## RoadKill Help Index

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## Help menu commands

The Help menu offers the following commands, which provide you assistance with this application:

- <u>About</u> Displays the version number of this application.
- <u>Help</u> Offers you an index to topics on which you can get help.

## How to Play

The object of the game is to lay road for the car to travel over.

The car must travel a minimum distance every level, indicated by the display of cars at the bottom of the window.

If a red light is displayed on the window, the car must finish at this position.

Points are awarded for every block of road that the car travels over.

You are allowed to place a stop sign for every level. This will stop the car for a short time. To place the sign, press the right mouse button on the road.

If you have finished laying road, press the tab button to speed up the car.

## **Hints and Tips**

Extra points are awarded for making the car go through an intersection.

Extra points are also awarded for driving over roadkill.

Points are subtracted when a block is replaced by another, and also for unused blocks of road at the end of a level.

The car gets faster with every level.