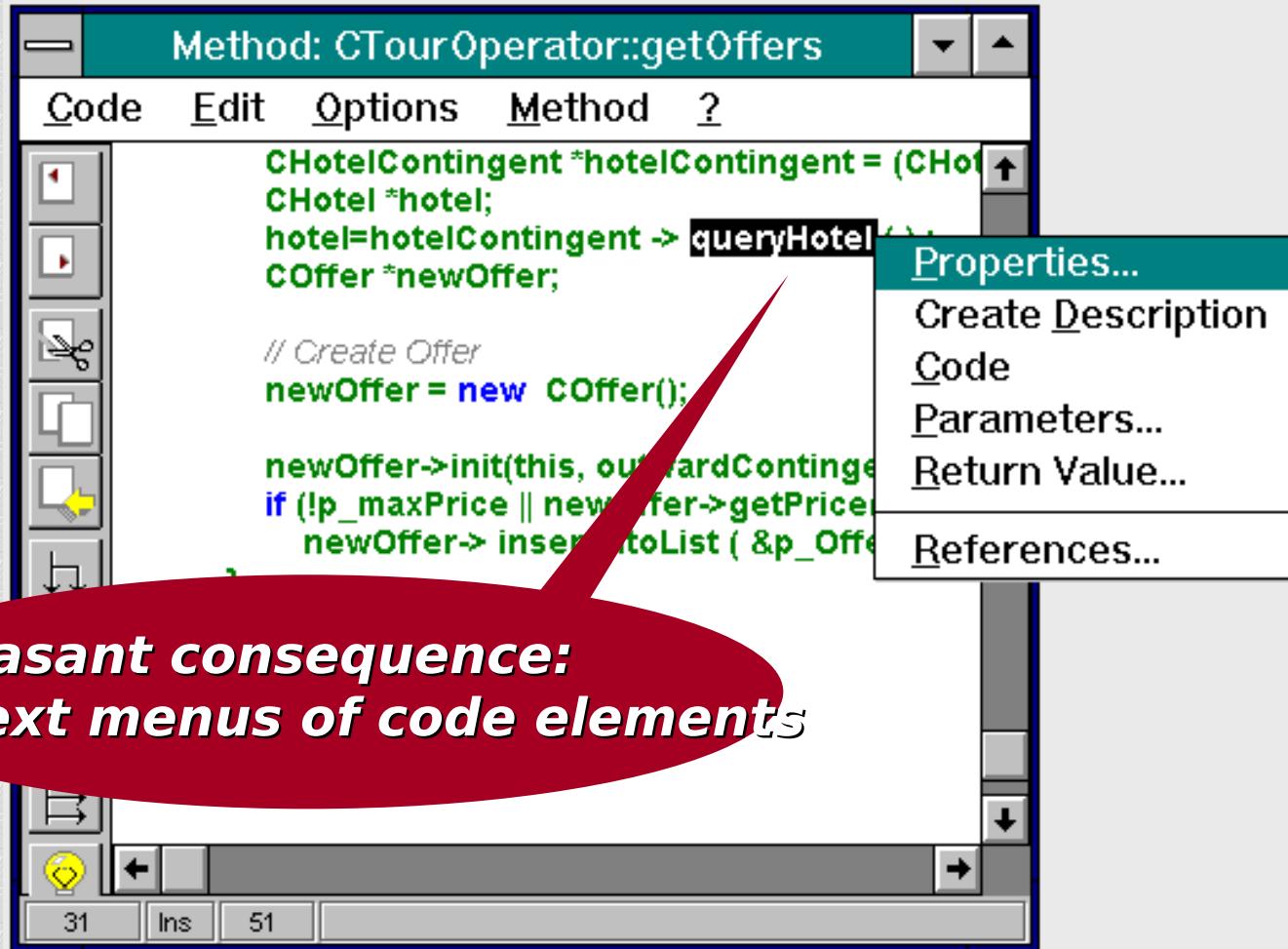
Proposals

hotelContingent -> queryHotel ();
hotel

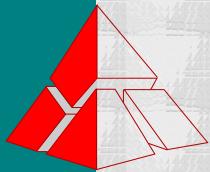
31 Ins 22 Der Editor befindet sich im Vorschlags-Modus



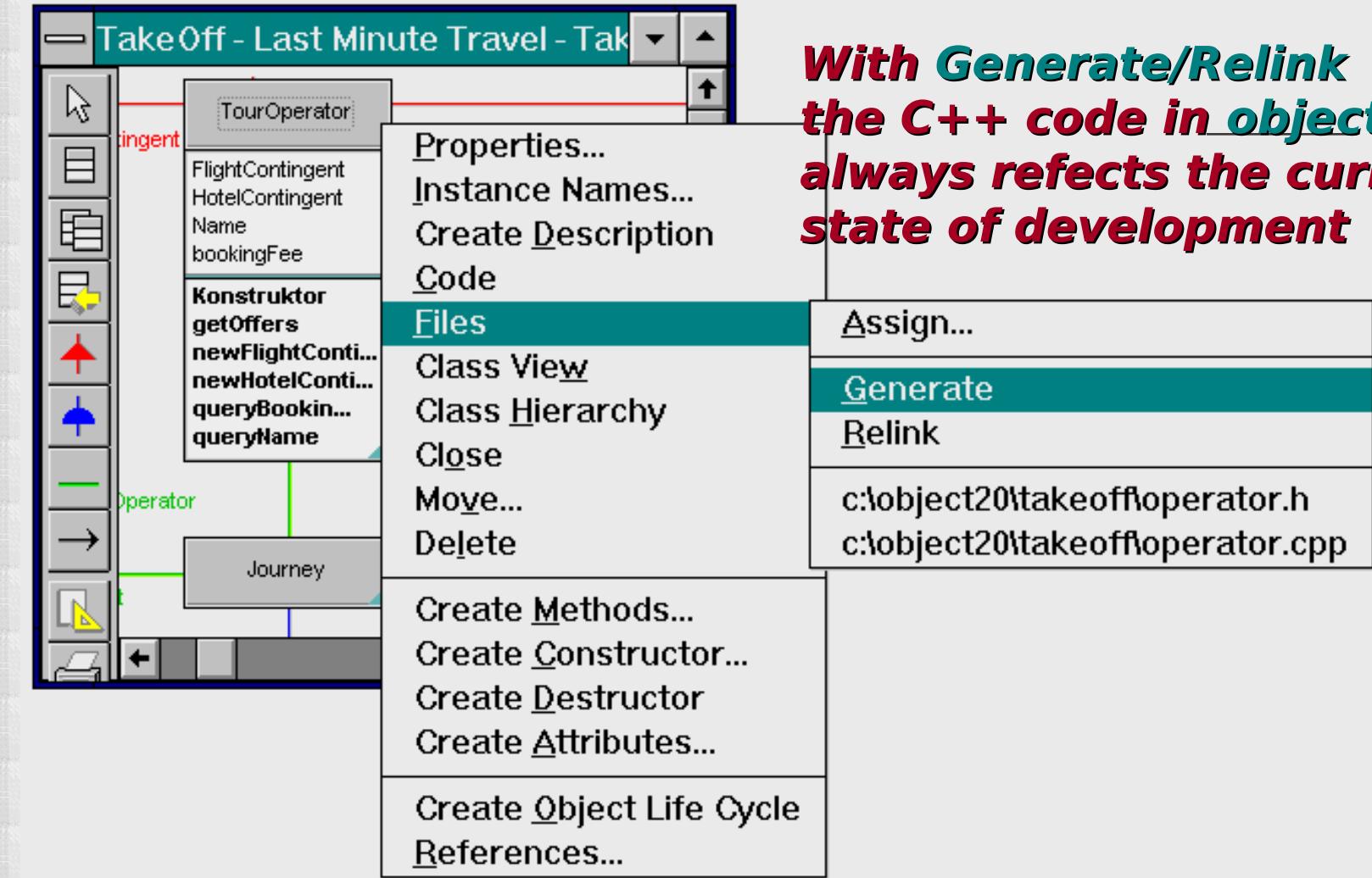
Code is more than just a text string for objectiF

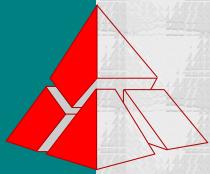


*A pleasant consequence:
Context menus of code elements*



How the code gets to the compiler



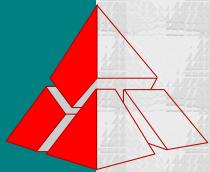


What is a component?



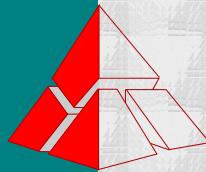
A *component represents reusable, executable software providing object-based functionality.*

Component functionality is offered through interfaces of objects. It is a component.



... the appeal of components

- ***Integration of components from different companies***
- ***Component market in Internet***
- ***Structured and object-oriented implementations in different programming languages***
- ***“Wrapping” existing applications***
- ***Polymorphic behavior over pre-defined interfaces***



Application

ObjectBase

Subject

0..n : Attributes

1 : Parent

Attribute

Class

ObjectLifeCycle
Attributes
Methods
Parent
Containers
BaseClasses
Parts
DerivedClasses
InstanceStructures
MessageLinks
Type
Description
LastError
Name

CreateAttribute
CreateMethod
CreateAttributeByCode
CreateMethodByCode
CreateAggregationStructure
CreateClassificationStruc...

0..n : Methods

1 : Parent

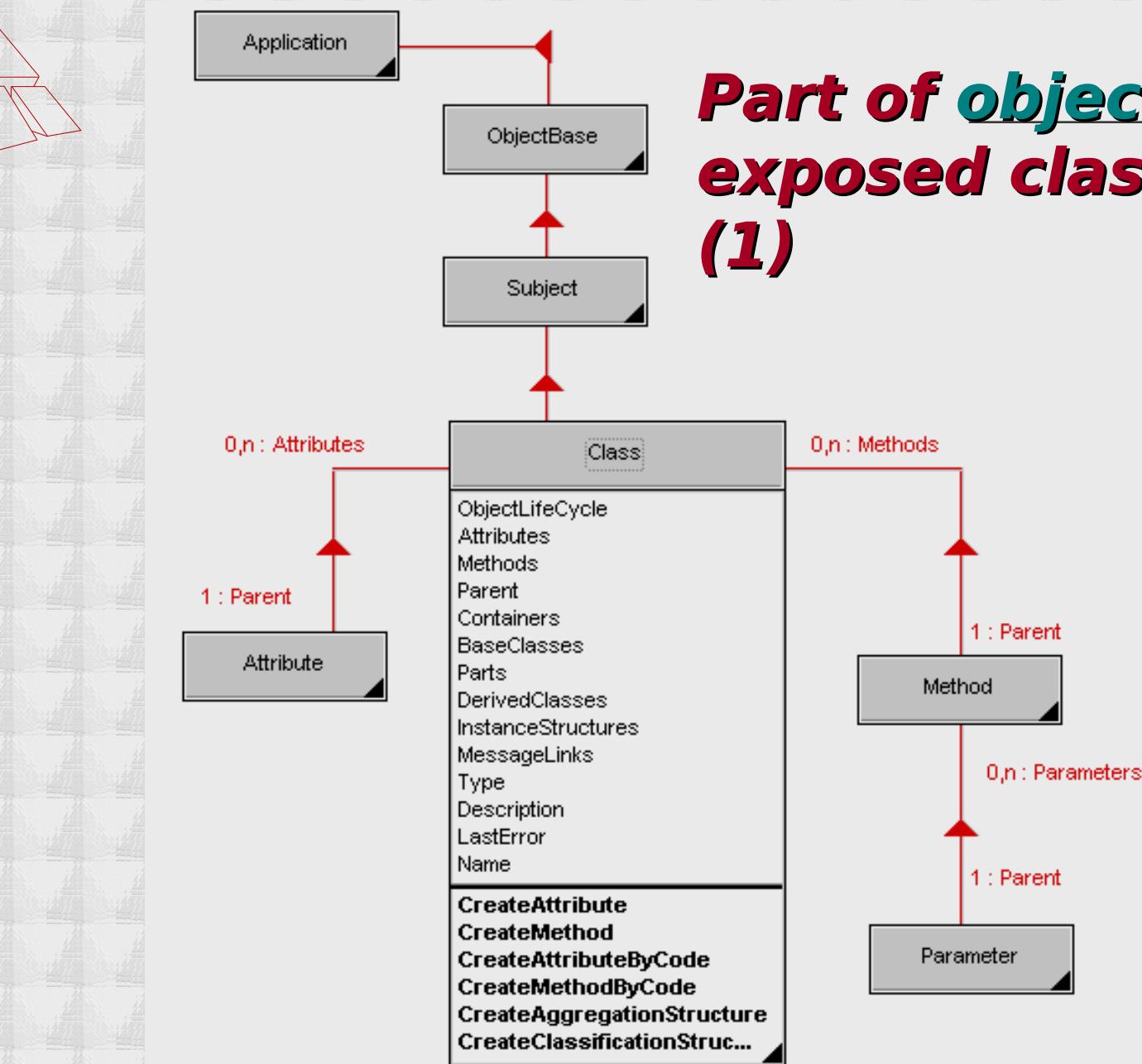
Method

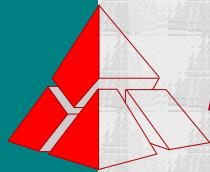
0..n : Parameters

1 : Parent

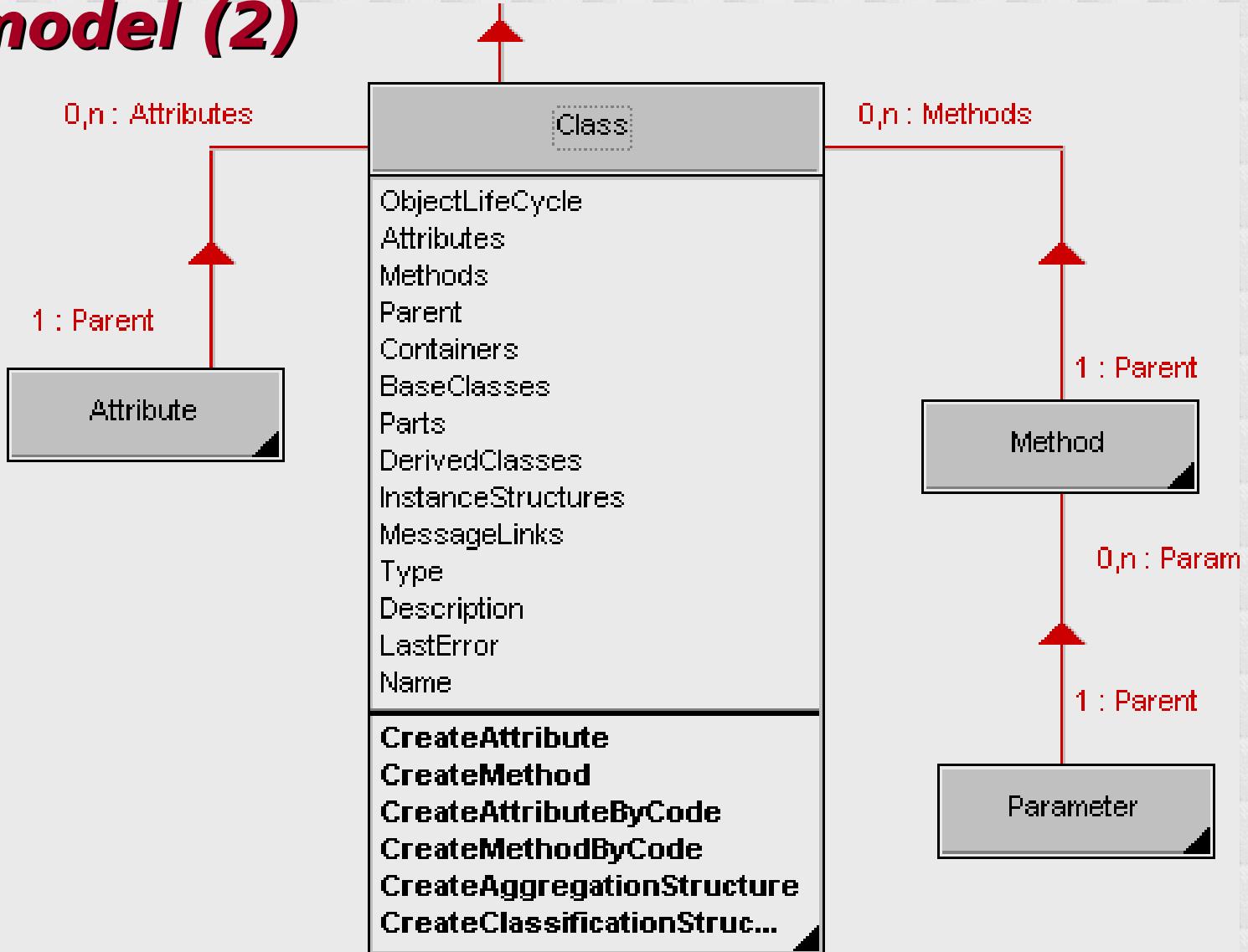
Parameter

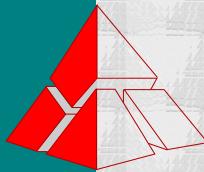
Part of objectiF's exposed class model (1)





Part of objectiF's exposed class model (2)





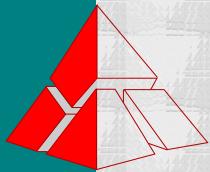
A programmable tool component: objectiF

How to insert a class into objectiF

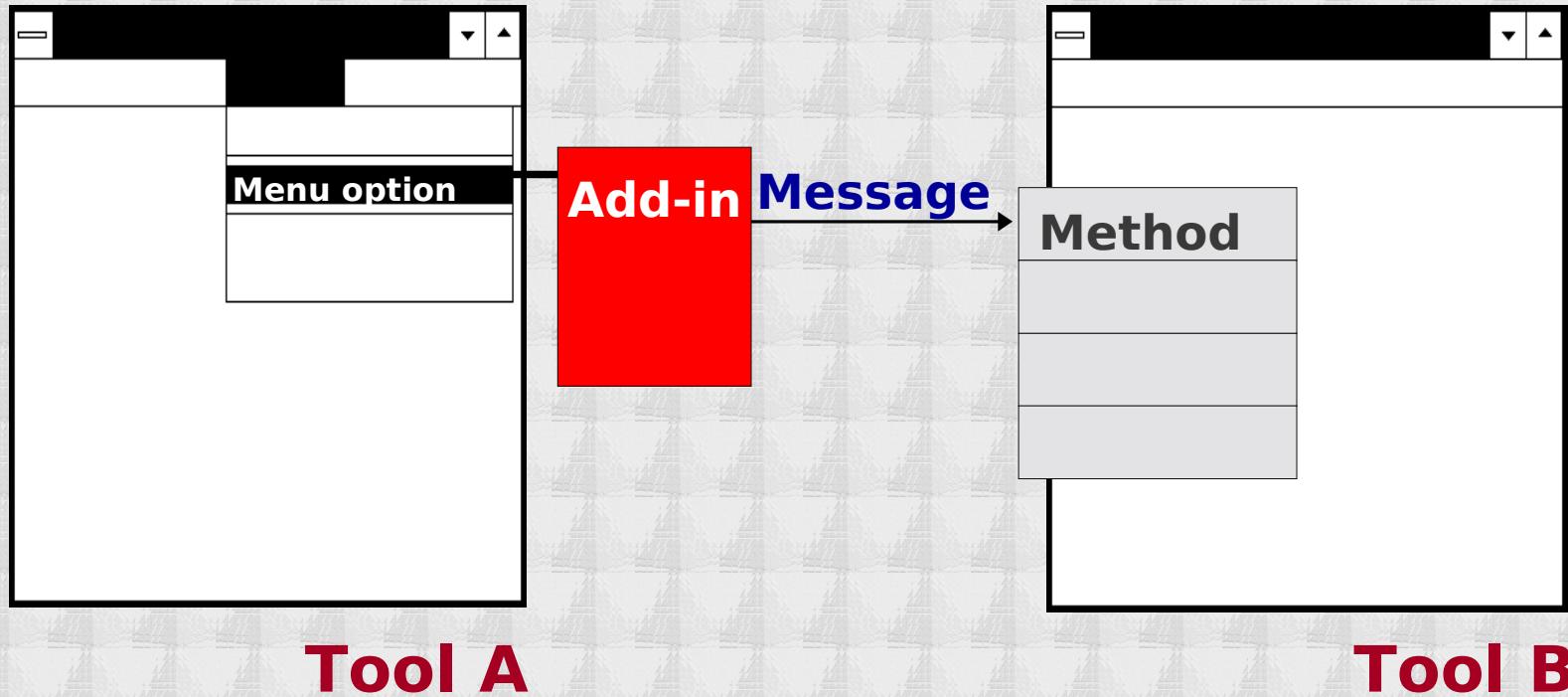
```
Dim anApplication As Object  
Dim anObjectBase As Object  
Dim aSubject As Object
```

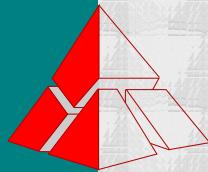
```
Set anApplication = GetObject  
  (, "objectiF.Application")  
Set anObjectBase = anApplication.ObjectBase  
Set aSubject = anObjectBase.QuerySubject("TakeOff")
```

```
Public = True  
aSubject.CreateClass "Room", Public
```

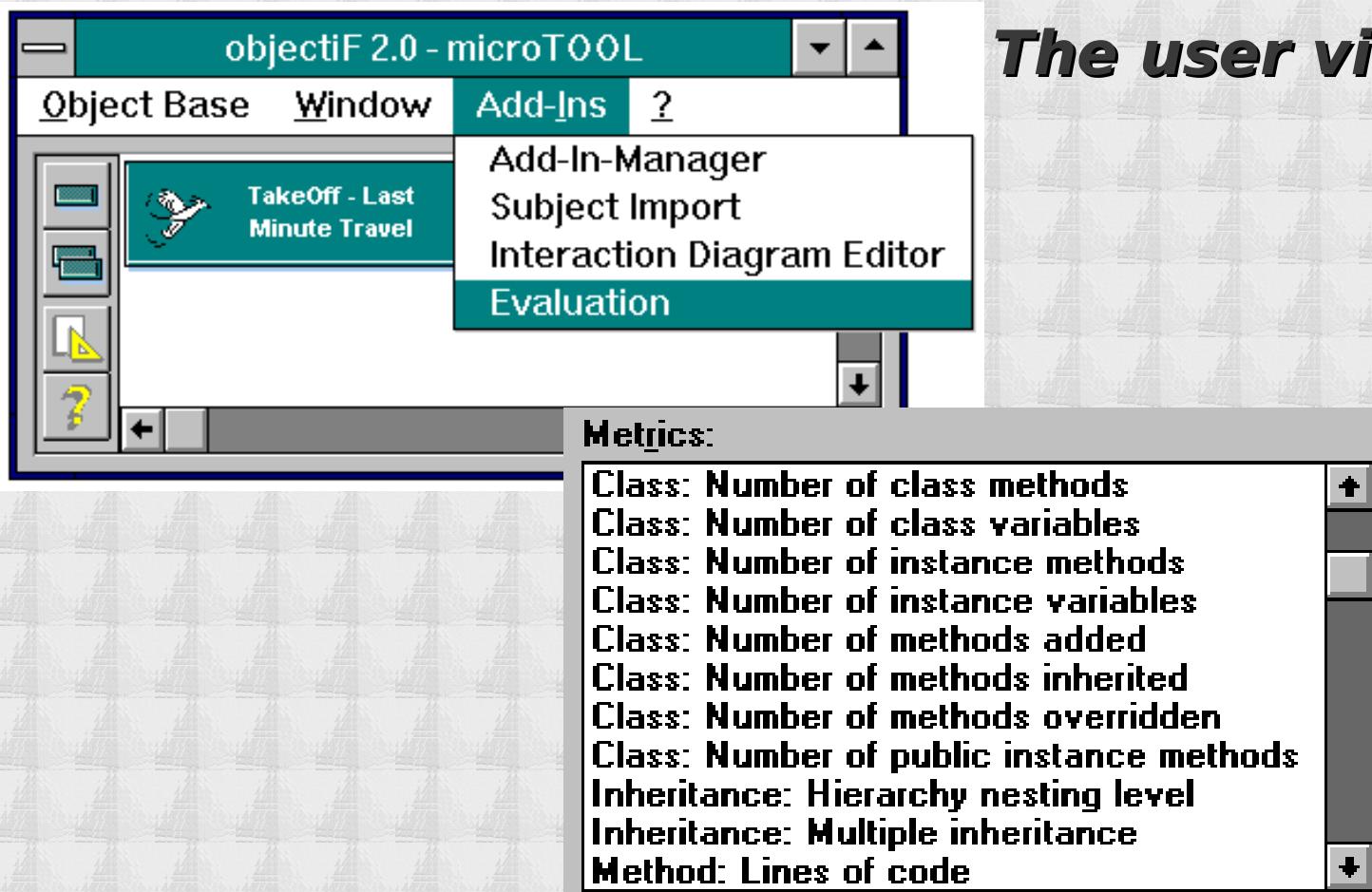


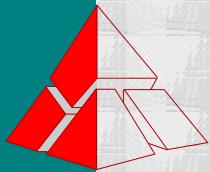
Cooperation of tool components



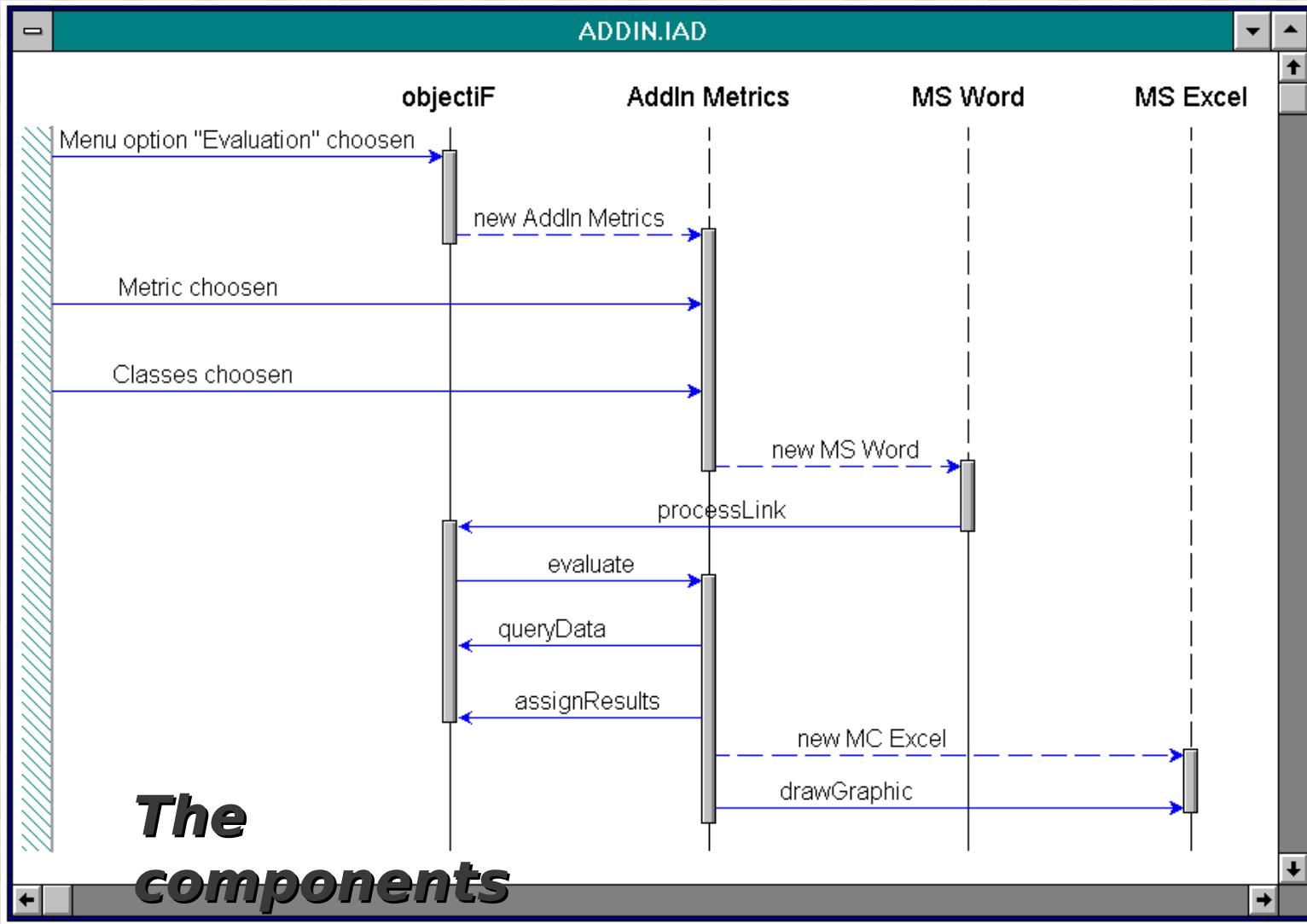


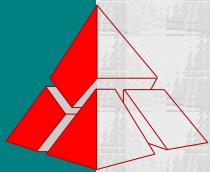
Software metrics: Four interacting components



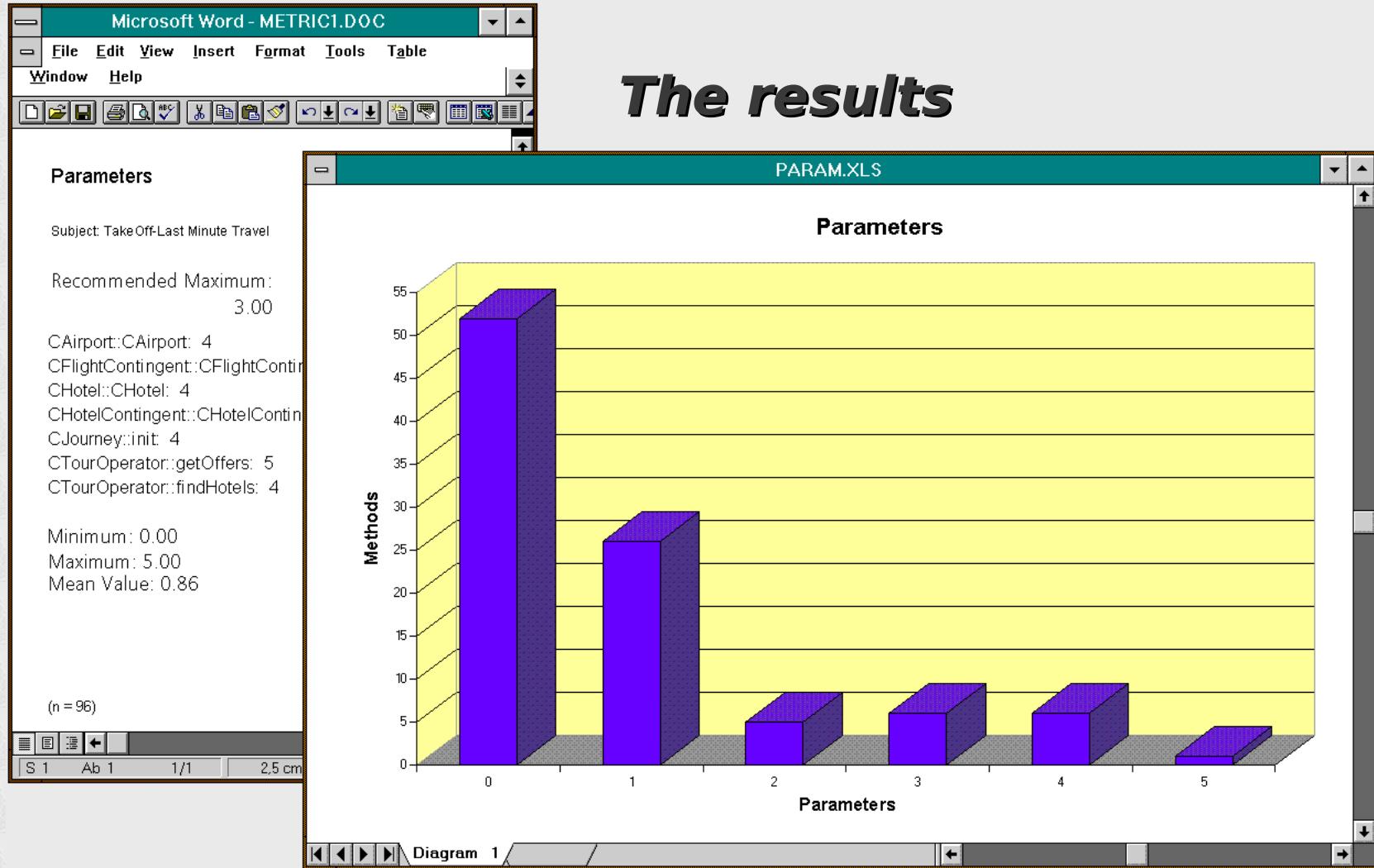


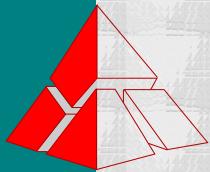
Software metrics: Four interacting components



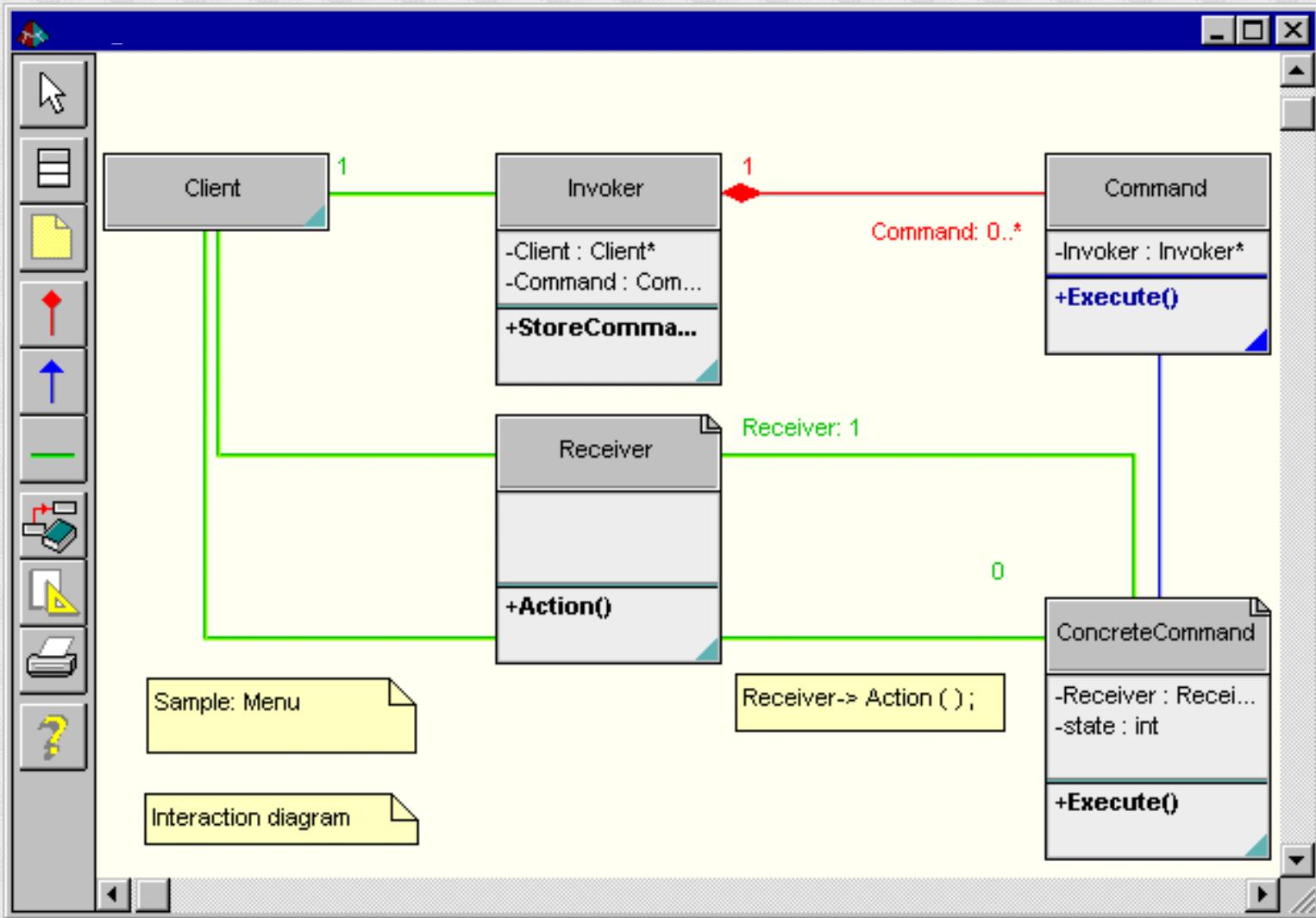


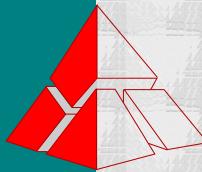
Software metrics: Four interacting components



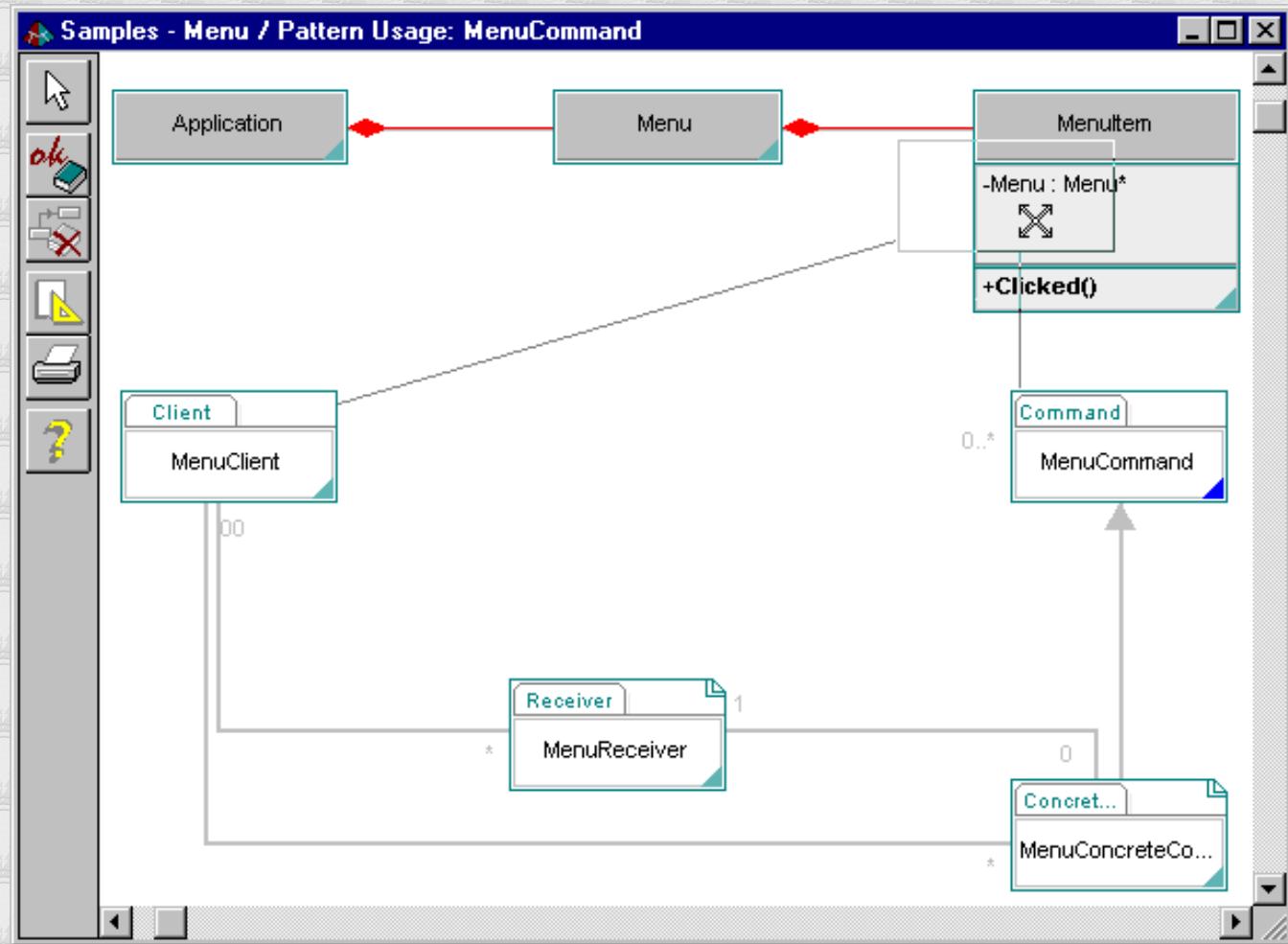


objectif 3.0 - Preview: Unified Modeling Language

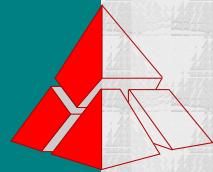




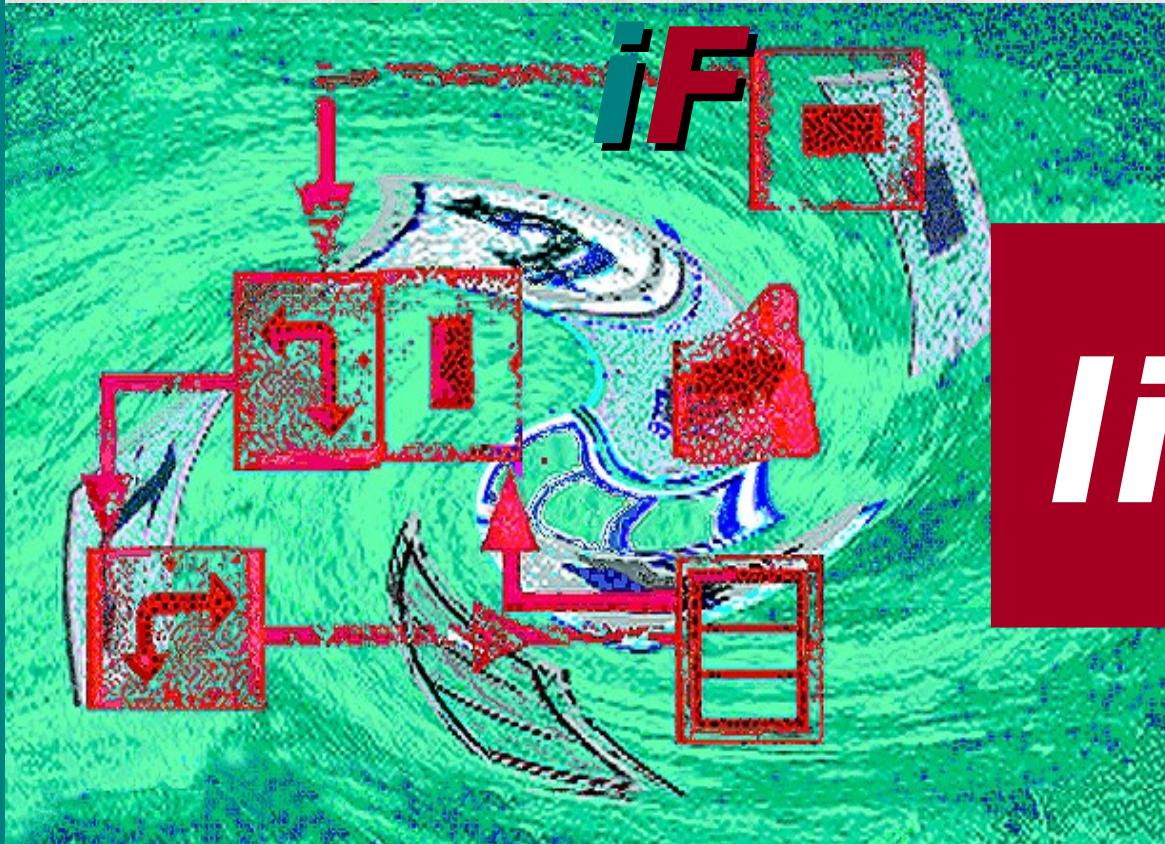
objectiF 3.0 - Preview: Design Patterns



objectiF



object



live...

micro **TOOL**

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1996.