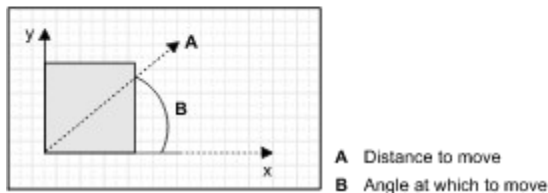
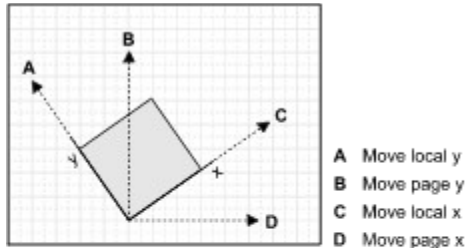


## Using the Move tool

Use the Move tool to move a shape or a copy of the shape a specified distance.



### To use the Move tool:

1. On the drawing page, select the shape or shapes you want to move.
2. Choose Tools > Macro > AEC > Move.
3. In the X and Y boxes, specify the horizontal and vertical distances you want the shape or shapes to move.
4. Under Relative To, specify whether the distance to move is with respect to the page or to the shape's local coordinates.
5. Under Coordinates, specify the coordinate system to use.
6. Uncheck Duplicate if you want to move the original shape and not a copy of the shape. Duplicate, which is checked by default, moves a copy of the selected shape or shapes, and keeps the original shape or shapes in the original position.
7. Click OK to move the shape or shapes or a copy of the shape or shapes.

### DIALOG BOX OPTIONS

**X** Specifies the distance to move the shape along the x-axis (horizontal direction) with respect to the page or local coordinate system. This option is available only when X-Y is checked under Coordinates.

**Y** Specifies the distance to move the shape along the y-axis (vertical direction) with respect to the page or local coordinate system. This option is available only when X-Y is checked under Coordinates.

**Length** Specifies the radial distance to move the shape. This option is available only when Polar is checked under Coordinates.

**Angle** Specifies the angle along which the shape is moved. For example, an angle of 0 degrees moves the shape horizontally along the x-axis to the right. Angles are measured positively in a counterclockwise direction. This option is available only when Polar is checked under Coordinates.

**Relative To** Specifies the origin's coordinate system.

**Page** Changes the text boxes so that they specify the distance to move horizontally (X) or vertically (Y) with respect to the page.

**Local** Changes the text boxes so that they specify the distance to move in the x-axis or y-axis

direction with respect to the shape's local coordinates. For example, if a shape is rotated 90 degrees, local-x is up, and local-y is to the left.

**Coordinates** Specifies the coordinate system used to move the shape.

**X, Y** Changes the text boxes so that they specify a distance along the x-axis (horizontal direction) or y-axis (vertical direction).

**Polar** Changes the text boxes so that they specify a distance along an angle to move the shape.

**Duplicate** Moves a copy of the selected shape and keeps the original shape in its original position.

