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//*****
/* MACRO: CHNGFNT.WCM
/* PURPOSE: Globally change font face and color in a Presentations show.
//*****
vFontList:=0 // Flag that determines initialization of font list (0=Macro, 1=WPWin)
ListofFonts:="WordPerfect (all fonts)"
//*****
/* If WordPerfect is located on the system, use GETDATA() to compile
/* all fonts Windows is using. Otherwise use the hard-coded lists
/* comprised of PRWin, and Windows fonts. Searching private BIF to
/* see if WPWin exists.
//*****
BIFINFO(vBifStatus; "WordPerfect"; ; ; ; ; ; Private!; )
BIFREAD(vWP;"WPMacroFacility";"WordPerfect";"Command Line"; Path2WP;
AnsiString!;; )
if(vBifStatus=0) // Set this to 1 (default is 0) if you have WPWin and don't want to use all
fonts, // this will use only PRWin fonts and Windows fonts, but it will speed the startup of the
macro.
// NOTE: You may add/delete fonts from the hard coded list, see below.
    vFontList:=1
    Application (A2; "WordPerfect"; Default; "US")
    hWP:=APPLICATE("WordPerfect - *")
    if(hWP = 0)
        vWPx:=APPEXECUTEEXT(Path2WP; 2)
    endif
    GetData(FontCnt; Font!; Count!; CurrentDoc!)
    Declare(FontInfo[FontCnt])
    FontCount:=0
    WaitMessage:="Initialising font list through WordPerfect"
    Call(WaitMessage@)
    for(Count; 1; Count<=FontCnt; Count+1)
        GetData(FontName; Font!; Name!; CurrentDoc!; Count)
        if(SubStr(FontName; 1; 2)<>"WP")
            FontCount:=FontCount+1
            FontInfo[FontCount]:=FontName
        endif
    endfor
    FontCount:=FontCount+1
    FontInfo[FontCount]:="-NO CHANGE-"
endif
//*****
/* Start Presentations if not running, if running bring to the foreground.
/* Also make sure Presentations is in Slide Show mode.
//*****
Application (A1; "WPPrWin"; Default; "US")
if(vFontList=1)

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        Call(KillWaitMessage@)
        ASSIGN(hPR; APPLOCATE("Presentations *"))
        APPACTIVATE(hPR) // Bring Presentations to the foreground
endif
if(EnvCurrentMode = 1)
    BEEP
    MESSAGEBOX(vStatus; "Change Font Macro - Error"; "Presentations must be in Slide
Show mode."; IconStop!)
    Quit
endif
//*****
/*    VARIABLE INITIALIZATION
/*    Because of dialog updating, many flags are used in macro!
//*****
OnError(fError)
WM_SYSCOMMAND:=274
Doitf:=0    // User created text flag
Doitc:=0    // User created color flag
Doitx:=0    // Template objects flag
x1:=80w     // Next 4 are for routine DoitFonts
y1:=9500w
x2:=600w
y2:=8900w
Declare TitleRGB[]={0;0;0} // Next 6 are color arrays
Declare SubRGB[]={0;0;0}
Declare BulletRGB[]={0;0;0}
Declare UserRGB[]={0;0;0}
Declare LayRGB[]={0;0;0}
Declare BackRGB[]={0;0;0}
vLay:=0     // Next 17 are flags
vBack:=0
vShow:=0
ccTitle:=0
ccSub:=0
ccBullet:=0
ccUser:=0
ccLay:=0
ccBack:=0
vTitle:=0
vSub:=0
vBullet:=0
xUser:=0
xLay:=0
xBack:=0
xxLay:=0
xxBack:=0

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Popup1:="Title" // Next 19 strings for dialog/font
fontx:=""
colorx:=""
Combo1:="-NO CHANGE-"
Color1:="-NO CHANGE-"
cTitle:="-NO CHANGE-"
cSub:="-NO CHANGE-"
cBullet:="-NO CHANGE-"
cUser:="-NO CHANGE-"
cLay:="-NO CHANGE-"
cBack:="-NO CHANGE-"
qTitle:="-NO CHANGE-"
qSub:="-NO CHANGE-"
qBullet:="-NO CHANGE-"
qUser:="-NO CHANGE-"
qLay:="-NO CHANGE-"
qBack:="-NO CHANGE-"
qLayOnly:="-NO CHANGE-"
qNone:="-NO CHANGE-"
vBold:=0 // Next 3 are font appearance flags
vItalic:=0
vUnder:=0
vBulletColor:=0 // Flag for bullet color
vHelp:="Change Title Layouts in Layout Editor." // QuickHelp variable
vFound:=0 // SelectChart() flag
vIndex:=18 // Number of Index's for Hard Coded font list.
/*****
/** HARD CODED FONT LIST/COLOR ARRAY
/** If WordPerfect is not on the system, hard code fonts. These are
/** fonts that shipped with PRWin 3.0, and Windows 3.1. You may
/** Add or Delete fonts, if you do you must change the index number of
/** FontList[] accordingly, which is kept in the variable vIndex.
/** (DO NOT REMOVE "-NO CHANGE-" from list)
*****/
if(vFontList = 0)
    DECLARE FontList[vIndex] // Font list array
    a := 1
    FOREACH(vF;{"-NO CHANGE-";"Arial Regular"; "Arrus BT Roman"; "BernhardMod
BT Roman"; "CaslonOpnface BT Regular"; "Courier New Regular"; "EngraversGothic BT
Regular"; "GeoSlab703 Lt BT Light"; "Humanst521 Cn BT Regular"; "Humanst521 Lt BT
Light"; "Onyx BT Regular"; "OzHandicraft BT Roman"; "Ribbon131 Bd BT Bold";
"ShelleyVolante BT Regular"; "Swis721 BlkEx BT Black"; "Symbol Regular"; "Times
New Roman Regular"; "Wingdings Regular"})
        FontList[a] := vF
        a := a + 1
    endfor

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ListofFonts:="Macro (hard-coded list)"
endif
DECLARE Colors[11] // Color list array
a:=1
FOREACH(vC;{"-NO CHANGE-";"Black";"Grey (Dark)";"Grey (Light)"; "Blue"; "Red";
"Green"; "Cyan";"Magenta";"Yellow";"White"})
    Colors[a] := vC
    a := a + 1
endfor
//*****
//*   DIALOG CREATION
//*****
DialogDefine(100; 50; 50; 285; 175; Percent!|Cancel!;"Change Font Macro")
RegionShowWindow("100.CancelBttn"; Hide!)
DialogAddText(100; 1997; 8; 3; 100; 15; 1; "&Change Type:")
DialogAddText(100; 1998; 120; 3; 100; 15; 1; "Font Face:")
DialogAddText(100; 1999; 180; 3; 100; 15; 1; "Font Colour:")
DialogAddListBox(100; 2001; 10; 17; 105; 70; Unsorted!; Popecup1)
DialogAddListItem(100; 2001; "Title")
DialogAddListItem(100; 2001; "Subtitle")
DialogAddListItem(100; 2001; "Bullet/Text Chart")
DialogAddListItem(100; 2001; "Text Area/Line")
DialogAddListItem(100; 2001; "Text Area/Line (Layouts)")
DialogAddListItem(100; 2001; "Text Area/Line (Backgrounds)")
DialogAddListItem(100; 2001; "Layout Items Only")
DialogAddListItem(100; 2001; "Change All")
DialogAddHLine(100; -1; 8; 90; 200)
DialogAddText(100; 2002; 8; 95; 50; 13; 1; "&Font Face:")
DialogAddComboBox(100; 2003; 8; 106; 100; 100; Sort!|Droplist!; Combo1; 0)
if(vFontList = 0) // Hard coded font list
    for(x; 1; x<(vIndex+1); x+1)
        DialogAddListItem(100; 2003; FontList[x])
    endfor
else // Use all fonts
    for(x; 1; x<=FontCount; x+1)
        DialogAddListItem(100; 2003; FontInfo[x])
    endfor
endif
DialogAddText(100; 2010; 130; 95; 100; 13; 1; "F&ont Colour:")
DialogAddComboBox(100; 2011; 130; 106; 65; 100; Sort!|Droplist!; Color1; 0)
for(x; 1; x<=11; x+1)
    DialogAddListItem(100; 2011; Colors[x])
endfor
DialogAddCheckBox(100; 2004; 8; 125; 25; 13; "Bo&ld"; xBold)
DialogAddCheckBox(100; 2005; 45; 125; 28; 13; "I&talic"; xItalic)
DialogAddCheckBox(100; 2006; 8; 140; 50; 13; "&Underlined"; xUnder)

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DialogAddCheckBox(100; 2007; 125; 125; 90; 13; "Ch&ange colour of bullets";
vBulletColor)
RegionEnableWindow("100.2004";Disable!)
RegionEnableWindow("100.2005";Disable!)
RegionEnableWindow("100.2006";Disable!)
RegionEnableWindow("100.2007";Disable!)
DialogAddGroupBox(100; -2; 220; 80; 53; 70; "QuickHelp")
DialogAddText(100; 11; 223; 89; 47; 58; 1; vHelp)
DialogAddText(100; 300; 120; 17; 55; 8; 1; qTitle) // Update fonts being used
DialogAddText(100; 301; 120; 25; 55; 8; 1; qSub)
DialogAddText(100; 302; 120; 33; 55; 8; 1; qBullet)
DialogAddText(100; 303; 120; 41; 55; 8; 1; qUser)
DialogAddText(100; 304; 120; 49; 55; 8; 1; qLay)
DialogAddText(100; 305; 120; 57; 55; 8; 1; qBack)
DialogAddText(100; 400; 180; 17; 50; 8; 1; cTitle) // Update color being used
DialogAddText(100; 401; 180; 25; 50; 8; 1; cSub)
DialogAddText(100; 402; 180; 33; 50; 8; 1; cBullet)
DialogAddText(100; 403; 180; 41; 50; 8; 1; cUser)
DialogAddText(100; 404; 180; 49; 50; 8; 1; cLay)
DialogAddText(100; 405; 180; 57; 50; 8; 1; cBack)
DialogAddPushButton(100; "Ok"; 235; 10; 40; 13; 1; " OK ")
DialogAddPushButton(100; "Cancel"; 235; 27; 40; 13; 0; " Cancel ")
DialogAddPushButton(100; "Help"; 235; 48; 40; 13; 0; " &Help ")
DialogDisplay(100; 2001;Looper@)
/*****
Dsply:=1
xCan:=1
while(Dsply<>0)
endwhile
DialogDestroy(100)
if((xCan=1)AND(Doitx=1))
    Call(Doit)
endif
if((Doitf=1)OR(Doitc=1))
    vShow:=1
    Call(DoitFonts)
    vShow:=0
endif
if(xxLay=1)
    vLay:=1
    Call(DoitFonts)
    EditSlides()
    vLay:=0
endif
if(xxBack=1)
    vBack:=1

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        Call(DoitFonts)
        EditSlides()
        vBack:=0
endif
Quit
//*****
/*    LOOPER CALLBACK: This will update the dialog and flags as needed.
//*****
label(Looper)
if(Looper[5]=273)
    switch(Looper[3])
        caseof"Ok":
            Dsply:=0
            DialogUnDisplay("100";"Ok")
        caseof"Cancel":
            xCan:=0
            Dsply:=0
            Doitf:=0
            xxLay:=0
            xxBack:=0
            DialogUnDisplay("100";"Cancel")
        caseof"CancelBtn":
            DialogUnDisplay("100";"Cancel")
            xCan:=0
            Dsply:=0
            Doitf:=0
            xxLay:=0
            xxBack:=0
        caseof"Help":
            Call(Help)
        caseof"2003":
            REGIONGETSELECTEDTEXT(Combo1; "100.2003")
            if(Combo1 <> "-NO CHANGE-")
                RegionEnableWindow("100.2004";Enable!)
                RegionEnableWindow("100.2005";Enable!)
                RegionEnableWindow("100.2006";Enable!)
            else
                RegionEnableWindow("100.2004";Disable!)
                RegionEnableWindow("100.2005";Disable!)
                RegionEnableWindow("100.2006";Disable!)
            endif
        if(vFontList = 0)
            for(x; 1; x<(vIndex+1); x+1)
                if(Combo1 = FontList[x])
                    fontx:=FontList[x]
                    lseton()
                endif
            endfor
        endif
    endswitch
endif

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        endif
    endfor
else
    for(x; 1; x<=FontCount; x+1)
        if(Combo1 = FontInfo[x])
            fontx:=FontInfo[x]
            lseton()
        endif
    endfor
endif
caseof"2011":
    REGIONGETSELECTEDTEXT(Color1; "100.2011")
    for(x; 1; x<12; x+1)
        if(Color1 = Colors[x])
            colorx:=Colors[x]
            cseton()
        endif
    endfor
caseof"2001":
    REGIONGETSELECTEDTEXT(Popup1; "100.2001")
    if(Popup1 = "Title")
        RegionSelectListItem("100.2003"; qTitle)
        RegionSelectListItem("100.2011"; cTitle)
        vHelp:="Change Title Layouts in Layout Editor."
        RegionSetWindowText("100.11";vHelp)
        RegionEnableWindow("100.2007";Disable!)
    endif
    if(Popup1 = "Subtitle")
        RegionSelectListItem("100.2003"; qSub)
        RegionSelectListItem("100.2011"; cSub)
        vHelp:="Change Subtitle Layouts in Layout Editor."
        RegionSetWindowText("100.11";vHelp)
        RegionEnableWindow("100.2007";Disable!)
    endif
    if(Popup1 = "Bullet/Text Chart")
        RegionSelectListItem("100.2003"; qBullet)
        RegionSelectListItem("100.2011"; cBullet)
        vHelp:="Change Bullet/Text Charts in Layout Editor."
        RegionSetWindowText("100.11";vHelp)
        RegionEnableWindow("100.2007";Enable!)
    endif
    if(Popup1 = "Text Area/Line")
        RegionSelectListItem("100.2003"; qUser)
        RegionSelectListItem("100.2011"; cUser)
        vHelp:="Change User Created Text in Slide Editor."
        RegionSetWindowText("100.11";vHelp)
    endif

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        RegionEnableWindow("100.2007";Disable!)
    endif
    if(Popup1 = "Text Area/Line (Layouts)")
        RegionSelectListItem("100.2003"; qLay)
        RegionSelectListItem("100.2011"; cLay)
        vHelp:="Change User Created Text in Layout Editor."
        RegionSetWindowText("100.11";vHelp)
        RegionEnableWindow("100.2007";Disable!)
    endif
    if(Popup1 = "Text Area/Line (Backgrounds)")
        RegionSelectListItem("100.2003"; qBack)
        RegionSelectListItem("100.2011"; cBack)
        vHelp:="Change User Created Text in Background Editor."
        RegionSetWindowText("100.11";vHelp)
        RegionEnableWindow("100.2007";Disable!)
    endif
    if(Popup1 = "Layout Items Only")
        RegionSelectListItem("100.2003"; qLayOnly)
        vHelp:="Change Title's, Subtitle's, and Bullet/Text Charts in
Layout Editor"

        RegionSetWindowText("100.11";vHelp)
        RegionEnableWindow("100.2007";Enable!)
    endif
    if(Popup1 = "Change All")
        RegionSelectListItem("100.2003"; qNONE)
        vHelp:="Change All Text in Slide Show. (See help for non-
applicable objects)"

        RegionSetWindowText("100.11";vHelp)
        RegionEnableWindow("100.2007";Enable!)
    endif
caseof"2004":
    RegionGetCheck(xBold;"100.2004")
    if(xBold = 1)
        vBold:=1
    else
        vBold:=0
    endif
caseof"2005":
    RegionGetCheck(xItalic;"100.2005")
    if(xItalic = 1)
        vItalic:=1
    else
        vItalic:=0
    endif
caseof"2006":
    RegionGetCheck(xUnder;"100.2006")

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                if(xUnder = 1)
                    vUnder:=1
                else
                    vUnder:=0
                endif
            endswitch
        else
            if(WM_SYSCOMMAND = Looper[5])
                DialogUnDisplay("100";"Cancel")
                xCan:=0
                Dsply:=0
                Doitf:=0
                xxLay:=0
                xxBack:=0
            endif
        endif
    return
    /*******
    /**    ROUTINE: DOIT
    /**    DESCRIPTION: Go into layout editor, and change layout object fonts
    /*******
    label(Doit)
    WaitMessage:="Changing Layout Objects"
    Call(WaitMessage@)
    EditLayouts ()
    OnNotFound Call(nothing)
    for(x; 1; x<=EnvNumberofLayouts(); x+1)
        ShowLayout(x)      // Change Layout
        SelectTextChart(0) // Select Title
        if(vFound = 0)// Check if Title exists
            BulletChartAttrStart()
            if(vTitle = 1)
                SetLevelFont(0; qTitle; ; 1; vItalic; vUnder; ;)
            endif
            if(ccTitle = 1)
                SetLevelPattern(0;Solid!;TitleRGB[1];TitleRGB[2];TitleRGB[3];0;0;0;255;255;255;255;255;25
                5;0;0; ClosedFilled!)
            endif
            BulletChartAttrEnd(Chart!)
            UnSelectAllObjects()
        endif
        SelectTextChart(1) // Select Subtitle
        if(vFound = 0)// Check if Subtitle exists
            BulletChartAttrStart()
            if(vSub = 1)
                SetLevelFont(0; qSub; ; vBold; vItalic; vUnder; ;)
            endif
        endif
    endfor
endroutine

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        endif
        if(ccSub = 1)
SetLevelPattern(0;Solid!;SubRGB[1];SubRGB[2];SubRGB[3];0;0;0;255;255;255;255;255;255;0
;0; ClosedFilled!)
        endif
        BulletChartAttrEnd(Chart!)
        UnSelectAllObjects()
endif
SelectTextChart(2) // Select Text/Bullet
if(vFound = 0)// Check if Bullet or Text chart exists
    BulletChartAttrStart()
    if(vBullet = 1)
        for(y; 0; y<6; y+1)
            SetLevelFont(y; qBullet; ; vBold; vItalic; vUnder; ;)
        endfor
    endif
    if(ccBullet = 1)
        for(z; 0; z<6; z+1)
SetLevelPattern(z;Solid!;BulletRGB[1];BulletRGB[2];BulletRGB[3];0;0;0;255;255;255;255;255
;255;0;0;ClosedFilled!)
            if(vBulletColor = 1)
                SetBulletColor ((z+1); BulletRGB[1];BulletRGB[2];BulletRGB[3])
            endif
        endfor
    endif
    BulletChartAttrEnd(Chart!)
    UnSelectAllObjects()
endif
vFound:=0
endifor
Call(KillWaitMessage@)
EditSlides ()
return
/*****
/**    ROUTINE: LSETON
/**    DESCRIPTION: Updates the font face, and font flags.
*****/
label(lseton)
RegionGetSelectedText(Popup1; "100.2001")
if(Popup1 = "Title")
    if(fontx = "-NO CHANGE-")
        vTitle:=0
    else
        Doitx:=1
        vTitle:=1
    endif
endif

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        qTitle:=fontx
        RegionSetWindowText("100.300";fontx)
endif
if(Popup1 = "Subtitle")
    if(fontx = "-NO CHANGE-")
        vSub:=0
    else
        Doitx:=1
        vSub:=1
    endif
    qSub:=fontx
    RegionSetWindowText("100.301";fontx)
endif
if(Popup1 = "Bullet/Text Chart")
    if(fontx = "-NO CHANGE-")
        vBullet:=0
    else
        Doitx:=1
        vBullet:=1
    endif
    qBullet:=fontx
    RegionSetWindowText("100.302";fontx)
endif
if(Popup1 = "Text Area/Line")
    if(fontx = "-NO CHANGE-")
        xUser:=0
        Doitf:=0
    else
        xUser:=1
        Doitf:=1
    endif
    qUser:=fontx
    RegionSetWindowText("100.303";fontx)
endif
if(Popup1 = "Text Area/Line (Layouts)")
    if(fontx = "-NO CHANGE-")
        xxLay:=0
        xLay:=0
    else
        xxLay:=1
        xLay:=1
    endif
    qLay:=fontx
    RegionSetWindowText("100.304";fontx)
endif
if(Popup1 = "Text Area/Line (Backgrounds)")
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    if(fontx = "-NO CHANGE-")
        xxBack:=0
        xBack:=0
    else
        xxBack:=1
        xBack:=1
    endif
    qBack:=fontx
    RegionSetWindowText("100.305";fontx)
endif
if(Popup1 = "Layout Items Only")
    if(fontx = "-NO CHANGE-")
        vTitle:=0
        vSub:=0
        vBullet:=0
        Doitx:=0
    else
        vTitle:=1
        vSub:=1
        vBullet:=1
        Doitx:=1
    endif
    qTitle:=fontx
    qSub:=fontx
    qBullet:=fontx
    qLayOnly:=fontx
    RegionSetWindowText("100.300";fontx)
    RegionSetWindowText("100.301";fontx)
    RegionSetWindowText("100.302";fontx)
endif
if(Popup1 = "Change All")
    if(fontx = "-NO CHANGE-")
        Doitx:=0
        Doitf:=0
        xxLay:=0
        xxBack:=0
        vTitle:=0
        vSub:=0
        vBullet:=0
        xUser:=0
        xLay:=0
        xBack:=0
    else
        Doitx:=1
        Doitf:=1
        xxLay:=1
    endif
endif
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        xxBack:=1
        vTitle:=1
        vSub:=1
        vBullet:=1
        xUser:=1
        xLay:=1
        xBack:=1
    endif
    qTitle:=fontx
    qSub:=fontx
    qBullet:=fontx
    qUser:=fontx
    qLay:=fontx
    qBack:=fontx
    qLayOnly:=fontx
    qNONE:=fontx
    for(k; 0; k<6; k+1)
        l:=NumStr(k;)
        RegionSetWindowText("100.30"+l;fontx)
    endfor
endif
return
/*****
/*    ROUTINE: CSETON
/*    DESCRIPTION: Updates the font color, and color flags.
*****/
label(cseton)
RegionGetSelectedText(Color1; "100.2011")
if(Popup1 = "Title")
    if(colorx = "-NO CHANGE-")
        ccTitle:=0
    else
        Doitx:=1
        ccTitle:=1
    endif
    cTitle:=colorx
    TitleRGB[]=ConvertColor(cTitle; TitleRGB[])
    RegionSetWindowText("100.400";colorx)
endif
if(Popup1 = "Subtitle")
    if(colorx = "-NO CHANGE-")
        ccSub:=0
    else
        Doitx:=1
        ccSub:=1
    endif
endif

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        cSub:=colorx
        SubRGB[]=ConvertColor(cSub; SubRGB[])
        RegionSetWindowText("100.401";colorx)
endif
if(Popup1 = "Bullet/Text Chart")
    if(colorx = "-NO CHANGE-")
        ccBullet:=0
    else
        Doitx:=1
        ccBullet:=1
    endif
    cBullet:=colorx
    BulletRGB[]=ConvertColor(cBullet; BulletRGB[])
    RegionSetWindowText("100.402";colorx)
endif
if(Popup1 = "Text Area/Line")
    if(colorx = "-NO CHANGE-")
        ccUser:=0
        Doitc:=0
    else
        ccUser:=1
        Doitc:=1
    endif
    cUser:=colorx
    UserRGB[]=ConvertColor(cUser; UserRGB[])
    RegionSetWindowText("100.403";colorx)
endif
if(Popup1 = "Text Area/Line (Layouts)")
    if(colorx = "-NO CHANGE-")
        ccLay:=0
        xxLay:=0
    else
        ccLay:=1
        xxLay:=1
    endif
    cLay:=colorx
    LayRGB[]=ConvertColor(cLay; LayRGB[])
    RegionSetWindowText("100.404";colorx)
endif
if(Popup1 = "Text Area/Line (Backgrounds)")
    if(colorx = "-NO CHANGE-")
        ccBack:=0
        xxBack:=0
    else
        ccBack:=1
        xxBack:=1
    endif
endif

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endif
cBack:=colorx
BackRGB[]=ConvertColor(cBack; BackRGB[])
RegionSetWindowText("100.405";colorx)
endif
if(Popup1 = "Layout Items Only")
if(colorx = "-NO CHANGE-")
ccTitle:=0
ccSub:=0
ccBullet:=0
else
Doitx:=1
ccTitle:=1
ccSub:=1
ccBullet:=1
endif
cTitle:=colorx
cSub:=colorx
cBullet:=colorx
RegionSetWindowText("100.400";colorx)
RegionSetWindowText("100.401";colorx)
RegionSetWindowText("100.402";colorx)
TitleRGB[]=ConvertColor(cTitle; TitleRGB[])
SubRGB[]=ConvertColor(cSub; SubRGB[])
BulletRGB[]=ConvertColor(cBullet; BulletRGB[])
endif
if(Popup1 = "Change All")
if(colorx = "-NO CHANGE-")
Doitx:=0
Doitf:=0
xxLay:=0
xxBack:=0
ccTitle:=0
ccSub:=0
ccBullet:=0
ccUser:=0
ccLay:=0
ccBack:=0
else
Doitx:=1
Doitf:=1
xxLay:=1
xxBack:=1
ccTitle:=1
ccSub:=1
ccBullet:=1

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        ccUser:=1
        ccLay:=1
        ccBack:=1
    endif
    cTitle:=colorx
    cSub:=colorx
    cBullet:=colorx
    cUser:=colorx
    cLay:=colorx
    cBack:=colorx
    for(k; 0; k<6; k+1)
        l:=NumStr(k,;)
        RegionSetWindowText("100.40"+l;colorx)
    endfor
    TitleRGB[]=ConvertColor(cTitle; TitleRGB[])
    SubRGB[]=ConvertColor(cSub; SubRGB[])
    BulletRGB[]=ConvertColor(cBullet; BulletRGB[])
    UserRGB[]=ConvertColor(cUser; UserRGB[])
    LayRGB[]=ConvertColor(cLay; LayRGB[])
    BackRGB[]=ConvertColor(cBack; BackRGB[])
endif
return
/*****
/*  ROUTINE: DOITFONTS
/*  DESCIRPTION: Change Text Area/Line in either Slide Editor, Layout
/*  Editor, or Background Editor.
*****/
label(Doitfonts)
if(vLay = 1)
    EditLayouts()
    vNum:=EnvNumberofLayouts()
endif
if(vBack = 1)
    EditBackground()
    vNum:=EnvNumberofBackgrounds()
endif
if(vShow = 1)
    SlideShowSlide()
    ShowSlide(1)
    vNum:=EnvNumberofSlides()
endif
WaitMessage:="Changing Text Areas and/or Lines"
Call(WaitMessage@)
for(h; 1; h<(vNum+1); h+1)
    for(j; 1; j<3; j+1)
        if(j=1)

```



```

        TextBoxCreate ()
        AddTextBox (x1;y1;x2;y2)
    endif
    if(j=2)
        TextLineCreate ()
        AddTextBox (x1;y1;x1;y1)
    endif
    Type (" ")
    TextEditExit ()
    UnselectAllObjects()
    BeginSelect()
    ObjectPointSelect (x1;y1;No!)
    SelectLikeObjects()
    if(vLay = 1)
        if(xLay =1)
            SetFontFace(qLay; ; vBold; vItalic; vUnder; ; ; TT!)
            RealizeFontChanges()
        endif
        if(ccLay = 1)
            ObjectSetFillForeground(LayRGB[1]; LayRGB[2]; LayRGB[3];0)
        endif
    endif
    if(vBack = 1)
        if(xBack = 1)
            SetFontFace(qBack; ; vBold; vItalic; vUnder; ; ; TT!)
            RealizeFontChanges()
        endif
        if(ccBack = 1)
            ObjectSetFillForeground(BackRGB[1];          BackRGB[2];
BackRGB[3];0)
        endif
    endif
    if(vShow = 1)
        if(xUser = 1)
            SetFontFace(qUser; ; vBold; vItalic; vUnder; ; ; TT!)
            RealizeFontChanges()
        endif
        if(ccUser = 1)
            ObjectSetFillForeground(UserRGB[1];          UserRGB[2];
UserRGB[3];0)
        endif
    endif
    UnselectAllObjects()
    BeginSelect()
    ObjectPointSelect (x1;y1;No!)
    DeleteObjects()

```

```

        ENDFOR
        if(vLay = 1)
            LayoutNext()
        endif
        if(vBack = 1)
            BackgroundNext()
        endif
        if(vShow = 1)
            SlideNext()
        endif
    endfor
    Call(KillWaitMessage@)
    Return
    /*******
    /**    ROUTINE: ConvertColor
    /**    DESCRIPTION: Converts Colors to RGB values
    /*******
    Function ConvertColor(vColor; vRGB[]) // 1=RED, 2=GREEN, 3=BLUE
    vRGB[1]:=0
    vRGB[2]:=0
    vRGB[3]:=0
    if(vColor = "Black")
        // No change needed
    endif
    if(vColor = "White")
        vRGB[1]:=255
        vRGB[2]:=255
        vRGB[3]:=255
    endif
    if(vColor = "Red")
        vRGB[1]:=255
    endif
    if(vColor = "Blue")
        vRGB[3]:=255
    endif
    if(vColor = "Green")
        vRGB[2]:=255
    endif
    if(vColor = "Cyan")
        vRGB[2]:=255
        vRGB[3]:=255
    endif
    if(vColor = "Magenta")
        vRGB[1]:=255
        vRGB[3]:=255
    endif
    endif

```

```

if(vColor = "Yellow")
    vRGB[1]:=255
    vRGB[2]:=255
endif
if(vColor = "Grey (Light)")
    vRGB[1]:=191
    vRGB[2]:=191
    vRGB[3]:=191
endif
if(vColor = "Grey (Dark)")
    vRGB[1]:=124
    vRGB[2]:=124
    vRGB[3]:=124
endif
Return(vRGB[])
EndFunc
*****
/*  ROUTINE: WaitMessage@
/*  INPUT VARIABLES: WaitMessage
/*  OUTPUT VARIABLES: WaitMessageResult
/*  DESCRIPTION: Presents a Please Wait message to user. Call KillWaitMessage to turn it
off.
*****
Label(WaitMessage@)
WaitTitle:="WAITPROMPT"
WaitMessageWidth:=105
DialogDefine(WaitTitle; 50; 50; WaitMessageWidth+22; 53; 16+256+8+2; WaitTitle)
RegionShowWindow(WaitTitle+".CancelBtn"; Hide!)
DialogAddText(WaitTitle; "T1"; 8; 8; 46; 10; 1; "Please Wait...")
DialogAddText(WaitTitle; "T2"; 8; 19; WaitMessageWidth; 15; 1; WaitMessage)
DialogDisplay(WaitTitle; 1; WaitDlgCallBack@)
Return

Label(WaitDlgCallBack@)
If(WaitDlgCallBack[3] = "CancelBtn")
    Assert(CancelCondition!)
EndIf
Return
*****
/*  ROUTINE: KillWaitMessage@
/*  DESCRIPTION: Turns off wait message.
*****
Label(KillWaitMessage@)
DialogDestroy(WaitTitle)
Return
*****

```

```

//      ERROR ROUTINES
//*      DESCRIPTION: All error routines are located here.
//*****
label(nothing)
vFound:=1
return
label(fError)
MESSAGEBOX(vStatus; "ERROR"; "An error has occurred, ending macro. NOTE: Macro must
be executed from slide editor."; IconStop!)
Quit
//*****
//*      ROUTINE: HELP
//*      DESCRIPTION: Help message for macro.
//*****
Label(Help)
MessageBox(vStatus;"Change Font Help";"This macro will change fonts globally
throughout your slide show. The following will NOT be changed: Data and Org charts.
User created Bullet Charts. Text objects that are grouped with any other objects. Text
with effects added (Quick3-D, QuickWarp, Contour Text, Explode Text). Note: Text with
perspective added will get changed. Font list was generated by: "+ListofFonts+"";
IconQuestion!)
Return

```