WINSNAP END-USER LICENSE AGREEMENT

This End-User License Agreement ("EULA") is a legal agreement between you (either an individual or a single entity), the end-user, and Alexander Avdonin, the author of WinSnap ("Author"). This EULA permits you to use a single copy, or multiples copies of the software product identified above, which includes computer software and may include associated media, printed materials, and online or electronic documentation ("SOFTWARE PRODUCT").

By installing, copying, or otherwise using the SOFTWARE PRODUCT, you agree to be bounded by the terms of this EULA. If you do not agree to the terms of this EULA, do not install or use the SOFTWARE PRODUCT.

SOFTWARE PRODUCT LICENSE

The SOFTWARE PRODUCT is protected by copyright laws and international copyright treaties, as well as other intellectual property laws and treaties. The SOFTWARE PRODUCT is licensed, not sold.

- 1. GRANT OF LICENSE. The SOFTWARE PRODUCT is licensed as a single product, to an individual user, or group of users for multiple user licenses and site licenses. This agreement requires that each user of the program be licensed, either individually, or as part of a group. A multi-user license provides for a specified number of users to use the SOFTWARE PRODUCT at any time. This does not provide for concurrent user licensing unless specifically agreed upon and ordered as such at an additional cost above the normal licensing fee. Each user of this program must be covered either individually, or as part of a group multi-user license. The SOFTWARE PRODUCT is considered in use on a computer when it is loaded into temporary memory or installed into permanent memory. This license may not be assigned or otherwise transferred without prior written consent from the Author, and any unauthorized transfer is null and void.
- **2. LICENSING.** You may install and use an evaluation version of the SOFTWARE PRODUCT for 30 days, after which you must purchase a license or stop using the SOFTWARE PRODUCT.
 - Personal License. One registered copy of the SOFTWARE PRODUCT can be used by a single person on one or more
 computers. You must purchase a license for each person who uses the SOFTWARE PRODUCT. The Personal License may
 not be shared by alternating use of the SOFTWARE PRODUCT between different users.
 - Family License. The Family License allows program installation on multiple computers (up to 5), used by the purchaser and members of their family. This license cannot be sold to companies.
 - Site License. The Site License authorizes the use of the SOFTWARE PRODUCT by the purchaser or the purchaser's employees, on a maximum of 100 computers at the same physical SITE location. This SITE location would normally be defined as a single building, but could be considered to be a number of buildings within the same general geographical location, such as an industrial estate.

3. DESCRIPTION OF OTHER RIGHTS AND LIMITATIONS.

- Limitations on Reverse Engineering, Decompilation, and Disassembly. You may not reverse engineer, decompile, or disassemble the SOFTWARE PRODUCT, except and only to the extent that such activity is expressly permitted by applicable law notwithstanding this limitation.
- Separation of Component. The SOFTWARE PRODUCT is licensed as a single product. Its component parts may not be separated for use on more than one computer.
- Termination. Without prejudice to any other rights, the Author may terminate this EULA if you fail to comply with the terms and conditions of this EULA. In such event, you must destroy all copies of the SOFTWARE PRODUCT and all of its component parts.

4. DISCLAIMER OF WARRANTIES.

- No Warranties. The Author expressly disclaims any warranty for the SOFTWARE PRODUCT. The SOFTWARE PRODUCT
 and any related documentation is provided "AS IS" without warranty of any kind, either express or implied, including, without
 limitation, the implied warranties or merchantability, fitness for a particular purpose, or noninfringement. The entire risk
 arising out of use or performance of the SOFTWARE PRODUCT remains with you.
- No Liability for Damages. In no event shall the Author be liable for any special, consequential, incidental or indirect
 damages whatsoever (including, without limitation, damages for loss of business profits, business interruption, loss of
 business information, or any other pecuniary loss) arising out of the use of or inability to use this product, even if the Author
 is aware of the possibility of such damages and known defects.
- **5. COPYRIGHT.** All title and copyrights in and to the SOFTWARE PRODUCT (including but not limited to any images, photographs, animations, video, audio, music, text, and "applets" incorporated into the SOFTWARE PRODUCT), the accompanying printed materials, and any copies of the SOFTWARE PRODUCT are owned by the Author.

All versions of the SOFTWARE PRODUCT are protected by copyright laws and international copyright treaties, as well as other intellectual property laws and treaties. The sole property belongs to Alexander Avdonin. The SOFTWARE PRODUCT may not be

duplicated, sold, distributed or utilized in any manner not described herein without the prior written consent of the Author.