About this help file

This file was made with the help of Makertf 1.04 from the input file cvs.tex.

```
START-INFO-DIR-ENTRY
* CVS: (cvs).               Concurrent Versions System
END-INFO-DIR-ENTRY
```

This info manual describes how to use and administer CVS version {No Value For "CVSVN"}.

* Menu:

Overview

This chapter is for people who have never used CVS, and perhaps have never used version control software before.

If you are already familiar with CVS and are just trying to learn a particular feature or remember a certain command, you can probably skip everything here.

* Menu:

What is CVS?

CVS is a version control system. Using it, you can record the history of your source files.

For example, bugs sometimes creep in when software is modified, and you might not detect the bug until a long time after you make the modification. With CVS, you can easily retrieve old versions to see exactly which change caused the bug. This can sometimes be a big help.

You could of course save every version of every file you have ever created. This would however waste an enormous amount of disk space. CVS stores all the versions of a file in a single file in a clever way that only stores the differences between versions.

CVS also helps you if you are part of a group of people working on the same project. It is all too easy to overwrite each others' changes unless you are extremely careful. Some editors, like GNU Emacs, try to make sure that the same file is never modified by two people at the same time. Unfortunately, if someone is using another editor, that safeguard will not work. CVS solves this problem by insulating the different developers from each other. Every developer works in his own directory, and CVS merges the work when each developer is done.

CVS started out as a bunch of shell scripts written by Dick Grune, posted to the newsgroup `comp.sources.unix` in the volume 6 release of December, 1986. While no actual code from these shell scripts is present in the current version of CVS much of the CVS conflict resolution algorithms come from them.

In April, 1989, Brian Berliner designed and coded CVS. Jeff Polk later helped Brian with the design of the CVS module and vendor branch support.

You can get CVS in a variety of ways, including free download from the internet. For more information on downloading CVS and other CVS topics, see:

```
http://www.cyclic.com/
http://www.loria.fr/~molli/cvs-index.html
```

There is a mailing list, known as `info-cvs`, devoted to CVS. To subscribe or unsubscribe write to `info-cvs-request@gnu.org`. If you prefer a usenet group, the right group is `comp.software.config-mgmt` which is for CVS discussions (along with other configuration management systems). In the future, it might be possible to create a `comp.software.config-mgmt.cvs`, but probably only if there is sufficient CVS traffic on `comp.software.config-mgmt`.

You can also subscribe to the bug-cvs mailing list, described in more detail in BUGS. To subscribe send mail to bug-cvs-request@gnu.org.

What is CVS not?

cvs can do a lot of things for you, but it does not try to be everything for everyone.

cvs is not a build system.

Though the structure of your repository and modules file interact with your build system (e.g. `Makefile`s), they are essentially independent.

cvs does not dictate how you build anything. It merely stores files for retrieval in a tree structure you devise.

cvs does not dictate how to use disk space in the checked out working directories. If you write your `Makefile`s or scripts in every directory so they have to know the relative positions of everything else, you wind up requiring the entire repository to be checked out.

If you modularize your work, and construct a build system that will share files (via links, mounts, `VPATH` in `Makefile`s, etc.), you can arrange your disk usage however you like.

But you have to remember that *any* such system is a lot of work to construct and maintain. cvs does not address the issues involved.

Of course, you should place the tools created to support such a build system (scripts, `Makefile`s, etc) under cvs.

Figuring out what files need to be rebuilt when something changes is, again, something to be handled outside the scope of cvs. One traditional approach is to use `make` for building, and use some automated tool for generating the dependencies which `make` uses.

See Builds, for more information on doing builds in conjunction with cvs.

cvs is not a substitute for management.

Your managers and project leaders are expected to talk to you frequently enough to make certain you are aware of schedules, merge points, branch names and release dates. If they don't, cvs can't help.

cvs is an instrument for making sources dance to your tune. But you are the piper and the composer. No instrument plays itself or writes its own music.

cvs is not a substitute for developer communication.

When faced with conflicts within a single file, most developers manage to resolve them without too much effort. But a more general definition of "conflict" includes problems too difficult to solve without communication between developers.

cvs cannot determine when simultaneous changes within a single file, or across a whole collection of files, will logically conflict with one another. Its concept of a "conflict" is purely textual, arising when two changes to the same base file are near enough to spook the merge (i.e. `diff3`) command.

cvs does not claim to help at all in figuring out non-textual or distributed conflicts in program logic.

For example: Say you change the arguments to function `X` defined in file `A`. At the same time, someone edits file `B`, adding new calls to function `X` using the old arguments. You are outside the realm of CVS's competence.

Acquire the habit of reading specs and talking to your peers.

CVS does not have change control

Change control refers to a number of things. First of all it can mean "bug-tracking", that is being able to keep a database of reported bugs and the status of each one (is it fixed? in what release? has the bug submitter agreed that it is fixed?). For interfacing CVS to an external bug-tracking system, see the `rcsinfo` and `verifymsg` files (see Administrative files).

Another aspect of change control is keeping track of the fact that changes to several files were in fact changed together as one logical change. If you check in several files in a single `cvs commit` operation, CVS then forgets that those files were checked in together, and the fact that they have the same log message is the only thing tying them together. Keeping a GNU style `ChangeLog` can help somewhat.

Another aspect of change control, in some systems, is the ability to keep track of the status of each change. Some changes have been written by a developer, others have been reviewed by a second developer, and so on. Generally, the way to do this with CVS is to generate a diff (using `cvs diff` or `diff`) and email it to someone who can then apply it using the `patch` utility. This is very flexible, but depends on mechanisms outside CVS to make sure nothing falls through the cracks.

CVS is not an automated testing program

It should be possible to enforce mandatory use of a testsuite using the `commitinfo` file. I haven't heard a lot about projects trying to do that or whether there are subtle gotchas, however.

CVS does not have a builtin process model

Some systems provide ways to ensure that changes or releases go through various steps, with various approvals as needed. Generally, one can accomplish this with CVS but it might be a little more work. In some cases you'll want to use the `commitinfo`, `loginfo`, `rcsinfo`, or `verifymsg` files, to require that certain steps be performed before cvs will allow a checkin. Also consider whether features such as branches and tags can be used to perform tasks such as doing work in a development tree and then merging certain changes over to a stable tree only once they have been proven.

A sample session

As a way of introducing CVS, we'll go through a typical work-session using CVS. The first thing to understand is that CVS stores all files in a centralized "repository" (see Repository); this section assumes that a repository is set up.

Suppose you are working on a simple compiler. The source consists of a handful of C files and a `Makefile`. The compiler is called `tc` (Trivial Compiler), and the repository is set up so that there is a module called `tc`.

* Menu:

Getting the source

The first thing you must do is to get your own working copy of the source for `tc`. For this, you use the `checkout` command:

```
$ cvs checkout tc
```

This will create a new directory called `tc` and populate it with the source files.

```
$ cd tc
$ ls
CVS          Makefile    backend.c   driver.c    frontend.c  parser.c
```

The `CVS` directory is used internally by CVS. Normally, you should not modify or remove any of the files in it.

You start your favorite editor, hack away at `backend.c`, and a couple of hours later you have added an optimization pass to the compiler. A note to RCS and SCCS users: There is no need to lock the files that you want to edit. See Multiple developers, for an explanation.

Committing your changes

When you have checked that the compiler is still compilable you decide to make a new version of `backend.c`. This will store your new `backend.c` in the repository and make it available to anyone else who is using that same repository.

```
$ cvs commit backend.c
```

cvs starts an editor, to allow you to enter a log message. You type in "Added an optimization pass.", save the temporary file, and exit the editor.

The environment variable `$CVSEDITOR` determines which editor is started. If `$CVSEDITOR` is not set, then if the environment variable `$EDITOR` is set, it will be used. If both `$CVSEDITOR` and `$EDITOR` are not set then there is a default which will vary with your operating system, for example `vi` for unix or `notepad` for Windows NT/95.

When cvs starts the editor, it includes a list of files which are modified. For the cvs client, this list is based on comparing the modification time of the file against the modification time that the file had when it was last gotten or updated. Therefore, if a file's modification time has changed but its contents have not, it will show up as modified. The simplest way to handle this is simply not to worry about it--if you proceed with the commit cvs will detect that the contents are not modified and treat it as an unmodified file. The next `update` will clue cvs in to the fact that the file is unmodified, and it will reset its stored timestamp so that the file will not show up in future editor sessions.

If you want to avoid starting an editor you can specify the log message on the command line using the `-m` flag instead, like this:

```
$ cvs commit -m "Added an optimization pass" backend.c
```

Cleaning up

Before you turn to other tasks you decide to remove your working copy of tc. One acceptable way to do that is of course

```
$ cd ..
$ rm -r tc
```

but a better way is to use the `release` command (see release):

```
$ cd ..
$ cvs release -d tc
M driver.c
? tc
You have [1] altered files in this repository.
Are you sure you want to release (and delete) module `tc': n
** `release' aborted by user choice.
```

The `release` command checks that all your modifications have been committed. If history logging is enabled it also makes a note in the history file. See history file.

When you use the `-d` flag with `release`, it also removes your working copy.

In the example above, the `release` command wrote a couple of lines of output. `? tc` means that the file `tc` is unknown to CVS. That is nothing to worry about: `tc` is the executable compiler, and it should not be stored in the repository. See cvsignore, for information about how to make that warning go away. See release output, for a complete explanation of all possible output from `release`.

`M driver.c` is more serious. It means that the file `driver.c` has been modified since it was checked out.

The `release` command always finishes by telling you how many modified files you have in your working copy of the sources, and then asks you for confirmation before deleting any files or making any note in the history file.

You decide to play it safe and answer `n RET` when `release` asks for confirmation.

Viewing differences

You do not remember modifying `driver.c`, so you want to see what has happened to that file.

```
$ cd tc
$ cvs diff driver.c
```

This command runs `diff` to compare the version of `driver.c` that you checked out with your working copy. When you see the output you remember that you added a command line option that enabled the optimization pass. You check it in, and release the module.

```
$ cvs commit -m "Added an optimization pass" driver.c
Checking in driver.c;
/usr/local/cvsroot/tc/driver.c,v  <--  driver.c
new revision: 1.2; previous revision: 1.1
done
$ cd ..
$ cvs release -d tc
? tc
You have [0] altered files in this repository.
Are you sure you want to release (and delete) module `tc': y
```

The Repository

The CVS "repository" stores a complete copy of all the files and directories which are under version control.

Normally, you never access any of the files in the repository directly. Instead, you use CVS commands to get your own copy of the files into a "working directory", and then work on that copy. When you've finished a set of changes, you check (or "commit") them back into the repository. The repository then contains the changes which you have made, as well as recording exactly what you changed, when you changed it, and other such information. Note that the repository is not a subdirectory of the working directory, or vice versa; they should be in separate locations.

CVS can access a repository by a variety of means. It might be on the local computer, or it might be on a computer across the room or across the world. To distinguish various ways to access a repository, the repository name can start with an "access method". For example, the access method `:local:` means to access a repository directory, so the repository `:local:/usr/local/cvsroot` means that the repository is in `/usr/local/cvsroot` on the computer running CVS. For information on other access methods, see Remote repositories.

If the access method is omitted, then if the repository does not contain `:`, then `:local:` is assumed. If it does contain `:` then either `:ext:` or `:server:` is assumed. For example, if you have a local repository in `/usr/local/cvsroot`, you can use `/usr/local/cvsroot` instead of `:local:/usr/local/cvsroot`. But if (under Windows NT, for example) your local repository is `c:\src\cvsroot`, then you must specify the access method, as in `:local:c:\src\cvsroot`.

The repository is split in two parts. `$CVSROOT/CVSROOT` contains administrative files for CVS. The other directories contain the actual user-defined modules.

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Telling CVS where your repository is

There are several ways to tell cvs where to find the repository. You can name the repository on the command line explicitly, with the -d (for "directory") option:

```
cvs -d /usr/local/cvsroot checkout yoyodyne/tc
```

Or you can set the $CVSROOT environment variable to an absolute path to the root of the repository, /usr/local/cvsroot in this example. To set $CVSROOT, csh and tcsh users should have this line in their .cshrc or .tcshrc files:

```
setenv CVSROOT /usr/local/cvsroot
```

sh and bash users should instead have these lines in their .profile or .bashrc:

```
CVSROOT=/usr/local/cvsroot
export CVSROOT
```

A repository specified with -d will override the $CVSROOT environment variable. Once you've checked a working copy out from the repository, it will remember where its repository is (the information is recorded in the CVS/Root file in the working copy).

The -d option and the CVS/Root file both override the $CVSROOT environment variable. If -d option differs from CVS/Root, the former is used (and specifying -d will cause CVS/Root to be updated). Of course, for proper operation they should be two ways of referring to the same repository.

How data is stored in the repository

For most purposes it isn't important *how* CVS stores information in the repository. In fact, the format has changed in the past, and is likely to change in the future. Since in almost all cases one accesses the repository via CVS commands, such changes need not be disruptive.

However, in some cases it may be necessary to understand how CVS stores data in the repository, for example you might need to track down CVS locks (see Concurrency) or you might need to deal with the file permissions appropriate for the repository.

* Menu:

Where files are stored within the repository

The overall structure of the repository is a directory tree corresponding to the directories in the working directory. For example, supposing the repository is in

```
/usr/local/cvsroot
```

here is a possible directory tree (showing only the directories):

```
/usr
 |
 +--local
 |   |
 |   +--cvsroot
 |   |    |
 |   |    +--CVSROOT
          |      (administrative files)
          |
          +--gnu
          |   |
          |   +--diff
          |   |   (source code to GNU diff)
          |   |
          |   +--rcs
          |   |   (source code to RCS)
          |   |
          |   +--cvs
          |       (source code to CVS)
          |
          +--yoyodyne
              |
              +--tc
              |    |
              |    +--man
              |    |
              |    +--testing
              |
              +--(other Yoyodyne software)
```

With the directories are "history files" for each file under version control. The name of the history file is the name of the corresponding file with `,v` appended to the end. Here is what the repository for the `yoyodyne/tc` directory might look like:

```
$CVSROOT
  |
  +--yoyodyne
  |   |
  |   +--tc
  |   |   |
          +--Makefile,v
          +--backend.c,v
          +--driver.c,v
          +--frontend.c,v
          +--parser.c,v
          +--man
          |    |
          |    +--tc.1,v
          |
          +--testing
               |
               +--testpgm.t,v
               +--test2.t,v
```

The history files contain, among other things, enough information to recreate any revision of the file, a log of all commit messages and the user-name of the person who committed the revision. The history files are known as "RCS files", because the first program to store files in that format was a version control system known as RCS. For a full description of the file format, see the `man` page *rcsfile(5)*, distributed with RCS, or the file `doc/RCSFILES` in the CVS source distribution. This file format has become very common--many systems other than CVS or RCS can at least import history files in this format.

The RCS files used in CVS differ in a few ways from the standard format. The biggest difference is magic branches; for more information see Magic branch numbers. Also in CVS the valid tag names are a subset of what RCS accepts; for CVS's rules see Tags.

File permissions

All `,v` files are created read-only, and you should not change the permission of those files. The directories inside the repository should be writable by the persons that have permission to modify the files in each directory. This normally means that you must create a UNIX group (see group(5)) consisting of the persons that are to edit the files in a project, and set up the repository so that it is that group that owns the directory.

This means that you can only control access to files on a per-directory basis.

Note that users must also have write access to check out files, because CVS needs to create lock files (see Concurrency).

Also note that users must have write access to the `CVSROOT/val-tags` file. CVS uses it to keep track of what tags are valid tag names (it is sometimes updated when tags are used, as well as when they are created).

Each RCS file will be owned by the user who last checked it in. This has little significance; what really matters is who owns the directories.

CVS tries to set up reasonable file permissions for new directories that are added inside the tree, but you must fix the permissions manually when a new directory should have different permissions than its parent directory. If you set the `CVSUMASK` environment variable that will control the file permissions which CVS uses in creating directories and/or files in the repository. `CVSUMASK` does not affect the file permissions in the working directory; such files have the permissions which are typical for newly created files, except that sometimes CVS creates them read-only (see the sections on watches, Setting a watch; -r, Global options; or CVSREAD, Environment variables).

Note that using the client/server CVS (see Remote repositories), there is no good way to set `CVSUMASK`; the setting on the client machine has no effect. If you are connecting with `rsh`, you can set `CVSUMASK` in `.bashrc` or `.cshrc`, as described in the documentation for your operating system. This behavior might change in future versions of CVS; do not rely on the setting of `CVSUMASK` on the client having no effect.

Using pserver, you will generally need stricter permissions on the CVSROOT directory and directories above it in the tree; see Password authentication security.

Some operating systems have features which allow a particular program to run with the ability to perform operations which the caller of the program could not. For example, the set user ID (setuid) or set group ID (setgid) features of unix or the installed image feature of VMS. CVS was not written to use such features and therefore attempting to install CVS in this fashion will provide protection against only accidental lapses; anyone who is trying to circumvent the measure will be able to do so, and depending on how you have set it up may gain access to more than just CVS. You may wish to instead consider pserver. It shares some of the same attributes, in terms of possibly providing a false sense of security or opening security holes wider than the ones you are trying to fix, so read the documentation on pserver security carefully if you are considering this option (Password authentication security).

File Permission issues specific to Windows

Some file permission issues are specific to Windows operating systems (Windows 95, Windows NT, and presumably future operating systems in this family. Some of the following might apply to OS/2 but I'm not sure).

If you are using local CVS and the repository is on a networked file system which is served by the Samba SMB server, some people have reported problems with permissions. Enabling WRITE=YES in the samba configuration is said to fix/workaround it. Disclaimer: I haven't investigated enough to know the implications of enabling that option, nor do I know whether there is something which CVS could be doing differently in order to avoid the problem. If you find something out, please let us know as described in BUGS.

The attic

You will notice that sometimes CVS stores an RCS file in the `Attic`. For example, if the CVSROOT is `/usr/local/cvsroot` and we are talking about the file `backend.c` in the directory `yoyodyne/tc`, then the file normally would be in

```
/usr/local/cvsroot/yoyodyne/tc/backend.c,v
```

but if it goes in the attic, it would be in

```
/usr/local/cvsroot/yoyodyne/tc/Attic/backend.c,v
```

instead. It should not matter from a user point of view whether a file is in the attic; CVS keeps track of this and looks in the attic when it needs to. But in case you want to know, the rule is that the RCS file is stored in the attic if and only if the head revision on the trunk has state `dead`. A `dead` state means that file has been removed, or never added, for that revision. For example, if you add a file on a branch, it will have a trunk revision in `dead` state, and a branch revision in a non-`dead` state.

The CVS directory in the repository

The `CVS` directory in each repository directory contains information such as file attributes (in a file called `CVS/fileattr`; see fileattr.h in the CVS source distribution for more documentation). In the future additional files may be added to this directory, so implementations should silently ignore additional files.

This behavior is implemented only by CVS 1.7 and later; for details see Watches Compatibility.

CVS locks in the repository

For an introduction to CVS locks focusing on user-visible behavior, see Concurrency. The following section is aimed at people who are writing tools which want to access a CVS repository without interfering with other tools acessing the same repository. If you find yourself confused by concepts described here, like "read lock", "write lock", and "deadlock", you might consult the literature on operating systems or databases.

Any file in the repository with a name starting with `#cvs.rfl` is a read lock. Any file in the repository with a name starting with `#cvs.wfl` is a write lock. Old versions of CVS (before CVS 1.5) also created files with names starting with `#cvs.tfl`, but they are not discussed here. The directory `#cvs.lock` serves as a master lock. That is, one must obtain this lock first before creating any of the other locks.

To obtain a readlock, first create the `#cvs.lock` directory. This operation must be atomic (which should be true for creating a directory under most operating systems). If it fails because the directory already existed, wait for a while and try again. After obtaining the `#cvs.lock` lock, create a file whose name is `#cvs.rfl` followed by information of your choice (for example, hostname and process identification number). Then remove the `#cvs.lock` directory to release the master lock. Then proceed with reading the repository. When you are done, remove the `#cvs.rfl` file to release the read lock.

To obtain a writelock, first create the `#cvs.lock` directory, as with a readlock. Then check that there are no files whose names start with `#cvs.rfl`. If there are, remove `#cvs.lock`, wait for a while, and try again. If there are no readers, then create a file whose name is `#cvs.wfl` followed by information of your choice (for example, hostname and process identification number). Hang on to the `#cvs.lock` lock. Proceed with writing the repository. When you are done, first remove the `#cvs.wfl` file and then the `#cvs.lock` directory. Note that unlike the `#cvs.rfl` file, the `#cvs.wfl` file is just informational; it has no effect on the locking operation beyond what is provided by holding on to the `#cvs.lock` lock itself.

Note that each lock (writelock or readlock) only locks a single directory in the repository, including `Attic` and `CVS` but not including subdirectories which represent other directories under version control. To lock an entire tree, you need to lock each directory (note that if you fail to obtain any lock you need, you must release the whole tree before waiting and trying again, to avoid deadlocks).

Note also that CVS expects writelocks to control access to individual `foo,v` files. RCS has a scheme where the `,foo,` file serves as a lock, but CVS does not implement it and so taking out a CVS writelock is recommended. See the comments at rcs_internal_lockfile in the CVS source code for further discussion/rationale.

How files are stored in the CVSROOT directory

The `$CVSROOT/CVSROOT` directory contains the various administrative files. In some ways this directory is just like any other directory in the repository; it contains RCS files whose names end in `,v`, and many of the CVS commands operate on it the same way. However, there are a few differences.

For each administrative file, in addition to the RCS file, there is also a checked out copy of the file. For example, there is an RCS file `loginfo,v` and a file `loginfo` which contains the latest revision contained in `loginfo,v`. When you check in an administrative file, CVS should print

```
cvs commit: Rebuilding administrative file database
```

and update the checked out copy in `$CVSROOT/CVSROOT`. If it does not, there is something wrong (see BUGS). To add your own files to the files to be updated in this fashion, you can add them to the `checkoutlist` administrative file.

By default, the `modules` file behaves as described above. If the modules file is very large, storing it as a flat text file may make looking up modules slow (I'm not sure whether this is as much of a concern now as when CVS first evolved this feature; I haven't seen benchmarks). Therefore, by making appropriate edits to the CVS source code one can store the modules file in a database which implements the `ndbm` interface, such as Berkeley db or GDBM. If this option is in use, then the modules database will be stored in the files `modules.db`, `modules.pag`, and/or `modules.dir`.

For information on the meaning of the various administrative files, see Administrative files.

How data is stored in the working directory

While we are discussing CVS internals which may become visible from time to time, we might as well talk about what CVS puts in the `CVS` directories in the working directories. As with the repository, CVS handles this information and one can usually access it via CVS commands. But in some cases it may be useful to look at it, and other programs, such as the `jCVS` graphical user interface or the `VC` package for emacs, may need to look at it. Such programs should follow the recommendations in this section if they hope to be able to work with other programs which use those files, including future versions of the programs just mentioned and the command-line CVS client.

The `CVS` directory contains several files. Programs which are reading this directory should silently ignore files which are in the directory but which are not documented here, to allow for future expansion.

`Root`

This file contains the current CVS root, as described in Specifying a repository.

`Repository`

This file contains the directory within the repository which the current directory corresponds with. It can be either an absolute pathname or a relative pathname; CVS has had the ability to read either format since at least version 1.3 or so. The relative pathname is relative to the root, and is the more sensible approach, but the absolute pathname is quite common and implementations should accept either. For example, after the command

```
cvs -d :local:/usr/local/cvsroot checkout yoyodyne/tc
```

`Root` will contain

```
:local:/usr/local/cvsroot
```

and `Repository` will contain either

```
/usr/local/cvsroot/yoyodyne/tc
```

or

```
yoyodyne/tc
```

`Entries`

This file lists the files and directories in the working directory. It is a text file according to the conventions appropriate for the operating system in question. The first character of each line indicates what sort of line it is. If the character is unrecognized, programs reading the file should silently skip that line, to allow for future expansion.

If the first character is `/`, then the format is:

```
/name/revision/timestamp[+conflict]/options/tagdate
```

where `[` and `]` are not part of the entry, but instead indicate that the `+` and conflict marker are optional. *name* is the name of the file within the directory. *revision* is the revision that the file in the working derives from, or `0` for an added file, or `-` followed by a revision for a removed file. *timestamp* is the timestamp of the file at the time that CVS created it; if the timestamp differs with the actual modification time of the file it means the file has been modified. It is in Universal Time (UT), stored in the format used by the ISO C asctime() function (for example, `Sun Apr  7 01:29:26 1996`). One may write a string which is not in that format, for example, `Result of merge`, to indicate that the file should always be considered to be modified. This is not a special case; to see whether a file is modified a program should take the timestamp of the file and simply do a string compare with *timestamp*. *conflict* indicates that there was a conflict; if it is the same as the actual modification time of the file it means that the user has obviously not resolved the conflict. *options* contains sticky options (for example `-kb` for a binary file). *tagdate* contains `T` followed by a tag name, or `D` for a date, followed by a sticky tag or date. Note that if *timestamp* contains a pair of timestamps separated by a space, rather than a single timestamp, you are dealing with a version of CVS earlier than CVS 1.5 (not documented here).

If the first character of a line in `Entries` is `D`, then it indicates a subdirectory. `D` on a line all by itself indicates that the program which wrote the `Entries` file does record subdirectories (therefore, if there is such a line and no other lines beginning with `D`, one knows there are no subdirectories). Otherwise, the line looks like:

```
D/name/filler1/filler2/filler3/filler4
```

where *name* is the name of the subdirectory, and all the *filler* fields should be silently ignored, for future expansion. Programs which modify `Entries` files should preserve these fields.

`Entries.Log`

This file does not record any information beyond that in `Entries`, but it does provide a way to update the information without having to rewrite the entire `Entries` file, including the ability to preserve the information even if the program writing `Entries` and `Entries.Log` abruptly aborts. Programs which are reading the `Entries` file should also check for `Entries.Log`. If the latter exists, they should read `Entries` and then apply the changes mentioned in `Entries.Log`. After applying the changes, the recommended practice is to rewrite `Entries` and then delete `Entries.Log`. The format of a line in `Entries.Log` is a single character command followed by a space followed by a line in the format specified for a line in `Entries`. The single character command is `A` to indicate that the entry is being added, `R` to indicate that the entry is being removed, or any other character to indicate that the entire line in `Entries.Log` should be silently ignored (for future expansion). If the second character of the line in `Entries.Log` is not a space, then it was written by an older version of CVS (not documented here).

`Entries.Backup`

This is a temporary file. Recommended usage is to write a new entries file to `Entries.Backup`, and then to rename it (atomically, where possible) to `Entries`.

`Entries.Static`
: The only relevant thing about this file is whether it exists or not. If it exists, then it means that only part of a directory was gotten and CVS will not create additional files in that directory. To clear it, use the `update` command with the `-d` option, which will get the additional files and remove `Entries.Static`.

`Tag`
: This file contains per-directory sticky tags or dates. The first character is `T` for a branch tag, `N` for a non-branch tag, or `D` for a date, or another character to mean the file should be silently ignored, for future expansion. This character is followed by the tag or date. Note that per-directory sticky tags or dates are used for things like applying to files which are newly added; they might not be the same as the sticky tags or dates on individual files. For general information on sticky tags and dates, see Sticky tags.

`Checkin.prog`
`Update.prog`
: These files store the programs specified by the `-i` and `-u` options in the modules file, respectively.

`Notify`
: This file stores notifications (for example, for `edit` or `unedit`) which have not yet been sent to the server. Its format is not yet documented here.

`Notify.tmp`
: This file is to `Notify` as `Entries.Backup` is to `Entries`. That is, to write `Notify`, first write the new contents to `Notify.tmp` and then (atomically where possible), rename it to `Notify`.

`Base`
: If watches are in use, then an `edit` command stores the original copy of the file in the `Base` directory. This allows the `unedit` command to operate even if it is unable to communicate with the server.

`Baserev`
: The file lists the revision for each of the files in the `Base` directory. The format is:

```
Bname/rev/expansion
```

where *expansion* should be ignored, to allow for future expansion.

`Baserev.tmp`
This file is to `Baserev` as `Entries.Backup` is to `Entries`. That is, to write `Baserev`, first write the new contents to `Baserev.tmp` and then (atomically where possible), rename it to `Baserev`.

`Template`
This file contains the template specified by the `rcsinfo` file (see rcsinfo). It is only used by the client; the non-client/server CVS consults `rcsinfo` directly.

The administrative files

The directory `$CVSROOT/CVSROOT` contains some "administrative files". See Administrative files, for a complete description. You can use cvs without any of these files, but some commands work better when at least the `modules` file is properly set up.

The most important of these files is the `modules` file. It defines all modules in the repository. This is a sample `modules` file.

```
CVSROOT         CVSROOT
modules         CVSROOT modules
cvs             gnu/cvs
rcs             gnu/rcs
diff            gnu/diff
tc              yoyodyne/tc
```

The `modules` file is line oriented. In its simplest form each line contains the name of the module, whitespace, and the directory where the module resides. The directory is a path relative to `$CVSROOT`. The last four lines in the example above are examples of such lines.

The line that defines the module called `modules` uses features that are not explained here. See modules, for a full explanation of all the available features.

Editing administrative files

You edit the administrative files in the same way that you would edit any other module. Use `cvs checkout CVSROOT` to get a working copy, edit it, and commit your changes in the normal way.

It is possible to commit an erroneous administrative file. You can often fix the error and check in a new revision, but sometimes a particularly bad error in the administrative file makes it impossible to commit new revisions.

Multiple repositories

In some situations it is a good idea to have more than one repository, for instance if you have two development groups that work on separate projects without sharing any code. All you have to do to have several repositories is to specify the appropriate repository, using the `CVSROOT` environment variable, the `-d` option to CVS, or (once you have checked out a working directory) by simply allowing CVS to use the repository that was used to check out the working directory (see Specifying a repository).

The big advantage of having multiple repositories is that they can reside on different servers. With CVS version 1.10, a single command cannot recurse into directories from different repositories. With development versions of CVS, you can check out code from multiple servers into your working directory. CVS will recurse and handle all the details of making connections to as many server machines as necessary to perform the requested command.

Creating a repository

To set up a CVS repository, first choose the machine and disk on which you want to store the revision history of the source files. CPU and memory requirements are modest, so most machines should be adequate. For details see Server requirements.

To estimate disk space requirements, if you are importing RCS files from another system, the size of those files is the approximate initial size of your repository, or if you are starting without any version history, a rule of thumb is to allow for the server approximately three times the size of the code to be under CVS for the repository (you will eventually outgrow this, but not for a while). On the machines on which the developers will be working, you'll want disk space for approximately one working directory for each developer (either the entire tree or a portion of it, depending on what each developer uses).

The repository should be accessable (directly or via a networked file system) from all machines which want to use CVS in server or local mode; the client machines need not have any access to it other than via the CVS protocol. It is not possible to use CVS to read from a repository which one only has read access to; CVS needs to be able to create lock files (see Concurrency).

To create a repository, run the `cvs init` command. It will set up an empty repository in the CVS root specified in the usual way (see Repository). For example,

```
cvs -d /usr/local/cvsroot init
```

`cvs init` is careful to never overwrite any existing files in the repository, so no harm is done if you run `cvs init` on an already set-up repository.

`cvs init` will enable history logging; if you don't want that, remove the history file after running `cvs init`. See history file.

Backing up a repository

There is nothing particularly magical about the files in the repository; for the most part it is possible to back them up just like any other files. However, there are a few issues to consider.

The first is that to be paranoid, one should either not use cvs during the backup, or have the backup program lock cvs while doing the backup. To not use cvs, you might forbid logins to machines which can access the repository, turn off your cvs server, or similar mechanisms. The details would depend on your operating system and how you have cvs set up. To lock cvs, you would create `#cvs.rfl` locks in each repository directory. See Concurrency, for more on cvs locks. Having said all this, if you just back up without any of these precautions, the results are unlikely to be particularly dire. Restoring from backup, the repository might be in an inconsistent state, but this would not be particularly hard to fix manually.

When you restore a repository from backup, assuming that changes in the repository were made after the time of the backup, working directories which were not affected by the failure may refer to revisions which no longer exist in the repository. Trying to run cvs in such directories will typically produce an error message. One way to get those changes back into the repository is as follows:

- Get a new working directory.

- Copy the files from the working directory from before the failure over to the new working directory (do not copy the contents of the `CVS` directories, of course).

- Working in the new working directory, use commands such as `cvs update` and `cvs diff` to figure out what has changed, and then when you are ready, commit the changes into the repository.

Moving a repository

Just as backing up the files in the repository is pretty much like backing up any other files, if you need to move a repository from one place to another it is also pretty much like just moving any other collection of files.

The main thing to consider is that working directories point to the repository. The simplest way to deal with a moved repository is to just get a fresh working directory after the move. Of course, you'll want to make sure that the old working directory had been checked in before the move, or you figured out some other way to make sure that you don't lose any changes. If you really do want to reuse the existing working directory, it should be possible with manual surgery on the `CVS/Repository` files. You can see Working directory storage, for information on the `CVS/Repository` and `CVS/Root` files, but unless you are sure you want to bother, it probably isn't worth it.

Remote repositories

Your working copy of the sources can be on a different machine than the repository. Using CVS in this manner is known as "client/server" operation. You run CVS on a machine which can mount your working directory, known as the "client", and tell it to communicate to a machine which can mount the repository, known as the "server". Generally, using a remote repository is just like using a local one, except that the format of the repository name is:

```
:method:user@hostname:/path/to/repository
```

The details of exactly what needs to be set up depend on how you are connecting to the server.

If *method* is not specified, and the repository name contains `:`, then the default is `ext` or `server`, depending on your platform; both are described in Connecting via rsh.

Server requirements

The quick answer to what sort of machine is suitable as a server is that requirements are modest--a server with 32M of memory or even less can handle a fairly large source tree with a fair amount of activity.

The real answer, of course, is more complicated. Estimating the known areas of large memory consumption should be sufficient to estimate memory requirements. There are two such areas documented here; other memory consumption should be small by comparison (if you find that is not the case, let us know, as described in BUGS, so we can update this documentation).

The first area of big memory consumption is large checkouts, when using the CVS server. The server consists of two processes for each client that it is serving. Memory consumption on the child process should remain fairly small. Memory consumption on the parent process, particularly if the network connection to the client is slow, can be expected to grow to slightly more than the size of the sources in a single directory, or two megabytes, whichever is larger.

Multiplying the size of each CVS server by the number of servers which you expect to have active at one time should give an idea of memory requirements for the server. For the most part, the memory consumed by the parent process probably can be swap space rather than physical memory.

The second area of large memory consumption is `diff`, when checking in large files. This is required even for binary files. The rule of thumb is to allow about ten times the size of the largest file you will want to check in, although five times may be adequate. For example, if you want to check in a file which is 10 megabytes, you should have 100 megabytes of memory on the machine doing the checkin (the server machine for client/server, or the machine running CVS for non-client/server). This can be swap space rather than physical memory. Because the memory is only required briefly, there is no particular need to allow memory for more than one such checkin at a time.

Resource consumption for the client is even more modest--any machine with enough capacity to run the operating system in question should have little trouble.

For information on disk space requirements, see Creating a repository.

Connecting with rsh

CVS uses the `rsh` protocol to perform these operations, so the remote user host needs to have a `.rhosts` file which grants access to the local user.

For example, suppose you are the user `mozart` on the local machine `toe.grunge.com`, and the server machine is `chainsaw.yard.com`. On chainsaw, put the following line into the file `.rhosts` in `bach`'s home directory:

```
toe.grunge.com  mozart
```

Then test that `rsh` is working with

```
rsh -l bach chainsaw.yard.com 'echo $PATH'
```

Next you have to make sure that `rsh` will be able to find the server. Make sure that the path which `rsh` printed in the above example includes the directory containing a program named `cvs` which is the server. You need to set the path in `.bashrc`, `.cshrc`, etc., not `.login` or `.profile`. Alternately, you can set the environment variable `CVS_SERVER` on the client machine to the filename of the server you want to use, for example `/usr/local/bin/cvs-1.6`.

There is no need to edit `inetd.conf` or start a cvs server daemon.

There are two access methods that you use in CVSROOT for rsh. `:server:` specifies an internal rsh client, which is supported only by some CVS ports. `:ext:` specifies an external rsh program. By default this is `rsh` but you may set the `CVS_RSH` environment variable to invoke another program which can access the remote server (for example, `remsh` on HP-UX 9 because `rsh` is something different). It must be a program which can transmit data to and from the server without modifying it; for example the Windows NT `rsh` is not suitable since it by default translates between CRLF and LF. The OS/2 CVS port has a hack to pass `-b` to `rsh` to get around this, but since this could potentially cause problems for programs other than the standard `rsh`, it may change in the future. If you set `CVS_RSH` to `SSH` or some other rsh replacement, the instructions in the rest of this section concerning `.rhosts` and so on are likely to be inapplicable; consult the documentation for your rsh replacement.

Continuing our example, supposing you want to access the module `foo` in the repository `/usr/local/cvsroot/`, on machine `chainsaw.yard.com`, you are ready to go:

```
cvs -d :ext:bach@chainsaw.yard.com:/usr/local/cvsroot checkout foo
```

(The `bach@` can be omitted if the username is the same on both the local and remote hosts.)

Direct connection with password authentication

The CVS client can also connect to the server using a password protocol. This is particularly useful if using `rsh` is not feasible (for example, the server is behind a firewall), and Kerberos also is not available.

To use this method, it is necessary to make some adjustments on both the server and client sides.

* Menu:

Setting up the server for password authentication

First of all, you probably want to tighten the permissions on the `$CVSROOT` and `$CVSROOT/CVSROOT` directories. See Password authentication security, for more details.

On the server side, the file `/etc/inetd.conf` needs to be edited so `inetd` knows to run the command `cvs pserver` when it receives a connection on the right port. By default, the port number is 2401; it would be different if your client were compiled with `CVS_AUTH_PORT` defined to something else, though.

If your `inetd` allows raw port numbers in `/etc/inetd.conf`, then the following (all on a single line in `inetd.conf`) should be sufficient:

```
2401  stream  tcp  nowait  root  /usr/local/bin/cvs
cvs --allow-root=/usr/cvsroot pserver
```

You could also use the `-T` option to specify a temporary directory.

The `--allow-root` option specifies the allowable CVSROOT directory. Clients which attempt to use a different CVSROOT directory will not be allowed to connect. If there is more than one CVSROOT directory which you want to allow, repeat the option.

If your `inetd` wants a symbolic service name instead of a raw port number, then put this in `/etc/services`:

```
cvspserver      2401/tcp
```

and put `cvspserver` instead of `2401` in `inetd.conf`.

Once the above is taken care of, restart your `inetd`, or do whatever is necessary to force it to reread its initialization files.

Because the client stores and transmits passwords in cleartext (almost--see Password authentication security, for details), a separate CVS password file may be used, so people don't compromise their regular passwords when they access the repository. This file is `$CVSROOT/CVSROOT/passwd` (see Intro administrative files). Its format is similar to `/etc/passwd`, except that it only has two or three fields, username, password, and optional username for the server to use. For example:

```
bach:ULtgRLXo7NRxs
cwang:1sOp854gDF3DY
```

The password is encrypted according to the standard Unix `crypt()` function, so it is possible to paste in passwords directly from regular Unix `passwd` files.

When authenticating a password, the server first checks for the user in the CVS `passwd` file. If it finds the user, it compares against that password. If it does not find the user, or if the CVS `passwd` file does not exist, then the server tries to match the password using the system's user-lookup routine (using the system's user-lookup routine can be disabled by setting `SystemAuth=no` in the config file, see config). When using the CVS `passwd` file, the server runs as the username specified in the third argument in the entry, or as the first argument if there is no third argument (in this way cvs allows imaginary usernames provided the cvs `passwd` file indicates corresponding valid system usernames). In any case, cvs will have no privileges which the (valid) user would not have.

It is possible to "map" cvs-specific usernames onto system usernames (i.e., onto system login names) in the `$CVSROOT/CVSROOT/passwd` file by appending a colon and the system username after the password. For example:

```
cvs:ULtgRLXo7NRxs:kfogel
generic:1sOp854gDF3DY:spwang
anyone:1sOp854gDF3DY:spwang
```

Thus, someone remotely accessing the repository on `chainsaw.yard.com` with the following command:

```
cvs -d :pserver:cvs@chainsaw.yard.com:/usr/local/cvsroot checkout foo
```

would end up running the server under the system identity kfogel, assuming successful authentication. However, the remote user would not necessarily need to know kfogel's system password, as the `$CVSROOT/CVSROOT/passwd` file might contain a different password, used only for cvs. And as the example above indicates, it is permissible to map multiple cvs usernames onto a single system username.

This feature is designed to allow people repository access without full system access (in particular, see Read-only access); however, also see Password authentication security. Any sort of repository access very likely implies a degree of general system access as well.

Right now, the only way to put a password in the cvs `passwd` file is to paste it there from somewhere else. Someday, there may be a `cvs passwd` command.

Using the client with password authentication

Before connecting to the server, the client must "log in" with the command `cvs login`. Logging in verifies a password with the server, and also records the password for later transactions with the server. The `cvs login` command needs to know the username, server hostname, and full repository path, and it gets this information from the repository argument or the `CVSROOT` environment variable.

`cvs login` is interactive -- it prompts for a password:

```
cvs -d :pserver:bach@chainsaw.yard.com:/usr/local/cvsroot login
CVS password:
```

The password is checked with the server; if it is correct, the `login` succeeds, else it fails, complaining that the password was incorrect.

Once you have logged in, you can force cvs to connect directly to the server and authenticate with the stored password:

```
cvs -d :pserver:bach@chainsaw.yard.com:/usr/local/cvsroot checkout foo
```

The `:pserver:` is necessary because without it, cvs will assume it should use `rsh` to connect with the server (see Connecting via rsh). (Once you have a working copy checked out and are running cvs commands from within it, there is no longer any need to specify the repository explicitly, because cvs records it in the working copy's `CVS` subdirectory.)

Passwords are stored by default in the file `$HOME/.cvspass`. Its format is human-readable, but don't edit it unless you know what you are doing. The passwords are not stored in cleartext, but are trivially encoded to protect them from "innocent" compromise (i.e., inadvertently being seen by a system administrator who happens to look at that file).

The password for the currently choosen remote repository can be removed from the CVS_PASSFILE by using the `cvs logout` command.

The `CVS_PASSFILE` environment variable overrides this default. If you use this variable, make sure you set it *before* `cvs login` is run. If you were to set it after running `cvs login`, then later cvs commands would be unable to look up the password for transmission to the server.

Security considerations with password authentication

The passwords are stored on the client side in a trivial encoding of the cleartext, and transmitted in the same encoding. The encoding is done only to prevent inadvertent password compromises (i.e., a system administrator accidentally looking at the file), and will not prevent even a naive attacker from gaining the password.

The separate cvs password file (see Password authentication server) allows people to use a different password for repository access than for login access. On the other hand, once a user has non-read-only access to the repository, she can execute programs on the server system through a variety of means. Thus, repository access implies fairly broad system access as well. It might be possible to modify cvs to prevent that, but no one has done so as of this writing. Furthermore, there may be other ways in which having access to cvs allows people to gain more general access to the system; no one has done a careful audit.

Note that because the `$CVSROOT/CVSROOT` directory contains `passwd` and other files which are used to check security, you must control the permissions on this directory as tightly as the permissions on `/etc`. The same applies to the `$CVSROOT` directory itself and any directory above it in the tree. Anyone who has write access to such a directory will have the ability to become any user on the system. Note that these permissions are typically tighter than you would use if you are not using pserver.

In summary, anyone who gets the password gets repository access, and some measure of general system access as well. The password is available to anyone who can sniff network packets or read a protected (i.e., user read-only) file. If you want real security, get Kerberos.

Direct connection with GSSAPI

GSSAPI is a generic interface to network security systems such as Kerberos 5. If you have a working GSSAPI library, you can have CVS connect via a direct TCP connection, authenticating with GSSAPI.

To do this, CVS needs to be compiled with GSSAPI support; when configuring CVS it tries to detect whether GSSAPI libraries using kerberos version 5 are present. You can also use the `--with-gssapi` flag to configure.

The connection is authenticated using GSSAPI, but the message stream is *not* authenticated by default. You must use the `-a` global option to request stream authentication.

The data transmitted is *not* encrypted by default. Encryption support must be compiled into both the client and the server; use the `--enable-encrypt` configure option to turn it on. You must then use the `-x` global option to request encryption.

GSSAPI connections are handled on the server side by the same server which handles the password authentication server; see Password authentication server. If you are using a GSSAPI mechanism such as Kerberos which provides for strong authentication, you will probably want to disable the ability to authenticate via cleartext passwords. To do so, create an empty `CVSROOT/passwd` password file, and set `SystemAuth=no` in the config file (see config).

The GSSAPI server uses a principal name of cvs/*hostname*, where *hostname* is the canonical name of the server host. You will have to set this up as required by your GSSAPI mechanism.

To connect using GSSAPI, use `:gserver:`. For example,

```
cvs -d :gserver:chainsaw.yard.com:/usr/local/cvsroot checkout foo
```

Direct connection with kerberos

The easiest way to use kerberos is to use the kerberos `rsh`, as described in Connecting via rsh. The main disadvantage of using rsh is that all the data needs to pass through additional programs, so it may be slower. So if you have kerberos installed you can connect via a direct TCP connection, authenticating with kerberos.

This section concerns the kerberos network security system, version 4. Kerberos version 5 is supported via the GSSAPI generic network security interface, as described in the previous section.

To do this, CVS needs to be compiled with kerberos support; when configuring CVS it tries to detect whether kerberos is present or you can use the `--with-krb4` flag to configure.

The data transmitted is *not* encrypted by default. Encryption support must be compiled into both the client and server; use the `--enable-encryption` configure option to turn it on. You must then use the `-x` global option to request encryption.

You need to edit `inetd.conf` on the server machine to run `cvs kserver`. The client uses port 1999 by default; if you want to use another port specify it in the `CVS_CLIENT_PORT` environment variable on the client.

When you want to use CVS, get a ticket in the usual way (generally `kinit`); it must be a ticket which allows you to log into the server machine. Then you are ready to go:

```
cvs -d :kserver:chainsaw.yard.com:/usr/local/cvsroot checkout foo
```

Previous versions of CVS would fall back to a connection via rsh; this version will not do so.

Read-only repository access

It is possible to grant read-only repository access to people using the password-authenticated server (see Password authenticated). (The other access methods do not have explicit support for read-only users because those methods all assume login access to the repository machine anyway, and therefore the user can do whatever local file permissions allow her to do.)

A user who has read-only access can do only those cvs operations which do not modify the repository, except for certain "administrative" files (such as lock files and the history file). It may be desirable to use this feature in conjunction with user-aliasing (see Password authentication server).

Unlike with previous versions of cvs, read-only users should be able merely to read the repository, and not to execute programs on the server or otherwise gain unexpected levels of access. Or to be more accurate, the *known* holes have been plugged. Because this feature is new and has not received a comprehensive security audit, you should use whatever level of caution seems warranted given your attitude concerning security.

There are two ways to specify read-only access for a user: by inclusion, and by exclusion.

"Inclusion" means listing that user specifically in the `$CVSROOT/CVSROOT/readers` file, which is simply a newline-separated list of users. Here is a sample `readers` file:

```
melissa
splotnik
jrandom
```

(Don't forget the newline after the last user.)

"Exclusion" means explicitly listing everyone who has *write* access--if the file

```
$CVSROOT/CVSROOT/writers
```

exists, then only those users listed in it have write access, and everyone else has read-only access (of course, even the read-only users still need to be listed in the cvs `passwd` file). The `writers` file has the same format as the `readers` file.

Note: if your cvs `passwd` file maps cvs users onto system users (see Password authentication server), make sure you deny or grant read-only access using the *cvs* usernames, not the system usernames. That is, the `readers` and `writers` files contain cvs usernames, which may or may not be the same as system usernames.

Here is a complete description of the server's behavior in deciding whether to grant read-only or read-write access:

If `readers` exists, and this user is listed in it, then she gets read-only access. Or if `writers` exists, and this user is NOT listed in it, then she also gets read-only access (this is true even if `readers` exists but she is not listed there). Otherwise, she gets full read-write access.

Of course there is a conflict if the user is listed in both files. This is resolved in the more conservative way, it being better to protect the repository too much than too little: such a user gets read-only access.

Node: **Server temporary directory**, Next: , Prev: Read-only access, Up: Repository

Temporary directories for the server

While running, the CVS server creates temporary directories. They are named

```
cvs-servpid
```

where *pid* is the process identification number of the server. They are located in the directory specified by the `TMPDIR` environment variable (see Environment variables), the `-T` global option (see Global options), or failing that `/tmp`.

In most cases the server will remove the temporary directory when it is done, whether it finishes normally or abnormally. However, there are a few cases in which the server does not or cannot remove the temporary directory, for example:

- If the server aborts due to an internal server error, it may preserve the directory to aid in debugging
- If the server is killed in a way that it has no way of cleaning up (most notably, `kill -KILL` on unix).
- If the system shuts down without an orderly shutdown, which tells the server to clean up.

In cases such as this, you will need to manually remove the `cvs-serv`*`pid`* directories. As long as there is no server running with process identification number *pid*, it is safe to do so.

Starting a project with CVS

Because renaming files and moving them between directories is somewhat inconvenient, the first thing you do when you start a new project should be to think through your file organization. It is not impossible to rename or move files, but it does increase the potential for confusion and CVS does have some quirks particularly in the area of renaming directories. See Moving files.

What to do next depends on the situation at hand.

* Menu:

Setting up the files	Getting the files into the repository
Defining the module	How to make a module of the files

Setting up the files

The first step is to create the files inside the repository.   This can be done in a couple of different ways.

* Menu:

Creating a directory tree from a number of files

When you begin using cvs, you will probably already have several projects that can be put under cvs control. In these cases the easiest way is to use the `import` command. An example is probably the easiest way to explain how to use it. If the files you want to install in cvs reside in *wdir*, and you want them to appear in the repository as `$CVSROOT/yoyodyne/rdir`, you can do this:

```
$ cd wdir
$ cvs import -m "Imported sources" yoyodyne/rdir yoyo start
```

Unless you supply a log message with the `-m` flag, cvs starts an editor and prompts for a message. The string `yoyo` is a "vendor tag", and `start` is a "release tag". They may fill no purpose in this context, but since cvs requires them they must be present. See Tracking sources, for more information about them.

You can now verify that it worked, and remove your original source directory.

```
$ cd ..
$ mv dir dir.orig
$ cvs checkout yoyodyne/dir       # Explanation below
$ diff -r dir.orig yoyodyne/dir
$ rm -r dir.orig
```

Erasing the original sources is a good idea, to make sure that you do not accidentally edit them in *dir*, bypassing cvs. Of course, it would be wise to make sure that you have a backup of the sources before you remove them.

The `checkout` command can either take a module name as argument (as it has done in all previous examples) or a path name relative to `$CVSROOT`, as it did in the example above.

It is a good idea to check that the permissions cvs sets on the directories inside `$CVSROOT` are reasonable, and that they belong to the proper groups. See File permissions.

If some of the files you want to import are binary, you may want to use the wrappers features to specify which files are binary and which are not. See Wrappers.

Creating Files From Other Version Control Systems

If you have a project which you are maintaining with another version control system, such as RCS, you may wish to put the files from that project into CVS, and preserve the revision history of the files.

From RCS

If you have been using RCS, find the RCS files--usually a file named `foo.c` will have its RCS file in `RCS/foo.c,v` (but it could be other places; consult the RCS documentation for details). Then create the appropriate directories in CVS if they do not already exist. Then copy the files into the appropriate directories in the CVS repository (the name in the repository must be the name of the source file with `,v` added; the files go directly in the appopriate directory of the repository, not in an `RCS` subdirectory). This is one of the few times when it is a good idea to access the CVS repository directly, rather than using CVS commands. Then you are ready to check out a new working directory.

The RCS file should not be locked when you move it into CVS; if it is, CVS will have trouble letting you operate on it.

From another version control system

Many version control systems have the ability to export RCS files in the standard format. If yours does, export the RCS files and then follow the above instructions.

Failing that, probably your best bet is to write a script that will check out the files one revision at a time using the command line interface to the other system, and then check the revisions into CVS. The `sccs2rcs` script mentioned below may be a useful example to follow.

From SCCS

There is a script in the `contrib` directory of the CVS source distribution called `sccs2rcs` which converts SCCS files to RCS files. Note: you must run it on a machine which has both SCCS and RCS installed, and like everything else in contrib it is unsupported (your mileage may vary).

From PVCS

There is a script in the `contrib` directory of the CVS source distribution called `pvcs_to_rcs` which converts PVCS archives to RCS files. You must run it on a machine which has both PVCS and RCS installed, and like everything else in contrib it is unsupported (your mileage may vary). See the comments in the script for details.

Creating a directory tree from scratch

For a new project, the easiest thing to do is probably to create an empty directory structure, like this:

```
$ mkdir tc
$ mkdir tc/man
$ mkdir tc/testing
```

After that, you use the `import` command to create the corresponding (empty) directory structure inside the repository:

```
$ cd tc
$ cvs import -m "Created directory structure" yoyodyne/dir yoyo start
```

Then, use `add` to add files (and new directories) as they appear.

Check that the permissions CVS sets on the directories inside `$CVSROOT` are reasonable.

Defining the module

The next step is to define the module in the `modules` file. This is not strictly necessary, but modules can be convenient in grouping together related files and directories.

In simple cases these steps are sufficient to define a module.

1. Get a working copy of the modules file.

   ```
   $ cvs checkout CVSROOT/modules
   $ cd CVSROOT
   ```

2. Edit the file and insert a line that defines the module. See Intro administrative files, for an introduction. See modules, for a full description of the modules file. You can use the following line to define the module `tc`:

   ```
   tc   yoyodyne/tc
   ```

3. Commit your changes to the modules file.

   ```
   $ cvs commit -m "Added the tc module." modules
   ```

4. Release the modules module.

   ```
   $ cd ..
   $ cvs release -d CVSROOT
   ```

Revisions

For many uses of CVS, one doesn't need to worry too much about revision numbers; CVS assigns numbers such as `1.1`, `1.2`, and so on, and that is all one needs to know. However, some people prefer to have more knowledge and control concerning how CVS assigns revision numbers.

If one wants to keep track of a set of revisions involving more than one file, such as which revisions went into a particular release, one uses a "tag", which is a symbolic revision which can be assigned to a numeric revision in each file.

* Menu:

Revision numbers

Each version of a file has a unique "revision number". Revision numbers look like `1.1`, `1.2`, `1.3.2.2` or even `1.3.2.2.4.5`. A revision number always has an even number of period-separated decimal integers. By default revision 1.1 is the first revision of a file. Each successive revision is given a new number by increasing the rightmost number by one. The following figure displays a few revisions, with newer revisions to the right.

```
       +-----+    +-----+    +-----+    +-----+    +-----+
       ! 1.1 !----! 1.2 !----! 1.3 !----! 1.4 !----! 1.5 !
       +-----+    +-----+    +-----+    +-----+    +-----+
```

It is also possible to end up with numbers containing more than one period, for example `1.3.2.2`. Such revisions represent revisions on branches (see Branching and merging); such revision numbers are explained in detail in Branches and revisions.

Versions, revisions and releases

A file can have several versions, as described above. Likewise, a software product can have several versions. A software product is often given a version number such as `4.1.1`.

Versions in the first sense are called "revisions" in this document, and versions in the second sense are called "releases". To avoid confusion, the word "version" is almost never used in this document.

Assigning revisions

By default, CVS will assign numeric revisions by leaving the first number the same and incrementing the second number. For example, `1.1`, `1.2`, `1.3`, etc.

When adding a new file, the second number will always be one and the first number will equal the highest first number of any file in that directory. For example, the current directory contains files whose highest numbered revisions are `1.7`, `3.1`, and `4.12`, then an added file will be given the numeric revision `4.1`.

Normally there is no reason to care about the revision numbers--it is easier to treat them as internal numbers that CVS maintains, and tags provide a better way to distinguish between things like release 1 versus release 2 of your product (see Tags). However, if you want to set the numeric revisions, the `-r` option to `cvs commit` can do that. The `-r` option implies the `-f` option, in the sense that it causes the files to be committed even if they are not modified.

For example, to bring all your files up to revision 3.0 (including those that haven't changed), you might invoke:

```
$ cvs commit -r 3.0
```

Note that the number you specify with `-r` must be larger than any existing revision number. That is, if revision 3.0 exists, you cannot `cvs commit -r 1.3`. If you want to maintain several releases in parallel, you need to use a branch (see Branching and merging).

Tags-Symbolic revisions

The revision numbers live a life of their own. They need not have anything at all to do with the release numbers of your software product. Depending on how you use CVS the revision numbers might change several times between two releases. As an example, some of the source files that make up RCS 5.6 have the following revision numbers:

```
ci.c            5.21
co.c            5.9
ident.c         5.3
rcs.c           5.12
rcsbase.h       5.11
rcsdiff.c       5.10
rcsedit.c       5.11
rcsfcmp.c       5.9
rcsgen.c        5.10
rcslex.c        5.11
rcsmap.c        5.2
rcsutil.c       5.10
```

You can use the `tag` command to give a symbolic name to a certain revision of a file. You can use the `-v` flag to the `status` command to see all tags that a file has, and which revision numbers they represent. Tag names must start with an uppercase or lowercase letter and can contain uppercase and lowercase letters, digits, -, and _. The two tag names `BASE` and `HEAD` are reserved for use by CVS. It is expected that future names which are special to CVS will be specially named, for example by starting with `.`, rather than being named analogously to `BASE` and `HEAD`, to avoid conflicts with actual tag names.

You'll want to choose some convention for naming tags, based on information such as the name of the program and the version number of the release. For example, one might take the name of the program, immediately followed by the version number with `.` changed to -, so that CVS 1.9 would be tagged with the name `cvs1-9`. If you choose a consistent convention, then you won't constantly be guessing whether a tag is `cvs-1-9` or `cvs1_9` or what. You might even want to consider enforcing your convention in the taginfo file (see user-defined logging).

The following example shows how you can add a tag to a file. The commands must be issued inside your working copy of the module. That is, you should issue the command in the directory where `backend.c` resides.

```
$ cvs tag rel-0-4 backend.c
T backend.c
$ cvs status -v backend.c
===================================================================
File: backend.c         Status: Up-to-date

    Version:            1.4     Tue Dec  1 14:39:01 1992
    RCS Version:        1.4     /u/cvsroot/yoyodyne/tc/backend.c,v
    Sticky Tag:         (none)
    Sticky Date:        (none)
    Sticky Options:     (none)

    Existing Tags:
        rel-0-4                     (revision: 1.4)
```

There is seldom reason to tag a file in isolation. A more common use is to tag all the files that constitute a module with the same tag at strategic points in the development life-cycle, such as when a release is made.

```
$ cvs tag rel-1-0 .
cvs tag: Tagging .
T Makefile
T backend.c
T driver.c
T frontend.c
T parser.c
```

(When you give cvs a directory as argument, it generally applies the operation to all the files in that directory, and (recursively), to any subdirectories that it may contain. See Recursive behavior.)

The `checkout` command has a flag, `-r`, that lets you check out a certain revision of a module. This flag makes it easy to retrieve the sources that make up release 1.0 of the module `tc` at any time in the future:

```
$ cvs checkout -r rel-1-0 tc
```

This is useful, for instance, if someone claims that there is a bug in that release, but you cannot find the bug in the current working copy.

You can also check out a module as it was at any given date. See checkout options.

When you tag more than one file with the same tag you can think about the tag as "a curve drawn through a matrix of filename vs. revision number." Say we have 5 files with the following revisions:

```
        file1   file2   file3   file4   file5

        1.1     1.1     1.1     1.1  /--1.1*      <-*-  TAG
        1.2*-   1.2     1.2    -1.2*-
        1.3  \- 1.3*-   1.3   / 1.3
        1.4          \  1.4  /  1.4
                      \-1.5*-   1.5
                        1.6
```

At some time in the past, the `*` versions were tagged. You can think of the tag as a handle attached to the curve drawn through the tagged revisions. When you pull on the handle, you get all the tagged revisions. Another way to look at it is that you "sight" through a set of revisions that is "flat" along the tagged revisions, like this:

```
        file1   file2   file3   file4   file5

                        1.1
                        1.2
                1.1     1.3                       _
        1.1     1.2     1.4     1.1              /
        1.2*----1.3*----1.5*----1.2*----1.1     (--- <--- Look here
        1.3             1.6     1.3              \_
        1.4                     1.4
                                1.5
```

Sticky tags

Sometimes a working copy's revision has extra data associated with it, for example it might be on a branch (see Branching and merging), or restricted to versions prior to a certain date by `checkout -D` or `update -D`. Because this data persists - that is, it applies to subsequent commands in the working copy - we refer to it as "sticky".

Most of the time, stickiness is an obscure aspect of `cvs` that you don't need to think about. However, even if you don't want to use the feature, you may need to know *something* about sticky tags (for example, how to avoid them!).

You can use the `status` command to see if any sticky tags or dates are set:

```
$ cvs status driver.c
===================================================================
File: driver.c          Status: Up-to-date

    Version:            1.7.2.1 Sat Dec  5 19:35:03 1992
    RCS Version:        1.7.2.1 /u/cvsroot/yoyodyne/tc/driver.c,v
    Sticky Tag:         rel-1-0-patches (branch: 1.7.2)
    Sticky Date:        (none)
    Sticky Options:     (none)
```

The sticky tags will remain on your working files until you delete them with `cvs update -A`. The `-A` option retrieves the version of the file from the head of the trunk, and forgets any sticky tags, dates, or options.

The most common use of sticky tags is to identify which branch one is working on, as described in Accessing branches. However, non-branch sticky tags have uses as well. For example, suppose that you want to avoid updating your working directory, to isolate yourself from possibly destabilizing changes other people are making. You can, of course, just refrain from running `cvs update`. But if you want to avoid updating only a portion of a larger tree, then sticky tags can help. If you check out a certain revision (such as 1.4) it will become sticky. Subsequent `cvs update` commands will not retrieve the latest revision until you reset the tag with `cvs update -A`. Likewise, use of the `-D` option to `update` or `checkout` sets a "sticky date", which, similarly, causes that date to be used for future retrievals.

Many times you will want to retrieve an old version of a file without setting a sticky tag. The way to do that is with the `-p` option to `checkout` or `update`, which sends the contents of the file to standard output. For example, suppose you have a file named `file1` which existed as revision 1.1, and you then removed it (thus adding a dead revision 1.2). Now suppose you want to add it again, with the same contents it had previously. Here is how to do it:

```
$ cvs update -p -r 1.1 file1 >file1
===================================================================
Checking out file1
RCS:  /tmp/cvs-sanity/cvsroot/first-dir/Attic/file1,v
VERS: 1.1
***************
$ cvs add file1
cvs add: re-adding file file1 (in place of dead revision 1.2)
cvs add: use 'cvs commit' to add this file permanently
$ cvs commit -m test
Checking in file1;
/tmp/cvs-sanity/cvsroot/first-dir/file1,v  <--  file1
new revision: 1.3; previous revision: 1.2
done
$
```

Branching and merging

CVS allows you to isolate changes onto a separate line of development, known as a "branch". When you change files on a branch, those changes do not appear on the main trunk or other branches.

Later you can move changes from one branch to another branch (or the main trunk) by "merging". Merging involves first running `cvs update -j`, to merge the changes into the working directory. You can then commit that revision, and thus effectively copy the changes onto another branch.

* Menu:

What branches are good for

Suppose that release 1.0 of tc has been made. You are continuing to develop tc, planning to create release 1.1 in a couple of months. After a while your customers start to complain about a fatal bug. You check out release 1.0 (see Tags) and find the bug (which turns out to have a trivial fix). However, the current revision of the sources are in a state of flux and are not expected to be stable for at least another month. There is no way to make a bugfix release based on the newest sources.

The thing to do in a situation like this is to create a "branch" on the revision trees for all the files that make up release 1.0 of tc. You can then make modifications to the branch without disturbing the main trunk. When the modifications are finished you can elect to either incorporate them on the main trunk, or leave them on the branch.

Creating a branch

You can create a branch with `tag -b`; for example, assuming you're in a working copy:

```
$ cvs tag -b rel-1-0-patches
```

This splits off a branch based on the current revisions in the working copy, assigning that branch the name `rel-1-0-patches`.

It is important to understand that branches get created in the repository, not in the working copy. Creating a branch based on current revisions, as the above example does, will *not* automatically switch the working copy to be on the new branch. For information on how to do that, see Accessing branches.

You can also create a branch without reference to any working copy, by using `rtag`:

```
$ cvs rtag -b -r rel-1-0 rel-1-0-patches tc
```

`-r rel-1-0` says that this branch should be rooted at the revision that corresponds to the tag `rel-1-0`. It need not be the most recent revision - it's often useful to split a branch off an old revision (for example, when fixing a bug in a past release otherwise known to be stable).

As with `tag`, the `-b` flag tells `rtag` to create a branch (rather than just a symbolic revision name). Note that the numeric revision number that matches `rel-1-0` will probably be different from file to file.

So, the full effect of the command is to create a new branch - named `rel-1-0-patches` - in module `tc`, rooted in the revision tree at the point tagged by `rel-1-0`.

Accessing branches

You can retrieve a branch in one of two ways: by checking it out fresh from the repository, or by switching an existing working copy over to the branch.

To check out a branch from the repository, invoke `checkout` with the `-r` flag, followed by the tag name of the branch (see Creating a branch):

```
$ cvs checkout -r rel-1-0-patches tc
```

Or, if you already have a working copy, you can switch it to a given branch with `update -r`:

```
$ cvs update -r rel-1-0-patches tc
```

or equivalently:

```
$ cd tc
$ cvs update -r rel-1-0-patches
```

It does not matter if the working copy was originally on the main trunk or on some other branch - the above command will switch it to the named branch. And similarly to a regular `update` command, `update -r` merges any changes you have made, notifying you of conflicts where they occur.

Once you have a working copy tied to a particular branch, it remains there until you tell it otherwise. This means that changes checked in from the working copy will add new revisions on that branch, while leaving the main trunk and other branches unaffected.

To find out what branch a working copy is on, you can use the `status` command. In its output, look for the field named `Sticky tag` (see Sticky tags) - that's CVS's way of telling you the branch, if any, of the current working files:

```
$ cvs status -v driver.c backend.c
===================================================================
File: driver.c          Status: Up-to-date

    Version:            1.7     Sat Dec  5 18:25:54 1992
    RCS Version:        1.7     /u/cvsroot/yoyodyne/tc/driver.c,v
    Sticky Tag:         rel-1-0-patches (branch: 1.7.2)
    Sticky Date:        (none)
    Sticky Options:     (none)

    Existing Tags:
        rel-1-0-patches             (branch: 1.7.2)
        rel-1-0                     (revision: 1.7)

===================================================================
File: backend.c         Status: Up-to-date

    Version:            1.4     Tue Dec  1 14:39:01 1992
    RCS Version:        1.4     /u/cvsroot/yoyodyne/tc/backend.c,v
    Sticky Tag:         rel-1-0-patches (branch: 1.4.2)
    Sticky Date:        (none)
    Sticky Options:     (none)

    Existing Tags:
        rel-1-0-patches             (branch: 1.4.2)
        rel-1-0                     (revision: 1.4)
        rel-0-4                     (revision: 1.4)
```

Don't be confused by the fact that the branch numbers for each file are different (`1.7.2` and `1.4.2` respectively). The branch tag is the same, `rel-1-0-patches`, and the files are indeed on the same branch. The numbers simply reflect the point in each file's revision history at which the branch was made. In the above example, one can deduce that `driver.c` had been through more changes than `backend.c` before this branch was created.

See Branches and revisions for details about how branch numbers are constructed.

Node: **Branches and revisions**, Next: Magic branch numbers, Prev: Accessing branches, Up: Branching and merging

Branches and revisions

Ordinarily, a file's revision history is a linear series of increments (see Revision numbers):

```
     +-----+    +-----+    +-----+    +-----+    +-----+
     ! 1.1 !----! 1.2 !----! 1.3 !----! 1.4 !----! 1.5 !
     +-----+    +-----+    +-----+    +-----+    +-----+
```

However, CVS is not limited to linear development. The "revision tree" can be split into "branches", where each branch is a self-maintained line of development. Changes made on one branch can easily be moved back to the main trunk.

Each branch has a "branch number", consisting of an odd number of period-separated decimal integers. The branch number is created by appending an integer to the revision number where the corresponding branch forked off. Having branch numbers allows more than one branch to be forked off from a certain revision.

All revisions on a branch have revision numbers formed by appending an ordinal number to the branch number. The following figure illustrates branching with an example.

```
                                      +-------------+
           Branch 1.2.2.3.2 ->        ! 1.2.2.3.2.1 !
                                    / +-------------+
                                   /
                                  /
                 +---------+    +---------+    +---------+
Branch 1.2.2 -> _! 1.2.2.1 !----! 1.2.2.2 !----! 1.2.2.3 !
               / +---------+    +---------+    +---------+
              /
             /
+-----+    +-----+    +-----+    +-----+    +-----+
! 1.1 !----! 1.2 !----! 1.3 !----! 1.4 !----! 1.5 !  <- The main trunk
+-----+    +-----+    +-----+    +-----+    +-----+
                !
                !
                !   +---------+    +---------+    +---------+
Branch 1.2.4 -> +---! 1.2.4.1 !----! 1.2.4.2 !----! 1.2.4.3 !
                    +---------+    +---------+    +---------+
```

The exact details of how the branch number is constructed is not something you normally need to be concerned about, but here is how it works: When CVS creates a branch number it picks the first unused even integer, starting with 2. So when you want to create a branch from revision 6.4 it will be numbered 6.4.2. All branch numbers ending in a zero (such as 6.4.0) are used internally by CVS (see Magic branch numbers). The branch 1.1.1 has a special meaning. See Tracking sources.

Magic branch numbers

This section describes a CVS feature called "magic branches". For most purposes, you need not worry about magic branches; CVS handles them for you. However, they are visible to you in certain circumstances, so it may be useful to have some idea of how it works.

Externally, branch numbers consist of an odd number of dot-separated decimal integers. See Revision numbers. That is not the whole truth, however. For efficiency reasons CVS sometimes inserts an extra 0 in the second rightmost position (1.2.4 becomes 1.2.0.4, 8.9.10.11.12 becomes 8.9.10.11.0.12 and so on).

CVS does a pretty good job at hiding these so called magic branches, but in a few places the hiding is incomplete:

- The magic branch number appears in the output from `cvs log`.
- You cannot specify a symbolic branch name to `cvs admin`.

You can use the `admin` command to reassign a symbolic name to a branch the way RCS expects it to be. If `R4patches` is assigned to the branch 1.4.2 (magic branch number 1.4.0.2) in file `numbers.c` you can do this:

```
$ cvs admin -NR4patches:1.4.2 numbers.c
```

It only works if at least one revision is already committed on the branch. Be very careful so that you do not assign the tag to the wrong number. (There is no way to see how the tag was assigned yesterday).

Merging an entire branch

You can merge changes made on a branch into your working copy by giving the `-j` *branch* flag to the `update` command. With one `-j` *branch* option it merges the changes made between the point where the branch forked and newest revision on that branch (into your working copy).

The `-j` stands for "join".

Consider this revision tree:

```
+-----+    +-----+    +-----+    +-----+
! 1.1 !----! 1.2 !----! 1.3 !----! 1.4 !      <- The main trunk
+-----+    +-----+    +-----+    +-----+
                !
                !
                !   +---------+    +---------+
Branch R1fix -> +---! 1.2.2.1 !----! 1.2.2.2 !
                    +---------+    +---------+
```

The branch 1.2.2 has been given the tag (symbolic name) `R1fix`. The following example assumes that the module `mod` contains only one file, `m.c`.

```
$ cvs checkout mod                # Retrieve the latest revision, 1.4

$ cvs update -j R1fix m.c         # Merge all changes made on the branch,
                                  # i.e. the changes between revision 1.2
                                  # and 1.2.2.2, into your working copy
                                  # of the file.

$ cvs commit -m "Included R1fix" # Create revision 1.5.
```

A conflict can result from a merge operation. If that happens, you should resolve it before committing the new revision. See Conflicts example.

The `checkout` command also supports the `-j` *branch* flag. The same effect as above could be achieved with this:

```
$ cvs checkout -j R1fix mod
$ cvs commit -m "Included R1fix"
```

Merging from a branch several times

Continuing our example, the revision tree now looks like this:

```
+-----+    +-----+    +-----+    +-----+    +-----+
! 1.1 !----! 1.2 !----! 1.3 !----! 1.4 !----! 1.5 !   <- The main trunk
+-----+    +-----+    +-----+    +-----+    +-----+
                !                           *
                !                          *
                !   +---------+    +---------+
Branch R1fix -> +---! 1.2.2.1 !----! 1.2.2.2 !
                    +---------+    +---------+
```

where the starred line represents the merge from the `R1fix` branch to the main trunk, as just discussed.

Now suppose that development continues on the `R1fix` branch:

```
+-----+    +-----+    +-----+    +-----+    +-----+
! 1.1 !----! 1.2 !----! 1.3 !----! 1.4 !----! 1.5 !   <- The main trunk
+-----+    +-----+    +-----+    +-----+    +-----+
                !                           *
                !                          *
                !   +---------+    +---------+    +---------+
Branch R1fix -> +---! 1.2.2.1 !----! 1.2.2.2 !----! 1.2.2.3 !
                    +---------+    +---------+    +---------+
```

and then you want to merge those new changes onto the main trunk. If you just use the `cvs update -j R1fix m.c` command again, CVS will attempt to merge again the changes which you have already merged, which can have undesirable side effects.

So instead you need to specify that you only want to merge the changes on the branch which have not yet been merged into the trunk. To do that you specify two `-j` options, and CVS merges the changes from the first revision to the second revision. For example, in this case the simplest way would be

```
cvs update -j 1.2.2.2 -j R1fix m.c    # Merge changes from 1.2.2.2 to the
                                      # head of the R1fix branch
```

The problem with this is that you need to specify the 1.2.2.2 revision manually. A slightly better approach might be to use the date the last merge was done:

```
cvs update -j R1fix:yesterday -j R1fix m.c
```

Better yet, tag the R1fix branch after every merge into the trunk, and then use that tag for subsequent merges:

```
cvs update -j merged_from_R1fix_to_trunk -j R1fix m.c
```

Merging differences between any two revisions

With two `-j` *`revision`* flags, the `update` (and `checkout`) command can merge the differences between any two revisions into your working file.

```
      $ cvs update -j 1.5 -j 1.3 backend.c
```

will *remove* all changes made between revision 1.3 and 1.5. Note the order of the revisions!

If you try to use this option when operating on multiple files, remember that the numeric revisions will probably be very different between the various files that make up a module. You almost always use symbolic tags rather than revision numbers when operating on multiple files.

Merging can add or remove files

If the changes which you are merging involve removing or adding some files, `update -j` will reflect such additions or removals.

For example:

```
      cvs update -A
      touch a b c
      cvs add a b c ; cvs ci -m "added" a b c
      cvs tag -b branchtag
      cvs update -r branchtag
      touch d ; cvs add d
      rm a ; cvs rm a
      cvs ci -m "added d, removed a"
      cvs update -A
      cvs update -jbranchtag
```

After these commands are executed and a `cvs commit` is done, file `a` will be removed and file `d` added in the main branch.

Recursive behavior

Almost all of the subcommands of CVS work recursively when you specify a directory as an argument. For instance, consider this directory structure:

```
      $HOME
        |
        +--tc
        |   |
            +--CVS
            |      (internal CVS files)
            +--Makefile
            +--backend.c
            +--driver.c
            +--frontend.c
            +--parser.c
            +--man
            |    |
            |    +--CVS
            |    |  (internal CVS files)
            |    +--tc.1
            |
            +--testing
                 |
                 +--CVS
                 |  (internal CVS files)
                 +--testpgm.t
                 +--test2.t
```

If `tc` is the current working directory, the following is true:

- `cvs update testing` is equivalent to

  ```
  cvs update testing/testpgm.t testing/test2.t
  ```

- `cvs update testing man` updates all files in the subdirectories
- `cvs update .` or just `cvs update` updates all files in the `tc` module

If no arguments are given to `update` it will update all files in the current working directory and all its subdirectories. In other words, `.` is a default argument to `update`. This is also true for most of the CVS subcommands, not only the `update` command.

The recursive behavior of the CVS subcommands can be turned off with the `-l` option. Conversely, the `-R` option can be used to force recursion if `-l` is specified in `~/.cvsrc` (see ~/.cvsrc).

```
$ cvs update -l         # Don't update files in subdirectories
```

Adding, removing, and renaming files and directories

In the course of a project, one will often add new files. Likewise with removing or renaming, or with directories. The general concept to keep in mind in all these cases is that instead of making an irreversible change you want CVS to record the fact that a change has taken place, just as with modifying an existing file. The exact mechanisms to do this in CVS vary depending on the situation.

* Menu:

Adding files to a directory

To add a new file to a directory, follow these steps.

- You must have a working copy of the directory. See Getting the source.
- Create the new file inside your working copy of the directory.
- Use `cvs add` *`filename`* to tell cvs that you want to version control the file. If the file contains binary data, specify `-kb` (see Binary files).
- Use `cvs commit` *`filename`* to actually check in the file into the repository. Other developers cannot see the file until you perform this step.

You can also use the `add` command to add a new directory.

Unlike most other commands, the `add` command is not recursive. You cannot even type `cvs add foo/bar`! Instead, you have to

```
$ cd foo
$ cvs add bar
```

Command: **cvs add** [`-k` *kflag*] [`-m` *message*] *files* ...

Schedule *files* to be added to the repository. The files or directories specified with `add` must already exist in the current directory. To add a whole new directory hierarchy to the source repository (for example, files received from a third-party vendor), use the `import` command instead. See import.

The added files are not placed in the source repository until you use `commit` to make the change permanent. Doing an `add` on a file that was removed with the `remove` command will undo the effect of the `remove`, unless a `commit` command intervened. See Removing files, for an example.

The `-k` option specifies the default way that this file will be checked out; for more information see Substitution modes.

The `-m` option specifies a description for the file. This description appears in the history log (if it is enabled, see history file). It will also be saved in the version history inside the repository when the file is committed. The `log` command displays this description. The description can be changed using `admin -t`. See admin. If you omit the `-m` *`description`* flag, an empty string will be used. You will not be prompted for a description.

For example, the following commands add the file `backend.c` to the repository:

```
$ cvs add backend.c
$ cvs commit -m "Early version. Not yet compilable." backend.c
```

When you add a file it is added only on the branch which you are working on (see Branching and merging). You can later merge the additions to another branch if you want (see

Merging adds and removals).

Removing files

Modules change. New files are added, and old files disappear. Still, you want to be able to retrieve an exact copy of old releases.

Here is what you can do to remove a file, but remain able to retrieve old revisions:

- Make sure that you have not made any uncommitted modifications to the file. See Viewing differences, for one way to do that. You can also use the `status` or `update` command. If you remove the file without committing your changes, you will of course not be able to retrieve the file as it was immediately before you deleted it.
- Remove the file from your working copy of the directory. You can for instance use `rm`.
- Use `cvs remove` *`filename`* to tell cvs that you really want to delete the file.
- Use `cvs commit` *`filename`* to actually perform the removal of the file from the repository.

When you commit the removal of the file, cvs records the fact that the file no longer exists. It is possible for a file to exist on only some branches and not on others, or to re-add another file with the same name later. CVS will correctly create or not create the file, based on the `-r` and `-D` options specified to `checkout` or `update`.

Command: **cvs remove** [*options*] *files* ...

Schedule file(s) to be removed from the repository (files which have not already been removed from the working directory are not processed). This command does not actually remove the file from the repository until you commit the removal. For a full list of options, see Invoking CVS.

Here is an example of removing several files:

```
$ cd test
$ rm *.c
$ cvs remove
cvs remove: Removing .
cvs remove: scheduling a.c for removal
cvs remove: scheduling b.c for removal
cvs remove: use 'cvs commit' to remove these files permanently
$ cvs ci -m "Removed unneeded files"
cvs commit: Examining .
cvs commit: Committing .
```

As a convenience you can remove the file and `cvs remove` it in one step, by specifying the `-f` option. For example, the above example could also be done like this:

```
$ cd test
$ cvs remove -f *.c
cvs remove: scheduling a.c for removal
cvs remove: scheduling b.c for removal
cvs remove: use 'cvs commit' to remove these files permanently
$ cvs ci -m "Removed unneeded files"
cvs commit: Examining .
cvs commit: Committing .
```

If you execute `remove` for a file, and then change your mind before you commit, you can undo the `remove` with an `add` command.

```
$ ls
CVS   ja.h  oj.c
$ rm oj.c
$ cvs remove oj.c
cvs remove: scheduling oj.c for removal
cvs remove: use 'cvs commit' to remove this file permanently
$ cvs add oj.c
U oj.c
cvs add: oj.c, version 1.1.1.1, resurrected
```

If you realize your mistake before you run the `remove` command you can use `update` to resurrect the file:

```
$ rm oj.c
$ cvs update oj.c
cvs update: warning: oj.c was lost
U oj.c
```

When you remove a file it is removed only on the branch which you are working on (see Branching and merging). You can later merge the removals to another branch if you want (see Merging adds and removals).

Removing directories

In concept removing directories is somewhat similar to removing files--you want the directory to not exist in your current working directories, but you also want to be able to retrieve old releases in which the directory existed.

The way that you remove a directory is to remove all the files in it. You don't remove the directory itself; there is no way to do that. Instead you specify the `-P` option to `cvs update`, `cvs checkout`, or `cvs export`, which will cause CVS to remove empty directories from working directories. Probably the best way to do this is to always specify `-P`; if you want an empty directory then put a dummy file (for example `.keepme`) in it to prevent `-P` from removing it.

Note that `-P` is implied by the `-r` or `-D` options of `checkout` and `export`. This way CVS will be able to correctly create the directory or not depending on whether the particular version you are checking out contains any files in that directory.

Moving and renaming files

Moving files to a different directory or renaming them is not difficult, but some of the ways in which this works may be non-obvious.   (Moving or renaming a directory is even harder. See Moving directories.).

The examples below assume that the file *old* is renamed to *new*.

* Menu:

Outside	The normal way to Rename
Inside	A tricky, alternative way
Rename by copying	Another tricky, alternative way

The Normal way to Rename

The normal way to move a file is to copy *old* to *new*, and then issue the normal CVS commands to remove *old* from the repository, and add *new* to it.

```
$ mv old new
$ cvs remove old
$ cvs add new
$ cvs commit -m "Renamed old to new" old new
```

This is the simplest way to move a file, it is not error-prone, and it preserves the history of what was done. Note that to access the history of the file you must specify the old or the new name, depending on what portion of the history you are accessing. For example, `cvs log old` will give the log up until the time of the rename.

When *new* is committed its revision numbers will start again, usually at 1.1, so if that bothers you, use the `-r rev` option to commit. For more information see Assigning revisions.

Moving the history file

This method is more dangerous, since it involves moving files inside the repository. Read this entire section before trying it out!

```
$ cd $CVSROOT/module
$ mv old,v new,v
```

Advantages:

- The log of changes is maintained intact.
- The revision numbers are not affected.

Disadvantages:

- Old releases of the module cannot easily be fetched from the repository. (The file will show up as *new* even in revisions from the time before it was renamed).
- There is no log information of when the file was renamed.
- Nasty things might happen if someone accesses the history file while you are moving it. Make sure no one else runs any of the CVS commands while you move it.

Node: **Rename by copying**, Next: , Prev: Inside, Up: Moving files

Copying the history file

This way also involves direct modifications to the repository.   It is safe, but not without drawbacks.

```
# Copy the RCS file inside the repository
$ cd $CVSROOT/module
$ cp old,v new,v
# Remove the old file
$ cd ~/module
$ rm old
$ cvs remove old
$ cvs commit old
# Remove all tags from new
$ cvs update new
$ cvs log new             # Remember the non-branch tag names
$ cvs tag -d tag1 new
$ cvs tag -d tag2 new
...
```

By removing the tags you will be able to check out old revisions of the module.

Advantages:

- Checking out old revisions works correctly, as long as you use `-rtag` and not `-Ddate` to retrieve the revisions.
- The log of changes is maintained intact.
- The revision numbers are not affected.

Disadvantages:

- You cannot easily see the history of the file across the rename.

Moving and renaming directories

The normal way to rename or move a directory is to rename or move each file within it as described in Outside. Then check out with the `-P` option, as described in Removing directories.

If you really want to hack the repository to rename or delete a directory in the repository, you can do it like this:

1. Inform everyone who has a copy of the module that the directory will be renamed. They should commit all their changes, and remove their working copies of the module, before you take the steps below.

2. Rename the directory inside the repository.

   ```
   $ cd $CVSROOT/module
   $ mv old-dir new-dir
   ```

3. Fix the CVS administrative files, if necessary (for instance if you renamed an entire module).

4. Tell everyone that they can check out the module and continue working.

If someone had a working copy of the module the CVS commands will cease to work for him, until he removes the directory that disappeared inside the repository.

It is almost always better to move the files in the directory instead of moving the directory. If you move the directory you are unlikely to be able to retrieve old releases correctly, since they probably depend on the name of the directories.

History browsing

Once you have used CVS to store a version control history--what files have changed when, how, and by whom, there are a variety of mechanisms for looking through the history.

* Menu:

Log messages

Whenever you commit a file you specify a log message.

To look through the log messages which have been specified for every revision which has been committed, use the `cvs log` command (see log).

The history database

You can use the history file (see history file) to log various CVS actions. To retrieve the information from the history file, use the `cvs history` command (see history).

User-defined logging

You can customize cvs to log various kinds of actions, in whatever manner you choose. These mechanisms operate by executing a script at various times. The script might append a message to a file listing the information and the programmer who created it, or send mail to a group of developers, or, perhaps, post a message to a particular newsgroup. To log commits, use the `loginfo` file (see loginfo). To log commits, checkouts, exports, and tags, respectively, you can also use the `-i`, `-o`, `-e`, and `-t` options in the modules file. For a more flexible way of giving notifications to various users, which requires less in the way of keeping centralized scripts up to date, use the `cvs watch add` command (see Getting Notified); this command is useful even if you are not using `cvs watch on`.

The `taginfo` file defines programs to execute when someone executes a `tag` or `rtag` command. The `taginfo` file has the standard form for administrative files (see Administrative files), where each line is a regular expression followed by a command to execute. The arguments passed to the command are, in order, the *tagname*, *operation* (`add` for `tag`, `mov` for `tag -F`, and `del` for `tag -d`), *repository*, and any remaining are pairs of *filename revision*. A non-zero exit of the filter program will cause the tag to be aborted.

Here is an example of using taginfo to log tag and rtag commands. In the taginfo file put:

```
ALL /usr/local/cvsroot/CVSROOT/loggit
```

Where `/usr/local/cvsroot/CVSROOT/loggit` contains the following script:

```
#!/bin/sh
echo "$@" >>/home/kingdon/cvsroot/CVSROOT/taglog
```

Annotate command

Command: **cvs annotate** [`-flR`] [`-r rev`|`-D date`] *files* ...

For each file in *files*, print the head revision of the trunk, together with information on the last modification for each line. For example:

```
$ cvs annotate ssfile
Annotations for ssfile
***************
1.1          (mary     27-Mar-96): ssfile line 1
1.2          (joe      28-Mar-96): ssfile line 2
```

The file `ssfile` currently contains two lines. The `ssfile line 1` line was checked in by `mary` on March 27. Then, on March 28, `joe` added a line `ssfile line 2`, without modifying the `ssfile line 1` line. This report doesn't tell you anything about lines which have been deleted or replaced; you need to use `cvs diff` for that (see diff).

The options to `cvs annotate` are listed in Invoking CVS, and can be used to select the files and revisions to annotate. The options are described in more detail in Common options.

Handling binary files

The most common use for CVS is to store text files. With text files, CVS can merge revisions, display the differences between revisions in a human-visible fashion, and other such operations. However, if you are willing to give up a few of these abilities, CVS can store binary files. For example, one might store a web site in CVS including both text files and binary images.

* Menu:

Binary why	More details on issues with binary files
Binary howto	How to store them

The issues with binary files

While the need to manage binary files may seem obvious if the files that you customarily work with are binary, putting them into version control does present some additional issues.

One basic function of version control is to show the differences between two revisions. For example, if someone else checked in a new version of a file, you may wish to look at what they changed and determine whether their changes are good. For text files, CVS provides this functionality via the `cvs diff` command. For binary files, it may be possible to extract the two revisions and then compare them with a tool external to CVS (for example, word processing software often has such a feature). If there is no such tool, one must track changes via other mechanisms, such as urging people to write good log messages, and hoping that the changes they actually made were the changes that they intended to make.

Another ability of a version control system is the ability to merge two revisions. For CVS this happens in two contexts. The first is when users make changes in separate working directories (see Multiple developers). The second is when one merges explicitly with the `update -j` command (see Branching and merging).

In the case of text files, CVS can merge changes made independently, and signal a conflict if the changes conflict. With binary files, the best that CVS can do is present the two different copies of the file, and leave it to the user to resolve the conflict. The user may choose one copy or the other, or may run an external merge tool which knows about that particular file format, if one exists. Note that having the user merge relies primarily on the user to not accidentally omit some changes, and thus is potentially error prone.

If this process is thought to be undesirable, the best choice may be to avoid merging. To avoid the merges that result from separate working directories, see the discussion of reserved checkouts (file locking) in Multiple developers. To avoid the merges resulting from branches, restrict use of branches.

How to store binary files

There are two issues with using cvs to store binary files. The first is that cvs by default converts line endings between the canonical form in which they are stored in the repository (linefeed only), and the form appropriate to the operating system in use on the client (for example, carriage return followed by line feed for Windows NT).

The second is that a binary file might happen to contain data which looks like a keyword (see Keyword substitution), so keyword expansion must be turned off.

The `-kb` option available with some cvs commands insures that neither line ending conversion nor keyword expansion will be done.

Here is an example of how you can create a new file using the `-kb` flag:

```
$ echo '$Id$' > kotest
$ cvs add -kb -m"A test file" kotest
$ cvs ci -m"First checkin; contains a keyword" kotest
```

If a file accidentally gets added without `-kb`, one can use the `cvs admin` command to recover. For example:

```
$ echo '$Id$' > kotest
$ cvs add -m"A test file" kotest
$ cvs ci -m"First checkin; contains a keyword" kotest
$ cvs admin -kb kotest
$ cvs update -A kotest
# For non-unix systems:
# Copy in a good copy of the file from outside CVS
$ cvs commit -m "make it binary" kotest
```

When you check in the file `kotest` the file is not preserved as a binary file, because you did not check it in as a binary file. The `cvs admin -kb` command sets the default keyword substitution method for this file, but it does not alter the working copy of the file that you have. If you need to cope with line endings (that is, you are using cvs on a non-unix system), then you need to check in a new copy of the file, as shown by the `cvs commit` command above. On unix, the `cvs update -A` command suffices.

However, in using `cvs admin -k` to change the keyword expansion, be aware that the keyword expansion mode is not version controlled. This means that, for example, that if you have a text file in old releases, and a binary file with the same name in new releases, cvs provides no way to check out the file in text or binary mode depending on what version you are checking out. There is no good workaround for this problem.

You can also set a default for whether `cvs add` and `cvs import` treat a file as binary based on its name; for example you could say that files who names end in `.exe` are binary. See Wrappers. There is currently no way to have cvs detect whether a file is binary based on its contents. The main difficulty with designing such a feature is that it is not clear how to distinguish between binary and non-binary files, and the rules to apply would vary considerably with the operating system.

Multiple developers

When more than one person works on a software project things often get complicated. Often, two people try to edit the same file simultaneously. One solution, known as "file locking" or "reserved checkouts", is to allow only one person to edit each file at a time. This is the only solution with some version control systems, including RCS and SCCS. Currently the usual way to get reserved checkouts with CVS is the `cvs admin -l` command (see admin options). This is not as nicely integrated into CVS as the watch features, described below, but it seems that most people with a need for reserved checkouts find it adequate. It also may be possible to use the watches features described below, together with suitable procedures (not enforced by software), to avoid having two people edit at the same time.

The default model with CVS is known as "unreserved checkouts". In this model, developers can edit their own "working copy" of a file simultaneously. The first person that commits his changes has no automatic way of knowing that another has started to edit it. Others will get an error message when they try to commit the file. They must then use CVS commands to bring their working copy up to date with the repository revision. This process is almost automatic.

CVS also supports mechanisms which facilitate various kinds of communcation, without actually enforcing rules like reserved checkouts do.

The rest of this chapter describes how these various models work, and some of the issues involved in choosing between them.

* Menu:

File status

Based on what operations you have performed on a checked out file, and what operations others have performed to that file in the repository, one can classify a file in a number of states. The states, as reported by the `status` command, are:

Up-to-date
: The file is identical with the latest revision in the repository for the branch in use.

Locally Modified
: You have edited the file, and not yet committed your changes.

Locally Added
: You have added the file with `add`, and not yet committed your changes.

Locally Removed
: You have removed the file with `remove`, and not yet committed your changes.

Needs Checkout
: Someone else has committed a newer revision to the repository. The name is slightly misleading; you will ordinarily use `update` rather than `checkout` to get that newer revision.

Needs Patch
: Like Needs Checkout, but the CVS server will send a patch rather than the entire file. Sending a patch or sending an entire file accomplishes the same thing.

Needs Merge
: Someone else has committed a newer revision to the repository, and you have also made modifications to the file.

File had conflicts on merge
: This is like Locally Modified, except that a previous `update` command gave a conflict. If you have not already done so, you need to resolve the conflict as described in Conflicts example.

Unknown
: CVS doesn't know anything about this file. For example, you have created a new file and have not run `add`.

To help clarify the file status, `status` also reports the `Working revision` which is the revision that the file in the working directory derives from, and the `Repository revision` which is the latest revision in the repository for the branch in use.

The options to `status` are listed in Invoking CVS. For information on its `Sticky tag` and `Sticky date` output, see Sticky tags. For information on its `Sticky options` output, see the `-k` option in update options.

You can think of the `status` and `update` commands as somewhat complementary. You use `update` to bring your files up to date, and you can use `status` to give you some idea of what an `update` would do (of course, the state of the repository might change before you actually run `update`). In fact, if you want a command to display file status in a more brief format than is displayed by the `status` command, you can invoke

```
      $ cvs -n -q update
```

The `-n` option means to not actually do the update, but merely to display statuses; the `-q` option avoids printing the name of each directory. For more information on the `update` command, and these options, see Invoking CVS.

Bringing a file up to date

When you want to update or merge a file, use the `update` command. For files that are not up to date this is roughly equivalent to a `checkout` command: the newest revision of the file is extracted from the repository and put in your working copy of the module.

Your modifications to a file are never lost when you use `update`. If no newer revision exists, running `update` has no effect. If you have edited the file, and a newer revision is available, CVS will merge all changes into your working copy.

For instance, imagine that you checked out revision 1.4 and started editing it. In the meantime someone else committed revision 1.5, and shortly after that revision 1.6. If you run `update` on the file now, CVS will incorporate all changes between revision 1.4 and 1.6 into your file.

If any of the changes between 1.4 and 1.6 were made too close to any of the changes you have made, an "overlap" occurs. In such cases a warning is printed, and the resulting file includes both versions of the lines that overlap, delimited by special markers. See update, for a complete description of the `update` command.

Conflicts example

Suppose revision 1.4 of `driver.c` contains this:

```
#include <stdio.h>

void main()
{
    parse();
    if (nerr == 0)
        gencode();
    else
        fprintf(stderr, "No code generated.\n");
    exit(nerr == 0 ? 0 : 1);
}
```

Revision 1.6 of `driver.c` contains this:

```
#include <stdio.h>

int main(int argc,
         char **argv)
{
    parse();
    if (argc != 1)
    {
        fprintf(stderr, "tc: No args expected.\n");
        exit(1);
    }
    if (nerr == 0)
        gencode();
    else
        fprintf(stderr, "No code generated.\n");
    exit(!!nerr);
}
```

Your working copy of `driver.c`, based on revision 1.4, contains this before you run `cvs update`:

```
#include <stdlib.h>
#include <stdio.h>

void main()
{
    init_scanner();
    parse();
    if (nerr == 0)
        gencode();
    else
        fprintf(stderr, "No code generated.\n");
    exit(nerr == 0 ? EXIT_SUCCESS : EXIT_FAILURE);
}
```

You run `cvs update`:

```
$ cvs update driver.c
RCS file: /usr/local/cvsroot/yoyodyne/tc/driver.c,v
retrieving revision 1.4
retrieving revision 1.6
Merging differences between 1.4 and 1.6 into driver.c
rcsmerge warning: overlaps during merge
cvs update: conflicts found in driver.c
C driver.c
```

cvs tells you that there were some conflicts. Your original working file is saved unmodified in `.#driver.c.1.4`. The new version of `driver.c` contains this:

```
#include <stdlib.h>
#include <stdio.h>

int main(int argc,
         char **argv)
{
    init_scanner();
    parse();
    if (argc != 1)
    {
        fprintf(stderr, "tc: No args expected.\n");
        exit(1);
    }
    if (nerr == 0)
        gencode();
    else
        fprintf(stderr, "No code generated.\n");
<<<<<<< driver.c
    exit(nerr == 0 ? EXIT_SUCCESS : EXIT_FAILURE);
=======
    exit(!!nerr);
>>>>>>> 1.6
}
```

Note how all non-overlapping modifications are incorporated in your working copy, and that the overlapping section is clearly marked with `<<<<<<<`, `=======` and `>>>>>>>`.

You resolve the conflict by editing the file, removing the markers and the erroneous line. Suppose you end up with this file:

```
#include <stdlib.h>
#include <stdio.h>

int main(int argc,
         char **argv)
{
    init_scanner();
    parse();
    if (argc != 1)
    {
        fprintf(stderr, "tc: No args expected.\n");
        exit(1);
    }
    if (nerr == 0)
        gencode();
    else
        fprintf(stderr, "No code generated.\n");
    exit(nerr == 0 ? EXIT_SUCCESS : EXIT_FAILURE);
}
```

You can now go ahead and commit this as revision 1.7.

```
$ cvs commit -m "Initialize scanner. Use symbolic exit values." driver.c
Checking in driver.c;
/usr/local/cvsroot/yoyodyne/tc/driver.c,v  <--  driver.c
new revision: 1.7; previous revision: 1.6
done
```

For your protection, CVS will refuse to check in a file if a conflict occurred and you have not resolved the conflict. Currently to resolve a conflict, you must change the timestamp on the file. In previous versions of CVS, you also needed to insure that the file contains no conflict markers. Because your file may legitimately contain conflict markers (that is, occurrences of `>>>>>>>` at the start of a line that don't mark a conflict), the current version of CVS will print a warning and proceed to check in the file.

If you use release 1.04 or later of pcl-cvs (a GNU Emacs front-end for CVS) you can use an Emacs package called emerge to help you resolve conflicts. See the documentation for pcl-cvs.

Informing others about commits

It is often useful to inform others when you commit a new revision of a file. The `-i` option of the `modules` file, or the `loginfo` file, can be used to automate this process. See modules. See loginfo. You can use these features of CVS to, for instance, instruct CVS to mail a message to all developers, or post a message to a local newsgroup.

Several developers simultaneously attempting to run CVS

If several developers try to run CVS at the same time, one may get the following message:

```
[11:43:23] waiting for bach's lock in /usr/local/cvsroot/foo
```

CVS will try again every 30 seconds, and either continue with the operation or print the message again, if it still needs to wait. If a lock seems to stick around for an undue amount of time, find the person holding the lock and ask them about the cvs command they are running. If they aren't running a cvs command, look in the repository directory mentioned in the message and remove files which they own whose names start with `#cvs.rfl`, `#cvs.wfl`, or `#cvs.lock`.

Note that these locks are to protect CVS's internal data structures and have no relationship to the word "lock" in the sense used by RCS--which refers to reserved checkouts (see Multiple developers).

Any number of people can be reading from a given repository at a time; only when someone is writing do the locks prevent other people from reading or writing.

One might hope for the following property

```
If someone commits some changes in one cvs command,
then an update by someone else will either get all the
changes, or none of them.
```

but CVS does *not* have this property. For example, given the files

```
a/one.c
a/two.c
b/three.c
b/four.c
```

if someone runs

```
cvs ci a/two.c b/three.c
```

and someone else runs `cvs update` at the same time, the person running `update` might get only the change to `b/three.c` and not the change to `a/two.c`.

Mechanisms to track who is editing files

For many groups, use of CVS in its default mode is perfectly satisfactory. Users may sometimes go to check in a modification only to find that another modification has intervened, but they deal with it and proceed with their check in. Other groups prefer to be able to know who is editing what files, so that if two people try to edit the same file they can choose to talk about who is doing what when rather than be surprised at check in time. The features in this section allow such coordination, while retaining the ability of two developers to edit the same file at the same time.

For maximum benefit developers should use `cvs edit` (not `chmod`) to make files read-write to edit them, and `cvs release` (not `rm`) to discard a working directory which is no longer in use, but CVS is not able to enforce this behavior.

* Menu:

Telling CVS to watch certain files

To enable the watch features, you first specify that certain files are to be watched.

Command: **cvs watch on** [`-lR`] *files* ...

Specify that developers should run `cvs edit` before editing *files*. CVS will create working copies of *files* read-only, to remind developers to run the `cvs edit` command before working on them.

If *files* includes the name of a directory, CVS arranges to watch all files added to the corresponding repository directory, and sets a default for files added in the future; this allows the user to set notification policies on a per-directory basis. The contents of the directory are processed recursively, unless the `-l` option is given. The `-R` option can be used to force recursion if the `-l` option is set in `~/.cvsrc` (see ~/.cvsrc).

If *files* is omitted, it defaults to the current directory.

Command: **cvs watch off** [`-lR`] *files* ...

Do not provide notification about work on *files*. CVS will create working copies of *files* read-write.

The *files* and options are processed as for `cvs watch on`.

Telling CVS to notify you

You can tell cvs that you want to receive notifications about various actions taken on a file. You can do this without using `cvs watch on` for the file, but generally you will want to use `cvs watch on`, so that developers use the `cvs edit` command.

Command: **cvs watch add** [`-a` *action*] [`-lR`] *files* ...

Add the current user to the list of people to receive notification of work done on *files*.

The `-a` option specifies what kinds of events CVS should notify the user about. *action* is one of the following:

`edit`
: Another user has applied the `cvs edit` command (described below) to a file.

`unedit`
: Another user has applied the `cvs unedit` command (described below) or the `cvs release` command to a file, or has deleted the file and allowed `cvs update` to recreate it.

`commit`
: Another user has committed changes to a file.

`all`
: All of the above.

`none`
: None of the above. (This is useful with `cvs edit`, described below.)

The `-a` option may appear more than once, or not at all. If omitted, the action defaults to `all`.

The *files* and options are processed as for the `cvs watch` commands.

Command: **cvs watch remove** [`-a` *action*] [`-lR`] *files* ...

Remove a notification request established using `cvs watch add`; the arguments are the same. If the `-a` option is present, only watches for the specified actions are removed.

When the conditions exist for notification, cvs calls the `notify` administrative file. Edit `notify` as one edits the other administrative files (see Intro administrative files). This file follows the usual conventions for administrative files (see syntax), where each line is a regular expression followed by a command to execute. The command should contain a single ocurrence of `%s` which will be replaced by the user to notify; the rest of the information regarding the notification will be supplied to the command on standard input. The standard thing to put in the `notify` file is the single line:

```
      ALL mail %s -s \"CVS notification\"
```

This causes users to be notified by electronic mail.

Note that if you set this up in the straightforward way, users receive notifications on the server machine. One could of course write a `notify` script which directed notifications elsewhere, but to make this easy, CVS allows you to associate a notification address for each user. To do so create a file `users` in `CVSROOT` with a line for each user in the format *user*:*value*. Then instead of passing the name of the user to be notified to `notify`, CVS will pass the *value* (normally an email address on some other machine).

CVS does not notify you for your own changes. Currently this check is done based on whether the user name of the person taking the action which triggers notification matches the user name of the person getting notification. In fact, in general, the watches features only track one edit by each user. It probably would be more useful if watches tracked each working directory separately, so this behavior might be worth changing.

How to edit a file which is being watched

Since a file which is being watched is checked out read-only, you cannot simply edit it. To make it read-write, and inform others that you are planning to edit it, use the `cvs edit` command. Some systems call this a "checkout", but cvs uses that term for obtaining a copy of the sources (see Getting the source), an operation which those systems call a "get" or a "fetch".

Command: **cvs edit** [*options*] *files* ...

> Prepare to edit the working files *files*. CVS makes the *files* read-write, and notifies users who have requested `edit` notification for any of *files*.
>
> The `cvs edit` command accepts the same *options* as the `cvs watch add` command, and establishes a temporary watch for the user on *files*; CVS will remove the watch when *files* are `unedit`ed or `commit`ted. If the user does not wish to receive notifications, she should specify `-a none`.
>
> The *files* and options are processed as for the `cvs watch` commands.
>
> **Caution:** If the `PreservePermissions` option is enabled in the repository (see config), CVS will not change the permissions on any of the *files*. The reason for this change is to ensure that using `cvs edit` does not interfere with the ability to store file permissions in the CVS repository.

Normally when you are done with a set of changes, you use the `cvs commit` command, which checks in your changes and returns the watched files to their usual read-only state. But if you instead decide to abandon your changes, or not to make any changes, you can use the `cvs unedit` command.

Command: **cvs unedit** [`-lR`] *files* ...

> Abandon work on the working files *files*, and revert them to the repository versions on which they are based. CVS makes those *files* read-only for which users have requested notification using `cvs watch on`. CVS notifies users who have requested `unedit` notification for any of *files*.
>
> The *files* and options are processed as for the `cvs watch` commands.
>
> If watches are not in use, the `unedit` command probably does not work, and the way to revert to the repository version is to remove the file and then use `cvs update` to get a new copy. The meaning is not precisely the same; removing and updating may also bring in some changes which have been made in the repository since the last time you updated.

When using client/server cvs, you can use the `cvs edit` and `cvs unedit` commands even if cvs is unable to succesfully communicate with the server; the notifications will be sent upon the next successful cvs command.

Information about who is watching and editing

Command: **cvs watchers** [`-lR`] *files* ...

List the users currently watching changes to *files*. The report includes the files being watched, and the mail address of each watcher.

The *files* and options are processed as for the `cvs watch` commands.

Command: **cvs editors** [`-lR`] *files* ...

List the users currently working on *files*. The report includes the mail address of each user, the time when the user began working with the file, and the host and path of the working directory containing the file.

The *files* and options are processed as for the `cvs watch` commands.

Using watches with old versions of CVS

If you use the watch features on a repository, it creates `CVS` directories in the repository and stores the information about watches in that directory. If you attempt to use CVS 1.6 or earlier with the repository, you get an error message such as the following (all on one line):

```
cvs update: cannot open CVS/Entries for reading:
No such file or directory
```

and your operation will likely be aborted. To use the watch features, you must upgrade all copies of CVS which use that repository in local or server mode. If you cannot upgrade, use the `watch off` and `watch remove` commands to remove all watches, and that will restore the repository to a state which CVS 1.6 can cope with.

Choosing between reserved or unreserved checkouts

Reserved and unreserved checkouts each have pros and cons. Let it be said that a lot of this is a matter of opinion or what works given different groups' working styles, but here is a brief description of some of the issues. There are many ways to organize a team of developers. CVS does not try to enforce a certain organization. It is a tool that can be used in several ways.

Reserved checkouts can be very counter-productive. If two persons want to edit different parts of a file, there may be no reason to prevent either of them from doing so. Also, it is common for someone to take out a lock on a file, because they are planning to edit it, but then forget to release the lock.

People, especially people who are familiar with reserved checkouts, often wonder how often conflicts occur if unreserved checkouts are used, and how difficult they are to resolve. The experience with many groups is that they occur rarely and usually are relatively straightforward to resolve.

The rarity of serious conflicts may be surprising, until one realizes that they occur only when two developers disagree on the proper design for a given section of code; such a disagreement suggests that the team has not been communicating properly in the first place. In order to collaborate under *any* source management regimen, developers must agree on the general design of the system; given this agreement, overlapping changes are usually straightforward to merge.

In some cases unreserved checkouts are clearly inappropriate. If no merge tool exists for the kind of file you are managing (for example word processor files or files edited by Computer Aided Design programs), and it is not desirable to change to a program which uses a mergeable data format, then resolving conflicts is going to be unpleasant enough that you generally will be better off to simply avoid the conflicts instead, by using reserved checkouts.

The watches features described above in Watches can be considered to be an intermediate model between reserved checkouts and unreserved checkouts. When you go to edit a file, it is possible to find out who else is editing it. And rather than having the system simply forbid both people editing the file, it can tell you what the situation is and let you figure out whether it is a problem in that particular case or not. Therefore, for some groups it can be considered the best of both the reserved checkout and unreserved checkout worlds.

Revision management

If you have read this far, you probably have a pretty good grasp on what CVS can do for you. This chapter talks a little about things that you still have to decide.

If you are doing development on your own using CVS you could probably skip this chapter. The questions this chapter takes up become more important when more than one person is working in a repository.

* Menu:

When to commit	Some discussion on the subject

When to commit?

Your group should decide which policy to use regarding commits. Several policies are possible, and as your experience with CVS grows you will probably find out what works for you.

If you commit files too quickly you might commit files that do not even compile. If your partner updates his working sources to include your buggy file, he will be unable to compile the code. On the other hand, other persons will not be able to benefit from the improvements you make to the code if you commit very seldom, and conflicts will probably be more common.

It is common to only commit files after making sure that they can be compiled. Some sites require that the files pass a test suite. Policies like this can be enforced using the commitinfo file (see commitinfo), but you should think twice before you enforce such a convention. By making the development environment too controlled it might become too regimented and thus counter-productive to the real goal, which is to get software written.

Keyword substitution

As long as you edit source files inside your working copy of a module you can always find out the state of your files via `cvs status` and `cvs log`. But as soon as you export the files from your development environment it becomes harder to identify which revisions they are.

CVS can use a mechanism known as "keyword substitution" (or "keyword expansion") to help identifying the files. Embedded strings of the form `$`*`keyword`*`$` and `$`*`keyword`*`:...$` in a file are replaced with strings of the form `$`*`keyword`*`:`*`value`*`$` whenever you obtain a new revision of the file.

* Menu:

Keyword List

This is a list of the keywords:

`$Author$`
: The login name of the user who checked in the revision.

`$Date$`
: The date and time (UTC) the revision was checked in.

`$Header$`
: A standard header containing the full pathname of the RCS file, the revision number, the date (UTC), the author, the state, and the locker (if locked). Files will normally never be locked when you use CVS.

`$Id$`
: Same as `$Header$`, except that the RCS filename is without a path.

`$Name$`
: Tag name used to check out this file.

`$Locker$`
: The login name of the user who locked the revision (empty if not locked, and thus almost always useless when you are using CVS).

`$Log$`
: The log message supplied during commit, preceded by a header containing the RCS filename, the revision number, the author, and the date (UTC). Existing log messages are *not* replaced. Instead, the new log message is inserted after `$Log:... $`. Each new line is prefixed with the same string which precedes the `$Log` keyword. For example, if the file contains

```
/* Here is what people have been up to:
 *
 * $Log: frob.c,v $
 * Revision 1.1  1997/01/03 14:23:51  joe
 * Add the superfrobnicate option
 *
 */
```

then additional lines which are added when expanding the `$Log` keyword will be preceded by `   * `. Unlike previous versions of CVS and RCS, the "comment leader" from the RCS file is not used. The `$Log` keyword is useful for accumulating a complete change log in a source file, but for several reasons it can be problematic. See Log keyword.

`$RCSfile$`
: The name of the RCS file without a path.

`$Revision$`
: The revision number assigned to the revision.

`$Source$`
: The full pathname of the RCS file.

`$State$`
: The state assigned to the revision. States can be assigned with `cvs admin -s`--see admin options.

Using keywords

To include a keyword string you simply include the relevant text string, such as `$Id$`, inside the file, and commit the file. CVS will automatically expand the string as part of the commit operation.

It is common to embed the `$Id$` string in the source files so that it gets passed through to generated files. For example, if you are managing computer program source code, you might include a variable which is initialized to contain that string. Or some C compilers may provide a `#pragma ident` directive. Or a document management system might provide a way to pass a string through to generated files.

The `ident` command (which is part of the RCS package) can be used to extract keywords and their values from a file. This can be handy for text files, but it is even more useful for extracting keywords from binary files.

```
$ ident samp.c
samp.c:
     $Id: samp.c,v 1.5 1993/10/19 14:57:32 ceder Exp $
$ gcc samp.c
$ ident a.out
a.out:
     $Id: samp.c,v 1.5 1993/10/19 14:57:32 ceder Exp $
```

SCCS is another popular revision control system. It has a command, `what`, which is very similar to `ident` and used for the same purpose. Many sites without RCS have SCCS. Since `what` looks for the character sequence `@(#)` it is easy to include keywords that are detected by either command. Simply prefix the RCS keyword with the magic SCCS phrase, like this:

```
static char *id="@(#) $Id: ab.c,v 1.5 1993/10/19 14:57:32 ceder Exp $";
```

Avoiding substitution

Keyword substitution has its disadvantages. Sometimes you might want the literal text string `$Author$` to appear inside a file without CVS interpreting it as a keyword and expanding it into something like `$Author: ceder $`.

There is unfortunately no way to selectively turn off keyword substitution. You can use `-ko` (see Substitution modes) to turn off keyword substitution entirely.

In many cases you can avoid using keywords in the source, even though they appear in the final product. For example, the source for this manual contains `$@asis{}Author$` whenever the text `$Author$` should appear. In `nroff` and `troff` you can embed the null-character `\&` inside the keyword for a similar effect.

Substitution modes

Each file has a stored default substitution mode, and each working directory copy of a file also has a substitution mode. The former is set by the `-k` option to `cvs add` and `cvs admin`; the latter is set by the `-k` or `-A` options to `cvs checkout` or `cvs update`. `cvs diff` also has a `-k` option. For some examples, see Binary files.

The modes available are:

`-kkv`
: Generate keyword strings using the default form, e.g. `$Revision: 5.7 $` for the `Revision` keyword.

`-kkvl`
: Like `-kkv`, except that a locker's name is always inserted if the given revision is currently locked. This option is normally not useful when CVS is used.

`-kk`
: Generate only keyword names in keyword strings; omit their values. For example, for the `Revision` keyword, generate the string `$Revision$` instead of `$Revision: 5.7 $`. This option is useful to ignore differences due to keyword substitution when comparing different revisions of a file.

`-ko`
: Generate the old keyword string, present in the working file just before it was checked in. For example, for the `Revision` keyword, generate the string `$Revision: 1.1 $` instead of `$Revision: 5.7 $` if that is how the string appeared when the file was checked in.

`-kb`
: Like `-ko`, but also inhibit conversion of line endings between the canonical form in which they are stored in the repository (linefeed only), and the form appropriate to the operating system in use on the client. For systems, like unix, which use linefeed only to terminate lines, this is the same as `-ko`. For more information on binary files, see Binary files.

`-kv`
: Generate only keyword values for keyword strings. For example, for the `Revision` keyword, generate the string `5.7` instead of `$Revision: 5.7 $`. This can help generate files in programming languages where it is hard to strip keyword delimiters like `$Revision: $` from a string. However, further keyword substitution cannot be performed once the keyword names are removed, so this option should be used with care.

  One often would like to use `-kv` with `cvs export`--see export. But be aware that doesn't handle an export containing binary files correctly.

Problems with the $Log$ keyword.

The `$Log$` keyword is somewhat controversial. As long as you are working on your development system the information is easily accessible even if you do not use the `$Log$` keyword--just do a `cvs log`. Once you export the file the history information might be useless anyhow.

A more serious concern is that cvs is not good at handling `$Log$` entries when a branch is merged onto the main trunk. Conflicts often result from the merging operation.

People also tend to "fix" the log entries in the file (correcting spelling mistakes and maybe even factual errors). If that is done the information from `cvs log` will not be consistent with the information inside the file. This may or may not be a problem in real life.

It has been suggested that the `$Log$` keyword should be inserted *last* in the file, and not in the files header, if it is to be used at all. That way the long list of change messages will not interfere with everyday source file browsing.

Tracking third-party sources

If you modify a program to better fit your site, you probably want to include your modifications when the next release of the program arrives. CVS can help you with this task.

In the terminology used in CVS, the supplier of the program is called a "vendor". The unmodified distribution from the vendor is checked in on its own branch, the "vendor branch". CVS reserves branch 1.1.1 for this use.

When you modify the source and commit it, your revision will end up on the main trunk. When a new release is made by the vendor, you commit it on the vendor branch and copy the modifications onto the main trunk.

Use the `import` command to create and update the vendor branch. When you import a new file, the vendor branch is made the `head' revision, so anyone that checks out a copy of the file gets that revision. When a local modification is committed it is placed on the main trunk, and made the `head' revision.

* Menu:

Importing a module for the first time

Use the `import` command to check in the sources for the first time. When you use the `import` command to track third-party sources, the "vendor tag" and "release tags" are useful. The "vendor tag" is a symbolic name for the branch (which is always 1.1.1, unless you use the `-b` *`branch`* flag--See Multiple vendor branches.). The "release tags" are symbolic names for a particular release, such as `FSF_0_04`.

Note that `import` does *not* change the directory in which you invoke it. In particular, it does not set up that directory as a CVS working directory; if you want to work with the sources import them first and then check them out into a different directory (see Getting the source).

Suppose you have the sources to a program called `wdiff` in a directory `wdiff-0.04`, and are going to make private modifications that you want to be able to use even when new releases are made in the future. You start by importing the source to your repository:

```
$ cd wdiff-0.04
$ cvs import -m "Import of FSF v. 0.04" fsf/wdiff FSF_DIST WDIFF_0_04
```

The vendor tag is named `FSF_DIST` in the above example, and the only release tag assigned is `WDIFF_0_04`.

Updating a module with the import command

When a new release of the source arrives, you import it into the repository with the same `import` command that you used to set up the repository in the first place. The only difference is that you specify a different release tag this time.

```
$ tar xfz wdiff-0.05.tar.gz
$ cd wdiff-0.05
$ cvs import -m "Import of FSF v. 0.05" fsf/wdiff FSF_DIST WDIFF_0_05
```

For files that have not been modified locally, the newly created revision becomes the head revision. If you have made local changes, `import` will warn you that you must merge the changes into the main trunk, and tell you to use `checkout -j` to do so.

```
$ cvs checkout -jFSF_DIST:yesterday -jFSF_DIST wdiff
```

The above command will check out the latest revision of `wdiff`, merging the changes made on the vendor branch `FSF_DIST` since yesterday into the working copy. If any conflicts arise during the merge they should be resolved in the normal way (see Conflicts example). Then, the modified files may be committed.

Using a date, as suggested above, assumes that you do not import more than one release of a product per day. If you do, you can always use something like this instead:

```
$ cvs checkout -jWDIFF_0_04 -jWDIFF_0_05 wdiff
```

In this case, the two above commands are equivalent.

Reverting to the latest vendor release

You can also revert local changes completely and return to the latest vendor release by changing the `head' revision back to the vendor branch on all files. For example, if you have a checked-out copy of the sources in `~/work.d/wdiff`, and you want to revert to the vendor's version for all the files in that directory, you would type:

```
$ cd ~/work.d/wdiff
$ cvs admin -bWDIFF .
```

You must specify the `-bWDIFF` without any space after the `-b`. See admin options.

How to handle binary files with cvs import

Use the `-k` wrapper option to tell import which files are binary. See Wrappers.

How to handle keyword substitution with cvs import

The sources which you are importing may contain keywords (see Keyword substitution). For example, the vendor may use CVS or some other system which uses similar keyword expansion syntax. If you just import the files in the default fashion, then the keyword expansions supplied by the vendor will be replaced by keyword expansions supplied by your own copy of CVS. It may be more convenient to maintain the expansions supplied by the vendor, so that this information can supply information about the sources that you imported from the vendor.

To maintain the keyword expansions supplied by the vendor, supply the `-ko` option to `cvs import` the first time you import the file. This will turn off keyword expansion for that file entirely, so if you want to be more selective you'll have to think about what you want and use the `-k` option to `cvs update` or `cvs admin` as appropriate.

Multiple vendor branches

All the examples so far assume that there is only one vendor from which you are getting sources. In some situations you might get sources from a variety of places. For example, suppose that you are dealing with a project where many different people and teams are modifying the software. There are a variety of ways to handle this, but in some cases you have a bunch of source trees lying around and what you want to do more than anything else is just to all put them in CVS so that you at least have them in one place.

For handling situations in which there may be more than one vendor, you may specify the `-b` option to `cvs import`. It takes as an argument the vendor branch to import to. The default is `-b 1.1.1`.

For example, suppose that there are two teams, the red team and the blue team, that are sending you sources. You want to import the red team's efforts to branch 1.1.1 and use the vendor tag RED. You want to import the blue team's efforts to branch 1.1.3 and use the vendor tag BLUE. So the commands you might use are:

```
$ cvs import dir RED RED_1-0
$ cvs import -b 1.1.3 dir BLUE BLUE_1-5
```

Note that if your vendor tag does not match your `-b` option, CVS will not detect this case! For example,

```
$ cvs import -b 1.1.3 dir RED RED_1-0
```

Be careful; this kind of mismatch is sure to sow confusion or worse. I can't think of a useful purpose for the ability to specify a mismatch here, but if you discover such a use, don't. CVS is likely to make this an error in some future release.

How your build system interacts with CVS

As mentioned in the introduction, CVS does not contain software for building your software from source code. This section describes how various aspects of your build system might interact with CVS.

One common question, especially from people who are accustomed to RCS, is how to make their build get an up to date copy of the sources. The answer to this with CVS is two-fold. First of all, since CVS itself can recurse through directories, there is no need to modify your `Makefile` (or whatever configuration file your build tool uses) to make sure each file is up to date. Instead, just use two commands, first `cvs -q update` and then `make` or whatever the command is to invoke your build tool. Secondly, you do not necessarily *want* to get a copy of a change someone else made until you have finished your own work. One suggested approach is to first update your sources, then implement, build and test the change you were thinking of, and then commit your sources (updating first if necessary). By periodically (in between changes, using the approach just described) updating your entire tree, you ensure that your sources are sufficiently up to date.

One common need is to record which versions of which source files went into a particular build. This kind of functionality is sometimes called "bill of materials" or something similar. The best way to do this with CVS is to use the `tag` command to record which versions went into a given build (see Tags).

Using CVS in the most straightforward manner possible, each developer will have a copy of the entire source tree which is used in a particular build. If the source tree is small, or if developers are geographically dispersed, this is the preferred solution. In fact one approach for larger projects is to break a project down into smaller separately-compiled subsystems, and arrange a way of releasing them internally so that each developer need check out only those subsystems which are they are actively working on.

Another approach is to set up a structure which allows developers to have their own copies of some files, and for other files to access source files from a central location. Many people have come up with some such a system using features such as the symbolic link feature found in many operating systems, or the `VPATH` feature found in many versions of `make`. One build tool which is designed to help with this kind of thing is Odin (see `ftp://ftp.cs.colorado.edu/pub/distribs/odin`).

Special Files

In normal circumstances, CVS works only with regular files. Every file in a project is assumed to be persistent; it must be possible to open, read and close them; and so on. CVS also ignores file permissions and ownerships, leaving such issues to be resolved by the developer at installation time. In other words, it is not possible to "check in" a device into a repository; if the device file cannot be opened, CVS will refuse to handle it. Files also lose their ownerships and permissions during repository transactions.

If the configuration variable `PreservePermissions` (see config) is set in the repository, CVS will save the following file characteristics in the repository:

- user and group ownership
- permissions
- major and minor device numbers
- symbolic links
- hard link structure

Using the `PreservePermissions` option affects the behavior of CVS in several ways. First, some of the new operations supported by CVS are not accessible to all users. In particular, file ownership and special file characteristics may only be changed by the superuser. When the `PreservePermissions` configuration variable is set, therefore, users will have to be `root' in order to perform CVS operations.

When `PreservePermissions` is in use, some CVS operations (such as `cvs status`) will not recognize a file's hard link structure, and so will emit spurious warnings about mismatching hard links. The reason is that CVS's internal structure does not make it easy for these operations to collect all the necessary data about hard links, so they check for file conflicts with inaccurate data.

A more subtle difference is that CVS considers a file to have changed only if its contents have changed (specifically, if the modification time of the working file does not match that of the repository's file). Therefore, if only the permissions, ownership or hard linkage have changed, or if a device's major or minor numbers have changed, CVS will not notice. In order to commit such a change to the repository, you must force the commit with `cvs commit -f`. This also means that if a file's permissions have changed and the repository file is newer than the working copy, performing `cvs update` will silently change the permissions on the working copy.

Changing hard links in a CVS repository is particularly delicate. Suppose that file `foo` is linked to file `old`, but is later relinked to file `new`. You can wind up in the unusual situation where, although `foo`, `old` and `new` have all had their underlying link patterns changed, only `foo` and `new` have been modified, so `old` is not considered a candidate for checking in. It can be very easy to produce inconsistent results this way. Therefore, we recommend that when it is important to save hard links in a repository, the prudent course of action is to `touch` any file whose linkage or status has changed since the last checkin. Indeed, it may be wise to `touch *` before each commit in a directory with complex hard link structures.

It is worth noting that only regular files may be merged, for reasons that hopefully are obvious. If `cvs update` or `cvs checkout -j` attempts to merge a symbolic link with a regular file, or two device files for different kinds of devices, CVS will report a conflict and refuse to perform the merge. At the same time, `cvs diff` will not report any differences between these files, since no meaningful textual comparisons can be made on files which contain no text.

The `PreservePermissions` features do not work with client/server CVS. Another limitation is that hard links must be to other files within the same directory; hard links across directories are not supported.

Guide to CVS commands

This appendix describes the overall structure of CVS commands, and describes some commands in detail (others are described elsewhere; for a quick reference to CVS commands, see Invoking CVS).

* Menu:

Overall structure of CVS commands

The overall format of all cvs commands is:

```
cvs [ cvs_options ] cvs_command [ command_options ] [ command_args ]
```

`cvs`
: The name of the cvs program.

`cvs_options`
: Some options that affect all sub-commands of cvs. These are described below.

`cvs_command`
: One of several different sub-commands. Some of the commands have aliases that can be used instead; those aliases are noted in the reference manual for that command. There are only two situations where you may omit `cvs_command`: `cvs -H` elicits a list of available commands, and `cvs -v` displays version information on cvs itself.

`command_options`
: Options that are specific for the command.

`command_args`
Arguments to the commands.

There is unfortunately some confusion between `cvs_options` and `command_options`. `-l`, when given as a `cvs_option`, only affects some of the commands. When it is given as a `command_option` is has a different meaning, and is accepted by more commands. In other words, do not take the above categorization too seriously. Look at the documentation instead.

CVS's exit status

CVS can indicate to the calling environment whether it succeeded or failed by setting its "exit status". The exact way of testing the exit status will vary from one operating system to another. For example in a unix shell script the `$?` variable will be 0 if the last command returned a successful exit status, or greater than 0 if the exit status indicated failure.

If CVS is successful, it returns a successful status; if there is an error, it prints an error message and returns a failure status. The one exception to this is the `cvs diff` command. It will return a successful status if it found no differences, or a failure status if there were differences or if there was an error. Because this behavior provides no good way to detect errors, in the future it is possible that `cvs diff` will be changed to behave like the other CVS commands.

Default options and the ~/.cvsrc file

There are some `command_options` that are used so often that you might have set up an alias or some other means to make sure you always specify that option. One example (the one that drove the implementation of the `.cvsrc` support, actually) is that many people find the default output of the `diff` command to be very hard to read, and that either context diffs or unidiffs are much easier to understand.

The `~/.cvsrc` file is a way that you can add default options to `cvs_commands` within cvs, instead of relying on aliases or other shell scripts.

The format of the `~/.cvsrc` file is simple. The file is searched for a line that begins with the same name as the `cvs_command` being executed. If a match is found, then the remainder of the line is split up (at whitespace characters) into separate options and added to the command arguments *before* any options from the command line.

If a command has two names (e.g., `checkout` and `co`), the official name, not necessarily the one used on the command line, will be used to match against the file. So if this is the contents of the user's `~/.cvsrc` file:

```
log -N
diff -u
update -P
checkout -P
```

the command `cvs checkout foo` would have the `-P` option added to the arguments, as well as `cvs co foo`.

With the example file above, the output from `cvs diff foobar` will be in unidiff format. `cvs diff -c foobar` will provide context diffs, as usual. Getting "old" format diffs would be slightly more complicated, because `diff` doesn't have an option to specify use of the "old" format, so you would need `cvs -f diff foobar`.

In place of the command name you can use `cvs` to specify global options (see Global options). For example the following line in `.cvsrc`

```
cvs -z6
```

causes CVS to use compression level 6.

Global options

The available `cvs_options` (that are given to the left of `cvs_command`) are:

`--allow-root=`*`rootdir`*
: Specify legal CVSROOT directory. See Password authentication server.

`-a`
: Authenticate all communication between the client and the server. Only has an effect on the CVS client. As of this writing, this is only implemented when using a GSSAPI connection (see GSSAPI authenticated). Authentication prevents certain sorts of attacks involving hijacking the active TCP connection. Enabling authentication does not enable encryption.

`-b` *`bindir`*
: In CVS 1.9.18 and older, this specified that RCS programs are in the *bindir* directory. Current versions of CVS do not run RCS programs; for compatibility this option is accepted, but it does nothing.

`-T` *`tempdir`*
: Use *tempdir* as the directory where temporary files are located. Overrides the setting of the `$TMPDIR` environment variable and any precompiled directory. This parameter should be specified as an absolute pathname.

`-d` *`cvs_root_directory`*
: Use *cvs_root_directory* as the root directory pathname of the repository. Overrides the setting of the `$CVSROOT` environment variable. See Repository.

`-e` *`editor`*
: Use *editor* to enter revision log information. Overrides the setting of the `$CVSEDITOR` and `$EDITOR` environment variables. For more information, see Committing your changes.

`-f`
: Do not read the `~/.cvsrc` file. This option is most often used because of the non-orthogonality of the CVS option set. For example, the `cvs log` option `-N` (turn off display of tag names) does not have a corresponding option to turn the display on. So if you have `-N` in the `~/.cvsrc` entry for `log`, you may need to use `-f` to show the tag names.

`-H`
`--help`
: Display usage information about the specified `cvs_command` (but do not actually

execute the command). If you don't specify a command name, `cvs -H` displays overall help for cvs, including a list of other help options.

`-l`
: Do not log the `cvs_command` in the command history (but execute it anyway). See history, for information on command history.

`-n`
: Do not change any files. Attempt to execute the `cvs_command`, but only to issue reports; do not remove, update, or merge any existing files, or create any new files.

  Note that cvs will not necessarily produce exactly the same output as without `-n`. In some cases the output will be the same, but in other cases cvs will skip some of the processing that would have been required to produce the exact same output.

`-Q`
: Cause the command to be really quiet; the command will only generate output for serious problems.

`-q`
: Cause the command to be somewhat quiet; informational messages, such as reports of recursion through subdirectories, are suppressed.

`-r`
: Make new working files read-only. Same effect as if the `$CVSREAD` environment variable is set (see Environment variables). The default is to make working files writable, unless watches are on (see Watches).

`-s` *`variable=value`*
: Set a user variable (see Variables).

`-t`
: Trace program execution; display messages showing the steps of cvs activity. Particularly useful with `-n` to explore the potential impact of an unfamiliar command.

`-v`
`--version`
: Display version and copyright information for cvs.

`-w`
: Make new working files read-write. Overrides the setting of the `$CVSREAD` environment variable. Files are created read-write by default, unless `$CVSREAD` is set or `-r` is given.

`-x`

Encrypt all communication between the client and the server. Only has an effect on the CVS client. As of this writing, this is only implemented when using a GSSAPI connection (see GSSAPI authenticated) or a Kerberos connection (see Kerberos authenticated). Enabling encryption implies that message traffic is also authenticated. Encryption support is not available by default; it must be enabled using a special configure option, `--enable-encryption`, when you build CVS.

`-z` *`gzip-level`*
Set the compression level. Only has an effect on the CVS client.

Common command options

This section describes the `command_options` that are available across several cvs commands. These options are always given to the right of `cvs_command`. Not all commands support all of these options; each option is only supported for commands where it makes sense. However, when a command has one of these options you can almost always count on the same behavior of the option as in other commands. (Other command options, which are listed with the individual commands, may have different behavior from one cvs command to the other).

Warning: the `history` command is an exception; it supports many options that conflict even with these standard options.

`-D` *`date_spec`*

Use the most recent revision no later than *date_spec*. *date_spec* is a single argument, a date description specifying a date in the past.

The specification is "sticky" when you use it to make a private copy of a source file; that is, when you get a working file using `-D`, cvs records the date you specified, so that further updates in the same directory will use the same date (for more information on sticky tags/dates, see Sticky tags).

`-D` is available with the `checkout`, `diff`, `export`, `history`, `rdiff`, `rtag`, and `update` commands. (The `history` command uses this option in a slightly different way; see history options).

A wide variety of date formats are supported by cvs. The most standard ones are ISO8601 (from the International Standards Organization) and the Internet e-mail standard (specified in RFC822 as amended by RFC1123).

ISO8601 dates have many variants but a few examples are:

```
1972-09-24
1972-09-24 20:05
```

There are a lot more ISO8601 date formats, and CVS accepts many of them, but you probably don't want to hear the *whole* long story :-).

In addition to the dates allowed in Internet e-mail itself, cvs also allows some of the fields to be omitted. For example:

```
24 Sep 1972 20:05
24 Sep
```

The date is interpreted as being in the local timezone, unless a specific timezone is specified.

These two date formats are preferred. However, cvs currently accepts a wide variety of other date formats. They are intentionally not documented here in any detail, and future versions of cvs might not accept all of them.

One such format is `month/day/year`. This may confuse people who are accustomed to having the month and day in the other order; `1/4/96` is January 4, not April 1.

Remember to quote the argument to the `-D` flag so that your shell doesn't interpret spaces as argument separators. A command using the `-D` flag can look like this:

```
$ cvs diff -D "1 hour ago" cvs.texinfo
```

`-f`

When you specify a particular date or tag to cvs commands, they normally ignore files that do not contain the tag (or did not exist prior to the date) that you specified. Use the `-f` option if you want files retrieved even when there is no match for the tag or date. (The most recent revision of the file will be used).

`-f` is available with these commands: `annotate`, `checkout`, `export`, `rdiff`, `rtag`, and `update`.

Warning: The `commit` and `remove` commands also have a `-f` option, but it has a different behavior for those commands. See commit options, and Removing files.

`-k` *`kflag`*

Alter the default processing of keywords. See Keyword substitution, for the meaning of *kflag*. Your *kflag* specification is "sticky" when you use it to create a private copy of a source file; that is, when you use this option with the `checkout` or `update` commands, cvs associates your selected *kflag* with the file, and continues to use it with future update commands on the same file until you specify otherwise.

The `-k` option is available with the `add`, `checkout`, `diff`, `import` and `update` commands.

`-l`

Local; run only in current working directory, rather than recursing through subdirectories.

Warning: this is not the same as the overall `cvs -l` option, which you can specify to the left of a cvs command!

Available with the following commands: `annotate`, `checkout`, `commit`, `diff`, `edit`, `editors`, `export`, `log`, `rdiff`, `remove`, `rtag`, `status`, `tag`, `unedit`, `update`, `watch`, and `watchers`.

`-m` *`message`*

Use *message* as log information, instead of invoking an editor.

Available with the following commands: `add`, `commit` and `import`.

`-n`

Do not run any checkout/commit/tag program. (A program can be specified to run on each of these activities, in the modules database (see modules); this option bypasses it).

Warning: this is not the same as the overall `cvs -n` option, which you can specify to the left of a cvs command!

Available with the `checkout`, `commit`, `export`, and `rtag` commands.

`-P`

Prune empty directories. See Removing directories.

`-p`

Pipe the files retrieved from the repository to standard output, rather than writing them in the current directory. Available with the `checkout` and `update` commands.

`-R`

Process directories recursively. This is on by default.

Available with the following commands: `annotate`, `checkout`, `commit`, `diff`, `edit`, `editors`, `export`, `rdiff`, `remove`, `rtag`, `status`, `tag`, `unedit`, `update`, `watch`, and `watchers`.

`-r` *tag*

Use the revision specified by the *tag* argument instead of the default "head" revision. As well as arbitrary tags defined with the `tag` or `rtag` command, two special tags are always available: `HEAD` refers to the most recent version available in the repository, and `BASE` refers to the revision you last checked out into the current working directory.

The tag specification is sticky when you use this with `checkout` or `update` to make your own copy of a file: CVS remembers the tag and continues to use it on future update commands, until you specify otherwise (for more information on sticky tags/dates, see Sticky tags). The tag can be either a symbolic or numeric tag. See Tags.

Specifying the `-q` global option along with the `-r` command option is often useful, to suppress the warning messages when the RCS file does not contain the specified tag.

Warning: this is not the same as the overall `cvs -r` option, which you can specify to the left of a CVS command!

`-r` is available with the `checkout`, `commit`, `diff`, `history`, `export`, `rdiff`, `rtag`, and `update` commands.

`-W`

Specify file names that should be filtered. You can use this option repeatedly. The spec can be a file name pattern of the same type that you can specify in the `.cvswrappers` file. Available with the following commands: `import`, and `update`.

admin--Administration

- Requires: repository, working directory.
- Changes: repository.
- Synonym: rcs

This is the cvs interface to assorted administrative facilities. Some of them have questionable usefulness for cvs but exist for historical purposes. Some of the questionable options are likely to disappear in the future. This command *does* work recursively, so extreme care should be used.

On unix, if there is a group named `cvsadmin`, only members of that group can run `cvs admin`. This group should exist on the server, or any system running the non-client/server cvs. To disallow `cvs admin` for all users, create a group with no users in it. On NT, the `cvsadmin` feature does not exist and all users can run `cvs admin`.

* Menu:

admin options	admin options

admin options

Some of these options have questionable usefulness for CVS but exist for historical purposes. Some even make it impossible to use CVS until you undo the effect!

`-A`*`oldfile`*
: Might not work together with CVS. Append the access list of *oldfile* to the access list of the RCS file.

`-a`*`logins`*
: Might not work together with CVS. Append the login names appearing in the comma-separated list *logins* to the access list of the RCS file.

`-b[`*`rev`*`]`
: Set the default branch to *rev*. In CVS, you normally do not manipulate default branches; sticky tags (see Sticky tags) are a better way to decide which branch you want to work on. There is one reason to run `cvs admin -b`: to revert to the vendor's version when using vendor branches (see Reverting local changes). There can be no space between `-b` and its argument.

`-c`*`string`*
: Sets the comment leader to *string*. The comment leader is not used by current versions of CVS or RCS 5.7. Therefore, you can almost surely not worry about it. See Keyword substitution.

`-e[`*`logins`*`]`
: Might not work together with CVS. Erase the login names appearing in the comma-separated list *logins* from the access list of the RCS file. If *logins* is omitted, erase the entire access list.

`-I`
: Run interactively, even if the standard input is not a terminal. This option does not work with the client/server CVS and is likely to disappear in a future release of CVS.

`-i`
: Useless with CVS. This creates and initializes a new RCS file, without depositing a revision. With CVS, add files with the `cvs add` command (see Adding files).

`-k`*`subst`*
: Set the default keyword substitution to *subst*. See Keyword substitution. Giving an explicit `-k` option to `cvs update`, `cvs export`, or `cvs checkout` overrides this default.

`-l[`*`rev`*`]`
: Lock the revision with number *rev*. If a branch is given, lock the latest revision on that branch. If *rev* is omitted, lock the latest revision on the default branch. There can be no space between `-l` and its argument.

: This can be used in conjunction with the `rcslock.pl` script in the `contrib` directory of the CVS source distribution to provide reserved checkouts (where only one user can be editing a given file at a time). See the comments in that file for details (and see the `README` file in that directory for disclaimers about the unsupported nature of contrib). According to comments in that file, locking must set to strict (which is the default).

`-L`

Set locking to strict. Strict locking means that the owner of an RCS file is not exempt from locking for checkin. For use with CVS, strict locking must be set; see the discussion under the `-l` option above.

`-m`*`rev`*`:`*`msg`*

Replace the log message of revision *rev* with *msg*.

`-N`*`name`*`[:[`*`rev`*`]]`

Act like `-n`, except override any previous assignment of *name*. For use with magic branches, see Magic branch numbers.

`-n`*`name`*`[:[`*`rev`*`]]`

Associate the symbolic name *name* with the branch or revision *rev*. It is normally better to use `cvs tag` or `cvs rtag` instead. Delete the symbolic name if both `:` and *rev* are omitted; otherwise, print an error message if *name* is already associated with another number. If *rev* is symbolic, it is expanded before association. A *rev* consisting of a branch number followed by a `.` stands for the current latest revision in the branch. A `:` with an empty *rev* stands for the current latest revision on the default branch, normally the trunk. For example, `cvs admin -n`*`name`*`:` associates *name* with the current latest revision of all the RCS files; this contrasts with `cvs admin -n`*`name`*`:$` which associates *name* with the revision numbers extracted from keyword strings in the corresponding working files.

`-o`*`range`*

Deletes ("outdates") the revisions given by *range*.

Note that this command can be quite dangerous unless you know *exactly* what you are doing (for example see the warnings below about how the *rev1:rev2* syntax is confusing).

If you are short on disc this option might help you. But think twice before using it--there is no way short of restoring the latest backup to undo this command! If you delete different revisions than you planned, either due to carelessness or (heaven forbid) a CVS bug, there is no opportunity to correct the error before the revisions are deleted. It probably would be a good idea to experiment on a copy of the repository first.

Specify *range* in one of the following ways:

`rev1``::`*`rev2`*

Collapse all revisions between rev1 and rev2, so that CVS only stores the differences associated with going from rev1 to rev2, not intermediate steps. For example, after `-o 1.3::1.5` one can retrieve revision 1.3, revision 1.5, or the differences to get from 1.3 to 1.5, but not the revision 1.4, or the differences between 1.3 and 1.4. Other examples: `-o 1.3::1.4` and `-o 1.3::1.3` have no effect, because there are no intermediate revisions to remove.

`::`*rev*

Collapse revisions between the beginning of the branch containing *rev* and *rev* itself. The branchpoint and *rev* are left intact. For example, `-o ::1.3.2.6` deletes revision 1.3.2.1, revision 1.3.2.5, and everything in between, but leaves 1.3 and 1.3.2.6 intact.

rev`::`

Collapse revisions between *rev* and the end of the branch containing *rev*. Revision *rev* is left intact but the head revision is deleted.

rev

Delete the revision *rev*. For example, `-o 1.3` is equivalent to `-o 1.2::1.4`.

rev1`:`*rev2*

Delete the revisions from *rev1* to *rev2*, inclusive, on the same branch. One will not be able to retrieve *rev1* or *rev2* or any of the revisions in between. For example, the command `cvs admin -oR_1_01:R_1_02 .` is rarely useful. It means to delete revisions up to, and including, the tag R_1_02. But beware! If there are files that have not changed between R_1_02 and R_1_03 the file will have *the same* numerical revision number assigned to the tags R_1_02 and R_1_03. So not only will it be impossible to retrieve R_1_02; R_1_03 will also have to be restored from the tapes! In most cases you want to specify *rev1*::*rev2* instead.

`:`*rev*

Delete revisions from the beginning of the branch containing *rev* up to and including *rev*.

rev`:`

Delete revisions from revision *rev*, including *rev* itself, to the end of the branch containing *rev*.

None of the revisions to be deleted may have branches or locks.

If any of the revisions to be deleted have symbolic names, and one specifies one of the `::` syntaxes, then cvs will give an error and not delete any revisions. If you really want to delete both the symbolic names and the revisions, first delete the symbolic names with `cvs tag -d`, then run `cvs admin -o`. If one specifies the non-`::` syntaxes, then cvs will delete the revisions but leave the symbolic names pointing to nonexistent revisions. This behavior is preserved for compatibility with previous versions of cvs, but because it isn't very useful, in the future it may change to be like the `::` case.

Due to the way cvs handles branches *rev* cannot be specified symbolically if it is a branch. See Magic branch numbers, for an explanation.

Make sure that no-one has checked out a copy of the revision you outdate. Strange things will happen if he starts to edit it and tries to check it back in. For this reason, this option is not a good way to take back a bogus commit; commit a new revision undoing the bogus change instead (see Merging two revisions).

`-q`

Run quietly; do not print diagnostics.

`-s`*`state`*`[:`*`rev`*`]`

Useful with CVS. Set the state attribute of the revision *rev* to *state*. If *rev* is a branch number, assume the latest revision on that branch. If *rev* is omitted, assume the latest revision on the default branch. Any identifier is acceptable for *state*. A useful set of states is `Exp` (for experimental), `Stab` (for stable), and `Rel` (for released). By default, the state of a new revision is set to `Exp` when it is created. The state is visible in the output from *cvs log* (see log), and in the `$Log$` and `$State$` keywords (see Keyword substitution). Note that CVS uses the `dead` state for its own purposes; to take a file to or from the `dead` state use commands like `cvs remove` and `cvs add`, not `cvs admin -s`.

`-t[`*`file`*`]`

Useful with CVS. Write descriptive text from the contents of the named *file* into the RCS file, deleting the existing text. The *file* pathname may not begin with `-`. The descriptive text can be seen in the output from `cvs log` (see log). There can be no space between `-t` and its argument.

If *file* is omitted, obtain the text from standard input, terminated by end-of-file or by a line containing `.` by itself. Prompt for the text if interaction is possible; see `-I`. Reading from standard input does not work for client/server CVS and may change in a future release of CVS.

`-t-`*`string`*

Similar to `-t`*`file`*. Write descriptive text from the *string* into the RCS file, deleting the existing text. There can be no space between `-t` and its argument.

`-U`

Set locking to non-strict. Non-strict locking means that the owner of a file need not lock a revision for checkin. For use with CVS, strict locking must be set; see the discussion under the `-l` option above.

`-u[`*`rev`*`]`

See the option `-l` above, for a discussion of using this option with CVS. Unlock the revision with number *rev*. If a branch is given, unlock the latest revision on that branch. If *rev* is omitted, remove the latest lock held by the caller. Normally, only the locker of a revision may unlock it. Somebody else unlocking a revision breaks the lock. This causes a mail message to be sent to the original locker. The message contains a commentary solicited from the breaker. The commentary is terminated by end-of-file or by a line containing `.` by itself. There can be no space between `-u` and its argument.

`-V`*`n`*

In previous versions of CVS, this option meant to write an RCS file which would be acceptable to RCS version *n*, but it is now obsolete and specifying it will produce an error.

`-x`*`suffixes`*

In previous versions of CVS, this was documented as a way of specifying the names of the RCS files. However, CVS has always required that the RCS files used by CVS end in `,v`, so this option has never done anything useful.

checkout--Check out sources for editing

- Synopsis: checkout [options] modules...
- Requires: repository.
- Changes: working directory.
- Synonyms: co, get

Create or update a working directory containing copies of the source files specified by *modules*. You must execute `checkout` before using most of the other cvs commands, since most of them operate on your working directory.

The *modules* are either symbolic names for some collection of source directories and files, or paths to directories or files in the repository. The symbolic names are defined in the `modules` file. See modules.

Depending on the modules you specify, `checkout` may recursively create directories and populate them with the appropriate source files. You can then edit these source files at any time (regardless of whether other software developers are editing their own copies of the sources); update them to include new changes applied by others to the source repository; or commit your work as a permanent change to the source repository.

Note that `checkout` is used to create directories. The top-level directory created is always added to the directory where `checkout` is invoked, and usually has the same name as the specified module. In the case of a module alias, the created sub-directory may have a different name, but you can be sure that it will be a sub-directory, and that `checkout` will show the relative path leading to each file as it is extracted into your private work area (unless you specify the `-Q` global option).

The files created by `checkout` are created read-write, unless the `-r` option to cvs (see Global options) is specified, the `CVSREAD` environment variable is specified (see Environment variables), or a watch is in effect for that file (see Watches).

Note that running `checkout` on a directory that was already built by a prior `checkout` is also permitted. This is similar to specifying the `-d` option to the `update` command in the sense that new directories that have been created in the repository will appear in your work area. However, `checkout` takes a module name whereas `update` takes a directory name. Also to use `checkout` this way it must be run from the top level directory (where you originally ran `checkout` from), so before you run `checkout` to update an existing directory, don't forget to change your directory to the top level directory.

For the output produced by the `checkout` command see update output.

* Menu:

checkout options	checkout options
checkout examples	checkout examples

checkout options

These standard options are supported by `checkout` (see Common options, for a complete description of them):

`-D` *`date`*
: Use the most recent revision no later than *date*. This option is sticky, and implies `-P`. See Sticky tags, for more information on sticky tags/dates.

`-f`
: Only useful with the `-D` *`date`* or `-r` *`tag`* flags. If no matching revision is found, retrieve the most recent revision (instead of ignoring the file).

`-k` *`kflag`*
: Process keywords according to *kflag*. See Keyword substitution. This option is sticky; future updates of this file in this working directory will use the same *kflag*. The `status` command can be viewed to see the sticky options. See Invoking CVS, for more information on the `status` command.

`-l`
: Local; run only in current working directory.

`-n`
: Do not run any checkout program (as specified with the `-o` option in the modules file; see modules).

`-P`
: Prune empty directories. See Moving directories.

`-p`
: Pipe files to the standard output.

`-R`
: Checkout directories recursively. This option is on by default.

`-r` *`tag`*

Use revision *tag*. This option is sticky, and implies `-P`. See Sticky tags, for more information on sticky tags/dates.

In addition to those, you can use these special command options with `checkout`:

`-A`
: Reset any sticky tags, dates, or `-k` options. See Sticky tags, for more information on sticky tags/dates.

`-c`
: Copy the module file, sorted, to the standard output, instead of creating or modifying any files or directories in your working directory.

`-d` *`dir`*
: Create a directory called *dir* for the working files, instead of using the module name. In general, using this flag is equivalent to using `mkdir` *`dir`*`;` `cd` *`dir`* followed by the checkout command without the `-d` flag.

There is an important exception, however. It is very convenient when checking out a single item to have the output appear in a directory that doesn't contain empty intermediate directories. In this case *only*, CVS tries to "shorten" pathnames to avoid those empty directories.

For example, given a module `foo` that contains the file `bar.c`, the command `cvs co -d dir foo` will create directory `dir` and place `bar.c` inside. Similarly, given a module `bar` which has subdirectory `baz` wherein there is a file `quux.c`, the command `cvs -d dir co bar/baz` will create directory `dir` and place `quux.c` inside.

Using the `-N` flag will defeat this behavior. Given the same module definitions above, `cvs co -N -d dir foo` will create directories `dir/foo` and place `bar.c` inside, while `cvs co -N -d dir bar/baz` will create directories `dir/bar/baz` and place `quux.c` inside.

`-j` *`tag`*

With two `-j` options, merge changes from the revision specified with the first `-j` option to the revision specified with the second `j` option, into the working directory.

With one `-j` option, merge changes from the ancestor revision to the revision specified with the `-j` option, into the working directory. The ancestor revision is the common ancestor of the revision which the working directory is based on, and the revision specified in the `-j` option.

In addition, each -j option can contain an optional date specification which, when used with branches, can limit the chosen revision to one within a specific date. An optional date is specified by adding a colon (:) to the tag: `-j`*`Symbolic_Tag`*`:`*`Date_Specifier`*.

See Branching and merging.

`-N`

Only useful together with `-d` *`dir`*. With this option, cvs will not "shorten" module paths in your working directory when you check out a single module. See the `-d` flag for examples and a discussion.

`-s`

Like `-c`, but include the status of all modules, and sort it by the status string. See modules, for info about the `-s` option that is used inside the modules file to set the module status.

checkout examples

Get a copy of the module `tc`:

```
$ cvs checkout tc
```

Get a copy of the module `tc` as it looked one day ago:

```
$ cvs checkout -D yesterday tc
```

commit--Check files into the repository

- Synopsis: commit [-lnRf] [-m 'log_message' | -F file] [-r revision] [files...]
- Requires: working directory, repository.
- Changes: repository.
- Synonym: ci

Use `commit` when you want to incorporate changes from your working source files into the source repository.

If you don't specify particular files to commit, all of the files in your working current directory are examined. `commit` is careful to change in the repository only those files that you have really changed. By default (or if you explicitly specify the `-R` option), files in subdirectories are also examined and committed if they have changed; you can use the `-l` option to limit `commit` to the current directory only.

`commit` verifies that the selected files are up to date with the current revisions in the source repository; it will notify you, and exit without committing, if any of the specified files must be made current first with `update` (see update). `commit` does not call the `update` command for you, but rather leaves that for you to do when the time is right.

When all is well, an editor is invoked to allow you to enter a log message that will be written to one or more logging programs (see modules, and see loginfo) and placed in the RCS file inside the repository. This log message can be retrieved with the `log` command; see log. You can specify the log message on the command line with the `-m` *`message`* option, and thus avoid the editor invocation, or use the `-F` *`file`* option to specify that the argument file contains the log message.

* Menu:

commit options	commit options
commit examples	commit examples

commit options

These standard options are supported by `commit` (see Common options, for a complete description of them):

`-l`
: Local; run only in current working directory.

`-n`
: Do not run any module program.

`-R`
: Commit directories recursively. This is on by default.

`-r` *revision*
Commit to *revision*. *revision* must be either a branch, or a revision on the main trunk that is higher than any existing revision number (see Assigning revisions). You cannot commit to a specific revision on a branch.

`commit` also supports these options:

`-F` *file*
: Read the log message from *file*, instead of invoking an editor.

`-f`
: Note that this is not the standard behavior of the `-f` option as defined in Common options.

  Force CVS to commit a new revision even if you haven't made any changes to the file. If the current revision of *file* is 1.7, then the following two commands are equivalent:

```
$ cvs commit -f file
$ cvs commit -r 1.8 file
```

  The `-f` option disables recursion (i.e., it implies `-l`). To force CVS to commit a new revision for all files in all subdirectories, you must use `-f -R`.

`-m` *message*
Use *message* as the log message, instead of invoking an editor.

commit examples

Committing to a branch

You can commit to a branch revision (one that has an even number of dots) with the `-r` option. To create a branch revision, use the `-b` option of the `rtag` or `tag` commands (see tag or see rtag). Then, either `checkout` or `update` can be used to base your sources on the newly created branch. From that point on, all `commit` changes made within these working sources will be automatically added to a branch revision, thereby not disturbing main-line development in any way. For example, if you had to create a patch to the 1.2 version of the product, even though the 2.0 version is already under development, you might do:

```
$ cvs rtag -b -r FCS1_2 FCS1_2_Patch product_module
$ cvs checkout -r FCS1_2_Patch product_module
$ cd product_module
[[ hack away ]]
$ cvs commit
```

This works automatically since the `-r` option is sticky.

Creating the branch after editing

Say you have been working on some extremely experimental software, based on whatever revision you happened to checkout last week. If others in your group would like to work on this software with you, but without disturbing main-line development, you could commit your change to a new branch. Others can then checkout your experimental stuff and utilize the full benefit of cvs conflict resolution. The scenario might look like:

```
[[ hacked sources are present ]]
$ cvs tag -b EXPR1
$ cvs update -r EXPR1
$ cvs commit
```

The `update` command will make the `-r EXPR1` option sticky on all files. Note that your changes to the files will never be removed by the `update` command. The `commit` will automatically commit to the correct branch, because the `-r` is sticky. You could also do like this:

```
[[ hacked sources are present ]]
$ cvs tag -b EXPR1
$ cvs commit -r EXPR1
```

but then, only those files that were changed by you will have the `-r EXPR1` sticky flag. If you hack away, and commit without specifying the `-r EXPR1` flag, some files may accidentally end up on the main trunk.

To work with you on the experimental change, others would simply do

```
$ cvs checkout -r EXPR1 whatever_module
```

diff--Show differences between revisions

- Synopsis: diff [-lR] [format_options] [[-r rev1 | -D date1] [-r rev2 | -D date2]] [files...]
- Requires: working directory, repository.
- Changes: nothing.

The `diff` command is used to compare different revisions of files. The default action is to compare your working files with the revisions they were based on, and report any differences that are found.

If any file names are given, only those files are compared. If any directories are given, all files under them will be compared.

The exit status for diff is different than for other CVS commands; for details Exit status.

* Menu:

diff options	diff options
diff examples	diff examples

Node: **diff options**, Next: diff examples, Prev: , Up: diff

diff options

These standard options are supported by `diff` (see Common options, for a complete description of them):

`-D` *`date`*
: Use the most recent revision no later than *date*. See `-r` for how this affects the comparison.

`-k` *`kflag`*
: Process keywords according to *kflag*. See Keyword substitution.

`-l`
: Local; run only in current working directory.

`-R`
: Examine directories recursively. This option is on by default.

`-r` *`tag`*

Compare with revision *tag*. Zero, one or two `-r` options can be present. With no `-r` option, the working file will be compared with the revision it was based on. With one `-r`, that revision will be compared to your current working file. With two `-r` options those two revisions will be compared (and your working file will not affect the outcome in any way).

One or both `-r` options can be replaced by a `-D` *`date`* option, described above.

The following options specify the format of the output. They have the same meaning as in GNU diff.

```
-0 -1 -2 -3 -4 -5 -6 -7 -8 -9
--binary
--brief
--changed-group-format=arg
-c
  -C nlines
  --context[=lines]
-e --ed
-t --expand-tabs
-f --forward-ed
--horizon-lines=arg
--ifdef=arg
-w --ignore-all-space
-B --ignore-blank-lines
-i --ignore-case
-I regexp
   --ignore-matching-lines=regexp
-h
-b --ignore-space-change
-T --initial-tab
-L label
  --label=label
--left-column
-d --minimal
-N --new-file
--new-line-format=arg
--old-line-format=arg
--paginate
-n --rcs
-s --report-identical-files
-p
--show-c-function
-y --side-by-side
-F regexp
--show-function-line=regexp
-H --speed-large-files
--suppress-common-lines
-a --text
--unchanged-group-format=arg
-u
  -U nlines
  --unified[=lines]
-V arg
-W columns
  --width=columns
```

diff examples

The following line produces a Unidiff (`-u` flag) between revision 1.14 and 1.19 of `backend.c`. Due to the `-kk` flag no keywords are substituted, so differences that only depend on keyword substitution are ignored.

```
$ cvs diff -kk -u -r 1.14 -r 1.19 backend.c
```

Suppose the experimental branch EXPR1 was based on a set of files tagged RELEASE_1_0. To see what has happened on that branch, the following can be used:

```
$ cvs diff -r RELEASE_1_0 -r EXPR1
```

A command like this can be used to produce a context diff between two releases:

```
$ cvs diff -c -r RELEASE_1_0 -r RELEASE_1_1 > diffs
```

If you are maintaining ChangeLogs, a command like the following just before you commit your changes may help you write the ChangeLog entry.   All local modifications that have not yet been committed will be printed.

```
$ cvs diff -u | less
```

export--Export sources from CVS, similar to checkout

- Synopsis: export [-flNnR] [-r rev|-D date] [-k subst] [-d dir] module...
- Requires: repository.
- Changes: current directory.

This command is a variant of `checkout`; use it when you want a copy of the source for module without the CVS administrative directories. For example, you might use `export` to prepare source for shipment off-site. This command requires that you specify a date or tag (with `-D` or `-r`), so that you can count on reproducing the source you ship to others.

One often would like to use `-kv` with `cvs export`. This causes any keywords to be expanded such that an import done at some other site will not lose the keyword revision information. But be aware that doesn't handle an export containing binary files correctly. Also be aware that after having used `-kv`, one can no longer use the `ident` command (which is part of the RCS suite--see ident(1)) which looks for keyword strings. If you want to be able to use `ident` you must not use `-kv`.

Node: **export options**, Next: , Prev: , Up: export

export options

These standard options are supported by `export` (see Common options, for a complete description of them):

`-D` *`date`*
: Use the most recent revision no later than *date*.

`-f`
: If no matching revision is found, retrieve the most recent revision (instead of ignoring the file).

`-l`
: Local; run only in current working directory.

`-n`
: Do not run any checkout program.

`-R`
: Export directories recursively.   This is on by default.

`-r` *`tag`*
Use revision *tag*.

In addition, these options (that are common to `checkout` and `export`) are also supported:

`-d` *`dir`*
: Create a directory called *dir* for the working files, instead of using the module name. See checkout options, for complete details on how CVS handles this flag.

`-k` *`subst`*
: Set keyword expansion mode (see Substitution modes).

`-N`
Only useful together with `-d` *`dir`*.   See checkout options, for complete details on how CVS handles this flag.

history--Show status of files and users

- Synopsis: history [-report] [-flags] [-options args] [files...]
- Requires: the file `$CVSROOT/CVSROOT/history`
- Changes: nothing.

CVS can keep a history file that tracks each use of the `checkout`, `commit`, `rtag`, `update`, and `release` commands. You can use `history` to display this information in various formats.

Logging must be enabled by creating the file `$CVSROOT/CVSROOT/history`.

Warning: `history` uses `-f`, `-l`, `-n`, and `-p` in ways that conflict with the normal use inside CVS (see Common options).

* Menu:

history options	history options

history options

Several options (shown above as `-report`) control what kind of report is generated:

`-c`
: Report on each time commit was used (i.e., each time the repository was modified).

`-e`
: Everything (all record types). Equivalent to specifying `-x` with all record types. Of course, `-e` will also include record types which are added in a future version of CVS; if you are writing a script which can only handle certain record types, you'll want to specify `-x`.

`-m` *`module`*
: Report on a particular module. (You can meaningfully use `-m` more than once on the command line.)

`-o`
: Report on checked-out modules.

`-T`
: Report on all tags.

`-x` *`type`*
: Extract a particular set of record types *type* from the CVS history. The types are indicated by single letters, which you may specify in combination.

  Certain commands have a single record type:

  `F`
  : release

  `O`
  : checkout

  `E`
  : export

  `T`
  rtag

  One of four record types may result from an update:

  `C`
  : A merge was necessary but collisions were detected (requiring manual merging).

  `G`
  : A merge was necessary and it succeeded.

  `U`
  : A working file was copied from the repository.

`W`
The working copy of a file was deleted during update (because it was gone from the repository).

One of three record types results from commit:

`A`
A file was added for the first time.

`M`
A file was modified.

`R`
A file was removed.

The options shown as `-flags` constrain or expand the report without requiring option arguments:

`-a`
Show data for all users (the default is to show data only for the user executing `history`).

`-l`
Show last modification only.

`-w`
Show only the records for modifications done from the same working directory where `history` is executing.

The options shown as `-options` *`args`* constrain the report based on an argument:

`-b` *`str`*
Show data back to a record containing the string *str* in either the module name, the file name, or the repository path.

`-D` *`date`*
Show data since *date*. This is slightly different from the normal use of `-D` *`date`*, which selects the newest revision older than *date*.

`-p` *`repository`*
Show data for a particular source repository (you can specify several `-p` options on the same command line).

`-r` *`rev`*
Show records referring to revisions since the revision or tag named *rev* appears in individual RCS files. Each RCS file is searched for the revision or tag.

`-t` *`tag`*
Show records since tag *tag* was last added to the history file. This differs from the `-r` flag above in that it reads only the history file, not the RCS files, and is much faster.

`-u` *`name`*
Show records for user *name*.

import--Import sources into CVS, using vendor branches

- Synopsis: import [-options] repository vendortag releasetag...
- Requires: Repository, source distribution directory.
- Changes: repository.

Use `import` to incorporate an entire source distribution from an outside source (e.g., a source vendor) into your source repository directory. You can use this command both for initial creation of a repository, and for wholesale updates to the module from the outside source. See Tracking sources, for a discussion on this subject.

The *repository* argument gives a directory name (or a path to a directory) under the CVS root directory for repositories; if the directory did not exist, import creates it.

When you use import for updates to source that has been modified in your source repository (since a prior import), it will notify you of any files that conflict in the two branches of development; use `checkout -j` to reconcile the differences, as import instructs you to do.

If CVS decides a file should be ignored (see cvsignore), it does not import it and prints `I` followed by the filename (see import output, for a complete description of the output).

If the file `$CVSROOT/CVSROOT/cvswrappers` exists, any file whose names match the specifications in that file will be treated as packages and the appropriate filtering will be performed on the file/directory before being imported. See Wrappers.

The outside source is saved in a first-level branch, by default 1.1.1. Updates are leaves of this branch; for example, files from the first imported collection of source will be revision 1.1.1.1, then files from the first imported update will be revision 1.1.1.2, and so on.

At least three arguments are required. *repository* is needed to identify the collection of source. *vendortag* is a tag for the entire branch (e.g., for 1.1.1). You must also specify at least one *releasetag* to identify the files at the leaves created each time you execute `import`.

Note that `import` does *not* change the directory in which you invoke it. In particular, it does not set up that directory as a CVS working directory; if you want to work with the sources import them first and then check them out into a different directory (see Getting the source).

* Menu:

import options	import options
import output	import output
import examples	import examples

Node: **import options**, Next: import output, Prev: , Up: import

import options

This standard option is supported by `import` (see Common options, for a complete description):

`-m` *message*
Use *message* as log information, instead of invoking an editor.

There are the following additional special options.

`-b` *branch*
  See Multiple vendor branches.

`-k` *subst*
  Indicate the keyword expansion mode desired. This setting will apply to all files created during the import, but not to any files that previously existed in the repository. See Substitution modes, for a list of valid `-k` settings.

`-I` *name*
  Specify file names that should be ignored during import. You can use this option repeatedly. To avoid ignoring any files at all (even those ignored by default), specify `-I !'.

  name can be a file name pattern of the same type that you can specify in the `.cvsignore` file. See cvsignore.

`-W` *spec*
Specify file names that should be filtered during import. You can use this option repeatedly.

spec can be a file name pattern of the same type that you can specify in the `.cvswrappers` file. See Wrappers.

import output

`import` keeps you informed of its progress by printing a line for each file, preceded by one character indicating the status of the file:

`U` *file*
: The file already exists in the repository and has not been locally modified; a new revision has been created (if necessary).

`N` *file*
: The file is a new file which has been added to the repository.

`C` *file*
: The file already exists in the repository but has been locally modified; you will have to merge the changes.

`I` *file*
: The file is being ignored (see cvsignore).

`L` *file*
The file is a symbolic link; `cvs import` ignores symbolic links. People periodically suggest that this behavior should be changed, but if there is a consensus on what it should be changed to, it doesn't seem to be apparent. (Various options in the `modules` file can be used to recreate symbolic links on checkout, update, etc.; see modules.)

import examples

See Tracking sources, and From files.

log--Print out log information for files

- Synopsis: log [options] [files...]
- Requires: repository, working directory.
- Changes: nothing.

Display log information for files. `log` used to call the RCS utility `rlog`. Although this is no longer true in the current sources, this history determines the format of the output and the options, which are not quite in the style of the other CVS commands.

The output includes the location of the RCS file, the "head" revision (the latest revision on the trunk), all symbolic names (tags) and some other things. For each revision, the revision number, the author, the number of lines added/deleted and the log message are printed. All times are displayed in Coordinated Universal Time (UTC). (Other parts of CVS print times in the local timezone).

Warning: `log` uses `-R` in a way that conflicts with the normal use inside CVS (see Common options).

* Menu:

log options

By default, `log` prints all information that is available. All other options restrict the output.

`-b`
: Print information about the revisions on the default branch, normally the highest branch on the trunk.

`-d` *`dates`*
: Print information about revisions with a checkin date/time in the range given by the semicolon-separated list of dates. The date formats accepted are those accepted by the `-D` option to many other CVS commands (see Common options). Dates can be combined into ranges as follows:

  `d1<d2`
  `d2>d1`
  : Select the revisions that were deposited between *d1* and *d2*.

  `<d`
  `d>`
  : Select all revisions dated *d* or earlier.

  `d<`
  `>d`
  : Select all revisions dated *d* or later.

  `d`
  Select the single, latest revision dated *d* or earlier.

  The `>` or `<` characters may be followed by `=` to indicate an inclusive range rather than an exclusive one.

  Note that the separator is a semicolon (;).

`-h`
: Print only the name of the RCS file, name of the file in the working directory, head, default branch, access list, locks, symbolic names, and suffix.

`-l`
: Local; run only in current working directory. (Default is to run recursively).

`-N`
: Do not print the list of tags for this file. This option can be very useful when your site uses a lot of tags, so rather than "more"'ing over 3 pages of tag information, the log information is presented without tags at all.

`-R`
: Print only the name of the RCS file.

`-r`*`revisions`*
: Print information about revisions given in the comma-separated list *revisions* of revisions and ranges. The following table explains the available range formats:

`rev1:rev2`
: Revisions *rev1* to *rev2* (which must be on the same branch).

`:rev`
: Revisions from the beginning of the branch up to and including *rev*.

`rev:`
: Revisions starting with *rev* to the end of the branch containing *rev*.

`branch`
: An argument that is a branch means all revisions on that branch.

`branch1:branch2`
: A range of branches means all revisions on the branches in that range.

`branch.`
The latest revision in *branch*.

A bare `-r` with no revisions means the latest revision on the default branch, normally the trunk. There can be no space between the `-r` option and its argument.

`-s states`
: Print information about revisions whose state attributes match one of the states given in the comma-separated list *states*.

`-t`
: Print the same as `-h`, plus the descriptive text.

`-wlogins`
Print information about revisions checked in by users with login names appearing in the comma-separated list *logins*. If *logins* is omitted, the user's login is assumed. There can be no space between the `-w` option and its argument.

`log` prints the intersection of the revisions selected with the options `-d`, `-s`, and `-w`, intersected with the union of the revisions selected by `-b` and `-r`.

log examples

Contributed examples are gratefully accepted.

rdiff--'patch' format diffs between releases

- rdiff [-flags] [-V vn] [-r t|-D d [-r t2|-D d2]] modules...
- Requires: repository.
- Changes: nothing.
- Synonym: patch

Builds a Larry Wall format patch(1) file between two releases, that can be fed directly into the `patch` program to bring an old release up-to-date with the new release. (This is one of the few CVS commands that operates directly from the repository, and doesn't require a prior checkout.) The diff output is sent to the standard output device.

You can specify (using the standard `-r` and `-D` options) any combination of one or two revisions or dates. If only one revision or date is specified, the patch file reflects differences between that revision or date and the current head revisions in the RCS file.

Note that if the software release affected is contained in more than one directory, then it may be necessary to specify the `-p` option to the `patch` command when patching the old sources, so that `patch` is able to find the files that are located in other directories.

* Menu:

rdiff options	rdiff options
rdiff examples	rdiff examples

rdiff options

These standard options are supported by `rdiff` (see Common options, for a complete description of them):

`-D` *date*
: Use the most recent revision no later than *date*.

`-f`
: If no matching revision is found, retrieve the most recent revision (instead of ignoring the file).

`-l`
: Local; don't descend subdirectories.

`-R`
: Examine directories recursively. This option is on by default.

`-r` *tag*
Use revision *tag*.

In addition to the above, these options are available:

`-c`
: Use the context diff format. This is the default format.

`-s`
: Create a summary change report instead of a patch. The summary includes information about files that were changed or added between the releases. It is sent to the standard output device. This is useful for finding out, for example, which files have changed between two dates or revisions.

`-t`
: A diff of the top two revisions is sent to the standard output device. This is most useful for seeing what the last change to a file was.

`-u`
: Use the unidiff format for the context diffs. This option is not available if your `diff` does not support the unidiff format. Remember that old versions of the `patch` program can't handle the unidiff format, so if you plan to post this patch to the net you should probably not use `-u`.

`-V` *vn*
Expand keywords according to the rules current in RCS version *vn* (the expansion format changed with RCS version 5). Note that this option is no longer accepted. CVS will always expand keywords the way that RCS version 5 does.

rdiff examples

Suppose you receive mail from `foo@bar.com` asking for an update from release 1.2 to 1.4 of the tc compiler. You have no such patches on hand, but with cvs that can easily be fixed with a command such as this:

```
$ cvs rdiff -c -r FOO1_2 -r FOO1_4 tc | \
$$ Mail -s 'The patches you asked for' foo@bar.com
```

Suppose you have made release 1.3, and forked a branch called `R_1_3fix` for bugfixes. `R_1_3_1` corresponds to release 1.3.1, which was made some time ago. Now, you want to see how much development has been done on the branch. This command can be used:

```
$ cvs patch -s -r R_1_3_1 -r R_1_3fix module-name
cvs rdiff: Diffing module-name
File ChangeLog,v changed from revision 1.52.2.5 to 1.52.2.6
File foo.c,v changed from revision 1.52.2.3 to 1.52.2.4
File bar.h,v changed from revision 1.29.2.1 to 1.2
```

release--Indicate that a Module is no longer in use

- release [-d] directories...
- Requires: Working directory.
- Changes: Working directory, history log.

This command is meant to safely cancel the effect of `cvs checkout`. Since cvs doesn't lock files, it isn't strictly necessary to use this command. You can always simply delete your working directory, if you like; but you risk losing changes you may have forgotten, and you leave no trace in the cvs history file (see history file) that you've abandoned your checkout.

Use `cvs release` to avoid these problems. This command checks that no uncommitted changes are present; that you are executing it from immediately above a cvs working directory; and that the repository recorded for your files is the same as the repository defined in the module database.

If all these conditions are true, `cvs release` leaves a record of its execution (attesting to your intentionally abandoning your checkout) in the cvs history log.

* Menu:

release options	release options
release output	release output
release examples	release examples

release options

The `release` command supports one command option:

`-d`
Delete your working copy of the file if the release succeeds. If this flag is not given your files will remain in your working directory.

Warning: The `release` command deletes all directories and files recursively. This has the very serious side-effect that any directory that you have created inside your checked-out sources, and not added to the repository (using the `add` command; see Adding files) will be silently deleted--even if it is non-empty!

release output

Before `release` releases your sources it will print a one-line message for any file that is not up-to-date.

Warning: Any new directories that you have created, but not added to the CVS directory hierarchy with the `add` command (see Adding files) will be silently ignored (and deleted, if `-d` is specified), even if they contain files.

`U` *file*
`P` *file*
: There exists a newer revision of this file in the repository, and you have not modified your local copy of the file (`U` and `P` mean the same thing).

`A` *file*
: The file has been added to your private copy of the sources, but has not yet been committed to the repository. If you delete your copy of the sources this file will be lost.

`R` *file*
: The file has been removed from your private copy of the sources, but has not yet been removed from the repository, since you have not yet committed the removal. See commit.

`M` *file*
: The file is modified in your working directory. There might also be a newer revision inside the repository.

`?` *file*
file is in your working directory, but does not correspond to anything in the source repository, and is not in the list of files for CVS to ignore (see the description of the `-I` option, and see cvsignore). If you remove your working sources, this file will be lost.

release examples

Release the module, and delete your local working copy of the files.

```
$ cd ..         # You must stand immediately above the
                # sources when you issue cvs release.
$ cvs release -d tc
You have [0] altered files in this repository.
Are you sure you want to release (and delete) module `tc': y
$
```

rtag--Add a symbolic tag to a module

- rtag [-falnR] [-b] [-d] [-r tag | -Ddate] symbolic_tag modules...
- Requires: repository.
- Changes: repository.
- Synonym: rfreeze

You can use this command to assign symbolic tags to particular, explicitly specified source revisions in the repository. `rtag` works directly on the repository contents (and requires no prior checkout). Use `tag` instead (see tag), to base the selection of revisions on the contents of your working directory.

If you attempt to use a tag name that already exists, CVS will complain and not overwrite that tag. Use the `-F` option to force the new tag value.

* Menu:

rtag options	rtag options

Node: **rtag options**, Next: , Prev: , Up: rtag

rtag options

These standard options are supported by `rtag` (see Common options, for a complete description of them):

`-D` *`date`*
: Tag the most recent revision no later than *date*.

`-f`
: Only useful with the `-D` *`date`* or `-r` *`tag`* flags. If no matching revision is found, use the most recent revision (instead of ignoring the file).

`-F`
: Overwrite an existing tag of the same name on a different revision.

`-l`
: Local; run only in current working directory.

`-n`
: Do not run any tag program that was specified with the `-t` flag inside the `modules` file. (see modules).

`-R`
: Tag directories recursively. This is on by default.

`-r` *`tag`*

Only tag those files that contain *tag*. This can be used to rename a tag: tag only the files identified by the old tag, then delete the old tag, leaving the new tag on exactly the same files as the old tag.

In addition to the above common options, these options are available:

`-a`
: Use the `-a` option to have `rtag` look in the `Attic` (see Attic) for removed files that contain the specified tag. The tag is removed from these files, which makes it convenient to re-use a symbolic tag as development continues (and files get removed from the up-coming distribution).

`-b`
: Make the tag a branch tag. See Branching and merging.

`-d`

Delete the tag instead of creating it.

In general, tags (often the symbolic names of software distributions) should not be removed, but the `-d` option is available as a means to remove completely obsolete symbolic names if necessary (as might be the case for an Alpha release, or if you mistagged a module).

tag--Add a symbolic tag to checked out versions of files

- tag [-lR] [-b] [-c] [-d] symbolic_tag [files...]
- Requires: working directory, repository.
- Changes: repository.
- Synonym: freeze

Use this command to assign symbolic tags to the nearest repository versions to your working sources. The tags are applied immediately to the repository, as with `rtag`, but the versions are supplied implicitly by the CVS records of your working files' history rather than applied explicitly.

One use for tags is to record a snapshot of the current sources when the software freeze date of a project arrives. As bugs are fixed after the freeze date, only those changed sources that are to be part of the release need be re-tagged.

The symbolic tags are meant to permanently record which revisions of which files were used in creating a software distribution. The `checkout` and `update` commands allow you to extract an exact copy of a tagged release at any time in the future, regardless of whether files have been changed, added, or removed since the release was tagged.

This command can also be used to delete a symbolic tag, or to create a branch. See the options section below.

If you attempt to use a tag name that already exists, CVS will complain and not overwrite that tag. Use the `-F` option to force the new tag value.

* Menu:

tag options	tag options

Node: **tag options**, Next: , Prev: , Up: tag

tag options

These standard options are supported by `tag` (see Common options, for a complete description of them):

`-F`
: Overwrite an existing tag of the same name on a different revision.

`-l`
: Local; run only in current working directory.

`-R`
Tag directories recursively. This is on by default.

Two special options are available:

`-b`
: Make the tag a branch tag (see Branching and merging), allowing concurrent, isolated development. This is most useful for creating a patch to a previously released software distribution.

`-c`
: Check that all files which are to be tagged are unmodified. This can be used to make sure that you can reconstruct the current file contents.

`-d`
Delete a tag.

If you use `cvs tag -d symbolic_tag`, the symbolic tag you specify is deleted instead of being added. Warning: Be very certain of your ground before you delete a tag; doing this permanently discards some historical information, which may later turn out to be valuable.

update--Bring work tree in sync with repository

- update [-AdflPpR] [-d] [-r tag|-D date] files...
- Requires: repository, working directory.
- Changes: working directory.

After you've run checkout to create your private copy of source from the common repository, other developers will continue changing the central source. From time to time, when it is convenient in your development process, you can use the `update` command from within your working directory to reconcile your work with any revisions applied to the source repository since your last checkout or update.

* Menu:

update options	update options
update output	update output

update options

These standard options are available with `update` (see Common options, for a complete description of them):

`-D date`
: Use the most recent revision no later than *date*. This option is sticky, and implies `-P`. See Sticky tags, for more information on sticky tags/dates.

`-f`
: Only useful with the `-D` *`date`* or `-r` *`tag`* flags. If no matching revision is found, retrieve the most recent revision (instead of ignoring the file).

`-k` *`kflag`*
: Process keywords according to *kflag*. See Keyword substitution. This option is sticky; future updates of this file in this working directory will use the same *kflag*. The `status` command can be viewed to see the sticky options. See Invoking CVS, for more information on the `status` command.

`-l`
: Local; run only in current working directory. See Recursive behavior.

`-P`
: Prune empty directories. See Moving directories.

`-p`
: Pipe files to the standard output.

`-R`
: Update directories recursively (default). See Recursive behavior.

`-r rev`
Retrieve revision/tag *rev*. This option is sticky, and implies `-P`. See Sticky tags, for more information on sticky tags/dates.

These special options are also available with `update`.

`-A`
: Reset any sticky tags, dates, or `-k` options. See Sticky tags, for more information on sticky tags/dates.

`-d`
: Create any directories that exist in the repository if they're missing from the working directory. Normally, `update` acts only on directories and files that were already enrolled in your working directory.

  This is useful for updating directories that were created in the repository since the initial checkout; but it has an unfortunate side effect. If you deliberately avoided certain directories in the repository when you created your working directory (either through use of a module name or by listing explicitly the files and directories you wanted on the command line), then updating with `-d` will create those directories, which may not be what you want.

`-I` *name*

Ignore files whose names match *name* (in your working directory) during the update. You can specify `-I` more than once on the command line to specify several files to ignore. Use `-I !` to avoid ignoring any files at all. See cvsignore, for other ways to make CVS ignore some files.

`-W`*spec*

Specify file names that should be filtered during update. You can use this option repeatedly.

spec can be a file name pattern of the same type that you can specify in the `.cvswrappers` file. See Wrappers.

`-j`*revision*

With two `-j` options, merge changes from the revision specified with the first `-j` option to the revision specified with the second `j` option, into the working directory.

With one `-j` option, merge changes from the ancestor revision to the revision specified with the `-j` option, into the working directory. The ancestor revision is the common ancestor of the revision which the working directory is based on, and the revision specified in the `-j` option.

In addition, each `-j` option can contain an optional date specification which, when used with branches, can limit the chosen revision to one within a specific date. An optional date is specified by adding a colon (:) to the tag: –`j`*Symbolic_Tag*`:`*Date_Specifier*.

See Branching and merging.

update output

`update` and `checkout` keep you informed of their progress by printing a line for each file, preceded by one character indicating the status of the file:

`U` *`file`*
: The file was brought up to date with respect to the repository. This is done for any file that exists in the repository but not in your source, and for files that you haven't changed but are not the most recent versions available in the repository.

`P` *`file`*
: Like `U`, but the CVS server sends a patch instead of an entire file. These two things accomplish the same thing.

`A` *`file`*
: The file has been added to your private copy of the sources, and will be added to the source repository when you run `commit` on the file. This is a reminder to you that the file needs to be committed.

`R` *`file`*
: The file has been removed from your private copy of the sources, and will be removed from the source repository when you run `commit` on the file. This is a reminder to you that the file needs to be committed.

`M` *`file`*
: The file is modified in your working directory.

  `M` can indicate one of two states for a file you're working on: either there were no modifications to the same file in the repository, so that your file remains as you last saw it; or there were modifications in the repository as well as in your copy, but they were merged successfully, without conflict, in your working directory.

  CVS will print some messages if it merges your work, and a backup copy of your working file (as it looked before you ran `update`) will be made. The exact name of that file is printed while `update` runs.

`C` *`file`*
: A conflict was detected while trying to merge your changes to *file* with changes from the source repository. *file* (the copy in your working directory) is now the result of attempting to merge the two revisions; an unmodified copy of your file is also in your working directory, with the name `.#`*`file`*`.`*`revision`* where *revision* is the revision that your modified file started from. Resolve the conflict as described in Conflicts example. (Note that some systems automatically purge files that begin with `.#` if they have not been accessed for a few days. If you intend to keep a copy of your original file, it is a very good idea to rename it.) Under VMS, the file name starts with `__` rather than `.#`.

`?` *`file`*
file is in your working directory, but does not correspond to anything in the source repository, and is not in the list of files for CVS to ignore (see the description of the `-I` option, and see cvsignore).

Quick reference to CVS commands

This appendix describes how to invoke CVS, with references to where each command or feature is described in detail. For other references run the `cvs --help` command, or see Index.

A CVS command looks like:

```
cvs [ global_options ] command [ command_options ] [ command_args ]
```

Global options:

`--allow-root=`*`rootdir`*
: Specify legal CVSROOT directory (server only) (not in CVS 1.9 and older). See Password authentication server.

`-a`
: Authenticate all communication (client only) (not in CVS 1.9 and older). See Global options.

`-b`
: Specify RCS location (CVS 1.9 and older). See Global options.

`-d` *`root`*
: Specify the CVSROOT. See Repository.

`-e` *`editor`*
: Edit messages with *editor*. See Committing your changes.

`-f`
: Do not read the `~/.cvsrc` file. See Global options.

`-H`
`--help`
: Print a help message. See Global options.

`-l`
: Do not log in CVSROOT/history file. See Global options.

`-n`
: Do not change any files. See Global options.

`-Q`
: Be really quiet. See Global options.

`-q`
: Be somewhat quiet. See Global options.

`-r`
: Make new working files read-only. See Global options.

`-s` *`variable=value`*
: Set a user variable. See Variables.

`-T` *tempdir*
: Put temporary files in *tempdir*. See Global options.

`-t`
: Trace cvs execution. See Global options.

`-v`
`--version`
: Display version and copyright information for cvs.

`-w`
: Make new working files read-write. See Global options.

`-x`
: Encrypt all communication (client only). See Global options.

`-z` *gzip-level*
: Set the compression level (client only).

Keyword expansion modes (see Substitution modes):

```
-kkv  $Id: file1,v 1.1 1993/12/09 03:21:13 joe Exp $
-kkvl $Id: file1,v 1.1 1993/12/09 03:21:13 joe Exp harry $
-kk   $Id$
-kv   file1,v 1.1 1993/12/09 03:21:13 joe Exp
-ko   no expansion
-kb   no expansion, file is binary
```

Keywords (see Keyword list):

```
$Author: joe $
$Date: 1993/12/09 03:21:13 $
$Header: /home/files/file1,v 1.1 1993/12/09 03:21:13 joe Exp harry $
$Id: file1,v 1.1 1993/12/09 03:21:13 joe Exp harry $
$Locker: harry $
$Name: snapshot_1_14 $
$RCSfile: file1,v $
$Revision: 1.1 $
$Source: /home/files/file1,v $
$State: Exp $
$Log: file1,v $
Revision 1.1  1993/12/09 03:30:17  joe
Initial revision
```

Commands, command options, and command arguments:

`add [`*options*`] [`*files*`...]`
: Add a new file/directory. See Adding files.

  `-k` *kflag*
  : Set keyword expansion.

  `-m` *msg*
  Set file description.

`admin [`*`options`*`] [`*`files`*`...]`
: Administration of history files in the repository. See admin.

  `-b[`*`rev`*`]`
  : Set default branch. See Reverting local changes.

  `-c`*`string`*
  : Set comment leader.

  `-k`*`subst`*
  : Set keyword substitution. See Keyword substitution.

  `-l[`*`rev`*`]`
  : Lock revision *rev*, or latest revision.

  `-m`*`rev`*`:`*`msg`*
  : Replace the log message of revision *rev* with *msg*.

  `-o`*`range`*
  : Delete revisions from the repository. See admin options.

  `-q`
  : Run quietly; do not print diagnostics.

  `-s`*`state`*`[:`*`rev`*`]`
  : Set the state.

  `-t`
  : Set file description from standard input.

  `-t`*`file`*
  : Set file description from *file*.

  `-t-`*`string`*
  : Set file description to *string*.

  `-u[`*`rev`*`]`
  Unlock revision *rev*, or latest revision.

`annotate [`*`options`*`] [`*`files`*`...]`
: Show last revision where each line was modified. See annotate.

  `-D` *`date`*
  : Annotate the most recent revision no later than *date*. See Common options.

  `-f`
  : Use head revision if tag/date not found. See Common options.

  `-l`
  : Local; run only in current working directory. See Recursive behavior.

  `-R`
  : Operate recursively (default). See Recursive behavior.

  `-r` *`tag`*

Annotate revision *tag*. See Common options.

`checkout [`*`options`*`] `*`modules`*`...`
: Get a copy of the sources. See checkout.

    `-A`
    : Reset any sticky tags/date/options. See Sticky tags and Keyword substitution.

    `-c`
    : Output the module database. See checkout options.

    `-D `*`date`*
    : Check out revisions as of *date* (is sticky). See Common options.

    `-d `*`dir`*
    : Check out into *dir*. See checkout options.

    `-f`
    : Use head revision if tag/date not found. See Common options.

    `-j `*`rev`*
    : Merge in changes. See checkout options.

    `-k `*`kflag`*
    : Use *kflag* keyword expansion. See Substitution modes.

    `-l`
    : Local; run only in current working directory. See Recursive behavior.

    `-N`
    : Don't "shorten" module paths if -d specified. See checkout options.

    `-n`
    : Do not run module program (if any). See checkout options.

    `-P`
    : Prune empty directories. See Moving directories.

    `-p`
    : Check out files to standard output (avoids stickiness). See checkout options.

    `-R`
    : Operate recursively (default). See Recursive behavior.

    `-r `*`tag`*
    : Checkout revision *tag* (is sticky). See Common options.

    `-s`
    Like -c, but include module status. See checkout options.

`commit [`*`options`*`] [`*`files`*`...]`
: Check changes into the repository. See commit.

    `-F `*`file`*
    : Read log message from *file*. See commit options.

`-f`
: Force the file to be committed; disables recursion. See commit options.

`-l`
: Local; run only in current working directory. See Recursive behavior.

`-m` *`msg`*
: Use *msg* as log message. See commit options.

`-n`
: Do not run module program (if any). See commit options.

`-R`
: Operate recursively (default). See Recursive behavior.

`-r` *`rev`*
Commit to *rev*. See commit options.

`diff [`*`options`*`] [`*`files`*`...]`
Show differences between revisions. See diff. In addition to the options shown below, accepts a wide variety of options to control output style, for example `-c` for context diffs.

`-D` *`date1`*
: Diff revision for date against working file. See diff options.

`-D` *`date2`*
: Diff *rev1*/*date1* against *date2*. See diff options.

`-l`
: Local; run only in current working directory. See Recursive behavior.

`-N`
: Include diffs for added and removed files. See diff options.

`-R`
: Operate recursively (default). See Recursive behavior.

`-r` *`rev1`*
: Diff revision for *rev1* against working file. See diff options.

`-r` *`rev2`*
Diff *rev1*/*date1* against *rev2*. See diff options.

`edit [`*`options`*`] [`*`files`*`...]`
Get ready to edit a watched file. See Editing files.

`-a` *`actions`*
: Specify actions for temporary watch, where *actions* is `edit`, `unedit`, `commit`, `all`, or `none`. See Editing files.

`-l`
: Local; run only in current working directory. See Recursive behavior.

`-R`

Operate recursively (default). See Recursive behavior.

`editors [`*`options`*`] [`*`files`*`...]`
: See who is editing a watched file. See Watch information.

`-l`
: Local; run only in current working directory. See Recursive behavior.

`-R`
: Operate recursively (default). See Recursive behavior.

`export [`*`options`*`]` *`modules`*`...`
: Export files from CVS. See export.

`-D` *`date`*
: Check out revisions as of *date*. See Common options.

`-d` *`dir`*
: Check out into *dir*. See export options.

`-f`
: Use head revision if tag/date not found. See Common options.

`-k` *`kflag`*
: Use *kflag* keyword expansion. See Substitution modes.

`-l`
: Local; run only in current working directory. See Recursive behavior.

`-N`
: Don't "shorten" module paths if -d specified. See export options.

`-n`
: Do not run module program (if any). See export options.

`-P`
: Prune empty directories. See Moving directories.

`-R`
: Operate recursively (default). See Recursive behavior.

`-r` *`tag`*
: Checkout revision *tag* (is sticky). See Common options.

`history [`*`options`*`] [`*`files`*`...]`
: Show repository access history. See history.

`-a`
: All users (default is self). See history options.

`-b` *`str`*
: Back to record with *str* in module/file/repos field. See history options.

`-c`
: Report on committed (modified) files. See history options.

`-D` *date*
: Since *date*. See history options.

`-e`
: Report on all record types. See history options.

`-l`
: Last modified (committed or modified report). See history options.

`-m` *module*
: Report on *module* (repeatable). See history options.

`-n` *module*
: In *module*. See history options.

`-o`
: Report on checked out modules. See history options.

`-r` *rev*
: Since revision *rev*. See history options.

`-T`
: Produce report on all TAGs. See history options.

`-t` *tag*
: Since tag record placed in history file (by anyone). See history options.

`-u` *user*
: For user *user* (repeatable). See history options.

`-w`
: Working directory must match. See history options.

`-x` *types*
: Report on *types*, one or more of `TOEFWUCGMAR`. See history options.

`-z` *zone*
Output for time zone *zone*. See history options.

`import [`*options*`]` *repository vendor-tag release-tags*`...`
Import files into CVS, using vendor branches. See import.

`-b` *bra*
: Import to vendor branch *bra*. See Multiple vendor branches.

`-d`
: Use the file's modification time as the time of import. See import options.

`-k` *kflag*
: Set default keyword substitution mode. See import options.

`-m` *msg*
: Use *msg* for log message. See import options.

`-I` *ign*
: More files to ignore (! to reset). See import options.

`-W` *spec*
More wrappers. See import options.

`init`
Create a CVS repository if it doesn't exist. See Creating a repository.

`log [`*options*`] [`*files*`...]`
Print out history information for files. See log.

- `-b`
  Only list revisions on the default branch. See log options.
- `-d` *dates*
  Specify dates (*d1<d2* for range, *d* for latest before). See log options.
- `-h`
  Only print header. See log options.
- `-l`
  Local; run only in current working directory. See Recursive behavior.
- `-N`
  Do not list tags. See log options.
- `-R`
  Only print name of RCS file. See log options.
- `-r`*revs*
  Only list revisions *revs*. See log options.
- `-s` *states*
  Only list revisions with specified states. See log options.
- `-t`
  Only print header and descriptive text. See log options.
- `-w`*logins*
  Only list revisions checked in by specified logins. See log options.

`login`
Prompt for password for authenticating server. See Password authentication client.

`logout`
Remove stored password for authenticating server. See Password authentication client.

`rdiff [`*options*`]` *modules*`...`
Show differences between releases. See rdiff.

- `-c`
  Context diff output format (default). See rdiff options.
- `-D` *date*
  Select revisions based on *date*. See Common options.

`-f`
: Use head revision if tag/date not found.   See Common options.

`-l`
: Local; run only in current working directory.   See Recursive behavior.

`-R`
: Operate recursively (default).   See Recursive behavior.

`-r` *rev*
: Select revisions based on *rev*.   See Common options.

`-s`
: Short patch - one liner per file.   See rdiff options.

`-t`
: Top two diffs - last change made to the file.   See diff options.

`-u`
: Unidiff output format.   See rdiff options.

`-V` *vers*
Use RCS Version *vers* for keyword expansion (obsolete).   See rdiff options.

`release [`*options*`]` *directory*
Indicate that a directory is no longer in use.   See release.

`-d`
Delete the given directory.   See release options.

`remove [`*options*`] [`*files*`...]`
Remove an entry from the repository.   See Removing files.

`-f`
: Delete the file before removing it.   See Removing files.

`-l`
: Local; run only in current working directory.   See Recursive behavior.

`-R`
Operate recursively (default).   See Recursive behavior.

`rtag [`*options*`]` *tag modules*`...`
Add a symbolic tag to a module.   See rtag.

`-a`
: Clear tag from removed files that would not otherwise be tagged.   See rtag options.

`-b`
: Create a branch named *tag*.   See rtag options.

`-D` *date*
: Tag revisions as of *date*.   See rtag options.

`-d`

Delete the given tag.   See rtag options.

`-F`
: Move tag if it already exists.   See rtag options.

`-f`
: Force a head revision match if tag/date not found.   See rtag options.

`-l`
: Local; run only in current working directory.   See Recursive behavior.

`-n`
: No execution of tag program.   See rtag options.

`-R`
: Operate recursively (default).   See Recursive behavior.

`-r` *`tag`*
Tag existing tag *tag*.   See rtag options.

`status [`*`options`*`]` *`files`*`...`
Display status information in a working directory.   See File status.

`-l`
: Local; run only in current working directory.   See Recursive behavior.

`-R`
: Operate recursively (default).   See Recursive behavior.

`-v`
Include tag information for file.   See Tags.

`tag [`*`options`*`]` *`tag`* `[`*`files`*`...]`
Add a symbolic tag to checked out version of files.   See tag.

`-b`
: Create a branch named *tag*.   See tag options.

`-D` *`date`*
: Tag revisions as of *date*.   See tag options.

`-d`
: Delete the given tag.   See tag options.

`-F`
: Move tag if it already exists.   See tag options.

`-f`
: Force a head revision match if tag/date not found.   See tag options.

`-l`
: Local; run only in current working directory.   See Recursive behavior.

`-n`
: No execution of tag program.   See tag options.

`-R`
: Operate recursively (default). See Recursive behavior.

`-r` *`tag`*
Tag existing tag *tag*. See tag options.

`unedit [`*`options`*`] [`*`files`*`...]`
Undo an edit command. See Editing files.

`-a` *`actions`*
: Specify actions for temporary watch, where *actions* is `edit`, `unedit`, `commit`, `all`, or `none`. See Editing files.

`-l`
: Local; run only in current working directory. See Recursive behavior.

`-R`
Operate recursively (default). See Recursive behavior.

`update [`*`options`*`] [`*`files`*`...]`
Bring work tree in sync with repository. See update.

`-A`
: Reset any sticky tags/date/options. See Sticky tags and Keyword substitution.

`-D` *`date`*
: Check out revisions as of *date* (is sticky). See Common options.

`-d`
: Create directories. See update options.

`-f`
: Use head revision if tag/date not found. See Common options.

`-I` *`ign`*
: More files to ignore (! to reset). See import options.

`-j` *`rev`*
: Merge in changes. See update options.

`-k` *`kflag`*
: Use *kflag* keyword expansion. See Substitution modes.

`-l`
: Local; run only in current working directory. See Recursive behavior.

`-P`
: Prune empty directories. See Moving directories.

`-p`
: Check out files to standard output (avoids stickiness). See update options.

`-R`
: Operate recursively (default). See Recursive behavior.

`-r` *`tag`*

Checkout revision *tag* (is sticky). See Common options.

`-W` *`spec`*
More wrappers. See import options.

`watch [on|off|add|remove] [`*`options`*`] [`*`files`*`...]`
on/off: turn on/off read-only checkouts of files. See Setting a watch.

add/remove: add or remove notification on actions. See Getting Notified.

`-a` *`actions`*
Specify actions for temporary watch, where *actions* is `edit`, `unedit`, `commit`, `all`, or `none`. See Editing files.

`-l`
Local; run only in current working directory. See Recursive behavior.

`-R`
Operate recursively (default). See Recursive behavior.

`watchers [`*`options`*`] [`*`files`*`...]`
See who is watching a file. See Watch information.

`-l`
Local; run only in current working directory. See Recursive behavior.

`-R`
Operate recursively (default). See Recursive behavior.

Reference manual for Administrative files

Inside the repository, in the directory `$CVSROOT/CVSROOT`, there are a number of supportive files for CVS. You can use CVS in a limited fashion without any of them, but if they are set up properly they can help make life easier. For a discussion of how to edit them, see Intro administrative files.

The most important of these files is the `modules` file, which defines the modules inside the repository.

* Menu:

modules	Defining modules
Wrappers	Treat directories as files
commit files	The commit support files
commitinfo	Pre-commit checking
verifymsg	How are log messages evaluated?
editinfo	Specifying how log messages are created (obsolete)
loginfo	Where should log messages be sent?
rcsinfo	Templates for the log messages
cvsignore	Ignoring files via cvsignore
history file	History information
Variables	Various variables are expanded
config	Miscellaneous CVS configuration

Node: **modules**, Next: Wrappers, Prev: , Up: Administrative files

The modules file

The `modules` file records your definitions of names for collections of source code. CVS will use these definitions if you use CVS to update the modules file (use normal commands like `add`, `commit`, etc).

The `modules` file may contain blank lines and comments (lines beginning with `#`) as well as module definitions. Long lines can be continued on the next line by specifying a backslash (`\`) as the last character on the line.

There are three basic types of modules: alias modules, regular modules, and ampersand modules. The difference between them is the way that they map files in the repository to files in the working directory. In all of the following examples, the top-level repository contains a directory called `first-dir`, which contains two files, `file1` and `file2`, and a directory `sdir`. `first-dir/sdir` contains a file `sfile`.

* Menu:

Alias modules	The simplest kind of module
Regular modules	
Ampersand modules	
Excluding directories	Excluding directories from a module
Module options	Regular and ampersand modules can take options

Alias modules

Alias modules are the simplest kind of module:

mname `-a` *aliases*...
This represents the simplest way of defining a module *mname*. The `-a` flags the definition as a simple alias: CVS will treat any use of *mname* (as a command argument) as if the list of names *aliases* had been specified instead. *aliases* may contain either other module names or paths. When you use paths in aliases, `checkout` creates all intermediate directories in the working directory, just as if the path had been specified explicitly in the CVS arguments.

For example, if the modules file contains:

```
amodule -a first-dir
```

then the following two commands are equivalent:

```
$ cvs co amodule
$ cvs co first-dir
```

and they each would provide output such as:

```
cvs checkout: Updating first-dir
U first-dir/file1
U first-dir/file2
cvs checkout: Updating first-dir/sdir
U first-dir/sdir/sfile
```

Regular modules

`*mname* [ options ] *dir* [ *files*... ]`

In the simplest case, this form of module definition reduces to *`mname dir`*. This defines all the files in directory *dir* as module mname. *dir* is a relative path (from `$CVSROOT`) to a directory of source in the source repository. In this case, on checkout, a single directory called *mname* is created as a working directory; no intermediate directory levels are used by default, even if *dir* was a path involving several directory levels.

For example, if a module is defined by:

```
regmodule first-dir
```

then regmodule will contain the files from first-dir:

```
$ cvs co regmodule
cvs checkout: Updating regmodule
U regmodule/file1
U regmodule/file2
cvs checkout: Updating regmodule/sdir
U regmodule/sdir/sfile
$
```

By explicitly specifying files in the module definition after *dir*, you can select particular files from directory *dir*. Here is an example:

```
regfiles first-dir/sdir sfile
```

With this definition, getting the regfiles module will create a single working directory `regfiles` containing the file listed, which comes from a directory deeper in the CVS source repository:

```
$ cvs co regfiles
U regfiles/sfile
$
```

Ampersand modules

A module definition can refer to other modules by including `&module` in its definition.
mname [options] *&module*...

Then getting the module creates a subdirectory for each such module, in the directory containing the module.   For example, if modules contains

```
ampermod &first-dir
```

then a checkout will create an `ampermod` directory which contains a directory called `first-dir`, which in turns contains all the directories and files which live there.   For example, the command

```
$ cvs co ampermod
```

will create the following files:

```
ampermod/first-dir/file1
ampermod/first-dir/file2
ampermod/first-dir/sdir/sfile
```

There is one quirk/bug: the messages that CVS prints omit the `ampermod`, and thus do not correctly display the location to which it is checking out the files:

```
$ cvs co ampermod
cvs checkout: Updating first-dir
U first-dir/file1
U first-dir/file2
cvs checkout: Updating first-dir/sdir
U first-dir/sdir/sfile
$
```

Do not rely on this buggy behavior; it may get fixed in a future release of CVS.

Excluding directories

An alias module may exclude particular directories from other modules by using an exclamation mark (`!`) before the name of each directory to be excluded.

For example, if the modules file contains:

```
exmodule -a !first-dir/sdir first-dir
```

then checking out the module `exmodule` will check out everything in `first-dir` except any files in the subdirectory `first-dir/sdir`.

Node: **Module options**, Next: , Prev: Excluding directories, Up: modules

Module options

Either regular modules or ampersand modules can contain options, which supply additional information concerning the module.

`-d` *name*
: Name the working directory something other than the module name.

`-e` *prog*
: Specify a program *prog* to run whenever files in a module are exported. *prog* runs with a single argument, the module name.

`-i` *prog*
: Specify a program *prog* to run whenever files in a module are committed. *prog* runs with a single argument, the full pathname of the affected directory in a source repository. The `commitinfo`, `loginfo`, and `verifymsg` files provide other ways to call a program on commit.

`-o` *prog*
: Specify a program *prog* to run whenever files in a module are checked out. *prog* runs with a single argument, the module name.

`-s` *status*
: Assign a status to the module. When the module file is printed with `cvs checkout -s` the modules are sorted according to primarily module status, and secondarily according to the module name. This option has no other meaning. You can use this option for several things besides status: for instance, list the person that is responsible for this module.

`-t` *prog*
: Specify a program *prog* to run whenever files in a module are tagged with `rtag`. *prog* runs with two arguments: the module name and the symbolic tag specified to `rtag`. It is not run when `tag` is executed. Generally you will find that taginfo is a better solution (see user-defined logging).

`-u` *prog*

Specify a program *prog* to run whenever `cvs update` is executed from the top-level directory of the checked-out module. *prog* runs with a single argument, the full path to the source repository for this module.

The cvswrappers file

Wrappers allow you to set a hook which transforms files on their way in and out of CVS.

The file `cvswrappers` defines the script that will be run on a file when its name matches a regular expresion. There are two scripts that can be run on a file or directory. One script is executed on the file/directory before being checked into the repository (this is denoted with the `-t` flag) and the other when the file is checked out of the repository (this is denoted with the `-f` flag). The `-t`/`-f` feature does not work with client/server CVS.

The `cvswrappers` also has a `-m` option to specify the merge methodology that should be used when a non-binary file is updated. `MERGE` means the usual CVS behavior: try to merge the files. `COPY` means that `cvs update` will refuse to merge files, as it also does for files specified as binary with `-kb` (but if the file is specified as binary, there is no need to specify `-m 'COPY'`). CVS will provide the user with the two versions of the files, and require the user using mechanisms outside CVS, to insert any necessary changes. **WARNING**: do not use `COPY` with CVS 1.9 or earlier-such versions of CVS will copy one version of your file over the other, wiping out the previous contents. The `-m` wrapper option only affects behavior when merging is done on update; it does not affect how files are stored. See Binary files, for more on binary files.

The basic format of the file `cvswrappers` is:

```
wildcard     [option value][option value]...

where option is one of
-f           from cvs filter         value: path to filter
-t           to cvs filter           value: path to filter
-m           update methodology      value: MERGE or COPY
-k           keyword expansion       value: expansion mode

and value is a single-quote delimited value.

*.nib    -f 'unwrap %s' -t 'wrap %s %s' -m 'COPY'
*.c      -t 'indent %s %s'
```

The above example of a `cvswrappers` file states that all files/directories that end with a `.nib` should be filtered with the `wrap` program before checking the file into the repository. The file should be filtered though the `unwrap` program when the file is checked out of the repository. The `cvswrappers` file also states that a `COPY` methodology should be used when updating the files in the repository (that is, no merging should be performed).

The last example line says that all files that end with `.c` should be filtered with `indent` before being checked into the repository. Unlike the previous example, no filtering of the `.c` file is done when it is checked out of the repository.

The `-t` filter is called with two arguments, the first is the name of the file/directory to filter and the second is the pathname to where the resulting filtered file should be placed.

The `-f` filter is called with one argument, which is the name of the file to filter from. The end result of this filter will be a file in the users directory that they can work on as they normally would.

Note that the `-t`/`-f` features do not conveniently handle one portion of CVS's operation: determining when files are modified. CVS will still want a file (or directory) to exist, and it will use its modification time to determine whether a file is modified. If CVS erroneously thinks a file is unmodified (for example, a directory is unchanged but one of the files within it is changed), you can force it to check in the file anyway by specifying the `-f` option to `cvs commit` (see commit options).

For another example, the following command imports a directory, treating files whose name ends in `.exe` as binary:

```
      cvs import -I ! -W "*.exe -k 'b'" first-dir vendortag reltag
```

The commit support files

The `-i` flag in the `modules` file can be used to run a certain program whenever files are committed (see modules). The files described in this section provide other, more flexible, ways to run programs whenever something is committed.

There are three kind of programs that can be run on commit. They are specified in files in the repository, as described below. The following table summarizes the file names and the purpose of the corresponding programs.

`commitinfo`
: The program is responsible for checking that the commit is allowed. If it exits with a non-zero exit status the commit will be aborted.

`verifymsg`
: The specified program is used to evaluate the log message, and possibly verify that it contains all required fields. This is most useful in combination with the `rcsinfo` file, which can hold a log message template (see rcsinfo).

`editinfo`
: The specified program is used to edit the log message, and possibly verify that it contains all required fields. This is most useful in combination with the `rcsinfo` file, which can hold a log message template (see rcsinfo). (obsolete)

`loginfo`
The specified program is called when the commit is complete. It receives the log message and some additional information and can store the log message in a file, or mail it to appropriate persons, or maybe post it to a local newsgroup, or... Your imagination is the limit!

The common syntax

The administrative files such as `commitinfo`, `loginfo`, `rcsinfo`, `verifymsg`, etc., all have a common format. The purpose of the files are described later on. The common syntax is described here.

Each line contains the following:

- A regular expression. This is a basic regular expression in the syntax used by GNU emacs.
- A whitespace separator--one or more spaces and/or tabs.
- A file name or command-line template.

Blank lines are ignored. Lines that start with the character `#` are treated as comments. Long lines unfortunately can *not* be broken in two parts in any way.

The first regular expression that matches the current directory name in the repository is used. The rest of the line is used as a file name or command-line as appropriate.

Commitinfo

The `commitinfo` file defines programs to execute whenever `cvs commit` is about to execute. These programs are used for pre-commit checking to verify that the modified, added and removed files are really ready to be committed. This could be used, for instance, to verify that the changed files conform to to your site's standards for coding practice.

As mentioned earlier, each line in the `commitinfo` file consists of a regular expression and a command-line template. The template can include a program name and any number of arguments you wish to supply to it. The full path to the current source repository is appended to the template, followed by the file names of any files involved in the commit (added, removed, and modified files).

The first line with a regular expression matching the relative path to the module will be used. If the command returns a non-zero exit status the commit will be aborted.

If the repository name does not match any of the regular expressions in this file, the `DEFAULT` line is used, if it is specified.

All occurances of the name `ALL` appearing as a regular expression are used in addition to the first matching regular expression or the name `DEFAULT`.

Note: when CVS is accessing a remote repository, `commitinfo` will be run on the *remote* (i.e., server) side, not the client side (see Remote repositories).

Verifying log messages

Once you have entered a log message, you can evaluate that message to check for specific content, such as a bug ID. Use the `verifymsg` file to specify a program that is used to verify the log message. This program could be a simple script that checks that the entered message contains the required fields.

The `verifymsg` file is often most useful together with the `rcsinfo` file, which can be used to specify a log message template.

Each line in the `verifymsg` file consists of a regular expression and a command-line template. The template must include a program name, and can include any number of arguments. The full path to the current log message template file is appended to the template.

One thing that should be noted is that the `ALL` keyword is not supported. If more than one matching line is found, the first one is used. This can be useful for specifying a default verification script in a module, and then overriding it in a subdirectory.

If the repository name does not match any of the regular expressions in this file, the `DEFAULT` line is used, if it is specified.

If the verification script exits with a non-zero exit status, the commit is aborted.

Note that the verification script cannot change the log message; it can merely accept it or reject it.

The following is a little silly example of a `verifymsg` file, together with the corresponding `rcsinfo` file, the log message template and an verification script. We begin with the log message template. We want to always record a bug-id number on the first line of the log message. The rest of log message is free text. The following template is found in the file `/usr/cvssupport/tc.template`.

```
BugId:
```

The script `/usr/cvssupport/bugid.verify` is used to evaluate the log message.

```
#!/bin/sh
#
#       bugid.verify filename
#
#  Verify that the log message contains a valid bugid
#  on the first line.
#
if head -1 < $1 | grep '^BugId:[ ]*[0-9][0-9]*$' > /dev/null; then
    exit 0
else
    echo "No BugId found."
    exit 1
fi
```

The `verifymsg` file contains this line:

```
^tc     /usr/cvssupport/bugid.edit
```

The `rcsinfo` file contains this line:

```
^tc     /usr/cvssupport/tc.template
```

Editinfo

NOTE: The `editinfo` feature has been rendered obsolete. To set a default editor for log messages use the `EDITOR` environment variable (see Environment variables) or the `-e` global option (see Global options). See verifymsg, for information on the use of the `verifymsg` feature for evaluating log messages.

If you want to make sure that all log messages look the same way, you can use the `editinfo` file to specify a program that is used to edit the log message. This program could be a custom-made editor that always enforces a certain style of the log message, or maybe a simple shell script that calls an editor, and checks that the entered message contains the required fields.

If no matching line is found in the `editinfo` file, the editor specified in the environment variable `$CVSEDITOR` is used instead. If that variable is not set, then the environment variable `$EDITOR` is used instead. If that variable is not set a default will be used. See Committing your changes.

The `editinfo` file is often most useful together with the `rcsinfo` file, which can be used to specify a log message template.

Each line in the `editinfo` file consists of a regular expression and a command-line template. The template must include a program name, and can include any number of arguments. The full path to the current log message template file is appended to the template.

One thing that should be noted is that the `ALL` keyword is not supported. If more than one matching line is found, the first one is used. This can be useful for specifying a default edit script in a module, and then overriding it in a subdirectory.

If the repository name does not match any of the regular expressions in this file, the `DEFAULT` line is used, if it is specified.

If the edit script exits with a non-zero exit status, the commit is aborted.

Note: when CVS is accessing a remote repository, or when the `-m` or `-F` options to `cvs commit` are used, `editinfo` will not be consulted. There is no good workaround for this; use `verifymsg` instead.

* Menu:

Node: **editinfo example**, Next: , Prev: , Up: editinfo

Editinfo example

The following is a little silly example of a `editinfo` file, together with the corresponding `rcsinfo` file, the log message template and an editor script. We begin with the log message template. We want to always record a bug-id number on the first line of the log message. The rest of log message is free text. The following template is found in the file `/usr/cvssupport/tc.template`.

```
BugId:
```

The script `/usr/cvssupport/bugid.edit` is used to edit the log message.

```
#!/bin/sh
#
#       bugid.edit filename
#
#  Call $EDITOR on FILENAME, and verify that the
#  resulting file contains a valid bugid on the first
#  line.
if [ "x$EDITOR" = "x" ]; then EDITOR=vi; fi
if [ "x$CVSEDITOR" = "x" ]; then CVSEDITOR=$EDITOR; fi
$CVSEDITOR $1
until head -1|grep '^BugId:[ ]*[0-9][0-9]*$' < $1
do  echo -n  "No BugId found.  Edit again? ([y]/n)"
    read ans
    case ${ans} in
        n*) exit 1;;
    esac
    $CVSEDITOR $1
done
```

The `editinfo` file contains this line:

```
^tc     /usr/cvssupport/bugid.edit
```

The `rcsinfo` file contains this line:

```
^tc     /usr/cvssupport/tc.template
```

Loginfo

The `loginfo` file is used to control where `cvs commit` log information is sent. The first entry on a line is a regular expression which is tested against the directory that the change is being made to, relative to the `$CVSROOT`. If a match is found, then the remainder of the line is a filter program that should expect log information on its standard input.

If the repository name does not match any of the regular expressions in this file, the `DEFAULT` line is used, if it is specified.

All occurances of the name `ALL` appearing as a regular expression are used in addition to the first matching regular expression or `DEFAULT`.

The first matching regular expression is used.

See commit files, for a description of the syntax of the `loginfo` file.

The user may specify a format string as part of the filter. The string is composed of a `%` followed by a space, or followed by a single format character, or followed by a set of format characters surrounded by `{` and `}` as separators. The format characters are:

`s`
: file name

`V`
: old version number (pre-checkin)

`v`
new version number (post-checkin)

All other characters that appear in a format string expand to an empty field (commas separating fields are still provided).

For example, some valid format strings are `%`, `%s`, `%{s}`, and `%{sVv}`.

The output will be a string of tokens separated by spaces. For backwards compatibility, the first token will be the repository name. The rest of the tokens will be comma-delimited lists of the information requested in the format string. For example, if `/u/src/master` is the repository, `%{sVv}` is the format string, and three files (`ChangeLog`, `Makefile`, `foo.c`) were modified, the output might be:

```
/u/src/master ChangeLog,1.1,1.2 Makefile,1.3,1.4 foo.c,1.12,1.13
```

As another example, `%{}` means that only the name of the repository will be generated.

Note: when cvs is accessing a remote repository, `loginfo` will be run on the *remote* (i.e., server) side, not the client side (see Remote repositories).

* Menu:

loginfo example	Loginfo example
Keeping a checked out copy	Updating a tree on every checkin

Loginfo example

The following `loginfo` file, together with the tiny shell-script below, appends all log messages to the file `$CVSROOT/CVSROOT/commitlog`, and any commits to the administrative files (inside the `CVSROOT` directory) are also logged in `/usr/adm/cvsroot-log`. Commits to the `prog1` directory are mailed to `ceder`.

```
ALL             /usr/local/bin/cvs-log $CVSROOT/CVSROOT/commitlog $USER
^CVSROOT        /usr/local/bin/cvs-log /usr/adm/cvsroot-log
^prog1          Mail -s %s ceder
```

The shell-script `/usr/local/bin/cvs-log` looks like this:

```
#!/bin/sh
(echo "-------------------------------------------------------";
 echo -n $2"  ";
 date;
 echo;
 cat) >> $1
```

Keeping a checked out copy

It is often useful to maintain a directory tree which contains files which correspond to the latest version in the repository. For example, other developers might want to refer to the latest sources without having to check them out, or you might be maintaining a web site with cvs and want every checkin to cause the files used by the web server to be updated.

The way to do this is by having loginfo invoke `cvs update`. Doing so in the naive way will cause a problem with locks, so the `cvs update` must be run in the background. Here is an example for unix (this should all be on one line):

```
^cyclic-pages           (date; cat; (sleep 2; cd /u/www/local-docs;
 cvs -q update -d) &) >> $CVSROOT/CVSROOT/updatelog 2>&1
```

This will cause checkins to repository directories starting with `cyclic-pages` to update the checked out tree in `/u/www/local-docs`.

Rcsinfo

The `rcsinfo` file can be used to specify a form to edit when filling out the commit log. The `rcsinfo` file has a syntax similar to the `verifymsg`, `commitinfo` and `loginfo` files. See syntax. Unlike the other files the second part is *not* a command-line template. Instead, the part after the regular expression should be a full pathname to a file containing the log message template.

If the repository name does not match any of the regular expressions in this file, the `DEFAULT` line is used, if it is specified.

All occurances of the name `ALL` appearing as a regular expression are used in addition to the first matching regular expression or `DEFAULT`.

The log message template will be used as a default log message. If you specify a log message with `cvs commit -m` *`message`* or `cvs commit -f` *`file`* that log message will override the template.

See verifymsg, for an example `rcsinfo` file.

When CVS is accessing a remote repository, the contents of `rcsinfo` at the time a directory is first checked out will specify a template which does not then change. If you edit `rcsinfo` or its templates, you may need to check out a new working directory.

Ignoring files via cvsignore

There are certain file names that frequently occur inside your working copy, but that you don't want to put under cvs control. Examples are all the object files that you get while you compile your sources. Normally, when you run `cvs update`, it prints a line for each file it encounters that it doesn't know about (see update output).

cvs has a list of files (or sh(1) file name patterns) that it should ignore while running `update`, `import` and `release`. This list is constructed in the following way.

- The list is initialized to include certain file name patterns: names associated with cvs administration, or with other common source control systems; common names for patch files, object files, archive files, and editor backup files; and other names that are usually artifacts of assorted utilities. Currently, the default list of ignored file name patterns is:

```
RCS      SCCS     CVS      CVS.adm
 RCSLOG  cvslog.*
 tags    TAGS
 .make.state     .nse_depinfo
 *~      #*      .#*     ,*      _$*     *$
 *.old   *.bak   *.BAK   *.orig  *.rej   .del-*
 *.a     *.olb   *.o     *.obj   *.so    *.exe
 *.Z     *.elc   *.ln
 core
```

- The per-repository list in `$CVSROOT/CVSROOT/cvsignore` is appended to the list, if that file exists.

- The per-user list in `.cvsignore` in your home directory is appended to the list, if it exists.

- Any entries in the environment variable `$CVSIGNORE` is appended to the list.

- Any `-I` options given to cvs is appended.

- As cvs traverses through your directories, the contents of any `.cvsignore` will be appended to the list. The patterns found in `.cvsignore` are only valid for the directory that contains them, not for any sub-directories.

In any of the 5 places listed above, a single exclamation mark (`!`) clears the ignore list. This can be used if you want to store any file which normally is ignored by cvs.

Specifying `-I !` to `cvs import` will import everything, which is generally what you want to do if you are importing files from a pristine distribution or any other source which is known to not contain any extraneous files. However, looking at the rules above you will see there is a fly in the ointment; if the distribution contains any `.cvsignore` files, then the patterns from those files will be processed even if `-I !` is specified. The only workaround is to remove the `.cvsignore` files in order to do the import. Because this is awkward, in the future `-I !` might be modified to override `.cvsignore` files in each directory.

Note that the syntax of the ignore files consists of a series of lines, each of which contains a space separated list of filenames. This offers no clean way to specify filenames which contain spaces, but you can use a workaround like `foo?bar` to match a file named `foo bar` (it also matches `fooxbar` and the like). Also note that there is currently no way to specify comments.

The history file

The file `$CVSROOT/CVSROOT/history` is used to log information for the `history` command (see history). This file must be created to turn on logging. This is done automatically if the `cvs init` command is used to set up the repository (see Creating a repository).

The file format of the `history` file is documented only in comments in the CVS source code, but generally programs should use the `cvs history` command to access it anyway, in case the format changes with future releases of CVS.

Expansions in administrative files

Sometimes in writing an administrative file, you might want the file to be able to know various things based on environment CVS is running in. There are several mechanisms to do that.

To find the home directory of the user running CVS (from the `HOME` environment variable), use `~` followed by `/` or the end of the line. Likewise for the home directory of *user*, use `~user`. These variables are expanded on the server machine, and don't get any reasonable expansion if pserver (see Password authenticated) is in use; therefore user variables (see below) may be a better choice to customize behavior based on the user running CVS.

One may want to know about various pieces of information internal to CVS. A CVS internal variable has the syntax `${variable}`, where *variable* starts with a letter and consists of alphanumberic characters and `_`. If the character following *variable* is a non-alphanumeric character other than `_`, the `{` and `}` can be omitted. The CVS internal variables are:

`CVSROOT`
: This is the value of the CVS root in use. See Repository, for a description of the various ways to specify this.

`RCSBIN`
: In CVS 1.9.18 and older, this specified the directory where CVS was looking for RCS programs. Because CVS no longer runs RCS programs, specifying this internal variable is now an error.

`CVSEDITOR`
`VISUAL`
`EDITOR`
: These all expand to the same value, which is the editor that CVS is using. See Global options, for how to specify this.

`USER`
Username of the user running CVS (on the CVS server machine).

If you want to pass a value to the administrative files which the user who is running CVS can specify, use a user variable. To expand a user variable, the administrative file contains `${=variable}`. To set a user variable, specify the global option `-s` to CVS, with argument `variable=value`. It may be particularly useful to specify this option via `.cvsrc` (see ~/.cvsrc).

For example, if you want the administrative file to refer to a test directory you might create a user variable `TESTDIR`. Then if CVS is invoked as

```
cvs -s TESTDIR=/work/local/tests
```

and the administrative file contains `sh ${=TESTDIR}/runtests`, then that string is expanded to `sh /work/local/tests/runtests`.

All other strings containing `$` are reserved; there is no way to quote a `$` character so that `$` represents itself.

The CVSROOT/config configuration file

The administrative file `config` contains various miscellaneous settings which affect the behavior of CVS. The syntax is slightly different from the other administrative files. Variables are not expanded. Lines which start with `#` are considered comments. Other lines consist of a keyword, `=`, and a value. Note that this syntax is very strict. Extraneous spaces or tabs are not permitted.

Currently defined keywords are:

`RCSBIN=`*`bindir`*
: For CVS 1.9.12 through 1.9.18, this setting told CVS to look for RCS programs in the *bindir* directory. Current versions of CVS do not run RCS programs; for compatibility this setting is accepted, but it does nothing.

`SystemAuth=`*`value`*
: If *value* is `yes`, then pserver should check for users in the system's user database if not found in `CVSROOT/passwd`. If it is `no`, then all pserver users must exist in `CVSROOT/passwd`. The default is `yes`. For more on pserver, see Password authenticated.

`PreservePermissions=`*`value`*
: Enable support for saving special device files, symbolic links, file permissions and ownerships in the repository. The default value is `no`. See Special Files for the full implications of using this keyword.

`TopLevelAdmin=`*`value`*
: Modify the `checkout` command to create a `CVS` directory at the top level of the new working directory, in addition to `CVS` directories created within checked-out directories. The default value is `no`.

  This option is useful if you find yourself performing many commands at the top level of your working directory, rather than in one of the checked out subdirectories. The `CVS` directory created there will mean you don't have to specify `CVSROOT` for each command. It also provides a place for the `CVS/Template` file (see Working directory storage).

All environment variables which affect CVS

This is a complete list of all environment variables that affect CVS.

`$CVSIGNORE`
: A whitespace-separated list of file name patterns that CVS should ignore. See cvsignore.

`$CVSWRAPPERS`
: A whitespace-separated list of file name patterns that CVS should treat as wrappers. See Wrappers.

`$CVSREAD`
: If this is set, `checkout` and `update` will try hard to make the files in your working directory read-only. When this is not set, the default behavior is to permit modification of your working files.

`$CVSUMASK`
: Controls permissions of files in the repository. See File permissions.

`$CVSROOT`
: Should contain the full pathname to the root of the CVS source repository (where the RCS files are kept). This information must be available to CVS for most commands to execute; if `$CVSROOT` is not set, or if you wish to override it for one invocation, you can supply it on the command line: `cvs -d cvsroot cvs_command...` Once you have checked out a working directory, CVS stores the appropriate root (in the file `CVS/Root`), so normally you only need to worry about this when initially checking out a working directory.

`$EDITOR`
`$CVSEDITOR`
: Specifies the program to use for recording log messages during commit. `$CVSEDITOR` overrides `$EDITOR`. See Committing your changes.

`$PATH`
: If `$RCSBIN` is not set, and no path is compiled into CVS, it will use `$PATH` to try to find all programs it uses.

`$HOME`

`$HOMEPATH`

`$HOMEDRIVE`

Used to locate the directory where the `.cvsrc` file, and other such files, are searched. On Unix, CVS just checks for HOME. On Windows NT, the system will set HOMEDRIVE, for example to `d:` and HOMEPATH, for example to `\joe`. On Windows 95, you'll probably need to set HOMEDRIVE and HOMEPATH yourself.

`$CVS_RSH`

Specifies the external program which CVS connects with, when `:ext:` access method is specified. see Connecting via rsh.

`$CVS_SERVER`

Used in client-server mode when accessing a remote repository using RSH. It specifies the name of the program to start on the server side when accessing a remote repository using RSH. The default value is `cvs`. see Connecting via rsh

`$CVS_PASSFILE`

Used in client-server mode when accessing the `cvs login server`. Default value is `$HOME/.cvspass`. see Password authentication client

`$CVS_CLIENT_PORT`

Used in client-server mode when accessing the server via Kerberos. see Kerberos authenticated

`$CVS_RCMD_PORT`

Used in client-server mode. If set, specifies the port number to be used when accessing the RCMD demon on the server side. (Currently not used for Unix clients).

`$CVS_CLIENT_LOG`

Used for debugging only in client-server mode. If set, everything send to the server is logged into `$CVS_CLIENT_LOG.in` and everything send from the server is logged into `$CVS_CLIENT_LOG.out`.

`$CVS_SERVER_SLEEP`

Used only for debugging the server side in client-server mode. If set, delays the start of the server child process the specified amount of seconds so that you can attach to it with a debugger.

`$CVS_IGNORE_REMOTE_ROOT`

(What is the purpose of this variable?)

`$COMSPEC`

Used under OS/2 only. It specifies the name of the command interpreter and defaults to CMD.EXE.

`$TMPDIR`

`$TMP`

`$TEMP`

Directory in which temporary files are located. The CVS server uses `TMPDIR`. See Global options, for a description of how to specify this. Some parts of CVS will always use `/tmp` (via the `tmpnam` function provided by the system).

On Windows NT, `TMP` is used (via the `_tempnam` function provided by the system).

The `patch` program which is used by the CVS client uses `TMPDIR`, and if it is not set, uses `/tmp` (at least with GNU patch 2.1). Note that if your server and client are both running CVS 1.9.10 or later, CVS will not invoke an external `patch` program.

Compatibility between CVS Versions

The repository format is compatible going back to CVS 1.3. But see Watches Compatibility, if you have copies of CVS 1.6 or older and you want to use the optional developer communication features.

The working directory format is compatible going back to CVS 1.5. It did change between CVS 1.3 and CVS 1.5. If you run CVS 1.5 or newer on a working directory checked out with CVS 1.3, CVS will convert it, but to go back to CVS 1.3 you need to check out a new working directory with CVS 1.3.

The remote protocol is interoperable going back to CVS 1.5, but no further (1.5 was the first official release with the remote protocol, but some older versions might still be floating around). In many cases you need to upgrade both the client and the server to take advantage of new features and bugfixes, however.

Troubleshooting

If you are having trouble with CVS, this appendix may help.   If there is a particular error message which you are seeing, then you can look up the message alphabetically.   If not, you can look through the section on other problems to see if your problem is mentioned there.

* Menu:

Partial list of error messages

Here is a partial list of error messages that you may see from CVS. It is not a complete list--CVS is capable of printing many, many error messages, often with parts of them supplied by the operating system, but the intention is to list the common and/or potentially confusing error messages.

The messages are alphabetical, but introductory text such as `cvs update:` is not considered in ordering them.

In some cases the list includes messages printed by old versions of CVS (partly because users may not be sure which version of CVS they are using at any particular moment).

`cvs` *`command`*`: authorization failed: server` *`host`* `rejected access`
: This is a generic response when trying to connect to a pserver server which chooses not to provide a specific reason for denying authorization. Check that the username and password specified are correct and that the CVSROOT specified is allowed by -allow-root in inetd.conf. See Password authenticated.

`file``:`*`line`*`: Assertion '`*`text`*`' failed`
: The exact format of this message may vary depending on your system. It indicates a bug in CVS, which can be handled as described in BUGS.

`cvs` *`command`*`: conflict: removed` *`file`* `was modified by second party`
: This message indicates that you removed a file, and someone else modified it. To resolve the conflict, first run `cvs add` *`file`*. If desired, look at the other party's modification to decide whether you still want to remove it. If you don't want to remove it, stop here. If you do want to remove it, proceed with `cvs remove` *`file`* and commit your removal.

```
cannot change permissions on temporary directory
           Operation not permitted
```

This message has been happening in a non-reproducible, occasional way when we run the client/server testsuite, both on Red Hat Linux 3.0.3 and 4.1. We haven't been able to figure out what causes it, nor is it known whether it is specific to linux (or even to this particular machine!). If the problem does occur on other unices, `Operation not permitted` would be likely to read `Not owner` or whatever the system in question uses for the unix `EPERM` error. If you have any information to add, please let us know as described in BUGS. If you experience this error while using CVS, retrying the operation which produced it should work fine.

`cannot open CVS/Entries for reading: No such file or directory`
: This generally indicates a CVS internal error, and can be handled as with other CVS bugs (see BUGS). Usually there is a workaround--the exact nature of which would depend on the situation but which hopefully could be figured out.

`cvs [init aborted]: cannot open CVS/Root: No such file or directory`
: This message is harmless. Provided it is not accompanied by other errors, the operation has completed successfully. This message should not occur with current versions of CVS, but it is documented here for the benefit of CVS 1.9 and older.

`cvs [checkout aborted]: cannot rename file` *`file`* `to CVS/,,`*`file`*`: Invalid argument`

This message has been reported as intermittently happening with CVS 1.9 on Solaris 2.5. The cause is unknown; if you know more about what causes it, let us know as described in BUGS.

`cvs [`*`command`*` aborted]: cannot start server via rcmd`
: This, unfortunately, is a rather nonspecific error message which CVS 1.9 will print if you are running the CVS client and it is having trouble connecting to the server. Current versions of CVS should print a much more specific error message. If you get this message when you didn't mean to run the client at all, you probably forgot to specify `:local:`, as described in Repository.

`ci: `*`file`*`,v: bad diff output line: Binary files - and /tmp/T2a22651 differ`
: CVS 1.9 and older will print this message when trying to check in a binary file if RCS is not correctly installed. Re-read the instructions that came with your RCS distribution and the INSTALL file in the CVS distribution. Alternately, upgrade to a current version of CVS, which checks in files itself rather than via RCS.

`cvs checkout: could not check out `*`file`*
: With CVS 1.9, this can mean that the `co` program (part of RCS) returned a failure. It should be preceded by another error message, however it has been observed without another error message and the cause is not well-understood. With the current version of CVS, which does not run `co`, if this message occurs without another error message, it is definitely a CVS bug (see BUGS).

`cvs [login aborted]: could not find out home directory`
: This means that you need to set the environment variables that CVS uses to locate your home directory. See the discussion of HOME, HOMEDRIVE, and HOMEPATH in Environment variables.

`cvs update: could not merge revision `*`rev`*` of `*`file`*`: No such file or directory`
: CVS 1.9 and older will print this message if there was a problem finding the `rcsmerge` program. Make sure that it is in your `PATH`, or upgrade to a current version of CVS, which does not require an external `rcsmerge` program.

`cvs [update aborted]: could not patch `*`file`*`: No such file or directory`
: This means that there was a problem finding the `patch` program. Make sure that it is in your `PATH`. Note that despite appearances the message is *not* referring to whether it can find *file*. If both the client and the server are running a current version of CVS, then there is no need for an external patch program and you should not see this message. But if either client or server is running CVS 1.9, then you need `patch`.

`cvs update: could not patch `*`file`*`; will refetch`
: This means that for whatever reason the client was unable to apply a patch that the server sent. The message is nothing to be concerned about, because inability to apply the patch only slows things down and has no effect on what CVS does.

`dying gasps from `*`server`*` unexpected`
: There is a known bug in the server for CVS 1.9.18 and older which can cause this. For me, this was reproducible if I used the `-t` global option. It was fixed by Andy Piper's 14 Nov 1997 change to src/filesubr.c, if anyone is curious. If you see the message, you probably can just retry the operation which failed, or if you have discovered information concerning its cause, please let us know as described in BUGS.

`end of file from server (consult above messages if any)`
: The most common cause for this message is if you are using an external `rsh` program

and it exited with an error. In this case the `rsh` program should have printed a message, which will appear before the above message. For more information on setting up a CVS client and server, see Remote repositories.

`cvs commit: Executing 'mkmodules'`
: This means that your repository is set up for a version of CVS prior to CVS 1.8. When using CVS 1.8 or later, the above message will be preceded by

```
cvs commit: Rebuilding administrative file database
```

If you see both messages, the database is being rebuilt twice, which is unnecessary but harmless. If you wish to avoid the duplication, and you have no versions of CVS 1.7 or earlier in use, remove `-i mkmodules` every place it appears in your `modules` file. For more information on the `modules` file, see modules.

`missing author`
: Typically this can happen if you created an RCS file with your username set to empty. CVS will, bogusly, create an illegal RCS file with no value for the author field. The solution is to make sure your username is set to a non-empty value and re-create the RCS file.

`*PANIC* administration files missing`
: This typically means that there is a directory named CVS but it does not contain the administrative files which CVS puts in a CVS directory. If the problem is that you created a CVS directory via some mechanism other than CVS, then the answer is simple, use a name other than CVS. If not, it indicates a CVS bug (see BUGS).

`rcs error: Unknown option: -x,v/`
: This message will be followed by a usage message for RCS. It means that you have an old version of RCS (probably supplied with your operating system). CVS only works with RCS version 5 and later.

`cvs [server aborted]: received broken pipe signal`
: This message seems to be caused by a hard-to-track-down bug in CVS or the systems it runs on (we don't know--we haven't tracked it down yet!). It seems to happen only after a CVS command has completed, and you should be able to just ignore the message. However, if you have discovered information concerning its cause, please let us know as described in BUGS.

`Too many arguments!`
: This message is typically printed by the `log.pl` script which is in the `contrib` directory in the CVS source distribution. In some versions of CVS, `log.pl` has been part of the default CVS installation. The `log.pl` script gets called from the `loginfo` administrative file. Check that the arguments passed in `loginfo` match what your version of `log.pl` expects. In particular, the `log.pl` from CVS 1.3 and older expects the logfile as an argument whereas the `log.pl` from CVS 1.5 and newer expects the logfile to be specified with a `-f` option. Of course, if you don't need `log.pl` you can just comment it out of `loginfo`.

`cvs commit: Up-to-date check failed for `*file*'`
: This means that someone else has committed a change to that file since the last time that you did a `cvs update`. So before proceeding with your `cvs commit` you need to `cvs update`. CVS will merge the changes that you made and the changes that the

other person made. If it does not detect any conflicts it will report `M cacErrCodes.h` and you are ready to `cvs commit`. If it detects conflicts it will print a message saying so, will report `C cacErrCodes.h`, and you need to manually resolve the conflict. For more details on this process see Conflicts example.

```
Usage:      diff3 [-exEX3 [-i | -m] [-L label1 -L label3]] file1 file2 file3
            Only one of [exEX3] allowed
```

This indicates a problem with the installation of `diff3` and `rcsmerge`. Specifically `rcsmerge` was compiled to look for GNU diff3, but it is finding unix diff3 instead. The exact text of the message will vary depending on the system. The simplest solution is to upgrade to a current version of CVS, which does not rely on external `rcsmerge` or `diff3` programs.

`warning: unrecognized response `*text*' from cvs server`

If *text* contains a valid response (such as `ok`) followed by an extra carriage return character (on many systems this will cause the second part of the message to overwrite the first part), then it probably means that you are using the `:ext:` access method with a version of rsh, such as most non-unix rsh versions, which does not by default provide a transparent data stream. In such cases you probably want to try `:server:` instead of `:ext:`. If *text* is something else, this may signify a problem with your CVS server. Double-check your installation against the instructions for setting up the CVS server.

`cvs commit: warning: editor session failed`

This means that the editor which CVS is using exits with a nonzero exit status. Some versions of vi will do this even when there was not a problem editing the file. If so, point the CVSEDITOR environment variable to a small script such as:

```
#!/bin/sh
vi $*
exit 0
```

Trouble making a connection to a CVS server

This section concerns what to do if you are having trouble making a connection to a CVS server. If you are running the CVS command line client running on Windows, first upgrade the client to CVS 1.9.12 or later. The error reporting in earlier versions provided much less information about what the problem was. If the client is non-Windows, CVS 1.9 should be fine.

If the error messages are not sufficient to track down the problem, the next steps depend largely on which access method you are using.

`:ext:`
: Try running the rsh program from the command line. For example: "rsh servername cvs -v" should print CVS version information. If this doesn't work, you need to fix it before you can worry about CVS problems.

`:server:`
: You don't need a command line rsh program to use this access method, but if you have an rsh program around, it may be useful as a debugging tool. Follow the directions given for :ext:.

`:pserver:`
: One good debugging tool is to "telnet servername 2401". After connecting, send any text (for example "foo" followed by return). If CVS is working correctly, it will respond with

```
cvs [pserver aborted]: bad auth protocol start: foo
```

If this fails to work, then make sure inetd is working right. Change the invocation in inetd.conf to run the echo program instead of cvs. For example:

```
2401  stream  tcp  nowait  root /bin/echo echo hello
```

After making that change and instructing inetd to re-read its configuration file, "telnet servername 2401" should show you the text hello and then the server should close the connection. If this doesn't work, you need to fix it before you can worry about CVS problems.

On AIX systems, the system will often have its own program trying to use port 2401. This is AIX's problem in the sense that port 2401 is registered for use with CVS. I hear that there is an AIX patch available to address this problem.

Other common problems

Here is a list of problems which do not fit into the above categories. They are in no particular order.

- If you are running CVS 1.9.18 or older, and `cvs update` finds a conflict and tries to merge, as described in Conflicts example, but doesn't tell you there were conflicts, then you may have an old version of RCS. The easiest solution probably is to upgrade to a current version of CVS, which does not rely on external RCS programs.

Credits

Roland Pesch, then of Cygnus Support <`roland@wrs.com`> wrote the manual pages which were distributed with CVS 1.3. Much of their text was copied into this manual. He also read an early draft of this manual and contributed many ideas and corrections.

The mailing-list `info-cvs` is sometimes informative. I have included information from postings made by the following persons: David G. Grubbs <`dgg@think.com`>.

Some text has been extracted from the man pages for RCS.

The CVS FAQ by David G. Grubbs has provided useful material. The FAQ is no longer maintained, however, and this manual is about the closest thing there is to a successor (with respect to documenting how to use CVS, at least).

In addition, the following persons have helped by telling me about mistakes I've made:

```
Roxanne Brunskill <rbrunski@datap.ca>,
Kathy Dyer <dyer@phoenix.ocf.llnl.gov>,
Karl Pingle <pingle@acuson.com>,
Thomas A Peterson <tap@src.honeywell.com>,
Inge Wallin <ingwa@signum.se>,
Dirk Koschuetzki <koschuet@fmi.uni-passau.de>
and Michael Brown <brown@wi.extrel.com>.
```

The list of contributors here is not comprehensive; for a more complete list of who has contributed to this manual see the file `doc/ChangeLog` in the CVS source distribution.

Dealing with bugs in CVS or this manual

Neither CVS nor this manual is perfect, and they probably never will be. If you are having trouble using CVS, or think you have found a bug, there are a number of things you can do about it. Note that if the manual is unclear, that can be considered a bug in the manual, so these problems are often worth doing something about as well as problems with CVS itself.

- If you want someone to help you and fix bugs that you report, there are companies which will do that for a fee. Two such companies are:

  ```
  Signum Support AB
  Box 2044
  S-580 02  Linkoping
  Sweden
  Email: info@signum.se
  Phone: +46 (0)13 - 21 46 00
  Fax:   +46 (0)13 - 21 47 00
  http://www.signum.se/

  Cyclic Software
  United States of America
  http://www.cyclic.com/
  info@cyclic.com
  ```

- If you got CVS through a distributor, such as an operating system vendor or a vendor of freeware CD-ROMs, you may wish to see whether the distributor provides support. Often, they will provide no support or minimal support, but this may vary from distributor to distributor.

- If you have the skills and time to do so, you may wish to fix the bug yourself. If you wish to submit your fix for inclusion in future releases of CVS, see the file HACKING in the CVS source distribution. It contains much more information on the process of submitting fixes.

- There may be resources on the net which can help. Two good places to start are:

  ```
  http://www.cyclic.com
  http://www.loria.fr/~molli/cvs-index.html
  ```

  If you are so inspired, increasing the information available on the net is likely to be appreciated. For example, before the standard CVS distribution worked on Windows 95, there was a web page with some explanation and patches for running CVS on Windows 95, and various people helped out by mentioning this page on mailing lists or newsgroups when the subject came up.

- It is also possible to report bugs to `bug-cvs`. Note that someone may or may not want to do anything with your bug report--if you need a solution consider one of the options mentioned above. People probably do want to hear about bugs which are particularly severe in consequences and/or easy to fix, however. You can also increase your odds by being as clear as possible about the exact nature of the bug and any other relevant information. The way to report bugs is to send email to `bug-cvs@gnu.org`. Note that submissions to `bug-cvs` may be distributed under the terms of the GNU Public License, so if you don't like this, don't submit them. There is usually no justification for sending mail directly to one of the CVS maintainers rather than to `bug-cvs`; those maintainers who want to hear about such bug reports read `bug-cvs`. Also note that sending a bug report to other mailing lists or newsgroups is *not* a substitute for sending it to `bug-cvs`. It is fine to discuss CVS bugs on whatever forum you prefer, but there are not necessarily any maintainers reading bug reports sent anywhere except `bug-cvs`.

People often ask if there is a list of known bugs or whether a particular bug is a known one. The file BUGS in the CVS source distribution is one list of known bugs, but it doesn't necessarily try to be comprehensive. Perhaps there will never be a comprehensive, detailed list of known bugs.

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About Makertf

Makertf is a program that converts "Texinfo" files into "Rich Text Format" (RTF) files. It can be used to make WinHelp Files from GNU manuals and other documentation written in Texinfo.

Makertf is derived from GNU Makeinfo, which is a part of the GNU Texinfo documentation system.

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