# **Trim>About** (Plug-In TSTRIM1)

This plug-in can only be used if you have purchased a personal unlock code. You can order the unlock code for this plug-in directly from TommySoftware®. For further information see <u>Order & Unlock</u>.

### **Information**

This plug-in allows to directly view and edit the geometry data of single objects in a dialog window. By this means, you can e.g. alter the radius of an existing circle or the starting angle of an arc numerically. In addition, you can edit the coordinates of each single definition point.

## **Menu Commands**

Trim

Edit Geometry Data



Please click here for our address

Plug-In TSTRIM1 Help - Version 1.00e - Copyright 1997 TommySoftware®

## **Draw>Edit Geometry Data** (Plug-In TSTRIM1)

This command can be used to edit the geometry data of standard objects like lines, circles and curves.

#### 1. Identify object

Any standard object can be identified and edited. Standard objects are in this case lines, circle parts, ellipse parts, surfaces and curves.

Objects are identified by clicking on them. If more than one object lies at the point clicked on, then the correct object can be selected with the help of a small dialog which appears at the bottom of the screen.

After an object has been identified, a dialog appears in which you can edit the coordinates of each single definition point of the object. If you identified a curve or surface, the dialog contains a scroll bar with which you can scroll through all points of the object.