AXEL™

Hot Keys

AXEL 1.0
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○ Modes

Toggle Author / Browse	`Ctrl` + `B`
Object	`3`
Point	`4`
Center	`5`

○ Tools

Select	`S`
Select Group (in viewport)	`Alt` + Double Click
Multi-Select	`Shift` + `S`
Multi-Select (add to selection)	`Shift`
Multi-Select (toggle selection)	`Ctrl`
Scale	`E`
Rotate	`R`
Translate	`T`
Push	`Y`
Draw Curve	Hold `L`
Close Curve	`End`
Add Point to Curve	`Ins`
Group	`Ctrl` + `G`
Add to Group	`Ctrl` + `A`
Undo	`Ctrl` + `Z`
Redo	`Ctrl` + `Y`
Link	`Ctrl` + `L`
Unlink	`Ctrl` + `U`
Duplicate	`Ctrl` + `D`
Instance	`Ctrl` + `I`
Add Animation / Save Key	`Ctrl` + `K`
Record	Hold `K`
Unlock constraint	Hold `U`

○ Timeline

Toggle Play / Stop	`P`
Go to Next Key	`Shift` + `Ctrl` + `→`
Go to Previous Key	`Shift` + `Ctrl` + `←`

○ Interactions

Link Reaction	`Ctrl` + `L`
Unlink Reaction	`Ctrl` + `U`
Test Reaction	`Ctrl` + `T`

○ Viewport

Camera Zoom	`Z` + Drag
Camera Pan	`X` + Drag
Camera Orbit	`C` + Drag
Frame All (active view)	`A`
Frame All (all views)	`Shift` + `A`
Frame Selection (active view)	`F`
Frame Selection (all views)	`Shift` + `F`
Reset Viewport (active view)	`Q`
Reset All Viewports	`Shift` + `Q`
Display Information (active view)	`I`
Display Information (all views)	`Shift` + `I`
Display Constraints (active view)	`D`
Display Constraints (all views)	`Shift` + `D`
Toggle Wireframe / Shade (active view)	`W`
Toggle Wireframe / Shade (all views)	`Shift` + `W`
Toggle Grid (active view)	`G`
Toggle Grid (all views)	`Shift` + `G`
Toggle Active / All Views	`Alt` + `1`
Toggle All Selected Toolbars	`Alt` + `2`
Toggle World Explorer	`Alt` + `3`
Toggle Sequencer	`Alt` + `4`
Toggle Interaction Editor	`Alt` + `5`
Toggle Parameter Editor	`Alt` + `6`

○ Explorer

Rename / Edit	`F2`

○ File

File Open	`Ctrl` + `O`
File New	`Ctrl` + `N`
File Save	`Ctrl` + `S`
Delete	`Del`
Copy	`Ctrl` + `C`
Paste	`Ctrl` + `V`