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KNIGHT MOVES
Demo Version
Read Me
11/14/95
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Welcome to the KNIGHT MOVES Demo Readme file. This exciting new action puzzle game from SPECTRUM HOLOBYTE® was designed by Alexey Pajitnov, creator of TETRIS®. Like TETRIS, KNIGHT MOVES is easy to learn but hard to master and incredibly addictive. You won't want to stop playing it!

Known only as "The Adversary," an evil wizard has set traps for the unwary in his magic tower. No challenger who has entered the sorcerer's tower has ever reappeared. Now you, a noble knight, must descend through all the levels of the tower to stop this evil wizard once and for all.

This demo of KNIGHT MOVES includes six matches. The complete game contains 60 matches with more challenging game boards and more fantastic, cunning monsters who will try to thwart you in your noble quest.

To order the complete product, go to your local software retailer and ask for KNIGHT MOVES -- or order by phone at 1-800-695-GAME.

Demo requirements
You must have PKunzip 2.04c or better (or WinZip) in order to extract the program.

The demo of KNIGHT MOVES requires:
- IBM compatible 66MHz 80486 or faster
- Windows 95
- 8MB RAM
- Double-speed CD-ROM drive
- Hard drive (1MB free)
- Local bus or PCI video card capable of Super VGA graphics (640 x 480 x 256 colors)
- Mouse
- Windows 95 compatible sound card

How to install the KNIGHT MOVES demo
To install the KNIGHT MOVES demo:
- Copy the file KMDEMO.ZIP into the directory where you want to play the game.
- If you have WinZip, right-click on the icon for KMDEMO.ZIP and select "Extract to." Otherwise, go into MS-DOS prompt, change to the directory where you copied KMDEMO.ZIP and type "PKUNZIP -D KMDEMO" to extract the files.

How to play the KNIGHT MOVES demo
To run the game, open the folder with the KNIGHT MOVES demo and double-click the icon named "Knight."

Instructions on how to play the game are in the online help file. Once you're in the game, press F1 to bring up the online help.

Customer support information
If you have trouble running this demo of KNIGHT MOVES, please contact Spectrum HoloByte Customer Support at 510/522-1164.

E-mail at:
   America Online: S HOLOBYTE
   AT&T Interchange: SHOLOBYTE
   CompuServe: 76004,2144
   GEnie: HOLOBYTE
   Internet: support@holobyte.com

World Wide Web:
http://www.holobyte.com

Spectrum HoloByte
2490 Mariner Square Loop
Alameda, CA 94501

<u>More information on Spectrum HoloByte Puzzle Games</u>
Alexey Pajitnov, creator of the world-famous TETRIS, is lending his endorsement to and helping in the design of a full line of action puzzle games from Spectrum HoloByte. The line includes the company's existing TETRIS games, as well as new and increasingly exciting and super-challenging puzzle products.

Since its debut in 1988, TETRIS has been a perennial best-seller, and the famous game of falling blocks continues its phenomenal popularity to this day. Included in the Spectrum HoloByte puzzle line are products for personal computers and videogame systems. For personal computers, the line features TETRIS®, WELLTRIS™, FACES...TRIS III™, WORDTRIS™, SUPER TETRIS™, TETRIS CLASSIC™, BREAKTHRU™, CLOCKWERX™ and QWIRKS™. For videogame systems, the line includes WORDTRIS (Game Boy), WILDSNAKE™ (Game Boy, SNES) and BREAKTHRU (Game Boy, SNES). Puzzle games within the line are fun, challenging, universally nonviolent and are ideal for all ages and skill levels.

Spectrum HoloByte, Inc. is a developer and publisher of interactive entertainment software for use on CD-ROM based personal computers. The company also develops software for next generation console machines. The products are available nationally and internationally through major distributors, retailers and mass merchants.

<u>Special Thanks</u>
Russel Comte
Anthony Chiang