

,Í,¶,ß,É,““Ç,Ý,,³/₄,³,¢

,±,ì,½,Ñ,ÍWindows95]ê—pf\ftfg]uSEGA WORLDWIDE SOCCER PC]v,ð,“”f,¢]ä,°,¢  
,½,³/₄,<]A]½,É, ,è,²,Æ,¤,Ü,µ,½]BfQ]f€,ðŽn,ß,é’O,É,±,]fwf<fvftf@]Cf<,ð•K,,““Ç,Ý,,³/₄,³,¢]B

## SEGA PCfffBfXfNŽg—p]ä,ì,²'[]^Ó

!Œ’]N]ä,ì,²'[]^Ó

1. ,²,,Ü,ê,É,¢,Œ,ìŽhŒf,â“\_¬Å]Cf,fjf^[],âfefŒfr‰œ-É,È,Ç,ðŒ©,Ä,¢,Ä]C^êŽž“|,É<ø>“÷,ì,¬,¢  
,ê,ñ]E^ÓŽ-,ì'rŽ,“™,ì]C]ó,ð<N,±,·]l,²,¢,Ü,·]D,±,¤,µ,½ŒoŒ±,ì, ,é•Û,í]C,±,ì]ftfg,ðŽg—  
p,·,é’O,É•K,,^äŽt,Æ’Š’k,µ,Ä,,³/₄,³,¢]D,Ü,½Žg—p’t,É,±,ì,æ,¤,È]C]ó,¤p,ð,â,B^äŽt,ì]fZ@,ðŽó,¬,Ä,,³/₄,³,¢]D
2. ,±,ì]ftfg,ðŽg—p,·,é,Æ,«,í]C•”‰®,ð-³/₄,é,,µ]C,È,é,x,f,jfj^[],âfefŒfr‰œ-É,©,ç—f,ê,Ä,-  
,³/₄,³,¢]D,Ü,½]CŒ’]N,ì,½,ß]C1ŽžŠÓ,²,Æ,É10]`20•²,ì]xŒe,ð,Æ,è]C”œ,ê,Ä,¢,é,Æ,«,â]‡-°•s’«,Å,ìŽg  
—p,í”ð,¬,Ä,,³/₄,³,¢.

!fL]Y,â‰œ~,ê,ð,Ä,¬,È,¢

fffBfXfN,ì—½-É,È,í]fL]Y,â‰œ~,ê,ð,Ä,¬,È,¢,æ,¤]C^µ,¢,É,í][]^Ó,µ,Ä,-  
,³/₄,³,¢]D,Ü,½]CfffBfXfN,ð<È,°,½,è]fZf“f^[]]E,ð’å,«,,µ,È,¢,Å,,³/₄,³,¢]D

!•¶Žš,ð]’,¢,½,è,µ,È,¢

fffBfXfN,ì—½-É,È,í•¶Žš,ð]’,¢,½,è]CfV]f<,È,Ç,ð”\,ç,È,¢,Å,,³/₄,³,¢]D

!‰œ~,ê,ð]@,,Æ,«,í

fffBfXfN,í]Œf“fYfNfS]fjf“fO,È,Ç,ÉŽg,¤]\_,ç,©,¢•z,Ä]C’†]S•”,©,çŠOŽü•”,ÉŒü,©,Á,Ä•úŽŒó,ÉŒy,-  
]@,«Žœ,Á,Ä,,³/₄,³,¢]D,È,“]CfVf“fj][],âfxf“fWf“,È,Ç,í]Žg,í,È,¢,Å,,³/₄,³,¢]D

!•ÙŠÇ]é]Š,É’]^Ó,·,é

Žg—pŒä,ìfffBfXfN,íŒ³,ì]P]fX,È“ü,ê]C[],‰œ·]E’½Ž½,È,é]é]Š,ð”ð,¬,Ä•ÙŠÇ,µ,Ä,,³/₄,³,¢]D

!SEGA PCfffBfXfN,í]Rf“fsf...]f]f^[]]ê—pf\ftfg,Ä,·

•”’È,ì]CDfvfŒfCf,,]f,È,Ç,ÄŽg—p,·,é,Æ]Cfwfbfhfzf“,âfXfs]f][],È,Ç,ð”j’¹,·,é<sup>°</sup>,ê,², ,è,Ü,·,ì,Ä]C]å’í,ÉŽg—  
p,µ,È,¢,Å,,³/₄,³,¢]D

!f]f]fgfZ]fu<@”\

,±,ì]Q]f€,Å,í]Ž]f,ì]—]Ñ,âf]fvfvf]f“]Y’è,È,Ç,¤]n]f]hffffBfXfN,È•Û‘¶,³,ê,Ü,·]D,Ü,½]f]f]fgfZ]fu<@”\  
,ðŽ]Å,½,ß]Cf^fCf]fgf‰œœ-É^ÈŠO,Å“dŒ¹fXfCfbf^,âf]SfZfbfgf{f^f“,ð‰œY,·,Æ]CfZ]f]fuff]f^,‰œó,ê,é<sup>°</sup>,ê,²,  
,è,Ü,·]D

f[fj]f...[fo][,ì]à-<sup>3/4</sup>

[Game]

- |                |                                                         |
|----------------|---------------------------------------------------------|
| [Pause F3]     | fQ[][_f€,ì_f]_[][_fY<y,Ñf]_[][_fY,ì‰‰ñœ,ð,μ,Ü,·]D       |
| [Reset Alt+F2] | fQ[][_f€,ð]_[]%‰,©,çŽn,ß,Ü,·]D                          |
| [Exit Alt+F4]  | fQ[][_f€,ð]_[]I <sup>-1</sup> ,μ]CWindows95,É-ß,è,Ü,·]D |

## [Setting]



**[Help]**

- [Contents F1] fwf·fv, ðŒÄ, Ñ[]o, ·, ±, Å, «, Ü, ·, B'm, è, ½, ¢“à—e, ðNFjŠfbfN, µ, Ä, -  
¾, ³, çœB, Ü, ½[F1], ð‰oÝ, µ, Ä, àfwf·fv, ÍŒÄ, Ñ[]o, ·, ±, Å, «, Ü, ·, D  
[About] fo[fWf·f“í•ñ, ð•ž], µ, Ü, ·, D

fgf“fg

□ Eftf<fxNfŠ¶f“f,f,□[fh,É]Y’è,³,ê,Ä,¢,é○ê○‡,Í[F3],δ○‰○Y,µ,Ä,,³/₄,³,¢○DfQ○[f€,a§f]○[fY]ó’Ó,AE,È,e§f○fj...  
□

□[fo□[,<sup>a</sup>•\ž],<sup>3</sup>,ê,Ü,·□D

□EfWftfCfXfefBfbfN.âfO¶f¢fpfbfh.ð.?žq—p.É.È.é.’O.É.í¶C•K. [Select Input Devices]

p,É,È,é,ì,©,ð'íð,µÇNX,ÉÇfRf“fgf¶¶f<fpf!f<,ìfWf+fCfXfefBfbfN, ,é,ç

.ífO¶[f€fff of CfX.À¶CfWft†fCfXfefBfbfN¶ifO¶[f€fpfbfh¶i.)ží—þ, j' l' ð, à' 2

（六）在本行的右端，寫上「正」或「反」字，以示該行是正向或反向。

,±,jfQ[f€,íC,P'ä,]fRf“fsf...[f^[],ÅCÅå,S]I,Ü,Å,]“-ŽžfvfŒfC,É’‰ž,μ,Ä,¢,Ü,·D[Select Input Devices]  
,,ÅC,»,ê,¼,ê,]fvfŒfCf,,[],„žg—p,·,é“ü—  
Í<sup>ó</sup>@Ší,ðCfL[f{fhC,P”Ô` ,S”Ô,Ü,Å,]Wf#fCfXfefBfbfN,]t,©,ç’ł,μ,Ü,·D  
]i”^Ó  
fWf#fCfXfefBfbfN,âfQ[f€fpfbfh,„Ú’±,³,ê,Ä,¢,È,¢ó’Ô,Å,íCfQ[f€,]‘€]i,ífL[f{fh,]Ý,Ås,¤,±  
,Æ,Æ,È,èCfQ[f€,ÉŽQ‰Á‰Â"\,ÈfvfŒfCf,,[],í,D,Æ,è,]Ý,Æ,È,è,Ü,·D  
,Q` ,S]I,Å“-ŽžfvfŒfC,ðs,¤ê‡,íCfWf#fCfXfefBfbfN,âfQ[f€fpfbfh,¤•K—v,Å,·D

,S,Â,Ìf, [fh, ,ç‘l’ð,Å,«,Ü,- D

[All Goals] ;,×,Ä,]fS[]f<sup>c</sup>fV[]f“,δ•Ù‘¶,μ,Ü,:D[Selected Goals],Æ^ÙÙ,È,èf\_fCfAf[]fO,Í·\ Ž!,³,ê,Ü,¹,ñD

[Selected Goals] fS<sub>1</sub>[f<,<sup>3</sup>Æ<sup>4</sup>,Ü,A,<sup>1</sup>/<sub>2</sub>Æä,]fSfvfC,í<sub>1</sub>ÅÆä,Éf\_fCfAf<sub>1</sub>fO,<sup>3</sup>\  
Ži,<sup>3</sup>,ê,Ü,·D,»,ífS<sub>1</sub>[f<fv[<sup>3</sup>f”,ð•Û’¶,·,é<sub>1</sub>ê<sub>1</sub>‡,í[Yes],ð<sub>1</sub>C•Û’¶,μ,È,f<sub>1</sub>ê<sub>1</sub>‡,í[No]  
,ð’l’ð,μ,Ä,<sup>3</sup>/4,<sup>3</sup>,f<sub>1</sub>D

[Except Canceled Goals]      Šî-{“I,É,Í[Selected Goals]

,Æ“-,¶,Å,·,¤CfŠfvfŒfC,¤XfLfbfv,³,ê,½,Æ«,Íf\_fCfAfŒfO,¤•\Z!,³,ê,Ü,¹,ñD

[Don't Record] fSf[f<fv][f",ð•Û'¶,µ,Ü,¹,ñ]Df\_fCfAf]fO,í•áŽ|,³,ê,Ü,¹,ñ]D

COM, ÌŒ^, ß, ½ƒSÙ[ƒ<, Í•Û'¶, ., é, ±, Æ, Í, Å, «, Ü, ¹, ñÙÐ

## **Options for Game Play, Å, Í C ^ È % o o, Í Y' è, ð • Í X, ., é, ±, AE, a, Å, «, Ü, · D**

Level CPUf` Í [f€, Í <, ^, ð Y' è, µ, Ü, · D  
Time fn Í [ft, ^, AE, Í Z Z Í f Z z S O, ð Y' è, µ, Ü, · D  
View Z Z Í f ' t, Í Z < " \_, Í • ü C E Ü, ð Y' è, µ, Ü, · D  
Zoom Z Z Í f ' t, Í f Y Í [f€, Í f T f C f Y, ð Y' è, µ, Ü, · D  
Weather Z Z Í f ' t, Í " V C E Ó Ó o ' O, ð Y' è, ., é, ±, AE, a, Å, «, Ü, · D  
Marker f} Í [f J Í [f` f F f " f W, ð Z C " ®, Å s, x, © C Z è " ®, Å s, x  
, ©, ð f v f C E f C f, " [ , ^, AE, É Y' è, Å, «, Ü, · D, È, " C [Auto], ð ' l ' ð, µ, ½ ê f, Å, à f } Í [f J Í [f` f F f " f W, l ' € Í, l -  
L C E Ø, Å, · D

## **Rules, Å, Í C Ú x, È f < [f <, ð Y' è, µ, Ü, · D S e € - Ú, È f ` f F f b f N f } Í [f N, ð, Å, -, é, AE ON, É, È, è, Ü, · D**

Offside f f t f T f C f h, l, , è, È, µ, ð Y' è, µ, Ü, · D  
Foul f t f @ f E f <, ð l - p, ., é, ©, Ç, x, ©, ð Y' è, µ, Ü, · D  
Cords f C f G f Í [f J Í [f h Í C f C E f b f h f J Í [f h, l, , è, È, µ, ð Y' è, µ, Ü, · D  
Injury Z Z Í f ' t, l ' l Z è, Í f P f K, l, , è, È, µ, ð Y' è, µ, Ü, · D  
Loss Time f f X f ^ f C f €, l, , è, È, µ, ð Y' è, µ, Ü, · D  
Extra Time % o,, ' - í, l, , è, È, µ, ð Y' è, µ, Ü, · D  
Shoot Out " - " \_, l, Ü, Ü Z Z Í f, a l - ^, µ, ½ ê f, l P K l í, l, , è, È, µ, ð Y' è, µ, Ü, · D

fQff€,jfEfCf“fhfE,¤C‰æ-Ê,¢,Á,í,¢,É•\Ž!,³,ê,Á,¢,éó'Ô,í,±,Æ

**^È‰¤,í,Ú,Â,ífxfNfŠí[f“f,í[fh,ÉíØ,è’Ö,¡‰¤Â”\,Â,·íD**

320~240 Window 16 bit color

640~480 Window 16 bit color

320~240 Full Screen 8 bit color

320~240 Full Screen 16 bit color

640~480 Full Screen 8 bit color

640~480 Full Screen 16 bit color

[fWf#fCfXfefBfbfN], ÁfWf#fCfXfefBfbfN]ifQ][f€fpfbfh]j, ì'í'ð, â'²®®, ð, ·, é, É, í

1. [fxf^][fg]f]fj...[i[Y'e], ©, ç[fRf“fgf][f<fpflf], ð'í'ð, µC[fRf“fgf][f<fpflf]ftfHf<\_, ðšj, <, Ü, ·]D
2. [fWf#fCfXfefBfbfN], ðf\_fuf<fnfSfbfN, µC[fWf#fCfXfefBfbfN, fvf][fpfefBnf\_fCfAf]fO f{fbfNfX, ð•\ži, µ, Ü, ·]DfRf“fgf][f<fpflf<ftfHf<\_, É[fWf#fCfXfefBfbfN], aŒ©, Á, ©, ç, È, ¢, Æ, <, í[fQ][f€fffofCfX], ð'T, µ, ÄŒ©, Ä, , ¾, ³, ¢]D
3. •i", ,fWf#fCfXfefBfbfN]ifQ][f€fpfbfh]j, aÚ±, ³, ê, Ä, ¢, é, ê, íC[Œ»]Y, ,fWf#fCfXfefBfbfN]f{fbfNfX, Á]C]Y'e, i•í]X, â'²®®, ð, µ, ½, ¢fWf#fCfXfefBfbfN]ifQ][f€fpfbfh]j, ð'T, µCfNfSfbfN, µ, Ü, ·]D
4. [fWf#fCfXfefBfbfN, ì'í'ð] f{fbfNfX, i, ©, ç]Cžg—p't, ,fWf#fCfXfefBfbfN, iží—p, ð'T, µCfNfSfbfN, µ, Ü, ·]Džg—p't, ,fWf#fCfXfefBfbfN]ifQ][f€fpfbfh]j, a•\ži, ³, ê, Ä, ¢, È, ¢]ê, í]C[(ft][fU][‘e<`)], ðfNfSfbfN, µ, Ü, ·]D
5. ['²®], ðfNfSfbfN, µ, Ü, ·]D, » ,iŒä]A%oæ-È, É•\ži, ³, ê, éžwži, É], Á, Ä'€]ì, µ, Ä, , ¾, ³, ¢]D

[fQ][f€fffofCfX],ÀfWf#fCfXfefBfbfN]ifQ][f€fpfbfh]j,ì'í'ð,â'²]®,ð,·,é,É,í

1. [fxf^][fg]f]fj...[i[Ý'e],©,ç[fRf"fgf][f<fpflf],ð'l'ð,μ]C[fRf"fgf][f<fpflf]ftfHf<\_,ð]J,«,Ü,·]D
2. [fQ][f€fffofCfX],ðf\_fuf<fnfŠfbfN,μ]C[fQ][f€fffofCfX],ìvfvfpfefBnf\_fCfAf]fO f{fbfNfX,ð•\ž!,μ,Ü,·]DfRf"fgf][f<fpflf]ftfHf<\_,É[fQ][f€fffofCfX],¤Æ©,À,©,ç,È,¢,Æ,«,í[fWf#fCfXfefBfbfN],ð'T,μ,Ä,Ý,Ä,,³/₄,³,¢]D
3. •i",ìfWf#fCfXfefBfbfN]ifQ][f€fpfbfh]j,a]Ú'±,³,ê,Ä,¢,é]ê]#,í]C]Ý'e,i]X,â'²]®,ð,μ,½,¢fWf#fCfXfefBfbfN,ð'T,μ]CfNfŠfbfN,μ,Ü,·]D
4. [fffofCfX,ì'S,,è"-,Ä]f{f^f",ðfNfŠfbfN,μ,Ü,·
5. [fffofCfX,ì'í'ð] f{fbfNfX,ì,©,ç]Cžg—p't,ìfWf#fCfXfefBfbfN,ìží—p,ð'T,μ]CfNfŠfbfN,μ,Ü,·]Džg—p't,ìfWf#fCfXfefBfbfN]ifQ][f€fpfbfh]j,a]ž!,³,ê,Ä,¢,È,¢]ê]#,í]C[(ft][fU][‘è<’)],ðfNfŠfbfN,μ,Ü,·]D
6. [OK],ðfNfŠfbfN,Ü,·]D
7. ['²]®,ðfNfŠfbfN,μ,Ü,·]D,»]ìŒä]A%oæ-È,É]ž!,³,ê,éžwž!,É]j,À,Ä'€]ì,μ,Ä,,³/₄,³,¢]D

ŠÍ-{"I,È'€]•û-@

,±,ífQ][f€,íCf]fj...[fo][,É, ,é[Setting],í[Keyboard setting],",æ,Ñ[Joystick setting]  
,ÅfL][f{][fh,âfWf]fCfXfefBfbfN]^fQ][f€fpfbfh,ífL][,âf{f^f",íS,,è"-,Ä,ðŽ©—R,É•í,!,é,±,Æ,¤o—  
^,Ü,·DŽæ^μ]à-¾4',ÆC,±,ífwf;fv,ÉŒf]U,³,é,Ä,¢,é'€]•û-@,íCfL][,íS,,è"-  
,Ä,ð•í]X,·,é'O,í]ó'Ô,ð'í]Û,Æ,µ,Ä,¢,Ü,·

**fL][f{][fh,É,æ,é'€]•**

¤UCE,Žž]iŽž]‡'†]j  
Žc"öŽž]iŽž]‡'†]j  
f]ff...[€]iŽž,È,C

**fWf]fCfXfefBfbfN, ,é,¢,ífQ][f€fpfbfh,É,æ,é'€]•**

,S]` ,Vf{f^f",ífWf]fCfXfefBfbfN, ,é,¢,ífQ][f€fpfbfh,ð,²Žg—p,í,Æ,«  
¤UCE,Žž]iŽž]‡'†]j  
Žc"öŽž]iŽž]‡'†]j  
f]ff...[€]iŽž,È,C

**,Wf{f^f"“È]ä,ífWf]fCfXfefBfbfN, ,é,¢,ífQ][f€fpfbfh,ð,²Žg—p,í,Æ,«**

¤UCE,Žž]iŽž]‡'†]j  
Žc"öŽž]iŽž]‡'†]j  
f]ff...[€]iŽž,È,C

**Microsoft(R) SideWinder<TM> gamepad,ð,²Žg—p,í,Æ,«**

¤UCE,Žž]iŽž]‡'†]j  
Žc"öŽž]iŽž]‡'†]j  
f]ff...[€]iŽž,È,C

---

**fqf"fg**

¤E]ä,L,]f{f^f",íS,,è]U,è,íCf]fj...[fo][,É, ,é[Keyboard setting],",æ,Ñ[Joystick setting],Å•í]X,¤‰Å"\  
,Ä,·D  
¤EfWf]fCfXfefBfbfN,âfQ][f€fpfbfh,ðŽg—p,·,é]ê]‡CfRf"fgf]f[f<,ífWf]fCfXfefBfbfN, ,é,¢  
,ífQ][f€fpfbfh,Å]CfWf]fCfXfefBfbfN]ifQ][f€fpfbfh]j,ì'!ð,â'²]®,ð,·,é•K—v,³, ,è,Ü,·D'²]®,ð]s,í,È,·,é,í]C,  
C,o,b—pfQ][f€fpfbfh,âfWf]fCfXfefBfbfN,ðŽg,Á,Ä,à-ž'«,È'€]i]«,í,!,ç,é,Ü,¹,ñ]D  
¤EfQ][f€,í]«Ž]ä]C ,o,b—pfQ][f€fpfbfh]EfWf]fCfXfefBfbfN,í]C"ü—íf{f^f",³4,Â"È]ä, ,é,à,!,ð,²—p^Ó,-  
,³4,³,¢]D,Ü,½]C,·,x,Ä,]fQ][f€,í]@",ðŽg—p,·,é,½,ß,É,í]C"ü—íf{f^f",³8,Â"È]ä, ,é,à,!,³•K—  
v,Å,·D,»,é"ÈŠO,í"ü—í]@Ší,Å,í]³]í"®]i,í]C,±,é,ð•Ü]Ø,¢,½,µ,Ü,¹,ñ]D,Ü,½]C,±,]fQ][f€  
,í]ZfKfTf^]f"rf"fgf]f[f<fpfbfh]Cfo][f`fffXfefBfbfN]CfŒ][fVf"fofRf"fgf]f[f%o][,É,í]í  
%ož,µ,Ä,·,é,Ü,¹,ñ]DfZfKfTf^]f"rf"fgf]f[f<fpfbfh]Cfo][f`fffXfefBfbfN]CfŒ][fVf"fofRf"fgf]f[f  
%o][,Å,í]³]í"®]i,í]C,±,é,ð•Ü]Ø,¢,½,µ,Ü,¹,ñ]D



[ <sup>0</sup> <sub>0</sub> ]	[ <sup>0</sup> <sub>0</sub> ]»[ <sup>0</sup> <sub>0</sub> ©] [ <sup>0</sup> <sub>0</sub> ”]	‘IŽè, ï^Ú“ @ <sub>0</sub> ^fpfX•ùŒü, ïžwŽ!
[Z]	ŠeŽifVf... <sub>0</sub> [fg	
[X]	fT <sub>0</sub> [f^fpfX^fXf< <sub>0</sub> [fpfX	
[C]	f <sub>0</sub> f“fOfpfX^f`fbfvfLfbfN <sub>0</sub> ^fZf“f^fŠf“fO	
[A]	fL <sub>0</sub> [fp <sub>0</sub> [, Ëfj <sub>0</sub> [f`fJf“fW	
[S]	fR <sub>0</sub> [f“fO <sub>0</sub> [fvfŒfX <sub>0</sub> ]j	
[D]	fR <sub>0</sub> [f“fO <sub>0</sub> [f <sub>0</sub> [fo <sub>0</sub> [f%fbfv <sub>0</sub> ]j	
[Shift]	f <sub>0</sub> fbfVf...	
[Ctrl]	f <sub>0</sub> [fj <sub>0</sub> [f`fFf“fW	
[Enter]	fVfXfef€‰œ-Ê, ïŒÄ, Ñ <sub>0</sub> o, µ	
[F3]	f <sub>0</sub> [fY <sub>0</sub> ^ftf`fxNfS <sub>0</sub> [f“Žž, Ëf <sub>0</sub> [fj... <sub>0</sub> [fo <sub>0</sub> [, ð•\Ž;	

Žč”őžžifLif{ifhj



[a] [æ] [ɔ] [ɒ] ‘ižè, i^ú” ®

[Z] fXf%oCffffBf“fo

[X] fpfxflfbfg^fvftf,f\_fff,f,fW

[C] •sžg—p

[A] fL[f,Éf}][f][f`ff“fW

[S] fR[f“fO][fvfŒfx]j

[D] fR[f“f“fO][f]TfCfhfgf%ofbfv]

[S] + [D] fR[f“f“fO][f}f“fc][f}f“]

[Shift] f\_fbVf...

[Ctrl] f}[][f][f`ff“fW

[Enter] fvfxfefé%oæ-Ê,íŒÄ,Ño,µ

[F3] f|)[fY]^ftf<fxNfŠ][f“žž,Éf]f...][fo][,ð•\ž|

f f j f ... [‘€’] Ž ž if L [f { ] [f h ] j  
[ ] a [ ] « [ ] © [ ] ” ‘ ’ ð  
[Enter] œ^' è  
[Esc] fLfff“fZf<

U&E, Žž, i, Sf{f^f“”j

‘IŽè,ì^Ú“®□^fpfX•ûŒü,ìŽwŽ|

#1f{f^f“ fVf...□[fg

#2f{f^f“ fT□[f`fpfX□^fXf<□[fpfX

#3f{f^f“}

#4f{f^f“ f\_fbfVf...

#4f{f^f“,if\_fuf<fNfŠfbfN fVfXfef€%

fL□[f{□[fh, ī[F3] fI□[fY□^ftf<fxfNfS□[f“Žž, Éf]

¶!f fuf<fnfŠfbfN¶F“-¶f{f^f“,ð.,.î.å..O‰‰ÿ.:±,Æ

□ 133 - 3 - 3 - 3

**¶!f\_fuf<fNfSfbfN¶F“-,¶f{f^f“,ð,·,l,â,,Q‰oñ‰oY,·,±,Æ**

**¶!f\_fuf<fNfSfbfN¶F“-,¶f{f^f“,ð,·,l,â,,Q‰oñ‰oY,·,±,Æ**

Žč”õŽžõi,Sf{f^f“õj	
õa õ« õ© õ”	’IŽè, ì`Ú“®
#1f{f^f“	fXf‰ofCfffBf“fO
#2f{f^f“	fþfXfJfbfgõ^fVf#f<f_õ[f`ffõ[fW
#3f{f^f“	f}õ[fjõ[f`fFf“fW
#4f{f^f“	f_fbfVf...
#4f{f^f“,lñ_fuf<fNfŠfbfN	fVfXfef€‰œ-Ê, ìŒÄ, Ñõo, µ
fLõ[f{õ[fh, l[F3]	f õ[fYõ^ftf<fXfNfŠõ[f“Žž, Éfõff...õ[foõ[•\õ

¶!f\_fuf<ƒNfŠfbfN¶F“-,¶f{f^f“,δ,·,î,â,,Q‰oÑ‰oÝ,·,±,Æ

**f**ſſj...‘‘i’‘Zžj,Sf{f^f“‘‘j  
 ſ<sup>2</sup>‘‘i’‘@ ‘‘i’‘ ‘‘i’‘  
 #1f{f^f“ ‘‘Œ^‘‘è  
 #2f{f^f“ fLffj“‘‘Zf<

## UOE,Žži,Wf{f^f“ij

ø² ø« ø© ø“ ‘IŽè, i^Ú“ ®ø^fpfx•ûœü, iŽwŽ!  
#1f{f^f“ fVf...øfg  
#2f{f^f“ fTø[f`fpfxø^fxf<ø[fpfx  
#3f{f^f“ fØf“fOfpfXø^f`fbfvfLfbfNø^fZf“f^fSf“fO  
#4f{f^f“ fLø[fpø[,Éf}ø[fjø[f`fFf“fW  
#5f{f^f“ fRø[f`f“fOøifvfŒfxøj  
#6f{f^f“ fRø[f`f“fOøifflø[foø[f%ofbfvøj  
#7f{f^f“,i\_fuf<fnfŠbfN f\_fbfVf...  
#8f{f^f“ f}ø[fjø[f`fFf“fW  
#7f{f^f“,i\_fuf<fnfŠbfN fVfxef€‰œ-É, iŒÄ, Ñøo, µ  
fLø[f{ø[fh, i[F3] f|ø[fYø^ftf<fxfnfŠø[f“Žž, Éføfjf...ø[foø[•\Ž!

!f\_fuf<fnfŠbfNøF“-, ¶f{f^f“, ð, ., î, â, , Q‰œñ‰œŸ, ., ±, Æ

žč”őžží,Wf{f^f“íj  
ø² ø« ø© ø“ ‘Ižè,í^ú“ ®  
#1f{f^f“ fXf‰øfCfffBf“fO  
#2f{f^f“ fpfXfJfbfgø^fvf#f<f\_ø[f`ffø[fW  
#3f{f^f“ •sžg—p  
#4f{f^f“ fLø[fpø[,Éf}ø[lf]ø[f`fFf“fW  
#5f{f^f“ fRø[f`f“fOøifvfŒfxøj  
#6f{f^f“ fRø[f`f“fOøif}f“fcø[f}f“øj  
#7f{f^f“ f\_fbVf...  
#8f{f^f“ f}ø[f]ø[f`fFf“fW  
#7f{f^f“,íf\_fuf<fnfšfbfN fVfXfef€‰œ-É,íŒÄ,Ñøo,µ  
fLø[f{ø[fh,í[F3] f|ø[fYø^ftf·fXfnfšø[f“žž,Éføfj...ø[foø[•\ž{

ø!f\_fuf·fNfšfbfNøF“-,¶f{f^f“,ð,·,í,â,,Q‰øñ‰øÿ,·,±,Æ

f\bf{f}j...[‘€\imath\check{z}\check{\iota},Wf\{f^hf“\imath  
l\`{a}\ll\circ\ l\`{u} ‘l\`{d}  
#1f\{f^hf“ \quad \text{\O}^h\`{e}  
#2f\{f^hf“ f\ll\ll\ll\`{f}Zf\`{c}

©UCE, Žž Microsoft® SideWinder™ gamepad®

□ <sup>2</sup> □« □© □..	‘IŽè, i`U“ @□^fpfX•ùŒü, iŽwŽ;
Af{f^f“	fVf...□[fg
Bf{f^f“	fT□[f` fpfX□^fXf<□[fpfX
Cf{f^f“	f□f“fOfpfX□^f` fbfvfLfbfN□^fZf“f^fŠf“fO
Xf{f^f“	fL□[fp□[.Éf} □[f]□[f` fFf“fW
Yf{f^f“	fR□[f` f“fO□ifvfŒfX□j
Zf{f^f“	fR□[f` f“fO□ifI□[fo□[f%ofbfv□j
Lf{f^f“	f_fbVf...
Rf{f^f“	f}□[f]□[f` fFf“fW
Startf{f^f“	fVfXfef€‰œ-Ê, iŒÄ, Ñ□o, µ
fL□[f{□[fh, i[F3]	f]□[fY□^ftf` fXfNfjŠ□[f“žž, Éf□fjf...□[fo□[•\ž;

## Žč”őŽž„iMicrosoft(R) SideWinder<TM> gamepad„j

„a „“ „© „“	’IŽè, „Ú“ ®
Af{f^f“	fXf‰fCfffBf“fO
Bf{f^f“	fpfXfjfbg„^fVf#f„f„f`ff„fW
Cf{f^f“	•sŽg—p
Xf{f^f“	fL„[fp„[,Éf}„[f]„[f`fFf“fW
Yf{f^f“	fR„[f`f“fO„ifvfcŒfx„j
Zf{f^f“	fR„[f`f“fO„if}f“fc„[f}f“„j
Yf{f^f“ + Zf{f^f“	fR„[f`f“fO„if}f“fc„[f}f“„j
Lf{f^f“	f_fbfvf...
Rf{f^f“	f}„[f]„[f`fFf“fW
Startf{f^f“	fVfXfef€‰æ-Ê, „ŒÄ, „œo, „µ
fL„[f„[fh, „[F3]	f „[fY„^ftf„fXfNfŠ„[f“Žž, „f„fjj...„[fo„[•\Ž



fQ][f€,í,í,¶,ß,©,½]•, ,»,Ñ,©,½



f^fCfgf<%oæ-Ê,Â[Enter]fL[],ð%oÝ,·,Æ[]Cf,[]fhfZfŒfNfg%oæ-Ê,·,Ü,·D

{button ,JI(`',`exhibition') } **EXHIBITION** Ž©—R,É'í'ð,μ,½,Q,Â,ƒ` []f€,Â1ŽŽ‡,í,Ý,í—  
ûKŽŽ‡,ðs,¢,Ü,·i,P` ,S—pjD

{button ,JI(`',`worldleague') } **WORLD LEAGUE** Ž©—R,É'í'ð,μ,½,P,Uf` []f€,Â'S,R,OŽŽ‡,ƒŠ[]fOí,ðs,¢  
,Ü,·i,P—pjdD

{button ,JI(`',`worldwidecup') } **WORLDWIDE CUP** Ž©—R,É'í'ð,μ,½f` []f€,Âf[]fŒfChfJfbfv,ÉŽQ  
‰,Å,μ,Ü,·i1—pjdD

{button ,JI(`',`cuptournament') } **CUP TOURNAMENT**  
fg[]fif“fg•ûŽ®,ÂŽŽ‡,ðs,¤Ý,·”²,«í,Å,·i,P` 4—pjdD

{button ,JI(`',`pk') } **P.K.** Ž©—R,É'í'ð,μ,½f` []f€,ÂPKí,ðs,¢,Ü,·i,P` 4—pjdD

{button ,JI(`',`playeredit') } **PLAYER EDIT** Šef` []f€,ƒfvŒfCf,,í,·-¼'Ø,ðCŽ©—R,É•íX,·,é,±  
,Æ,·,Å,·,Ü,·D

{button ,JI(`',`segaranking') } **SEGA RANKING** uEXHIBITIONvP.K.v,ðœ,-  
Šef,[]fh,í¬ÑC,·,æ,Ñ'Sf` []f€,ƒ‰ŒfN,ð•í,μ,Ü,·D

{button ,JI(`',`network') } **LINK GAME** LAN,âf,fffŒfVfŠfAf<fp[]fuf<,È,ç,ð—~—p,μ,Ä8'ä,Ü,Â,ƒpf<  
fRf“,ðÚ‘±,μŒCí,ðs,¤f,[]fh,Å,·D

{button ,JI(`',`finegoals') } **FINE GOAL** ŽŽ‡,ÉfZ[]fu,μ,½fŠfvŒfC,ƒff[]f^,ðfvŒfCfofbfN,μ,ÄŒ©,é,±  
,Æ,·,Å,·,Ü,·D

## EXHIBITION

'S48f`|[f€,ì`t,©,çŽ©—R,Éf`|[f€,ð'l'ð,µ,Ä|C1ŽŽ|[‡,ì,Ý,ì—û|KŽŽ|[‡,ð|[s,¤f,|[fh,Å,·|D

PJDf`|[f€fZfŒfNfg



,Q□DfQ□[f€fZfbfgfAfbfv



[GAME START]

□u□ì□í%oæ-Ê□v,ðŒo,ÄŽŽ□‡,ðŠJŽn,μ,Ü,·□D

[STADIUM]

ŽŽ‡‡,đđs,¤fXf^fWfAf€,đ3Ží—þ,ì’t,©,ç’l’đ,Å,«,Ü,·đD

[ENVIRONMENT]

ŽŽ‡,đš,¤ŽžŠÔ’Ñ(DAY/NIGHT),ÆŒC“VŒÓ(FINE/RAINY),đ’I,x,Ü,·D

[HANDICAP] hndikp

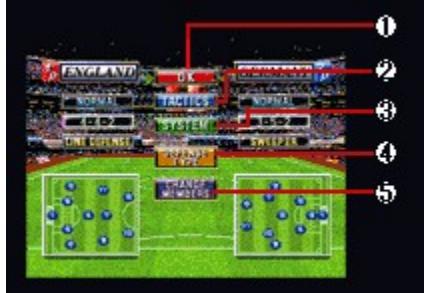
‘Í̄ĪL̄í, Í̄L̄é̄‡, Í̄, ȲCŠef, Š[fe], Í̄, ³, Ø, T̄’iŠK, É̄’²Ø®, , é, ±, AŒ, ², Å, «, Ü, ·ØD3, ²•WØ€, ÅØC, PØ“, QØ“, RØ“, SØ“, T, Í̄‡, Å, , È, è, Ü, ·ØD

## ,RUD'ÎUi%oæ-Ê



‘Í¶if-¶[f€,ðSm]F,·,é%ooæ-È,·•\Z[,³,é,Ü,·¶D,±,í%oæ-È,ÅŒ^`efL¶[¶if{f^f“¶j,ð%oÝ,·,Æ¶C¶]í%oæ-È,É¶Ø,è’Ö,í,è,Ü,·¶D

,SIDIÍ‰æ-Ê



1. [OK]
  2. [TACTICS]
  3. [SYSTEM]
  4. [DEFENSE TYPE]
  5. [CHANGE PLAYERS]
  6. [OPPONENT PLAYERS]

žž‡‡,đfxf^‡‡fg,μ,Ü,·‡D

"ñ'€]ì'IŽè,ì“®,«,ð]Ý'è,µ,Ü,·]D  
7Ží—þ,ì't,©,ç]í]p,ð'l'ð,µ,Ü,µ,å,¤]D



[NORMAL]      □UŽç,ìfof‰of"fx,ìŽæ,ê,½“®,«  
 [OFFENSIVE]    □í<É“l,É]UŒ,,ÉŽQ‰oÅ  
 [DEFENSIVE]    Žç"ð,É]d" \_ð'u,¢,½“®,«  
 [COUNTER ATTACK]    f`fff"fxŽž,É^ê<C,É]UŒ,  
 [RIGHTSIDE UP] %oE'¤,©,ç,ì“É"j'\_¢  
 [LEFTSIDE UP]    □¶'¤,©,ç,ì“É"j'\_¢  
 [CENTER UP]    '†‰o>,©,ç,ì“É"j'\_¢

,±,ì‰œ-Ê,Å,ìŠe'IŽè,]fCfGf]f]f[fh,ì-‡",âfPfK,ì—L-³]CŒ»]Ý,ì'Žq,à•\Žl,³,ê,Ü,·]D'2Žq,í'S•",Å5'iŠK, ,è]C,  
 »,ê,½,ê^È‰oº,ìf} ]fN,Å•\,³,ê,Ü,·]D

□â]D'2      
 □D'2      
 •]È      
 •S'2      
 □â•S'2

**fVfXfef€,ðŒ^'è,µ,Ü,-·D**



• ÚŒÜf{f~^f}, Å'S,P,QZÍ—p, l' t, ©, cfVfXfef€, ð'l'ð, µ, Ü, µ, å, xD, È, "C‰ŠúÚ'Ô, Å, íC, », f` [f€ŒÅ—L, lfVfXfe€, a' l'ð,  , è, Ä, ç, Ü, ·

,±,í‰æ-È,À,íŠe'ÍŽe,íƒCfGfÙ[íƒj]Ù[íƒh],í-#Ù",âfPfK,í—L-³ÙCŒ»ÙÝ,í¹²Žq,à•\Ž!,³,ê,Ü,·ÙD'²Žq,í'S•",Å5'iŠK, ,èÙC, »,ê,¼,ê-È‰º,íƒj]Ù[íƒN,Å\·\,³,ê,Ü,·ÙD

âD'2  
D'2  
•'E  
•s'2  
â•s'2

**ffffBftfFf“f  [,ìŽç” ‘àŒ`\_,ð’I’ð,µ,Ü,· D**



[SWEEPER] fL[[fp][,ì’O,ÉfXfC][fp][,ð1][”z'u  
[LINE DEFENSE]‰o;^êü,É•À,ÔŽç”õ’àŒn

,±,í‰æ-Ê,Å,íŠe'ÍŽè,]fCfGf]]]]fj]]fjh,ì-‡[],âfPfK,ì—L-³]CŒ»]Ý,ì'²Žq,à•\Ž!,³,ê,Ü,·]D'²Žq,í'S•",Å5'iŠK, ,è]C, »,ê,¼,ê^È‰º,]f}]]fN,Å•\,³,ê,Ü,·]D

□â□D'²  
 □D'²  
 •□'Ê  
 •S'²  
 □â•S'²

f f “fo [f` fFf “fW, ð, ·, é, ±, Æ, ª, Å, «, Ü, · Ð



“Ù,éëÖ,í,½,ç!Ìžè2Øl,ð’l’ðØEŒ^’è,µ,Ä,,¾,³,çØD,Ü,½CŠe’lŽè,ÉfjØ[fƒ<,ð, ,í,¹,é,ÆØC,»,ì’lŽè,ìffØ[f^,³•\zj,³,é,Ü,·ØD

,±,í‰æ-È,À,íŠe'ÍŽè,íƒCfGfGÛ[ƒf]Û[ƒh],-‡Û",âƒPfK,í—L-³ÛCŒ»ÛÝ,í¹²Žq,à•\Ž!,³,ê,Ü,·ÛD'²Žq,í'S•",Â5'iŠK, ,èÛC, »,ê,¼,ê-È‰œ,íƒÛÛfN,Â°\,³,ê,Ü,·ÛD

□â□D'²  
□D'²  
•□'Ê  
•S'²  
□â•S'²

**‘ŠŽef’** **[[f€,]f]f“fo[[,]l]o’Ô,ðŠm”F,·,é,±,Æ,a,À,«,Ü,·,·]i’]COM]í,]Ý]]D**



,±,í‰æ-È,À,[Še'íŽè],íƒCfGfÙÙ[ƒf]Ù[ƒh],í-‡□”,âƒPfK,í—L-³ÙCŒ»ÙÝ,í¹²Žq,à•\Ž!,³,ê,Ü,·ÙD’²Žq,í‘S•”,Å5’iŠK, ,èÙC, ».,ê,¼,êÈ‰ºº,íƒÙÙ[ƒN,Å°\,³,ê,Ü,·ÙD

âD'²  
D'²  
•'È  
•s'²  
â•s'²

## WORLD LEAGUE

Ž—R,É’ł,μ,½,P,Uf 〔f€,É,æ,é“-,½,èłí,đłs,xf,〔fh,Å,·łDłY,ż“\_•ż®,Å,·,ì,ÅłC%o,,’łí,í, ,è,Ü,¹,ñłD,Ü,  
½łC^ê”xfš〔fOłí,đš]žn,·,é,ÆłCfłfif...〔foł[,ì[Options for Game Play],ì[Level]łC[Time]łC[Weather]  
,ífš〔fOłí,đłl—¹,·,é,Ü,Å•łłX,·,é,±,Æ,í,Å,«,Ü,¹,ñłD

## PłDNEW SEASON / CONTINUE



łÅł%o,©,çžn,ß,é,Æ,« [NEW SEASON],ì[File 1],©[File 2],ł'l'łłD  
‘±,«,©,çžn,ß,é,Æ,« [CONTINUE],ì[File 1],©[File 2],ł'l'łłD

[NEW SEASON],ł'l'ł,μ,½łêłf,íf 〔f€fZfłEfNfg%oæ-Ê,ÉłC[CONTINUE],ł'l'ł,μ,½łêłf,ífš〔fOł¬łN%oæ-  
Ê,Éłø,è'Ö,í,è,Ü,·łD,±,±,Å[NEXT GAME],ł'l,Ö,Æżżłf,žn,Ü,è,Ü,·łD,Ü,½łCfš〔fOł¬łN%oæ-  
Ê,©,ç'łżł¬łN%oæ-Ê,łżQłÆ,·,é,±,Æ,ä,Å,«,Ü,·łD

łżżłłffł〔f^,ì•Ü'ł,É,Å,ç,Ä

,QłDżQ%oÅłf 〔f€fZfłEfNfg



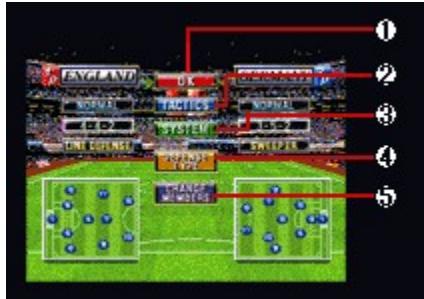
[NEW SEASON],ł'l'ł,μ,½łêłf,íf 〔f€fZfłEfNfg,łłs,ç,Ü,·łD'n^æ,ł'l'łłf,〔f€,ł'l'ł,łłf,Éłs,ç,Ü,·łDłÅł%o  
,ÉłvłfCf,„łł,łłf,〔f€,ł'l'ł,μłCžY,É'¾,łł,łłf,ł'l'ł,μ,Å,„¾,³,çłD[SPACE]foł[, ,é,ç  
,íłłfWłfCfXefBfbfNłłfQłłf€fpfbfh,ł#4f{f^f”łłMicrosoft(R) SideWinder<TM> gamepad,łżg—  
p,łłêłf,łłf{Start}f{f^f”łłj,ł%oY,·,ÆłCf%oof”f\_f€,Éłf 〔f€,ä'l'ł,ç,Ü,·łD

,RłD'łłi%oæ-Ê



łłif`〔f€,łşm”F,·,é%oæ-Ê,ä•łżł,³,ç,Ü,·łD,±,ł%oæ-Ê,ÅłE^'łłfLłł[łłif{f^f”łłj,ł%oY,·,ÆłCłłi%oæ-  
Ê,Éłø,è'Ö,í,è,Ü,·łD

,SłDłłi%oæ-Ê



žžňť't, lñíp, iŒ^'è, âŒše'lžè, l'2žq, i, æ, ³, lŠm" FŒCfŒf" foŒ[f` fFf" fW, È, Ç, Õs, x, i, a, ±, lŒlŒf‰æ-È, Å, ·ŒD, ±, ±, ÅŒ^'è, µ, ½" à-e, ³ŒZŽŒt, È'å, «È‰œ<sup>c</sup>z, Õ—^, l, éŒêŒt, à, , è, Ü, ·ŒD‰œ<L, ÅŒà-³/4, ; éŒseŒ€-Ü, l“à-e, ÕŒ\•a, È—Œ‰œð, µ, ÅŒC" lŠm, ÈŒlŒí, Õ—§, Å, ç, ê, é, æ, x, È, è, Ü, µ, å, xŒD, ±, i‰œ-È, Å, l'Œì, lŒCŒef, œŒfh<x'È, Å, ·ŒD

1. [OK]
2. [TACTICS]
3. [SYSTEM]
4. [DEFENSE TYPE]
5. [CHANGE PLAYERS]
6. [OPPONENT PLAYERS]

ŽŽff[f^,i•Ü'¶

uWORLD LEAGUEv, „æ, ñuWORLDWIDE CUPv, Å, íCŽŽffl—¹Œä, iŒ<%œ-  
Ê, ÅŽŽff, jff[f^, i•Ü'¶, ðs, x, ±, Æ, ª, Å, «, Ü, ·D[EXIT], ð'l'ð, µ, ½Œä, ÉCŽŽff[f^, ð•Ü'¶, ·, é, ©, Ç, x, ©, ð•·, ¢,  
, Ä, «, Ü, ·, ], ÅC•Ü'¶, ·, ééff, í[YES], ðC•Ü'¶, µ, Ê, ¢éff, í[NO], ð'l'ð, µ, Ä, , ¾, ¢D

---

i'Ô^ÓFF[NEW SEASON], i[File 1], ð'l'ð, µ, ÄfQ[f€, ðŠ]Žn, µ, ½éffCff[f^, i[File 1], É•Ü'¶, ¸, ê, Ü, ·D'±, «, ð-  
V, Ôéff, i[CONTINUE], i[File 1], ð'l'ð, µ, Ä, , ¾, ¢D“—l, ÉC[File 2], ð'l'ð, µ, ÄfQ[f€, ðŠ]Žn, µ, ½éff, iC[File  
2], Å'±, «, ð—V, Ô, ±, Æ, ª, Å, «, Ü, ·D[NEW SEASON], ÅŠù, Éff[f^, ¸•Ü'¶, ¸, ê, Ä, ¢  
, éFile, ð'l'ð, ·, é, ÆC^È'O, ÉfZ[fu, ¸, ê, Ä, ¢, ½ff[f^, íÁ, l, Ä, µ, Ü, ¢, Ü, ·D

'Sf`  [f ,l - N, • Z|, , , , D



f`[f€,ð'l'ð,·,é,AE'IŽè\_—\_Ñ%æ-Ê,É[]Ø,è'Ö,i,\_èOC•ÙŒüfL[]if{f^f“j,Å,·,x,Ä,ì€-Ú,aŒ©,ç,ê,Ü,·]D  
 [NEXT GAME] fŠ[]fO[]→\_Ñ%æ-Ê,ðlI—¹,μ,ÄCŽY,ìŽŽ‡,ðSJŽn,μ,Ü,·]D  
 [GOAL RANKING] œ»]Ý,“¾“f%of“f]f“fO,·a•]Ž,³,ê,Ü,·]D  
 [SCHEDULE] ,±,ê,Ü,Å,ì\_—\_Ñ,Æ“ú•\,·a•]Ž,³,ê,Ü,·]D  
 [CHART] œ»]Ý,Ü,Å,ì‡^Ê,ifOf%oft,·a•]Ž,³,ê,Ü,·]D  
 [NOT USABLE] œ‡é'IŽè[]i[]o[]é'âŽ~\_Ù^œì[]á[]j,·a•]Ž,³,ê,Ü,·]D  
 ¶; P = ŽŽ‡, W = ]Ý"s, D = ^ø•², L = •%o[], PTS = ]Ý“, GLS = “¾“, A = Ž, \_, GD = “\_·, P.K. = PK[],  
 F.K. = FK[], C.K. = CK[], OFFSD = f]ftfTfCfh, SHOT = fVf...[]fg, FLS = ftf@[]f<sup>‘</sup>, Y.C. = fCfGf[]f]f, R.C. =  
 fŒfbfhf]f

‘IŽÈ, IŒÂI→N, ÐŠM”F, µ, Ü, ·D



•  $\hat{A} \in \mathbb{U}_L$  if  $\{f \wedge f'' \wedge fXf \in BfbfN\}$ ,  $\hat{A} \in \mathbb{O}$  if  $\{f \wedge f'' \wedge fXf \in N\}$ ,  $\hat{A} \in \mathbb{E}$  if  $\{f \wedge f'' \wedge fXf \in E\}$ ,  $\hat{A} \in \mathbb{D}$  if  $\{f \wedge f'' \wedge fXf \in D\}$ ;  $GLS = \frac{3}{4}$ ,  $ASST = f^0 \circ fXgfpx$ ,  $SV = fZ[fu]$ ,  $GAMES = \square o \hat{e} \square$ ,  $INT = f \circ fbf \square$ ,  $ABSENT = \hat{a} \hat{Z} \sim \square$

## WORLDWIDE CUP

**PIDNEW SEASON / CONTINUE**



[NEW SEASON],õ'!õ,µ,½ûê‡,íƒ`[f€fZfŒfNfg‰æ-Ê,ÉÛC[CONTINUE],õ'!õ,µ,½ûê‡,íƒ]fbfv]→ÛÑ‰æ-Ê,ÉÛØ,è'Ö,í,è,Ü,·ÛD,±,±,Å[NEXT GAME],õ'!õ,ÆŽŽ‡,žŽn,Ü,è,Ü,·ÛD,Ü,½ÛCf]fbfv]→ÛÑ‰æ-Ê,©,c'!ŽèÛ→ÛÑ‰æ-Ê,ðŽQ]Æ,·é,±,Æ,ª,À,«,Ü,ÛD

□;ŽŽ□‡ff□[f^,i•Û'¶,É,Â,¢,Ä

,Q[]Df`[]|[f€fzfŒfNfg

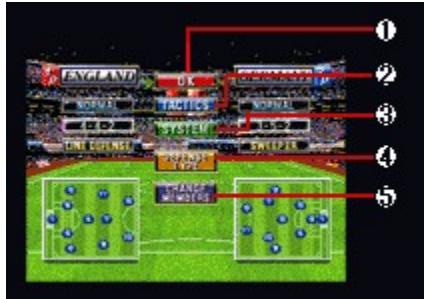


Žg—p, :éf ॥{f€,δ'1'δ,μ,Ü,॥D'n^æœ̄"f` ॥{f€,ł,É'1'δ,μ,Ü,॥D,»,-łC—v'1'É%łBłDCE, a, ॥Z:, 3, è, Ü,॥D

R&D'ÍÍ‰æ-Ê



SUNDAY %oæ-Ê



ŽŽđ’†, l̄íp, iŒ^’è, âŒše’lžè, l’2žq, i, æ, ³, lŠm”FŒCfŒf“foŒ[f` fŒf“fW, È, Ç, Õs, x, i, a, ±, lŒiŒf‰æ-È, Å, ·ŒD, ±, ±, ÅŒ^’è, µ, ½”à—e, ³ŒZŽŒt, È’å, «È‰œ $\zeta$ , Õ—^, l, éŒêŒt, à, , è, Ü, ·ŒD‰œ<L, ÅŒà-³/4, ;éŒeŒ€-Ü, l“à—e, ÕŒ\•a, È—Œ‰œð, µ, ÅŒC“lŠm, ÈŒlŒí, Õ—§, Å, ç, ê, é, æ, x, È, è, Ü, µ, å, xŒD, ±, l‰œæ-È, Å, lŒ€Œì, lŒCŒef, ŒŒfhŒx’È, Å, ·ŒD

1. [OK]

2. [TACTICS]

3. [SYSTEM]

4. [DEFENSE TYPE]

5. [CHANGE PLAYERS]

6. [OPPONENT PLAYERS]

## CUP TOURNAMENT

'S,S,Wf`[[f,e,]`+t,©,ç"ÇÓ,]`S,`P,Uf`[[f,e,ð'l'ð,µ,Ä`Cf g`[fif,f"fg•ÙŽ®,]`fjfbfv`í,ð`ø,s,ç,Ü,·Ð,D,±,]`f,]`fh,Å,í`Å,]`S,]`Ü,Å,]`í`í,ä%oÅ"\,Å,·]`iflfbfgf`[[fN,ðŽg—p,µ,Ä,]`í`í,í,Å,«,Ü,¹,ñ`j]`D,È,·]`Cf`f,jf...]]`fo[],]`[Options for Game Play],]`[P.K.],]`Ý`è,]`-³Œø,Æ,È,è,Ü,·Ð

,PJDŽQ%oÁf`|[f€]"fZfŒfNfg



,Ü,,Í[CF]fbfvÙÍ,ÉŽQ%Á,·,éf`Ù[f€,]Ù”,ð’Í’ð,µ,Ü,Ù,DŽQ%oÁ,·,éf`Ù[f€Ù”,íÙCÙÅÙ¬,Å,Sf`Ù[f€,]Ù,©,çÙAÙ,Å,P,Uf`Ù[f€,]Ù,šÓ,Åž©—R,É’Í,Ô,±,Æ,º,Å,«,Ù,Ù,D

QIDf`|[f€fZfŒfNfg



ŽQ%„.éf`[f{,δŒ^‘è,μ,Ü,·Df`[f{  
δ'łδŒåC€łfvfŒfCf,,ł[,δ'ł,μ,Ü,μ,å,łD€łfvfŒfCf,,ł[,íu,Płłvłu,QłłvłuCOMłv,ł,¢  
.,é,©,đ'ł,μ,Å,·¾,³,¢łD[SPACE]foł[,é,ç,íCfWłfCfXfefBfbfNłłfQłłf€łfpfbh,ł#4f{f^f“łiMicrosoft(R)  
SideWinder<TM> gamepad.đ'žq—p,łjêñt,łStartIf{f^f“łi.đ%o.äłCf%o.łf f€.łF'łf€.ä'ł.ä.Ü,·D

,R[Dfg][fif]f“fq•\

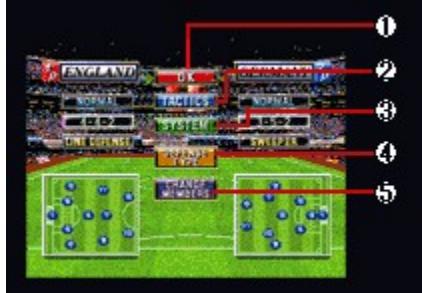


-SIRI%æ-Ê



‘Í¶if-¶[f€,ðSm]F,·,é%ooæ-È,·•\Z[,³,é,Ü,·¶D,±,í‰oæ-È,ÅŒ^`efL¶[¶if{f^f“¶j,ð‰oÝ,·,Æ¶C¶]í‰oæ-È,É¶Ø,è’Ö,í,è,Ü,·¶D

,SIDIÍ‰æ-Ê

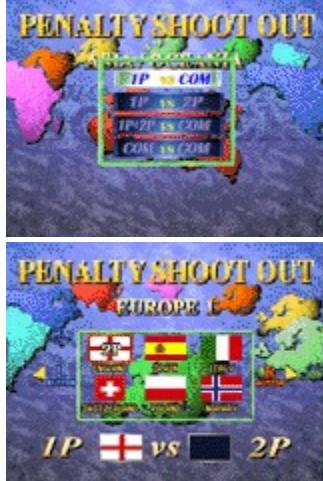


1. [OK]
  2. [TACTICS]
  3. [SYSTEM]
  4. [DEFENSE TYPE]
  5. [CHANGE PLAYERS]
  6. [OPPONENT PLAYERS]

PK

'S,S,Wf` █[f€,l't,©,ç"C^Ó,l,Qf` █[f€,ð'l'ð,μ,Ä█CPK█í,ð█s,xf,█[fh,Å,·█D

,P|Df`|[f€fZfŒfNfg



,Ü,„□CŽQ%„ÁfvfŒfCf„□[„δ'!„δ,μ,Ü,„□D'±,‡,„Äf„□[f€'!„δ,δØs,‡,Ü,„□D'n„æ„□[f„□[f€,‡,É'!„δ,μ,Ü,„□D

,Q□DfQ□[f€fZfbfgfAfbfv

žž¶‡’†,łšâ„„,ð¶ý’è,μ,ü,·¶d

[GAME START]

[STADIUM]

[ENVIRONMENT]

## [ENVIRONMENT]

¶u'Î¶í‰æ-Ê¶v,ð¶o,ÄPK¶í,ðŠ|Žn,μ,Ü,·¶D

ŽŽ¶‡.ð¶s.¤fXf^fWfAf€.ð3Ží=þ.ì't.©.c'!ð.Å.«.Ü.:¶D

ŽŽŪT ŠŪS ɬŽŠÔ'Ñ(DAY/NIGHT) ÆŪC"VCEÓ(FINE/BAI

ÅNC PÜÜ RÜÜ SÜÜ TÜÜT Å. È ÜÜD

,A\|C,F\| ,Q\| ,R\| ,S\| ,T,T\|+,A\|,,E,\epsilon,U,\cdot\|D

,RIDI%oæ-E



“îñif” “{f€,ðSm”F,·,é%ooæ-È,ä•)Z|,³,ê,Ü,·ñD,±,ì%oæ-È,ÅCE^’èfLñ[ñif{f^ñf”ñj,ð‰oÑ,·,ÆñCPKñi,ñfXññ[ñfg,µ,Ü,·ñD

## PLAYER EDIT

'IŽè, ï-½'Ô, ðfGfffBfbfg, ·, éf, []fh, Å, ·DfQ[]f€, É“o[]é, ·, éŠef` []f€, ï'IŽè, ï-½'Ô, ðŽ©—R, É•ï[]X, ·, é, ±, Å, ·, Å, ·, Ü, ·, D, ±, ±, ÅfGfffBfbfg, µ, ½'IŽè, ï-½'Ô, ïff[]f^, ðfQ[]f€, ÅŽg—p, ·, é, É, íf[]fj...[]fo[], i[Setting], É, , é[Edited Data], ð[]Y'è, µ, Ü, ·, D

## ,P[]DfGfffBfbfg` []f€fZfCEfNfg



,Ü, ., CfGfffBfbfg, ·, éf` []f€, ð'l'ð, µ, Ü, µ, å, x[]D'n^æ[]"f` []f€, ï[]#, É'l'ð, µ, Ü, ·, D, ·, é, ÅE[]uEDIT DATA[]v%oæ—È, ·, Å, ·, Ü, ·, i, ÅC, S, Å, l't, ©, c'l'ð, µ, Å, , ¾, , f[]D

**[EDIT DATA 1]** DATA 1, É•Û'¶, , ê, Å, f, é“à—e, ðfGfffBfbfg, µCfGfffBfbfg[]l—¹ŒäDATA 1, É•ï[]X, µ, ½“à

—e, ðDATA 1, É•Û'¶, µ, Ü, ·, D

**[EDIT DATA 2]** DATA 2, É•Û'¶, , ê, Å, f, é“à—e, ðfGfffBfbfg, µCfGfffBfbfg[]l—¹ŒäDATA 2, É•ï[]X, µ, ½“à

—e, ðDATA 1, É•Û'¶, µ, Ü, ·, D

**[RESTORE DATA 1]** DATA 1, É•Û'¶, , ê, Å, f, é“à—e, ð"jŠü, µC[]o%o×Žž, ïó'Ô, É—ß, µ, Ü, ·, D

**[RESTORE DATA 2]** DATA 2, É•Û'¶, , ê, Å, f, é“à—e, ð"jŠü, µC[]o%o×Žž, ïó'Ô, É—ß, µ, Ü, ·, D

## ,Q[]D'IŽè-½, ïfGfffBfbfg



ŽÀÜ, É'IŽè-½, ð•ï[]X, µ, Ü, ·, D, Ü, ., C-½'Ô, ð•ï[]X, ·, é'IŽè, ð'l'ð, µ, Å, , ¾, , f[]D-½'Ô“ü—í%oæ—È, ·, Å, ·, Ü, ·, i, ÅC·¶Žš, ð'l'ð, µ“ü—í, µ, Ü, ·, D“ü—í, , Å, ·, Ü, ·, i, ÅC[ESC]fL[], , é, f, , ífWftfCfXfeBfbfN[]#2f{f^f“, ð%oY, µ, Åf[]fj<, ð[OK], É, , i, ÅCŒ^"è, µ, Å, , ¾, , f[]D

,R[DfGfffBfbfgff][f^,]•Û'¶



'IŽè-¼,]•ï[X,ð[]I—¹,·é,Æ[]C[SAVE DATA]‰æ-Ê,²•\ Ž,³,ê,Ü,·D[];%oñfGfffBfbfg,μ,½ff[]f^,ð•Û'¶,·é[]ê[]‡,í[SAVE],ð[]C•Û'¶,μ,È,¢[]ê[]‡,í[CANCEL],ð'l'ð,μ,Ä,-,³/4,³,¢[]D

---

## fjf“fg

‰Eff[]f^,ð'S,fGfffBfbfg,μ,Ä,¢,È,¢[]ê[]‡,É,í[]CDATA 1[]CDATA 2,í<x,É[]o‰×Žž,ì[]ó'Ô,Å,·,ì,Å[]C'S,“-,¶“à—e,²•Û'¶,³,ê,Ä,¢,Ü,·D

‰E•¶Žš,ð“ü—í,·é,Æ,«,ÉfL[]f{[]fh,ì•¶ŽšfL[],ðŽg—p,·,é,±,Æ,í,Å,«,Ü,¹,ñ[]D

‰EfGfffBfbfg,μ,½ff[]f^,ðŽg—p,·é,É,í[]fif...[]fo[],ì[Setting],É, ,é[Edited Data],ð[]Ý'è,μ,Ü,·D

‰EŠe'íŽè,ìŒÂ[]ffff[]f^,ìŒ© •û

CEÂ‰iffâ[f^,]CE©•û



1. TECHNIQUE                      fVf...fg, i^ Sm, ^  
                                        fhfSfuf<Ef\_fbfVf...E'-, è, l'¬, ^
  2. SPEED                            "l, ê, É,, ^
  3. BALANCE                        fLfbfN—l, l, ^
  4. SHOT                            "æ~J, l, µ, É,, ^
  5. STAMINA                        —~, «'«
  6. RIGHT/LEFT FOOTED            —, «'«
- !‰o©F, IfOf‰oft, IfXIfpIfXf^I'IZé, Å, ·D

## SEGA RANKING

[EXHIBITION] [P.K.], ðœœ, Šef, fh, É, , é' ÈŽZ → Ñ, ðŠm" F, , é, ±, Æ, ª, Å, «, Ü, · D

SEGA RANKING (優勝候補/出場国) EXHIBITION			
	国名	勝利数	敗戦数
1	BRAZIL	0/0	0/0
2	GERMANY	0/0	0/0
3	FRANCE	0/0	0/0
4	ITALY	0/0	0/0
5	HOLLAND	0/0	0/0
6	SWEDEN	0/0	0/0
7	SPAIN	0/0	0/0
8	RUSSIA	0/0	0/0
9	DENMARK	0/0	0/0
10	PORTUGAL	0/0	0/0

• ûŒüfL[if{f^f"□^fxfefBfbfN]j, i¶¶‰‰E, Å→Ñ, ð•\Z|, , éf, fh, iØ, è'Ö, iC‰‰, Å‰‰f"flf"fo•\ , ifXfNf[]f<, Å, · D



[MARKING], ð'l'ð, µCf`][f€, ð'l'ð, µ, ÅŒ^'è, , é, ÆC», if`][f€, Éf}][fN, ð, Å, , é, ±, Æ, ª, Å, «, Ü, · D Z © • ª, iZg— p, µ, Å, ¢, éf`][f€, Éf}][fN, ð, Å, , é, iCŒ»]ÝCZ © • ª, ¢f‰‰f"flf"fo, i, Ç, i^È'u, É, ¢, é, ©Šm" F, µ, ª, , È, è, Ü, · D

## LINK GAME

SEGA WORLDWIDE SOCCER PC,Í'Ê[]M'Î[]í<@">\,ðŽ[],Á,Ä,¢,Ü,·[]DLAN,âf,fff€[]CfVfŠfAf<fp[]fuf<,È,Ç,ð—~—p,µ,Ä,S'ä,Ü,Å,ìfpf\frf“,ð[]Ú'±,µ[]C'Î[]í,ð[]s,¤,±,Æ,¤,Å,«,Ü,·[]D

,Ü,·[]CfRf“fsf...[]f^[][],ì[]Ú'±•û-@,ð'l'ð,µ,Ü,·[]D

{button ,JI(`',`modem')} **f,fff€'Î[]í** “d~b%oñ[]ü,Æ9600bps^È[]ã,ìf,fff€,ðŽg,Á,Ä[]C—£,ê,½,Æ,±,ë,É,¢,éfvfŒfCf,,[],Æ'Ê[]M'Î[]í,ð,µ,Ü,·[]i,Q[]l—p[]j[]D  
f,fff€'Î[]í,ð[]s,¤[]ê[]‡,í[Modem Connection For Directplay],ð'l'ð,µ,Ä,,¾,³,¢[]D

{button ,JI(`',`lan')} **LAN'Î[]í** ,ðŽg—p,ìfpf\frf“,¤LAN,É[]Ú'±,³,ê,Ä,¢,é,·[]C“-,¶LAN,É[]Ú'±,³,ê,½fpf\frf“,Æ[]Ú'±,µ,Ä'Ê[]M'Î[]í,ð,·,é,±,Æ,¤,Å,«,Ü,·[]i,Q[]l—p[]j[]D  
LAN'Î[]í,ð[]s,¤[]ê[]‡,í[IPX Connection For Directplay],©[Internet TCP Connection For Directplay],ð'l'ð,µ,Ä,,¾,³,¢[]D

{button ,JI(`',`cable')} **fp[]fuf<'Î[]í** ,Q'ä,ìfpf\frf“,ðfVfŠfAf<fp[]fuf<\ifNf\fxfp[]fuf<\j,ðŽg,Á,Ä[]Ú'±,µ[]C'Î[]í,ð,·,é,±,Æ,¤,Å,«,Ü,·[]i,Q[]l—p[]j[]D  
fp[]fuf<'Î[]í,ð[]s,¤[]ê[]‡,í[C[Serial Connection For Directplay],ð'l'ð,µ,Ä,,¾,³,¢[]D

## f,fff€'îñíi,QñI—pñj

"d~b%oñü,Æ9600bps^Èñä,¡f,fff€,ðZg,Á,ÄñC—f,ê,½,Æ,±,ë,É,¢,éfvfŒfCf,,ñ[,Æ,ì'ñí,ðŠy,µ,þ,±,Æ,¤,Å,«,Ü,·ñDŽ-'O,ÉñC'È‰º,ì"à—e,ð'o•û,ÅŽæ,èŒ^,ß,Ä,"«,Ü,µ,å,ñD

ñE'ñ[í,ìŠJžnžzŠÓ

ñE,ç,¿,ç,¤"d~b,ð,©,~,é,©ñD

ñEf,fff€,ìñY'è,É,Â,¢,ÄñD

ñE"d~b—¿<à,ì•‰'S,É,Â,¢,ÄñD

## ñœf,fff€'îñí,ðžn,ß,é'Ø,É

f,fff€'îñí,É,íñC'È‰º,ìfZfbfgfAfbfv,¤•K—v,Å,·ñD

ñEf,fff€,ìñU'± f,fff€,âfpfjRf",ìŽæ^µñà-¾ñCWindows95,ìfwf<fv,È,ç,É,µ,½,¤,Å,ÄñCf,fff€,ðfpfjRf",~,æ,Ñ"d~b‰ñü,ÉñU'±,µ,Ü,·ñD

## ñœf,fff€'îñíŠJžn,Ü,Å,ìžèñ‡

### ,PñD[Modem Connection For Directplay],ì'I'ð

f,ñfjhfZfŒfNfg‰æ-È,Å[LINK GAME],ð'I'ð,~,é,ÆñCñU'±•û-

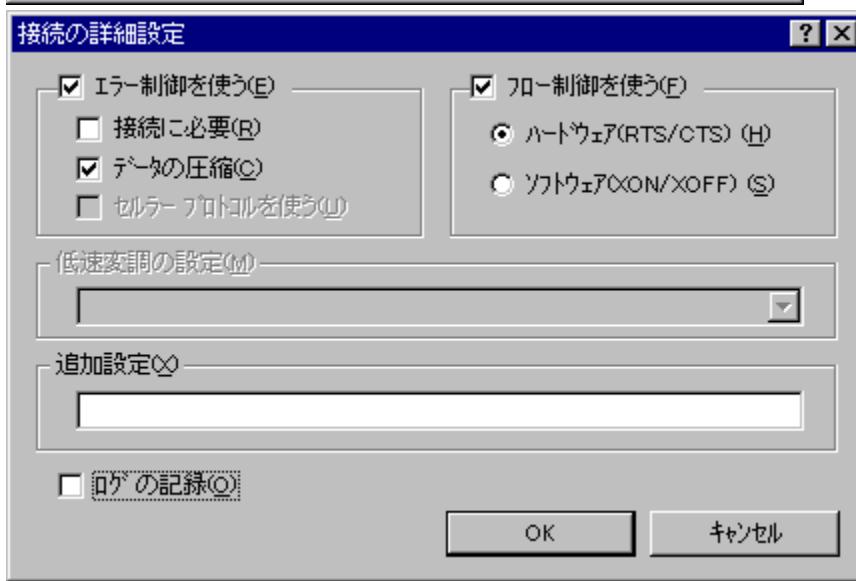
@,ì'I'ð,Å,~,éfEfCf"fhfE,¤Œ»,ê,Ü,·ñDf,fff€'îñí,ðñs,ññéñ‡,ì[Modem Connection For Directplay],ð'I'ð,µ,Å,-¾,³,¢ñD

## ,QñD-¼'Ø,I"ü—í

f,fff€'îñí,ÅŽg—p,~,é-¼'Ø,ð"ü—í,µ,Ü,·ñD'îñíŠžè,É, ,È,½Žçñg,Å, ,é,±,Æ,ð"FŽ-,³,¹,é,½,ß,ì,à,ì,ÅñC,í,©,è,â,·,¢-¼'Ø,¤,æ,¢,Å,µ,å,ññD,·,Å,É•ñž!,³,é,Å,¢,é-¼'Ø,É-å"è,¤,È,~,é,ññC"ü—í,ì•K—v,í, ,é,Ü,¹,ññD

## ,RñDf,fff€,ìñY'è





T1P1P, 2P, J•E, J'EM

[Dial],đ'l'đ,·,é,ÆfQ[] [f€,l't,Å,í[1P],É,È,è,Ü,·□D[Wait],đ'l'đ,·,é,Æ[2P],É,È,è,Ü,·□DŠm" F,μ,½,ç[OK],đfNfŠfbfN,μ,Ä,,¾,³,¢□D

,U'D“d~b”Ô)t,ì“ü—í

[Dial],ð'l'ð,μ,½fvfŒFcF,„[,l‰œ-Ê,É,ÍŒC“d~b”ÔØt,ì“ü-í-p,ìfEfCf“fhfE,¤•\nŽl,³,ê,Ü,·,ØD’ÛÙ‘ŠZè,ì“d~b”ÔØt,ð“ü-í,μ,Ä,³/⁴,³,¢ØD’ÛÙ‘ŠZè,ì“d~b”ÔØt,ÍŒCŽ-‘O,ÉŠm”F,μ,Ä,“,«,Ü,μ,å,¤ØD

,V\|DWaitingfEfCf“fhfE

[Wait],μ,½fvfŒfCf,,„[ „Í„’Šžè,„Œ„»,,é,é,ÆŒCWatingfEfCf“fhfE,É„’Šžè,ì„¼„’O,„•\ Ž!,„,é,Ü,„·ŒD„’Í„fvfŒfC,É„‰„ž,„é,„È,„ç[OK],„ØfNfŠfbfN,„µ,„Ä,,„¾,„³,„‡ŒDfQŒ[f€ „,„ä,„ž,„Ü,„è,„Ü,„·ŒD

[Dial],μ,½fvfŒfCf,,ꝑ[ ‘ŠŽè,ä,îꝑí,É%ož,¶,é,ÆꝑCfQꝑ[ƒ€,äŽn,Ü,è,Ü,·ꝑD

,±,ê^È[]~,í€[]ì•û-@“™,íEXHIBITIONf,[]fh,AE“-,¶,Å,·[]D



,R■D-¼'0,í"ü—í

LAN'í,ÄŽg—p,·,éŽ©•¤,í-¼'0,ÆC■V,µ,í,éfOf<■fv,í-¼'0,ð"ü—í,µ,Ä,,¾,³,¢D-¼'0,í'í'ŠŽè,É, ,È,½Ž©■  
g,Å, ,é,±,Æ,ð"FŽ-,³,¹,é,½,ß,ì,à,ì,Å,·,ì,Å■C,í,©,è,â,·,¢-¼'0,¤,æ,¢,Å,µ,å,¤D,·,Å,É•\Ž!,³,ê,Ä,¢,é-¼'0,É-  
â'è,¤,È,~,é,í■C"ü—í,í•K—v,í, ,è,Ü,¹,ñ■D

,S■D'Ê■M'í■fvfŒfCf,,■[,¤■W,Ü,é,í,ð'Ò,Å

■V,µ,í,Á,½fOf<■fv,É"ü,Á,Ä,«,½fvfŒfCf,,■[,í■C,±,í[‘í■fvfŒfCf,,■[,í•å■W't]fEfCf"fhfE,]fŠfXfgf{fbfNfX,É•\  
Ž!,³,ê,Ü,·■DfvfŒfCf,,■[,¤■W,Ü,Á,½,ç[Start],ðfNfŠfbfN,µ,Ä,,¾,³,¢D,Q■I,Å'í‰Å"\",Å,·■D

,T■D1P, 2P, 3P, 4P,íŠ,,è■U,è

1P, 2P, 3P, 4P,í,»,ê,¾,ê,É■C,ç,]fvfŒfCf,,■[,ðŠ,,è■U,é,©,ðŒ^'è,µ,Ü,·■D[OK],ðfNfŠfbfN,·,é,ÆfQ■[f€  
,¤žn,Ü,è,Ü,·■D,±,ê^È~í,í'€■i•û-@“™,íEXHIBITIONf,■[fh,Æ“~,¶,Å,·■D

,R0D-<sup>1</sup>/<sub>4</sub>'O,í"ü—í

LAN'í,Ážg—p,·,éž©•<sup>2</sup>,í-<sup>1</sup>/<sub>4</sub>'O,ð"ü—í,μ,Ä,,<sup>3</sup>/<sub>4</sub>,<sup>3</sup>,f0D-<sup>1</sup>/<sub>4</sub>'O,í'í'Šžè,É, ,È,<sup>1</sup>/<sub>2</sub>ž©g,Å, ,é,±  
,Æ,ð"Fž-,<sup>3</sup>,<sup>1</sup>,é,<sup>1</sup>/<sub>2</sub>,ß,í,à,í,Å,·,í,ÅC,í,©,è,â,·,ð-<sup>1</sup>/<sub>4</sub>'O,<sup>2</sup>,æ,ç,Å,μ,å,x0D,·,Å,É•ž!,<sup>3</sup>,ê,Ä,ç,é-<sup>1</sup>/<sub>4</sub>'O,É-  
â'è,<sup>2</sup>,È,-,é,íC"ü—í,í•K—v,í, ,è,Ü,<sup>1</sup>,ñ0D

,S0D'È0M'ífvfŒfCf,,í[,<sup>2</sup>W,Ü,é,í,ð'Ò,Å

fOf<ífv,É"ü,Á,Ä,«,<sup>1</sup>/<sub>2</sub>fvfŒfCf,,í[,íC,±,í[,'í'ífvfŒfCf,,í[,í•åW't]fEfCf"fhfE,ífSfXfgf{fbfNfX,É•\  
ž!,<sup>3</sup>,ê,Ü,·DfOf<ífv,ðí,Á,<sup>1</sup>/<sub>2</sub>fvfŒfCf,,í[,<sup>2</sup>•åW,ð'÷,ßØ,é,í,ð'Ò,ż,Ü,·D

,T0D1P, 2P, 3P, 4P,íš,,é0U,è

fOf<ífv,ðí,Á,<sup>1</sup>/<sub>2</sub>fvfŒfCf,,í[,<sup>2</sup>C1P, 2P, 3P,  
4P,í,»,<sup>1</sup>/<sub>4</sub>,é,É0CŠefvfŒfCf,,í[,ðŠ,,é0U,è,Ü,·DŠ,,é0U,è,<sup>2</sup>Œ^'è,·,é,í,ð,·'Ò,ż,-  
,<sup>3</sup>/<sub>4</sub>,<sup>3</sup>,f0DŠ,,é0U,è,<sup>2</sup>Œ^'è,·,é,Æ0CfQíf€,<sup>2</sup>Zn,Ü,è,Ü,·D ,±,é^È~í'€í•û-  
@"<sup>tm</sup>,íEXHIBITIONf,ífh,Æ"-,¶,Å,·D

## **fP][fuf<í]í[i,Q]l-p]**

,Q'ä,ífpf]fRf“,ðfVfSfAf:fP][fuf<ñifNf]fXfP][fuf<ñj,ðžg,Á,Ä]Ú'±,μ]C'í]í,ð,·,é,±,Æ,·,Ü,·D

## **æfP][fuf<í]í,ðžn,B,é'O,É**

fP][fuf<í]í,ð,·,é,½,B,É,í]CfVfSfAf:fP][fuf<ñifNf]fXfP][fuf<ñj,Á,Q'ä,ífpf]fRf“,ð]Ú'±,·,é•K—v,·,è,Ü,·D]Ú'±  
•û-@,É,Á,ç,Á,í]Cfpf]fRf“,í]Zæ^μ]à-¾]”,âWindows95,í]fwf<fv“™,ðžQ]Æ,μ,Á,,¾,³,ç]D

## **æfP][fuf<í]íšJžn,Ü,Á,í]Zè#**

### **,P]D[Serial Connection For Directplay],í]I'ð**

f,][fhfZfŒfNfg‰æ-Ê,Á[LINK GAME],ð'I'ð,·,é,Æ]C]Ú'±•û-  
@,í]I'ð,ð,·,éfEfCf“fhfE,·Œ»,ê,Ü,·DfP][fuf<í]í,ð]s,x]ê#,í[Serial Connection For Directplay],ð'I'ð,μ,Á,-  
,¾,³,ç]D

## **,Q]D-¾'O,í]"ü—í**

fP][fuf<í]í,Ážg—p,·,é-¼'O,ð"ü—í,μ,Ü,·D]Í]íšZè,É,·È,½ž]g,Á,·é,±  
,Æ,ð"Fž-,³,¹,é,½,B,ì,à,ì,Á,·,ì,Á]C,í,©,è,â,·,ç-¼'O,·,æ,ç,Á,μ,å,x]D,·,Á,É•í]Z!,³,ê,Á,ç,é-¼'O,É-  
â'è,·,È,·,ê,í]C"ü—í,ì•K—v,í,·,è,Ü,·,ñ]D

## **,R]D'Ê]Mf]][fg,í]Y'è**



žY,É'Ê]Mf]][fg,í]Y'è‰æ-Ê,·,é,Ü,·D]ä,í]‰æ-Êž]é]Û,ðžQ]I,É,μ,Á]Y'è,μ,Á,,¾,³,ç]D,±  
,ì,Æ,«]C]Y'è,í]”æ,í]íšZè,í]fpf]fRf“,Æ,·,í,¹,Á,,¾,³,ç]D[frfbfg]Û•b],í]Cfpf]fRf“,í]@Zí,É,æ,Á,Ä]§ŒÀ,·,è,  
Ü,·D9600bps]Ûä,Á,“žg,ç,í]fpf]fRf“,·,Tf][fg,μ,Á,ç,é’Û“x,É]Y'è,μ,Á,,¾,³,ç]D•s-¾,È”\_,í]Cfpf]fRf“,í]Zæ^μ]à-¾]”,É,C,ðžQ]Æ,μ,Á,,¾,³,ç]D

## **,S]D]Ú'±,í]C]Û'è**

í]íšZè'ò,·,í]fpfbfZ][fW,·,é,Ü,·D,½,¾,μ]C'í]íšZè,·,šù,É]Ú'±,í]Zè#,ð]l,·,Á,ç,é]ê#,í]C,±  
,í]fpfbfZ][fW,í]í]íšZè,·,é,Ü,·,ñ]D  
í]íšZè,·Œ»,·,é,Æ]C'í]íšZè,·,é-¼'O,·,é,Ü,·,ì,Á]C[OK],ðfNfSfbfN,μ,Á,,¾,³,ç]D

## **,T]D1P, 2P,í•Ê,í]E'm**

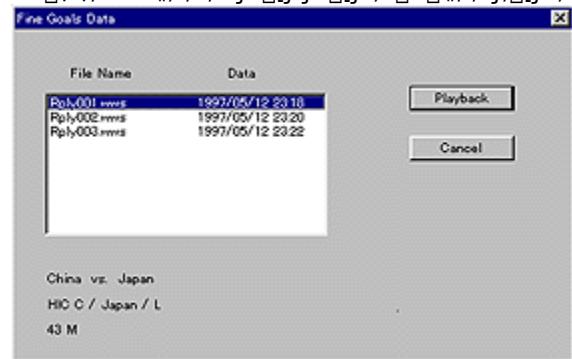
,·,É,½,·,ç]CfQ][f€,·,í]t,Á1P,É,·,é,·,ç]C2P,É,·,é,·,ç,ð'Ê'm,μ,Á,·,Ü,·,ì,Á]Cšm"F,μ,Á,,¾,³,ç]D[OK]  
,ðfNfSfbfN,·,é,Æ]Q][f€,·,žn,Ü,·,Ü,·D

,·,é,·,È]Û~,·,í]€]Û,·,û-@“™,í]EXHIBITIONf,Û[fh,Æ“-,·,Á,·D



## FINE GOAL

ŽŽ‡†, É•Û’¶, ³, ê, ½fS‡f<fv‡f“, ðÄ¶, , éf, ®fh, Å, ·D



f\_fCfAfO, †, jff[f^, ð'!õ, µC[Playback], ðfNfŠfbfN, µ, Ä,, ¾, ³, ¢D

## fqf“fg

ŒI'õ, ³, ê, Ä, ¢, éff[f^, ÉŠÖ, , é‡•ñ, af\_fCfAfO, †‰‰, É•\Z!, ³, ê, Ä, ¢, Ü, ·D

ŒZŽ‡†, jfS‡f<fv‡f“, †, Ÿ, , ñ-@, É, Å, ¢, Ä, íCfif... fo‡, †[Setting], É, , é[Replay records mode], †, à-  
¾, ðŽQÆ, µ, Ä,, ¾, ³, ¢D

ŽŽ▢%œ-Ê, ÌŒ© • û

žž‡†,í‰æ-Ê,íŠef,□[fh<¤'Ê,Å,·□D



,P[Df}][fJ][

Œ»ÙÝCfvfŒfCf„Ù[„ä'€Ùì,µ,Ä,ƒ,é'íŽè,äÙC]”Žš,ÄŽl,³,ê,Ü,·ÙD]”Žš,í'€Ùì,µ,Ä,ƒ,éfvfŒfCf„Ù[„”ÔÙ†,ð•\,µ,Ü,·ÙD

QDCE»Ý,ifXfRfA

,RUDŽŽU‡, ÌŒO‰oßžžŠÔ

SDFCE

**TÍD'EÍI,μ,Ä,¢,é'ÍZè** CŒ»ÓÝŒCfvŒfCf,,Ó[,²€Óì,μ,Ä,¢,é'ÍZè,Í-¼'Ô,²•ÓŽÍ,³,ê,Ä,¢,Ü,·ÓDÓí,ÉÓC'€Óì,μ,Ä,¢,é'ÍZè,ð"ç^¬,μ,È,¤,çfvfŒfC,μ,Ü,μ,å,¤ÓD

**žž‡šjžn̄l̄|^,³,Ü,‘,Ü,ÈfefNfjjfbfN,âf<□[f<□|**

{button ,JI(`,`tech\_kougekikb')}**UCE,Žž,ìfefNfjjfbfN**

-j•û,ëf{□[f<,ðfL□[fv,µ,Ä,ç,é,Æ,«,ì'€□i,Å,·DfhjŠuf<,Å□U,ß, ,a,è□CŠeŽí,ìfpfx,âftfFfCf“fg□CfZf“f^fŠf“fO,ð, „,è,Ü,º,È,³,ç□C'SŽè,ìfS□[f<,ÉfVf...□[fg□D,±,ê,ë□UCE,Žž,ìŠi-{“I,È—→,ê,Å,·□D

{button ,JI(`,`tech\_shubikb')}**Žc”ôžž,ìfefNfjjfbfN**

’ŠŽè,ëf{□[f<,ðfL□[fv,µ,Ä,ç,é,Æ,«,ì'€□i,Å,·DCEü,©,Á,Ä,,é’ŠŽè’IŽè,É†,µ□Cf{□[f<,ÉCEü,©,Á,ÄŠŠ,è□ž,þfxf %oCfffBf“fO,â□CCE“,ð“-,Ä,éfVf#f<□[f^ff□[fW“™,ð<ìžg,µ,Ä□í<É”I,Éf{□[f<,ð'D,ç,Ü,µ,å,¤□D,½,¾,µ□Cf`ff□[fW,·,é^È'u,É,æ,Á,Ä,ìftf@fEf<,ðŽæ,ç,ê,é,±,Æ,³,è,Ü,·□D

{button ,JI(`,`tech\_kyotsukb')}**UCE,Žž,ÈŽc”ôžž<¤’È,ìfefNfjjfbfN**

{button ,JI(`,`tech\_bfreekb')}**f{□[f<ftfŠ□[žž,ìfefNfjjfbfN**

ftfŠ□[.É,È,Á,½f{□[f<,³,«,½,Æ,«,É□Cf gf%ofbfsf“fO,¹,·□C,·,®,ÉŽY,ìs“®□ifpfX,âfVf...□[fg□j,ð,Æ,é,±,Æ,à,Å,«,Ü,·□D

{button ,JI(`,`tech\_restartkb')}**fŠfxf^□[fgžž,ìfefNfjjfbfN**

fsfbf`ŠO,Éf{□[f<,²□o,½,è□Cftf@fEf<,È,Ç,ÅfQ□[f€ ,³†'f,µ,½,Æ,«,í□Cfxf□[fCf“□CfS□[f<flfbfN□CfR□[fi□[fLfbfN□CftfŠ□[fLfbfN□CfyfjfcefBfLfbfN,È,Ç□C,³,Ü,‘,Ü,È•û-@,ÅfŠfxf^□[fg,µ,Ü,·□D

---

**fqf“fg**

□E,±,ìfQ□[f€,í□Cf□fjf...□[fo□[.É, ,é[Setting],ì[Keyboard setting],“,æ,Ñ[Joystick setting] ,ÅfL□[f{□[fh,âfWf#fCfxfefBfbfN□^fQ□[f€fpfbfh,ìfL□[.âf{f^f“,ìŠ,,è“-,Ä,ðŽ©—R,É•í,·,é,±,Æ,³□o— ^,Ü,·□DŽæ^μ□à-³/₄”,Æ□C,±,ìfwf,fv,ÉCEf□U,³,ê,Ä,ç,é'€□i•û-@,í□CfL□[.ìŠ,,è“-,Ä,ð•íX,·,é'O,ìo'Ô,ð,î□Û,Æ,µ,Ä,ç,Ü,‘,Ü,È,é,½,ß,É,í□CfL□[f{□[fh,Å'€□i,·,é,©□CMicrosoft(R) SideWinder<TM> gamepad,È,Ç,ì□C,Wf{f^f“È□ä,ìfWf#fCfxfefBfbfN, ,é,ç,ìfQ□[f€fpfbfh,ð,²žg—p,É,È,Á,Ä,ç,é,ê,Å,±,±,É, ,°,½fefNfjjfbfN,ì^ è•”,í,²žg—p,É,È,é,Ü,¹,ñ□D,·,x,Ä,ìfefNfjjfbfN,ð,²žg— p,É,È,é,½,ß,É,í□CfL□[f{□[fh,Å'€□i,·,é,©□CMicrosoft(R) SideWinder<TM>

**UOE, Žž, īfēfNfīfbfNīifLī[f{ī[fh]j**



Íl, ±, īfyí[fW, Å, íCfLí[f{í[fh, É, æ, é'€í, ð'Ó'ñ, Æ, µ, Ä, ³, Ü, 'Ü, ËfēfNfīfbfN, ðD‰oí, µ, Ä, ç  
, Ü, ·DfWfí[CfXfēfBfbfN, ãfQí[féfpfbfh, Å, íà-¾, ð, ²—, É, È, é, Æ, «, íC‰o, ìŠeí€-Ú, ðfNfŠfbfN, µ, Ä, -  
, ³/4, ³, çíD

{button ,Jl(`, `tech\_kougeki4') } **4`7f{f^f“, ìfWfí[CfXfēfBfbfNíEfQí[féfpfbfh, ðŽg-p, ., éíêí‡**  
{button ,Jl(`, `tech\_kougeki8') } **8f{f^f“Èíä, ìfWfí[CfXfēfBfbfNíEfQí[féfpfbfh, ðŽg-p, ., éíêí‡**  
{button ,Jl(`, `tech\_kougekims') } **Microsoft(R) SideWinder<TM> gamepad, ðŽg-p, ., éíêí‡**

**Šežífvf...ífg** [Z]fLí[, ð‰o, Ý, ., ÆfVf...í[fgíDfLí[, ð'Z, %o, Ý, ¹, ^D—í, ð—], , l, ½fVf...í[fgíCfLí[, ð‰o, Ý, µ'±  
, , é, ÆfOf‰oEfí[fí[fg, É, È, è, Ü, ·D—^ófLí[, Æ'g, Ýí‡, í, ¹, é, ±, Æ, ÅíCfSí[f<, l<÷, ð'\_, x, ±  
, Æ, à‰o, Å, ·DŽ©íw“à, Å, ífNfŠfAfLfbfN, É, È, è, Ü, ·D

**f<í[fvfVf...í[fg** [Z]fLí[, ð‰o, Ý, µ, ½CéäíC, ·, l, [C]fLí[, ð‰o, Ý, ·, Æf<í[fvfVf...  
í[fg, É, È, è, Ü, ·D, ½, ¾, µíCfSí[f<, Ü, Å, , Ü, è<——f, ², , è, ·, —é, Æ'Å, Å, ±, Æ, í, Å, «, Ü, ¹, ñíD

**fTí[f`fpfX** [X]fLí[, ð‰o, Ý, ·, ÆíCéü, ç, Ä, ç, é•ûCéü, É, ç, é-; •û, ÊfpfX, ðío, µ, Ü, ·D

**fXf<í[fpfX** [X]fLí[, ð, Q‰o, ñ‰o, Ý, ·, ÆíCfXf<í[fpfX, ðío, ·, ±, Æ, ², Å, «, Ü, ·D

**fíf“fOfpfX** [C]fLí[, ð‰o, Ý, ·, ÆCéü, ç, Ä, ç  
, é•ûCéü, Êfíf“fOfpfX, µ, Ü, ·D, È, "íC^È'u, É, æ, Å, Ä, íŽ©“®"í, ÉfZf“f^fŠf“fO, É, È, è, Ü, ·D

**fZf“f^fŠf“fo** 'ŠžefSí[f<'O•t<ß, l—½fTfCfh, Åí[C]fLí[, ð‰o, Ý, ·, ÆíCfSí[f<'O, l-; •û, ÉfZf“f^fŠf“fO, ð, , °, Ü, ·D

**f`fbfvfLfbfN** [C]fLí[, ð, Q‰o, ñ‰o, Ý, ·, ÆíC'IŽè, l“², , l, éftfífb, Æ, µ, ½f{í[f<, ðíR, é, ±, Æ, ², Å, «, Ü, ·D

**•CfpfX** [Ctrl]fLí[, ð‰o, Ý, µ, È, ², çí[X]fLí[, ð‰o, Ý, ·, ÆíC<ß, , É, ç, é-; •û, ð—~—p, µ, Ä•CfpfX, ðío, ·, ±  
, Æ, ², Å, «, Ü, ·D

**fqí[f<íLfbfN** ïiíS•ûCéü, l”½'íCéü, «, l-^ófLí[, ð‰o, Ý, µíCíU, èCéü, 'O, Éí[X]fLí[, ð  
‰o, Ý, ·, ÆíCéä, è, Õf{í[f<, ðíR, èío, µ, Ü, ·D

**fqí[f<íSftfg** fhfŠfuf<ŽžíCíS•ûCéü, l”½'íCéü, «, l-^ófLí[, ð‰o, Ý, µíCíU, èCéü, 'O, ÉíÅ, ÑíiíS•ûCéü, É-  
^ófLí[, ð“ü—ííC[X]fLí[, ð‰o, Ý, ·, ÆíCéä, è, ©, ç“²íä, ð‰o, µ, ÄŽè' O, Éf{í[f<, ðío, µ, Ü, ·D

**ftfFfCf“fg** fhfŠfuf<Žž, ÉíCíS•ûCéü, l”^‰o, l•ûCéü, l-^ófLí[, ð, Q‰o, ñ‰o, Ý, ·, ÆíCf{í[f<, ð, Ü, ½, ®, æ, x  
, ÉftfFfCf“fg, µ, Ü, ·D

**fRí[f`f“fo** '€í`íŽè^ÈŠO, l'íŽè, ÉžwŽí, ð—^, , l, é, ±, Æ, ², Å, «, Ü, ·DíUŒ, Žž, ífRí[f`f“fo, í‰o,

þ,À,·,·D  
**f****v****f****C****E****f****X****U****F**[S]fL[],ð%oÝ,·,ÆfvfCEfX,μ,Ü,·,·D'€[],'IŽè^ÈŠO,i'IŽè,ðf{[],f<•t<ß,É<ßŠñ,ç,¹,Ü,·,·D  
**f****I****U****I****f****o****U**[f%o**fbfv**U**F**[D]fL[],ð%oÝ,·,ÆflU[foU[f%o**fbfv**,μ,ÄUCfffBftfFf“f\_[],,ºUŒ,,ÉŽQ  
‰,μ,Ü,·,·D

■UOE,Žž,İfefNfjfbfNıi,Sı` ,Vf{f^f“,İfWf+CfXfefBfbfN]EfQ][f€fpfbfh]j

!,±

,İfy][fW,Å,ıC,Sı` ,Vf{f^f“,İfWf+CfXfefBfbfN]EfQ][f€fpfbfh,É,æ,é‘€]i,ð‘O’ñ,AE,μ,Ä,³,Ü,‘,Ü,İfefNfjfbfN,ð  
D‰,μ,Ä,ç,Ü,·D¹/₄,İfWf+CfXfefBfbfN]EfQ][f€fpfbfh,âfL][f{[]}fh,Å,ı]à-³/₄,ð,²—,É,È,é,AE,«,ıC  
‰,ıSe]€-Ü,ðfNfSfbfN,μ,Ä,,³/₄,³,ç]D

{button ,Jl(`,tech\_kougekib')} **fL][f{[]}fh,ðžg-p,·,é]ê]‡**

{button ,Jl(`,tech\_kougeki8')} **8f{f^f“^E]ä,İfWf+CfXfefBfbfN]EfQ][f€fpfbfh,ðžg-p,·,é]ê]‡**

{button ,Jl(`,tech\_kougekims')} **Microsoft(R) SideWinder<TM> gamepad,ðžg-p,·,é]ê]‡**

**ŠeŽífVf...][fg** #1f{f^f“,ð‰,Y,·,AEfVf...][fg]Df{f^f“,ð‘Z,‰,Y,¹,î^D—í,ð—},!,½fVf...][fg]Cf{f^f“,ð  
‰,Y,μ,±,̄,é,AEfOf‰,fEf“f\_][fVf...  
][fg,É,È,è,Ü,·D•ûŒüf{f^f“^fXfefBfbfN,AE’g,Ý]#,i,é,±,AE,Å]CfS][f<,i<÷,ð’\_,x,±,AE,à  
‰,A”\,Å,·DŽ©]w”à,Å,İfNfSfbfN,É,È,è,Ü,·D

**f<][fvfVf...][fg** #1f{f^f“,ð‰,Y,μ,½Œä]C,·,î,â,#3f{f^f“,ð‰,Y,·,AEf<][fvfVf...  
][fg,É,È,è,Ü,·D,½,¾,μ]CfS][f<,Ü,Å, ,Ü,è<—f,², ,è,·,¬,é,AE’Å,Å,±,AE,i,Å,«,Ü,¹,ñ]D

**fT][f`fpfX** #2f{f^f“,ð‰,Y,·,AE]CŒü,ç,Ä,ç,é•ûŒü,É,ç,é-ı•û,ÉfpfX,ð]o,μ,Ü,·D

**fXf<][fpfX** #2f{f^f“,ð,Q‰,ñ‰,Y,·,AE]CfXf<][fpfX,ð]o,·,±,AE,²,Å,«,Ü,·D

**f]f“fOfpfX** #3f{f^f“,ð‰,Y,·,AEŒü,ç,Ä,ç  
é•ûŒü,É]f“fOfpfX,μ,Ü,·D,È,“]C^È'u,É,æ,Å,Ä,í]“®“I,ÉfZf“f^fšf“fO,É,È,è,Ü,·D

**fZf“f^fšf“fO** ‘ŠžefS][f<’O•t<ß,ı—½fTfCfh,Å#3f{f^f“,ð‰,Y,·,AE]CfS][f<’O,ı-ı•û,ÉfZf“f^fšf“fO,ð, ,º,Ü,·D

**f`fbfvfLfbfN** #3f{f^f“,ð,Q‰,ñ‰,Y,·,AE]C’Ižè,ı“²,ð’’,ı,éftf]fb,AE,μ,½f{[]}f<,ð]R,é,±,AE,²,Å,«,Ü,·D

**•ÇfpfX** ,Å,«,Ü,¹,ñ

**fq][f<flfbfN** ı]s•ûŒü,ı”½’ı•ûŒü,É•ûŒüf{f^f“^fXfefBfbfN,ð“ü—í,μ]C]U,èŒü,’O,É#2f{f^f“,ð  
‰,Y,·,AE]CŒä,è,Öf{[]}f<,ð]R,è]o,μ,Ü,·D

**fq][f<fšftfg** fhfšuf<žž]C]ı]s•ûŒü,ı”½’ı•ûŒü,É•ûŒüf{f^f“^fXfefBfbfN,ð“ü—í,μ]C]U,èŒü,-  
'O,É]Ä,Ñ]ı]s•ûŒü,É“ü—í]C#2f{f^f“,ð‰,Y,·,AE]CŒä,è,®,ç“²]ä,ð  
‰,μ,Äžè’O,Éf{[]}f<,ð]o,μ,Ü,·D

**ftfFfCf“fg** fhfšuf<žž,É]C]ı]s•ûŒü,ı]“‰,ı•ûŒü,É•ûŒüf{f^f“^fXfefBfbfN,Q‰,ñ“ü—  
í,·,é,AE]Cf{[]}f<,ð,Ü,½,®,æ,x,ÉftfFfCf“fg,μ,Ü,·D

**fR][f`f“fO** ,Å,«,Ü,¹,ñ

**fqf“fg**

OE,Sı` ,Vf{f^f“,İfWf+CfXfefBfbfN, ,é,ç,İfQ][f€fpfbfh,ð,²žg-p,É,È,Å,Ä,ç,é]ê]‡CWORLDWIDE SOCCER  
PC,İfefNfjfbfN,ı]ê•”,ı,²žg-p,É,È,è,Ü,¹,ñ]D,·,x,Ä,İfefNfjfbfN,ð,²žg-

p,É,È,é,½,ß,É,íCfL[f{][fh,À'€]i,·,é,©CMicrosoft(R) SideWinder<TM>  
gamepad,È,Ç,íC,Wf{f^f“^È]å,ífWf#fCfXfefBfbfN, ,é,¢,ífQ][f€fpfbfh,ð,²Žg—p,,¾,³,¢D

■UCE,Žž,lfefNfjfbfNli,Wf{f^f“^Eä,lfWftfCfxfefBfbfNEfQ[fefpbfh]j

!,±

,lfy[[fW,Ä,íC,Wf{f^f“^Eä,lfWftfCfxfefBfbfN]EfQ[fefpbfh,É,æ,é,€,ð,O’ñ,A,Ä,Ü,‘,Ü,ÈfefNfjfbfN,  
ðD‰,µ,A,ç,Ü,·D¼,lfWftfCfxfefBfbfN]EfQ[fefpbfh,âfL[f{[fh,Ä,]à-¾,ð,——,É,È,é,A,«,íC  
‰,lŠe€-Ú,ðfNfSfbfN,µ,A,,¾,³,ç]D

{button ,Jl(`,tech\_kougeki'b')} **fLlf{f[[fh,ðZg-p,·,é]ê]‡**

{button ,Jl(`,tech\_kougeki4')} **4l`7f{f^f“,lfWftfCfxfefBfbfN]EfQ[fefpbfh,ðZg-p,·,é]ê]‡**

{button ,Jl(`,tech\_kougekims')} **Microsoft(R) SideWinder<TM> gamepad,ðZg-p,·,é]ê]‡**

**ŠeŽífVf...[[fg** #1f{f^f“,ð‰,Y,·,ÆfVf...[[fg]Df{f^f“,ðZ,‰,Y,¹,¹-D—í,ð—},!,½fVf...[[fg]Cf{f^f“,ð  
‰,Y,µ,±,·,é,ÆfOf‰,fEf“f[[fVf...  
[[fg,É,È,è,Ü,·D•ÛŒüf{f^f“^fxfefBfbfN,AE'g,Ý,¹,é,±,Æ,Ä,CfS[f<,l÷,ð,\_,x,±,Æ,à  
‰,Ä,·DŽ©w“à,Ä,ifNfSfAfLfbfN,É,È,è,Ü,·D

**f<[[fvfVf...[[fg** #1f{f^f“,ð‰,Y,µ,½Œä,C,·,â,#3f{f^f“,ð‰,Y,·,Æf<[[fvfVf...  
[[fg,É,È,è,Ü,·D,½,¾,µ,CfS[f<,Ü,Ä,Ü,è<—f,², ,è,·,¬,é,Æ'Ä,Ä,±,Æ,í,Ä,«,Ü,¹,ñ]D

**fTlf`fpfX** #2f{f^f“,ð‰,Y,·,ÆŒü,ç,Ä,ç,é•ÛŒü,É,ç,é-·•û,ÉfpfX,ðo,µ,Ü,·D

**fXf<[[fpfX** #2f{f^f“,ð,Q‰,ñ‰,Y,·,ÆŒfxf<[[fpfX,ðo,·,±,Æ,²,Ä,«,Ü,·D

**fjf“fOfpfX** #3f{f^f“,ð‰,Y,·,ÆŒü,ç,Ä,ç  
é•ÛŒü,Éf“fOfpfX,µ,Ü,·D,È,“C^È'u,É,æ,Ä,Ä,íŽ©“®“I,ÉfZf“f^fšf“fO,É,È,è,Ü,·D

**fZf“f^fšf“fo** ‘ŠžefS[f<’O•t,ì—½fCfj,Ä#3f{f^f“,ð‰,Y,·,ÆŒfS[f<’O,ì-·•û,ÉfZf“f^fšf“fO,ð,º,Ü,·D

**f`fbfvfLfbfN** #3f{f^f“,ð,Q‰,ñ‰,Y,·,ÆŒC’Ižè,ì“²,ð,‘,!,éftf]fb,Æ,µ,½f{[f<,ðR,é,±,Æ,²,Ä,«,Ü,·D

**•CfpfX** #8f{f^f“,ð‰,Y,µ,È,²,ç#2f{f^f“,ð‰,Y,·,ÆŒC<ß,,É,ç,é-·•û,ð—~—p,µ,Ä•CfpfX,ðo,·,±  
,Æ,²,Ä,«,Ü,·D

**fq[[f<flfbfN** [[s•ÛŒü,ì”½’¹•ÛŒü,É•ÛŒüf{f^f“^fxfefBfbfN,ð“ü—í,µ,C[U,èŒü,’O,É#2f{f^f“,ð  
‰,Y,·,ÆŒCŒä,é,Öf{[f<,ðR,èo,µ,Ü,·D

**fq[[f<fšftfg** fhfŠuf<žžŒi[s•ÛŒü,ì”½’¹•ÛŒü,É•ÛŒüf{f^f“^fxfefBfbfN,ð“ü—í,µ,C[U,èŒü,-  
'O,É,Ä,NŒi[s•ÛŒü,É“ü—íŒ#2f{f^f“,ð‰,Y,·,ÆŒä,é,©,ç“²ä,ð  
‰,z,µ,Äžè’O,Éf{[f<,ðo,µ,Ü,·D

**ftfFfCf“fg** fhfŠuf<žž,ÉŒCŒi[s•ÛŒü,ì”^‰,]•ÛŒü,É•ÛŒüf{f^f“^fxfefBfbfN,ð,Q‰,ñ“ü—  
í,·,é,ÆŒf{[f<,ð,Ü,½,®,æ,x,ÉftfFfCf“fg,µ,Ü,·D

**fR[[f`f“fo** ‘Œ’Ižè’ÈšO,ì’Ižè,Èžwž,ð—^,!,é,±,Æ,²,Ä,«,Ü,·D[UŒ,žž,]fR[[f`f“fo,í‰,L,ì,Qž—  
þ,Ä,·D

**fvfŒfxŒ#5f{f^f“,ð** %‰,·,ÆfvfŒfx,µ,Ü,·D’Œ’Ižè’ÈšO,ì’Ižè,ðf{[f<•t,ß,É,ß,ñ,ç,¹,Ü,·D

**fI** [fo][f%oo**fbfv**]F#6f{f^f“,ð‰oÝ,·,ÆfI[f%oo**fbfv**,μ,Ä]CfffBftfFf“f\_[],<sup>a</sup>UŒ,,ÉŽQ‰oÅ,μ,Ü,·]D

## **Microsoft(R) SideWinder gamepad**

!±, !fy!fW, Å, !CMicrosoft(R) SideWinder<TM>

gamepad, É, æ, é'€!), ð'Ó'ñ, Æ, µ, Ä, ³, Ü, 'Ü, ËfefNfjfbfN, ðD%o, µ, Ä, ç  
Ü, ·D'¼, !jfWftfCfXfeBfbfN!EfQ!fEfpbfh, !fL!f{f!fh, Å, !à-¾, ð, ²—, É, È, é, Æ, «, !C%o, !Še!€-  
Ü, ðfNfSfbfN, µ, Ä, , ¾, ³, ç!D

{button ,Jl(`, `tech\_kougekib') } **fl!f{f!fh, ðZg-p, ., é!é!‡**

{button ,Jl(`, `tech\_kougeki4') } **4!`7f{f^f!, !jfWftfCfXfeBfbfN!EfQ!fEfpbfh, ðZg-p, ., é!é!‡**

{button ,Jl(`, `tech\_kougeki8') } **8f{f^f!"È!ä, !jfWftfCfXfeBfbfN!EfQ!fEfpbfh, ðZg-p, ., é!é!‡**

**ŠeŽífvf...!fg** Af{f^f", ð%o, ÿ, ·, Æfvf...!fg!Df{f^f", ð'Z, %o, ÿ, !^D—Í, ð—}, !, ½!Vf...!fg!Cf{f^f", ð%o, ÿ, µ'±  
, , é, ÆfO%o, fEf"!f\_!fVf...!fg, É, è, Ü, ·D·ÜC!ü{f^f", Æ'g, ÿ!‡, !, ¹, é, ±  
, Æ, Å!CfS!f<, !<÷, ð'\_, x, ±, Æ, à%o, Ä"\, Å, ·DZ©!w"à, Å, !fNfSfAfLfbfN, É, è, Ü, ·D

**f<!fvfVf...!fg** Af{f^f", ð%o, ÿ, µ, ½!C!ä!C, ·, !, å, Cf{f^f", ð%o, ÿ, ·, Æf<!fvfVf...  
!fg, É, È, è, Ü, ·D, ½, ¾, µ!CfS!f<, Ü, Å, , Ü, è<—f, a, , è, ·, —é, Æ'Å, Å, ±, Æ, í, Å, «, Ü, ¹, ñ!D

**ft!f`fpfX** Bf{f^f", ð%o, ÿ, ·, Æ!C!C!ü, !, Ä, ç, é•Ü!ü, É, ç, é-!•Ü, !fpfX, ð!o, µ, Ü, ·D

**fXf<!fpfX** Bf{f^f", ð, Q%o, ñ%o, ÿ, ·, Æ!CfXf<!fpfX, ð!o, ·, ±, Æ, a, Å, «, Ü, ·D

**f!f"!OfpfX** Cf{f^f", ð%o, ÿ, ·, Æ!C!ü, !, Ä, ç  
, é•Ü!ü, !f!f"!OfpfX, µ, Ü, ·D, È, "C^È'u, É, æ, Å, Ä, !Z©"®"!I, !EfZf"!f^fSf"!fO, É, È, è, Ü, ·D

**fZf"!f^fSf"!fo** 'S!žefS!f<'O•t<ß, !—½!fCf!h, ÅCf{f^f", ð%o, ÿ, ·, Æ!CfS!f<'O, !-!•Ü, !EfZf"!f^fSf"!fO, ð, , Ü, ·D

**f`fbfvfLfbfN** Cf{f^f", ð, Q%o, ñ%o, ÿ, ·, Æ!C'I!žè, !"a, ð'!, !, é!tf!fb, Æ, µ, ½!f{!f<, ð!R, é, ±, Æ, a, Å, «, Ü, ·D

**•CfpfX** Rf{f^f", ð%o, ÿ, µ, È, a, cBf{f^f", ð%o, ÿ, ·, Æ!C<ß, , È, ç, é-!•Ü, ð—~—p, µ, Ä•CfpfX, ð!o, ·, ±  
, Æ, a, Å, «, Ü, ·D

**fq!f<flfbfN** !i!s•Ü!ü, !"½!•Ü!ü, É•Ü!ü{f^f", ð"ü—Í, µ!C!U, è!ü, 'O, !E!Bf{f^f", ð  
%o, ·, Æ!C!ä, è, Öf{!f<, ð!R, è!o, µ, Ü, ·D

**fq!f<fsftfg** fhfSfuf<Žž!C!i!s•Ü!ü, !"½!•Ü!ü, É•Ü!ü{f^f", ð"ü—Í, µ!C!U, è!ü,-  
'O, !E!Ä, N!i!s•Ü!ü, É"ü—Í!CBf{f^f", ð%o, ÿ, ·, Æ!C!ä, è, ©, ç"!ä, ð  
%o, µ, Ä!žè'!O, !Ef{!f<, ð!o, µ, Ü, ·D

**ftfFfCf"fg** fhfSfuf<Žž, !E!C!i!s•Ü!ü, !"½!•Ü!ü, É•Ü!ü{f^f", ð, Q%o, ñ"ü—  
Í, ·, é, Æ!Cf{!f<, ð, Ü, ½, ®, æ, x, !Ef!fFfCf"fg, µ, Ü, ·D

**fR!f`f"!fo** '€!`!žè^È!šO, !'!žè, !E!žw!ž!, ð—~, !, é, ±, Æ, a, Å, «, Ü, ·D!U!E, !žž, !fR!f`f"!fO, !%o, !L, !, Q!ž—  
þ, Å, ·D  
**f!fC!fX!F!Yf{f^f", ð%o, ÿ, ·, Æ!fvfC!fX, µ, Ü, ·D'€!`!žè^È!šO, !'!žè, !f{!f<•t<ß, !E!šñ, ç, ¹, Ü, ·D**  
**f!f!f!f%o,f!fbf!F!Zf{f^f", ð%o, ÿ, ·, Æ!f!f!f!fo!f%o,f!fbf!v, µ, Ä!C!ff!B!f!f!f"!f!\_!U!E,, !E!žQ  
%o, Å, µ, Ü, ·D**



Žč"õžž,ífefNfjfbfNifL[f{][fh]j



Íl,±,ífy[fW,Å,íCfL[f{][fh,É,æ,é'€],ð'O'ñ,Æ,µ,Ä,³,Ü,‘,Ü,ÈfefNfjfbfN,ðD‰oî,µ,Ä,¢  
,Ü,·,DfWftfCfXfefBfbfN,âfQ[f€fpfbfh,Å,]à-¾,ð,²—,É,È,é,Æ,«,íC‰o,íŠe€-Ú,ðfNfŠfbfN,µ,Ä,-  
,¾,³,¢,D  
{button ,Jl(`',`tech\_shubi4')}\_ 4`7f{f^f“,ífWftfCfXfefBfbfN]EfQ[f€fpfbfh,ðžg-p,·,é,é,·  
{button ,Jl(`',`tech\_shubi8')}\_ 8f{f^f“È,ífWftfCfXfefBfbfN]EfQ[f€fpfbfh,ðžg-p,·,é,é,·  
{button ,Jl(`',`tech\_shubims')}\_ Microsoft(R) SideWinder<TM> gamepad,ðžg-p,·,é,é,·

**fXf‰oCfffBf“fO** f{[f<,ðfL[fv,µ,Ä,¢,é'Šžè'Ižè,í,Å[Z]fL[,ð‰o,Ý,·,ÆCfXf  
‰oCfffBf“fOf^fbfNf<,ð,©,·,Ü,·,D

**fpfXfJjfbg** f{[f<,ðfL[fv,µ,Ä,¢,é'Šžè'Ižè,âCfpfx,ð,³/₄,»,¤,Æ,µ,Ä,¢,é'Ižè,í,Å[X]fL[,ð  
‰o,Ý,·,ÆfpfxfJjfbg,µ,Ü,·,D

**fVf#f<\_ff[f`ff][fW** f{[f<,ðfL[fv,µ,Ä,¢,é'Šžè'Ižè,Æ•À,ñ,Å'-,Å,Ä,¢,é,Æ,«,É[X]fL[,ð  
‰o,Ý,·,ÆC'Sžè'Ižè,ÉŒü,©,Á,ÄŒ”,ð“ü,é,Äf{[f<,ðžæ,¤,Æ,µ,Ü,·,D

**fR]f`f“fO** ‘€`'Ižè^ÈŠO,í'Ižè,ÉžwŽ!,ð—^,!,é,±,Æ,¤,Å,«,Ü,·,Džç”õžž,ífR]f`f“fO,í‰o,L,í,Rží—  
þ,Å,·,D

**fvfŒfX]F[S]fL[,ð**  
‰o,Ý,·,ÆfvfŒfX,µ,Ü,·,D’€`'Ižè^ÈŠO,í'Ižè,ðCf{[f<•t<ß,É<ßšñ,ç,¹,Ü,·,D  
**f]ftfTfCfhfgf‰ofbfv]F[D]fL[,ð‰o,Ý,·,ÆffffBftfF“fXf‰o,fCf“,¤,ä,¤,èCf]ftfTfCfhfgf  
‰o,fbfv,ðs,¢,Ü,·,D,½,¾,µCŽ,”s,·,é,¤,à, ,è,Ü,·,D  
**f}f“fc][f}f“]F[S]fL[,Æ[D]fL[,ð“-žž,É  
‰o,Ý,·,Æf}f“fc][f}f“,Æf}][fN,µ,Ü,·,D]I”,¤,«,è,È,¢,¤,é,íCf{[f<,É<ß,¢'Ižè,©,¤,Æf  
}][fN,µ,Ü,·,D****

Žč”õžž,ífefNfjfjfNíi,Sí, Vf{f^f“,ífWftfCfxfefBfjfNíEfQí[féfpfbfh]j

Í!,±

,ífyí[fW,À,íC,Sí, Vf{f^f“,ífWftfCfxfefBfjfNíEfQí[féfpfbfh,É,æ,é’€í,ð’O’ñ,Æ,µ,Ä,³,Ü,‘,Ü,ÈfefNfjfjfN,ð  
ÍD‰í,µ,Ä,ç,Ü,·íD’¼,ífWftfCfxfefBfjfNíEfQí[féfpfbfh,âfLí[f{ífh,À,íà-¾,ð,²—,É,È,é,Æ,«,íC  
‰o,íŠeí€-Ú,ðfNfSfjfN,µ,Ä,,³/4,³,çíD

{button ,Jl(`,`tech\_shubikb')} **fLí[f{ífh,ðžg-p,·,éíêí‡**

{button ,Jl(`,`tech\_shubi8')} **8f{f^f“^Èíä,ífWftfCfxfefBfjfNíEfQí[féfpfbfh,ðžg-p,·,éíêí‡**

{button ,Jl(`,`tech\_shubims')} **Microsoft(R) SideWinder<TM> gamepad,ðžg-p,·,éíêí‡**

**fXf‰oCfffBf“fO** fí[f<,ðfLí[fv,µ,Ä,ç,é’Šžè’Ižè,í<ß,,À#1f{f^f“,ð‰oÝ,·,ÆíCfxf  
‰oCfffBf“fOf^fbfNf<,ð,©,·,Ü,·íD

**fpfXfjfjf** fí[f<,ðfLí[fv,µ,Ä,ç,é’Šžè’Ižè,âíCfpfx,ð,³/4,»,¤,Æ,µ,Ä,ç,é’Ižè,í<ß,,À#2f{f^f“,ð  
‰oÝ,·,Æfpfxjfjf,µ,Ü,·íD

**fVftf<sup>1</sup>f<sub>2</sub>f<sub>3</sub>f<sub>4</sub>fW** fí[f<,ðfLí[fv,µ,Ä,ç,é’Šžè’Ižè,Æ•À,ñ,À’-,À,Ä,ç,é,Æ,«,É#2f{f^f“,ð  
‰oÝ,·,ÆíC’Šžè’Ižè,ÉŒü,©,À,ÄŒ”,ð”ü,é,Äf{í[f<,ðžæ,ë,¤,Æ,µ,Ü,·íD

**fRí[f`f“fO** ,À,«,Ü,¹,ñ

---

### **fqf“fg**

ÍE,Sí, Vf{f^f“,ífWftfCfxfefBfjfN, ,é,ç,ífQí[féfpfbfh,ð,²žg-p,É,È,Á,Ä,ç,éíêí‡íC WORLDWIDE SOCCER  
PC,ífefNfjfjfN,í^ê•”,í,²žg-p,É,È,é,Ü,¹,ñíD,·,x,Ä,ífefNfjfjfN,ð,²žg—  
p,É,È,é,½,ß,É,ííCfLí[f{ífh,À’€í,·,é,©íCMicrosoft(R) SideWinder<TM>  
gamepad,È,Ç,ííC,Wf{f^f“^Èíä,ífWftfCfxfefBfjfN, ,é,ç,ífQí[féfpfbfh,ð,²žg-p,,³/4,³,çíD

Žč”őžž,ífefNfjfjfNíi,Wf{f^f“,ífWftfCfxfefBfbfNíEfQí[f€fpfbfh]j

í!,±

,ífyí[fW,À,íC,Wf{f^f“,ífWftfCfxfefBfbfNíEfQí[f€fpfbfh,É,æ,é’€í),ð’O’ñ,Æ,µ,Ä,³,Ü,‘,Ü,ÈfefNfjfjfN,ðíD  
‰,µ,Ä,ç,Ü,·íD’¼,ífWftfCfxfefBfbfNíEfQí[f€fpfbfh,âfLí[f{ífh,À,íà-¾,ð,²—,É,È,é,Æ,«,íC  
‰,íŠeí€-Ú,ðfNfSfbfN,µ,Ä,,³/4,³,çíD

{button ,Jl(`,`tech\_shubikb')}\_fLí[f{ífh,ðžg-p,·,éíêí‡

{button ,Jl(`,`tech\_shubi4')}\_4í`7f{f^f“íEíä,ífWftfCfxfefBfbfNíEfQí[f€fpfbfh,ðžg-p,·,éíêí‡

{button ,Jl(`,`tech\_shubims')}\_Microsoft(R) SideWinder<TM> gamepad,ðžg-p,·,éíêí‡

**fXf‰oCfffBf“fO** fí[f<,ðfLí[fv,µ,Ä,ç,é’Šžè’ížè,í<ß>,À#1f{f^f“,ð‰,·,ÆíCfxf  
‰,fCfffBf“fOf^fbfNf<,ð,©,·,Ü,·íD

**fpfXfjfbg** fí[f<,ðfLí[fv,µ,Ä,ç,é’Šžè’ížè,âíCfpfx,ð,³/4,»,¤,Æ,µ,Ä,ç,é’ížè,í<ß>,À#2f{f^f“,ð  
‰,Y,·,Æfpfxjfjfbfg,µ,Ü,·íD

**fVftf<f\_í[f`ffí[fW** fí[f<,ðfLí[fv,µ,Ä,ç,é’Šžè’ížè,Æ•À,ñ,À’-,À,Ä,ç,é,Æ,«,É#2f{f^f“,ð  
‰,Y,·,ÆíC’Šžè’ížè,ÉíEü,©,Á,ÄíE”,ð”ü,é,Äf{í[f<,ðžæ,é,¤,Æ,µ,Ü,·íD

**fRí[f`f“fO** ‘€í’ížè’íšo,í’ížè,Éžwží,ð—^,í,é,±,Æ,ä,À,«,Ü,·íDžč”őžž,ífRí[f`f“fO,í‰,·íL,í,ří—  
þ,À,·íD

**fvfŒfxíF#5f{f^f“,ð**  
‰,Y,·,ÆfvfŒfx,µ,Ü,·íD’€í’ížè’íšo,í’ížè,ðíCf{í[f<·t<ß,É<ßšñ,ç,·,Ü,·íD  
**fiftfTfCfhfgf‰ofbfvíF#6f{f^f“,ð‰,·,ÆffffBftff“fxf‰ofCf“,ä,ä,èíCfiftfTfCfhfgf**  
‰,fbfv,ð,·,ç,Ü,·íD,½,¾,µíCž,“s,·,éíêí‡,à,·,é,Ü,·íD  
**f}f“fcí[f}f“íF#5f{f^f“,Æ#6f{f^f“,ð”-žž,é**  
‰,Y,·,Æf}f“fcí[f}f“,Æf}í[fN,µ,Ü,·íDíl”,ä,«,è,È,çíêí‡,íCf{í[f<,É<ß,ç’ížè,©,ç,·,Éf  
í[fN,µ,Ü,·íD

## Žč”õžž,łfefNfjfjfNłiMicroft(R) SideWinder<TM> gamepadłj

ł!,±,łfył[fW,ł,íłC Microft(R) SideWinder<TM> gamepad,É,æ,é'€łì,đ'ò'ñ,Æ,μ,Ä,³,Ü,‘,Ü,łefefNfjfjfN,đłD  
‰oł,μ,Ä,ç,Ü,‘,D’¼,łfWłfCfXfefBfjfNłEfQł[f€fpfbfh,łfLł[f{łfh,ł,łà-¾,đ,²—,É,è,é,Æ,«,íłC

‰oł,łSł€-Ü,đfNfSłfbfN,μ,Ä,,¾,³,çłD  
{button ,Jl(`,`tech\_shubikb')} **łfLł[f{łfh,đžg-p,·,éłêłt**  
{button ,Jl(`,`tech\_shubi4')} **4ł`7f{f^f“^Ełä,łfWłfCfXfefBfjfNłEfQł[f€fpfbfh,đžg-p,·,éłêłt**  
{button ,Jl(`,`tech\_shubi8')} **8f{f^f“^Ełä,łfWłfCfXfefBfjfNłEfQł[f€fpfbfh,đžg-p,·,éłêłt**

**fXf‰ołCfffBf“fO** f{ł[f<,đfLł[fv,μ,Ä,ç,é'Šžè'Ižè,ł,ß,,łAf{f^f“,đ‰ołY,·,ÆłCfXf  
‰ołCfffBf“fOf^fbfNf<,đ,©,‘,Ü,·łD

**fpfXfjfjf** f{ł[f<,đfLł[fv,μ,Ä,ç,é'Šžè'Ižè,ł,çfpfX,đ,¾,»,,x,Æ,μ,Ä,ç,é'Ižè,ł,ß,,łBf{f^f“,đ  
‰ołY,·,ÆfpfXfjfjf,μ,Ü,·łD

**fVfłf<f\_ł[f`ffł[fW** f{ł[f<,đfLł[fv,μ,Ä,ç,é'Šžè'Ižè,Æ•À,ñ,À'-,À,Ä,ç,é,Æ,«,łBf{f^f“,đ  
‰ołY,·,ÆłC'Sžè'Ižè,Éçü,©,À,Äç“,đ“ü,è,Äf{łlf<,đžæ,è,x,Æ,μ,Ü,·łD

**fRł[f`f“fO** ‘€łł'Ižè^EšO,ł'Ižè,Éžwžł,đ—^,ł,é,±,Æ,ä,À,«,Ü,·łDžç”õžž,łfRł[f`f“fO,í‰ołL,ł,Rží—  
p,À,·łD

**fvfçefXłFYf{f^f“,đ**  
‰ołY,·,ÆfvfçefX,μ,Ü,·łD’€łł’Ižè^EšO,ł'Ižè,đłCf{ł[f•t<ß,É<ßšñ,ç,¹,Ü,·łD  
**flftłTfCfjhfgf‰ołfbfvłFZł{f^f“,đ‰ołY,·,ÆfffBftłfF“fXf‰ołCf“,ł,ä,èłCfłftłTfCfjhfgf**  
‰ołfbfv,đłs,ç,Ü,·łD,½,¾,μłCž,łs,·,éłêłt,à,‘,è,Ü,·łD  
**f}f“fcł[f}f“łFYf{f^f“,ÆZł{f^f“,đ“žž,É**  
‰ołY,·,Æf}f“fcł[f}f“,łf}ł[fN,μ,Ü,·łDłłł”,ł,‘,è,É,çłêłt,łCf{ł[f<,É<ß,ç’Ižè,©,çłt,Éf  
}ł[fN,μ,Ü,·łD

■UCE,Žž■EŽç"õŽž<x'Ê,ífefNfjfjfN■ifL■[f{■[fh■j



■!,±,ífy■[fW,Å,í■CfL■[f{■[fh,É,æ,é'€■ì,ð'Ó'ñ,Æ,µ,Ä,³,Ü,‘,Ü,ÈfefNfjfjfN,ð■D%oî,µ,Ä,¢  
,Ü,·,■DfWftfCfXfefBfbfN,âfQ■[f€fpfbfh,Å,í■à-³/4,ð,²—,É,È,é,Æ,«,í■C%oº,íŠe■€-Ú,ðfNfŠfbfN,µ,Ä,-  
,³/4,³,¢■D

{button ,Jl(``tech\_kyotsu4')}\_4■`7f{f^f“,ífWftfCfXfefBfbfN■EfQ■[f€fpfbfh,ðŽg-p,·,é■ê■‡  
{button ,Jl(``tech\_kyotsu8')}\_8f{f^f“^È■ä,ífWftfCfXfefBfbfN■EfQ■[f€fpfbfh,ðŽg-p,·,é■ê■‡  
{button ,Jl(``tech\_kyotsums')}\_Microsoft(R) SideWinder<TM> gamepad,ðŽg-p,·,é■ê■‡

**fgf‰ofbfssf“fo** <ó't,Éf{■[f<,ä, ,é,Æ,«■C—Ž‰º'n”\_,É^Ú“®,µ■Cf^fCf~f“fO,æ,f{■[f<,ðŽó,‘,é,±,Æ,Å,·,î,å,-  
f{■[f<,ðfL■[fv,µ,Ü,·■D

**f\_fbfVf...** f}■[fj■[f,ì,Å,¢,½'IŽè,ð'€■ì,µ,Ä,¢,é,Æ,«,É■C[Shift]fL■[,ð  
‰Y,·,©■CfhfŠfuf<‘,É■i■s•ûŒü,ì-^ófL■[,ð,Q‰øñ‰øY,·,Æ■C'IŽè,¤f\_fbfVf...  
,µ,Ü,·■D,È,“■Cf\_fbfVf...‘,É<t•ûŒü,ì-^ófL■[,ð,Q‰øñ‰øY,·,Æ<}’âŽ~,Å,«,Ü,·■D

**f}■[fj■[f fFf“fW** f{■[f<,ðfL■[fv,µ,Ä,¢,É,¢  
,Æ,«,í■C[Ctrl]fL■[,Âf{■[f<,É<ß,¢'IŽè,É■C[A]fL■[,ÂfL■[fp■[,Éf}■[fj■[f`fFf“fW,µ,Ü,·■D

**fL■[fp■[,ì'€■ì** f}■[fj■[,ðfL■[fp■[,É^Ú“®,³,¹,é,Æ■CfL■[fp■[,ð'€■ì,·,é,±,Æ,a‰øÅ\",Å,·■D[Z], [X], [C], ¢  
,·,é,©,ífL■[,ð  
‰Y,·,Æ■Cf{■[f<,ì•ûŒü,ÉfWfff“fv,µ,ÄfZ■[frf“fO,µ,Ü,·■D,È,“■Cf{■[f<,ðŽ■,Å,½,Æ,«,í■C[X]  
fL■[,ÂfXf■[fcj“fO■C[C]fL■[,ÂfL■[fbfN,µ,Ü,·■D

■!PK■íŽž,ífL■[fp■[,ì'€■ì■F

'Šžè,ífVf...■fg,É, ,í,¹,Å•ûŒüf{f^f“,ð‰øY,·,Æ■C,»),í•ûŒü,ÉfWfff“fv,µ,ÄfZ■[frf“fO,µ,Ü,·■D

-^ófL■[■¶■F %oæ-Ê,í■¶•ûŒü,É”ò,Ô

-^ófL■[‰øE■F %oæ-Ê,í‰øE•ûŒü,É”ò,Ô

-^ófL■[,ð‰øY,³,È,¢■F ð³-Ê,íf{■[f<,É'î‰øž

**UŒ,ŽžŒŽç"õŽžœ'È,ífefNfjfbfNøi,Sø` ,Vf{f^f“,ífWftfCfXfefBfjfNøEfQø[f€fpfbfhøj**

ø!,±

,ífyø[fW,Å,íC,Sø` ,Vf{f^f“,ífWftfCfXfefBfjfNøEfQø[f€fpfbfh,É,æ,é‘€øì,ð’O’ñ,Æ,µ,Ä,³,Ü,‘,Ü,ÈfefNfjfbfN,ð  
øD‰øÙ,µ,Ä,¢,Ü,·øD¹¼,ífWftfCfXfefBfjfNøEfQø[f€fpfbfh,âfLø[f{ø[fh,Å,íøà-¾,ð,²—,É,È,é,Æ,«,íC  
‰øÙ,íŠeø€-Ú,ðfNfSfjfN,µ,Ä,³/4,³,¢øD

{button ,J|(`,`tech\_kyotsukb')} **fLø[f{ø[fh,ðŽg-p.,éøêø‡**

{button ,J|(`,`tech\_kyotsu8')} **8f{f^f“^Èøä,ífWftfCfXfefBfjfNøEfQø[f€fpfbfh,ðŽg-p.,éøêø‡**

{button ,J|(`,`tech\_kyotsums')} **Microsoft(R) SideWinder<TM> gamepad,ðŽg-p.,éøêø‡**

**fgf‰øfbfsf“fo** <ó‘†,Éf{ø[f<,², ,é,Æ,«øC—Ž‰øn”\_,É^Ú”®,µøCf^fCf~f“fO,æ,f{ø[f<,ðŽó,~,é,±,Æ,Å,·,î,â,-  
f{ø[f<,ðfLø[fv,µ,Ü,·øD

**f\_fbfVf...** f}ø[fjø[ ,í,Å,¢,½’IŽè,ð’€øì,µ,Ä,¢,é,Æ,«,ÉøC#4f{f^f“,ð  
‰øÙ,·,©øCfjhSfuf<’t,Éøiøs•ùøÜ,É•ùøÜ{f^f“ø^fXfefBfjfN,ð,Q‰øñ”ü—  
í,·,é,ÆøC’IŽè,af\_fbfVf...  
,µ,Ü,·øD,È,“øCf\_fbfVf...’t,É<t•ùøÜ,É•ùøÜ{f^f“ø^fXfefBfjfN,ð,Q‰øñ”ü—  
í,·,é,Æ<’âŽ~,Å,«,Ü,·øD

**f}ø[fjø[f^fFf“fW** f{ø[f<,ðfLø[fv,µ,Ä,¢,È,¢,Æ,«,íøC#3f{f^f“,Åf{ø[f<,È<ß,¢’IŽè,Éf}ø[fjø[f^fFf“fW,µ,Ü,·øD

**fLø[fpø[ ,í‘€øì** f}ø[fjø[ ,ðfLø[fpø[ ,É^Ú”®,³,¹,é,ÆøCfLø[fpø[ ,ð’€øì,·,é,±,Æ,²‰øÅ”,Å,·øD#1, #2, #3,¢  
,·,é,©,íf{f^f“,ð  
‰øÙ,·,ÆøCf{ø[f<,í•ùøÜ,ÉfWfff“fv,µ,ÄfZø[frf“fO,µ,Ü,·øD,È,“øCf{ø[f<,ðŽø,Å,½,Æ,«,íøC#2  
f{f^f“,ÅfXføø[fCf“fOøC#3f{f^f“,ÅfLfjfN,µ,Ü,·øD

**!PKøíŽž,ífLø[fpø[ ,í‘€øìF**

‘ŠŽè,ífvf...øfg,É, ,í,¹,Ä•ùøÜ{f{f^f“,ð‰øÙ,·,ÆøC,»,í•ùøÜ,ÉfWfff“fv,µ,ÄfZø[frf“fO,µ,Ü,·øD  
•ùøÜ{f^f“ø^fXfefBfjfNø¶øF %øæ-È,íø¶•ùøÜ,É”ð,Ô  
•ùøÜ{f^f“ø^fXfefBfjfN‰øEøF %øæ-È,íø‰øE•ùøÜ,É”ð,Ô  
•ùøÜ{f^f“ø^fXfefBfjfN,ð‰øÙ,³,È,¢øF ð³-È,íf{ø[f<,É”øž

**fqf“fg**

øE,Sø` ,Vf{f^f“,ífWftfCfXfefBfjfN, ,é,¢,ífQø[f€fpfbfh,ð,²Žg-p,É,È,Å,¢,éøêø‡øC WORLDWIDE SOCCER  
PC,ífefNfjfbfN,íø“ø,í,²Žg-p,É,È,é,Ü,¹,ñøD,·,x,Å,ífefNfjfbfN,ð,²Žg—  
p,É,È,é,½,ß,É,íøCfLø[f{ø[fh,Å’€øì,·,é,©øCMicrosoft(R) SideWinder<TM>  
gamepad,È,ç,íøC,Wf{f^f“^Èøä,ífWftfCfXfefBfjfN, ,é,¢,ífQø[f€fpfbfh,ð,²Žg-p,,¾,³,¢øD

**UŒ,ŽžŒŽç”õŽžœ’È,ìfefNfjfbfNœi,Wf{f^f“^Èœä,ìfWftfCfXfefBfbfNœEfQœ[fŒfpfbfh]j**

!±

,ìfyœ[fW,À,íŒC,Wf{f^f“^Èœä,ìfWftfCfXfefBfbfNœEfQœ[fŒfpfbfh,È,æ,é’€œ],ð’O’ñ,Æ,µ,Ä,³,Ü,’,Ü,ÈfefNfjfbfN,  
ðŒD‰œ,µ,Ä,¢,Ü,·ŒD¹¼,ìfWftfCfXfefBfbfNœEfQœ[fŒfpfbfh,âfLœ[f{œ[fh,À,ìœà-¾,ð,²—,È,é,Æ,«,íŒC  
‰œ,ìŠeœ€-Ú,ðfNfŠfbfN,µ,Ä,,³/₄,³,¢ŒD

{button ,Jl(`,`tech\_kyotsukb') } **fLœ[f{œ[fh,ðŽg-p.,éœê]t**

{button ,Jl(`,`tech\_kyotsu4') } **4œ`7f{f^f“,ìfWftfCfXfefBfbfNœEfQœ[fŒfpfbfh,ðŽg-p.,éœê]t**

{button ,Jl(`,`tech\_kyotsums') } **Microsoft(R) SideWinder<TM> gamepad,ðŽg-p.,éœê]t**

**fgf‰œfbfsf“fo** <ó’†,Éf{œ[f<,²,é,Æ,«,íŒC—Ž‰œ’n“,É^Ú“®,µŒCf^fCf~f“fO,æ,f{œ[f<,ðŽó,~,é,±,Æ,À,·,î,â,-  
f{œ[f<,ðfLœ[fv,µ,Ü,·ŒD

**f\_fbfvf...** f}œ[fjœ[,ì,À,¢,½’IŽè,ð’€œ],µ,Ä,¢,é,Æ,«,ÉœC#7f{f^f“,ð  
‰œŸ,·,©ŒCfhfŠfuf<‘t,Éœiœs•ÙŒü,È•ÙŒüf{f^f“œ^fXfefBfbfN,ð,Q‰œñ“ü—  
í,·,é,ÆœC’IŽè,œf\_fbfvf...  
,µ,Ü,·ŒD,È,“Œf\_fbfvf...’t,É<t•ÙŒü,È•ÙŒüf{f^f“œ^fXfefBfbfN,ð,Q‰œñ“ü—  
í,·,é,Æ<’âŽ~,À,«,Ü,·ŒD

**f}œ[fjœ[f`fFf“fW** f{œ[f<,ðfLœ[fv,µ,Ä,¢,È,¢  
,Æ,«,íŒC#8f{f^f“,Âf{œ[f<,È<ß,¢’IŽè,ÉœC#4f{f^f“,ÂfLœ[fpœ[,Èf}œ[fjœ[f`fFf“fW,µ,Ü,·ŒD

**fLœ[fpœ[,ì’€œi** f}œ[fjœ[,ðfLœ[fpœ[,É^Ú“®,³,¹,é,ÆŒCfLœ[fpœ[,ð’€œ],·,é,±,Æ,²‰œÀ”,À,·ŒD#1, #2, #3,¢  
,·,é,©,ìf{f^f“,ð  
‰œŸ,·,ÆŒCf{œ[f<,ì•ÙŒü,ÈfWfff“fv,µ,ÄfZœ[frf“fO,µ,Ü,·ŒD,È,“Œf{œ[f<,ðŽ],À,½,Æ,«,íŒC#2  
f{f^f“,ÂfXfœœ[fCf“fOŒC#3f{f^f“,ÂfLfbfN,µ,Ü,·ŒD

**!PKœiŽž,ìfLœ[fpœ[,ì’€œi]F**

’ŠŽè,ìVf...œ[fg,È,·,í,·,À•ÙŒüf{f^f“,ð‰œŸ,·,ÆŒC,»,ì•ÙŒü,ÈfWfff“fv,µ,ÄfZœ[frf“fO,µ,Ü,·ŒD  
•ÙŒüf{f^f“œ^fXfefBfbfNœ¶œF %œœ-È,ìœ¶•ÙŒü,È”ð,Ô  
•ÙŒüf{f^f“œ^fXfefBfbfN‰œEœF %œœ-È,ì‰œE•ÙŒü,È”ð,Ô  
•ÙŒüf{f^f“œ^fXfefBfbfN,ð‰œŸ,³,È,¢œF œ³-È,ìf{œ[f<,È’î‰œž

## Microsoft(R) SideWinder<TM> gamepad

!±,±,ífy[fW,Å,íCMicrosoft(R) SideWinder<TM>

gamepad,É,æ,é'€ì,ð'Ó'ñ,Æ,µ,Ä,³,Ü,‘,Ü,ËfefNfjfbfN,ðÐ‰ø,µ,Ä,¢  
Ü,·Ð’¼,ífWftfCfXfefBfbfN EfQ[féfpfbfh,âfL[f{[fh,Å,íà-¾,ð,²—,É,È,é,Æ,«,íC‰ø,íŠe-  
Ü,ðfNfSfbfN,µ,Ä,,¾,³,¢D

{button ,Jl(`,`tech\_kyotsukb')}\_**fL[f{[fh,ðZg-p,·,é]é]**

{button ,Jl(`,`tech\_kyotsu4')}\_**4f`7f{f^f“,ífWftfCfXfefBfbfN EfQ[féfpfbfh,ðZg-p,·,é]é]**

{button ,Jl(`,`tech\_kyotsu8')}\_**8f{f^f“^È]ä,ífWftfCfXfefBfbfN EfQ[féfpfbfh,ðZg-p,·,é]é]**

**fgf‰ofbfjf“fo** <ð'†,Éf{[f<,²,‘,é,Æ,«,íC—ž‰ø”\_ñ,É^Ú”®,µCf^fCf~f“fO,æ,f{[f<,ðZó,‘,é,±,Æ,Å,‘,î,â,-  
f{[f<,ðfL[fv,µ,Ü,·D

**f\_fbjVf...** f}ffj[f,ì,Å,¢,½’Ižè,ð'€ì,µ,Ä,¢,é,Æ,«,íCLf{f^f“,ð  
‰Y,·,©CfhfSfuf’t,Éi[s•ùŒü,É•ùŒüf{f^f“,ð,Q‰øñ”ü—í,·,é,ÆíC’Ižè,ðf\_fbjVf...  
,µ,Ü,·D,È,“Cf\_fbjVf...’t,É<t•ùŒü,É•ùŒüf{f^f“,ð,Q‰øñ”ü—í,·,é,Æ<}’âž~,Å,«,Ü,·D

**f}ffj[f`fFf“fW** f{[f<,ðfL[fv,µ,Ä,¢,é,¢  
,Æ,«,íCRf{f^f“,ðf{[f<,É<ß,¢’Ižè,ÉCXf{f^f“,ðfL[fp[],Éf}ffj[f`fFf“fW,µ,Ü,·D

**fL[fp[],í€ì** f}ffj[f,ðfL[fp[],É^Ú”®,³,¹,é,ÆíCfL[fp[],ð'€ì,·,é,±,Æ,¤‰ø”\,Å,·DA, B, C,¢  
,·,é,©,íf{f^f“,ð  
‰Y,·,ÆíCf{[f<,·ùŒü,ÉfWfff”fv,µ,ÄfZ[frf”fO,µ,Ü,·D,È,“Cf{[f<,ðZ,Å,½,Æ,«,íCBf  
{f^f“,ðfXf[]fCf”fOíCCf{f^f“,ðfLfbfN,µ,Ü,·D

## PKíž,ífL[fp[],í€ì]F

’šžè,ífvf...ífg,É, ,í,¹,Å•ùŒüf{f^f“,ð‰øY,·,ÆíC,»),í•ùŒü,ÉfWfff”fv,µ,ÄfZ[frf”fO,µ,Ü,·D

•ùŒüf{f^f“í¶¶F %œ-È,í¶¶•ùŒü,É”ò,Ô

•ùŒüf{f^f“‰E¶F %œ-È,í‰E•ùŒü,É”ò,Ô

•ùŒüf{f^f“,ð‰øY,³,È,¢F ³-È,íf{[f<,É’‰øž

f{f<sup>1</sup>[f<ftfš][žž,]fefNf]fbfN]ifL]f{][fh]j



±,±,ífy[fW,Å,íCfL[f{][fh,É,æ,é'€],ð'O'ñ,Æ,µ,Ä,<sup>3</sup>,Ü,‘,Ü,ÈfefNfjfbfN,ðD%oî,µ,Ä,¢  
,Ü,·,DfWftfCfXfefBfbfN,âfQ[f€fpfbfh,Å,]à-¾,ð,²—,É,È,é,Æ,«,íC%oº,]Še€-Ú,ðfNfŠfbfN,µ,Ä,-  
,¾,<sup>3</sup>,¢]D  
{button ,Jl(``tech\_bfree4')}\_4f`7f{f^f“,]fWftfCfXfefBfbfN]EfQ[f€fpfbfh,ðžg-p,.,é]é]‡  
{button ,Jl(``tech\_bfree8')}\_8f{f^f“^È]ä,]fWftfCfXfefBfbfN]EfQ[f€fpfbfh,ðžg-p,.,é]é]‡  
{button ,Jl(``tech\_bfreems')}\_Microsoft(R) SideWinder<TM> gamepad,ðžg-p,.,é]é]‡

**f\_fCfŒfNfgfVf...][fg** [Z]fL[,ð‰oÝ,·,ÆCfgf‰fbfsf“fO,<sup>1</sup>,,íC’¼Úf{][f<,ðfVf...][fg,µ,Ü,·]D

**f\_fCfŒfNfgfpfX** [X]fL[,ð‰oÝ,·,ÆCfgf‰fbfsf“fO,<sup>1</sup>,,íC’¼Úf{][f<,ðfVf...][fg,µ,Ü,·]D

**f\_fCfŒfNfgf]f“fOfpfX** [C]fL[,ð‰oÝ,·,ÆCfgf‰fbfsf“fO,<sup>1</sup>,,íC’¼Úf{][f<,ðf]f“fOfpfX,µ,Ü,·]D

**f\_fCfrf“fOfwfbfhfVf...][fg** [Z]fL[,Æ[X]fL[,ð“-žž,É‰oÝ,·,ÆCf{][f<,É”ò,Ñž,ñ,ÂfwfffBf“fOfVf...]  
][fg,µ,Ü,·]D

**f{fŒ][fVf...][fg** [X]fL[,Æ[C]fL[,ð“-žž,É‰oÝ,·,ÆCf\_fCfŒfNfgf{fŒ][fVf...][fg,ð,µ,Ü,·]D

**f{][f<ftfš][žž,ífefNfjfjfN]i,S]` ,Vf{f^f“,ífWf#fCfXfefBfbfN]EfQ][f€fpfbfh]j**

±,±

,ífy][fW,À,í]C,S]` ,Vf{f^f“,ífWf#fCfXfefBfbfN]EfQ][f€fpfbfh,É,æ,é‘€]ì,ð‘O’ñ,Æ,µ,Ä,³,Ü,‘,Ü,ÈfefNfjfjfN,ð  
Ð‰,µ,Ä,¢,Ü,·]D¹¼,ífWf#fCfXfefBfbfN]EfQ][f€fpfbfh,âfL][f{][fh,À,í]à-¾,ð,²—,É,È,é,Æ,«,í]C  
‰,í]e]€-Ú,ðfNfSfbfN,µ,Ä,,³/₄,³,¢]D

{button ,J|(`,`tech\_bfreekb')} **fl]if{][fh,ðŽg-p.,é]é]‡**

{button ,J|(`,`tech\_bfree8')} **8f{f^f“^È]ä,ífWf#fCfXfefBfbfN]EfQ][f€fpfbfh,ðŽg-p.,é]é]‡**

{button ,J|(`,`tech\_bfreems')} **Microsoft(R) SideWinder<TM> gamepad,ðŽg-p.,é]é]‡**

**f\_fCfŒfNfgfVf...][fg** #1f{f^f“,ð‰,·,Æ]Cfgf‰fbfsf“fO,¹,·]C¹¼]Úf{][f<,ðfVf...][fg,µ,Ü,·]D

**f\_fCfŒfNfgfpfX** #2f{f^f“,ð‰,·,Æ]Cfgf‰fbfsf“fO,¹,·]C¹¼]Úf{][f<,ðfVf...][fg,µ,Ü,·]D

**f\_fCfŒfNfgf]f“fOfpfX** #3f{f^f“,ð‰,·,Æ]Cfgf‰fbfsf“fO,¹,·]C¹¼]Úf{][f<,ðf]f“fOfpfX,µ,Ü,·]D

**f\_fCfrf“fOfwfbfhfVf...][fg** #1f{f^f“,Æ#2f{f^f“,ð“-žž,É‰,·,Æ]Cf{][f<,É”ò,Ñ]ž,ñ,À]wfffBf“fOfVf...  
][fg,µ,Ü,·]D

**f{fŒ][fvf...][fg** #2f{f^f“,Æ#3f{f^f“,ð“-žž,É‰,·,Æ]Cf\_fCfŒfNfgf{fŒ][fvf...  
][fg,ð,µ,Ü,·]D

---

**fqf“fg**  
]E,S]` ,Vf{f^f“,ífWf#fCfXfefBfbfN, ,é,¢,ífQ][f€fpfbfh,ð,²žg-p,É,È,À,¢,é]é]‡]C WORLDWIDE SOCCER  
PC,ífefNfjfjfN,í]é•”,í,²žg-p,É,È,é,Ü,¹,ñ]D,·,x,À,ífefNfjfjfN,ð,²žg-  
p,É,È,é,½,ß,É,í]CfL][f{][fh,À‘€]i,·,é,©]CMicrosoft(R) SideWinder<TM>  
gamepad,È,ç,í]C,Wf{f^f“^È]ä,ífWf#fCfXfefBfbfN, ,é,¢,ífQ][f€fpfbfh,ð,²žg-p,,³/₄,³,¢]D

**f{][f<ftfš][žž,]fefNfjfjfN]i,Wf{f^f“^È]ä,]fWftfCfXfefBfbfN]EfQ][f€fpfbfh]j**

!±  
,]fy][fW,Å,íC,Wf{f^f“^È]ä,]fWftfCfXfefBfbfN]EfQ][f€fpfbfh,É,æ,é‘€])ì,ð’O’ñ,Æ,µ,Ä,³,Ü,‘,Ü,ÈfefNfjfjfN,  
ð]D%o,µ,Ä,ç,Ü,·]D¹/₄,]fWftfCfXfefBfbfN]EfQ][f€fpfbfh,âfL][f{][fh,Å,]à-³/₄,ð,²—,É,È,é,Æ,«,íC  
‰,]Še]€-Ú,ðfNfSfbfN,µ,Ä,,³/₄,³,ç]D  
{button ,J|(`,`tech\_bfreekb')}{**fl]ff{][fh,ðŽg-p,·,é]é]‡**  
{button ,J|(`,`tech\_bfree4')}{**4]`7f{f^f“,]fWftfCfXfefBfbfN]EfQ][f€fpfbfh,ðŽg-p,·,é]é]‡**  
{button ,J|(`,`tech\_bfreems')}{**Microsoft(R) SideWinder<TM> gamepad,ðŽg-p,·,é]é]‡**

**f\_fCfŒfNfgfVf...][fg** #1f{f^f“,ð‰,·,Æ]Cfgf‰fbfsf“fO,¹,·]C¹/₄]Úf{][f<,ðfVf...][fg,µ,Ü,·]D

**f\_fCfŒfNfgfpfx** #2f{f^f“,ð‰,·,Æ]Cfgf‰fbfsf“fO,¹,·]C¹/₄]Úf{][f<,ðfVf...][fg,µ,Ü,·]D

**f\_fCfŒfNfgf]f“fOfpfX** #3f{f^f“,ð‰,·,Æ]Cfgf‰fbfsf“fO,¹,·]C¹/₄]Úf{][f<,ðf]f“fOfpfX,µ,Ü,·]D

**f\_fCfrf“fOfwfbfhfVf...][fg** #1f{f^f“,Æ#2f{f^f“,ð“-žž,É‰,·,Æ]Cf{][f<,É”ò,Ñ]ž,ñ,ÅfwfffBf“fOfVf...  
][fg,µ,Ü,·]D

**f{fŒ][fVf...][fg** #2f{f^f“,Æ#3f{f^f“,ð“-žž,É‰,·,Æ]Cf\_fCfŒfNfgf{fŒ][fVf...  
][fg,ð,µ,Ü,·]D

## f{][f<ftfš][žž,ífefNfjfjfN]iMicrosoft(R) SideWinder<TM> gamepad]

!±,ífy][fW,Å,íCMicrosoft(R) SideWinder<TM>  
gamepad,É,æ,é'€]i,ð'Ó'ñ,Æ,µ,Ä,³,Ü,‘,Ü,ÈfefNfjfjfN,ð]D%oî,µ,Ä,¢  
,Ü,·]D'¼,ífwftfCfxfefBfbfN]EfQ][f]fpfbfh,âfL][f][fh,Å,í]à-¾,ð,²—,É,È,é,Æ,«,íC%oº,íŠe]€-  
Ü,ðfNfŠfbfN,µ,Ä,,¾,³,¢]D  
{button ,Jl(`,`tech\_bfreekb')} **fl][f{][fh,ðžg-p,.,é]é]t**  
{button ,Jl(`,`tech\_bfree4')} **4l`7f{f^f“,ífwftfCfxfefBfbfN]EfQ][f]fpfbfh,ðžg-p,.,é]é]t**  
{button ,Jl(`,`tech\_bfree8')} **8f{f^f“,ífwftfCfxfefBfbfN]EfQ][f]fpfbfh,ðžg-p,.,é]é]t**

**f\_fCfŒfNfgfVf...][fg** Af{f^f“,ð‰Ý,·,Æ]Cf]fgf‰fbfsf“fO,¹,]C'¼]Úf{][f<,ðfVf...][fg,µ,Ü,·]D

**f\_fCfŒfNfgfpfX** Bf{f^f“,ð‰Ý,·,Æ]Cf]fgf‰fbfsf“fO,¹,]C'¼]Úf{][f<,ðfVf...][fg,µ,Ü,·]D

**f\_fCfŒfNfgf]f“fOfpfX** Cf{f^f“,ð‰Ý,·,Æ]Cf]fgf‰fbfsf“fO,¹,]C'¼]Úf{][f<,ðf]f“fOfpfX,µ,Ü,·]D

**f\_fCfrf“fOfwfjfVf...][fg** Af{f^f“,ÆBf{f^f“,ð“-žž,É‰Ý,·,Æ]Cf{][f<,É”ò,Ñ]ž,ñ,Åfwfffbf“fOfVf...][fg,µ,Ü,·]D

**f{fŒ][fVf...][fg** Bf{f^f“,ÆCf{f^f“,ð“-žž,É‰Ý,·,Æ]Cf\_fCfŒfNfgf{fŒ][fVf...][fg,ð,µ,Ü,·]D

**fŠfXf^fgŽž,ífefNfjfbfNifL[f{][fh]**



ÍÍ,±,ífyfgW,Å,íCfL[f{][fh,É,æ,é'€,ð'O'ñ,Æ,µ,Ä,³,Ü,‘,Ü,ÈfefNfjfbfN,ðD‰o,µ,Ä,¢  
,Ü,‘,ÜDfWftfCfXfefBfbfN,âfQ[f€fpfbfh,Å,]à-¾,ð,²—,É,È,é,Æ,«,íC‰o,íŠe€-Ú,ðfNfŠfbfN,µ,Ä,-  
,³/4,³,¢D

{button ,Jl(`,`tech\_restart4')} **4`7f{f^f“,ífWftfCfXfefBfbfNifQ[f€fpfbfh,ðŽg-p,·,éê‡**  
{button ,Jl(`,`tech\_restart8')} **8f{f^f“^Èá,ífWftfCfXfefBfbfNifQ[f€fpfbfh,ðŽg-p,·,éê‡**  
{button ,Jl(`,`tech\_restartms')} **Microsoft(R) SideWinder<TM> gamepad,ðŽg-p,·,éê‡**

**œefsfbf`íŠO,Éf{][f<,²o,½ê‡F**

**fXf][fCf“** -^ófL[,Å“Š,°,é•ûŒü,ðŽw’è,µ,½ŒäŒ[X]fL[,ð‰o,Ÿ,·,ÆÅ,à,ß,,É,¢,é-  
;•û,É“Š,°Œ[C]fL[,ð‰o,Ÿ,·,Æ‰o,“,·-  
ÉŒü,©,Å,“Š,°,Ü,‘,D“Š,°,é’O,É[Shift]fL[,ÅŽ<“,ð•ïX,·,é,±,Æ,²,Å,«,Ü,‘,D

**fS][f<flfbfN** -^ófL[,ÅR,é•ûŒü,ðŽw’è,µ,½ŒäŒ[X]fL[,ð‰o,Ÿ,·,Æ  
‰o,“,ÉR,è,Ü,‘,D|R,é’O,É[Shift]fL[,ÅŽ<“,ð•ïX,·,é,±,Æ,²,Å,«,Ü,‘,D

**fR][fi][fLfbfN** -^ófL[,ÅR,é•ûŒü,ðŽw’è,µ,½ŒäŒ[Z]fL[,ð  
‰o,Ÿ,·,ÆfS[f<,ð’¼Û\_,¤f{][f<Œ[X]fL[,ð‰o,Ÿ,·,ÆfOf%ofEf“f\_][Œ[C]fL[,ð  
‰o,Ÿ,·,Æ,·,¢’e“¹,]f{][f<,ðR,è,Ü,‘,D|R,é’O,É[Shift]fL[,ÅŽ<“,ð•ïX,·,é,±,Æ,²,Å,«,Ü,‘,D

**œftf@fEf<,ðŽó,“,½ê‡F**

**ftfS][fLfbfN** fyfif<efBfGfŠfAŠO,Åftf@fEf<,ðŽó,“,½ê‡,íŒCftfŠ][fLfbfN,²—^,l,c,ê,Ü,‘,D-  
^ófL[,ÅR,é•ûŒü,ðŽw’è,µ,½ŒäŒ[Z]fL[,ð‰o,Ÿ,·,ÆfS[f<,ð’¼Û\_,¢Œ[C]fL[,ð  
‰o,Ÿ,·,ÆfpfXŒ[C]fL[,ð‰o,Ÿ,·,Æf“fOfpfX,ð,µ,Ü,‘,D

**fyfif<efBfLfbfN** fyfif<efBfGfŠfA“à,Åftf@fEf<,ðŽó,“,½ê‡,íŒCfyfif<efBfLfbfN,²—^,l,c,ê,Ü,‘,D-  
^ófL[,ÅVf...][fg,·,é•ûŒü,ðŽw’è,µ,½ŒäŒ[Z]fL[,ð‰o,Ÿ,·,Æf{][f<fr“fgf][f<,æ,è,à,‘D  
—í,ðdZ<,µ,½<—í,ÈfVf...][fg,ðŒ[X]fL[,ð‰o,Ÿ,·,Æf{][f<fr“fgf][f<,ðdZ<,µ,½‘á,ß,]fVf...  
][fg,ð,µ,Ü,‘,D

**œŠeŒ“,Èftf@fEf<,Éí,·,éŒx[],íf<Œf<F**

‘Šè’IŽè,ÉfVftf<Œff][fW,âfXf  
‰ŒCfffBf“fOf^fbfNf<,ð,©,“,é,ÆŒC,Ü,ê,ÉfCfGf][fj][fh,âfŒfbfhfj][fh,²’ñŽ|,³,ê,Ü,‘,D,PŽŽ‡†,ÉfCfGf][fj][fh,ð,Q-‡ŒC,Ü,½,ífŒfbfhfj][fh,ð,P-‡,à,c,x,Æ‘þê,Æ,È,è,Ü,‘,D,È,“ŒCfCfGf][fj][fh,ì—Ýj,³,Q-  
‡,É,È,é,ÆŽŸ,íŽŽ‡,íoê’âŽ~,É,È,èŒC,Q“x-Ú,ì‘þê,©,c,í,QŽŽ‡,íoê’âŽ~,É,È,Á,Ä,µ,Ü,¢  
,Ü,‘,D’ŒÓ,µ,Ü,µ,å,xŒ

**fšfxf^fgžž,ífefNfjfbfNi,S` ,Vf{f^f“,ífwftfCfxfefBfbfN EfQ[f€fpfbfh]j**

!,±

,ífy[i]fW,Å,íC,S` ,Vf{f^f“,ífwftfCfxfefBfbfN EfQ[f€fpfbfh,É,æ,é‘€],ð‘O’ñ,Æ,µ,Ä,³,Ü,‘,Ü,ÈfefNfjfbfN,ð  
Ð‰,µ,Ä,¢,Ü,·D‘¹/₄,ífwftfCfxfefBfbfN EfQ[f€fpfbfh,âfL[f{f[fh,Å,í]à-¾,ð,²—,É,È,é,Æ,«,íC  
‰,íSé€-Ú,ðfNfšfbfN,µ,Ä,³/₄,³,¢D  
{button ,Jl(`,`tech\_restartkb') } **fL[f]f[f]fh,ðg-p,·,é]é]t**  
{button ,Jl(`,`tech\_restart8') } **8f{f^f“^È]ä,ífwftfCfxfefBfbfN EfQ[f€fpfbfh,ðg-p,·,é]é]t**  
{button ,Jl(`,`tech\_restartms') } **Microsoft(R) SideWinder<TM> gamepad,ðg-p,·,é]é]t**

**œfsfbf` ,íŠO,Éf{f]f<sup>a</sup>o,½]é]t]F**

**fXf[]fCf“** •ÙŒüf{f^f“]fXfefBfbfN,Å“Š,°,é•ÙŒü,ðžw’è,µ,½]C#2f{f^f“,ð‰,Ý,·,Æ]Å,à<ß,,É,¢  
,é-;•Ù,É“Š,°]C#3f{f^f“,ð‰,Ý,·,Æ‰,-  
,ÉŒü,©,Á,Ä“Š,°,Ü,·D“Š,°,é‘O,É#4f{f^f“,Åž<\_,ð•í]X,·,é,±,Æ,ª,Å,«,Ü,·D

**fS[f]fLfbfN** •ÙŒüf{f^f“]fXfefBfbfN,Å]R,é•ÙŒü,ðžw’è,µ,½]C#2f{f^f“,ð‰,Ý,·,Æ<ß,-  
,É]R,è]C#3 f{f^f“,ð‰,Ý,·,Æ‰,,É]R,è,Ü,·D]R,é‘O,É#4f{f^f“,Åž<\_,ð•í]X,·,é,±  
,Æ,ª,Å,«,Ü,·D

**fR[f]fLfbfN** •ÙŒüf{f^f“]fXfefBfbfN,Å]R,é•ÙŒü,ðžw’è,µ,½]C#1f{f^f“,ð  
‰,Ý,·,ÆfS[f,ð’¼]U\_-,ñf{f]C#2f{f^f“,ð‰,Ý,·,ÆfOf‰fEf“f]C#3f{f^f“,ð  
‰,Ý,·,Æ],,¢e“¹,íf{f]f,ð]R,è,Ü,·D]R,é‘O,É#4f{f^f“,Åž<\_,ð•í]X,·,é,±,Æ,ª,Å,«,Ü,·D

**œftf@fEf<sup>-</sup>,ðžó,¬,½]é]t]F**

**ftfŠ[f]fLfbfN** fyfif<sup>-</sup>fefBfGfšfAŠO,Åftf@fEf<sup>-</sup>,ðžó,¬,½]é]t,í]CftfŠ[f]fLfbfN,ª—  
^,í,ç,ê,Ü,·D•ÙŒüf{f^f“]fXfefBfbfN,Å]R,é•ÙŒü,ðžw’è,µ,½]C#1f{f^f“,ð  
‰,Ý,·,ÆfS[f,ð’¼]U\_-,¢]C#2f{f^f“,ð‰,Ý,·,Æfpfx]C#3f{f^f“,ð  
‰,Ý,·,Æf]f“fOfpfX,ð,µ,Ü,·D

**fyfiffefBfLfbfN** fyfif<sup>-</sup>fefBfGfšfA“à,Åftf@fEf<sup>-</sup>,ðžó,¬,½]é]t,í]Cfyfif<sup>-</sup>fefBfLfbfN,ª—  
^,í,ç,ê,Ü,·D•ÙŒüf{f^f“]fXfefBfbfN,ÅfVf...][fg,·,é•ÙŒü,ðžw’è,µ,½]C#1f{f^f“,ð  
‰,Ý,·,Æf{f]fRf“fgf][f,æ,è,à,^D—í,ð]dž<,µ,½<—í,ÈfVf...][fg,ð]C#2f{f^f“,ð  
‰,Ý,·,Æf{f]fRf“fgf][f,ð]dž<,µ,½’á,ß,ìfVf...][fg,ð,µ,Ü,·D

**œŠeŒ^,Èftf@fEf<sup>-</sup>,É‘í, ,éŒx[],íf]f]F**

‘Še’Ižè,ÈfVftf]f]ff][fW,âfXf  
‰,fCffBf“fOf^fbfNf<sup>-</sup>,ð,©,¬,é,Æ]C,Ü,ê,ÉfCfGf][f]f][fh,âfŒfbfhfj][fh,²ñž|,³,ê,Ü,·D,Pžž]t,ÉfCfGf][f]f  
fh,ð,Q-‡]C,Ü,½,ífŒfbfhfj][fh,ð,P-‡,à,ç,x,Æ‘P]é,Æ,È,è,Ü,·D,È,“]CfCfGf][f]f][fh,ì-Y]í,³, Q-  
‡,È,é,ÆžY,ìžž]t,í]o]é’âž~,È,È,è]C,Q“x-Ú,ì]p]é,©,ç,í,Qžž]t,í]o]é’âž~,È,È,Á,Ä,µ,Ü,¢  
,Ü,·D’]O,µ,Ü,µ,å,¤D

---

**fqf“fg**

Œ, S` ,Vf{f^f“,ífwftfCfxfefBfbfN, ,é,¢,ífQ[f€fpfbfh,ð,²žg-p,É,È,Á,Ä,¢,é]é]t]CWORLDWIDE SOCCER  
PC,ífefNfjfbfN,í]é•”,í,²žg-p,É,È,ê,Ü,¹,ñ]D,·,x,Ä,ífefNfjfbfN,ð,²žg—  
p,É,È,é,½,ß,É,í]CfL[f{f]f,Å‘€],·,é,©]CMicrosoft(R) SideWinder<TM>  
gamepad,È,ç,í]C,Wf{f^f“]ä,ífwftfCfxfefBfbfN, ,é,¢,ífQ[f€fpfbfh,ð,²žg-p,,¾,³,¢D



**fŠfxf^fgžž,ifefNfjfjfNí,Wf{f^f“^Èä,ifWftfCfXfefBfbfN EfQ Iffpfbfhj**

!,±

,ify IfW,Ä,íC,Wf{f^f“^Èä,ifWftfCfXfefBfbfN EfQ Iffpfbfh,É,æ,é'€,ð'O'ñ,Æ,µ,Ä,³,Ü,‘,Ü,ÈfefNfjfjfN,  
ðD‰,µ,Ä,ç,Ü,·D¼,ifWftfCfXfefBfbfN EfQ Iffpfbfh,âfL If{fh,Ä,íà-¾,ð,‘—,É,È,é,Æ,«,íC  
‰,íŠe €-Ú,ðfNfŠfbfN,µ,Ä,³,ç,·D

{button ,Jl(`,`tech\_restartkb')} **fl Ifff Ifh,ðžg-p,·,é ê‡**

{button ,Jl(`,`tech\_restart4')} **4`7f{f^f“,ifWftfCfXfefBfbfN EfQ Iffpfbfh,ðžg-p,·,é ê‡**

{button ,Jl(`,`tech\_restartms')} **Microsoft(R) SideWinder<TM> gamepad,ðžg-p,·,é ê‡**

**œfsfbf,íšo,Éf{íf<,a o,½ê‡F**

**fXf IfCf** • ûŒüf{f^f“^fxfefBfbfN,Ä“Š,°,é•ûŒü,ðžw’è,µ,½ŒäC#2f{f^f“,ð‰,·,ÆÅ,à<ß,,É,ç  
,é-;•û,É“Š,°C#3f{f^f“,ð‰,·,Æ‰,-  
,ÉŒü,©,Ä“Š,°,Ü,·D“Š,°,é'Ø,É#7f{f^f“,Åž<\_,ð•íX,·,é,±,Æ,ä,Ü,·D

**fS IffLfbfN** • ûŒüf{f^f“^fxfefBfbfN,ÄR,é•ûŒü,ðžw’è,µ,½ŒäC#2f{f^f“,ð‰,·,Æ<ß,-  
,ÉR,èC#3 f{f^f“,ð‰,·,Æ‰,,ÉR,è,Ü,·D R,é'Ø,É#7f{f^f“,Åž<\_,ð•íX,·,é,±  
,Æ,ä,Ü,·D

**fR Iffi IfLfbfN** • ûŒüf{f^f“^fxfefBfbfN,ÄR,é•ûŒü,ðžw’è,µ,½ŒäC#1f{f^f“,ð  
‰,·,ÆfS Ifc,ð¼Ú\_,ñf{íC#2f{f^f“,ð‰,·,ÆfOf%ofEf“f\_ IfC#3f{f^f“,ð  
‰,·,Æf,·,ç'“¹,if{íf<,ðR,è,Ü,·D R,é'Ø,É#7f{f^f“,Åž<\_,ð•íX,·,é,±,Æ,ä,Ü,·D

**œftf@fEf<,ðžó,·,½ê‡F**

**ftfŠ IfLfbfN** fyfif<fefBfGfŠfAŠO,Åftf@fEf<,ðžó,·,½ê‡,íCftfŠ IfLfbfN,·—  
^,í,ç,ê,Ü,·D•ûŒüf{f^f“^fxfefBfbfN,ÄR,é•ûŒü,ðžw’è,µ,½ŒäC#1f{f^f“,ð  
‰,·,ÆfS Ifc,ð¼Ú\_,çC#2f{f^f“,ð‰,·,Æfpfx IfC#3f{f^f“,ð  
‰,·,Æf,·,ç'“¹,ofpfX,ð,µ,Ü,·D

**fyfif<fefBfLfbfN** fyfif<fefBfGfŠfA“à,Åftf@fEf<,ðžó,·,½ê‡,íCfyfif<fefBfLfbfN,·—  
^,í,ç,ê,Ü,·D•ûŒüf{f^f“^fxfefBfbfN,ÅfVf...ífg,·,é•ûŒü,ðžw’è,µ,½ŒäC#1f{f^f“,ð  
‰,·,Æf{íf<frf“fgf Iff,æ,è,à,·D—í,ðdž<,µ,½<—í,Èfvf...ífg,ðC#2f{f^f“,ð  
‰,·,Æf{íf<frf“fgf Iff,ðdž<,µ,½'á,ß,ifVf...ífg,ð,µ,Ü,·D

**œšeŒ-,Èftf@fEf<,É'í,·,éŒx,íf<íf<F**

'Še'IŽe,Èfvftf<íff IfW,âfXf  
‰fCffBf“fOf^fbfNf<,ð,©,·,é,ÆC,Ü,ê,ÉfCfGf Ifj Ifj Ifh,âfŒfbfhfj Ifh,²'ñž,³,ê,Ü,·D,Pžž Ift,ÉfCfGf Ifj Ifh  
fh,ð,Q-‡C,Ü,½,ífŒfbfhfj Ifh,ð,P-‡,à,ç,x,Æ'P,ê,Æ,È,è,Ü,·D,È,“CfCfGf Ifj Ifh,ì—Ý,·,Q-  
‡,È,é,Æž,ìž,ío è'âž~,É,È,èC,Q“x-Ú,íþ,©,ç,í,Qžž Ift,ío è'âž~,É,È,Á,Ä,µ,Ü,ç  
,Ü,·D'“Ó,µ,Ü,µ,å,x,·D

## fŠfXf^fgŽž, ifefNfjfjfN Microsoft(R) SideWinder<TM> gamepad

!±, fyfW, Å, íCMicrosoft(R) SideWinder<TM>  
gamepad, É, æ, é, 'O, ñ, Æ, µ, Ä, ³, Ü, 'Ü, ÈfefNfjfjfN, ðD‰o, µ, Ä, ç  
Ü, ·D¹/₄, ifWftfCfXfefBfjfN EfQ[fefpfbfh, afL[f{fh, Ä, ià-³/₄, ð, ²—, É, È, é, Æ, «, íC‰o, iŠe-  
Ü, ðfNfSfbfN, µ, Ä, , ³/₄, çD  
{button , JI(`, `tech\_restartkb') } fL[ff][fh, ðZg-p, ., é]é]‡  
{button , JI(`, `tech\_restart4') } 4[`7f{f^f, ifWftfCfXfefBfjfN]EfQ[fefpfbfh, ðZg-p, ., é]é]‡  
{button , JI(`, `tech\_restart8') } 8f{f^f, ifWftfCfXfefBfjfN]EfQ[fefpfbfh, ðZg-p, ., é]é]‡

## œfsfbf, iŠO, Éf{f<sup>a</sup>o, ½]é]‡F

fXf][fCf • ûŒüf{f^f, Ä, Š, °, é•ûŒü, ðZw'è, µ, ½Œä]CBf{f^f, ð‰o, Ÿ, ·, Æ]Å, à<sup>b</sup>, , É, ç, é-  
;•û, É, Š, °CCf{f^f, ð‰o, Ÿ, ·, Æ‰o, -  
, ÉŒü, ©, Á, Ä, Š, °, Ü, ·D, "Š, °, é, O, ÉLf{f^f, ÄZ<\_, ð•í]X, ·, é, ±, Æ, a, Å, «, Ü, ·D

fS][f<sup>a</sup>fLfbfN • ûŒüf{f^f, Ä]R, é•ûŒü, ðZw'è, µ, ½Œä]CBf{f^f, ð‰o, Ÿ, ·, Æ]B, , É]R, è]CCf{f^f, ð  
‰o, Ÿ, ·, Æ‰o, , É]R, è, Ü, ·D]R, é, O, ÉLf{f^f, ÄZ<\_, ð•í]X, ·, é, ±, Æ, a, Å, «, Ü, ·D

fR][fi][fLfbfN • ûŒüf{f^f, Ä]R, é•ûŒü, ðZw'è, µ, ½Œä]CAf{f^f, ð  
‰o, Ÿ, ·, Æ]S][f<sup>a</sup>, ð¹/₄]U'\_-, xf{f]CBf{f^f, ð‰o, Ÿ, ·, Æ]fO%ofEf“f]CCf{f^f, ð  
‰o, Ÿ, ·, Æ]„, ç'e“¹, f{f]f, ð]R, è, Ü, ·D]R, é, O, ÉLf{f^f, ÄZ<\_, ð•í]X, ·, é, ±, Æ, a, Å, «, Ü, ·D

## œftf@fEf, ðZó, -, ½]é]‡F

ftfS][fLfbfN fyfif<sup>a</sup>fBfGfSfAŠO, Äftf@fEf, ðZó, -, ½]é]‡, í]CftfS][fLfbfN, a-  
^, l, ç, è, Ü, ·D•ûŒüf{f^f, Ä]R, é•ûŒü, ðZw'è, µ, ½Œä]CAf{f^f, ð  
‰o, Ÿ, ·, Æ]S][f<sup>a</sup>, ð¹/₄]U'\_-, ç]CBf{f^f, ð‰o, Ÿ, ·, Æ]fpfX]CCf{f^f, ð  
‰o, Ÿ, ·, Æ]f]f“fOfpfX, ð, µ, Ü, ·D

fyfif<sup>a</sup>fefBfLfbfN fyfif<sup>a</sup>fBfGfSfA“à, Äftf@fEf, ðZó, -, ½]é]‡, í]Cfyfif<sup>a</sup>fefBfLfbfN, a-  
^, l, ç, è, Ü, ·D•ûŒüf{f^f, Ä]Vf...][fg, ·, é•ûŒü, ðZw'è, µ, ½Œä]CAf{f^f, ð  
‰o, Ÿ, ·, Æ]f][f]fRf“fgf]ff][f<sup>a</sup>, æ, è, à, ^D-Í, ð]dZ<, µ, ½<-Í, È]Vf...][fg, ð]CBf{f^f, ð  
‰o, Ÿ, ·, Æ]f][f]fRf“fgf]ff][f<sup>a</sup>, ð]dZ<, µ, ½'á, ß, ]fVf...][fg, ð, µ, Ü, ·D

## œŠeŒ^, Èftf@fEf, É'í, ·, éŒx][f<sup>a</sup>f, if<sup>a</sup>f]f<sup>a</sup>F

'Šžè'Ižè, ÈfVftf]f][f]ff][fW, åfXf  
‰ofCfffBf“fOf^fbfNf<sup>a</sup>, ð, ©, -, é, Æ]C, Ü, ê, ÈfCfGf][fj][fh, afŒfbfhfj][fh, a'ñZ], ³, ê, Ü, ·D, Pžž]f't, ÈfCfGf][fj][fh, ð, Q-#]C, Ü, ½, ifŒfbfhfj][fh, ð, P-#, à, ç, x, Æ'þ]é, Æ, è, Ü, ·D, è, "ŒfCfGf][fj][fh, i-Y], a, Q-  
‡, È, è, é, ÆžY, ižž]f, i]o]é'âž~, È, è, è]C, Q“x-Ú, i'þ]é, ©, ç, í, Qžž]f, i]o]é'âž~, È, è, Á, Ä, µ, Ü, ç  
, Ü, ·D'Ô, µ, Ü, µ, å, x]D

fVfXfef€‰‰æ-Ê, iŽg, ç • û ifL [f{ ][fh][



Í!, ±, iſy [fW, Å, íCfL [f{ ][fh, É, æ, é' €], ð' O' ſVfXfef€‰‰æ-Ê, iŽg, ç • û, ðD‰‰î, µ, Å, ç  
 , Ü, ðDfWf fCfXfefBfbfN, åfQ [f€fpfbfh, Å, ià-¾, ð, —, É, È, é, Æ, «, íC‰‰, iŠe €-Ú, ðfNfŠfbfN, µ, Å,-  
 , ¾, ³, ç D  
 {button ,Jl(`, `system\_gamen4') } 4f` 7f{f^f“, ifWftfCfXfefBfbfN]EfQ [f€fpfbfh, ðŽg-p, ., é]é]‡  
 {button ,Jl(`, `system\_gamen8') } 8f{f^f“^È]ä, ifWftfCfXfefBfbfN]EfQ [f€fpfbfh, ðŽg-p, ., é]é]‡  
 {button ,Jl(`, `system\_gamenms') } Microsoft(R) SideWinder<TM> gamepad, ðŽg-p, ., é]é]‡

fVfXfef€‰‰æ-Ê, iCEÄ, Ño, µF[Enter]fL [

fVfXfef€‰‰æ-Ê, iſLfjjf“fZf<]F[Esc]fL [



ŽŽ‡'t, É[Enter]fL [, ð‰‰, Y, ., ÆC]ä, i, æ, x, ÈfVfXfef€‰‰æ-Ê, a•\Ž!, ³, ê, Ü, ., D, ±, i‰‰æ-Ê, É•\Ž!, ³, ê, é€-  
 Ú, ðC" C^Ó, Éfj [f<, Å' l' ðEŽA]s, ., é, ±, Æ, ÅC‰‰, L, i, æ, x, È' €, ð]s, x, ±, Æ, a, Å, «, Ü, ., D

### REPLAY

, ±, ê, Ü, Å, iŽŽ‡'t, iſfvfCfC, ðCŒ, é, ±, Æ, a, Å, «, Ü, ., D  
 <]Ä]¶]F [1]fL [  
 ð]Ä]¶]F [3]fL [  
 fRf}’—, è]F [4]fL [  
 ftfB [f<fh, i‰‰ñ“]F [Ø©] [Ø”]fL [  
 ftfB [f<fh, iŠg'å]E]k]—]F [Ø²] [Ø«]fL [  
 iſfvfC‰‰æ-Ê, ð]o, é]F [ESC]fL [

### STRATEGY

Øí‰‰æ-Ê, ÉØ, è'Ö, i, è]C'IŽèŒð'å“™, ð]s, x, ±, Æ, a, Å, «, Ü, ., D, ½, ¾, µCfB [f<fh“à, Èf{][f<, a, , é, Æ, «, íC, P“  
 xfQ [f€, a'f', ., é, Ü, Å]i‰‰æ-Ê, É, i“ü, ê, Ü, ¹, ñ]D

### RADAR

—½f` ][f€, i' IŽè, åf{][f<, i^È'u, ð•\v, fCŒ][f\_][, iON / OFF, ð]Ý'è, µ, Ü, ., D

### CHANGE PLAYER

f]ŒfY, ð, ©, -, ½fvfCfCf„]Œ, i]Cf}][f]Œ[f`ff“fW, iAUTO / MANUAL, ð]Ý'è, µ, Ü, ., D

**ZOOM**

ŽŽ‡’†,íƒYíƒ€,íƒTíƒCíƒY,ðÝ’è,μ,Ü,·D-í^ófL[,í¶‰E,Å’I’ð,μ,Ä,,¾,³,¢D

**VIEW**

ŽŽ‡’†,íž<“\_,í•ûŒü,ðÝ’è,·é,±,Æ,º,Å,«,Ü,·D-í^ófL[,í¶‰E,Å’I’ð,μ,Ä,,¾,³,¢D

**QUIT GAME**

Œ>Ýs,Á,Ä,¢,éŽŽ‡,ðI—¹,μ,Äf,ífhfZfŒfNfg‰æ-Ê,É-ß,è,Ü,·DfLfff“fZf<,·éê‡,í[NO],ð’I’ð,μ,Ä,-,¾,³,¢D

**fVfXfef€%oæ-Ê, iŽg, c•ûi, S` , Vf{f^f“, iWftfCfXfefBfbfN EfQ[f€fpfbfh, ðŽg-p, ., éê‡j**

!±, ify[fW, Å, íC, S` , Vf{f^f“, iWftfCfXfefBfbfN EfQ[f€fpfbfh, É, æ, é'€ì, ð'O'ñVfXfef€%oæ-  
É, iŽg, c•û, ðD%oî, µ, Ä, c, Ü, ·D½, iWftfCfXfefBfbfN EfQ[f€fpfbfh, áfL[f{fh, Å, ià-¾, ð, ²—  
, É, È, é, Æ, «, íC%o, iSe-Ú, ðNfSfbfN, µ, Ä, , ¾, ³, c D

{button ,Jl(`, `system\_gamenkb') } **fL[f{fh, ðŽg-p, ., éê‡**

{button ,Jl(`, `system\_gamen8') } **8f{f^f“^Èä, iWftfCfXfefBfbfN EfQ[f€fpfbfh, ðŽg-p, ., éê‡**

{button ,Jl(`, `system\_gamenms') } **Microsoft(R) SideWinder<TM> gamepad, ðŽg-p, ., éê‡**

**fVfXfef€%oæ-Ê, iCEÄ, Nøo, µF#4f{f^f“, i\_f\_fuf,fNfSfbfN**

**fVfXfef€%oæ-Ê, iLfjff“fZf<ØF#2f{f^f“**

if\_fuf,fNfSfbfN F“, ¶f{f^f“, ð, ., î, , Q%oñ%oÝ, ., ±, Æ



ŽŽ‡’t, É#4f{f^f“, ðf\_fuf,fNfSfbfN, ., é, ÆíCåä, i, æ, x, ÈfVfXfef€%oæ-Ê, a•\ž!, ³, ê, Ü, ·D, ±, i%oæ-Ê, É•\  
ž!, ³, ê, é, Æ-Ú, ðC”C”Ø, Èfj[f<, Å'í'ðEŽÅs, ., é, ±, Æ, ÅíC%oñL, i, æ, x, È'€ì, ðs, x, ±, Æ, a, Ü, ·D

## REPLAY

, ±, ê, Ü, Å, ižž‡’t, iŠfvfŒfC, ðŒ©, é, ±, Æ, a, Å, «, Ü, ·D

<tÅ¶¶F #1f{f^f“

¶‡Å¶¶F #3f{f^f“

fRf}’—, è¶F #4f{f^f“

ftfB[f<fh, i%oñ”]F •ûŒüf{f^f“^fXfefBfbfN, i¶¶%oE

ftfB[f<fh, išg’åŒk¬]F •ûŒüf{f^f“^fXfefBfbfN, iñä%o

iŠfvfŒfC%oæ-Ê, ðøo, é]F #2f{f^f“

## STRATEGY

Øí%oæ-Ê, ÉØØ, è’Ø, í, èŒC’IŽèŒð’å“™, ðøs, x, ±, Æ, a, Å, «, Ü, ·D, ½, ¾, µŒCftfB[f<fh“à, Èf{f<, a, , é, Æ, «, íC, P“  
xfQ[f€, a’f, ., é, Ü, ÅíC%oæ-Ê, É, í“ü, ê, Ü, ¹, ñD

## RADAR

—½f`[f€, i’IŽè, áf{f<, i^E'u, ð•\, fŒf[f\_Œ, iON / OFF, ðY’è, µ, Ü, ·D

## CHANGE PLAYER

fŒfY, ð, ©, , ½fvfŒfCf,, Œ[, iŒCf}Œ[f]Œ[f`fFf“fW, iAUTO / MANUAL, ðY’è, µ, Ü, ·D

## ZOOM

ŽŽ‡’t, iYŒf€, iTfCfY, ðY’è, µ, Ü, ·D •ûŒüf{f^f“^fXfefBfbfN, i¶¶%oE, Å'í'ð, µ, Ä, , ¾, ³, c D

## VIEW

ŽŽ‡’t, ižc“\_, i•ûŒü, ðY’è, ., é, ±, Æ, a, Å, «, Ü, ·D •ûŒüf{f^f“^fXfefBfbfN, i¶¶%oE, Å'í'ð, µ, Ä, , ¾, ³, c D

**QUIT GAME**

Œ>Ýs,Á,Ä,éŽŽ‡,ðl—¹,µ,Äf,ŒfhfZfŒfg‰æ-Ê,É-ß,è,Ü,·DfLfff“fZf<,·,éâ‡,í[NO],ð'l'ð,µ,Ä,-  
,¾,³,‡D

**fVfXfef€%oæ-Ê, iŽg, c•ûi, Wf{f^f“^Èä, ifWftfCfXfefBfbfN EfQ Iffepfbfh, ðŽg-p, ., éê‡j**

!±, ify[fW, Å, íC, Wf{f^f“^Èä, ifWftfCfXfefBfbfN EfQ Iffepfbfh, É, æ, é'€ì, ð'ñfVfXfef€%oæ-  
É, iŽg, c•û, ðD%oî, µ, Ä, c, Ü, ·D'¼, ifWftfCfXfefBfbfN EfQ Iffepfbfh, áfL[f{fsh, Å, ià-¾, ð, ²—  
, É, È, é, Æ, «, íC%o, iSe€-Ú, ðfNfSfbfN, µ, Ä, , ¾, ³, c D

{button ,Jl(`, `system\_gamenkb') } **fl If{f{f[fh, ðŽg-p, ., éê‡**

{button ,Jl(`, `system\_gamen4') } **4 7f{f^f“.ifWftfCfXfefBfbfN EfQ Iffepfbfh, ðŽg-p, ., éê‡**

{button ,Jl(`, `system\_gamenms') } **Microsoft(R) SideWinder<TM> gamepad, ðŽg-p, ., éê‡**

**fVfXfef€%oæ-Ê, iCEÄ, N o, µF#7f{f^f“, if\_fuf<fnfSfbfN**

**fVfXfef€%oæ-Ê, ifLfff“fZf< F#2f{f^f“**

if\_fuf<fnfSfbfN F“, ¶f{f^f“, ð, ., i, , Q%oñ%oÝ, , ±, Æ



ŽŽ‡’t, É#7f{f^f“, ðf\_fuf<fnfSfbfN, ., é, ÆíCä, i, æ, x, ÈfVfXfef€%oæ-Ê, a•\ž!, ³, ê, Ü, ·D, ±, i%oæ-Ê, É•\  
ž!, ³, ê, é€-Ú, ðíC”C”Ó, Êfj[f<, Å’l’ðEŽÅs, ., é, ±, Æ, ÅíC%oñL, i, æ, x, È'€ì, ðí, x, ±, Æ, a, Ü, ·D

## REPLAY

, ±, ê, Ü, Å, ižž‡’t, ifSfvfŒfC, ðŒ©, é, ±, Æ, a, Å, «, Ü, ·D

<tÅ¶¶F #1f{f^f“

¶‡Å¶¶F #3f{f^f“

fRf}’—, è¶F #4f{f^f“

ftfB[f<fh, i%oñ”]F •üŒüf{f^f“^fXfefBfbfN, i¶¶%oE

ftfB[f<fh, išg’åíEík]F •üŒüf{f^f“^fXfefBfbfN, iñä%o

fSfvfŒfC%oæ-Ê, ðí, éF #2f{f^f“

## STRATEGY

í¶í%oæ-Ê, ÉØ, è’Ö, i, èíC’IŽèŒð’á”™, ðí, x, ±, Æ, a, Å, «, Ü, ·D, ½, ¾, µíCftfB[f<fh“à, Éf{í[f<, a, , é, Æ, «, ííC, P“  
xfQ If€, a’t’f, ., é, Ü, Åíí%oæ-Ê, É, í”ü, ê, Ü, ¹, ñD

## RADAR

—½f`í[f€, i’IŽè, áf{í[f<, i^È’u, ð•\, fŒí[f\_í[, iON / OFF, ðÍY’è, µ, Ü, ·D

## CHANGE PLAYER

fí[fY, ð, ©, , ½fVfŒfCf,, ííCf}í[fjí[f`ff“fW, íAUTO / MANUAL, ðÍY’è, µ, Ü, ·D

## ZOOM

ŽŽ‡’t, íYí[f€, íTfCfY, ðÍY’è, µ, Ü, ·D •üŒüf{f^f“^fXfefBfbfN, i¶¶%oE, Å’l’ð, µ, Ä, , ¾, ³, c D

## VIEW

ŽŽ‡’t, ižc“\_, i•üŒü, ðÍY’è, , é, ±, Æ, a, Å, «, Ü, ·D •üŒüf{f^f“^fXfefBfbfN, i¶¶%oE, Å’l’ð, µ, Ä, , ¾, ³, c D

**QUIT GAME**

Œ>Ýs,Á,Ä,éŽŽ‡,ðl—¹,µ,Äf,ŒfhfZfŒfg‰œ-Ê,É-ß,è,Ü,·DfLfff“fZf<,·,éâ‡,í[NO],ð'l'ð,µ,Ä,-  
,¾,³,‡D

## fVfXfef€‰‰æ-Ê, iŽg, f•û Microsoft(R) SideWinder<TM> gamepad

!±, iſy[fW, Å, íCMicrosoft(R) SideWinder<TM> gamepad, É, æ, é, ï, ð' O' ñfVfXfef€‰‰æ-Ê, iŽg, f•û, ðD  
‰o, µ, Ä, ç, Ü, ·D' ¼, iſWf#CfXfefBfbfN]EfQ[ffpfbfh, åfL[f{f]fh, Å, ià-¾, ð, ²—, É, È, é, Æ, «, íC  
‰o, iſe-Ú, ðfNfŠfbfN, µ, Ä, , ¾, , çD  
{button , JI(`, `system\_gamenkb') } **fL[f{f]fh, ðŽg-p, ., é]é]**  
{button , JI(`, `system\_gamen4') } **4]`7f{f^f“, iſWf#CfXfefBfbfN]EfQ[ffpfbfh, ðŽg-p, ., é]é]**  
{button , JI(`, `system\_gamen8') } **8f{f^f“, iſWf#CfXfefBfbfN]EfQ[ffpfbfh, ðŽg-p, ., é]é]**

## fVfXfef€‰‰æ-Ê, iCEÄ, N]o, µFStartf{f^f“

## fVfXfef€‰‰æ-Ê, iſLfjf“fZf<]FStartf{f^f“



Ž]f't, ÉStartf{f^f“‰Y, , AE]C]ä, i, æ, x, ÉfVfXfef€‰‰æ-Ê, a•iŽ], , è, Ü, ·D, ±, i‰‰æ-Ê, É•iŽ], , è, é]é-  
Ü, ðC]C]Ó, Éfj]f]f, Å' l'ð]E]A]s, , é, ±, Æ, Å]C‰‰o<L, i, æ, x, È'€]ì, ð]s, x, ±, Æ, a, Å, «, Ü, ·D

### REPLAY

, ±, è, Ü, Å, iž]f't, iſfvfŒfC, ðŒ]C, é, ±, Æ, a, Å, «, Ü, ·D

ct]Ä]P]F Af{f^f“

df]Ä]P]F Bf{f^f“

fRf]‘—, è]F Cf{f^f“

ftfB[f]fh, i‰‰ñ"]]F •ÛŒüf{f^f“, i]¶‰‰E

ftfB[f]fh, išg]å]E]k]—]F •ÛŒüf{f^f“, i]¶‰‰o

fſfvfŒfC‰‰æ-Ê, ð]o, é]F Startf{f^f“

### STRATEGY

‰‰‰‰æ-Ê, É]Ø, è'Ö, i, è]C]I]ž]œ]d'ä“™, ð]s, x, ±, Æ, a, Å, «, Ü, ·D, ½, ¾, µ]C]t]fB]f]fh“à, Éf{f]f, a, , é, Æ, «, íC, P“  
xfQ[f]f, a'f, , é, Ü, Å]n]‰‰æ-Ê, É, i“ü, è, Ü, , ñ]D

### RADAR

—½f]f]f, i]i]ž]è, åf{f]f, i]̄]̄]u, ð]v, ·fŒ]f]f, i]ON / OFF, ð]Y]è, µ, Ü, ·D

### CHANGE PLAYER

f]f]fY, ð, ©, , ½f]fvfŒfCf, , ]f]f, i]Cf}f]f]f]f, i]ff“fW, i]AUTO / MANUAL, ð]Y]è, µ, Ü, ·D

### ZOOM

Ž]f't, i]fY]f]f, i]TfCfY, ð]Y]è, µ, Ü, ·D•ÛŒüf{f^f“, i]¶‰‰E, Å' l'ð, µ, Ä, , ¾, , çD

### VIEW

Ž]f't, i]ž]“\_, i]ÛŒü, ð]Y]è, , é, ±, Æ, a, Å, «, Ü, ·D•ÛŒüf{f^f“, i]¶‰‰E, Å' l'ð, µ, Ä, , ¾, , çD

### QUIT GAME

Œ>Ýs,Á,Ä,éŽŽ‡,ðl—¹,µ,Äf,ŒfhfZfŒfg‰œ-Ê,É-ß,è,Ü,·ŒDfLfff“fZf<,·,éŒê‡,í[NO],ð'l'ð,µ,Ä,-  
,³/₄,³,¢ŒD

ŽŽ‡‡I—¹Œä,ì—¬,ê

œŽŽ‡Œ<%œ-È,ìŒ©•û



,P‡DMATCH STATS —½f`[f€,]fVf...[fg]”-éftf@fEf<”,È,C,ðŽn,B,Æ,·,éŒCŽŽ‡,]ff[f^,ðŒ©,é,±

,Æ,²,Å,«,Ü,·D

,Q‡DGOALS —½f`[f€,]fxfrfA,ÆŒ“³/₄”,ì“à—e,“,æ,Ñ“³/₄”\_ŽÖ-¼,ðŒ©,é,±,Æ,²,Å,«,Ü,·D

,R‡DPLAYER STATS f`[f€

,²,Æ,ìŒCj‰ñ,ìŽŽ‡,É,“,-,éŠe'IŽè,ìÚ×,Èff[f^]i“³/₄”\_ŒCftf@fEf<””™j,ðŒ

©,é,±,Æ,²,Å,«,Ü,·D

,S‡DEXIT ŽŽ‡Œ<%œ-È,ðI—¹,µŒCŽÝ,ì‰œ-È,Éi,Ý,Ü,·D

œŠef,fh,ìŽŽ‡I—¹Œä,ì—¬,ê

### EXHIBITION / P.K./ LINK GAME

ŽŽ‡Œ<%œ-È,ðI—¹,·,é,ÆŒCuPLAY AGAIN?v,Æ•\Ž,³,é,Ü,·DÄí,·,é,È,c[YES]ŒCf`[f€

,ð•í,·,é,È,c[CHANGE TEAMS]ŒCŽ‡ŠÁ<,ðÝ‘è,·,éŒê‡,í[GAME SETTINGS]ŒCf,]fh,ðI—¹,·,é,È,c[EXIT]

,ð,»,é,½,é‘l’ð,μ,Ä,,¾,³,¢D

### WORLD LEAGUE / WORLDWIDE CUP

ŽŽ‡Œ<%œ-È,ðI—¹,·,é,ÆŒCfZŒfu‰œ-È,ÉŒØ,é‘Ö,í,è,Ü,·D[YES], [NO],ì,¢,·,é,©,ð‘l’ð,μ,Ä,-

,¾,³,¢DŽÝ,ÉŒCfQŒ[f€,ð‘±,·,é,©,C,¤,©,ðŠm”F,·,é‰œ-È,²•\

Ž,³,é,Ü,·,í,ÅŒC‘±Œs,·,é,È,c[YES]ŒCf,]fh,ðI—¹,·,é,È,c[NO],ð‘l’ð,μ,½,,¾,³,¢D

### CUP TOURNAMENT

fjbfvŒí,Å,íŒCŽŽ‡,ÉŒÝ,Å,ÆŽŒfŒ[f€,]šø,ŒfgŒ[fif]fŒfgŒ\,ð,P’iŒä,·,éŒCŽÝ,ìŽŽ‡,ðŒs,¤,±

,Æ,É,È,è,Ü,·D,à,μŒC‰,·,Ä,μ,Ü,Å,½Œê‡,í—DŒYfŒ[f€,³,éŒCfQŒ[f€]ŒfoŒ[,Æ,È,è,Ü,·D

**fQ||[f€,Éfgf%o fuf<,²"¶¶,μ,½,ç**

fQ||f€,ÉŠÖ,μ,ÄŽx¤á,², ,Á,½ê‡,íCSEGA WORLDWIDE SOCCER PC,¡f}fjf...fAf<,É<LÚ,³,ê,Ä,¢,é~A—  
¤æ,²~A—¤,³/4,³,¢D,Ü,½C'Ç‰Á¤•ñ,ÉŠÖ,μ,Ä,íCReadme.txt,ð,²ŽQÆ,,³/4,³,¢D

**SEGA PCf ftfg, i¤¤•ñ, ðfCf“f^¤[flfbfg¤Afpf\frf”’É¤M,À,à’ñ¤Y,¢,½,μ,Ü,·¤D**

fz¤¤fy¤¤W :http://www.sega.co.jp/sega/athome/pc/

fef‰¤flfbfg :03-5705-7431¤¤3¤¤@SEGA PCf ftfg, i¤¤”‰¤®¤u;PC\_S¤¤v

**SEGA WORLDWIDE SOCCER PCfXf^fbft****PRODUCT DIRECTOR**

Ó^ä•q“T

**PRODUCER**

’Ä@W

**ASSISTANT PRODUCERS**

Rich Lloyd  
’Ä-}^Œö  
"óŒû,½,©Žq

**PROGRAMMERS**

'|'J•Ûø  
Óä“c“W¶¶  
Û™“c‰œë¶G  
-È^Ø¶³-³/4  
Û²“i'B-ç

**ARTISTS**

ÛV^ä—³•½  
•Ý-{<v¶l  
<gÛXÛŽ•¶

**SOUND**

'ºÛèÛOŽj  
Û£ÛäÛ@Ûf  
‰œ²Œ³Û‘~Y

**EUROPEAN PRODUCT MANAGER**

Hitendra Naik

**UK PRODUCT MANAGER**

Paul Chapman

**TEST & PRODUCT SUPPORT MANAGER**

John Murphy

**UK CUSTOMER SUPPORT**

Dave Wilkin

**COMMENTATORS**

Garry Bloom  
Robert Missler

**SPECIAL THANKS TO**

Thorsten Moe  
Pierre Hintze  
Dave Thompson  
Richard Jaques  
Jorg Mackensen

**GERMAN COMMENTARY**

Highlight Sound & Media

## **SEGA SATURN** If ŠfWfif<"Åfxf^fbft

### **Executive Producer**

%ooi"c□\_ ^ê

### **Producer**

□¬—Ñ□GŽŶ

### **Director**

—→□@□\_□N

### **Planners**

-ö-x<M"V  
□ă%ooi<gŠx□G

### **Programmers**

'oŽRŒ'Ži  
‰oÁ“i□^Ž÷  
'Š□ê□G“ñ

### **Artists**

□²□X-Ø□\_ ^ê  
ŽO•r□¹□O  
'□“c□t”ü  
ŽO•r□@‰of  
'|“à å'n

### **Sound**

'o□è□OŽj  
□f□ă□@□f  
"ì"g□^—□Žq  
‰oâ□œ³□‘~Y  
□¬—Ñ '□□D

’~íŒ „,æ,Ñ¤•W

Microsoft(R) Windows(R)95 operating system,í•Ä“f}fCfNf[]ftfgfR[]f|  
fŒ[]fVf“„,æ,Ñ,„,í‘¼,í„,É,“, „,é“o~^¤•W,Å,·D

Microsoft(R) DirectX<TM> set of APIs, Microsoft(R) DirectDraw<TM> application programming  
interface, Microsoft(R) DirectSound<TM> application programming interface, DirectPlay<TM>  
application programming interface, ,í•Ä“f}fCfNf[]ftfgfR[]f|  
fŒ[]fVf“„,æ,Ñ,„,í‘¼,í„,É,“, „,é“o~^¤•W,Å,·D

Microsoft(R) Sidewinder<TM> gamepad,í•Ä“f}fCfNf[]ftfgfR[]f|  
fŒ[]fVf“„,æ,Ñ,„,í‘¼,í„,É,“, „,é“o~^¤•W,Å,·D

Pentium(R) ,íIntel Corporation,í“o~^¤•W,Å,·D

ESEGA, SEGA PC,íŠ”Ž®%oíŽĐfZfK[]EfGf“f^[]fvf‰fCf[fX,í¤•W,Å,·D

ESEGA WORLDWIDE SOCCER PC,íŠ”Ž®%oíŽĐfZfK[]EfGf“f^[]fvf‰fCf[fX,í¤•W,Å,·.

EfZfKfTf^[]f“frf“fgf[]f`fpfbfh[]Cfo[]f`fffXfefBfbfN[]CfŒ[]fVf“fOfRf“fgf[]f‰[],í,Æ,à,ÉŠ”Ž®%oíŽĐfZfK[]EfGf“f^[]fvf‰fCf[fX,í¤•W,Å,·D



(C)SEGA ENTERPRISES, LTD. 1996,1997 All rights reserved.

