MAS Components Help

TLEDArray

TMASPlayer

TMDate

TWKey

TPushBtn

TRegistTimes

TmLED

TToggleSwitch

THPCounter

TRText

THLLabel

TmWImage

TmShortcut

TmTagProducer

Tmp3Tag

TmRegApp

TmDataSetTableProducer

TmGetNewVer

TmThumbs

TPassOverBtn

TExecApp

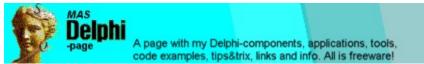
TmFilesScan

TAppDlg

TURLLabel

TMDP

MASUtils, Code-Library



Visit MAS Delphi page, http://go.to/masdp

ADIg unit

This unit declares the TADIg-component.

Components <u>TADIg</u>

This help file was created with $\underline{\text{HelpScribble}}.$



Properties

Methods

<u>Tasks</u>

Inherits from

TComponent

Unit

<u>ADlg</u>

Description

TADIg is a component for displaying application info to user.

This help file was created with $\underline{\mathsf{HelpScribble}}.$

Properties

Productname

Site
Version

Methods



This help file was created with $\underline{\text{HelpScribble}}.$

About the TADIg component

TADIg reference
Purpose
TADIg is a component for displaying application info to user.

Tasks

Email property

Applies to TADIg component

Declaration

property Email: string;

Description

Holds the E-mail adress of the applications author.

Info property

Applies to TADIg component

Declaration

property Info: string;

Description

Can be used for application info. For example: release date.

Productname property

Applies to TADIg component

Declaration

property Productname: string;

Description

Name of the application.

Site property

Applies to TADIg component

Declaration

property Site: string;

Description

Holds the site adress of the applications author.

This help file was created with $\underline{\text{HelpScribble}}.$

Version property

Applies to TADIg component

Declaration

property Version: string;

Description

The applications version number.

Execute method

Applies to TADIg component

Declaration

function Execute: boolean;

Description

Creates an instance of ADIg and shows it in modal form to the user.

dlbox unit

This unit declares the TDIBox-component. TDLBox is a component for downloading files from any given source into your computer It's a compound component using TMForm as a wrapper form.

Components

TDLBox

Variables

TMForm

TMForm variable

See also

Unit

DLBox

DescriptionThe wrapper form used by TDLBox.

This help file was created with $\underline{\text{HelpScribble}}.$

See also

TDLBox



<u>Properties</u> <u>Methods</u> <u>Events</u> <u>Tasks</u>

Inherits from

TCompoundGroupBox

Unit

<u>dlbox</u>

Description

TDLBox is a component for downloading files into your computer from any given source.

Events

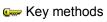
BitBtnOnClick

This help file was created with $\underline{\text{HelpScribble}}.$

Properties

▶ Run-time only Key propertiesBitBtnEnabled <u>BitBtnVisible</u> Caption1 Caption2 <u>----</u> **----**Caption3 Directory **Drive** <u>----</u> **Drive**BoxVisible <u>Form</u> Glyph **----**<u>Image</u>

Methods





About the TDLBox component

TDLBox reference

Tasks

TDLBox is a component for downloading files into your computer from any given source.

BitBtnEnabled property

Applies to

TDLBox component

Declaration

property BitBtnEnabled: boolean;

Description

Use Enabled to change the availability of the control to the user. To disable a control, set Enabled to False. Disabled controls appear dimmed. If Enabled is False, the control ignores mouse, keyboard, and timer events.

To re-enable a control, set Enabled to True. The control is no longer dimmed, and the user can use the control.

BitBtnOnClick event

Applies to

TDLBox component

Declaration

property BitBtnOnClick: TNotifyEvent;

Description

Use the OnClick event handler to write code that responds when the user clicks the control. If the control has an associated action, and that action has an OnExecute method, the action's OnExecute method responds to click events unless it is superseded by an OnClick event handler.

Usually OnClick occurs because the user presses and releases the primary mouse button with the mouse pointer over the control. This event can also occur when

The user selects an item in a grid, outline, list, or combo box by pressing an arrow key.

The user presses Spacebar while a button or check box has focus.

The user presses Enter when the active form has a default button (specified by the Default property).

The user presses Esc when the active form has a cancel button (specified by the Cancel property).

The user presses the accelerator key for a button or check box. For example, if the value of the Caption property of a check box is '&Bold', the B is underlined at runtime and the OnClick event of the check box is triggered when the user presses Alt+B.

The Checked property of a radio button is set to True.

The value of the Checked property of a check box is changed.

The Click method of a menu item is called.

For a form, an OnClick event occurs when the user clicks a blank area of the form or on a disabled component.

This help file was created with $\underline{\text{HelpScribble}}.$

BitBtnVisible property

Applies to

<u>TDLBox</u> component

Declaration

property BitBtnVisible: boolean;

Description

Use the Visible property to control the visibility of the control at runtime. If Visible is True, the control appears. If Visible is False, the control is not visible.

Caption1 property

Applies to <u>TDLBox</u> component

Declaration

property Caption1: string;

Default caption

Your Computer:

Description

Use Caption to specify the text string that labels the control.

Caption2 property

Applies to <u>TDLBox</u> component

Declaration

property Caption2: string;

Default caption

Download to:

Description

Use Caption to specify the text string that labels the control.

Caption3 property

Applies to <u>TDLBox</u> component

Declaration

property Caption3: string;

Default caption

OK

Description

Use Caption to specify the text string that labels the control.

Directory property

Applies to <u>TDLBox</u> component

Declaration

property Directory: string;

Description

The directory list box displays the value of the Directory property as the current directory in the list box.

Drive property

Applies to

TDLBox component

Declaration

property Drive: char;

Description

Set Drive to initialize the combo box to a particular drive. Read Drive to obtain the drive that was selected by the user.

When the user uses the drive combo box to select a new drive, the selected drive becomes the value of the Drive property.

DriveBoxVisible property

Applies to <u>TDLBox</u> component

Declaration

property DriveBoxVisible: boolean;

Description

Use the Visible property to control the visibility of the control at runtime. If Visible is True, the control appears. If Visible is False, the control is not visible.

Form property

Applies to TDLBox component

Declaration

property Form: TMForm;

Description

Property used by TDLBox to adress the wrapper form.

Run-time only Read-only

Glyph property

Applies to

TDLBox component

Declaration

property Glyph: TBitmap;

Default glyph



Description

Use the Open dialog box that appears as an editor in the Object Inspector to choose a bitmap file (with a .BMP extension) to use on the button, or specify a bitmap file at runtime.

You can provide up to four images within a single bitmap. All images must be the same size and next to each other in a row. Bit buttons display one of these images depending on their state.

If only one image is present, bit buttons attempt to represent the other states by altering the image slightly for the different states, although the Down state is always the same as the Up state. If you aren't satisfied with the results, you can provide additional images in the bitmap.

If you have multiple images in a bitmap, you must specify the number of images that are in the bitmap with the NumGlyphs property.

Note:

The lower left pixel of the bitmap is reserved for the "transparent" color. Any pixel in the bitmap which matches that lower left pixel will be transparent.

Image property

Applies to

TDLBox component

Declaration

property Image: TBitmap;

Default bitmap



Description

Specifies the bitmap picture to be shown in top left corner of the component.

This help file was created with $\underline{\text{HelpScribble}}.$

UpdateDirList method

Applies to <u>TDLBox</u> component

Declaration

function UpdateDirList: boolean;

Description

Call Update to refresh the directory list after new directories have been created or existing directories

UpdateFileList method

Applies to

TDLBox component

Declaration

function UpdateFileList: boolean;

Description

Call Update whenever the files listed by the file list box may be out of date. For example, if an application creates, renames, or deletes files, calling Update will ensure that those changes are reflected in the file list box.

GQuit unit

This unit declares the TGQuit-component. TGQuit is a Quit-dialog component that can be used for program-termination.

Components

TGQuit

Variables

TGCForm

This help file was created with $\underline{\mathsf{HelpScribble}}.$

TGCForm variable

See also

Unit

GQuit

Description TGCForm is the wrapper form used by TGQuit.

This help file was created with $\underline{\mathsf{HelpScribble}}.$

See also

TGQuit



Inherits from

TCompoundGroupBox

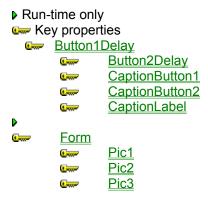
Unit

GQuit

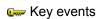
Description TGQuit is a Quit-dialog component that can be used for program-termination.

This help file was created with $\underline{\text{HelpScribble}}.$

Properties



Events





OnButton1DelayedClick OnButton2DelayedClick

About the TGQuit component TGQuit reference

Tasks

TGQuit is a Quit-dialog component that can be used for program-termination.

Button1Delay property See also

Applies to

TGQuit component

Declaration

property Button1Delay: integer;

Description

Sets the delay in msec:s for the OnButton1DelayedClick event.

See also

OnButton1DelayedClick

Button2Delay property See also

Applies to

TGQuit component

Declaration

property Button2Delay: integer;

Description

Sets the delay in msec:s for the OnButton2DelayedClick event.

See also

OnButton2DelayedClick

CaptionButton1 property

Applies to

TGQuit component

Declaration

property CaptionButton1: string;

Default caption

Yes

Description

Use Caption to specify the text string that labels the control.

To underline a character in a Caption that labels a component, include an ampersand (&) before the character. This type of character is called an accelerator character. The user can then select the component by pressing Alt while typing the underlined character. To display an ampersand character in the caption, use two ampersands (&&).

Note:

Controls that display text use either the Caption property or the Text property to specify the text value. Which property is used depends on the type of control. In general, Caption is used for text that appears as a window title or label, while Text is used for text that appears as the content of a control.

CaptionButton2 property

Applies to

TGQuit component

Declaration

property CaptionButton2: string;

Default caption

No

Description

Use Caption to specify the text string that labels the control.

To underline a character in a Caption that labels a component, include an ampersand (&) before the character. This type of character is called an accelerator character. The user can then select the component by pressing Alt while typing the underlined character. To display an ampersand character in the caption, use two ampersands (&&).

Note:

Controls that display text use either the Caption property or the Text property to specify the text value. Which property is used depends on the type of control. In general, Caption is used for text that appears as a window title or label, while Text is used for text that appears as the content of a control.

CaptionLabel property

Applies to

TGQuit component

Declaration

property CaptionLabel: string;

Default caption

Quit playing?

Description

Use Caption to specify the text string that labels the control.

To underline a character in a Caption that labels a component, include an ampersand (&) before the character. This type of character is called an accelerator character. The user can then select the component by pressing Alt while typing the underlined character. To display an ampersand character in the caption, use two ampersands (&&).

Note:

Controls that display text use either the Caption property or the Text property to specify the text value. Which property is used depends on the type of control. In general, Caption is used for text that appears as a window title or label, while Text is used for text that appears as the content of a control.

Form property

Applies to TGQuit component

Declaration

property Form: TGCForm;

Description

Property used by TGQuit to adress the wrapper form.

Run-time only Read-only

Pic1 property

Applies to

TGQuit component

Declaration

property Pic1: TBitmap;

Default bitmap



Description

Specifies the bitmap picture to be shown when user clicks Button1 (default caption = Yes).

Pic2 property

Applies to

TGQuit component

Declaration

property Pic2: TBitmap;

Default bitmap



Description

Specifies the bitmap picture to be shown when there are no buttons clicked.

This help file was created with $\underline{\text{HelpScribble}}.$

Pic3 property

Applies to

TGQuit component

Declaration

property Pic3: TBitmap;

Default bitmap



Description

Specifies the bitmap picture to be shown when user clicks Button2 (default caption = No).

This help file was created with $\underline{\mathsf{HelpScribble}}.$

OnButton1DelayedClick event

Applies to

TGQuit component

Declaration

property OnButton1DelayedClick: TNotifyEvent;

Description

Event raised by TGQuit after Button1Delay when Button1 is clicked.

See also

Button1Delay

OnButton2DelayedClick event See also

Applies to

TGQuit component

Declaration

property OnButton2DelayedClick: TNotifyEvent;

Description

Event raised by TGQuit after Button2Delay when Button2 is clicked.

See also

Button2Delay

This help file was created with $\underline{\text{HelpScribble}}.$

LED unit

This unit declares the TLEDArray-component. TLEDArray is a component for displaying a number of LED:s.

Components TLEDArray

Types TShapeType

This help file was created with $\underline{\mathsf{HelpScribble}}.$

TShapeType

Type TShapeType = (stRectangle, stSquare, stRoundRect, stRoundSquare, stEllipse, stCircle);

property Shape: TShapeType;

Description

Set Shape to the geometric shape that should be drawn on the form. The Shape property has these possible values:

Value Meaning

stCircle The shape is a circle. stEllipse The shape is an ellipse. stRectangle The shape is a rectangle.

stRoundRect The shape is a rectangle with rounded corners. stRoundSquare The shape is a square with rounded corners.

stSquare The shape is a square.



Inherits from

TShape

Unit

LED

DescriptionTLEDArray is a component for displaying a number of LED:s.

Properties

```
▶ Run-time only
Key properties
NoOfLEDs
         <u>----</u>
                  OnOff
         ----
                  Space
                  <u>Align</u>
                  <u>Anchors</u>
                  Brush
                  Constraints
                  DragCursor
                  DragKind
                  DragMode
        Enabled
        ParentShowHint
        <u>Pen</u>
        Shape
        ShowHint
        <u>Visible</u>
```

Events

Key events

OnDragDrop
OnDragOver
OnEndDock
OnEndDrag
OnMouseDown
OnMouseMove
OnMouseUp
OnStartDock
OnStartDrag

About the TLEDArray component TLED reference

Tasks

TLEDArray is a component for displaying a number of LED:s.

This help file was created with $\underline{\text{HelpScribble}}.$

NoOfLEDs property

Applies to TLEDArray component

Declaration

property NoOfLEDs: integer;

Description

Specifies how many LED:s to be displayed. Maximal number = 32.

OnOff property

Applies to

<u>TLEDArray</u> component

Declaration

property OnOff: cardinal;

Description

Sets the LED:s on/off. See the Led-positions as binary bit positions.

Example:

An On/Off value of 255 will turn all LED:s on in an array with 8 LED:s.

Space property

Applies to TLEDArray component

Declaration

property Space: integer;

DescriptionSpecifies the space between LED:s in pixels.

MasMeter unit

This unit declares the TMasMeter-component. A progress bar control

Components TMasMeter

TMasMeter component

Properties

Inherits from

TGraphicControl

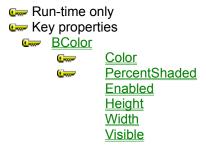
Unit

<u>MasMeter</u>

Description <<< Description of TMasMeter component >>>

This help file was created with $\underline{\text{HelpScribble}}.$

Properties



This help file was created with $\underline{\text{HelpScribble}}.$

BColor property

Applies to TMasMeter component

Declaration

property BColor: TColor;

DescriptionSets the bar:s background colour.

Color property

Applies to TMasMeter component

Declaration

property Color: TColor;

DescriptionSets the bar colour.

PercentShaded property Example

Applies to

<u>TMasMeter</u> component

Declaration

property PercentShaded: Integer;

Description

Sets the bar progress in percent.

PercentShaded property example

```
procedure TForm1.Button1Click(Sender: TObject);
begin
 Pr:=0;
 MasMeter1.PercentShaded:=0;
 MasMeter1.Color:=clYellow;
 MasTimer1.Enabled:=true;
end;
procedure TForm1.Timer1Timer(Sender: TObject);
begin
 Inc(Pr);
 if Pr = 25 then MasMeter1.Color:=clLime;
 if Pr = 50 then MasMeter1.Color:=clBlue;
 if Pr = 75 then MasMeter1.Color:=clRed;
 if Pr = 100 then MasTimer1.Enabled:=false;
 MasMeter1.PercentShaded:=Pr;
 Label1.Caption:=IntToStr(Pr)+'%';
end;
```

MasPlayer unit

This unit declares the TMasPlayer-component. An improved TMediaPlayer.

Components TMasPlayer



Inherits from

TMediaPlayer

Unit

MasPlayer

DescriptionAn improved TMediaPlayer.

This help file was created with $\underline{\text{HelpScribble}}.$

Properties



Methods



This help file was created with $\underline{\text{HelpScribble}}.$

TMasPlayer example

```
procedure TForm1.SpinEdit1Change(Sender: TObject);
begin
  with MasPlayer1 do
  begin
    Edit1.Text:=MediaFiles[SpinEdit1.Value];
    PlayItem(SpinEdit1.Value);
  end;
end;
```

MediaFileIndex property

Applies to <u>TMasPlayer</u> component

Declaration

property MediaFileIndex: Integer;

DescriptionIndex for the items in the mediafile-list. First one = 0.

MediaFiles property

Applies to TMasPlayer component

Declaration

property MediaFiles: TStrings;

Description A TStringList that holds the Mediafile-names.

PlayItem method Example

Applies to

TMasPlayer component

Declaration

procedure PlayItem(Value: integer);

Description

Retrieves an item in the mediafile-list, opens it and plays it. First item = 0.

MBox unit

This unit declares the TMBox-component. TMBox displays a messagebox of various types.

$\frac{\text{Components}}{\text{\underline{TMBox}}}$



Properties

Inherits from

TComponent

Unit

MBox

Description TMBox displays a messagebox of various types.

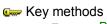
This help file was created with $\underline{\text{HelpScribble}}.$

Properties



This help file was created with $\underline{\text{HelpScribble}}.$

Methods





BoxType property

Applies to

TMBox component

Declaration

property BoxType: TMsgDlgType;

Description

Specifies the Boxtype to be displayed.

The TMsgDlgType type defines the values describing the type of message box. The TMsgDlgType is used by the MessageDlg and MessageDlgPos functions. The following table lists the possible values:

Value Meaning

mtWarning A message box containing a yellow exclamation point symbol.

mtError A message box containing a red stop sign. mtInformation A message box containing a blue "i".

mtConfirmation A message box containing a green question mark.

mtCustom A message box containing no bitmap.

The caption of the message box is the name of the application's executable file.

Buttons property

Applies to

TMBox component

Declaration

property Buttons: TMsgDlgButtons;

Description

The TMsgDlgButtons type defines the set of values a button in a message box can have. The TMsgDlgButtons type is used by the MessageDlg and MessageDlgPos functions. The following tables lists the possible values:

| Value | Meanir | |
|-------|--------|--|
| | | |
| | | |
| | | |

mbYes A button with 'Yes' on its face. mbNo A button the text 'No' on its face. A button the text 'OK' on its face. mbOK A button with the text 'Cancel' on its face. mbCancel mbAbort A button with the text 'Abort' on its face A button with the text 'Retry' on its face mbRetry A button the text 'Ignore' on its face mblgnore A button with the text 'All' on its face mbAll A button with the text 'No to All' on its face mbNoToAll A button with the text 'Yes to All' on its face mbYesToAll mbHelp A button with the text 'Help' on its face

In addition, the dialogs unit defines three constants for commonly used TMsgDlgButtons values:

| Constant | Meaning |
|-----------------------------|---|
| mbYesNoCancel mbOKCancel | mbYes, mbNo, and mbCancel mbOK and mbCancel |
| mbAbortRetryIgnore | mbAbort, mbRetry, and mbIgnore |

Caption property

Applies to

TMBox component

Declaration

property Caption: String;

Description

Use Caption to specify the text string that labels the control.

To underline a character in a Caption that labels a component, include an ampersand (&) before the character. This type of character is called an accelerator character. The user can then select the component by pressing Alt while typing the underlined character. To display an ampersand character in the caption, use two ampersands (&&).

Note:

Controls that display text use either the Caption property or the Text property to specify the text value. Which property is used depends on the type of control. In general, Caption is used for text that appears as a window title or label, while Text is used for text that appears as the content of a control.

Text property

Applies to <u>TMBox</u> component

Declaration

property Text: String;

Description

Holds the string with the message to be displayed.

ButtonPressed method

See also Example

Applies to

TMBox component

Declaration

function ButtonPressed: string;

Description

Read ButtonPressed after Execute to determine which Button pressed.

| Buttontype | ButtonPressed returns |
|---|---|
| mbYes mbNo mbOK mbCancel mbAbort mbRetry mbIgnore mbAll mbNoToAll | 'Yes' 'No' 'OK' 'Cancel' 'Abort' 'Retry' 'Ignore' 'All' |
| mbYesToAll mbHelp | 'Yes to All' 'Help' |

This help file was created with $\underline{\text{HelpScribble}}.$

See also

Execute

Example ButtonPressed

```
procedure TForm1.Button1Click(Sender: TObject);
begin
 case RadioGroup1.ItemIndex of
   0: begin
        MBox1.Caption:='Information';
        MBox1.Text:='This is an Information-message.';
      end:
   1: begin
        MBox2.Caption:='Warning';
        MBox2.Text:='This is a Warning-message.';
      end;
   2: begin
        MBox3.Caption:='Confirmation';
        MBox3.Text:='This is a Confirmation-message.';
   3: begin
        MBox4.Caption:='Custom';
        MBox4.Text:='This is a Custom-message.';
      end;
   4: begin
        MBox5.Caption:='Error';
        MBox5.Text:='This is an Error-message.';
      end;
 end;
 TMBox(FindComponent('MBox'+IntToStr(RadioGroup1.ItemIndex+1))).Execute;
 Caption:='Button pressed:
'+TMBox(FindComponent('MBox'+IntToStr(RadioGroup1.ItemIndex+1))).ButtonPressed;
```

Execute method

See also Example

Applies to

TMBox component

Declaration

function Execute: Integer; virtual;

Description

Creates an instance of TMBox and shows it in modal form to the user.

See also

ButtonPressed

This help file was created with $\underline{\mathsf{HelpScribble}}.$

MDate unit

This unit declares the TMDate-component. A component for displaying date and time in various ways.

Components TMDate



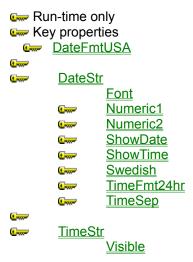
<u>Properties</u>

Unit

MDate

Description A component for displaying date and time in various ways.

Properties



DateFmtUSA property

Applies to TMDate component

Declaration

property DateFmtUSA: Boolean;

Description

<<< Description of DateFmtUSA property >>>

DateStr property

Applies to TMDate component

Declaration

property DateStr: String;

Description

<<< Description of DateStr property >>> Run-time only Read-only

Numeric1 property

Applies to <u>TMDate</u> component

Declaration

property Numeric1: Boolean;

Description

<<< Description of Numeric1 property >>>

Numeric2 property

Applies to <u>TMDate</u> component

Declaration

property Numeric2: Boolean;

Description

<<< Description of Numeric2 property >>>

ShowDate property

Applies to TMDate component

Declaration

property ShowDate: Boolean;

Description

<<< Description of ShowDate property >>>

ShowTime property

Applies to <u>TMDate</u> component

Declaration

property ShowTime: Boolean;

Description

<<< Description of ShowTime property >>>

Swedish property

Applies to TMDate component

Declaration

property Swedish: Boolean;

Description

<<< Description of Swedish property >>>

TimeFmt24hr property

Applies to <u>TMDate</u> component

Declaration

property TimeFmt24hr: Boolean;

Description

<<< Description of TimeFmt24hr property >>>

TimeSep property

Applies to TMDate component

Declaration

property TimeSep: String;

Description

<<< Description of TimeSep property >>>

TimeStr property {keepn}

Applies to

TMDate component

Declaration

property TimeStr: String;

Description

<<< Description of TimeStr property >>> Run-time only Read-only

This help file was created with $\underline{\text{HelpScribble}}.$

MG unit

This unit declares the TMGauge-component. A progress bar.

Components TMGauge

Types TMColour

Variables

TMGForm

See also

<<< See also of MG unit >>>

TMGForm variable

See also

<u>Tasks</u>

Unit <u>MG</u>

Description <<< Description of TMGForm component >>>

<<< See also of TMGForm component >>>

About the TMGForm component

See also

TMGForm reference

Purpose

<<< purpose of the TMGForm component >>>

Tasks

<<< how to use the TMGForm component >>>

<<< See also of About the TMGForm component >>>

TMGauge component

See also Properties Methods <u>Tasks</u>

Inherits from

TCompoundPanel

Unit

<u>MG</u>

Description

<<< Description of TMGauge component >>>

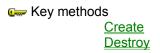
<<< See also of TMGauge component >>>

Properties



This help file was created with $\underline{\text{HelpScribble}}.$

Methods



About the TMGauge component

See also

TMGauge reference

Purpose

<< purpose of the TMGauge component >>>

Tasks

<<< how to use the TMGauge component >>>

<<< See also of About the TMGauge component >>>

ColourBar property

See also <u>Example</u> **Applies to**

TMGauge component

Declaration

property ColourBar: TMColour;

Description

<<< Description of ColourBar property >>>

<<< See also of ColourBar property >>>

ColourBar property example

Form property

See also Example
Applies to
TMGauge component

Declaration

property Form: TMGForm;

Description

<<< Description of Form property >>> Run-time only Read-only

<<< See also of Form property >>>

Form property example

ProgressPercent property

See also

Example

Applies to

TMGauge component

Declaration

property ProgressPercent: integer;

Description

<<< Description of ProgressPercent property >>>

<<< See also of ProgressPercent property >>>

ProgressPercent property example

TMColour type

See also

Unit

<u>MG</u>

Declaration

type TMColour = (mcBlue, mcLime, mcRed, mcYellow);

Description

<<< Description of TMColour type >>>

<<< See also of TMColour type >>>

MSearch unit

This unit declares the TMSearch-component. TMSearch is a component for easy search of string-occurances in a text.

Components

TMSearch



Inherits from

TRichEdit

Unit

MSearch

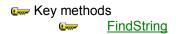
DescriptionTMSearch is a component for easy search of string-occurances in a text.

This help file was created with $\underline{\text{HelpScribble}}.$

Properties



Methods



This help file was created with $\underline{\text{HelpScribble}}.$

About the TMSearch component

See also

TMSearch reference

Purpose

<<< purpose of the TMSearch component >>>

Tasks

<<< how to use the TMSearch component >>>

<<< See also of About the TMSearch component >>>

CaseSensitive property

Applies to TMSearch component

Declaration

property CaseSensitive: boolean;

Description

Determines whether the search is to be casesensitive or not. True = casesensitive search.

FoundLine property See also Example

Applies to

TMSearch component

Declaration

property FoundLine: integer;

Description

The line where the string was last found. Set to zero by FindString if string was not found.

FoundPos FindString

This help file was created with $\underline{\text{HelpScribble}}.$

FoundLine property example

```
procedure TForm1.Button1Click(Sender: TObject);
var count: integer;
begin
 count:=0;
 Memo1.Clear;
 Memo1.Lines.Add('Searched for string: ""+Edit1.Text+"");
 Memo1.Lines.Add(");
 if RadioGroup1.ItemIndex = 0 then MSearch1.CaseSensitive:=false
 else MSearch1.CaseSensitive:=true;
 MSearch1.SearchLine:=0;
 MSearch1.SearchPos:=1;
 while MSearch1.FindString(Edit1.Text) do
 begin
   Memo1.Lines.Add('Found at line: '+IntToStr(MSearch1.FoundLine)+', position:
'+IntToStr(MSearch1.FoundPos)+' ""
     +Copy(MSearch1.Lines[MSearch1.FoundLine], MSearch1.FoundPos, 30)+'...");
   Inc(count);
 end;
 Memo1.Lines.Add(");
 Memo1.Lines.Add('Found '+IntToStr(count)+' matches.');
end;
```

FoundPos property See also Example

Applies to

TMSearch component

Declaration

property FoundPos: integer;

Description

The character-position in FoundLine, where the string was last found. Set to zero by FindString if string was not found.

FoundLine FindString

FoundPos property example

```
procedure TForm1.Button1Click(Sender: TObject);
var count: integer;
begin
 count:=0;
 Memo1.Clear;
 Memo1.Lines.Add('Searched for string: ""+Edit1.Text+"");
 Memo1.Lines.Add(");
 if RadioGroup1.ItemIndex = 0 then MSearch1.CaseSensitive:=false
 else MSearch1.CaseSensitive:=true;
 MSearch1.SearchLine:=0;
 MSearch1.SearchPos:=1;
 while MSearch1.FindString(Edit1.Text) do
 begin
   Memo1.Lines.Add('Found at line: '+IntToStr(MSearch1.FoundLine)+', position:
'+IntToStr(MSearch1.FoundPos)+' ""
     +Copy(MSearch1.Lines[MSearch1.FoundLine], MSearch1.FoundPos, 30)+'...");
   Inc(count);
 end;
 Memo1.Lines.Add(");
 Memo1.Lines.Add('Found '+IntToStr(count)+' matches.');
end;
```

SearchLine property See also Example

Applies to

TMSearch component

Declaration

property SearchLine: integer;

Description

The line to be searched. SearchLine is automatically increased when calling FindString.

This help file was created with $\underline{\text{HelpScribble}}.$

SearchPos FindString

SearchLine property example

```
procedure TForm1.Button1Click(Sender: TObject);
var count: integer;
begin
 count:=0;
 Memo1.Clear;
 Memo1.Lines.Add('Searched for string: ""+Edit1.Text+"");
 Memo1.Lines.Add(");
 if RadioGroup1.ItemIndex = 0 then MSearch1.CaseSensitive:=false
 else MSearch1.CaseSensitive:=true;
 MSearch1.SearchLine:=0;
 MSearch1.SearchPos:=1;
 while MSearch1.FindString(Edit1.Text) do
 begin
   Memo1.Lines.Add('Found at line: '+IntToStr(MSearch1.FoundLine)+', position:
'+IntToStr(MSearch1.FoundPos)+' ""
     +Copy(MSearch1.Lines[MSearch1.FoundLine], MSearch1.FoundPos, 30)+'...");
   Inc(count);
 end;
 Memo1.Lines.Add(");
 Memo1.Lines.Add('Found '+IntToStr(count)+' matches.');
end;
```

SearchPos property See also Example

Applies to

TMSearch component

Declaration

property SearchPos: integer;

Description

The first character-position in SearchLine to start search from. SearchPos is automatically increased when calling FindString.

See also

SearchLine FindString

SearchPos property example

```
procedure TForm1.Button1Click(Sender: TObject);
var count: integer;
begin
 count:=0;
 Memo1.Clear;
 Memo1.Lines.Add('Searched for string: ""+Edit1.Text+"");
 Memo1.Lines.Add(");
 if RadioGroup1.ItemIndex = 0 then MSearch1.CaseSensitive:=false
 else MSearch1.CaseSensitive:=true;
 MSearch1.SearchLine:=0;
 MSearch1.SearchPos:=1;
 while MSearch1.FindString(Edit1.Text) do
 begin
   Memo1.Lines.Add('Found at line: '+IntToStr(MSearch1.FoundLine)+', position:
'+IntToStr(MSearch1.FoundPos)+' ""
     +Copy(MSearch1.Lines[MSearch1.FoundLine], MSearch1.FoundPos, 30)+'...");
   Inc(count);
 end;
 Memo1.Lines.Add(");
 Memo1.Lines.Add('Found '+IntToStr(count)+' matches.');
end;
```

FindString method

Example

Applies to

TMSearch component

Declaration

function FindString(StringToFind: string): boolean;

Description

Pass the string to search for to this function. Findstring will be set to true if the string was found.

If true

Read FoundLine and FoundPos to determine the string-position in the text. SearchPos and Searchline will be updated, ready for a new search.

If false

FoundLine, FoundPos, SearchLine and SearchPos will be set to zero.

See also

FoundLine FoundPos SearchLine SearchPos

FindString method example

```
procedure TForm1.Button1Click(Sender: TObject);
var count: integer;
begin
 count:=0;
 Memo1.Clear;
 Memo1.Lines.Add('Searched for string: ""+Edit1.Text+"");
 Memo1.Lines.Add(");
 if RadioGroup1.ItemIndex = 0 then MSearch1.CaseSensitive:=false
 else MSearch1.CaseSensitive:=true;
 MSearch1.SearchLine:=0;
 MSearch1.SearchPos:=1;
 while MSearch1.FindString(Edit1.Text) do
 begin
   Memo1.Lines.Add('Found at line: '+IntToStr(MSearch1.FoundLine)+', position:
'+IntToStr(MSearch1.FoundPos)+' ""
     +Copy(MSearch1.Lines[MSearch1.FoundLine], MSearch1.FoundPos, 30)+'...");
   Inc(count);
 end;
 Memo1.Lines.Add(");
 Memo1.Lines.Add('Found '+IntToStr(count)+' matches.');
end;
```

PCar unit

This unit declares the TPCar-component. TPCar is a kind of funny progressbar.

Components TPCar

Variables

TPCForm

TPCForm variable

See also

Unit

<u>PCar</u>

DescriptionTPCForm is the wrapper form used by TPCar.

See also

TPCar component



Inherits from

TCompoundPanel

Unit

PCar

Description TPCar is a kind of funny progressbar.

See also

TPCForm component

Properties



Bitmap1 property See also

Applies to

TPCar component

Default bitmap



Declaration

property Bitmap1: TBitmap;

Description

Sets, holds Bitmap1. BitMap1 is the moving object.

See also

Bitmap2

Bitmap2 property See also

Applies to

TPCar component

Default bitmap



Declaration

property Bitmap2: TBitmap;

Description

Sets, holds Bitmap2. Bitmap2 is the static object.

See also

Bitmap1

Form property

Applies to TPCar component

Declaration

property Form: TPCForm;

Description

Property used by TPCar to adress the wrapper form.

Run-time only Read-only

ProgressPercent property Example

Applies to

TPCar component

Declaration

property ProgressPercent: integer;

Description

Sets the amount (0-100) of progress for BitMap1;

ProgressPercent property example

```
// car-race
procedure TForm1.Button1Click(Sender: TObject);
begin
 PCar1.ProgressPercent:=0;
 PCar2.ProgressPercent:=0;
 Caption:='Start';
 Timer1.Enabled:=true;
end;
procedure TForm1.Timer1Timer(Sender: TObject);
begin
 Caption:=":
 Randomize;
 if Random(2) = 0 then PCar1.ProgressPercent:=PCar1.ProgressPercent+1;
 if Random(2) = 0 then PCar2.ProgressPercent:=PCar2.ProgressPercent+1;
 if (PCar1.ProgressPercent = 100) then
 begin
   Caption:='Car no.1 is the winner!';
   Timer1.Enabled:=false;
  if (PCar2.ProgressPercent = 100) then
 begin
   Caption:='Car no.2 is the winner!';
   Timer1.Enabled:=false;
 end;
end;
```

Stepper unit

This unit declares the TStepper-component. A step control component.

Components <u>TStepper</u>

Types<u>TStepperSize</u>

Variables

TStepForm

TStepForm varable

Unit

Stepper

Description

The wrapper Form used by TStepper.



Inherits from

TCompoundPanel

Unit

Stepper

Description A step control component.

Properties



Events



CaptionBitBtn1 property

Applies to TStepper component

Declaration

property CaptionBitBtn1: string;

Description

The text on the downstepping (left) BitButton.

CaptionBitBtn2 property

Applies to TStepper component

Declaration

property CaptionBitBtn2: string;

Description

The text on the upstepping (right) BitButton.

Max property

Applies to

TStepper component

Declaration

property Max: integer;

Description

The maximum-value of the control. Reaching this value disenables BitBtn2.

Min property

Applies to TStepper component

Declaration

property Min: integer;

Description

The minimum-value of the control. Reaching this value disenables BitBtn1.

Size property

Applies to TStepper component

Declaration

property Size: TStepperSize;

DescriptionSets the component size.

StepBy property

Applies to TStepper component

Declaration

property StepBy: integer;

Description

Sets the increase-, decrement-amount of TStepper.

ValueOut property

Example

Applies to TStepper component

Declaration

property ValueOut: integer;

Description

Read this value to determine the Stepper-value.

Example ValueOut

```
procedure TForm1.Stepper1ValueChanged(Sender: TObject);
begin
    Edit1.Text:=IntToStr(Stepper1.ValueOut);
    ProgressBar1.Position:=Stepper1.ValueOut;
end;

procedure TForm1.FormActivate(Sender: TObject);
begin
    Edit1.Text:=IntToStr(Stepper1.ValueOut);
    ProgressBar1.Position:=Stepper1.ValueOut;
end;
```

OnValueChanged event

Applies to TStepper component

Declaration

property OnValueChanged: TNotifyEvent;

Description

This event occurs when Valueout is changed by user.

TStepperSize type

Unit

stepper

Declaration

type TStepperSize = (ssSmall, ssNormal, ssBig);

Description

Tree different sizes of TStepper: Small, normal and big.

passoverbtn unit

TPassOverBtn is a button that changes fontcolor and glyph when the mouse-pointer passes over it.

Components

<u>TPassOverBtn</u>

Routines

Register



Properties

<u>Event</u>

Inherits from

TBitBtn

Unit

passoverbtn

Inherits from

TBitBtn

Description

TPassOverBtn is a button that changes fontcolor and glyph when the mouse-pointer passes over it.

Properties



Events







FontColorIn property

Applies to <u>TPassOverBtn</u> component

Declaration

property FontColorIn: TColor;

Description Fontcolor when mouse is over the control.

FontColorOut property

Applies to

TPassOverBtn component

Declaration

property FontColorOut: TColor;

Description

Fontcolor when mouse is out of the control.

Glyphin property

Applies to

TPassOverBtn component

Declaration

property GlyphIn: TBitmap;

Description

Holds the Glyph to be shown when mouse is over the control.

GlyphOut property

Applies to

TPassOverBtn component

Declaration

property GlyphOut: TBitmap;

Description

Holds the Glyph to be shown when mouse is out of the control.

OnMouseOut event

Applies to <u>TPassOverBtn</u> component

Declaration

type TOnMouseOutEvent = procedure(Sender: TObject); of object;

Description

Event raised when mouse passes out of button.

OnMouseOver event

Applies to <u>TPassOverBtn</u> component

Declaration

type TOnMouseOverEvent = procedure(Sender: TObject); of object;

Description

Event raised when mouse is over button.

Drivescan unit

This unit declares the TDriveScan-component.

A component that scans a whole device and outputs the directorynames and filenames in separate stringlists. Multiple file-filters can be set.

Components

TDriveScan

Types

<u>TFileType</u>

Variables

TDriveScanForm

TDriveScanForm

Unit

<u>Drivescan</u>

DescriptionThe wrapper-form used by TDriveScan.



Inherits from

TCompoundGroupBox

Unit

Drivescan

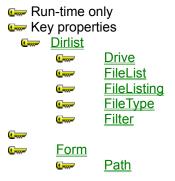
Inherits from

TCompound Group Box

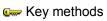
Description

TDriveScan is a component that scans a whole device and outputs the directorynames and filenames in separate stringlists. Multiple file-filters can be set.

Properties



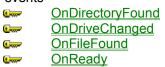
Methods





Events





Drive property

Example

Applies to TDriveScan component

Declaration

property Drive: char;

Description

Specifies the drive to scan.

TDriveScan example

```
procedure TForm1.DriveScan1DirectoryFound(Sender: TObject);
begin
 Caption:=DriveScan1.DirFound;
 RichEdit1.Lines.Add(DriveScan1.DirFound);
procedure TForm1.DriveScan1Ready(Sender: TObject);
 Label1.Caption:='Directories ('+IntToStr(DriveScan1.DirList.Count)+'):';
 Label2.Caption:='Pictures ('+IntToStr(DriveScan1.FileList.Count)+'):';
end;
procedure TForm1.Button1Click(Sender: TObject);
begin
 RichEdit1.Clear;
 RichEdit2.Clear;
 DriveScan1.Execute;
end;
procedure TForm1.FormActivate(Sender: TObject);
 DriveScan1.Filter.Add('*.bmp');
 DriveScan1.Filter.Add('*.jpg');
 DriveScan1.Filter.Add('*.jpeg');
 DriveScan1.Filter.Add('*.gif');
 DriveScan1DriveChanged(Sender);
end;
procedure TForm1.DriveScan1FileFound(Sender: TObject);
 RichEdit2.Lines.Add(DriveScan1.FileFound);
end;
procedure TForm1.DriveScan1DriveChanged(Sender: TObject);
 Button1.Caption:='Scan drive '+DriveScan1.Drive+':\';
end:
```

DirList property Example

Applies to

TDriveScan component

Declaration

property DirList: TStrings;

Description

A stringlist updated with directorynames found.

FileListing property

Example

Applies to

TDriveScan component

Declaration

property FileListing: boolean;

Description

If true the files scanned are put in Filelist. If false only directories are scanned.

FileList property Example

Applies to

TDriveScan component

Declaration

property FileList: TStrings;

Description

A stringlist updated with filenames if Filelisting is true.

FileType property

Example

Applies to

TDriveScan component

Declaration

property FileType: TFileType;

Description

<<< Description of FileType property >>>

FileType property example

Filter property

Example

Applies to

TDriveScan component

Declaration

property Filter: TStrings;

Description

A stringlist that holds the strings to be searched for in filenames of files being scanned. Use wildcard (*).

Form property

Applies to TDriveScan component

Declaration

property Form: TDriveScanForm;

DescriptionThe wapper form for TDriveScan.
Run-time only

Path property

Example

Applies to TDriveScan component

Declaration

property Path: boolean;

Description

If true the full filepath and filename are putted in Filelist. If false only filenames are put in Filelist.

Execute method

Example

Applies to TDriveScan component

Declaration

procedure Execute;

Description

Call execute to start the scan.

Stop Method

Example

Applies to TDriveScan component

Declaration

procedure Stop;

Description

Call Stop to terminate the scan before it is finished.

OnDirectoryFound event

Example

Applies to

TDriveScan component

Declaration

type TOnDirectoryFoundEvent = procedure(Sender: TObject; DirFound: string); of
object;

Description

Occurs every time a new directory is found.

OnDriveChanged event

Example

Applies to

TDriveScan component

Declaration

type TOnDriveChangedEvent = procedure(Sender: TObject; Drive: char); of
object;

Description

Occurs every time the drive is changed.

OnFileFound event

Example

Applies to

TDriveScan component

Declaration

type TOnFileFoundEvent = procedure(Sender: TObject; FileFound: string); of
object;

Description

Occurs every time a file that matches the filter-setting is found.

OnReady event

Example

Applies to

TDriveScan component

Declaration

type TOnReadyEvent = procedure(Sender: TObject); of object;

Description

Occurs when the entire scan is done.

TFileType type

Unit

Drivescan

Declaration

type TFileType = (faReadOnly, faHidden, faSysFile, faVolumeID, faDirectory, faArchive, faAnyFile);

Description

<<< Description of TFileType type >>>

WKey unit

This unit declares the TWKey-component. A component that stops program execution, waiting for a key to be pressed.

Components

<u>TWKey</u>

Types TKeyln



Inherits from

TComponent

Unit

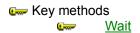
wkey

Description A component that stops program execution, waiting for a key to be pressed.

Properties



Methods



KeyToPress property

Applies to <u>TWKey</u> component

Declaration

property KeyToPress: TKeyIn;

Description

The key (a-z, AnyKey) that starts program execution after calling Wait-method.

MessageColor property

Applies to <u>TWKey</u> component

Declaration

property MessageColor: TColor;

Description

FaceColor of the message displayed if showmessage property is set to true.

MessagePosition property

Applies to <u>TWKey</u> component

Declaration

property MessagePosition: TPosition;

Description

Screen-position for message displayed if ShowMessage-property is set to true.

ShowMessage property

Applies to <u>TWKey</u> component

Declaration

property ShowMessage: boolean;

Description

If set to true a message is shown when Wait-method is called.

Wait method

Applies to <u>TWKey</u> component

Declaration

procedure Wait;

Description

Calling Wait stops program execution and waits for a key to be pressed.

TKeyIn type

Unit

wkey

Declaration

Description

Possible keys to start program execution.

PushBtn unit

This unit declares the TPushBtn-component. A push-button control.

Components TPushBtn

Types
TPBtnColor
TPBtnSize



Properties

Methods

Events

Inherits from

TGraphicControl

Unit

<u>PushBtn</u>

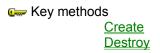
Description

A push-button control.

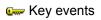
Properties



Methods



Events





OnPushBtnChanged

Color property

Applies to TPushBtn component

Declaration

property Color: TPBtnColor;

Description

Sets the button-color. (pbRed, pbYellow, pbLime, pbBlue)

Size property

Applies to TPushBtn component

Declaration

property Size: TPBtnSize;

Description

Sets the button-size. (pbSmall, pbNormal, pbBig)

State property

Applies to TPushBtn component

Declaration

property State: Boolean;

DescriptionReturns True if PushBtn is pressed.

BounceUp property

Applies to TPushBtn component

Declaration

property BounceUp: Boolean;

Description

If set to true the pushbutton will return to released state after 0,5 sec when clicked.

OnPushBtnChanged event

Applies to

TPushBtn component

Declaration

type TOnPushBtnChangedEvent = procedure(Sender: TObject; State: boolean); of
object;

Description

Event that occurs when the PushBtn state is changed. Read State to determine if the button was pressed or released. True = pressed.

TPBtnColor type

Unit

<u>PushBtn</u>

Declaration

type TPBtnColor = (pbRed, pbYellow, pbLime, pbBlue);

DescriptionPossible PushBtn-colors.

TPBtnSize type

Unit

<u>PushBtn</u>

Declaration

type TPBtnSize = (pbSmall, pbNormal, pbBig);

DescriptionPossible PushBtn-sizes.

URLLabel unit

This unit declares the TTURLLabel-component. A clickable URL- or mail-Label.

Components TURLLabel

TURLLabel component

Properties

Methods

Unit

<u>URLLabel</u>

Description A clickable URL- or mail-Label.

Properties



Methods



MailLabel property

Applies to

TURLLabel component

Declaration

property MailLabel: boolean;

Description

If set to true a 'mailto:' is added to caption, in order to launch mail. If set to false a http:// adress is expected in the caption property.

RegistDays unit

See also

This unit declares the TRegistDays-component. A registration component.

Components TRegistDays

Constants

FakeGUID

See also

TRegistTimes



See also

Properties

Methods

Unit registdays

Description A registration component.

See also

TRegistTimes

Properties



Methods



DaysLeft property

Applies to TRegistDays component

Declaration

property DaysLeft: Integer;

Description

The number of days left before registering the application is nescessary.

DaysToUse property

{keepn}

Applies to TRegistDays component

Declaration

property DaysToUse: Integer;

Description

Specifies the number of days the application could be used without registering it.

Password property

Applies to TRegistDays component

Declaration

property Password: string;

Description

The string used when registering the application.

Registered property

Applies to TRegistDays component

Declaration

property Registered: Boolean;

Description

True if application was successfully registered.

RegNumber property

Applies to TRegistDays component

Declaration

property RegNumber: Integer;

Description

A number used for Key-name and Key-data entries in Registry. Randomly (1-99999999) generated at component creation, or choosen by user.

CheckPassWord method

Applies to TRegistDays component

Declaration

function CheckPassWord(Value: string): Boolean;

Description

Function that checks the input string against the <u>PassWord</u> property. Returns true if equal.

Init method

Applies to TRegistDays component

Declaration

function Init: Integer;

Description

Function that should be called each time the application is started. Call if from the MainForm OnCreate event. Returns <u>DaysLeft</u>

RegisterApp method

Applies to TRegistDays component

Declaration

procedure RegisterApp;

Description

Registers the application. Sets Key-name and Key-data equal to RegNumber in Registry.

RegistTimes unit

See also

This unit declares the TRegistTimes-component. A registration component.

Components TRegistTimes

Constants

FakeGUID

This help file was created with $\underline{\text{HelpScribble}}.$

See also

TRegistDays

This help file was created with $\underline{\text{HelpScribble}}.$



See also

Properties

Methods

Unit

registtimes

Description

A registration component.

See also

TRegistDays

This help file was created with $\underline{\text{HelpScribble}}.$

Properties



Methods



Password property

Applies to TRegistTimes component

Declaration

property Password: string;

Description

The string used when registering the application.

This help file was created with $\underline{\text{HelpScribble}}.$

Registered property

Applies to TRegistTimes component

Declaration

property Registered: Boolean;

Description

True if application was successfully registered.

This help file was created with $\underline{\text{HelpScribble}}.$

RegNumber property

Applies to TRegistTimes component

Declaration

property RegNumber: Integer;

Description

A number used for Key-name and Key-data entries in Registry. Randomly (1-99999999) generated at component creation, or choosen by user.

TimesLeft property

Applies to TRegistTimes component

Declaration

property TimesLeft: Integer;

Description

The number of times left before registering is nescessary.

TimesToUse property

Applies to TRegistTimes component

Declaration

property TimesToUse: Integer;

Description

Specifies the number of times the application could be used without registering it.

CheckPassWord method

Applies to TRegistTimes component

Declaration

function CheckPassWord(Value: string): Boolean;

Description

Function that checks the input string against the <u>PassWord</u>. Returns true if equal.

Init method

Applies to TRegistTimes component

Declaration

function Init: integer;

Description

Function that should be called each time the application is run. Call if from the MainForm.OnCreate event. Decrements <u>TimesLeft</u> and returns <u>TimesLeft</u>.

RegisterApp method

Applies to TRegistTimes component

Declaration

procedure RegisterApp;

Description

Registers the application. Sets Key-name and Key-data equal to RegNumber.

ExecApp unit

This unit declares the TExecApp component and the TFileNameProperty-type.

Components

TExecApp

Types<u>TFileNameProperty</u>

This help file was created with $\underline{\text{HelpScribble}}.$

TFileNamePropertyMethods

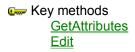
Unit

ExecApp

Description

An enhancement to the Object-Inspector. When selecting a file for the FileName-property you can browse to find it.

Methods





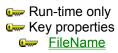
Unit

ExecApp

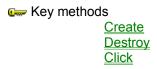
Description

A speedbutton-type component.
When you click the button the application with the name in FileName is launched.

Properties



Methods



FileName property

Applies to <u>TExecApp</u> component

Declaration

property FileName: TFileName;

Description

The complete path and filename for the application thats going to be executed.

mLED unit

Components <u>TmLED</u>

Types
TLEDColor
TLEDSize TLEDState



Properties

Methods

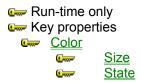
Unit

<u>mLED</u>

Description

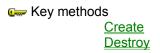
A LED-imitation component with four colors and three sizes.

Properties



This help file was created with $\underline{\text{HelpScribble}}.$

Methods



Color property

Applies to <u>TmLED</u> component

Declaration

property Color: <u>TLEDColor</u>;

Description

Sets the LED-color. Four colors avaliable: red, yellow, green and blue.

Size property

Applies to <u>TmLED</u> component

Declaration

property Size: TLEDSize;

Description

Sets the LED-size. Three sizes avaliable: small, normal and big.

State property

Applies to <u>TmLED</u> component

Declaration

property State: <u>TLEDState</u>;

DescriptionPuts the LED in ON- or OFF-state.

TLEDColor type

Unit

<u>mLED</u>

Declaration

type TLEDColor = (lcYellow, lcRed, lcGreen, lcBlue);

TLEDSize type

Unit

<u>mLED</u>

Declaration

type TLEDSize = (lzSmall, lzNormal, lzBig);

TLEDState type

Unit

<u>mLED</u>

Declaration

type TLEDState = (lsON, lsOFF);

ToggleSwitch unit

Components
TToggleForm
TToggleSwitch

Classes

THintStrings

Types
TPositionType
TStepType

TToggleForm

Unit

ToggleSwitch

DescriptionThe container-Form for TToggleSwitch component.

THintStrings class

Properties

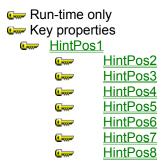
Unit

ToggleSwitch

Description

Holds the hintstrings to is to be shown in the different switchpositions.

Properties



HintPos1 property

Applies to THintStrings class

Declaration

property HintPos1: string;

Description

The hintstring for switchposition 1.

HintPos2 property

Applies to THintStrings class

Declaration

property HintPos2: string;

Description

The hintstring for switchposition 2.

HintPos3 property

Applies to THintStrings class

Declaration

property HintPos3: string;

Description

The hintstring for switchposition 3.

HintPos4 property

Applies to THintStrings class

Declaration

property HintPos4: string;

Description

The hintstring for switchposition 4.

HintPos5 property

Applies to THintStrings class

Declaration

property HintPos5: string;

Description

The hintstring for switchposition 5.

HintPos6 property

Applies to THintStrings class

Declaration

property HintPos6: string;

Description

The hintstring for switchposition 6.

HintPos7 property

Applies to THintStrings class

Declaration

property HintPos7: string;

Description

The hintstring for switchposition 7.

HintPos8 property

Applies to THintStrings class

Declaration

property HintPos8: string;

Description

The hintstring for switchposition 8.



Unit

ToggleSwitch

Description A toggle-switch control.

Properties



Methods



Events



This help file was created with $\underline{\text{HelpScribble}}.$

HintList property

Applies to

TToggleSwitch component

Declaration

property HintList: THintStrings;

Description

Holds the hintstrings to be shown in the different switchpositions.

Position property

Applies to ToggleSwitch component

Declaration

property Position: TPositionType;

Description

The switch-position.

Steps property

Applies to ToggleSwitch component

Declaration

property Steps: TStepType;

DescriptionSets number of switch-steps.

TurnBack property

Applies to

TToggleSwitch component

Declaration

property TurnBack: Boolean;

Description

If set to true the switch change rotation-direction after reaching end-position, otherwise switch changes to first position when reaching end-position.

Toggle method

Applies to TToggleSwitch component

Declaration

procedure Toggle;

Description

Call Toggle to programatically toggle the switch.

This help file was created with $\underline{\mathsf{HelpScribble}}.$

OnToggle event

Applies to

TToggleSwitch component

Declaration

type TOnToggleEvent = procedure(Sender: TObject; Position: TPositionType); of
object;

Description

Occurs when the switch is clicked or programatically toggled.

The new position is in Position var.

This help file was created with $\underline{\mathsf{HelpScribble}}.$

TPositionType type

Unit

ToggleSwitch

Declaration

type TPositionType = 1..8;

TStepType type

Unit

ToggleSwitch

Declaration

type TStepType = 2..8;

HPCounter unit

Components THPCounter

Types TInt64



Methods

Unit

HPCounter

Description

A high-precision counter/timer. Retrieves time differences downto 1 microsec.

Methods



Read method

Applies to<u>THPCounter</u> component

Declaration

function Read: string;

Description

Reads the counter-value as a string. Place this call just after the code you want to measure.

ReadInt method

Applies to<u>THPCounter</u> component

Declaration

function ReadInt: <u>TLargeInteger</u>;

Description

Reads the counter-value as an Int64. Place this call just after the code you want to measure.

Start method

Applies to THPCounter component

Declaration

procedure Start;

Description

Starts the counter. Place this call just before the code you want to measure.

TInt64 type

Unit

HPCounter

Declaration

type TInt64 = TLargeInteger;

This help file was created with $\underline{\text{HelpScribble}}.$

RText unit

Components TRText

Types
TDirection



Properties

Methods

Unit RText

Description

A rotating-text label. Marquee-type.

Properties

- ▶ Run-time only
- ▶ Key properties ▶ <u>Delay</u>
 - - **Direction**
 - Space

This help file was created with $\underline{\text{HelpScribble}}.$

Methods

▶ Key methods

<u>Create</u> <u>Destroy</u> <u>Start</u>

- Star
- ▶ Stop

This help file was created with $\underline{\text{HelpScribble}}.$

Delay property

Applies to TRText component

Declaration

property Delay: integer;

Description

Sets the delay for each movement in msec.

Direction property

Applies to TRText component

Declaration

property Direction: TDirection;

DescriptionSets the rotate-direction.

Space property

Applies to TRText component

Declaration

property Space: integer;

Description

Sets number of spaces between caption-strings.

Start method

Applies to TRText component

Declaration
procedure Start;

DescriptionStarts the rotation.

This help file was created with $\underline{\text{HelpScribble}}.$

Stop method

Applies to TRText component

Declaration
procedure Stop;

DescriptionStops the rotation.

This help file was created with $\underline{\text{HelpScribble}}.$

TDirection type

Unit

RText

Declaration

type TDirection = (LeftToRight, RightToLeft);

hllabel unit

Components THLLabel

Types TLType

THLLabel component

<u>Properties</u> <u>Events</u>

Unit

<u>hllabel</u>

Description

A clickable URL-, Mail- or Exe-Label. Changes fontcolor when mouse pass over.

Properties

- ▶ Run-time only
- ► Key properties ► FontColorIn
- - FontColorOut
 - LType

Events

▶ Key events

OnMouseOut
OnMouseOver

FontColorIn property

Applies to THLLabel component

Declaration

property FontColorIn: TColor;

Description

FontColor when mouse-pointer is over label.

FontColorOut property

Applies to THLLabel component

Declaration

property FontColorOut: TColor;

Description

FontColor when mouse-pointer is out of label.

LType property

Applies to

THLLabel component

Declaration

property LType: <u>TLType;</u>

Description

Four Label-types avaliable:

Exe-Label: Runs an executable when clicked.

URL-Label: A 'http://' is added to caption, in order to launch the Web-Browser. **Mail-Label**: A 'mailto:' is added to caption, in order to launch the mail-program. **Normal-Label**: Non-clickable. For use when only colorchange is wanted.

OnMouseOut event

Applies to

THLLabel component

Declaration

type TOnMouseOutEvent = procedure(Sender: TObject); of object;

Description

Event raised when mouse-pointer is out of label.

OnMouseOver event

Applies to

THLLabel component

Declaration

type TOnMouseOverEvent = procedure(Sender: TObject); of object;

Description

Event raised when mouse-pointer is over label.

TLType type

Unit

<u>hllabel</u>

Declaration

```
type TLType = (Normal, URL, Mail, Exe);
```

TimePick unit

Components TTimePick

Variables

TCForm

TCForm

Unit

TimePick

DescriptionThe container-form for TTimePick component.



Properties

Events

Unit

TimePick

Description

A component for picking time-values.

Properties

- ▶ Run-time only▶ Key properties▶

 - Þ
 - Hour Min RoundTheClock Þ
 - <u>Time</u>

Events

Key events

OnTimeSet

Hour property

Declaration

property Hour: string;

Description

Read-only

Min property

Declaration
property Min: string;

Description

Read-only

RoundTheClock property

Declaration

property RoundTheClock: Boolean;

Description

If set to false the time-incrementation stops when reaching 23:59.

Time property

Declaration

property Time: string;

Description

Read-only

OnTimeSet event

Applies to

TTimePick component

Declaration

```
type TOnTimeSetEvent = procedure(Sender: TObject; Time1: TTime; Time2, Hour,
Min: string); of object;
```

Description

Occurs when the hour- or minute-values are changed.

mWlmage unit

A component with six different animated images to be used when your application is doing something that's worth waiting for. Wheel-, clock-, compress-, sleep-, typewriter- and pen- imagestyles.

Components TmWlmage

Types

<u>TlmageType</u>



Properties

Methods

Unit

<u>mWImage</u>

Description

A component with six different animated images to be used when your application is doing something that's worth waiting for. Wheel-, clock-, compress-, sleep-, typewriter- and pen- imagestyles.

Properties

- ▶ Run-time only
- ▶ Key properties
 ▶ ImageType
 - - Interval

Methods

▶ Key methods

<u>Create</u> <u>Destroy</u> <u>Start</u>

- Star
- ▶ Stop

ImageType property

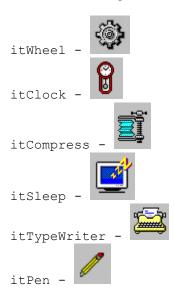
Applies to TmWImage component

Declaration

property ImageType: <u>TImageType;</u>

Description

The animated image to be shown:



Interval property

Applies to TmWImage component

Declaration

property Interval: Integer;

DescriptionThe image-shift interval in msecs.

Start method

Applies to TmWImage component

Declaration

procedure Start;

DescriptionStarts the animation.

Stop method

Applies to TmWImage component

Declaration
procedure Stop;

DescriptionStops the animation.

TlmageType type

Unit

mWlmage

Declaration

type TImageType = (itWheel, itClock, itCompress, itSleep, itTypeWriter, itPen);

mShortcut unit

This component produces windows-shortcuts.

Components TmShortcut

Types TShortcutDest



Unit

mShortcut

DescriptionThis component produces windows-shortcuts.

Properties

- ▶ Run-time only
- ▶ Key properties
 ▶ <u>Destination</u>
 - - ExeParameters

 - FullExePath
 ShortcutCaption
 ShortcutFolder

Methods

▶ Key methods

<u>Create</u> <u>Destroy</u>

Execute

Destination property

Applies to

<u>TmShortcut</u> component

Declaration

property Destination: TShortcutDest;

Description

Where the shortcut should be put.

sdDeskTop - On desktop

sdStartMenu - In startmenu

sdFolder - In a specific folder

sdAll - On desktop, in startmenu, and in a specific folder.

ExeParameters property

Applies to <u>TmShortcut</u> component

Declaration

property ExeParameters: string;

Description

If you wan't to send inparameters to the target application, then put them in here with <space> inbetween.

FullExePath property

Applies to <u>TmShortcut</u> component

Declaration

property FullExePath: TFileName;

Description

The path + filename of the target application.

ShortcutCaption property

Applies to <u>TmShortcut</u> component

Declaration

property ShortcutCaption: string;

DescriptionThe shortcut-name.

ShortcutFolder property

Applies to <u>TmShortcut</u> component

Declaration

property ShortcutFolder: string;

Description

The folder in which the shortcut should be put. (If Destination is sdFolder or sdAll)

Execute method

Applies to TmShortcut component

Declaration

procedure Execute;

DescriptionCreates the shortcut.

TShortcutDest type

Unit

<u>mShortcut</u>

Declaration

type TShortcutDest = (sdDeskTop, sdStartMenu, sdFolder, sdAll);

mtagproducer unit

A component that generates HTML-Formtags. To be used in a WebModule or with WebDisPatcher. The Content this component produces could easily be added to the DisPatchers ResponseContent.

Components

TmTagProducer

Types

TChecked TTagType



TmTagProducer component

Properties

<u>Method</u>

Unit

mtagproducer

Description

A component that generates HTML-Formtags. To be used in a WebModule or with WebDisPatcher. The Content this component produces could easily be added to the DisPatchers ResponseContent.

굣

TagType: mhtCheckBox

HtmlCode: <INPUT TYPE="CHECKBOX" NAME="mTagProducer1" VALUE="Value1"

CHECKED="CHECKED">

Option1 ▼

TagType: mhtDropDownList

HtmlCode: <SELECT NAME="mTagProducer1"

SIZE="1"><OPTION>Option1</OPTION><OPTION>Option2 <OPTION></SELECT>

Bläddra...

TagType: mhtFileUpload

HtmlCode: <INPUT TYPE="FILE" NAME="mTagProducer1" SIZE="10">

TagType: mhtHR

HtmlCode: <HR WIDTH="100" SIZE="3" COLOR="#FF0000">



TagType: mhtlmageButton

HtmlCode: <INPUT TYPE="IMAGE" NAME="mTagProducer1" SRC="Image1.bmp" WIDTH="50"

HEIGHT="50">

Option1 Option2

TagType: mhtListBox

HtmlCode: <SELECT NAME="mTagProducer1"</pre>

SIZE="2"><OPTION>Option1</OPTION><OPTION>Option2</OPTION></SELECT>

 \odot

TagType: mhtOptionButton

HtmlCode: <INPUT TYPE="RADIO" NAME="mTagProducer1" VALUE="Value1"

CHECKED="CHECKED">

statatatatak

TagType: mhtPassWord

HtmlCode: <INPUT TYPE="PASSWORD" NAME="mTagProducer1" VALUE="Value1" SIZE="20">

Push

TagType: mhtPushButton

HtmlCode: <INPUT TYPE="BUTTON" NAME="mTagProducer1" VALUE="Push">

Reset

TagType: mhtResetButton

HtmlCode: <INPUT TYPE="RESET" NAME="mTagProducer1" VALUE="Reset">

Submit

TagType: mhtSubmitButton

HtmlCode: <INPUT TYPE="SUBMIT" NAME="mTagProducer1" VALUE="Submit">

TagType: mhtTextArea

HtmlCode: <TEXTAREA NAME="mTagProducer1" ROWS="2" COLS="20"></TEXTAREA>

Value1

TagType: mhtTextBox

HtmlCode: <INPUT TYPE="TEXT" NAME="mTagProducer1" VALUE="Value1" SIZE="20">

Properties

- ▶ Run-time only
- Key propertiesChecked
- - Cols
 - Content
 - <u>Name</u>
 - **OptionName**
 - Rows

 - Size SRC
 - TagType Value

 - Color
 - NoOfOptions
- <u>Width</u>

Methods

▶ Key methods

<u>Create</u> <u>Destroy</u>

Checked property

Applies to <u>TmTagProducer</u> component

Declaration

property Checked: TChecked;

Description

HTML-param. used in TagType: OptionButton.

Cols property

Applies to <u>TmTagProducer</u> component

Declaration

property Cols: integer;

Description HTML-param. used in TagType: TextArea.

Content property

Applies to <u>TmTagProducer</u> component

Declaration

property Content: string;

DescriptionThe resulting HTML-tag.

Name property

Applies to <u>TmTagProducer</u> component

Declaration

property Name: TComponentName;

Description

Name of the component. Used in the HTML-Tag as well.

OptionName property

Applies to <u>TmTagProducer</u> component

Declaration

property OptionName: string;

Description

HTML-param. used in TagTypes: DropDownList and ListBox.

Rows property

pplies to <u>TmTagProducer</u> component

Declaration

property Rows: integer;

Description HTML-param. used in TagType: TextArea.

Size property

Applies to <u>TmTagProducer</u> component

Declaration

property Size: integer;

Description

HTML-param. used in TagType: ListBox and DropDownList (Size always = 1).

SRC property

Applies to <u>TmTagProducer</u> component

Declaration

property SRC: TFileName;

Description

HTML-param. used in TagType: ImageButton. The ImageFileName.

TagType property

Applies to

<u>TmTagProducer</u> component

Declaration

property TagType: TagType

Description

Depending of value of this property, HTML are generated for: PushButton, CheckBox, FileUpload, ImageButton,OptionButton, ResetButton, SubmitButton, TextBox, TextArea, DropDownList and ListBox.

Value property

Applies to

<u>TmTagProducer</u> component

Declaration

property Value: string;

Description

HTML-param. used in TagTypes: PushButton, CheckBox, ResetButton, SubmitButton and OptionButton.

TChecked type

Unit

mtagproducer

Declaration

type TChecked = (mchChecked, mchUnChecked);

TTagType type

Unit

mtagproducer

Declaration

type TTagType = (mhtPushButton, mhtCheckBox, mhtFileUpload, mhtImageButton,
mhtOptionButton, mhtResetButton, mhtSubmitButton, mhtTextBox, mhtTextArea,
mhtDropDownList, mhtListBox);

Color property

Applies to <u>TmTagProducer</u> component

Declaration

property Value: string;

Description HTML-param. used in TagType: HR.

NoOfOptions property

Applies to <u>TmTagProducer</u> component

Declaration

property Value: integer;

Description

Number of options when TagType = DropDownList or ListBox.

Width property

Applies to <u>TmTagProducer</u> component

Declaration

property Value: string;

Description HTML-param. used in TagType: HR.

mp3Tag unit

A component for reading and writing mp3-tags.

Components Tmp3Tag



Properties

Methods

Unit mp3Tag

Description

A component for reading and writing mp3-tags.

Properties

- ▶ Run-time only
- ▶ Key properties ▶ <u>Album</u>
 - - <u>Artist</u>
 - Comment Genre

 - GenreID

 - Genres
 TagModified
 TagPresent
 - Title

 - <u>Track</u> v1Tag
 - Year

Methods

▶ Key methods

Create

Destroy

- <u>DeleteTagFromFile</u>

- LoadTagFromFile LoadTagFromStream

- SaveTagToFile SaveTagToStream

Album property

Applies to Tmp3Tag component

Declaration

property Album: string;

DescriptionThe Album title.

Artist property

Applies to Tmp3Tag component

Declaration

property Artist: string;

Description

The Artist

Comment property

Applies to Tmp3Tag component

Declaration

property Comment: string;

Description

Any comments made.

Genre property

See also

Applies to

Tmp3Tag component

Declaration

property Genre: string;

Description

The music Genre. Could be one of the following (in Genreld-order): Blues, Classic Rock, Country, Dance, Disco, Funk, Grunge, Hip-Hop, Jazz, Metal, New Age, Oldies, Other, Pop. R&B, Rap, Reggae, Rock, Techno, Industrial, Alternative, Ska, Death Metal, Pranks, Soundtrack, Euro-Techno, Ambient, Trip-Hop, Vocal, JazzFunk, Fusion, Trance, Classical, Instrumental, Acid, House, Game, Sound Clip, Gospel, Noise, AlternRock, Bass, Soul, Punk, Space, Meditative, Instrumental Pop, Instrumental Rock, Ethnic, Gothic, Darkwave, Techno-Industrial, Electronic, Pop-Folk, Eurodance, Dream, Southern Rock, Comedy, Cult, Gangsta, Top 40, Christian Rap, Pop/Funk, Jungle, Native American, Cabaret, New Wave, Psychedelic, Rave, Showtunes, Trailer, Lo-Fi, Tribal, Acid Punk, Acid Jazz, Polka, Retro, Musical, Rock & Roll, Hard Rock, Folk, Folk/Rock, National Folk, Swing, Fast Fusion, Bebob, Latin, Revival, Celtic, Bluegrass, Avantgarde, Gothic Rock, Progressive Rock, Psychedelic Rock, Symphonic Rock, Slow Rock, Big Band, Chorus, Easy Listening, Acoustic, Humour, Speech, Chanson, Opera, Chamber Music, Sonata, Symphony, Booty Bass, Primus, Porn Groove, Satire, Slow Jam, Club, Tango, Samba, Folklore, Ballad, Power Ballad, Rhythmic Soul, Freestyle, Duet, Punk Rock, Drum Solo, Acapella, Euro-House, Dance Hall, Goa, Drum & Bass, Club-House, Hardcore, Terror, Indie, BritPop, Negerpunk, Polsk Punk, Beat, Christian Gangs, Heavy Metal, Black Metal, Crossover, Contemporary Ch?, Cristian Rock, Merengue, Salsa, Thrash Metal, Anime, JPop, Synthpop

See also

Genre

▶ <u>GenreID</u>

Genres

GenreID property See also

Applies to Tmp3Tag component

Declaration

property GenreID: Integer;

DescriptionThe GenreID. An integer-value between 0 and 157.

Genres property See also

Applies to

<u>Tmp3Tag</u> component

Declaration

property Genres: TStringList;

Description

A stringlist with all possible music-genres. Read-Only.

TagModified property

Applies to Tmp3Tag component

Declaration

property TagModified: Boolean;

Description

Set to true if Tag changed. Read-only

TagPresent property

Applies to Tmp3Tag component

Declaration

property TagPresent: Boolean;

DescriptionTrue if loaded tag seems to be OK.

Title property

Applies to Tmp3Tag component

Declaration

property Title: string;

Description

The song Title.

Track property

Applies to Tmp3Tag component

Declaration

property Track: Integer;

DescriptionThe Track number.

v1Tag property

Applies to Tmp3Tag component

Declaration

property v1Tag: Boolean;

Description True if ID3v1, false if ID3v1.1

Year property

Applies to Tmp3Tag component

Declaration

property Year: string;

DescriptionYear as a 4-char string.

DeleteTagFromFile method

Applies to

Tmp3Tag component

Declaration

procedure DeleteTagFromFile(const aFileName: string);

Description

Delete tag from file (if it exists).

LoadTag method

Applies to Tmp3Tag component

Declaration

procedure LoadTag(const ABuf; ABufSz: Integer);

Description

Load tag from buffer (max ABufSz).

LoadTagFromFile method See also Example

Applies to Tmp3Tag component

Declaration

procedure LoadTagFromFile(const aFileName: string);

Description

Load ID3Tag from file AFileName.

See also

SaveTagToFile

LoadTagFromFile method example

```
procedure TForm1.Button1Click(Sender: TObject);
begin
if OpenDialog1.Execute then
begin
mp3Tag1.LoadTagFromFile(OpenDialog1.FileName);
Edit1.Text:= mp3Tag1.Title;
Edit2.Text:= mp3Tag1.Artist;
Edit3.Text:= mp3Tag1.Album;
Edit4.Text:= IntToStr(mp3Tag1.Track);
Edit5.Text:= mp3Tag1.Year;
Edit6.Text:= mp3Tag1.Genre;
Edit7.Text:= mp3Tag1.Comment;
MediaPlayer1.FileName:= OpenDialog1.FileName;
MediaPlayer1.Open;
end;
end;
```

LoadTagFromStream method

Applies to

Tmp3Tag component

Declaration

procedure LoadTagFromStream(AStream: TStream; AStreamSz: Integer);

Description

Find ID3tag in AStream (max AStreamSz bytes from current position) and Load it. If success then returns offset to tag, else -1.

SaveTag method

Applies to

Tmp3Tag component

Declaration

procedure SaveTag(var ABuf; ABufSz: Integer);

Description

Write tag into ABuf (max ABufSz bytes), clear Modified.

SaveTagToFile method See also Example

Applies to Tmp3Tag component

Declaration

procedure SaveTagToFile(const aFileName: string);

Description

Add/Update tag in file AFileName, clear Modified.

See also

LoadTagFromFile

SaveTagToFile method example

```
procedure TForm1.Button2Click(Sender: TObject);
 if MediaPlayer1.FileName = "then
 begin
   MessageDlg('There''s no mp3-file loaded !', mtWarning, [mbOK], 0);
   Exit;
  end;
 mp3Tag1.Title:= Edit1.Text;
 mp3Tag1.Artist:= Edit2.Text;
 mp3Tag1.Album:= Edit3.Text;
 mp3Tag1.Track:= StrToInt(Edit4.Text);
 mp3Tag1.Year:= Edit5.Text;
 mp3Tag1.Genre:= Edit6.Text;
 mp3Tag1.Comment:= Edit7.Text;
 MediaPlayer1.Close;
 mp3Tag1.SaveTagToFile(OpenDialog1.FileName);
 MediaPlayer1.FileName:= OpenDialog1.FileName;
 MediaPlayer1.Open;
end;
```

SaveTagToStream method

Applies to

Tmp3Tag component

Declaration

procedure SaveTagToStream(AStream: TStream);

Description

Write tag ito current position of AStream, clear Modified.

mRegApp unit

This registration-component let you decide how many days your application is to be used, before the user have to register. Keeps track of clock-manipulations, and is farely hard to break. Requires Delphi 6.

Components

<u>TmRegApp</u>

Types TDType

Constants

RegKey



Unit

mRegApp

Description

This registration-component let you decide how many days your application is to be used, before the user have to register. Keeps track of clock-manipulations, and is farely hard to break. Requires Delphi 6.

Properties

- ▶ Run-time only▶ Key properties▶ <u>CodeKey</u>
 - - DaysToUse FakeGUID P

Methods

▶ Key methods

Create Destroy CheckPassWord

- ExpireDate
- Þ <u>Init</u>
- InstallationDate
- LastUseDate
- **MoveBack**
- ClearReg

CodeKey property

Applies to

TmRegApp component

Declaration

property CodeKey: string;

Description

Key used for coding/decoding. Change this to anything you like.

DaysToUse property

Applies to <u>TmRegApp</u> component

Declaration

property DaysToUse: Integer;

Description

The number of days before registering is needed.

FakeGUID property

Applies to

<u>TmRegApp</u> component

Declaration

property FakeGUID: string;

Description

A false GUID used as key in Registry.
You should change this, otherwise people with knowledge of this component could find it.

P property

Applies to

<u>TmRegApp</u> component

Declaration

property P: string;

Description

The password. Automatically coded. Otherwise it could be read in the resource part of the exe-file.

Set password at designtime and remember it. A dialog showing the coded value will show up.

CheckPassWord method

Applies to

TmRegApp component

Declaration

function CheckPassWord(PassWord: string): boolean;

Description

Returns true if password is correct (same as in Registry). If so the Registry-values: 'DaysToUse', 'Expire', 'LastUse' will be deleted from Registry. The value: 'Registered' will be set true.

ExpireDate method

Applies to <u>TmRegApp</u> component

Declaration

function ExpireDate: string;

DescriptionReturns Expiredate as a string.

Init method

Applies to

TmRegApp component

Declaration

function Init: Integer;

Description

This method should be called each time the application starts executing. Returns the days left before registrering is needed. If the app. is already registered -1 is returned.

InstallationDate method

Applies to <u>TmRegApp</u> component

Declaration

function InstallationDate: string;

Description

Returns Installationdate as a string.

LastUseDate method

Applies to <u>TmRegApp</u> component

Declaration

function LastUseDate: string;

DescriptionReturns the date of last use as a string.

MoveBack method

Applies to

TmRegApp component

Declaration

function MoveBack: boolean;

Description

Call this function to see if the user has manipulated the clock. If true, the user has moved the clock back more then one day compared with the lastuse date. When calling the Init function 0 will be returned, and will continue to do so until registered.

ClearReg method

Applies to

TmRegApp component

Declaration

procedure ClearReg;

Description

Deletes all Registry-entries made. (Deletes the FakeGUID-key from Registry.)

TDType type

Unit

mRegApp

Declaration

```
type TDType = (dtInstall, dtLastUse, dtExpire);
```

mDataSetTableProducer unit

This is a TDataSetTableProducer with a pagecontrol-extension. Set the MaxRows property to the number of lines you want to show for each webpage, and the pagecontrol gives you the opportunity to choose the First-Previous-Next or Last page. Just one web-action needed. Uses the Get-method.

Components

<u>TmDataSetTableProducer</u>

Types
TPosType



Unit

<u>mDataSetTableProducer</u>

Description

This is a TDataSetTableProducer with a pagecontrol-extension. Set the MaxRows property to the number of lines you want to show for each webpage, and the pagecontrol gives you the opportunity to choose the First-Previous-Next or Last page. Just one web-action needed. Uses the Get-method.

Properties

- ▶ Run-time only
- Key properties

Caption

CaptionAlignment

Columns

<u>DataSet</u>

<u>Footer</u>

Header

MaxRows

- PageControl
 - ▶ <u>PathInfo</u>
 - <u>Position</u>

RowAttributes

TableAttributes

Methods

▶ Key methods

<u>Create</u> <u>Destroy</u>

Content

GetRecIndex

▶ RollDataSet

Events

▶ Key events

OnCreateContent
OnFormatCell
OnGetTableCaption

TmDataSetTableProducer - Example

Shows the component being used in a webaction procedure.

```
procedure TWebModule1.WebModule1WebActionItem1Action(Sender: TObject;
Request: TWebRequest; Response: TWebResponse; var Handled: Boolean);
begin
mDataSetTableProducer1.PathInfo:= '/gettable';

Query1.Close;
Query1.SQL.Text:= 'select * from animals';
Query1.Open;

// Get the RecIndex from Request and position cursor to RecIndex
mDataSetTableProducer1.RollDataSet(mDataSetTableProducer1.GetRecIndex(Request));

Response.Content:= mDataSetTableProducer1.Content;
end;
```

PageControl property

Applies to

<u>TmDataSetTableProducer</u> component

Declaration

property PageControl: boolean;

Description

Enables/disables the pagecontrol.

PathInfo property

Applies to

<u>TmDataSetTableProducer</u> component

Declaration

property PathInfo: string;

Description

Indicates the path portion of the Uniform Resource Identifier (URI) for which the action item handles requests.

Position property

Applies to

<u>TmDataSetTableProducer</u> component

Declaration

property Position: TPosType;

Description

The pagecontrol position. Over or under the dbtable.

GetRecIndex method

Applies to

<u>TmDataSetTableProducer</u> component

Declaration

function GetRecIndex(WebRequest: TWebRequest): integer;

Description

Reads the last recordindex from the calling webpage.

RollDataSet method

Applies to

<u>TmDataSetTableProducer</u> component

Declaration

procedure RollDataSet(RecIndex: Integer);

Description

Sets the dataset cursor position to RecIndex.

TPosType type

Unit

<u>mDataSetTableProducer</u>

Declaration

```
type TPosType = (ipTop, ipBottom);
```



With this component in your application, your users would always be updated with the latest program release. When you have a new version coming up, just update a file (inifile-syntax), on your webserver with the new version number. When the user starts your application, this component will look in that file. If updating is needed, the user will be asked to download the new version.

Components

TmGetNewVer

Types
PTransBuffer
TOnGetURLEvent
TTransBuffer



Unit

mGetNewVer

Description

With this component in your application, your users would always be updated with the latest program release. When you have a new version coming up, just update a file (inifile-syntax), on your webserver with the new version number. When the user starts your application, this component will look in that file. If updating is needed, the user will be asked to download the new version.

Properties

- ▶ Run-time only
- Key propertiesDownloadDlg
 - FailureDlg
 - SiteName

 - TempFile URLCurrVerFile

Methods

▶ Key methods

Create Destroy Execute

Events

Key events

● OnGetURL

DownloadDlg property

Applies to TmGetNewVer component

Declaration

property DownloadDlg: Boolean;

Description

If true a download-dialog is shown to user.

FailureDlg property

Applies to

<u>TmGetNewVer</u> component

Declaration

property FailureDlg: Boolean;

Description

If true and if there is difficulties downloading version-information, a dialog is shown to user informing that no version information could be retrieved.

SiteName property

Applies to TmGetNewVer component

Declaration

property SiteName: string;

Description

Name of the site. Used in the download-dialog.

TempFile property

Applies to TmGetNewVer component

Declaration

property TempFile: TFileName;

Description

A file for temporarily storage of the current version file.

URLCurrVerFile property

Applies to

TmGetNewVer component

Declaration

property URLCurrVerFile: string;

Description

The URL to the file where the current version information is located. This file should by of type IniFile, with two sections **Currentversions** and **DownloadURL**.

```
The file syntax is
[Currentversions]
<application title> = <version number>
......
[DownloadURL]
<application title> = <The URL to the application>
......
```

FileExample:

[Currentversions] compmaker=3.7.0.0 winfiles=1.1.0.0 [DownloadURL] compmaker=http://213.65.224.213/dl/app/compmaker.zip winfiles=http://213.65.224.213/dl/app/winfiles.zip

Execute method

Applies to TmGetNewVer component

Declaration

procedure Execute;

Description

Starts downloading the version-info.

OnGetURL event

Applies to TmGetNewVer component

Declaration

property OnGetURL: TOnGetURLEvent;

Description

Event fired when the versioninfo has been read.

PTransBuffer type

Unit

mGetNewVer

Declaration

type PTransBuffer = ^TTransBuffer;

TOnGetURLEvent type

Unit

mGetNewVer

Declaration

type TOnGetURLEvent = procedure(Sender: TObject; CurrentVersion, DownloadURL:
string); of object;

TTransBuffer type

Unit

mGetNewVer

Declaration

type TTransBuffer = array[1..4] of smallint;

mThumbs unit

A component that produces thumbnail images from jpeg image files. Two different image modes: Crop and Fill. Handles multiple sourcefiles. Fileprefix-, fillcolor-, height-, width-, zoom-propertys. OnImageCreate event.

Components

<u>TmThumbs</u>

Types

TMode TOnThumbCreatedEvent TZoom



Unit

mThumbs

Description

A component that produces thumbnail images from jpeg image files. Two different image modes: Crop and Fill. Handles multiple sourcefiles. Fileprefix-, fillcolor-, height-, width-, zoom-propertys. OnImageCreate event.

Properties

- ▶ Run-time only
- Key properties<u>FilePrefix</u>
- - **FillColor**
 - Height InFiles Mode

 - OutputDir
 - Width
 - ZoomOut

Methods

▶ Key methods

<u>Create</u> <u>Destroy</u>

CreateThumbnails

Events

- Key events
 - OnThumbCreated

FilePrefix property

Applies to TmThumbs component

Declaration

property FilePrefix: string;

Description

Fileprefix for the thumbnail files.

FillColor property

Applies to TmThumbs component

Declaration

property FillColor: TColor;

DescriptionThe fillcolor used when Mode = thFill.

Height property

Applies to TmThumbs component

Declaration

property Height: integer;

DescriptionThe thumbnail height in pixels.

InFiles property

Applies to TmThumbs component

Declaration

property InFiles: TStrings;

Description

A stringlist with full path filenames to the source images.

Mode property

Applies to

<u>TmThumbs</u> component

Declaration

property Mode: TMode;

Description

thCrop: The thumbnails height and width is calculated from the ZoomOut value.

Height and Width does nothing and no FillColor is needed.

thFill: Height and Width determines the thumbnail size,

FillColor is used to fill remaining area, if nescesary.

OutputDir property

Applies to TmThumbs component

Declaration

property OutputDir: string;

Description

The directory where the thumbnailfiles is to be stored.

Width property

Applies to TmThumbs component

Declaration

property Width: integer;

DescriptionThe thumbnail width.

ZoomOut property

Applies to TmThumbs component

Declaration

property ZoomOut: TZoom;

Description

The thumbnail size in percent of the source image size.

CreateThumbnails method

Applies to TmThumbs component

Declaration

procedure CreateThumbnails;

Description

Creates the thumbnail(-s).

OnThumbCreated event

Applies to

<u>TmThumbs</u> component

Declaration

property OnThumbCreated: TOnThumbCreatedEvent;

Description

Fired when a thumbnail file is created.

Delivers: The thumbimage itself, the thumb filename, the imagecount and the total imagecount for the session.

TMode type

Unit

<u>mThumbs</u>

Declaration

```
type TMode = (thFill, thCrop);
```

TOnThumbCreatedEvent type

Unit

<u>mThumbs</u>

Declaration

type TOnThumbCreatedEvent = procedure(FileName: string; Count, Total: integer;
Image: TJpegImage); of object;

TZoom type

Unit

<u>mThumbs</u>

Declaration

type TZoom = 1..100;

MASUtils Code Library

Routines

String handling

CutOutStrs

Like function

<u>HexToInt</u>

CheckIfHex

<u>IsDigit</u>

<u>IsLower</u>

<u>IsUpper</u>

<u>Proper</u>

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CodeSting

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<u>GetLastWriteDate</u>

GetSize

RecycleFile

Time

NowToMDPDate

Internet

EMailValid

Graphics

ConvertToJpg

Mats Asplund/MAs Prod.

HexToInt function

Unit

masutils

Declaration

function HexToInt(HexStr: string): Integer;

Description

Converts the hexadecimal value (0-9,A-F) in HexStr to an integer. Returns -1 if conversion didn't succeed.

CutOutStrs procedure

Unit

masutils

Declaration

procedure CutOutStrs(Str, DelCh: string; var SStrs: TStringList);

Description

Use CutOutStrs to extract substrings from a string using delimiters. Str is the string itself. DelCh is the delimiter-character. The result is returned in SStrs.

FindFile function

Unit

masutils

Declaration

```
function FindFile(const filespec: TFileName): TStringList;
```

Description

Looks for files specified in filespec. Scans subdirectorys as well.

Example

Find all .exe-files and write them to Memo1.

```
procedure TForm1.Button1Click(Sender: TObject);
var List: TStringList;
begin
   List:= TStringList.Create;
   List:= FindFile('*.exe');
   Memo1.Text:= List.Text;
   List.Free;
end;
```

GetAssociation function

Unit

masutils

Declaration

function GetAssociation(const FileName: string): string;

Description

This function retrieves the full pathname for the application associated with FileName.

Like function

Unit

masutils

Declaration

function Like(AString, Pattern: string; CaseSensitive: boolean): boolean;

Description

This function compares a string with a pattern, and returns true if there is a match.

Use '?' for one "don't care" - character, and '*' for one or more "don't care" - characters.

Example

Like('Delphi', '?e?p*', false) will return true.

IsDigit function

Unit

<u>masutils</u>

Declaration

function IsDigit(ch: char): boolean;

DescriptionReturns true if ch is a digit ('0'-'9').

IsLower function

Unit

masutils

Declaration

function IsLower(ch: char): boolean;

DescriptionReturns true if ch is a lowercase character.

IsUpper function

Unit

masutils

Declaration

function IsUpper(ch: char): boolean;

DescriptionReturns true if ch is a uppercase character.

Proper function

Unit

<u>masutils</u>

Declaration

function Proper(const s: string): string;

DescriptionCapitalizes first letter of every word in s.

ToLower function

Unit

masutils

Declaration

function ToLower(ch: char): char;

Description

Changes a character to a lowercase letter.

ToUpper function

Unit

<u>masutils</u>

Declaration

function ToUpper(ch: char): char;

DescriptionChanges a character to an uppercase letter.

CheckIfHex function

Unit

masutils

Declaration

function CheckIfHex(Str: string; ShowMsg: boolean): boolean;

Description

The function returns true if all characters in Str is hexadecimal ('0'..'9', 'A'..'F', 'a'..'f'). If ShowMsg is true a message will show, indicating which character-positions that is wrong.

GetCreationDate function

Unit

masutils

Declaration

function GetCreationDate(FileName: string): TDateTime;

DescriptionThis function returns the creationdate of a file.

GetVersionInfo procedure

Unit

masutils

Declaration

procedure GetVersionInfo(AVersionList: TStrings);

Description

This procedure retrieves the application's versioninfo.

Reading AVersionList returns the following:

AVersionList[0] - FileVersion AVersionList[1] - LegalCopyright

AVersionList[2] - ProductName AVersionList[3] - ProductVersion

GetLastWriteDate function

Unit

masutils

Declaration

function GetLastWriteDate(FileName: string): TDateTime;

DescriptionThis function returns last write date of a file.

NowToMDPDate function

Unit

masutils

Declaration

function NowToMDPDate: string;

Description

This function returns today's date in the form: "<month> <day>, <year>". Ex. Sep 21, 2001

CodeString function See also

Unit

masutils

Declaration

function CodeString(UnCodedString: string): string;

Description

Returns a coded string. The coded string can be read with the DecodeString function.

See also

DecodeString

DecodeString function See also

Unit

masutils

Declaration

function DecodeString(CodedString: string): string;

Description

Decodes a string that was coded with the CodeString function.

See also

CodeString

EMailValid function

Unit

masutils

Declaration

function EMailValid(EMail: string): boolean;

Description

Returns true if the EMailAddress is valid.

GetSize function

Unit

masutils

Declaration

function GetSize(FileName: string): cardinal;

Description

Returns the filesize in bytes.

LoadFile function

See also

Unit

masutils

Declaration

function LoadFile(const FileName: TFileName): string;

Description

Loads a file content into a string.

See also

SaveFile

RecycleFile function

Unit

masutils

Declaration

function RecycleFile(FileName: string): Boolean;

Description

Sends a file to the Recycle bin. Returns true if succeeded.

ConvertToJpeg procedure

Unit

masutils

Declaration

procedure ConvertToJpeg(FileNameBitmap: TFileName);

Description

Converts a bitmap-file to a Jpg imagefile.

Ex.

ConvertToJpg('c:\Image.bmp');

The resulting file will be named: c:\Image.jpg

SaveFile procedure See also

Unit

masutils

Declaration

procedure SaveFile(const FileName: TFileName; const Content: string);

Description

Saves a string (Content) to a file (FileName).

See also

<u>LoadFile</u>

mFileScan unit

A component that scans a whole device or part of it, and outputs the fullpath filenames, corresponding to the searchfilter settings. Multiple filters can be set.

Components

TmFileScan

Types

TOnFileFoundEvent TOnReadyEvent



Unit

mFileScan

Description

A component that scans a whole device or part of it, and outputs the fullpath filenames, corresponding to the searchfilter settings. Multiple filters can be set.

Properties

- ▶ Run-time only ▶ Key properties ▶ <u>FilePath</u>
 - - SearchFilter
 - **SubDirectories**

Methods

▶ Key methods <u>Create</u> <u>Destroy</u> ▶ <u>Start</u> ▶ <u>Stop</u>

Events

- ▶ Key events
 - **▶** OnFileFound

OnReady

FilePath property

Applies to <u>TmFileScan</u> component

Declaration

property FilePath: string;

DescriptionWhich filepath to scan.

SearchFilter property

Applies to

<u>TmFileScan</u> component

Declaration

```
property SearchFilter: TStrings;
```

Description

The filesearch roules. Use wildcard. Multiple filters can be used.

Example:

```
mFileScan1.FilePath:= 'c:\';
mFileScan1.SubDirectories:= true;
mFileScan1.SearchFilter.Add('a*.exe');
```

This will search for all exe-files on drive c:, beginning with the letter 'a'.

SubDirectories property

Applies to <u>TmFileScan</u> component

Declaration

property SubDirectories: Boolean;

DescriptionIf true, subdirectories will be scanned.

Start method

Applies to TmFileScan component

Declaration

procedure Start;

DescriptionStarts the filescan.

Stop method

Applies to TmFileScan component

Declaration

procedure Stop;

DescriptionStops the filescan.

OnFileFound event

Applies to <u>TmFileScan</u> component

Declaration

property OnFileFound: TOnFileFoundEvent;

DescriptionEvent fired each time a file is found. The FileName is returned.

OnReady event

Applies to

<u>TmFileScan</u> component

Declaration

property OnReady: <u>TOnReadyEvent;</u>

Description

Event fired when the entire scan is ready. Returns the searchresult in a StringList.

TOnFileFoundEvent type

Unit

<u>mFileScan</u>

Declaration

type TOnFileFoundEvent = procedure(FileName: string); of object;

TOnReadyEvent type

Unit

<u>mFileScan</u>

Declaration

type TOnReadyEvent = procedure(SearchResult: TStringList); of object;

AppDlg unit

TAppDlg is a component that uses an about-form for displaying application-info to user. AppName, Version and Date is fetched automatic. Site- and EMail-labels are clickable links. Uses $\underline{TURLLabel}$ and \underline{TMDP} .

Components

TAppDlg

Types

PTransBuffer TTransBuffer



Unit

AppDlg

Description

TAppDlg is a component that uses an about-form for displaying application-info to user. AppName, Version and Date is fetched automatic. Site- and EMail-labels are clickable links. Uses <u>TURLLabel</u> and <u>TMDP</u>.

Properties

- ▶ Run-time only▶ Key properties▶ Email
 - - Info Productname Site

 - Version

Methods

▶ Key methods

Create Destroy Execute

Email property

Applies to TAppDlg component

Declaration

property Email: string;

Info property

Applies to TAppDlg component

Declaration
property Info: string;

Productname property

Applies to TAppDlg component

Declaration

property Productname: string;

Site property

Applies to TAppDlg component

Declaration

property Site: string;

Version property

Applies to TAppDlg component

Declaration

property Version: string;

Execute method

Applies to TAppDlg component

Declaration

function Execute: boolean;

DescriptionStarts the Dialog.

PTransBuffer type

Unit

AppDlg

Declaration

type PTransBuffer = ^TTransBuffer;

TTransBuffer type

Unit

AppDlg

Declaration

```
type TTransBuffer = array[1..4] of smallint;
```

MDP unit



$\frac{\text{Components}}{\text{\underline{TMDP}}}$

Variables CompForm



Methods



Unit MDP

Methods

▶ Key methods <u>Create</u> <u>Destroy</u> ▶ <u>Start</u> ▶ <u>Stop</u>

Start method

Applies to TMDP component

Declaration
procedure Start;

Stop method

Applies to TMDP component

Declaration
procedure Stop;

HelpScribble

HelpScribble is a help authoring tool written by Jan Goyvaerts. This help file was created with the unregistered version of HelpScribble, which is why you can read this ad. Once the author of this help file is so honest to register the shareware he uses, you will not see this ad again in his help files.

Recompiling the help project with the registered version is all it takes to get rid of this ad.

HelpScribble is a stand-alone help authoring tool. It does *not* require an expensive word processor. (Only a help compiler as Microsoft likes keeping the .hlp format secret. Not my fault.)

Here are some of HelpScribble's features:

- The Setup program will properly install and uninstall HelpScribble and all of its components, including registry keys.
- Create, edit and navigate through topics right in the main window. No need to mess with heaps of dialog boxes.
- All topics are listed in a grid in the main window so you won't lose track in big help projects. You can
 even set bookmarks.
- · Use the built-in Browse Sequence Editor to easily create browse sequences.
- · Use the built-in Window Editor to change the look of your help window and create secondary windows.
- · Use the built-in Contents Editor to create Windows 95-style contents files. Works *a lot* better than Microsoft's HCW.
- · No need to mess with Microsoft's SHED: use the built-in SHG Editor to create hotspot bitmaps. Draw your hotspots on the bitmap and pick the topic to link to from the list.
- · With the built-in Macro Editor you can easily compose WinHelp macros whenever needed. It will tell you what the correct parameters are and provide information on them.
- If you have a problem, just consult the online help. The help file was completely created with HelpScribble, of course.
- HelpScribble is shareware. However, the unregistered version is *not* crippled in any way. It will only add a small note to your help topics to encourage you to be honest and to register the shareware you use.

These options are very interesting for Delphi and C++Builder developers:

- · If you are a component writer, use the Delphi Parser to build an outline help file for your component. Just fill in the spaces and you are done. HelpScribble can also extract the comments from your source file and use them as the default descriptions.
- If you are an application writer, HelpScribble provides you with a property editor for the HelpContext property. You can select the topic you need from a list of topic titles or simply instruct to create a new topic. No need to remember obscure numbers.
- The property editor also provides a tree view of all the components on your form and their HelpContext properties. This works very intuitively. (Much nicer than those help tools that simply mess with your .dfm files.)
- · HelpScribble can perform syntax highlighting on any Delphi source code in your help file.

HelpScribble is shareware, so feel free to grab your copy today from my web site at http://www.ping.be/jg/