## GS-Calc 6.0 - Help Contents

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## Using GS-Calc 6.0

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# Using COM Automation

Automation methods and properties Sample code

#### Automation methods and properties

As a COM automation server, GS-Calc enables you to create, open and edit its documents directly from your own apps. Creating the default automation object means opening a single GS-Calc document. You can use the following methods and properties (\*):

#### Construction

<u>ProgID</u>

#### Initialization, Opening, Saving and Termination

Load LoadDatabase LoadTextFile LoadExcelFile SetDocumentState / GetDocumentState SetPassword Save SaveAs SaveExcelFile SetModifiedRange SetUserControl / GetUserControl Show / Hide ResetDocument QuitApplication

#### **Editing and Formatting**

AddDropDownList / RemoveDropDownList **Delete DeleteAll Evaluate** <u>GetType</u> **GetLastColumn GetLastRow InsertColumnAt** InsertRowAt **IsCellEmpty IsColumnEmpty IsRowEmpty** PutNumber / GetNumber <u>PutText / GetText</u> PutFormula / GetFormula **Recalculate RecalculateAll RemoveColumns RemoveRows** SetColumnWidth / GetColumnWidth SetCurrentColumn / GetCurrentColumn SetCurrentRow / GetCurrentRow SetFirstColumn / GetFirstColumn SetFirstRow / GetFirstRow SetFormat / GetFormat / RemoveFormat SetRowHeight / GetRowHeight SetZoomFactor / GetZoomFactor <u>Sort</u>

#### Window Size and Position

MaximizeAppWindow MaximizeDocWindow MinimizeAppWindow MinimizeDocWindow RestoreAppWindow RestoreDocWindow SetTreePaneWidth / GetTreePaneWidth TileDocWindows

#### **Printing and Page Setup**

Print PrintAll PrintCellRange PrintPageRange SetPaGeHeaders / GetPageHeaders SetPageOptions / GetPageOptions SetPageMArgins / GetPageMargins ShowGridLines / HideGridLines

#### Manipulating Worksheets

CopyWorksheet Deleteltem ExpandFolder / CollapseFolder GetCurrentItem GetFirstItem GetItemID GetItemPath GetNextItem IsFolder InsertFolder InsertFolder InsertWorksheet IsSelected IsWorksheet SelectItem SetItemName / GetItemName

(\*) All declarations correspond to helper functions generated by VC++ (based on the type library).

# Sample code

Editing cells Formatting Editing databases and text files Manipulating worksheets Printing

#### **Editing documents**

Press ENTER or any letter/digit to edit the contents of the current cell. To accept new data press ENTER once again or use one of the following cursor keys: UP ARROW, DOWN ARROW, PAGE UP (+CTRL), PAGE DOWN (+CTRL). Pressing ESC will return the original value. You can enter up to 1024 characters. To add an address of some cell to the currently edited cell, press SHIFT and click that cell with the left mouse button.

If you want to view and scroll different parts of your document independently, use the **Split** command from the **Window** menu to split the worksheet window.

To scroll the document contents, you can use the following keys: UP ARROW, DOWN ARROW, PAGE UP (+CTRL), PAGE DOWN (+CTRL), LEFT ARROW (+CTRL), RIGHT ARROW (+CTRL), HOME, END, CTRL+HOME (scrolls to the intersection of the first column and first row), CTRL+END (scrolls to the intersection of the last column and the last row).

You can use a wheel-mouse to perform (auto-) scrolling or zooming. In Windows 2000 or ME pressing the x-buttons switches among available worksheets forward and backward.

You can select cells using mouse or the SHIFT key. If you want to select a group of objects (OLE objects, charts, text frames), you must press and hold down the SHIFT key and click the desirable objects.

GS-Calc enables you to store unlimited numbers of worksheets in one document. You can organize and manage them in a variety of ways to make it easy to locate the worksheet you want. After activating the worksheets' tree pane you can use standard cursor keys to browse available worksheets. The LEFT ARROW and RIGHT ARROW keys are used to collapse and expand the selected folder. To edit the name of the selected item press ENTER or double-click it. Pressing any letters causes searching for an item whose name begins with these letters. Selected worksheets, highlighted by a small blue arrow, are automatically opened and displayed in the worksheet pane.

#### Notes

- \* The "first/last row" and "first/last column" terms mean the first and last row and column containing a not empty cell.
- \* The folder containing the default worksheet is always expanded after loading the given document
- You can change the appearance of the worksheet tree expanding or collapsing its folders, scrolling the current selection and changing width of the tree pane. However, such changes are not treated as operations that modify the document contents. You have to use the **Save** command explicitly before closing the document.
- Some default document settings that can be modified in Windows registry database include: the default display scale, default print scale and default font. GS-Calc uses the following key: HKEY\_CURRENT\_USER\Software\JPS Development\GS-Calc\ Settings

#### **Related Topics**

Entering text, numbers, dates and formulas Adding, deleting, renaming and moving folders and worksheets Functions Operators

#### Entering text, numbers, dates and formulas

GS-Calc automatically recognizes the type of the entered data. The cell type (**Text**, **Number** or **Formula**) is displayed in the first row of the document window. By default, text cells are left-aligned. If you want a given formula or number to be treated as text, you can enter the apostrophe (') as the first character (e.g. '3/4+1). Numbers with more than 15 digits are displayed in exponential format unless you use a user-defined style. You may use both the point (.) and the system-defined decimal separator when entering decimal places. If a number can't be fully displayed in a cell, the "#" characters are displayed.

The currency format used by GS-Calc is determined by Regional Settings in Control Panel.

Date/time values can be entered as numbers or as formatted date/time strings. The (positive or negative) date/time serial number consists of an integer portion representing the number of days since 12.30.1899, midnight and a fractional portion representing hours (1 day -> 1, 1 hour -> 1/24, 1 minute -> 1/24/60, etc). For example: "1/01/2099" = 72686, "1/1/1680" = -80531, "6:00 PM" = 0.75.

GS-Calc uses the short date format defined in Windows Regional Settings. For example, if you define that format as "M/d/yyyy" and "h:mm:ss tt", the following expressions will be valid: "1/01/2099", "1/1/1999", "11:00 AM 1/1/1680", "1/01/99 11:00 AM", "11:00:45 PM". For "MMM-d-yyyy" this can be: "Jan-1-2099", "May-30-1999", etc. The valid date range is 1 January 100 to 31 December 9999.

Optionally, formulas can begin with = or + (but it is not necessary). To display and print formulas instead of their values, clear the "**Display values of formulas**" check box in the **Options** dialog box. If you enter one or more formulas containing recurrent expressions (for example, B1 into the A1 cell and A1 into B1), the program displays a list of cells causing such an iterative recalculation as a status bar message. The recurrence level can be changed in the **Options** dialog box.

When entering formulas you can use absolute or relative cell addressing. If you copy formulas from one cell to another, GS-Calc modifies relative cell addresses. For example, "A1" copied from B1 to B2 will appear as "A2" in B2. To avoid this, enter a dollar sign (\$) before columns (to preserve the column number) or rows (to suppress the row change), e.g. \$A\$1, \$A1, A\$1. Clearing the "**Modify cell addresses when copying formulas**" check box in the **Options** dialog box has the same effect.

You can use the "Sum" and "Product" toolbar commands to quickly calculate one of these values for a given cell range. The following rules are used: (1) if the last row of the selected range is empty or if the last column is not empty, the respective values are inserted in the last row; (2) if the last column is empty, the respective values are inserted in the last row; (2) if the last column is empty, the respective values are inserted in the last row; (2) if the last column is empty, the respective values are inserted in the last row; (2) if the last column is empty, the respective values are inserted in the last row; (2) if the last column is empty, the respective values are inserted in the last column.

#### Examples

Numbers	Text	Formulas
5	abc	A1+A2
5.56	GSCALC	A1:B5
12.45e+12	Table	\$A1+A\$2+\$A\$3
-1995	'123	A1/A2+FACT(A3)
23%	'A1/45	"ab" &
	"123"	IF(A1="cd";A2;A3)
		FVAL(1000;3%;A1)
		FVAL(1000;0,03;A1)

#### **Related Topics**

<u>Using definable number styles</u> <u>Functions</u> <u>Operators</u>

# Using drag-drop functions

Use the Drag-Drop functions to <u>copy cells and objects</u> and <u>copy or move entire worksheets or folders containing</u> worksheets.

## Copying cells and objects

- To copy data using drag-drop functions:
- 1. Select a cell, range or object(s) you want to copy.
- 2. Press and hold down the CTRL key.
- **3.** Drag the selection to the desirable location.

You can copy data within the same document, different GS-Calc documents or different applications. By default, GS-Calc creates an embedded object. If you want to paste a link into another application press and hold down the SHIFT key.

#### **Related Topic**

Using OLE and DDE

#### Using OLE and DDE

As an OLE client and server, GS-Calc supports editing objects in-place, linking objects and drag-drop functions. The size of the metafile (picture) representation of an inserted GS-Calc object is always limited to (approx.) 2000x2000 pixels.

If a GS-Calc document is activated in-place, the tree pane is not displayed - you must open it in the full-window mode to browse all worksheets. Changing the size of an in-place-edited object increases or decreases the number of visible cells. To change the displayed cell range for a linked GS-Calc object (in an OLE client application), modify the column and row numbers included in its name.

By default, if you copy a chart to another program, GS-Calc creates an OLE object which consists of the smallest range of cells covering both the chart and the cells with its data. If that chart is displayed in the full-window mode, the created picture will contain only that chart.

Double-click an OLE object to execute the first command from the **Edit/Object** menu. If you press and hold down the SHIFT key, the subsequent command (if any) from the same menu will be performed. If you use commands from the **Object** menu instead of double-clicking, you will save some memory if the current undo level is greater than 0 (the copy of the original object is not created), but you will not be able to undo any changes of this object.

Note: GS-Calc doesn't support inserting GS-Calc objects into its own documents.

You can use the DDE commands to enter data into the GS-Calc document. The DDE "execute" command should have the following form:

#### [insert(file\_name,column,row,value]

Each parameter should be enclosed in quotation marks and no spaces are allowed between parameters. For example:

[insert("d:\tmp\analyze.gsc","2","11","4.5")]

The *value* parameter can represent a number or a text string. After accepting a new value GS-Calc performs recalculation and updates charts and associated OLE server items.

To open or print a document, you can also use the following commands

### [open(file\_name)]

[print(file\_name)]

[printto(file\_name,printer\_name,driver\_name,port\_name)]

During the DDE initiation use the "gscalc" and "system" text IDs to create application and item atoms.

#### Importing and exporting text, xBase, Excel and Access files

GS-Calc enables you to use several of the most popular database/spreadsheet formats. To save your data to a file in one of the supported formats, use the <u>Save Copy As</u> command and choose the desirable format from the **File Type** drop-down list in the displayed **Save Copy As** dialog box. To open a given file, choose the exact file type in the **Open** dialog box.

#### Text (\*.txt, \*.csv, \*.tab, ...)

You can define any character as the cell separator in a text file. Saved cell values containing that separator or double quotation marks (") will be enclosed in double quotation marks (the inner quotation marks are doubled). You can specify whether the created text file should contain formulas or their values, plain numbers or formatted numbers and whether the entire current folder should be saved. If you save multiple worksheet, they will be separated by some special (longer) separator so that they can be re-loaded later correctly. When opening text files you can specify whether all cells should be treated as text labels or whether GS-Calc should parse numbers and/or formulas. Additionally, GS-Calc can split the data into multiple worksheet if the number of columns exceeds a certain value (by default, it's 512).

#### dBase III+, dBase IV, FoxPro 2.x, Clipper (\*.dbf, \*dbt, \*.fpt) (\*)

Before creating a new xBase database you can define the xBase record structure specifying field types (Character, Numeric, Float, Logical, Date, Memo), lengths and numbers of decimal places. When opening an xBase file you can specify which fields and which records should be displayed in GS-Calc. Database records marked as "deleted" are displayed as highlighted worksheet rows. If it's necessary, data can be converted from or to the OEM character set. GS-Calc performs text length validation as database text fields are modified.

Existing xBase files are opened and edited "in-place", without changing the database structure. The **Save** command saves the current selection only. If you don't select any cells, only one field of a single record pointed by the current cell will be updated. New records are always added at the end of the edited database. To remove records from the edited record set, use the <u>Remove Rows</u> command from the **Tools** menu.

#### Excel 97, Excel 2000 (\*.xls) (\*)

Before opening an Excel workbook you can specify which worksheets should be imported. GS-Calc converts all necessary formatting information including fonts, cell formats, background colors, number styles, column widths, row heights and page settings. The current version of GS-Calc does not convert formulas - instead, their current values are imported and exported.

By default, all text strings are exported as compressed Unicode strings. If you're using a non-English versions of Windows and/or entering some non-ascii characters and if they aren't later correctly displayed by Excel, you must change the value of the **SaveUnicodeStrings** entry in the following key in the Windows registry database:

# HKEY\_CURRENT\_USER\Software\JPS Development\GS-Calc\Settings

If it's 1, strings containing non-ascii characters will be saved as uncompressed Unicode strings (all other strings will still be saved as "compressed").

#### Access 95-2000 (\*.mdb) (\*)

You can define the record structure specifying field types and lengths. Access databases are opened in the read/write mode - to open a database placed on a CD or any other read-only media, you must first copy it on your hard disk and remove the read-only file attribute. When opening an Access file, you can specify which fields and which records should be displayed. GS-Calc performs text length validation as text fields are modified. Existing Access files are opened and edited "in-place", without changing the database structure. The **Save** command saves the current selection only. If you don't select any cells, only one field of a single record pointed by the current cell will be updated. To remove records from the edited record set, use the <u>Remove Rows</u> command from the **Tools** menu.

(\*) All brands and names are the property of their respective owners.

#### **Creating and editing charts**

Use the <u>Insert Chart</u> command to insert a new chart. The **Chart Properties** dialog box enables you to choose the chart type, data ranges and other options affecting its appearance:

Type Data Axes Grid Description Display 3D View

Charts are updated after every action that can change the document contents. To edit an existing chart, doubleclick it or use the **Properties** command from the **Edit** menu. To change the size of a chart, click it and drag one of the eight points displayed around it.

#### **Related Topic**

Using OLE and DDE

# Changing the default number format

GS-Calc uses the decimal separator and the group separator defined in Regional Settings. You can change them using Control Panel.

# Changing the default currency, date and time formats

GS-Calc uses the formats defined in Regional Settings. You may change them using Control Panel.

# Changing the default font type

GS-Calc saves some parameters in the registry database. It uses the following key name:

# HKEY\_CURRENT\_USER\Software\JPS Development\GS-Calc\Settings

Change value of the **DefaultFont** entry in this key to change the default font used by GS-Calc. The default name is "Arial".

#### **Printing worksheets**

When you print a single worksheet after choosing the **Print** command from the **File** menu, you can print the entire worksheet, specified pages or the current selection: a range, OLE objects, charts or text frames.

If you use the **Print All** command, GS-Calc prints all pages of all worksheets in the current folder and its subfolders using their individual page/printout settings.

Using the **Page Setup** command you can change page margins, specify page layout, headers and footers etc. Page settings are defined separately for each worksheet. To duplicate them within the current folder and its subfolders, use the **Duplicate Data** command from the **Tools** menu.

#### **Related Topic**

Defining headers and footers

#### Searching for worksheets or cells

**1.** To search for worksheets, activate the tree pane, use the **Find Worksheet/Cell** command from the **Edit** menu and enter a search filter in the **Find** dialog box.

- (a) If you clear the **Use simple text search** checkbox:
  - Filters can be any regular spreadsheet expressions returning numbers. If, for a given worksheet, the expression returns a value other than zero and "error", the worksheet will be added to the found list.
- (b) If you check the Use simple text search checkbox:

Filters can be any text strings. They are compared against the (unformatted) contents of all cells in a worksheet. The specified text can be a substring of the cell contents. The comparison is not case-sensitive.

You can sort the list of found worksheets by name, size and the modification date.

**2.** To search for cells containing a given substring, activate the worksheet pane and use the **Find Worksheet/Cell** command from the **Edit** menu. If you select any cells before using this command, the searching will be limited to those cells.

#### **Related Topic**

Search expressions

### Changing column widths and row heights

To change column width, drag the boundary on the right side of the column heading until the column is the width you want.

To change row height, drag the bottom boundary of the row heading until the row is the height you want.

If you want to specify the exact width or height in pixels or if you want to change the width or height for multiple rows or columns, use the **Change Width/Height** command from the **Tools** menu.

## Adding, deleting, renaming and moving folders and worksheets

**1.** To add a new worksheet or folder use the **New Folder** or **New Worksheet** command from the **Insert** menu. After inserting a new tree item press ENTER to accept its default/suggested name or enter your own text.

**2.** To copy an existing folder or worksheet(s), do one of the following:

(a) Point to a folder or worksheet, press and hold down the left mouse button and the CTRL key, and drag that item to a new location. The highlighted items show the current target location. You can copy single worksheets, empty folders or folders containing other worksheets or nested folders.

(b) Point to a folder or worksheet and use the **Copy** command from the **Edit** menu. Point to the target location and use the **Paste** command. You can copy single worksheets, empty folders or folders containing other worksheets or nested folders.

**3.** To move a folder or worksheet to the desirable location, repeat the 2 (a), except for pressing the CTRL key. If the "target" location is placed within the moved folder, GS-Calc performs the "copy" operation.

4. To rename a worksheet or folder, select it and press the ENTER key or double-click it.

#### Using definable number styles

Apart from some common styles like currency or percent, you can define your own format. To specify a new style, select the **New** item from the **Style** list in the **Cell Properties/Format** dialog box. In the **New Style** dialog box enter your format definition for positive (incl. zero) and negative numbers. The format specification must has the following form:

[text] % [flags] [width] [.precision] type [text]

#### Examples

Format	Number	How it's displayed
%f	123	123.000000
%06.0f	123	000123
%09.2f	123	000123.00
\$ %.2f	123.357	\$ 123.36
%.f	1234567891	1234567891011121400
	01	
	1121314	
%e	123	1.230000e+002
%.3e	123	1.230e+002
%3.e	123	1e+002
%+g	123	+123
(%g)	-123	(-123)
Negative	-123	Negative
abc	123	abc

The optional fields, control the formatting, as follows:

#### text

This can be any text - not containing the "%" characters - that will be displayed along with (or instead of) numbers.

### type

e	Signed value having the form $[-]d.dddd e$ [ <i>sign</i> ] <i>ddd</i> where <i>d</i> is a single decimal digit. <i>ddd</i> is exactly three
	decimal digits, and sign is $+$ or $-$ .
E	Identical to the <b>e</b> format except that <b>E</b> rather than <b>e</b> introduces the exponent.
f	Signed value having the form [ – ]dddd.dddd, where dddd is one or more decimal digits. The number of digits before the decimal point depends on the magnitude of the number, and the number of digits after the decimal point depends on the requested precision.
g	Signed value printed in <b>f</b> or <b>e</b> format, whichever is more compact for the given value and precision. The <b>e</b> format is used only when the exponent of the value is less than –4 or greater than or equal to the precision argument. Trailing zeros are truncated, and the decimal point appears only if one or more digits follow it
~	

**G** Like the **g** format, except that **E**, rather than **e**, introduces the exponent (where appropriate).

### flags

– Left align the result within the given field width.

- Prefix the output value with a sign (+ or –) if the output value is of a signed type
- **0** If *width* is prefixed with **0**, zeros are added until the minimum width is reached. If 0 and appear, the **0** is ignored.
- blank (' Prefix the output value with a blank if the output value is signed and
- ') positive; the blank is ignored if both the blank and + flags appear.
- When used with the e, E, or f format, the # flag forces the output value to contain a decimal point in all cases.
  When used with the g or G format, the # flag forces the output value to contain a decimal point in all cases and prevents the truncation of trailing zeros.

## width

The *width* argument is a nonnegative decimal integer controlling the minimum number of characters printed. If the number of characters in the output value is less than the specified width, blanks are added to the left or the right of the values, depending on whether the – flag is specified. If *width* is prefixed with 0, zeros are added until the minimum width is reached. The width specification never causes a value to be truncated.

#### precision

It specifies a nonnegative decimal integer, preceded by a period (.) which specifies the number of decimal places. The precision specification can cause rounding of a value.

If **Type** is **e** or **E**, the last printed digit is rounded. Default precision is 6. If **precision** is 0 or the period (.) appears without a number following it, no decimal point is printed.

If **Type** is **f**, If a decimal point appears, at least one digit appears before it. The value is rounded to the appropriate number of digits. Default precision is 6. If **precision** is 0, or if the period (.) appears without a number following it, no decimal point is printed.

If **Type** is **g** or **G**, the **precision** specifies the maximum number of significant digits printed. By default six significant digits are printed. Any trailing zeros are truncated.

## Exchanging data between worksheets

In addition to copying and drag-drop functions, you can use the following functions to access cells from other worksheets:

CELL\_EX HLOOKUP\_EX FOLDER\_COUNT GETEXVAL INDEX\_EX MATCH\_EX MAX\_EX MIN\_EX SHEET\_COUNT SUM\_EX VLOOKUP\_EX

#### **Related Topics**

<u>Copying cells and objects</u> <u>Adding, deleting, renaming and moving folders and worksheets</u> <u>Using Drag-Drop functions</u>

#### Commands

File menu Edit menu View menu Insert menu Format menu Tools menu Window menu Help menu

## File menu

New Open... Save Save As Print Print All Print Preview Page Setup Password Summary Info Send Exit

## Edit menu

Undo Redo Repeat Cut Copy Paste Paste Special Paste Link Delete Find Worksheet/Cell Replace Convert Formulas Object Properties Links

# View menu

Status Bar Standard Toolbar Format Toolbar Font Toolbar Zoom Grid Full Screen Synchronize Views

## Insert Menu

Object Chart Text Frame Data Series Date/Time Formula New Folder New Worksheet

## Format menu

Cell Properties Bold Italic Underline Normal Font

## Tools menu

Sort Analyze menu Insert Column Remove Columns Insert Row Remove Rows Duplicate Move to Foreground Move to Background Recalculate Recalculate All Options

# Analyze menu

Equation System Linear Optimization Inverse Matrix Determinant Integration

## Window menu

Split Cascade Tile Horizontally Tile Vertically Arrange Icons

#### Help menu

<u>Help Topics</u> <u>About GS-Calc</u>

## New command (File menu)

Use this command to create a new document in GS-Calc.

## Open command (File menu)

Use this command to open an existing document in a new window. You can open multiple documents at once. Use the Window menu to switch among the multiple open documents.

## Notes

You must select a proper file type from the **File Types** list in the **Open** dialog box.

### Close command (File menu)

Use this command to close all windows containing the active document. GS-Calc suggests that you save changes to your document before you close it. If you close a document without saving, you lose all changes made since the last time you saved it.
#### Save command (File menu)

Use this command to save the active document to its current name and directory. If you want to change the name and directory of an existing document before you save it, choose the **Save As** command. If you are editing a database, this command name is replaced by "Update Records".

## Save As command (File menu)

Use this command to save and name the active document.

## Page Setup command (File menu)

Use this command to change page layout.

# Summary Info command (File menu)

Use this command to display a dialog box containing information about the current document.

## Summary Info dialog box

GS-Calc displays information on the current document: the number of cells with particular contents, size of the document file and the date of last saving.

## Summary Info dialog box

GS-Calc displays information on the current document: the number of cells with particular contents, size of the document file and the date of last saving.

#### Password command (File menu)

Use this command to change the current password.

## 1,2,3... command (File menu)

Use the numbers and filenames listed at the bottom of the File menu to open the last four documents you closed. Choose the number that corresponds with the document you want to open.

#### Send command (File menu)

Use this command to send the active document through electronic mail. This command presents a mail window with the active document attached to it. You may then fill out the To: field, Subject: field, etc., and add text to the body of the message if you wish. When you are finished you may click the "Send" button to send the message.

## Exit command (File menu)

Use this command to end your GS-Calc session.

## Undo command (Edit menu)

Use this command to reverse the last editing action. The name of the command changes, depending on what the last action was.

## Redo command (Edit menu)

Use this command to redo the reversed editing action. The name of the command changes, depending on what the last action was.

## Repeat command (Edit menu)

Use this command to repeat the last editing action. The name of the command changes, depending on what the last action was. This command is inactive for some types of actions.

#### Cut command (Edit menu)

Use this command to remove the currently selected data from the document and put it on the clipboard.

Cutting data to the clipboard replaces the contents previously stored there.

To cut: (1) the cell contents - select cells and use this command; you can choose what should be cut: format, cells containing text, cells containing numbers, cells containing formulas, all cells;

(2) object - select the object and use this command; if you want to select a group of objects hold down the SHIFT key.

## Copy command (Edit menu)

Use this command to copy selected data onto the clipboard.

Copying data to the clipboard replaces the contents previously stored there.

## Paste command (Edit menu)

Use this command to insert a copy of the clipboard contents at the insertion point. This command is unavailable if the clipboard is empty.

#### Delete command (Edit menu)

Use this command to remove the currently selected data from the document.

To delete: (1) the cell contents - select cells and use this command; you can choose what should be cut: format, cells containing text, cells containing numbers, cells containing formulas, all cells;

(2) object - select the object and use this command; if you want to select a group of objects hold down SHIFT key.

#### Formula command (Insert menu)

Use this command to paste a formula into the current cell. After choosing this command GS-Calc displays the **Paste Formula** dialog box which enables you to retrieve all available formulas (shortcut: right mouse button + SHIFT).

## Find Worksheet/Cell command (Edit menu)

Use this command to search for worksheets or to search the active document for text. The search mode depends on whether the tree pane is active.

#### **Related Topic**

Searching for worksheets and cells

## Find dialog box

## **Related Topic**

Find command

## Replace command (Edit menu)

Use this command to find and replace text in the active document. While comparing text GS-Calc uses unformatted cell contents.

If you select any cells before using this command, the searching will be limited to those cells.

## Replace dialog box

## **Related Topic**

Replace command

## Convert Formulas command (Edit menu)

Use this command to convert the selected formulas to numbers or text strings.

## **Object Properties command (Edit menu)**

Use this command to change properties of the selected OLE object. You can change its type, the way it is displayed, its scaling and link.

#### Standard Toolbar command (View menu)

Use this command to display and hide the **Standard Toolbar**, which includes buttons for some of the most common commands in GS-Calc, such as **File Open**. A check mark appears next to the menu item when the toolbar is displayed.

## Standard Toolbar

The toolbar is displayed across the top of the application window, below the menu bar. The toolbar provides quick mouse access to many tools used in GS-Calc.

#### Format Toolbar command (View menu)

Use this command to display and hide the Format Toolbar, which includes buttons for some of the most common commands in GS-Calc. A check mark appears next to the menu item when the Toolbar is displayed.

#### Format Toolbar

The toolbar is displayed across the top of the application window, below the menu bar. The toolbar provides quick mouse access to many tools used in GS-Calc.

#### Font Toolbar (View menu)

Use this command to display and hide the Format Toolbar, which includes buttons for some of the most common commands in GS-Calc. A check mark appears next to the menu item when the Toolbar is displayed.

#### Status Bar command (View menu)

Use this command to display and hide the Status Bar, which describes the action to be executed by the selected menu item or depressed toolbar button, and keyboard latch state. A check mark appears next to the menu item when the Status Bar is displayed.

#### **Status Bar**

The status bar is displayed at the bottom of the GS-Calc window. To display or hide the status bar, use the **Status Bar** command in the **View** menu.

The left area of the status bar describes actions of menu items as you use the arrow keys to navigate through menus. This area similarly shows messages that describe the actions of toolbar buttons as you depress them, before releasing them. If after viewing the description of the toolbar button command you wish not to execute the command, then release the mouse button while the pointer is off the toolbar button.

The right areas of the status bar indicate:

IndicatorDescriptionAUTOFormulas are recalculated automatically.TRANSModifying formulas after changing its location.CAP Caps Lock is on.NUMNum Lock is on.SCRLScroll Lock is on.

## Zoom command (View menu)

Use this command to enlarge the view of the current document. Valid scaling factors are from 30 to 400%.

## Grid command (View menu)

Use this command to hide or show the grid of the active document.

## Full Screen command (View menu)

Use this command to turn on or off the full screen mode. When it's on, documents are displayed on the entire available screen area.

#### Synchronize Views (View menu)

Use this command to enable automatic scrolling of columns or rows in the second worksheet view. If the second view pane is minimized, GS-Calc changes its height to approx. a half of the height of the visible area.

#### Chart command (Insert menu)

Use this command to insert a new chart. The **Chart Properties** dialog box enables you to choose the chart type, data ranges and other options affecting its appearance:

<u>Type</u> <u>Data</u> <u>Axes</u> <u>Grid</u> <u>Description</u> <u>Display</u> <u>3D View</u>

Charts are updated after every action that can change the document contents. To edit an existing chart double-click it.

#### **Related Topic**

Creating and editing charts
# Data Series (Insert menu)

Use this command to insert a series of numbers or a text into the selected cells.

### Text Frame command (Insert menu)

Use this command to insert a new text frame into the active document.

### Date/Time command (Insert menu)

Use this command to insert a date and/or time value into the selected cells.

### New Folder command (Insert menu)

Use this command to insert a new folder into the worksheet tree.

### **Related Topic**

Adding, deleting, renaming and moving folders and worksheets

# New Worksheet (Insert menu)

Use this command to insert a new folder into the worksheet tree.

### **Related Topic**

Adding, deleting, renaming and moving folders and worksheets

# Cell Properties command (Format menu)

Use this command to change the properties of the selected cells. You may change the style, alignment, displaying options, colors, frame and shadows.

# Bold command (Format menu)

Use this command to select bold format.

# Italic command (Format menu)

Use this command to select italic format.

### Underline command (Format menu)

Use this command to select underline format.

### Strikeout command (Format menu)

Use this command to select strikeout format.

### Normal command (Format menu)

Use this command to select normal format.

# Font command (Format menu)

Use this command to display the **Font** dialog box which enables you to specify font name, size, style, color and effects.

# Font dialog box

# **Related Topic**

Font command

### Sort command (Tools menu)

Use this command to sort the selected cells. The first column of the current range is treated as the sort key. If you don't select any cells, the program will sort the current column.

# Equation System command (Tools menu)

After using this command GS-Calc displays the **Equation System** dialog box which enables you to solve linear equations.

# Linear Optimization command (Tools menu)

After using this command GS-Calc displays the **Linear Optimization** dialog box which enables you to find optimal solutions using linear programming.

# Inverse Matrix command (Tools menu)

After using this command GS-Calc displays the **Inverse Matrix** dialog box which enables you to inverse matrixes.

# Determinant command (Tools menu)

After using this command GS-Calc displays the **Determinant** dialog box which enables you to calculate determinants of matrixes.

# Integration command (Tools menu)

After using this command GS-Calc displays the **Integration** dialog box which enables you to perform integration of functions.

# Analyze dialog box

Equation System Linear Optimization Inversion of Matrix/Determinant Integration

#### Equation System dialog box

#### To solve an equation system:

**1.** Select cells containing variables and click the **Variables** button.

**2.** Select cells containing constants and click the **Constants** button. The number of these cells must be equal to the number of rows selected in step **1**.

**3.** Select cells which will contain the result and click the **Result** button. The number of these cells must be equal to the number of columns selected in step **1**.

4. Click the OK button.

#### Example

the equation system  $x + 2^*y + 4^*z = 24$   $2^*x + z = 13$  5x - y - z = 15can be expressed in the following way:

	-	-	
_			

Variables - B3:D5 Constants - E3:E5 Results - B6:D6

#### Linear Optimization dialog box

#### To find a solution using linear optimization:

**1.** Select cells containing variables and click the **Variables** button.

**2.** Select cells containing constants and click the **Constants** button. The number of these cells must be equal to the number of rows selected in step **1**.

**3.** Select cells containing optimized function factors and click the **Function** button. The number of these cells must be equal to the number of columns selected in step **1**.

4. Select cells which will contain found variables and function value and click the **Result** button. The number of these cells must be equal to the number of columns selected in step 1 plus one for the function result.
5. Click the **OK** button.

**Note:** The result may include a few symmetric solutions.

When finding the solution GS-Calc maximizes the given function.

#### Example

Problem  $x \le 4500$   $-0.65x + 0.35y \le 0$  5x + 8y -> maxcan be expressed in the following way:

.,	- ,	
-	-	

Variables - B11:C12 Constants - D11:D12 Function - B14:C14 Results - B15:D15

#### Inversion of Matrix dialog box

#### To find an inverted Matrix

**1.** Select cells containing the matrix and click the **Data** button.

**2.** Select cells which will contain the result. The number of these cells must be equal to the number of cells selected in step **1**.

**3.** Click the **OK** button.

### To find a determinant

- **1.** Select cells containing the matrix and click the **Data** button.
- 2. Select the cell which will contain the computed value and click the **Result** button.

**3.** Click the **OK** button.

#### Integration dialog box

#### To perform integration:

**1.** Select cells containing parameters and click the **Parameters** button. The range must contain the following values:

the top integration limit,

the bottom integration limit,

the precision as a percentage.

The integrated function can have no values in the limit points.

**2.** Select the cell containing the function and click the **Function** button. This function may consist of any formulas and numbers. The variable must be expressed as the "x" character.

4. Select the cell which will contain the result and click the **Result** button.

#### Example

_		

Parameters - B5:D5 (integration from 1 to 100 at 0.01% relative precision) Function - B6 Result - B7

# Insert Column command (Tools menu)

Use this command to insert a new column. Inserting column may result in modifying formulas.

### Example

If you insert the D column, the formula E1+E2 from the A1 cell will be replaced by F1+F2.

### Remove Columns command (Tools menu)

Use this command to delete selected columns. Deleting columns may result in modifying formulas. Example:

If you delete the D column, the formula E1+E2 from the A1 cell will be replaced by D1+D2.

# Insert Row command (Tools menu)

Use this command to insert a new row. Inserting row may result in modifying formulas.

### Example

If you insert the 10th row, the formula E100+E200 from the A1 cell will be replaced by E101+E201.

### Remove Rows command (Tools menu)

Use this command to delete selected rows. Deleting rows may result in modifying formulas.

### Example

If you delete the 10th row, the formula E100+E200 from the A1 cell will be replaced by E99+E199.

# Change Width/Height (Tools menu)

Use this command to change the width or height of selected columns or rows.

# **Related Topic**

Changing column widths and row heights

### Duplicate command (Tools menu)

Use this command to copy data of the selected type from the current worksheet to all other worksheets in the current folder and its subfolders. This is an easy way to make the same: column widths, row heights, formats, selection, current view coordinates or page settings.

# Move To Foreground command (Tools menu)

Use this command to move the selected object(s) before any other objects.

# Move To Background (Tools menu)

Use this command to move the selected object(s) behind any other objects.

# Recalculate command (Tools menu)

Use this command to recalculate all formulas within the active worksheets.

# Recalculate All (Tools menu)

Use this command to recalculate all worksheets in the active document.

# Options command (Tools menu)

Use this command to display the **Options** dialog box which enables you to change the program settings.

# Cascade command (Window menu)

Use this command to arrange multiple opened windows in an overlapped fashion.
# Tile Horizontal command (Window menu)

Use this command to vertically arrange multiple opened windows in a non-overlapped fashion.

# Tile Vertical command (Window menu)

Use this command to arrange multiple opened windows side by side.

## Split command (Window menu)

Use this command to split the active window into panes. You may then use the mouse or the keyboard arrows to move the splitter bars. When you are finished, press the mouse button or enter to leave the splitter bars in their new location. Pressing ESC keeps the splitter bars in their original location.

## Arrange Icons command (Window menu)

Use this command to arrange the icons for minimized windows at the bottom of the main window. If there is an open document window at the bottom of the main window, then some or all of the icons may not be visible because they will be underneath this document window.

## 1,2,3... command (Window menu)

GS-Calc displays a list of currently open document windows at the bottom of the Window menu. A check mark appears in front of the document name of the active window. Choose a document from this list to make its window active.

# Help Topics command (Help menu)

Use this command to display the opening screen of Help. From the opening screen, you can jump to step-by-step instructions for using GS-Calc and various types of reference information.

# About GS-Calc command (Help menu)

Use this command to display the copyright notice and version number of your copy of GS-Calc.

#### **Context Help command**

Use the Context Help command to obtain help on some portion of GS-Calc. When you choose the Toolbar's Context Help button, the mouse pointer will change to an arrow and question mark. Then click somewhere in the GS-Calc window, such as another Toolbar button. The Help topic will be shown for the item you clicked.

# Title Bar

The title bar is located along the top of a window. It contains the name of the application and document. To move the window, drag the title bar.

# Scroll Bars

Displayed at the right and bottom edges of the document window. The scroll boxes inside the scroll bars indicate your vertical and horizontal location in the document. You can use the mouse to scroll to other parts of the document.

# Format Toolbar

Use the **Format Toolbar** buttons to set or remove various formats for the selected cell(s). You can also do the same using the **Cell Properties** dialog box.

## Installing GS-Calc

#### System requirements: Windows 9x/ME/2000

GS-Calc installs the following files: gscalc.exe gscalc.hlp gscalc.cnt gscalc.tlb sample.gsc readme.txt order.htm (in the eveluation version only) uninst\_c.exe

### Note:

To use MS Access 2000 (\*) format in Windows 95/98, you may need to install "Microsoft Data Access Components". If MDAC hasn't been already installed in your system by another product, you can download the **mdac\_type.exe** file from http://www.microsoft.com/data .

(\*) All brands and names are the property of their respective owners.

### **Customer support**

If have any problems with this product or if you have any suggestions, please contact:

E-mail: support@jps-development.com Web: http://www.jps-development.com

JPS Development ul. Chopina 13 58-100 Swidnica, Poland

tel.: +48-74-853-75-81 fax: +48-74-853-75-81

### No information

No information on this topic.

### No information

No information on this dialog box.

#### X-Y variant

Specifies whether an X-Y variant of the selected chart should be used. X-Y charts can present numeric relations between values on the X- and the Y-axis. If you check this option, categories describing the Y-axis will be treated as values of arguments for the given function values (data series). The x-values don't have to be sorted and they all must represent unique numbers.

Note: Bar and pie charts can't be used as X-Y charts.

#### Keep the X-Y aspect ratio

Specifies whether the aspect ratio between the X and the Y axes (that use the same units) should be preserved. For example, if the X-axis contains values between 0 and 50, and the Y-axis between 0 and 100, the displayed X-axis will be two times shorter than the Y-axis.

This option is ignored if the "Data \ Use independent data series ranges..." option is check.

#### Horizontal chart / Vertical chart

Specifies the chart orientation. This option doesn't apply to pie charts.

### 1., 2., 3. Data area

You can specify up to three different data areas (cell ranges) containing data series in rows, columns or single series. Initially, only the 1. range is used and its size depends on the cell range you select before inserting a new chart: (1) if the range contains more columns than rows, the "series in rows" option is used by default and the program assumes categories are in the first row, legend labels in the first column (the top-left cell is discarded) or (2) if the range contains more rows than columns, the "series in columns" option is used by default and the program assumes categories are in the first column, legend labels in the first row (the top-left cell is discarded). To select a new range, select the desirable cells within the current document and click the given button. Note:

You can use up to 16 series at the same time. Pie charts use only the first of the specified series.

GS-Calc uses formats of the respective document cells when displaying the x- and y-values describing charts. For example:

- if the x-values should be displayed as dates, the first cell of the range containing category values should have the date format set,

- if the y-labels of the 2nd series should be displayed as currency, the first cell of the range containing 2nd series should have the currency format set.

### Use independent Y-axis ranges for each series

Specifies whether all defined data series should use independent / different Y-axis ranges. If you check this option, each thick on the Y-axis will be described by a number of labels equal to the number of series. The ranges can be calculated automatically for each series or can have predefined values (see: **Chart Properties / Axes**)

### **Categories / X-values**

To select a new range containing category labels or x-values, select the desirable cells within the current document and click this button.

### Legend

To select a new range containing legend labels, select the desirable cells within the current document and click this button.

#### Range of values on the X-axis

Specifies how the range of values on the X-axis should be calculated. You can use one of the following three options: *Default* (from zero or the smallest negative x-value to the biggest x-value number),

Automatic (the smallest range of values containing all x-values),

From To (the start and end x-value defined by the user).

The *Automatic* and *From To* options apply to X-Y charts only. In the **Data Range** dialog box you can enter both numbers and formulas.

#### Range of values on the Y-axis

Specifies how the range of values on the Y-axis should be calculated. You can use one of the following three options: *Default* (from zero or the smallest value in a given series to the biggest value in that series),

Automatic (the smallest range of values containing all data series values),

From To (the start and end value defined by the user).

In the **Data Range** dialog box you can enter both numbers and formulas.

#### X-axis scale / Y-axis scale

Specifies the X-axis and Y-axis scale. Non-linear x-scales apply to X-Y charts only.

#### Ticks on the X-axis / Ticks on the Y-axis

Specifies the number of ticks on the X-axis and Y-axis. The number of x-ticks can be defined for X-Y charts only.

# X-labels, Y-labels, Z-labels

Specifies whether axis labels should be displayed (and how).

#### X-label font, Y-label font, Z-label font

Specifies fonts used to display x-, y- and z-labels.

### **Major gridlines**

Specifies whether major gridlines should be displayed.

# Color / Type

Specifies the color and type of major gridlines.

# **Minor gridlines**

Specifies whether minor gridlines should be displayed.

# Color / Type

Specifies the color and type of minor gridlines.

### Number of minor x-lines

Specifies the number of minor vertical gridlines between each two major lines.

#### Number of minor y-lines

Specifies the number of minor horizontal gridlines between each two major lines.

#### X-Y, Y-Z, X-Z chart planes

Specifies which chart planes should be displayed and their colors. Note: 2D charts use only X-Y planes and no planes are displayed on pie charts. **Title / Subtitle** Specifies the chart title and subtitle, their alignment and fonts.

X-axis title / Font Specifies the X-axis title and its font.

**Y-axis title / Font** Specifies the Y-axis title and its font.

**Z-axis title / Font** Specifies the Z-axis title and its font.

**Legend / Font** Specifies the chart legend and its font.

#### Fixed chart size

Specifies whether a fixed chart size should be used.

#### Full-window display

Specifies whether the selected chart should occupy the entire upper view pane (if its displayed in default document windows), the entire printed page (if its printed) or the entire OLE object window (if the document is activated inplace as an OLE object). A chart displayed in the full upper pane is not displayed/printed in the second view pane.

#### **Display mode**

Specifies the current display / print mode. When the "wire" mode is selected, the major gridline color is used to draw chart edges.

## Bar width (2D/3D), Band width, Line width (2D), Pie thickness, Pie split, Line thickness (3D)

Specifies the size of various chart elements. The *pie thickness* and *split* parameters are relative to the current pie radius.

#### Background

Specifies the chart background color.

## **Data series colors**

Specifies colors used for the subsequent data series.

#### Rotate X-Axis, Y-Axis, Z-Axis

Click these three button pairs to rotate the desirable (local) axis.

### Reset

Use this button to displayed an "untransformed" chart.

# Step

Specifies the type and size of the rotation step.

### Perspective

Specifies whether perspective should be used.

## Horz. lamp position, Vert. lamp position

Specifies the horizontal and vertical position of the light source. This option applies to 3D charts only.

Specifies the name of the opened table and its fields. A check mark in front of a field name indicates that the field will be included in the loaded data.

Fields of the selected table.

Specifies the field name.

Specifies the field type. If you change the initial setting, GS-Calc will perform necessary conversion.

Specifies the length of text fields and (for dBase-compatible formats) numeric fields.
Specifies the number of decimal places for numeric fields in a dBase-compatible file.

Specifies the list of the currently defined fields. To change a field name or length select that field and edit its description.

Specifies whether the program should convert text from the default Windows to OEM character set.

Specifies the list of imported fields.

Specifies the range of records to import.

Specifies whether the program should convert text from the OEM to Windows character set.

Specifies columns or rows that should be deleted.

Ascending sorting of selected data.

Descending sorting of selected data.

Specifies whether the reverse order of words should be used when comparing text strings. For example, comparing two names:

Tom A. Jones Mark Smith

GS-Calc will use the following keys:

Jones A. Tom Smith Mark Specifies the sort keys. You can define more than one key to perform two- or three-level sorting.

Use this option to insert number sequences. You can specify the first number and how subsequent numbers should be calculated. The size of the series depends on the current selection.

Use this option to insert random number series. You can specify the distribution type for the generated series and additional parameters specific for each distribution. The size of the series depends on the current selection. Note: To obtain random numbers spaced evenly within a given range, use the default **Uniform** type and specify that range in the **Options** dialog box.

Use this option to insert series of text strings, numbers or formulas. The size of the series depends on the current selection.

Specifies the number of empty cells between each two inserted elements of the data series.

Specifies the horizontal alignment for the selected cells.

Specifies the vertical alignment for the selected cells.

Specifies the style for the selected cells.

Specifies the number of decimal places for displayed numbers.

Specifies whether separators in numbers in numbers should be displayed.

Specifies whether text should be wrapped in cells.

Specifies whether the selected cells should be protected.

Specifies whether the contents of the selected cells should be hidden.

Specifies the cell background color for the selected cells.

Specifies the cell background pattern for the selected cells.

Turns on/off the current cell background for the selected cells.

Turns on/off the current font color for the selected cells.

Specifies whether the selected font shadow should be used.

Specifies the font shadow color.

Specifies the horizontal and vertical offset of a shadow. These values are treated as a percentage of the average character width and height.

Specifies whether the chosen cell edges should displayed for the selected cells.

Specifies the cell edges for the selected cells.

Specifies the cell edge thickness for the selected cells.

Specifies the frame color.

Specifies whether you want to use round frames.

Specifies whether you want to display a frame around the current selection.
Specifies the group of formulas.

Displays all formulas from the selected group. To paste one of them into the active document double-click it.

Displays descriptions of formulas.

Specifies the current password. The password can consist of 15 characters.

Specifies the current password. The password can consist of 15 characters.

Specifies whether you want the password to be checked only when saving the document. Otherwise it will be checked each time you try to open the document.

Specifies the current password.

Displays the list of installed printers.

Specifies whether you want to print to a file.

Specifies what should be printed: (1) all pages of the current worksheet, (2) selected pages and page ranges or (3) selected cells or objects (charts, OLE objects, text frames). You can enter up to 499 charaters in the "Pages" field. Specifies the number of copies of each printed page.

Specifies whether you would like to collate copies of printed pages.

Specifies whether printing should begin with the last page.

Specifies the current page size.

Specifies the current paper source.

Specifies the page orientation.

Specifies how many pages should be printed on one sheet.

Specifies page margins. Typically, their minimal values depend on the selected printer, page format and orientation.

Specifies whether printed pages should be centered within the printable area of a sheet.

Specifies page headers and footers. They can contain up to 499 characters including the following special codes:

- &f Filename
- &w Worksheet name
- **&s** File date
- &z File time
- **&d** Current system date
- **&e** Current system date (long format)
- **&t** Current system time
- &a Sheet number
- **&p** Page number (can contain multiple numbers if more than one page per sheet is printed)
- **&I** Left aligned (starting from the next character and up to the end or to &r/&c characters)
- &r Right aligned (starting from the next character and up to the end or to &l/&c characters)
- **&c** Centered (starting from the next character and up to the end or to &l/&r characters)

Specifies the position of headers and footers. The entered values are treated as a distance from the top and bottom paper edges. Typically, their minimal values depend on the selected printer, page format and orientation.

Specifies the font for headers/footers.

Specifies the magnification factor for the printed pages. The "100%" value corresponds with the screen in the 640x480 resolution. The "Scale to fit to page" option enables you to automatically shrink the page size so that the entire worksheet can be printed on one page.

Specifies whether headers and footers should be printed on the first page (that is, the page with the "1" number; not necessarily the first printed page).

Specifies the number of the first page.

Specifies whether and how row headings should be printed.

Specifies whether and how column headings should be printed.

Specifies which rows should not be printed. You can enter up to 499 charaters.

Specifies which columns should not be printed. You can enter up to 499 charaters.

Specifies whether gridlines should be printed.

Specifies whether cell backgrounds should be printed.

Specifies whether objects should be printed. If you clear that option, the printout will contain blank rectangles in place of inserted charts, OLE objets and text frames.

To choose a new data range select cells and click the desirable button.

Specifies the author name.

Specifies the notes which will be stored with the active document file.

Specifies the title of the active document.
Specifies the subject of the active document.

Specifies the document size.

Displays the date of the last saving.

Displays the total number of folders.

Displays the total number of worksheets.

Displays the size of the current worksheet.

Displays the date when the current worksheet was modified.

Displays the number of cells containing text, formulas and numbers.

Specifies the recurrence level. This is the number of circular recalculations the program performs after finding the recurrence references. For example, if A1 contains A1+1 and this value is equal to 10, the final value (in A1) will be 10. The list of cells causing such iterations is displayed as a status bar message.

#### Automatic recalculation

Specifies whether all formulas should be recalculated after each action which may change the document contents. If this option is not selected, formulas are recalculated after using the **Recalculate** command from the **Tools** menu.

## After pressing Enter move right/down

Specifies how the current selection should be scrolled after pressing the Enter key.

## **Display values of formulas**

Specifies whether to display computed values of formulas.

# Use only True-Type fonts to format cells

Specifies whether the program should use only True-Type fonts when formatting. If you don't select this option, you will be able to apply any currently installed Windows font.

## Modify cell addresses when formulas are copied

Specifies whether cell addresses should be modified when formulas are copied. For example, the formula "C5+1" in the A1 cell will be convert to "D6+1" after it's copied to the B1 cell. This option doesn't affect row or column numbers beginning with the "\$" operator.

#### Automatically convert constant expressions

Specifies whether formulas having constant values (i.e. not containing cell addresses) should be automatically converted to numbers or text values.

#### Use AutoComplete in drop-down lists

Specifies whether the AutoComplete feature should be used when you edit cells with attached drop-down lists. If you select this option, GS-Calc will search the drop-down list for text beginning with the characters you've already entered, then - if it finds such an list item - the remaining characters are automatically added to the edited text.

Specifies the undo level. You may enter values from 0 to 20000.

Specifies the default folder that will be initially used in the "File Open" and "File Save As" dialog boxes.

Specifies the displaying scale.

Specifies the character set you want to use when opening or saving the text file. If you choose DOS character set, GS-Calc will convert text from the DOS to the ANSI set.

Select the type of the cell separator you want to use when opening or saving a text file.

Specifies whether strings read from a text file should be recognized as numbers and/or formulas. If you select the "None" option, all not empty cells will contain text labels. Using this option results in much faster loading text files (similarly, the "Numbers" option is faster than the "Formulas and numbers" option).

Specifies whether formulas or their values should be saved to text files.

Specifies whether formatted (containing separators and currency or percent symbols) numbers should be saved to text files.

Specifies whether all worksheet from the current folder and its subfolders should be saved to a text file.

# Operators

Operato r	Operation	Comments	Precedence
=	Equal	Compares numbers or text strings (the comparison is not case- sensitive). Example: A1 = 4 , B2 = "abc"	7
<	Less than	Compares numbers or text strings (the comparison is not case- sensitive). Example: A1 < 4 , B2 < "abc"	7
>	Greater than	Compares numbers or text strings (the comparison is not case- sensitive). Example: A1 > 4 B2 > "abc"	7
<=	Less than or equal	Compares numbers or text strings (the comparison is not case- sensitive).	7
>=	Greater than or equal	Compares numbers or text strings (the comparison is not case- sensitive). Example: A1 >= 4 , B2 >= "abc"	7
<>	Not equal	Compares numbers or text strings (the comparison is not case- sensitive). Example: A1 <> 4 , B2 <> "abc"	7
+	Addition	Adds numbers.	6
-	Subtraction	Subtracts numbers.	6
&	String concatenation	Merges text strings. Example: A1 & "abc" , "a" & "b"	6
*	Multiplication	Multiplies numbers.	5
1	Division	Divides numbers.	5
^	To the power of	Calculates the power of.	4
-	Negative	Changes the sign of a number. Example: -A1	3
:	Range of cells	Creates a range. Example: A1:B5	2
%	Percent	Specifies a number entered as a percentage. Example: 12%	1

Specifies whether a drop-down list should be used when editing the selected cells.

Specify the name of the drop-down list to be used when editing the selected cells.

Click this button to manage lists available with the current document.

Specifies whether new values entered in the worksheet cells should be added to the selected list. Each unique value is added only once.

Drag the slider to the new position to change the size of buttons. This may be helpful if the range displayed as the button text is particularly long.

Shows the state of the currently performed operation.

Click this button to stop the current operation.

Specifies the text to be used as a search filter.

If you check the **Use simple text search** checkbox, this can be any text that will be compared against unformatted cell contents of the subsequent worksheets.

If the checkbox is cleared, this must be a valid spreadsheet expression (returning a number value) that can be evaluated for the data of the retrieved worksheets. If the returned value is different from zero and error, the worksheet is added to the found list. In the simplest form it can be a constant expression, for example: 1

which causes finding all worksheets.

## Examples

A1=1998 B2:B10 >= 1000 (C2="New York") \* (C5="John") HAS\_OBJECT(2) + HAS\_OBJECT(3) MATCH("Alien"; A2:D7; 0) Specifies whether the searching should be limited to the current folder and its subfolders.

Specifies how to search for worksheets.

If you check the **Use simple text search** checkbox, this can be any text that will be compared against unformatted cell contents of the subsequent worksheets.

If the checkbox is cleared, this must be a valid spreadsheet expression (returning a number value) that can be evaluated for the data of the retrieved worksheets. If the returned value is different from zero and error, the worksheet is added to the found list. In the simplest form it can be a constant expression, for example: 1

which causes finding all worksheets.

## Examples

A1=1998 B2:B10 >= 1000 (C2="New York") \* (C5="John") HAS\_OBJECT(2) + HAS\_OBJECT(3) MATCH("Alien"; A2:D7; 0) Select this button to found the next matching worksheet. If found, it is added to the **Found Worksheets** list, then selected within the tree pane and opened.

The list of found worksheets can be sorted by name, size and date.

Select this button to find all matching worksheets. They are added to the **Found Worksheets** list. All previous items are removed.

The list of found worksheets can be sorted by name, size and date.

Click this button to display or hide the list of found worksheets.

Displays the list of found worksheets. To open the given worksheet, double-click it or use the **Open** button. The list can be sorted by name, size and date.

Click this button to open the selected worksheet.

Specifies the list name.
Specify list items. When editing, separate them using the Enter key.

Click the **Add**, **Rename** and **Remove** buttons to add, rename or remove lists. You may create up to 65,535 lists in one document. They are shared across all worksheets in the given document.

Specify the category of the data to be copied to all other worksheets in the current folder and its subfolders. This is an easy way to make the same: column widths, row heights, formats, selection, current view coordinates or page settings. Specifies whether the long date format defined in Regional Settings should be used.

Specifies whether the chosen date/time should be inserted as a date/time number or as a formatted string.

Specifies whether the current time should be included in the inserted value.

Specifies whether the current date should be included in the inserted value.

Specifies which worksheets should be imported.

Use this option to change the width of columns within a given range. If you check the "Fit to size" check box, GS-Calc will automatically resize each of them to fit all not empty cells they contain.

Use this option to change the height of rows within a given range. If you check the "Fit to size" check box, GS-Calc will automatically resize each of them to fit all not empty cells they contain.

### Text

Specifies the text displayed inside the frame.

Horz./Vert. alignment

Specifies text alignment.

# Transparent text

If you check this box, the text rectangle will be filled with the current background color.

# Change font

Use this button to change the current font.

#### Border type

Specifies the type of the frame border.

#### Border color

Specifies the color of the border.

### **Background color**

Specifies the background color.

#### **Background image**

Specifies the background image. This can be a JPEG image, bitmap or fractal. If you specify the "JPEG/Bitmap - Link" item, the chosen image will be loaded from the supplied location each time you open the current worksheet. GS-Calc can compress some 32 and 24-bit bitmaps inserted into \*.gsc documents. If a bitmap is compressed, after saving the current document the "Image Properties" dialog box will display both the uncompressed and compressed image size.

### Properties

Use this button to display image properties or to specify fractal parameters.

Specifies which toolbar you would like to modify.

Restores the original/default toolbar.

Displays the list of all available buttons for a given toolbar. Click the checkbox or press the spacebar to add or remove desirable buttons.

Describes an action associated with the selected button.

### Functions

mathematical functions statistical functions lookup and reference functions financial functions date/time functions text functions logical functions special functions

#### **Mathematical functions**

<u>ABS</u> <u>AND</u> <u>BJ0</u> <u>BJ1</u> <u>BJN</u> <u>BY0</u> <u>BY1</u> <u>BYN</u> <u>CEIL</u> <u>COMBNR</u> <u>COMBNS</u> **DEGREES** <u>EVEN</u> <u>EXP</u> <u>EXPE</u> <u>EXPM</u> <u>FACT</u> <u>GCD</u> **GRANDTOTAL INTERPOL** <u>LOG</u> <u>LOG10</u> <u>LOGX</u> <u>MAX</u> MAX\_EX MIN MIN\_EX MOD <u>NOT</u> <u>ODD</u> <u>OR</u> <u>PI</u> <u>POW10</u> PRODUCT PRODUCTIF <u>RADIANS</u> <u>RAND</u> <u>ROUND</u> <u>ROUNDE</u> <u>ROUNDO</u> <u>ROUNDX</u> <u>SCM</u> <u>SGN</u> <u>SHIFTL</u> <u>SHIFTR</u> <u>SQR</u> <u>SQRT</u> <u>SUBTOTAL</u> <u>SUM</u> <u>SUM2</u> <u>SUM3</u> <u>SUMIF</u> SUM2IF

SUM3IF SUM\_EX TRUNC XOR

Hyperbolic functions

ARCOSH ARSINH ARTGH COSH COSECH SECH SINH TANH

Trygonometrical functions

ACOS ASIN ATAN COS SIN TAN

### **Statistical functions**

AVE AVE2 AVEG AVEH CHI2 STD CORREL ENTROPY ERE ERFV EST ESTN

### Text functions

<u>BIN</u>
<u>CHAR</u>
CODE
<u>ETEXT</u>
<u>EXACT</u>
FIND
<u>HEX</u>
<u>LEFT</u>
LENGTH
LOWER
<u>LTRIM</u>
<u>MERGE</u>
MID
NUM2STR
<u>OCT</u>
<u>PROPER</u>
<u>REPEAT</u>
<u>REPLACE</u>
<u>RIGHT</u>
<u>RTRIM</u>
<u>STEXT</u>
<u>TEXT</u>
TRAIL
<u>TRIM</u>
<u>UPPER</u>
VALUE

### **Financial functions**

CTERM EV EVAL PMT PV RATE SLN SYD TERM

### Date/Time functions

DATE <u>DATEDIF</u> DATEVALUE DAY DAYOFWEEK **DAYOFYEAR** FORMATDATE FORMATTIME <u>HOUR</u> <u>MINUTE</u> <u>MONTH</u> NOW <u>SECOND</u> <u>TIME</u> <u>TIMEVALUE</u> <u>TODAY</u> <u>YEAR</u>

#### Lookup and Reference functions

ADDRESS <u>AREA</u> <u>CELL</u> <u>CELL\_EX</u> <u>COLS</u> <u>COUNT</u> <u>COUNTV</u> FOLDER\_COUNT <u>GETEXVAL</u> <u>HLOOKUP</u> HLOOKUP\_EX <u>INDEX</u> INDEX\_EX <u>MATCH</u> MATCH\_EX SHEET\_COUNT OBJECT\_COUNT <u>OFFSET</u> <u>RANGE</u> <u>ROWS</u> VLOOKUP VLOOKUP\_EX

# Logical functions

HAS\_OBJECT IE ISERROR ISFILE ISNUMBER ISOPEN ISSTRING TEST

### Special functions

OPENDOC OPENSHEET MESSAGE PLAYSOUND

# ABS(Number)

Returns the absolute value of **Number**.

Example: ABS(-10) = 10

# SGN(Number)

Returns -1 if **Number** < 0, 0 if **Number** = 0 and 1 if **Number** > 0.

Example: SGN(10) = 1

# AND(Number1; Number2)

Returns the bitwise AND of **Number1** and **Number2**.

Example: AND(12; 4) = 4

# NOT(Number)

Returns the bitwise negation of *Number*.

Example: NOT(10) = -11

# **OR(Number1; Number2)**

Returns the bitwise OR of Number1 and Number2.

Example: OR(8; 4) = 12

# XOR(Number1; Number2)

Returns the bitwise XOR of *Number1* and *Number2*.

Example: XOR(12; 4) = 8

# ARCOSH(Number)

Returns the inverse hyperbolic cosine of *Number*.

Example: ARCOSH(1.5) = 0.96242365

# ARSINH(Number)

Returns the inverse hyperbolic sine of *Number*.

Example: ARSINH(1.5) = 1.19476322

# ARTGH(Number)

Returns the inverse hyperbolic tangent of Number.

Example: ATGH(0.5) = 0.54930614

# COSECH(Number)

Returns the hyperbolic cosecant of Number.

Example: COSECH(1.5) = 0.46964244
### COSH(Number)

Returns the hyperbolic cosine of *Number*.

Example: COSH(1.5) = 2.35240962

### SECH(Number)

Returns the hyperbolic secant of Number.

Example: SECH(1.5) = 0.42509603

### SINH(Number)

Returns the hyperbolic sine of *Number*.

Example: SINH(1.5) = 2.12927946

### TANH(Number)

Returns the hyperbolic tangent of *Number*.

Example: TANH(1.5) = 0.90514825

### ACOS(Number)

Returns the arccosine of Number.

Example: ACOS(0.5) = 1.04719755 (=PI/3)

### ASIN(Number)

Returns the arcsine of *Number*.

Example: ASIN(0.5) = 0.52359878 (=PI/6)

### ATAN(Number)

Returns the arctangent of Number.

Example: ATAN(1) = 0.78539816 (PI/4)

### COS(Number)

Returns the cosine of *Number*.

Example: COS(PI(1)/3) = 0.5

### SIN(Number)

Returns the sine of *Number*.

Example: SIN(PI(1)/6) = 0.5

### TAN(Number)

Returns the tangent of Number.

Example: TAN(PI(1)/4) = 1

# BJ0(Number)

Returns the value of the Bessel function of the first kind and zero level for *Number*.

Example: BJO(0.9) = 0.8075238

# BJ1(Number)

Returns the value of the Bessel function of the first kind and second level for *Number*.

Example: BJ1(0.9) = 0.40594955

# BJN(Level; Number)

Returns the value of the Bessel function of the first kind for the given *Level* and *Number*.

Example: BJN(1;0.9) = 0.40594955

# BY0(Number)

Returns the value of the Bessel function of the second kind and zero level for *Number*.

Example: BY0(0.9) = 0.00562831

### BY1(Number)

Returns the value of the Bessel function of the second kind and first level for *Number*.

Example: BY1(0.9) = -0.87312658

### BYN(Level; Number)

Returns the value of the Bessel function of the second kind for the given *Level* and *Number*.

Example: BY1(1; 0.9) = -0.87312658

# DEGREES(Number)

Converts *Number,* which represents an angle in radians, to degrees.

Example: DEGREES(PI(1)/4) = 45

### RADIANS(Number)

Converts *Number*, which represents an angle in degrees, to radians.

Example: RADIANS(45) = 0.78539816 (=PI(1)/4)

### EXPM(Number)

Returns the mantissa *m* of *Number* (*m* is greater than or equal to 0.5 and less than 1) so that *Number* =  $m*2^k$ , where *k* is the exponent.

Example: EXPM(1.5) = 0.75

### EXPE(Number)

Returns the exponent k of Number so that Number =  $m^2 k$ , where m is the mantissa.

Example: EXPE(1.5) = 1

### EXP(Number)

Returns the base of the natural logarithm ("e") raised to the power of *Number*.

Example: EXP(2) = 7.3890561

# FACT(Number)

Returns the factorial of *Number*: the product of all integers greater than zero and not greater than *Number*.

Example: FACT(5) = 120

### GCD(Number1; Number2)

Returns the greatest common divisor of *Number1* and *Number2*.

Example: GCD(24;16) = 8

### SCM(Number1; Number2)

Returns the smallest common multiplicity of Number1 and Number2.

Example: SCM(12; 8) = 24

### LOG10(Number)

Returns the base 10 logarithm of Number.

Example: LOG10(100) = 2

### LOG(Number)

Returns the natural logarithm of Number.

Example: LOG(EXP(2)) = 2

### LOGX(Number; Base)

Returns the *Base* logarithm of *Number*.

Example:  $LOGX(2^5; 2) = 5$ 

### MOD(Number1; Number2)

Returns the reminder of *Number1 / Number2*.

Example: MOD(9; 4) = 1

### POW10(Number)

Returns 10 to the power of *Number*.

Example: POW10(2) = 100

# PI(Number)

Returns the product of *Number* and the value PI (3.141592653589).

Example: PI(1) = 6.2831853

### CEIL(Number)

Returns a number representing the smallest integer greater than or equal to *Number*.

Example: CEIL(2.6) = 3

### ROUND(Number)

Returns *Number* rounded to the nearest integer.

Example: ROUND(2.4) = 2

#### ROUNDE(Number)

Returns *Number* rounded to the nearest even number.

Example: ROUNDE(3.1) = 4

Note: The "TEST", "ETEXT", "STEXT", "ROUNDE", "ROUNDO" functions are provided for compatibility with the earlier version of GS-Calc. In GS-Calc 4.0 and later use respectively the "IF", "UPPER", "LOWER", "EVEN", "ODD" functions.

#### EVEN(Number)

Returns *Number* rounded to the nearest even number.

Example: EVEN(3.1) = 4

### **ROUNDO(Number)**

Returns *Number* rounded to the nearest odd number.

Example: ROUNDO(2.1) = 3

Note: The "TEST", "ETEXT", "STEXT", "ROUNDE", "ROUNDO" functions are provided for compatibility with the earlier version of GS-Calc. In GS-Calc 4.0 and later use respectively the "IF", "UPPER", "LOWER", "EVEN", "ODD" functions.

### ODD(Number)

Returns *Number* rounded to the nearest odd number.

Example: ODD(2.1) = 3
### **ROUNDX(Number; Precision)**

Returns *Number* rounded to the factor specified by *Precision*.

Example: ROUNDX(2.1; 0.5) = 2.5

### TRUNC(Number)

Returns the integer portion of *Number*.

Example: TRUNC(2.5) = 2

### SHIFTL(Number; Positions)

Returns the value of *Number* after shifting its bits by *Positions* to the left.

Example: SHIFTL(2; 3) = 16

### SHIFTR(Number; Positions)

Returns the value of *Number* after shifting its bits by *Positions* to the right.

Example: SHIFTR(16; 3) = 2

### SQR(Number)

Returns the square of Number.

Example:SQR(3) = 9

### SQRT(Number)

Returns the square root of Number.

Example: SQRT(9) = 3

# INTERPOL(X\_range; Y\_range; Point)

Performs interpolation of a function in *Point* based on points from *X\_range* and function values from *Y\_range*.

Example: INTERPOL(A1:A10; B1:B10; 3) = 2.3

### AREA(Range)

Returns the number of cells in *Range*.

Example: AREA(A1:B10) = 20

# AVE(Range)

Returns the arithmetic mean for cells in Range.

Exampe: AVE(A1:B10) = 1.1

### AVE2(Range)

Returns the square mean for cells in Range.

Example: AVE2(A1:B10) = 1.1

### AVEG(Range)

Returns the geometric mean for cells in *Range*.

Example: AVEG(A1:B10) = 1.1

### AVEH(Range)

Returns the harmonic mean for cells in *Range*.

Example: AVEH(A1:B10) = 1.1

# CHI2(Degree; Chi2Expression)

Returns the confidence level for *Chi2Expression*, which has the chi-square distribution.

Example: CHI2(4; 1.1) = 0.89427221

### STD(Degree; TExpression)

Returns the confidence level for *TExpression*, which has the Student distribution.

Example: STD(4; 1.1) = 0.33308365

### COMBNR(n;k)

Returns the number of k-element combinations with repeating from the n-element set.

Example: COMBNR(5; 3) = 35

### COMBNS(n; k)

Returns the number of k-element combinations without repeating from the n-element set.

Example: COMBNS(5; 3) = 10

# CORREL(Range1; Range2)

Returns the correlation between numbers from *Range1* and *Range2*.

Example: CORREL(A1:A10; B1:B10) = 0.9

# COUNT(Range)

Returns the number of not empty cells within the given range.

Example: COUNT(A1:B10) = 4

### COUNTV(Value; SearchRange)

Returns the number of cells containing *Value* within the *SearchRange* range. The *Value* parameter can represent a number or a text string.

Example: COUNTV(2.2; A1:B10) = 3

### ENTROPY(Range)

Returns the entropy of an information source based on probability factors from the given range.

Example: ENTROPY(A1:A2) = 1

### ERF(Number)

Returns the integral of the Gauss function in the range {-Number\*sqrt(2), Number\*sqrt(2)}.

Example: ERF(1.5) = 0.96610809

### ERFV(Number)

Returns the argument for which the ERF function returns *Number*.

Example: ERFV(0.96610809) = 1.5

# EST(Range)

Returns the standard deviation of a sample from the given range.

Example: EST(A1:B10) = 1.1

### ESTN(Range)

Returns the standard deviation of a population.

Example: ESTN(A1:B10) = 1.1

# GRANDTOTAL(Range)

Returns the sum of values of formulas from the given range containing the SUBTOTAL function.

Example: GRANDTOTAL(A1:B10) = 12

### SUBTOTAL(Range)

Returns the sum of numbers from the given range.

Example: SUBTOTAL(A1:B10) = 12

### MAX(Range)

Returns the largest number in the given range.

Example: MAX(A1:B10) = 5

# MAX\_EX(Range)

Returns the largest number in the given range in all worksheets from the current folder and its subfolders except the active worksheet.

Example: MAX\_EX(A1:B5) = 10

### MIN(Range)

Returns the smallest number in the given range.

Example: MIN(A1:B10) = -1

# MIN\_EX(Range)

Returns the smallest number in the given range in all worksheets from the current folder and its subfolders except the active worksheet.

Example: MIN\_EX(A1:B5) = 10

# PRODUCT(Range)

Returns the product of not empty cells from the given range.

Example: PRODUCT(A1:B10) = 24.6

# RAND(Number)

Returns a random number greater or equal to 0 and less or equal to Number.

Example: RAND(60) = 34.56

### SUM(Range)

Returns the sum of numbers from the given range.

Example: SUM(A1:B10) = 14

# SUM\_EX(Range)

Returns the sum of numbers from the given range for all worksheets from the current folder and its subfolders except the active worksheet.

Example: SUM\_EX(A1:B10)

### SUM2(Range)

Returns the sum of squares of numbers from the given range.

Example: SUM2(A1:B10) = 34

### SUM3(Range)

Returns the sum of cubes of numbers from the given range.

Example: SUM3(A1:B10) = 46.55
#### PRODUCTIF(Value1; Value2; ConditionsRange; InputRange)

Returns the product of numbers from *InputRange*. Finds only those numbers, for which values at the same position in *ConditionRange* fulfill the requirements:

(a) value > Value1 and value < Value2 if Value1 and Value2 are not equal

or

(b) value = Value1 if Value1 is equal to Value2.

*Value1* and *Value2* may represent numbers or text strings. *ConditionRage* and *InputRange* must contain the same number of cells.

Example: PRODUCTIF(10248; 10252; A2:A7; C2:C7) = 72

#### SUMIF(Value1; Value2; ConditionsRange; InputRange)

Returns the sum of numbers from *InputRange*. Finds only those numbers, for which values at the same position in *ConditionRange* fulfill the requirements:

(a) value > Value1 and value < Value2 if Value1 and Value2 are not equal

or

(b) value = Value1 if Value1 is equal to Value2.

*Value1* and *Value2* may represent numbers or text strings. *ConditionRage* and *InputRange* must contain the same number of cells.

Example: SUMIF(10248; 10252; A2:A7; C2:C7) = 13

#### SUMIF2(Value1; Value2; ConditionsRange; InputRange)

Returns the sum of squares of numbers from *InputRange*. Finds only those numbers, for which values at the same position in *ConditionRange* fulfill the requirements:

(a) value > Value1 and value < Value2 if Value1 and Value2 are not equal

or

(b) value = Value1 if Value1 is equal to Value2.

*Value1* and *Value2* may represent numbers or text strings. *ConditionRage* and *InputRange* must contain the same number of cells.

Example: SUM2IF(10248; 10252; A2:A7; C2:C7) = 61

#### SUMIF3(Value1; Value2; ConditionsRange; InputRange)

Returns the sum of cubes of numbers from *InputRange*. Finds only those numbers, for which values at the same position in *ConditionRange* fulfill the requirements:

(a) value > Value1 and value < Value2 if Value1 and Value2 are not equal

or

(b) value = Value1 if Value1 is equal to Value2.

*Value1* and *Value2* may represent numbers or text strings. *ConditionRage* and *InputRange* must contain the same number of cells.

Example: SUM2IF(10248; 10252; A2:A7; C2:C7) = 307

### BIN(Number)

Returns the text string representing *Number* in the binary notation.

Example: BIN(23) = "10111"

## CHAR(Number)

Returns a text string consisting of one character with the character set code equal to *Number*.

Example: CHAR(65) = "A"

## CODE(Text)

Returns the character set code of the first character in *Text*.

Example: CODE("Word") = 87

### HEX(Number)

Returns the text string representing *Number* in the hex notation.

Example: HEX(1998) = "7ce"

### KWOTA(Number)

### OCT(Number)

Returns the text string representing *Number* in the octal notation.

Example: OCT(1998) = "3716"

### TEXT(Number)

Returns the text string representing *Number* in textual ("verbal") form.

Example: TEXT(23) = "twenty three"

### EXACT(Text1; Text2)

Compares two text strings. If Text1 = Text2, 1 (True) is returned. If they are different, 0 (False) is returned. The comparison is case-sensitive.

Example: EXACT("Thing"; "Thing") = 1

### FIND(Text1; Text2; Position)

Returns the position (as a 1-base index) of *Text1* in *Text2*. Searching starts in *Text2* from *Position*.

Example: FIND("word"; "two words"; 1) = 5

### LEFT(Text; Number)

Returns the first *Number* characters from *Text*.

Example: LEFT("abcdef"; 3) = "abc"

### LENGTH(Text)

Returns the length of Text.

Example: LENGTH("abcdef") = 6

## LOWER(Text)

Converts all letters in *Text* to lowercase.

Example: LOWER("ABCDEF") = "abcdef"

### REPLACE(Text1; Number1; Number2; Text2)

Replaces *Number2* characters in *Text1* starting from *Number1* position by *Text2*. For the first character in *Text1 Number1* = 1.

Example: REPLACE("abcdef"; 3; 2; "x") = "abxef"

#### STEXT(Text)

Converts all letters in *Text* to lowercase.

Example: STEXT("ABCDEF") = "abcdef"

Note: The "TEST", "ETEXT", "STEXT", "ROUNDE", "ROUNDO" functions are provided for compatibility with the earlier version of GS-Calc. In GS-Calc 4.0 and later use respectively the "IF", "UPPER", "LOWER", "EVEN", "ODD" functions.

### MID(Text; StartPosition; EndPosition)

Returns the substring of *Text*. The substring starts at *StartPosition* and includes all characters up to *EndPosition*. The position of the first character in *Text* is 1.

Example: MID("abcdef"; 3; 4) = "cd"

## PROPER(Text)

Converts first letters of words in *Text* to uppercase and all other letters to lowercase.

Example: PROPER("two WORDS") = "Two Words"

### REPEAT(Text; Number)

Returns string that consists of *Text* repeated *Number* times.

Example: REPEAT("abc "; 3) = "abc abc abc "

### RIGHT(Text; Number)

Returns the last *Number* characters from *Text*.

Example: RIGHT("abcdef"; 3) = "def"

## TRIM(Text)

Removes all trailing and leading whitespaces from Text.

Example: TRIM(" abcdef ") = "abcdef"

## LTRIM(Text)

Removes all leading whitespaces from Text.

Example: LTRIM(" abcdef") = "abcdef"

### RTRIM(Text)

Removes all trailing whitespaces from Text.

Example: RTRIM("abcdef ") = "abcdef"

## UPPER(Text)

Converts all letters in *Text* to uppercase.

Example: UPPER("abcdef") = "ABCDEF"

#### ETEXT(Text)

Converts all letters in *Text* to uppercase.

Example: ETEXT("abcdef") = "ABCDEF"

Note: The "TEST", "ETEXT", "STEXT", "ROUNDE", "ROUNDO" functions are provided for compatibility with the earlier version of GS-Calc. In GS-Calc 4.0 and later use respectively the "IF", "UPPER", "LOWER", "EVEN", "ODD" functions.

### TRAIL(Text; Number)

If *Text* length is less than *Number*, this function adds trailing spaces to *Text* so that *Text* contains exactly of *Number* characters.

Example: TRAIL("abc", 6) = "abc "

### VALUE(Text)

Converts *Text* to number.

Example: VALUE("123") = 123

### NUM2STR(Number; Radix)

Returns the text string representing *Number* in the *Radix* notation.

Example: NUM2STR(1998; 10) = "1998"

# MERGE(Text1; Text2)

Returns the text string consisting of merged *Text1* and *Text2*.

Example: MERGE("abc"; "def") = "abcdef"

### CTERM(Rate; Fv; Pv)

Returns the number of compounding periods after which the initial amount (Pv) will obtain the value specified by Fv at the given interest rate *Rate*.

Example: CTERM(9%/12; 10000; 5000) = 92.76576606

#### FVAL(Pv; Rate; Periods)

Returns the future value of an investment or loan Pv (with no periodic payments) at the given interest rate and the given number of periods.

Example: FVAL(5000; 9%/12; 93) = 10017.51731932

### FV(Payment; Rate; Periods)

Returns the future value of an investment (with periodic payments) after the given number of periods and with the given interest rate.

Example: FV(500; 9%/12; 24) = 13094.23529284

### PMT(Pv; Rate; Periods)

Returns the payment amount for a loan during the given number of periods.

Example: PMT(20000; 9%/12; 24) = 913.69484558

## PV(Payment; Rate; Periods)

Returns the present value for a loan or investment.

Example: PV(500; 9%/12; 24) = 10944.57306872
## RATE(Fv; Pv; Periods)

Returns the periodic interest rate for a loan or investment (Pv) at the given number of periods.

Example: RATE(10000; 5000; 48) = 0.01454533

# SLN(Cost; Salvage; Life)

Returns the straight-line depreciation for one period.

Example: SLN(3000; 400; 5) = 520

## SYD(Cost; Salvage; Life; Period)

Returns the sum-of-the-years'-digits' depreciation for the given period.

Example: SYD(3000; 400; 5; 4) = 346.66666667

## TERM(Payment; Rate; Pv)

Returns the number of payment periods for an investment or loan (Pv) with the given interest rate and payment.

Example: TERM(500; 9%/12; 10000) = 18.7047196

## DATE(Year; Month; Day)

Returns the date/time number for the given Year, Month and Day. This integer portion represents the number of days since December 30, 1899, midnight and the fractional portion represents hours.

Example: DATE(1998; 1; 1) = 35796

## TIME(Hour; Minute; Second)

Returns the date/time number for the given Year, Month and Day. This integer portion represents the number of days since December 30, 1899, midnight and the fractional portion represents hours.

Example: TIME(11; 53; 44) = 0.49564815

### DATEDIF(DateNumber1; DateNumber2; Type)

Calculates the difference between two dates. The result depends on *Type*:

- 1 difference as the number of days
- 2 remaining hours of the difference
- 3 remaining minutes of the difference
- 4 remaining seconds of the difference
- 5 difference as the total number of hours
- 6 difference as the total number of minutes
- 7 difference as the total number of seconds

Example: DATEDIF(DATE(1998;3;1)+TIME(10;45;0); DATE(1998;1;1)+TIME(9;45;0); 6) = 85020 (minutes)

## DATEVALUE(Text)

Returns the date/time number for the given date string *Text*. To be parsed correctly, the text string must conform to the currently defined in system short date/time format.

Example: DATEVALUE("13/1/98") = 35808

## TIMEVALUE(Text)

Returns the date/time number for the given time string *Text*. To be parsed correctly, the text string must conform to the currently defined in system short date/time format.

Example: TIMEVALUE("9:45:34 PM") = 0.90664352

## DAY(DateNumber)

Returns the day of the month (1-31) for the DateNumber.

Example: DAY(DATE(1998;1;1)) = 1

# HOUR(DateNumber)

Returns the hour(0-23) for the *DateNumber*.

Example: HOUR(TIME(23;12;56)) = 23

# MINUTE(DateNumber)

Returns the minute (0-59) for the *DateNumber*.

Example: MINUTE(TIME(23;12;56)) = 12

## SECOND(DateNumber)

Returns the second (0-59) for the *DateNumber*.

Example: SECOND(TIME(23;12;56)) = 56

## MONTH(DateNumber)

Returns the month (1-12) for the DateNumber.

Example: MONTH(DATE(1998;1;1)) = 1

## YEAR(DateNumber)

Returns the year for the DateNumber.

Example: YEAR(DATE(1998;1;1)) = 1998

# DAYOFWEEK(DateNumber)

Returns the day of the week (Sun = 1) for the DateNumber.

Example: DAYOFWEEK(DATE(1998;1;1)) = 5

## DAYOFYEAR(DateNumber)

Returns the day of the year (Jan 1 = 1) for the *DateNumber*.

Example: DAYOFYEAR(DATE(1998;1;1)) = 1

### FORMATDATE(DateNumber; FormattingText)

Returns the text representing date/time formatted according to *FormattingText*. If *FormattingText* is an empty string (""), the default Windows format for the date representation is used. Otherwise, it may contain any text combined with the following special character sequences:

- %a Abbreviated weekday name
- %A Full weekday name
- %b Abbreviated month name
- **%B** Full month name
- %c Date and time representation appropriate for locale
- %d Day of month as decimal number (01 31)
- %H Hour in 24-hour format (00 23)
- **%I** Hour in 12-hour format (01 12)
- %j Day of year as decimal number (001 366)
- %m Month as decimal number (01 12)
- %M Minute as decimal number (00 59)
- %p Current locale's A.M./P.M. indicator for 12-hour clock
- %S Second as decimal number (00 59)
- **%U** Week of year as decimal number, with Sunday as first day of week (00 51)
- %w Weekday as decimal number (0 6; Sunday is 0)
- %W Week of year as decimal number, with Monday as first day of week (00 51)
- %x Date representation for current locale
- %X Time representation for current locale
- %y Year without century, as decimal number (00 99)
- %Y Year with century, as decimal number
- %z, %Z Time-zone name or abbreviation; no characters if time zone is unknown
- %% Percent sign
- %#c Long date and time representation
- %#x Long date representation, appropriate to current locale

%#d, %#H, %#I, %#j, %#m, %#M, %#S, %#U, %#w, %#W, %#y, %#Y Remove leading zeros in the values explained above

Example:

FORMATDATE(DATE(1998;1;1); "") = "1/1/98" FORMATDATE(DATE(1998;1;1); "%A, %B") = "Thursday, January" FORMATDATE(DATE(1998;1;1)+TIME(10;30;0); "%#c") = "Thursday, January 01, 1998 10:30:00"

### FORMATTIME(DateNumber; FormattingText)

Returns the text representing date/time formatted according to *FormattingText*. If *FormattingText* is an empty string (""), the default Windows format for the date representation is used. Otherwise, it may contain any text combined with the following special character sequences:

- %a Abbreviated weekday name
- %A Full weekday name
- %b Abbreviated month name
- **%B** Full month name
- %c Date and time representation appropriate for locale
- %d Day of month as decimal number (01 31)
- %H Hour in 24-hour format (00 23)
- **%I** Hour in 12-hour format (01 12)
- %j Day of year as decimal number (001 366)
- %m Month as decimal number (01 12)
- %M Minute as decimal number (00 59)
- %p Current locale's A.M./P.M. indicator for 12-hour clock
- %S Second as decimal number (00 59)
- **%U** Week of year as decimal number, with Sunday as first day of week (00 51)
- %w Weekday as decimal number (0 6; Sunday is 0)
- %W Week of year as decimal number, with Monday as first day of week (00 51)
- %x Date representation for current locale
- %X Time representation for current locale
- %y Year without century, as decimal number (00 99)
- %Y Year with century, as decimal number
- %z, %Z Time-zone name or abbreviation; no characters if time zone is unknown
- %% Percent sign
- %#c Long date and time representation
- %#x Long date representation, appropriate to current locale

%#d, %#H, %#I, %#j, %#m, %#M, %#S, %#U, %#w, %#W, %#y, %#Y Remove leading zeros in the values described above

Example:

FORMATTIME(TIME(10;30;45); "") = "10:30:45 AM" FORMATTIME(TIME(10;30;45); "minutes: %M, seconds: %S") = "minutes: 30, seconds: 45" FORMATTIME(DATE(1998;1;1)+TIME(10;30;0); "%#c") = "Thursday, January 01, 1998 10:30:00"

# TODAY(DaysNumber)

Returns the current date/time string +/- DaysNumber.

Example: TODAY(0) = "12/11/97"

## NOW(HoursNumber)

Returns the current date/time string +/- HoursNumber.

Example: NOW(0) = "2:49:43 PM"

# COLS(Range)

Returns the number of columns in Range.

Example: COLS(A1:B10) = 2

## ROWS(Range)

Returns the number of rows in *Range*.

Example: ROWS(A1:B10) = 10

### HLOOKUP(SearchItem; SearchRange; RowIndex)

SearchItem is compared against values in the first row of SearchRange. If a matching value is found, the contents of the cell from the corresponding column and the *RowIndex* row are returned. If SearchItem can not be found in the first row of SearchRange, the largest value that is less than SearchItem is used. SearchItem and the cells from the first row of SearchRange may represent numbers or text. The data in the first row of SearchRange must be sorted in ascending order. The *RowIndex* numbering starts from 1 (the first row of SearchRange). If no matching value is found, the error value is returned. The search in not case-sensitive.

Example: HLOOKUP(10251; B1:F4; 3) = 3

# HLOOKUP\_EX(Worksheet; SearchItem; SearchRange; RowIndex)

This is a version of the <u>HLOOKUP</u> function which enables you to specify the worksheet to search.

Example: HLOOKUP\_EX("\Reports2000\June"; 10251; B1:F4; 3)

### VLOOKUP(SearchItem; SearchRange; ColumnIndex)

SearchItem is compared against values in the first column of SearchRange. If a matching value is found, the contents of the cell from the corresponding row and the ColumnIndex column are returned. If SearchItem can not be found in the first column of SearchRange, the largest value that is less than SearchItem is used. SearchItem and the cells from the first column of SearchRange may represent numbers or text. The data in the first column of SearchRange must be sorted in ascending order. The RowIndex numbering starts from 1 (the first column of SearchRange). If no matching value is found, the error value is returned. The search in not case-sensitive.

Example: VLOOKUP(10252; A2:D7; 4) = "7/6/93"

# VLOOKUP\_EX(WorkSheet; SearchItem; SearchRange; ColumnIndex)

This is a version of the <u>VLOOKUP</u> function which enables you to specify the worksheet to search.

Example: VLOOKUP\_EX("\Reports2000\June"; 10252; A2:D7; 4)

## INDEX(Range; ColumnNumber; RowNumber)

Returns the contents of the cell from *Range*. The cell position is relative to *Range*, i.e. *ColumnNumber* equal to 1 and *RowNumber* equal to 1 refers to the upper left corner of *Range*.

Example: INDEX(A1:B10; 1; 1)

# INDEX\_EX(Worksheet; Range; ColumnNumber; RowNumber)

This is a version of the <u>INDEX</u> function which enables you to specify the worksheet to use.

Example: INDEX("\Reports2000\June"; A1:B10; 1; 1)

## RANGE(LeftColumn; TopRow; RightColumn; BottomRow)

Creates and returns the range specified by two columns *LeftColumn*, *RightColumn* (1-512) and two rows *TopRow*, *BottomRow* (1-2,097,152).

Example: RANGE(1; 1; 2; 10) (=A1:B10)

### MATCH(SearchItem; SearchRange; SearchType)

*SearchItem* is compared against values in the given range. If found, the position of the matching value is returned. If there is no matching value, the *error* value is returned. The following search types may be specified:

0 - search for the first value equal to *SearchItem* 

1 - search for the biggest value equal to or less than *SearchItem* 

2 - search for the smallest value equal to or greater than SearchItem

*Serachltem* may represent a number or a text. The first position in *SearchRange* is equal to 1. *SearchRange* does not have to be sorted. The search in not case-sensitive.

Example:

MATCH("victe"; A2:D7; 0) = 14 MATCH(10250.5; A2:A7; 1) = 3

## MATCH\_EX(Worksheet, SearchItem; SearchRange; SearchType)

This is a version of the <u>MATCH</u> function which enables you to specify the worksheet to search.

Example: MATCH\_EX("\Reports2000\June"; 10250.5; A2:A7; 1)

## ADDRESS(ColumnNumber; RowNumber)

Returns the cell address specified as ColumnNumber (1 - 512) and RowNumber (1 - 2,097,152).

Example: ADDRESS(3; 4) (=C4)

## CELL(Feature; CellAddress)

Returns the chosen feature of a cell. *Feature* may have one of the following values:

- 0 cell column is returned
- 1 cell row is returned
- 2 cell value is returned

Example: CELL(0; B5) = 2

### CELL\_EX(Feature; CellAddress; Worksheet)

Returns the chosen feature of a cell from another worksheet in the same file. *Feature* may have one of the following values:

0 - cell column is returned

1 - cell row is returned

2 - cell value is returned

A full path (incl. the initial backslash) must be used to access worksheets in other (non-descendant) folders. For worksheets in the same folder and its subfolders you may use a relative path.

Example: CELL\_EX(2; B5; "\Reports\July\021") = 2 CELL\_EX(2; B5; "July\021") = 2 CELL\_EX(2; B5; "021") = 2

## OFFSET(Range; ColumnsNumber; RowsNumber)

Returns Range shifted horizontally and/or vertically by ColumnsNumber and RowsNumber.

Example: OFFSET(A1:B10; 1; 1) (=B2:C11)
#### GETEXVAL(Document; CellAddress; AutoOpen)

Returns the value of the specified cell from another spreadsheet document and the default worksheet (that is, a worksheet that was active when the document was saved). *Document* should contain the full path of an existing \*.gsc file. Before obtaining this value, *Document* must be opened. If *AutoOpen* is equal to 1, *Document* is opened automatically. If *AutoOpen* is equal to 0 and *Document* is not loaded, the *error* value is returned.

Example: GETEXVAL("d:\tmp\analyze.gsc"; E9; 1) = 100

# OBJECT\_COUNT(Type)

Returns the number of objects of the given *Type* (0 - any object, 1 - OLE objects, 2 - charts, 3 - text frames) in the current worksheet.

Example: OBJECT\_COUNT(2) = 1

# SHEET\_COUNT(Type)

Returns the number of worksheets in the current folder and its subfolders if Type = 1 or in all folders if Type = 0.

Example: SHEET\_COUNT(0) = 1

# FOLDER\_COUNT(Type)

Returns the number of folders in the current folder and its subfolders if Type = 1 or in all folders if Type = 0.

Example: FOLDER\_COUNT(0) = 1

### TEST(Number; TrueValue; FalseValue)

If *Number* is greater than or equal to 0, the *TrueValue* is returned. If Number is less than 0, *FalseValue* is returned. *TrueValue* and *FalseValue* may represent any text or numbers.

Example: TEST(10; "abc"; "cde") = "abc"

Note: The "TEST", "ETEXT", "STEXT", "ROUNDE", "ROUNDO" functions are provided for compatibility with the earlier version of GS-Calc. In GS-Calc 4.0 and later use respectively the "IF", "UPPER", "LOWER", "EVEN", "ODD" functions.

# HAS\_OBJECT(Type)

Returns 1 if the current worksheet contains an object of the given *Type* (0 - any object, 1 - OLE object, 2 - chart, 3 - text frames) or 0 otherwise.

Example:  $HAS_OBJECT(2) = 1$ 

### IF(Condition; TrueValue; FalseValue)

If *Condition*, which may be any expression returning numbers, is different than 0, the *TrueValue* is returned. If *Condition* is equal to 0, *FalseValue* is returned. *TrueValue* and *FalseValue* may represent any text or numbers.

Example: IF((A1>1)\*(A1<10); 1; 2) = 1

# ISERROR(Value)

Returns 1 (True) if *Value* represents the *error* value or a range containing at least one *error* value. If no error is found, 0 is returned.

Example: ISERROR(1/0) = 1

# ISNUMBER(Value)

Returns 1 (True) if *Value* represents a number, cell or a range containing (only) numbers or expressions returning numbers. Otherwise 0 (False) is returned.

Example: ISNUMBER(12) = 1

# ISSTRING(Value)

Returns 1 (True) if Value represents a text string or a range containing only text. Otherwise 0 (False) is returned.

Example: ISSTRING("abc") = 1

# ISFILE(Text)

Returns 1 (True) if *Text* represents a name of an existing file or 0 (False) otherwise.

Example: ISFILE("d:\gscalc52\analyze.gsc") = 1

# ISOPEN(Text)

Returns 1 (True) if *Text* represents a name (full path) of the currently open spreadsheet document or 0 (False) otherwise.

Example: ISOPEN("d:\gscalc52\analyze.gsc") = 1

### PLAYSOUND(Condition; SoundName; Type)

If *Condition*, which may be any expression returning numbers, is different than 0, this function plays sound specified as *SoundName*. If *Type* is equal to 1, *SoundName* is assumed to be a complete file path, otherwise it's treated as a system sound name alias.

Example: PLAYSOUND(ISERROR(B15); "c:\sound\theme.wav"; 1)

### **OPENDOC(Condition; Document)**

If *Condition*, which may be any expression returning numbers, is different than 0, this function opens a document specified as *Document*. This can be a complete file path of the given document, executable file name, name of a folder or an Internet URL.

Example:

OPENDOC(B15 > 10000; "d:\report.txt") OPENDOC(B15="xyz"; "http://www.xyz.com") OPENDOC(B15=10; "d:\gsbase\gsbase.exe")

### **OPENSHEET(Condition; SheetName)**

If *Condition*, which may be any expression returning numbers, is different than 0, this function opens an existing spreadsheet document specified as *SheetName*. *SheetName* must contain a full path name of a given document.

Example: OPENSHEET(B15<100; "d:\form1.gsc")</pre>

# MESSAGE(Condition; MessageText)

If *Condition*, which may be any expression returning numbers, is different than 0, this function displays a message specified as MessageText.

Example: MESSAGE(ISERROR(B15); "Error Value in B15!")

## ProgID

GS-Calc.Document.6

### Remarks

Use this ProgID to create a new automation object (a new empty document). For example, if you're using VC++ and smart pointers, the initializing may look like this:

IGSCalcPtr pDocument;

pDocument.CreateInstance(L"GS-Calc.Document.6");

or

pDocument.CreateInstance(\_\_uuidof(Document));

# VARIANT\_BOOL Load(\_bstr\_t szFilePath)

### **Return Value**

VARIANT\_TRUE if the document was successfully opened, otherwise VARIANT\_FALSE.

### Parameters

szFilePath

The full path of the GS-Calc document to open.

### Remarks

Call this method to open an existing document. Any error messages are displayed only if the user is in control of the application (you can change this using the <u>GetUserControl and SetUserControl</u> methods).

### VARIANT\_BOOL LoadDatabase(\_bstr\_t szFilePath, \_bstr\_t szTable, short nType)

### **Return Value**

VARIANT\_TRUE if the database was successfully opened, otherwise VARIANT\_FALSE.

### Parameters

szFilePath

The full path of the database to open.

szTable

The name of the table to open. This parameter is used for Access databases only.

nType

The database type. You can use simple numeric values or constants defined in the type library: enum DatabaseFormats

{

dBaseIII = 1, dBaseIV, dbFoxPro, dbClipper, dbAccess2000

}

### Remarks

Call this method to open an existing database. Any error messages are displayed only if the user is in control of the application (you can change this using the <u>GetUserControl and SetUserControl</u> methods). Note that before calling the <u>Save</u> method to save modified records you must use the <u>SetModifiedRange</u> method to specify the range of records or fields that should be updated.

VARIANT\_BOOL LoadTextFile(\_bstr\_t szFilePath, \_bstr\_t szSeparator, short nUseOEM, short nSaveFormulas, short nFormattedNumbers, short nEntireFolder, short nParsing)

### **Return Value**

VARIANT\_TRUE if the text file was successfully opened, otherwise VARIANT\_FALSE.

#### Parameters

szFilePath

The full path of the text file to open.

szSeparator

The cell separator (a single character).

nUseOEM

Determines whether text should be convert from the DOS/OEM to Windows character set. If it's 0, no conversion is performed.

#### nSaveFormulas

1 to save formulas back to the text file and 0 if only their values should be saved.

#### nFormattedNumbers

If it's 1, all numbers will be saved as formatted strings. If it's 0, no formatting is used.

### nEntireFolder

1if all worksheets from the current folder should be saved when you use the **Save** method and 0 if only the current/single worksheet should be saved.

#### nParsing

Specifies how numbers and formulas should be parsed. This can 0, 1 or 2:

0- all cells will contain text;

1- text strings representing numbers will be converted to numeric values/cells;

2- text strings representing numbers and formulas will be converted to numeric values and formulas.

#### Remarks

Call this method to open an existing text file. Any error messages are displayed only if the user is in control of the application. (you can change this using the <u>GetUserControl and SetUserControl</u> methods).

#### [Example]

### VARIANT\_BOOL LoadExcelFile(\_bstr\_t szFilePath, short nVersion)

### **Return Value**

VARIANT\_TRUE if the file was successfully opened, otherwise VARIANT\_FALSE.

### Parameters

*szFilePath* The full path of the file to open.

nVersion

Specifies the file version: 1 for Excel 97, 2 for Excel 2000.

### Remarks

Call this method to open an existing Excel file. Any error messages are displayed only if the user is in control of the application. (you can change this using the <u>GetUserControl and SetUserControl</u> methods).

# HRESULT SetPassword(\_bstr\_t szPassword)

### Parameters

### szPassword

Specifies the password. If it's NULL or an empty string, the current password is removed.

### Remarks

Call this method to set a new password.

# VARIANT\_BOOL Save( )

# **Return Value**

VARIANT\_TRUE if the document was successfully saved; otherwise VARIANT\_FALSE.

## Remarks

Call this method to save the current document.

### VARIANT\_BOOL SaveExcelFile(\_bstr\_t szFilePath, short nVersion)

### **Return Value**

VARIANT\_TRUE if the file was successfully saved, otherwise VARIANT\_FALSE.

### Parameters

*szFilePath* The full path of the file to open.

nVersion

Specifies the file version: 1 for Excel 97, 2 for Excel 2000.

### Remarks

Call this method to save an Excel file. Any error messages are displayed only if the user is in control of the application. (you can change this using the <u>GetUserControl and SetUserControl</u> methods).

# VARIANT\_BOOL SaveAs(\_bstr\_t szFilePath)

### **Return Value**

VARIANT\_TRUE if the document was successfully saved; otherwise VARIANT\_FALSE.

# Parameters

szFilePath

The full path of the GS-Calc document to save.

### Remarks

Call this message to save the current document under a new name.

### HRESULT SetModifiedRange(\_bstr\_t szRange) HRESULT SetModifiedRangeXY(short nLeft, short nTop, short nRight, short nBottom)

### Parameters

szRange
The modified cell range.
nLeft, nTop, nRight, nBottom
The column and row coordinates of the modified range (<1, 512> for columns, <1, 2,097,152> for rows).

## Remarks

Call these methods to specify which records or fields should be updated when saving databases.

# short GetUserControl( ) short SetUserControl(short nUserControl)

### **Return Value**

Nonzero if the user is in control of the application; otherwise 0.

### Parameters

### nUserControl

If it's equal to 1, the user will be put in control of the application: after closing the current document, the app will remain open and visible and all error messages generated by GS-Calc will be displayed. If it's equal to 0, the automation client will "control" the application.

### Remarks

Call these methods to determine whether the user is in control of the application.

### HRESULT Show() HRESULT Hide()

### Remarks

Call these methods to show or hide the current document. If there are no other documents open, calling the **Hide** method causes hiding the application window as well. In addition, hiding a document sets its state to "not modified". Note that most operations is performed much faster if the document and app windows stay invisible.

# HRESULT ResetDocument( )

### Remarks

Call this method to delete the entire contents of the current document and remove any associated file path information.

# HRESULT QuitApplication()

### Remarks

Call this method to quit the application. If you don't pass the app control to the user and don't call the <u>Show</u> method, the application terminates automatically after releasing all document references.

### HRESULT AddDropDownList(\_bstr\_t szName, \_bstr\_t szItems) HRESULT RemoveDropDownList(\_bstr\_t szName)

### Parameters

szName

Specifies the list name. Up to 50 characters.

szltems

Specifies the list of items separated by the "\r\n" (CR/LF) pair. For example: "1999\r\n2000\r\n2001\r\n2001\r\n2002"

### Remarks

Call these methods to add a new drop down list to the current document.

### HRESULT Delete(\_bstr\_t szCell, short nType) HRESULT DeleteXY(short nLeft, short nTop, short nRight, short nBottom, short nType)

### Parameters

szCell

The cell or range address.

nLeft, nTop, nRight, nBottom

Specifies the coordinates of the cell or range to delete (<1, 512> for columns and <1, 2,097,152> for rows).

nType

Specifies the type of the operation. You can use simple numeric values or constants defined in the type library: enum DeleteTypes

{

dFormatting = 1, // formatting dNumber, // numbers only dFormula, // formulas only dText, // text cells only dContents // any cell contents

### Remarks

}

Call these methods to delete the contents or format of the specified cells.

# HRESULT DeleteAll()

### Remarks

Call this method to delete the entire contents of the current worksheet.

### HRESULT Evaluate(\_bstr\_t szExpression, short\* nType, double\* dNumber, BSTR\* pText)

#### Parameters

#### szExpression

Specifies the expression to evaluate.

\*nType

A pointer to the variable that will contain the type of the evaluated expression (the same as in the <u>GetType</u> method).

\*dNumber

A pointer to the variable that will contain the computed numeric value of the expression.

\*pText

A pointer to the variable that will contain the text value of the expression. If the expression returns a numeric value, this parameter is not used.

### Remarks

Call this method to find a numeric or textual value of the specified (spreadsheet) expression. If the evaluated expression returns the "ERROR" value, the (\*dNumber) variable will be set to HUGE\_VAL.

# short GetType(\_bstr\_t szCell) short GetTypeXY(short nColumn, short nRow)

### **Return Value**

The type of the cell contents.

### Parameters

szCell

The cell address.

nColumn, nRow

Specify the column and row coordinates of the cell (<1, 512> for columns, <1;2,097,152> for rows).

### Remarks

Call these methods to examine the type of the specified cell. The returned value described the cell type. It can be of the constant values defined in the type library: enum CellTypes

{

```
cNumber = 1, // number or empty cell
cText, // text
cNumericFormula, // formula returning numbers
cTextFormula // formula returning text
```

}

# \_bstr\_t GetLastColumn( ) short GetLastColumnXY( )

### **Return Value**

The last column in the current worksheet. The "XY" variant returns the column number (from 1 to 512).

### Remarks

Call these methods to get the last column in the current worksheet.
## short GetLastRow( )

## **Return Value**

The last row in the current worksheet (from 1 to 2,097,152).

## Remarks

Call this method to get the last row in the current worksheet.

## HRESULT InsertColumnAt(\_bstr\_t szColumn) HRESULT InsertColumnAtXY(short nColumn)

#### Parameters

szColumn

Specifies the column address (for example: "A").

nColumn

Specifies the number of the column (from 1 to 512).

#### Remarks

Call these methods to insert a new column at the specified position.

## HRESULT InsertRowAt(short nRow)

#### Parameters

#### nRow

Specifies the number of the row (from 1 to 2,097,152).

## Remarks

Call this method to insert a new row at the specified position.

## VARIANT\_BOOL IsCellEmpty(\_bstr\_t szCell) VARIANT\_BOOL IsCellEmptyXY(short nColumn, short nRow)

## **Return Value**

VARIANT\_FALSE if the cell is not empty; otherwise VARIANT\_TRUE.

### Parameters

szCell The cell address. nColumn, nRow The column and row coordinates of the cell (<1, 512> for columns, <1; 2,097,152> for rows).

#### Remarks

Call these methods to verify whether the specified cell is empty.

## VARIANT\_BOOL IsColumnEmpty(\_bstr\_t szColumn) VARIANT\_BOOL IsColumnEmptyXY(short nColumn)

## **Return Value**

VARIANT\_FALSE if the column is not empty; otherwise VARIANT\_TRUE.

### Parameters

szColumn Specifies the column address (for example: "A").

nColumn

Specifies the number of the column (from 1 to 512).

#### Remarks

Call these methods to verify whether the specified column contains not empty cells.

## VARIANT\_BOOL IsRowEmpty(short nRow)

## **Return Value**

VARIANT\_FALSE if the row is not empty; otherwise VARIANT\_TRUE.

## Parameters

nRow

Specifies the number of the row (from 1 to 2,097,152).

## Remarks

Call this method to verify whether the specified row contains not empty cells.

## VARIANT\_BOOL PutNumber(\_bstr\_t szCell, double dNumber) VARIANT\_BOOL PutNumberXY(short nColumn, short nRow, double dNumber) double GetNumber(\_bstr\_t szCell) double GetNumberXY(short nColumn, short nRow)

#### **Return Value**

The "Put" methods return VARIANT\_TRUE if the specified number was inserted into the cell(s); otherwise VARIANT\_FALSE. The "Get" methods return the contents of the cell.

#### Parameters

*szCell* The cell or range address.

nColumn, nRow

The column and row coordinates of the cell (<1, 512> for columns, <1; 2,097,152> for rows).

dNumber

Specifies the inserted number.

## Remarks

Call these methods to insert a number into the specified cell or rage of cells or to get the contents of the cell.

## VARIANT\_BOOL PutText(\_bstr\_t szCell, \_bstr\_t szText) VARIANT\_BOOL PutTextXY(short nColumn, short nRow, \_bstr\_t szText) \_bstr\_t GetText(\_bstr\_t szCell) \_bstr\_t GetTextXY(short nColumn, short nRow)

#### **Return Value**

The "Put" methods return VARIANT\_TRUE if the specified text was inserted into the cell(s); otherwise VARIANT\_FALSE. The "Get" methods return the contents of the cell.

#### Parameters

szCell The cell or range address.

nColumn, nRow

The column and row coordinates of the cell (<1, 512> for columns, <1; 2,097,152> for rows).

szText

Specifies the inserted text.

## Remarks

Call these methods to insert a text string into the specified cell or rage of cells or to get the contents of the cell.

## VARIANT\_BOOL PutFormula(\_bstr\_t szCell, \_bstr\_t szFormula) VARIANT\_BOOL PutFormulaXY(short nColumn, short nRow, \_bstr\_t szFormula) \_bstr\_t GetFormula(\_bstr\_t szCell) \_bstr\_t GetFormulaXY(short nColumn, short nRow)

#### **Return Value**

The "Put" methods return VARIANT\_TRUE if the specified formula was inserted into the cell(s); otherwise VARIANT\_FALSE. The "Get" methods return the contents of the cell.

#### Parameters

szCell The cell or range address.

nColumn, nRow

The column and row coordinates of the cell (<1, 512> for columns, <1; 2,097,152> for rows).

szFormula

Specifies the inserted formula.

## Remarks

Call these methods to insert a formula into the specified cell or rage of cells or to get the contents of the cell.

## HRESULT Recalculate( )

## Remarks

Call this method to recalculate all formulas within the current worksheet.

## HRESULT RecalculateAll ()

## Remarks

Call this method to recalculate all formulas within all worksheets of the current document.

## HRESULT RemoveColumns(\_bstr\_t szColumns) HRESULT RemoveColumnsXY(short nStartColumn, short nEndColumn)

#### Parameters

szColumns
The column or range address (for example, "A" , "A1:C1")
nStartColumn, nEndColumn
The numbers of columns (from 1 to 512).

## Remarks

Call these methods to remove the contents of the specified column(s).

## HRESULT RemoveRows(short nStartRow, short nEndRow)

#### Parameters

#### nStartRow, nEndRow

Specify the numbers of the rows to remove (from 1 to 512).

## Remarks

Call this method to remove the contents of the specified row(s).

HRESULT SetColumnWidth(\_bstr\_t szColumn, short nWidth) HRESULT SetColumnWidthXY(short nStartColumn, short nEndColumn, short nWidth) short GetColumnWidth(\_bstr\_t szColumn) short GetColumnWidthXY(short nColumn)

#### **Return Value**

The "Get" methods return the width (in pixels) of the specified column.

#### Parameters

szColumn The column or range address (for example, "A", "A1:C1") nStartColumn, nEndColumn, nColumn The column numbers (from 1 to 512). nWidth The new width of the specified column(s).

#### Remarks

Call these methods to change or get the width of the specified column(s). The "Set" method accepts a column or a range as the *szColumn* parameter and the "Get" method requires an address of a single column.

## HRESULT SetCurrentColumn(\_bstr\_t szColumn) HRESULT SetCurrentColumnXY(short nColumn) \_bstr\_t GetCurrentColumn() short GetCurrentColumnXY()

#### **Return Value**

The "Get" methods return the current column in the document window.

#### Parameters

szColumn The column address (for example, "A") nColumn The number of the column (from 1 to 512).

#### Remarks

Call these methods to get or set the current column (the column of the current cell in the document window).

# HRESULT SetCurrentRow(short nRow) short GetCurrentRow( )

## **Return Value**

The GetCurrentRow method returns the number of the current row.

## Parameters

nRow

The number of the row (from 1 to 2,097,152).

#### Remarks

Call these methods to get or set the current row (the row of the current cell in the document window).

# HRESULT SetDocumentState(short nState) short GetDocumentState( )

## **Return Value**

The GetDocumentState returns 1 if the document has been modified since it was last saved (or, in general, since its "modification" state was last set to 0); otherwise 0.

#### Parameters

nState

Specifies the new state of the document: 1 if the document should be treated as modified and 0 otherwise.

#### Remarks

Call these methods to change or get the state of the current document. Note that the <u>Hide</u>, <u>Save</u> and <u>SaveAs</u> methods set the document state to "not modified".

## HRESULT SetFirstColumn(\_bstr\_t szColumn) HRESULT SetFirstColumnXY(short nColumn) \_bstr\_t GetFirstColumn() short GetFirstColumnXY()

#### **Return Value**

The "Get" methods return the first visible column in the document window.

#### Parameters

szColumn The column address (for example, "A") nColumn The number of the column (from 1 to 512).

#### Remarks

Call these methods to get or set the first visible column (the left-most column in the document window).

## HRESULT SetFirstRow(short nRow) short GetFirstRow()

#### **Return Value**

The GetFirstRow method returns the first row in the document window.

#### Parameters

nRow

The number of the row (from 1 to 2,097,152).

#### Remarks

Call this method to get or set the first visible row (the top row in the document window).

HRESULT SetFormat(\_bstr\_t szCell, short nType) HRESULT SetFormatXY(short nLeft, short nTop, short nRight, short nBottom, short nType) short GetFormat(\_bstr\_t szCell, short nType) short GetFormatXY(short nLeft, short nTop, short nRight, short nBottom, short nType) HRESULT RemoveFormat(\_bstr\_t szCell, short nType) HRESULT RemoveFormatXY(short nLeft, short nTop, short nRight, short nBottom, short nType)

#### **Return Value**

The "Get" methods return 0 if the specified cells don't have the requested format, 1 if all of them have the requested format and 3 if the chosen range contains both cell categories.

#### Parameters

#### szCell

The cell or range address (for example, "A1", "A1:C1")

nLeft, nTop, nRight, nBottom

The column and row coordinates of the desirable range (<1, 512> for columns, <1, 2,097,152> for rows). nType

Specifies the format type. You can use simple numeric values or constants defined in the type library (the highlighted types use some additional parameters): enum FormatCommands

#### {

fCurrency = 1,	// currency
fSeparators, // separa	tors in numbers
fPercent,	// percentage
fDateTime, // date a	nd/or time
fBinary,	// binary
fHexadecimal,	// hexadecimal
fDefinedStyle,	// custom number style
fNormal,	// default number style
fLeft,	// align left
fHCenter,	// centered horizontally
fRight,	// align right
fTop,	// align top
fVCenter,	// centered vertically
fBottom,	// align bottom
fBold,	// bold
fltalic,	// italic
fStrikeOut, // strikeo	ut
fUnderline, // underl	ine
fNormalFont, // default	t font format
fFontName, // font na	ame
fFontSize,	// font size
fFontColor, // font co	olor
fBackground, // backgr	ound color
fProtected, // cell pro	otection
fFrame,	// frames
fHidden,	// hidden cells
fMultiline,	// text displayed in multiple lines
fDropDownList,	// drop down list
fFixedDecimals,	// fixed number of decimal places
tFontShadow // font sh	adow

```
}
```

## Remarks

Call these methods to set, get or remove various formats for the specified cells. Some of the format types listed above use several additional variables that you have to initialize before calling the "Set" methods or that you can retrieve after calling the "Get" methods:

#### fDefinedStyle

BSTR PositiveNumbers // The format of positive numbers. Up to 8 characters.

BSTR NegativeNumber	rs	// The format of	negative numbers. Up to 8 characters.	
// (see: <u>Number styles</u> ).				
fFontName				
BSTR FontName	// The fo	nt name.		
fFontSize				
short FontSize	// The fo	nt size.		
fFontColor				
long FontColor	// The fo	nt color specified	as a RGB value.	
fBackground				
long BackgroundColor	// The ce	ell background col	or specified as a RGB value.	
fDropDownList				
BSTR InputListName	// The na	ame of the drop d	own list. Up to 50 characters.	
boolean UpdateInputList // If set to VARIANT_TRUE, new items will added to the list.				
fFixedDecimals				
short DecimalPlaces	// The nu	umber of decimal	places (<0, 8>).	
fFontShadow				
long ShadowColor	// The co	olor of the shadow	v specified as a RGB value.	
short HorizontalShado	W	// The shadow po	osition specified as a (neg. or pos.) percentage value.	
short VerticalShadow	// The sh	nadow position sp	ecified as a (neg. or pos.) percentage value.	
fRame				
short FrameType	// The type of the frame. You can use simple numeric			
	values or the constants defined in the type library:			
	{	rametypes		
	,	fAllEdges = 1,	// All edges	
		fTopEdge,	// top edges only	
		fBottomEdge,	// bottom edges only	
		fRightEdge.	// right endges	
		fRoundFrame,	// round frame	
		fAroundArea	<pre>// frame around the specified range</pre>	
	}			
long FrameColor		// The color of the frame specified as a RGB value.		
short FrameStyle	// The ze	ero-based index o	t the frame style.	

# HRESULT SetRowHeight(short nStartRow, short nEndRow, short nHeight) short GetRowHeight(short nRow)

## **Return Value**

The GetRowHeight method returns the width (in pixels) of the specified row.

### Parameters

nStartRow, nEndRow Specify the numbers of the rows (from 1 to 512). nHeight The new height of the specified row(s).

## Remarks

Call these methods to change or get the height of the specified row(s).

# HRESULT SetZoomFactor(short nZoom) short GetZoomFactor()

### **Return Value**

The GetZoomFactor method returns the current magnification factor.

#### Parameters

nZoom

The zoom factor specified as percentage value from 10 to 400.

#### Remarks

Call these methods to set or get the current magnification factor of the displayed worksheet view.

**HRESULT Sort(\_bstr\_t** szRange, **short** nDescending, **short** nReverseWords, **\_bstr\_t** szFirstKey, **\_bstr\_t** szSecondKey, **\_bstr\_t** szThirdKey)

**HRESULT SortXY(short** nLeft, **short** nTop, **short** nRight, **short** nBottom, **short** nDescending, **short** nReverseWords, **short** nFirstKey, **short** nSecondKey, **short** nThirdKey)

#### Parameters

szRange

The cell range. *nLeft, nTop, nRight, nBottom* The column and row coordinates of the range (<1, 512> for columns, <1, 2,097,152> for rows). *nDescending* Determines the sort order: 1- descending sorting, 2 - ascending sorting. *nReverseWords* If set to 1, when comparing text cells the order of words will be reversed. If it's 0, the standard comparing method is used. *szFirstKey, szSecondKey, szThirdKey* The column addresses (for example, "A") of the subsequent sort keys. If the second and/or third key don't exist,

NULL values or empty strings should be used.

nFirstKey, nSecondKey, nThirdKey

The numbers of the columns (from 1 to 512) of the subsequent sort keys. If the second and/or third key don't exist, zero values should be used.

#### Remarks

Call these method to sort the specified range of cells.

[Example]

## HRESULT MaximizeAppWindow() HRESULT MinimizeAppWindow() HRESULT RestoreAppWindow()

#### Remarks

Call these methods to maximize, minimize or restore (the previous size of) the main application window. They do nothing if the window is not visible.

## HRESULT MaximizeDocWindow() HRESULT MinimizeDocWindow() HRESULT RestoreDocWindow() HRESULT TileDocWindows(short nType)

#### Parameters

#### nType

Determines how the existing document windows should be tile: 0 - vertically; 1 - horizontally.

## Remarks

Call these methods to maximize, minimize or restore (the previous size of) the current document window, or tile all visible document windows.

#### [Example]

# short SetTreePaneWidth(short nWidth) short GetTreePaneWidth( )

## **Return Value**

The SetTreePaneWidth returns the previous width of the tree view and the GetTreePaneWidth: the current width.

#### Parameters

nWidth

The width of the pane.

## Remarks

Call these methods to change or get the width of the worksheet tree pane.

## HRESULT Print()

## Remarks

Call this method to print the current worksheet.

## HRESULT PrintAll( )

## Remarks

Call this method to print all worksheets from the current folder (that is, from the folder containing the current worksheet).

## HRESULT PrintCellRange(\_bstr\_t szRange) HRESULT PrintCellRangeXY(short nLeft, short nTop, short nRight, short nBottom)

#### Parameters

szRange
The cell range.
nLeft, nTop, nRight, nBottom
The column and row coordinates of the range (<1, 512> for columns, <1, 2,097,152> for rows).

## Remarks

Call these methods to print a range of cells from the current worksheet.

## HRESULT PrintPageRange(long nStartPage, long nEndPage)

## Parameters

nStartPage, nEndPage

The numbers of the first and last page to print.

## Remarks

Call this method to print a range of pages of the current worksheet.

**HRESULT SetPageHeaders(\_bstr\_t** szHeader, **double** dHeaderPosition, **\_bstr\_t** szFooter, **double** dFooterPosition)

**HRESULT GetPageHeaders(BSTR\*** pHeader, **double\*** pHeaderPosition, **BSTR\*** pFooter, **double\*** pFooterPosition)

#### Parameters

#### szHeader, szFooter

The text printed at the top (header) and at the bottom (footer) of each page.(see: <u>headers and footers</u>) *dHeaderPosition, dFooterPosition* 

The header and footer positions.

pHeader, pFooter

Pointers to the variables that will contain the header and footer text.

pHeaderPosition, pFooterPosition

Pointers to the variables that will contain the header and footer positions.

#### Remarks

Call these methods to get or set page headers, footers and their positions. The way the numeric values are interpreted (cm or inches) depends on the current Windows setting.

#### [Example]

HRESULT SetPageOptions(short nFirstPage, short nHeadings, short nShrinkSize, short nScale) HRESULT GetPageOptions(short\* pFirstPage, short\* pHeadings, short\* pShrinkSize, short\* pScale)

#### Parameters

nFirstPage

1 if you want to start page numbering and printing headers or footers from the first page; otherwise 0. *nHeadings* 

1 if you want to print row and column headers; otherwise 0.

nShrinkSize

1 if the printed document size should be shrunk to the page size; otherwise 0.

nScale

The magnification of the printed document as a percentage value. 100 is the default value. *pFirstPage* 

A pointer to the variable that will contain the current value of the nFirstPage option. *pHeadings* 

A pointer to the variable that will contain the current value of the nHeadings option. *pShrinkSize* 

A pointer to the variable that will contain the current value of the nShrinkSize option. pScale

A pointer to the variable that will contain the current value of the nScale parameter.

#### Remarks

Call these methods to set or get various page options.

## HRESULT SetPageMargins(double dLeft, double dRight, double dTop, double dBottom, short

nCenterVertically, short nCenterHorizontally)

HRESULT GetPageMargins(double\* pLeft, double\* pRight, double\* pTop, double\* pBottom, short\* pCenterVertically, short\* pCenterHorizontally)

## **Parameters**

dLeft, dRight, dTop, dBottom The left, right, top and bottom page margins. nCenterVertically 1 if the printed page should be centered vertically.

nCenterHorizontally

1 if the printed page should be centered horizontally.

pLeft, pRight, pTop, pBottom

Pointers to the variables that will contain values of the left, right, top and bottom page margins.

pCenterVertically, pCenterHorizontally

Pointers to the variables that will contain values of the nCenterVertically and nCenterHorizontally parameters.

## Remarks

Call these methods to get or set the page margins and centering options for the current worksheet. The way the numeric values are interpreted (cm or inches) depends on the current Windows setting.

## HRESULT ShowGridLines() HRESULT HideGridLines()

## Remarks

Call these methods to show or hide the worksheet grid lines. The setting affects both displaying and printing.

#### short CopyWorksheet(long nWorksheetID, long nFolderID, short nFirst, short nLeaveOriginal)

#### **Return Value**

Nonzero value if the given worksheet was successfully copied; otherwise 0.

#### Parameters

nWorksheetID

The ID of the worksheet to copy.

nFolderID

The ID of the target folder. Can be 0 if the worksheet is copied to the root folder.

nFirst

1 if the worksheet should appear as the first item in the target folder or 0 if it should be added at the end of the item list of the target folder.

nLeaveOriginal

1 if the original worksheet should be left in its source location and 0 if the original copy should be removed.

#### Remarks

Call this method to copy an existing worksheet to the desirable folder.

**Note:** If the original item is removed, copying invalidates the ID of the copied worksheet. You must call the <u>GetItemID</u> method to update it and to re-use it later if necessary.
# VARIANT\_BOOL DeleteItem(long nitemID)

## **Return Value**

VARIANT\_TRUE if the item was successfully deleted, otherwise VARIANT\_FALSE.

# Parameters

nltemID

The ID of the worksheet or folder to delete.

#### Remarks

Call this method to delete a worksheet or folder.

## HRESULT ExpandFolder(long nFolderID) HRESULT CollapseFolder(long nFolderID)

#### Parameters

*nFolderID* The ID of the folder.

## Remarks

Call these methods to expand or collapse folders in the tree pane. The state of the worksheet/folder tree is saved along with the document file and once you save it, it's restored after you open the document.

# long GetCurrentItem( )

## **Return Value**

The ID of the current worksheet.

## Remarks

Call this method to get the ID of the current worksheet. Moving and deleting the given worksheet or folder invalidate its ID.

# long GetFirstItem(long nFolderID)

#### **Return Value**

The item (worksheet or folder) ID. Zero value means that there are no item in the folder.

### Parameters

## nFolderID

The ID of the folder whose items are to be retrieved.

#### Remarks

Call this method to get the ID of the first item in the desirable folder. Moving and deleting the given worksheet or folder invalidate its ID.

# long GetItemID(\_bstr\_t szPath)

## **Return Value**

Nonzero value means the ID of the item. If it's zero, the item doesn't exist.

# Parameters

szPath

The full path (with the initial backslash) of the requested worksheet or folder.

#### Remarks

Call this method to get the ID of the desirable item.

# \_bstr\_t GetItemPath(long nitemID)

## **Return Value**

The full path of the given item.

# Parameters

nltemID The worksheet or folder ID.

## Remarks

Call this method to get the full path of the desirable item.

#### long GetNextItem(long nFolderID, long nItemID)

#### **Return Value**

The item (worksheet or folder) ID. Zero value means that there are no more items in the folder.

#### Parameters

#### nFolderID

The ID of the folder whose items are retrieved.

nltemID

The ID of the previous item in the folder. This value is returned either by the <u>GetFirstItem</u> method or by the previous call to GetNextItem.

#### Remarks

Call this method to get the ID of the next item in the desirable folder. Moving and deleting the given worksheet or folder invalidate its ID.

# VARIANT\_BOOL IsFolder(long nltemID)

## **Return Value**

VARIANT\_TRUE if the item is a folder; otherwise VARIANT\_FALSE.

# Parameters

*nltemID* The item ID.

### Remarks

Call this method to verify whether the given item is a folder.

### HRESULT InsertFolder(long nFolderID, \_bstr\_t szName, short nFirst)

#### Parameters

nFolderID

The ID of the target folder. Can be 0 if the root folder is the target folder.

szName

The name of the inserted folder. Up to 50 characters.

nFirst

1 if the inserted folder should appear as the first item in the target folder, or 0 if it should be added at the end of the item list of the target folder.

#### Remarks

Call this method to add a new folder to the document.

### HRESULT InsertWorksheet(long nFolderID, \_bstr\_t szName, short nFirst)

#### Parameters

nFolderID

The ID of the target folder. Can be 0 if the root folder is the target folder.

szName

The name of the inserted worksheet. Up to 50 characters.

nFirst

1 if the inserted worksheet should appear as the first item in the target folder, or 0 if it should be added at the end of the item list of the target folder.

#### Remarks

Call this method to add a new worksheet to the document.

# VARIANT\_BOOL IsSelected(long nltemID)

## **Return Value**

VARIANT\_TRUE if the item ID represents the current worksheet; otherwise VARIANT\_FALSE.

Parameters

*nltemID* The item ID.

Remarks

Call this method to verify whether the given item is selected.

# VARIANT\_BOOL IsWorksheet(long nitemID)

## **Return Value**

VARIANT\_TRUE if the item is a worksheet; otherwise VARIANT\_FALSE.

# Parameters

*nltemID* The item ID.

### Remarks

Call this method to verify whether the given item is a worksheet.

# HRESULT SelectItem(long nitemID)

#### Parameters

nltemID

The item ID.

# Remarks

Call this method to select the given worksheet.

# HRESULT SetItemName(long nltemID, \_bstr\_t szName) \_bstr\_t GetItemName(long nltemID)

#### **Return Value**

The GetItemName method returns the name of the given item.

#### Parameters

nltemID The item ID. szName The name of the item. Up to 50 characters.

#### Remarks

Call these methods to set or get the name of the specified item.

#### Editing cells (COM automation samples)

#include <stdio.h>
#include <math.h>
#include <tchar.h>

```
#import "gscalc.tlb"
```

```
using namespace GSCalcLib;
```

```
struct StartOle {
    StartOle() { Colnitialize(NULL); }
    ~StartOle() { CoUninitialize(); }
} _inst_StartOle;
```

```
void main()
```

{

```
IGSCalcPtr pDocument;
```

```
pDocument.CreateInstance(L"GS-Calc.Document.6");
// or: pDocument.CreateInstance(__uuidof(Document));
```

```
pDocument->PutText("B2", "Company A");
pDocument->PutText("B3", "Company B");
pDocument->PutText("B4", "Company C");
pDocument->PutText("B5", "Company D");
```

```
pDocument->PutNumber("C2", 111.4);
pDocument->PutNumber("C3", 45.9);
pDocument->PutNumber("C4", 64);
pDocument->PutNumber("C5", 89.7);
```

```
pDocument->PutNumber("D2", pDocument->GetNumber("C2") + 1);
pDocument->PutNumber("D3", pDocument->GetNumber("C3") + 3);
pDocument->PutNumber("D4", pDocument->GetNumber("C4") + 7);
pDocument->PutNumber("D5", pDocument->GetNumber("C5") + 15);
```

```
pDocument->Sort("B2:D5", 0, 0, "C", "D", "");
```

short nType = 0; double dNumber = 0; BSTR szText = NULL; pDocument->Evaluate("MATCH(\"Company C\";B2:B5;0)", &nType, &dNumber, &szText); if ( dNumber != HUGE\_VAL ) \_tprintf(\_T("Company C: %.02f\n"), pDocument->GetNumberXY(3, (short)dNumber + 1));

```
pDocument->PutFormula("C6", "SUM(C2:C5)");
pDocument->PutFormula("D6", "SUM(D2:D5)");
```

```
pDocument->SaveAs("d:\\test1.gsc");
```

```
}
```

#### Formatting (COM automation samples)

#include <stdio.h>
#include <tchar.h>

#import "gscalc.tlb"

using namespace GSCalcLib;

```
struct StartOle {
    StartOle() { Colnitialize(NULL); }
    ~StartOle() { CoUninitialize(); }
} _inst_StartOle;
```

void main()

{

IGSCalcPtr pDocument;

pDocument.CreateInstance(L"GS-Calc.Document.6");

```
pDocument->FontName = "Courier New";
pDocument->FontSize = 16;
pDocument->FontColor = RGB(128,0,0);
pDocument->SetFormat("B2", fFontColor);
pDocument->SetFormat("B2", fFontName);
pDocument->SetFormat("B2", fFontSize);
pDocument->SetFormat("B2", fBold);
pDocument->PutText("B2", "Courier New, 16pt, bold");
```

```
pDocument->PutText("B3", "Currency:");
pDocument->SetFormat("C3:E3", fCurrency);
pDocument->SetFormat("C3:E3", fSeparators);
pDocument->PutNumber("C3", 1200);
pDocument->PutNumber("D3", 2200);
pDocument->PutNumber("E3", 3200);
```

```
pDocument->PutText("B4", "Date:");
pDocument->SetFormat("C4:E4", fDateTime);
pDocument->PutFormula("C4", "DATE(1999; 8; 16)");
pDocument->PutFormula("D4", "DATE(1999; 8; 23)");
pDocument->PutFormula("E4", "DATE(1999; 8; 30)");
```

```
pDocument->PutText("B5", "Defined:");
pDocument->PositiveNumbers = "%06.f";
pDocument->NegativeNumbers = "%05.f";
pDocument->SetFormat("C5:E5", fDefinedStyle);
pDocument->PutNumberXY(3, 5, 12);
pDocument->PutNumberXY(4, 5, 25);
pDocument->PutNumberXY(5, 5, 37);
```

```
pDocument->PutText("B6", "Centered:");
pDocument->SetFormat("C6:E6", fHCenter);
pDocument->PutText("C6:E6", "text");
```

pDocument->FrameType = fAroundArea;

pDocument->FrameStyle = 2; pDocument->FrameColor = RGB(0,0,160); pDocument->SetFormat("B2:E6", fFrame);

pDocument->BackgroundColor = RGB(255,255,200); pDocument->SetFormat("B2:E6", fBackground);

pDocument->Show(); Sleep(2000); pDocument->SetUserControl(1);

}

#### Editing databases (COM automation samples)

#include <stdio.h>
#include <tchar.h>

#import "gscalc.tlb"

using namespace GSCalcLib;

```
struct StartOle {
    StartOle() { Colnitialize(NULL); }
    ~StartOle() { CoUninitialize(); }
} _inst_StartOle;
```

```
void main()
```

```
{
```

```
IGSCalcPtr pDocument;
```

```
pDocument.CreateInstance(L"GS-Calc.Document.6");
```

\_tprintf(\_T("\nLoading and editing sampdata.mdb..."));

```
pDocument->LoadDatabase("d:\\databases\\sampdata.mdb", "orders", dbAccess2000);
```

```
for ( int i = 2; i <= pDocument->GetLastRow(); ++i )
    if ( pDocument->GetTextXY(14, i) == _bstr_t("FRANCE") )
    {
        pDocument->PutTextXY(14, i, "France");
        pDocument->SetModifiedRangeXY(14, i, 14, i);
        pDocument->Save();
    }
}
```

```
}
```

```
_tprintf(_T("Done.\n"));
```

```
_tprintf(_T("Loading and editing orders.dbf..."));
```

```
pDocument->LoadDatabase("d:\\databases\\orders.dbf", "", dBaselV);
```

```
_tprintf(_T("Done.\n"));
```

```
_tprintf(_T("Loading and editing orders.txt..."));
```

```
pDocument->LoadTextFile("d:\\databases\\orders.txt", "\t", 0, 0, 0, 0);
```

\_tprintf(\_T("Done.\n"));

pDocument->Show(); Sleep(1000); pDocument->SetUserControl(1);

}

#### Manipulating worksheets (COM automation samples)

#include <stdio.h>
#include <tchar.h>

#import "gscalc.tlb"

```
using namespace GSCalcLib;
```

```
struct StartOle {
    StartOle() { Colnitialize(NULL); }
    ~StartOle() { CoUninitialize(); }
} _inst_StartOle;
```

```
void main()
```

```
{
```

```
IGSCalcPtr pDocument;
```

```
pDocument.CreateInstance(L"GS-Calc.Document.6");
```

```
pDocument->Show();
pDocument->MaximizeAppWindow();
pDocument->MaximizeDocWindow();
pDocument->SetTreePaneWidth(120);
```

```
// create two empty folders
pDocument->InsertFolder(0, "Folder 1", 0);
pDocument->InsertFolder(0, "Folder 2", 0);
```

```
long nFolderID1 = pDocument->GetItemID("\Folder 1");
long nFolderID2 = pDocument->GetItemID("\Folder 2");
```

```
// create ten worksheets and one folder in 'Folder 1' for ( int i = 0; i < 10; ++i )
```

```
{
    TCHAR szName[20];
    _stprintf(szName, _T("sheet %d"), i + 1);
    pDocument->InsertWorksheet(nFolderID1, szName, 0);
}
```

```
pDocument->InsertFolder(nFolderID1, "Folder 1/1", 0);
```

pDocument->ExpandFolder(nFolderID1);

```
Sleep(5000);
```

```
// move all worksheets from 'Folder 1' to 'Folder 2'
long nltemID = pDocument->GetFirstItem(nFolderID1);
while ( nltemID )
{
     if ( pDocument->IsWorksheet(nltemID) )
     {
        pDocument->CopyWorksheet(nltemID, nFolderID2, 0, 0);
        nltemID = pDocument->GetFirstItem(nFolderID1);
     }
     else
```

nltemID = pDocument->GetNextItem(nFolderID1, nltemID);

}

pDocument->ExpandFolder(nFolderID2);

Sleep(5000);

```
// delete the empty 'Folder 1/1' folder from 'Folder 1'
pDocument->DeleteItem(pDocument->GetItemID("\\Folder 1\\Folder 1/1"));
```

Sleep(5000);

```
// copy all worksheets from 'Folder 2' to the root folder
nltemID = pDocument->GetFirstItem(nFolderID2);
while ( nltemID )
{
```

// select the 'sheet 1' worksheet in the root folder
pDocument->SelectItem(pDocument->GetItemID("\\sheet 1"));

pDocument->PutFormula("B2", "\"Total number of worksheets: \" & NUM2STR(SHEET\_COUNT(0);10)");

Sleep(5000);

```
pDocument->Hide();
pDocument->QuitApplication();
```

}

#### Printing (COM automation samples)

#include <stdio.h>
#include <tchar.h>

#import "gscalc.tlb"

using namespace GSCalcLib;

```
struct StartOle {
    StartOle() { Colnitialize(NULL); }
    ~StartOle() { CoUninitialize(); }
} _inst_StartOle;
```

void main()

```
{
```

```
IGSCalcPtr pDocument;
```

pDocument.CreateInstance(L"GS-Calc.Document.6");

```
pDocument->Load("d:\\samples\\charts.gsc");
```

```
double dHeaderPosition = 0, dFooterPosition = 0;
BSTR szHeader = NULL, szFooter = NULL;
```

```
pDocument->GetPageHeaders(&szHeader, &dHeaderPosition, &szFooter, &dFooterPosition);
pDocument->SetPageHeaders("&c Document: &f, printed at: &t", dHeaderPosition, "&c Page &p",
```

```
dFooterPosition);
```

```
pDocument->SetPageOptions(1, 1, 1, 100);
pDocument->HideGridLines();
```

```
pDocument->PrintAll();
```

pDocument->SetPageOptions(1, 1, 0, 100);

pDocument->PrintPageRange(1, 2);

pDocument->SetDocumentState(0); pDocument->QuitApplication();

```
}
```

### Paste Link command (Edit menu)

Use this command to paste link. This command is inactive when the Clipboard doesn't contain any link.

# Links command (Edit menu)

Use this command to display the Links dialog box which lets you edit links between your document and other documents.

This command is unavailable if you have no links in your document.

### Links dialog box

See: Links command

# Object verb (Edit menu)

After selecting an OLE object this command is replaced by a new menu. Its contents depends on what type of object you selected.

# New Object (Insert menu)

Inserts and embeds an object in a document. The application in which the object was created becomes active on the screen.

Select the object you want to insert into your document using the Insert New Object dialog box.

# Insert New Object dialog box

See: New Object.

# Paste Special command (Edit menu)

Use this command to paste the Clipboard contents using one of the available formats.

### Paste Special dialog box

See: Paste Special command

### Update command

Use this command to update the currently edited GS-Calc objects which are not updated automaticaly.

# Save Copy As... command

Use this command to create and save a new copy of the currently edited GS-Calc object.

# OLE object frame

If you want to change the position or size of the currently edited OLE object, move or change the size of the frame displayed around it.

### Print command (File menu)

Use this command to print a document. This command presents a **Print dialog box**, where you may specify the range of pages to be printed, the number of copies, the destination printer, and other printer setup options.
# Print All command (File menu)

Use this command to print all worksheets from the current folder (that is, from the folder containing the current worksheet) and its subfolders.

## Print dialog box

See: Print command.

# Print Progress Dialog

The Printing dialog box is shown during the time that GS-Calc is sending output to the printer. The page number indicates the progress of the printing.

To abort printing, choose **Cancel**.

#### Print Preview command (File menu)

Use this command to display the active document as it would appear when printed. When you choose this command, the main window will be replaced with a print preview window in which one or two pages will be displayed in their printed format. The <u>print</u> <u>preview toolbar</u> offers you options to view either one or two pages at a time; move back and forth through the document; zoom in and out of pages; and initiate a print job.

#### **Print Preview toolbar**

The print preview toolbar offers you the following options:

### Print

Bring up the print dialog box, to start a print job.

## Next Page

Preview the next printed page.

### Prev Page

Preview the previous printed page.

#### One Page / Two Page

Preview one or two printed pages at a time.

#### Zoom In

Take a closer look at the printed page.

#### Zoom Out

Take a larger look at the printed page.

### Close

Return from print preview to the editing window.

# Print Setup command (File menu)

Use this command to select a printer and a printer connection. This command presents the **Print Setup dialog box** where you specify the printer and its connection.

## Print Setup dialog box

See: Print Setup command.