

# Contents

## COAS Delphi Help generator

This helpfile is generated by COAS' help generator for Delphi units and components.

For comments please contact [jt@coas.com](mailto:jt@coas.com)

Please visit <http://www.geocities.com/SiliconValley/Vista/5524> for the latest version.

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uExecution  
uObjVM  
uValues  
ValStack  
Value  
ValueList  
ValueOwner  
ValueSet  
ValueSubSet  
ValueUtils  
VariableRef  
VarLangValue  
VarValue  
ClassValue

## VisualValue unit

see [TVisualValue](#)

### USES

LangValue, Classes

### TYPES

[TVisualValue](#)

[TVisualValueClass](#)

## TVisualValue class

[Properties](#)

[Methods](#)

### Unit

[VisualValue](#)

### Declaration

```
TVisualValue = class ( ILangValue )
```

### Description

TVisualValue born to be a [parent](#) for all VCL [ILangValue](#) s

## Properties

LangName

LangOwner

## Methods

Create

CreateSame

## Tasks

## LangName property

### Unit

VisualValue

### Applies to

TVisualValue

### Declaration

```
property LangName : string
```

### Description

Name of TVisualValue in language



## Create method

### Unit

VisualValue

### Applies to

TVisualValue

### Declaration

```
constructor Create ( o : TComponent ) ;override;
```

## LangOwner property

### Unit

VisualValue

### Applies to

TVisualValue

### Declaration

property LangOwner : IValueOwner

### Description

Owner of TVisualValue in language for example VM for procedure a Class instance for method

## CreateSame method

### Unit

VisualValue

### Applies to

TVisualValue

### Declaration

```
function CreateSame ( o : TComponent ) : TVisualValue ;virtual;
```

TVisualValueClass class of tvisualvalue

**Unit**

VisualValue

**Declaration**

TVisualValueClass = class of TVisualValue

## Tasks

## CodeGenStack unit

### **USES**

Classes, ObjCodeGeneration, Code

### **TYPES**

TCodeGenStack

## TCodeGenStack class

Methods

### **Unit**

CodeGenStack

### **Declaration**

TCodeGenStack = class

## Methods

Create  
Top Second  
PopDef

Count  
Push  
Pop

Destroy  
RemoveTop



## Tasks

## Create method

### **Unit**

CodeGenStack

### **Applies to**

TCodeGenStack

### **Declaration**

constructor Create ;

## Count method

### **Unit**

CodeGenStack

### **Applies to**

TCodeGenStack

### **Declaration**

```
function Count : integer ;
```

## Destroy method

### **Unit**

CodeGenStack

### **Applies to**

TCodeGenStack

### **Declaration**

```
destructor Destroy ;override;
```

Top method

**Unit**

CodeGenStack

**Applies to**

TCodeGenStack

**Declaration**

function Top : TObjCodeGeneration ;

## Second method

### Unit

CodeGenStack

### Applies to

TCodeGenStack

### Declaration

```
function Second : TObjCodeGeneration ;
```

## Push method

### **Unit**

CodeGenStack

### **Applies to**

TCodeGenStack

### **Declaration**

```
procedure Push ( a : TObjCodeGeneration ) ;
```

## PopDef method

### **Unit**

CodeGenStack

### **Applies to**

TCodeGenStack

### **Declaration**

```
procedure PopDef ;
```



## Pop method

### **Unit**

CodeGenStack

### **Applies to**

TCodeGenStack

### **Declaration**

```
procedure Pop ;
```

## RemoveTop method

### **Unit**

CodeGenStack

### **Applies to**

TCodeGenStack

### **Declaration**

```
procedure RemoveTop ;
```

## ConstValues unit

### **USES**

LangValue, NamedValuesList, ProxyValue, VisualValue

### **TYPES**

TConstValues

## TConstValues class

Methods

### **Unit**

ConstValues

### **Declaration**

```
TConstValues = class ( ILangValue )
```

### **Description**

Constant value set

## Methods

Create  
AddValue  
AddTo

Destroy  
CreateEqu

HasValue  
RemoveValue

## Tasks

## Create method

### **Unit**

ConstValues

### **Applies to**

TConstValues

### **Declaration**

```
constructor Create ;
```

## Destroy method

### Unit

ConstValues

### Applies to

TConstValues

### Declaration

```
destructor Destroy ;override;
```



## HasValue method

### **Unit**

ConstValues

### **Applies to**

TConstValues

### **Declaration**

```
function HasValue ( const s : string ) : boolean ;override;
```

## AddValue method

### Unit

ConstValues

### Applies to

TConstValues

### Declaration

```
procedure AddValue ( const s : string ;a : ILangValue ) ;override;
```

## CreateEqu method

### Unit

ConstValues

### Applies to

TConstValues

### Declaration

```
function CreateEqu : ILangValue ;override;
```

## RemoveValue method

### **Unit**

ConstValues

### **Applies to**

TConstValues

### **Declaration**

```
procedure RemoveValue ( a : ILangValue ) ;override;
```

## AddTo method

### Unit

ConstValues

### Applies to

TConstValues

### Declaration

```
procedure AddTo ( a : IValueOwner ) ;
```

## Decompiler unit

### **USES**

Code, Classes, Decomps, ObjList, OpCodes, SysUtils

### **ROUTINES**

Decompile

## Decompile proc

### Unit

Decompiler

### Declaration

```
procedure Decompile ( c : TCode ;s : TStrings ) ;
```

### Description

Decompile code c and add string representation to s

## Tasks



## Decomps unit

### USES

Code, OpCodes, SysUtils, ObjList

### TYPES

TOpDecomp

TOpCodeDecomp

TIntDecomp

TStrDecomp

TFloatDecomp

TBoolDecomp

## TOpDecomp class

[Properties](#)

[Methods](#)

### Unit

[Decomps](#)

### Declaration

```
TOpDecomp = class
```

### Description

TOpDecomp provides interface to [decompile](#) operation

## Properties

OpCode

## Methods

AsString

Length

## Tasks

OpCode property

**Unit**

Decomps

**Applies to**

TOpDecomp

**Declaration**

OpCode : TOpCode ;

**Description**

Code of operation

## AsString method

### Unit

Decomps

### Applies to

TOpDecomp

### Declaration

```
function AsString ( c : TCode ; Pos : integer ) : string ;virtual;abstract;
```

### Description

AsString returns string representation of op in given code. C is code, Pos is position of operation being decompiling

## Length method

### Unit

Decomps

### Applies to

TOpDecomp

### Declaration

```
function Length ( c : TCode ; Pos : integer ) : integer ;virtual;abstract;
```

### Description

Length returns length of current operation in bytes.

Meanings of parameters are same as in AsString function



TOpCodeDecomp class

**Unit**

Decomps

**Declaration**

TOpCodeDecomp = class ( TOpDecomp )

## Tasks

TIntDecomp class

**Unit**

Decomps

**Declaration**

TIntDecomp = class ( TOpCodeDecomp )

## Tasks

TStrDecomp class

**Unit**

Decomps

**Declaration**

TStrDecomp = class ( TOpCodeDecomp )

## Tasks

## TFloatDecomp class

### Unit

Decomps

### Declaration

```
TFloatDecomp = class ( TOpCodeDecomp )
```

## Tasks



TBoolDecomp class

**Unit**

Decomps

**Declaration**

TBoolDecomp = class ( TOpCodeDecomp )Register;

## Tasks

DirIter unit

## **USES**

Iter, SysUtils

## **TYPES**

TDirIter

## TDirIter class

[Properties](#)    [Methods](#)

### Unit

[DirIter](#)

### Declaration

```
TDirIter = class ( TIter )
```

## Properties

FileName

SearchRec

## Methods

Create  
Destroy

Next

IsEnd

## Tasks

## Create method

### **Unit**

DirIter

### **Applies to**

TDirIter

### **Declaration**

```
constructor Create ( const S : string ;Attr : integer ) ;
```



Next method

**Unit**

DirIter

**Applies to**

TDirIter

**Declaration**

```
procedure Next ;override;
```

## IsEnd method

### **Unit**

DirIter

### **Applies to**

TDirIter

### **Declaration**

```
function IsEnd : Boolean ;override;
```

## Destroy method

### **Unit**

DirIter

### **Applies to**

TDirIter

### **Declaration**

```
destructor Destroy ;override;
```

## FileName property

### **Unit**

DirIter

### **Applies to**

TDirIter

### **Declaration**

```
property FileName : string Read only
```

## SearchRec property

### **Unit**

DirIter

### **Applies to**

TDirIter

### **Declaration**

property SearchRec : TSearchRec Read only

Dirs unit

## **USES**

SysUtils

## **ROUTINES**

OriginDir  
OriginDirFile  
DirFile  
UniqueFile

OriginDir func

**Unit**

Dirs

**Declaration**

```
function OriginDir : string ;
```

## Tasks



## OriginDirFile func

### **Unit**

Dirs

### **Declaration**

```
function OriginDirFile ( const s : string ) : String ;
```

## Tasks

DirFile func

**Unit**

Dirs

**Declaration**

```
function DirFile ( const s , f : string ) : string ;
```

## Tasks

## UniqueFile func

### **Unit**

Dirs

### **Declaration**

```
function UniqueFile ( const Dir , Prefix , Suffix : string ) : string ;
```

## Tasks

Execution unit

## **USES**

uExecution, uObjVM, Code, RootValue, ProxyValue, ObjOp

## **TYPES**

TExecution

## TExecution class

Methods

### **Unit**

Execution

### **Declaration**

```
TExecution = class ( IExecution )
```

### **Description**

Implementation of IExecution interface



## Methods

Create

Destroy

Step

## Tasks

## Create method

### Unit

Execution

### Applies to

TExecution

### Declaration

```
Constructor Create ( aVM : IObjVM ;aCode : TCode ) ;
```

### Description

Creates an execution of aCode on aVM virtual machine

## Destroy method

### Unit

Execution

### Applies to

TExecution

### Declaration

```
destructor Destroy ;override;
```

### Description

Destroys execution

## Step method

### **Unit**

Execution

### **Applies to**

TExecution

### **Declaration**

```
procedure Step ;override;
```

### **Description**

Step - execute one Operation

FreeMember unit

## **USES**

MemberValue, LangValue

## **TYPES**

TFreeMember

## TFreeMember class

### Unit

FreeMember

### Declaration

```
TFreeMember = class ( TMemberValue )
```

### Description

TFreeMember realizes Free procedure for objects

## Tasks



## InputQueryProc unit

### **USES**

LangValue, VarLangValue, Dialogs

### **TYPES**

TInputQueryProc

TInputQueryProc class

**Unit**

InputQueryProc

**Declaration**

TInputQueryProc = class ( ILangValue )

## Tasks

lter unit

## **TYPES**

Tlter

TIter class

**Unit**

Iter

**Declaration**

TIter = class

## Tasks

LangProc unit

see [TLangProc](#)

## **USES**

VisualValue, LangValue, Classes

## **TYPES**

[TExecEvent](#)

[TLangProc](#)

## TExecEvent type

### Unit

LangProc

### Declaration

```
TExecEvent = procedure ( Sender : TVisualValue ;S : IValStack ;MustReturn :  
boolean ) of object ;
```

### Description

TExecEvent is an event to implement Exec method of TLangProc  
see Exec method reference for details



## Tasks

## TLangProc class

Methods

Events

### **Unit**

LangProc

### **Declaration**

```
TLangProc = class ( TVisualValue )
```

## Methods

Exec

CreateSame

## Events

OnExec

## Tasks

Exec method

**Unit**

LangProc

**Applies to**

TLangProc

**Declaration**

```
procedure Exec ( S : IValStack ;MustReturn : boolean ) ;override;
```

## CreateSame method

### Unit

LangProc

### Applies to

TLangProc

### Declaration

```
function CreateSame ( o : TComponent ) : TVisualValue ;override;
```

## OnExec event

### **Unit**

LangProc

### **Applies to**

TLangProc

### **Declaration**

property OnExec : TExecEvent



LangRef unit

## **USES**

LangValue

## **TYPES**

TLangRef

## TLangRef class

[Properties](#)

[Methods](#)

### Unit

[LangRef](#)

### Declaration

```
TLangRef = class ( ILangValue )
```

### Description

TLangRef is need to implement .Ref [value](#)

## **Properties**

Target

## Methods

Create

Exec

CreateEqu

## Tasks

Target property

**Unit**

LangRef

**Applies to**

TLangRef

**Declaration**

Target : ILangValue ;

## Create method

### Unit

LangRef

### Applies to

TLangRef

### Declaration

```
constructor Create ( aTarget : ILangValue ) ;
```

Exec method

**Unit**

LangRef

**Applies to**

TLangRef

**Declaration**

```
procedure Exec ( S : IValStack ;MustReturn : boolean ) ;override;
```



## CreateEqu method

### Unit

LangRef

### Applies to

TLangRef

### Declaration

```
function CreateEqu : ILangValue ;override;
```

## LangValMessages unit

### USES

SysUtils

### ROUTINES

CantBeString

CantBeInteger

CantBeBoolean

CantBeVariant

CantBeFloat

ContainsNoValues

NotExecutable

NeedParameter

CantBeSTring proc

**Unit**

LangValMessages

**Declaration**

```
procedure CantBeSTring ;
```

## Tasks

CantBeInteger proc

**Unit**

LangValMessages

**Declaration**

procedure CantBeInteger ;

## Tasks

CantBeBoolean proc

**Unit**

LangValMessages

**Declaration**

procedure CantBeBoolean ;

## Tasks



CantBeVariant proc

**Unit**

LangValMessages

**Declaration**

procedure CantBeVariant ;

## Tasks

CantBeFloat proc

**Unit**

LangValMessages

**Declaration**

procedure CantBeFloat ;

## Tasks

ContainsNoValues proc

**Unit**

LangValMessages

**Declaration**

```
procedure ContainsNoValues ;
```

## Tasks

NotExecutable proc

**Unit**

LangValMessages

**Declaration**

```
procedure NotExecutable ;
```

## Tasks



NeedParameter proc

**Unit**

LangValMessages

**Declaration**

```
procedure NeedParameter ;
```

## Tasks

## LangValMsgs unit

### CONST

sErrCantBeString  
sErrCantBeInt  
sErrCantBeBool  
sErrCantBeVar  
sErrCantBeFloat  
sErrNoValues  
sErrNotExecutable  
sErrNeedParameter

## LangValMsgs Constants

### **Declaration**

```
const sErrCantBeString = 63001 ;
```

```
const sErrCantBeInt = 63002 ;
```

```
const sErrCantBeBool = 63003 ;
```

```
const sErrCantBeVar = 63004 ;
```

```
const sErrCantBeFloat = 63005 ;
```

```
const sErrNoValues = 63006 ;
```

```
const sErrNotExecutable = 63007 ;
```

```
const sErrNeedParameter = 63008 ;
```

## LangValue unit

contains TLangValue - Value for macro language

### **USES**

LangValMessages, Classes

### **TYPES**

ILangValue  
IValueOwner  
IValStack

## ILangValue class

[Properties](#)

[Methods](#)

### Unit

[LangValue](#)

### Declaration

```
ILangValue = class ( IValueOwner )
```

### Description

ILangValue is a class providing all language objects functionality.

Variables, [Values](#), Procedures, Objects are implementation of ILangValue.

## Properties

AsInteger  
AsVariant

AsString  
AsFloat

AsBoolean  
Values

## Methods

Exec  
GetValue

HasValue  
SetValue

CreateEqu



## Tasks

## AsInteger property

### Unit

LangValue

### Applies to

ILangValue

### Declaration

```
property AsInteger : Integer
```

### Description

Returns integer representation of ILangValue if possible otherwise raises exception

## AsString property

### Unit

LangValue

### Applies to

ILangValue

### Declaration

```
property AsString : SString
```

### Description

Returns string representation of ILangValue if possible otherwise raises exception

AsBoolean property

**Unit**

LangValue

**Applies to**

ILangValue

**Declaration**

```
property AsBoolean : Boolean
```

**Description**

Returns boolean representation of ILangValue if possible otherwise raises exception

## AsVariant property

### Unit

LangValue

### Applies to

ILangValue

### Declaration

```
property AsVariant : Variant
```

### Description

Returns Variant representation of ILangValue if possible otherwise raises exception

## AsFloat property

### Unit

LangValue

### Applies to

ILangValue

### Declaration

```
property AsFloat : Extended
```

### Description

Returns float representation of ILangValue if possible otherwise raises exception

## Exec method

### Unit

LangValue

### Applies to

ILangValue

### Declaration

```
procedure Exec ( S : IValStack ;MustReturn : boolean ) ;virtual;
```

### Description

Execute value on given stack. if MustReturn is set to true method have to leave one value to stack. It is expected that Exec clears stack by DropFrame method.

## HasValue method

### Unit

LangValue

### Applies to

ILangValue

### Declaration

```
function HasValue ( const s : string ) : boolean ;virtual;
```

### Description

If this value has value named s returns true.



## Values property

### Unit

LangValue

### Applies to

ILangValue

### Declaration

property Values [ const s : string ] : ILangValue Read only

### Description

Accessor for holded values

## CreateEqu method

### Unit

LangValue

### Applies to

ILangValue

### Declaration

```
function CreateEqu : ILangValue ;virtual;abstract;
```

### Description

Creates value equal to itself

## GetValue method

### Unit

LangValue

### Applies to

ILangValue

### Declaration

```
function GetValue : ILangValue ;
```

### Description

Returns value placed inside. For example for variable

## SetValue method

### Unit

LangValue

### Applies to

ILangValue

### Declaration

```
procedure SetValue ( a : ILangValue ) ;
```

### Description

Sets value to given

## IValueOwner class

Methods

### **Unit**

LangValue

### **Declaration**

```
IValueOwner = class ( TComponent )
```

### **Description**

IValueOwner is interface of something that can contain I LangValue

## Methods

AddValue

RemoveValue

## Tasks

## AddValue method

### Unit

LangValue

### Applies to

IValueOwner

### Declaration

```
procedure AddValue ( const s : string ;Value : ILangValue ) ;virtual;abstract;
```



## RemoveValue method

### **Unit**

LangValue

### **Applies to**

IValueOwner

### **Declaration**

```
procedure RemoveValue ( Value : ILangValue ) ;virtual;abstract;
```

## IValStack class

[Properties](#)

[Methods](#)

### Unit

[LangValue](#)

### Declaration

```
IValStack = class
```

### Description

IValStack is an interface to stack of [ILangValue](#). Implementaton see in ValStack unit

## **Properties**

FrameValues

## Methods

Pop Push  
FrameCount

DropFrame

## Tasks

## Pop method

### Unit

LangValue

### Applies to

IValStack

### Declaration

```
function Pop : ILangValue ;virtual;abstract;
```

### Description

Pops a value from top of stack

## Push method

### Unit

LangValue

### Applies to

IValStack

### Declaration

```
procedure Push ( a : ILangValue ) ;virtual;abstract;
```

### Description

Pushes a value to stack

## DropFrame method

### Unit

LangValue

### Applies to

IValStack

### Declaration

```
procedure DropFrame ;virtual;abstract;
```

### Description

Removes a procedure call frame from top of stack



## FrameValues property

### Unit

LangValue

### Applies to

IValStack

### Declaration

```
property FrameValues [ No : Integer ] : ILangValue Read only
```

### Description

Provides access to topmost frame values

## FrameCount method

### Unit

LangValue

### Applies to

IValStack

### Declaration

```
function FrameCount : integer ;virtual;abstract;
```

### Description

Counts values in frame

LangValueList unit

## **USES**

LangValue, ObjList

## **TYPES**

TLangValueList

## TLangValueList class

[Properties](#)    [Methods](#)

### Unit

[LangValueList](#)

### Declaration

```
TLangValueList = class
```

## Properties

Items

## Methods

Create  
Count

Destroy  
Remove

Add  
Delete

## Tasks

## Create method

### **Unit**

LangValueList

### **Applies to**

TLangValueList

### **Declaration**

constructor Create ;



## Destroy method

### **Unit**

LangValueList

### **Applies to**

TLangValueList

### **Declaration**

```
destructor Destroy ;override;
```

Items property

**Unit**

LangValueList

**Applies to**

TLangValueList

**Declaration**

property Items [ No : Integer ] : ILangValue Read only

## Add method

### Unit

LangValueList

### Applies to

TLangValueList

### Declaration

```
procedure Add ( a : ILangValue ) ;
```

## Count method

### **Unit**

LangValueList

### **Applies to**

TLangValueList

### **Declaration**

```
function Count : integer ;
```

## Remove method

### **Unit**

LangValueList

### **Applies to**

TLangValueList

### **Declaration**

```
procedure Remove ( No : Integer ) ;
```

## Delete method

### **Unit**

LangValueList

### **Applies to**

TLangValueList

### **Declaration**

```
procedure Delete ( No : Integer ) ;
```

LangValues unit

## **USES**

Classes, LangValues

## **TYPES**

TLangValues

TLangValues class

**Unit**

LangValues

**Declaration**

TLangValues = class



## Tasks

LangValueStack unit

LangVariable unit

## **USES**

LangValue

## **TYPES**

TLangVariable

## TLangVariable class

[Properties](#)

[Methods](#)

### Unit

[LangVariable](#)

### Declaration

```
TLangVariable = class ( ILangValue )
```

### Description

Variable for language

## Properties

Value

## Methods

Create  
HasValue

Destroy  
CreateEqu

Exec

## Tasks

Value property

**Unit**

LangVariable

**Applies to**

TLangVariable

**Declaration**

Value : ILangValue ;



## Create method

### **Unit**

LangVariable

### **Applies to**

TLangVariable

### **Declaration**

constructor Create ;

## Destroy method

### **Unit**

LangVariable

### **Applies to**

TLangVariable

### **Declaration**

```
destructor Destroy ;override;
```

Exec method

**Unit**

LangVariable

**Applies to**

TLangVariable

**Declaration**

```
procedure Exec ( S : IValStack ;MustReturn : boolean ) ;override;
```

## HasValue method

### **Unit**

LangVariable

### **Applies to**

TLangVariable

### **Declaration**

```
function HasValue ( const s : string ) : boolean ;override;
```

## CreateEqu method

### Unit

LangVariable

### Applies to

TLangVariable

### Declaration

```
function CreateEqu : ILangValue ;override;
```

## LangVariables unit

### **USES**

LangValue, NamedValuesList, LangVariable, ProxyValue

### **TYPES**

[TLangVariables](#)

## TLangVariables class

Methods

### **Unit**

LangVariables

### **Declaration**

```
TLangVariables = class ( ILangValue )
```

## Methods

Create

Destroy

HasValue



## Tasks

## Create method

### **Unit**

LangVariables

### **Applies to**

TLangVariables

### **Declaration**

```
constructor Create ;
```

## Destroy method

### **Unit**

LangVariables

### **Applies to**

TLangVariables

### **Declaration**

```
destructor Destroy ;override;
```

## HasValue method

### **Unit**

LangVariables

### **Applies to**

TLangVariables

### **Declaration**

```
function HasValue ( const s : string ) : boolean ;override;
```

MemberValue unit

## **USES**

LangValue

## **TYPES**

TMemberValue

## TMemberValue class

[Properties](#)

[Methods](#)

### Unit

[MemberValue](#)

### Declaration

```
TMemberValue = class ( ILangValue )
```

## Properties

Parent

## **Methods**

Create



## Tasks

Parent property

**Unit**

MemberValue

**Applies to**

TMemberValue

**Declaration**

Parent : ILangValue ;

## Create method

### Unit

MemberValue

### Applies to

TMemberValue

### Declaration

```
constructor Create ( aParent : ILangValue ) ;
```

NamedValuesList unit

## **USES**

LangValue, ObjStr

## **TYPES**

TNamedValuesList

## TNamedValuesList class

Properties

Methods

### **Unit**

NamedValuesList

### **Declaration**

```
TNamedValuesList = class
```

## Properties

Items

Names

## Methods

Create  
ValByName

Destroy  
Add

Count  
DeleteValue

## Tasks



## Create method

### **Unit**

NamedValuesList

### **Applies to**

TNamedValuesList

### **Declaration**

constructor Create ;

## Destroy method

### Unit

NamedValuesList

### Applies to

TNamedValuesList

### Declaration

```
destructor Destroy ;override;
```

## Items property

### Unit

NamedValuesList

### Applies to

TNamedValuesList

### Declaration

property Items [ No : integer ] : ILangValue Read only

## Names property

### **Unit**

NamedValuesList

### **Applies to**

TNamedValuesList

### **Declaration**

```
property Names [ No : integer ] : string Read only
```

## Count method

### **Unit**

NamedValuesList

### **Applies to**

TNamedValuesList

### **Declaration**

```
function Count : integer ;
```

## ValByName method

### Unit

NamedValuesList

### Applies to

TNamedValuesList

### Declaration

```
function ValByName ( const a : string ) : ILangValue ;
```

## Add method

### Unit

NamedValuesList

### Applies to

TNamedValuesList

### Declaration

```
procedure Add ( const Name : string ;a : ILangValue ) ;
```

## DeleteValue method

### Unit

NamedValuesList

### Applies to

TNamedValuesList

### Declaration

```
procedure DeleteValue ( a : ILangValue ) ;
```



## NodeStack unit

Stack of parse tree nodes

### **USES**

PrseTree, Classes

### **TYPES**

TNodeStack

## TNodeStack class

Methods

### **Unit**

NodeStack

### **Declaration**

```
TNodeStack = class
```

## Methods

Create  
Pop

Destroy

Push

## Tasks

## Create method

### **Unit**

NodeStack

### **Applies to**

TNodeStack

### **Declaration**

```
constructor Create ;
```

## Destroy method

### **Unit**

NodeStack

### **Applies to**

TNodeStack

### **Declaration**

```
destructor Destroy ;override;
```

## Push method

### **Unit**

NodeStack

### **Applies to**

TNodeStack

### **Declaration**

```
procedure Push ( a : PNode ) ;
```

## Pop method

### **Unit**

NodeStack

### **Applies to**

TNodeStack

### **Declaration**

```
function Pop : PNode ;
```



ObjCodeGeneration unit

## **USES**

Code, OpCodes, IntStack, NodeStack

## **TYPES**

TObjCodeGeneration

## TObjCodeGeneration class

[Properties](#)    [Methods](#)

### Unit

[ObjCodeGeneration](#)

### Declaration

```
TObjCodeGeneration = class
```

## Properties

Cur Stack

NodeStack

## Methods

### Create

cOpCode  
cAdd  
cDivcNegate  
cOr cNot  
cNE cG  
cLE cGE  
cSet  
cGetElem  
cFloat  
cNop  
cJMP  
cToR  
cIF cTHEN  
cTIMES  
cWHILE

### Destroy

cByte  
cSub  
cAnd  
cEqu  
cL  
cGet  
cExec  
cRoot  
cInt  
cJZ  
cJRZ  
cFromR  
cELSE  
cLOOP  
cREPEAT

### Code

cHalt  
cMul  
  
cEval  
cStr  
cBool  
cJNZ  
cDcrR  
cRDrop  
  
cBEGIN  
cGen

## Tasks

Cur property

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

Cur : Integer ;

## Stack property

### **Unit**

ObjCodeGeneration

### **Applies to**

TObjCodeGeneration

### **Declaration**

```
Stack : TIntStack ;
```

NodeStack property

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

NodeStack : TNodeStack ;



## Create method

### **Unit**

ObjCodeGeneration

### **Applies to**

TObjCodeGeneration

### **Declaration**

```
constructor Create ( c : TCode ) ;
```

## Destroy method

### **Unit**

ObjCodeGeneration

### **Applies to**

TObjCodeGeneration

### **Declaration**

```
destructor Destroy ;override;
```

Code method

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

```
function Code : TCode ;
```

cOpCode method

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

```
procedure cOpCode ( OpCode : Integer ) ;
```

cByte method

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

```
procedure cByte ( a : Byte ) ;
```

cHalt method

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

```
procedure cHalt ;
```

cAdd method

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

procedure cAdd ;

cSub method

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

```
procedure cSub ;
```



cMul method

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

```
procedure cMul ;
```

cDiv method

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

```
procedure cDiv ;
```

cNegate method

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

```
procedure cNegate ;
```

cAnd method

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

procedure cAnd ;

**Description**

Boolean operations

cOr method

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

procedure cOr ;

cNot method

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

```
procedure cNot ;
```

cEqu method

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

procedure cEqu ;

**Description**

Comparison ops

cNE method

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

procedure cNE ;



cG method

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

procedure cG ;

cL method

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

procedure cL ;

cLE method

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

procedure cLE ;

cGE method

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

procedure cGE ;

## cGet method

### **Unit**

ObjCodeGeneration

### **Applies to**

TObjCodeGeneration

### **Declaration**

```
procedure cGet ;
```

### **Description**

Value operations

## cSet method

### **Unit**

ObjCodeGeneration

### **Applies to**

TObjCodeGeneration

### **Declaration**

```
procedure cSet ;
```

cExec method

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

procedure cExec ;

cEval method

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

procedure cEval ;



## cGetElem method

### **Unit**

ObjCodeGeneration

### **Applies to**

TObjCodeGeneration

### **Declaration**

```
procedure cGetElem ;
```

cRoot method

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

```
procedure cRoot ;
```

## cStr method

### **Unit**

ObjCodeGeneration

### **Applies to**

TObjCodeGeneration

### **Declaration**

```
procedure cStr ( const a : string ) ;
```

### **Description**

Constant operations

cFloat method

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

```
procedure cFloat ( a : Extended ) ;
```

cInt method

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

```
procedure cInt ( a : Integer ) ;
```

cBool method

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

```
procedure cBool ( a : boolean ) ;
```

cNop method

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

procedure cNop ;

**Description**

Execution flow operations

cJZ method

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

```
procedure cJZ ( a : Integer ) ;
```



## cJNZ method

### **Unit**

ObjCodeGeneration

### **Applies to**

TObjCodeGeneration

### **Declaration**

```
procedure cJNZ ( a : Integer ) ;
```

cJMP method

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

```
procedure cJMP ( a : Integer ) ;
```

cJRZ method

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

```
procedure cJRZ ( a : Integer ) ;
```

cDcrR method

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

```
procedure cDcrR ;
```

cToR method

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

procedure cToR ;

## cFromR method

### **Unit**

ObjCodeGeneration

### **Applies to**

TObjCodeGeneration

### **Declaration**

```
procedure cFromR ;
```

### **Description**

Moves value from return stack to data stack

## cRDrop method

### **Unit**

ObjCodeGeneration

### **Applies to**

TObjCodeGeneration

### **Declaration**

```
procedure cRDrop ;
```

### **Description**

Drops value from reaturn stack

cIF method

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

```
procedure cIF ;
```

**Description**

Structural Macros

<e> IF <1> ELSE <2> THEN - Like FORTH



## cTHEN method

### **Unit**

ObjCodeGeneration

### **Applies to**

TObjCodeGeneration

### **Declaration**

```
procedure cTHEN ;
```

cELSE method

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

procedure cELSE ;

## cTIMES method

### **Unit**

ObjCodeGeneration

### **Applies to**

TObjCodeGeneration

### **Declaration**

```
procedure cTIMES ;
```

### **Description**

<e> TIMES <Action> LOOP

cLOOP method

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

```
procedure cLOOP ;
```

## cBEGIN method

### **Unit**

ObjCodeGeneration

### **Applies to**

TObjCodeGeneration

### **Declaration**

```
procedure cBEGIN ;
```

### **Description**

BEGIN <e> WHILE <Action> REPEAT

## cWHILE method

### **Unit**

ObjCodeGeneration

### **Applies to**

TObjCodeGeneration

### **Declaration**

```
procedure cWHILE ;
```

## cREPEAT method

### **Unit**

ObjCodeGeneration

### **Applies to**

TObjCodeGeneration

### **Declaration**

```
procedure cREPEAT ;
```

cGen method

**Unit**

ObjCodeGeneration

**Applies to**

TObjCodeGeneration

**Declaration**

```
procedure cGen ( Gen : TObjCodeGeneration ) ;
```

**Description**

Adds Gen code to current generation



## ObjectValue unit

### USES

LangValue, Classes, ConstValues, MemberValue, FreeMember

### TYPES

TObjectValue

TDefObjectValue

## TObjectValue class

Properties

Methods

### **Unit**

ObjectValue

### **Declaration**

```
TObjectValue = class ( TConstValues )
```

## Properties

Target

## **Methods**

Create

## Tasks

Target property

**Unit**

ObjectValue

**Applies to**

TObjectValue

**Declaration**

Target : TObject ;

## Create method

### **Unit**

ObjectValue

### **Applies to**

TObjectValue

### **Declaration**

```
constructor Create ( aTarget : TObject ) ;
```

TDefObjectValue class

**Unit**

ObjectValue

**Declaration**

TDefObjectValue = class ( TObjectValue )



## Tasks

ObjOp unit

## **USES**

uExecution

## **TYPES**

TObjOp

TObjOpClass

## TObjOp class

[Properties](#)    [Methods](#)

### Unit

[ObjOp](#)

### Declaration

```
TObjOp = class
```

## Properties

OpCode

## Methods

Create

Destroy

Execute

## Tasks

OpCode property

**Unit**

ObjOp

**Applies to**

TObjOp

**Declaration**

OpCode : Integer ;

## Create method

### Unit

ObjOp

### Applies to

TObjOp

### Declaration

```
Constructor Create ;virtual;
```



## Destroy method

### **Unit**

ObjOp

### **Applies to**

TObjOp

### **Declaration**

```
Destructor Destroy ;override;
```

Execute method

**Unit**

ObjOp

**Applies to**

TObjOp

**Declaration**

```
procedure Execute ( a : IExecution ) ;virtual;abstract;
```

TObjOpClass class of tobjop

**Unit**

ObjOp

**Declaration**

TObjOpClass = class of TObjOp

## Tasks

ObjOps unit

**USES**

ObjOp, OpList, OpCodes, SysUtils

ObjVM unit

## **USES**

uObjVM, Classes, ObjOp, OpList, RootValue, Code, uExecution, LangVariables, ObjOps, ConstValues, LangValue

## **TYPES**

TObjVM

## TObjVM class

[Properties](#)

[Methods](#)

### Unit

[ObjVM](#)

### Declaration

```
TObjVM = class ( IObjVM )
```

### Description

TObjVM is a virtual machine for "objective" languages

## **Properties**

Constants



## Methods

StartExecution  
AddValue

Create  
RemoveValue

Destroy

## Tasks

## Constants property

### **Unit**

ObjVM

### **Applies to**

TObjVM

### **Declaration**

Constants : TConstValues ;

## StartExecution method

### Unit

ObjVM

### Applies to

TObjVM

### Declaration

```
function StartExecution ( c : TCode ) : IExecution ;override;
```

## Create method

### **Unit**

ObjVM

### **Applies to**

TObjVM

### **Declaration**

```
constructor Create ( o : TComponent ) ;override;
```

## Destroy method

### **Unit**

ObjVM

### **Applies to**

TObjVM

### **Declaration**

```
destructor Destroy ;override;
```

## AddValue method

### Unit

ObjVM

### Applies to

TObjVM

### Declaration

```
procedure AddValue ( const Name : string ;a : ILangValue ) ;override;
```

## RemoveValue method

### **Unit**

ObjVM

### **Applies to**

TObjVM

### **Declaration**

```
procedure RemoveValue ( a : ILangValue ) ;override;
```



# OpCodes unit

Opcodes constants

## CONST

ocAdd  
ocSub  
ocMul  
ocDiv  
ocNegate  
ocAnd  
ocOr  
ocNot  
ocEqu  
ocNE  
ocG  
ocL  
ocLE  
ocGE  
ocGet  
ocSet  
ocExec  
ocEval  
ocGetElem  
ocRoot  
ocStr  
ocFloat  
ocInt  
ocBool  
ocNop  
ocHalt  
ocJZ  
ocJNZ  
ocJMP  
ocJRZ  
ocDcrR  
ocToR  
ocFromR  
ocRDrop

## TYPES

TOpCode

# OpCodes Constants

## Declaration

```
const ocAdd = -1 ;
```

### Arithmetic operations

```
const ocSub = -2 ;
```

```
const ocMul = -3 ;
```

```
const ocDiv = -4 ;
```

```
const ocNegate = -5 ;
```

```
const ocAnd = -11 ;
```

### Boolean operations

```
const ocOr = -12 ;
```

```
const ocNot = -13 ;
```

```
const ocEqu = -14 ;
```

### Comparison ops

```
const ocNE = -15 ;
```

```
const ocG = -16 ;
```

```
const ocL = -17 ;
```

```
const ocLE = -18 ;
```

```
const ocGE = -19 ;
```

```
const ocGet = -21 ;
```

### Value operations

```
const ocSet = -22 ;
```

```
const ocExec = -23 ;
```

```
const ocEval = -24 ;
```

```
const ocGetElem = -25 ;
```

```
const ocRoot = -26 ;
```

```
const ocStr = -31 ;
```

### Constant operations

```
const ocFloat = -32 ;
```

```
const ocInt = -33 ;
```

const ocBool = -34 ;

const ocNop = -40 ;

Execution flow operations

const ocHalt = -41 ;

const ocJZ = -42 ;

const ocJNZ = -43 ;

const ocJMP = -44 ;

const ocJRZ = -45 ;

Jump if top of Return stack is Zero

const ocDcrR = -46 ;

DeCRement top of return stack

const ocToR = -47 ;

Moves value to return stack

const ocFromR = -48 ;

Moves value from return stack to data stack

const ocRDrop = -49 ;

Drops value from reaturn stack

TOpCode type

**Unit**

OpCodes

**Declaration**

TOpCode = integer ;

## Tasks

OpList unit

## **USES**

ObjOp, ObjList

## **TYPES**

TOpList

## TOpList class

Methods

### **Unit**

OpList

### **Declaration**

```
TOpList = class
```

## Methods

Create  
Find

Destroy

Register



## Tasks

## Create method

### **Unit**

OpList

### **Applies to**

TOpList

### **Declaration**

```
constructor Create ;
```

## Destroy method

### Unit

OpList

### Applies to

TOpList

### Declaration

```
destructor Destroy ;override;
```

## Register method

### **Unit**

OpList

### **Applies to**

TOpList

### **Declaration**

```
procedure Register ( OpCode : integer ;OpClass : TObjOpClass ) ;
```

## Find method

### Unit

OpList

### Applies to

TOpList

### Declaration

```
function Find ( OpCode : integer ) : TObjOp ;
```

## ProxyValue unit

contains [TProxyValue](#)

### **USES**

VisualValue, LangValue, Classes

### **TYPES**

[TProxyValue](#)

## TProxyValue class

[Properties](#)

[Methods](#)

### Unit

[ProxyValue](#)

### Declaration

```
TProxyValue = class ( TVisualValue )
```

### Description

TProxyValue is an alias to any other [ILangValue](#).  
See [Target](#) property for details

## **Properties**

Target



## Methods

Exec  
HasValue

CreateEqu  
Create

CreateFrom  
CreateSame

## Tasks

Exec method

**Unit**

ProxyValue

**Applies to**

TProxyValue

**Declaration**

```
procedure Exec ( S : IValStack ;MustReturn : boolean ) ;override;
```

## CreateEqu method

### Unit

ProxyValue

### Applies to

TProxyValue

### Declaration

```
function CreateEqu : ILangValue ;override;
```

## CreateFrom method

### Unit

ProxyValue

### Applies to

TProxyValue

### Declaration

```
constructor CreateFrom ( aTarget : ILangValue ) ;
```

## HasValue method

### **Unit**

ProxyValue

### **Applies to**

TProxyValue

### **Declaration**

```
function HasValue ( const s : string ) : boolean ;override;
```

Target property

### **Unit**

ProxyValue

### **Applies to**

TProxyValue

### **Declaration**

property Target : ILangValue

### **Description**

ILangValue represented by proxy. All call to proxy is implemented by repeating this calls to Target. See source of TProxyValue for details

## Create method

### **Unit**

ProxyValue

### **Applies to**

TProxyValue

### **Declaration**

```
constructor Create ( o : TComponent ) ;override;
```



## CreateSame method

### Unit

ProxyValue

### Applies to

TProxyValue

### Declaration

```
function CreateSame ( o : TComponent ) : TVisualValue ;override;
```

PtrStack unit

## **USES**

Classes

## **TYPES**

TPtrStack

## TPtrStack class

### **Unit**

PtrStack

### **Declaration**

```
TPtrStack = class ( TList )
```

## Tasks

RegObjVM unit

RootValue unit

## **USES**

LangValue, LangValueList

## **TYPES**

TRootValue

## TRootValue class

[Properties](#)

[Methods](#)

### Unit

[RootValue](#)

### Declaration

```
TRootValue = class ( ILangValue )
```

## Properties

ValueList



## Methods

HasValue  
Add CreateEqu

Create

Destroy

## Tasks

## ValueList property

### Unit

RootValue

### Applies to

TRootValue

### Declaration

ValueList : TLangValueList ;

### Description

List of Values included in Root

## HasValue method

### Unit

RootValue

### Applies to

TRootValue

### Declaration

```
function HasValue ( const s : string ) : boolean ;override;
```

## Create method

### Unit

RootValue

### Applies to

TRootValue

### Declaration

constructor Create ;

## Destroy method

### Unit

RootValue

### Applies to

TRootValue

### Declaration

```
destructor Destroy ;override;
```

## Add method

### Unit

RootValue

### Applies to

TRootValue

### Declaration

```
procedure Add ( a : ILangValue ) ;
```

## CreateEqu method

### Unit

RootValue

### Applies to

TRootValue

### Declaration

```
function CreateEqu : ILangValue ;override;
```



## ShowProc unit

### **USES**

LangValue, VarLangValue, Dialogs

### **TYPES**

TShowProc

TShowProc class

**Unit**

ShowProc

**Declaration**

TShowProc = class ( ILangValue )

## Tasks

StrIter unit

## **USES**

Iter

## **TYPES**

TStrIter

TStrIter class

**Unit**  
StrIter

**Declaration**

```
TStrIter = class ( TIter )
```

## Tasks

TObjCodeGeneration unit

uExecution unit

## **USES**

Code, LangValue, Forms, RootValue, ConstValues

## **TYPES**

IExecution



## IExecution class

[Properties](#)    [Methods](#)

### Unit

[uExecution](#)

### Declaration

```
IExecution = class
```

## Properties

Root  
IP IsEnd  
Pos Return

Consts  
Source

Code

## Methods

BeginExec  
Run

Step

EndExec

## Tasks

Root property

**Unit**

uExecution

**Applies to**

IExecution

**Declaration**

Root : TRootValue ;

**Description**

Root - root value

## Consts property

### Unit

uExecution

### Applies to

IExecution

### Declaration

Consts : TConstValues ;

### Description

Constants - execution depended

## Code property

### **Unit**

uExecution

### **Applies to**

lExecution

### **Declaration**

Code : TCode ;

### **Description**

Code - currently executing code

## IP property

### **Unit**

uExecution

### **Applies to**

lExecution

### **Declaration**

IP : integer ;

### **Description**

IP - Instruction pointer - address of currently executing instruction



IsEnd property

**Unit**

uExecution

**Applies to**

IExecution

**Declaration**

IsEnd : boolean ;

**Description**

IsEnd - determines when execution must be stopped

## Source property

### Unit

uExecution

### Applies to

IExecution

### Declaration

Source : TObject ;

### Description

Source - source of Code (Reserved for debug purposes)

Pos property

**Unit**

uExecution

**Applies to**

IExecution

**Declaration**

Pos : Integer ;

Return property

**Unit**

uExecution

**Applies to**

IExecution

**Declaration**

Return : IValStack ;

**Description**

Return is a stack for storing some execution-flow information such as return addresses (not implemented) and FOR loop variables

## BeginExec method

### Unit

uExecution

### Applies to

IExecution

### Declaration

```
procedure BeginExec ;virtual;
```

### Description

BeginExec - see TExecution reference

## Step method

### **Unit**

uExecution

### **Applies to**

IExecution

### **Declaration**

```
procedure Step ;virtual;abstract;
```

### **Description**

Step - see TExecution reference

## EndExec method

### Unit

uExecution

### Applies to

IExecution

### Declaration

```
procedure EndExec ;virtual;abstract;
```

### Description

EndExec - see TExecution reference

## Run method

### Unit

uExecution

### Applies to

IExecution

### Declaration

```
procedure Run ;virtual;
```

### Description

Run - run execution until IsEnd value is setted to True



uObjVM unit

## **USES**

Classes, Code, uExecution, LangValue, RootValue, OpList

## **TYPES**

IObjVM

## IObjVM class

Properties      Methods

### **Unit**

uObjVM

### **Declaration**

```
IObjVM = class ( IValueOwner )
```

## Properties

Ops Root

## Methods

StartExecution

Run

## Tasks

Ops property

**Unit**

uObjVM

**Applies to**

IObjVM

**Declaration**

Ops : TOpList ;

Root property

**Unit**

uObjVM

**Applies to**

IObjVM

**Declaration**

Root : TRootValue ;

## StartExecution method

### Unit

uObjVM

### Applies to

IObjVM

### Declaration

```
function StartExecution ( c : TCode ) : IExecution ;virtual;abstract;
```



## Run method

### **Unit**

uObjVM

### **Applies to**

IObjVM

### **Declaration**

```
procedure Run ( c : TCode ) ;virtual;
```

uValues unit

## **USES**

Value

## **TYPES**

TValues

## TValues class

Properties

Methods

### **Unit**

uValues

### **Declaration**

```
TValues = class
```

## Properties

Values

Count

## **Methods**

Add Clear

## Tasks

## Values property

### Unit

uValues

### Applies to

TValues

### Declaration

property Values [ No : Integer ] : TValue Read only

Count property

**Unit**

uValues

**Applies to**

TValues

**Declaration**

property Count : integer



## Add method

### Unit

uValues

### Applies to

TValues

### Declaration

```
procedure Add ( a : TValue ) ;virtual;abstract;
```

Clear method

**Unit**

uValues

**Applies to**

TValues

**Declaration**

```
procedure Clear ;virtual;abstract;
```

ValStack unit

## **USES**

LangValue, LangValueList, LangValMessages

## **TYPES**

TValStack

## TValStack class

Properties

Methods

### **Unit**

ValStack

### **Declaration**

```
TValStack = class ( IValStack )
```

## Properties

Items

## Methods

Pop Push  
FrameCount

DropFrame  
Create

Destroy

## Tasks

Items property

**Unit**

ValStack

**Applies to**

TValStack

**Declaration**

Items : TLangValueList ;



## Pop method

### **Unit**

ValStack

### **Applies to**

TValStack

### **Declaration**

```
function Pop : ILangValue ;override;
```

## Push method

### **Unit**

ValStack

### **Applies to**

TValStack

### **Declaration**

```
procedure Push ( a : ILangValue ) ;override;
```

## DropFrame method

### **Unit**

ValStack

### **Applies to**

TValStack

### **Declaration**

```
procedure DropFrame ;override;
```

## FrameCount method

### **Unit**

ValStack

### **Applies to**

TValStack

### **Declaration**

```
function FrameCount : integer ;override;
```

## Create method

### **Unit**

ValStack

### **Applies to**

TValStack

### **Declaration**

```
constructor Create ;
```

## Destroy method

### Unit

ValStack

### Applies to

TValStack

### Declaration

```
destructor Destroy ;override;
```

Value unit

## **USES**

Classes

## **TYPES**

TValue

## TValue class

Methods

Events

### **Unit**

Value

### **Declaration**

```
TValue = class ( TPersistent )
```



## **Methods**

Assign

## Events

v

## Tasks

v event

**Unit**

Value

**Applies to**

TValue

**Declaration**

v : Variant ;

## Assign method

### **Unit**

Value

### **Applies to**

TValue

### **Declaration**

```
procedure Assign ( a : TPersistent ) ;override;
```

ValueList unit

## **USES**

uValues, Value, ObjList

## **TYPES**

TValueList

## TValueList class

Methods

### **Unit**

ValueList

### **Declaration**

```
TValueList = class ( TValues )
```

## Methods

Add Create  
Clear

Destroy



## Tasks

## Add method

### Unit

ValueList

### Applies to

TValueList

### Declaration

```
procedure Add ( a : TValue ) ;override;
```

## Create method

### **Unit**

ValueList

### **Applies to**

TValueList

### **Declaration**

```
constructor Create ;
```

## Destroy method

### **Unit**

ValueList

### **Applies to**

TValueList

### **Declaration**

```
destructor Destroy ;override;
```

## Clear method

### **Unit**

ValueList

### **Applies to**

TValueList

### **Declaration**

```
procedure Clear ;override;
```

ValueOwner unit

## **USES**

Classes

## **TYPES**

TValueOwner

TValueOwner class

**Unit**

ValueOwner

**Declaration**

```
TValueOwner = class ( TComponent )
```

## Tasks



ValueSet unit

## **USES**

uValues, Value, Classes

## **TYPES**

TValueSet

## TValueSet class

Methods

**Unit**

ValueSet

**Declaration**

```
TValueSet = class ( TValues )
```

## Methods

Add Create  
Clear

Destroy

## Tasks

## Add method

### Unit

ValueSet

### Applies to

TValueSet

### Declaration

```
procedure Add ( a : TValue ) ;override;
```

## Create method

### **Unit**

ValueSet

### **Applies to**

TValueSet

### **Declaration**

```
constructor Create ;
```

## Destroy method

### Unit

ValueSet

### Applies to

TValueSet

### Declaration

```
destructor Destroy ;override;
```

## Clear method

### **Unit**

ValueSet

### **Applies to**

TValueSet

### **Declaration**

```
procedure Clear ;override;
```



ValueSubSet unit

## **USES**

uValues, Value

## **TYPES**

TValueSubSet

## TValueSubSet class

Methods

### **Unit**

ValueSubSet

### **Declaration**

```
TValueSubSet = class ( TValues )
```

## **Methods**

Create

## Tasks

## Create method

### Unit

ValueSubSet

### Applies to

TValueSubSet

### Declaration

```
constructor Create ( aValues : TValues ; aStart , aCount : Integer ) ;
```

## ValueUtils unit

Useful procedures

### **USES**

LangValue

### **ROUTINES**

ReturnTrue  
ReturnBool  
ReturnString  
ReturnVar  
SetObjectOf  
GetObjectOf

ReturnTrue proc

**Unit**

ValueUtils

**Declaration**

```
procedure ReturnTrue ( s : IValStack ;MustReturn : boolean ) ;
```

## Tasks



ReturnBool proc

**Unit**

ValueUtils

**Declaration**

```
procedure ReturnBool ( s : IValStack ;MustReturn : boolean ;a : boolean ) ;
```

## Tasks

## ReturnString proc

### Unit

ValueUtils

### Declaration

```
procedure ReturnString ( s : IValStack ;MustReturn : boolean ;const str :  
string ) ;
```

## Tasks

ReturnVar proc

**Unit**

ValueUtils

**Declaration**

```
procedure ReturnVar ( s : IValStack ;MustReturn : boolean ;avar : Variant ) ;
```

## Tasks

SetObjectOf proc

**Unit**

ValueUtils

**Declaration**

```
procedure SetObjectOf ( val : ILangValue ;a : TObject ) ;
```

## Tasks



## GetObjectOf func

### Unit

ValueUtils

### Declaration

```
function GetObjectOf ( val : ILangValue ) : TObject ;
```

## Tasks

VariableRef unit

## **USES**

LangValue, LangVariable

## **TYPES**

TVariableRef

TVariableRef class

**Unit**

VariableRef

**Declaration**

TVariableRef = class ( ILangValue )

## Tasks

VarLangValue unit

## **USES**

LangValue

## **TYPES**

TVarLangValue

## TVarLangValue class

Methods

### **Unit**

VarLangValue

### **Declaration**

```
TVarLangValue = class ( ILangValue )
```

## **Methods**

CreateEqu



## Tasks

## CreateEqu method

### Unit

VarLangValue

### Applies to

TVarLangValue

### Declaration

```
function CreateEqu : ILangValue ;override;
```

VarValue unit

## **USES**

LangValue

## **TYPES**

TVarValue

## TVarValue class

[Properties](#)

[Methods](#)

### Unit

[VarValue](#)

### Declaration

```
TVarValue = class ( ILangValue )
```

## Properties

Value

## Methods

Exec

## Tasks

Exec method

**Unit**

VarValue

**Applies to**

TVarValue

**Declaration**

```
procedure Exec ( S : IValStack ;MustReturn : boolean ) ;override;
```



Value property

**Unit**

VarValue

**Applies to**

TVarValue

**Declaration**

property Value : variant

## ClassValue unit

### USES

VisualValue, ConstValues, LangValue, ObjectValue, Classes, ValueUtils, ProxyValue

### CONST

nCreate

### TYPES

TClassValue  
TCreateValue

## ClassValue Constants

### **Declaration**

```
const nCreate = 'Create' ;
```

## TClassValue class

Methods

### **Unit**

ClassValue

### **Declaration**

TClassValue = class ( TVisualValue )

### **Description**

TClassValue is value to implement classes in objVM language

## Methods

HasValue  
CreateObject

AddValue  
Create

RemoveValue  
Destroy

## Tasks

## HasValue method

### **Unit**

ClassValue

### **Applies to**

TClassValue

### **Declaration**

```
function HasValue ( const s : string ) : boolean ;override;
```

## AddValue method

### Unit

ClassValue

### Applies to

TClassValue

### Declaration

```
procedure AddValue ( const aName : string ;a : ILangValue ) ;override;
```



## RemoveValue method

### **Unit**

ClassValue

### **Applies to**

TClassValue

### **Declaration**

```
procedure RemoveValue ( a : ILangValue ) ;override;
```

## CreateObject method

### Unit

ClassValue

### Applies to

TClassValue

### Declaration

```
function CreateObject ( o : TComponent ) : ILangValue ;
```

## Create method

### **Unit**

ClassValue

### **Applies to**

TClassValue

### **Declaration**

```
constructor Create ( o : TComponent ) ;override;
```

## Destroy method

### **Unit**

ClassValue

### **Applies to**

TClassValue

### **Declaration**

```
destructor Destroy ;override;
```

## TCreateValue class

Methods

### **Unit**

ClassValue

### **Declaration**

```
TCreateValue = class ( ILangValue )
```

## Methods

CreateFrom

Exec

## Tasks

## CreateFrom method

### Unit

ClassValue

### Applies to

TCreateValue

### Declaration

Constructor CreateFrom ( a : TClassValue ) ;



Exec method

**Unit**

ClassValue

**Applies to**

TCreateValue

**Declaration**

```
procedure Exec ( s : IValStack ;MustReturn : boolean ) ;override;
```



