

ID\_INDICATOR\_EXT 0x1E700

ID\_INDICATOR\_CAPS 0x1E701

ID\_INDICATOR\_NUM 0x1E702

ID\_INDICATOR\_SCRL 0x1E703

ID\_INDICATOR\_OVR 0x1E704

ID\_INDICATOR\_REC 0x1E705

ID\_INDICATOR\_KANA 0x1E706

ID\_SEPARATOR 0x10000



**New**

Opens a fresh Corel WEB.DESIGNER Application Window to allow you to create a new Web document. You can also open a new Corel WEB.DESIGNER Application Window by pressing CTRL + N.

**Open**

Opens the Open dialog box to enable you open a local Web page or a Web page from the Internet. You can also access the Open dialog box by pressing CTRL + O.

ID\_FILE\_CLOSE 0x1E102

**Save**

Saves the current Web page. When you save a Web page for the first time, Corel WEB.DESIGNER displays the Save As dialog box to allow you to name your file. We recommend that you save your Web pages in your server root folder. You can also save a document by pressing CTRL + S.

**Save As**

Opens the Save As dialog box to allow you to name and save your current file. To save a document with its existing name and folder, click File, Save. It is recommended that you save your Web page inside your server root folder.

ID\_FILE\_PAGE\_SETUP 0x1E105

**Print Setup**

Opens the Print Setup dialog box to allow you to select a printer and a printer connection and to modify your print properties.

**Print**

Opens the Print dialog box to allow you to regulate the range of printed pages, the number of copies, the destination printer, and the appearance of your printed document. You can also open the Print dialog box by pressing CTRL + P.



ID\_FILE\_PRINT\_PREVIEW 0x1E108

ID\_FILE\_UPDATE 0x1E109

ID\_FILE\_SAVE\_COPY\_AS 0x1E10A

ID\_FILE\_SEND\_MAIL 0x1E10B

**Recent File**

Displays an ordered list of the most recently accessed Corel WEB.DESIGNER documents. To open a file listed in the Recent File list, click the appropriate filename.

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ID\_FILE\_MRU\_FILE10 0x1E119

ID\_FILE\_MRU\_FILE11 0x1E11A



ID\_FILE\_MRU\_FILE12 0x1E11B

ID\_FILE\_MRU\_FILE13 0x1E11C

ID\_FILE\_MRU\_FILE14 0x1E11D

ID\_FILE\_MRU\_FILE15 0x1E11E

ID\_FILE\_MRU\_FILE16 0x1E11F

ID\_FILE\_MRU\_LAST      0x1E11F

**Clear**

Deletes the selected text or object without copying it to the Windows Clipboard. You can also delete selected text by pressing DELETE.

ID\_EDIT\_CLEAR\_ALL 0x1E121



**Copy**

Copies selected data to the Windows Clipboard and replaces any previous Clipboard contents. You can also copy data to the Clipboard by pressing CTRL + C.

**Cut**

Removes selected data from your document and copies it to the Windows Clipboard. The copied text replaces any previous Clipboard contents. You can also cut and copy data by pressing CTRL + X.

**Find**

Opens the Find dialog box to allow you to search for text and other Web page elements including, fonts, styles, and special characters. You can also activate a search by pressing CTRL + F.

**Paste**

Adds a copy of the contents of the Windows Clipboard to your Web document at the cursor location. You can also paste the Clipboard contents into your Web page by pressing CTRL + V.

ID\_EDIT\_PASTE\_LINK 0x1E126

ID\_EDIT\_PASTE\_SPECIAL 0x1E127

ID\_EDIT\_REPEAT0x1E128

**Replace**

Opens the Replace dialog box to allow you to replace a search string with alternate text or objects. You can also open the Replace dialog box by pressing CTRL + H.



**Select All**

Selects the contents of your current Web page. You can also select the contents of your current Web page by pressing CTRL + A.

**Undo**

Reverses the most recent action performed. You can also reverse your most recent action by pressing CTRL + Z.

**Redo**

Reverses the action performed by the Undo command. You can also redo actions by pressing CTRL + SHIFT + Z.

ID\_WINDOW\_NEW

0x1E130

ID\_WINDOW\_ARRANGE 0x1E131

ID\_WINDOW\_CASCADE 0x1E132

ID\_WINDOW\_TILE\_HORZ 0x1E133

ID\_WINDOW\_TILE\_VERT 0x1E134



ID\_WINDOW\_SPLIT 0x1E135

**About Corel WEB.DESIGNER**

Opens a dialog box that displays the application version, your registration status, and informative Web contacts.

**Exit**

Closes the Corel WEB.DESIGNER window and exits the application. Corel WEB.DESIGNER prompts you to save any changes you've made to your file prior to closing the program. You can also close Corel WEB.DESIGNER by pressing ALT + F4 or by clicking the Close icon in the Title Bar.

**Search For Help On**

Opens the Corel WEB.DESIGNER Help index to allow you to conduct a search for specific information. From the Search For Help On index, you can jump to instructions for using Corel WEB.DESIGNER and various other reference information. You can also access the Online Help index by clicking the Index button at the top of the Corel WEB.DESIGNER Help window.

ID\_HELP\_USING 0x1E143

**Screen/Menu Help**

Converts your mouse to a question mark pointer and activates Corel WEB.DESIGNER's Context-Sensitive Help. Clicking the Screen/Menu Help button or clicking Help, Screen/Menu Help and choosing a menu command or tool displays the corresponding Help topic. To access the main help file, click Help, Contents, or press F1. You can also activate the Screen/Menu Help by pressing SHIFT+F1.

ID\_HELP

0x1E145

ID\_DEFAULT\_HELP

0x1E146



ID\_NEXT\_PANE 0x1E150

ID\_PREV\_PANE 0x1E151

ID\_OLE\_INSERT\_NEW 0x1E200

ID\_OLE\_EDIT\_LINKS 0x1E201

ID\_OLE\_EDIT\_CONVERT 0x1E202

ID\_OLE\_EDIT\_CHANGE\_ICON 0x1E203

ID\_OLE\_EDIT\_PROPERTIES

0x1E204

ID\_OLE\_VERB\_FIRST 0x1E210



ID\_OLE\_VERB\_LAST 0x1E21F

**Standard Toolbar**

Shows or hides the Standard toolbar in the current Corel WEB.DESIGNER Application Window.

**Status Bar**

Shows or hides the Status Bar to allow you to display the function of a Corel WEB.DESIGNER menu command or toolbar button. Enabling the Status bar will display the Page Performance Indicator to allow you to estimate the download time of your Web page.

ID\_RECORD\_FIRST 0x1E900

ID\_RECORD\_LAST

0x1E901

ID\_RECORD\_NEXT

0x1E902

ID\_RECORD\_PREV

0x1E903

ID\_APPLY\_NOW 0x1EA00



ID\_INSERT\_CGISCRIP\_T\_FORMHANDLER 0x11170

ID\_INSERT\_CGISCRIP\_T\_GENERIC 0x11171

ID\_INSERT\_CGISCRIP\_T\_IMAGESOURCE 0x11172

ID\_INSERT\_PAGEDEPOTSCRIPT 0x11173

**Bold**

Applies the boldface attribute to selected text.

**Italic**

Applies the italics attribute to selected text.

**Underline**

Applies the underline attribute to selected text.

**Align left**

Aligns the selected text or image to the left side of the page.



**Center**

Centers the selected text or image.

**Align right**

Aligns the selected text or image to the right side of the page.

ID\_STYLE\_COLOR

0x17536

ID\_DEBUG\_VIEW\_DEBUG 0x17537

**Page Properties**

Opens the Page Properties dialog box allowing you to adjust the title, background, and text color of your Corel WEB.DESIGNER document.

**Select All**

Selects the contents of your current Web page. You can also select the contents of your current Web page by pressing CTRL + A.

**Find Next**



Activates the search specified in the Find dialog box. You can also activate a search by pressing F3.



**Properties**

Displays the property settings for the selected element. To edit an object's properties, select the element, click Edit, Properties, and adjust the settings in the Properties dialog box.



## Document Tree

Displays the hierarchical structure of the HTML formatting tags for your Web page. Expand or collapse the display of embedded tags in the Document Tree by clicking the  or  key next to the appropriate code. To edit the HTML code for your Web page, click View, Document Source.

-  Expands the HTML entries to display all embedded text, objects, and HTML tags.
-  Collapses the HTML entries to display only the main formatting code.

ID\_VIEW\_URLBAR

0x1753D

**Formatting Toolbar**

Shows or hides the Formatting toolbar in the current Corel WEB.DESIGNER Application Window.

**New Window**

Opens a new Corel WEB.DESIGNER Application Window to allow you to view multiple Corel WEB.DESIGNER pages simultaneously.

ID\_VIEW\_RELOAD

0x17541

ID\_VIEW\_OPTIONS

0x17542

**Form**

Opens the Form Action Handler in the Form Properties dialog box to allow you to specify the URL of the CGI script that will process your form's data. Click OK to insert a new HTML form at your cursor position.

**Form Field, Text Field**

Adds a text field element to the active form. All form commands are available from the Insert menu and the Forms toolbar.

**Form Field, Button**

Adds a button element to the active form. All form commands are available from the Insert menu and the Forms toolbar.



**Form Field, Check Box**

Adds a check box element to the active form. All form commands are available from the Insert menu and the Forms toolbar.

**Form Field, Radio Button**

Adds a radio button element to the active form. All form commands are available from the Insert menu and the Forms toolbar.

**Form Field, List/Menu**

Adds a list or menu element to the active form. All form commands are available from the Insert menu and the Forms toolbar.

ID\_INSERT\_INTELLIFIELD\_TEXTFIELD

0x17549

ID\_INSERT\_INTELLIFIELD\_BUTTON 0x1754A

ID\_INSERT\_INTELLIFIELD\_CHECKBOX

0x1754B

ID\_INSERT\_INTELLIFIELD\_RADIOGROUP 0x1754C

ID\_INSERT\_INTELLIFIELD\_LIST 0x1754D



ID\_INSERT\_OBJECT      0x1754E

**Image**

Opens the Image Properties dialog box to allow you to specify an image to add to your current document.

ID\_INSERT\_HYPERTEXTLINK

0x17550

**Horizontal Rule**

Adds a Horizontal Rule to your Corel WEB.DESIGNER Web page. Double-click the Horizontal Rule to open the Horizontal Rule Properties dialog box to allow you to edit the properties of the horizontal rule.

ID\_INSERT\_TABLE

0x17552

ID\_FORMAT\_STYLE 0x17554

**Ordered List**

Displays selected text in a numbered list, corresponding to the HTML <OL> and <LI> tags. To remove the Ordered List format from list items, select the text and click Format, Ordered List.

**Unordered List**

Displays selected text in a bulleted list, corresponding to the HTML <UL> and <LI> tags. To remove the Unordered List format from list items, select the text and click Format, Unordered List.



**Hyperlink**

Opens the Hyperlink Properties dialog box to allow you to define a new hyperlink URL for the selected text or image on your Web page.

ID\_GO\_BACK 0x17558

ID\_GO\_FORWARD

0x17559

ID\_GO\_HOME 0x1755A

ID\_BOOKMARK\_ADDBOOKMARK 0x1755B

ID\_BOOKMARK\_EDITBOOKMARK 0x1755C

**Spelling Check**

Opens the Spell Check dialog box to allow you to verify the spelling of all text in your Corel WEB.DESIGNER document.

**Contents**

Displays the opening Help screen. From the Contents page, you can jump to instructions for using Corel WEB.DESIGNER and various types of reference information. Click the Contents button at the top of the Help window to open the Contents page from any point in the Corel WEB.DESIGNER help system.



**Document Source**

Displays the HTML source code that corresponds to Corel WEB.DESIGNER's WYSIWYG presentation of your current Web page.

**Forms Toolbar**

Shows or hides the Forms toolbar in the current Corel WEB.DESIGNER Application Window.

ID\_SHOW\_HIDDEN\_CHARS

0x17561

**Style Toolbar**

Shows or hides the Style toolbar in the current Corel WEB.DESIGNER Application Window.

**Text style**

Specifies formatting for headings, preformatted text, block quotations, and definition lists.

**Emphasis**

Applies the Emphasis style to selected text.

**Strike-through**

Applies the Strike-through style to selected text.

**Teletype**

Applies the Typewritten or Teletype style to selected text.



**Strong emphasis**

Applies the Strong Emphasis style to selected text.

**Example code**

Applies the Example Code style to selected text.

**Literal (sample)**

Applies the Sample style to selected text.

**Typed text**

Applies the Keyboard or Typed Text style to selected text.

**Variable**

Applies the Variable style to selected text.

**Citation**

Applies the Citation style to selected text.

**Short quotation**

Applies the Short Quotation style to selected text.

**Author**

Applies the Author style to selected text.



**Term definition**

Applies the Term Definition style to selected text.

**Surname (Person)**

Applies the Person style to selected text.

**Acronym**

Applies the Acronym style to selected text.

**Abbreviation**

Applies the Abbreviation style to selected text.

**Inserted text**

Applies the Inserted Text style to selected text.

**Deleted text**

Applies the Deleted Text style to selected text.

ID\_STYLE\_SUBSCRIPT 0x17575

ID\_STYLE\_SUPERSCRIPT 0x17576



ID\_STYLE\_BIG 0x17577

ID\_STYLE\_SMALL

0x17578

ID\_STYLE\_CENTER

0x17579

ID\_STYLE\_NOBR 0x1757A

ID\_STYLE\_BLINK 0x1757B

ID\_STYLE\_ANCHOR 0x1757C

**Options**

Opens the Options dialog box to allow you to enable or disable the welcome on startup message, the application launch messages, Corel WEB.DRAW's image transparency option, and the lower case file name command. You can also select the modem speed for estimating the download time displayed by the Page Performance Indicator.

ID\_FILE\_PRINT\_SETUP\_GRAYED 0x1757E



ID\_FILE\_PRINT\_PREVIEW\_GRAYED 0x1757F

ID\_FILE\_PRINT\_GRAYED 0x17580

ID\_INSERT\_CGI 0x17581

ID\_FORMAT\_STYLE\_GRAYED 0x17582

ID\_TOOLS\_SPELLCHECK\_GRAYED 0x17583

ID\_EDIT\_UNDO\_GRAYED 0x17584

**Font selection**

Specifies a font to apply to selected text.

**Font size**

Specifies the size of selected text. You can set absolute or relative values for the font size.



**Font/cell color**

Adds color to text or to table-cell backgrounds.

ID\_EDIT\_COPY\_TEXT 0x17589

ID\_EDIT\_PASTE\_TEXT 0x1758A

**Image map editor**

Opens the image map editor to allow you to edit or create an image map file for the selected image.

ID\_FORMAT\_LIST\_DEFINITION 0x1758C

ID\_FORMAT\_LIST\_MENU 0x1758D

ID\_FORMAT\_LIST\_DIR 0x1758E

**Paragraph**

Inserts a blank space and moves your cursor to a new line on the Corel WEB.DESIGNER screen (hard return). You can also create a paragraph break by pressing ENTER.



**Line Break**

Moves your cursor to a new line on the Corel WEB.DESIGNER screen (soft return). You can also create a line break by pressing SHIFT + ENTER.

**Ordered List**

Formats the first entry for an ordered or numbered list at your cursor position, corresponding to the HTML `<OL>` and `<LI>` tags.

**Unordered List**

Formats the first entry for an unordered or bulleted list at your cursor position, corresponding to the HTML `<UL>` and `<LI>` tags.

ID\_INSERT\_LIST\_DEFINITION 0x17593

ID\_COLOR0 0x17594

ID\_COLOR1 0x17595

ID\_COLOR2 0x17596

ID\_COLOR3 0x17597



ID\_COLOR4 0x17598

ID\_COLOR5 0x17599

ID\_COLOR6 0x1759A

ID\_COLOR7 0x1759B

ID\_COLOR8 0x1759C

ID\_COLOR9 0x1759D

ID\_COLOR10 0x1759E

ID\_COLOR11 0x1759F



ID\_COLOR12 0x175A0

ID\_COLOR13 0x175A1

ID\_COLOR14 0x175A2

ID\_COLOR15 0x175A3

ID\_COLOR\_DEFAULT 0x175A4

ID\_COLOR\_CUSTOM 0x175A5

ID\_IMAGE\_MAP\_EDITOR\_TOOLBAR 0x175A6

ID\_IMAGE\_MAP\_SELECT 0x175A7



ID\_IMAGE\_MAP\_RECTANGLE 0x175A8

ID\_IMAGE\_MAP\_CIRCLE 0x175A9

ID\_IMAGE\_MAP\_POLYGON0x175AA

ID\_IMAGE\_MAP\_BACKGROUND 0x175AB

ID\_IMAGE\_MAP\_BACKGROUND\_COMMENT 0x175AC

**Normal**

Formats the current paragraph in Normal font by removing all existing HTML tags from the text.

## **Heading**

Applies a heading style to selected text that corresponds to the HTML tags <H1> through <H6>. To format a paragraph of text with a Heading style, position your cursor in the paragraph, click Format, and choose a Heading style.

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Applies a heading style to selected text that corresponds to the HTML tags <H1> through <H6>. To format a paragraph of text with a Heading style, position your cursor in the paragraph, click Format, and choose a Heading style.

## **Block Quotation**

Indents selected text and inserts paragraph breaks before and after the block quotation tag, corresponding to the HTML <BLOCKQUOTE> tag. To format a paragraph of text with the HTML <BLOCKQUOTE> tag, position your cursor at any point in the paragraph and click Format, Block Quotation.

**Preformatted Text**

Displays selected text in a monospace font and retains all line breaks and spaces and corresponds to the HTML <PRE> tag. To format a paragraph of text with the HTML <PRE> tag, position your cursor at any point in the paragraph and click Format, Preformatted Text.

**Applet**

Opens the Applet Properties dialog box to allow you to insert a Java Powered applet into your Corel WEB.DESIGNER document. This command quickly merges predesigned applets.

**Bookmark**

Opens the Bookmark dialog box to allow you to mark the selected text as a target for a hyperlink.



## **Templates**

Creates a new Web document from a predesigned template. Click File, Templates and choose a template from the Open Template dialog box. Double-click the template file name or select the file and click Open. The template's structure provides a sample on which to base your new Web page. You can also open a Corel WEB.DESIGNER template by pressing CTRL + T. The preview window in the Template dialog box will show you a bitmap image of the selected template.

**Refresh Window**

Redraws the Corel WEB.DESIGNER Application Window according to your latest specifications. Click View, Refresh Window if any distortion occurs when you update a document or if your changes do not take effect immediately.

**Corel WEB.MOVE**

Launches Corel WEB.MOVE from your Corel WEB.DESIGNER Application Window. Corel WEB.MOVE allows you to create animations and save them as animated .GIFs or applets written in the Java Programming Language. Animations can be automatically published back to Corel WEB.DESIGNER.

**Corel WEB.DRAW**

Launches Corel WEB.DRAW from your Corel WEB.DESIGNER Application Window. Corel WEB.DRAW is an image creation program based on the award-winning CorelDRAW illustration technology. Images can be automatically published back to Corel WEB.DESIGNER.

**Corel WEB.WORLD**

Launches Corel WEB.WORLD from your Corel WEB.DESIGNER Application Window. Corel WEB.WORLD allows you to create exciting VRML files. VRML files can be automatically published back to Corel WEB.DESIGNER.

**Corel WEB.GALLERY**

Launches Corel WEB.GALLERY from your Corel WEB.DESIGNER Application Window. Corel WEB.GALLERY provides over 7500 Internet-ready images in .GIF or .JPG formats. It contains backgrounds, buttons, bullets, separators, alphabets, icons, arrows, clipart, and photos. You can drag and drop WEB.GALLERY images directly onto your Corel WEB.DESIGNER page.

ID\_TOOLS\_CORELWEBTRANSIT 0x175BF

**Screen/Menu Help**

Converts your mouse to a question mark pointer and activates Corel WEB.DESIGNER's Context-Sensitive Help. Clicking the Screen/Menu Help button or clicking Help, Screen/Menu Help and choosing a menu command or tool displays the corresponding Help topic. To access the main help file, click Help, Contents, or press F1. You can also activate the Screen/Menu Help by pressing SHIFT+F1.



## **Technical Support**

Lists contacts for technical support and customer service information.

**Applications Toolbar**

Shows or hides the Applications toolbar in the current Corel WEB.DESIGNER Application Window.

**Bookmarks**

Marks all bookmarks in your current Corel WEB.DESIGNER document with a color that you choose from the Page Properties dialog box in the File menu. The bookmark color specification will not be displayed in a browser window and can be toggled on or off with the Bookmarks command in the View menu. The default bookmark identification color is red.

ID\_VIEW\_WELCOMEONSTARTUP 0x175C4

**HTML File**

Inserts and merges an existing .HTML file with your current Corel WEB.DESIGNER document by using the HTML File command, you can merge all .HTML files, including those containing Java Powered applets.

ID\_INSERT\_ANIMATION 0x175C6

ID\_INSERT\_VRML

0x175C7

**Insert Table**

Opens the Table Properties dialog box to allow you to define the settings and appearance of a new table in Corel WEB.DESIGNER page.



**Insert Cell**

Adds a cell to the table at your cursor position. The Insert Cell command is not available when your cursor lies outside of the table's border.

**Insert Rows/Columns**


Adds a row or column to the table at your cursor position. The Insert Rows/Columns command is not available when your cursor lies outside of the table's border.

ID\_TABLE\_INSERTCAPTION

0x175CB

## **Table Properties**

Opens the Table Properties dialog box to allow you to define the number of rows and columns contained within your table's boundaries, the width of the table, its alignment, layout, cell padding, and cell spacing. The Table

Properties dialog box appears when you click , Table, Insert Table, or Table, Table Properties. The Table Properties command is not available when your cursor lies outside of the table's border.

**Select Cell**

Selects the cell indicated by your cursor position. You must select cells before you can modify their properties. The Select Cell command is not available when your cursor lies outside of the table's border.

**Select Row**

Selects the row indicated by your cursor position. You must select a row before you can modify its properties. The Select Row command is not available when your cursor lies outside of the table's border.

**Select Table**

Selects the entire table and its contents. Most often, the Select Table command is used to align a table on your Corel WEB.DESIGNER page, but clicking Table, Select Table can also be used to delete a table and its contents from your screen. The Select Table command is not available when your cursor lies outside of the table's border.

**Embedded File**

Opens the Embedded File Properties dialog box to allow you to insert any file in your Corel WEB.DESIGNER document. The Embedded File command quickly merges files of any type with your Web pages to allow you to create more advanced and efficient Web documents.



**Set Browser**

Opens the Select HTML Browser dialog box to allow you to select a browser for previewing your Corel WEB.DESIGNER documents. The first time you access the Set Browser command, you must locate the browser that you want to launch. Choose Tools, Browser Preview to launch the specified browser directly from the Corel WEB.DESIGNER Application Window. To change your default specification, click Tools, Set Browser and type the folder for the new viewing device. To view Web pages that contain embedded files such as applets or VRML, you may have to download the appropriate plug-in applications for your browser.

**Cell Properties**

Opens the Cell Properties dialog box to allow you to adjust a selected cell's size and layout. The Cell Properties dialog box controls a cell's width, type, and alignment. The Cell Properties command is not available when your cursor lies outside of the table's border.

**Delete Column**

Deletes a column from all rows in the current table. The Delete Column command is not available when your cursor lies outside of the table's border.

**Delete Row**

Deletes a row from the current table. If you do not select the row, Corel WEB.DESIGNER deletes the row indicated by your cursor position. The Delete Row command is not available when your cursor lies outside of the table's border.

ID\_SELECTROW 0x175D5

**Browser Preview**

Launches a Web browser directly from the Corel WEB.DESIGNER Application Window. To view your documents as they will appear to visitors to your Web page, you must first set a default browser by clicking Tools, Set Browser and locating a viewing device. To open a current Corel WEB.DESIGNER document in the specified browser, click Tools, Browser Preview. To view Web pages that contain embedded files such as applets or VRML, you may have to download the appropriate plug-in applications for your browser.

**Delete Cell**

Deletes a cell from the current table. If you do not select the cell, Corel WEB.DESIGNER deletes the cell indicated by your cursor position. The Delete Cell command is not available when your cursor lies outside of the table's border.

**WebMaster Suite Web Page**

Opens the Corel WebMaster Suite Web Page directly from the Corel WEB.DESIGNER window. Free product updates, tutorials, and other related software are available at this site (<http://www.corel.com/webmaster>).



ID\_INSERT\_FRAME

0x175D9

ID\_SOUND\_PICKER\_PLAY 0x175DA

ID\_SOUND\_PICKER\_STOP 0x175DB

ID\_SOUND\_PICKER\_HELP 0x175DC

**Tutorial**

Opens the Corel WEB.DESIGNER tutorial — a hands-on approach to learning Corel WEB.DESIGNER.

**Insert Row Frame**

Adds a row inside the current frame.

**Insert Column Frame**

Adds a column inside the current frame.

**Delete Frame**

Deletes the selected frame from the document. The frame itself will be removed but the content document associated with the frame will not be deleted. You can delete all of the frames from your Web page document except the last frame because a document must have at least one frame.



ID\_PANE\_PROPERTIES 0x175E1

**Select Column**

Selects the column indicated by your cursor position. You must select a column before you can modify its properties. The Select Column command is not available when your cursor lies outside of the table's border.

**Decrease Indent**

Enables you to decrease the indentation of the selected text.

**Increase Indent**

Enables you to increase the indentation the selected text.

**Corel WEB.DATA**

Launches Corel WEB.DATA from your Corel WEB.DESIGNER Application Window. Corel WEB.DATA allows you to quickly and easily convert and organize raw database material into HTML for publishing on the World Wide Web. The converted database can be automatically published back to Corel WEB.DESIGNER.

**New With Frames**

Launches the Frame Wizard to allow you to quickly and easily add frames to your new Web document.

**Properties**

Opens the Select Properties dialog box to enable you to change the properties of the frames within your Web page and the properties of the entire page.

**Split Frame**

Adds another row to a row frame or adds another column to a column frame.



ID\_FILE\_IMPORTWORDPROCESSORFILE 0x175E9

**Import Word Processor File**

Launches the NET Transit wizard to enable you to automatically convert your word-processor files to HTML. The NET Transit wizard guides you step by step through the conversion process and enables you to define the appearance of your finished HTML file.

**Publish to the Internet**

Launches the Instant Publishing wizard to allow you to automatically publish your Corel WEB.DESIGNER documents to PageDepot, a World Wide Web site maintained by Microcrafts Inc. The Instant Publishing wizard guides you step by step through the Web-publishing process and allows you to choose a publishing package, to transfer your files to a remote destination using FTP, or to set up and pay for your personal World Wide Web site.

ID\_INSERT\_BACKGROUNDIMAGE 0x175EC

ID\_INSERT\_BACKGROUND SOUND 0x175ED

**Marquee**

Opens the Marquee Properties dialog box to enable you to add scrolling bands of text to your Corel WEB.DESIGNER documents. Because marquees are not included in the HTML 2.0 specification, this feature is not supported by all Web browsers. To view marquees, preview your Web documents using Microsoft's Internet Explorer 3.0.

## **CGI**

Opens the Insert CGI Script dialog box to allow you to insert a Generic, Image Source, Form Action Handler, or PageDepot CGI script to your Web page. The PageDepot CGI scripts enable you to insert a page hit counter, a guest book, an email form, and a site search to your Corel WEB.DESIGNER document. The PageDepot CGI scripts are only available if you have published your Web page on the PageDepot site provided by Microcrafts Inc.

**ActiveX**

Opens the ActiveX dialog box which enables you to insert an ActiveX control into your Corel WEB.DESIGNER Web page.



**Blinking text**

Causes the selected text to Blink when it is displayed in a Web browser. Blinking text is not supported by all Web browsers.

ID\_TABLE\_INSERT

0x175F3

**Merge Cells**

Merges the selected cells in the current table. To merge cells, you must have more than one cell selected.

**Split Cells**

Opens the Split Cells dialog box, allowing you to split table cells into vertically into columns or horizontally into rows.

ID\_TOOLS\_CORELWEBPHOTOPAINT

0x175F6

**Publish to Internet**

Launches the Instant Publishing wizard to allow you to automatically publish your Corel WEB.DESIGNER documents to PageDepot, a World Wide Web site maintained by Microcrafts Inc. The Instant Publishing wizard guides you step by step through the Web-publishing process and allows you to choose a publishing package, to transfer your files to a remote destination using FTP, or to set up and pay for your personal World Wide Web site.

**No Frames Page**

Adds the message “This Web browser does not support frames” to your Web document. This message corresponds to the HTML <NOFRAMES> tag and will be displayed if the user’s browser does not support frames.

**Set Server Root**

Identifies the server root folder where you will store your Corel WEB.DESIGNER pages and referenced files. The server root folder provides a base location for relative URLs to images and other .HTML files. After changing your server root folder, restart Corel WEB.DESIGNER to accept the settings.



ID\_FILE\_OPEN\_FROM\_WEB

0x1765C

**FTP**

Opens the FTP dialog box, which enables you to transfer files using File Transfer Protocol (FTP).

ID\_OPEN\_TEMPLATE\_HELP

0x1765E

**Corel WEB.PhotoPaint**

Launches Corel WEB.PhotoPaint from your Corel WEB.DESIGNER Application Window. Corel WEB.PhotoPaint allows you to edit images and video files, retouch photographs, and create original artwork with powerful, bitmap-based image editing and painting tools. You can automatically edit and update images in your Corel WEB.DESIGNER pages using Corel WEB.PhotoPaint.

**Frame Source**

Displays the HTML source code that corresponds to the selected frame in your current Web page. This command is only available if you have used the Frame wizard to create a Web page containing frames.

IDC\_CURSOR\_CROSSHAIR

0x100E5

IDC\_TRANSPARENCY\_FLAG

0x10213

IDC\_FILENAME\_LOWERCASE 0x10214



IDC\_ALIGNMENT0x103E9

IDC\_CHKWIDTH 0x103EA

IDC\_WIDTH 0x103EB

IDC\_WIDTH\_PIXEL      0x103EC

IDC\_WIDTH\_PERCENT 0x103ED

IDC\_ROWS 0x103EE

IDC\_COLS 0x103EF

IDC\_CELLS 0x103F0



IDC\_BORDERSIZE

0x103F1

IDC\_CELLPADDING

0x103F2

IDC\_CELLSPACE 0x103F3

IDC\_OPENPROGRESS\_FILENAME 0x10FCC

IDC\_OPENPROGRESS\_PROGRESS 0x10FCD

IDC\_OPENPROGRESS\_ABORT 0x10FCE

IDC\_PAGE\_DEPOT\_SCRIPT\_LIST 0x11175

IDC\_URL 0x1138C



IDC\_URLBAR 0x1138E

IDC\_STATIC\_VERSION 0x117B7

IDC\_STATIC\_URL0x117B8

IDC\_STATIC\_INTELLIGENT 0x117B9

IDC\_STATIC\_INSTRUCTIONS 0x117BA

IDC\_STATIC\_URL\_CGI 0x117BB

IDC\_STATIC\_LENGTH\_OR\_LINES 0x117BC

IDC\_STATIC\_LIST\_LABEL 0x117BD



IDC\_STATIC\_SORRY\_TEXT 0x117BE

IDC\_STATIC\_SORRY 0x117BF

IDC\_STATIC\_SORRY\_BOX 0x117C0

IDC\_STATIC\_INS\_BOX 0x117C1

IDC\_STATIC\_DESCRIPTION

0x117C2

IDC\_STATIC\_VALUE 0x117C3

IDC\_STATIC\_INITIALLY\_SELECTED 0x117C4

IDC\_STATIC\_ITEM

0x117C5



IDC\_VIEW\_SRC\_EDIT 0x12710

IDC\_VIEW\_SOURCE\_OK 0x12711

IDC\_VIEW\_SOURCE\_CANCEL 0x12712

IDC\_DBV\_BUTTON\_SET\_ALL 0x12713

IDC\_DBV\_BUTTON\_CLEAR\_ALL 0x12714

IDC\_DBV\_CHECK\_BLOCK 0x12715

IDC\_DBV\_CHECK\_LINE 0x12716

IDC\_DBV\_CHECK\_HR 0x12717



IDC\_DBV\_CHECK\_GRAPHIC

0x12718

IDC\_DBV\_CHECK\_FORM 0x12719

IDC\_DBV\_CHECK\_OBJECT 0x1271A

IDC\_DBV\_CHECK\_DOUBLEBUFFER 0x1271B

IDC\_DBV\_CHECK\_LIST 0x1271C

IDC\_DBV\_CHECK\_FORM\_DELIMITER

0x1271D

IDC\_EDIT\_VALUE0x1271E

IDC\_EDIT\_HEIGHT\_PIXELS

0x1271F



IDC\_EDIT\_VALUE\_MULTI 0x12720

IDC\_EDIT\_HSPACE\_PIXELS

0x12721

IDC\_EDIT\_WIDTH\_PIXELS 0x12722

IDC\_EDIT\_VSPACE

0x12723

IDC\_EDIT\_WIDTH\_PERCENT

0x12724

IDC\_EDIT\_WIDTH

0x12725

IDC\_EDIT\_BORDER 0x12726

IDC\_EDIT\_HSPACE

0x12727



IDC\_EDIT\_IMAGE\_SOURCE

0x12728

IDC\_EDIT\_IMAGE

0x12729

IDC\_EDIT\_ALTERNATE\_TEXT 0x1272A

IDC\_EDIT\_SOUND

0x1272B

IDC\_EDIT\_FONTSIZE 0x1272C

IDC\_EDIT\_CODEBASE 0x1272D

IDC\_EDIT\_TITLE 0x1272E

IDC\_EDIT\_SIZE\_WIDTH 0x1272F



IDC\_EDIT\_NAME 0x12730

IDC\_EDIT\_SIZE\_LENGTH\_OR\_LINES0x12731

IDC\_EDIT\_LABEL0x12732

IDC\_EDIT\_HEIGHT

0x12733

IDC\_EDIT\_ITEM\_LABEL 0x12734

IDC\_EDIT\_MARGIN\_WIDTH

0x12735

IDC\_EDIT\_VALUE\_SINGLE 0x12736

IDC\_EDIT\_URL 0x12737



IDC\_EDIT\_SIZE\_LINES 0x12738

IDC\_EDIT\_COMMENT 0x12739

IDC\_EDIT\_URL\_CGI 0x1273A

IDC\_BUTTON\_ADD\_CUSTOM 0x1273B

IDC\_BUTTON\_ADD 0x1273C

IDC\_BUTTON\_REMOVE 0x1273D

IDC\_BUTTON\_BROWSE 0x1273E

IDC\_BUTTON\_COLOR 0x1273F



IDC\_BUTTON\_EDIT 0x12740

IDC\_BUTTON\_BROWSE\_CGI 0x12741

IDC\_BUTTON\_FONTCOLOR 0x12742

IDC\_BUTTON\_CREATE 0x12743

IDC\_BUTTON\_LINKCOLOR 0x12744

IDC\_BUTTON\_VLINKCOLOR 0x12745

IDC\_BUTTON\_ALINKCOLOR 0x12746

IDC\_BUTTON\_MODIFY 0x12747



IDC\_BUTTON\_BROWSE\_SOUND 0x12748

IDC\_BUTTON\_CONFIGURE

0x12749

IDC\_BUTTON\_PROPERTIES

0x1274A

IDC\_COMBO\_ATTRIBUTE 0x1274B

IDC\_COMBO\_COLOR 0x1274C

IDC\_COMBO\_ALIGNMENT 0x1274D

IDC\_COMBO\_ITEMS

0x1274E

IDC\_COMBO\_INTELLIGENT

0x1274F



IDC\_CHECK\_MULTIPLE\_SELECTIONS

0x12750

IDC\_CHECK\_INITIALLY\_SELECTED 0x12751

IDC\_LIST\_ATTRIBUTE 0x12752

IDC\_LIST\_ITEMS 0x12753

IDC\_LIST\_FAMILIES

0x12754

IDC\_LIST\_AGENTS

0x12755

IDC\_LIST\_OBJECTS

0x12756

IDC\_UPDOWN 0x12757



IDC\_RADIO\_HEIGHT\_DEFAULT 0x12758

IDC\_RADIO\_HEIGHT\_PIXELS 0x12759

IDC\_RADIO\_WIDTH\_DEFAULT 0x1275A

IDC\_RADIO\_WIDTH\_PIXELS

0x1275B

IDC\_RADIO\_WIDTH\_PERCENT 0x1275C

IDC\_RADIO\_ALIGNMENT\_DEFAULT 0x1275D

IDC\_RADIO\_WIDTH\_PIXELS2      0x1275E

IDC\_RADIO\_ALIGNMENT\_LEFT 0x1275F



IDC\_RADIO\_WIDTH\_PERCENT2 0x12760

IDC\_RADIO\_ALIGNMENT\_CENTER 0x12761

IDC\_RADIO\_ALIGNMENT\_RIGHT 0x12762

IDC\_RADIO\_SHADING\_DEFAULT 0x12763

IDC\_RADIO\_SHADING\_UNSHADED 0x12764

IDC\_RADIO\_BORDER\_DEFAULT 0x12765

IDC\_RADIO\_BORDER\_ZERO

0x12766

IDC\_RADIO\_BORDER\_PIXELS 0x12767



IDC\_RADIO\_HSPACE\_DEFAULT 0x12768

IDC\_RADIO\_HSPACE\_PIXELS 0x12769

IDC\_RADIO\_VSPACE\_DEFAULT 0x1276A

IDC\_RADIO\_VSPACE\_PIXELS 0x1276B

IDC\_RADIO\_GIF 0x1276C

IDC\_RADIO\_JPG 0x1276D

IDC\_RADIO\_TYPE\_SINGLE\_LINE 0x1276E

IDC\_RADIO\_TYPE\_MULTI\_LINE 0x1276F



IDC\_RADIO\_TYPE\_PASSWORD\_FIELD 0x12770

IDC\_RADIO\_TYPE\_SUBMIT0x12771

IDC\_RADIO\_TYPE\_RESET 0x12772

IDC\_RADIO\_TYPE\_SELECTED 0x12773

IDC\_RADIO\_TYPE\_BUTTON

0x12774

IDC\_RADIO\_TYPE\_UNSELECTED 0x12775

IDC\_RADIO\_TYPE\_CHECKED

0x12776

IDC\_RADIO\_TYPE\_UNCHECKED 0x12777



IDC\_RADIO\_FORM\_ACTION\_TYPE\_STANDARD

0x12778

IDC\_RADIO\_FORM\_ACTION\_TYPE\_INTELLIGENT 0x12779

IDC\_RADIO\_TYPE\_MENU 0x1277A

IDC\_RADIO\_TYPE\_LIST\_BOX

0x1277B

IDC\_EDDEBUG\_TREE 0x1277C

IDC\_STATIC\_HEIGHT 0x1277D

IDC\_CHECK\_IBLINK 0x1277E

IDC\_RADIO\_SCALING\_NONE 0x1277F



IDC\_RADIO\_SCALING\_PIXELS 0x12780

IDC\_RADIO\_SCALING\_PERCENT 0x12781

IDC\_STATIC\_WIDTH\_PIXELS 0x12782

IDC\_STATIC\_HEIGHT\_PIXELS 0x12783

IDC\_STATIC\_WIDTH\_LABEL

0x12784

IDC\_STATIC\_HEIGHT\_LABEL 0x12785

IDC\_CHECK\_SCALE\_WIDTH 0x12786

IDC\_CHECK\_SCALE\_HEIGHT 0x12787



IDC\_EDIT\_ERRORS

0x12788

IDC\_EDIT\_SS\_IMAGE\_MAP0x1278D

IDC\_CHECK\_USE\_MAP 0x1278E

IDC\_STATIC\_SS\_IMAGE\_MAP 0x1278F

IDC\_ANIMATE\_IMAGE 0x12790

IDC\_ANIMATE\_LOCN 0x12791

IDC\_ANIMATE\_ELEMENT 0x12792

IDC\_STATIC\_ELEMENT 0x12793



IDC\_STATIC\_COORDS 0x12794

IDC\_STATIC\_ELEMENT\_FRAME 0x12795

IDC\_STATIC\_COORDS\_FRAME 0x1279A

IDC\_STATIC\_IMAGE\_FRAME

0x1279B

IDC\_EDIT\_URL\_STANDARD

0x1279C

IDC\_STATIC\_URL\_STANDARD 0x1279D

IDC\_STATIC\_TARGET 0x1279E

IDC\_BUTTON\_BROWSE\_STANDARD

0x1279F



IDC\_STATIC\_OBJECT 0x127A0

IDC\_COMBO\_OBJECT 0x127A1

IDC\_BUTTON\_CONFIGURE\_OBJECT 0x127A2

IDC\_SPELL\_WORD

0x127A3

IDC\_SPELL\_ERRSTRING 0x127A4

IDC\_SPELL\_SUGGESTIONS

0x127A5

IDC\_SPELL\_SKIP 0x127A6

IDC\_SPELL\_ADD 0x127A7



IDC\_SPELL\_ADD\_REPLACEMENT 0x127A8

IDC\_SPELL\_ADD\_PERSONAL

0x127A9

IDC\_SPELL\_ADD\_PERSONAL\_REPLACE 0x127AA

IDC\_OPEN\_HELP0x127AB

IDC\_THES\_WORD

0x127AC

IDC\_THES\_SUGGESTIONS0x127AD

IDC\_EDITDICT\_FILENAME 0x127AE

IDC\_EDITDICT\_ENTRIES 0x127AF



IDC\_EDITDICT\_REPLACEMENT 0x127B0

IDC\_EDITDICT\_ADD 0x127B1

IDC\_EDITDICT\_DELETE 0x127B2

IDC\_RADIO\_LINK\_STANDARD 0x127B3

IDC\_RADIO\_LINK\_CGI 0x127B4

IDC\_RADIO\_LINK\_OBJECT 0x127B5

IDC\_STATIC\_DESCRIPTION\_FRAME 0x127B6

IDC\_MARQUEE\_BUTTON\_BGCOLOR 0x127B8



IDC\_CREDIT 0x127B9

IDC\_NEXT 0x127BA

IDC\_BROWSER\_PATH\_BROWSE\_BUTTON 0x127BB

IDC\_BROWSE\_BTN

0x127BC

IDC\_SPLITCELL\_HELP 0x127BD

IDC\_STATIC\_REQUIRED 0x127BE

IDC\_BUTTON2 0x127BF

IDC\_BUTTON\_OK2

0x127C0



IDC\_PREV 0x127C1

IDC\_BUTTON\_CANCEL 0x127C2

IDC\_BUTTON\_APPLY 0x127C3

IDC\_EDIT\_DOC\_ROOT 0x127C4

IDC\_BUTTON\_HELP 0x127C5

IDC\_BUTTON3 0x127C6

IDC\_STATIC\_ICON

0x127C7

IDC\_BROWSER\_HELP 0x127C8



IDC\_STATIC\_SERIAL 0x127C9

IDC\_STATIC\_NAME 0x127CA

IDC\_BOOKMARK 0x127CB

IDC\_EDIT\_APPLET\_CLASS 0x127CC

IDC\_OTHER\_BOOKMARK 0x127CD

IDC\_CHECK1 0x127CE

IDC\_CHECK\_USE\_IMAGE\_DEFAULTS

0x127CF

IDC\_MARQUEE\_REPEAT\_CONTINUOUSLY 0x127D0



IDC\_LAUNCH\_CHECK 0x127D1

IDC\_DISPLAY\_WELCOME 0x127D2

IDC\_CHECK\_BGSOUND\_NONSTOP 0x127D3

IDC\_CHECK\_BORDER 0x127D4

IDC\_SPLITROWS\_CHECK 0x127D5

IDC\_NEWWEB\_BUTTON 0x127D6

IDC\_CHECK\_RESIZE 0x127D7

IDC\_SPLITCOLS\_CHECK 0x127D8



IDC\_OPENWEB\_BUTTON 0x127D9

IDC\_TEMPLATE\_BUTTON 0x127DA

IDC\_DISPLAY\_ON\_STARTUP

0x127DB

IDC\_STARTUP\_STATIC 0x127DC

IDC\_NEWTEXT\_STATIC 0x127DD

IDC\_OPENTEXT\_STATIC 0x127DE

IDC\_TEMPLATETEXT\_STATIC 0x127DF

IDC\_LIST1 0x127E0



IDC\_NAME 0x127E1

IDC\_NEWFRAME\_BUTTON0x127E2

IDC\_VALUE 0x127E3

IDC\_NEWFRAMETEXT\_STATIC 0x127E4

IDC\_EDIT\_EMBED\_SOURCE

0x1283C

IDC\_OPENFROMINTERNET\_BUTTON

0x1283D

IDC\_GENERIC1 0x1283E

IDC\_SPIN\_CUSTOM\_FRAME\_SIZE 0x1283E



IDC\_SPIN\_ROWS0x1283F

IDC\_BGSOUND\_SPIN 0x12840

IDC\_SPIN\_BGSOUND 0x12841

IDC\_OPENINTERNETTEXT\_STATIC 0x12842

IDC\_SPIN\_COLSPAN 0x12843

IDC\_SPLITROWS\_SPIN 0x12844

IDC\_GENERIC2 0x12845

IDC\_INC\_ROWS 0x12846



IDC\_SPIN\_COLS 0x12847

IDC\_SPLITCOLS\_SPIN 0x12848

IDC\_GENERIC3 0x12849

IDC\_INC\_CELLS 0x1284A

IDC\_SPIN\_BORDER 0x1284B

IDC\_SPIN\_ROWSPAN 0x1284C

IDC\_GENERIC5 0x1284D

IDC\_GENERIC6 0x1284E



IDC\_SPIN\_PADD 0x1284F

IDC\_GENERIC7 0x12850

IDC\_SPIN\_SPACE0x12851

IDC\_HEADER 0x12852

IDC\_DATA 0x12853

IDC\_VALIGNMENT

0x128AC

IDC\_EDIT\_BROWSER\_PATH

0x128AD

IDC\_ABOVE\_SELECTION 0x128AE



IDC\_DISPLAY\_APP\_LAUNCH

0x128AF

IDC\_BELOW\_SELECTION 0x128B0

IDC\_NROWS 0x128B1

IDC\_COMBO\_URL\_STANDARD 0x128B2

IDC\_EDIT\_CS\_IMAGE\_MAP

0x128B3

IDC\_LEFT\_SELECTION 0x12918

IDC\_COMBO\_TARGET 0x12919

IDC\_RIGHT\_SELECTION 0x1291A



IDC\_NCELLS 0x1291B

IDC\_FRAME\_PREVIEW 0x1291C

IDC\_BACK 0x1291D

IDC\_FRAMESTYLE\_LIST 0x1291E

IDC\_EDIT\_ROWS0x1291F

IDC\_HEIGHT 0x12920

IDC\_EDIT\_COLUMNS 0x12921

IDC\_SPIN\_COLUMNS 0x12986



IDC\_PAGE\_URL\_EDIT 0x12987

IDC\_BROWSE\_FILE\_SYSTEM

0x12988

IDC\_PAGE\_NAME\_EDIT 0x12989

IDC\_CUSTOM\_HEIGHT\_RADIO 0x1298A

IDC\_DEFAULT\_HEIGHT\_RADIO 0x1298B

IDC\_CUSTOM\_WIDTH\_RADIO 0x1298C

IDC\_DEFAULT\_WIDTH\_RADIO 0x1298D

IDC\_NOSCROLL\_RADIO 0x129F3



IDC\_SCROLL\_RADIO 0x129F4

IDC\_AUTOSCROLL\_RADIO0x129F5

IDC\_BORDER\_CHECKBOX 0x129F6

IDC\_NOTSIZABLE\_CHECKBOX 0x129F7

IDC\_SPIN\_HEIGHT

0x129F8

IDC\_SPIN\_WIDTH

0x129F9

IDC\_FINISH 0x129FA

IDC\_SPIN\_MARGIN\_WIDTH

0x129FB



IDC\_BGSOUND\_NONSTOP

0x129FC

IDC\_RADIO\_BGSOUND\_NONSTOP 0x129FD

IDC\_BGSOUND\_COUNT 0x129FE

IDC\_RADIO\_BGSOUND\_LOOP 0x129FF

IDC\_BGSOUND\_LOOP 0x12A58

IDC\_EDIT\_BGSOUND\_LOOP

0x12A59

IDC\_RADIO1 0x12A5A

IDC\_MARQUEE\_HEIGHT\_DEFAULT 0x12A5B



IDC\_RADIO\_HORIZONTAL\_DEFAULT

0x12A5C

IDC\_RADIO\_NEXT

0x12A5D

IDC\_RADIO\_AUTO\_FRAME\_SIZE 0x12A5E

IDC\_CUSTOM\_SIZE 0x12A5F

IDC\_MARQUEE\_WIDTH\_DEFAULT 0x12A60

IDC\_RADIO\_VERTICAL\_DEFAULT 0x12A61

IDC\_RADIO\_FINISH

0x12A62

IDC\_RADIO\_CUSTOM\_FRAME\_SIZE 0x12A63



IDC\_BROWSER\_DEFAULT 0x12A64

IDC\_PREVIEW 0x12A65

IDC\_WELCOME\_BMP 0x12A6C

IDC\_SCROLL\_YES

0x12A6D

IDC\_STATIC\_HEIGHT\_PERCENT 0x12A70

IDC\_COMBO1 0x12A71

IDC\_COMBO\_CGI\_SCRIPT 0x12A72

IDC\_SCROLL\_NO0x12A73



IDC\_COMBO2 0x12A74

IDC\_SCROLL\_AUTO 0x12A75

IDC\_EDIT\_ABS\_HEIGHT 0x12AD0

IDC\_COMBO3 0x12AD1

IDC\_COMBO\_DIM\_TYPES 0x12AD2

IDC\_EDIT\_REL\_HEIGHT 0x12AD3

IDC\_EDIT\_ABS\_WIDTH 0x12AD4

IDC\_EDIT\_REL\_WIDTH 0x12AD6



IDC\_STATIC\_REL\_HEIGHT 0x12AD8

IDC\_COMBO\_URL

0x12AD9

IDC\_SPLITROWS\_TEXT 0x12ADA

IDC\_STATIC\_REL\_WIDTH 0x12ADB

IDC\_SPLITCOLS\_TEXT 0x12ADC

IDC\_COMBO\_HEIGHT 0x12ADE

IDC\_COMBO\_WIDTH 0x12ADF

IDC\_RADIO\_DEF\_WIDTH 0x12B3E



IDC\_RADIO\_ABS\_WIDTH 0x12B3F

IDC\_RADIO\_REL\_WIDTH 0x12B40

IDC\_RADIO\_DEF\_HEIGHT 0x12B41

IDC\_RADIO\_ABS\_HEIGHT 0x12B42

IDC\_RADIO\_REL\_HEIGHT 0x12B43

IDC\_CHECK\_ASPECT\_RATIO

0x12B44

IDC\_STATIC\_WIDTH\_PERCENT 0x12B45

IDC\_EDIT1 0x12BAA



IDC\_MARQUEE\_PERCENT\_HEIGHT 0x12BAB

IDC\_EDIT\_PROJ\_NAME 0x12BAC

IDC\_MARQUEE\_PERCENT\_WIDTH 0x12BAD

IDC\_COLSPAN 0x12BAE

IDC\_SPLITROWS\_NUM 0x12BAF

IDC\_EDIT2 0x12BB0

IDC\_EDIT\_HORIZONTAL\_CUSTOM 0x12BB1

IDC\_EDIT\_FRAME\_NAME 0x12BB2



IDC\_EDIT\_VERTICAL\_CUSTOM 0x12BB3

IDC\_SPLITCOLS\_NUM 0x12BB4

IDC\_EDIT3 0x12BB5

IDC\_EDIT\_SIZE 0x12BB6

IDC\_EDIT\_LENGTH      0x12BB7

IDC\_EDIT\_FRAME\_SIZE 0x12BB8

IDC\_ROWSPAN 0x12BB9

IDC\_PAGELOADPERFORMANCE 0x12BBA



IDC\_PAGELOADPERFORMANCETITLE

0x12BBB

IDC\_PREVIEW\_TEMPLATE 0x12BBC

IDC\_MARQUEE\_TEXT 0x12EE0

IDC\_MARQUEE\_ALIGNMENT 0x12EE1

IDC\_MARQUEE\_PIXEL\_HEIGHT 0x12EE3

IDC\_MARQUEE\_HEIGHT\_PIXELS 0x12EE4

IDC\_MARQUEE\_PIXEL\_WIDTH 0x12EE5

IDC\_MARQUEE\_HEIGHT\_PERCENT 0x12EEA



IDC\_MARQUEE\_WIDTH\_PIXELS 0x12EEB

IDC\_MARQUEE\_WIDTH\_PERCENT 0x12EEC

IDC\_MARQUEE\_SCROLLAMOUNT 0x12EED

IDC\_MARQUEE\_SCROLLDELAY 0x12EEE

IDC\_MARQUEE\_LOOP 0x12EF5

IDC\_MARQUEE\_HSPACE 0x12EF6

IDC\_MARQUEE\_VSPACE 0x12EF7

IDC\_LOCAL\_RADIO

0x12F13



IDC\_REMOTE\_RADIO 0x12F14

IDC\_OPENWEB\_PROMPT 0x12F15

IDC\_OPENWEB\_COMBO 0x12F16

IDC\_OPENWEB\_INFO 0x12F17

IDC\_OPENWEB\_ICON 0x12F18

IDC\_STATIC\_DESCRIPTION 0x12F19

IDC\_OPENWEB\_CONFIRM\_REPLACE

0x12F1A

IDC\_BUTTON\_OK

0x12F1B



IDC\_OPENLOCAL\_PROMPT

0x12F1C

IDC\_OPENLOCAL\_COMBO 0x12F1D

IDC\_OPENLOCAL\_INFO 0x12F1E

IDC\_OPENLOCAL\_ICON 0x12F4E

IDC\_LOCALBROWSE\_BUTTON 0x12F4F

IDC\_OPENINFO\_ICON 0x12F50

IDC\_STATIC\_COMMENT 0x12F51

IDC\_RADIO\_HORIZONTAL\_CUSTOM

0x12F52



IDC\_RADIO\_VERTICAL\_CUSTOM 0x12F53

IDC\_RADIO\_IN\_PIXELS 0x12F54

IDC\_RADIO\_IN\_PERCENT 0x12F55

IDC\_CHECK\_MAINTAIN\_ASPECT\_RATIO 0x12F56

IDC\_MARQUEE\_RADIO\_SCROLL 0x12F57

IDC\_MARQUEE\_RADIO\_SLIDE 0x12F58

IDC\_MARQUEE\_RADIO\_ALTERNATE 0x12F59

IDC\_MARQUEE\_RADIO\_LEFT 0x12F5A



IDC\_MARQUEE\_RADIO\_RIGHT 0x12F5B

IDC\_BROWSER\_LIST 0x12F5C

IDC\_BROWSER\_ADD 0x12F5D

IDC\_BROWSER\_EDIT 0x12F5E

IDC\_BROWSER\_REMOVE 0x12F5F

IDC\_BROWSER\_WINDOW\_SIZE 0x12F60

IDC\_RADIO\_GENERAL 0x12F61

IDC\_RADIO\_640\_480 0x12F62



IDC\_RADIO\_800\_600 0x12F63

IDC\_RADIO\_1024\_768 0x12F64

IDC\_RADIO\_1280\_1024 0x12F65

IDC\_STATIC\_WIDTH 0x12F6C

IDC\_STATIC\_LENGTH 0x12F6D

IDC\_STATIC\_HORIZONTAL\_PIXEL\_LABEL 0x12F6E

IDC\_STATIC\_VERTICAL\_PIXEL\_LABEL 0x12F6F

IDC\_RADIO\_GENERIC\_CGI\_SCRIPT 0x12F76



IDC\_RADIO\_IMAGE\_SOURCE\_SCRIPT 0x12F77

IDC\_RADIO\_FORM\_ACTION\_HANDLER 0x12F78

IDC\_RADIO\_PAGE\_DEPOT\_SCRIPT 0x12F79

IDC\_RADIO\_COUNTER 0x12F80

IDC\_RADIO\_EMAIL\_FORM 0x12F81

IDC\_RADIO\_GUEST\_BOOK0x12F82

IDC\_RADIO\_SITE\_SEARCH0x12F83

IDC\_RADIO\_FRAME\_SIZE\_IN\_PIXEL 0x12F8A



IDC\_RADIO\_FRAME\_SIZE\_IN\_PERCENT 0x12F8B

IDC\_RADIO\_MARGIN\_HEIGHT\_DEFAULT 0x12F8C

IDC\_RADIO\_MARGIN\_HEIGHT\_CUSTOM 0x12F8D

IDC\_STATIC\_MARGIN\_HEIGHT\_STATIC\_TEXT 0x12F8E

IDC\_RADIO\_MARGIN\_WIDTH\_DEFAULT 0x12F8F

IDC\_RADIO\_MARGIN\_WIDTH\_CUSTOM 0x12F90

IDC\_STATIC\_MARGIN\_WIDTH\_STATIC\_TEXT 0x12F91

IDC\_SPIN\_MARGIN\_HEIGHT

0x12F92




IDC\_EDIT\_MARGIN\_HEIGHT

0x12F93

IDC\_STATIC\_CS\_IMAGE\_MAP 0x175F1

## Table Properties

Regulates the number of rows and columns that appears in your table, as well as the size, alignment, spacing, and layout of the table's elements. The Table Properties dialog appears when you choose Table, Insert Table or

Table, Table Properties, or when you click .

### Number of

Rows	Specifies the number of rows in the table.
Columns	Specifies the number of columns in the table.

### Width

Specify Width	Specifies the width of the current table on your Web page.
In Pixels	Specifies the width of the current table in pixels.
In Percent	Specifies the width of the current table as a percentage of your Web page.

### Alignment

Aligns the table to the left, right, or center of the Corel WEB.DESIGNER Application Window. The default alignment option is to align to the left margin.

### Layout

Border Size	Specifies the table's border size in pixels. If you set your border size value to zero, Corel WEB.DESIGNER surrounds the table with a dotted line but no border appears in your Web browser.
Cell Padding	Specifies the size of the space between a cell wall and its contents.
Cell Spacing	Specifies the size of the space between cells in a table.

### Notes

- Disable the width check box to allow cells to size according to their contents.
- The Corel WEB.DESIGNER border, cell-padding, and cell-spacing values default to zero.

## **About Corel WEB.DESIGNER**



Opens a dialog box that displays the application version, your registration status, and informative Web contacts. Click the Corel WEB.DESIGNER icon in this dialog box to view a list of the members of the Corel WEB.DESIGNER development team.


IDD\_DBV\_DIALOG


0x200C9

## Document Tree

Displays the hierarchical structure of your Web page and the HTML tags that are applied to text and other objects in your current Corel WEB.DESIGNER document. The text affected by the HTML code appears between the opening and closing HTML container tags, e.g., `<P>text</P>`.

You can expand or collapse the display of embedded tags on a Web page by clicking the  or  key next to the HTML code.

 Indicates that you can expand the display to show additional text, objects, and HTML tags.

 Indicates that all embedded tags are displayed.

### Notes

- The Document Tree dialog box displays a read-only view of your Corel WEB.DESIGNER document. You cannot edit or modify your Web pages in the Document Tree.
- Image maps are not explicitly referenced in the Document Tree dialog box. Instead, you will see an `<A HREF>` reference to the .MAP file you created, along with the image source, below the opening HTML `<BODY>` tag. If you insert an .HTML file that contains an image map, into your current document, Corel WEB.DESIGNER references the image-map file outside of the `</HTML>` tag at the bottom of the Document Tree dialog box.

IDD\_DLG\_INSERT\_OBJECT0x200CB

IDD\_PP\_PAGE\_PROPS\_BG 0x200CC



IDD\_PP\_PAGE\_PROPS\_TEXTCOLORS

0x200CD

IDD\_PP\_PAGE\_PROPS\_TITLE

0x200CE

IDD\_TAG\_PP\_CUSTOM\_ATTRIBUTES

0x200CF

IDD\_TAG\_PP\_IMAGE\_FILEFORMAT 0x200D0

# Image Properties

Adds an image to your Web document. If the image is not located in the server root folder or in the same folder or a subfolder of your .HTML file, Corel WEB.DESIGNER prompts you to copy the image to the appropriate reference location.

## Image Source

Identifies the location of the image that you want to add to your Corel WEB.DESIGNER document or click the Browse button to locate the image file. You can choose a .JPG, .GIF, .BMP, .TGA, or .PCX file. Corel WEB.DESIGNER supports .GIF and .JPG file types directly and will convert .BMP, .TGA, and .PCX files to .GIF or .JPG format.

## Edit button

Click the Edit button to launch Corel WEB.PhotoPaint. Corel WEB.PhotoPaint allows you to edit images using the bitmap-based image editing and painting tools.

## Alternate Text

Specifies the text that will replace the image in cases when the graphic file cannot be displayed on a Web browser (because of availability problems or display restrictions).

## Alignment

Specifies the alignment of an image on your Corel WEB.DESIGNER page.

## Border Thickness

Browser Default	Assigns the default border thickness to your image.
Zero Border	Removes the border from your image.
Custom Thickness	Specifies a border width in pixels.

## Horizontal Spacing

Browser Default	Assigns the default horizontal spacing to your image.
Pixels	Specifies a horizontal spacing value in pixels.

## Vertical Spacing

Browser Default	Assigns the default vertical spacing.
Custom Spacing	Specifies the vertical spacing of your image in pixels.

## Height Scaling

Scale Height	When enabled, scales the image height.
Custom Height	Specifies the scale in pixels.
Percentage of window	Specifies the scale as a percentage of the window.

## Width Scaling

Scale Width	When enabled, scales the image width.
Custom Width	Specifies the scale in pixels.
Percentage of window	Specifies the scale as a percentage of the window.

## Keep Scaling Aspect Ratio

Enable to maintain the current scaling image proportions. When you enter a value in the width box, the value in the height box will automatically be adjusted.



### Note

- To create an inline image, double-click the image and choose the Hyperlink tab in the Image Properties dialog box. Specify the destination URL for the image and click OK.



IDD\_URLBAR 0x200D3

## Text Field Properties

Allows you to customize the appearance of your form's text field. After making changes, click OK to exit and save your modifications or click Cancel to exit and restore properties to their original settings. The Apply button implements the changes you've made without closing the dialog box.

### Name

Assigns a name to the text field. This name will be used by the CGI script that processes your form's data.

### Type

Single Line	Creates a single-line text field for your form.
Multi Line	Creates a multiline text field for your form.
Password Field	Creates a password text field for your form.

### Size

Character Width	Specifies the number of characters that appear in the text field.
Maximum Length	Specifies the maximum number of characters that the text field stores.

### Initial Value

Specifies a default value that appears in the text field when the form is displayed.



## Button Properties

Allows you to customize the appearance of your form's buttons. After making changes, click OK to exit and save your modifications or click Cancel to exit and restore properties to their original settings. The Apply button implements the changes you've made without closing the dialog box.

### **Name**

Assigns a name to the button. This name will be used by the CGI script that processes your form's data.

### **Type**

Submit Form Contents To URL Formats the button to perform a submit operation. Sending the form's contents to the URL of the CGI program that you specified in the Form Action Handler dialog box.

Reset Form With Default Values Formats the button to perform a reset operation. Resetting the form's field entries to their default values.

### **Button Label**

Specifies the text that you want to appear on the button.

## Radio Button Properties

Allows you to customize the appearance of your form's radio buttons. After making changes, click OK to exit and save your modifications or click Cancel to exit and restore properties to their original settings. The Apply button implements the changes you've made without closing the dialog box.

### **Name Of Radio Group**

Assigns a name to the radio button. This name will be used by the CGI script that processes your form's data.

### **Initial State**

Selected                                      Enables the button by default.

Unselected                                    Disables the button by default.

### **Value Sent When Button Selected**

Specifies the value sent by the form when the radio button is enabled.

## Check Box Properties

Allows you to customize the appearance of your form's check boxes. After making changes, click OK to exit and save your modifications or click Cancel to exit and restore properties to their original settings. The Apply button implements the changes you've made without closing the dialog box.

### **Name**

Assigns a name to the check box. This name will be used by the CGI script that processes your form's data.

### **Initial State**

Checked	Enables the check box by default.
Unchecked	Disables the check box by default.

### **Value Sent When Checked**

Specifies the value sent by the form when the check box is enabled.

## List Properties

Allows you to customize the appearance of your form's selection list or menu. After making changes, click OK to exit and save your modifications or click Cancel to exit and restore properties to their original settings. The Apply button implements the changes you've made without closing the dialog box.

### Name

Assigns a name to the selection list or menu. This name will be used by the CGI script that processes your form's data.

### Type

Dropdown Menu	Formats the form element as a drop-down menu.
List Box	Formats the form element as a list box. If enabled, you can also specify the height of the list and indicate whether users may choose multiple items.
Height	Specifies the number of items that can appear in the list box.
Allow Multiple Selections	Allows the user to select more than one item from the list box.

### Contents

Item label	Lists the items that will appear in your form's drop-down menu or list box.
Add	Adds an item to the menu or list box.
Modify	Allows you to edit an item in the drop-down menu or list box.
Remove	Removes the selected item from the menu or list box.



### Note

- You can specify the text that is displayed, the value returned, and the initial state of each item in the menu or list.

IDD\_PP\_FORM\_FORM 0x200DB

IDD\_ADD\_FORM\_MENU\_ITEM 0x200DC

## HTML Parser Error

Detects invalid HTML statements in your Web page. Most often, error statements occur if you have incorrectly edited the Document Source code for your Web page or if you have merged files that use tags not supported by Corel WEB.DESIGNER. Record the line numbers and errors reported in the Parser Error, then click View, Document Source to open your Web page document and edit the invalid statements. If the Parser Error occurs in your Web page containing frames, click View, Frame Source to edit the HTML code.

Although some browsers may display a parser that contains incomplete coding or nonstrict coding, Corel WEB.DESIGNER follows strict HTML tag regulations and identifies all irregular tag forms as errors.

### **Note**

- The Corel WEB.DESIGNER HTML Parser Error attempts to resolve coding errors for you. For example, if opening tags are found within your HTML document without their closing tags, such as a <TABLE> tag without the </TABLE> tag, Corel WEB.DESIGNER automatically closes the tag for you.

IDD\_SPLASH\_SCREEN 0x200E6



## Applet Properties

Allows you to customize the appearance of applets in your Corel WEB.DESIGNER page. The Applet Properties dialog box controls the selection and display of the Java Powered applets you import to your Web document, allowing you to specify properties that include applet class, alternate text for browsers that don't support applets, spacing, alignment, and scaling values.

### Applet

Applet Class	Specifies the applet .CLASS file that you want to insert in your Web page. Pressing the Browse button allows you to search your local system for the file.
Codebase	Identifies the folder path that contains the applet .CLASS file if the file is saved in a folder other than your server root. The codebase entry must not contain the .CLASS file name.
Alternate Text	Specifies the text that will appear in the applet's place if the applet cannot be displayed (because of browser incompatibility or availability problems).
Horizontal/Vertical Spacing	Specifies pixel values for the horizontal and vertical spacing of your applet. Select the browser default option for automatic regulation.
Alignment	Specifies an alignment option for your applet. Choose from the browser default, baseline, top, middle, bottom, text top, absolute middle, absolute bottom, left, or right alignment options.
Scaling	Regulates the width and height of your applet in pixels. Scaling is most effective at the default (200 x 200) setting.

## **Bookmark**

Lists the names of all the bookmarks in the your Corel WEB.DESIGNER document. After a bookmark has been set, you can create a hyperlink to jump to the target location.

### **Bookmark Name**

Names a formatted bookmark.

### **Other Bookmarks**

Lists the names of all previously defined bookmarks in the your Corel WEB.DESIGNER page.

IDD\_WELCOME\_SCREEN 0x200EC

IDD\_CREDITNAME

0x200F4

## Applet Parameters

Allows you to specify the parameters for your Applet. Only programmers who are experienced with the Java Programming Language should attempt to edit their applet's parameters.

### Parameters

Parameter	Lists the parameters that correspond to the .CLASS file specified on the Applet tab.
Name	Displays the parameter name.
Value	Displays the parameter value.

### Notes

- To edit or remove a parameter, double-click an entry in the main field of the Parameters tab.
- After you have specified the Applet CLASS on the Applet tag, Corel WEB.DESIGNER automatically inserts the appropriate parameters in the Parameters tag.

## Add a Corel WEB.MOVE Animation

Enables you to launch Corel WEB.MOVE to create an animation file for use in your Corel WEB.DESIGNER Web page.

Display This Screen Next Time Enable this check box to display this dialog box each time you launch Corel WEB.MOVE.

Open Corel WEB.MOVE Launches Corel WEB.MOVE from within the Corel WEB.DESIGNER Application Window.



### Note

- In Corel WEB.MOVE, click File, Publish to Corel WEB.DESIGNER to automatically insert your Corel WEB.MOVE animation in your Web page.

## Select HTML Browser

Specifies the folder that contains the Web browser that you want to use to preview your Corel WEB.DESIGNER documents. Type the path for the HTML Browser or click the Browse button to locate the file. The first time you choose the Set Browser command from the Tools menu, the Select HTML Browser dialog box appears. After you

specify a browser, choose Tools, Browser Preview or click  to launch the specified browser directly from the Corel WEB.DESIGNER Application Window.

### Path For HTML Browser

Displays the folder that contains the executable file (.EXE) of the Web browser that you've selected to preview your Corel WEB.DESIGNER documents.

## **Insert Rows/Columns**

Defines the number and placement of the rows or columns you want to add to your table.

### **Insert Rows**

Number Of Rows

Specifies the number of rows to add to the current table.

Above Selection

Places the rows above your current cursor position.

Below Selection

Places the rows below your current cursor position.

### **Insert Columns**

Number Of Columns

Specifies the number of columns to add to the current table.

Left of Selection

Places the columns to the left of your current cursor position.

Right of Selection

Places the columns to the right of your current cursor position.



## Options

Allow you to enable or disable the Welcome On Startup message, the Application Launch messages, Corel WEB.DRAW's Image transparency option, and the Lower Case Filename command. You can also select the modem speed to be used to estimate the download time displayed by Page Performance Indicator.

### Display Welcome Screen On Startup

Enables or disables the appearance of the Welcome Screen On Startup. The welcome screen gives you the option to start a new Web page, start a new Web page containing frames, open an existing Web page, or choose a template to begin a Web page.

### Enable Lower Case File Names

Allows all referenced files in your HTML documents to appear in lowercase letters when you click Browse in an application dialog box. By default, Corel WEB.DESIGNER disables this option.

### Display Application Startup Screens

Enables or disables the appearance of the application startup screens when you launch another Corel WebMaster Suite program from the Corel WEB.DESIGNER Application Window.

### Enable Transparency When Publishing From Corel WEB.DRAW

Enables or disables the appearance of transparent .GIF images when you publish a drawing created in Corel WEB.DRAW. Transparency removes a .GIF image's background color from the graphics file, so that when it is displayed, the browser's background color shows through the image. If you publish a Corel WEB.DRAW image to Corel WEB.DESIGNER with the transparency command enabled, your image appears to float on your Web page. If you publish a Corel WEB.DRAW image to Corel WEB.DESIGNER with the transparency command disabled, the image's original background color overrides the browser's background color. Corel WEB.DESIGNER defaults to the transparent setting.

### Page Load Performance

Indicates the speed of modem that visitors to your Web page will be using to access your page. The modem speed that you select in this dialog box will affect the Page Performance Indicator that appears on the Status Bar in the Corel WEB.DESIGNER Application Window.

#### Notes

- The Enable Transparency When Publishing From Corel WEB.DRAW command applies exclusively to Corel WEB.DRAW images. Corel WEB.DESIGNER displays all other .GIF images according to their individual properties (transparent or plain).
- If you use FTP to transfer your Corel WEB.DESIGNER documents to your UNIX server or service provider without enabling the Lower Case File Names option, your FTP application may transfer the files in lowercase regardless of the actual DOS case referenced throughout your documents. Because UNIX systems maintain case sensitivity, the files referenced in links and images throughout your Corel WEB.DESIGNER pages may not display accurately on the Web.

## **Frame wizard - Layout**

Allows you to specify the layout of the frames on your Web page.

### **Style**

Choose a frame layout from the Style list box. The preview window, on the left of your screen, displays the frame layout of the style you select. Choose Custom from the Style list box to design your own frame layout. Specify the number of rows or columns for the page.

Once you have selected a frame layout, click Next to continue, click Back to return to the previous step, or click Cancel to exit the Frame wizard.

## Frame wizard - Frame Properties

Allows you to specify the properties of the frames in your Web page. In the Preview window, click a frame to select it and enter the URL and name for that frame. After you have defined the properties of the first frame, click the second frame in the Preview window to define the properties of that frame.

### Frame Properties

URL Of Page	Type the URL of the page you want to appear in the specified frame or click the Browse button to locate the file on your local system.
Name Of Frame	Type the name of the frame

Once you have defined the properties, click Next to continue, click Back to return to the previous step, or click Cancel to exit the Frame wizard.

## Frame wizard - Frame Appearance

Allows you to specify the appearance of the frames in your Web page. In the Preview window, click a frame to select it and enter the appearance, scrolling options, and margin sizes for that frame. After you have defined the appearance of the first frame, click the second frame in the Preview window to define the appearance of that frame.

### Scrolling

No	The selected frame will not scroll.
Yes	Adds scroll bars to the selected frame to allow it to scroll.
Auto	Adds scroll bars to the selected frame if they are needed to view the entire contents of the frame.
Border	Allows you to add a border to the selected frame.
Resizable	Allows the user to resize the selected frame when your Web document is displayed in a Web browser.

### Margin Height

Default	Assigns the default Margin Height.
Pixels	Specifies the margin height in pixels

### Margin Width

Default	Assigns the default Margin Width.
Pixels	Specifies the margin width in pixels

Once you have defined the properties, click Finish to create your Web page containing frames, click Back to return to the previous step, or click Cancel to exit the Frame wizard.

IDD\_FRAMEWIZARD\_FRAMEPAGE 0x2010F

## **Frame wizard - Welcome**

Displays the opening screen of the Frame wizard. The Frame wizard will allow you to quickly and easily create a Web page containing frames. A frames page is a Web page that contains multiple Web pages within it.

### **Filename Of Frames Layout Document**

You must specify the filename of the document containing Frames. This file will be placed in your server root folder.

Once you have typed the document name, click Next to continue or click Cancel to exit the Frame wizard.

IDD\_FRAMEWIZARD\_DIALOG

0x20111

## Select A Sound File

Specifies a sound file that will play when a sound-capable browser accesses your Corel WEB.DESIGNER document. The Select A Sound File dialog box allows you to choose a sound file and to preview the sound before you insert it as background music for your Web page.

### Look In

Lists the drives and folders on your local system to allow you to search for the file that you want to open.

### File Name

Identifies the name of the file that you want to open. The Select A Sound File dialog box lists files with the extension you specify in the List Files Of Type field.

### Files Of Type

Regulates the file type that is displayed in the main area of the Select A Sound File dialog box. Corel WEB.DESIGNER automatically filters your system's files to display .WAV files, .AIFF files, .AU files, .MIDI files, or all files contained in the specified folder.

### Play A Sound File

Plays a selected sound file before you insert it as the background sound for your Web page.

### Stop Sound

Stops playing the sound file.



### Note

- The Corel WEB.DESIGNER background sound feature is only supported by browsers that recognize the <BGSOUND> HTML tag, e.g., Microsoft's Internet Explorer 3.0.



## Frame wizard - Confirm

Next	Allows you to continue with the next screen in the Frame wizard. If you continue, you can specify the properties of each of the frames in your Web document.
Finish	Exits the Frame wizard and creates your Web page containing frames. If you choose to finish the wizard at this step, the names and properties of each frame will be automatically assigned.

Once you have enabled the Next or Finish button, click Next to continue, click Finish to create a frames page, click Back to return to the previous step, or click Cancel to exit the Frame wizard.

IDD\_VIEW\_SOURCE

0x20200

# Hyperlink Properties

## Hyperlink Properties

Specifies the Uniform Resource Locator (URL) of your hyperlink's destination or target. Hyperlinks on Web pages allow you to quickly navigate to interesting information or locations. By clicking a hyperlink, you can jump to a different Web page to access entirely new information. Corel WEB.DESIGNER can easily create hyperlinks from text blocks or images displayed on your Web page.

## Hyperlink

URL of Hyperlink                      Specifies the destination URL of the hyperlinked text.

## Target

Specify the type of frame or window where the output HTML will be placed. You can choose to display the output in one of the following types of target windows:

_blank	Loads the output into a new blank window. This window is not named.
_parent	Loads the output into an immediate parent of the document.
_self	Loads the output into the same window.
_top	Loads the output into the full body of the window.
none	The default for Corel WEB.DESIGNER is no target window.

## Notes

- To link to a World Wide Web site, type the page's URL in the URL Of Hyperlink text box. To link to a file on your local server, click the Browse button and locate the file.
- To link to a bookmark, click the Bookmark tab and choose a bookmark from the Bookmarks list box.

IDD\_PP\_PAGE\_PROPS\_HIDDEN\_OBJECTS 0x20202

IDD\_ADD\_HIDDEN\_OBJECT

0x20203

## **Spell Check**

Checks the spelling of all text on your Corel WEB.DESIGNER document. If Corel WEB.DESIGNER finds a word that is not in its dictionary, it generates a list of substitute terms. You can pick one of the suggestions and click Change or Change All to replace the error or click Ignore or Ignore All to bypass all occurrences of the suspect word.

### **Word Not In Dictionaries**

Displays the suspect word or term.

### **Change To**

Displays the replacement word or term.

### **Suggestions**

Displays a list of suggested replacements for the suspect term. This list is generated from the Corel WEB.DESIGNER dictionary and your personal dictionaries.

### **Ignore**

Ignores the current occurrence of a suspect word.

### **Ignore All**

Ignores all occurrences of the suspect word on your Web page.

### **Change**

Replaces the suspect word with one of Corel WEB.DESIGNER's suggested terms or a customized replacement.

### **Change All**

Replaces all occurrences of the word on your Web page with one of the suggested terms or a customized replacement.

### **Add to Personal**

Adds a suspect word to your personal dictionary for use in subsequent spell checks.

### **Close**

Ends the spell check and displays the results.

IDD\_THESAURUS

0x20205

IDD\_EDITDICT 0x20206



## **Image Map Properties**

Identifies an existing image map file or creates a new image map file to allow you to project multiple hyperlinks onto defined regions of an image.

### **Use Image Map**

Enable to specify an image map file to associate with the image on your current Corel WEB.DESIGNER page.

### **Server Side Image Map URL**

Specifies an existing image map file. Type the .MAP file's URL or click the Browse button to locate the file on your system.

### **Client-Side Image Map URL**

Indicates that the image map can be processed as a client-side image map. Client-side image maps work by placing a complete representation of the image's active areas (including their shape, size, and destination URL) into an SGML-compliant textual form. When you save your image map as server-side, Corel WEB.DESIGNER automatically gives the image a client-side name in the Client-Side Image Map URL field.

### **Edit Map**

Opens the specified image map file for editing.

### **Create Map**

Opens the selected image in the Image Map Editor window to allow you to create a new image map file.

## Image Map Editor

Defines the hyperlink areas for an image map file. To create an image map file, define a region of the image and specify the URL for the hyperlink that you want to create.

### Element

Indicates the shape of a hyperlinked area within an image. Default (background) is displayed for areas of an image where no hyperlink is defined.

### Target URL

Specifies the destination URL for a hyperlinked area. To link to a file that resides on your local system, click Browse and navigate to the appropriate folder.

### Target

Specify the type of frame or window where any output HTML will be placed. You can choose to display the output in one of the following types of target windows:

_blank	Loads the output into a new blank window. This window is not named.
_parent	Loads the output into an immediate parent of the document.
_self	Loads the output into the same window .
_top	Loads the output into the full body of the window.
_none	The default for Corel WEB.DESIGNER is no target window.

### Comment

Allows you to label a particular hyperlinked area and its corresponding URL.

### Browse

Allows you to navigate to a file that you want to associate with a hyperlinked area or region of an image.

### Tool Shapes

Specifies the boundaries of a hyperlinked area.

### Save

Displays the Save As dialog box to prompt you to specify where you want to save your new image-map file (NCSA compliant). A client-side image map is also created.

## Server Root

Specifies a folder that will store your .HTML files and provides the base location from which Corel WEB.DESIGNER resolves relative URLs to image files and other hyperlinked documents.

### Server Root

Specifies the folder that stores all of the .HTML files and referenced objects used in your Corel WEB.DESIGNER documents. Type a precise folder path or click the Browse button to search your local system for the appropriate folder.



#### Note

After changing your server root folder, restart Corel WEB.DESIGNER to apply the setting.

IDD\_TITAN\_DIR\_PICKER 0x2020B

## Page Properties

Specifies an image (.JPG or .GIF) to use as the background for your Web page or specifies a default background color. You can also specify the document title, background sound, and text colors in the Page Properties dialog box.

### Document Title

Specifies a document title, which is displayed in the browser's Title Bar on the Web.

### Customize Background

**Background Image Source** Specifies the location of the image that you want to use as your background, relative to your server root folder. Click the Browse button to navigate directly to the location of your background image.

**Background Color** Changes the background color. Choose a color from the Background Color list box. To return to the default color setting, click the Default option. To specify a Custom color, click the Custom option. Corel WEB.DESIGNER specifies white as the default background color.

### Background Sound


Specifies a sound file that plays when a visitor accesses your Web page. Click the Browser button to navigate directly to the location of your sound file.

**Loop Value** Determines the number of times that the file plays when a visitor accesses your Web page.

**Infinite** Enable the Infinite check box to play the sound file continuously while your Web page is active.

### Customize Text Colors

Specifies the color of Regular Text, Normal Links, Visited Links, Active Links, and Bookmarks on your Web page.

To change the color of a text item, click the  button next to the current (or default) color setting. Corel WEB.DESIGNER allows you to choose ten standard colors, to reset the default color setting by clicking the Default option), and to specify a Custom color (by clicking the Custom option).

### Notes

- If you choose Custom when specifying background or text colors, Corel WEB.DESIGNER opens the Color dialog box to allow you to choose a custom color setting for the text or item that you have selected.
- Background sound can only be played by browsers that have sound capability.

## Link To Bookmark

Allows you to choose a bookmark as the destination or target of a hyperlink in the same Corel WEB.DESIGNER document. Bookmarks in Web Pages allow you to quickly navigate to specific information. By clicking a bookmark link, you can jump to a different location on the current Web page. Corel WEB.DESIGNER can easily create standard hyperlinks from text blocks or images to a bookmark that lies in a different area of your Web page.

### Bookmarks

Lists the bookmarks that you have formatted in your Corel WEB.DESIGNER document.



#### Note

- To link to a bookmark, click the Bookmark tab and choose a bookmark from the Bookmarks list box.

IDD\_WELCOME\_WINDOW 0x2020E

## Add a Corel WEB.DRAW Image

Enables you to launch Corel WEB.DRAW to create an image file for use in your Corel WEB.DESIGNER Web page.  
Display This Screen Next Time Enable this check box to display this dialog box each time you launch Corel WEB.DRAW.

Open Corel WEB.DRAW Launches Corel WEB.DRAW from within the Corel WEB.DESIGNER Application Window.

### **Note**

- In Corel WEB.DRAW, click File, Publish to Corel WEB.DESIGNER to automatically insert your Corel WEB.DRAW image in your Web page.



## Add a Corel WEB.WORLD VRML

Enables you to launch Corel WEB.WORLD to create a VRML file for use in your Corel WEB.DESIGNER Web page.

Display This Screen Next Time Enable this check box to display this dialog box each time you launch Corel WEB.WORLD.

Open Corel WEB.WORLD Launches Corel WEB.WORLD from within the Corel WEB.DESIGNER Application Window.

### **Note**

- In Corel WEB.WORLD, click File, Publish to Corel WEB.DESIGNER to automatically insert your Corel WEB.WORLD three-dimensional world into your Web page.

## Embedded File Properties

Displays the properties of any file that is embedded in your Corel WEB.DESIGNER document. Embedded files can include .MPG files, Sun Audio (.AU), and MIDI files or any other file type that you can view in your Web browser or with accompanying plug-in applications. Double-click an embedded file or select the file and choose Edit, Properties to display the Embedded File Properties dialog box.

### Embedded File

Specifies the name and location of the file that you want to embed in your current Corel WEB.DESIGNER document.

### Horizontal Spacing

Browser Default	Applies the default horizontal spacing to the embedded file.
Pixels	Allows you to specify a horizontal spacing value in pixels.

### Vertical Spacing

Browser Default	Applies the default vertical spacing to the embedded file.
Pixels	Allows you to specify a vertical spacing value in pixels.

### Alignment

Controls the placement of the embedded file on your Corel WEB.DESIGNER page.

### Scaling

Width	Specifies the width of the embedded file. The default value is 200.
Height	Specifies the height of the embedded file. The default value is 200.



#### Note

- A feature's properties can be altered limitlessly; therefore, don't be afraid to substitute values and preview results. In fact, this type of experimentation often provides the best understanding of an element or property value.

## Cell Properties

Use the Cell Properties dialog box to define the properties of the individual cells in your Corel WEB.DESIGNER tables.

### Minimum Width

Specify Width	Allows you to specify the width of a selected cell in pixels or as a percentage.
In Pixel	Displays the cell width in pixels.
In Percent	Displays the cell width as a percentage of the table width.

### Alignment

Horizontal	Specifies the horizontal alignment of a cell's contents.
Vertical	Specifies the vertical alignment of a cell's contents.

### Cell Type

Data	Enable to displays cell contents in normal font.
Header	Enable to displays cell contents in bold font. Create header cells in the top row of your table to give a label or title to each corresponding column.

### Cell Span

Number of Spanned Rows	Changes the height of the selected cell to be equal to the height of the number of spanned rows specified.
Number of Spanned Columns	Changes the width of the cell to be equal to the width of the number of spanned columns specified.

### Notes

- The Cell Properties command is only available when you have selected an individual cell in the table.
- Disable the width check box to allow the cell to size according to its contents.

IDD\_SOUND\_PICKER\_TEMPLATE\_OLDSTYLE 0x20216

## Form Action Handler

Specifies the URL for the CGI script that will process input submitted by your form. Type the file location relative to your server root folder or click the Browse button to navigate directly to the file location of the CGI Script.

### URL of CGI Script

Type the URL of the CGI script that controls your form's functionality or click the Browse button to navigate to the folder that contains the CGI script. The CGI script that you specify in the URL Of CGI Script field is responsible for serving up documents and creating new documents on request. You may leave the URL Of CGI Script field blank and identify the script at a later time by clicking the top or bottom of your form's border.

### Target

Specify the type of frame or window where the output HTML will be placed. You can choose to display the output in one of the following types of target windows:

_blank	Loads the output into a new blank window. This window is not named.
_parent	Loads the output into an immediate parent of the document in which the CGI script is in.
_self	Loads the output into the same window as the CGI script.
_top	Loads the output into the full body of the window.
_none	The default for Corel WEB.DESIGNER is no target window.

### Note

- When a visitor to your Web page submits a form, the information is sent to your server. How the information is handled by the server is determined by CGI scripts. Consult your Webmaster about the setup and use of CGI scripts.

IDD\_INSERT\_CGI\_SCRIPT 0x2025E

## Insert CGI Script

### Script Format

Generic CGI Script	Allows you to add a Generic CGI script to your Web page.
Image Source Script	Allows you to add an Image Source CGI script to your Web page. The most common example of an Image Source CGI script is a page hit counter.
Form Action Handler	Allows you to add a CGI script to control a form on your Web page.
PageDepot Script	Allows you to add a PageDepot CGI script to your Web page. These CGI scripts will only function if you published your Web pages to the PageDepot site provided by Microcrafts Inc.

### URL Of CGI Script

Type the URL of the CGI script that controls your form's functionality or click the Browse button to navigate to the folder that contains the CGI script. The CGI script that you specify in the URL Of CGI Script field is responsible for serving up documents and creating new documents on request. You must specify the URL of CGI script for Generic, Image Source, and Form Action Handler CGI scripts.

### Target

Specify the type of frame or window where the output HTML will be placed. You may specify a target window for Generic and Form Action Handler CGI scripts. The target windows in which you can choose to display the output are:

_blank	Loads the output into a new blank window. This window is not named.
_parent	Loads the output into an immediate parent of the document in which the CGI script is in.
_self	Loads the output into the same window as the CGI script.
_top	Loads the output into the full body of the window.
_none	The default for Corel WEB.DESIGNER is no target window.

IDD\_DIALOG1 0x20261



## PageDepot Scripts

### Scripts

Counter	Allows you to add a page hit counter to your Web page to count the number of visitors that have accessed your page. You can only place one page hit counter on each Web page. Click the Properties button to edit the counter properties.
Email Form	Allows you to add a simple mechanism for a user to process form information and generate return email. After you placed the email form on your Web page, you can modify the layout, labels, and values of the form elements.
Guest Book	Allows you to add a guest book to your Web page to enable visitors to comment on your site and read comments from other users. After you placed the guest book on your Web page, you can modify the layout, labels, and values of the form elements.
Site Search	Allows you to add a site search to your Web page to enable visitors to search the site for strings or components. After you placed the site search on your Web page, you can modify the layout, labels, and values of the form elements.

### Notes

- These CGI scripts will only function if you published your Web pages to the PageDepot site provided by Microcrafts Inc.
- When you place the CGI script object on your Corel WEB.DESIGNER Web page, you should not remove or rename any of the elements, unless you intend to remove the entire object.

## Add a Corel WEB.PhotoPaint Image

Enables you to launch Corel WEB.PhotoPaint to create an image file for use in your Corel WEB.DESIGNER Web page.

Display This Screen Next Time Enable this check box to display this dialog box each time you launch Corel WEB.PhotoPaint.

Open Corel WEB.PhotoPaint Launches Corel WEB.PhotoPaint from within the Corel WEB.DESIGNER Application Window.



### Note

- In Corel WEB.PhotoPaint, click File, Publish to Corel WEB.DESIGNER to automatically insert your Corel WEB.PhotoPaint image into your Web page.

## Counter Script Properties

Enables you to define the properties for the counter object.

### Alternative Text

Specifies the text that will replace the counter in cases when the counter cannot be displayed on a Web browser (because of availability problems or display restrictions).

### Alignment

Specifies the alignment for your counter. Choose from the browser default, baseline, top, middle, bottom, text top, absolute middle, absolute bottom, left, or right alignment options.

### Horizontal Spacing

Default	Assigns the default Margin Height.
Pixels	Specifies the margin height in pixels

### Vertical Spacing

Default	Assigns the default Margin Height.
Pixels	Specifies the margin height in pixels

### Size

Use Image Defaults	Enable this check box to use the default size for the counter object.
Specify Width	Specifies the width of the counter object on your Web page. You can specify the counter width in pixels or as a percentage.
Specify Height	Specifies the height of the counter object on your Web page. You can specify the counter width in pixels or as a percentage.
Maintain Aspect Ratio	Enable this checkbox to maintain the current scaling proportions of the object. When you enter a value in the width box, the value in the height box will automatically be adjusted.

IDD\_TAG\_PP\_CUSTOM\_GENERAL 0x208EA

## Frame Properties

Specifies the Properties of the frames in your Web page. Use the Frame Properties dialog box to specify the name, size, scrolling, and border properties of the frames in your Corel WEB.DESIGNER Web page.

### URL Of Page

Specifies the URL of the selected frame.

### Name Of Frame

Specifies the Name of the selected frame

### Border

Enable to display the selected frame with a border.

### Resizable

Enable to make the current frame resizable when you display your Web page in a Web browser.

### Scrolling

Enable the appropriate button to make the frame scrollable, not scrollable, or to scroll automatically when the Web page is scrolled.

### Margin Height

Default	Assigns the default Margin Height.
Pixels	Specifies the margin height in pixels

### Margin Width

Default	Assigns the default Margin Width.
Pixels	Specifies the margin width in pixels

### Frame Size

Auto	Assigns the default frame size.
Custom	Specifies a custom frame size. You can choose to set the custom size as a percentage or in pixels.




### Note

- A frame will only be resizable if the surrounding frames allow the frame to be moved. For example, if you have chosen the Magazine frame layout and make only the left and bottom frames resizable, the top frame will hold the other two frames in position so they cannot be resized.

IDD\_INSERT\_CGI0x208EC

## Select Browser

Specifies the Web browser that you want to use to preview your Corel WEB.DESIGNER documents. Choose the Set Browser command from the Tools menu, the Select Browser dialog box appears to enable you to select a

browser. After you specify a browser, choose Tools, Browser Preview or click  to launch the specified browser directly from the Corel WEB.DESIGNER Application Window.

### Browsers

Add	Opens the Select HTML browser dialog box to enable you to add another Web browser to the Browser list.
Edit	Opens the Select HTML browser dialog box to enable you to change the path to the specified Web browser.
Remove	Removes the selected Web browser from the Browser list.

### Window Size

Enable the button next to the screen resolution you would like to use to preview your Web page. It is important to test your Web page using different screen resolutions to ensure that visitors to your Web site will be able to view your Web page as it was designed to look. Enable the Browser Default button to view your Web document at the default screen resolution.

## Add a Corel WEB.DATA Database

Enables you to launch Corel WEB.DATA to convert a database to HTML for use in your Corel WEB.DESIGNER Web page.

Display This Screen Next Time Enable this check box to display this dialog box each time you launch Corel WEB.DATA.

Open Corel WEB.DATA Launches Corel WEB.DATA from within the Corel WEB.DESIGNER Application Window.



### Note

- In Corel WEB.DATA, click File, Publish to Corel WEB.DESIGNER to automatically insert your Corel WEB.DATA database into your Web page.



## Split Cell

Splits the selected cell in the current table.

### Horizontally

Enable the Horizontally button to split the selected horizontally into rows. In the Split Into box, type the number of rows into which you want to split the cell.

### Vertically

Enable the Vertically button to split the selected vertically into columns. In the Split Into box, type the number of columns into which you want to split the cell.



#### Note

- The Split Cell command is only available for single cells in a table.

# Marquee Properties

Specifies the text and properties of marquees in your Corel WEB.DESIGNER documents. You can use the Marquee Properties dialog box to adjust the background color, alignment, behavior, speed, direction, repetition, and size of a marquee on your Web page.

## Text

Specifies the text that will appear in the rectangular band that defines the marquee.

## Background

Allows you to define the background color of the marquee. You can choose a color from the Background list box or choose Custom to define your own shade using the Color dialog box.

## Text Alignment

Aligns your marquee text to the bottom, top, center, left, or right of normal text that appears on the same line.

## Behavior

Specifies the marquee's action on your Web page. You can create a scrolling, sliding, or alternating marquee.

- Scroll Causes the marquee text to scroll across your Web page.
- Slide Causes the marquee text to slide across your Web page, from the starting direction to the opposite side of the page. When the slide is complete, the marquee remains on screen.
- Alternate Causes the marquee text to alternate back and forth, from the starting direction to the opposite side of the page.

## Movement Speed

Determines the speed of the marquee text on your Web page.

- Amount Specifies the amount, in pixels, that the marquee moves.
- Delay Specifies the time, in milliseconds, before the marquee is initiated.

## Spacing

Specifies the space around the marquee.

- Horizontal Specifies a horizontal spacing value.
- Vertical Specifies a vertical spacing value.

## Direction

Specifies the direction in which the marquee moves across your Web page.

- Left Causes the marquee to move from the left side of your page to the right.
- Right Causes the marquee to move from the right side of your page to the left.

## Height

Determines the precise height of the marquee on your page.

- Specify Height Specifies the height of the marquee's rectangular region on your Web page. You can specify the marquee width in pixels or as a percentage.
- Pixels Allows you to specify the precise height of the marquee's rectangular region.
- Percentage Of Window Allows you to specify the height of the marquee's rectangular region according to the size of the user's window and screen resolution.

## Width

Determines the precise width of the marquee on your page.

- Specify Width Specifies the width of the marquee's rectangular region on your Web page. You can specify the marquee width in pixels or as a percentage.
- Pixels Allows you to specify the precise width of the marquee's rectangular region.
- Percentage Of Window Allows you to specify the width of the marquee's rectangular region according to the size of the user's window and screen resolution.

## **Repeat**

Repeats the scrolling, sliding, or alternating action continuously or allows you to specify the number of times that the action will repeat.

Continuously

Enable to repeats the marquee's scrolling, sliding, or alternating action continuously.

Times

Allows you to specify the number of times that the marquee's scrolling, sliding, or alternating action repeats. Disable the Continuously check box to access the Times text box.

## **Progress**

Displays a progress bar to visually illustrate that the Internet Web page is being opened.

IDD\_PAGEDEPOT\_WIZARD

0x21176

IDD\_PAGEDPOT\_WIZARD\_COUNTER 0x21177

IDD\_PAGEDPOT\_WIZARD\_EMAIL 0x21178

IDD\_PAGEDPOT\_WIZARD\_GUEST\_BOOK 0x21179



IDD\_PAGEDPOT\_WIZARD\_SITE\_SEARCH 0x2117A

IDD\_INSERT\_GENERIC\_SCRIPT 0x2117B

IDD\_INSERT\_IMAGE\_SCRIPT

0x2117C

IDD\_WELCOME\_BMP 0x22A6E

## **Open Template**

Creates a new Web document from a predesigned template. The template's structure provides a sample on which to base your new Web page. The preview window in the Template dialog box will show you a bitmap image of the selected template.

### **Look In**

Lists the drives and folders on your local system to allow you to search for the file that you want to open.

### **File Name**

Identifies the name of the file that you want to open. The dialog box lists files with the extension you specify in the Files Of Type field.

### **Files of Type**

Determines the file format that is displayed in the main area of the dialog box. Corel WEB.DESIGNER automatically filters your system's files, displaying only .HTM and .HTML file types.

IDD\_OPEN\_TEMPLATE\_DIALOG\_OLDSTYLE 0x22AD7

## **Open**

Opens files that have been saved on your local system and opens Web pages from the Internet.

### **Open Source**

Open A Local Web Page

Enable this button to open a Web page from your local system

Open A Web Page From The Internet

Enable this button to open a Web page from the Internet

### **Path**

Enter the full path to the local Web page or click the Browse button to locate the folder containing the Web page.

### **URL**

Enter the Internet address of the Web page that you want to open. Web pages from the Internet are opened using the HTTP protocol.

### **Confirm Replace**

Enable the Confirm Replace check box to have Corel WEB.DESIGNER prompt you before overwriting an existing file.

IDD\_ICON\_WARNING 0x2FFFF



IDC\_SITE\_DESC 0x1620C

IDC\_SITE 0x1620F

IDC\_REMOTE\_TREE 0x16210

IDC\_LOCAL\_FOLDER 0x16211

IDC\_FILE\_LIST 0x16216

IDC\_FILE\_NAME 0x16217

IDC\_DO\_UPLOAD

0x16218

IDC\_NEW\_SITE 0x16219



IDC\_PARENT\_FOLDER 0x1621A

IDC\_USER\_NAME

0x1621B

IDC\_PASSWORD 0x1621C

IDC\_UPDATE\_SITE

0x16221

IDC\_SHOWFILELIST 0x16222

IDC\_SHOWFILEDETAILS 0x16223

IDC\_STATUS\_LIST

0x16225

IDC\_SITE\_NAME 0x16226



IDC\_DO\_DOWNLOAD 0x16229

IDC\_HTTP\_URL 0x1622A

IDC\_REMOTE\_SELECT\_INFO

0x1622B

IDC\_CONFIRM\_REPLACE 0x1622D

IDC\_HELP\_FTP 0x1622F

IDC\_REMOVETEMPDIR 0x16230

IDC\_REFRESHLOCALLIST 0x16231

IDC\_UPDATE\_LOCAL 0x16232



IDC\_BROWSE\_LOCAL\_FOLDER 0x16233

IDC\_BROWSE\_LOCAL\_TREE

0x16234

IDC\_BROWSE\_STATIC 0x16235

IDC\_TYPE 0x16236

IDC\_FTP\_PROGRESS 0x16237

IDC\_FILE\_SIZE 0x16238

IDC\_MODIFIED 0x16239

IDC\_FILENAME 0x1623A



IDC\_FILE\_ICON 0x1623B

IDC\_WORLD\_READ 0x16249

IDC\_WORLD\_WRITE 0x1624A

IDC\_WORLD\_EXECUTE 0x1624B

IDC\_ARCHIVE 0x16252

IDC\_HIDDEN 0x16253

IDC\_SYSTEM 0x16254

IDC\_GROUP\_READ

0x16255



IDC\_GROUP\_WRITE 0x16256

IDC\_GROUP\_EXECUTE 0x16257

IDC\_OWNER\_READ

0x16258

IDC\_OWNER\_WRITE 0x16259

IDC\_OWNER\_EXECUTE 0x1625A

IDC\_APPLY 0x1625B

IDC\_FTP\_PORT\_NUMBER 0x1625C

IDC\_LOCATION 0x1625D



IDC\_FTP\_PROGRESS\_STATUS 0x1625E

IDC\_DELETE\_SITE

0x1625F

IDC\_BROWSE 0x16260

IDC\_FTP\_CONNECT\_MSG 0x16262

## FTP Site Properties

### Description

Type a name that identifies the remote computer.

### New

Clears all the fields in the FTP Site Properties dialog box.

### Delete

Removes the remote site from the FTP Site list box in the FTP dialog box.

### FTP Site

Identifies the FTP address of the remote system

### Port #

Identifies the port number on the remote computer. If you do not enter a port number, your computer will detect the default port number.

### Login

User Name	Specifies the login name for your remote account
Password	Specifies the password for your remote account
Working Folder	Specifies the folder on the remote system that you want to access.

## FTP

Allows you to exchange files with external or remote computers. Once you have identified the remote destination or FTP site in the FTP Site dialog box, you can log into the remote computer and upload or download files and folders. The FTP dialog box allows you to transfer the Web documents that you have designed using Corel WEB.DESIGNER directly to your service provider for publication on the World Wide Web.

### Local Source

Contains the commands required for navigating your local system. You can browse through folders, specify files, and modify the display of files and folders in the Local Source window.

Command	Description
Look In	Displays an indented list of all the drives and directories on your local system. When you select an entry from the Look In list box, the local file list is automatically updated.
Name	Displays the name of the file or folder that you have selected in the local file list window. If you have selected multiple files or folders, the last entry in the selection is displayed in the Name box.

### Remote Source

Contains the commands required for navigating the remote system. You can browse through folders, specify files, and modify the display of files and folders in the Remote Destination window.

Command	Description
FTP Site	Displays the description of the remote destination that you connected to in your last FTP session. The FTP Site list box displays all of the remote FTP sites that you've set up in the FTP Site Properties dialog box.
Setup	Opens the FTP Site Properties dialog box, allowing you to identify the name, address, and login information for a remote FTP system.
Info	Displays detailed information about selected files and folders in the Remote Destination window. If you select a directory, the name, type, date, and time of creation will be displayed in the Info box. If you select a file, the name, size, date, and time of creation will be displayed in the Info box.

### Status Box

Records the status of operations that you perform in the FTP Upload dialog box. The Status list box contains the last 64 status messages produced by your FTP operations

### Upload

Transfers the files or folders that you've selected in the Local Source window to the destination that you've specified in the Remote Destination window.

### Download

Transfers the files and folders that you've selected in the Remote Destination window to the destination that you've specified in the Local Source window.

### Notes

- You can also drag and drop files or folders between the Local Source and Remote Destination windows.
- If you do not have a service provider or if you want to display your documents on the Web immediately, you can publish your completed Corel WEB.DESIGNER documents to PageDepot using Microcraft's Instant Publishing Wizard. To access the Instant Publishing Wizard, click File, Publish To Internet in Corel WEB.DESIGNER.

IDD\_BROWSE 0x261AC

## **Properties**

Displays the properties of the current file or folder. The Properties dialog box displays the file type, location, size, and the attributes of the selected file or folder.

You can modify the properties of a file or folder that appears in the Local Source Window of the FTP dialog box. The properties of the files and folders that appear in the Remote Destination Window can be viewed but not modified.



AFX\_IDD\_FILEOPEN


0x27004

AFX\_IDD\_FILESAVE

0x27005

AFX\_IDD\_FONT 0x27006

## Color

Customizes the coloring of text and background elements in your Web page. You can access the Color dialog box by clicking , Custom Color or by clicking File, Page Properties, and opening the list boxes. Select a predefined color from the Basic Colors section of the dialog box or customize colors by specifying a color on the color palette. When you have defined an appropriate color, click Add To Custom Colors to add the shade to your custom-color specifications.

### Basic Colors

Lists the most common color options. Choose a color and click OK to apply the selected color to your work.

### Custom Colors

Stores 16 custom-color specifications for future applications.

### Add To Custom Colors

Copies the specified color to the Custom Colors list box.

### Color/Solid

Previews a color that you specify on the color palette.

#### Notes

- If you choose a color from the Basic Colors chart, the color palette indicator moves to the corresponding shade on the palette and a preview of your choice appears in the Color/Solid window.
- You can adjust the Hue, Saturation, and Luminosity qualities of a color by typing values in the appropriate fields.

## **Print**

Formats the appearance of your printed pages and provides access to Print Range, Print To File, and Collation Properties.

### **Printer**

Name	Lists the printers that you can access from your system.
Status	Identifies the current operating status of the selected printer.
Type	Identifies the printer by name and type.
Where	Identifies the port that connects the printer to your local system.
Properties	Opens the Printer Properties dialog box to allow you to set advanced printing options for your current document.

### **Print Range**

All	Prints the entire document.
Selection	Prints the currently selected text.
Pages	Prints the range of pages you specify in the From and To fields.

### **Print To File**

Prints your document or documents to a PostScript file instead of routing it directly to a printer. You will be prompted to specify the filename and location

### **Copies**

Specifies the number of copies to print for a specific page range.

### **Collate**

Prints multiple copies in page-number order.

## Print Setup

Identifies a printer and its connection.

### Printer

Name	Lists the printers that you can access from your system.
Status	Identifies the current operating status of the selected printer.
Type	Identifies the printer by name and type.
Where	Identifies the port that connects the printer to your computer.
Properties	Opens the Printer Properties dialog box to allow you to set advanced printing options for your current document.

### Orientation

Portrait	Prints the current document using a portrait layout (with the top along the shorter edge of the paper).
Landscape	Prints the current document using a landscape layout (with the top along the bottom edge of the paper).

### Paper

Size	Determines the paper size that the printer will use to print your documents.
Source	Specifies the paper source. Some printers offer multiple trays for different paper sources.

## **Find**

Locates a specified word or object in the current Corel WEB.DESIGNER document.

### **Find What**

Displays the text or object that you want to locate.

### **Match Case**

Restricts the search to only those occurrences of the specified word or object that match the Find What field exactly (including case).

### **Find Next**

Searches the current Corel WEB.DESIGNER document for the term specified in the Find What field.

## **Replace**

Specifies the text or object to search for and its replacement. After locating the word or object, choose Replace to insert the replacement text, Replace All to replace all occurrences of the word in your document, or Find Next to locate the next occurrence of the text or object.

### **Find what**

Displays the text or object that you want to locate.

### **Replace with**

Displays the text or object's replacement text.

### **Match case**

Locates only those occurrences of the specified search string that match the Find What field exactly (including case).

### **Find Next**

Searches the Corel WEB.DESIGNER document for the term specified in the Find What field.

### **Replace**

Replaces the current instance of the search string with the term specified in the Replace With field.

### **Replace All**

Replaces all occurrences of the search string with the term specified in the Replace With field.



AFX\_IDD\_NEWYPEDLG 0x27801

AFX\_IDD\_PRINTDLG

0x27802

AFX\_IDD\_PREVIEW\_TOOLBAR 0x27803

AFX\_IDD\_PREVIEW\_SHORTTOOLBAR

0x2780B

AFX\_IDD\_INSERTOBJECT 0x27804

AFX\_IDD\_CHANGEICON 0x27805

AFX\_IDD\_CONVERT

0x27806

AFX\_IDD\_PASTESPECIAL 0x27807



AFX\_IDD\_EDITLINKS 0x27808

AFX\_IDD\_FILEBROWSE 0x27809

AFX\_IDD\_BUSY 0x2780A

AFX\_IDD\_PROPPAGE\_COLOR 0x27E01

AFX\_IDD\_PROPPAGE\_FONT

0x27E02

AFX\_IDD\_PROPPAGE\_PICTURE 0x27E03









## ActiveX Control tags

Enables you to add an ActiveX control to your Corel WEB.DESIGNER Web page.

### Control

Specifies the ActiveX control that you want to insert in your Web page. Click the Browse button to search your local system for the file.

### Name

Specifies the name of the ActiveX control.

### Alternative Text

Specifies the text that will appear in the ActiveX control's place if the control cannot be displayed (because of browser incompatibility or availability problems).

### Network Location

Data Source	Identifies the folder path that contains the ActiveX file if the file is saved in a folder other than your server root. The Data Source entry must not contain the file name of the control. Click the Browse button to search your local system for the file.
Code Source	Identifies the folder path that contains the code used to run the ActiveX control. The Data Source entry must not contain the file name of the control.

### Border Thickness

Specifies the thickness in pixels of a border surrounding the ActiveX control

### Alignment

Specifies an alignment option for your ActiveX control. Choose from the browser default, baseline, top, middle, bottom, text top, absolute middle, absolute bottom, left, or right alignment options.

### Horizontal Spacing

Browser Default	Applies the default horizontal spacing to the ActiveX control.
Pixels	Allows you to specify a horizontal spacing value in pixels.

### Vertical Spacing

Browser Default	Applies the default vertical spacing to the ActiveX control.
Pixels	Allows you to specify a vertical spacing value in pixels.

### Height

Browser default	Sets the height of the ActiveX control to the browser default.
Pixels	Allows you to specify the precise height of ActiveX control in pixels.
Percentage Of Window	Allows you to specify the height of the ActiveX control according to the size of the user's window and screen resolution.

### Width

Browser default	Sets the width of the ActiveX control to the browser default.
Pixels	Allows you to specify the precise width of ActiveX control in pixels.
Percentage Of Window	Allows you to specify the width of the ActiveX control according to the size of the user's window and screen resolution.

### Maintain Aspect Ratio

Enable this checkbox to maintain the current scaling proportions of the object. When you enter a value in the width box, the value in the height box will automatically be adjusted.

### Notes

- ActiveX controls can be viewed without a plug-in using Microsoft Internet Explorer.

To view an ActiveX control using Netscape Navigator, you must download a plug-in. You can download the ActiveX plug-in from <http://www.ncompasslabs.com/>.

## ActiveX Control Properties

Enables you to define the properties for the ActiveX control.

Preview Window	Displays the ActiveX control. You can resize the control in this window.
Edit Properties	Allows you to modify the parameters that appear in the document source. In the Edit Parameters dialog box, the parameters appear in a list. The Property represents the parameter name and the Value is the attributes of the ActiveX control that can be modified.
Property Page	Allows you to modify the properties of the ActiveX control. These properties are determined by the creator of the ActiveX control.



### Note

- The Edit Properties and Property page options are not available for every ActiveX control. The creator of the ActiveX control determines whether or not the properties and parameters can be modified.

IDC\_FILE\_SYSTEM

0x1623A

IDC\_CONTAINS 0x1623C

IDC\_FOLDERTYPE

0x1624E

IDC\_FILE\_LOCATION 0x1624F

IDC\_FOLDERLOCATION 0x1624F



IDC\_CREATED 0x16252

IDC\_ACCESSED 0x16254

IDC\_READ 0x16255

IDC\_FOLDERARCHIVE 0x16256

IDC\_FOLDERHIDDEN 0x16257

IDC\_DOS\_NAME 0x16259

IDC\_FOLDERCONTAINS 0x1625A

IDC\_HELP\_LOCALFOLDERPROPERTIES 0x1625C



IDC\_HELP\_LOCALFILEPROPERTIES 0x1625D

IDC\_FILE\_ARCHIVE

0x1626C

IDC\_LOCALFILE\_NAME 0x1626D

IDC\_FOLDERSYSTEM 0x1626E

IDC\_QUESTION 0x1626F

IDC\_FTP\_OPTION\_BINARY 0x16270

IDC\_FTP\_OPTION\_ASCII 0x16271

IDC\_BUTTON1 0x16272



IDC\_FTP\_OPT\_HELP

0x16272

IDC\_DO\_OPTDLG

0x16273

IDC\_FTP\_OPT\_RECV 0x16273

IDC\_FTP\_OPT\_SEND 0x16274

IDC\_HTTP\_PROGRESS 0x16275

IDD\_CONFIRM\_REPLACE 0x2005E

## Transfer Options

### Default Mode

Binary

Specifies a binary file transfer. Binary is the Corel WEB.DESIGNER default transfer mode. Use this mode if transferring a file containing graphics.

ASCII

Specifies a ASCII file transfer. Use this mode if transferring HTTP.

### Default Rate

Receive Bytes

When transferring a file using FTP, the file is sent as a series of smaller pieces of information. The value in the Receive Bytes box specifies the size the pieces that are received.

Send Bytes

When transferring a file using FTP, the file is sent as a series of smaller pieces of information. The value in the Send Bytes box specifies the size the pieces that are sent.

IDD\_HTTP

0x261AB



## **Properties**

Displays the properties of the current file or folder. The Properties dialog box displays the file type, location, size, and the attributes of the selected file or folder.

You can modify the properties of a file or folder that appears in the Local Source Window of the FTP dialog box. The properties of the files and folders that appear in the Remote Destination Window can be viewed but not modified.

## **Properties**

Displays the properties of the current file or folder. The Properties dialog box displays the file type, location, size, and the attributes of the selected file or folder.

You can modify the properties of a file or folder that appears in the Local Source Window of the FTP dialog box. The properties of the files and folders that appear in the Remote Destination Window can be viewed but not modified.

## **Properties**

Displays the properties of the current file or folder. The Properties dialog box displays the file type, location, size, and the attributes of the selected file or folder.

You can modify the properties of a file or folder that appears in the Local Source Window of the FTP dialog box. The properties of the files and folders that appear in the Remote Destination Window can be viewed but not modified.

No related topics were found.

No topics were found.

# **Editing and previewing**

## Editing and previewing Web pages

Corel WEB.DESIGNER's advanced HTML-authoring tools allow Web artists to add sophisticated features such as frames, tables, animations, and applets to their Web documents. But before you publish your pages on the World Wide Web, you must fine tune these advanced features and preview your modifications with a Web browser. Editing and previewing allows you to modify your document's more subtle properties, such as the alignment, color, or spacing of attributes, and to create more polished, professional Web pages.

Whether you're adding simple elements such as horizontal rules, images, or hyperlinks to your Corel WEB.DESIGNER documents or enhancing your pages with more sophisticated features such as applets, sound, and video clips, you can edit the element's properties to suit your individual Web page's structure and style. But to view an accurate representation of your page, as it will appear to your visitors on the World Wide Web, you must preview your work in a Web browser.



### Notes

- You can edit the properties of almost any Corel WEB.DESIGNER element by double-clicking the element and modifying its specifications in the appropriate dialog box or by selecting the element and clicking Edit, Properties.
- Before you can preview your Corel WEB.DESIGNER documents on the Web, you must select a default Web browser by using the Set Browser command in the Tools menu. To preview your page, click Tools, Browser Preview.

### For more information see the following:

{button ,Jl(`,`Editing Web page elements')} [Editing Web page elements](#)  
{button ,Jl(`,`Viewing Web pages')} [Viewing Web pages](#)

# **Editing Web page elements**






## Editing Web page elements

To create a page for display on the World Wide Web, you must insert a variety of Web page elements. These can include images, horizontal rules, [hyperlinks](#), forms, or tables.

You can edit the properties or change the characteristics of most HTML elements by double-clicking the element or by selecting it and clicking Edit, Properties. Corel WEB.DESIGNER updates the changes you make to a selected element when you click OK or Apply in the appropriate dialog box. Click View, Refresh Window if any distortion occurs when you update your document or if your changes do not immediately take effect.

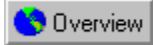
Refer to each Web page element for more information on editing options.

### **Notes**

- Many Web elements have their own properties dialog box that you can use to change the feature's appearance and characteristics. For example, you can edit a table in your Web document by clicking Table, Table Properties and modifying the values specified in the Table Properties dialog box.
- To view your page as it will appear on the World Wide Web, click Tools, Set Browser, and specify the folder that contains the executable file (.EXE) of your preferred [Web browser](#). For all subsequent previews, click Tools, Browser Preview or . Corel WEB.DESIGNER automatically loads your current page in the specified browser.

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**{button ,AL(^ OVR Editing and previewing;',0,"Defaultoverview",)} [Related Topics](#)**



## Spell checking Web pages

With Corel WEB.DESIGNER, you can spell-check Web pages to correct any spelling errors. You can also add new words, terms, or other items to a personal dictionary that supplements the standard Corel WEB.DESIGNER dictionary.

### To perform a spelling check

1. Position your cursor at the top of your Web page.
2. Click Tools, Spelling Check.

Corel WEB.DESIGNER begins to spell-check your Web page. If no errors are found, Corel WEB.DESIGNER displays the message "Spell Check completed. No errors found." Otherwise, it displays a dialog box that prompts you to specify how to resolve the spelling of suspect or misspelled words.

### To correct misspelled words

1. Type a replacement term in the Replace With field.
2. Click Change or Change All.

Clicking Change replaces the current occurrence of the suspect word. Clicking Change All replaces all occurrences of the term on your page.

3. Continue to review suspect words.
4. Click Close to end spell checking and return to your active Web page.

Corel WEB.DESIGNER displays a message box that indicates the results and the number of corrections made to your work.



#### Tip

- You can also begin to check the spelling of your Web document by clicking .



#### Notes

- When Corel WEB.DESIGNER locates a word that is not in the standard or personal dictionaries, it selects the suspect word and generates a list of suggestions or alternative terms. You can replace a suspect word with one of the suggested words, type a unique replacement, or ignore the error.
- If the suspect word is spelled correctly, you can click Ignore or Ignore All, or you can click Add To Personal to add the new word to your personal dictionary. Press ENTER to proceed without making any changes.

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**{button ,AL(^ PRC Editing Web page elements;',0,"Defaultoverview",)} Related Topics**



## Viewing HTML source code

Although you usually don't view HTML tags when you use Corel WEB.DESIGNER to create your Web pages, each time you perform an operation you are actually creating HTML statements that can be interpreted and displayed by Web browsers. In fact, you can view and edit the HTML source code generated by Corel WEB.DESIGNER in the same way that you create and edit pages without a WYSIWYG editor.

### To view or edit the HTML code directly

1. Click View, Document Source.


Corel WEB.DESIGNER opens the HTML Source Code window and displays the HTML statements that correspond to the WYSIWYG view of your current Corel WEB.DESIGNER document.

2. Click Keep Changes to save your modifications and close the Edit HTML Source Code window or click Discard Changes to close the Edit HTML Source Code window without saving your changes.

If you choose Keep Changes, Corel WEB.DESIGNER verifies the accuracy of your code, updates your screen, and implements your modifications.



### Tips

- You can also view the HTML source code by clicking .
- To view the latest changes you've made to your HTML source code, you may need to click View, Refresh Window.
- If you view the document source for a Web page containing frames, the View, Document Source command will reference the structure of the frame layout. To view the HTML Source Code for the individual frames, click View, Frame Source.
- You can also click the Print Source button in the HTML Source Code window to print the source code for you Web document.

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{button ,AL(` PRC Editing Web page elements;',0,"Defaultoverview",)} [Related Topics](#)



## Viewing the HTML source code for a frame

Although you usually don't view HTML tags when you create a Web page containing frames, each time you perform an operation you are actually creating HTML statements that can be interpreted and displayed by Web browsers. In fact, you can view and edit the HTML source code generated for each frame in your Corel WEB.DESIGNER document.

### To view or edit the HTML code for frames

1. Click to select a frame.
2. Click View, Frame Source.


Corel WEB.DESIGNER opens the HTML Source Code window and displays the HTML statements that correspond to the selected frame in your current Corel WEB.DESIGNER document.

2. Click Keep Changes to save your modifications and close the Edit HTML Source Code window or click Discard Changes to close the Edit HTML Source Code window without saving your changes.

If you choose Keep Changes, Corel WEB.DESIGNER verifies the accuracy of your code, updates your screen, and implements your modifications.



### Tips

- You can also view the HTML source code for the entire Corel WEB.DESIGNER document by clicking .
- To view the latest changes you've made to your HTML source code, you may need to click View, Refresh Window.
- To view the source code for the entire Web document, click View, Document Source. If you view the document source for a Web page containing frames, the HTML Source Code will reference only the structure of the frame layout.
- You can also click the Print Source button in the HTML Source Code window to print the source code for you Web document.

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{button ,AL(`PRC Editing Web page elements;',0,"Defaultoverview",)} [Related Topics](#)



## Editing your favorite published pages

With the Corel WebMaster Suite, it's relatively easy to construct complex [HTML](#) elements and produce attractive Web sites. However, Corel WebMaster Suite also allows you to import and edit most pages that currently appear on the [World Wide Web](#).

### To open a published page in Corel WEB.DESIGNER

1. Click File, Open.
2. Enable the Open A Local Web Page button..
3. In the Path box, type the full path to the file you want to open or click the Browse button to locate the file on your local system.

As Corel WEB.DESIGNER loads the document into the Application window, it scans the underlying HTML Source code for the page and presents an HTML Parser Error dialog box that lists and corrects all of the HTML coding errors in the file.

### To open a Web page from the Internet

1. Click File, Open.
2. Enable the Open A Web Page From The Internet button.
3. Type the URL of the Web page that you want to open in the URL box. You must use the [HTTP](#) Protocol when opening a Web page from the Internet.

As Corel WEB.DESIGNER loads the document into the Application window, it scans the underlying HTML Source code for the page and presents an HTML Parser Error dialog box that lists and corrects all of the HTML coding errors in the file.



### Notes

- To open a page from the World Wide Web, you must first save the Web page in .HTM or .HTML format. Click File, Save As in your browser and locate your server root folder.
- Saving files in .HTM or .HTML format from your browser window doesn't save the images that are reference in those files. Instead, you must individually save each image by right-clicking the graphic in your browser window and choosing the Save As command from the pop-up menu. This allows you to include images from a variety of Web site in your final Web page.
- Although copyright policy on the Web remains vague, remember that a Web page or archive represent your personal presence on the Web and it should never completely replicate another Web artist's work

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{button ,AL(`PRC Editing Web page elements;',0,"Defaultoverview",)} [Related Topics](#)



## Reversing the most recent action

Like most word-processors, Corel WEB.DESIGNER allows you to undo or reverse your most recent action.

### To undo your last action

- Click Edit, Undo.



### Note

- You can also press CTRL + Z to undo your most recent action.

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{button ,AL(` PRC Editing Web page elements;',0,"Defaultoverview",)} Related Topics



## Redoing the most recent action

Like most word-processors, Corel WEB.DESIGNER allows you to redo your most recent action.

### To redo your last action

- Click Edit, Redo.



### Note

- You can also press CTRL + SHIFT + Z to redo your most recent action.

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{button ,AL(` PRC Editing Web page elements;',0,"Defaultoverview",)} Related Topics

## **Viewing Web pages**





## Viewing Web pages

Throughout the creation and publication of your Web pages, Corel WEB.DESIGNER offers you two very different views of your document. As you design your pages using Corel WEB.DESIGNER's menu commands and toolbars, you view your document in a working Application window. In the Corel WEB.DESIGNER WYSIWYG, your page closely resembles the published representation of your page on the World Wide Web.

Once you have finished designing your Web page in Corel WEB.DESIGNER's Application window, you should preview your document in a Web browser window. Using Corel WEB.DESIGNER's Set Browser command, you can specify a Web browser to use as the default viewing device.

You can also view the Document tree for your Web document to see the hierarchical structure of your Web page and the HTML tags that are applied to text and other objects in your current Corel WEB.DESIGNER document



### Note

- Because browsers vary in their display capabilities and functionality, you must choose a previewing device that will display all of the elements that you have added to your Corel WEB.DESIGNER documents. For example, to preview a Web page containing Java Powered applets, you should choose Netscape Navigator 3.0 or Microsoft's Internet Explorer 3.0. To view applets using previous versions of these browsers, you must install application plug-ins or add-ons that can translate the applet structure for display on the Web.

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**{button ,AL(`OVR Editing and previewing;',0,"Defaultoverview",)} Related Topics**



## Setting up a browser


Before you preview your Corel WEB.DESIGNER pages for the first time, you must specify a browser by using the Set Browser command in the Corel WEB.DESIGNER Tools menu. Corel WEB.DESIGNER sets your selection as the default for all subsequent previews. You can use the browser to preview your Web pages as you create them or to view pages already published on the World Wide Web.

### To set up a browser

1. Click Tools, Set Browser.
2. In the Select HTML Browser dialog box, type the path leading to the folder that contains your browser's .EXE file or click the Browse button to locate the file on your system.



### Notes

- To launch the specified browser directly from the Corel WEB.DESIGNER Application Window, click Tools, Browser Preview or click .
- To change your default specification, click Tools, Set Browser and type the path to the folder that contains a new browser.
- To view Web pages that contain embedded files such as applets or VRML, you must view your pages in Netscape Navigator 3.0 or Microsoft Internet Explorer 3.0. You can also download the appropriate plug-in applications for your browser. Netscape plug-ins are available at [http://home.netscape.com/comprod/mirror/navcomponents\\_download.html](http://home.netscape.com/comprod/mirror/navcomponents_download.html). You can also go to the Netscape home page at <http://home.netscape.com> and follow the links to the plug-in page. Microsoft plug-ins are available at <http://www.microsoft.com/ie/addons/default.htm> or by following links from the Microsoft home page at <http://www.microsoft.com>.

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**{button ,AL(` PRC Viewing Web pages;',0,"Defaultoverview",)} Related Topics**



## Testing your Web page using different browsers and screen resolutions

One of the most important steps in the Web-creation process, is to preview your Web document. Although you can view your Web page in the Corel WEB.DESIGNER window as you are creating it, viewing the document as it appears on the World Wide Web reveals exactly what your visitors will encounter when they enter your site. Because there are many different Web browsers and each browser supports different HTML tags, it is important to see how your Web page will appear to visitors who use different Web browsers. The screen resolution that visitors to your Web site are using to view your page can also affect the look of your Web page. To ensure that your page looks that best that it can on different screen resolutions and browsers, it is important to thoroughly test your Web page. The Select Browser dialog box allows you to test your Web page using many different Web browsers and screen resolutions.

### To test your Web document using different browsers and screen sizes

1. Click Tools, Set Browser
2. Choose the browser you want to use from the Browser list.
3. In the Window size section of the Select browser dialog box, enable the button next to the Screen size you want to use.

The selected browser launches and displays your Corel WEB.DESIGNER document in the specified screen resolution.



### Notes

- The Browsers list will contain all of the browsers that are located on your hard drive.
- The browser selected in the Select Browser dialog box will now be used as the default browser. The next time you click the Browser Preview button, the browser defined in the Select Browser dialog box will be launched.

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**{button ,AL(` PRC Viewing Web pages;',0,"Defaultoverview",)} Related Topics**



## Adding a new Web browser

One of the most important steps in the Web-creation process, is to preview your Web document. Because there are many different Web browsers and each browser supports different HTML tags, it is important to see how your Web page will appear to visitors who use different Web browsers. The screen resolution that visitors to your Web site are using to view your page can also affect the look of your Web page.

Because it is important to view your Web document on many different Web browsers, Corel WEB.DESIGNER makes it easily for you to add another Web browser to the Browser list in the Select Browser dialog box.

### To add a new Web browser

1. Click Tools, Set Browser.
2. In the Select Browser dialog box, click the Add button.
3. Type the path for the new Web browser in the Path For HTML Browser box or click the Browse button to locate the file on your system.

The Browser list will be updated to include the new Web browser.



### Notes

- The browser selected in the Select Browser dialog box will be used as the default Web browser. The next time you click the Browser Preview button, the browser defined in the Select Browser dialog box will be launched.

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**{button ,AL(` PRC Viewing Web pages;',0,"Defaultoverview",)} Related Topics**



### **Viewing your Web pages in a Web browser**

Previewing your Web page is an essential step in the creation of a document for publication on the World Wide Web. Corel WEB.DESIGNER is a WYSIWYG web-authoring tool that allows you to view your document as you create it. However, when you view your Web page in a browser you see your page exactly as it will be seen by the visitors to your site. Viewing your Web page in a Web browser will allow you to discover any changes that may appear when your document is published on the Web.

### **To view your Corel WEB.DESIGNER page from a browser window**

- Click Tools, Browser Preview or click  to open your current document in a browser window.



### **Notes**

- The first time you select the Browser Preview command, you must specify the location of your browser's .EXE file in the Select Browser dialog box. To access the Select Browser dialog box, click Tools, Set Browser.
- You can change the default browser setting by clicking the Browse button on the Select HTML Browser dialog box and locating the executable file (.EXE) of another Web browser.
- Avoid running multiple copies of your Web browser by closing the application each time you preview your Web page. If you choose to leave your browser open, simply save your file in Corel WEB.DESIGNER and press the Reload button on your browser's toolbar to display the most recent version of your Web page.



## Estimating the download time for your Web page

Corel WEB.DESIGNER contains a Page Performance Indicator that will estimate the amount of time that a user will require to download your Web page. The Page Performance Indicator can be found on the Status Bar. This indicator is a dynamic feature that will change immediately as changes are made to your Web document. For example, if you add a graphic to your Web page, the Page Performance indicator will update automatically to account for the longer download time. In order for the Page Performance Indicator to work properly, you must indicate the speed of modem for which you want to know the download time.

### To indicate the speed of modem for the Page Performance Indicator

1. Click Tools, Options.
2. In the Page Load Performance section of the Options dialog box, select the speed of modem for which you want to find the download time.



### Notes

- The Status Bar command must be enabled in the View menu for the Page Performance Indicator to appear.
- You may want to test your Web page using different modem speeds to make sure that your page doesn't take too long for people with slower modems to download. You may want to remove graphics or animations if your page will be very slow.

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**{button ,AL(` PRC Viewing Web pages;',0,"Defaultoverview",)} Related Topics**



## Opening a new document window

The Corel WEB.DESIGNER New Window command makes working with Web pages easy. The New Window option creates and opens multiple windows to allow you to edit numerous Web pages simultaneously. This feature is useful if you are editing or updating long Web pages or if you want to copy and paste text and images between Web pages.

### To open a new document window

1. Click View, New Window.  
Corel WEB.DESIGNER opens a new, untitled window.
2. Click File, Open to open an existing HTML document or open a Web page from the Internet.


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**{button ,AL(` PRC Viewing Web pages;`,0,"Defaultoverview",)} Related Topics**





## Viewing the Document Tree

The Document Tree displays the hierarchical structure of your Web page and the HTML tags that are applied to text and other objects in your current Corel WEB.DESIGNER document. The text affected by the HTML code appears between the opening and closing HTML container tags, e.g., <P>text</P>.

You can expand or collapse the display of embedded tags on a Web page by clicking the  or

 key next to the HTML code.

 Indicates that you can expand the display to show additional text, objects, and HTML tags.


 Indicates that all embedded tags are displayed.

### To view the Document Tree

- Click View, Document Tree.



### Notes

- You can also view the Document tree by clicking 
- The Document Tree dialog box displays a read-only view of your Corel WEB.DESIGNER document. You cannot edit or modify your Web pages in the Document Tree.
- Image maps are not explicitly referenced in the Document Tree dialog box. Instead, you will see an <A HREF> reference to the .MAP file you created, along with the image source, below the opening HTML <BODY> tag. If you insert an .HTML file that contains an image map, into your current document, Corel WEB.DESIGNER references the image-map file outside of the </HTML> tag at the bottom of the Document Tree dialog box.

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{button ,AL(` PRC Viewing Web pages;',0,"Defaultoverview",)} Related Topics





# Designing forms

## Designing forms

Corel WEB.DESIGNER allows you to create online forms for a variety of purposes. You can create forms to allow visitors to comment on your Web page, purchase a product online, or answer a questionnaire.

To construct a working form, you need two basic elements, the form and CGI scripts. The form itself is constructed using HTML tags and can consist of several different elements such as text fields, radio buttons, check boxes, list buttons, and regular buttons. The second necessary element when creating a form is the script or program. This program must be constructed in accordance with the common gateway interface (CGI) specification if it is to communicate properly with your server and your user's Web client. The CGI script is the engine behind the interface that actually acts on the data that the user types into the form.

### **Note**

- When visitors to your Web site submit a form, the data is sent to your server. From there, CGI scripts determine how the data is handled. For more information on creating and using CGI scripts, consult your Webmaster.

### **For more information see the following:**

{button ,JI(`',` Getting started with forms')} [Getting started with forms](#)

# Getting started with forms



## Getting started with forms

Corel WEB.DESIGNER contains simple and easy to use form features that will enable you to design feedback forms, questionnaires, surveys, or purchase orders you can publish on the Web. Corel WEB.DESIGNER allows you to create and customize virtually any form style by using text fields, radio buttons, check boxes, and other advanced form elements. The Forms toolbar in Corel WEB.DESIGNER contains all of the items necessary to help you quickly build forms for your Web pages.



### **Note**

- When visitors to your Web site submit a form, the data is sent to your server. From there, CGI scripts determine how the data is handled. For more information on creating and using CGI scripts, consult your Webmaster.



## Creating a new form

Corel WEB.DESIGNER allows you to design feedback forms, questionnaires, surveys, or purchase orders you can publish on the Web. However, for your form to work properly you must specify the URL of a CGI script that will process your form's data and provide the appropriate responses.

### To create a new form

1. Position your cursor at the point in your Web page where you want to insert a form.
2. Click Insert, Form.


Corel WEB.DESIGNER displays the Form Action Handler dialog box.

3. Type the URL of a CGI script or click Browse to specify the CGI Script that will process the form's input.

Corel WEB.DESIGNER displays a rectangular region that is defined by a red dashed line. In this rectangle, you can add form elements and structure the layout of your form.



### Tip

- You can also create a form by clicking .



### Note

- Even if you do not know the location of the CGI script or do not have a CGI script, you can still design forms using Corel WEB.DESIGNER. Simply click OK in the Form Action Handler dialog box and consult your Webmaster prior to placing your pages on a server. The form will not function until you specify an appropriate CGI script.

---


{button ,AL(` PRC Getting started with forms;',0,"Defaultoverview",)} Related Topics



## Adding elements to a form

With Corel WEB.DESIGNER's Form menu commands and toolbar options, you can easily add new elements to your online forms. The form menu and toolbar contains commands to enable you to add text fields, buttons, check boxes, radio buttons, and list/menu boxes to your Corel WEB.DESIGNER form.

### To add form elements

1. Position your cursor inside the form border.
2. Click a form-element button on the Forms toolbar. For example, click  to add a text field to your form.
3. Type introductory text beside each form element to prompt your visitors to fill in the appropriate information.
4. Double-click the form element.  
Corel WEB.DESIGNER opens the corresponding Properties dialog box.
5. Set the element's attributes.



### Notes

- If you double-click the form border, Corel WEB.DESIGNER displays the Form Properties dialog box which allows you to specify a CGI script in the Form Action Handler dialog box.

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**{button ,AL(` PRC Getting started with forms;',0,"Defaultoverview",)} Related Topics**



## Editing form elements

After you have added the necessary buttons, list boxes, and check boxes to your form, you will need to edit the properties of each of these items. The properties dialog box enables you to change the label, name, initial state, type, contents, and size of the form element.

### To edit the form elements

1. Double-click the form element in the form border.
2. In the corresponding Properties dialog box, change the settings for that element.



### Notes

- To configure the labels on the Submit and Reset buttons, double-click the button, specify a Button Label and enable the appropriate button in the Type section to submit the form contents to URL or to reset the form with default values.
- If you double-click the form border, Corel WEB.DESIGNER displays the Form Properties dialog box which allows you to specify a [CGI](#) script in the Form Action Handler dialog box.

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**{button ,AL(` PRC Getting started with forms;' ,0,"Defaultoverview",)} [Related Topics](#)**



# Processing forms

## CGI Scripting

The Common Gateway Interface (CGI) is responsible for most of the more complex movements and interactions that occur in World Wide Web forms. The CGI communicates with programs on other computers. CGI scripts allow Web browsers to run programs without the help of external applications. With CGI scripts, you can scan databases, sort names, send mail, or perform almost any other interactive function.

With standard HTML pages, you access a link to a URL and instruct your browser to read, interpret, and display information contained on another Web site. With hyperlinks, clients direct their browsers to a specific screen of information. But with CGI scripts, an information provider serves up different documents depending on the client's request. More importantly, the CGI allows the program or script to create new documents when the clients make their requests.

Forms are one of the most popular uses for CGI on the Web because they allow advanced interaction and information exchanges in an active environment. Like most other Web editors, Corel WEB.DESIGNER supports HTML form tags but does not generate CGI scripts. This means that you can use Corel WEB.DESIGNER to construct forms for your Web pages but until you specify a CGI script in the Form Action Handler dialog box, your forms will remain static. Before you can publish pages that return requested data, respond to user input, or log access, you must specify the CGI program that will control your form's operations. For more information on CGI scripting, contact your Webmaster or service provider.





# Transferring files using FTP

## Transferring files using FTP

File Transfer Protocol (FTP) is one of the most efficient ways to exchange files between two computing systems. With the development of the World Wide Web, external FTP applications provided Web artists with a way to transfer completed .HTML files to a server for publication to global audiences. Now, you can design interactive Web documents and transfer them directly to your server or your service provider's remote system using Corel WEB.DESIGNER's sophisticated FTP feature.

Essentially, FTP allows you to exchange files and folders with remote computers. With Corel WEB.DESIGNER's FTP feature you can upload files from your local hard drive to a remote system or you can download files from the remote system to your local hard drive. To navigate freely between the drives and directories on both the local and remote systems, you must have accounts on both computers. You can gain limited access to files and folders on remote systems with anonymous FTP.

### **For more information see the following:**

{button ,|('', 'Introduction to FTP')} [Introduction to FTP](#)

{button ,|('', 'Uploading and downloading files')} [Uploading and downloading files](#)

# **Introduction to FTP**



## Introduction to FTP

There are two ways to use File Transfer Protocol (FTP) to transfer files: standard FTP and anonymous FTP. With standard FTP, you must have accounts on both the local and the remote systems you want to access. After you log in to the remote computer using the appropriate login name and password, you have access to the files and folders on that system. With anonymous FTP, you do not require an account on the remote system. Instead, you can log in to the external machine using "anonymous" as your login name and your email address as the password. Anonymous FTP restricts your access to the public directory (PUB) on the remote computer.

Standard FTP is popular among large networked corporations where different members or teams must have access to the same files or projects. In this case, FTP allows individuals to access files from a common server. Anonymous FTP is a popular way to exchange information with mass audiences and often acts as an information resource for newsgroups, mailing lists, and gopher sites.

With Corel WEB.DESIGNER, FTP is often the most efficient way to transfer the .HTML files that you create using WEB.DESIGNER's advanced authoring tools to your server or service provider for publication on the World Wide Web.



### Note

- You can publish your Corel WEB.DESIGNER documents on the Web immediately by using Corel WEB.DESIGNER's Instant Publishing wizard.

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**{button ,AL(` OVR Transferring files using FTP;'0,"Defaultoverview",)} Related Topics**





## **What is File Transfer Protocol (FTP)?**

File Transfer Protocol, better known as FTP, is one of the most basic operations on the Internet. Essentially, FTP allows you to exchange files with another remote computer. To use FTP in its fullest capacity, you need access to both the local and remote machines. Then, you simply launch your FTP application and choose the source files and destination folders.

# **Uploading and downloading files**



## Uploading and downloading files

File Transfer Protocol (FTP) is a file-transfer system that allows you to upload your local files to a remote computer or to download remote files to your local system. In either case, you must set up the remote destination and log in to the external system before you exchange files.

To have full access to the files and folders on both a local and a remote computer, you must have accounts on each system. After you have logged in to your local system, you can access the Corel WEB.DESIGNER FTP feature and log in to the remote destination for your FTP operations. If you use [anonymous FTP](#) to access a remote system, your access will be restricted to the public (PUB) directory on that system.

Uploading files is especially useful for transferring the .HTML files that you create in Corel WEB.DESIGNER to your service provider. Using Corel WEB.DESIGNER's FTP feature, you can move your completed Web documents to the appropriate directories on your server or on your service provider's system to make them available to a global audience on the World Wide Web.

Downloading files using FTP is one of the most popular ways to collect information on the Internet. Using Corel WEB.DESIGNER's FTP feature, you can download the .HTML files that you've transferred to your service provider and update them on your local server.

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**{button ,AL(`OVR Transferring files using FTP;`,0,"Defaultoverview",)} Related Topics**



## Logging on to a server

Before you can [upload](#) or [download](#) files using Corel WEB.DESIGNER's FTP feature, you must identify, in the FTP Site Properties dialog box, the remote server with which that you want to exchange files. The next time you launch the FTP application from Corel WEB.DESIGNER's File menu, you can choose the remote server from the FTP Site list box in the Remote Destination section of the FTP Upload dialog box. You can edit a remote server's properties by clicking Setup and modifying the specifications listed in the FTP Site Properties dialog box.

### To connect to a remote computer

1. Click File, FTP.

Corel WEB.DESIGNER opens the FTP Upload dialog box and loads your system files and folders in the Local Source window.

2. Click the Setup button in the Remote Destination window.
3. In the FTP Site Properties dialog box, type a name that identifies the remote computer in the Description list box.
4. Type the FTP address of the remote system in the FTP Site box.
5. Type the login name for your remote account in the User Name box.
6. Type the password for your remote account in the Password box.



### Notes

- If you do not have an account on the remote computer that you want to exchange files with, you can log in using [anonymous FTP](#).
- You can edit the properties of an FTP site by choosing the remote computer's name from the Description list box in the FTP Site Properties dialog box and modifying the properties in the FTP Site, User Name, and Password boxes.

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{button ,AL(` PRC Uploading and downloading files;',0,"Defaultoverview",)} [Related Topics](#)



## Uploading local files

You can upload files and folders stored on your local system to a remote computer using Corel WEB.DESIGNER's FTP feature. However, before you can transfer files using FTP, you must save the files locally and set up their remote destination in the FTP Site Properties dialog box. You can verify your FTP status during the uploading process by consulting the FTP Status list box.

### To upload local files


1. Click File, FTP.

Corel WEB.DESIGNER opens the FTP Upload dialog box and loads your system files and folders in the Local Source window.

2. Choose a remote destination from the FTP Site list box in the Remote Destination window.
3. Browse through the drives and folders on your local system and select the files or folders that you want to upload.
4. Browse through the drives and folders on the remote system and locate a destination folder for your selected files.
5. Click Upload.



### Notes

- You can also drag and drop files or folders between the Local Source Window and the Remote Destination window or right-click the file or folder in the Local Source Window and choose Upload from the menu.
- If you do not have a Web site service provider or you do not want to set up your own server, you can publish your completed Corel WEB.DESIGNER documents to PageDepot using Microcraft's Instant Publishing Wizard. To access the Instant Publishing Wizard, click File, Publish To Internet in Corel WEB.DESIGNER.
- Click  to refresh the listings in the Local Source and Remote Destination windows.

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**{button ,AL(` PRC Uploading and downloading files;',0,"Defaultoverview",)} Related Topics**



## Downloading files from a remote location


You can [download](#) files and folders from a remote computer to your local system using Corel WEB.DESIGNER's FTP feature. However, before you can transfer files using FTP you must set up the remote location in the FTP Site Properties dialog box. You can verify your FTP status during the downloading process by consulting the FTP Status list box.

### To download files from a remote location

1. Click File, FTP.  
WEB.DESIGNER opens the FTP Upload dialog box and loads your system files and folders in the Local Source window.
2. Choose a remote destination from the FTP Site list box in the Remote Destination window.
3. Browse through the drives and folders on the remote system and select the files or folders that you want to download.
4. Browse through the drives and folders on your local system and locate a destination folder for your selected files or folders.
5. Click Download.



### Notes

- You can also [drag and drop](#) files or folders between the Local Source Window and the Remote Destination window right-click the file or folder in the Remote Destination Window and choose Download from the menu.
- If you do not have a service provider or if you want to display your documents on the Web immediately, you can publish your completed Corel WEB.DESIGNER documents to PageDepot using [Microcraft's Instant Publishing Wizard](#). To access the Instant Publishing Wizard, click File, Publish To Internet in Corel WEB.DESIGNER.
- Click  to refresh the listings in the Local Source and Remote Destination windows.

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{button ,AL(` PRC Uploading and downloading files;',0,"Defaultoverview",,)} [Related Topics](#)



## To change the file properties in the FTP dialog box

Before transferring files and folders using FTP, you may want to change the properties of the files you are sending. It is possible to change the file properties inside the FTP dialog box. The Properties dialog box displays the properties of the current file or folder including the file type, location, size, and attributes.

### To change the file properties

1. Right-click a file or folder in the Local Source Window of the FTP dialog box .
2. Choose Properties from the menu.
3. In the Attributes section of the Properties dialog box, set the Properties of the file or folder to Read-only, Hidden, or Archive.



#### Note

- You can modify the properties of a file or folder that appears in the Local window of the FTP dialog box. The properties of the files and folders that appear in the Remote Destination Window can be viewed but not modified.

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{button ,AL(^ PRC Uploading and downloading files;',0,"Defaultoverview",)} [Related Topics](#)





# Managing images and image attributes

## Managing images and image attributes

Web authors use images extensively in their published Web pages to provide both information and decoration. Web page images must be in either .GIF (Graphics Interchange Format) or .JPG (Joint Photographic Expert Group) format. Corel WEB.DESIGNER automatically converts three other file formats (.TGA, .BMP, and .PCX) to .GIF or .JPG file format when you add them to your Web pages.

Corel WEB.DESIGNER contains many tools to enable you to add images to your Web pages. You can easily import images, insert images into your Web page, and create and edit image maps for those images. Image Maps are images that contain one or more hyperlink areas called hotspots. A well-designed image map gives your users visual cues about where each image map will take them. For example, an image map for a bookstore could include pictures of Bestsellers. When a visitor to this site clicks on a particular book, the user could follow a hyperlink to an overview of that book and reviews by other readers.

### **For more information see the following:**

{button ,JI(`,` Adding images')} [Adding images](#)

{button ,JI(`,` Designing image maps')} [Designing image maps](#)

## **Adding images**



## Adding images

When you design and create a Web page, it is important that you make your page informative and visually appealing. By using Corel WEB.DESIGNER, you can easily combine visual elements and text to form a dynamic Web page. Adding graphics to your Web document is an easy way to make your page more interesting for your users. Corel WEB.DESIGNER handles two graphic file formats directly: .JPG and .GIF. Three other file formats (.TGA, .BMP, and .PCX) are automatically converted to .GIF or .JPG file format when you add them to your Web pages.



### Tips

Here are a few points that you should keep in mind when you add images to your Web page.

- Graphics are much more meaningful when they relate to the text contained in your Web page.
- Keep your images files a reasonably small size so that a person with a slower modem connection doesn't have a long wait to see your Web page. The status bar at the bottom of the Application Window in Corel WEB.DESIGNER contains a Page Performance Indicator that will allow you to keep track of how long it will take a visitor to download your Web page.

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{button ,AL(`OVR Managing images and image attributes';,0,"Defaultoverview",)} Related Topics



## Inserting graphics

One way to make your site more attractive and functional is to include graphic images. Corel WEB.DESIGNER handles two graphic file formats directly: JPG and GIF. Three other file formats (.TGA, .BMP, and .PCX) are automatically converted to .GIF or .JPG file format when you add them to your Web pages.


### To insert images in a Web page

1. Position your cursor at the point on your Web page where you want to insert an image.
2. Click Insert, Image.
3. In the Image Properties dialog box, click the Browse button beside the Image Source field.  
WEB.DESIGNER opens your server root folder in the Select Image Source dialog box.
4. Select an image file and click Open.

Corel WEB.DESIGNER updates your Web page and displays the new image file.



### Tip

- You can also insert an image by clicking .



### Notes

- You can also insert animated .GIFs by using the Insert, Images command.
- Double-clicking an image gives you access to Corel WEB.DESIGNER's image map feature.

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**{button ,AL(^ PRC Adding images;' ,0,"Defaultoverview",,)} Related Topics**



## Creating hyperlinked images

After you add an image to your Corel WEB.DESIGNER document, you can add a URL to that image to allow a user can click the image and jump to another Web page. These hyperlinked images are called inline images.

### To add a hyperlinked image

1. Click the image in the Corel WEB.DESIGNER Application Window to highlight the image.
2. Click Format, Hyperlink.

Corel WEB.DESIGNER opens the Hyperlink Properties dialog box.

3. In the Link To URL tab, type the URL of the hyperlink or click the Browse button to make a hyperlink to a file on your local system. You must specify the HTTP protocol for the hyperlink to work.

### To remove the hyperlink from an image

1. Click the inline image in your Corel WEB.DESIGNER Application Window to highlight the image.
2. Click Format, Hyperlink.
3. Click Yes to remove the hyperlink properties from the current selection.



### Notes

- It is recommended that you launch your Web browser and test that your hyperlinked image works correctly.
- When you launch your Web browser to preview your Web page, the hyperlinked image will appear exactly as it did in the original document. When you move your cursor over the image, the cursor will change to a hand. Click the image to jump to the page specified in the URL box.

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**{button ,AL(` PRC Adding images;',0,"Defaultoverview",)} Related Topics**



## Adding animated GIFs to your Web pages

The tight integration of the applications in the Corel WebMaster Suite allows you to quickly and easily add animated .GIFs created in Corel WEB.MOVE to your Corel WEB.DESIGNER documents. Simply launch Corel WEB.MOVE from within Corel WEB.DESIGNER and create the animated .GIF file. Then use Corel WEB.DESIGNER's Insert, Image command to add the animated GIF to your Web page.

### To add animated .GIFs to your Web pages

1. Click the point in your Corel WEB.DESIGNER document where you want to add an animated .GIF.
2. Click Tools, Corel WEB.MOVE.
3. Create the animated .GIF file using Corel WEB.MOVE's menu commands and toolbar options. Refer to the Corel WEB.MOVE online Help system for assistance when creating your animated .GIF.
4. Save the animated .GIF and close Corel WEB.MOVE.
5. In Corel WEB.DESIGNER, click Insert, Image.
6. Click Browse in the Image Properties dialog box to locate the animated .GIF that you just created.



### Note

- You can also add animated .GIFs found in Corel WEB.GALLEY to your Corel WEB.DESIGNER Web page by dragging and dropping the image from the Corel WEB.GALLERY album directly into Corel WEB.DESIGNER.

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{button ,AL(` PRC Adding images;' ,0,"Defaultoverview",)} [Related Topics](#)

# Designing image maps





## Designing image maps

An image map is an image that is divided into regions that are each associated with a [URL](#). When you click a region in the image, you access the file referred to by its associated URL. An image map is also called a clickable image map. Corel WEB.DESIGNER handles image maps in two ways: server-side and client-side. Server-side image maps require an external image map file that defines the regions in the image and assigns them to URLs. Client-side image maps accomplish the same thing by using special elements that are embedded in the document itself.

A well-designed image map gives your users visual cues about where each image map will take them. For example, an image map for a company could include pictures of their products. When a visitor to the site clicks on a particular product, the user could follow a hyperlink to a detailed description of the product and to a list of the stores that sell the product.



### Note

- Server-side image maps are [NCSA](#)compliant.

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`{button ,AL(` OVR Managing images and image attributes;`,0,"Defaultoverview",)}` [Related Topics](#)



## Creating image maps

Using Corel WEB.DESIGNER, you can create an image-map file that projects multiple hyperlinks on different regions of an image. When you click on a mapped region of an image in a browser window, you jump to the hyperlinked Web page that has been specified for that area. Corel WEB.DESIGNER handles image maps in two ways:

- the image map is embedded in your Web document, to allow client-side image mapping.
- an image map file is created for the server, to allow server-side image mapping.

### To create an image map file

1. Double-click the image in the Corel WEB.DESIGNER Application window.
2. In the Image Properties dialog box, click the Image Map tab.
3. Enable the Use Image Map check box.
4. Click Create Map.

Corel WEB.DESIGNER displays the Image Map Editor window, which allows you to specify regions of your image, define hyperlinks, and type a corresponding Target URL for each hyperlinked area.


### To edit an existing image map

1. Double-click the image in the Corel WEB.DESIGNER Application window.
2. In the Image Properties dialog box, click the Image Map tab.
3. Click Edit Map.

Corel WEB.DESIGNER displays the Image Map Editor window, which allows you to edit regions of your image, redefine hyperlinks, and type corresponding Target URLs for each hyperlinked area.



### Notes

- You can also select an image and click  to go directly to the Image Map Editor to edit or create a new image map file.
- Server-side image maps are NCSAcompliant.
- Image maps are not explicitly referenced in the document-tree structure. Instead, you will see an <A HREF> reference to the map file you created, along with the image source beneath the opening <BODY> tag. If you insert an .HTML file that contains an image map into your current Web document, Corel WEB.DESIGNER references the image map file outside of the </HTML> tag at the bottom of the document-tree structure.

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{button ,AL(` PRC Designing image maps;' ,0,"Defaultoverview",)} Related Topics




## Adding image map hyperlinks

After you have loaded an image in the image map editor, you must define hyperlinked regions on the image and specify destination URLs for the links. For more information about hyperlinks and URLs, see the Creating hyperlinks section of the Corel WEB.DESIGNER online Help system.

### To define a new hyperlink area for your image-map file



1. Click .
2. In the Image Map Editor, click the map tool that corresponds to the shape of the hyperlinked region that you want to define.
2. Define a hyperlinked region.
3. Type the destination URL in the Target URL field or click Browse and navigate to the target file.
4. Repeat steps 1 to 3 to specify hyperlink Target URLs for all the regions of your image file.
5. Click Save.
6. In the Save Image Map dialog box, type a name for the image map in the File Name box and specify a folder in which to save the image-map file.

Corel WEB.DESIGNER saves the hyperlink target URL information in a .MAP file for server-side image maps. Client-side image maps are created at the same time.



### Notes

- To remove a rectangle, circle, or polygon from your image map file, select the element and press DELETE.
- To see your latest changes, you may need to click View, Refresh Window.
- Image maps are not explicitly referenced in the document-tree structure. Instead, you will see an <A HREF> reference to the map file you created, along with the image source beneath the opening <BODY> tag. If you insert an .HTML file that contains an image map into your current Web document, Corel WEB.DESIGNER references the image map file outside of the </HTML> tag at the bottom of the document-tree.

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**{button ,AL(` PRC Designing image maps;',0,"Defaultoverview",)} Related Topics**



## Defining the shape of an image map

Corel WEB.DESIGNER provides you with three different tools to define image map regions of different shapes. You can draw circular, rectangular, or polygonal image maps.


### To draw a circular image map

1. Click .
2. In the Image Map Editor, click the Circle tool.
3. Click and drag to draw the circle.

### To draw a rectangular image map

1. Click .
2. In the Image Map Editor, click the Rectangle tool.
3. Click and drag to draw the rectangle.

### To draw a polygonal image map

1. Click .
2. In the Image Map Editor, click the Polygon tool.
3. Click and drag to draw the polygon.
4. Double-click to close the polygon.

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**{button ,AL(` PRC Designing image maps;',0,"Defaultoverview",)} Related Topics**



# **Integrating advanced elements**

## Integrating advanced elements

The popularity of the World Wide Web is primarily due to the wealth of information that can be displayed in HTML format. Whether you are an amateur Web page designer or a professional Web artist, you can add external HTML pages, audio files, video clips, Java Powered applets, animations, VRML, CGI scripts, and even ActiveX objects to your documents and display them to global audiences. The Corel WebMaster Suite of applications promotes the flexibility of the World Wide Web by allowing you to integrate advanced elements created in Corel WEB.MOVE, Corel WEB.DRAW, Corel WEB.WORLD, Corel WEB.GALLERY, Corel WEB.DATA, and Corel WEB.PhotoPaint.

The tight integration of the applications included in the Corel WebMaster Suite allows you to launch any of the programs in the suite from within Corel WEB.DESIGNER. After you have opened the program, you have access to all of its menu commands and features. When you have completed your operations, you can publish your file back to Corel WEB.DESIGNER for display in your Web page.

### **For more information see the following:**

{button ,JI(`,`Combining elements in Corel WEBDESIGNER') } [Combining elements in Corel WEB.DESIGNER](#)

{button ,JI(`,`Adding sound') } [Adding sound](#)

{button ,JI(`,`Adding ActiveX controls') } [Adding ActiveX controls](#)

{button ,JI(`,`Adding CGI scripts') } [Adding CGI scripts](#)

# **Combining elements in Corel WEB.DESIGNER**





## Combining elements in Corel WEB.DESIGNER

Corel WEB.DESIGNER's advanced integration commands allow you to combine multiple file types in your Web pages. With Corel WEB.DESIGNER's Insert menu, you can add other .HTML files, ActiveX components, [Java Powered applets](#), CGI scripts, or even HTML files that contain applets to your current Web document. Corel WEB.DESIGNER's Embedded File command allows you to insert multimedia objects, such as audio, video, VRML, or any other file type, that can be viewed directly in your browser or with the help of a [plug-in](#) application.

Although Corel WEB.DESIGNER gives you the capability to enhance your pages with multiple advanced elements, it's important to consider your audience's viewing capabilities when you integrate elements. Many high-end features, including ActiveX objects and Java Powered applets can only be accessed with advanced Web browsers or with the help of plug-in applications.



### Note

- The Netscape Navigator 3.0 Web browser is included in the Corel WebMaster Suite of applications. Netscape Navigator 3.0 allows you to view Java Powered applets, [VRML](#), and other advanced elements without the help of add-ons or plug-ins.

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**{button ,AL(`OVR Integrating advanced elements';,0,"Defaultoverview",)} [Related Topics](#)**



## Merging HTML files

Using Corel WEB.DESIGNER's Insert, HTML File command, you can merge existing .HTML files with your current Web pages. The Insert, HTML File command also merges .HTML files that contain [Java Powered applets](#). This provides an alternative to the Insert, Applet command. When you merge a file, Corel WEB.DESIGNER inserts the content at your current cursor position.

### To merge HTML files

1. Click Insert, HTML File.
2. In the Select File dialog box, locate the .HTML file that you want to add to your Corel WEB.DESIGNER page.
3. Click Open.

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**{button ,AL(` PRC Combining elements in Corel WEBDESIGNER;' ,0,"Defaultoverview",,)} [Related Topics](#)**



## Inserting Java Powered applets

Corel WEB.DESIGNER allows you to add Java Powered applets to your Web pages by using the Insert, Applet command. You can also add Java Powered applets that are contained in .HTML files to your Corel WEB.DESIGNER pages by clicking Insert, HTML File. The entire .HTML file and its contents are merged with your current Corel WEB.DESIGNER document.

### To insert Java Powered applets

1. Click Insert, Applet.
2. In the Applet Properties dialog box, click the Browse button.
3. In the Select Class File dialog box, select the applet's .CLASS file.
4. Click Open.
5. Specify values for each of the properties listed in the Applet Properties dialog box to control the appearance of the applet on your Corel WEB.DESIGNER page.

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**{button ,AL(` PRC Combining elements in Corel WEBDESIGNER;',0,"Defaultoverview",)} Related Topics**



## Embedding files

Embedding allows you to insert files of all types into your Web documents. These files can include audio, video, VRML, and any other objects that can be viewed directly in your Web browser or with the help of a [plug-in](#) application. The Embedding File command can be used to insert external files that you have stored on your local system, but should not be used to insert standard HTML elements such as [.GIF](#) and [.JPG](#) files, which should be added to Corel WEB.DESIGNER documents with the Insert Image command, or to insert [.HTML](#) files, which are best integrated using the Insert, HTML File command.

### To embed files

1. Position your cursor at the point in your Corel WEB.DESIGNER page where you want to embed a file.
2. Click Insert, Embedded File.
3. Type the name of the folder Embedded File text box or click Browse to locate the file on your local system.
4. Set the embedded file's spacing, alignment, and scaling values in the Embedded File Properties dialog box.

When you embed files in your HTML document, Corel WEB.DESIGNER inserts a system icon that represents the type of file that you embedded. To see how your browser will display the embedded file, preview your Web page using the Tools, Browser Preview command. The appearance of embedded files on the Web varies according to the type of browser that you use to access the file.



### Note

- Publishing a file to Corel WEB.DESIGNER from one of the other Corel WebMaster Suite applications automatically embeds the file in your current Corel WEB.DESIGNER document. For example, if you have created a [.WRL](#) file using Corel WEB.WORLD, clicking File, Publish To Corel WEB.DESIGNER embeds the [.WRL](#) file directly into your current Web page.

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**`{button ,AL(` PRC Combining elements in Corel WEBDESIGNER;',0,"Defaultoverview",)}` [Related Topics](#)**

## **Adding sound**



## Adding sound

With Corel WEB.DESIGNER, you can enhance your Web pages with background sounds that play automatically when your site is accessed by a Web browser. You can also add sound files to your Web pages by embedding or linking to external audio files.

Although you can embed and link to sound files using Corel WEB.DESIGNER's advanced integration features, playing the sound files on the Web depends on the individual system components of the visitors that access your page. Web browsers vary in functionality and although some visitors to your site may be able to play background sound automatically, others may have to access the page using an alternate Web browser to play the audio clip.

Sound files that have been added using Corel WEB.DESIGNER's background sound feature can only be played using Microsoft's Internet Explorer on systems that support the specified file type. The <BGSOUND> tag supports Wave (.WAV), Aiff (.AIF, .AIFC, .AIFF), Au (.AU), and Midi (.MID) files.

Embedded sound can be played by both Internet Explorer 3.0 and Netscape Navigator 3.0 users.

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**{button ,AL(`OVR Integrating advanced elements;','0,"Defaultoverview",)} Related Topics**



## Adding background sound

With Corel WEB.DESIGNER you can create musical Web pages by adding a sound file to the Background Sound section of the Page Properties dialog box. Sound files that have been added using Corel WEB.DESIGNER's background sound feature can only be played using Microsoft's Internet Explorer on systems that support the specified file type. The <BGSOUND> tag supports Wave (.WAV), Aiff (.AIF, .AIFC, .AIFF), Au (.AU), and Midi (.MID) files.

If you want to include background sound to your Netscape Navigator Web page, you can embed a sound file that will play in the background.

### To add background sound to your Microsoft Internet Explorer Web page

1. Save the sound file that you've chosen for your Web page in your server root directory with your .HTML file.
2. Click File, Page Properties.
3. Click the Browse button next to the Background Sound text box in the Page Properties dialog box.
4. In the Select A Sound File dialog box, locate the sound file in your server root folder and click Open.  
Corel WEB.DESIGNER inserts the file in the Background Sound text field of the Page Properties dialog box.
5. Type a value in the Loop box or enable the Infinite check box.

The Loop value determines the number of times that the sound file plays when a visitor accesses your Web page. If you enable the Infinite check box, the sound file plays continuously while your Web page is active.

### To add background sound to your Netscape Navigator Web page

1. Click Insert, Embedded File.
3. In the Embedded File Properties dialog box, click the Browse button to locate the sound file (.AU, .WAV, .MIDI, etc.) that you want to play in the background.
4. Click OK to accept the file and close the dialog box.
5. Click View, Document Source and locate the line in the HTML source code that corresponds to the embedded sound file. The source code for the embedded sound file will look something like this:  
<EMBED SRC="Myfile.wav" WIDTH="145" HEIGHT "60">

6. Edit the line in the HTML source code corresponding to the embedded sound follow as follows:

```
<EMBED SRC="Myfile.wav" HIDDEN="true" AUTOSTART="true" LOOP="n" WIDTH="145" HEIGHT "60">
```

The HIDDEN attribute will hide the control when your Web page is displayed in Netscape and the AUTOSTART attribute will play the sound when your Web page is loaded. The LOOP attribute specifies the number of times to play the embedded sound file "n" number of times (set "n" to the desired number. A value of -1 will play loop the sound continuously)

7. Click Keep Changes to save the changes and exit the HTML Source Code window.



### Notes

- You embedded sound file control will be displayed in your Corel WEB.DESIGNER document to enable you to edit the control.
- A plug-in may be required to play the embedded sound file in Netscape Navigator.

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{button ,AL(` PRC Adding sound;',0,"Defaultoverview",)} [Related Topics](#)



## Embedding sound files

With Corel WEB.DESIGNER, you can embed any file, including sound files, in your Web pages using the Embedded File command. Corel WEB.DESIGNER adds an audio playing device to your document that you can resize and adjust to suit your page's structure and content. You can embed any type of sound file in your Corel WEB.DESIGNER documents, but playing sound files depends on individual system components. Embedded sound can be played by both Internet Explorer 3.0 and Netscape Navigator 3.0 users.

### To embed sound files in your Corel WEB.DESIGNER document

1. Save the sound file that you've chosen for your Web page in your server root folder that contains your .HTML file.
2. Click Insert, Embedded File.
3. In the Embedded File dialog box, click the Browse button.  
Corel WEB.DESIGNER opens your server root folder in the Select File dialog box.
4. Select the sound file and click Open.  
Corel WEB.DESIGNER returns to the Embedded File dialog box.
5. Adjust the spacing, alignment, or scaling of your embedded file.  
Corel WEB.DESIGNER inserts the sound file in your Web page.



### Tip

- To play a sound file, you must have an audio player. If a visitor to your site clicks a hyperlink to a sound file but does not have the appropriate audio player installed on their system, they can save the sound file until they obtain the appropriate playing device.

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{button ,AL(`PRC Adding sound;',0,"Defaultoverview",)} [Related Topics](#)





## Linking to sound files


With Corel WEB.DESIGNER, you can create standard [hyperlinks](#) that lead to sound files in your Web pages. Simply format text or objects as hyperlinks and specify the location of the sound file in the Hyperlink Properties dialog box. You can link to any type of sound file, but playing sound files depends on individual system components.

### To create a link to a sound file

1. Save the sound file that you've chosen for your Web page in your server root folder that contains your .HTML file.
2. Select the text or image that your visitors will click to play the sound file.
3. Click Format, Hyperlink.
4. Click the Browse button in the Hyperlink Properties dialog box.
5. Select the sound file in your server root folder.



### Tips

- You can also create a hyperlink by clicking .
- To play sound file, you must have an audio player. If a visitor to your site clicks a hyperlink to a sound file but does not have the appropriate audio player installed on their system, they can save the sound file unit they obtain the appropriate playing device.

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**{button ,AL(` PRC Adding sound;',0,"Defaultoverview",)} [Related Topics](#)**

## **Adding ActiveX controls**



## Adding ActiveX controls

ActiveX is a set of technologies, designed by Microsoft Inc., that allow Web designers to add interactive components to their Web pages. ActiveX controls are the objects that you can add to your Web pages to create these interactive, user-controlled components. ActiveX controls can be inserted into a Web page to provide functionality that is not directly available in HTML, such as credit-card transactions and spreadsheet calculations.



### Note

- A plug-in is needed to view ActiveX controls in Netscape Navigator. You can download an ActiveX plug-in from <http://www.ncompasslabs.com>.

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**{button ,AL(`OVR Integrating advanced elements';,0,"Defaultoverview",)} Related Topics**



## To insert an ActiveX control

ActiveX controls can be used to provide functionality to your Web page that is not directly available in HTML. Use ActiveX controls to add items such as credit-card calculations and spreadsheet calculations.

### To insert an ActiveX control

1. Click Insert, ActiveX.
2. Choose a control from the Control list box.
3. Enter the Name, Alternative Text, Data Source, and Code Source for the ActiveX control in the ActiveX Control Tags dialog box.
4. Click the Properties button to define the properties of the ActiveX control.



### Note

- A plug-in is needed to view ActiveX controls in Netscape Navigator. You can download an ActiveX plug-in from <http://www.ncompasslabs.com>.

## **Adding CGI scripts**

## Adding CGI scripts

The Common Gateway Interface (CGI) is responsible for most complex movements and interactions that occur on the World Wide Web. The CGI communicates with programs on other computers. CGI scripts allow Web browsers to run programs without the help of external applications. With CGI scripts, you can scan databases, sort names, send mail, or perform almost any other interactive function.

With standard HTML pages, you access a link to a [URL](#), instructing your browser to read, interpret, and display information contained on another Web site. With hyperlinks, clients direct their browsers to a specific screen of information. But with CGI scripts, an information provider serves up different documents depending on the client's request. More importantly, the CGI allows the program or script to create new documents when the clients make their requests.

Use the Insert, CGI Script command to easily add CGI scripts to your Corel WEB.DESIGNER pages. If you choose to take advantage of the 30 day free basic Web Site hosting on the PageDepot site, Microcrafts will provide you with four common CGI scripts that you can use in your Web pages at no extra charge.

You can also insert your own generic, image source, and form action handler CGI scripts even if you don't publish your Web page to the PageDepot site.

### For more information see the following:

{button ,JI(`,` Adding a CGI script to your Web page published on Page Depot')} [Adding a CGI script to your Web page published on Page Depot](#)

{button ,JI(`,` Adding a CGI script to your Corel WEBDESIGNER Web page')} [Adding a CGI script to your Corel WEB.DESIGNER Web page](#)

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{button ,AL(`OVR Integrating advanced elements';,0,"Defaultoverview",)} [Related Topics](#)

## **Adding a CGI script to your Web page published on Page Depot**



## Adding a CGI script to your Web page published on Page Depot

If you chose to take advantage of the 30 day free basic Web Site hosting on the Page Depot site, Microcrafts will provide you with four common CGI scripts that you can use in your Web pages at no extra charge. You can quickly and easily add a page hit counter, an email form, a guest book, and a site search to your Web pages.

### Page hit counter

A page hit counter is a CGI script that can be added to your Web page to count the number of visitors that have accessed your page. You can only place one page hit counter on each Web page.

### Email form

The email form script provides a simple mechanism for a user to process form information and generate return email.

### Guest book

The guest book script provides a simple guest book function which enables visitors to your Web page to comment on your page. Other visitors can also access your guest book to read the comments and add their own thoughts.

### Site search

The site search script provides an interface for the use to build an HTML page that will search the site for strings or components.



### Notes

- The PageDepot CGI scripts will only work in your Web page if you publish your page to the PageDepot site provided by Microcrafts. If you add these components to a site published by another provider, these items will not work.
- The PageDepot CGI scripts are called by your Web site using a command and the actual CGI scripts are not provided with the Corel WebMaster Suite or inserted into. By providing the scripts in this manner, Microcrafts can update and substitute the CGI scripts without modifying your Web page.

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**{button ,AL(`OVR Adding CGI scripts;','0,"Defaultoverview",,)} Related Topics**





## Adding a page hit counter

Add a page hit counter to your Web page published on the PageDepot site to count the number of visitors that you have to your Web page.

### To add a page hit counter

1. Click Insert, CGI script.
2. Enable the PageDepot Script button and click OK.
3. Enable the Counter button.
4. Click the Properties button to open the Counter Script Properties dialog box.
5. Define the properties for the counter object like the Alignment, Horizontal and Vertical Spacing, Size, and Alternative Text.
6. Click OK to place the page hit counter on your Web page at the desired location.



### Notes

- You can only add one page hit counter to each Web page on your site.
- The PageDepot CGI scripts will only work in your Web page if you publish your page to the PageDepot site provided by Microcrafts. If you add these components to a site published by another provider, these items will not work.
- The PageDepot CGI scripts are called by your Web site using a command and the actual CGI scripts are not provided with the Corel WebMaster Suite or inserted into. By providing the scripts in this manner, Microcrafts can update and substitute the CGI scripts without modifying your Web page.

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**{button ,AL(` PRC Adding a CGI script to your Web page published on Page Depot;',0,"Defaultoverview",)} [Related Topics](#)**



## **Adding an email form, a guest book, and a site search**

Add an email form, a guest book, or a site search to your Web page published on the PageDepot site to add advanced functionality to your Web page. Add an email form to process form information and generate return email. A guest book will enable visitors to comment on your Web page and a site search enables users to find information on your Web document.

### **To add an email form, guest book, and a site search**

1. Click Insert, CGI script.
2. Enable the PageDepot Script button and click OK.
3. Enable either the Email Form, Guest Book, or Site Search button.
4. Click OK to insert the specified CGI script into your Web page.



### **Notes**

- You can only add one page hit counter to each Web page on your site.
- The PageDepot CGI scripts will only work in your Web page if you publish your page to the PageDepot site provided by Microcrafts. If you add these components to a site published by another provider, these items will not work.
- The PageDepot CGI scripts are called by your Web site using a command and the actual CGI scripts are not provided with the Corel WebMaster Suite or inserted into. By providing the scripts in this manner, Microcrafts can update and substitute the CGI scripts without modifying your Web page.

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**{button ,AL(` PRC Adding a CGI script to your Web page published on Page Depot;',0,"Defaultoverview",)} Related Topics**



## Editing a PageDepot CGI script

Once you have added a PageDepot CGI script to your Web page, you can move, add, and edit controls and modify the layout, values, and labels.

### To edit a PageDepot CGI script.

1. Double-click an element in the CGI script that you would like to modify.  
The Properties dialog box for that object is displayed.
2. Edit the Spacing, Label, Type, Size, and Alignment of the object using the settings in the Properties dialog box.



### Note

- Do not remove or rename any of the form elements in the guest book, site search, or email form or your CGI script will no longer work.

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**{button ,AL(` PRC Adding a CGI script to your Web page published on Page Depot;',0,"Defaultoverview",)} Related Topics**

## **Adding a CGI script to your Corel WEB.DESIGNER Web page**



## **Adding a CGI script to your Corel WEB.DESIGNER Web page**

Whether or not you decided to take advantage of the 30 day free Web page publishing on the PageDepot site provided by Microcrafts, you can add CGI scripts to your Web page. You can add an image source script, a form action handler, or a generic CGI script to your Web document. Corel WEB.DESIGNER does not generate the CGI scripts for you, but it does allow you to input these scripts into your Web page

### **Form Action Handler**

Like most other Web editors, Corel WEB.DESIGNER supports HTML form tags but does not generate CGI scripts. This means that you can use Corel WEB.DESIGNER to construct forms for your Web pages but until you specify a CGI script in the Form Action Handler, your forms will remain static. Before you can publish pages that return requested data, respond to user input, or log accesses, you must specify the CGI program that will control your form's operations. Specify the URL of the Form Action Handler in the Insert CGI dialog box or contact your Webmaster or service provider for more information.

### **Image Source script**

Use the Image source script to have your server generate an image for your Web page. The most common use of an Image Source script is to add a page hit counter to your page. Specify the URL of the Form Action Handler in the Insert CGI dialog box or contact your Webmaster or service provider for more information.

### **Generic CGI script**

Corel WEB.DESIGNER makes it easy to add a CGI script to your Web page. The generic CGI script feature enables you to add any CGI script that is not an Image Source script or a Form Action Handler script. Specify the URL of the Form Action Handler in the Insert CGI dialog box or contact your Webmaster or service provider for more information.

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**{button ,AL(` OVR Adding CGI scripts;',0,"Defaultoverview",)} Related Topics**



## **Adding a Generic CGI script, Image Source Script, or a Form Action Handler.**

The CGI script command found in the Insert menu enables you to add your own Generic, Image Source, or Form Action Handler CGI script to your Corel WEB.DESIGNER Web page.

### **To insert a generic CGI script**

1. Click Insert, CGI Script.
2. Enable the Generic CGI script button.
3. Type the URL of the CGI script in the box provided or click the Browser button to locate the CGI Script on your local system.
4. Choose a Target window from the Target list box.

### **To insert an Image Source Script**

1. Click Insert, CGI Script.
2. Enable the Image Source Script button.
3. Type the URL of the CGI script in the box provided or click the Browser button to locate the CGI Script on your local system.

### **To insert a Form Action Handler Script**

1. Click Insert, CGI Script.
2. Enable the Form Action Handler button.
3. Type the URL of the CGI script in the box provided or click the Browser button to locate the CGI Script on your local system.
4. Choose a Target window from the Target list box.



# Starting a new Web project



## Starting a new Web project

The first page that visitors see when they access a multipage Web site, and the first page that most novice Web authors create, is a home page. In addition to providing a "front door" to a company or organization that maintains a site on the Web, a home page provides jumps or hyperlinks to all other resources and points of interest contained within a Web archive.

When you launch Corel WEB.DESIGNER and start a new Web project, you are asked to choose one of the following starting points:

- start a new Web page
- start a new Web page with [Frames](#)
- open an existing Web page
- choose a [template](#) to begin your Web page

After you choose a starting point, you can begin to format your Web page. You can specify a title for your page and add background colors and images to make your page unique. You can also add horizontal rules, paragraph breaks, and line breaks to help to divide your Web document into sections. The next step is to save your file so that you can reopen your document and continue working on it at a later time. The final step is exiting Corel WEB.DESIGNER.

### For more information see the following:

{button ,|I(`,`Setting up your Web page')} [Setting up your Web page](#)

{button ,|I(`,`Formatting your Web page')} [Formatting your Web page](#)

# Setting up your Web page



## Setting up your Web page

After you start Corel WEB.DESIGNER, you can begin to create your Web page immediately by using Corel WEB.DESIGNER's simple formatting and setup tools. If you are a novice Web page designer, you may want to create a Web page by using one of the many predesigned [templates](#). The templates already include background colors or patterns and sample images and text. All you have to do is add your own personal information to the page.

As you gain experience or if you are already familiar with Web page design, you may want to create a Web document by modifying an existing template or to create your Web page from scratch. You can select your own page color, background images, text colors, and more. Corel WEB.DESIGNER provides you with many tools to quickly and easily create a Web page.

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**{button ,AL(` OVR Starting a new Web project;',0,"Defaultoverview",)}** [Related Topics](#)



## Creating a new Web page

To begin building your Web page from a new Corel WEB.DESIGNER Application Window, click File, New. You can also click File, New With Frames to create a Web page that contains frames. After you save your page, the Title Bar will display the corresponding file name. To begin building your Web page with one of Corel WEB.DESIGNER's predesigned templates, click File, Templates. Choose a sample page from the Templates folder and modify its elements to create your own customized document. To simplify this introductory process, Corel WEB.DESIGNER offers a welcome message that lists all of the options available to you at the startup point. To enable/disable this message, choose Tools, Options.

### To start a new blank Web document

- Click File, New.

### To start a new Web page that contains frames

- Click File, New With Frames.

### To start a new Web document based on a template

1. Click File, Templates.
2. In the Choose Web Page Template dialog box, select a template from the folder where the file is stored. The Preview window displays a bitmap image of the selected template.
3. Click Open.  
Corel WEB.DESIGNER opens the template file in the Application Window.
4. Modify the page to display the personal information you want to add to your Web page.



#### Tip

- You can also start a new Web page based on a template by pressing CTRL + T.



#### Note

- To simplify the introductory process, Corel WEB.DESIGNER offers a welcome message that lists all of the options available to you at the startup point. To enable/disable this message, click Tools, Options, and enable or disable the Display welcome screen on startup check box.

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**{button ,AL(` PRC Setting up your Web page;',0,"Defaultoverview",)} [Related Topics](#)**



## Opening an existing Web page

To open an existing Web page in the Corel WEB.DESIGNER Application Window, click File, Open or click the Open An Existing Web page button in the welcome message.

### To open a local Web page

1. Click File, Open.
2. Enable the Open A Local Web Page button.
3. In the Path box, type the full path to the local Web page or click the Browse button to locate the drive and folder where the file is stored.

### To open a Web page from the Internet

1. Click File, Open.
2. Enable the Open A Web Page From The Internet button.
3. In the URL box, type the URL of the Web page to open.



### Notes

- Web pages from the Internet are opened using the HTTP protocol.
- To simplify the introductory process, Corel WEB.DESIGNER offers a welcome message that lists all of the options available to you at the startup point. To enable/disable this message, click Tools, Options, and enable or disable the Display welcome screen on startup check box.

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{button ,AL(` PRC Setting up your Web page;',0,"Defaultoverview",)} [Related Topics](#)



## Specifying basic Web page properties

When you design Corel WEB.DESIGNER documents, you can specify basic properties that affect the appearance and layout of the entire page. Setting the document title, specifying background images or color, and choosing text colors create more appealing, organized pages for your audience.

### To change your document's title

1. Click File, Page Properties.
2. In the Page Properties dialog box, type a name in the Document Title box.

### To change your page's background color

1. Click File, Page Properties.
2. In the Page Properties dialog box, choose a color from the Background Color list box or choose Custom to create your own customized color.

### To insert a background image

1. Click File, Page Properties.
2. In the Page Properties dialog box, click the Browse button beside the Background Image Source field.  
Corel WEB.DESIGNER opens the Select Image Source dialog box.
3. Locate an image file and click Open.  
Corel WEB.DESIGNER returns to the Page Properties dialog box.



### Notes

- Because the document title places a title string in the HTML code and is used by World Wide Web search tools to locate your Web site, it is important to give your page a meaningful name.
- You can choose Custom from the Background Color list box to define a custom color.

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**{button ,AL(` PRC Setting up your Web page;',0,"Defaultoverview",)} Related Topics**



## Saving your work and exiting

Before exiting Corel WEB.DESIGNER, you must save your work in your server root folder. If you have made changes to a file and attempt to exit without saving the document, Corel WEB.DESIGNER prompts you to save the file. Click Yes to save your changes and exit. Click No to exit without saving your modifications or click Cancel to return to the active Corel WEB.DESIGNER window.

### To save changes to your Web page file

1. Click File, Save As.

Corel WEB.DESIGNER opens the Save As dialog box.

2. Type a name in the File Name box.

### To exit Corel WEB.DESIGNER

- Click File, Exit.



### Notes

- To maintain consistency and organization among your Web files, save your pages inside your server root folder. If you choose to save your Web page in another folder, outside the server root, all images and files referenced with relative addresses will be copied with the .HTML file. If necessary, folders will be created in the new location to mirror the original folder structure.
- When you name your Corel WEB.DESIGNER documents avoid the use of symbols. Corel WEB.DESIGNER does not recognize the percent or number symbols (% , #).

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**{button ,AL(` PRC Setting up your Web page;',0,"Defaultoverview",)} Related Topics**

# **Formatting your Web page**





## Formatting your Web page

Corel WEB.DESIGNER offers many tools for you to quickly add basic formatting elements to your Web page. The insert horizontal rule function allows you to add ruled lines of any height and width to your page. Horizontal rules are a simple way to divide and organize the information presented on your Web page. Paragraph and line breaks can also be added easily to help separate the text in your Web document.

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**{button ,AL(` OVR Starting a new Web project;',0,"Defaultoverview",)} Related Topics**



## Adding paragraph and line breaks

Paragraph and line breaks can be added to your Web pages to separate the text in your document. According to their respective designs, different Web browser applications will automatically wrap (i.e. add line breaks to) lines of text. It is only necessary to insert a line break when you specifically want your text to resume at the beginning of the next line.

### To add a paragraph break


- Press ENTER.

### To add a line break

- Click Insert, Line Break.



### Tip

- You can also add a line break by pressing SHIFT + ENTER or by clicking the  button.

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**{button ,AL(` PRC Formatting your Web page;`,0,"Defaultoverview",)} Related Topics**



## Adding horizontal rules


With Corel WEB.DESIGNER, you can add horizontal rules to your Web pages and modify their appearance by using the Horizontal Rule Properties dialog box.

### To add a horizontal rule

1. Position your cursor on the line where you want to add a horizontal rule.
2. Click Insert, Horizontal Rule  
Corel WEB.DESIGNER adds a horizontal rule to your document.
3. Double-click the horizontal rule.
4. In the Horizontal Rule Properties dialog box, modify the height, width, alignment, or shading of the horizontal rule.



### Tip

- You can also add a horizontal rule by clicking .

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**{button ,AL(` PRC Formatting your Web page;' ,0,"Defaultoverview",)} Related Topics**



# **Publishing files to Corel WEB.DESIGNER**

## Publishing files to Corel WEB.DESIGNER

Files created in the other applications in the Corel WebMaster Suite can be easily merged with your Corel WEB.DESIGNER documents to integrate their applications and features. This allows you to create unique, advanced World Wide Web pages. Use the other applications in the Corel WebMaster Suite to create professional Web pages that incorporate Java Powered applets, animations, original graphics, clipart images, virtual worlds, retouched photographs, database information, and more.

### For more information see the following:

{button ,JI(`,`Using Corel WEBMOVE')} [Using Corel WEB.MOVE](#)  
{button ,JI(`,`Using Corel WEBDRAW')} [Using Corel WEB.DRAW](#)  
{button ,JI(`,`Using Corel WEBWORLD')} [Using Corel WEB.WORLD](#)  
{button ,JI(`,`Using Corel WEBGALLERY')} [Using Corel WEB.GALLERY](#)  
{button ,JI(`,`Using Corel's Barista technology')} [Using Corel's Barista technology](#)  
{button ,JI(`,`Using Corel WEBDATA')} [Using Corel WEB.DATA](#)  
{button ,JI(`,`Using Corel WEBPhotoPaint')} [Using Corel WEB.PhotoPaint](#)  
{button ,JI(`,`Using Corel WEBSiteManager')} [Using Corel WEB.SiteManager](#)  
{button ,JI(`,`Using the O'Reilly Website server')} [Using the O'Reilly Website server](#)  
{button ,JI(`,`WebSite installation requirements')} [WebSite installation requirements](#)

# Using Corel WEB.MOVE



## Using Corel WEB.MOVE

Corel WEB.MOVE allows you to create animations and save them as animated GIFs or applets written in the Java Programming Language. The animations that you create in Corel WEB.MOVE can be automatically published back to Corel WEB.DESIGNER.

### Referencing Files with Windows 95

To view your Corel WEB.MOVE animation in a Web browser, click File, Publish To Corel WEB.DESIGNER and enable the Copy Class Files check box. The appropriate files are automatically copied.

### Referencing Files with Windows NT

To view your Corel WEB.MOVE animation in a Web browser, copy the class files AR.CLASS, EFFECT.CLASS, LOADER.CLASS, and WEBMOVE.CLASS (located in the BARISTA folder on the Corel WebMaster Suite CD-ROM) to the folder that contains your Corel WEB.MOVE .HTML file. If you choose File, Publish To Corel WEB.DESIGNER in the Corel WEB.MOVE application, simply enable the Copy Class Files check box. The appropriate files are automatically copied.



#### Note

- The files AR.CLASS, EFFECT.CLASS, LOADER.CLASS, and WEBMOVE.CLASS must be in the same folder or a subfolder as your HTML page to view Java Powered animations.

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**{button ,AL(`OVR Publishing files to Corel WEBDESIGNER;',0,"Defaultoverview",)} Related Topics**





## Inserting animations

In Corel WebMaster Suite, the creation and integration of animated files is performed by the Corel WEB.MOVE command in the Corel WEB.DESIGNER Tools menu and the Publish To command in the Corel WEB.MOVE File menu. To automatically publish an animation to the Corel WEB.DESIGNER page, you must launch Corel WEB.MOVE from within Corel WEB.DESIGNER.

### To add animations to your Web page

1. Position your cursor at the point in your Corel WEB.DESIGNER document where you want to insert an animation.
2. Click Tools, Corel WEB.MOVE.  
Corel WEB.MOVE is launched directly from the Corel WEB.DESIGNER Application Window.
3. Create an animation by using the tools and commands offered by the Corel WEB.MOVE menus and toolbars. Refer to the Corel WEB.MOVE online Help system for assistance when you construct your animated files.
4. Click File, Publish To Corel WEB.DESIGNER.  
Corel WEB.DESIGNER closes the active Corel WEB.MOVE window and adds the animation to your Web page at your cursor position.
5. Click Tools, Browser Preview to test the animation.



### Notes

- When the first frame of your animation appears in the Corel WEB.DESIGNER Application Window, you can double-click the image or click Edit, Properties to open the Applet Properties dialog box.
- The files AR.CLASS, EFFECT.CLASS, LOADER.CLASS, and WEBMOVE.CLASS must be in the same folder or a subfolder of your HTML page to view the Java Powered animation.
- To insert an animated .GIF into Corel WEB.DESIGNER, publish To animated GIF in Corel WEB.MOVE and then click Insert, Image in Corel WEB.DESIGNER and click the Browse button to locate the file.

# Using Corel WEB.DRAW



## Using Corel WEB.DRAW

Corel WEB.DRAW is a vector image-creation program based on award-winning CorelDRAW illustration technology. Corel WEB.DRAW enables you to create original, unique graphic images for use in your Web pages. Corel WEB.DRAW can be launched from within Corel WEB.DESIGNER to provide easy integration of original artwork. Images can also be automatically published back to Corel WEB.DESIGNER.

The tight integration of Corel WEB.DRAW and Corel WEB.DESIGNER allows Corel WEB.DESIGNER users to enable or disable the appearance of transparent .GIF images when they publish Corel WEB.DRAW artwork. Transparency removes the background color from a .GIF image, so that the browser's background color shows through the image when it is displayed on the Web. If you publish a Corel WEB.DRAW image to Corel WEB.DESIGNER with the transparency command enabled, your image appears to float on the Corel WEB.DESIGNER page. If you publish a Corel WEB.DRAW image to Corel WEB.DESIGNER with the transparency command disabled, the image's original background color overrides the browser's background color.

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**{button ,AL(`OVR Publishing files to Corel WEBDESIGNER;',0,"Defaultoverview",)} Related Topics**



## Creating and inserting your own graphics

In the Corel WebMaster Suite, the creation and integration of graphic images is performed by the Corel WEB.DRAW command in the Corel WEB.DESIGNER Tools menu and the Publish To command in the Corel WEB.DRAW File menu.

### To create and insert Corel WEB.DRAW graphics

1. Position your cursor at the point in your Corel WEB.DESIGNER document where you want to insert a Corel WEB.DRAW image.
2. Click Tools, Corel WEB.DRAW.  
Corel WEB.DRAW is launched directly from the Corel WEB.DESIGNER Application Window.
3. Create a graphic using the tools and commands offered by the Corel WEB.DRAW menus and toolbars. Refer to the Corel WEB.DRAW online Help system for assistance when you construct your graphic files.
4. Click File, Publish To Corel WEB.DESIGNER.

Corel WEB.DESIGNER closes the active Corel WEB.DRAW window and adds the image to your Web page.



### Notes

- You can insert existing graphics into your Web page by clicking Insert, Image in Corel WEB.DESIGNER.
- To automatically publish a Corel WEB.DRAW image to your Corel WEB.DESIGNER page, you must launch Corel WEB.DRAW from within Corel WEB.DESIGNER.
- When the image appears in the Corel WEB.DESIGNER Application Window, you can double-click the image or choose Edit, Properties to open the Image Properties dialog box. To edit any image in your Web page, double-click the image and click the Edit button in the Image Properties dialog box.

# Using Corel WEB.WORLD



## Using Corel WEB.WORLD

Corel WEB.WORLD allows you to create exciting VRML files that allow visitors to your Web site to enter and explore an exciting three-dimensional world. Use Corel WEB.WORLD to create buildings with windows, doors, and separate rooms. Decorate the floor, ceiling, and walls of your structure with wallpaper, pictures, and movies. You can also allow users to jump to other sites from within your virtual world. VRML files can be automatically published back to Corel WEB.DESIGNER for easy integration.

To view a virtual world that you have published in your Corel WEB.DESIGNER page, visitors must access your Web site with an advanced browser such as Netscape Navigator 3.0 or Microsoft's Internet Explorer 3.0. You can also view VRML files with Netscape Navigator 2.0 or Internet Explorer 2.0 using a plug-in application. A plug-in is an attachment to an Internet browser that enables the browser to display file formats other than HTML.

### Viewing .WRL files in your Corel WEB.DESIGNER pages

WRL files conform to the VRML 1.0 standard used by most popular viewers (such as Netscape 3.0). When they view .WRL files in a browser, visitors can navigate your three-dimensional world, exploring the buildings, wallpapers, pictures, and links to URLs. Standard VRML viewers do not support albums, attached text, sounds, walking shows, background MIDI music, or moving wallpaper.

If you publish the .WRL copy of your VRML file, you can direct visitors to the Netscape Web site to download Netscape's VRML plug-in for Netscape 2.0, Live3D. The Netscape World Wide Web site resides at [http://home.netscape.com/comprod/mirror/navcomponents\\_download.html](http://home.netscape.com/comprod/mirror/navcomponents_download.html) or may be located by following links from the Netscape home page at <http://home.netscape.com>. Live3D is built into Netscape 3.0.

You can find the Internet Explorer 2.0 plug-in at <http://www.microsoft.com/ie/addon/vrml.htm> or by accessing the Software library from the Microsoft home page at <http://www.microsoft.com>. Microsoft's Internet Explorer 3.0 has built-in VRML support.



### Notes

- To integrate Corel WEB.WORLD .MUS files into your Web page, you should create a standard hypertext link in your Corel WEB.DESIGNER document that points to the .MUS file.
- To avoid having to direct visitors to another site to download a plug-in or viewer, you can include a copy of the Corel WEB.WORLD viewer, which can be distributed, with the .MUS copy of your file. Enable the Copy The Viewer box when you Publish To VRML in Corel WEB.WORLD. This includes a copy of the Corel WEB.WORLD viewer in the folder to which all of your other files are saved. Compress the folder, using a compression application such as WinZip, into a self-extracting archive and create a single hypertext link from your page to the Corel WEB.WORLD file.

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{button ,AL(^OVR Publishing files to Corel WEBDESIGNER;^0,"Defaultoverview",)} Related Topics



## Inserting VRML

You can merge VRML with your Web pages by using Corel WEB.DESIGNER's Corel WEB.WORLD command and Corel WEB.WORLD's Publish To, Corel WEB.DESIGNER command.

### To create and insert Corel WEB.WORLD VRML

1. Position your cursor at the point in your Corel WEB.DESIGNER document where you want to insert VRML.
2. Click Tools, Corel WEB.WORLD.

Corel WEB.WORLD is launched directly from the Corel WEB.DESIGNER Application Window.

3. Create a VRML by using the tools and commands offered by the Corel WEB.WORLD menus and toolbars. Refer to the Corel WEB.WORLD online Help system for assistance when you construct your VRML file.
4. Click File, Publish To Corel WEB.DESIGNER.

Corel WEB.DESIGNER closes the Corel WEB.WORLD window and adds the VRML file to your Web page.



### Notes

- To view a virtual world, your browser must have VRML viewer support. This is achieved either as a free plug-in (e.g., Live 3D for Netscape Navigator 2.0) or as built-in support (e.g., Netscape Navigator 3.0, Microsoft's Internet Explorer 3.0).
- You can double-click the VRML or click Edit, Properties to open the Embedded File Properties dialog box and adjust the properties of the VRML.
- To automatically publish your VRML to Corel WEB.DESIGNER, you must launch Corel WEB.WORLD from within Corel WEB.DESIGNER.
- To avoid having to direct visitors to another site to download a plug-in or viewer, you can include a copy of the Corel WEB.WORLD viewer, which can be distributed, with the .MUS copy of your file. Enable the Copy The Viewer box when you Publish To VRML in Corel WEB.WORLD. This includes a copy of the Corel WEB.WORLD viewer in the folder to which all of your other files are saved. Compress the folder, using a compression application such as WinZip, into a self-extracting archive and create a single hypertext link from your page to the Corel WEB.WORLD file.

# Using Corel WEB.GALLERY





## Using Corel WEB.GALLERY

Almost anyone can create a Web page, but not everyone has the artistic talent or time necessary to create original images for use in those pages. The Corel WebMaster Suite includes Corel WEB.GALLERY to supply you with thousands of ready-to-use images for integration in your Corel WEB.DESIGNER documents.

Corel WEB.GALLERY includes over 7,500 Internet-ready images in .GIF or .JPG formats such as backgrounds, buttons, bullets, separators, alphabets, icons, arrows, clipart, and photos. Simply drag and drop the images onto your Corel WEB.DESIGNER screen to add color and life to your Web documents.



### Notes

- Corel WEB.DESIGNER handles .JPG and .GIF file formats directly. Three other file formats, (.TGA, .BMP, and .PCX) are automatically converted to .GIF or .JPG file formats when they are added to your Corel WEB.DESIGNER page.
- The Export command found in the File menu of Corel WEB.GALLERY enables you to convert graphic files into many different file formats.

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{button ,AL(` OVR Publishing files to Corel WEBDESIGNER;' ,0,"Defaultoverview",)} Related Topics



## Adding Corel WEB.GALLERY images

You can insert Corel WEB.GALLERY images into your Web pages by using the Corel WEB.GALLERY command in Corel WEB.DESIGNER Tools menu.

### To add a Corel WEB.GALLERY graphic

1. Position your cursor at the point on your Corel WEB.DESIGNER document where you want to insert a graphic.
2. Click Tools, Corel WEB.GALLERY.  
Corel WEB.GALLERY is launched directly from the Corel WEB.DESIGNER Application Window.
3. Locate the image(s) that you want to appear in your Web page by browsing through the Corel WEB.GALLERY albums.
4. Drag and drop the image(s) onto the Corel WEB.DESIGNER document.



### Notes

- Any image can be inserted into your Web page by clicking Insert, Image from the Corel WEB.DESIGNER menu.
- Corel WEB.DESIGNER handles .GIF and .JPG file formats directly. Three other file formats, (.TGA, .BMP, and .PCX) are automatically converted to .GIF or .JPG file formats when they are added to the Corel WEB.DESIGNER page.
- The Export command found in the File menu of Corel WEB.GALLERY enables you to convert graphic files into many different file formats.

# Using Corel's Barista technology

## Using Corel's Barista technology

Barista is a breakthrough publishing technology, developed by Corel Corporation, that allows you to publish Web pages in the [Java Programming Language](#). Publishing with Barista removes the limitations imposed by the Hypertext Markup Language (HTML) by offering rich formatting options, advanced layout control, and improved graphic display.

**For more information see the following:**

{button ,JI(`,` Publishing with Barista')} [Publishing with Barista](#)

{button ,JI(`,` Barista CLASS files')} [Barista CLASS files](#)

{button ,JI(`,` The Barista file structure')} [The Barista file structure](#)

{button ,JI(`,` Publishing in the Java Programming Language with Barista')} [Publishing in the Java Programming Language with Barista](#)

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{button ,AL(`OVR Publishing files to Corel WEBDESIGNER;'0,"Defaultoverview",,)} [Related Topics](#)

## **Publishing with Barista**

## Publishing with Barista

Corel's Barista technology allows you to use your favorite Corel software to publish Web pages in the [Java Programming Language](#). This means that you can apply all of the features and layout control enjoyed by Corel products to your Web publications without being restricted by standard [HTML](#) limitations. In addition to HTML features like hyperlinks, graphics, and tables, pages published with Barista also benefit from rich formatting options, multicolumn [WYSIWYG](#) display, and complex imagery.

When you publish your Web documents using Corel Barista, a Web page, or .HTM file, is created with the same folder and filename that you originally specified for your page. Next, a subfolder with the same name is automatically created and stored with your output file. This subfolder stores all necessary page contents.

To view an accurate representation of your page in a Web browser, you must place the Barista class files in the same folder as your Web page. (The Barista Class files were installed with your Corel application and placed in a program subfolder called BARISTA. The Class files are also available on the Corel WebMaster Suite CD ROM).



### Tip

- Keep all of your Barista output in a single folder on your Internet server or local hard disk so that you only need to copy the Barista classes once.

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**{button ,AL(' OVR Using Corels Barista technology;',0,"Defaultoverview",)} [Related Topics](#)**

## **Barista CLASS files**

## Barista CLASS files

Like other [Java Powered applets](#), Barista uses special program files, called class files, to provide the necessary publishing instructions for your Web page or document. Whenever a Barista page is viewed through a browser, the class files are downloaded with your page so that the browser will be able to correctly display the page and any pages that follow. Class files can be downloaded once and reused during the same browsing session.

To view an accurate representation of your Barista document in a Web browser, the Barista class files must be located in the same folder as your .HTM file. Depending on your file-storage techniques, this requires either:

- publishing your Web page to the BARISTA subfolder installed with your software, or
- copying all the files contained in the BARISTA subfolder to the location of your Web-page output file. (Be sure to copy the BARISTA folder, all subdirectories, and their contents.)



### Tip

- When copying Barista class files to a UNIX server be sure to maintain letter case. The UNIX system is case-sensitive.

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**[{button ,AL\(`OVR Using Corels Barista technology';,0,"Defaultoverview",\)} Related Topics](#)**



## **The Barista file structure**

## The Barista file structure

The following files and folders are required to run a Barista .HTML file:

Barista.class	file	VDoc.class	file
down.gif	file	VPage.class	file
downd.gif	file	VPanel.class	file
downp.gif	file	VPopupMenu.class	file
IHandler.class	file	VSPanel.class	file
nexth.gif	file	VToolbar.class	file
nextn.gif	file	VWindow.class	file
prevh.gif	file	ZStorage.class	file
prevn.gif	file	ar.class	file
Scroller.class	file	effect.class	file
up.gif	file	loader.class	file
upd.gif	file	webmove.class	file
upp.gif	file	corel	folder

The COREL folder, located within the BARISTA folder on your Corel WebMaster Suite CD-ROM, contains four subdirectories that are also required to view a Barista file.

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**{button ,AL(` OVR Using Corels Barista technology;' ,0,"Defaultoverview",)} Related Topics**

# **Publishing in the Java Programming Language with Barista**



## Publishing in the Java Programming Language with Barista

For the time being, users will have difficulty viewing Barista pages over low-bandwidth access. However, upgrades to the [Java Programming Language](#) are expected within the coming year to solve these problems. Until that time, Barista technology is recommended for Intranet environments only. Consult <http://www.corel.com> for the latest information on the progress of these upgrades.

Corel's Barista Technology is based on Sun Microsystems Inc. publishing technology and allows you to use your favorite Corel page layout and illustration software as both a Java Powered creation and WYSIWYG authoring tool for the Internet. This means that you can enjoy all of the features and layout control available with Corel products when you publish to the Web, without being restricted by HTML limitations.

Support for the Java Programming Language is quickly becoming the de facto standard among browsers such as Netscape Navigator 3.0 and Microsoft Internet Explorer 3.0. As a result, JavaSoft, the creators of the Java Programming Language, and the browser industry are aggressively refining performance issues associated with the Internet. Barista was designed in anticipation of these refinements and requires improved compression, font support, and class downloading for optimal performance. This means that as a Corel user, you will already have advanced technological capabilities built into your software when these enhancements are implemented.

In the meantime, we recommend that you use Barista in an Intranet environment only, where bandwidth is not as sensitive. This way, you can immediately discover the benefits of Barista and use the technology to its fullest potential as soon as browsers and the Java Programming Language itself implement the planned performance improvements.



### Note

- The Java Programming Language is a platform-independent programming language being widely adapted for the Internet.

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**{button ,AL(`OVR Using Corels Barista technology;',0,"Defaultoverview",)} [Related Topics](#)**



## **Creating and merging Barista files**

Combining Corel WEB.DESIGNER's Web publishing features with Corel WEB.DRAW's Barista technology allows you to make rich graphics available to audiences around the world.

### **To create images and publish to Barista in Corel WEB.DRAW**

1. Launch Corel WEB.DESIGNER and click Start A New Web page in the Welcome Screen.
2. Click Tools, Corel WEB.DRAW.

The Corel WEB.DRAW application is launched from the main Corel WEB.DESIGNER Application Window.

3. Create an image using the tools offered in the Corel WEB.DRAW menus and toolbars. Refer to the Corel WEB.DRAW online Help files for assistance.
4. Click File, Publish To, Barista and save your file.
5. Copy the contents of the BARISTA folder (including all subfolders) to the same folder as your Corel WEB.DRAW file.

### **To merge Barista files with your Corel WEB.DESIGNER documents**

1. Click Insert, HTML File in Corel WEB.DESIGNER.
2. Locate the Corel WEB.DRAW .HTML file that created when you published your image to Corel WEB.DESIGNER in the previous procedure.

Corel WEB.DESIGNER displays a black region where the file will be displayed.

3. Click Tools, Browser Preview to view the Web page.

# Using Corel WEB.DATA



## Using Corel WEB.DATA

Corel WEB.DATA is a powerful database-publishing tool that allows you to adapt existing databases for display on the World Wide Web. WEB.DATA can be used with a number of different commercially available database applications to produce organized and visually appealing Web documents, such as catalogs, mutual fund and stock reports, and inventories. Corel WEB.DATA supports Uniform Resource Locators (URLs) and the Java Programming Language.

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**{button ,AL(`OVR Publishing files to Corel WEBDESIGNER;',0,"Defaultoverview",)} Related Topics**



## Inserting database information

The tight integration of the products featured in the Corel WebMaster Suite allows you to convert database material to HTML format and to add it to your Web pages without leaving Corel WEB.DESIGNER. In the Corel WebMaster Suite, Corel WEB.DATA is responsible for managing database information. You can launch Corel WEB.DATA from within Corel WEB.DESIGNER.

### To convert database information to HTML

1. Position your cursor at the point in your Corel WEB.DESIGNER document where you want to add the database information.
2. Click Tools, Corel WEB.DATA.  
Corel WEB.DATA is launched from within the Corel WEB.DESIGNER Application Window.
3. Publish your database information on the Web using the commands offered by the Corel WEB.DATA menus and toolbars.
4. Ensure that the Publish to Corel WEB.DESIGNER button is enabled in the Publishing Options step.
5. Click the Process button and click Publish to Corel WEB.DESIGNER.

Refer to the Corel WEB.DATA online Help system for assistance with your database-publishing tasks.



### Note

- You can also click Insert, HTML file in Corel WEB.DESIGNER to locate the HTML file that you create using Corel WEB.DATA technology.



# Using Corel WEB.PhotoPaint



## Using Corel WEB.PhotoPaint

Corel WEB.PhotoPaint is a powerful bitmap-editing tool that is ideal for preparing photographic images for use on the World Wide Web. You can also use Corel WEB.PhotoPaint to retouch, crop, or edit your photos using a vast array of special effects.

Corel WEB.PhotoPaint provides you with a variety of tools to change or simplify colors in a photo, to add color to a black-and-white image, and to adjust the lighting, contrast, and focus. You can also make drastic changes such as removing people and things or adding text and objects. Corel WEB.PhotoPaint can also be used to edit video files.

Corel WEB.PhotoPaint can be launched directly from within Corel WEB.DESIGNER.

### About image file formats

Different computer graphics software packages support a huge array of different file formats. The Web supports only two: .GIF and .JPG. Corel WEB.DESIGNER directly supports these two formats but also converts .BMP, .PCX, and .TGA files to .GIF or .JPG. Other file formats can be converted using Corel WEB.PhotoPaint's Import and Export commands.

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**{button ,AL(^ OVR Publishing files to Corel WEBDESIGNER;',0,"Defaultoverview",)} Related Topics**



## **Moving between Corel WEB.PhotoPaint and Corel WEB.DESIGNER**

There are two ways of placing images in Corel WEB.DESIGNER from Corel WEB.PhotoPaint. If you launch Corel WEB.PhotoPaint from within Corel WEB.DESIGNER, you can use the Publish To Corel WEB.DESIGNER command (found in the Corel WEB.PhotoPaint File menu) to insert the image at your cursor position. If you didn't access Corel WEB.PhotoPaint from within Corel WEB.DESIGNER, you can still edit and save your image, and then place it in your Corel WEB.DESIGNER Web page using the Image command (found in the Corel WEB.DESIGNER Insert menu).

### **To launch Corel WEB.PhotoPaint from within Corel WEB.DESIGNER**

1. Do one of the following:
  - Click Tools, Corel WEB.PhotoPaint.
  - Double-click an image and click the Edit Image button.

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**{button ,AL(` PRC Using Corel WEBPhotoPaint;',0,"Defaultoverview",)} Related Topics**



## Placing images in Corel WEB.DESIGNER

The Publish To Corel WEB.DESIGNER command (in the Corel WEB.PhotoPaint File menu) lets you place your image in Corel WEB.DESIGNER at your cursor position. If you didn't access Corel WEB.PhotoPaint from within Corel WEB.DESIGNER, save and close your image, launch Corel WEB.DESIGNER, and place the image using the Image command (found in the Corel WEB.DESIGNER Insert menu).

### To publish a Corel WEB.PhotoPaint image to Corel WEB.DESIGNER

- In Corel WEB.PhotoPaint, click File, Publish To WEB.DESIGNER.

### To insert a Corel WEB.PhotoPaint image

1. Save the image in the Corel WEB.PhotoPaint application.
2. Launch Corel WEB.DESIGNER.
3. Position your cursor at the point in your Corel WEB.DESIGNER document where you want to insert the image.
4. Click Insert, Image.
5. In the Image Properties dialog box, click Browse and locate the image file.

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**{button ,AL(`PRC Using Corel WEBPhotoPaint;',0,"Defaultoverview",)} Related Topics**



## Editing images in your Web pages

Corel [WEB.PhotoPaint](#) makes it easy to edit an image that you have added to your Web document in Corel WEB.DESIGNER. You can also use Corel WEB.PhotoPaint to create new images for use on the [World Wide Web](#).

### To edit an image

1. In Corel WEB.DESIGNER, double-click the image that you want to edit to open the Image Properties dialog box.
2. Click the Edit Image button to launch Corel WEB.PhotoPaint.
3. Edit the image using the commands offered by the Corel WEB.PhotoPaint menus and toolbars. Refer to the Corel WEB.PhotoPaint online Help system for assistance with your image-editing tasks.
4. Click File, Publish To Corel WEB.DESIGNER to update the image in your Web page.

### To create a new image using Corel WEB.PhotoPaint

1. Position your cursor at the point in your Corel WEB.DESIGNER document where you want to add an image.
2. Click Tools, Corel WEB.PhotoPaint.  
Corel WEB.PhotoPaint is launched from within the Corel WEB.DESIGNER Application Window.
3. Create or edit the image using the commands offered by the Corel WEB.PhotoPaint menus and toolbars. Refer to the Corel WEB.PhotoPaint online Help system for assistance with your image editing tasks.
4. Click File, Publish To WEB.DESIGNER to automatically add the image to your Web page.

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**{button ,AL(` PRC Using Corel WEBPhotoPaint;'0,"Defaultoverview",)} [Related Topics](#)**

# Using Corel WEB.SiteManager



## Using Corel WEB.SiteManager

Corel WEB.SiteManager provides Web site administrators or "Webmasters" with maintenance, monitoring, diagnostic, and repair facilities for their Internet and Intranet sites. Corel WEB.SiteManager's intuitive drag and drop interface makes it easy for Web administrators to monitor the content and organization of the files stored on their server.

The Corel WEB.SiteManager interface resembles the standard Windows 95 Explorer interface. It displays the structure and organization of files in a folder tree on the left side of the screen and illustrates the relationship of files and folders in the editing window on the right side of the screen.

You can use Corel WEB.SiteManager to organize your local Web sites or to view the organizational structure of Web sites that have already been published on the World Wide Web. With Corel WEB.SiteManager, you can move files and automatically update the associated links, perform search and replace functions, launch Corel WEB.DESIGNER and Corel WEB.PhotoPaint to edit HTML pages and images, view the structure of your site, repair broken links, and analyze your site. Corel WEB.SiteManager offers four main display options: Page View, List View, Source View, and Browser View.

Page View	Displays the links and relationships between files in the Web site.
List View	Displays the Web site's path, file, title, author, size, date last modified, and date created.
Source View	Displays the Web site's HTML source code.
Browser View	Displays the Web site as it would appear in a browser window on the World Wide Web.



### Note

- Corel WEB.SiteManager supports local and remote servers through the HTTP and file access protocols.

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**{button ,AL(`OVR Publishing files to Corel WEBDESIGNER;',0,"Defaultoverview",)} Related Topics**



## Opening your local Web site



After launching [Corel WEB.SiteManager](#), you can load Web sites into the WEB.SiteManager Application Window from your local file system. Corel WEB.SiteManager also allows you to reopen the most recently examined sites by choosing the appropriate folder from the list box on the Corel WEB.SiteManager toolbar.

### To open a local Web site

1. Click File, Open.
2. Enable the Open A Local Site button in the Open dialog box.
3. Type the name of the folder that contains the Web pages or click the Browse button to locate the appropriate files.



### Tips

- You can also open a file by clicking .
- Click  on the WEB.SiteManager toolbar to stop loading a selected site from your local system.
- You can limit the number of files or levels that are loaded in the Corel WEB.SiteManager Application Window by clicking the Advanced button in the Open dialog box and typing a value in the Stop After Levels box.

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**{button ,AL(` PRC Using Corel WEBSiteManager;',0,"Defaultoverview",)} Related Topics**





## Opening a published Web site



After launching [Corel WEB.SiteManager](#), you can load Web sites into the WEB.SiteManager Application Window directly from the Internet. Corel WEB.SiteManager can analyze any Web site that you can view with a Web browser. Web sites are opened using the HTTP [protocol](#).

### To open a published Web site

1. Click File, Open.
2. Enable the Open An Internet Site button in the Open dialog box.
3. In the URL box, type the URL or Internet address of the Web site that you want to open, you can reopen an external Web site by choosing the appropriate URL from the URL list box.



### Tips

- You can also open a file by clicking .
- Click  on the WEB.SiteManager toolbar to stop loading a selected site from the World Wide Web.
- You can limit the number of files or levels that are loaded in the Corel WEB.SiteManager Application Window by clicking the Advanced button in the Open dialog box and typing a value in the Stop After Levels box.

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**{button ,AL(` PRC Using Corel WEBSiteManager;',0,"Defaultoverview",)} [Related Topics](#)**



## Editing and updating pages

After you have launched [Corel WEB.SiteManager](#) and opened a Web site, you can edit and update the imported pages from Corel WEB.SiteManager. Double-clicking HTML files in File View automatically launches the Corel WEB.DESIGNER editor and loads the selected file in the Web editor's working window. Double-clicking image files in File View automatically launches Corel WEB.PhotoPaint and loads the selected file in the image editor's working window.

### To edit or update pages

1. Locate the file that you want to edit or update in the folder tree on the left side of the WEB.SiteManager screen.
2. Double-click the file.

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**{button ,AL(` PRC Using Corel WEBSiteManager;',0,"Defaultoverview",)} [Related Topics](#)**

## **Using the O'Reilly Website server**



## Using the O'Reilly WebSite server

After you have created your Web pages using Corel WEB.DESIGNER's advanced authoring tools and integrated applications, you must place your documents on an Internet server for publication on the Web. You can choose the Publish To Internet option under the File menu to choose Microcrafts Inc. or another Web Site hosting service to host your site for you. Or, you can use the O'Reilly WebSite server, included in the Corel WebMaster Suite. The O'Reilly Web Site server allows you to publish your information directly on the World Wide Web or on an internal network. You can even use the O'Reilly WebSite's virtual server capability to publish your documents in both environments with a public Web site connected to the Internet and a private Web site running on your Local Area Network (LAN).

The O'Reilly WebSite server handles requests from clients (Web browsers) and comes with a full range of tools to manage the server and develop your Web. One of the most important tools in the O'Reilly WebSite package, the Server Admin, allows you to configure the WebSite server to meet the needs of your environment. Although the install program handles the basic server configuration, you can customize the Server Admin settings to enhance the server's operations. Additional tools allow you to run WebSite as a desktop application or as a service under Windows NT.



### Note

- For more information on the WebSite server software, see the WebSite Installation Guide in the WEBSITE folder in the WEBMSTR folder.

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**{button ,AL(' OVR Publishing files to Corel WEBDESIGNER;',0,"Defaultoverview",)} Related Topics**



## WebSite installation requirements

Before you install the O'Reilly WebSite server on your local computer system, it's important to ensure that you fulfill the server's installation requirements.

### **Hardware**

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- 386 + microprocessor
- 12MB RAM minimum (Windows NT)
- 8 MB RAM minimum (Windows 95)
- 10 MB free hard disk space
- VGA video display adapter
- 3.5" floppy drive
- network card or modem

### **Software**

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- Windows 95 or Windows NT 3.5 +
- Web browser

### **Connectivity**

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- TCP/IP stack installed and running
- IP Address
  
- Fully Qualified Domain Name (FQDN)
- Email address for server administrator
- Domain Name System (DNS) optional
- WebSite server registered with DNS optional

### **Other**

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- System date/time set correctly
- Administrator or backup privileges for installing WebSite as a service (NT only)



### **Tip**

- For more information on WebSite's installation requirements, see CHAPTER2.HTM of the WebSite Index, located in the WEBSITE folder in the WEBMSTR folder on your hard drive.

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{button ,AL(^ OVR Publishing files to Corel WEBDESIGNER;',0,"Defaultoverview",)} [Related Topics](#)



## Installing WebSite server software

Before you begin the O'Reilly WebSite installation process, you must collect some information about your system hardware, software, and connectivity options. Preview the WebSite installation requirements and consult the Installation Guide in the WEBSITE folder for further installation information.

### To install the WebSite server

1. Navigate to the WEBSITE subfolder in the WEBMSTR folder of your Corel WebMaster Suite install folder.
2. Double-click SETUP.EXE.  
O'Reilly WebSite prepares the InstallShield Wizard and guides you through the server-installation process.
3. Type your name in the Name box, company information in the Company box, and click Next.
4. Click the Browse button and locate the destination folder for your WebSite software.
5. In the Web Root box, type the path leading to Corel WEB.DESIGNER's server root folder.
6. Type a name for your Web site's index document in the Index Doc box and click Next.
7. Enable a server run mode option and click Next.
8. Type the Fully Qualified Domain Name (FQDN) for the server in the Host Domain Name box and click Next.
9. Type the email address of the server administrator in the Administrator's Email Address box and click Next.



### Tips

- After you have installed the WebSite server software on your local system, test the server's operation from your local computer and from a remote system. Run the server self-test and review the General page in Server Admin before you activate the WebSite account for the server administrator.
- Your Fully Qualified Domain Name (FQDN) includes the server's specific name and the larger domain name, e.g., myserver.mycompany.com. This is the name used in URLs to locate your WebSite server. If you don't have a FQDN, type your computer's IP address in the Host Domain Name box.
- For more detailed installation instructions, consult CHAPTER3.HTM of the WebSite Index located in the WEBSITE folder in your WEBMSTR folder.



# Reference



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**A**

Active window

ActiveX

Add-ons

Address

Anchor

Animated .GIF

Anonymous FTP

Applet

Attribute

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Bitmap (.BMP)

Blink

Bold

Bookmark

Break

Browser

Bullet

## **C**

CD-ROM

Cell

Centre Europeen pour la Recherche Nucleaire (CERN)

Check box

Click

Clickable Map

Client-side image map

Clipart

Clipboard

Common Gateway Interface (CGI)

Corel Barista

Corel WEB.DATA

Corel WEB.DRAW

Corel WEB.GALLERY

Corel WEB.MOVE

Corel WEB.PhotoPaint

Corel WEB.SiteManager

Corel WEB.WORLD

Cursor

## **D**

Default settings

Definition

Definition list

Dialog box

Disable

Document window

Double-click

Download

Drag

Drag and drop

## **E**

Email

Embedded File

Enable

## **F**

File Transfer Protocol (FTP)

Folder

Font

Form

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**3D (three-dimensional)**

An object that exists in the dimensions of width, height, and depth.

**Active window**

The window in which you are working. The next action you perform applies to the Active Window.

**ActiveX**

A component that can be inserted in a Web page to provide functionality not directly available in HTML, such as animation sequences, credit-card transactions, or spreadsheet calculations. ActiveX controls can be implemented in a variety of programming languages.



**Add-ons**

An external program or helper application that can be added to a Web browser. Add-ons perform functions and display file types that the Web browser cannot handle internally.

**Address**

The string of characters that identifies you, an Internet file, or an Internet site. Email addresses usually take the form `username@host.name.type`, and gopher addresses look like `cwis.usc.edu`. World Wide Web addresses are called Uniform Resource Locators or URLs.

**Anchor**

The source or destination of a hypertext link in a Web document. External links extend from one anchor to another document or from another document to that anchor. A link's source anchor or starting point is usually highlighted in your Web browser. Clicking your mouse on a source anchor transports you to the corresponding destination anchor.

## **Animated .GIF**

A mode of displaying graphics on the Internet, GIF (Graphics Interchange Format) files simulate animation by showing each frame in the animation sequence in succession, in the same location. The .GIF file holds a "snapshot" of each frame in the animation sequence; therefore, static information, such as backgrounds, is stored once for each frame. The storing of this static information in every frame creates files that are very large.

**Anonymous FTP**

A File Transfer Protocol (FTP) service in which any user can copy files by logging on with the name anonymous.

**Applet**

An applet is a small program, based on the Java Programming Language, that can be included in an HTML page. When you use a Java-compatible browser to view a page that contains an applet, the applet's code is transferred to your system and executed by the browser.

**Attribute**

A property of an HTML element that appears in the opening tag of the element. In the HTML sequence `<TABLE COLSPAN=6>`, COLSPAN is an attribute that is defined by the `<TABLE>` tag.

**Browser**

A mechanism used to view hypertext on the World Wide Web, technically referred to as a Web client. A browser allows you to view pages and navigate Web archives.



**Break**

The interruption in the flow of text from one paragraph to the next. With Corel WEB.DESIGNER, you can insert page breaks and simple line breaks.

**Bitmap (.BMP)**

The file name extension for bitmap images. Bitmaps are images composed of a series of pixels or dots. Scanners and paint programs such as Corel WEB.PhotoPaint generate this type of image.

**Blink**

A Corel WEB.DESIGNER feature that causes text to blink on and off when it is viewed in a Web browser. The blink feature is not supported by all Web browsers.

**Bold**

A darker, heavier version of normal type often used for headlines and text emphasis. It corresponding to the `<B>` and `</B>` tags in HTML.

**Bookmark**

A bookmark codes and identifies a specific location within a Corel WEB.DESIGNER document. After you have set a bookmark, you can create a hyperlink to the bookmark's location. You can create a bookmark for any text string or image by selecting the item and formatting your selection using the Bookmark command in the Corel WEB.DESIGNER Format menu. This procedure makes the new bookmark available to all hyperlinks created within the document.

**Bullet**

A dot or other symbol used to differentiate items in a list or to add emphasis.

**CD-ROM**

Compact Disk Read Only Memory. A way to store data using optical-storage technology. A single CD-ROM disk can hold more than 650 megabytes of information, or half a billion characters of text. Unlike floppy disks, you can read from but not write to most CD-ROM disks.

**Cell**

The basic unit in a table in which data is stored. The intersection of a row and a column forms one cell in a table.



**CERN**

(Centre Europeen pour la Recherche Nucleaire) A European physics laboratory and the birthplace of the World Wide Web. For more information on CERN, consult the CERN home page at <http://www.cern.ch/>.

**CGI**

(Common Gateway Interface) Add-on programs that run in the browser to eliminate the need for external applications. When a user selects a URL that leads to a CGI script, programs launch on the server system to scan databases, sort names, send e-mail, or perform any other functions.

**Check box**

A square box that is used to enable or disable an option in a dialog box. An option is enabled when an X or check mark appears in the check box, and it is disabled when the check box is empty. Click inside a check box to enable or disable the option.

**Click**

To press and release a mouse button.

**Clickable Map**

An inline image that has several defined regions, each of which are linked to a different location on the World Wide Web.

### **Client-side image map**

An image map that encodes the destination URL of each hotspot directly in the page. Client-side image maps do not require processing from your server to respond to clicks on the image map; therefore, they are more efficient. However, not all browsers support client-side image maps. See also Server-side image map and image map.

**Clipart**

A collection of icons, buttons, backgrounds, animations, and other graphics that can be inserted into Web pages.

**Clipboard**

A temporary storage area used to hold cut or copied information. You can paste the contents of the Clipboard into other programs that support the type of information that has been cut or copied. Information remains on the Clipboard until another cut or copy command is executed.



**Corel Barista**

Technology supplied with Corel WebMaster Suite that employs the power of the Java Programming Language to produce Web documents.

**Corel WEB.MOVE**

An application in the Corel WebMaster Suite that allows you to create or edit animations. Completed animations can be inserted in your Corel WEB.DESIGNER documents and published on the Web.

**Corel WEB.DATA**

An application in the Corel WebMaster Suite that enables you to create online catalogs, stock reports, inventory lists, data tables, and more. Use Corel WEB.DATA to organize raw database material and publish your documents on the World Wide Web.

**Corel WEB.DRAW**

An application in the Corel WebMaster Suite that allows you to create or edit your own graphic files. Completed image files may be inserted in your Corel WEB.DESIGNER documents for publishing on the Web.

**Corel WEB.GALLERY**

An application in the Corel WebMaster Suite that supplies you with thousands of ready-to-use graphic images for your Corel WEB.DESIGNER pages. Simply drag and drop the Corel WEB.GALLERY images onto your Corel WEB.DESIGNER document to give it color and life.

**Corel WEB.PhotoPaint**

An application in the Corel WebMaster Suite that allows you to edit images and video files, retouch photographs, and create original artwork with powerful, bitmap-based image editing and painting tools. You can edit and update images in your Corel WEB.DESIGNER pages by using Corel WEB.PhotoPaint.

**Corel WEB.SiteManager**

An application in the Corel WebMaster Suite that provides Web-site administrators (“Webmasters”) with maintenance, monitoring, diagnostic, and repair facilities for their Internet and Intranet sites.

**Corel WEB.WORLD**

An application in the Corel WebMaster Suite that allows you to create VRML files. Completed VRML files can be inserted in your Corel WEB.DESIGNER documents and published on the Web.



**Cursor**

Indicates the position of the mouse or equivalent pointing device on the computer screen. Use the cursor to select objects or text.

**Default settings**

Preset options that are built into a program.

**Definition**

The second of a pair of paragraphs formatted as composing a definition-list entry. The first paragraph is the term. See also Term.

**Definition List**

A list that includes terms and definitions. Definition lists are often used to create dictionaries or glossaries in Web pages. See also Term and Definition.

**Dialog box**

A window that is displayed when additional information is needed to perform an action or command. For example, when you choose to Save a Corel WEB.DESIGNER document for the first time, the Save dialog box appears to prompt you to type a file name and select a location.

**Disable**

An option is disabled when there is no check mark beside it.

**Document window**

The window in which a document is displayed.

**Double-click**

To press and release the left mouse button twice in quick succession.



**Download**

To move data from a host computer, such as a mainframe, to a smaller client computer, usually through a modem or other temporary link. If you transfer any kind of an electronic file from a remote computer to your computer, you are downloading that file.

**Drag**

To select an object and move it with the mouse by holding down the left mouse button. Releasing the button completes the action.

**Drag and drop**

To drag an object to a new location using the mouse — for example, to drag an object from Corel WEB.GALLERY into your Corel WEB.DESIGNER document.

**Email**

The abbreviation for Electronic Mail, a messaging system that also incorporates file transfer. Email transmits messages from one person to another using computers and can also send messages to a large number of addresses on a mailing list.

**Embedded File**

A file of any type, including .MPG files, Sun Audio (.AU) and MIDI files, that you can read in your Web browser or with accompanying plug-in applications. Corel WEB.DESIGNER's Embedded File command quickly merges files of any type with your Web pages to allow you to create more advanced and efficient Web documents.

**Enable**

An option is enabled when there is a check mark beside it.

**Folder**

A named section of computer disk space that is used to store and organize your documents, programs, and other files. For example, in Corel WEB.DESIGNER, you create a server root folder for storing your Web documents.

**Font**

A set of characters in a particular size and style (typeface). A font includes letters, numbers, punctuation marks, and other characters.



**Form**

An advanced way to interact on the World Wide Web that depends largely on CGI scripting. With Corel WEB.DESIGNER, you can create forms for a variety of purposes, such as to allow visitors to comment on your page or to purchase a product online. Form functions allow you to create and customize virtually any form style so that, within minutes, you can create text fields, radio buttons, check boxes, and other form elements.

**Frame**

A special element that enables you to divide the Web browser window into several scrollable sub-windows. You assign a different Web page to each frame when you create a hyperlink to that page.

**FTP**

(File Transfer Protocol) A common method used to transfer files between remote computers. The most popular Internet use is anonymous FTP in which you log in to a remote system using the login name anonymous and type your full Internet address as the password. With anonymous FTP, you don't need an account on the remote computer to access files. Essentially, FTP is a special way to login to a remote Internet site to retrieve or send files.

**GIF (Graphics Interchange Format)**

Originally developed by CompuServe, .GIF's (pronounced "jiff") are designed to take up a minimum of disk space and be easily read and exchanged between systems. This format is commonly used to publish images with 256 or fewer colors to the Internet.

**Gopher**

A Client/Server program that makes menus of text-based material available over the Internet. Although Gopher spread rapidly across the globe in only a couple of years, it is being largely supplanted by hyperdocuments on the World Wide Web. You can perform many functions from Gopher, including FTP, telnet, and searches.

## **HotJava Browser**

A prototype of a Web browser that displays applications contained in .HTML files and is written in the Java Programming Language. The data viewed in standard Web browsers is limited to text, illustrations, and low-quality sounds or videos, but with the HotJava Browser, you can add interactive science experiments, games, specialized shopping applications, interactive advertising, and even customized newspapers.

**Hotspot**

A defined hypertext region. A hotspot is the source anchor of a hyperlink and is typically highlighted or otherwise distinguished from standard text.

**HTTP**

(HyperText Transport Protocol) The protocol for moving hypertext files across the Internet. Requires a HTTP client program on one end, and an HTTP server program on the other end. The HyperText Transfer Protocol abbreviation (http) appears at the beginning of all World Wide Web addresses (e.g., <http://www.corel.com>).



**HTML**

(HyperText Markup Language) The coding language used to create hypertext documents on the World Wide Web. HTML is a tag-based language that allows you to surround text blocks with codes that control their appearance. More importantly, HTML allows you to create hypertext documents by linking a word or phrase to another Internet file. HTML files are viewed using a World Wide Web Client Program, such as Netscape Navigator or Microsoft's Internet Explorer.

**HTML 2.0**

An HTML standard that defines the conformance of HTML documents (Web pages) and certain aspects of HTML user agents (Web browsers).

### **HTML 3.0**

HTML 3.0 is a set of extensions to the standard HTML coding specifications. HTML 3.0 extensions include support for fill-out forms, tables, mathematical equations, and floating figures.

**Hyperlink**

A relationship between two anchors. Internal hyperlinks connect information stored on the same database and external hyperlinks connect information stored on different databases.

**Hypermedia**

A concept that combines the principles of hypertext with graphic, sound, and video applications.

**Hypertext**

Any text that links directly to other Web documents.

**Icon**

A pictorial representation of a tool, object, file, or other program item. An item is selected by clicking, or sometimes double-clicking, on its icon.

**Image map**

An image map is a file that projects multiple hyperlinks on different regions of an image file. This allows users to click a specified region and to jump to the hyperlinked Web page defined for that area. Corel WEB.DESIGNER handles client-side and server-side image mapping. See also Server-side image map and Client-side image map.



**Import**

Import is an operation that converts a selected file into a file format recognized by the current application. The converted file is then opened in the current application.

**Indent**

A Paragraph-text formatting option. An indent positions text a specific distance from the left and/or right frame borders. Indents are often used to indicate the beginning of a paragraph.

**Inline image**

An image that is embedded in a line of text rather than in its own window.

**Internet**

The vast collection of inter-connected networks that use TCP/IP protocols and that evolved from the ARPANET of the late 60s and early 70s. The Internet connects thousands of remote computers to an extensive global network.

**Internet Explorer**

An advanced browsing application created by the Microsoft Corporation. Internet Explorer can be used to view HTML pages on the World Wide Web.

**Java Programming Language**

A programming language invented by Sun Microsystems. It was specifically designed for writing programs that can be safely downloaded from the Internet and immediately run without fear of viruses or other harm to your system. Small Java Powered programs are called applets.

**Java Powered applet**

A short program written in the Java Programming Language that is attached to a Web page and executed by the browser machine.

**JPEG Bitmap (.JPG)**

The file name extension for Joint Photographic Experts Group — a graphic format supported by Corel WEB.DESIGNER and most Web browsers.



**Link**

A relationship between two anchors. Internal hyperlinks connect information stored on the same database and external hyperlinks connect information stored on different databases.

**List**

A group of paragraphs formatted to indicate membership in a set or in a sequence of steps. In Corel WEB.DESIGNER you can create ordered, unordered, and definition lists.

**List box**

A control that allows you to select from a list of options. If the list cannot accommodate all available options, scroll bars are provided. List boxes are found on toolbars and in dialog boxes.

**Marquee**

A region on a Web page that displays a message that scrolls horizontally.

**Maximize**

To enlarge an Application Window to a full-size screen.

**Menu**

A list of commands that appears when you click a name in the Menu Bar.

**Menu Bar**

The bar near the top of the Corel WEB.DESIGNER Application Window that contains the names of the program menus. Click a menu name to display a list of commands used to access various functions.

**Merge**

To combine objects into one. In Corel WEB.DESIGNER you can merge frames or cells in a table.



**Minimize**

To reduce an Application Window to an icon on the Docking bar.

**MUS files**

Standard Corel WEB.WORLD files that, in combination with the Corel WEB.WORLD view, allow visitors to experience all of the features of your three-dimensional world, such as attached text and sound, walking shows, moving wallpaper, and movies.

**NCSA**

The National Center for Supercomputing Applications at the University of Illinois at Champaign-Urbana, the home of the Mosaic Web browser.

**Nested list**

A list that is contained within another list. Nesting is supported by most Web browsers.

**Netscape Extensions**

Unique HTML tags that were developed by Netscape Communications and recognized by the Netscape Navigator Web browser.

**Netscape Navigator**

An advanced Web browser created by Netscape Communications Corporation. Netscape Navigator can be used to view HTML pages on the World Wide Web.

**Net**

An abbreviation used to refer to the Internet.

**Newsgroups**

An automated message area, usually operated through USENET in which subscribers post messages to an entire group on a wide variety of topics. USENET is a world-wide system of discussion groups.



**Ordered list**

The paragraph style that present a numbered list of items. Also called a numbered list.

**Page**

A single file of Hypertext Markup Language that can be viewed with a Web browser. Typically these pages combine text, images, and multimedia features and include hypertext links that jump to other Web pages. One of the most common Web pages is the home page, which acts as an entry point to a series of Web pages.

**Page hit counter**

A page hit counter is a CGI script that can be added to your Web page to count the number of visitors that have accessed your Web page.

**Page performance indicator**

An indicator found on the Status bar of the Corel WEB.DESIGNER Application Window that estimates the amount of time required to download the current Web page. The Page Performance Indicator is a dynamic feature that changes immediately as new items are added to your Web document.

**Paragraph**

A character, line, or block of text ended by pressing ENTER. Any time you press ENTER while typing or editing text, you create a new paragraph.

**Paste**

To place an item stored in the Windows Clipboard into the active area.

**Path name**

Directions to a folder or file on your system.

**PCX**

The filename extension for bitmap files created by paint programs such as PC Paintbrush. Corel WEB.DESIGNER converts .PCX files to .GIF or .JPG format for publication on the Web.



**Pixel**

The smallest resolvable element of a computer image. A pixel is rectangular and is either displayed on a screen or stored in memory.

**Plug-ins**

Software add-on programs that extend the capabilities of a Web browser in a specific way. Plug-in applications allow you to access file types that are unsupported by your browser. For example, some plug-in applications allow you to play audio samples or to view movie clips directly from your Web browser.

**Properties**

The characteristics or attributes of an HTML element. With Corel WEB.DESIGNER, you can adjust an element's attributes by double-clicking the element or by selecting it and choosing Edit, Properties. Many Web elements have their own Properties dialog boxes that can be used to change the feature's appearance or characteristics. For example, one way to edit a table that you have already inserted in your Web document is to choose Table, Table Properties.

**Protocol**

A method of accessing a document or service over the Internet, such as File Transfer Protocol (FTP) or HyperText Transfer Protocol (HTTP).

**Redo**

The Redo command allows you to repeat commands that were previously undone by the Undo command.

**Refresh**

The Refresh command redraws the active window.

**Right-click**

To press and release the right mouse button.

**Script**

A script (macro) is a computer program that executes a series of instructions with a single command. Generally, scripts are used to automate repetitive tasks or simplify complicated actions, but they can also prompt for user input, display messages, and interact with other applications.



**Scroll**

To shift the view in the Document Window to see portions of a document that are outside the current viewing area. Scroll bars along the edges of the Document Window enable you to shift the view horizontally and vertically.

**Select**

To choose an item with your mouse. After an object is selected, you can choose a command or perform an action to edit the object.

**Server**

A computer that shares its resources, such as printers and files, with other computers on the network.

**Server-side image map**

An image that sends the coordinates of the cursor to a CGI handler routine on the server. Server-side image maps require your server to compute the target URL of the hyperlink based on the cursor coordinates. See also Client-side image map and image map.

**Site**

A file section of a computer where particular documents reside; for example, a Web site, a Gopher site, or an FTP site. Web sites are addressed locations on the Internet that provide access to a set of HTML documents that correspond to a particular URL. A Web site consists of a Web server and a named collection of Web documents that are both accessible through a single URL.

**SGML**

(Standard Generalized Markup Language) A markup language used to define document structure. An open document-definition language used frequently in the publishing industry. Document elements such as headings, subheadings, and body text are defined by different tags. SGML is an international standard, and SGML documents are application and platform independent. HTML, a subset of SGML, is used to define documents for the World Wide Web.

**Split**

To divide into parts or portions. In Corel WEB.DESIGNER you can split frames or cells in a table.

**Status Bar**

An on-screen display area that shows information about such things as objects, ongoing operations, and mouse position. You can specify the Status Bar's contents, appearance, and location within the Corel WEB.DESIGNER Application Window.



**Surfing**

Navigating or moving (virtually) from computer to computer on the Internet and usually not staying too long in one place.

**Tab**

A set amount of space that is inserted in the current line when you press TAB. The spot where the insertion point stops is called a tab stop.

**Tag**

A collection of formatting attributes that are applied to paragraphs, selected characters, and tables. Items are formatted with tags to ensure that each item with the same tag looks identical.

**Table**

An HTML 3.0 specification that allows you to create customized organizational charts, calendars, schedules, and more. Customized layout, alignment, and sizing options allow you to produce unique, structured, visually appealing Web pages. Your table's cells can hold most HTML elements, and although text remains the most popular element, online tables can also integrate images, image maps, and other tables.

**Telnet**

The command and program used to log in from one Internet site to another. The telnet command and program transport you to the login prompt of another host.

**Template**

A collection of sample files stored in HTML format. You can open a template and easily edit its contents to create customized documents.

**Term**

The first of a pair of paragraphs formatted as a definition list entry. The second paragraph is the definition.

**TGA**

A bitmap image file format that uses the extension .TGA. Corel WEB.DESIGNER converts .TGA files to .GIF or .JPG format for publication on the Web.



**.TIF Bitmap**

The file name extension for Tagged Image File Format — a bitmap graphic format.

**Title Bar**

The bar along the top of a Windows application that contains the name of the application and the Maximize, Minimize, and Close buttons.

**Toolbar**

A set of icons or buttons that provide quick, one-step access to commonly used menu commands and features.

**Transparency (in inline Internet images)**

In Web pages, all bitmap graphics are rectangular and obscure the background color of your Web page unless you create a transparent background. When you publish Corel WEB.DRAW artwork to Corel WEB.DESIGNER, you can make them transparent by clicking Tools, Options in Corel WEB.DESIGNER and enabling the Enable Transparency When Publishing To Corel WEB.DRAW command. Each pixel that has the background color value is rendered transparent, allowing the background color of the Web browser to show through. Note that transparency cannot be achieved with HTML tags.

**Undo**

The Undo command removes the effect of the most recent action.

**Unordered list**

A paragraph style that creates a single list element, usually indicated by a bullet character. Also called a bulleted list.

**Upload**

To move data from a smaller client computer to a host computer such as a mainframe, usually through a modem or other temporary link. If you transfer any kind of an electronic file from your computer to a remote computer you are uploading that file.

**URL**

(Uniform Resource Locator) A World Wide Web address or identifier used to locate specific information sites on the Web. The most common way to use a URL is to type the address into a WWW browser program, such as Netscape Navigator, or Microsoft Internet Explorer. URLs are preceded by the HTTP protocol (http://).



**VRML**

(Virtual Reality Modeling Language) A specification for three-dimensional rendering used with Web browsers.

**WAIS**

(Wide Area Information Servers) A commercial software package that allows indexes of huge quantities of information and makes the indexes searchable across networks. WAIS search results are ranked (scored) according to the relevance of the hits.

**Web**

An abbreviated term that refers to the World Wide Web.

**Web browser**

A browser is a computer program used to view a Web document. A browser allows you to see Web files and to access or load additional files as you request them by their URL addresses.

**Web document**

A Web document is an ASCII text file that includes Hypertext Markup Language (HTML) tags. One or more related Web documents comprise a Web publication.

**Window**

A rectangular box in which applications are displayed on the screen. Most Application Windows have a Title Bar and Menu Bar along the top and Scroll bars along the side and/or bottom.

**World Wide Web**

(WWW) The World Wide Web is a hypertext-based, information-distribution system created by researchers at CERN in Switzerland. Web clients (browsers) can access multi-protocol and hypermedia information using an addressing scheme based on the HTTP protocol (<http://>).

**WRL files**

Files that conform to the VRML 1.0 standard used by the most popular Web browsers (i.e., Netscape 2.0) that have a three-dimensional plug-in. WRL files allow visitors to navigate through a three-dimensional world and to view all of the paints, wallpapers, pictures, and links to URLs.



**WYSIWYG**

(What-You-See-Is-What-You-Get) A term that describes a program's ability to provide an accurate on-screen representation of what an image or document will look like when it is printed.

## Shortcuts














<b>Pressing this...</b>	<b>Does this...</b>
F7	Performs a spell check on the current document.
F12	Launches a browser directly from the Corel WEB.DESIGNER Application Window to allow you to preview the current document on the World Wide Web.
F3	Activates the search specified in the Find dialog box.
BACKSPACE	Removes the last character or image.
CTRL + N	Opens a new Corel WEB.DESIGNER Application Window.
CTRL + O	Opens the Open dialog box to allow you to open a local Web page or a Web page from the Internet.
CTRL + T	Opens the Templates dialog box to allow you to create a new Web document from a predesigned template.
CTRL + S	Saves the current Corel WEB.DESIGNER document.
CTRL + P	Opens the Print dialog box to allow you to print the current Web document.
CTRL + Z	Reverses the most recent action performed in the Corel WEB.DESIGNER Application Window.
CTRL + SHIFT + Z	Reverses the action performed by the Undo command.
CTRL + X	Removes the selected item(s) from your document and copies it to the Clipboard. The selected item(s) replaces any previous Clipboard contents.
CTRL + C	Copies selected item(s) to the Clipboard and replaces any previous Clipboard contents.
CTRL + V	Adds a copy of the Clipboard contents to your Web document at the current cursor location.
Del	Deletes the selected text or object without copying it to the Clipboard.
CTRL + A	Selects the contents of your current Web page.
CTRL + F	Opens the Find dialog box to allow you to search for text and other Web page elements such as fonts, styles, and special characters.
CTRL + H	Opens the Replace dialog box to allow you to replace a search string with new text or objects.
CTRL + W	Opens a new Corel WEB.DESIGNER Application Window to allow you to view multiple HTML pages simultaneously.
CTRL + R	Refreshes the Corel WEB.DESIGNER Application Window.
ENTER	Inserts a blank space and moves your cursor to a new line in your Corel WEB.DESIGNER document (hard return).
SHIFT + ENTER	Moves your cursor to a new line in your Corel WEB.DESIGNER document (soft return).











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**{button ,AL(^ PRC Reference; ,0,"Defaultoverview",)} Related Topics**

## HTML tag reference

Corel WEB.DESIGNER allows you to create [HTML](#) Web pages without ever having to edit a single line of HTML code. However, if you're already familiar with HTML, here is a list of standard HTML tags, popular extensions, and a description of their function in Corel WEB.DESIGNER.

HTML tag	Icon	Description	Corel WEB.DESIGNER Operation
<A HREF=>		Hyperlink	Formats the selected text or object as a hyperlink. You can also click Format, Hyperlink to create a jump.
<ABBREV>		Abbreviation	Applies the Abbreviation attribute to selected text.
<ACRONYM>		Acronym	Applies the Acronym attribute to selected text.
ALIGN=CENTER or <CENTER>		Align Center	Centers selected text.
<APPLET>	N/A	Applet	Inserts a predesigned Java Powered applet.
<AU>		Author	Applies the Author attribute to selected text.
<B>		Bold	Applies the Boldface attribute to selected text.
<BLOCKQUOTE>	N/A	Block Quotation	Applies the Block Quotation style in the Style selection box of the Formatting toolbar. You can also click Format, Block Quotation to specify this tag.
 		Line Break	Inserts a Line Break.
<CITE>		Citation	Applies the Citation attribute to selected text.
<CODE>		Example Code	Applies the Example Code attribute to selected text.
<DEL>		Deleted Text	Applies the Deleted Text attribute to selected text.
<DFN>		Definition	Applies the term Definition attribute to selected text.
<EM>		Emphasis	Applies the Emphasis attribute to selected text.
<FONT COLOR=>		Font/Cell Color	Specifies a color attribute to add to selected text.

<FONT FACE=>	N/A	Font Typeface	Specifies a font typeface in which to display selected text.
<FONT SIZE=>	N/A	Font Size	Specifies Font Size (from 1 to 7) or font size relative to the current text size (+/-7) from the Font Size list box on the Formatting toolbar.
<H1>, <H2>, <H3>, <H4>, <H5>, <H6>	N/A	Heading 1 through 6	Formats selected text in heading style. Click Format, Heading to add heading styles to your document.
<HR>		Horizontal Rule	Selects the Horizontal Rule option from the Insert menu and inserts a horizontal rule.
<I>		Italic	Applies the Italics attribute to selected text.
<IMG>		Image	Selects the Image option from the Insert menu.
<INS>		Inserted Text	Applies the Inserted Text attribute to selected text.
<KBD>		Typed Text	Applies the keyboard or Typed Text attribute to selected text.
<OL>, <LI>		Ordered List	Creates an Ordered (numbered) List from selected paragraphs. You can also click Format, Ordered List to create an ordered list from selected paragraphs. You can create a new ordered list by clicking Insert, Ordered List.
<P>	N/A	Paragraph	Inserts a new Paragraph.
<P ALIGN=RIGHT>		Align Right	Specifies right alignment of a selected paragraph.
<P ALIGN=LEFT>		Align Left	Specifies left alignment of a selected paragraph.
<PERSON>		Surname or Person	Applies the Person attribute to selected text.
<PRE>	N/A	Preformatted	Selects Preformatted in the Style Selection list box of the Formatting toolbar. You can also click Format, Preformatted Text to specify this tag.
<Q>		Short Quotation	Applies the Short quotation attribute to selected text.
<S>		Strike-through	Applies the Strike-through attribute to selected text.

<SAMP>		Literal (Sample)	Applies the Sample attribute to selected text, corresponding to the <SAMP> tag.
<STRONG>		Strong Emphasis	Applies the Strong Emphasis attribute to selected text.
<TT>		Typewritten or Teletype	Applies the Typewritten or teletype attribute to selected text.
<U>		Underline	Applies the Underline attribute to selected text.
<UL>, <LI>		Unordered List	Creates an Unordered (bulleted) List from selected paragraphs. You can also choose Format, Unordered List to create an unordered list from selected paragraphs. You can create a new unordered list by clicking Insert, Unordered List.
<VAR>		Variable	Applies the Variable attribute to selected text.
<b>HTML Forms:</b>			
<FORM>		Form	Creates a new form. You can also create a new form by choosing Insert, Form.
<INPUT TYPE="text">		Text field	Creates a new text field. You can also create a new text field on a form by clicking Insert, Form Field, Text Field.
<INPUT TYPE="submit">		Button	Creates a new button. You can also create a new button on a form by clicking Insert, Form Field, Button.
<INPUT TYPE="checkbox">		Check Box	Creates a new check box field. You can also create a new check box field on a form by choosing Insert, Form Field, Check Box.
<INPUT TYPE="radio">		Radio button	Creates a new radio button. You can also create a new radio button on a form by clicking Insert, Form Field, Radio Button.
<SELECT>		Selection list or menu	Creates a new selection list or menu. You can also create a new selection list or menu on a form by clicking Insert, Form Field, List/Menu.
<b>HTML Tables:</b>			
<TABLE>		Table	Opens the Table Properties dialog box to insert a table. You can also create a table by clicking Table, Insert Table.
BORDER	N/A	Table Border	Regulates the size of the border (in pixels) that outlines your table's cells. It acts as

an HTML attribute to the <TABLE> command (<TABLE BORDER="x">). If you specify zero as the border value, Corel WEB.DESIGNER surrounds your table with a dotted line, but no border will appear in your Web browser window. The table border value defaults to zero.

CELLPADDING	N/A	Cell Padding	Regulates the amount of space (in pixels) between the edge of a cell. Avoid setting a cell padding of zero on a table that has borders. This prevents the edges of your text from touching the cell borders. CELLPADDING acts as a HTML attribute to the <TABLE> command and appears as <TABLE CELLPADDING="x">. The cellpadding attribute defaults to zero.
CELLSPACING	N/A	Cell Spacing	Regulates the amount of space (in pixels) between individual cells in a table and between a table's cells and the border. The cellspacing value defaults to zero.
ALIGN	N/A	Table Alignment	Aligns your table in your Corel WEB.DESIGNER document and offers left, right, center, and default alignment options. The default setting aligns your table to the left margin.
WIDTH	N/A	Table Width	Regulates the amount of space that your table occupies across the width of the page. WIDTH may be set in pixels or as a percentage. It acts as an attribute to the <TABLE> command in HTML and appears as <TABLE WIDTH="x">.
<TR></TR>	N/A	Table Row	Adds a row to the table in your active document. The number of TR entries listed in the HTML source code directly corresponds to the number of rows specified in the Table Properties dialog box.
<TD></TD>	N/A	Data Cell	Specifies a standard table data cell and only appears within the <TR> and </TR> container tags in HTML. If you specify different numbers of cells in each row, Corel WEB.DESIGNER pads shorter rows with blank cells. A cell can contain any of the HTML elements that are normally present in the body of a Web page.
<TH></TH>	N/A	Header Cell	Specifies a standard table header cell and only appears within the <TR> and </TR> container tags in HTML. Text contained in the header cell is displayed in bold.

 **Note**

- Some of the HTML tags you can specify with Corel WEB.DESIGNER may not be supported by all Web browsers.



## Trademarks and registered trademarks

The following list identifies all the trademark and registered trademark product, feature, and company names appearing in the Help file:

Corel® WebMaster Suite

Corel® WEB.DESIGNER

Corel® WEB.DATA

Corel® WEB.PhotoPaint™

Corel® WEB.WORLD

Corel® WEB.GALLERY

Corel® WEB.DRAW

Corel® WEB.MOVE

Corel® WEB.SiteManager

WebSite™ 1.1 - Trademark of O'Reilly & Associates, Inc.

Netscape Navigator 3.0

Microsoft® Internet Explorer

Macromedia®

PageDepot

Java Programming Language

HotJava Browser

Java Powered applet

Java and other Java-based names and logos are trademarks of Sun Microsystems, Inc. and refer to Sun's Java Technologies.

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**{button ,AL(`PRC Reference;',0,"Defaultoverview",)} Related Topics**



## **More advanced Web sites**

Corel WEB.DESIGNER is based on technology developed by Macromedia Inc. Macromedia's products include Backstage, a visual Web site development environment. Backstage consists of Backstage Server, the Backstage Object Library, and the Backstage Designer.

- Backstage Designer allows users to browse, edit, and create documents for the Web that include Backstage Objects in a WYSIWYG environment.
- Backstage Objects let users create robust database front-ends, discussion groups, forms to email, login and authentication, and more, in an easy to use drag and drop environment.
- Backstage Server is designed to execute the Backstage Objects, creating pages dynamically as they are requested by the Web browser.

For further information, check the Macromedia site at <http://www.macromedia.com>.



# Designing tables

## Designing tables

Tables are an extremely powerful tool on the World Wide Web, not only for the placement of data, but also for the placement of graphics and images on a Web page. Using Corel WEB.DESIGNER's table functions, you can create organizational charts, calendars, schedules, and more for your Web document. Customized layout, alignment, and sizing options allow you to produce unique, structured pages.

Whenever you use tables in your Web pages, be aware that not all browsers can understand and display tables. However, the latest versions of the most popular browsers recognize and display tables accurately. Always know your audience well and consider their needs carefully before incorporating advanced [HTML](#) features into your Web site.



### Note

- Table cells can hold most HTML elements, and although text elements remain the most popular, online tables can also integrate images, image maps, and other tables.

### For more information see the following:

{button ,JI(`,`Getting started with tables')} [Getting started with tables](#)

{button ,JI(`,`Modifying table elements')} [Modifying table elements](#)

# Getting started with tables



## Getting started with tables

The basic structure of your table is defined in the Table Properties dialog box in Corel WEB.DESIGNER. To get started, define the number of rows and columns that you want in your table. As you begin to enter text and data into the table cells, you may want to add or delete columns, rows, or individual cells. You may also want to merge and split cells in your table. Corel WEB.DESIGNER allows you to make all of these changes.

A table allows you to display text in side-by-side paragraphs or to arrange text beside graphics. Tables can also be used to simulate columns of text.



### Note

- The Table Properties dialog box, which is produced by clicking Table, Insert Table, displays the default options for each listed table property. The dialog box produced by clicking Table, Table Properties from within a current table, allows you to modify that table's alignment, width, and layout attributes. You can alter the number of rows and columns in a table by using the Insert and Select commands.

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**{button ,AL(` OVR Designing tables;',0,"Defaultoverview",)} Related Topics**



## Creating a new table

To add a [table](#) to your Corel WEB.DESIGNER page, use the Insert Table command in the Table menu or click the toolbar button. Corel WEB.DESIGNER makes it easy to add sophisticated HTML tables to your Web pages.

### To create a new table


1. Position your cursor at the point in your Corel WEB.DESIGNER page where you want to insert a table.
2. Click Table, Insert Table.

Corel WEB.DESIGNER opens the Table Properties dialog box.

3. Type the values for the number of rows and columns you want to have in your table in the Row and Column boxes.
4. Specify the alignment, width, and layout of the cells in the table.



### Tip

- You can also create a new table by clicking .



### Note

- The Table Properties dialog box, which is produced by clicking Table, Insert Table, displays the default options for each listed table property. The dialog box produced by clicking Table, Table Properties from within a current table, allows you to modify that table's alignment, width, and layout attributes. You can alter the number of rows and columns in a table by using the Insert and Select commands.

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**{button ,AL(` PRC Getting started with tables;' ,0,"Defaultoverview",)} [Related Topics](#)**



## Adding cells, rows, and columns

If, after adding a [table](#) to your Corel WEB.DESIGNER Web page, you decide that your table should have been larger or smaller, you can add additional cells, rows, and columns to the table by using the Table, Insert commands.

### To add cells to a current table

1. Position your cursor at the point within the table where you want to insert an additional cell.
2. Click Table, Insert Cell.

### To add rows or columns to a current table

1. Position your cursor at the point in your table where you want to insert an additional row or column.
2. Click Table, Insert Rows/Columns.
3. In the Insert Rows/Columns dialog box, enable the Insert Rows or the Insert Columns check box.
4. Type the number of rows in the Number of Rows box or the number of columns in the Number of Columns box.
5. Enable the Above Selection or Below Selection button to specify the placement of the rows or columns that you want to insert.



### Notes

- The Table Properties dialog box, which is produced by clicking Table, Insert Table, displays the default options for each listed table property. The dialog box produced by clicking Table, Table Properties from within a current table, allows you to modify that table's alignment, width, and layout attributes. You can alter the number of rows and columns in a table by using the Insert and Select commands.
- Cells, rows, and columns can be inserted by right-clicking inside the table and choosing the appropriate command from the pop-up menu.

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**{button ,AL(` PRC Getting started with tables;' ,0,"Defaultoverview",,)} [Related Topics](#)**





## Selecting cells, rows, or columns

The Table menu of Corel WEB.DESIGNER contains options to allow you to select a cell, row, or column. The ability to select cells is useful for copying or modifying the cells in the table.

### To select a table

- Position your cursor inside the table, and click Table, Select Table.  
Corel WEB.DESIGNER selects the entire table and its contents.

### To select cells, rows, or columns

1. Position your cursor inside the cell, row, or column that you want to select.
2. Click Table, Select Cell, Table, Select Row, or Table, Select Column.  
Corel WEB.DESIGNER selects the corresponding portion of the table.
3. Modify the cell, row, or column.



### Notes

- Cells, rows, and columns can be selected by right-clicking inside the table and choosing the appropriate command from the pop-up menu.
- You can cancel the selection by clicking any point on the Corel WEB.DESIGNER screen.

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**[PRC Getting started with tables; '0, "Defaultoverview", \)} Related Topics](#)**



## Deleting cells, rows, or columns

The Table menu in Corel WEB.DESIGNER provides you with the commands you need to delete cells, rows, and columns in your table.

### To delete rows or columns

1. Position your cursor in the row or column that you want to delete.
2. Click Table, Delete Row or click Table, Delete Column.

### To delete cells

1. Position your cursor inside the cell you want to delete.
2. Click Table, Delete Cell.



### Note

- Cells, rows, and columns can be deleted by right-clicking inside the table and choosing the appropriate command from the pop-up menu.

---

{button ,AL(` PRC Getting started with tables;',0,"Defaultoverview",)} [Related Topics](#)



## Merging and splitting cells

The Table menu in Corel WEB.DESIGNER provides you with the commands you need to merge or split cells in your table. Use the Merge Cells command to combine the contents of the selected cells to form a single cell. Use the Split Cells command to divide the cells into columns or rows. You can split cells horizontally and vertically.

### To merge cells

1. Highlight the cells in your table that you want to merge.
2. Click Table, Merge Cells.

The selected cells are combined into one cell.

### To split cells

1. Highlight the cell in your table that you want to split.
2. Click Table, Split Cells
3. In the Split Cells dialog box, enable the Horizontally or Vertically check box.
4. Type the number of horizontal rows or vertical columns into which you want to split the cell.

The selected cell is divided into the specified number of rows or columns.



### Notes

- The Merge Cells command is only available when two or more cells are selected and the selected cells form a rectangle.
- The Split Cells command is only available when you have selected a single cell in a table.
- Cells can also be merged or split by right-clicking inside the table and choosing the appropriate command from the pop-up menu.

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**{button ,AL(` PRC Getting started with tables;',0,"Defaultoverview",)} [Related Topics](#)**

## **Modifying table elements**



## Modifying table elements

After you have created a [table](#) in Corel WEB.DESIGNER, you can edit or modify its properties by clicking Table, Table Properties. The Table menu in Corel WEB.DESIGNER contains menu items to help you make additional alterations to the table. Customized layout, alignment, and sizing options allow you to produce unique, structured pages. You can use the Cell Properties command to define the properties of the cells in the table.



### Note

- Cells, rows, and columns can be inserted or deleted by right-clicking inside the table and choosing the appropriate command from the pop-up menu.

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**{button ,AL(`OVR Designing tables;',0,"Defaultoverview",)} [Related Topics](#)**



## Specifying boundaries in the Table Properties dialog box

Once you have added a basic [table](#) structure to your Corel WEB.DESIGNER document, you can customize the table's attributes to suit the data it will display.

### To specify boundaries in the Table Properties dialog box

1. Click Table, Insert table.
2. Determine the number of rows and columns that best present your table's material and type the corresponding numbers in the Table Properties dialog box.
3. Set the width of your table in pixels or as percentages. Disable the Width check box to allow to size the cells according to their contents.
4. Select an alignment for your table from the Alignment list box.  
The Corel WEB.DESIGNER alignment option defaults to the left margin and controls the alignment of the contents of cells.
5. Modify the table's border, cell padding, and cell spacing by inserting pixel values in the appropriate fields.



### Notes

- Because the primary function of all tables is to present data in a concise, attractive manner, it's important to test your table's appearance by inserting alternate values and choosing the most appealing format. To choose the most effective values for your table's boundaries, insert values in the number boxes and preview the results until you achieve the best appearance.
- If you specify zero as the Table Border value in the Table Properties dialog box, Corel WEB.DESIGNER surrounds your table with a dotted line, but no border will appear in your Web browser window. The Table Border value defaults to zero.
- Avoid a Cell Padding value of zero in a table that has borders. This prevents the edges of your text from touching the cell borders. The Corel WEB.DESIGNER Cell Padding option in the Table Properties dialog box defaults to zero.

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**{button ,AL(` PRC Modifying table elements;' ,0,"Defaultoverview",)} [Related Topics](#)**



## Setting your table's background color


After you have created and modified your table's structure, you can use Corel WEB.DESIGNER's advanced coloring features to change the background color of your table's cells and rows or of the entire table.

### To adjust the background color of your online table

1. Select the cell or row you want to color or click Table, Select Table to select the entire table.
2. Click .
3. Choose a color from the Font/Cell color list box.



### Note

- To customize the color of your table's background, click  and choose Custom Color. Corel WEB.DESIGNER opens a Color dialog box that allows you to specify the exact shade of your table's background.

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`{button ,AL(` PRC Modifying table elements;',0,"Defaultoverview",)}` [Related Topics](#)



## Defining the cell properties

After you have added a table to your Corel WEB.DESIGNER Web page, you can use the Cell Properties dialog box to define the properties of the individual cells in the table.

### To define the cell properties

1. Select a single cell for which you want to define the cell properties.
2. Click Table, Cell Properties.
3. Specify the Width and Alignment of the cell in the table.
4. Enable the Data button to display the cell contents in normal font or enable the Header button to display the cell contents in bold font.
5. Change the height of the selected cell using the Number Of Spanned Rows and Number Of Spanned Columns boxes.



### Note

- Disable the width check box in the Cell Properties dialog box to allow the cell to size according to its contents.

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**{button ,AL(` PRC Modifying table elements;'0,"Defaultoverview",)} Related Topics**





## Inserting a table within a table

In Corel WEB.DESIGNER, it is possible to insert a table within the cell of another table.


### To add a table to a table

1. Position your cursor in the table cell where you want to insert the new table.
2. Click Table, Insert Table.

Corel WEB.DESIGNER opens the Table Properties dialog box. The new table is defined in exactly the same way as you defined the original table.



### Tip

- You can also insert a table by clicking .



### Note

- Inserting a new table within an existing table may have a profound effect on the appearance of the first table. You might want to limit the dimensions of the new table until you see what effect it has on the layout of the first table.

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`{button ,AL(` PRC Modifying table elements';0,"Defaultoverview",)}` [Related Topics](#)



# Formatting text

## Formatting text

The way information is presented on your Web site will have a big impact on how useful the site is to visitors. After you have established the basic properties of your site, you will need to make some important decisions about which elements to include.

For example, you might choose to outline the contents of your site with a list of headings and to set up hyperlinks between those headings and locations within your site. This is a common practice used to break up large sites into smaller information subsets.

How effective your site is at conveying information will also depend on simple things, such as how you make use of text. [HTML](#) supports six levels of headings as well as bold and italicized text. It also supports a number of different paragraph styles, such as Block Quotation and Preformatted Text. Proper use of these HTML options will give your text a polished, professional appearance. You might want to look at some of the Corel WEB.DESIGNER templates to get ideas about effective text formatting.

Corel WEB.DESIGNER has all of the tools needed to quickly format text, set up lists and hyperlinks, and set up scrolling marquee headings. The Browser Preview option is always available so that you can see exactly what you are creating, as you create it!

### For more information see the following:

{button ,JI(`,`Working with text')} [Working with text](#)

{button ,JI(`,`Inserting and editing marquees')} [Inserting and editing marquees](#)

{button ,JI(`,`Formatting ordered unordered and definition lists')} [Formatting ordered, unordered, and definition lists](#)

{button ,JI(`,`Indenting text')} [Indenting text](#)

{button ,JI(`,`Creating hyperlinks')} [Creating hyperlinks](#)

{button ,JI(`,`Working with bookmarks')} [Working with bookmarks](#)

## **Working with text**



## Working with text

The Corel WEB.DESIGNER text-editing tools are similar to those found in most word processors. You can enter, cut, copy, and paste text with the techniques you use in your favorite word processor. Bold, italic, and underlined text can be created simply by selecting the text and clicking the appropriate button on the toolbar. Text and paragraph styles that are specific to Web page design (i.e., headings and block quotes) are all available from menus or toolbar buttons. Text is presented in the Corel WEB.DESIGNER editor as it would appear in most Web browsers. Corel WEB.DESIGNER offers you a What You See is What You Get (WYSIWYG) style of Web page design.

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**{button ,AL(`OVR Formatting text;',0,"Defaultoverview",)} Related Topics**



## Adding and formatting Web page text

With Corel WEB.DESIGNER, you can add or delete text using the same techniques that are used in a standard word processor. You can also copy and paste text or change the formatting of characters, words, and paragraphs in your Corel WEB.DESIGNER documents.

Corel WEB.DESIGNER provides the following paragraph style options:

<b>Style</b>	<b>Description</b>
Normal	Default text formatting.
Heading 1 - Heading 6	Corresponds to the HTML heading tags <H1> through <H6>.
Preformatted	Corresponds to the HTML <PRE> tag that displays text exactly as it is entered, in a monospace font that retains all line breaks and spaces.
Block Quotation	Corresponds to the HTML <BLOCKQUOTE> tag which includes paragraph breaks before and after the block quote tag and indentation for the quoted text.

### To add text to a Web page

1. Position the cursor at the point in your Corel WEB.DESIGNER document where you want to add text.
2. Type the text.

Corel WEB.DESIGNER displays the text using the default Normal style and Default font.

### To specify a different paragraph style

1. Position your cursor in the line of text that you want to change.
2. Choose a paragraph style from the Text Styles list box found on the Formatting toolbar.



#### Note

- Corel WEB.DESIGNER provides other HTML formatting options in the Style and Formatting toolbars and in the Insert, Format, and Table menus.

---

**{button ,AL(` PRC Working with text;',0,"Defaultoverview",)} Related Topics**



## Copying and pasting text from other applications

Web pages are often based on information created in other applications such as word processors. To avoid retyping text that is in external files, you can copy the original text and paste it into your Corel WEB.DESIGNER document.

The following options are available from Corel WEB.DESIGNER's Edit menu:

<b>Option</b>	<b>Description</b>
Copy [CTRL + C]	Copies the selected text to the Windows Clipboard, from which copied text can be retrieved.
Paste [CTRL + V]	Pastes the copied text into your Web page at your current cursor location. This command is especially useful if you want to copy from an existing Web page or from another file. See <a href="#">Viewing HTML source code</a> .
Cut [CTRL + X]	Cuts the selected text and places a copy in the Clipboard. Used with the Paste command, the Corel WEB.DESIGNER cut feature can move text from one portion of a document or program to another.



### Notes

- To paste HTML-tagged text from the Windows Clipboard into your Web page, you must paste into the HTML Source view.
- To open existing HTML pages, click File, Open.
- To merge an .HTML file with your open page, click Insert, HTML File.
- To convert word-processing files from Corel WordPerfect, Microsoft Word, or Lotus AmiPro to HTML, click File, Import Word Processor File.

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**{button ,AL(` PRC Working with text; '0,"Defaultoverview",)} [Related Topics](#)**





## Adding bold, underline, and other text formats

You can use Corel WEB.DESIGNER's Formatting toolbar to enhance your Web pages with bold, italic, underline, color, text style, font, and other character formats.

### To format bold text


1. Select the text you want to appear in bold type.

2. Click .

Corel WEB.DESIGNER displays the text in bold type to indicate that you've applied the <BOLD> HTML tag to the selected text.



### Notes

- You can also add bold by clicking  and typing the text.
- Follow the same procedure to add italic, underline, color, font, text styles, and the other Formatting toolbar options to your document.

---

**{button ,AL(` PRC Working with text;' ,0,"Defaultoverview" ,)} Related Topics**



## Changing the text style

The Corel WEB.DESIGNER Style toolbar provides you with many different styles to use in your Web pages. The available styles are: Strike-through, Teletype, Emphasis, Strong Emphasis, Inserted Text, Deleted Text, Code, Variable, Sample, Keyboard, Citation, Short Quotation, Author, Person, Definition, Acronym, and Abbreviation.

### To apply the Strike-Through style

1. Select the text you want to appear in the Strike-Through style.

2. Click .

Corel WEB.DESIGNER displays the text in Strike-Through style to indicate that you've applied the <S> HTML tag to the selected text.



### Note

- Follow the same procedure to add the other Style toolbar options to your document.

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**{button ,AL(` PRC Working with text;',0,"Defaultoverview",)} Related Topics**



## Changing the font size

Corel WEB.DESIGNER uses relative font size to allow you to specify the size of the text in your document. Corel WEB.DESIGNER supports font size values between 1 and 7, with the default font size being 3. Use the plus or minus characters in the Font Size list box to change the font size relative to the document's default font. For example, if you use a font size of 2 for your text and want to create larger headings, use the +1 font size. The new font size of the headings will correspond to 4 (3 base font +1 = 4)

### To change the font size

1. Select the text for which you want to change the font size.
2. Choose a new font size from the Font Size list box (found on the Formatting Toolbar).



### Note

- The largest font size you can use is 7 and the smallest font size is 1. Therefore, if you are typing in a size 5 font and choose the +6 option from the Font Size list box, the resulting font will be size 7 (7 is the largest font size possible).

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**{button ,AL(` PRC Working with text;',0,"Defaultoverview",)} Related Topics**



## Finding and replacing text

You can use Corel WEB.DESIGNER's Find and Replace capability to locate particular words and to specify substitutions. This feature is particularly useful if you want to locate all occurrences of a word, term, or expression in a file.

### To find words

1. Click Edit, Find.
2. In the Find dialog box, type the word or phrase you want to locate in the Find What field.
3. Enable the Match Case check box to locate only those words that match the exact spelling and case of the specified term.
4. Click Find Next.

Corel WEB.DESIGNER searches your Web page and selects the first occurrence of the specified term.

### To find and replace words

1. Click Edit, Replace.
2. Type the word or phrase you want to find in the Find What field.
3. Enable the Match Case check box to locate only those words that match the exact spelling and case of the specified term.
4. Type a replacement term in the Replace With text box.
5. Click Find Next.

Corel WEB.DESIGNER searches your Web page and selects the first occurrence of the specified term.

6. Click Replace to replace a single occurrence of the term or click Replace All to replace every occurrence of the specified term on your Web page.



### Note

- You can also open the Find dialog box by pressing CTRL + F or by clicking  on the Corel WEB.DESIGNER screen. You can open the Replace dialog box by pressing CTRL + H.

---

**{button ,AL(` PRC Working with text;',0,"Defaultoverview",)} [Related Topics](#)**



## Blinking text

Use the Blinking Text option in the Format menu to create text that blinks when it is displayed in a Web browser.

### To create blinking text

- Click Format, Blinking Text to enable the blinking text feature.



### Notes

- A check mark appears next to the Blinking Text option in the Format menu to indicate that the blinking feature is enabled. The blinking text feature can be disabled by clicking Format, Blinking Text again.
- Blinking text is not supported by all Web browsers.

---

**{button ,AL(` PRC Working with text;',0,"Defaultoverview",)} Related Topics**

## **Inserting and editing marquees**



## Inserting and editing marquees

In its simplest form, a scrolling marquee is a text insert contained in a defined rectangular area that scrolls across your browser window. Marquees can be used to attract attention, advertise a product, announce an event, or highlight any other important feature of your Web page. After you have designed and inserted the marquee feature in your Corel WEB.DESIGNER document, visitors who access your Web page using a browser that supports the marquee feature can view the band of text as it scrolls across their browser window.

By using Corel WEB.DESIGNER's advanced marquee feature, you can customize marquees to suit the structure and style of your Web site. The Marquee Properties dialog box allows you to specify and align the in the marquee. You can also use the Marquee Properties dialog box to change the marquee's background color, to modify the marquee's behavior, to adjust the size and speed of the marquee, or to regulate the number of times that the marquee appears on your Web page. The best marquees use all of these advanced attributes to highlight or enhance pages.



### Note

- Because marquees are not included in the HTML 2.0 specification, this feature is not supported by all Web browsers. To view marquees, preview your documents using Microsoft's Internet Explorer 3.0.

---

`{button ,AL(`OVR Formatting text';,0,"Defaultoverview",)}` [Related Topics](#)



## Inserting marquees

The Marquee command in Corel WEB.DESIGNER's Insert menu allows you to add scrolling bands of text to your Corel WEB.DESIGNER documents. After you have inserted a marquee, you can use the Marquee Properties dialog box to modify its properties.

### To insert marquees

1. Position your cursor at the point in your Corel WEB.DESIGNER document where you want to insert a marquee.
2. Click Insert, Marquee.
3. In the Text box, type the text that you want the marquee to display.
4. Adjust the background color, alignment, behavior, speed, direction, and size of the marquee in the Marquee Properties dialog box.

### To preview marquees

1. Click Tools, Browser Preview.
2. Type the folder name and path that contains Microsoft Internet Explorer 3.0 executable file (.EXE) or click Browse to locate the file on your local system.



### Notes

- Because marquees are not included in the HTML 2.0 specification, this feature is not supported by all Web browsers. To view marquees, preview your documents using Microsoft's Internet Explorer 3.0.
- You can create marquees from existing text by selecting the text that you want to marquee and clicking Insert, Marquee.

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**{button ,AL(` PRC Inserting and editing marquees;',0,"Defaultoverview",)} Related Topics**





## Changing a marquee's background color

You can use the Marquee Properties dialog box to customize the background color of the marquees in your Corel WEB.DESIGNER documents. You can choose predefined colors from the Background list box or define your own shades in the Color dialog box.

### To change a marquee's background color

1. Select the marquee text in your Corel WEB.DESIGNER page.
2. Click Edit, Properties.
3. Do one of the following:
  - Choose a color from the Background list box.
  - Choose Custom to define your own shade in the Color dialog box.



### Note

- After you have defined a custom color in the Color dialog box, you can click the Add To Custom Colors button to make the shade available to your other Corel WEB.DESIGNER documents.

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**{button ,AL(` PRC Inserting and editing marquees;'0,"Defaultoverview",)} Related Topics**



## **Aligning marquees with text**

Because most marquees appear on Web pages along with normal or static text, Corel WEB.DESIGNER allows you to align the marquee with normal text by using the Text Alignment feature in the Marquee Properties dialog box.

### **To align marquees with text**

1. Select the marquee text in your Corel WEB.DESIGNER page.
2. Click Edit, Properties.
3. Choose Top, Bottom, Center, Left, or Right from the Alignment list box in the Marquee Properties dialog box.

---

**{button ,AL(` PRC Inserting and editing marquees;',0,"Defaultoverview",)} Related Topics**



## Changing a marquee's behavior

Although most marquees scroll text across a Web page, you can also create sliding marquees or alternate marquees. To modify your marquee's action on your Web page, adjust the specifications in the Behavior section of the Marquee Properties dialog box.

### To change a marquee's behavior

1. Select the marquee text on your Corel WEB.DESIGNER page.
2. Click Edit, Properties.
3. In the Behavior section of the Marquee Properties dialog box, enable the Scroll, Slide, or Alternate button.

Scrolling marquees scroll text across your Web page, sliding marquees slide into view from the starting direction to the opposite window border and remain on screen at all times, and alternating marquees alternate back and forth from the starting direction to the opposite window border. Alternating marquees also remain on screen at all times.

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**{button ,AL(` PRC Inserting and editing marquees;',0,"Defaultoverview",)} Related Topics**



## Changing a marquee's direction

After you have specified the marquee text in the Text box of the Marquee Properties dialog box, you can change the direction of the scrolling band of text. With Corel WEB.DESIGNER, you can create marquees that move across your browser window from left to right or from right to left.

### To change a marquee's direction

1. Select the marquee text in your Corel WEB.DESIGNER page.
2. Click Edit, Properties.
3. In the Direction section of the Marquee Properties dialog box, enable the Left or Right button.

The Direction attribute controls the movement of the text across the browser window. Corel WEB.DESIGNER specifies Left as the default scrolling direction.

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**{button ,AL(` PRC Inserting and editing marquees;',0,"Defaultoverview",)} Related Topics**



## Adjusting the number of times a marquee repeats

Most marquees currently displayed on the Web scroll continuously across your screen as long as the Web page remains active. But with Corel WEB.DESIGNER's advanced marquee options, you can specify the number of times that the marquee repeats on your Web page.

### To adjust the number of times a marquee repeats

1. Select the marquee text in your Corel WEB.DESIGNER page.
2. Click Edit, Properties.
3. Disable the Continuously check box.
4. Type a value in the Times box to specify the number of times you want the marquee to repeat.



### Note

- Corel WEB.DESIGNER enables the Continuously check box by default.

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**{button ,AL(` PRC Inserting and editing marquees;',0,"Defaultoverview",)} Related Topics**



## Adjusting a marquee's speed

Whether you have created a scrolling, sliding, or alternate behavior for your marquee element, you can adjust the speed of the marquee in the Marquee Properties dialog box. The Delay option specifies the time in milliseconds, before the marquee text is activated on your screen. The Amount option specifies the amount of movement, in pixels, that the marquee moves.

### To adjust a marquee's speed

1. Select the marquee text in your Corel WEB.DESIGNER page.
2. Click Edit, Properties.  
Corel WEB.DESIGNER opens the Marquee Properties dialog box.
3. Type a value in the Delay box to adjust the time in milliseconds before the marquee begins to move on your page.
4. Type a value in the Amount box to adjust the amount of movement, in pixels, of the marquee.

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**{button ,AL(` PRC Inserting and editing marquees';0,"Defaultoverview",)} Related Topics**



## Sizing a marquee

After you have inserted a [marquee](#) in your Corel WEB.DESIGNER document, you can adjust its height and width to suit the style and layout of your page. You can specify the size of a marquee in pixels or as a percentage.

### To size a marquee

1. Select the marquee text in your Corel WEB.DESIGNER page.
2. Click Edit, Properties.
3. Enable the Pixel or Percentage Of Window button in the Height section of the Marquee Properties dialog box. Type a value in the corresponding box.
4. Enable the Pixel or Percentage Of Window button in the Width section of the Marquee Properties dialog box. Type a value in the corresponding box.

---

**{button ,AL(` PRC Inserting and editing marquees;',0,"Defaultoverview",)} [Related Topics](#)**

## **Formatting ordered, unordered, and definition lists**





## Formatting ordered, unordered, and definition lists

Many Web sites (especially larger ones) use lists to outline the information they contain. Corel WEB.DESIGNER automatically builds and maintains your lists as you add to them. You can choose from ordered (numbered), unordered (bulleted), or definition lists. Experiment with each list type to see which one suits your purposes best. You can even create lists within lists!

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**{button ,AL(`OVR Formatting text;',0,"Defaultoverview",)} Related Topics**





## Creating ordered, and unordered lists

Corel WEB.DESIGNER's list features allow you to format entire paragraphs of text as numbered or bulleted lists using the Format, Ordered List and Format, Unordered List commands. You can also create numbered or bulleted lists by clicking Insert, Ordered List or Insert, Unordered List and adding your list items.

### To create a new list

1. Position your cursor where you want to add a new list of items.
2. Click Insert, Ordered List or Insert, Unordered List depending on the type of list that you want to create.  
Corel WEB.DESIGNER indents the first number or bullet on your Web page.
3. Type the first list item.
4. Press ENTER to continue your list.
5. To finish the list, press ENTER twice.

### To create a list using existing text

1. Select the series of paragraphs that you want to format as a list.
2. Click  or  depending on the type of list that you want to create.  
Corel WEB.DESIGNER displays the paragraphs you selected as items in a numbered or bulleted list.

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**{button ,AL(` PRC Formatting ordered unordered and definition lists';,0,"Defaultoverview",)}**  
**Related Topics**



## Creating a definition list

A definition list is useful when you want to document a list of items. Definition lists are used to display terms and their definitions. The Web browser displays the term flush left and indents the definition of that term.

### To create a definition list

1. Position your cursor on the line where you want to add a new definition list.
2. Choose Term from the Text Style list box found on the Formatting toolbar.
3. Type first term in the list and press ENTER.  
Corel WEB.DESIGNER automatically changes the Text Style to Definition.
4. Type the first definition and press ENTER.  
Corel WEB.DESIGNER automatically changes the Text Style back to Term.
5. To finish the list, press ENTER twice to return to the Normal Text Style.

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**{button ,AL(` PRC Formatting ordered unordered and definition lists';,0,"Defaultoverview",)}**  
**Related Topics**



## Creating a nested list

A nested list is a list that contains a second list. Create a nested list in essentially the same manner as you created the original list. The nested list will be slightly more indented than the first list.

### To create a nested list

1. Place your cursor at the point in an ordered, or unordered list where you want to add a nested list.
2. Click Insert, Ordered List, or Insert, Unordered List depending on the type of list that you want to create.
3. Type the text for each item in the list and press ENTER.
4. Press ENTER twice to return to the next item in your original list.



### Tip

- When you select an insertion point for the nested list, place your cursor at the end of a line in the first list. If you place your cursor in the middle of a line, the line will be broken and the remaining half will appear below the last item on the nested list.

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**{button ,AL(^ PRC Formatting ordered unordered and definition lists;',0,"Defaultoverview",)}**  
**Related Topics**

## **Indenting text**



## Indenting text

When you create a Web page with Corel WEB.DESIGNER, it is important that the information on your page is easy to read and understand. A document that contains too much text can be confusing. By adding white space to your document, you can help make your Web page visually appealing and easy to understand. The indent commands in Corel WEB.DESIGNER allow you to add this necessary white space to your document.

Indenting is also useful when you are creating lists within lists. It is important that the beginning of a new list and the end of the previous list be clearly defined. Indenting your lists to create different levels will make the lists easy to understand.

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**{button ,AL(`OVR Formatting text;',0,"Defaultoverview",)} Related Topics**




## Increasing the indent

Use the Increase Indent command to indent the selected paragraph or to increase the nesting level of a numbered or bulleted list item.

Corel WEB.DESIGNER supports an unlimited number of indentation levels. If you indent one or more list items that follow a list item, the indented items become a sublist of the preceding list item.

### To increase the indentation of a paragraph

- Click Format, Increase Indent or click  on the toolbar.

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**{button ,AL(` PRC Indenting text;',0,"Defaultoverview",)} Related Topics**



## Decreasing the indent

Use the Decrease Indent command to remove the indentation of a paragraph or to decrease the nesting level of a numbered or bulleted list item. An indented list item becomes a member of its enclosing list when the indent is decreased.

### To decrease the indentation of a paragraph

- Click Format, Decrease Indent or click  on the toolbar.

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**{button ,AL( PRC Indenting text;'0,"Defaultoverview",)} Related Topics**



## **Creating hyperlinks**



## Creating hyperlinks

Even after years of advancement, hyperlinks remain the foundation of the World Wide Web. They provide a fast and efficient way to navigate to precise information points. By clicking a hyperlink, you can jump to a different Web page or to a new point on the same Web page.

Each time you specify a hyperlink's destination or target reference in the Hyperlink Properties dialog box, you must include the file type or protocol. To link to another World Wide Web site, preface the URL with the HTTP protocol (<http://>). To create an email link, preface the address with the mail protocol (<mailto://>). To link to a [newsgroup](#), preface the USENET name with the news protocol (<news://>).

### Additional protocols include:

<a href="file://">file://</a>	Internet protocol used to link to a file on a local disk.
<a href="ftp://">ftp://</a>	Internet protocol used to exchange files by linking to an FTP site.
<a href="gopher://">gopher://</a>	Internet document retrieval protocol used to link to a menu-based gopher site.
<a href="telnet">telnet</a>	Internet protocol used for sharing information across multiple networks.
<a href="WAIS">WAIS</a>	Internet textual database protocol used to link to a WAIS server.

If you don't know the URL that you want to specify for a hyperlink target, try searching for it on the World Wide Web. Complete Internet addresses appear in the Location field at the top of your Web browser's screen. Specifying URLs in this manner is a great way to make use of the WEB.DESIGNER copy and paste features.



### Notes

- To create internal links (links that jump to a new point on the same Web page) you must use bookmarks. Bookmarks target the jump's destination by tagging a word or phrase.
- You can define hyperlinks for regions of an image by creating an image map (double-click the image and choose Image Map from the Image Properties dialog box).
- If you are referencing a Web site that resides on a UNIX server, you must verify the case of each of your hyperlink URLs because the UNIX file system is case sensitive.

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{button ,AL(`OVR Formatting text;',0,"Defaultoverview",)} [Related Topics](#)



## Adding, editing, and removing hyperlinks

Hyperlinks distinguish hard-copy publications from online documentation and promote a three-dimensional approach to information design. Corel WEB.DESIGNER simplifies the construction of hyperlinks by using toolbar buttons and dialog boxes to allow you to mobilize the text and images displayed throughout your document.

### To add a hyperlink to a Web page

1. Select the text or image that you want to format as a hyperlink.
2. Click Format, Hyperlink.

Corel WEB.DESIGNER opens the Hyperlink Properties dialog box.

3. Type the link's destination URL in the URL Of Hyperlink box or click Browse and navigate to the hyperlink's target.

Corel WEB.DESIGNER underlines your selected text or image to indicate to users that the selection provides a link to another Web page or URL.

### To change a hyperlink

1. Double-click the hyperlinked text or object.
2. Modify the destination URL displayed in the Hyperlink Properties dialog box.

### To remove a hyperlink

1. Select the hyperlinked text or object.
2. Click Format, Hyperlink.



#### Tip

- You can also add or remove a hyperlink by clicking .



#### Note

- To access a text and image resource, you need to preface the URL with the Hypertext Transfer Protocol (HTTP) reference, e.g., <http://myURLaddress>. To link to the Corel Home Page, type <http://www.corel.com>. To link to an email address such as [myfriend@corp.com](mailto:myfriend@corp.com), type <mailto:myfriend@corp.com>. To link to a newsgroup such as [rec.gardening](news:rec.gardening), type <news:rec.gardening>.

## **Working with bookmarks**



## Working with bookmarks

Bookmarks are special hyperlinks that are used to navigate within Web documents. You can create several bookmarks within a long document and set up a list of hyperlinks at the top of the document that will take the reader directly to the bookmarks. Like all hyperlinks, bookmark text is in a different color than the surrounding text. The Corel WEB.DESIGNER Bookmark feature will maintain lists of bookmarks within a document and automatically sets up hyperlinks with associated text.

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**{button ,AL(`OVR Formatting text;',0,"Defaultoverview",)} Related Topics**



## Using bookmarks in a document

A bookmark codes and identifies a specific location within a Corel WEB.DESIGNER document. After you have set a bookmark, you can create a hyperlink to the bookmark's location. For example, you can construct a hyperlinked table of contents that jumps to a bookmarked section further in the same document.

You can create a bookmark for any text string or image by selecting the item and formatting your selection by using the Bookmark command in the Format menu. This procedure makes the new bookmark available to all hyperlinks created within the document.

### To create a bookmark

1. Select the target text or image.
2. Click Format, Bookmark.
3. Type a name in the Bookmarks text box.

### To link to a bookmark

1. Select the text or image that you will use as a hotspot for the jump.
2. Click Format, Hyperlink.
3. Click the Link To Bookmark tab.
4. Choose a bookmark from the Bookmark list box.



### Notes

- To avoid confusion and destination errors, create a bookmark name that is meaningful and that identifies the target location.
- If you enable the Bookmark command in the View menu, all bookmarks in your Corel WEB.DESIGNER document to be marked with a color that you choose from the Page Properties dialog box in the File menu. The bookmark color will not show up in a browser window and can be toggled on or off with the Bookmarks command in the View menu. Corel WEB.DESIGNER's default bookmark identification color is red.

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**{button ,AL(^ PRC Working with bookmarks;'0,"Defaultoverview",)} Related Topics**



## Removing bookmarks

After you have labeled a link's target or destination with a [bookmark](#), you can remove the specification from the Bookmarks list.

### To remove a bookmark

1. Select the bookmarked text or image.
2. Click Format, Bookmark.

Corel WEB.DESIGNER warns you that you are about to remove the bookmark formatting from the current selection.

3. Click Yes.



### Notes

- To indicate that text is currently bookmarked, the Bookmark command in the Corel WEB.DESIGNER Format menu is displayed with a checkmark. After you remove the bookmark from the text, the checkmark disappears.
- When you remove a bookmark attribute, all relative links to that bookmark no longer work, but the hyperlink formatting is not removed from your page.

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**{button ,AL(` PRC Working with bookmarks;',0,"Defaultoverview",)} [Related Topics](#)**





## Helpful hints

## Helpful hints

Get your Corel WEB.DESIGNER project off to a quick, easy, and problem-free start! The hints in this section will help you put your Web site on a fast track toward online success.

Whether you are familiar with previous versions of Corel WEB.DESIGNER or a new Corel WEB.DESIGNER user, the tips and troubleshooting techniques explored in this section will help you to quickly add advanced HTML elements to your documents while avoiding errors.

**For more information see the following:**

{button ,JI(`,`Tips and tricks')} [Tips and tricks](#)

{button ,JI(`,`Troubleshooting errors')} [Troubleshooting errors](#)

{button ,JI(`,`HTML Parser Error')} [HTML Parser Error](#)

# Tips and tricks



## Tips and tricks

Building a Web site is easier than it may seem. Corel WEB.DESIGNER takes care of tedious HTML coding work and lets you concentrate on the content and appearance of your site. Click the How To button in this help window to access a short list of simple procedures. These procedures will help you to quickly establish the basics of your Web site and to get your project under way.



### Note

- The tips and tricks explored throughout this section also serve as excellent refresher points as you design your Web pages.

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{button ,AL(`OVR Helpful hints;',0,"Defaultoverview",)} Related Topics



## Using Corel WEB.DESIGNER's most popular features

Creating a Web page for the first time can be intimidating — choosing the appropriate software, manuals, tutorials, and procedures takes time and often leaves you wondering where to begin. But even more experienced users can stumble the first time they open a new Web-editing program and begin to familiarize themselves with foreign authoring techniques and design approaches.

The following tips and tricks condense and simplify the most popular Corel WEB.DESIGNER procedures to provide both experienced and novice Web artists with a starting point for their designs.

[Opening a Corel WEB.DESIGNER template](#)

[Changing a heading size](#)

[Setting a hyperlink](#)

[Setting a bookmark](#)

[Linking to a bookmark](#)

[Creating a bulleted list](#)

[Adding frames](#)

[Adding a table](#)

[Using FTP to upload files](#)

[Publishing to the Internet](#)

[Importing a word processor file](#)

[Changing text color](#)

[Creating blinking text](#)

[Creating a scrolling marquee](#)

[Setting background color](#)

[Setting a background image](#)

[Inserting an image](#)

[Merging an .HTML file](#)

[Changing an object's properties](#)

[Setting a default browser](#)

[Previewing your Corel WEB.DESIGNER document](#)

[Launching other Corel WebMaster Suite applications](#)

[Publishing from other Corel WebMaster Suite applications](#)

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**{button ,AL(' PRC Tips and tricks;',0,"Defaultoverview",)} [Related Topics](#)**

**To open a Corel WEB.DESIGNER template**

1. Click File, Templates
2. Double-click an .HTM file to open the page in Corel WEB.DESIGNER.

**To change a heading size**

1. Select the text you want to appear in heading format.
2. Click Format, Heading and choose from Heading 1 to Heading 6.

**To set a hyperlink**

1. Select the text you want to make into a hyperlink.
2. Click Format, Hyperlink and type the URL of the target destination or click the Browse button to locate a target that resides on your local system.



**To set a bookmark**

1. Select the target text or image.
2. Click Format, Bookmark and type an identifiable name for your selection.


**To link to a bookmark**

1. Select the text or image to use as a hotspot for the jump.
2. Click Format, Hyperlink and click the Link to Bookmark tab.
3. Select the name of the target bookmark from the Bookmarks list box.

**To create a bulleted list**

1. Click Insert, Unordered List.
2. Type the text for your list's first entry and press ENTER.
3. Repeat Step 2 until the list is complete and press ENTER twice.

**To change text color**

1. Select the text you want to color and click .
2. Choose a color from the Font/Cell Color list box.

**To set a background color**

1. Click File, Page Properties.
2. Choose a color from the Background Colors list box.

**To specify a background image**

1. Click File, Page Properties.
2. Type the filename for your background image or click the Browse button to locate the file.

**To insert an image**

1. Click Insert, Image to open the Image Properties dialog box.
2. Type the filename for the image you want to add to your Web page or click the Browse button to locate the file.
3. Modify the alignment, spacing, and scaling of your image in the Image Properties dialog box.

**To merge an .HTML File**

1. Click Insert, HTML File.
2. Type the filename for the .HTML file you want to add to your Web page.



**To change an object's properties**

1. Double-click the object or select the object and click Edit, Properties.

Corel WEB.DESIGNER opens the object's Properties dialog box.

2. Make the appropriate changes to properties such as alignment, spacing, scaling, or alternative text.


**To set a default browser**

1. Click Tools, Set Browser.

Corel WEB.DESIGNER opens the Select HTML Browser dialog box.

2. Type the directory path for the browser that you want to specify as the default or click Browse to locate the browser application.

**To preview your Corel WEB.DESIGNER document**

- Click Tools, Browser Preview or choose  from the Standard toolbar.

**To launch other Corel WebMaster Suite applications from within Corel WEB.DESIGNER**

- Click Tools and choose the application that you want to launch.

**To publish work from other Corel WebMaster Suite applications back to Corel WEB.DESIGNER**

- Click File, Publish to Corel WEB.DESIGNER from within the application.

**To insert a table**

1. Position your cursor at the point in your document where you want to insert a table.
2. Click Table, Insert Table.
3. In the Table Properties dialog box, define the settings for the size, alignment, width, and layout of the table.

**To create a new Web page that contains frames**

- Click File, New With\_Frames.

Corel WEB.DESIGNER opens the Frame wizard to guide you through the steps necessary to create a Web page that contains frames.

**To publish to the Internet**

- Click File, Publish To Internet.

Corel WEB.DESIGNER opens the Instant Publishing wizard to guide you through the steps necessary to publish your Web page to the Internet.



**To import a word processor file**

- Click File, Import Word Processor File.

Corel WEB.DESIGNER opens the NET Transit wizard to guide you through the steps necessary to convert your word-processor file to HTML and import it into your Web page.

**To add blinking text**

- Select the text you want to blink and click Format, Blinking Text.

**To insert a marquee**

1. Position your cursor at the point in your document where you want to insert a marquee.
2. Click Insert, Marquee.
3. In the Marquee Properties dialog box, define the settings for the background color, alignment, behavior, speed, direction, and size of the marquee.

**To upload a file using FTP**

1. Click File, FTP.
2. Locate the file you want to upload in the Local window.
3. Select the remote destination in the Remote window.
4. Click Upload.



## Adding a roll-over event to your Web page

A roll-over event is an event that occurs when you move your mouse pointer over a particular object or area in an application. On the World Wide Web, roll-over events are often used to show that your mouse is over a button, icon, or text.

To add a roll-over event that will enable you to have a different button appear when a user's mouse is over a button, you will need to add the following Java script to your HTML source code.

### To add a reversing button to your Web page

1. Place the two images you want to use in your server root folder. One image will be used when the mouse pointer is not over the button, and the other image will display when the mouse is over the button.
2. In Corel WEB.DESIGNER, click View, Document Source.
3. Add the following Java Script to your HTML Source Code. Replace "ON.GIF" with the name of the image to be used when the mouse pointer is over the button. Replace "OFF.GIF" with the name of the image to be used when the mouse pointer is not over the button.

```
<SCRIPT language="JavaScript">
// Copyright 1997 Corel Corporation
<!-- //This JavaScript is for Netscape 3.0 only, hide from other browsers
//---detect Netscape version
agent= navigator.userAgent
n30 = 3
if ( agent.indexOf("a/3",6) == -1) {n30 = 1}
else {n30 = 3}

//---detect browser version
if (n30==3) {
    //image declarations/loading
    a1 = new Image();
    a1.src = "off.gif"; // when mouse is not over the image
    a2 = new Image();
    a2.src = "on.gif"; // when the mouse is over the image
}

function PicChange(ImageName,NewImage) {
//script to change the ImageName to NewImage
if (n30==3) {
    document.images[ImageName].src = eval(NewImage + ".src")
}
}
// end hiding from other browser's -->
</script>
```

4. Add the following between the <BODY> </BODY> tags in your HTML Source Code.

```
<a href="http://www.corel.com/" onmouseover="PicChange('a','a2')" onmouseout="PicChange('a','a1')">
</a>
```

5. Click the Keep Changes button to save the new source code and close the HTML Source Code window.

The OFF.GIF image is displayed in your Corel WEB.DESIGNER window. When you preview your Web page in a Web browser, the OFF.GIF image will appear. Roll your mouse over the image to display ON.GIF.

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`{button ,AL(` PRC Tips and tricks;'0,"Defaultoverview",)}` Related Topics



## Adding the current date to your Web page

Insert the following Java script to your Corel WEB.DESIGNER Web page to display the current date.

### To add the date to your Web page

1. In Corel WEB.DESIGNER, click View, Document Source.
2. Add the following Java Script to your HTML Source Code.

```
<SCRIPT>
// Copyright 1997 Corel Corporation
var now = new Date();
var yr = now.getYear();
var mName = now.getMonth() + 1;
var dName = now.getDay() + 1;
var dayNr = ((now.getDate()<10) ? "0" : "")+ now.getDate();
if(dName==1) Day = "Sunday";
if(dName==2) Day = "Monday";
if(dName==3) Day = "Tuesday";
if(dName==4) Day = "Wednesday";
if(dName==5) Day = "Thursday";
if(dName==6) Day = "Friday";
if(dName==7) Day = "Saturday";
if(mName==1) Month="January";
if(mName==2) Month="February";
if(mName==3) Month="March";
if(mName==4) Month="April";
if(mName==5) Month="May";
if(mName==6) Month="June";
if(mName==7) Month="July";
if(mName==8) Month="August";
if(mName==9) Month="September";
if(mName==10) Month="October";
if(mName==11) Month="November";
if(mName==12) Month="December";
// String to display current date.
var todaysDate =(" "
+ Day
+ " "
+ Month
+ " "
+ dayNr
+ ", "
+ "19"
+ yr
+ "<BR>");
// Write date to page.
document.open();
document.write("<STRONG><FONT FACE='Arial' SIZE=3>"+todaysDate+"</FONT></STRONG>");
</SCRIPT>
```

3. Click the Keep Changes button to save the new source code and close the HTML Source Code window.
4. Click Tools, Browser Preview to preview your Web page. The current date will be displayed in your Web page.

---

**{button ,AL(` PRC Tips and tricks;',0,"Defaultoverview",)} Related Topics**



# Troubleshooting techniques

## Troubleshooting errors

Even the best-planned Corel WEB.DESIGNER project can run into problems. This section points out some common errors and provides working solutions for them. As we receive additional feedback from users, we will continue to update this section to include solutions to common errors.

### Enable lower case file names

The Enable Lower Case File Names check box allows all referenced files in your HTML documents to appear in lowercase letters when you click Browse in an application dialog box. By default, Corel WEB.DESIGNER disables this option.

If you use FTP to transfer your Corel WEB.DESIGNER documents to a UNIX server or service provider without enabling the Enable Lower Case File Names option, your FTP application may transfer the files in lowercase regardless of the actual DOS case referenced throughout your documents. Because UNIX systems maintain case sensitivity, the files referenced in links and images throughout your Corel WEB.DESIGNER pages will not display accurately on the Web.

#### Problem:

Your files look fine locally but when they are placed on a UNIX server, the referenced images and links are broken.

#### Solution:

Click Tools, Options and enable the Enable Lower Case File Names check box before you create your Corel WEB.DESIGNER documents. If the Enable Lower Case File Names option is enabled, Corel WEB.DESIGNER references all files in lowercase to comply with FTP standards. The source code for a referenced image will look something like this:

```
<IMG SRC="images\filename.gif">
```

If the Enable Lower Case File Names option is disabled, Corel WEB.DESIGNER determines the actual DOS case of all referenced files and the source code for the image will look like this:

```
<IMG SRD="images\Filename.gif">
```

```
<IMG SRC="images\FileName.gif">
```

```
<IMG SRC="images\FIlename.gif">
```

Although DOS systems recognize each of these files as the same image, UNIX systems recognize three completely different files and will not display an accurate representation of your image on the Web.

---

**{button ,AL(`OVR Helpful hints;',0,"Defaultoverview",)} [Related Topics](#)**

## HTML Parser Error

The HTML Parser detects invalid HTML statements in your Web page. Most often, error statements occur if you have incorrectly edited the Document Source code for your Web page or if you have merged files that use tags not supported by Corel WEB.DESIGNER. Record the line numbers and errors reported in the Parser Error, then click View, Document Source to open your Web page document and edit the invalid statements. If the Parser Error occurs in your Web page containing frames, click View, Frame Source to edit the HTML code.

Although some browsers may display a parser that contains incomplete coding or nonstrict coding, Corel WEB.DESIGNER follows strict HTML tag regulations and identifies all irregular tag forms as errors.

 **Note**

- The Corel WEB.DESIGNER HTML Parser Error attempts to resolve coding errors for you. For example, if opening tags are found within your HTML document without their closing tags, such as a <TABLE> tag without the </TABLE> tag, Corel WEB.DESIGNER automatically closes the tag for you.

---

**{button ,AL(` OVR Helpful hints;',0,"Defaultoverview",)} Related Topics**



# **Using Corel WEB.DESIGNER wizards**

## Using Corel WEB.DESIGNER wizards

Corel WEB.DESIGNER contains several wizards that will help you to automate and simplify different tasks necessary to create a Web page. The three wizards found in Corel WEB.DESIGNER are the NET Transit wizard, the Frame wizard, and the Instant Publishing wizard.

Use the NET Transit wizard to automatically convert your word-processor files into [HTML](#). It is no longer necessary for you to know or learn HTML tags to add text files to your Web pages - the NET Transit wizard will do everything for you. You can access the NET Transit wizard by choosing Import Word Processor File from the File menu in Corel WEB.DESIGNER.

The Frame wizard makes it possible for you to quickly and easily divide your Web page into multiple frames that can be scrolled independently. To use the Frame wizard to create a new Web page that contains frames, click File, New Frame Layout.

The Instant Publishing wizard automatically publishes your Corel WEB.DESIGNER documents to PageDepot, a World Wide Web site maintained by Microcrafts Inc. By using the Instant Publishing wizard, you can make the Web documents that you have designed with Corel WEB.DESIGNER immediately available to global audiences on the World Wide Web - without the hassles of remote [FTP](#) or service providers. To access the Instant Publishing wizard, choose Publish To Internet from the File menu.

### For more information see the following:

{button ,JI(`,`Using the NET Transit wizard')} [Using the NET Transit wizard](#)

{button ,JI(`,`Using the Frame wizard')} [Using the Frame wizard](#)

{button ,JI(`,`Using the Instant Publishing wizard')} [Using the Instant Publishing wizard](#)

# Using the NET Transit wizard



## Using the NET Transit wizard

Use the NET Transit wizard to automatically convert your word-processor files into [HTML](#). The NET Transit wizard makes it easy for you to use text files in your Web pages without having to know or learn about HTML.

To use the NET Transit wizard, simply select the word-processor file to be converted, choose the conversion method, and view your converted document in your Web browser. You can convert your file by using one of two conversion methods: basic or custom. A basic conversion will simply convert your file to HTML; whereas, a custom conversion will enable you to customize the appearance of your Web page. Use the custom-conversion option to add backgrounds, separator lines, and navigation buttons to your document and to split the document into multiple Web pages.

---

**{button ,AL(`OVR Using Corel WEBDESIGNER wizards;',0,"Defaultoverview",)} [Related Topics](#)**





## Converting word-processor files

Appealing Web pages successfully combine the visual enhancements of graphics and the clarity of text to attract audiences. Because you create most text-based files with a word processing application, Corel WEB.DESIGNER allows you to translate word-processor files to HTML with the NET Transit wizard. You can then edit the page's final appearance and content using Corel WEB.DESIGNER.

### To insert a word-processing file in Corel WEB.DESIGNER

1. Click File, Import Word Processor File.

The NET Transit wizard is launched directly from the Corel WEB.DESIGNER Application Window.

2. Click Start.
3. Click Next to advance to the Setup page in the NET Transit wizard.
4. Choose the word-processing file you want to convert.
5. Choose the output folder in which you want to save the .HTML file.
6. Enable the Basic button to convert your document using the basic conversion method.
7. Click Finish.

Your converted word-processing file will be automatically loaded into Corel WEB.DESIGNER.



### Notes

- It is recommended that you specify your server root folder as the output folder for saving the .HTML file.
- You will be prompted to save any document that you are currently working on before the NET Transit wizard dialog box is displayed.

---

**{button ,AL(` PRC Using the NET Transit wizard;','0,"Defaultoverview",)} Related Topics**



## Customizing the conversion of your word processing file

If you would like to have more control over the way your word-processor file is converted you can use the custom conversion method. Use the custom conversion method to customize the look of the final Web page inside the NET Transit wizard. You can add background colors or patterns, heading styles, and separator lines to your document.

### To customize the conversion of your file

1. Click File, Import Word Processor File.

The NET Transit wizard is launched directly from the Corel WEB.DESIGNER Application Window.

2. Click Start.
3. Click Next to advance to the Setup page in the NET Transit wizard.
4. Choose the word-processing file you want to convert.
5. Choose the output folder in which you want to save the .HTML file.
6. Enable the Custom Conversion button to customize the conversion of your word-processor file.
7. In the Background dialog box, enable either the Pattern or Color button. Specify which patterned background to use in the Pattern list box or click the Color button and choose a color from the Color dialog box.
8. In the Heading 1 dialog box, specify which style represents your highest level of heading, set the alignment, and choose separator lines to appear above and/or below the heading.
9. In the Heading 2 dialog box, specify which style represents your second level of heading, set the alignment, and choose separator lines to appear above or below the heading. Click Next to continue.



### Note

- You will be prompted to save any document that you are currently working on before the NET Transit wizard dialog box is displayed.

---

**{button ,AL(` PRC Using the NET Transit wizard;`,0,"Defaultoverview",)} Related Topics**



## Dividing your word-processing file into multiple Web pages

In the NET Transit wizard, if you have chosen to convert your word-processor file to [HTML](#) by using the custom conversion method, you can automatically divide your document into multiple Web pages. If you choose to automatically divide your document, you can also add navigation buttons directly inside the NET Transit wizard.

### To divide your file into multiple Web pages

1. Click File, Import Word Processor File.

The NET Transit wizard is launched directly from the Corel WEB.DESIGNER Application Window.

2. Click Start.
3. Click Next to advance to the Setup page in the NET Transit wizard.
4. Choose the word-processing file you want to convert and the output folder in which you want to save the .HTML file.
5. Enable the Custom Conversion button to customize the conversion of your word-processor file.
6. Specify the background, and heading styles, and separator lines to use in your word-processor file.
7. In the Split File dialog box, enable the Split The Word Processor File Into Multiple Pages check box.
8. Choose to split the document either on the Highest Level Heading or the Second Level Heading by enabling the appropriate button.
9. Choose the appearance and position of the navigation buttons and click Finish to place your converted file into Corel WEB.DESIGNER.



### Note

- You will be prompted to save any document that you are currently working on before the NET Transit wizard dialog box is displayed.
- When you click the Finish button to complete the conversion of your word-processor file, the first page of your multiple page Web document will be displayed in the Corel WEB.DESIGNER Application Window. Any additional pages will be stored as .HTML files in the output folder that you specified in the NET Transit wizard.

---

**{button ,AL(^ PRC Using the NET Transit wizard; ,0,"Defaultoverview",)} [Related Topics](#)**

## **Using the Frame wizard**

## Using the Frame wizard

Frames make it possible to divide a Web page into multiple frames that can be scrolled independently. The Frame wizard in Corel WEB.DESIGNER enables you to quickly and easily add customized frames to your Web page.

Each dialog box in the Frame wizard takes you through the steps necessary to add frames to your Web page. Use the Frame wizard to specify the layout of the frames on your Web page, assign a frame name and URL for each frame, and change the appearance, margin height, and margin width of each frame.

### Navigating the wizard

When you have entered the settings in a Frame wizard dialog box, click the Next button to proceed to the next dialog box. Click the Back button if you would like to return to a previous step. Click the Cancel button to exit the Frame wizard. Click the Finish button to exit the wizard and place the frames in the Corel WEB.DESIGNER Application Window.

#### Note

- After you have added frames to your Web page, you can drag and drop existing Web pages directly into the frames.

#### For more information see the following:

{button ,JI(`',`Getting started with frames')} [Getting started with frames](#)

{button ,JI(`',`Editing frames')} [Editing frames](#)

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{button ,AL(`OVR Using Corel WEBDESIGNER wizards;',0,"Defaultoverview",)} [Related Topics](#)

## **Getting started with frames**



## Getting started with frames

Frames can be used to divide Web pages into multiple, scrollable regions. Frames can display information quickly and easily and give your Web page a great deal of flexibility. Use frames to contain Web page elements that must be easily seen by the user. For example, control bars, copyright notices, and title graphics can be placed in a static frame that remains constant as the user navigates the site. The user will always be able to access the items contained in the static frame, even when the other frames on the Web page are updated. You can also use frames to create a functional table of contents. Place the table of contents in a static frame on the left of the screen. When a user clicks an item in the table of contents, the right frame could present the topic.

### Features of frames

It is possible to add the following features to each individual region, or frame, in a Web page:

- assign an individual URL to each frame, so that each frame can load information independent of the other frames on the page.
- assign each frame a name to allow it to be targeted by other URLs.
- dynamically resize each frame if the user changes the window's size. Resizing can also be disabled to ensure a constant size for the frame.

---

`{button ,AL(` OVR Using the Frame wizard;' ,0,"Defaultoverview",)}` [Related Topics](#)



## Accessing the Frame wizard

Frames can be used to divide Web pages into multiple, scrollable regions that make it easier to present information in a flexible and useful fashion. Corel WEB.DESIGNER provides you with a wizard to make it easy to add frames to your Web page.

### To access the Frame wizard in Corel WEB.DESIGNER

- Click File, New With Frames.



#### **Note**

- You will be prompted to save any document that you are currently working on before the Frame wizard dialog box is displayed.
- You can also click the Start A New Web Page With Frames button on the Welcome screen to launch the Frame wizard.



## **Editing frames**



## Editing frames

After you have used the Frame wizard to create a Web page that contains frames, you may want to edit the frames. The Frame wizard is used for creating frames not for editing them. To edit a frame, use the commands in the Frame menu.

Use the Frame menu commands to

- Split a frame
- Insert a new row or column
- Delete frames
- Change the frame properties or page properties

---

**{button ,AL(`OVR Using the Frame wizard;',0,"Defaultoverview",)} Related Topics**



## Splitting a frame

Splitting a frame will add another row to a selected row frame or add another column to a selected column frame.

### To split a frame

1. Click an individual frame to select it.
2. Click Frame, Split Frame.



### Notes

- You can also press SHIFT + F10 or right-click a frame to access the Split Frame option.
- The new row or column frame will be displayed as cross-hatched, and you will not be able to edit the frame until you assign a local filename to the frame in the Frame Properties dialog box.

---

**`{button ,AL(` PRC Editing frames;',0,"Defaultoverview",)}` [Related Topics](#)**



## Inserting a row or column frame

Inserting a row frame or a column frame will cause a row or column to be added inside the current frame.

### To insert a row frame

1. Click a frame to select it.
2. Click Frame, Insert Row Frame.

### To insert a column frame

1. Click a frame to select it.
2. Click Frame, Insert Column Frame.



### Notes

- You can also press SHIFT + F10 or right-click a frame to access the Insert Row Frame and Insert Column Frame options.
- The new row or column frame will be displayed as cross-hatched and you will not be able to edit the frame until you assign a local filename to the frame in the Frame Properties dialog box.

---

**{button ,AL(` PRC Editing frames;',0,"Defaultoverview",)} Related Topics**



## Deleting a frame

Deleting a frame will remove the selected frame from the document. The frame itself will be removed, but the content document associated with the frame will not be deleted. You can delete all of the frames from your Web page except the last frame because your page must have at least one frame.

### To delete a frame

1. Click a frame to select it.
2. Click Frame, Delete Frame.



### Note

- You can also press SHIFT + F10 or right-click a frame to access the Delete Frame option.

---

**{button ,AL(` PRC Editing frames;',0,"Defaultoverview",)} Related Topics**



## Defining the frame and page properties

Use the Frame Properties dialog box to change the properties of the individual frames within your Web page. Specify the URL of the page, the name of the frame, the margin size, the scrolling options, and the frame size in the Frame Properties tab of this dialog box. You can also define the properties of the entire Web page in the Frame Properties dialog box. Use the Page tab to add background images, colors, and sounds and to customize text colors for your Web page.

### To define the properties of a frame

1. Click a frame to select it.
2. Click Frame, Properties.
3. Click the Frame tab.
4. Define the settings for the selected frame. You can define the URL Of Page, the Name, Size, and Scrolling options for the frame

### To define the properties of a Web page

1. Click a frame to select it.
2. Click Frame, Properties.
3. Click the Page tab.
4. Define the settings for the entire Web page. You can define the Background Color, Title, and Customize the text colors.

---

**{button ,AL(` PRC Editing frames;',0,"Defaultoverview",)} [Related Topics](#)**

# Using the Instant Publishing wizard

## Using the Instant Publishing wizard

The Instant Publishing wizard automatically publishes your Corel WEB.DESIGNER documents to PageDepot, a World Wide Web site maintained by Microcrafts Inc. By using the Instant Publishing wizard, you can make the Web documents that you have designed with Corel WEB.DESIGNER immediately available to global audiences on the World Wide Web — without the hassles of remote [FTP](#) or service providers.

If you publish your Web pages to PageDepot from within Corel WEB.DESIGNER, Microcrafts Inc. provides you with free Basic Web Site hosting for 30 days. During this trial period, you can publish and update your Basic Web Site as often as you like without paying for the Web hosting service. However, after the 30-day free trial period has ended, you must republish your pages to the PageDepot site and set up an account with Microcrafts Inc. to maintain a Web presence in their archive.

If you choose to open an account with Microcrafts Inc., you can select a publishing package and payment method using the Instant Publishing wizard. You can also use the Instant Publishing wizard to update your Web pages, modify your account information, or close your account.

### **Note**

- Corel and Microcrafts Inc. reserve the right to slow or limit high-access sites published to PageDepot.

### **For more information see the following:**

{button ,JI(`,`Selecting a publishing plan') } [Selecting a publishing plan](#)

{button ,JI(`,`Updating a Web site') } [Updating a Web site](#)

{button ,JI(`,`Updating your account') } [Updating your account](#)

{button ,JI(`,`Closing your Web site') } [Closing your Web site](#)

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{button ,AL(`OVR Using Corel WEBDESIGNER wizards;',0,"Defaultoverview",)} [Related Topics](#)



## Selecting a publishing plan



## Selecting a publishing plan

With Corel WEB.DESIGNER's Instant Publishing wizard, you can make the Web pages that you have designed using Corel WEB.DESIGNER's advanced authoring tools instantly available to global audiences on the World Wide Web. Instead of transferring your Web pages to an Internet server or a service provider, you can use the Instant Publishing wizard to publish your pages directly to the Web from within Corel WEB.DESIGNER.

The Instant Publishing wizard guides you step by step through the Web-publishing process and allows you to choose a publishing package, to transfer your files to a remote destination using [FTP](#), or to set up and pay for your personal [World Wide Web](#) site. When you publish your Corel WEB.DESIGNER documents to the World Wide Web for the first time, Microcrafts Inc. offers you 30 days of free Web-hosting services. To maintain your Web presence after the 30-day free period, you must purchase a customized Web publishing package using the Instant Publishing wizard within Corel WEB.DESIGNER.

When you select a publishing plan from the Instant Publishing wizard's Select Plan page, you can choose between three publishing packages: Basic, Standard, and Deluxe. These publishing plans offer everything from email and FAQ support to search indexes and access control. The Instant Publishing wizard allows you to submit personal information and payments within a secure environment so that you can publish your documents on the Web without ever leaving the Corel WEB.DESIGNER application. The 30-day free Web-hosting service only applies to the Basic Web Site publishing plan.



### Note

- You can also use the Instant Publishing wizard to transfer files by FTP files to Microcrafts Inc. or to any other remote FTP destination.

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**[{button ,AL\(`OVR Using the Instant Publishing wizard;',0,"Defaultoverview",\)} Related Topics](#)**



## Choosing a Web site plan

The Instant Publishing wizard offers three Web-site publishing plans: Basic, Standard, and Deluxe. Click the appropriate tabs within the Instant Publishing wizard to view the features offered by each Web-site publishing package, and choose the plan that suits your personal World Wide Web needs.

### To choose a Web site plan

1. Click File, Publish To Internet.

Corel WEB.DESIGNER launches the Instant Publishing wizard.

2. Ensure the Publish A New Web Site button is enabled on the PageDepot Instant Publisher wizard screen.
3. Click Next.
4. Type the location of your Web page directory or click the Browse button to locate the folder on your local system
5. Click the Basic, Standard, or Deluxe Web Site Plan tab.

The wizard displays a list of features and the cost of each plan.

6. Click Next.



### Notes

- The 30-day free Web-hosting service does not apply to the standard and deluxe Web Site plans.

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{button ,AL(` PRC Selecting a publishing plan;',0,"Defaultoverview",)} [Related Topics](#)



## Using Microcrafts FTP wizard

The FTP tab in the Instant Publishing wizard allows you to transfer .HTML files that you have created using Corel WEB.DESIGNER's advanced HTML authoring tools and saved from your local system to a remote Web server. You must identify the host name, user ID, password, and the folder that you want to access on the remote system.

### To access a remote Web server

1. Choose the FTP tab in the Instant Publishing wizard.
2. Type the FTP address of the remote server or choose a previous host from the Host list box.
3. Type your login name in the User ID text box.
4. Type your password in the Password text box.
5. In the Directory text box, type the path leading to the folder into which you want to copy your files.
6. Click Next.

---

**{button ,AL(` PRC Selecting a publishing plan;'0,"Defaultoverview",)} [Related Topics](#)**



## Paying for your Web site

After you have specified the location and name of your Web page folder, chosen a password, and entered your personal information, you can choose a method of payment for your Web site. Although you must pay for Microcrafts Web-hosting service using a credit card, the Instant Publishing wizard allows you to submit your credit information by modem or fax. If you transmit your credit card information to Microcrafts Inc. by modem, your transmission will be encrypted for security.

### To submit credit card information via modem

1. Ensure that the Credit Card Via Modem button is enabled when the Instant Publishing wizard asks you how you would like to pay for the Web site.
2. Click the credit card that you will use to pay for your Web site.
3. Type your name, card number, expiration date, and voucher number in the appropriate text boxes.
4. Click Next.

### To submit credit card information via Fax

1. Enable the Credit Card Via Fax button when the Instant Publishing wizard asks you how you would like to pay for the Web site.
2. Click Print Fax Form.  
A credit card information form is printed by your system's default printer.
3. Complete the credit card information form and Fax it to Microcrafts Inc.
4. Click Next.



### Notes

- If you submit your credit card information by Fax, your credit card will be billed on a monthly basis and your site will be activated on receipt of your valid credit card information.

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**{button ,AL(' PRC Selecting a publishing plan;' ,0,"Defaultoverview",)} Related Topics**



## Publishing your Web pages

After you have chosen a payment method and submitted valid credit card information, you can complete the publishing process and display your Web pages on the PageDepot site. In the final screens of the Instant Publishing wizard, you must verify the address that users will use to access your site and also submit all of the files for you Web site.

### To publish your pages on the Web

1. Verify the accuracy of the information displayed in the Publishing wizard Summary.
2. Do one of the following:
  - Click Finish to begin sending your files.
  - Click Back to modify the information displayed on the previous Instant Publishing wizard screens. Then click Finish to begin sending your files.
3. After the Instant Publishing wizard completes the file transfer, click Finish to end the Web-publishing process.
4. Click Done.



### Note

- To halt the publishing process, click the Stop button on the wizard's Publishing Site page. The Instant Publishing wizard stops transferring your files and waits for further instructions.

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**{button ,AL(` PRC Selecting a publishing plan;',0,"Defaultoverview",)} Related Topics**

## **Updating a Web site**



## Updating a Web site

The World Wide Web is a fast-paced, changing environment, and maintaining a prominent presence in this environment requires continuous flexibility and change. With the Instant Publishing wizard, you can modify or update the information that you have published on the Web by uploading all of the files in your server root folder or by uploading only the files that you have modified.

To update your files, you must first make the appropriate changes using Corel WEB.DESIGNER's advanced Web-authoring tools. After you have saved the changes you've made to your Web pages in your server root folder, you can launch the Instant Publishing wizard from Corel WEB.DESIGNER's File menu and upload the modified files to the PageDepot site.



### Note

- When you upload modified files to the PageDepot Web site, the new Web documents override the existing files and your changes are displayed immediately.

---

**{button ,AL(`OVR Using the Instant Publishing wizard;',0,"Defaultoverview",)} Related Topics**





## Updating all files in your Web site

After you have established a [World Wide Web](#) presence using the Instant Publishing wizard, you can update and modify your files as often as you like. Using the Instant Publishing wizard, you can upload your entire server root folder or upload only the files that you have modified since the last update. If you selected the Basic Web Site publishing plan and your 30-day free Web-hosting service has not yet expired, you can update and publish pages as often as you like without charge.

### To update all files in your Web site

1. Click File, Publish To Internet.  
Corel WEB.DESIGNER opens the Instant Publishing wizard.
2. Enable the Update Your Web Site button and click Next.
3. Choose your Web site's Internet address or URL from the Site Name list box.
4. Type the path that leads to your server root folder or click the Browse button to search your local system for the folder.
5. Type your password in the Password text box and click Next.
6. Enable the Upload Entire Site button and click Next.  
The Instant Publishing wizard begins transferring the files from your server root folder to the PageDepot site.
7. When the wizard completes the file transfer, click Finish.
8. Click Done.



### Note

- The password that you type in the Password text box is the same password that you chose when you originally published your Web site. This password prevents unauthorized modifications to your Web site.

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{button ,AL(` PRC Updating a Web site;',0,"Defaultoverview",,)} [Related Topics](#)



## Uploading changes since your last update

If you only modify selected files in your server root folder, you can use the Instant Publishing wizard to update only those files in your Web site. Uploading the changes you've made to your HTML files since your last update is a much faster way to provide your Web audiences with accurate, up-to-date information.

### To upload changes since your last update

1. Click File, Publish To Internet.
2. In the Instant Publishing wizard, enable the Update Your Web Site button and click Next.
3. Choose your Web site's Internet address or URL from the Site Name list box.
4. Type the folder path that leads to your server root folder or click the Browse button to search your local system for the folder.
5. Type your password in the Password text box and click Next.
6. Enable the Upload Changes Since Last Update button and click Next.  
The Instant Publishing wizard begins transferring the modified files from your server root folder to the PageDepot site.
7. When the wizard completes the file transfer, click Finish.
8. Click Done.



### Note

- The password that you type in the Password text box is the same password that you chose when you originally published your Web site. This password prevents unauthorized modifications to your Web site.

---

{button ,AL(^ PRC Updating a Web site;',0,"Defaultoverview",)} [Related Topics](#)

## Updating your account



## Updating your account

Whether you change addresses, passwords, or credit cards, or whether your Web-publishing requirements increase or decrease, you can communicate these modifications to your host server using the Instant Publishing wizard. When you choose the Update Your Account option in the Instant Publishing wizard, the wizard takes you through the publishing process and displays the information that you submitted when you set up your account. To adjust any of these specifications, simply type the new information in the appropriate areas and upload the changes to Microcrafts Inc.

After you have updated your account, you can verify the accuracy of your changes by viewing the Publishing wizard Summary page in the Instant Publishing wizard. The Publishing wizard Summary page displays a compiled list of all the information that you've entered in the Instant Publishing wizard before you submit the data to Microcrafts Inc.

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**{button ,AL(`OVR Using the Instant Publishing wizard;','0,"Defaultoverview",)} Related Topics**



## **Updating your account information**

The Instant Publishing wizard allows you to modify or update your account information and submits your adjustments to the host server. You can verify the accuracy of your account information in the Publishing wizard's Summary page.

### **To modify specifications in the Instant Publishing wizard**

1. Click File, Publish To Internet.
2. Enable the Update Your Account button.
3. Click Next.
4. Modify the information presented in the Instant Publishing wizard dialog boxes, clicking Next after each modification.
5. When you have finished modifying your account, click Done.

## **Closing your Web site**



## Closing your Web site

If you decide to remove your Web pages from the PageDepot site, you can use the Instant Publishing wizard to cancel your account with Microcrafts Inc. After you have canceled payment on your account and indicated that you want to remove your Web site from the PageDepot archive, it takes approximately 10 minutes to close your Web site.

After you remove your Web site from the PageDepot archive, your site's URL or Internet address is reserved for 30 days. If you decide to reopen your account and publish your pages to PageDepot within this 30-day period, you will be given your original URL. However, if you re-open your account with Microcrafts Inc. after the 30 day period has expired, you may have to choose a new name for your Web Site.

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**{button ,AL(`OVR Using the Instant Publishing wizard;',0,"Defaultoverview",)} Related Topics**



## **Closing your account**

The Instant Publishing wizard allows you to close your account with Microcrafts Inc. and to remove your Web site from the host server. Complete the Instant Publishing wizard's feedback page and close the wizard to terminate your account.

### **To close your Web site account**

1. Click File, Publish to Internet.
2. In the Instant Publishing wizard, enable the Close Your Account button.
3. Choose your Web site's Internet address or URL from the Site Name list box.
4. Click Browse and locate your server root folder.
5. Type your password in the Password list box.
6. Click Next.
7. Complete the Instant Publishing wizard's feedback page and click Next.
8. Click Done.



### **Notes**

- Microcrafts Inc. will reserve the name of your Web Site for 30 days in case you decide to reopen your account.
- The PageDepot servers remove your Web site within 10 minutes from the time you close your account.





# **Welcome to the Corel WebMaster Suite**

## Welcome to the Corel WebMaster Suite

In recent years the popularity of the Internet has grown tremendously, making the "Net" and its offspring, the World Wide Web, two of the fastest-growing communication media in the world. Currently, millions of people are developing their own Web pages to advertise businesses, to sell products, to entertain, or to communicate on a global basis. A Web page grants a single person the ability to reach millions of potential customers, clients, and friends around the world.

Until now, creating and maintaining Web pages required knowledge of the Hypertext Markup Language (HTML), but with the Corel WebMaster Suite, publishing pages on the Web is easy. The Corel WebMaster Suite is a series of powerful and easy-to-use applications that let you create Web pages without having to know HTML. These applications were created for average computer users, but are powerful and versatile enough for use by professional Web designers. Simply put, Corel WEB.DESIGNER gives you the power you want, and the flexibility you need, to create quality Web pages with ease.



- For more information and other related software, visit the Corel WebMaster Suite Web page. Click Help, Corel WebMaster Suite Web Page and click OK to directly access this page (<http://www.corel.com/webmaster>).

### For more information see the following:

{button ,JI(`,`Corel WebMaster Suite concepts')} [Corel WebMaster Suite concepts](#)

{button ,JI(`,`Understanding HTML and the WWW')} [Understanding HTML and the WWW](#)

{button ,JI(`,`Understanding the Hypertext Markup Language HTML')} [Understanding the Hypertext Markup Language \(HTML\)](#)

{button ,JI(`,`Understanding the World Wide Web WWW')} [Understanding the World Wide Web \(WWW\)](#)

{button ,JI(`,`Becoming familiar with WYSIWYG interface and integration')} [Becoming familiar with WYSIWYG interface and integration](#)

{button ,JI(`,`Understanding the What You See Is What You Get WYSIWYG Interface')} [Understanding the What You See Is What You Get \(WYSIWYG Interface\)](#)

{button ,JI(`,`Understanding integration')} [Understanding integration](#)

{button ,JI(`,`The Corel WebMaster Suite workplace')} [The Corel WebMaster Suite workplace](#)

{button ,JI(`,`Touring Corel WEBDESIGNER')} [Touring Corel WEB.DESIGNER](#)

{button ,JI(`,`Exploring the Corel WEBDESIGNER menus')} [Exploring the Corel WEB.DESIGNER menus](#)

{button ,JI(`,`Exploring the Corel WEBDESIGNER toolbars')} [Exploring the Corel WEB.DESIGNER toolbars](#)

{button ,JI(`,`Organizing files')} [Organizing files](#)

{button ,JI(`,`Documentation conventions')} [Documentation conventions](#)

{button ,JI(`,`Using Help')} [Using Help](#)

{button ,JI(`,`About Corel Corporation')} [About Corel Corporation](#)

{button ,JI(`,`Viewing application information')} [Viewing application information](#)

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{button ,AL(`OVR1 Welcome to the Corel WebMaster Suite;',0,"Defaultoverview",,)} [Related Topics](#)

# Welcome to Corel WEB.DESIGNER

Corel WEB.DESIGNER is a Web publishing tool that allows you to develop high-quality Web pages without knowing [Hypertext Markup Language \(HTML\)](#). If you're new to Web page design, you'll find that Corel WEB.DESIGNER's tools and features let you create professional-quality Web pages quickly and easily. If you're experienced with Web page design, you'll find that Corel WEB.DESIGNER gives you the power and flexibility that you need to enhance your creative skills.

With Corel WEB.DESIGNER, you can create and edit Web page text the same way that you do in most word-processing applications. The application includes word-processor style features such as formatting toolbars, a spell-checking feature, cut and paste tools, and find and replace commands. With Corel WEB.DESIGNER it's easy to edit existing Web pages or create new ones using templates, images, links, hot spots, forms, and character and paragraph styles like bulleted and numbered lists.

## For more information see the following:

{button ,JI(`,`Corel WebMaster Suite concepts')} [Corel WebMaster Suite concepts](#)

{button ,JI(`,`Understanding HTML and the WWW')} [Understanding HTML and the WWW](#)

{button ,JI(`,`Understanding the Hypertext Markup Language HTML')} [Understanding the Hypertext Markup Language \(HTML\)](#)

{button ,JI(`,`Understanding the World Wide Web WWW')} [Understanding the World Wide Web \(WWW\)](#)

{button ,JI(`,`Becoming familiar with WYSIWYG interface and integration')} [Becoming familiar with WYSIWYG interface and integration](#)

{button ,JI(`,`Understanding the What You See Is What You Get WYSIWYG Interface')} [Understanding the What You See Is What You Get \(WYSIWYG Interface\)](#)

{button ,JI(`,`Understanding integration')} [Understanding integration](#)

{button ,JI(`,`The Corel WebMaster Suite workplace')} [The Corel WebMaster Suite workplace](#)

{button ,JI(`,`Touring Corel WEBDESIGNER')} [Touring Corel WEB.DESIGNER](#)

{button ,JI(`,`Exploring the Corel WEBDESIGNER menus')} [Exploring the Corel WEB.DESIGNER menus](#)

{button ,JI(`,`Exploring the Corel WEBDESIGNER toolbars')} [Exploring the Corel WEB.DESIGNER toolbars](#)

{button ,JI(`,`Organizing files')} [Organizing files](#)

{button ,JI(`,`Documentation conventions')} [Documentation conventions](#)

{button ,JI(`,`Using Help')} [Using Help](#)

{button ,JI(`,`About Corel Corporation')} [About Corel Corporation](#)

{button ,JI(`,`Viewing application information')} [Viewing application information](#)

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{button ,AL(`OVR1 Welcome to the Corel WebMaster Suite;',0,"Defaultoverview",)} [Related Topics](#)

## Applications in the Corel WebMaster Suite

The Corel WebMaster Suite includes the following applications and utilities to enhance your productivity and empower you with more Web-publishing options:

Corel WEB.DESIGNER	Integrates the applications in the Corel WebMaster Suite to allow you to create advanced, interactive documents for publication on the World Wide Web.
Corel WEB.DATA	Creates catalogs, stock reports, inventory lists, or data tables. With Corel WEB.DATA you can organize raw database material and publish your documents on the World Wide Web.
Corel WEB.PhotoPaint	Allows you to edit images and video files, retouch photographs, and create original artwork with powerful, bitmap-based image-editing and painting tools. You can automatically edit and update images in your Corel WEB.DESIGNER pages using Corel WEB.PhotoPaint.
Corel WEB.SiteManager	Provides Web site administrators ("Webmasters") with maintenance, monitoring, diagnostic, and repair facilities for their Internet and Intranet sites.
Corel WEB.DRAW	Creates and edits high-quality, professional graphics files. You can automatically merge completed images with your Corel WEB.DESIGNER pages for publication on the World Wide Web.
Corel WEB.MOVE	Creates a wide range of animated sequences, from simple, one-character cartoons, to complex, interactive displays. You can automatically merge completed animations with your Corel WEB.DESIGNER pages for publication on the World Wide Web.
Corel WEB.WORLD	Builds exciting three-dimensional worlds that users can enter and explore. You can automatically merge your completed VRML with your Corel WEB.DESIGNER pages for publication on the World Wide Web.
Corel WEB.GALLERY	Supplies you with thousands of ready-to-use graphic images to integrate in your Corel WEB.DESIGNER pages. Simply drag and drop the Corel WEB.GALLERY images onto your Corel WEB.DESIGNER screen to give color and life to your Web documents.
NET Transit	Converts standard word-processing files to HTML format. After the file is converted, you can edit the HTML document using Corel WEB.DESIGNER's advanced Web authoring tools. You can access the NET Transit wizard by clicking File, Import Word-processor File in Corel WEB.DESIGNER.
Netscape Navigator 3.0	Displays your Corel WEB.DESIGNER documents as they will appear to your visitors on the World Wide Web. Netscape Navigator 3.0 is an advanced Web browsing mechanism that you can use to view Web pages, read newsgroups, send electronic mail, and more.
O'Reilly Website Server	Converts your local computing system to a WebSite server to allow you to make your Corel WEB.DESIGNER documents immediately available to global audiences.

### For more information see the following:

- {button ,JI(`,`Corel WebMaster Suite concepts')} [Corel WebMaster Suite concepts](#)
- {button ,JI(`,`Understanding HTML and the WWW')} [Understanding HTML and the WWW](#)
- {button ,JI(`,`Understanding the Hypertext Markup Language HTML')} [Understanding the Hypertext Markup Language \(HTML\)](#)
- {button ,JI(`,`Understanding the World Wide Web WWW')} [Understanding the World Wide Web \(WWW\)](#)
- {button ,JI(`,`Becoming familiar with WYSIWYG interface and integration')} [Becoming familiar with WYSIWYG interface and integration](#)
- {button ,JI(`,`Understanding the What You See Is What You Get WYSIWYG Interface')} [Understanding the What You See Is What You Get \(WYSIWYG Interface\)](#)
- {button ,JI(`,`Understanding integration')} [Understanding integration](#)
- {button ,JI(`,`The Corel WebMaster Suite workplace')} [The Corel WebMaster Suite workplace](#)
- {button ,JI(`,`Touring Corel WEBDESIGNER')} [Touring Corel WEB.DESIGNER](#)
- {button ,JI(`,`Exploring the Corel WEBDESIGNER menus')} [Exploring the Corel WEB.DESIGNER menus](#)
- {button ,JI(`,`Exploring the Corel WEBDESIGNER toolbars')} [Exploring the Corel WEB.DESIGNER toolbars](#)
- {button ,JI(`,`Organizing files')} [Organizing files](#)
- {button ,JI(`,`Documentation conventions')} [Documentation conventions](#)

{button ,JI(`,` Using Help')} [Using Help](#)

{button ,JI(`,` About Corel Corporation')} [About Corel Corporation](#)

{button ,JI(`,` Viewing application information')} [Viewing application information](#)

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**{button ,AL(` OVR1 Welcome to the Corel WebMaster Suite;',0,"Defaultoverview",')} [Related Topics](#)**

## New features in Corel WEB.DESIGNER

With this version of Corel WEB.DESIGNER, you'll find the advanced Web authoring tools that have made Corel WEB.DESIGNER so popular among Web artists in the past. However, as the central application in the Corel WebMaster Suite, Corel WEB.DESIGNER also offers improved integration and flexibility to allow you to create professional Web pages that incorporate raw data, retouched photographs, video clips, animations, [Java Powered applets](#), virtual worlds, sound bytes, and more!

Now, Corel WEB.DESIGNER also simplifies the Web publishing process by providing Web artists with an integrated [FTP](#) application and Instant Publishing Wizard for file transfer. You can use the FTP application to transfer your completed Corel WEB.DESIGNER documents to your service provider for immediate publication on the Web. If you have not yet established an external service provider, you can use the Instant Publishing Wizard to publish your completed Corel WEB.DESIGNER documents to an existing World Wide Web site free of charge!

Using Corel's predesigned [CGI](#) scripts, you can enhance your Web pages with fully functional online forms. This version of Corel WEB.DESIGNER also incorporates Microsoft's ActiveX technology. ActiveX is a component that can be inserted in a Web page to provide functionality not directly available in HTML, such as animation sequences, credit-card transactions, or spreadsheet calculations. Combine these advanced features with more subtle improvements, such as expanded table and list functions and scrolling marquees, and you will soon recognize the power and appeal of the Corel WebMaster Suite.

### For more information see the following:

{button ,JI(`,`Corel WebMaster Suite concepts')} [Corel WebMaster Suite concepts](#)

{button ,JI(`,`Understanding HTML and the WWW')} [Understanding HTML and the WWW](#)

{button ,JI(`,`Understanding the Hypertext Markup Language HTML')} [Understanding the Hypertext Markup Language \(HTML\)](#)

{button ,JI(`,`Understanding the World Wide Web WWW')} [Understanding the World Wide Web \(WWW\)](#)

{button ,JI(`,`Becoming familiar with WYSIWYG interface and integration')} [Becoming familiar with WYSIWYG interface and integration](#)

{button ,JI(`,`Understanding the What You See Is What You Get WYSIWYG Interface')} [Understanding the What You See Is What You Get \(WYSIWYG Interface\)](#)

{button ,JI(`,`Understanding integration')} [Understanding integration](#)

{button ,JI(`,`The Corel WebMaster Suite workplace')} [The Corel WebMaster Suite workplace](#)

{button ,JI(`,`Touring Corel WEBDESIGNER')} [Touring Corel WEB.DESIGNER](#)

{button ,JI(`,`Exploring the Corel WEBDESIGNER menus')} [Exploring the Corel WEB.DESIGNER menus](#)

{button ,JI(`,`Exploring the Corel WEBDESIGNER toolbars')} [Exploring the Corel WEB.DESIGNER toolbars](#)

{button ,JI(`,`Organizing files')} [Organizing files](#)

{button ,JI(`,`Documentation conventions')} [Documentation conventions](#)

{button ,JI(`,`Using Help')} [Using Help](#)

{button ,JI(`,`About Corel Corporation')} [About Corel Corporation](#)

{button ,JI(`,`Viewing application information')} [Viewing application information](#)

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{button ,AL(`OVR1 Welcome to the Corel WebMaster Suite;',0,"Defaultoverview",)} [Related Topics](#)

# Using the Corel WebMaster Suite

Before you start using the Corel WebMaster Suite, put some thought into the Web site that you're building. Decide what textual and graphical components you need and how they'll fit together. You might want to draw a sketch of your Web pages, showing their components and locations.

When you've decided what you want to add to your Web site use the Corel WebMaster Suite to create it. Build a site quickly by using the Web Site creation wizard located in Corel WEB.SiteManager. Or start in Corel WEB.DESIGNER and launch the appropriate Suite application for creating each graphical element you want. You can also use any application included in the Corel WebMaster Suite on its own to create the individual components needed for your Web pages.

## Using the Web Site Creation Wizard

You can build a Web Site quickly by using Corel WEB.SiteManager's Web Site Creation Wizard. This Wizard makes it easy to create attractive corporate and personal Web Sites that have a consistent style and appearance.

## Starting in Corel WEB.DESIGNER

If you're starting a Web page from scratch, and you want maximum control over each of the components you'll include, then you might want to begin by entering text in Corel WEB.DESIGNER. To locate or create a graphic in any of the other Corel WebMaster Suite components, launch the product from Corel WEB.DESIGNER by clicking its icon in the Application toolbar. Then create the Web element you want, and load it directly into Corel WEB.DESIGNER.

## Using each component on its own

You can use any Corel WebMaster Suite component on its own, then assemble the various textual and graphical components that you've created into Internet-ready Web pages in Corel WEB.DESIGNER.

## Uploading to the Web

When your Web pages are complete, you can upload them to your Internet server. But first, make sure that the folder structure on your computer matches the structure of your Internet server. For example, if your Web pages will be in the folder WEBSITE on your server, then upload them from the WEBSITE folder on your computer.

If you don't want to run your own server, you can choose the Publish To Internet option from the Corel WEB.DESIGNER or Corel WEB.SiteManager File menus. These options enable you to FTP your Web pages to the Microcrafts Inc. Web Site hosting service. A basic 2MB site can be published to Microcrafts Inc. for a 30-day free trial period.

## Getting help

To help you use the Corel WebMaster Suite, we've provided an extensive online Help system and user assistance manual.

## For more information see the following:

{button ,JI('',`Corel WebMaster Suite concepts')} [Corel WebMaster Suite concepts](#)

{button ,JI('',`Understanding HTML and the WWW')} [Understanding HTML and the WWW](#)

{button ,JI('',`Understanding the Hypertext Markup Language HTML')} [Understanding the Hypertext Markup Language \(HTML\)](#)

{button ,JI('',`Understanding the World Wide Web WWW')} [Understanding the World Wide Web \(WWW\)](#)

{button ,JI('',`Becoming familiar with WYSIWYG interface and integration')} [Becoming familiar with WYSIWYG interface and integration](#)

{button ,JI('',`Understanding the What You See Is What You Get WYSIWYG Interface')} [Understanding the What You See Is What You Get \(WYSIWYG Interface\)](#)

{button ,JI('',`Understanding integration')} [Understanding integration](#)

{button ,JI('',`The Corel WebMaster Suite workplace')} [The Corel WebMaster Suite workplace](#)

{button ,JI('',`Touring Corel WEBDESIGNER')} [Touring Corel WEB.DESIGNER](#)

{button ,JI('',`Exploring the Corel WEBDESIGNER menus')} [Exploring the Corel WEB.DESIGNER menus](#)

{button ,JI('',`Exploring the Corel WEBDESIGNER toolbars')} [Exploring the Corel WEB.DESIGNER toolbars](#)

{button ,JI('',`Organizing files')} [Organizing files](#)

{button ,JI('',`Documentation conventions')} [Documentation conventions](#)

{button ,JI('',`Using Help')} [Using Help](#)



{button ,JI(`; `About Corel Corporation')} [About Corel Corporation](#)

{button ,JI(`; `Viewing application information')} [Viewing application information](#)

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**{button ,AL(`OVR1 Welcome to the Corel WebMaster Suite;',0,"Defaultoverview",)} [Related Topics](#)**

# **Corel WebMaster Suite concepts**

## Corel WebMaster Suite concepts

The Corel WebMaster Suite is a series of powerful, tightly integrated applications that simplify the creation of advanced, high-quality Web pages. But to use each of these applications on their own or as combined elements integrated by Corel WEB.DESIGNER, you must first understand the basic concepts that lie behind World Wide Web publishing.

Before launching Corel WEB.DESIGNER and beginning a new Web project, you should familiarize yourself with the basic tools of World Wide Web design. You will create your Web pages in a What You See Is What You Get (WYSIWYG) or word processing-style environment, but behind the scenes, you are actually inserting standard HTML code. By developing a comprehensive understanding of HTML, the WWW, WYSIWYG interface, and integration can help you to distinguish your documents from the millions of others currently featured on the Web.

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**{button ,AL(` OVR Welcome to the Corel WebMaster Suite;',0,"Defaultoverview",)} Related Topics**

# **Understanding HTML and the WWW**

## Understanding HTML and the WWW

Essentially, the World Wide Web is a hypertext-based information system that makes data available to audiences around the globe. The Hypertext Markup Language or HTML is the programming language that codes all information displayed on the World Wide Web. In the early days of Web publishing, Web pages were constructed entirely in HTML code using simple text editors such as Notepad or Wordpad.

With the development of WYSIWYG Web editors such as Corel WEB.DESIGNER, the creation of Web pages no longer requires extensive knowledge of the Hypertext Markup Language (HTML). However, the design of Web pages with WYSIWYG editors is simplified with a basic understanding of HTML code, tag functions, and the role of HTML in Web publishing.



### Tip

- For a detailed description of HTML tags and their function in Corel WEB.DESIGNER, refer to the HTML tag reference chart in the Reference section of the Corel WEB.DESIGNER Help system.

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**{button ,AL(`OVR Welcome to the Corel WebMaster Suite;',0,"Defaultoverview",)} Related Topics**

## Understanding the Hypertext Markup Language (HTML)

The Hypertext Markup Language, better known as HTML, is the core programming language of the World Wide Web. Put simply, HTML uses a set of character tags or codes to tell your Web browser how to display information on the Web.

Some companies, including Netscape and Microsoft, have enhanced their Web browsers with new display capabilities such as applet support, animated GIF presentation, and VRML display. As a result, these companies have created some unique HTML tags that are supported only by their particular browser. Because Web surfers use many different browsers to view World Wide Web sites, unique HTML enhancements might be displayed by one browser, but not by another, depending on the types of tags that were used by the author of the page. To address the incompatibility problems that unique HTML tags create, and to ensure that the largest possible audience has access to your sites, Corel WEB.DESIGNER uses HTML tags that most major browsers support.

Writing standard HTML code does not require high-powered applications in fact, a simple text editor like Notepad, Wordpad, or DOS Edit will do. But this type of HTML programming requires extensive knowledge of HTML tags and is best suited to experienced Web page authors. Luckily, automated text editors such as Corel WEB.DESIGNER have removed the programming from HTML coding to allow even beginning Web artists to construct advanced Web pages in a word-processing style application.

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**{button ,AL(` OVR Welcome to the Corel WebMaster Suite;',0,"Defaultoverview",)} Related Topics**

## Understanding the World Wide Web (WWW)

The World Wide Web is a hypertext-based, information distribution system originally established by researchers at the Conseil Européen pour la Recherche Nucléaire (CERN) in Switzerland in the late 1980s. Due to recent expansion and high-speed advancement, the Web has become a staggering information resource. Millions of individuals and organizations across the globe have published pages on the Web so that anyone, anywhere can obtain any information they need.

When you visit a Web site, you access information stored on another computer. The contents of all Web sites are coded in Hypertext Markup Language (HTML), and the computer that stores the site is called a Web server. The viewing device that accesses information from the Web site and displays it on your computer screen is called a Web browser.

Each time you type a Uniform Resource Locator (URL) or Internet address in your browser, you send a signal to the server that holds that address to request its information. The same process takes place when you click a hyperlink on a Web page. Although you type a URL in the Address box at the top of your browser window, a link's destination or target site is embedded in the hyperlink by the Web page author. In both cases, URLs can reference text and images, an online newsgroup, an email address, or any other information located on an Internet server.

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**{button ,AL(`OVR Welcome to the Corel WebMaster Suite';,0,"Defaultoverview",)} Related Topics**

## **Becoming familiar with WYSIWYG interface and integration**



## Becoming familiar with WYSIWYG interface and integration

Whether you've already established an influential World Wide Web presence or have never created a Web page, the Corel WebMaster Suite can help you to develop Web sites that exploit some of the Internet's most advanced features. The Corel WebMaster Suite is a flexible, versatile, and easy to use Web editor that is suitable for a wide range of users.

As the central application in the Corel WebMaster Suite, Corel WEB.DESIGNER integrates external elements and applications. But Corel WEB.DESIGNER's WYSIWYG interface simplifies the integration of these elements by presenting the structure and layout of your pages in standard word-processing style. To use Corel WEB.DESIGNER's tools and features in the most efficient manner and to optimize your Web designs, you should first understand the basics of the WYSIWYG interface and integration in the Corel WebMaster Suite.

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**{button ,AL(`OVR Welcome to the Corel WebMaster Suite;',0,"Defaultoverview",,)} Related Topics**

## Understanding the What You See Is What You Get (WYSIWYG Interface)

WYSIWYG is a common interface among advanced Web editing tools that allows you to build Web pages without extensive HTML programming experience. The WYSIWYG interface provides a visual approach to Web page design by presenting concrete layout and formatting features in a word-processing environment.

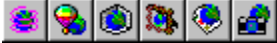
Most WYSIWYG Web editors offer built-in syntax checks that verify the accuracy of the HTML code that corresponds to the WYSIWYG presentation of your page. In Corel WEB.DESIGNER, this syntax check is performed by the HTML Parser. The HTML Parser detects invalid HTML statements in your Web pages. Most often, error statements occur when you incorrectly edit the HTML source code for your Web page or you merge files that use HTML tags that are not supported by Corel WEB.DESIGNER.

WYSIWYG editors also reduce the need for repetitive previews because they offer Web authors an accurate visual representation of their Web pages as they are constructed. However, even WYSIWYG editors require a browser preview to view the minor differences in color and style that might occur when you publish your documents on the Web. To preview your document, Corel WEB.DESIGNER provides the Set Browser and Browser Preview commands in the Tools menu.

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**{button ,AL( OVR Welcome to the Corel WebMaster Suite; ,0,"Defaultoverview", )} Related Topics**

## Understanding integration



As the central application in the Corel WebMaster Suite, Corel WEB.DESIGNER integrates and displays text and graphics created in Corel WEB.DRAW, Corel WEB.GALLERY, Corel WEB.MOVE, Corel WEB.PhotoPaint, and Corel WEB.WORLD. Corel WEB.DESIGNER's integration features allow you to create Web pages that present animations, professional images, and VRML that you've created in external applications. You can access Corel WEB.DESIGNER's integration features from the Tools menu or Applications toolbar.

The Tools menu and Applications toolbar allow you to launch Corel WEB.MOVE, Corel WEB.DRAW, Corel WEB.WORLD, Corel WEB.GALLERY, Corel WEB.DATA, or Corel WEB.PhotoPaint from within the Corel WEB.DESIGNER application. But Corel WEB.DESIGNER's true power comes with its ability to import the files you create in other applications in the Corel WebMaster Suite.

Clicking File, Publish to WEB.DESIGNER in Corel WEB.DRAW, Corel WEB.MOVE, Corel WEB.WORLD, and Corel WEB.DATA immediately inserts the image, animation, VRML, or database that you created into your active Corel WEB.DESIGNER document. If you are a Windows 95 user, Corel WEB.DESIGNER even transports the necessary reference files to your server root folder, allowing you to view a more accurate presentation of your pages on the World Wide Web. In Corel WEB.PhotoPaint, you can edit .GIF and .JPG images for use in your Corel WEB.DESIGNER documents, and in Corel WEB.GALLERY, you can add professional images to your page by dragging and dropping the selected files.

Corel WEB.DESIGNER improves the graphic quality of your pages by allowing you to avoid the translation and conversion flaws that can occur when you merge files from unrelated programs.

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**{button ,AL(` OVR Welcome to the Corel WebMaster Suite';,0,"Defaultoverview",,)} Related Topics**

# The Corel WebMaster Suite workplace



## The Corel WebMaster Suite workplace

Often, the best way to learn how to use a new application is to explore the program's main screen, menu commands, and toolbar buttons before you attempt to complete a task. Because the Corel WEB.DESIGNER application is the central program in the Corel WebMaster Suite, you should begin by touring the Corel WEB.DESIGNER desktop and taking special note of the Web editor's new features and tools for integration.

After you have explored the Corel WEB.DESIGNER desktop, examine the application's menu commands and toolbar buttons to clarify the function of each option. When you are comfortable with Corel WEB.DESIGNER's basic operations, you can begin to develop simple Web pages and to explore the additional applications in the Corel WebMaster Suite.



### Tip

- To explore the Corel WEB.MOVE, Corel WEB.DRAW, Corel WEB.WORLD, Corel WEB.GALLERY, Corel WEB.DATA, and Corel WEB.PhotoPaint menu commands or toolbar buttons, launch the appropriate application from Corel WEB.DESIGNER's Tools menu or Applications toolbar.

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{button ,AL(` OVR Welcome to the Corel WebMaster Suite;',0,"Defaultoverview",)} Related Topics

**Touring the Corel WEB.DESIGNER application**



## Touring Corel WEB.DESIGNER

When you launch Corel WEB.DESIGNER for the first time, you will see the Welcome To Corel WEB.DESIGNER screen and the main Application Window. The Welcome To Corel WEB.DESIGNER screen provides quick access to different Corel WEB.DESIGNER operations. From this screen, you can start a new Web page, start a frame-based Web page, open a local Web page or a page currently featured on the Internet, or choose a predesigned Corel WEB.DESIGNER template to begin your Web page.

After you have made a selection in the Welcome To Corel WEB.DESIGNER screen, you can explore the main Corel WEB.DESIGNER Application Window. To display the Corel WEB.DESIGNER toolbars, enable the appropriate toolbar name in the View menu. Browse through the application's menu commands and toolbar buttons and examine the main window elements. This will simplify the Web page creation process and familiarize you with the organization of Corel WEB.DESIGNER's basic operations.



### Tips

- To suppress the display of the Welcome To Corel WEB.DESIGNER screen, click Tools, Options, and disable the Display Welcome Screen On Startup command.
- You can organize your Corel WEB.DESIGNER Application Window by docking the application's toolbars to the sides or bottom of your screen.

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{button ,AL(^ OVR Welcome to the Corel WebMaster Suite; ,0,"Defaultoverview",)} Related Topics



## Exploring the Welcome to Corel WEB.DESIGNER screen

From the Welcome to Corel WEB.DESIGNER screen, you can start a new Web page, start a new frame-based Web page, open an existing Web page, or choose a predesigned template to begin a Web page. For information about the Welcome To Corel WEB.DESIGNER screen elements, click the appropriate areas of the following illustration:



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{button ,AL(' PRC The Corel WebMaster Suite workplace;',0,"Defaultoverview",)} [Related Topics](#)



**Start a new Web page**

Opens a new, blank page in the Corel WEB.DESIGNER Application Window.

**Start a new Web page with frames**

Launches the Frame Wizard which allows you to create a new Web page that contains frames.

**Open an existing Web page**

Allows you to open a Web page that you have saved on your local system or to import an active Web page from the Internet. Web pages from the Internet are opened using the HTTP protocol.

**Choose a template to begin your Web page**

Opens Corel WEB.DESIGNER's Open Template dialog box which allows you to edit a predesigned Web page in the Corel WEB.DESIGNER Application Window.

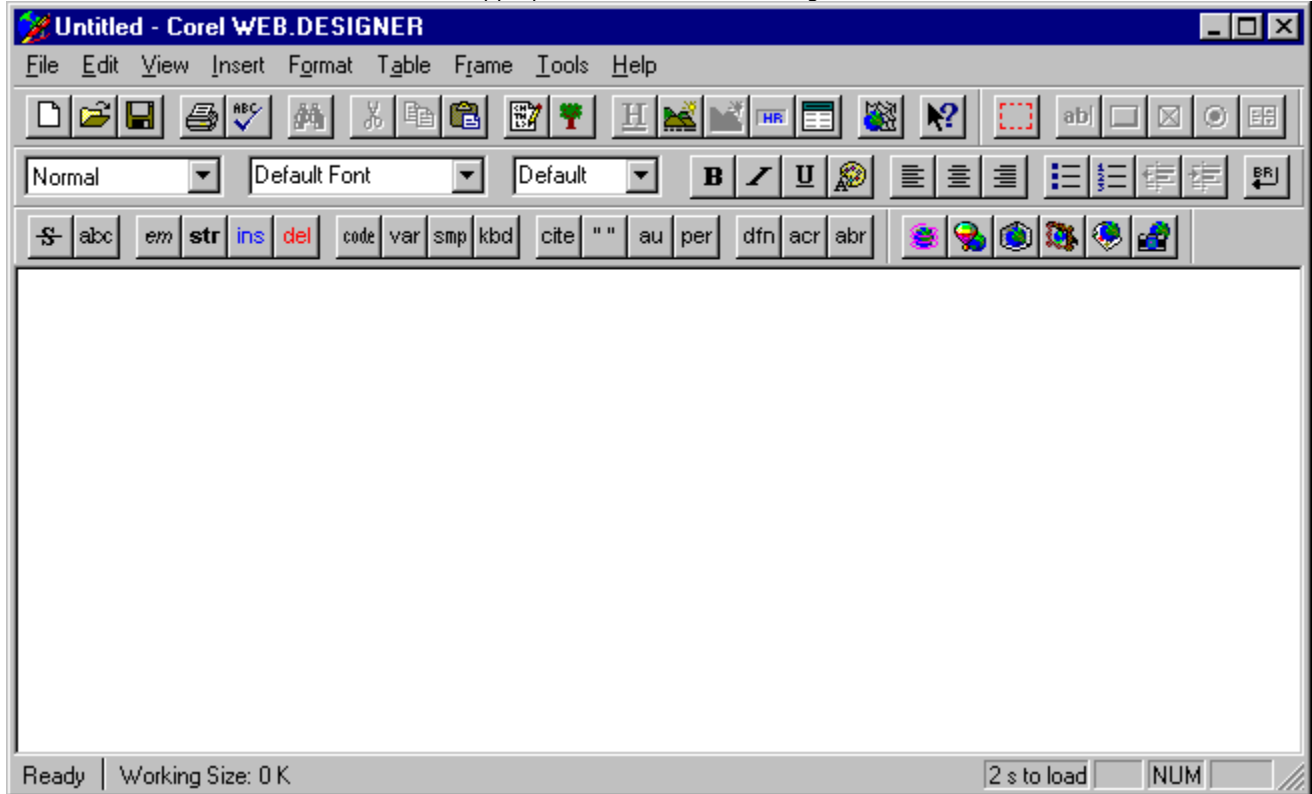
**Display this screen at startup**

Enables or disables the display of the Welcome To Corel WEB.DESIGNER screen when you launch the application. By default, Corel WEB.DESIGNER enables this command.



## Exploring the Corel WEB.DESIGNER screen

Corel WEB.DESIGNER presents more than 85 menu commands with almost 60 complimentary toolbar options to simplify the creation of even the most complex hyperdocuments. For information about any Corel WEB.DESIGNER screen element, click the appropriate area of the following illustration:



{button ,AL(^ PRC The Corel WebMaster Suite workplace;',0,"Defaultoverview",)} [Related Topics](#)

**Title Bar**

Repositions Corel WEB.DESIGNER's main Application Window. The Title Bar also displays the name of the active document, the system menu commands, and the Windows 95 control buttons.

**System menu**

Controls the appearance and status of the Corel WEB.DESIGNER Application Window. Click the WEB.DESIGNER system icon on the Title Bar to restore, move, size, minimize, maximize, or close the Corel WEB.DESIGNER Application Window.



**Control buttons**

Provides one-click access to the minimize, maximize, and close commands which allows you to collapse, expand, or exit the Corel WEB.DESIGNER Application Window.

**File menu**

Provides standard menu commands for creating new files, opening existing documents, saving or printing your work, and exiting the application. The File menu also allows you to access the Frame wizard, publish files to the Internet, transfer files using FTP, import word-processing files, and set page properties.

**Edit menu**

Provides standard Windows menu commands for undoing and redoing actions, cutting, copying, and pasting text; selecting, finding, and replacing objects, and editing properties.

**View menu**

Provides menu commands for refreshing windows, opening a new window, displaying the document tree, displaying the HTML source code, displaying toolbars in the Corel WEB.DESIGNER Application Window, and enabling and disabling the Corel WEB.DESIGNER bookmark display.

**Insert menu**

Provides menu commands for adding HTML elements and files to the current Web page. These commands include inserting forms and form fields, images, horizontal rules, paragraphs, line breaks, and scrolling text. You can also use the Insert menu commands to add applets written in the Java Programming Language, merge .HTML files, insert CGI and ActiveX controls, embed Internet files, and create ordered and unordered lists.

**Format menu**

Provides menu commands for formatting headings; ordered and unordered lists; bookmarks; and hyperlinks in HTML. You can also format your Web page with blinking text and indentations.

**Table menu**

Provides menu commands for adding HTML tables to an active Web page. These commands allow you to insert and delete tables, cells, rows, or columns, merge or split cells, select table attributes, and modify standard table and cell properties.

**Frame menu**

Provides menu commands for splitting frames, inserting row or column frames, deleting frames, and modifying frame properties. Once you have used the Frame wizard to create a Web page containing frames, the Frame menu provides all of the commands necessary to edit those frames.



**Tools menu**

Provides menu commands to allow you to check your documents for spelling errors, access the other applications in the Corel WebMaster Suite, set up a server root folder, specify a browser, preview your Web pages, and enable the Welcome To Corel WEB.DESIGNER message.

**Help menu**

Provides standard Windows menu commands for accessing all online Help topics. You can search for specific Help topics, activate the screen/menu Help or Corel WEB.DESIGNER tutorial, browse through the contents page, access the Corel WebMaster Suite technical support services, or launch the Corel WebMaster Suite Web Page.

**Text style**

Specifies formatting for headings, preformatted text, block quotations, and definition lists.

**Font selection**

Specifies a font to apply to selected text.

**Font size**

Specifies the size of selected text. You can set absolute or relative values for the font size.

**Bold**

Applies the boldface attribute to selected text.

**Italic**

Applies the italics attribute to selected text.

**Underline**

Applies the underline attribute to selected text.



**Font/cell color**

Adds color to text or to table-cell backgrounds.

**Align left**

Aligns the selected text or image to the left side of the page.

**Center**

Centers the selected text or image.

**Align right**

Aligns the selected text or image to the right side of the page.

**Unordered list**

Formats selected paragraphs in an unordered (bulleted) list.

**Ordered list**

Formats selected paragraphs in an ordered (numbered) list.

**Definition list**

Formats selected paragraphs in a definition list.

**Increase indent**

Increases the indentation of the selected text.



**Decrease indent**

Decreases the indentation of the selected text.

**Line break**

Inserts a line break.

**Strike-through**

Applies the Strike-through style to selected text.

**Teletype**

Applies the Typewritten or Teletype style to selected text.

**Emphasis**

Applies the Emphasis style to selected text.

**Strong emphasis**

Applies the Strong Emphasis style to selected text.

**Inserted text**

Applies the Inserted Text style to selected text.

**Deleted text**

Applies the Deleted Text style to selected text.



**Code**

Applies the Example Code style to selected text.

**Variable**

Applies the Variable style to selected text.

**Literal (sample)**

Applies the Sample style to selected text.

**Keyboard**

Applies the Keyboard or Typed Text style to selected text.

**Citation**

Applies the Citation style to selected text.

**Short quotation**

Applies the Short Quotation style to selected text.

**Author**

Applies the Author style to selected text.

**Surname (Person)**

Applies the Person style to selected text.



**Term definition**

Applies the Term Definition style to selected text.

**Acronym**

Applies the Acronym style to selected text.

**Abbreviation**

Applies the Abbreviation style to selected text.

**New**

Opens a new Corel WEB.DESIGNER Application Window.

**New Frame Layout**

Launches the Frame wizard to enable you to quickly and easily create a new web page containing frames.

**Open**

Allows you to open an existing Web page. You can open a local Web page or a Web page from the Internet.

**Save**

Saves the active file.

**Print**

Prints a Corel WEB.DESIGNER file.



**Spell**

Verifies the spelling in your active document.

**Find**

Locates a specified text string in your active document.

**Cut**

Removes selected data and copies it to the Windows Clipboard.

**Copy**

Copies selected data from your Web page into the Windows Clipboard.

**Paste**

Pastes data from the Windows Clipboard into the active Web page.

**Edit HTML Source**

Opens a new Corel WEB.DESIGNER Application Window and displays the HTML source code that corresponds to the active Web page.

**Document tree**

Displays the hierarchical structure of the HTML formatting tags within the active Web page.

**Hyperlink**

Allows you to format the selected text or image as a hyperlink.



**Image**

Allows you to add an image to your Web page.

**Image map editor**

Launches the Image Map Editor which allows you to edit or create an image map file.

**Horizontal rule**

Inserts a horizontal rule.

**Insert table**

Opens the Table Properties dialog box which allows you to add a table to your active Web page.

**Browser preview**

Launches a Web browser directly from the Corel WEB.DESIGNER Application Window.

**Screen/menu help**

Displays help for buttons, menu items, and window areas.

**Insert form**

Opens the Form Properties dialog box, which allows you to add a form to your Web page. You can also create a form by clicking Insert, Form.

**Text field**

Adds a text field to your form. You can also add a text field by clicking Insert, Form Field, Text Field.



**Button**

Adds a button to your form. You can also add a button by clicking Insert, Form Field, Button.

**Check box**

Adds a check box to your form. You can also add a check box by clicking Insert, Form Field, Check Box Field.

**Radio button**

Adds a radio button to your form. You can also add a radio button by clicking Insert, Form Field, Radio Button.

**Selection list/menu**

Adds a selection list or menu to your form. You can also add a selection list or menu by clicking Insert, Form Field, List/Menu.

**Corel WEB.MOVE**

Launches the Corel WEB.MOVE application from the Corel WEB.DESIGNER Application Window.

**Corel WEB.DRAW**

Launches the Corel WEB.DRAW application from the Corel WEB.DESIGNER Application Window.

**Corel WEB.WORLD**

Launches the Corel WEB.WORLD application from the Corel WEB.DESIGNER Application Window.

**Corel WEB.GALLERY**

Launches the Corel WEB.GALLERY application from the Corel WEB.DESIGNER Application Window.



**Corel WEB.DATA**

Launches the Corel WEB.DATA application from the Corel WEB.DESIGNER Application Window.

**Corel WEB.PhotoPaint**

Launches the Corel WEB.PhotoPaint application from the Corel WEB.DESIGNER window.

**Text area**

Displays the structure and layout of your active Web page.

**Status bar**

Displays command or toolbar functions at the bottom of the Corel WEB.DESIGNER Application Window. To show or hide the status bar, click View, Status Bar.

CAP	Indicates that the Caps Lock function is enabled.
NUM	Indicates that the Number Lock function is enabled.
SCRL	Indicates that the Scroll Lock function is enabled.

**Page Performance Indicator**

Indicates the amount of time that a user will require to download your Web page.

**Horizontal and vertical scroll bars**

Display areas of your Corel WEB.DESIGNER document that extend beyond the boundaries of your computer screen. Scroll arrows sit at the end of both the horizontal and vertical scroll bars and point in the direction that the window moves when you press each arrow. For rapid scrolling left, right, up, or down, click and hold the appropriate scroll-arrows.

## **Exploring the Corel WEB.DESIGNER menus**



## Exploring the Corel WEB.DESIGNER menus

The key to operating effectively in any application is to understand the function of the menu commands. Corel WEB.DESIGNER offers more than 85 menu commands that allow you to open files, design advanced Web documents, save and preview your work, and exit the application. In fact, the Corel WEB.DESIGNER menus provide you with all of the commands you will need to design interactive, professional Web pages.

Before you can create logical, appealing pages that exploit the features of the Corel WebMaster Suite, you must further examine Corel WEB.DESIGNER's nine main menus.



### Note

- With Corel WEB.DESIGNER, you are designing advanced HTML files in a WYSIWYG environment. Each time you perform an operation using Corel WEB.DESIGNER's menu commands, you are combining HTML sequences behind the scenes.

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**{button ,AL(` OVR Welcome to the Corel WebMaster Suite;',0,"Defaultoverview",)} Related Topics**





## Corel WEB.DESIGNER menus

The Corel WEB.DESIGNER menus allow you to create and manipulate your HTML documents (also referred to as Web pages). In many cases, the operations you perform using menu commands are also available via toolbar buttons or shortcut keys.

<b>Menu</b>	<b>Description</b>
<u>File</u>	Provides menu commands for creating a new Web document creating a new Web document containing frames opening existing documents saving, printing, and exiting publishing to the Internet transferring files using FTP importing word-processing files setting page properties such as the title, background image, and text or background colors
<u>Edit</u>	Provides standard Windows menu commands for undoing the most recent action and redoing the action affected by the Undo command cutting, copying, and pasting text selecting, finding, and replacing text editing the properties of selected objects
<u>View</u>	Provides menu commands for refreshing windows opening a new window or displaying the document-tree structure of the Web page viewing and editing the HTML Source code displaying toolbars in the Corel WEB.DESIGNER Application Window enabling/disabling the Corel WEB.DESIGNER bookmark display
<u>Insert</u>	Provides menu commands for adding HTML elements and files to the current Web page. These commands include inserting forms and form fields adding images, horizontal rules, paragraphs, and line breaks adding applets written in the Java Programming Language, merging .HTML files, and embedding Internet files adding scrolling text adding ActiveX and CGI controls creating ordered and unordered lists
<u>Format</u>	Provides menu commands for specifying HTML formatting of text, including creating headings, preformatted text, and block quotations formatting ordered and unordered lists applying hyperlink or bookmark formats creating blinking text increasing and decreasing indentations
<u>Table</u>	Provides menu commands used to add HTML tables to an active Web page or to

modify the rows, columns, and cells in an open document. The Table menu includes commands for

inserting tables, cells, rows, and columns

merging and splitting cells

selecting and modifying standard cell and table properties

deleting cells, rows, or columns

#### Frame

Provides menu commands for specifying HTML frame layout. The Frame menu includes commands for

splitting frames

inserting row or column frames

deleting frames

modifying frame properties

#### Tools

Provides menu commands that launch the other applications included in the Corel WebMaster Suite. The Tools menu includes commands for

checking your completed documents for spelling errors

launching Corel WEB.MOVE, Corel WEB.DRAW, Corel WEB.WORLD, Corel WEB.GALLERY, Corel WEB.DATA, and Corel WEB.PhotoPaint

setting up a server root folder to act as the base location for all of your Web files

specifying a browser and previewing your Web pages

enabling the Welcome To Corel WEB.DESIGNER message, the Corel WebMaster Suite application messages, the Corel WEB.DRAW transparency option, and indicating your page load performance

#### Help

Provides standard Windows menu commands for accessing all online Help topics. You can search for specific help topics, activate the screen/menu Help, browse through the contents page or the Corel WEB.DESIGNER tutorial, or access the Corel WebMaster Suite technical support services or the Corel WebMaster Suite Web Page.

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**{button ,AL(` PRC The Corel WebMaster Suite workplace;',0,"Defaultoverview",)} Related Topics**

## File menu commands

The File menu offers the following commands:

<b>Command</b>	<b>Description</b>
New	Opens a new Corel WEB.DESIGNER Application Window.
New With Frames	Opens the Frame wizard which allows you to create a new Web page containing frames.
Open	Opens an existing Web page from your local system or from the Internet.
Templates	Opens a new Web page based on one of Corel WEB.DESIGNER's template files.
Save	Saves the current Web page.
Save As	Names and saves the current Web page.
Import Word Processor File	Opens the NET Transit wizard which allows you to import your word-processor file.
Publish To Internet	Opens the Instant Publishing Wizard, allowing you to publish your Web page to the Internet.
FTP	Allows you to transfer files using FTP.
Print	Prints a Web page.
Print Setup	Selects a printer and printer connection.
Page Properties	Opens the Page Properties dialog box which allows you to display and update your page properties.
Exit	Closes Corel WEB.DESIGNER.

### **Edit menu commands**

The Edit menu offers the following commands:

<b>Command</b>	<b>Description</b>
Undo	Reverses the most recent action.
Redo	Reverses the action of the Undo command.
Cut	Deletes data from your Web page and copies it to the Windows Clipboard.
Copy	Copies data from your Web page to the Windows Clipboard.
Paste	Pastes data from the Windows Clipboard into the active Web page.
Clear	Deletes data from your Web page without putting it in the Windows Clipboard.
Select All	Selects the contents of the current Web page file.
Find	Locates the specified text.
Find Next	Locates the next instance of the specified text.
Replace	Locates and replaces the specified text or item.
Properties	Displays the current property settings for a selected Web page element.

## **View menu commands**

The View menu offers the following commands:

<b>Command</b>	<b>Description</b>
New Window	Opens a new window which allows you to access another Web page or to create a new file. By using the New Window command, you can open more than one Web page simultaneously.
Document Tree	Displays the hierarchical structure of HTML formatting tags within a Web page.
HTML Source	Displays the HTML source code for the current Web page.
Frame Source	Displays the HTML source code for the selected frame in your Web page.
No Frames Page	Creates a page that will be displayed if your Web browser doesn't support frames (corresponds to the HTML <NOFRAMES> tag).
Standard Toolbar	Shows or hides the Standard toolbar.
Formatting Toolbar	Shows or hides the Formatting toolbar.
Style Toolbar	Shows or hides the Style toolbar.
Forms Toolbar	Shows or hides the Forms toolbar.
Applications Toolbar	Shows or hides the Applications toolbar.
Status Bar	Shows or hides the Status Bar.
Bookmarks	Shows or hides the target bookmarks in an active document.
Refresh Window	Redraws the Corel WEB.DESIGNER screen.

## Insert menu commands

The Insert menu offers the following commands:

Command	Description
Form	Adds an HTML form to your Web page (corresponds to the HTML <FORM> tag).
Form Field	Adds standard HTML form-elements to a form. These include text field, text button, check box, radio button, and list menu items.
Image	Adds an image to your Web page (corresponding to the HTML <IMG> tag).
Horizontal Rule	Adds a horizontal rule to your Web page (corresponding to the HTML <HR> tag)
Paragraph	Inserts a blank space and moves your cursor to a new line on the Corel WEB.DESIGNER screen (corresponding to the HTML <P> tag)
Line Break	Moves your cursor to a new line on the Corel WEB.DESIGNER screen without inserting a space (corresponding to the HTML   tag)
Applet	Opens the Applet Properties dialog box to insert Java Powered applets and specify Applet and Parameter values, including class, alternate text, spacing, alignment, and scaling properties. The Applet command corresponds to the HTML <APPLET> tag.
HTML File	Opens the Select File dialog box to insert and merge an existing .HTML file with the current Corel WEB.DESIGNER document. This command applies to all .HTML files, including those containing applets.
Embedded file	Opens the Embedded File Properties dialog box to insert an external Internet file in your current Corel WEB.DESIGNER page. Although the Embedded file command can be used with files of all types, most embedded objects can only be viewed with application specific plug-ins.
ActiveX	Opens the ActiveX Control Properties dialog box to insert an ActiveX control object into your current Corel WEB.DESIGNER document.
Marquee	Opens the Marquee Properties dialog box to insert scrolling text into your current Corel WEB.DESIGNER page.
CGI Script	Opens the Insert CGI Script dialog box to insert CGI scripts into your current Corel WEB.DESIGNER Web page.
Ordered List	Adds an ordered list to your current document (corresponding to the HTML <OL> tag used with the <LI> tag)
Unordered List	Adds an unordered list to your current document (corresponding to the HTML <UL> tag used with the <LI> tag).

### Notes

- When you insert applets in Corel WEB.DESIGNER, you must copy all referenced files for the applet, including the corresponding images and classes.
- The Forms toolbar provides the same options for creating forms and specifying form fields as those that appear in the Insert menu.

### **Format menu commands**

The Format menu offers the following commands:

<b>Command</b>	<b>Description</b>
Normal	Removes existing HTML tags, returning text to the normal font display.
Heading	Specifies a Heading paragraph style (corresponding to HTML tags <H1> through <H6>).
Preformatted text	Specifies a preformatted paragraph style (corresponding to the HTML <PRE> tag).
Block Quotation	Specifies a Block Quotation paragraph style (corresponding to the HTML <BLOCKQUOTE> tag).
Blinking Text	Causes the selected text to blink.
Ordered List	Places selected text in an ordered (numbered) list (corresponding to the HTML <OL> tag used with the <LI> tag).
Unordered List	Places selected text in an unordered (bulleted) list (corresponding to the HTML <UL> tag used with the <LI> tag).
Increase Indent	Indents the selected text.
Decrease Indent	Decreases the indentation of the selected text.
Hyperlink	Formats the selected text or image as a hyperlink jump (corresponding to the HTML <A HREF> tag).
Bookmark	Formats the selected text or image as bookmark (corresponding to the HTML <A NAME> tag).

### Table menu commands

The Table menu offers the following commands:

<b>Command</b>	<b>Description</b>
Insert Table	Opens the Table Properties dialog box (corresponding to the HTML <TABLE> tag).
Insert Cell	Adds a cell to the table (corresponding to the HTML <TD> tag).
Insert Rows/Columns	Adds a row or column to the table. The Insert Rows command corresponds to the HTML <TR> tag. The Insert Columns command corresponds to the HTML COLSPAN attribute with the table data tag <TD>.
Merge Cells	Merges the selected cells in the current table.
Split Cells	Opens the Split Cells dialog box, allowing you to split table cells into vertically into columns or horizontally into rows.
Delete Cell	Deletes a cell from a row in the current table.
Delete Row	Deletes a row from all columns in the current table.
Delete Column	Deletes a column from all rows in the current table.
Select Cell	Selects a table cell for modification.
Select Row	Selects a table row for modification.
Select Column	Selects a table column for modification.
Select Table	Selects the entire table and its contents for modification.
Cell Properties	Opens the Cell Properties dialog box which allows you to adjust cell size, type, and alignment.
Table Properties	Opens the Table Properties dialog box which allows you to adjust the table width, alignment, spacing, and layout.



#### **Note**

- All commands in the Table menu, except Insert Table, are only available if your cursor is positioned inside an active table.



### **Frame menu commands**

The Frame menu offers the following commands:

Split Frame	Splits the selected frame. If your cursor is placed in a row frame, the Split Frame command adds another row frame to your Web page. If your cursor is placed in a column frame, the Split Frame command adds another column frame to your Web page.
Insert Row Frame	Adds a row frame to your Web page.
Insert Column Frame	Adds a column frame to your Web page.
Delete Frame	Removes the selected frame from your Web page.
Properties	Opens the Frame Properties dialog box which allows you to modify the properties of the frames in your Web page. You can also use the Frame Properties dialog box to modify standard page properties.

## Tools menu commands

The Tools menu offers the following commands:

<b>Command</b>	<b>Description</b>
Spelling Check	Verifies the spelling of all text in your Web page.
Corel WEB.MOVE	Launches Corel WEB.MOVE from the Corel WEB.DESIGNER Application Window.
Corel WEB.DRAW	Launches Corel WEB.DRAW from the Corel WEB.DESIGNER Application Window.
Corel WEB.WORLD	Launches Corel WEB.WORLD from the Corel WEB.DESIGNER Application Window.
Corel WEB.GALLERY	Launches Corel WEB.GALLERY from the Corel WEB.DESIGNER Application Window.
Corel WEB.DATA	Launches Corel WEB.DATA from the Corel WEB.DESIGNER Application Window.
Corel WEB.PhotoPaint	Launches Corel WEB.PhotoPaint from the Corel WEB.DESIGNER Application Window.
Browser Preview	Launches an HTML browser from the Corel WEB.DESIGNER Application Window which allows you to preview your current document on the World Wide Web.
Set Browser	Opens the Select HTML Browser dialog box which allows you to specify the browser that you want to use to preview your Corel WEB.DESIGNER documents.
Set Server Root	Specifies a folder as your server root or base folder. The server root folder stores all the .HTML and graphics files that you use in your Web pages.
Options	Allows you to enable or disable the Welcome To Corel WEB.DESIGNER screen, the Corel WebMaster Suite application-launch messages, the Enable Lower Case File Names option, and the Corel WEB.DRAW transparency option.

## Help menu commands

The Help menu offers the following commands to provide assistance with Corel WEB.DESIGNER:

<b>Command</b>	<b>Description</b>
Contents	Provides an entry point to task-oriented Help topics.
Screen/Menu Help	Displays context-sensitive Help for buttons, menu items, and window displays.
Search For Help On	Provides an index to all Help topics.
Technical Support	Displays technical support or customer service information.
Tutorial	Opens the Corel WEB.DESIGNER tutorial a hands-on approach to learning Corel WEB.DESIGNER.
WebMaster Suite Web Page	Opens the Corel WebMaster Suite Web Page directly from the Corel WEB.DESIGNER Application Window.
About Corel WEB.DESIGNER	Displays the application version number and registration information.

## **Exploring the Corel WEB.DESIGNER toolbars**



## Exploring the Corel WEB.DESIGNER toolbars

Corel WEB.DESIGNER provides Standard, Formatting, Style, Forms, Applications, and Status toolbars to compliment the application's menu commands and to provide quick, one-step access to the most popular design features. These toolbars give Web artists immediate access to Corel WEB.DESIGNER's most popular commands to allow you to format text; create, save, preview, and close files; design forms and tables; or access the other programs in the Corel WebMaster Suite.

You can dock each of the Corel WEB.DESIGNER toolbars to the sides or bottom of the Application Window, allowing you to optimize your work space and access Corel WEB.DESIGNER's primary operations without leaving the main screen.



### Note

- You can display the Corel WEB.DESIGNER toolbars by clicking View and enabling or disabling the appropriate toolbar name.

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{button ,AL(` OVR Welcome to the Corel WebMaster Suite;','0,"Defaultoverview",,)} Related Topics



## Using toolbars

Corel WEB.DESIGNER's toolbars allow you quick access the application's most common authoring commands. You can hide or display the Corel WEB.DESIGNER toolbars by enabling or disabling the appropriate name in the View menu.

<b>Toolbar</b>	<b>Description</b>
<u>Standard Toolbar</u>	Provides functions to create a new file or open an existing document save, find, cut, copy, and paste text spell check and print files edit HTML source code view the Web document-tree structure of a Web page insert an image, hyperlink, horizontal rule, or table access the Image Map Editor and Screen/Menu Help launch a Web browser
<u>Formatting Toolbar</u>	Provides functions to format paragraph styles specify font type and size apply bold, italic, and underline formats specify font and cell color align text to the left, center, and right create bulleted and numbered lists increase or decrease the indentation of text insert line breaks
<u>Style Toolbar</u>	Provides advanced HTML formatting tags. This toolbar is not displayed when you launch Corel WEB.DESIGNER.
<u>Forms Toolbar</u>	Provides functions to insert forms add standard HTML form elements including text fields, radio buttons, check boxes, submit and reset buttons, lists, and menus.
<u>Applications Toolbar</u>	Provides access to each program in the Corel WebMaster Suite. The Applications toolbar allows you to launch Corel WEB.MOVE Corel WEB.DRAW Corel WEB.WORLD Corel WEB.GALLERY Corel WEB.DATA Corel WEB.PhotoPaint
<u>Status Bar</u>	Provides messages related to current operations and program status and displays the estimated download time of your current Web page.













To determine the function of particular toolbar buttons, slowly pass your cursor over an unfamiliar icon. Corel WEB.DESIGNER displays a short "tool tip" description of the item that details its function. A more extensive description of the button's function appears in the Corel WEB.DESIGNER Status bar at the bottom of the Application Window.

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{button ,AL(` PRC The Corel WebMaster Suite workplace;',0,"Defaultoverview",)} Related Topics

## Formatting Toolbar buttons

HTML formatting options provided on the Corel WEB.DESIGNER Formatting toolbar include the following:

Icon	Description	Function or HTML Tag
N/A	Text Style Selection list box	Specifies formatting for headings (which corresponds to HTML tags <H1> through <H6>), preformatted blocks (<PRE> tag), and block quotations (<BLOCKQUOTE> tag).
N/A	Font Selection list box	Specifies a font typeface for displaying text which corresponds to the HTML <FONT FACE=> tag.
N/A	Font Size list box	Specifies the font size of selected text which corresponds to the <FONT SIZE=> tag. You can specify absolute or relative values for the size.
	Bold	Specifies the boldface attribute which corresponds to the <B> tag.
	Italic	Specifies the italics attribute which corresponds to the <I> tag.
	Underline	Specifies the underline attribute which corresponds to the <U> tag.
	Font/Cell Color	Specifies a color attribute for text or table cell backgrounds.
	Align Left	Aligns the selected text or image to the left side of the page which corresponds to the <P ALIGN=LEFT> tag.
	Align Center	Centers the selected text or image which corresponds to the <P ALIGN=CENTER> attribute or <CENTER> and </CENTER> container tags in HTML.
	Align Right	Aligns the selected text or image to the right side of the page which corresponds to the <P ALIGN=RIGHT> tag.
	Unordered List	Creates an unordered (bulleted) list from selected paragraphs which corresponds to the use of the <UL> tag and the <LI> tag
	Ordered List	Creates an ordered (numbered) list from selected paragraphs which corresponds to the use of the <OL> tag and the <LI> tag
	Increase Indent	Indents the selected text.
	Decrease Indent	Removes the indent from selected text.
	Line Break	Inserts a line break which corresponds to the HTML   tag.

















### Note

- Some of the formatting options provided in Corel WEB.DESIGNER's Formatting toolbar are not supported by less sophisticated browsers and may be ignored or distorted when displayed on the Web.



## Style Toolbar buttons

The Style toolbar provides the following advanced formatting options:

Icon	Description	Function or HTML Tag
	Strike-through	Applies the strike-through attribute to selected text which corresponds to the HTML <S> tag.
	Typewritten or Teletype	Applies the typewritten or teletype attribute to selected text which corresponds to the HTML <TT> tag.
	Emphasis	Applies the emphasis attribute to selected text which corresponds to the HTML <EM> tag.
	Strong Emphasis	Applies the strong emphasis attribute to selected text which corresponds to the HTML <STRONG> tag.
	Inserted Text	Applies the inserted text attribute to selected text which corresponds to the HTML <INS> tag.
	Deleted Text	Applies the deleted text attribute to selected text which corresponds to the HTML <DEL> tag.
	Example Code	Applies the example code attribute to selected text which corresponds to the HTML <CODE> tag.
	Variable	Applies the variable attribute to selected text which corresponds to the HTML <VAR> tag.
	Literal (Sample)	Applies the sample attribute to selected text which corresponds to the HTML <SAMP> tag.
	Typed Text	Applies the keyboard or typed text attribute to selected text which corresponds to the HTML <KBD> tag.
	Citation	Applies the citation attribute to selected text which corresponds to the HTML <CITE> tag.
	Short Quotation	Applies the short quotation attribute to selected text which corresponds to the HTML <Q> tag.
	Author	Applies the author attribute to selected text which corresponds to the HTML <AU> tag.
	Surname or Person	Applies the person attribute to selected text which corresponds to the HTML <PERSON> tag.
	Term definition	Applies the term definition attribute to selected text which corresponds to the HTML <DFN> tag.
	Acronym	Applies the acronym attribute to selected text which corresponds to the HTML <ACRONYM> tag.



**Abbreviation** Applies the abbreviation attribute to selected text which corresponds to the HTML <ABBREV> tag.

### Forms Toolbar buttons











The Forms toolbar provides the following options:

Toolbar Icon	Form Element	Description
	Insert Form	Creates a new form which corresponds to the HTML <FORM> tag. You can also create a new form by clicking Insert, Form.
	Text field	Creates a new text field which corresponds to the HTML "text" <INPUT TYPE>. You can also create a new text field on a form by clicking Insert, Form Field, Text Field.
	Button	Creates a new button which corresponds to either the HTML "submit" or "reset" <INPUT TYPE>. You can also create a new button on a form by clicking Insert, Form Field, Button.
	Check Box	Creates a new check box field which corresponds to the HTML "checkbox" <INPUT TYPE>. You can also create a new check box field on a form by clicking Insert, Form Field, Check Box Field.
	Radio button	Creates a new radio button which corresponds to the HTML "radio" <INPUT TYPE>. You can also create a new radio button on a form by clicking Insert, Form Field, Radio Button.
	Selection list or menu	Creates a new selection list or menu which correspond to the HTML <SELECT> tag. You can also create a new selection list or menu on a form by clicking Insert, Form Field, List/Menu.

### Standard Toolbar buttons







The Standard toolbar provides the following options:

Icon	Description	Function
	New	Opens a new Corel WEB.DESIGNER Application Window.
	Open	Opens an existing Web page from your local system or from the Internet.
	Save	Saves the current file.
	Print	Prints a Corel WEB.DESIGNER file.
	Spell	Verifies all spelling in your Corel WEB.DESIGNER document.
	Find	Locates a specified text string in your Corel WEB.DESIGNER document.
	Cut	Removes selected data and copies it to the Windows Clipboard.
	Copy	Copies selected data from your Web page to the Windows Clipboard.

	Paste	Pastes data from the Windows Clipboard into the active Web page.
	Edit HTML Source	Opens a new Corel WEB.DESIGNER Application Window, displaying the HTML code that corresponds to the current Web page.
	Document Tree	Displays the hierarchical structure of the HTML formatting tags within the Web page.
	Hyperlink	Formats the selected text as a hyperlink which corresponds to the HTML <A HREF=> tag.
	Image	Adds an image to your Web page.
	Image Map Editor	Launches the Image Map Editor which allows you to edit or create an image map file for a selected graphic.
	Horizontal Rule	Inserts a horizontal rule to your Web page.
	Insert Table	Opens the Table Properties dialog box which allows you to add a table to your Web page.
	Browser Preview	Launches a Web browser directly from the Corel WEB.DESIGNER Application Window.
	Screen/Menu Help	Displays Help for buttons, menu items, and window areas.

### Applications Toolbar buttons

The Applications toolbar provides the following options:

<u>Icon</u>	<u>Description</u>	<u>Function</u>
	Corel WEB.MOVE	Launches Corel WEB.MOVE from the Corel WEB.DESIGNER Application window.
	Corel WEB.DRAW	Launches Corel WEB.DRAW from the Corel WEB.DESIGNER Application window.
	Corel WEB.WORLD	Launches Corel WEB. WORLD from the Corel WEB.DESIGNER Application window.
	Corel WEB.GALLERY	Launches Corel WEB. GALLERY from the Corel WEB.DESIGNER Application window.
	Corel WEB.DATA	Launches Corel WEB. DATA from the Corel WEB.DESIGNER Application window.
	Corel WEB.PhotoPaint	Launches Corel WEB.PhotoPaint from the Corel WEB.DESIGNER Application window.

#### Note

- The Applications toolbar buttons launch the corresponding program without closing your Corel WEB.DESIGNER window. This allows you to automatically merge work created in any Corel WebMaster Suite application with your Corel WEB.DESIGNER file, which ultimately improves the quality and variety of your pages.

## Status Bar



Displays command or toolbar functions at the bottom of the Corel WEB.DESIGNER Application Window. The Status Bar also displays the Page Load Performance Indicator to estimate the download time of your Web page.

CAP	Indicates that the Caps Lock function is enabled.
NUM	Indicates that the Number Lock function is enabled.
SCRL	Indicates that the Scroll Lock function is enabled.

# Organizing files



## Organizing files

After you have designed your Web pages using Corel WEB.DESIGNER's advanced Web authoring tools, you must organize your files for publication on the World Wide Web. If you choose to FTP your files to an external service provider, the Web pages that you create with Corel WEB.DESIGNER will be placed on a server that Internet users can access. Ideally, your service provider or "Webmaster" will assign a folder on the server to store your files. To ensure a seamless transfer of files from your machine to the server, we recommend that you emulate the server's folder structure on your local system.

Corel WEB.DESIGNER helps you mirror the server structure by instructing you to set a server root folder. Ideally, this root should have the same name as the folder that stores your files on the server. For example, if all your pages reside in the server folder USER, you should set up a folder called USER on your hard drive and set the document root to be the same. Parallel folder structures eliminates file transfer errors and makes it easy to update and edit your Web pages after they have been published on the Web.

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**{button ,AL(`OVR Welcome to the Corel WebMaster Suite;',0,"Defaultoverview",)} Related Topics**



## Working with subfolders

As you add more and more pages to your Web site, you can maintain an organized folder structure by establishing subfolders within your root folder. For example, you may want to have a subfolder called IMAGES that contains all your .GIF and .JPG files.

When you create subfolders within your server root folder, it's important to consider the implications that file-storage locations may have on previewing and testing your Web pages. To test your Corel WEB.DESIGNER documents locally, all files must be referenced relative to the location of the current page. For example, if you create a hyperlink in your Corel WEB.DESIGNER document that jumps to an image called LOGO.GIF in the subfolder IMAGES, the hyperlink must reference the image's location as IMAGES/LOGO.GIF.



### Tip

- To view an accurate representation of your Corel WEB.DESIGNER documents on your local system, ensure that the main HTML file resides in the server root folder and that any referenced files reside in subfolders within the server root folder.

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**{button ,AL(` PRC Organizing files;' ,0,"Defaultoverview",)} Related Topics**



## Working with common folders

Depending on the folder structure that you've designed for your Web pages, you may be required to access common images, e.g., logos, from a central folder that lies outside of your server root folder. However, file references outside of your server root folder may not work when you test your page locally with a browser.

To view an accurate representation of your page on your local system, you can use a substitute file. Simply reference a file in your server root folder or in a subfolder of your server root to preview your page. However, when you place your page on a server for final publication, you must reference the file that resides in the common folder outside of the server root folder.



### Note

- If you reference a file that resides in a common folder, external to your server root folder, you will not be able to view an accurate representation of your page on your local system. However, all hyperlinks, images etc. that are referenced to common folders outside of the server root folder will function correctly when placed on the server.

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**{button ,AL(` PRC Organizing files;'0,"Defaultoverview",)} Related Topics**





## Understanding Corel WEB.DESIGNER's management tools

Corel WEB.DESIGNER's powerful document-management tools allow you to organize and view your pages prior to publishing them on the World Wide Web. Corel WEB.DESIGNER's server-root and preview features combine the flexibility of HTML tags and the organized structure of a word-processing mechanism with the advanced interface of a WYSIWYG Web editor.

### Server Root

The first time that you launch the Corel WEB.DESIGNER application, you will be asked to set a server root folder for your HTML projects. The server root stores all the .HTML files that you create using Corel WEB.DESIGNER and provides the base location from which Corel WEB.DESIGNER resolves relative URLs to image files and other hyperlinked documents. To set a server root, type the path to a folder on your local system or click Browse and search your system for the appropriate location.

You should store all referenced files, e.g., images, in the same folder as your Web page or in a subfolder of your server root. If you store referenced files in a folder other than your server root, you will not be able to view an accurate representation of your Web page on your local system.

### Browser Preview

When Web pages were constructed solely in HTML code, they had to be saved and opened in a browser to view the results of your HTML programming.

Corel WEB.DESIGNER's Browser Preview command launches a Web browser directly from the main Application Window to allow you to see how your active document will be displayed on the World Wide Web. Although Corel WEB.DESIGNER's WYSIWYG interface accurately presents the structure and layout of your page, previewing displays the minor differences in color and style that might occur when you publish your documents on the Web. Previewing also allows you to test the links and objects in your page.



### Note

- To preview documents, you must set a default browser. Click Tools, Set Browser, and choose your browser's executable file (.EXE).

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**{button ,AL(^ PRC Organizing files;',0,"Defaultoverview",)} Related Topics**

# Documentation conventions

## Documentation conventions

As you read the Corel WebMaster Suite online Help, you'll notice a number of mouse and keyboard conventions that we've used to help speed up the learning process. The following table explains the conventions that you'll see most often.

<b>When you see this...</b>	<b>Do this...</b>
Click File, New	Using the mouse, click the File menu, then drag down to the New command, and click again.
Click Format, Heading, Heading 1	Using the mouse, click the Format menu, click the Heading command to open its submenu, then click the Heading 1 command.
Enable a check box	Using the mouse, click the check box to place a check mark or an X inside the check box.
Disable a check box	Using the mouse, click the check box to remove the check mark or X inside the check box.
Select	Using the mouse, click or click and drag to highlight an object or text string.
Choose Top from the Alignment list box	Using the mouse, click the Alignment list box and click the Top option.
Right-click, then click Paste	Click the right mouse button to open a submenu, then click the Paste option with the left mouse button.
Press ENTER	Press the ENTER key on your keyboard.
Press CTRL + SHIFT	Press the CTRL and SHIFT keys at the same time.

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**{button ,AL(^ OVR Welcome to the Corel WebMaster Suite; ,0,"Defaultoverview",,)} Related Topics**

## Using Help



## Using Help

The Corel WebMaster Suite features new and enhanced documentation to meet your most requested documentation needs. The comprehensive online Help system provides easy access to descriptions and procedures that cover all application features and functions. In addition to online Help, the Corel WebMaster Suite also includes an extensive User Manual.

The documentation set comprises the following:

### Online Help

The online Help system allows you to retrieve all of the information that you need to operate effectively throughout the Corel WebMaster Suite. Help topics appear in a separate window on your Corel WEB.DESIGNER screen which allows you to locate information quickly and to return immediately to your work. For quick reference, you can keep the Help window displayed on top of the Corel WEB.DESIGNER Application Window. You can also print specific topics from the online Help system.

### Online tutorial

The online tutorial gives you the skills you need to create dynamic World Wide Web pages using Corel WEB.DESIGNER's advanced authoring tools.

### Context-sensitive Help

The context-sensitive Help displays information that is relevant to the current status of the application and provides information on using commands.

### Online ToolTips

Online ToolTips provide information about icons and buttons on the toolbars and the Toolbox. ToolTips display in a balloon when you position the cursor over a button.

### User's Guide

The Corel WebMaster Suite User's Guide provides comprehensive documentation that you read at your leisure.

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{button ,AL(`OVR Welcome to the Corel WebMaster Suite';,0,"Defaultoverview",,)} Related Topics



## Using online Help

When you click Help Topics from the Help menu, the Corel WEB.DESIGNER Help dialog box opens. This dialog box allows you to find the help you need by searching a table of contents, a keyword index, or specific words.

### To access online Help

1. Click Help, Help Topics.
2. In the Corel WEB.DESIGNER Help dialog box, click one of the following tabs:
  - Contents to display conceptual and procedural information
  - Index to search by feature names, synonyms, and tasks
  - Find to search for specific words in online Help topics

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{button ,AL(` PRC Using Help';,0,"Defaultoverview",)} Related Topics



## Accessing context-sensitive Help

Context-sensitive Help is accessible from wherever you are in Corel WEB.DESIGNER. You can access context-sensitive Help from menus, dialog boxes, and all toolbars in Corel WEB.DESIGNER.

The following table shows the most common ways to access context-sensitive Help.

<b>To get help on...</b>	<b>Do this...</b>
Dialog boxes	Click the Help button or press F1.
Menu commands	Click the Help button on the toolbar, click a menu, and click a command. Or, press F1 when a command is highlighted.
Tools and controls	Click the Help button on the toolbar, then click the item for which you want help.



### Tip

- Use the Status Bar at the bottom of the Corel WEB.DESIGNER Application Window to familiarize yourself with the tools. The Status Bar displays details about buttons, controls, and menu commands as you move the cursor over them.

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**{button ,AL(^ PRC Using Help;',0,"Defaultoverview",)} Related Topics**



## Printing Help

You can print specific Help topics or print entire sections of online Help.

<b>To print...</b>	<b>Do this...</b>
An entire section of Help	In the Contents page, click the book icon that represents the Help section, then click the Print button at the bottom of the dialog box.
An overview topic	Click the Print button at the top of the topic window.
A How-to topic	Right-click the topic window, then click Print Topic.
A context-sensitive Help topic	Right-click the topic window, then click Print Topic.

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**{button ,AL(` PRC Using Help;',0,"Defaultoverview",)} Related Topics**



# About Corel Corporation

## About Corel Corporation

Corel Corporation is recognized internationally as a world leader in the development of computer-based graphics and multimedia software. To help us continue to meet our quality standards, we actively seek your input. With this input, we can create products that work best for you, the users of Corel products.

Corel ships its products through a network of more than 160 distributors in 70 countries worldwide. Corel is traded on the Toronto Stock Exchange (symbol: COS) and the NASDAQ National Market System (symbol: COSFF). For more information about Corel and our products, visit our World Wide Web site at <http://www.corel.com>.

### Contacting us

In our continuing efforts to help you get the most from the Corel WebMaster Suite, we are seeking new and better ways to document our products. If you've developed a unique Web page, please share it with us. Send us the details and we may include them, with due credit to you, of course, in future Corel WebMaster Suite learning materials. Contact us by email at [webmastersuite@corel.ca](mailto:webmastersuite@corel.ca) or address your letter to:

Corel WebMaster Suite Documentation Manager,  
Corel Corporation,  
1600 Carling Avenue,  
Ottawa, Ontario  
Canada  
K1Z 8R7  
Fax: (613) 728-9790

Visit the Corel WebMaster Suite Web page at <http://www.corel.com/webmaster>.

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**{button ,AL(`OVR Welcome to the Corel WebMaster Suite;',0,"Defaultoverview",)} Related Topics**

## **Viewing application information**

## Viewing application information

Program information consists of the program name, version number, serial number, and user name. This information doesn't change. You'll find this information particularly useful if you ever need help from Corel Technical Support Services.

### To view program information

Depending on which application you're currently working in, click Help, and click one of the following:

- About Corel WEB.DESIGNER
- About Corel WEB.DATA
- About Corel WEB.PhotoPaint
- About Corel WEB.SiteManager
- About Corel WEB.MOVE
- About Corel WEB.DRAW
- About Corel WEB.WORLD
- About Corel WEB.GALLERY

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**{button ,AL(`OVR Welcome to the Corel WebMaster Suite';,0,"Defaultoverview",,)} Related Topics**



