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[README](#)

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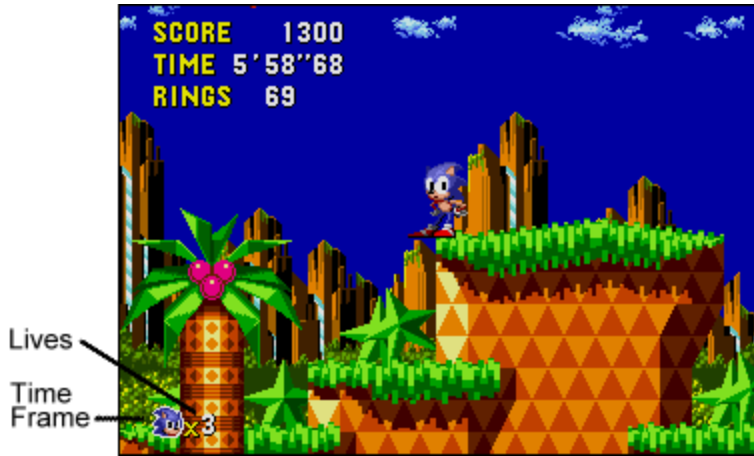
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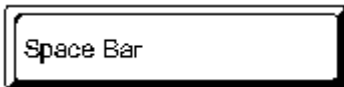
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R	Reset Game Alt+R
R	Restart Stage Alt+F2
P	Pause F3
E	Exit Alt+F4

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F4: [Full Screen](#)

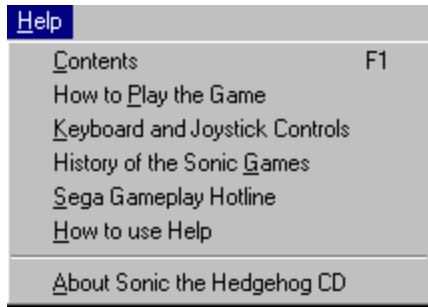
F5: [Menu bar](#)

F6: [Smooth Sonic \(Fast Sonic\)](#)

F7: [Change Controls...](#)

F8: [Use Keyboard \(Use Joystick\)](#)

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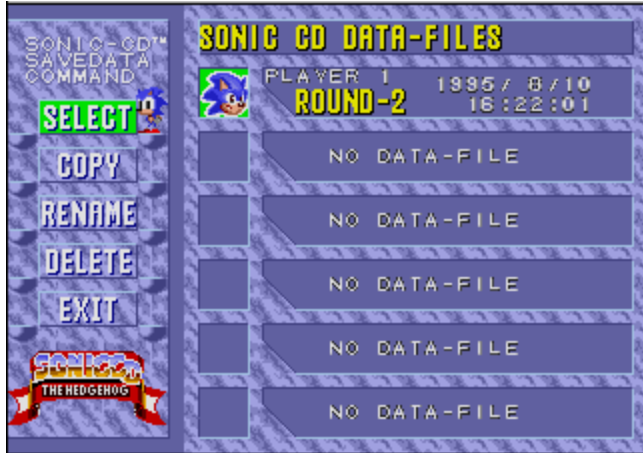
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1•â □F 5,000“_
1•â30•b □F 4,000“_
2•â □F 3,000“_
3•â □F 2,000“_
4•â □F 1,000“_

fz[]fufQ[]lf€



1. Â,lf%œfF“fh,ðfNfŠfA.,é,?,Æ,É[]AfQ[]lf€ff[]f^,ðž©“@“l,ÉfZ[]f[u,µ,Û,·[]BSAVED
 GAMES[]fz[]fufQ[]lf€j,Â,í[]A'O,Éfz[]f[u,³,è,½fQ[]lf€,ì,æ,¿,l“C^O,lfQ[]lf€,ð'l'ð,µ,½,è[]A,»,ì%œ-
 Ê,Â,ç,,Â,©,ì,±,Æ,ð[]s,æ,±,Æ,â,Â,«,Ü,·[]B[]A,à-ð,É—š,Â,ì,í[]A'O,É“r't,Â,â,ß,½fvfCfC,ðfRf“fefBfjf...
 []l,Â,«,é,±,Æ,Â,·[]B

Šî-{“l,Èžè[]#[]F

■ f^fCfjf<%œ-Ê,Â[]Afz[]fufQ[]lf€,ð'l'ð,µ[]AfWf#fCfXfefBfbfN,ì A
 f{f^f“[]i,Û,½,lfL[]f{[]f[h,lfXfy[]fXfo[]j,ð%œÿ,µ,Û,·[]B,·,é,Æ[]A[]“[]æ,ÉfRf}f“fh,lf[]ffj...[]l,â[]A,»,µ,Â%œE'æ,É
 6.Â,lfz[]fufQ[]lf€[]Efff[]f^ftf@fCf<[]Ej]fWfVf#f“,â•\Zl,³,è,Û,·[]B

■ à,µff[]f^ftf@fCf<[]Ej]fWfVf#f“,â,·,x,Âžg—p't,ì[]ê[]#,É,í[]Af^fCfjf<%œ-Ê,Âfjf...[]fQ[]lf€
 ,l'l'ð,ì,Â,«,Û,¹,ñ[]B[]v,µ,çfQ[]lf€,ðfvfCfC,·,é,É,í[]A[]A[]%,Éfz[]fufQ[]lf€,ì,æ
 ,¿,ì,ð,Æ,Â,ð[]A<ž,µ,É,·,è,ì,É,è,Û,¹,ñ[]B

■ 5.Â,lf[]ffj...[]fRf}f“fh,â,è,Û,·[]B

- SELECT fz[]fufQ[]lf€,ð'l'ð,µ[]AfvfCfC,ðfRf“fefBfjf...[]l,·,é
- COPY fz[]fufQ[]lf€,ð<ó,ç,Â,ç,éff[]f^ftf@fCf<,ÉfRfs[]l,·,é
- RENAME fz[]fufQ[]lf€,lfvfCfCf,,[]l,ì-¼'O,ð•ì[]X,·,é
- DELETE fz[]fufQ[]lf€,ð[]A<ž,µ[]A,»,lf[]f^ftf@fCf<,ð<ó,É,·,é
- EXIT f^fCfjf<%œ-Ê,Ö-ß,é

■ []ã•ùCëü,©%œ•ùCëü,É“@,©,µ,Â[]A,±,é,ç,lfRf}f“fh,ì,æ,¿,ì,ð,Æ,Â,ð'l'ð,µ[]AfWf#fCfXfefBfbfN,ì A
 f{f^f“[]i,Û,½,lfXfy[]fXfo[]j,ð%œÿ,µ,Û,·[]B
 fz[]fufQ[]lf€[]ffj...[]l,ð[]l,ì,½,ç[]AEXIT Rf}f“fh,ð'l'ð,µ[]AfWf#fCfXfefBfbfN,ì A
 f{f^f“[]i,Û,½,lfXfy[]fXfo[]j,ð%œÿ,µ,Û,·[]B

[]Ú[]x,È'€[]ì•ù-@

%œ<L'€[]ì,É,Â,ç,Ä,lfXfefbfv[]EfofC[]EfXfefbfv,É,æ,é[]Ú[]x,È'€[]ì•ù-@,É,Â,ç,Ä,í[]AŠe[]€-
 Û,ðžQ[]Æ,µ,Â,,¾,³,ç[]B

- [fz\[\]fufQ\[\]lf€,ð'l'ð,µ\[\]AfvfCfC,ðfRf“fefBfjf...\[\]l,·,é](#)
- [fz\[\]fufQ\[\]lf€,ð<ó,ç,Â,ç,éff\[\]f^ftf@fCf<,ÉfRfs\[\]l,·,é](#)
- [fz\[\]fufQ\[\]lf€,ð\[\]A<ž,·,é](#)
- [fz\[\]fufQ\[\]lf€,lfvfCfCf,,\[\]l,ì-¼'O,ð•ì\[\]X,·,é](#)

fZ[fufQ[f€,đ'ı'đ,μAfvfƐfC,đfRf"fefBfjf...[.,é

1. f^fCfjf<%æ-Ê, ©, cAfXf^f[fgfQ[f€f]fbfZ[fW, a•\Žı, ³, ê, Ü, .BfWf#fCfXfefBfbfN, ì A f{f^f"[]fL[]f{[]f[fh, ²ı'đ, ³, ê, Ä, ç, éê[]#, É, fXfy[]fXfo[][], đ %oY, μ, Ü, .BŽY, ÉAfWf#fCfXfefBfbfN[]i, Ü, ½, l%oE-î^ófl[][], đ—p, ç, ÄASAVED GAMES[]fZ[]fufQ[]f€[], É[]#, í, ¹, Ü, .B, »., μ, ÄAfWf#fCfXfefBfbfN, ì A f{f^f" , đ %oY, μ, ÄAfZ[]fufQ[]f€%æ-Ê, đ•\Žı, ³, ¹, Ü, .B
2. []ı'ı, ìfRf}f"fhfŠfXfg, ì, à, Æ, ÅA[]ã•úEü, É"®, ©, μ, Ä SELECT, đ'ı'đ, μAfWf#fCfXfefBfbfN, ì A f{f^f"[]i, Ü, ½, fXfy[]fXfo[][], đ%oY, μ, Ü, .BfjfbfN, ²%oE, ÉEü, ©, Ä, Ä^U"®, ., é, ± , Æ, đŠm" F, μ, Ü, .B
3. []ã•úEü, , é, ç, í%oº•úEü, É"®, ©, μ, ÄAfRf"fefBfjf...[], μ, ½, çfZ[]fufQ[]f€ , đ'ı'đ, μAfWf#fCfXfefBfbfN, ì A f{f^f"[]i, Ü, ½, fXfy[]fXfo[][], đ%oY, μ, Ü, .B
4. 'ı'đ, đŠm'è, ., é, ½, B[]AfWf#fCfXfefBfbfN, ì A f{f^f"[]ifXfy[]fXfo[][], đÄ"x%oY, μ, Ü, .Bf jfbfN, ²[]ı, ÉEü, ©, Ä, Ä^U"®, ., é, ±, Æ, đŠm" F, μ, Ü, .B []i^á, xfQ[]f€, đÄ'ı'đ, ., é, É, íAfWf#fCfXfefBfbfN, ì B f{f^f"[]i, Ü, ½, fGfXfP[]fv[], đ %oY, μ, Ä^á, xfQ[]f€, đ'ı'đ, μA[]Šm'è, μ, Ü, .B
5. EXIT fRf}f"fh, É[]#, í, ¹, ÄAfWf#fCfXfefBfbfN, ì A f{f^f"[]i, Ü, ½, fXfy[]fXfo[][], đ%oY, μ, Ü, .B
6. f^fCfjf<%æ-Ê, ÉfXf^f[fgfQ[f€f]fbfZ[fW, a•\Žı, ³, ê, Ü, .BfWf#fCfXfefBfbfN, ì A f{f^f"[]i, Ü, ½, fXfy[]fXfo[][], đ%oY, μ, Ü, .B
7. ., é, ÆAfRf"fefBfjf...[]f[]fbfZ[]fW, a•\Žı, ³, ê, Ü, ., ì, ÄAfWf#fCfXfefBfbfN, ì A f{f^f" , đ %oY, μ, Ü, .B, ±, ê, ÄA'ı'đ, μ, ½fZ[]fufQ[]f€, fvfƐfC, đfRf"fefBfjf...[], Ä, «, Ü, .B

fZ [fufQ [f€ ,đ<ó,ç,Ä,ç,éff [f^ftf@fCf<,ÉfRfs [, , ,é

1. f^fCf g f < % æ - Ê , © , ç □ A f X f ^ □ [f g f Q □ [f € f □ f b f Z □ [f W , a • \ Ž i , 3 , é , Ü , . □ B f W f # f C f X f e f B f b f N , Ì A f { f ^ f " □ i f L □ [f { □ [f h , a ' l ' ð , 3 , é , Ä , ç , é □ é □ # , É , Í f X f y □ [f X f o □ [□ j , ð % ö Ÿ , μ , Ü , . □ B Ž Ÿ , É □ A f W f # f C f X f e f B f b f N □ i , Ü , ½ , Í % ö E - î ^ ó f L □ [□ j , ð — p , ç , Ä □ A S A V E D G A M E S □ i f Z □ [f u f Q □ [f € □ j , ð ' l ' ð , μ , Ü , . □ B , » , μ , Ä □ A f W f # f C f X f e f B f b f N , Ì A f { f ^ f " □ i , Ü , ½ , Í f X f y □ [f X f o □ [□ j , ð % ö Ÿ , μ , Ä □ A f Z □ [f u f Q □ [f € % ö æ - Ê , ð • \ Ž i , 3 , 1 , Ü , . □ B
2. □ ¶ ' π , Ì f R f } f " f h f Š f X f g , Ì , à , Æ , Å □ A % ö ö • ù Ç ü , É " ® , © , μ , Ä C O P Y □ i f R f s □ [□ j , ð ' l ' ð , μ □ A f W f # f C f X f e f B f b f N , Ì A f { f ^ f " □ i , Ü , ½ , Í f X f y □ [f X f o □ [□ j , ð % ö Ÿ , μ , Ü , . □ B f j j b f N , a % ö E , É Ç ü , © , Ä , Ä ^ Ú " ® , , , é , ± , Æ , ð Š m " F , μ , Ü , . □ B
3. □ ä • ù Ç ü , , é , ç , Í % ö ö • ù Ç ü , É " ® , © , μ , Ä □ A f R f s □ [, μ , ½ , ç f Z □ [f u f Q □ [f € , ð ' l ' ð , μ □ A f W f # f C f X f e f B f b f N , Ì A f { f ^ f " □ i , Ü , ½ , Í f X f y □ [f X f o □ [□ j , ð % ö Ÿ , μ , Ü , . □ B
4. □ ä • ù Ç ü , , é , ç , Í % ö ö • ù Ç ü , É " ® , © , μ , Ä □ A Š ó -] , . , é f R f s □ [□ æ , Ì < ó , Ì f f □ [f ^ f t f @ f C f < , ð ' l ' ð , μ □ A f W f # f C f X f e f B f b f N , Ì A f { f ^ f " □ i , Ü , ½ , Í f X f y □ [f X f o □ [□ j , ð % ö Ÿ , μ , Ü , . □ B
5. f R f s □ [' € □] , ð Š m ' è , , , é , ½ , ß □ A f W f # f C f X f e f B f b f N , Ì A f { f ^ f " □ i , Ü , ½ , Í f X f y □ [f X f o □ [□ j , ð % ö Ÿ , μ , Ü , . □ B f L f f f " f Z f < , , , é □ é □ # , É , Í □ A f W f # f C f X f e f B f b f N , Ì B f { f ^ f " □ i , Ü , ½ , Í f G f X f P □ [f v □ j , ð % ö Ÿ , μ , Ü , . □ B

fZ [fufQ [f€ ,lfvfÆfCf,, [l, ì-¼ 'O, ð•ïX, ,é

1. f^fCf^f<%æ-Ê, ©, ç AfXf^ [f^fQ [f€f]fbfZ [fW, a·\Zi, ³, ê, Ü, ·BfWf#fCfXfefBfbfN, ì A f{f^f" [fL [f{ [fh, ³i'ð, ³, ê, Ä, ç, é [é [f, Ê, lfXfy [fXfo [[j, ð %oY, µ, Ü, ·BZÿ, Ê AfWf#fCfXfefBfbfN [i, Ü, ½, í%oE-î^ ófL [[j, ð—p, ç, Ä ASAVED GAMES [fZ [fufQ [f€ [j, Ê [f, í, ¹, Ü, ·B, »µ, Ä AfWf#fCfXfefBfbfN, ì A f{f^f" .Ü, ½, lfXfy [fXfo [[j, ð %oY, µ, Ä AfZ [fufQ [f€ %æ-Ê, ð·\Zi, ³, ¹, Ü, ·B
2. [f'x, lfRf}f"fhfšfXfg, ì, à, Æ, Ä A%o°•ûCEü, É" @, ©, µ, Ä RENAME [i-¼'O, ì•iX [j, ð'í'ð, µ AfWf#fCfXfefBfbfN, ì A f{f^f" [i, Ü, ½, lfXfy [fXfo [[j, ð%oY, µ, Ü, ·BfjfbfN, a %oE, ÉCEü, ©, Ä, Ä^U" @, ·, é, ±, Æ, ðSm" F, µ, Ü, ·B
3. [ä•ûCEü, ,é, ç, í%o°•ûCEü, É" @, ©, µ, Ä A-¼'O, ð•ïX, µ, ½, çfZ [fufQ [f€ ,ð'í'ð, µ, Ü, ·BŞefZ [fufQ [f€, ì-¼'O, í10•¶Žš, Ü, Ä"ü—í, Ä, <, Ü, ·B-¼'O, Ê—LCEø, Ê•¶Žš, í A , ©, ç Z , Ü, Ä, ì•¶Žš, Æ A0 , ©, ç 9 , Ü, Ä, ì"Žš, Æ AfnfCftf" , Æ AfXfy [fX, Ä, ·B
4. fWf#fCfXfefBfbfN, ì A f{f^f" [i, Ü, ½, lfXfy [fXfo [[j, ð%oY, µ, Ü, ·B, ·, é, Æ A A Å %o, ì•¶Žš, a" _- Ä, µ, Ü, ·B
5. fWf#fCfXfefBfbfN, ðä•ûCEü, ,é, ç, í%o°•ûCEü, É" @, ©, µ, Ä [i, Ü, ½, íä%o°-î^ ófL [[j, ð %oY, µ, Ä [j A"K" -, Ê•¶Žš, ð'T, µ, Ä"ü—í, µ, Ü, ·B
6. Žÿ, ì•¶Žš, É^U, é, Ê, í A %oE•ûCEü, É" @, ©, µ, Ü, ·B, ,é, ç, í A 'O, ì•¶Žš, É-ß, é, Ê, í A ¶¶•ûCEü, É" @, ©, µ, Ü, ·B
7. •¶Žš, ì"ü—í, a [i, í, Ä, ½, ç AfWf#fCfXfefBfbfN, ì A f{f^f" [i, Ü, ½, lfXfy [fXfo [[j, ð%oY, µ, Ü, ·BfjfbfN, a ¶, ÉCEü, ©, Ä, Ä^U" @, ·, é, ±, Æ, ðSm" F, µ, Ü, ·B

fZ[fufQ[f€,đÁ<Ž,.,é

1. f^fCf^f<%æ-Ê, ©, çAfXf^f[f^fQ[f€f]fbfZ[fW, a•\Ž, ³, ê, Ü, ·BfWf#fCfXfefBfbfN, Ì A f{f^f"[]fL[]f{[]f[h, ³l'ð, ³, ê, Á, ç, é[]ê[]#, É, ÍXfy[]fXfo[][]j, ð %oÿ, µ, Ü, ·BŽÿ, ÉAfWf#fCfXfefBfbfN[]i, Ü, ½, Í%oE-î^ófl[][]j, ð—p, ç, ÄASAVED GAMES[]fZ[]fufQ[]f€[]j, É[]#, l, ¹, Ü, ·B, »., µ, ÄAfWf#fCfXfefBfbfN, Ì A f{f^f"., ð %oÿ, µ, ÄAfZ[]fufQ[]f€%æ-Ê, ð•\Ž, ³, ¹, Ü, ·B
2. []'x, ÌRf}f"fhfšfXfg, Ì, à, Æ, ÅA%o°•ûCEü, É" @, ©, µ, Ä DELETE[]iÁ<Z[]j, ð'l'ð, µAfWf#fCfXfefBfbfN, Ì A f{f^f"[]i, Ü, ½, ÍXfy[]fXfo[][]j, ð%oÿ, µ, Ü, ·Bf ffbfN, ³%oE, ÉCEü, ©, Á, Ä^Ú" @, ·, é, ±, Æ, ðSm" F, µ, Ü, ·B
3. []ã•ûCEü, ·, é, ç, Í%o°•ûCEü, É" @, ©, µ, Ä[]A<Ž, µ, ½, çfZ[]fufQ[]f€, ð'l'ð, µAfWf#fCfXfefBfbfN, Ì A f{f^f"[]i, Ü, ½, ÍXfy[]fXfo[][]j, ð%oÿ, µ, Ü, ·B
4. []Á<Ž'€[], ðSm'è, ·, é, ½, ß, ÉAfWf#fCfXfefBfbfN, Ì A f{f^f"[]i, Ü, ½, ÍXfy[]fXfo[][]j, ð %oÿ, µ, Ü, ·BfLfff"fZf<, ·, é, É, ÍAfWf#fCfXfefBfbfN, Ì B f{f^f"[]i, Ü, ½, ÍGfXfP[]fV[]j, ð%oÿ, µ, Ü, ·B

f^fCfEfAf^fbfN[]

f^fCfEfAf^fbfN,[]A[]À,à'Z,čŽžŠŌ"à,Àf%oEf"fh,đfNfŠfA,.,é,±,Æ,đ<£,¤AžžčEv,Æ,ì"¬,č,À,·[]B

1. f^fCfGf<%oæ-Ê,À[]ATIME ATTACK,đ'ì,Ñ[]AfWf#fCfXfefBfbfN,ì A,© B
f{f^f"[]i,Û,½,lfXfy[][fXfo[][]^fGfXfP[][fv[]EfL[][],đ%oÿ,µ,Û,·[]Bf%oEf"fh,lf[]fjf...[][,Æ[]AŠèf
%oEf"fh[]i3f[][f"°S·"[]j,đ[]i,Û,À,É'-,è"²,¬,½[]À,à'¬,čf^fCfE,ª·\Žì,³,è,Û,·[]B[]
%oSú[]ÿ"è,lfXfXfgf^fCfE,ì15·ª,À,·[]B

TM '[]F'Ê[]i,lf[]Q[][fE,ì't,À,·,À,ÉfNfŠfA,µ,½f%oEf"fh,À,µ,©f^fCfEfAf^fbfN,đ<£,¤,±,Æ,ì,À,«,Û,¹,ñ[]B

2. fWf#fCfXfefBfbfN,đ[]ã·ùCEü, ,é,č,í%oº·ùCEü,É"®,@,µ,À[]i,Û,½,í[]ã%oº-î^ófl[][],đ
%oÿ,µ,À[][]AfGf"fgfŠ[][],µ,½,čf%oEf"fh,đ'ì,Ñ,Û,·[]B'ì'đ,µ,½fGf"fgfŠ[][],ª" _-À,µ[]A,»
%oEf"fh,©,ç,lfv[][f"ª%oæ-Ê,É·\Žì,³,è,Û,·[]B
3. fWf#fCfXfefBfbfN,ì A f{f^f"[]i,Û,½,lfXfy[][fXfo[][],đ%oÿ,µ,À[]Af[][]f"[]fjf...
[][,É[]s,«,Û,·[]Bf^fCfGf<%oæ-Ê,É-ß,è,½,č[]è[]#,É,ìAEXIT,đ'ì,Ñ[]AfWf#fCfXfefBfbfN,ì A
f{f^f"[]i,Û,½,lfGfXfP[][fv[][],đ%oÿ,µ,Û,·[]B

4. f[][]f"[]fjf...[][,É,ì[]A'ì,ñ,¾f%oEf"fh,lf[][]f" 1 ,ª·\Žì,³,è,Û,·[]B,Û,½[]A,»lf[][]f" ,đ[]i,Û,À,É'-
 ,è"²,¬,½ 3 ,À,lfXfXfgf^fCfE,à·\Žì,³,è,Û,·[]B[]%oSú[]ÿ"è,lfXfXfgf^fCfE,ì 5·ª,À,·[]B[]fjf...
 [][,ì"è"Ō[]ã,É 3 ,À,lfvfvf#f"ª·\Žì,³,è,À,č,Û,·,ì,À[]AfWf#fCfXfefBfbfN,đ%oE·ùCEü, ,é,č
 ,í[]¶·ùCEü,É"®,@,µ,À[]i,Û,½,í[]¶%oE-î^ófl[][],đ-p,č
 ,À[][]A,Đ,Æ,À'ì'đ,µ,Û,·[]B'ì'đ,·,é,Æ[]A,»lfvfvf#f"ª" _-À,µ,Û,·[]B

Exit f%oEf"fh[]fjf...[][,Ö-ß,é

Next Žÿ,lf[][]f" ,É[]s,

Go fvfCfC,đžn,ß,é

%oÂ"\,ÈCEÀ,è'Z,čŽžŠŌ"à,Àf[][]f" ,đ'-,è"²,¬,ÀfS[][f<,É'B,·,é,ì,Éf fff" fX,ª 1 %oñ-
 ^,ì,ç,è,Û,·[]B<£'^ ,ª[]i,í,é,Æ[]A, ,é,č,ìŽc,èvfCfCf,[][]" ,đž ,¤,Æ[]Af[][]f"[]fjf...[][,É-ß,è,Û,·[]B

TM '[]Ff^fCfEfAf^fbfN,À,ì[]A%oß<ž,â-č-^fAfCfRf" ,íCE»,è,Û,¹,ñ[]B

f^fCfEfAf^fbfN[]ÿ-~žŌfšXfg,Ö,ìf[]lfEfGf"fgfŠ[]

,à,µf^fCfE,ª 3 ^Ê"È"à,È"ü,é,Æ[]A·\Žì,ª%oæ-Ê[]ã,À" _-À,µ[]Af^fCfE
 ,ªžì,³,è,é,Æ,Æ,à,È[]Af[]lfEfGf"fgfŠ[][,ª%oÂ"\,É,È,è,Û,·[]B

1. fWf#fCfXfefBfbfN,ì A f{f^f"[]i,Û,½,lfXfy[][fXfo[][],đ%oÿ,µ,Û,·[]B,·,é,Æ[]A[]À[]%o,ì·¶žš,ª" _-
 À,µ,Û,·[]B
2. fWf#fCfXfefBfbfN,đ[]ã·ùCEü, ,é,č,í%oº·ùCEü,É"®,@,µ,À[]i,Û,½,í[]ã%oº-î^ófl[][],đ
%oÿ,µ,À[][]A"K"-,É·¶žš,đ'T,µ,À"ü-ì,µ,Û,·[]B
3. Žÿ,ì·¶žš,É"Û,é,É,ì[]AfWf#fCfXfefBfbfN,đ%oE·ùCEü,É"®,@,µ,Û,·[]B, ,é,č,ì[]A'O,ì·¶žš,É-
 ß,é,É,ì[]A[]¶·ùCEü,É"®,@,µ,Û,·[]i,Û,½,í[]¶%oE-î^ófl[][],đ-p,č,Û,·[]B
4. ·¶žš,ì"ü-ì,ª[]i,í,À,½,ç[]AfWf#fCfXfefBfbfN,ì A f{f^f"[]i,Û,½,lfXfy[][fXfo[][],đ%oÿ,µ,Û,·[]B

fnfCfXfs[]lfh,lfqf"fg

□ fšf"fo,đ'S·"[]W,ß,À,č,é,ÆžžšŌ,ªf[]fX,µ,Û,·[]B%oÂ"\,ÈCEÀ,è'¬,fNfŠfA,·,é,æ,¤,É[]S,ª,¬,À,-
 ,¾,³,č[]B,À,à[]AŠèCE¬,©,ç[]g,đžč,À,½,è[]AfXfyfvff-f{[][fX,đžè,É"ü,è,é,½,ß,É,ì[]Afšf"fo,đ

□ [] ,'^"Û"® ,ª%oÂ"\,ÉfGfŠfA,ì[]AŠèCE¬,È[]è[]Š,À,à ,è,Û,·[]BfXfs[][fh,đ,ª,p,µ,á,ç,É[]ã,° ,é'O,É[]Af<[]fg,đ,
 æ,'²,x,À,¬,»,x,«,À,·[]

□ "G,ì't,É,ì[]AfjfjfbfN,ì[]UCE,,đžó,¬,À,àf_f[][]fW,đžó,¬,È,č·"Ê,đž[],À,À,č,é,à,ì,à,č,Û,·[]B,±,¤
 ,µ,½"G,ì[]AfX[][]f[][]fXfsf"[]Af^fbfN,àfX[][]f[][]fXfsf"[]fbfVf...,ìšŌ,À,à[]AfjfbfN,Éf_f[][]fW,ð-^,ì,é,±
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□ fhfNf^[][]EfGfbfOf}f"

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, ð'Ä, z"j, Ä, ½, ê, ð, É, í, Af^fCfGf<%æ-É, Å PLAY MUSIC[]ifvfCfCf~f...[fWfbfN]j, ðCE©, é, ±
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, ð, é, Ž, ž, à, Ž, ~, , é, É, í, AX fl[][, ð 1 %oñ%Y, µ, Ü, ·, B, Ü, ½, A, » , l%oñ"] • úCEü, ð, Ì, í, é, É, í, AX fl[][, ð, à, x
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 2. fWf#fCfXfefBfbfN, Ì A f{f^f"i, Ü, ½, lfXfy[]fXfo[][], ð%Y, µ, Ä, Afv"fof[]fj...[][, ð, ð, Ž, ð, ð, Ü, ·, B
 3. fWf#fCfXfefBfbfN, ð, ð, ð, é, ç, í%oE • úCEü, É"®, ©, µ, Ä, i, ð%oE-î^ófl[][, ð
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 4. fWf#fCfXfefBfbfN, Ì A f{f^f"i, Ü, ½, lfXfy[]fXfo[][], ð%Y, µ, Ä, A'í'ð, µ, ½%oì, ð, fvfCfC, ð, ð, Ü, ·, B
 5. fvfCfCf~f...[fWfbfN, ð, ð, ð, é, É, í, AfWf#fCfXfefBfbfN, Ì B f{f^f"i, Ü, ½, lfGfXfP[]fVfL[][], ð
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,ð'Å,¿"j,Ä,½□ê□‡,É,í□Af^fCfεf<%œ-Ê,Å VISUAL MODE□ifrfWf...fAf<f,□[fh□j,ðCE©,é,±
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f{f^f"□i,Ü,½,lfL□[f{□[fh,lfXfy□[fXfo□[,©fGfXfP□[fvfL□[□j,ð%Ÿ,μ,Ü,·□BfrfWf...fAf<f,□[fhf□fj...
□[,ª•\Z!,³,é,Ü,·□B
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%œŸ,μ,Ä□□AfvfCEfC,³,¹,éfé□[fr□[,ð'I,Ñ,Ü,·□B
3. fWf‡fCfXfefBfbfN,ì A f{f^f"□i,Ü,½,lfXfy□[fXfo□[□j,ð%Ÿ,μ,Ü,·□B
4. fé□[fr□[,ª□i,í,Ä,½,ç□AfvfCEfC,³,¹,é•É,lfε□[fr□[,ð'I'ð,Å,«,Ü,·□B
5. f^fCfεf<%œ-Ê,É-ß,é,É,í□A□ã•ûCEü,É"® ,©,μ,Ä EXIT ,É□‡,í,¹□AfWf‡fCfXfefBfbfN,ì A
f{f^f"□i,Ü,½,lfGfXfP□[fv□j,ð%Ÿ,μ,Ü,·□B

Game List

- [Palmtree Panic](#)
- [Tidal Tempest](#)
- [Wacky Workbench](#)
- [Metallic Madness](#)
- [Collision Chaos](#)
- [Quartz Quadrant](#)
- [Stardust Speedway](#)

7, Ä, ðf%ofEf“fh,ª, ,èAŞef%ofEf“fh,Í 3 ,Ä, ðf]ð[f“,Ä\ð-³,é,Ä,ç,Ü,·ðBŞe 3 "Ö-
 Ü, ðf]ð[f“, ði, í, è, ÄðAfhfNf^ððEfGfbfOf}f“™,Æ”p, ðŠi-, Èf}fVf“, ð, Ð,Æ,Ä,Æðo%oi,ç,Ü,·ð

PALMTREE PANIC ðif,,fv,ì-ø,ìð-—ððj

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 CE©, ½, ±,Æ,à,È,çf<ð[fv,ªfvfjfbfN,ð’O,Ä,Ä,ç,éð



COLLISION CHAOS ðið-“x, ððÖ“Èðj

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 -p,µ,Äði,ßðB,»µ,ÄðAfvfjfbfN,ð’Ç,ç,©, -,Ä,«,,½fGf~ð[, ððg, È%o½, ©,ªEðEðEðB



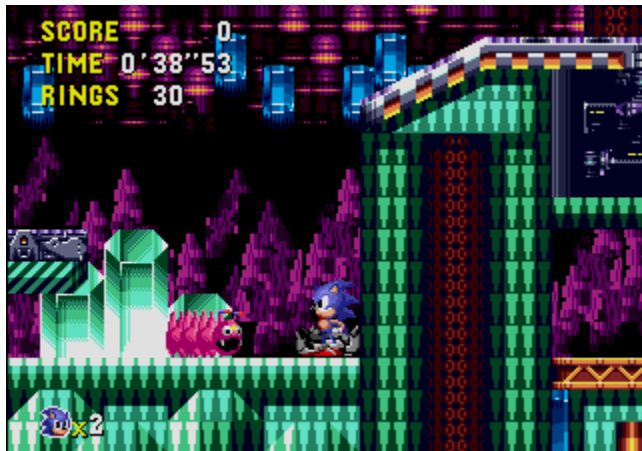
TIDAL TEMPEST ði’ª, ð-’ðj

CEñ‘z“l, È•µ^ìC,ª,½,¾,æ,æð...’tðB,æ,Ü,fAfð,Ä’s,Ä,-,ð,µ,È,ª,çði,Ü,È,ç,Æ’sðø,è,µ,Ä,µ,Ü,æ,¼ðB—
 -,è, ðCE©, ð, È, çð...—, È, à<C,ð,Ä, -, È,ª,çðs, ±,æðB



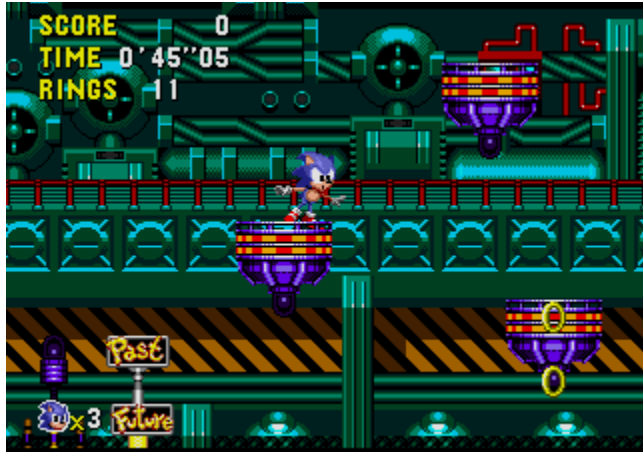
QUARTZ QUADRANT

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WACKY WORKBENCH

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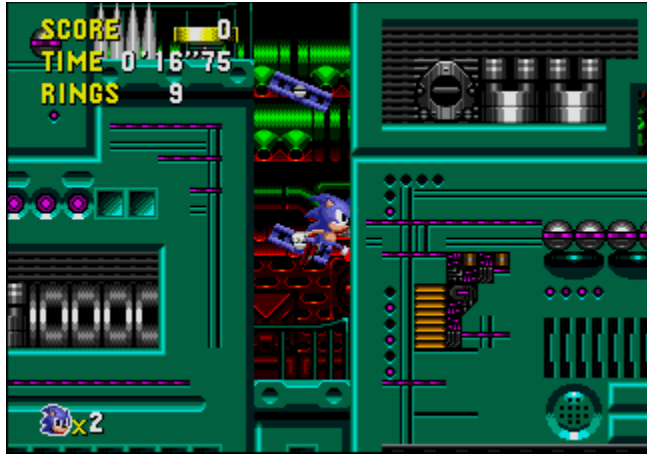
STARDUST SPEEDWAY

Score: 0, Time: 0'45''05, Rings: 11

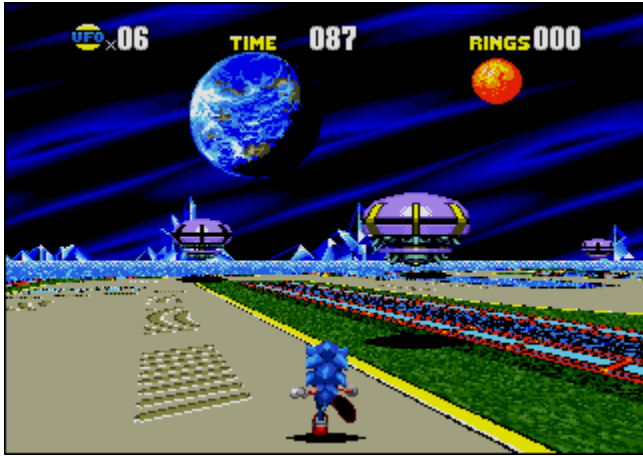


METALLIC MADNESS

Score: 0, Time: 0'26''31, Rings: 2



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ŽYCE³fR□[fX,Ā,·□B,à,µf^fCf€fAfEfg,É,É,é'O,É□AUFO ,ð'S·""j
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UFO

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[fŠf”fo



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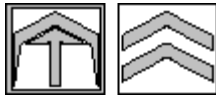
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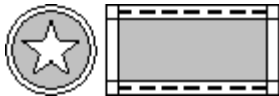
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□u,È,ň,Æ“s□±,ì,æ,č,±,Æ,©□□v,ÆfGfbfOf}f“,í^Ón,ì^«,čfSf€f{□[f<,ì,æ,±
,É“ò,Ñ□ā,²,è,È,²,čš½□²,đ, ,°,½□B□u□i“x,í□A,í,μ,ì%oÉšw—í,Á,“‘O,ðfyf fff“fR,É,μ,Ä,é□
f^fCf€fXfg□[f“,²‘S•“f□v,ìžè,É“ü,Á,½,č□AZžšô,ì‘€□i,à□čSE□²•ž,àf□fV,ì^O,ì,Ü,¾□
f□fb□Afnfb□Afn□□□v

fjfbfN,íšâ,ì□ā,É—š,Á,Ä□[,!,½□BfGfbfOf}f“,ífšfgf<fvf
%oflfbfg,đžx“z,μ,½□B,»,è,É□AfGf~□[.àfGfbfOf}f“,ìžè,ì‘t,¾□B,»,μ,Ä<ß,č,±
,ì,Éf^fCf€fXfg□[f“,àžè‘t,É,“,³,ß,é,¾,è,±□E□E□E□B,Á,à□Añ
fjfbfN,²æ,Éf^fCf€fXfg□[f“,đžè,É“ü,è,è,ì□A□ó<μ,ì,ì,²,Á,Á,,é□

fjfbfN,ì~CE~,í□A“p,²žv,Á,Ä,č
,½^É□ā,ÉfGfLTFcfefBf“fo,É□ASèCE~,È,à,ì,É,É,Á,½,²□A□i,Æ,È,Á,Ä,Í,Č,ň,Č,ñ□æ,É□i,p,μ,©,È,č□

f\jfbfNfu[]lf€[]FfU[]Ef\“fo



If you're strong you can fly
You can reach the other side of the rainbow
It's all right, take a chance, 'cause there is no
circumstance
That you can't handle (when you use your mind)

Mr. Bad's got it good
But this ain't his neighborhood
He's takin' over ... no, no
Time is now, he can't hide
Find the power deep inside and make it happen

Sonic Boom, Sonic Boom
Trouble keeps you runnin' faster, Sonic Boom
Save the planet from disaster, Sonic Boom
Spinning through a world in motion, Sonic Boom
Take it all the way

Make your move, break it out
That's what life is all about
It's your adventure from the dark to the light
On a supersonic flight, gotta keep it going

Sonic Boom, Sonic Boom
Trouble keeps you runnin' faster, Sonic Boom
Save the planet from disaster, Sonic Boom
Spinning through a world in motion, Sonic Boom
(repeat)

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Music by Spencer Nilsen

Lyrics by Spencer Nilsen and Pastiche

□j, Ā, ĩfGfbfOf}f", a□H□ē, ā□, □>Š, ā"sžs, džx"z, μ, Ā, č, Ů, :□ "p, ĩ, , ç, ä, é, à, ì, džx"z, : , é, æ, x
É, È, è, Ů, μ, ½□E□E□E□B, ½, ¾□A7, Ā, ĩfjlfXfGf□f%of<fh, ð□œ, ç, Ā□B, ±
, é, ç, ĩ"ü, μ, ç•ó□Ī, ĩ"Ā•Ē, Ēpf□□, ðŽ□, Ā, Ā, ç, é, Ą□M, ¶, ç, é, Ā, ç
, Ů, □BfGfbfOf}f", a, » , é, ç, ĩ•ó□Ī, ðŽè, Ē"ü, è, ½, ç□A"p, ĩ"□çSE, ð"p, ĩ□¶'t, Ē^ , é, ±
, Ą, a, Ā, «, é, Ā, μ, ā, x□B, » , μ, Ā□A, ç, Ā, ½, ñ□çSE, ð□a•ž, μ, ½, ç□A"p, ĩCE^ , μ, Ā□çSE, ð%ò•ú, μ, ½, è, μ, È, ç
, Ā, μ, ā, x□

fjlfXfGf□f%of<fh, ĩ"¶, ĩ, Ç, ±, ©, Ē- , Ů, Ā, Ā, ç, Ů, :□B□æ, ĩ, Ą, a, ½fXfpfCfN□ó, ĩfwfA□[, ð, μ, ½f^ft, Ē"z□Af
fjlfN, ¾, , , fjlfXfGf□f%of<fh, ð□Ā□%o, Ē"CE□, : , éfXfs□[fh, ðŽ□, Ā, Ā, ç, Ů, :□ĩfjlfN, a, ¶, Ā, ½
%oĒŠwŽŮ, ĩ"«□Ī, Ÿ, ðfXfgfbfv, μ, Ē, , é, ĩ, È, è, Ů, , ĩ□Ī fjlfN, ĩ<óSŮ, ĩ't, ðfXfs□[fhf{□[¶, ĩ, æ, x, Ē%oñ"
, μ, ½, è□Afpf□[fXfj□[□[, ð' , ... , μ, Ā□, ' - ^ Ů" @ , μ, ½, è□A-Ů, Ů, ç, a, , é, Ů, Ąf<□[fv, ĩ't, ð, @ , é, @ , é
%oñ, Ā, ½, è□A, , Ē, Ē<Ē, a, Ā, ½fXfs□[fhfEjF□[, ð□Ī, Ÿ, Ē<Ī, "², , ½, è□Afjg"flf<, ĩ't, ðf□Pfbfj, ĩ, æ, x
, Ē"Ē□i, μ, ½, è□A-A-s, ĄfjCf<, ĩSC, ð"Ē□Ø, Ā, ½, è, μ, Ů, □
, ±, ĩfQ□[f€, ĩ1992"N10CEŽ, Ē Game Gear -p, Ē, à"" , , , , é, Ů, μ, ½□B

fjlfN□EfU□EfwbWfzfbfO□EfXfsf" f{□[¶□iSonic the Hedgehog Spinball□

'O, ĩ, ç, è, ç, è, ĒfjlfNfNfQ□[f€, Ąf" f{□[¶f}fvf"fvfCfC, ðŠy, μ, ñ, Ā, ç, ½, ¾, ç, ½•û□X, Ē□Af" f{□[¶fQ□[f€
, ð, à, Ā, ĄfjCf<, Ē-ž<ĩ, μ, Ā, ç, ½, ¾, , ½, B, Ē□A1993"N" - , Ēf
fjlfN□EfU□EfwbWfzfbfO□EfXfsf" f{□[¶, a□fKfhf%ofCfu-p, Ē"" , , , , é, Ů, μ, ½□B
Žx^« , Ē%oĒŠwŽŮ□AfhfNf^□[□EfGfbfOf}f", a, Ů, ½, μ, Ā, a, f, frfAfX~f□ , ĩ" @ • " , ½, ç, ðf□[f{fbfj, Ē%oü'ç
, : , é, ½, B□Ā, à"«... "ñ"¹, Ē%oA-d, ðŠé, Ā, Ů, μ, ½□Bf, frfAfXŽR, ĒCEš□Ÿ, , é, ½"p, ĩ<□'ā-
v□□AfxfO□Ef□EftfHf<fgfCfX, Ā, ĩ□A, , Ā, Ē-³Žx<C, Ē□¶, «•" , ½, ç, ð<ð, ©, Ē"z-è, ½, ç, Ē%oü'ç, μ, Ā, ç
, Ů, □

fGfbfOf}f", ĩ<Ē^« , Ē-v□C, ĩ%oĪŽR, ©, çpf□□[, ð^ø, «□o, μ, Ā, ç, Ů, :□B□^ , Ā□Ů, Ē"R, ĩ, ½-nŠā, a-v□C, ð-
hCEĪ, : , é<t<Ē, ĩf" f{□[¶fVfXfef€, ĒfGfjCfM□[, ð'□, -□ž, ñ, Ā, ç, é, ĩ, Ā, :□B

fjlfN, Ą"p, ĩ"Š- □ufefCf<fX□v, ĩ"ò□s<@ , Ē□æ, Ā, Ā-
v□C, ð□UE , , μ, Ē□oCE , μ, Ů, ½, a□A"r't, ĄfGfbfOf}f", ĩfjmf"-C, ĄCE , , ç-ž, Ą, , é, Ā, μ, Ů, ç
, Ů, □B, » , μ, Ā□AfjlfN, ĩ%oĪŽR<B, , ĩ□[, ç□... 't, Ē, ½, ½, «, ±, Ů, è, Ů, , a□A"p, Ē, ĩ□... 't, Ē, à-F'B, a, ç
, Ā□A, , ñ, Ā, ĩ, Ą, ±, è, Ā<~ , ĩ, è, Ů, □

fjlfN, ĩ-v□C, ĩ%oĪ, Ē , é-L"Ā, Ē"CEŠ, Ē, à, @ , è, ±, Ÿ, Ů, :□B, » , ±
, © , ç□A"p, ĩfGfbfOf}f", ĩ□L'ā, Ē□A"S•C, Ē-h%oq, ð"Ē"j, μ, Ā, ç, «, Ů, □B, à, ĩ, ā^è□□, ĩ-P-\, à, Ē, ç, ĩ, Ā□Af
fjlfN, ĩfjlfXfGf□f%of<fh, ðŽæ, é, ½, B, Ē□A, » , μ, Ā□Af, frfAfX, ĩ" @ • " , ½, ç, ðŽ©-R, Ē, μ□A□³<, ð
%oñ•œ, : , é, ½, B, Ē, , Ā, » , fAfNfVfj", ðŽn, B, Ů, □

'Ů, Ā, Ā, è, æ□AfGfbfOf}f"□ ĩ, , , @ Žv, ç'm, ç, ĩ, Ā, ā, è, ©, ç, Ē□
, ±, ĩfQ□[f€, ĩ1994"N8CEŽ, Ē Game Gear -p, Ē, à"" , , , , é, Ů, μ, ½□B

fjlfN□EfU□EfwbWfzfbfO□EfjlfX□iSonic the Hedgehog Chaos□

fjlfN, ĩ1993"N11CEŽ, Ē, à□uf
fjlfN□EfU□EfwbWfzfbfO□EfjlfX□v, ĄfQ□[f€fMfA, Ē"Ā•Ē"o□ē, μ, Ů, μ, ½□B, ±, ĩfQ□[f€, Ā, ĩ□Af
fjlfN, ©□A, , é, ç, ĩ□ufefCf<fX□v, ĄfjCfC, Ā, «, Ů, □B
ftfEfXfAfCf%of<fh, ĩ%oĪ, ½, μ, Ā, ±, è, Ā□Ī, ĩ, è, Ą, Ē, Ē, é, ĩ, Ā , è, x, ©□H
, , ĩ<¶, Ā, ½fhfNf^□[□EfGfbfOf}f", a, Ů, ½, à, ā□çSE□a•ž, Ą, ç, x~c, ñ, ¾-ĩ'z, Ē, Ą, è, Ā, ©, è, Ā, ç
, Ů, :□B□i%oñ"p, ĩ□"é, ĩfjlfXfGf□f%of<fh, ð"□, à, x, Ą, μ, Ā, ç, Ů, :□BfjlfXfGf□
%of<fh, ĩ, , x, Ā, ĩ□¶, « , à, ĩ, ½, ç, Ē, Ą, Ā□¶-½-ĩ, ĩCE¹, Ā, :□B, μ, © , μ□A, à, mfhfNf^□[□EfGfbfOf}f", ĩžè't, Ē-
Ž, ç, ½, ç□AfjlfXfGf□f%of<fh, ĩšj"š'e, āfCE□[fU□[•šĪ, Ē"Ī-p, , é, Ā, μ, Ů, x, ±, Ą, μ, ā, x□

Žx^« , ĒfhfNf^□[, ĩ, , Ą, ĒfCfNfjlfXfGf□f%of<fh, ðŽè, Ē"ü, è, Ā, μ, Ů, ç, Ů, μ, ½□B, » , ĩ, ½, B□A'¼, ĩfGf□
%of<fh, ĩfjlfXfGf□f%of<fh, ð, Ē, , μ□Afpf%ofCfC, Ē%oF" , Ů"òŽŮ, Ā, Ā, μ, Ů, ç, Ů, μ, ½□B□i□AfTfEfXfAfCf
%of<fh, ĩSC't, Ē"¾, Ÿ, © , © , Ā, Ā, ç, Ů, :□Bf
fjlfN, Ą□ufefCf<fX□v, ĩ"p, ç, ĩfX□[f□[fXfs□[fh, ĄfX□[f□[fAfNfVfj", ð<žg, μ, Ā□AfhfNf^□[□EfGfbfOf}f"
, ð'jž~ , μ□A%oF" , ĩ²~a, ð%oñ•œ, μ, Ē, , é, ĩ, Ē, è, Ů, ĩ□

□uf□[fP□[□AfhfNf^□[□EfGfbfOf}f"□AfwbWfzfbfO, ð"nŽ, Ē, μ, ½, ç, C, x
, Ē, è, © Žv, ç'm, ç, ĩ, Ā, ā, è□B, à, xžžSŮ, ðf€f_ , Ē, μ, Ā, ç, é%oĒ, a, Ē, ç□B, , Ā"ò, ĩ, , a□□v

fjlfN□EfU□EfwbWfzfbfO CD□iSonic the Hedgehog CD□

1993"N, Ē, ĩ□AfjlfN, ĩ f□fKCD fVfXfef€-p, ĩ□□%o, ĩfQ□[f€, Ā, à"o□ē, μ, Ů, μ, ½□Bf

fifbfNf<fY,lfhfNf^[[EfgfbfOf]}f",đ'Ç,ç•¥,Á,½CEä,ÄAfŠf"fOfpf[[,đ-p,ç,é,î 1
%oñ,É,Đ,Æ,è,l'±ŠÔ,đ<~,ç[]o,¹,é,±,Æ,É<C,Á,«,Ü,...,Ä,àAfŠf"fO,ÆfŠf"fO,Æ,ìŠÔ,ÄfXfp[]fN,µ,Ä,ç
,éfpf[[,Ä,É,ç,ÆAf}fWfj<f%fo[]fof"fh,l,æ,ɣ,É,Ó,½,è,lfp[]fghi[[,đ,Ä,É,¬,Æ,β,Ä,"",±
,Æ,í,Ä,«,Ü,¹,ñB»,è,ÉA'·,çŠÔ,Ä,É,¬,Æ,β,Ä,"",±,Æ,à,Ä,«,Ü,¹,ñB»,±
,ÄAfjfbfNf<fY,lfhfNf^[[fEf[]fN,đ,µ<žg,·,è,îAfŠf"fOfpf[[,lfXfgfCefbf`f"fO[]fXfjfbfsf"fO[]-p,đ-~
-p,µ,Äfp[]fghi[[,lfXfs[]fh,đ 2 "{A,ç,â 3 "{É,à,·,é,±,Æ,ª,Ä,«,é,±,Æ,đ'm,è,Ü,·B

"p,ç,í"¾,ç,è,éÉÄ,è,lfXfs[]fh,ª•K-v,Ä,·BfhfNf^[[EfgfbfOf]}f",ªfj[]fjfof<fAfCf
%of"fh,©,çpf[][[,đ,Ç,ñ,Ç,ñ<z,çZæ,Ä,Ä,ç,é,ì,ÄA"±,l,·,ç,à,é,à,ì,lf_fEf",µZn,β,Ä,ç
,Ü,·[]fGfbfOf}f",đ'ž~µ,É,·,è,ì,É,è,Ü,¹,ñB,ª,à,È,ç,ÆAfj[]fjfof<fAfCf%of"fh,ì'âž-
,Éf[]fvfj"fo"ú,ì'©,Ä,·,é-¾"ú,ì'©,Ü,Ä,É,lfA,±,ì,·,ì,ç,µ,çfAf~f...[]fYf[]f"fg[]Efp[]fN,í"pšĐ,Æ
%o»,µ,Ä,ç,é,Ä,µ,â,ɣ[]

fifbfNf<fY,l'±ŠÔ,½,ç,É,Ä,ç,Ä

fGfXfsf[]EfU[]Ejff[]Ceflf[]F,±,lfj%oftf<,Éfj[]Ceflf",í'¼,ì,Ç,ñ,É,±,Æ,æ,è,àž©•ª,ž©-
R,đ'â[]Ø,É,µ,Ä,ç,é[]BfhfNf^[[EfgfbfOf]}f",lfRf"fr[]Efrf"ftf@fCf[][,©,ç%ođ•ú,ª,è,½CEä[]A"p,í,ç
,©,É,é<[]µ,đ•¥,Ä,Ä,Ä,àžx^«,ÉfhfNf^[[,đ'ž~µ,É,·,è,ì,É,ç,É,ç
,ÆCE^[]S,µ,½B"p,í"{,è,Ä,Ü,ç<C[]«,ÄA%½ž-,É,Ä,·,Ä,à'-"É-Ö[]i,·éf^fcfv,Ä,·é[]B

f}fCfefB[]EfU[]Ejff[]Ceflf[]F,±,ÄAfXf}[]fg,ÄAž©[]M,É-ž,ç,Ä,ç,éf}fCfefB,íA%½ž-,É,Ä,·,Ä,àžā
%o¹,đ"f,±,Æ,É,ñ,©,Ä,«,É,çB"p,lfifbfNf<fY,lfhfNf^[[F,ì,Đ,Æ,è,ÄA"±,đfGfbfOf}f",ì-,ìžè,©,ç<~,·,ɣ
,ÆCE~,[]S,ÉCE^,β,Ä,ç,é[]B

fxfNf^[[EfgfbfOf]}f",lfN[]f<,ÉfNf[]Rf_fCf<,íA'±ŠÔ,Éžx-,,ª,è,É,ç
,Æ,«,ÉAfwfbfhfz",lfŠfYf€,É[]±,í,¹,Äftf@f"fv[][,Éftfbfgf[]fN,đ,µ,É,ª,ç%of"fj"fo,·,é,ì,ª'â[]D,«[]B,,ç
,µ,ñ,Ü,ɣ,ÄA'n<æ[]H-ž'u,«[]è,đ""«,É[]s,Ä,½,è,à,·,é[]B

f'ff[]f~[]Efr[]F16[]È,ì,í,è,É,í<Ä,,Ü,Ç'â[],Ñ,ÄCE©,ì,é[]B[]Vží,ì%oÖ,đ'T,µ,É,±,ì"±,É,â,Ä,Ä-
^,½,ªAZÿ,©,çžÿ,É'½,lfgf%ofuf<,ÉSª,«[]ž,Ü,è,½B,Ä,àAZ[]ž,ì'O,lfefLfpfL,µ,½A-
â[]Ä,ÄAf^ff[]f~f"fo,É,à,è•ú,Ä[]Ø,è"²,·,é[]B

□**W**

* fuf%of“fh, “,æ,Ñ-¼□í□A,»ê,ç,ì,»ê,¼,ê,ì□Š—LŽÒ,ì,à,ì,Å,□B

“Gf{fbfg



“Gf{fbfg, ÉŠÖ, , é, æ, è Ú, μ, ç ï • ñ, ð “¾, ½, ç ê ÷, í A, » , ï “Gf{fbfg, ð f Nf Š f b f N, μ, Ü, · ï \ Ž ; ^ ÉŠÖ, ï ï • ñ, à f Q [f € , ï †, É % B, ³, è, Ä, ç, Ü, ·, ï, Ä A Z © • ¢, Ä ” Ç E © , μ, Ä, , ¾, ³, ç [] B

f,fXfL□I



,Ó,ç,Ó,ç,Æ<ó,ð%□•œ,μf\ fjfbfN,ª<β,Ä,,Æ...□B

fpf^fof^



□¶ %oE,É,ä,ç,ä,ç,Æ"ò,Ñ,Ü,í,è 'ãŽ@,·,é□B

fNf,fNf,



',,ç'«,ðfofl,ì,æ,π ,Éfrf#□[ç",Æ□L,Ñ□k,Ý,³,¹,Ä □ã %oº,ÉfWfff"fv,·,é□B,Ü,½□ AfNf,,íŽ...,ð□o,μ,Ä□Af\ fjfbfN,ð"®,"È,,·,é□B

fAf"f9f"



Ž©•ª,ì,È,í,í,è,ð□¶ %oE,É^Ú"® ,μ,È,ª,çCE©'£ ,é□B

fof^fsf#f"



fsf#f"fsf#f""ò,Ñ,Û,í,è□Afl
fjfbfN,l□ã,©,ç□UCE,,μ,Á,-
,é□B

fjf}fjf}



f\jfbfN,ª<B,Ã,,Æfvf...
fbfVf...fb,Æfjf},ð"Š,°,é□B

fmf□fmf□



,l,Á,»,"è•à,,ª□Afl
fjfbfN,ª<B,Ã,-
,ÆfvfffL□lf",Æ□j,ð□o,μ,Áf
K□lfh,·,é□B

f□fjfu



fcfm,ð□ã
%o°,Éfu□lf",Æ□U,è,È,ª,ç^
Ú"®,μ,Á,,é□B

fT□lfvš□□



Žè,đVffffjVffffj“®,©,μ,È,ª,
 ç^Ú“®,μ□Afl
 fjjbfN,ß,ª,˘,Ä”ö,ì□æ,©,ç’e
 ,đœ,,Ä,Ä,,é□B

f^fKf^fK



□¶%øE,É^Ú“®,μ□Afl
 fjjbfN,đœ©,Ä,˘,é,Æf_fbfV
 f...,μ,Ä<ß,Ä,ç,Ä,,é□B

f{□[fr□[



,,ª,è,Æ“S<...,ì,Ä,ç
 ,½’,ç”ö,đ□U,è,È,ª,ç^Ú“®
 ,:é□B

f\jjbfN

fQ [f€ , ìfŠZfbfg

Reset Game f|fvfVf#f“ , ð‘ ð , · , ê , Ì Af| [fvfjf“ fO , ìf^ fCfjf<%œ-Ê , Ê-ß , è , Ü , · □B

f^ fCfjf<%œ-Ê , Ê-ß , é , Ê , Í □A

f} fEfX , ð — p , ç , Ä fQ [f€ f□fj f... □ [, ì Reset Game , ðfNfŠfbfN , · , é , © □A

[ALT] + [R] fL □ [, ð% Ÿ , μ , Ü , · □B

■ ‘ □ □ Fftfj < fXfNfŠ □ [f“ , Å fQ [f€ , μ , Ä , ç , é , Æ , « , Í □A , v , % , Ž , , , □ , — , “ f□fj f... □ [fo □ [, Í % B , è , Ä , μ , Ü , ç % œ - Ê , Ê , Í • \
Ž | , ³ , è , Ü , ¹ , ñ □B fQ [f€ , ðfŠfZfbfg , · , é , Ê , Í □A □ ä < LfNfCfbfNfL □ [, ð Ž g — p , · , é • K — v , ² , è , Ü , · □B

fQ [f€ , ì ÄŠ]

Restart Game , ð ' ì ð , · , é , Ì A % ß < Ž A C E » Ñ Ý A • ½ ~ a , È - ç — ^ , Ü , ½ , Í Ž × ^ « , È - ç — ^ , Ì " ~ , ¶ f ^ f C f € f t f C E [f € , Ì ' t , Ä A C E » Ñ Ý f v f C E f C , µ , Ä , ç , é f % o f E f " f h , Ì Ä Ñ % o , È - ß , è , Ü , · B f Q [f € , Ì Ä Š] , ð ' ì ð , · , é , Æ A Ž c , è f v f C E f C f , , [[] " , ð 1 Ž , , ç , Ü , · B f t f B f j f b f v f . . . , µ , ½ f % o f E f " f h , â f X f y f v f f f f < f X f e [f W , Ì Ä Š] , Ä , « , Ü , ¹ , ñ B

fQ [f€ , ð ÄŠ] , · , é , È , Í A

f } f E f X , ð — p , ç , Ä f Q [f € f Ñ f j f . . . [, Ì Restart Stage , ð f N f Š f b f N , · , é , © A

[ALT] + [F2] f L [, ð % o Ÿ , µ , Ü , · B

- ' [F f t f < f X f N f Š [f " , Ä f Q [f € , µ , Ä , ç , é , Æ , « , Í A , v , % o , Ž , , , , — , " f [f j f . . . [f o [[, Í % o B , è , Ä , µ , Ü , ç % o æ - È , È , Í • \ Ž , ³ , è , Ü , ¹ , ñ B f Q [f € , ð Ä Š] , · , é , È , Ì A ä < L f N f C f b f N f L [, ð Ž g — p , · , é • K — v , ¢ , è , Ü , · B

Exit

Exit f}fEjX,đ—p,č,ÄfQ[f€f}fj...[.ì Exit ,đfNfŠfbfN,.,é,©[A

□I—¹,μ,Ä Windows ,É-ß,é,É,Í□A

f}fEjX,đ—p,č,ÄfQ[f€f}fj...[.ì Exit ,đfNfŠfbfN,.,é,©[A

[ALT] + [F4]fL□[.đ%Ÿ,μ,Ü,·□B

■ '□□Fftf<fXfNfŠ□[f“ ,ÄfQ□[f€ ,μ,Ä,č,é,Æ,« ,Í□A ,v,%Ÿ, , , , □, —, “f□fj...□[fo□[,Í%ŸB,é,Ä,μ,Ü,č%Ÿæ-Ê,É,Í•\ Ž,³,é,Ü,¹,ñ□B□I—¹,μ,Ä Windows ,É-ß,é,É,Í□A□ă<LfNfCfbfNfL□[.đŽg—p,.,é•K—v,^a , ,è,Ü,·□B

f fjjf... [fo [

Menu Bar flfvfVfjf“, ð‘ð, ·, ê, î AfEfbf“ fhfEfXfNfŠ [f“, ÅfQ [f€, ðfvfCfC, μ, Å, ç, é, Æ, «, ì f fjjf... [fo [, ð • \ Ž! □ A” ñ • \ Ž! , É, ·, é, ±, Æ, ð, Å, «, Û, · □ B

f fjjf... [fo [, ð • \ Ž! □ A” ñ • \ Ž! , É, ·, é, É, í □ A

f}fEfX, ð — p, ç, Ä flfvfVfjf“ f fjjf... [, ì Menu Bar , ð fNfŠfbfN, ·, é, © □ A

[F5] fl [, ð % ÿ, μ, Û, · □ B

- ‘ □ F, ±, ì flfvfVfjf“ , ì ftf < fXfNfŠ [f“, Å, í — ~ — p, Å, «, Û, ¹, ñ □ B ftf < fXfNfŠ [f“, Å, í □ A f fjjf... [fo [, í, Å, È, É % ◦ B, ê, Å, ç, Û, · □ B

Smooth Sonic or Fast Sonic

fjffbfN,lfQ[f€•Ž!,ðØ,è'Ö,!,Ü,·BFast,í'Éí,lfQ[f€i30ftfCE[f€^•b]j,ÅASmo
ooth,í,æ,è,È,ß,ç,©,ÈfQ[f€i60ftfCE[f€^•b]j,Å,·B
; Žg,ç,lfRf"fsf...[f^[,ì«"\\,ª,çé#É—LCEø,Å,·ªA'á,ç«"\\,ì,à,ì,Å,à'l'ð,í,Å,«,Ü,·B,±,ìé#A•\n
Ž!,í,È,ß,ç,©,É,È,è,Ü,·ªAfQ[f€fXfs[fh,í'x,,É,è,Ü,·B

Smooth / Fast @,ðØ,è'Ö,!,é,É,Í

[@]@f}fEfx,ð—p,ç,ÄSmooth Sonic,ðfNfŠfbfN,·,é,ÆASmooth Sonic,ÉØ,è'Ö,í,èA

fQ[f€,É-ß,è,Ü,·B,à,x^è"xFast Sonic,É,à,ç,·é#í,í,Ñf}fEfx,ð—p,ç,ÄA

Fast Sonic,ðfNfŠfbfN,·,é,ÆFast Sonic,ÉØ,è'Ö,í,èfQ[f€,É-ß,è,Ü,·B

@@@@, ,é,ç,í[,e,U]fL[,ð%öÿ,-^,ÉØ,è'Ö,í,è,Ü,·B

@@@@

'€ù,ì•ïX

Change Controls f|fvfVf#f“ ,đ'ì'đ,·,é,îA□u'€ù,ì•ïX□vf_fCfAf□fOf{fbfNfX,^a•\Ž|,³é,Û,·□B,±
,ìf_fCfAf□fOf{fbfNfX,É,æ,è□AfQ□[f€,ìfL□[f{□[fh'€ù,đ•ïX,·,é,±,Æ,^aÄ,«,Û,·□B

fQ□[f€,ìfL□[f{□[fh'€ù,đ•ïX,·,é,É,í□A:

f}fEfX,đ—p,ç,Äf|fvfVf#f“f□fj...□[,ì Change Controls ,đfNfŠfbfN,·,é,©□A

[F7]fL□[,đ%öÿ,μ,Û,·□B

□V,μ,çfL□[f{□[fhfL□[,đ'ì'đ,·,é,É,í□A

□u'€ù,ì•ïX□vf_fCfAf□fOf{fbfNfX,Ä□Af}fEfX,đ—p,ç,Ä□AŠó-],·,éŠe'€ùfL□[,ìŠG,ì□¶,ì-
î'ó,đfNfŠfbfN,μ,Û,·□B

- '□□F□u'€ù,ì•ïX□vf|fvfVf#f“^a—~—p,Ä,«^a,é,½,β,É,ì□AfEfBf“fhfEfXfNfŠ□[f“ ,ÄfQ□[f€,đfvfCfC,μ,Ä,ç
,É,·,é,î,È,è,Û,¹ñ□B,Û,½□A,à,μfWfff“fvfL□[,ìŠ,,“—
,Ä,đfXfy□[fXfo□[fL□[,©,ç•ïX,·,é,É,ç,ì□AfXfy□[fXfo□[fL□[,đCEÄ,Ñ□o,·'SfwfçfvŽè□#,É,Ä,ç
,Ä,í□A,»^a,ì□V,½,É'ì'đ,μ,½fL□[,đŽg—p,·,é,±,Æ,đ-Y,é,ç,Ä,,³/₄,³,ç□B

fL[f{[fh, ,é,ç,ÍfWf†fCfXfefBfbfN,ìŽg—p

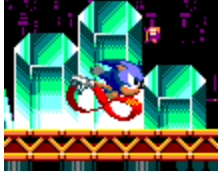
Use Keyboard f}fEfX,đ—p,ç,Äf}fVf†f“f†fj...[.ì Use Keyboard , ,é,ç,Í Use Joystick ,đfNfŠfbfN,·,é,©[A

fL[f{[fh^fWf†fCfXfefBfbfN,ÉØ,èŠ·,!,é,É,Í[A

f}fEfX,đ—p,ç,Äf}fVf†f“f†fj...[.ì Use Keyboard , ,é,ç,Í Use Joystick ,đfNfŠfbfN,·,é,©[A
[F8]fL[,đ%Ÿ,μ,Û,·[B

- '[]Fftf<fXfNfŠ[]f“,ÅfQ[]f€,đfVfCfC,μ,Ä,ç,é,Æ,«,í[A,v,%o,Ž,,,[],—,“f†fj...[]fo[],í%oB,è,Ä,μ,Û,ç %oæ-È,É,Í•Ž|,³,è,Û,¹,ň[]BfWf†fCfXfefBfbfN^fL[f{[fh,ìØ,èŠ·,!,É,Í[ă<LfNfCfbfNfL[,đŽg—p,·,é•K—v,ª, , è,Û,·[B

fX[]lfp[]lfs[]lf<fAfEfg[]



fWf#fCfXfefBfbfN,Â,ì'€[]ì

fjfbfN,ð—s,½,¹,Ä,¨,ç,Ä[]AA f{f^f",ð
%oÿ,µ,È,ª,çfWf#fCfXfefBfbfN,ðã•ûCEü,É"®,©,µ[]A,»,ì[]ó'Ô,ð•ÛŽ[],µ,Û,·[]Bf\

fL[]lf{[]lfh,Â,ì'€[]ì

fjfbfN,ð—s,½,¹,Ä,¨,ç,Ä[]AfXfy[]lfXfo[],ð%oÿ,µ,È,ª,ç[]ã-î^ófL[],ð%oÿ,µ'±,¨,Û,·[]Bf\

fX[]f p[]fXfsf“fAf^fbfN[]I



fWf#fCfXfefBfbfN,Á,ì‘€[]ì

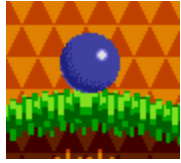
f\jfbfN,â‘-,Á,Ä,ç,é,Æ,«,ÉfWf#fCfXfefBfbfN,ð
%°°•û€ü,É“@,©,μ[]A,»,ì[]ó‘Ó,ð•ÚŽ[],μ,Û,·[]B,·,é,Æ[]Añ
fjfbfN,ÍfgfQfgfQ,Ífuf<[]l,Íf{[]f<,Æ,È,Á,Äf[]fSf“fO,μ,Û,·[]B“G,ð,È,-“|
,μ,½,è[]AfofSfA,ð“È,«”j,Á,½,è,·,é,ì,É€ø%°°È[]â‘å[]B

fL[]f{[]f h,Á,ì‘€[]ì

f\jfbfN,â‘-,Á,Ä,ç,é,Æ,«,É%°°-î^ófL[]l,ð%°°ÿ,μ‘±,¯,Û,·[]B,·,é,Æ[]Añ
fjfbfN,ÍfgfQfgfQ,Ífuf<[]l,Íf{[]f<,Æ,È,Á,Äf[]fSf“fO,μ,Û,·[]B“G,ð,È,-“|
,μ,½,è[]A[]áSQ•“ð“È,«”j,Á,½,è,·,é,ì,É€ø%°°È[]â‘å[]B

- ‘[]fX[]f p[]fXfsf“fAf^fbfN’+[]AñfjfbfN,í,Û,Û-³“G,Á,·[]B

fX[]f p[]fXfsf“f_bfvf...[]



fWf#fCfXfefBfbfN,Á,ì‘€[]ì

f\jfbfN,ð—s,½,¹,Ä,¨,ç,Ä[]AA f{f^f“,ð%öÿ,μ,È,ª,çfWf#fCfXfefBfbfN,ð
%ºº•ûCEü,É“@,©,μ[]A,»,ì[]ó’Ô,ð•ÛŽ[],μ,Û,·[]Bf\jfbfN,í,» ,ì[]é,ÁfXfsf“,μŽn,ß,Û,·[]B
fWf#fCfXfefBfbfN,ð—£,¹,î[]Afuf<[],ì%š,Æ,È,Á,Äf_bfvf...,μ,Û,·[]

fL[]f{[]f h,Á,ì‘€[]ì

f\jfbfN,ð—s,½,¹,Ä,¨,ç,Ä[]AfXfy[]fXfo[],ð%öÿ,μ,È,ª,ç%ºº-î^óL[],ð%öÿ,μ’±,¨,Û,·[]Bf\
jfbfN,í,» ,ì[]é,ÁfXfsf“,μŽn,ß,Û,·[]B

fWf#fCfXfefBfbfN,ð—£,¹,î[]Afuf<[],ì%š,Æ,È,Á,Äf_bfvf...,μ,Û,·[]

- ‘[]FfX[]f p[]fXfsf“f_bfvf...fA^fbfN’+[]A\jfbfN,í,Û,Û-³“G,Á,·[]B

f|fbfvfAfbvfgfsbfN

f|fbfvfAfbvfgfsbfN,đÁ,·,É,íA}fEjX,đNfŠbfN,·,é,©A,Ç,ê,©fL[,đ%Ÿ,μ,Û,·B

'~[]iE , ,æ,Ñ[]x•W

Microsoft® Windows® 95 operating system, í•Ä[]f}fCfNf[]\ftfgfR[][f] fE[][fvf]f", ì•Ä[]', ,æ,Ñ,», ì'¼, ì[]', É, , , é"o~^[]x•W, Å, ·[]B

Microsoft® DirectX<TM> set of APIs, Microsoft® DirectDraw<TM> application programming interface, Microsoft® DirectSound<TM> application programming interface, , í•Ä[]f}fCfNf[]\ftfgfR[][f]fE[][fvf]f", ì•Ä[]', ,æ,Ñ,», ì'¼, ì[]', É, , , é[]x•W, Å, ·[]B

Pentium® , íIntel Corporation, ì"o~^[]x•W, Å, ·[]B



[]-[]@, ±, ì\ftfg, í[]Aldeo<TM><Z[]p, ðŽg—p, μ, Ä, ç, Ü, ·[]B
[]-[]@Indeo, ÆIndeof[]fS, í[]Al Intel Corporation, ì[]x•W, Å, ·[]B
[]-[]@Intel, í[]Al Intel Corporation, ì"o~^[]x•W, Å, ·[]B

SEGA, SEGAPC, íŠ"Ž®%oïŽĐfZfK[]EfGf"f^[][fvf]f%ofCf[]fX, ì[]x•W, Å, ·[]B

f[]fKfhf%ofCfu[]Af[]fK, b, c[]AfQ[][f€fMfA[]A, R, Q, w, íŠ"Ž®%oïŽĐfZfK[]EfGf"f^[][fvf]f%ofCf[]fX, ì[]x•W, Å, ·[]B

SONIC CD, Sonic The Hedgehog[]A, », ê, ÉŠÖ~A, , éfLfff%ofNf^[], íŠ"Ž®%oïŽĐfZfK[]EfGf"f^[][fvf]f%ofCf[]fX, ì[]x•W, Å, ·[]B

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