

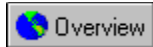
# Using Corel CAPTURE



## Using Corel CAPTURE

Corel CAPTURE lets you capture images from your computer screen. You can capture the entire screen, individual windows, toolbars, or menu lists. You can also define rectangular, elliptical, or freehand areas to capture. The windows and objects you capture can be surrounded by a border.

You can capture an entire set of images through an auto-naming and auto-numbering process. Also, you can record animation files in video format. These short videos can illustrate how to open a file, start an application, or carry out other on-screen tasks. Captures can be used in technical documentation, presentations, course materials, or wherever you require a snapshot of your screen.



## Preparing to capture an image

You need to press a key or a combination of keys to initiate the capture process. These keys are called hotkeys. You can choose either preset or user-defined hotkeys. When you press the hotkey, elements such as menu lists and flyouts disappear. If you want to include these elements, you must set a delay period between the time you click the hotkey and the time the capture is completed. The delay period gives you time to set up any elements that have disappeared from the screen. Also, you choose whether or not to capture details, such as the cursor or capture icon. A dialog box tells you when the image is ready to capture and when the capture process is complete.

### To define a hotkey

1. Click the Activation tab.
2. Click User Defined in the Hotkey list box.
3. Type a hotkey in the User Defined Hotkey box.

### To set a delay period

1. Click the Activation tab.
2. Enable the Initial Delay Before First Capture check box.
3. Type a delay period in the Initial Delay Before First Capture box.

### To enable the capture dialog boxes

1. Click the Activation tab.
2. Enable any of the following check boxes:
  - Show Ready To Capture Dialog — displays a dialog box that tells you when the capture process is ready to begin
  - Notify End Of Capture — displays a dialog box that tells you when the capture process is complete

### To hide the capture icon

1. Click the Activation tab.
2. Enable the Hide Icon When Capturing check box.

### To capture the current cursor

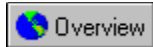
1. Click the Activation tab.
2. Enable the Capture Cursor check box.
3. Enable the Current Cursor radio button.

### To capture a custom cursor

1. Click the Activation tab.
2. Enable the Capture Cursor check box.
3. Click the Custom Cursor flyout, and do one of the following:
  - Click the cursor you want to capture
  - Click the Other button, and browse for the cursor you want to capture

---

{button ,AL("PRC Using Corel CAPTURE";0,"Defaultoverview"),} [Related Topics](#)



## Setting image properties

You can set the size, scale, and resolution of the image you want to capture. Image width and height can be changed independently, or you can maintain the image width-to-height ratio. Also, you can scale the image relative to the original screen dimensions.

The color depth that you set affects the range and the tone of color in your image. You can capture an image in black and white or with 16.7 million possible colors. The color depth you choose may affect the file format. For example, if the file format you want cannot support a particular color depth, the file is automatically switched to a format that does support that color depth.

Your choice of a high or low resolution depends on where you want to use your captured image. Different printing and display formats require different resolution values. For example, if you want to display an image on the World Wide Web, a resolution of 96 dots per inch (dpi) is acceptable. If you want to print an image on paper, a resolution of 300 dpi is acceptable.

### To set an image size

1. Click the Image tab.
2. Enable the Specific Size radio button.
3. Type a value in the Width box.
4. Type a value in the Height box.
5. Choose a unit of measurement from the Specific Size list box.

### To scale an image

1. Click the Image tab.
2. Enable the Scale radio button.
3. Type a value in the Width box.
4. Type a value in the Height box.

### To maintain the width-to-height ratio

1. Click the Image tab.
2. Enable the Scale radio button.
3. Enable the Maintain Aspect Ratio radio button.

### To set an image resolution

1. Click the Image tab.
2. Type an image resolution value in the Resolution box.

### To set a color depth for your image

1. Click the Image tab.
2. Choose a color depth from the Type list box.



### Notes


- After choosing a color depth, make sure that the file format you want has not changed.
- When you scale an image, all values are expressed as percentages of the original screen dimensions.



## Specifying a window to capture

You can capture the entire desktop, a specific window, or part of a window. The following windows are automatically captured after you press the hotkey: Current Window, Client Window, and Full Screen. Window elements, such as a dialog boxes and menu lists, are captured with the Current Object option. Also, the Object With Border option places a border around the image.

### To specify a window to capture

1. Click the Source tab.
2. Enable the radio button beside one of the following window types:
  - Current Window — specifies the active window at the moment of capture
  - Client Window — specifies the active window, excluding the title bar, the status bar, and the window borders
  - Full Screen — specifies the entire area of the desktop
- Object With Border  places a border around the window or object that you want to capture

### To specify a window element to capture

1. Click the Source tab.
2. Enable the Current Object radio button.
3. Click the Activation tab.
4. Choose a hotkey from the Hotkey list box.
5. Enable the Initial Delay Before First Capture check box.
6. Type a value in the Initial Delay Before First Capture box.
7. Click the Capture button.
8. Press the Hotkey button.
9. Set up the window element you want to capture during the Initial Delay Before First Capture time period.

---

{button ,AL("PRC Using Corel CAPTURE";0,"Defaultoverview"),} [Related Topics](#)






## Specifying a user-defined capture area

User-defined capture areas are not automatically captured after you press the hotkey. You must specify the exact shape of the image you want to capture. For example, you can place an elliptical or rectangular marquee around your image. If you want to create other shapes, or need only specific parts of an image, choose the Freehand Area option. You can use the Zoom box in the top left hand corner of the screen to get a detailed view of the area you want to capture.

### To specify a user-defined capture area

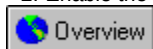
1. Click the Source tab.
2. Enable the radio button beside one of the following area options:

- Rectangular Area  creates a rectangular marquee around the image you want to capture
- Elliptical Area  creates an elliptical marquee around the image you want to capture
- Freehand Area  creates a freehand marquee around the image you want to capture. You can define a maximum of 50 corners around the image you want to capture.

3. Click the Activation tab.
4. Choose a hotkey from the Hotkey list box.
5. Click the Capture button.
6. Click the Hotkey button.
7. Position the cursor where you want to anchor the user-defined area, and do one of the following:
  - Drag to create a rectangular or elliptical marquee around the area you want to capture
  - Click to define corners around the freehand area you want to capture

### To enable the Zoom box

1. Click the Activation tab.
2. Enable the Show Area In Zoom check box.



#### Note

- The capture is complete when you release the mouse button when creating a marquee or when you close a freehand area.

---

{button ,AL('PRC Using Corel CAPTURE';,0,"Defaultoverview"),} [Related Topics](#)

## Capturing an image



## Capturing an image

The image you capture can be sent to a file, a printer, or the Clipboard. Also, through object linking and embedding, you can open an image in other applications, such as Corel PHOTO-PAINT. You choose whether to send an image to one of these destinations or to different destinations simultaneously.



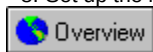


## Capturing an image to the Clipboard

You can send the image that you capture to the Clipboard. The Clipboard is a temporary storage area where the image is held until you paste it into a graphics or word-processing program.

### To capture an image to the Clipboard

1. Click the Source tab.
2. Choose the type of window or freehand area you want to capture.
3. Click the Activation tab.
4. Choose a hotkey from the Hotkey list box.
5. Click the Destination tab.
6. Enable the Clipboard check box.
7. Click the Capture button.
8. Set up the image you want to capture, and press the hotkey.

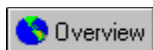


### Note

- When capturing an image, choose Animation Window from the Source tab only if you want to record an animation.
- The capture icon on the Windows taskbar is red during the capture process.
- You can click the green capture icon on the Windows taskbar after the capture process is complete to reopen the application.

---

{button ,AL('PRC Capturing an image;',0,"Defaultoverview",)} [Related Topics](#)



## Capturing an image to a file

You can send the image that you capture to a file. A wide range of file formats are available, including bitmaps, JPGs, and TIFs. Open the file in another application, such as CorelDRAW, to view the image.

### To set a file pathway

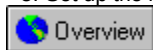
1. Click the Destination tab.
2. Enable the File check box.
3. Click the Browse button.
4. Choose a folder in the Save In list box.
5. Type a filename in the File Name box.
6. Choose a file type from the Save As Type list box.
7. Click the Save button.

### To compress a file

1. Follow steps 1 to 3 from the "To set a file pathway" procedure.
2. Choose a compression format from the Compression Type list box.
3. Click the Save button.

### To capture an image to a file

1. Follow steps 1 to 4 from the ["To capture an image to the Clipboard"](#) procedure.
2. Click the Destination tab.
3. Enable the File check box.
4. Click the Capture button.
5. Set up the image you want to capture, and press the hotkey.



### Note

- Before capturing an image to a file, make sure that the file pathway is correct. If a file pathway is not specified, you send the captured image to the location used previously.



### Tip

- Compressing a file saves hard drive space.

---

{button ,AL('PRC Capturing an image;',0,"Defaultoverview",)} [Related Topics](#)

---

## Capturing an image to a printer

You can send the image that you capture to a printer. You choose which printer to set as the default, and the size and orientation of the paper. For example, you can print an image on legal or letter size paper and envelopes. Also, you can print the image in portrait or landscape orientation.

### To capture an image to a printer

1. Follow steps 1 to 4 from the ["To capture an image to the Clipboard"](#) procedure.
2. Click the Destination tab.
3. Enable the Printer check box.
4. Click the Setup button.
5. Choose a default printer from the Name list box.
6. Click OK.
7. Click the Capture button.
8. Set up the image you want to capture, and press the hotkey.

---

#### Note

- Before printing, make sure that the paper size and orientation are set as you want.
- The captured image is automatically sent to the printer.

---

{button ,AL('PRC Capturing an image;',0,"Defaultoverview",)} [Related Topics](#)

---

## Capturing an image to an application

You can send the image that you capture to another application, such as CorelDRAW or Corel PHOTO-PAINT.

### To capture an image to an application

1. Follow steps 1 to 4 from the ["To capture an image to the Clipboard"](#) procedure.
2. Click the Destination tab.
3. Enable the OLE Automated Application check box.
4. Choose an application from the OLE Automated Application list box.
5. Click the Capture button.
6. Set up the image you want to capture, and press the hotkey.

— **Note**

- The captured image automatically opens in the chosen application.

---

{button ,AL('PRC Capturing an image;',0,"Defaultoverview",)} [Related Topics](#)

---

## Capturing a series of images

You can use the automatic naming and numbering features to capture a series of images. You enter a name and an initial numeric value to start the automatic numbering process. Each image is assigned a value and placed in order. For example, if you give the filename "arrow" to a series and assign the initial value as one, your first capture is saved as "arrow1," your second capture is saved as "arrow2," and so on. After the capture process is complete, the series of images is placed into a file that you choose. These images can then be opened in a graphics application.

### To capture a series of images

1. Click the Source tab, and choose the type of window or freehand area you want to capture.
2. Click the Activation tab, and choose a hotkey from the Hotkey list box.
3. Click the Destination tab, and follow steps 2 to 6 from the ["To set a file pathway"](#) procedure.
4. Enable the Use Automatic Naming check box.
5. Type a value in the Start Naming At box.
6. Click the Save button.
7. Click the Capture button.
8. Set up the image you want to capture, and press the hotkey.
9. Repeat steps 7 and 8 to capture the next image in the series.

### — Notes

- The filename you choose applies to all the images in the series.

---

{button ,AL('PRC Capturing an image;',0,"Defaultoverview",)} [Related Topics](#)

---

## Recording an animation

You can record a sequence of steps or tasks in video format. For example, you can record the process of opening a file. You determine the duration of the animation file and the number of frames per second. When you record an animation, only the Client area of the active window is captured.

### To record an animation

1. Click the Source tab, and enable the Animation Window check box.
2. Click the Activation tab, and choose a hotkey from the Hotkey list box.
3. Click the Destination tab, and follow steps 2 to 6 from the ["To set a file pathway"](#) procedure.
4. Type a value in the following Animation Settings boxes:
  - Duration — sets the duration of the recording time
  - Frame Rate — sets the number of frames that are captured each second
5. Click the Capture button.
6. Press the hotkey, and perform the steps you want to record.

### Note

- Recorded animations must be sent to a file.

---

{button ,AL('PRC Capturing an image;',0,"Defaultoverview",)} [Related Topics](#)



**A**

**B**

**C**

**D**

**-**

**F**

**G**

**H**

**I**

**J**

**K**

**L**

**M**

**N**

**O**

**P**

**Q**

**R**

**S**

**T**

**U**

**V**

**W**

**X**

**Y**

**Z**

**C**

Clipboard

**F**

Flyout

**M**

Marquee

**R**

Resolution

**S**

Scale

Status Bar

**T**

Title Bar

**U**



**Clipboard**

A temporary storage area that is used to hold cut or copied information. The Clipboard stores information until it is replaced by another object or selection that has been cut or copied.

**Flyout**

A tool or menu command that displays additional tools or commands when selected. Tools or commands that have a flyout have a small arrow located in the bottom right corner of the tool button, or to the right of the command name.

**Marquee**

A dashed outline that surrounds a selection or an object in an image.

**Resolution**

The amount of detail and information that an image file contains, as well as the level of detail that an input, output or display device is capable of producing. When you work with bitmaps, resolution affects the quality of your final output and the file size.

**Image resolution**

Refers to the spacing of pixels in the image and is measured in pixels per inch (ppi) or dots per inch (dpi).

**Output resolution**

Refers to the number of dots per inch (dpi) that an output device, such as an imagesetter or laser printer, produces.

**Scale**

To change an object's horizontal and vertical dimensions or to maintain the aspect ratio. Scaling alters the object's dimensions by a specified percentage.

**Status Bar**

An on-screen display area that shows information about objects, ongoing operations, and mouse position. You can specify the contents, appearance, and location of the Status Bar in the Application Window.

**Title Bar**

The bar that appears along the top of the application's window. It contains the name of the application or file and the Close button.





Lets you set the color depth, resolution, size, and scale of the image that you want to capture.

IDH\_CAPTURENOTE\_NOTE

Lets you choose the type of file compression to use when saving the captured image.

Enable to view in detail the window or object you want to capture. You can use the zoom option only with the rectangular, elliptical, and freehand area captures.

Lets you scale the width of the captured image from one to 1000 percent of the original screen size.

Enable to show the Ready To Capture dialog box.

Enable to capture the active window, excluding the title bar, status bar, and window borders.

Lets you enter an initial numeric value to start the automatic numbering process. Each image you capture in a series is given a value and placed in order.



Enable to set the width and height of the image you want to capture.

Displays a dialog box that notifies you when the capture process is complete.

Lets you choose a preset hotkey to initiate the capture process.

IDDH\_ANIMATION\_OPTIONS

Lets you specify a hotkey or combination of keys to initiate the capture process.

Lets you choose a custom cursor to include in the capture. You can choose one of the four custom cursors from the flyout or you can browse for another custom cursor.

Opens the Capture As dialog box. You can save the captured image by choosing a filename, file type, and file pathway.

Lets you choose the range and tone of colors in your image. The color depth of an image can range from black and white to 16.7 million possible colors.



Lets you set the rate of capture of the animation file.

Enable to capture a window or object with a border.

IDDH\_CG\_IDD\_PROGRESS

Lets you choose a destination for the captured image, such as a file or the Clipboard.

Lets you set the image resolution in dots per inch (dpi). If you want to display the image electronically, a resolution of 96 dpi is acceptable. If you want to print the image, a resolution of 300 dpi is acceptable.

Lets you set the image resolution in dots per inch (dpi). If you want to display the image electronically, a resolution of 96 dpi is acceptable. If you want to print the image, a resolution of 300 dpi is acceptable.

Enable to record a sequence of steps or tasks in video format.

Lets you choose the type of file compression to use when saving the captured image.



Enable to hide the Corel CAPTURE icon during the capture process.

Lets you scale the height of the captured image from one to 1000 percent of the original screen size.

Enable to send the image that you capture to a printer.

Lets you scale the width of the captured image from one to 1000 percent of the original screen size.

Lets you set the rate of capture of the animation file.

Lets you set the height of the image you want to capture.

Displays the name of the printer to which the image is captured.

Displays a dialog box telling you how to complete the capture process.



Lets you specify a hotkey or combination of keys to initiate the capture process.

Lets you choose the type of window or object that you want to capture.

Lets you set the delay period between pressing the hotkey and initiating the capture. You can set the delay period from one second to 60 seconds.

Enable to display a dialog box that notifies you when the capture process is complete.

Enable to send the image that you capture to a file.

IDDH\_UPDATE

IDH\_SHOWREADY\_DIVIDER

Lets you enter an initial numeric value to start the automatic naming process. Each image you capture in a series is given a value and placed in order.



Lets you choose the type of file compression to use when saving the captured image.

Enable to send the image that you capture to another application.

IDH\_CG\_IDD\_PROGRESS\_CG\_IDC\_PROGDLG\_STATUS

Enable to set a capture area by creating a freehand marquee around the image you want to capture. You can use a maximum of 50 corners to define the area you want to capture.

Lets you choose the type of file compression to use when saving the captured image.

IDDH\_SELECT\_HOTKEY

Enable to show the Ready To Capture dialog box before capturing an image.

Displays the duration and frame rate settings when recording an animation.



Enable to scale the width and height of the captured image relative to the original screen dimensions.

Lets you specify the width of the image you want to capture.

Lets you choose whether to measure the width and height of the captured image in inches, centimeters, meters, or another specified value.

Lets you set the duration, in seconds, of the animation file.

Lets you set capture properties, such as defining hotkeys, setting delay periods, and displaying notify dialog boxes.

Opens the Print Setup dialog box. You can choose which printer receives the capture, and set the size and orientation of the paper.

Lets you set the rate of capture of the animation file.

Lets you scale the height of the captured image from one to 1000 percent of the original screen size.



Enable to set a delay period between pressing the hotkey and initiating the capture. This delay gives you time to set up screen elements, such as flyouts and menu lists, that you want to include in the capture.

IDH\_CG\_IDD\_PROGRESS\_CG\_IDC\_PROGDLG\_PROGRESS

IDH\_ACTIVATION\_DIVIDER

Enable to apply the filename specified in the File Name box to each image captured within a series of images.

Enable to send the image that you capture to the Clipboard.

Lets you set the width of the image you want to capture.

Lets you specify the image resolution in dots per inch (dpi). If you want to display the image electronically, a resolution of 96 dpi is acceptable. If you want to print the image, a resolution of 300 dpi is acceptable.

IDDH\_CAPTURENOTE



Lets you set the range and tone of colors in your image. The color depth of an image can range from black and white to 16.7 million possible colors.

Lets you enter an initial numeric value to start the automatic numbering process. Each image you capture in a series is given a value and placed in order.

Enable to include a custom cursor in the capture.

IDDH\_FILE\_OPTIONS

Enable to set a capture area by creating a rectangular marquee around the image you want to capture.

Enable to display a dialog box that notifies you when the capture process is ready to begin.

Enable to set a capture area by creating an elliptical marquee around the image you want to capture.

Displays the file location to which the image is captured.



Enable to capture the entire area of the desktop.

Enable to include the active cursor or a custom cursor in the capture. You cannot include the cursor when capturing a rectangular, elliptical, or freehand area.

Lets you choose the Corel application to which you want to send the captured image.

Displays a dialog box telling you how to open the application after the capture process is complete.

Enable to include the current cursor in the capture.

Displays a preview of the window or object you want to capture.

Lets you enter an initial numeric value to start the automatic naming process. Each image you capture in a series is given a value and placed in order.

IDH\_CG\_IDD\_PROGRESS\_CG\_IDC\_PROGDLG\_PERCENT



Enable to apply the filename specified in the File Name box to each image captured within a series of images.

Lets you choose a preset hotkey to initiate the capture process.

Displays a dialog box telling you that Corel CAPTURE is ready to capture an image.

Lets you set the duration, in seconds, of the animation file

Lets you scale the width of the captured image from one to 1000 percent of the original screen size.

Lets you set the duration, in seconds, of the animation file.

Lets you specify the height of the image you want to capture.

Enable to capture individual window elements.



Enable to capture the active window.

Saves any changes you made to the capture settings and minimizes the application. After pressing the capture button, you can set up the image you want to capture.

Closes the application and saves the capture settings you specified.

Opens the Corel CAPTURE Help file.

Displays the automatic naming settings when capturing a series of images.

Lets you enter the product serial number, which is located on the proof of purchase.

IDH\_DLG\_ABOUTBOX\_ABT\_EXTRA

IDH\_FINDCDDLG\_FINDCDDRIVELIST



Displays the copyright and licensing information for Corel CAPTURE.

Displays your registration data, serial number, and personal identification number.

IDH\_WEBUTILS\_ADD\_LINK\_WEBUTILS\_URL

IDH\_DLG\_NEWABOUTDLG\_ABT\_BALLOON

IDH\_DLG\_ABOUTBOX\_ABT\_COPYRIGHT

Displays version and copyright information for Corel CAPTURE.

IDH\_FMT\_PICKDLG\_FMT\_FORMATLIST

IDH\_FMT\_PICKDLG\_FMT\_LINEAR



IDH\_DIALOG\_CUSTOM\_UNIT\_CDRUI\_COMBO\_CONVERSION\_UNIT

IDDH\_DLG\_NEWABOUTDLG

IDH\_DIALOG\_CUSTOM\_UNIT\_CDRUI\_EDIT\_UNIT\_FAST\_INCR

IDDH\_UI\_CTLCLASS\_DLG

IDH\_UI\_KEYWORD\_SEARCH\_DLG\_UI\_SEARCH\_ALL\_DIR

IDH\_DLG\_ABOUTBOX\_ABT\_REGISTRATION

IDH\_UI\_STATDLG\_DLG\_UI\_STATDLG\_AMOUNT

IDH\_FMT\_PICKDLG\_FMT\_FORMATDELETE



Opens the Serial Number/PIN dialog box.

IDDH\_DLG\_COPYRIGHT

IDH\_DIALOG\_CUSTOM\_UNIT\_CDRUI\_EDIT\_UNIT\_MED\_INCR

IDH\_DLG\_ABOUTBOX\_ABT\_CDRAWBOX

IDH\_DIALOG\_CUSTOM\_UNIT\_CDRUI\_EDIT\_UNIT\_SMALL\_INCR

IDH\_DLG\_NEWABOUTDLG\_ABT\_EXTRA

IDH\_DIALOG\_CUSTOM\_UNIT\_CDRUI\_EDIT\_UNIT\_SYMBOL

IDH\_UI\_KEYWORD\_SEARCH\_DLG\_UI\_SEARCH\_KEYWORDS



IDH\_DLG\_ABOUTBOX\_ABT\_PRODUCTNAME

IDDH\_FMT\_PICKDLG

IDH\_WEBUTILS\_EDIT\_LINKS\_WEBUTILS\_ADD\_LINK

IDDH\_WEBUTILS\_ADD\_LINK

IDH\_WEBUTILS\_EDIT\_LINKS\_WEBUTILS\_MOVE\_DOWN

Lets you choose a category, such as display or printer, about which you want system information.

Opens the System Info dialog box.

IDH\_DLG\_ABOUTBOX\_ABT\_SPECIAL



Opens the Print dialog box, from which you can print copyright or licensing information.

IDH\_DLG\_ABOUTBOX\_ABT\_EDITSERIAL

IDDH\_WEBUTILS\_EDIT\_LINKS

IDH\_ABOUTBOX\_ABOUT\_BUILDINFO\_TEXT

IDH\_DLG\_ABOUTBOX\_ABT\_VERSNUM

IDDH\_UI\_STATDLG\_DLG

IDH\_DIALOG\_CUSTOM\_UNIT\_CDRUI\_EDIT\_CONVERSION\_FACTOR

Displays the Corel CAPTURE splash screen.



IDH\_DIALOG\_CUSTOM\_UNIT\_CDRUI\_EDIT\_UNIT\_DEC\_PLACES

IDH\_DLG\_NEWABOUTDLG\_ABT\_COPYRIGHT\_BTN

Lets you enter your personal identification number (PIN). You receive a PIN number when calling for customer support.

IDDH\_ABOUTBOX

Opens the Copyright dialog box.

IDH\_DLG\_NEWABOUTDLG\_ABT\_VERSNUM

IDH\_UI\_STATDLG\_DLG\_UI\_STATDLG\_TEXT

IDH\_QUICKPICKERBOX\_QPICKER\_MOSAIC



IDH\_FMT\_PICKDLG\_FMT\_DATETIME

IDH\_WEBUTILS\_EDIT\_LINKS\_WEBUTILS\_EDIT\_LINK

IDH\_DLG\_NEWABOUTDLG\_ABT\_EDITSERIALPIN

IDH\_DLG\_NEWABOUTDLG\_ABT\_USERNAME

IDDH\_SYSTEM\_INFO\_DLG

IDH\_QUICKPICKERBOX\_QPICKER\_MORE

IDH\_FMT\_PICKDLG\_FMT\_FORMATSAMPLE

IDH\_FMT\_PICKDLG\_FMT\_NUMERIC



Displays system information about the category selected in the Choose A Category list box.

Saves the system information without closing the dialog box.

IDH\_DLG\_ABOUTBOX\_ABT\_FREEDISCMEM

IDH\_DIALOG\_CUSTOM\_UNIT\_CDRUI\_EDIT\_UNIT\_NAME\_ABBV

IDH\_DIALOG\_CUSTOM\_UNIT\_CDRUI\_EDIT\_UNIT\_NAME\_PLUR

IDH\_DIALOG\_CUSTOM\_UNIT\_CDRUI\_EDIT\_UNIT\_NAME\_SING

IDH\_WEBUTILS\_EDIT\_LINKS\_WEBUTILS\_LINK\_LIST

IDH\_FINDCDDLG\_DESIREDCD



IDDH\_FINDCDDLG

IDH\_DLG\_ABOUTBOX\_ABT\_SYSINFO

IDH\_DLG\_NEWABOUTDLG\_ABT\_PIN

IDDH\_QUICKPICKERBOX

Opens the License dialog box.

IDH\_DLG\_ABOUTBOX\_ABT\_3RDPARTY

IDH\_DLG\_NEWABOUTDLG\_ABT\_REGISTRATION

IDDH\_UI\_KEYWORD\_SEARCH\_DLG



IDH\_DLG\_NEWABOUTDLG\_ABT\_SERIALNUMBER

IDH\_QUICKPICKERBOX\_QPICKER\_SCROLL

IDH\_DLG\_NEWABOUTDLG\_ABT\_CDRAWBOX

IDH\_DLG\_NEWABOUTDLG\_ABT\_PRODUCTNAME

IDH\_WEBUTILS\_ADD\_LINK\_WEBUTILS\_URL\_TITLE

IDDH\_DLG\_ABOUTBOX

IDH\_FMT\_PICKDLG\_FMT\_GENERAL

IDH\_WEBUTILS\_EDIT\_LINKS\_WEBUTILS\_MOVE\_UP



IDH\_DLG\_NEWABOUTDLG\_ABT\_SYSINFO

IDH\_WEBUTILS\_ADD\_LINK\_WEBUTILS\_MENU\_TEXT\_TITLE

IDH\_WEBUTILS\_ADD\_LINK\_WEBUTILS\_MENU\_TEXT

IDH\_FMT\_PICKDLG\_FMT\_EDITFORMAT

IDDH\_DIALOG\_CUSTOM\_UNIT

IDH\_UI\_STATDLG\_DLG\_UI\_STATDLG\_BAR

IDH\_DLG\_NEWABOUTDLG\_ABT\_COPYRIGHT

IDDH\_DLG\_EDITSERIALBOX



IDH\_DLG\_ABOUTBOX\_ABT\_BALLOON

IDH\_WEBUTILS\_EDIT\_LINKS\_WEBUTILS\_REMOVE\_LINK

IDH\_UI\_CTLCLASS\_DLG\_UI\_CTLCLASS\_CONTROL

Lets you enter the product serial number, which is located on the proof of purchase.

Lets you scale the height of the captured image from one to 1000 percent of the original screen size.

Enable to maintain the width-to-height ratio of the image as it appears when resizing. The largest screen dimension governs the overall appearance of the image.

Enable to maintain the width-to-height ratio of the image as it appears on the screen when scaling.





