TZAR Demo Version Readme File

November 1999

TZAR: The Burden of the Crown [™] is a trademark of Infinite Loop[©] 1999 which is a registered trademark of PAN Interactive Publishing ®1999, TZAR: The Burden of the Crown [™] is developed by Haemimont Multimedia [®] Sofia, Bulgaria. All Rights Reserved.

Welcome to TZAR: The Burden of the Crown™!

This file contains information to help you install the TZAR Demo version.

CONTENTS

- A. System Requirements
- B. Installing the TZAR Demo
- C. Starting the TZAR Demo
- D. Demo Features
- E. Getting Help
- F. DirectX Troubleshooting
- G. TZAR Additional Information

A. System Requirements

- Multimedia PC with Pentium 200MHz or higher processor.
- Microsoft® Windows® 95, Windows 98, Windows NT® 4.0 with Service Pack 3 operating system.
- 32 MB of RAM.
- 160 MB of hard disk space; additional 100 MB of hard disk space for swap file.
- Super VGA monitor supporting 800x600 resolution.
- Local bus video card that supports 800x600, 16-bit color resolution.
- Mouse or compatible pointing device.
- 28.8Kbps modem (or higher recommended) for Internet* or head-to-head play.
- Audio board with speakers or headphones. A sound card with EAX support and 4 speakers is recommended.

*Internet access required for Internet play. May require payment of a separate fee to an Internet Service Provider. Connection time and local telephone charges may apply.

B. Installing the TZAR Demo

To install the TZAR Demo

- 1. Turn on your computer and start Microsoft Windows 95 or later or Microsoft Windows NT 4.0 with Service Pack 3 or later.
- 2. Double-click the Setup.exe on the CD or in the folder where you downloaded the files of the demo, and then follow the instructions that appear on the screen.

C. Starting the TZAR Demo

You can connect only to multiplayer games created with the same TZAR version you are using. For example, if you are playing the TZAR Demo version, you can only join TZAR Demo games, not TZAR full version games.

To start the TZAR Demo

• Click the **Start** button, point to **Programs**, point to **Infinite Loop**, point to **TZAR Demo**, and then click **TZAR Demo**.

D. Demo Features

The TZAR Demo gives you a taste of what you'll experience in TZAR: The Burden of the Crown.

Included in the demo:

- Intro An introductory mission which will teach you the basics of playing TZAR.
- The Defence of Wark Aven A mission taken from the single player campaign of TZAR: The Burden of the Crown. Should only be played in single player games.
- **Two Sample Random Maps Three Is Two Too Many** and **Winter Coast**. This is the heart of TZAR and the variations are endless. These maps can be played in single as well as multiplayer games. There are a number of options which can be set when starting the game on each of the maps.
- Four-player multiplayer game Using the above sample Random Maps, you can join your friends and battle your enemies on the Internet and in a LAN. To play a multiplayer game, click **Multiplayer** on the main menu.

What you miss in the demo:

- Two types of terrain In addition to the included Grassland and Winter, there are two other terrains Summer and Desert.
- **Random Map** The ability to create many types of random maps with customaizable features both for single-player skirmish games as well as multiplayer.
- Up to eight-player multiplayer games Setup large games with arbitrary alliances.
- Many sounds Immense variety of nature and unit sounds, which contribute greatly to the immersive atmosphere of TZAR: The Burden of the Crown.
- **CD audio tracks** 10 digitally mastered audio tracks.
- Additional graphics and movies A lot of interface graphics, an introduction cinematic sequence, and more...
- A single player campaign and multiplayer/skirmish maps Play through the 19 missions of the campaign to save the kingdom of Keana and regain a lost throne. Also there are 6 maps for games against the human or Al-controlled opponents.
- **Full-featured TZAR Map Editor** The demo version of TZAREdit has all the features of the full map editor with the exception of the ability to save the maps you have crafted.

E. Getting Help

Information about TZAR is in the in-game interface Help.

To display the in-game interface Help

In most of the screens in the game there is a green circle with a question mark in the upper left corner. Click it with the mouse, and it will change its color to red to indicate the Help mode is active. Move your pointer over any button or interface item in the game and Help text automatically appears on the screen. To return back to the normal mode of operation, click the question mark again.

F. DirectX Troubleshooting

TZAR: The Burden of the Crown does not require DirectX to be installed, however we recommend DirectX® 6.0 or later to be installed on your computer before you play the TZAR Demo.

The current version of DirectX is DirectX 7.0. If you do not have DirectX 6.1 or later, you should download

DirectX 7.0 from http://www.microsoft.com/directx/.

To install DirectX in safe mode

- 1. Download DirectX 7.0 from http://www.microsoft.com/directx/.
- 2. Click the **Start** button, and then click **Shut Down**.
- 3. Select **Restart**, and then click **OK**.
- 4. When your computer restarts, press and hold down the F8 key until you see a Windows Startup Menu.
- 5. When you are prompted to enter a choice, select Safe Mode, and then press ENTER.
- 6. After Windows starts in Safe Mode, open the folder where you downloaded DirectX and run it.

If you experience sound or video problems using DirectX, go to **http://support.microsoft.com/support/directx/** to get the latest troubleshooting information.

You should also check with your video or sound card manufacturer for the latest DirectX-compatible drivers.

G. TZAR Additional Information

Additional information and news of TZAR: The Burden of the Crown can be found at <u>www.talonsoft.com</u>.

Also a good TZAR fan site is <u>tzar.gameglow.com</u>.