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# What offers TZ-Video Master?

**TZ-Video Master is a scene-orientated virtual video cutting and viewing program.**

**Scene-orientated** means you can cut out scenes from video files and combine them to a new movie by creating a movie script.

**Virtual** means the new video files will not be saved as new \*.avi or \*.mov files but the program will just note where the source movies are to be found on your harddisk or CD-ROM and where it has to access them to get to the scenes you have chosen.

**What are the advantages of a virtual video cutting and viewing program?**

- Instead of blocking your machine for many hours or even several days saving video files you can create a new movie within a few minutes.
- If you save and by this pack again already packed video files again you will get quality losses. This will not happen with TZ-Video Master because it leaves all the source files completely untouched.
- You are saving lots of costly harddisk-space because you can leave your video files on CD-ROM.
- You are avoiding weeks of tiring testing of how to save your movies the best.

**Additional options of TZ-Video Master:**

- You can use this program as a 20 channel video cassette recorder with direct access to each scene of 20 movies without any need to rewind.
- Scenes can be looped and can be displayed backwards.
- You can define an autostart moviescript which will be displayed if TZ-Video Master is executed. This feature is especially useful for CD-ROM producers using TZ-Video Master to access video files.

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## **Who needs TZ-Video Master?**

- Hobbyists wanting to create new movies from their collection of video files.
- CD-ROM producers looking for an easy to use shell for their CD-ROMs.
- Business people looking for a powerful tool to create presentations and video slide-shows.

# Short instructions

1. Run TZ-Video Master.
2. Choose **File/Open videofile** from the menu and open one of several videofiles.
3. Use the play bar to mark the sequences of the videofiles you want to use for your own movie. The buttons of the play bar are explained in the status line if your mouse pointer is on top of them.
4. Press a button on the scene bar where you want to save the sequences. A dialogue will appear and you should answer it by pressing the 'OK'-button.
5. Continue this procedure with as many videosequences as you like or until all 20 buttons from the scene bar are filled (illustrated by a red point).
6. Now choose **Edit/Moviescript** from the menu. A dialogue will appear with buttons just like the ones in the scene bar. Now you can choose the order in which your pre-recorded scenes should be displayed first (you can use each scene several times).
7. Now choose **Mode/Play mode** from the menu and then choose **Video/Play moviescript** from the menu or just press **return**. Now you can watch the new movie you have just created. To stop the movie just press **return** again.

If you click on a scene of the scenebar while you are in play mode the scene will immediately be displayed. By pressing the **space** key you can move to the next scene.

This program has two modes, the play mode and the record mode. Please first read this chapters.

# Menue

**File**

**Edit**

**Mode**

**Video**

**Window**

**Help**

# Dialogues

[moviescript dialogue](#)

[scene recording dialogue](#)

# Scene bar



The scene bar serves to edit and save scenes while in record mode.

In play mode you can view single scenes using the scene bar. If you press a scene button again the scene will be stopped. Each scene button representing an already recorded scene carries a red mark.

## Play bar



The play bar is only present in record mode. It is used to control and mark the current video. At the top is the mark area, below comes the picture control and at the bottom the control elements. All buttons are explained in the status line if the mouse is on top of them.



# Autostart moviescript

If TZ-Video Master finds a moviescript file called **start.fsk** or **startlm.fsk** in its own directory it will display this script directly when run. If the file is named **startlm.fsk** the movie will displayed with the option low memory on (this is especially useful for video slide shows on CD-ROM).

# Registration

**If you register TZ-Video Master you will have the following advantages:**

1. You will be supplied with the latest version.
2. You will not see any shareware reminders any more.
3. You will be able to watch the movies you have created - in the shareware demoverision you can save moviescripts but can not open them again.
4. You are supporting further development of this product.

The registration fee is 55 US \$ plus 5 US \$ shipping and handling. Payment can be done in **any** hard currency to one of our registration sites (see list below).

Compuservemembers can as well register via Compuserve (GO SWREG) where TZ-Video Master V1.0 for Windows is listed as #5083

**For ordering please use the order form which can be obtained by printing out the file register.wri.**

# File

## New

Creates a new empty moviescript.

## Open

Opens an already existing moviescript.

## Save

Saves the current moviescript under its old name.

## Save as

Saves the current moviescript under a new name.

## Open video file

Open a \*.avi or \*.mov file (only in record mode).

On many CD-ROMs the video files are hidden. To open them just do the following:

1. Open the filemanager. Choose **Display/Choose Infos** from the menu and activate the button **display hidden/system files**.
2. Look for the files on yur CD-ROM using the file manager and write down where they are and what is their name.
3. Now change to TZ-Video Master and choose from the menu **File/Open Video file**. Now please enter the complete name and path of the hidden video file (e.g. H:\movies\secret.mov) and press **OK**.

## Quit

Quits TZ-Video Master.

# Edit

## Movie script

Here you define the script of your movie by using the moviescript dialogue (only available in record mode)

### Example:

The movie script contains the scenes 1 and 2. In your movie scene will be shown, than scene 2 and again scene 1.

# Modes

## record mode

Here you can create your moviescripts.

## play mode

Lets you watch your movie.

# Video

## **2XZoom**

Doubles the display window of the video.

## **Maximize scene** (in play mode only)

Maximizes the window in play mode. Prevents flickering while the scenes are changing. Default is on..

## **Backwardloop** (in record mode only)

Shows a video file first forward then backwards if the button **loop** in the play bar. This prevents the jerking of the movie accompanying normal loops. While playing backwards no sound will be produced.

## **Low memory**

Opens only one video file at the same time. This options saves memory but while changing scenes short pauses will occur.

## **Play/Stop moviescript** (in play mode only)

Starts or stops the current movie script. You can press the **Enter/Return** key as well to reach this function.

## **Next scene** (in play mode only)

Displays the next scene. This function can be reached via the **space** key as well.

Example: Scene two is shown. You press **space** and the next scene will be displayed.

## **Informations**

Displays informations on the current videofile (size etc.).

# Windows

## **Scene bar**

Shows the scene bar.

## **play bar**

Shows the play bar.

# Help

## **Instructions**

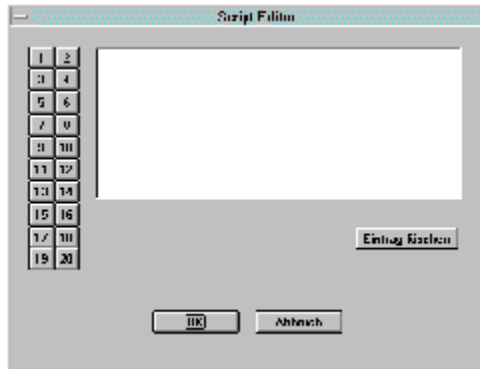
Displays this help-file.

## **Info**

Gives informations about this program.



# Moviescript dialogue



With this dialogue you are compiling the movie from the single scenes. The buttons at the left are the same like in the scene bar. You can choose any order for your scenes.

# Scene recording dialogue



In the scene recording dialogue you will find the path and name of the video file where the scene is taken from as well as the start and end position of your scene inside the movie.

You can give a name to the scene. When watching this scene its name will be displayed in the status line.

Additionally you can choose how often the scene will be displayed (loop) and if you want the scene to be displayed backwards. Unfortunately there is no sound if videos are displayed backwards,

If TZ-Video Master is told to display a scene it will first look for the video files in the path shown in the scene recording dialogue. If the program cannot find the videos there it will look for them in a directory with the same name on the current drive. So if you visit a friend bringing your \*.FSK-files with you you can still use them even if his CD-ROM drive is attached to a different drive name.

Example:

TZ-Video Master is resident in C:\  
the video files are in D:\AVI

First TZ-Video Master will look for the video files in D:\AVI and - if they cannot be found there - it will search the directory C:\AVI for them.

# Play mode

The program has two modes, the **play mode** and the record mode.

In play mode there are two ways to display a movie.

1. the whole moviescript

The script will be shown until its end and then begin again. While displaying you can only stop the movie.

2. single scenes

You press a button on the scene bar or the **space** key. The scene will be displayed. With this method you can change the scenes very quickly.

The play bar is only present in record mode.

# Record mode

The program has two modes, the play mode and the record mode.

In record mode you can view the movie using the play bar, cut it and save the scenes.

## CD-light version

The CD-light version of TZ-Video Master was created for CD-ROM producers.

This version can be copied by the license taker for private customers.

The difference to the normal shareware version is an autostart filmscript being started when TZ-Video Master is run.

This is especially useful for video-slideshows.

If you are interested in the CD-light version please contact Thomas Zeh,  
Wrizener Str.41, D-13359 Berlin, Germany  
Fax: +49 30/494 58 44 \* Phone: +49 30/494 13 73

# Version differences

## **New features and corrected bugs from version 1.0 to version 1.01:**

- if the runtime--library is available Quicktime for Windows video files (\*.mov) can be read.
- FSK-moviescript files can be directly started from inside the filemanager by doubleclick.
- hidden videofiles or videofiles in hidden directories can be opened (see help on file/open videofile)..



