

## What's the "disassembler" anyway?

Assembly is a low-level programming language that enables you to have a complete control on your computer system. This means that you have direct access to all hardware including of course your Hard Disk Drive. In other words you may program your floppy drive to read non-standard sectors and stop common users from duplicating your software.

If you know how to use assembly, then you could unprotect the diskette by disabling the routines that check for these sectors. Assembly is the key for getting "inside" every program because any program can be viewed with a hex editor thus modified.

How to **learn** assembly? It is essential for you to become familiar with assembly. We recommend that you read carefully the book referring to assembly in Hackman's on-line help. We describe **only** the common commands which are useful for you. For further information you should read some books. But again we believe that it's not completely necessary to read books if you just need to start cracking programs. On-line help should give you this knowledge.

Hackman is **not** an assembler although it comes with a disassembler so that you don't want to continuously switch between Hackman and debug. Debug is a program which lies under \command directory of your windows. You may use debug to assemble (write code in Assembly) which is the opposite of disassemble.