

## ***PrintPage/AddPrintChart Components Version 4.3***

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### **Preview and Print fullpage Delphi forms.**

To install the PrintPage and AddPrintChart components copy these five files to your Lib directory:

```
printcha.dcr
printcha.pas
printpag.dcr
printpag.dfm
printpag.pas
```

Then install the Printpag.pas and Printcha.pas files.

Just drop a PrintPage component on the form you want to print from, add a line to set Source and call Print or Preview. If you print Charts just drop the AddPrintChart component to the form and set the PrintPageComponent property to PrintPage1.

In the Form that you want to use PrintPage from, put any units with forms you want to print in a uses statement in the implementation section.

### PrintPage procedures, functions, properties and events:

#### **\*property Source: TScrollingWinControl**

Runtime only. Default is nil. The form or scrollbox you want to print or preview. This is a Runtime only property so you must assign a value in your program before calling print or preview. Don't forget to put the unit of the source in a uses statement.

#### **\*property OnUpdatePrintStatus: TNotifyEvent**

Default is nil. This is the place to update your status gauge with a line like:  
Gaugel.Progress := Gaugel.Progress + 1;

#### **\*procedure Print**

Prints the form or scrollbox defined in Source.

#### **\*function Preview: integer**

Shows a modal preview form of Source. Returns the modalresult. Selecting Print from the preview menu closes the preview form and returns mrPrint. Preview is most usefull when designing forms.

#### **property PrintTags: longint**

Default is 0. PrintTags is anded with each component Tag to control what prints. It is normally 0 (zero) and will print all components without a negative tag. If PrintTags is 12 and you set some component tags to 2 and others to 4 and some others to 8, only those with tags of 4 and 8 will print. Confused? Well, you can print different versions of one form.

#### **property PreviewMenu: boolean**

Default is false. True shows print and cancel on the preview form menu.

#### **property PreviewRulers: boolean**

Default is false. True shows a horizontal and a vertical ruler on the preview form.

**property PreviewScale: double**

Default is 3.0, 1/3 form size preview. Range 1.0 to 4.0. Large = 2.0, ok for SVGA. Medium = 3.0, small = 4.0

**property DesignPixelsPerInch: integer**

Default is 96. If you design in a largefont video mode (120 PPI), you can change this property to 120. Form.Scaled should always be set to false so the printing does not change in different video modes.

**property PreviewHeight: double**

Default is 10.5.

**property PreviewWidth: double**

Default is 8.0. These two properties are used for the preview form only. Don't change for landscape forms, set the printer to landscape mode. Preview uses these numbers not the actual printer page size.

**property LeftOffset: integer**

**property TopOffset: integer**

Runtime only. Default is 0. You can use these to let the user shift the printed form left and top edges. 96 (or 120) = 1 inch. 1/DesignPixelsPerInch.

Groups, Panels, Notebooks and TabbedNotebooks make a recursive call to PrintControl to print whatever components are on them.

Lines in StringGrids and Calendars are always printed if GridLineWidth > 0.

Charts and Images preview as empty boxes.

Images print only if they are of type TBitmap.

The source code is not commented, but this is Pascal.

Try the Rulers components for easy form layout and RotateLabel for something special. (Delphi VCL Lib.) The print procedures are already in PrintPage. Just change the {\$DEFINE NO....} statements at the top of Printpag.pas.

**How to use PrintPage.**

```
implementation
uses Unit2;
```

```
procedure TForm1.PrintPage1UpdatePrintStatus(Sender: TObject);
begin
  Gauge1.Progress := Gauge1.Progress + 1;
end;
```

```
procedure TForm1.PrintButtonClick(Sender: TObject);
begin
  PrintPage1.Source := Form2;
  PrintPage1.Print;
end;
```

```
procedure TForm1.PreviewButtonClick(Sender: TObject);
begin
  PrintPage1.Source := Form2;
  if PrintPage1.Preview = mrPrint then
  begin
    Gauge1.Progress := 0;
```

```
Gauge1.Visible := true;  
PrintPage1.Print;  
Gauge1.Visible := false;  
end;  
end;
```

Enjoy, Bill.