STOIK Imaging
Software for digital photo and video editing, professional image enhancement, morphing, animation, and various hobby activities

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PM Balls 1.0

Upgrades and educational pricing

 Learn how to save on purchases of our products.
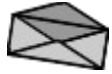
Company

  STOIK Imaging company information.

Contacts

Contact information.

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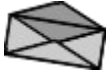**Please visit us on the Web:**
http://www.stoik.com

Company

STOIK Imaging is a private company dedicated to image/video processing software development since 1990. Company specialization takes its origin from image processing and data acquisition software projects for Soviet space program. The company today is focused on development of commercial graphics software for consumer market.

Our History

See what we have done since 1992.

Contacts

How to contact us.

Our History

End-user product line of STOIK Imaging includes graphics packages **GreyView** (1991), **3DView**(1991), **MDBase** (1992) and **Picture Man** (1992-2000). The company has developed also specialized image processing modules and libraries (1994-2000).
Our products have gained the leading positions among graphics software and become famous worldwide starting from the award-winning **PictureMan 1.5** and **HiJaak Morph 1.0**. The successive versions of PictureMan family products were published in many countries all over the world. The latest commercial version is **PictureMan 5.0 PRO**.

1991-   1992 - GreyView, 3DView, MDBase
1992-   1999 - Picture Man 1.5, Windows User Best Buy! award (1993)
1994:   Picture Man 2.0 (French-Sybex).
1995:   HiJaak Paint, HiJaak Morph (Inset-Quarterdeck-IMSI)
         MorphingMan (French-Sybex),
         PictureMan 3.0 PRO
1996:   Picture Man 3.0 PRO (Japanese - NEC).
1997:   PM Rubber (Japanese - Lavix),
         PM Rubber, MorphMan, PM Painter, Deformer (German - MitCom, French - WSKA, Sybex),
Russian - Arsenal)
1998:   STOIK Imaging image processing suite (US - GT Interactive)
         PM Imagic 1.0 (NorthAmerica - Telepix)
1999   VideoMan 2.02, PM Imagic 1.2, Deformer 2.0, PM Album 1.0, PM Puzzle Creators, PM Stitch
         Creator published in most European languages by Sybex, bhv, FastTrack, MitCom, GT
         Interactive
1999   EZ Photo published by ValuSoft and PM Painter 2.0 published by Macmillan Software. The
         release of MorphMan 2000.
1999   Anuman Interactive(France), TLC/Domus (Netherlands), AIM Production (Belgium), Greenstreet
         (UK), Novy Disk, Formoza (Russia) publish STOIK products. The release of Video Man 3.0 and
         Picture Man 4.0.
1999   Release of Morph Man 3.0. New distribution agreements on various titles with Mindscape
         Europe, TOPICS Entertainment US, GAHCOM Australia, PITSCO Synergistic Systems US
1999   Release of MorphMan 4.0, the most powerful morphing package for PC platform, and
         PictureMan 5.0 PRO, first image editor with full support of 48 bit color depth.

STOIK Imaging programs, modules and technologies were licensed for the products by Netscape Communications Corp., Quarterdeck Corp., Berkeley Systems, Samsung Electronics, Primax International, Darim Vision, Telepix Imaging, GT Interactive, Gretag Imaging.

PictureMan 5.0 PRO – professional image processing and retouching application

PictureMan 5.0 PRO contains all imaginable image processing, retouching and enhancement tools. It is the first software with full support of 48 bit color in all image editing and processing operations. Image editing, including filtering, retouching, and multi-layering in 48 bit color offers multiple advantages over conventional image editing in 24 bit (8 bit per channel) color mode.

Outstanding collection of retouching and enhancement tools
Automatic tools to correct scratches, dust, noise, red eyes and many other defects for real enhancements of your photos.
Highly effective retouching with unique brushes, all filters/effects applied in brush
"You can paint with your effects. Instead of just being able to apply an effect to a selection, you can actually paint the effect with which ever brush you choose...This is truly a fun, serious, amazing, and wonderful graphic software application" The Internet EYE Magazine

Full support of 48 bit (16 bits per channel) color mode in all operations and layers

Interface designed to boost your productivity
Paint with effects/filter, even with third-party plugin
Keep multiple tools on workplace
OLE automation
Infinite undo-redo
Animated Tutorials. See sample lessons created with animated tutorials

Complete functionality of modern image editor
Multilayers
Advanced painting
Plugin support etc.

Main Features:

Outstanding collection on image processing tools

Innovative Interface

File Formats

Image Editing/Processing

Printing

Integration and Automation

- The only image editor that allows application of all filters with a brush
- Non-modal tool interface
- Paint with Effect feature
- Customizable interface
- Ability to save workspace
- Animated tutorials
- multiple Undo/Redo, history palette
- Grids and guides
- Navigator

TIFF, PCX, GIF, TARGA, JPEG, BMP, EPS, PCD, PSD, PNG, JPEG2000

General functionality
- Multilayers
- Painting with effects and filters
- 120+ image processing filters and special effects
- Artistic filters, 2D & 3D deformations
- Plugin support
- Fractal fillings and textures
- Channel processing (RGB,R,G,B,H,V,S, CMY, CMYK, Y, U, V)
- Dynamic effects
- Automatic generation of scripts for dynamic special effects
- Automatic generation of video effect sequences
- Web export tools
- Integrated color management
- Powerful painting tools
- Support of pressure sensitive tablets
- Supported protocols TWAIN, OLE
- Supported file formats   PSD, PMD, TIFF, GIF, JPEG, PNG, BMP, PCX, TARGA, EPS, PCD, DIB, JPEG2000

Advanced Painting
- Multiple brush types
- Support of pressure-sensitive tablets
- Fine tuning of brush stroke, filling patterns and textures

Artistic filters
- over 40 special effects (OilPainting, NotePaper, HandDrawing, GraphicPen, AutomaticBrush ...)
- 36 Text effects
- Frames and photographic edges

Deformation effects
- Arbitrary layer transform and 12 special effects (Warp, Rubber, PageCurl, Explosions, Collapses, Wash-Out, RandomDeformations, etc)

Enhancement tools
- The richest collection of enhancement and retouching filters including Fully Automatic Scratch Removal, Dust Cleaner, Red Eye Removal filters, JPEG Denoise, True Despeckle, Sigma filter, Shadows Up, and many others

- CMYK color separation
- 20 rasters for black&white printing
- Raster editor
- Marks and posters

- Scripting and macro processing
- OLE support. External scripting

Styling under different painting manners,

36 text effects,

Eye-catching transformations: Explosions, Collapses, Wash-Out etc.,

Advanced Painter with different brushes and various textures.

Impressive special effects, including popular Page Curl, Oil Paint, Automatic Brush, Colorize, 3D Mosaic, and many, many more.

image enhancement filters: Sigma filter, True Despekle, Sharpsmooth, Smartsharp Shadows up etc.

MorphMan 4.0

MorphMan 4.0 is the most powerful morphing application for PC. Program offers powerful yet easy-to use tools to morph pictures and videos using the most precise and fast algorithms. Advanced features include layered morphing, live multi-mode preview, vector shape tools for setting transition markers, nonlinear transition paths, canvas layer, XML project format, batch export of Flash animations.

Package
MorphMan 4.0 package includes 3 applications:
- MorphMan 4.0 - generator of morphing transitions between photos and movies
- VideoMan 3.0 - full featured video editor with multiple video and audio tracks, transitions, dynamic effects, color keying, motion path control, titling
- VideoMan Capturer - application for direct import/export of video from DV camcorders and video capture boards

Morphing project creation and editing

Layered morphing
- Separate regions may have individual rate of transformation.
- Separate regions may be morphed with individual distortion and transparency rates.
- Separate regions of picture may transform without affecting other parts of image.
- Parts of the image can be hidden or visible in different stages of morphing sequence
Vector drawing tools for fast, easy, and precise positioning of control points and lines (markers)
Primitives and shapes for setting control markers
Editing of shapes
Grouping and ungrouping of markers
Transformation tools for groups of control markers
Vector editing tools for mask
Multiple fast morphing algorithms
Import control markers data from ASCII files
Edge detection tools: Smart Polygon and Snap to Edges

Video-to-video morphing features
Import movie clips as Source and Target for morphing project
Sequence Browser to scroll sequence of morphs between corresponding frames of input clips
Tune source and target clips to choose interval for morphing
Set key markers and key frames for manual adjustment of morphing transition in intermediate frames of the sequence
Propagate function which uses motion estimation algorithm to automatically place markers around moving objects.
Canvas layer - video or still background layer which allows simple video compositing directly in MorphMan

Video editing
Complete video editing and video capture functionality provided by bundled VideoMan 3.0 and VideoMan Capturer. Multiple video and audio tracks, overlays, text, transitions, dynamic effects, motions paths, and

more

Import/Output
Import frames and clips from AVI, MPEG, QuickTime, DV movies, picture sequences, capture video.
Import frames from TWAIN devices.
Render to AVI, MPEG, QuickTime, DV movies, picture sequences.
Render to animated GIF and to Flash animation.
Rendering multiple projects in separate threads.
Batch rendering of multiple projects, sequential morphing.
Render movies over 2Gb in size.
Unlimited number of frames in output movie or sequence.
Printing of output frames.
Text (XML) format of morphing project which enables easy way of integration with other applications through import-export of markers coordinates.

Interface
Dual window (Source and Target) or Onion Skin interface modes
Real-time real-mode preview of any frame of the sequence
Unlimited Undo of all operations including setting/editing markers and project properties changes
Animated tutorial with extendible lessons
Swap function for easier sequential morphing
Link Windows function for easier setting of control points in distortion morphs
Storing workplace layout in morph project

 MorphMan v.2000

Morph Man 2000 is the most powerful application to morph pictures. Version 2000 adds multiple algorithmic and interface enhancements compared to previous version 2.01. It calculates morphing effect using completely re-written algorithms to achieve higher smoothness and precision of transition. MorphMan 2000 radically facilitates the process of setting marker points and lines that control the transformation with the use of conventional vector drawing tools. MorphMan 2000 is based on Microsoft DirectShow API and thus supports modern compression formats, such as MPEG.

What's New in Morph Man 2000

Morph project creation and editing
Vector drawing tools for fast, easy, and precise positioning of control points and lines (markers)
Primitives and shapes for setting control markers
Editing of shapes
Grouping and ungrouping of markers
Transformation tools for groups of control markers
8-bit mask to define region of interest
Vector editing tools for mask

Algorithmic enhancements
Complete new implementation of all algorithms for precision and speed optimization
More options to choose morphing algorithm

Import/Output functions
Import frames from MPEG, QuickTime, DV movies*
Import frames from TWAIN devices
Render to MPEG, QuickTime, DV movies*
Render to animated GIF
Rendering multiple projects in separate threads
Render movies over 2Gb in size
Unlimited number of frames in output movie or sequence
Printing of output frames

Interface
Real-time real-mode preview of any frame of the sequence
Unlimited Undo of all operations including setting/editing markers and project properties changes
Animated tutorial with extendible lessons
Context help
Swap function for easier sequential morphing
Link Windows function for easier setting of control points in distortion morphs
Storing workplace layout in morph project

PictureMan ArtGallery

Picture Man Art Gallery is a generator of artistic effects. PM Art Gallery filters are also available as Photo Shop Plug-in.

PM Art Gallery ships with 20 filters for artistic effects creation including unique stylization tools: 3D Mosaic, Hand Drawing, color Graphic Pen, Note Paper etc.

Stand-alone version offers image enhancement and editing functions crop, resize, lighter, darker, negative, more or less contrast, smooth, sharp.

PM Art Gallery also provides image viewing and printing functions to provide you complete control over how your images appear.   Support for TWAIN compliant scanners is also included. GIF Transparency is fully supported.

Supported image file formats:

BMP, DIB, GIF, JPG, PCD, PCX, RLE, TIFF, TGA

Attention:

PM Art Gallery filters are available as **Photoshop Plug-In**.

PictureMan Rubber 2.0

PM Rubber presents outstanding collection of image deformation tools including deformation brushes, 22 plasticity filters, and exclusive text effects. All effects now can be animated and exported to AVI or GIF animation. With enhanced creative power, ease-of-use, and compactness, the program is quite self-sufficient image editor with all basic image editing/enhancement functions, scanning, printing, and file format conversion possibilities.

Special effects: Explosions: Burst, Blot, Splash Collapses: EarthQuake, QuickSands, BlackHole Rubber, Free Warp, Gravity, Random Deformations Warp, Whirl, Pinch, Punch, Perspective, Wind, Page Curl,

New in version 2.0:

Effect animation
Export of AVI and GIF animation
deformation brushes
Text effects
Multiple Undo-Redo, continuous undo of last action
Interactive optimization/saving of JPEG, GIF, PNG
HTML map generation
Batch conversion utility
Screen capturer
Image thumbnail browsing feature

PM Rubber deformation filters are available as **Photoshop Plug-In** for **Windows** and **Mac**

PictureMan Painter 2.0

PM Painter 2.0 is a full-featured image editor with comprehensive arsenal of tools for image processing, powerful freehand painting, and creation of Web graphics. New version comes with professional color tuners, enhanced Web graphics tools, plugin filter support, and rich collection of special effects.

Drawing:
16 brush types
15 canvas types
Shape tools
Brush fine-tuning with stroke preview
Support of pressure-sensitive tablets

Image processing:
14 image processing filters including Smooth/Sharp, Edge Detection, Remove Scratches, JPEG de-blocker
28 special effects. Artistic and deformation filters of PM ArtGallery and PM Rubber plugins preinstalled
Color correction: adjust levels, curves, hue/saturation
Automatic color correction

Web tools:
Full-feature JPEG, PNG, GIF converters
Interactive optimization of Web graphics formats
3D-buttonize filter

Productivity:
3 expertise levels of interface
Multiple Undo
Image thumbnail browsing
Batch file format conversion
Screen capturer
On-screen text editing
Scanning and printing
Support of plugin filters

PM Album 2.0

Store, Organize and Publish on the Web Your Digital Photo Albums

Get pictures easily from scanner or camera and store them in virtual photo album. PM Album allows retouching pictures directly in album or exporting them for processing into external application. Clean scanned photos from dust and scratches, remove 'red eye' effect in digital photos, and adjust color, resize and re-sample. Make sophisticated slide shows. Prepare your pictures for e-mail or Internet. Generate HTML album and publish it on the Web with built-in uploader.

Organize:
Download multiple images from TWAIN devices automatically
Annotate, edit keywords
Sort
Search
Organize albums on the Bookshelf
Drag-n-drop between albums and Windows Explorer
Create slideshow

Retouch:
Smart Tuners for one-click color correction
Easy-to use retouching Remote Controls
Balance Color, Light,   Contrast
Clean Dust, Scratches,   RedEye, JPEG blocks
Adjust Size, Resolution, Orientation

Prepare for the Web:
Convert to Web format with size/quality preview
Resample to arbitrary size or to standard banner dimensions
Make 3D buttons in-a-click
Make Web album using automatically generated of HTML representation of the album
Publish on the web using built-in FTP uploader

PictureMan Imagic 1.2

Full-featured photo editor for home user

PM Imagic is a full-featured image editor containing all the tools to edit and retouch digital photos. Powerful interface innovations make advanced image processing accessible even for inexperienced user. You can add extra impact to your digital photos using a comprehensive set of image editing tools. Guidelines and workflow wizards will help you in creating eye-catching calendars and posters. Features include a rich collection of visual effects. Add professional frames and mats to your photos, make them appear to be created in charcoal, colored pens, oil paint, or watercolor.

INTERFACE
Clear Start-to-Finish Workflow
Easy Task Wizards (calendar, wallpaper, screensaver, fax, e-mail)
Effects Palette (thumbnail preview of filters and effects)
Infinite memory-saving Undo/Redo
Edit History feature for instant access to any step of editing
Built-in picture album

RETOUCHING TOOLS
Smooth/Sharp/Focus/Clean
Hue/Color/Saturation
'Red Eye' removal
Painting
Text application
Resize/Crop

SPECIAL EFFECTS
22 artistic filters
18 deformation effects
Dozens of frame, edge, and texture effects
Support for Photoshop plugins

IMPORT/EXPORT
Scanners, DCs (multiframe TWAIN)
jpg, gif, png, tif, bmp, pcx, tga, fpx, psd
Printer/Fax/Email

Deformer

Deformer v.2.0 - application for image transformation and animation in real time.

Deformer comes with a collection of visual deformation tools: hooks, hammers, drills, brushes, etc. You can easily apply deformations with simple mouse drag to any image imported from hard disk or TWAIN-compliant device. Deformed images can be placed on virtual filmstrip and converted to animation. Animation can be previewed on screen and exported to AVI, file sequence, or animated GIF. All deformations and animation playback run in real time.

New in version 2.0:

Export of animated GIFs
Save/Print file sequences
Save output of arbitrary resolution
Additional file formats supported (FlashPix, PNG, PSD)
Enlarged work area
Interpolated animation playback
Global effects
28 additional real-time deformation tools
Ability to apply stored project to the picture and to load new picture into the project
Compression of animation projects
Control of interframe transition length

VideoMan 3.0

Compose a movie with sound, titles, transitions and dynamic effects with support of modern compression formats such as MPEG and direct import-export to DV cameras.

VideoMan 3.0 is a complete rewrite of previous version undertaken primarily with the aim to provide user with capability to import-export video from DV cameras, and use modern video compression formats. This version is built on DirectXMedia API while previous version was based on VideoForWindows standard. VideoMan 3.0 comes with completely new Capture module for import/output of video through capture boards and DV cameras. Video editing capabilities are significantly enhanced with features like unlimited number of overlay tracks, navigator window, super screen color keying, etc. Considerable optimization was carried out to speed up rendering. All the additional power is packed under redesigned stylish interface which makes working with the program even easier than ever before.

Features
Support of DirectShow filters and codecs (such as MPEG, DivX, or QuickTime)
Import and export to DV cameras trough IEEE1394 (FireWire)
Complete DV camera playback control from within the application
Chroma/color/luma/super screen key. 'Super screen' color keying particularly effective for fast and accurate keying of small details such as hair, smoke
Transition track
SMPTE timeline
Unlimited file size of output (no 2Gb limit)
Unlimited number of overlay video tracks
Unlimited number of audio tracks
Video Capture utility with Stop-frame animation and Time Lapse capture mode
51 Transition effects with previews
20 Dynamic special effects filters
Unlimited Undo and Redo
Text Composition over video: titling/text animation, drop shadows
and more

PM Stitch Creator 2.0

Convert Your Digital Photos To Cross-Stitch Patterns

PM Stitch Creator is the software that allows you to prepare your own counted cross-stitch patterns. Program automatically converts your digital pictures into stitch patterns optimized for specified floss palette, or you can create patterns from scratch with virtual needles and other tools like color fill, eraser, or text. Stitch patterns can be viewed on screen and printed as stitch work, or chart together with color key and material list.

The development of second version of PM Stitch Creator was driven by huge volume of feedback obtained from users of first release. We gratefully collected hundreds of suggestions from individual users worldwide as well as the wish lists from our regional distributors. The features that we finally selected and implemented in second version significantly enhance the power, usability, and ease of use which made the PM Stitch Creator so popular among hobbyists all over the world.

- Built-in image editing
- Palette optimization for picture and for floss brands Anchor, DMC, Madeira, Coats
- Custom palette size 2-255 colors
- Drawing tools: pen, line, ellipse, rectangle
- Stitches: X stitch, 3/4, 1/2, 1/4, back stitch
- Color Fill: selection, change thread
- Text: True type fonts support, anti-aliasing with 3/4 stitches and backstitch outlines
- Selection: rectangle, ellipse, lasso, add/subtract selections Insert picture

What's New in PM Stitch Creator 2.0
NEW things you can do
Print design as a chart of colored blocks
Print designs as chart of colored blocks with color symbols
Export designs and material list to a graphic file
Save, edit, and re-use your custom color palettes. The palettes may include flosses of different brands.
Save design without original image to reduce size for easier sharing.
Choose canvas background color to get more realistic view of stitch pattern
Copy and paste selected parts of stitchwork

Things you can do BETTER now
Print design over up to 100 pages. The result is that there is virtually no limit for chart grid step and even extremly large designs will be readable
Set option to print marked grid lines as well as row and column numbers
Convert image to stitch design flowlessly. Mapping of original image colors to thread colors is more accurate now, in particular when the number of colors is low.
You can sort symbols assigned to floss colors according to color lightness– this will make symbol charts more easily readable.
You can better rely on calculation of necessary material given in color key – it now uses more accurate formula
The program now displays stitches in more realistic colors in all zooming levels

Things that make your work EASIER and more effective
Color selection is much easier, you can pick color by its hue, catalog number, or alias
Manually assign symbol to color
Access most usable commands with right-click context menu
In drawing mode right-click changes your pen to eraser.
If you choose tool to draw rectangle or ellipse keep SHIFT key pressed to draw squares and circles
If you run Insert command with CTRL key pressed, the picture or pattern will be inserted in arbitrary shaped selection without distortion.

Things that make your work a PLEASURE
New redesigned graphical interface. All visual elements are easily understandable
You can switch the program looks on the fly, from graphical interface to standard Windows application interface and back.
Switching between various view modes (pattern, color blocks, symbol chart) is much faster. The redrawing of color blocks for example is now 2-5 times faster.

PM Stitch Creator and other Hobby software including FREE puzzles and value-priced puzzle creators are available from STOIK Hobby site at
http://www.stoik.com/hobby

Color by Number 2.0

Convert Your Digital Photos To a Paint-by-Number Pattern

Color By Number lets you to convert photo to a paint-by-number pattern. Just scan the photo or load graphics file from disk, choose the brand of paints/crayons to be used and the program will convert your photo to a paint-by-number pattern optimized for the palette you have chosen. You can print the pattern together with color key.

- Built-in image editing
- Palette optimization for popular paint brands
- Custom palette size
- Drawing tools: pen, line, ellipse, rectangle

Scan the photo or load graphics file from disk - Choose the brand of paints/crayons - Program will convert your photo to a paint-by-number outline - Print and color

Color by Number and other Hobby software including FREE puzzles and value-priced puzzle creators are available from STOIK Hobby site at
http://www.stoik.com/hobby

PictureMan Puzzles

This is a collection of software programs that will turn your favorite pictures into a puzzle game on the screen. Scan a photo, take picture from digital camera, open image or video file, and the software will turn it into a popular puzzle – Jigsaw, Balls, Switch, or Mosaic. Compete with friends or family members and see who solves the puzzle in the shortest time. The nice feature of these programs is that you can generate a runtime versions of the puzzles you created and send it as a 'puzzle' message to your friends by e-mail.

PM Jigsaw
This program will help you to prepare and play a jigsaw game made of your own favorite digital photo. Scan a photo, take picture from digital camera, and open image or video file. Choose your desired number of pieces and shuffling method.

PM Mosaic
With this program you can prepare and play the analog of a famous 'fifteen' puzzle made of your own pictures. Your task is to slide tiles so that to restore the right order of tiles. The puzzle can contain arbitrary number of tiles.

PM Switch
Prepare and play the Switch puzzle game made of your own pictures. Your task is to put puzzle in order by swapping tile pairs.

PM Balls
Again you can prepare and play the Balls puzzle game made of your own pictures. Your task is to put cut out puzzle tiles in their holes.

FREE puzzles and value-priced puzzle creators are available from STOIK Hobby site at
http://www.stoik.com/hobby

PM Greeting Puzzle

This is the first software to create and send a greeting photo card as a computer puzzle game. Scan a photo, take picture from digital camera, open image or video file, apply one of predefined greeting card templates, add greeting text and the software will turn it into a Jigsaw puzzle of arbitrary size. Compete with friends or family members and see who solves the puzzle in the shortest time. Or send a Puzzle Greeting Card by e-mail.

Puzzle Greeting Card is personalized software program generated by PM Greeting Puzzle 1.0. It is a greeting card converted to Jigsaw puzzle game. You can send it as an executable attached to e-mail message (typical size of executable is 200-250kB).

To view and play the Puzzle Greeting Card your recipient should just run (double-click) the executable. The greeting card appears split into Jigsaw puzzle pieces. Player solves puzzle by fetching pieces together with mouse. Puzzle greeting card is complete software program with menu containing multiple commands and game controls, viewing and printing functions.

After the puzzle is solved the greeting message that was hidden in the card becomes visible

PM Greeting Puzzle is available from STOIK Hobby site at
http://www.stoik.com/hobby

Upgrade and educational licensing policy

Buy STOIK products for upgrade price and save 40 - 50%

If you are a legal owner of **any commercial program from STOIK Imaging** you can order our new products for special upgrade price from our on-line store. The upgrades are full versions, and you can install them even if you have no other STOIK programs on your computer.

Enter STOIK upgrade store at http://www.stoik.com/upgrade

To pass through validation you will be requested to enter either the serial number of your STOIK product, or your STOIK customer ID. Customer ID can be requested from support@stoik.com

Get up to 80% educational discount

If you are an eligible educational customer than you can take advantage of our educational volume licensing terms. For most products we offer volume licensing plans with effective percopy license price of just 20% of regular price. Educational site licenses and PO purchase options are available upon request info@stoik.com