[Alert	}	
	Syntax:	{ALERT message;[buttons];[icon-type];[results-range];[x];[y]}
ys a mes choo	sage box se OK or (and waits for the user to Cancel.
	Example	ALERT "OK/Cancel Alert";2;"stop";alert1}
	Evample	
	Example	<pre>{ALERT "Caution Icon";1;"caution";alert2;50;150} {ALERT "Note Icon";1;"note";alert2;150;50}</pre>
Alert1		

Alert2



1

ose-Item}

Syntax: {CHOOSE-ITEM list-range;results-range;prompt;title;[x];[y]}

a dialog box that contains a list of data items, waits for then choose OK or Cancel, and enters the index number for the user's choice in the worksheet.

Example {CHOOSE-ITEM States;StatePick;"Choose a state";"{CHOOSE-ITEM} {IF @cell("type";STATEPICK)<>"b"}{Alert + "You chose "&@INDEX(S1

StatePick

States

Alabama
Alaska
Arizona
Arkansas
California
Colorado
Connecticut
Delaware
Florida
Georgia
Hawaii
Idaho
Illinois
Indiana
lowa
Kansas
Kentucky
Louisiana
Maine
Maryland
Massachusetts
Michigan
Minnesota
Mississippi
Missouri
Montana

Nebraska Nevada New Hampshire New Jersey New Mexico New York North Carolina North Dakota Ohio Oklahoma Oregon Pennsylvania Rhode Island South Carolina South Dakota Tennessee Texas Utah Vermont Virginia Washington West Virginia Wisconsin Wyoming



Command"} FATES;0;STATEPICK);1;"note";alert1}

 Syntax:
 {CHOOSE-MANY choices-range;results-range;resul

Months Income Statement Balance Sheet Cash Flow Net Assets
0 1 0 0

prompt;title;[x];[y]}

ales Document(s) you want to work on:";"Sales Docs"}

92 Annual Report						
#N/A						

oose-One}								
	Syntax:	{CHOOSE-ONE choices-range;results-range;pro						
's a dialog box and waits for the user to select an option Cancel, then runs the macro associated with the option.								
	Example	{CHOOSE-ONE One	esource;Onere	sult;"Pick the c				
Oneresult]						
Onesource	Income Statement	Balance Sheet	Cash Flow 0	Net Assets 0				
	{ALERT "You chose Inc	ALERT "You chose	ALERT "You	ALERT "You				

mpt;title;[x];[y]}

locument that you want to work on:";"Finance Docs"}

'92 Annual Report

#N/A

{ALERT "You chose 1992 Annual Report";1;"note";alert1}

oose-File}

Syntax: {CHOOSE-FILE file-type;results-range;title;[x];[y]}

plays a Windows common dialog box that contains files and wa<mark>its for the user to select one.</mark>

Example {CHOOSE-FILE "*.*";SelectedFile;"1-2-3 Release 5 -- {CH

SelectedFile



OOSE-FILE} macro"}

Dialog}

Syntax: {DIALOG dialog-definition-range}

com dialog box created with the Lotus Dialog Editor.

- Example {DIALOG Dialog1}
- Example {DIALOG Dialog2}
- Example {DIALOG Dialog3}

Dialog1

DIALOG	Demo1			
-2143289300	2	40	52	183
21	12	141	27	1000
26	64	127	12	1
END DIALOG				

Dialog2

DIALOG	Demo2			
-2134376400	10	57	38	206
14	16	90	40	8000
120	6	76	58	21
128	19	50	10	22
128	31	50	10	23
128	43	50	10	24
14	72	90	40	9500
158	84	40	12	1
158	100	40	12	2
14	6	40	10	1000
14	62	40	8	1001
END DIALOG				

Dialog3 DIALOG Demo3

-2134376400	14	65	50	184
14	6	70	54	20
20	18	50	8	21
20	26	50	10	22
20	36	50	8	23
20	44	54	10	24
104	6	72	44	25
108	16	60	10	26
108	26	54	10	27
108	36	64	10	28
20	65	75	10	29
20	75	105	10	30
20	85	75	10	31
138	66	40	12	1
138	80	40	12	2
END DIALOG				

		-		Input	Output
88					1
1342177300	"static"	"The new mac	0		
1342373900	"button"	"Awesome!"	0		

118			"Tech Support	Log Entry"	C
1350631400	"edit"		C		
1342308400	"button"	"Experience"	0		
1342242800	"button"	"Novice"	0		
1342242800	"button"	"Average"	0		
1342242800	"button"	"Power User"	0		
1344274400	"listbox"		0	QuestCat	
1342373900	"button"	"ок"	C		
1342373900	"button"	"Cancel"	0		
1342177300	"static"	"Description:"	C		
1342177300	"static"	"Category:"	C		

100			"Tunes of the	Month Club - N	0
1342308400	"button"	"Preference"	0		
1342242800	"button"	"&Classical"	0		
1342242800	"button"	"&Jazz"	0		
1342242800	"button"	"C&&&W"	0		
1342242800	"button"	"&Rock"	0		
1342308400	"button"	"Media Type"	0		
1342242800	"button"	"Album"	0		
1342242800	"button"	"CD"	0		
1342242800	"button"	"Cassette"	0		
1342242800	"button"	"Credit Check'	0		
1342242800	"button"	Add to Mailing	0		
1342242800	"button"	"Address Valio	0		
1342373900	"button"	"ок"	0		
1342373900	"button"	"Cancel"	0		

Databases Dates Editing Formulas Graphing Help System Import/Export Linking

Macros

Misc.

Dialog?}

Syntax: {DIALOG? name}

ialog box; and waits for the user to choose OK or Cancel.

Example {DIALOG? "Font-and-Attributes"}

Example {DIALOG? "Links"}

1-2-3 Release 5 dialog boxes, by menu.

<u>File Menu</u>	<u>Edit Menu</u>	<u>View Menu</u>	<u>Style Menu</u>
File-New	Clear	Freeze-Titles	Number-For
Open	Paste-Special	Split	Font-and-At
Save-As	Insert	Set-View-Preferences	Lines-and-C
Save-Copy-As	Delete		Alignment
Doc-Info	Find-and-Replace	<u>Help Menu</u>	Gallery
Protect	Go-To	About-123	Named-Styl
Send-Mail	Insert-Object		Column-Wic
Print-Preview	Links		Row-Height
Page-Setup			Protection
Print			Hide
Printer-Setup			Page-Break
			Worksheet-I
<u>Tools Menu</u>	Chart Menu	Query Menu	<u>Range Meni</u>
New-Query	Туре	Set-Criteria	Version
Find-Records	Ranges	Choose-Fields	Fill
Delete-Records	Headings	Query-Sort	Range-Sort
Append-Records	Legend	Aggregate	Parse
Crosstab	Data-Labels	Join	Transpose
Connect-to-External	Grids	Show-Field-As	Range-Nam
Form	X-Axis	Show-SQL	What-if-Tab
Dynamic-Crosstab	Y-Axis	Query-Name	Solver
Report	2nd-Y-Axis	Set-Options	Backsolver
Mailing-Labels	Chart-Name	Set-Database-Table	Distribution

Send-Command	Numeric-Color	Regression
Spell-Check		Invert-Matrix
Audit		Multiply-Mat
SmartIcons		
User-Setup		
Assign-to-Button		
Add-in		
Macro-Run		

mat tributes olor e Ith Defaults

e le



{Get-Formula}/{Get-Label}/{Get-Number}/{Get-Ra

Syntax: {GET-FORMULA prompt;result;default;title;[x];[y]} {GET-LABEL prompt;result;default;title;[x];[y]} {GET-NUMBER prompt;result;default;title;[x];[y]} {GET-RANGE prompt;result;default;title;[x];[y]}

These commands display a dialog box that contains a tex chooses Cancel or OK. When the user chooses Cancel or C from the text box in the worksheet and resumes running

Example	{GET-LABEL "Enter text:";GETONE;"Default Text";"{GET-LABEL}"}
Example	{GET-NUMBER "Enter a number:";GETTWO;16.45;"{GET-NUMBER}"}
Example	{GET-FORMULA "Enter a formula:";GETTHREE;"1+1";"{GET-FORMULA]
Example	{GET-RANGE "Enter a range name or address:";GETFOUR;"H:C20H:C

GetOne
GetTwo
GetThree
GetFour



t box and wait until the user)K, 1-2-3 enters the data the macro at the next command.

}"}

21";"{GET-RANGE}"}

and {Modeless-Dismiss}

Syntax: {MODELESS-DISPLAY message;[title];[on-top];[x];[y]} {MODELESS-DISMISS}

)isplay} displays a modeless dialog box. Dismiss} closes a modeless dialog box.

- Example {MODELESS-DISPLAY Message1;"Save Your Work";"yes";50;50}
 {WAIT @NOW+@TIME(0;0;15)}
- Example {MODELESS-DISPLAY Message2;"Help!";"yes";250;350} {CHOOSE-ONE Mdsource;Mdresult;"What do you want to do with the m

Message1	Choose Tools User Setup to automatically save all active files at regular intervals.
Message2	You can press F1 at any time to see Help about the task you are performing.
Mdresult	
Mdsource	Display it for a Make it go away
	{WAIT @NOW{MODELESS-DISMISS}



odeless dialog box?";"Look Below"}



ind {Menu-Command-Remove}

Syntax: {MENU-COMMAND-ADD menu-range;menu-index;command-index} {MENU-COMMAND-REMOVE menu-index;command-index}

-Add} adds a command to a pull-down menu. ove} removes a command from a pull-down menu.

Example	[MENU-COMMAND-ADD AddRange;1;1]	}
---------	---------------------------------	---

Example {MENU-COMMAND-REMOVE 1;1}

Example {MENU-CREATE Mainbar} {MENU-COMMAND-ADD AddRange;2;3}

Example {MENU-COMMAND-REMOVE 2;3}

AddRange

Test of {Menu-Command-Add}

1

&Payroll

{ALERT "You selected the Payroll command";2;}



T}

} and {Menu-Command-Enable}

Syntax: {MENU-COMMAND-DISABLE menu-index;command-index} {MENU-COMMAND-ENABLE menu-index;command-index}

ble} disables (dims) a command in a custom menu. le} enables a disabled command in a custom menu.

Example {MENU-CREATE Mainbar}
{MENU-COMMAND-DISABLE 2;3}

Example {MENU-COMMAND-ENABLE 2;3}

Example {MENU-RESET}



and {Menu-Reset}

Syntax: {MENU-CREATE menubar-description-range} {MENU-RESET}

rent 1-2-3 menu bar with a customized menu bar. splays the default 1-2-3 menu bar.

Example {MENU-CREATE Mainbar}

Example {MENU-RESET}

Mainbar	Sample&1	Sample&2	Sample&3	&Reset
	Long-prompt descrip	Long-prompt o	Long-prompt o	Reset to Stan
	0	0	0	0
	Sample1	Sample2	Sample3	Sample4

Sample1	Sample1 - Test 1	Sample1 - Tes	-	Sample1 - Tes
	Sample1 - Test 1	Sample1 - Tes	_	Sample1 - Tes
		1 0		#N/A
	{home}	{home}		{home}

Sample2	Item 1	Item 2	Item 3	Item 4
	Item 1	Item 2	Item 3	Item 4
	0	0	0	0
	ALERT "You chose	{ALERT "You	{ALERT "You	{ALERT "You

Sample3	Production	Sales	Revenue	&O && O
	Daily Production Vol	Recycled Mate	Revenue from	Overhead and
	1	0	#N/A	0
	{home}	{home}	{home}	{home}

Sample4

&Reset to 1-2-3 menus
Restore default menu structure
0
{MENU-RESET}



dard 1-2-3 Menus

Sample1 - Test 4	
Sample1 - Test 4	
	(
{home}	

Item 5	Item 6	Item 7	Item 8	Item 9	Item 10
Item 5	Item 6	Item 7	Item 8	Item 9	Item 10
0	0	0	0	0	0
ALERT "You chose it	ALERT "Yo	ALERT "You	{ALERT "You	ALERT "You	ALERT "You

Operating Expenses

Item 11	Item 12	Item 13	Item 14	Item 15	Item 16	Item 17
Item 11	Item 12	Item 13	Item 14	Item 15	Item 16	Item 17
0	0	0	0	0	0	0
{ALERT "You						

Item 18	Item 19	Item 20	Item 21	Item 22	Item 23	Item 24
Item 18	Item 19	Item 20	Item 21	Item 22	Item 23	Item 24
0	0	0	0	0	0	0
{ALERT "You	ALERT "You	{ALERT "You	ALERT "You	{ALERT "You	{ALERT "You	{ALERT "You

chose item 24";1;"note";longresult}

1

u-Insert}

Syntax: {MENU-INSERT menu-description-range;[menu-index]}

pull-down menu to the default 1-2-3 menu bar.

- Example {MENU-INSERT InsertRange}
- Example {MENU-RESET}

InsertRange

&Utils
Test of {Menu-Insert} command
0
UtilRange

UtilRange	&lcons	Create &Name	Card &Game	&Palette	_
-	Tools SmartIcor	Range Name	Launch a Game	View Preference	es
	0	0	0	0	
	{Dialog? "smart	{Dialog? "range	{LAUNCH SOL;	{Dialog? "set-vie	ew-prefe



Dimmed Entry	&Reset	
This entry is not av	Remove this cu	stom menu
#N/A	0	
Never Executed!	{MENU-RESET	}