Contents

Metrication

Using ProKon

Rules for Writing

Calculation Window

Conversion Class

'Convert From/To . . . ' Dialog

'Convert From . . .' Dialog

'Convert To . . . ' Dialog

Classes of Units

SI Units

SI Prefixes

Accuracy

Custom Conversions

<u>Menus</u>

Preferences

Metrication

This software (ProKon) is intended to give some guidance in applying the International System of Units, also referred to as the modernized metric system. This system was developed and is maintained by the General Conference on Weights and Measures (acronym - CGPM, which comes from the French name Conference Generale des Poids et Mesures). The name International System of Units and the accepted abbreviation SI were adopted by the Eleventh CGPM in 1960. This software is intended to aid in the conversion from non-SI to SI units and vice versa. It is possible to make over 350,000 different conversions with ProKon.

There are two methods of making a conversion to metric, hard and soft. A soft conversion is an exact conversion from one system to another. For instance, a soft conversion for 12 feet would be exactly 3.658 metres. A hard conversion, however, is a more approximate conversion. For instance, a hard conversion for 12 feet could be 3.6 metres. It may seem that the usage of the terms hard and soft are reversed, but that's the way it is.

Conversion Class

ProKon will perform many different types of conversions. This selection window allows the user to narrow the conversion selection field by picking the general classification of the conversion to be made. For instance, if you know that you want to make a speed conversion, you would first make a selection for "Mass" in this window. You will then be presented with all of the available *'mass'* conversions in the next window.

The user first selects a class of conversion from this window and the <u>'Convert From . . ' dialog window</u> appears so the unit to convert from can be selected. Then the <u>'Convert to . . . ' dialog window</u> appears to allow selection of the unit to convert to.

After selection from the 'Convert to . . . ' dialog window, the Calculation dialog window appears to allow entry of the value to convert.

The Conversion Classes are:

Acceleration

<u>Angle</u>

Area

Capacity

Concentration

Constants

Custom

Density

Electricity/Magnetism

Elements

Energy

Energy per Unit Area Time

<u>Flow</u>

Force

Force per Unit Length

Geometry

Heat

Length

Light

Mass

Mass per Unit Area

Mass per Unit Length

Miscellaneous

Concrete

Drill Size

Electricity

Formula Weight

Fractions

Fuel Economy

Inorganic Chemicals

<u>Irrigation</u>

Lumber

Meteorology

Number Base Conversion

Nutrition

Paint

Resistor/Capacitor

Roman Numerals

Sieve Size

Solutions

Wire/Sheet Gauge

Material Density

Periodic Table

<u>Power</u>

<u>Pressure</u>

Radiation

<u>Temperature</u>

Time

<u>Torque</u>

Velocity

Viscosity

Calculation Window

The calculation dialog window appears after the 'convert to . . .' unit has been selected. This window contains a number of elements.

At the upper left part of the window is the edit window which allows for entry of the actual numerical value to convert from. Just below this edit window is the unit description for the unit that was selected in the 'convert from . . . ' selection window.

At the lower part of the window is another edit type window which displays the converted value. Just below this edit window is the unit description for the unit that was selected in the 'convert to . . . ' selection window.

At the right edge of the calculation dialog window are four buttons. The 'Calculate' button is used to force the calculation and to 'select' the value in the edit window. Once the value is selected, it will be automatically cleared if a new value is entered. The 'Exit' button exits the dialog immediately and returns to the 'Conversion Class' selection window. The 'Copy' button copies the converted result to the clipboard. The 'Help' button takes the user to this help system.

The 'Copy' button is also useful for passing the value of a conversion to the pop-up calculator. When a conversion has been completed, pressing the 'Copy' button will send the converted value shown in the 'Convert To' window to the calculator display. When the calculator is popped up, the value will be shown on the display and can be used for further calculation. After completing the calculations in the pop-up calculator, pressing the 'Copy' button in the calculator will pass the value shown on the calculator display back to ProKon. Then, when a conversion has been selected from a conversion class, the value passed from the pop-up calculator will automatically be shown in the 'Convert From' edit window and the 'Convert To' value will calculated. Pressing the 'Clear' button in either the pop-up calculator or in the conversion window in ProKon will erase the value so that it won't be passed to the calculator or to ProKon.

'Convert From/To . . .' Dialog Window

The "Convert From" dialog window prompts for possible units from which to convert. The entries shown in this list depend upon which <u>Conversion Class</u> was selected in the first window. This window should be displayed in the color cyan.

Immediately after making a selection from this window, the <u>'Convert To . . .' dialog window</u> will appear. The *Convert To* window gives possible units to convert the units that were selected in the <u>'Convert From . . .' dialog window</u>. The units displayed in this window will depend upon which units you have selected to convert from. This window should be displayed in the color aqua.

This window will often contain fewer units to select from because the unit that was selected in the 'Convert From . . .' dialog window will sometimes limit the possibilities for the conversion.

'Convert From . . .' Dialog Window

The "Convert From" dialog window prompts for possible units from which to convert. The entries shown in this list depend upon which <u>Conversion Class</u> was selected in the first window. This window should be displayed in the color cyan.

'Convert To . . .' Dialog Window

Immediately after making a selection from the 'Convert From . . .' dialog window window, the 'Convert To . . .' dialog window will appear. The Convert To window gives possible units that the units that were selected in the 'Convert From . . .' dialog window may be converted to. The units displayed in this window will depend upon which units you have selected to convert from. This window should be displayed in the color aqua.

This window will often contain fewer units to select from because the unit that was selected in the <u>'Convert From . . .' dialog window</u> will sometimes limit the possibilities for the conversion.

Classes of Units

 $\underline{\hbox{SI units}}$ are grouped into three general classes:

Base Units

Supplementary Units

Derived Units

Base Units

The Base Units in \underline{SI} are based on seven well-defined units that, by agreement, are regarded as dimensionally independent. The Base Units are shown in the following table:

			_		
 Quantity	 Unit S			Symbol	
 amount of chemical substance	mole	mol			
electric current	ar	npere	Α		
length		metre		m	
luminous intensity	candela		cd		
mass		kilogram		kg	
thermodynamic temperature	kelvin			Ū	
time		second		s	

Supplementary Units

The Supplementary Units class consists of just two units; the radian and the steradian are considered to be dimensionless <u>Derived Units</u>. This is because the plane angle is usually expressed as a ratio between two lengths and the solid angle is usually expressed as a ratio between an area and the square of length. The radian and the steradian may be used or omitted from expressions for <u>Derived Units</u>. The Supplementary Units are shown in the following table:

Quantity	Unit	Symbol
plane angle	radian	rad
solid angle	steradian	sr

Derived Units

The Derived Units are formed by combining the <u>Base Units</u>, the <u>Supplementary Units</u>, and other <u>Derived Units</u> using algebraic relations to link the quantities. The symbols used for the <u>Derived Units</u> are obtained by using the standard mathematical operator signs for multiplication, division, and exponents. For example, the <u>SI</u> unit for Density is kilogram per cubic metre (kg/m³). There are a number of <u>Derived Units</u> that have special names and symbols. These '*special'* units have been approved by the <u>CGPM</u> and are shown in the following table:

Quantity	Unit	Symbol
absorbed dose	gray	Gy
activity (radionuclide)	becquerel	Bq
capacitance (electric)	farad	F
Celsius temperature	Celsius	°C
conductance (electric)	siemens	S
dose equivalent	sievert	Sv
electric potential (EMF)	volt	V
energy/work, amount of heat	joule	J
force	Newton	N
frequency	hertz	Hz
illuminance	lux	lx
inductance	henry	Н
luminous flux	lumen	lm
magnetic flux	weber	Wb
magnetic flux density	tesla	T
power, radiant flux	watt	W
pressure/stress	pascal	Pa
quant. of electricity	coulomb	С
resistance (electric)	ohm	

SI Prefixes

The <u>SI</u> prefixes are used to indicate orders of magnitude. Using the prefixes eliminates leading zeros and non-significant digits in decimal fractions. Also, prefixes can often be used to eliminate the use of E-notation as is used in mathematical computation. For example,

The following table lists the accepted <u>SI</u> prefixes to be used to create names and symbols of the decimal multiples of the <u>SI</u> units (except for kilogram). These prefixes (or symbols) are to be used by attaching the prefix directly to the front of the unit's name or symbol to form multiples of the units. It should be noted that it is common practice to refer to multiples of the <u>SI</u> units, formed by the use of prefixes, as <u>SI Units</u>. Strictly speaking, they should be referred to as "multiples of <u>SI units</u>".

	Multiplication Factor	F	Prefix	Symbol
•	0.000 000 000 000 001 (E-18)	atto	 а	
	0.000 000 000 000 001 (E-15)	femto) f	
	0.000 000 000 001 (E-12)	pic	0	р
	0.000 000 001 (E-9)		nano	n
	0.000 001 (E-6	3)	micro	μ
	0.001 (E-3)	milli	
	0.01	(E-2)	centi	
	0.1	(E-1)	deci	
	10	(E+1)	deka	l
	100	(E+2)	hecto	
	1 000 (,	kilo	
	1 000 000 (E+	6)	mega	M
	1 000 000 000 (E+9)		giga	G
	1 000 000 000 000 (E+12)	tera	a	T
	1 000 000 000 000 000 (E+15)	peta	I	Р
	1 000 000 000 000 000 (E+18)	exa	E	

The kilogram (the <u>SI Unit</u> of mass) is the only <u>SI Unit</u> whose name contains a prefix, and this was done by the <u>CGPM</u> purely for historical reasons. The decimal multiple of the unit of mass is created by attaching the appropriate prefix to the word gram (g).

Rules for Writing

A number of rules have been established for writing <u>SI</u> Unit names and symbols.

- 1) Unit symbols should not be followed by a period unless they come at the end of a sentence.
- 2) Unit symbols should never be pluralized.
- 3) The unit symbols are always written in lower case unless the unit name comes from a proper name, in which case the first letter of the symbol should be capitalized, as in Pa for Pascal. The exception is the symbol for litre, L.
- 4) Always write 123 cm, NOT 123cm. In other words, leave a space between the numerical value and the symbol. An exception is made when writing the symbols for degree Celsius, and degree, minute, and second of plane angle. Write 123°C NOT 123 °C.
- 5) Do not use a space between a unit symbol and its prefix. In other words, write km NOT k m.
- 6) Use symbols, not abbreviations, e.g., write °C NOT deg C.
- 7) When a quantity written as a number and a unit is used as an adjective, use a hyphen between the number and the unit symbol. For instance, write '40-cm length of rope' or 'two-litre pail'.

Using ProKon

ProKon is easy to use. When you first start the program, you are presented with a window titled 'Conversion Class'. This window is used to enter the general class of conversion that you wish to make. For instance, if you wish to convert centimetres to feet, you would select the 'Length' item. A selection is made by either using the arrow keys to move the highlight bar to the item you wish to select and pressing <enter>, or by clicking on the item with the left mouse button. Anytime you are presented with a pick list window, selections are made in the same manner.

Once you have selected a <u>Conversion Class</u>, you will be presented with a pick window titled <u>'Convert From . . .'</u> which shows possible conversions for that class. Select one of the units shown in this window.

You will then be presented with a window titled <u>'Convert To . . .'</u>. This window contains the possible units that the unit first selected may be converted to. Depending upon what unit was chosen in the <u>'Convert From . . .'</u> window, the <u>'Convert To . . .'</u> window will show only the valid units that you may convert to. Select one of the units shown in this window.

You are next presented with the <u>'Conversion' dialog window</u> in which the conversion takes place. A value may be entered in the edit field in the upper left of this window. If the blinking cursor is not in the edit window, click in the window with the left mouse button or press the *'Tab'* key repeatedly until it is. Once the cursor is in the edit window, the value to be converted may be entered. As each digit of the value is entered, the '*result'* window in the lower portion of the window will be updated with the result of the conversion. If you make a mistake entering the value, backspace and enter the correct value. Notice that the unit chosen to '*convert from'* is shown just below the edit window and the unit chosen to '*convert to'* is shown just below the result window.

At any time that you wish to clear the value entered in the edit window, press the 'Calculate' button. This action 'selects' the value shown in the edit window. If you begin entering a new value, the old value will be automatically deleted and the new value will take its place.

At any time you may return to the <u>Conversion Class</u> window Simply press the '**Exit'** button to exit the calculation dialog window and return to the <u>Conversion Class</u> window.

Why Metric?

The decimal system of units was originally developed in the 16th century. Then, in 1790, the French Academy of Sciences worked out a system that would be suitable for the entire world. The system, based on the metre for length and the gram for mass, was adopted in commerce and, eventually, it was also adopted in the scientific community. The standardization of weights and measures continued over the years and eventually the system was expanded to include a unit for time (the second) in 1881. The ampere was added in 1935 to include a unit for electrical current. The degree Kelvin as a unit of temperature and the candella as a unit of luminous intensity were added in 1954. In 1960 the system was officially given the title, International System of Units, which is abbreviated "SI" in all languages. In 1971, the seventh base unit, the mole, was added. The SI system has evolved into a rationalized system of seven base units for which precise definitions, along with symbols and names, have been established.

The first questions asked by many people when they hear that the United States is going to metric are, "Why?", "Do we have to?", or "Says who?". This country is 'going metric' primarily because the U.S. Congress has decided that it is time for us to do so. Nearly all other industrialized countries have already made the commitment to convert or are already converted to the metric system. This puts the U.S. at a disadvantage in the world market. Congress has told larger government agencies, such as the Department of Transportation, to be prepared to accept bids only in metric by 1996. This order appears in the Omnibus Trade Act of 1991. Since the Department of Transportation doles out many billions of dollars in federal aid, this has the effect of forcing myriads of other agencies and corporations to make the conversion to metric also. The net effect is cascading, forcing more and more companies to convert as orders move down through the supply chain.

Will the conversion be easy? That depends upon what business you are in. An engineer or a chemist, for instance, won't have a very difficult time making the conversion because they have already been trained in the use of metric. For a carpenter or a plumber, the transition will be more difficult. The same goes for and industry faced with converting to metric. It will be much easier for an industry that already has a long track record of supplying to foreign markets to make the transition; many have already done so in order to remain competitive in world markets. It will be much more difficult for the lumber industry, for instance, to convert. Lumber products have traditionally been marketed in the United States using the Imperial (English) system, so the conversion in this industry will require a reeducation of many people down through the supply chain. How about real estate industry? Since the United States has been keeping property records, in the form of abstracts, for example, the surveyor's measure has been in Imperial (English units). Do we attempt to go back and change all of this data over to metric? Some of these questions remain to be answered. It has been said that a complete conversion in a society will take at least one generation, so our adoption of the metric system won't come quickly. However, it WILL come. The METRIC software will help to ease the transition for anyone faced with making the change.

Most agree that the metric system is far superior to the Imperial (English) system (commonly referred to as the inch-pound system). One of the most obvious benefits is the absence of fractions in the metric system. This is one of the reasons that most industrialized countries have already converted to metric. The metric system is based on tens; a kilometre is 1000 metres, a metre is 100 centimetres, a centimetre is 10 millimetres. Unlike teaspoons and tons, its volumes and weights can be related to one another. A liter of water weighs a kilogram. The

metric temperature scale, Celsius, sets the freezing point of water at 0 degrees and the boiling point at 100 degrees.

As a final note, there is some misunderstanding as to the proper term to use when referring to making the change to the metric system. The act of making the conversion is called *'metrication'*, NOT metrification, as is often used.

Accuracy?

Most of the conversion factors used in ProKon use seven significant figures. This must be kept in mind when using the results of a conversion. Often, the results are given in the <u>Calculation dialog window</u> to more significant figures that this. The user must decide what is required in the result and round to only as many significant figures as is mathematically correct. The conversion factors used in ProKon were drawn from a number of sources and are the latest that the author could obtain. Keep in mind that, in some cases, there is some disagreement among the experts in the various fields covered by the <u>Conversion Classes</u> as to the exact factor to be applied for a given conversion.

When results are shown, ProKon uses fixed format (standard notation) to convert to the shortest possible decimal string. If the converted value exceeds these limits, the result will be shown in scientific notation or *'E-notation'*. Trailing zeros are removed from the resulting string, and a decimal point appears only if necessary. The resulting string uses fixed point format if the number of digits to the left of the decimal point in the value is less than or equal to 18 places, and if the value is greater than or equal to 0.00001. Otherwise the resulting value uses scientific format. The minimum number of digits in the exponent is four.

ProKon will not convert from or to numerical values greater than 1E+450 or less than -1E450. If you attempt to enter a value for conversion that do not meet these requirements, you will be presented with an error message and the conversion will not be completed. Also, if the value that you enter in the edit window converts to a value that does not fall within these limits, you will be presented with an error message and the conversion will not take place.

SI Units

AREA

The square metre (m²) is the <u>SI</u> Unit of area. When referring to large land masses or bodies of water, it is acceptable to use the hectare (ha) or square kilometre (km²).

ENERGY

The SI Unit of energy is the joule (J).

MASS

The Unit of mass is the kilogram (kg). It is acceptable to use this unit or one of its related units formed as a multiple of the unit gram (g) by attaching one of the multiplier prefixes. Instead of referring to the 'ton', as has been common practice, it is preferred to express these quantities of mass as the megagram (Mg). It is also acceptable to use the term metric ton, as long as its use is restricted to commercial references.

PLANE ANGLE

The <u>SI</u> Unit for plane angle is the radian. It is acceptable to use the degree or its multiples if the radian is not convenient. The use of the second and minute is not recommended.

PRESSURE/STRESS

The <u>SI</u> Unit of pressure or stress is the pascal (Pa).

TIME

The <u>SI</u> Unit of time is the second and should be used if it's at all practical to do so. This is particularly true when used in a technical context. Some judgment is required when this unit is used in referring to times that relate to life style or to the calendar. In these cases it may be advisable to use weeks, days, hours, or minutes rather than second. A good example would be when referring to the speed limit as kilometres per hour.

VOLUME

The <u>SI</u> Unit of volume is the cubic metre (m³). The cubic metre or one of its multiples formed by the addition of a prefix is preferred (for instance, cubic millimetre [mm³]). The cubic decimetre (dm³) has been assigned the *'special'* name of litre (L) by the <u>CGPM</u>. The litre should be used only for volumetric capacity, the measure of gasses and liquids, and for dry measure. In addition, only the prefixes milli- or micro- are allowed with litre.

Acceleration

Acceleration defines the time rate of change of velocity in speed or direction. Also defined as the rate of change in velocity (speed), either increase (positive acceleration) or decrease (negative acceleration). The <u>International System of Units (SI)</u> derived unit for acceleration is metre per second squared (m/s²).

Angle

Angle defines the ratio of the arc and the radius of the arc. The units of the angle are the radian, which is the angle subtended by an arc that is equal to the radius, and the degree, which is 1/360th part of the total angle about a point. The International System of Units (SI) standard unit for angle is the radian (rad).

SYNONYMS: phase

Area

Area is defined as the total outside surface of an object, as measured in square units. The <u>International System of Units (SI)</u> standard unit for area is the square metre (m²). The hectare (ha) is a special designation for the square hectometre (hm,). Land masses and large areas of water are generally expressed as either hectares (ha) or as square kilometres (km²).

Bending Moment

Bending Moment is defined as the product of a force and the perpendicular distance to a turning axis. The <u>International System of Units (SI)</u> unit for bending moment is the Newton metre (N•m). The <u>SI</u> unit for bending moment per unit length is the Newton metre per metre (N•m/m).

SYNONYMS: torque, force moment

Capacity

Capacity is defined as the amount of space occupied in three dimensions; cubic contents or cubic magnitude. The <u>International System of Units (SI)</u> standard unit for capacity is the cubic metre (m³).

SYNONYMS: volume, bulk

Concentration

Concentration is defined as the amount of substance in weight, moles or equivalents contained in a unit volume. The International System of Units (SI) derived unit for mass per unit volume is the kilogram per cubic metre (kg/mf). Concentration is a more loosely defined quantity which can include various other measures, such as parts per million (ppm), percent (%), moles per litre, etc.

SYNONYMS: mass per unit volume, density, moles per litre, percent;ppm;parts per million

Density

Density is defined as the concentration of matter, measured by the mass per unit volume. The <u>International System of Units (SI)</u> derived unit for density is the kilogram per cubic metre (kg/m³).

The specific gravity, often confused with density, is actually defined as the ratio of the mass of a body compared to the mass of an equal volume of water at 4°C or another specified temperature. Specific gravity is unitless.

SYNONYMS: mass capacity, concentration, mass per unit volume, mass per unit capacity

Electricity/Magnetism

Electricity is a loosely defined term that, in general, denotes a form of energy generated by friction, induction, or chemical change and having chemical, magnetic, and radiant effects. The base <u>International System of Units (SI)</u> standard unit for electricity is the ampere. Others shown are derived <u>SI units</u>. Electrical energy is subdivided into the following:

Ampere -

Electrical current is rate of transfer of electricity. <u>The International System of Units (SI)</u> standard unit for current is the ampere (A). The ampere is defined as that constant current which, if maintained in two straight parallel conductors of infinite length, of negligible circular cross section, and placed one meter apart in a vacuum, would produce between these conductors a force of 2E-07 Newton per metre of length. The ampere is the base <u>SI unit</u> for this class.

Coulomb -

The coulomb is defined as the quantity of electricity that must flow through a circuit to deposit 0.0011180 grams of silver from a solution of silver nitrate. The coulomb (C) is an <u>SI unit</u> of the <u>International System of Units</u>.

Farad -

Capacitance is measured by the charge which must be transferred to a body to raise its potential one unit. The farad (F) is defined as the capacitance of a capacitor between the plates of which there appears a difference of potential of one volt when the capacitor is charged by a quantity of electricity equal to one coulomb. The farad (F) is an SI unit of the International System of Units.

Henry -

Inductance is measured by the electrical force induced in a conductor by a unit rate of variation of the current. The henry is defined as the inductance of a closed circuit in which an electromotive force of one volt is produced when the electric current in the circuit is varied uniformly at a rate of one ampere per second.

Siemens -

Conductance is the reciprocal of resistance and is measured by the ratio of the current flowing through a conductor to the difference in potential between its ends. The <u>SI unit</u> is the siemens (S) (equal to the mho) and is defined as the electric conductance of a conductor in which one ampere of current is produced when the potential difference equals one volt.

Ohm -

Resistance is a property of electrical conductors which depends on the type of material, their dimensions, and the temperature. The SI unit of resistance is the ohm and is defined as the electrical resistance between two points of a conductor when a constant difference of potential of one volt, applied between the two points, produces in the conductor a current of one ampere, assuming the conductor is not the source of any electromotive force.

Volt -

The volt is the difference in electrical potential between two points on a conductor carrying a constant current of one ampere, when the power dissipated between the two points is equal to one watt. The volt (V) is the <u>SI unit</u>.

Weber -

The weber is a measure of magnetic flux and is defined as the magnetic flux which, linking a circuit of one turn, produces in the circuit an electromotive force of one volt as the flux is reduced to zero at a uniform rate in one second.

Tesla -

Magnetic flux density is measured as the strength of a magnetic field per unit area. It is defined as the magnetic flux density given by a magnetic flux of one weber per square metre.

SYNONYMS: electric charge, potential difference, electromotive force, capacitance, resistance, conductance, magnetic flux, magnetic flux density, inductance, electric current, current density, charge density, field strength

Energy

Energy (which also includes work) is measured by the capability of doing work. Energy is generally divided into potential energy, which is energy due to the position of one body in relation to another or to relative parts of the same body, and kinetic energy, which is energy due to motion of a body. The erg is defined as the energy expended when a force of one dyne acts through a distance of one centimetre. The International System of Units (SI) standard unit for energy/work is the Joule (J), and is defined as the work done when the point of application of a force of one Newton is displaced a distance of one metre in the direction of the force. The Joule is equal to 1E+07 ergs.

SYNONYMS: potential energy, kinetic energy; work

Energy per Unit Area Time

Energy per unit area time is defined as watts per square meter. Watt per square metre (W/m^2) is <u>the International System of Units</u> (<u>SI</u>) derived unit for energy per unit area time.

Flow

Flow is measured by the quantity of matter, in mass or volume, which moves past a given point during a given period of time. For mass flow the generally accepted units are defined as mass per unit time and are the kilogram per pascal second square metre (kg/(Pa•s•m²)) or the kilogram per second (kg/s). For volume flow the unit is the cubic metre per second (m³/s).

SYNONYMS: Mass per unit time, volume per unit time

Force

The Newton is defined as the force that, when applied to a body having a mass of one kilogram gives it an acceleration of one metre per second squared (m/s²). The $\underline{SI\ unit}$ of force is the Newton (N).

Force per Unit Area

Force per unit area is defined as the force applied to or distributed over an area. Force per unit area is commonly referred to as pressure and is often also referred to as stress. Pressure is further divided into Absolute Pressure and Gauge Pressure. Absolute pressure is measured with respect to zero pressure; gauge pressure is pressure measured with respect to atmospheric pressure. The International System of Units (SI) derived unit for force per unit area is the pascal (P) which is the Newton per square metre.

SYNONYMS: pressure, stress

Force per Unit Length

The International System of Units (SI) derived unit for force per unit length is the Newton per metre (N/m).

Heat

Heat is the common term used to refer to various forms of thermodynamic energy and is more properly referred to as energy. However, the term is often used to refer to quantities of energy per unit weight, energy per unit volume, energy per unit time, etc.

Length

Length refers to the units denoting distance. The $\underline{\text{International System of Units (SI)}}$ standard unit for length is the metre (m). The metre is defined to be the length of the path traveled by light in a vacuum during the time interval of 1/299,792,458 of a second.

Light

Light, more properly referred to a illuminance, is defined as the luminous intensity, in a given direction, of a source that emits monochromatic radiation of frequency 540E+12 hertz and that has a radiant intensity in that direction of 1/683 watt per steradian. A related derived SI unit is the lumen which is defined as the illuminance produced by a luminous flux of one lumen, uniformly distributed over a surface of one square metre. The International System of Units (SI) standard unit for light is the candella (cd).

Mass

Mass is the quantity of matter. The <u>International System of Units (SI)</u> standard unit is the kilogram (kg). The kilogram is defined as the mass of the International prototype of the kilogram.

Mass per Unit Area

Mass per unit area is defined in the metric system as kilogram per square metre (kg/m²).

Mass per Unit Capacity

Mass per unit capacity is defined as the concentration of matter, measured as the mass per unit volume. Mass per unit capacity is more commonly referred to as the density. The International System of Units (SI) derived unit for density is the kilogram per cubic metre (kg/mf).

SYNONYMS: <u>density</u>, concentration, <u>mass per unit volume</u>

Mass per Unit Length

Mass per unit length is defined in the metric system as kilogram per metre (kg/m).

Mass per Unit Time

Mass per unit time is measured as the quantity of mass which moves past a given point during a given period of time. The generally accepted units for mass per unit time (also referred to as flow) are the kilogram per pascal second square metre (kg/(Pa•s•m²)) or the kilogram per second (kg/s).

SYNONYMS: flow

Mass per Unit Volume

Mass per unit volume is defined as the concentration of matter. Mass per unit volume is more commonly referred to as the <u>density</u>. The <u>International System of Units (SI)</u> derived unit for <u>density</u> is the kilogram per cubic metre (kg/m^3) .

SYNONYMS: density, concentration, mass per unit capacity, mass capacity

Mass Capacity

Mass capacity is defined as the concentration of matter. Mass capacity is more commonly referred to as the <u>density</u>. The <u>International System of Units (SI)</u> derived unit for <u>density</u> is the kilogram per cubic metre (kg/m^3).

SYNONYMS: density, concentration, mass per unit volume, mass per unit capacity

Material Density

The Material Density class gives the approximate density of various materials, some common, some not so common. There are over 500 materials listed in the class. Each material is shown with its mass per unit volume and volume per unit mass in both metric and imperial units. All of the density values in this listing are approximate since many of the materials listed have no exact density value, but rather, have a range of density values depending upon the physical form of the material.

Power

Power is measured as the process which gives rise to the production of energy at the rate of one joule per second. The <u>International System of Units (SI)</u> standard unit for power is the watt (W). The watt is a <u>derived unit</u> of the International System.

Pressure

Pressure is measured as the quantity of force applied per unit area. The <u>International System of Units (SI)</u> standard unit for pressure is the pascal (Pa) (Newton per square metre).

SYNONYMS: <u>force per unit area</u>, <u>stress</u>

Radiation

Radiation is represented in the metric system by two units, the gray and the sievert. The gray (Gy) is defined as the absorbed dose when the energy per unit mass imparted to matter by ionizing radiation in one joule per kilogram. The sievert (Sv) is the dose equivalent when the absorbed dose of ionizing radiation multiplied by the dimensionless factors Q, which is a quality factor, and N, which is the product of any other multiplying factors, stipulated by the International Commission on Radiological Protection is one joule per kilogram.

Stress

Stress is measured as the quantity of force applied per unit area. The <u>International System of Units (SI) derived unit</u> for stress is the pascal (Pa) (Newton per square metre).

SYNONYMS: <u>force per unit area</u>, <u>pressure</u>

Temperature

Temperature is defined in the modernized metric system by the thermodynamic temperature kelvin (K). This is the proper unit to use to express thermodynamic temperatures and temperature intervals. The degree Celsius ($^{\circ}$ C) is used widely for expressing Celsius temperature and temperature intervals. The Celsius scale, which was formerly called the centigrade temperature scale, is the proper \underline{SI} scale to use to express temperatures and temperature intervals in Celsius.

Time

The <u>International System of Units (SI)</u> standard unit for time is the second (s). The minute, hour, day, week, month, etc., may be necessary when the expression of time is related to calendar cycles or life customs.

Torque

Torque is defined as the product of a force and the perpendicular distance to a turning axis. The $\underline{\text{International System of Units (SI)}}$ unit for torque is the Newton metre (N•m)

SYNONYMS: <u>bending moment</u>, force moment

Torque per Unit Length

The International System of Units (SI) standard unit for torque per unit length is derived as the Newton metre per metre $(N \cdot m/m)$.

Velocity

Velocity is measured as the distance traveled per unit time. Velocity is defined in the metric system using the derived unit metre per second (m/s).

SYNONYMS: speed

Viscosity

Viscosity or the resistance to flow is exhibited by all fluids and many solids. There are two derived unit in the <u>International System of Units (SI)</u> for viscosity. They are the pascal second (Pa•s) for expressing dynamic viscosity and the square metre per second (m²/s) used for expressing kinematic viscosity.

Volume

Volume is defined as the amount of space occupied in three dimensions, cubic contents or cubic magnitude. The <u>International System of Units (SI)</u>standard unit for volume is the cubic metre (m³).

SYNONYMS: capacity

Volume per Unit Time

Volume per unit time is measured by the quantity of matter, in mass or volume, which moves past a given point during a given period of time. For mass flow the generally accepted units are defined as mass per unit time and are the kilogram per pascal second square metre (kg/(Pa•s•m²) or the kilogram per second (kg/s). For volume flow the unit is the cubic metre per second (m³/s).

Synonyms: flow, mass per unit time

Work

The <u>International System of Units (SI)</u> standard unit for energy/work is the Joule (J), and is defined as the work done when the point of application of a force of one Newton is displaced a distance of one metre in the direction of the force. The Joule is equal to 1E+07 ergs.

SYNONYMS: potential energy, kinetic energy, energy

Installation

ProKon, the metric conversion utility, is installed to your system by SETUP.EXE. When Setup first starts, it will show the **Directory Dialog** to prompt for the directories that ProKon is to be installed from and the directory that ProKon's files will be installed into.

Normally, the directory to install from is shown in the **Installing From** window. This will usually be one of your floppy drives, e.g., **A:** or **B:**. There is usually no reason to change the default location that is shown in this window.

The destination directory is shown in the **Installing To** window. The default location is **C:\ PROKON**, but may be changed to any location you prefer. If you do not want to install ProKon to the default directory, you may type a new location path directly into the **Installing To** edit window. If the location you set does not exist, Setup will create the directory path as it installs the files, provided the path up to the directory you enter is valid.

Once you have the installation directory information correct, clicking on the OK button will begin the installation process. A small window will appear that will show the progress of the file copying process.

Once the files have been copied to the destination directory, file decompression will take place. Decompression will take one to several minutes, depending upon the speed of your computer. Then, Setup will present you with another window titled **Program Manager Group Installation**. This window prompt for the Program Manager Group into which the ProKon icons will be installed. The default group window will be titled **ProKon** but, if you prefer, you may enter a different name into the Program Manager Group edit window. Also, you may select an existing Program Manager group to install the ProKon startup icons into by clicking on the down arrow to the right of the edit window and selecting one of the existing groups.

NOTE: Keep in mind that you may change the default values to anything you prefer (within reason), but it is usually better to let SETUP select the defaults. Any of the items selectable from the **Program Manager Group Installation** window may be changed from Window's Program Manager later, if you prefer.

The second item shown in the **Program Manager Group Installation** window is the command-line entry that will be used to start ProKon from Program Manager. You may not alter the information shown in this window.

The third item is the ProKon icon description that will be shown beneath the ProKon icon in Program Manager. If you do not like the default shown, you may change to anything you prefer. Just remember, it shouldn't be too long.

Once everything is shown as you prefer in the **Program Manager Group Installation** window, clicking on **OK** will create the Program Manager group, add the necessary icons and SETUP will terminate.

If, instead of selecting **OK**, you select **EXIT**, SETUP will terminate without installing the necessary Program Manager items for running ProKon. In this case, you must install these items manually from Program Manager.

At this point the installation process has been completed and you will be returned to Windows. ProKon is ready to run.

Note that ProKon comes with a utility to remove the program from your computer. When ProKon is installed with the setup program, the uninstallation utility is also installed and an icon for running the utility is installed into the same program group as the other icons necessary to run the program. During the uninstall process, you will be asked whether you wish to delete the CUSTOM.INI configuration file that is located in the folder where the ProKon program files are located. Be aware that allowing this file to be deleted will eliminate any custom conversions you have created in ProKon and will also delete any other custom configuration options you may have created, such as custom colors, digits, etc.

Printing

The results of any conversion can be printed. When a conversion has been completed in the <u>Calculation Window</u>, clicking on the **Print** button will print the result of the conversion to the default Windows printer. Also, while viewing a Material Density data window, a Periodic Table or Element entry data table, a Geometry page, or a Constant page, the data shown for the selected page can be printed by clicking the **Print** button in that window.

If you have multiple printers installed and configured in Windows, you may select a printer to receive the print job by selecting **Print - Printer Setup** from the main menu. The printer setup dialog may also be accessed by clicking on the **Printer Setup** button on the speed menu.

Menus

There are three types of menus used in ProKon.

The first is the type of menu that all Window's users have become accustomed to. This is the familiar row of drop-down menu items that appear across the top of the window in each application. Selecting these menu items either produces a drop-down menu from which further selections may be made or, in the case where there is no drop-down menu for that item, the action indicated by the menu item is initiated immediately. These menu items may be selected by clicking on them with the left mouse button or by selecting them with an **ALT-key** combination from the keyboard. For instance, the 'Help' item could be selected with the keyboard by holding down the **ALT** key and pressing the **H** key.

The second type of menu is the Speed Menu. The Speed Menu consists of a row of buttons in the upper left of the main window. Each button face contains a picture to represent the action of the button. The use of the speed menu is to allow the user to select many of the items contained in the main menu across the top of the window more quickly than can be done by using the main menu. For example, the far left speed button has a door on its face. The door represents the Exit command and can be used at any time to exit ProKon quickly. The use of each button can be determined by slowly moving the mouse cursor across the face of the buttons. As the cursor passes across the face of each button, a small hint window will appear to give the use of the button. In addition, each hint will appear on the status bar at the bottom of the window.

The third type of menu is the Pop-Up menu. The Pop-Up menu is selected by placing the mouse cursor in the active window and clicking the right mouse button. A small, floating window will appear which contains the commands available for that window. The Pop-Up window offers a speedy way to initiate menu actions. Note that you may exit ProKon from nearly any place in the program by selecting the **Exit** command from a Pop-Up menu.

Preferences

There are three types of preferences or options that can be configured in ProKon. All of them can be set from the 'Preferences' menu item at the top of the Conversion Classes window.

Hints

The first is the 'Hint' option. This option is toggled on and off by clicking it with the mouse pointer. When in the **ON** state, a check mark will be displayed to the left of the 'Hint' menu item and pop-up hints will be displayed throughout the program (including in the calculator) when the mouse cursor is placed over various items. When in the **OFF** state, no check mark is displayed and pop-up hints will not be displayed. The only hint option this does not affect in the hint bar at the bottom of the main Conversion Classes window. This bar will always display a hint for the 'Class' item the mouse cursor is over.

Center Windows

The second option is the 'Centering' option. This option is also a 'toggle' menu item. When 'Centering' is enabled, a check mark will show to the left of the menu item. When disabled, no check mark will show. Enabling the 'Centering' option causes all windows in ProKon to be displayed in the center of the screen, no matter what resolution your system is be set to display. When the 'Centering' option is not enabled (not checked), each window will display at the location you last placed it on the screen. Each window position is saved between sessions so that each time you start ProKon the window position is 'remembered'. If 'Centering' is not enabled, the first time you view each window it will be shown in the upper left corner of the screen. Any window can be moved to a new location by placing the mouse cursor on the topmost bar of the window and, while holding down the left mouse button, dragging it to the new location. Alternatively, the **Move** item can be selected from the 'System' menu at the upper left corner of each window via the mouse or keyboard and the window position changed by using the cursor keys.

Num Lock

This item allows the **Num Lock** key feature to be enabled or disabled. If the Num Lock feature is enables (as indicated by a check mark to the left of the menu item), then when you start the program, the **Num Lock** key is automatically toggled **'ON'**. When you leave the program, the **Num Lock** key is toggled **'OFF**'.

If you do not want the **Num Lock** key to be toggled on and off, be sure **the Num Lock** menu item does not have a check mark to the left of the item.

When the **Num Lock** key is toggled '**ON**', the numeric keypad to the right of the keyboard is enabled for numeric data input.

Clean Screen

The **Clean Screen** option is enabled (checked) by default the first time you run ProKon. When this **Preferences** menu item is enabled, ProKon hides all of its windows except the window that

you are using at that moment. In other words, when you select an item in the main window, the main window will disappear and the window you selected will appear. If that window requires you to select a further window (i.e., once you pick the units to convert), then it will disappear and the next window will appear for input or to display information. This option allows ProKon to present a more "uncluttered" appearance.

If the **Clean Screen** option is not enabled (is unchecked in the **Preferences** menu), then all windows will remain visible on the screen, although some windows may be partially or totally hidden behind the current active window. This option presents a more "cluttered" appearance but is preferred by some users.

After you run ProKon for the first time, the status of this menu item will be "remembered" the next time you start ProKon.

Decimal Places

The **Decimal Places** option allows the user to set the number of decimal places to be displayed in the result when calculations are performed in the <u>Calculation Window</u>. This value can be set in the range of 1 to 15. Selecting this menu item shows a dialog window which can be used to enter the desired number of decimal places.

The current value of this menu item is displayed in the menu in parenthesis just after the **Decimal Places** menu item. Keep in mind that setting the decimal places to a high value does not necessarily improve the accuracy of the computed result. In many cases, the conversion factors used are known to an accuracy of only five or six places. This effectively limits the true accuracy of any conversion result calculated with that factor. In most cases, six-place decimal accuracy is adequate.

After you run ProKon for the first time, the status of this menu item will be "remembered" the next time you start ProKon.

Color Selection

This option consists of various sub-menus for each type of window displayed in ProKon. Most sub-menu offers multiple window elements for which the color can be selected by the user. Selecting a window component from a sub-menu, i.e., the background color for the main window, will display a color dialog box for the selection of a new color for that window component. Use the mouse to click on a new color square to 'select' that color, then click on **OK**. The color dialog will disappear and the component you selected from the menu (the background of the main window, in this case) will change to the color you selected. There are many window elements throughout the program that can be configured to a desired color in this manner.

Once the color of a window element is changed via the 'Preferences' menu, it will stay that color, even if you quit ProKon and restart the program. Each color selected will be 'remembered' the next time you run ProKon. Notice that in the color dialog you are offered a choice to configure your own colors. Even these colors are 'remembered' between sessions. Note also that ProKon will give the best capabilities to configure colors if your system is capable of 256 colors or more. Many systems are limited to 16 colors. In this case, the color dialog box in ProKon

will select the closest color to the color you selected. Hint: When moving around in the color selection dialog box, use the right mouse button to pop up help hints on how to use the dialog.

An additional thing to keep in mind, ProKon will allow you to set background and text to the same color. For many elements (for instance, the scrolling tape in the pop-up calculator), if you set both the background and the text to the same color, you will be unable to read the text. Black text on a black background is impossible to see. You MUST configure contrasting colors for these elements.

If, at any time, you wish to return to the default color set for ProKon you may do so by selecting that option from the 'Preferences' menu. Selecting this item will reset all colors to default values.

System Tray

The system tray menu selection in the Preferences menu allows the user to configure the Windows 95 or Windows NT system tray. The system tray is the small rectangular box to the right of the Windows taskbar, usually located at the bottom of the screen in Windows 95 or NT.

Selecting System Tray from the Preferences menu brings up a sub-menu that contains four menu items. The first three, <u>Animation II</u>, <u>Animation II</u>, and <u>Animation III</u> can be activated to display an animated icon on the system tray (provided ProKon is configured to use the system tray, as described below). An 'Animation' item is enabled when there is a check mark displayed to the left of the menu item and is disabled if no check mark is displayed. Three different animated icons can be displayed, hence the items labeled <u>Animation II</u>, <u>Animation II</u>, and <u>Animation III</u>. When disabled, the standard ProKon icon is displayed on the tray.

The text shown for the third menu item depends upon the status of the item. If the menu item shows **Activate**, then no icon will show on the system tray. If the menu item shows **Deactivate**, this indicates that the system tray icon is enabled and should be displayed on the system tray. This menu item is toggled between the two states as it is 'pressed' with the mouse or selected as an 'Alt' key combination.

When the system tray icon in enabled, the system tray icon can be used to call up ProKon if the program has been minimized. A single click with the left mouse button will call up ProKon. Clicking the system tray icon with the right mouse button will pop up a small menu that allows various actions, including enabling/disabling the system tray icon, as well as exiting ProKon entirely. Note that when the system tray icon is enabled, ProKon will not be shown on the Windows taskbar. As soon as the system tray icon is disabled, ProKon's icon will again display on the taskbar.

Calculator

ProKon features a pop-up calculator. The calculator is easy to use and is very similar to the desktop calculators to which all of us have become accustomed. It is a full-featured scientific calculator that is also capable of performing various financial calculations. Ten memory locations are available and memory contents are stored between uses of the calculator. Help is integrated into the function of each key and is accessed by pressing the **'Help'** key and then pressing the key for which help is needed. In addition, pop-up hints are available to help the new user.

The ProKon calculator has a couple of additional features not found in most software calculators. For one, it is a *tape* calculator. The right side of the calculator window consists of a tape with a function identical to a calculator with a paper tape. As each value is entered, the value appears on the tape and, as each calculation is performed, the result is shown on the tape. The tape may be cleared at any time and the entire tape or a portion of the tape may be printed or copied to the Window's Clipboard and to file. Note that only portions of the tape that have been *selected* can be printed or copied.

The **'Copy'** button in the pop-up calculator can be used to pass values back to ProKon for further processing. See the <u>Calculation Window</u> help topic for the uses for the multi-function **'Copy'** button in the pop-up calculator.

Saving to File

The results of any conversion can be saved to file. When you are in the <u>Calculation Window</u>, you may save the result of each conversion by clicking on the **Copy** button. Each time you select the button, the results of the conversion are saved to a file in the ProKon directory called CONVERT.TXT and also copied to the Window's Clipboard. CONVERT.TXT is a plain ASCII text file and may be loaded into a word processor for editing. As you make conversions and same them to file, the results are added to the end of the CONVERT.TXT file. The data shown in the *Material Density* dialog can be saved to file in the same manner.

Note that each time you start ProKon the size of CONVERT.TXT is checked. If CONVERT.TXT is greater than 125,000 bytes, the contents of the file are erased. This keeps the size of the file from getting overly large and taking up too much disk space. CONVERT.TXT will not be erased while you are in a session if it becomes larger than 125,000 bytes in size; erasure occurs only when first starting ProKon and activating the **COPY** feature.

The <u>Menu</u> bar of the <u>pop-up menu</u> may also be used to copy the results of the last conversion to file.

Periodic Table of the Elements

ProKon contains a description of the chemical elements. These element descriptions can be accessed in two ways, by element name or by its position and element symbol in the Periodic Table of the Elements.

The <u>Conversion Class</u> window contains a selection titled *Elements*. Choosing this selection will show a window with all of the elements listed by name. Any element may be selected from this list to give a window containing information on the element.

The <u>Conversion Class</u> window also shows a selection titled *Periodic Table*. Choosing this selection will show a periodic table of the elements. Clicking on any element in the table gives a window containing information on the element.

The information shown on each element includes:

Element Name
Element Symbol
Atomic Number
Atomic Weight
Oxidation States
Density
Melting Point
Boiling Point
Description of Element

The element description contains a brief history of the element, the derivation of the element's name, where the element is found, the chemistry of the element, and the uses of the element.

In the lower left corner of the window is a navigator component that contains buttons that allow the user to navigate the database of chemical elements. These buttons can be used to move through the database one element at a time in either direction or to immediately move to the first or last element. Clicking on the navigator allows any of these actions.

In addition, any element that is displayed can be printed to the Window's Clipboard or sent to the Window's default printer by clicking the appropriate button. Each time the **Copy** button is pressed, the information in the element window is sent to the Window's Clipboard as well as a file called **CONVERT.TXT**. Pressing the **Print** button will cause the element information to be printed for hard-copy output.

Geometry

ProKon contains a library of common geometric formulae. Selecting the *Geometry* button in the <u>Conversion Class</u> window produces a window containing a tabbed notebook. This tabbed notebook contains a number of pages, each of which shows many of the common formulas for calculating such things as area, surface area, volume, etc. Each tab on the notebook represents a specific geometric figure. You may switch between the pages of the notebook by clicking on the tabs with the mouse or by shifting the focus from tab to tab by repeatedly pressing the **Tab** key.

Each page of the notebook contains a representation of the geometric figure for that page as well as a number of mathematical formulas that can be used to calculate various parts of the figure. The variables used in the formulas are keyed to the variables depicted on each geometric figure.

Any page of the notebook can be printed to the Window's default printer. Note that printing may take a few moments since the data is in graphical form and so requires longer to print. A pop-up reminder appears in the lower left corner of the *Geometry* notebook window while printing is taking place.

Constants

ProKon contains a library of common constants used in the scientific field. Selecting the **Constants** button in the <u>Conversion Class</u> window produces a window containing a tabbed notebook. This tabbed notebook contains a number of pages, each of which shows many of the common constants used in mathematics and scientific calculations. Each tab on the notebook represents a class of constants. Tabs may be selected by clicking on the tab with the left mouse button or by moving the focus from tab to tab by repeatedly pressing the **Tab** key and selecting a page by pressing **Enter**.

Each page of the notebook contains a number of constants relating to the topic for that page. The Constant tabbed pages cover a number of topics, such as Pi, Numerical Prefixes, Physical Constants, Coefficient of Expansion, etc.

Any page of the notebook can be printed to the Window's default printer. Note that printing may take a few moments since the data is in graphical form and so requires longer to print. A pop-up reminder appears in the lower left corner of the *Constants* notebook window while printing is taking place.

Custom Conversions

Unit conversions can be added to those already in ProKon. The user can add specific conversions to the <u>Custom</u> class by using the **Custom** menu item from the main menu or by selecting the <u>Custom Setup</u> menu item from the pop-up menu in the main <u>Conversion Class</u> window. Any conversions added will show in the Custom selection dialog when the **Custom** button is selected from the <u>Conversion Class</u> window.

Note that each time a custom conversion is added in the Custom Setup dialog, two additional units are added to the Custom dialog. This gives you the ability to convert to or from **either** of the units added to the companion unit. Also, when a unit is selected from the Custom dialog, the Calculation dialog window immediately appears with both the unit selected and its companion unit displayed. As with all other conversions, it is possible to convert in either direction in the Calculation dialog window by shifting focus to the entry area for either unit.

It is possible to add 40 pairs of custom units to the Custom dialog.

Custom Conversion Setup

Custom unit conversions can be added to ProKon in those cases where a particular conversion is not available. Custom conversions are added to the <u>Custom</u>class by using the **Custom Setup** dialog. Up to 40 pairs of units can be added to the <u>Custom</u> Class. The **Custom Setup** dialog is accessed by selecting the **Custom** menu item from the main menu or by selecting the **Custom Setup** menu item from the pop-up menu in the main <u>Conversion Class</u> window.

The **Custom Setup** dialog presents you with three edit windows to enter the data required for each set of custom unit conversions. The name of the units *to convert from* is entered in the topmost window titled **Enter unit to convert from**:, the units to *convert to* is entered in the bottom edit window titled **Enter unit to convert to**: , and the conversion factor is entered in the middle window titled **Enter conversion factor**:. Note that the conversion factor should be the number that the *convert from* unit is to be <u>multiplied by</u> the factor entered to convert to the *convert to* unit. A factor can be entered in simple decimal notation, for example 123.45678, or in "E-notation" or "Engineering notation", for example 1.2345678E+02. ProKon tries to determine if a legitimate factor has been entered and will ask you to re-enter it if the format in not correct. (If you are notified of a floating point error when attempting to use your newly entered conversion, you probably entered the factor incorrectly.)

Examples of correctly entered factors are:

123.456789 1.23456789E+02 0.000000123456 1.23456E-07 123456789 1.23456789E08 1E-333

When you run ProKon for the first time, there will be no custom unit available. As you add custom units, each pair will be saved in the same location as shown in the **Entry No.**: edit window displayed in the lower left corner of the **Custom Setup** dialog. Each entry can be displayed in the dialog by moving up or down through the entries by selecting the small up/down buttons just to the right of the **Entry No**: window. Any entry shown in the dialog can be deleted by selecting the **Delete** button and any entry can be overwritten with new values at any time. Once information has been added to the dialog, the information should be saved by selecting the **Save** button. Selecting **Save** stores the information displayed in the window to file.

Up to 40 pairs custom conversion units can be entered and saved in the Custom Setup dialog.

Miscellaneous

The Miscellaneous class contains several conversion and calculation modules that are different than the standard unit conversion classes. Some of these modules simply provide information while others allow the calculation of various related values. Selecting the 'Miscellaneous' class will offer a sub-menu with numerous sub-classes, as listed following:

Concrete

Drill Size

Electricity

Formula Weight

Fractions

Fuel Economy

Inorganic Chemicals

<u>Irrigation</u>

Lumber

Meteorology

Number Base Conversion

Nutrition

Paint

Resistor/Capacitor

Roman Numerals

Sieve Sizes

Solutions

Wire/Sheet Gauge

Electricity

Selecting the Electricity item brings up a window with a tabbed notebook with several pages that can be selected for help in calculating various electrical-related values. Pages of the note book can be selected by clicking the mouse on the tabs or by using the **Tab** key to move from tab to tab, then pressing **Enter** to select the page. Each page contains simple help text on the left side of the page with edit windows to enter values for the various parameters. When your data has been entered, click the **Solve** button to perform the calculation.

Available are Energy Cost, Ohm's Law, Horsepower (Direct Current), Horsepower (Single Phase), Horsepower (Two Phase, Two Wire), and Horsepower (Three Phase).

Energy Cost

The Energy Cost tab allows calculation of the cost of electrical energy use. Enter <u>any</u> three known values and press '**Solve**' to calculate the unknown value. Available entries are Kilowatts of electricity being used, hours of electrical use, cost per kilowatt-hour for electricity (what the power company charges you), and total cost for using that amount of electricity (what you pay the power company).

Ohm's Law

Allows calculation of electrical units using Ohm's Law. Enter <u>any</u> two known values and press '**Solve**' to calculate the two unknown values. Available entries are volts, amperes, resistance, and watts.

Horsepower (Direct Current)

Horsepower (Single Phase)

Horsepower (Two Phase, Two Wire)

Horsepower (Three Phase)

The Horsepower tabs allow calculation of various horsepower-related values. The four horsepower tabs offer calculations for various types of electrical motors, direct current motors, and motors powered by single phase, two phase, and three phase alternating current. Enter any three known values and press 'Solve' to calculate the unknown value. Available values are % Efficiency, volts, amperes, and horsepower. Note that alternating current motors also require a value for power factor.

As with most calculation windows in ProKon, the results of any calculation can be copied to the clipboard or to the file CONVERT.TXT by pressing the **Copy** button or sent to the Windows printer by pressing the **Print** button.

Inorganic Chemicals

Presents a list of inorganic chemicals which allows selection of specific chemicals. Select a chemical by clicking the mouse on a chemical or by using the arrow keys and the **Page Up** and **Page Down** keys to move through the list. Clicking **OK** or pressing the **Enter** key will show a window containing pertinent data on the chemical selected. Formula weight, solid form, color, approximate density, and melting point and boiling point. If no data is shown for a parameter, then no data is available for that element.

The list of element is *very* long, containing over a thousand inorganic compounds. To ease searching for a specific chemical, you may move through the list by progressively typing the name of the chemical. The letters already typed are shown in the small window at the bottom of the window. Pressing the **Esc** key will clear the search window. Using this feature allows you to move rapidly up and down the list.

Meteorology

Selecting the Meteorology class shows a window containing a tabbed notebook with various weather related calculations. As with the Electricity module, pages are selected with the mouse or keyboard. Also, to the left of each page are simple instructions prompting for the necessary data to perform a calculation. Enter the known data in the edit windows provided and press Solve to perform the calculation.

Available are Relative Humidity, Wind Chill, Dew Point, and Heat Index. Note that each window allows calculation in either degrees Celsius or degrees Fahrenheit. The list of element is *very* long, containing over a thousand inorganic compounds. To ease searching for a specific chemical, you may move through the list by progressively typing the name of the chemical. The letters already typed are shown in the small window at the bottom of the window. Pressing the **Esc** key will clear the search window. Using this feature allows you to move rapidly up and down the list.

Dew Point

Allows calculation of the dew point temperature if the percent relative humidity and the temperature are known. Enter the percent relative humidity and the air temperature in either degrees Celsius or degrees Fahrenheit to calculate the dew point in both degrees Celsius and degrees Fahrenheit.

Heat Index

Allows calculation of what is popularly known as the Heat Index. Heat index values are intended to approximate the effect of high temperatures and humidity on the human body. Also calculates the Summer Simmer Index, also intended to gauge the same effect of temperature and humidity. Both indices are often used to assess the effect of strenuous activity when the air temperature and/or humidity are high. Enter the percent relative humidity and the air temperature in either degrees Celsius or degrees Fahrenheit to calculate the heat index and summer simmer index.

Relative Humidity

Allows calculation of the approximate percent relative humidity if the dry bulb temperature (air temperature) and the wet bulb temperature are known. Select degrees Celsius or degrees Fahrenheit from the drop-down list at the left of the window, enter dry bulb and wet bulb temperatures. Percent relative humidity is calculated automatically. If the barometric pressure is known and is different from 760 mm Hg, it may be entered in the edit window at the lower left. (NOTE: Obtaining accurate wet bulb temperatures depend upon a number of important factors. Consult your hygrometer manual or a good text on technique.)

Wind Chill

Allows calculation of the Wind Chill. Wind chill is a measure of the effect of wind and cold temperatures on exposed flesh. As wind speed increases at low temperatures, the cooling effect on exposed flesh increases. Enter the wind speed (in statute miles per hour) and the temperature in either degrees Celsius or degrees Fahrenheit to calculate the wind chill in the selected temperature units. Select the temperature units from the drop-down menu at the left of the window.

As with other calculation windows in ProKon, selecting the **Copy** key sends the results of the

calculation to the clipboard and to the file CONVERT.TXT. the Windows printer.	Selecting Print sends the results to

Nutrition

Presents a list of common food items. Each item can be selected with the mouse or keyboard and, as with the Inorganic Chemical module, the list allows sequential searches by simply typing the first few letters of the food item sought. Selecting a food item will show a window giving various nutritional information about the item.

Information shown on each food item includes portion size, portion weight, calories per portion, calories per gram, carbohydrates per portion, carbohydrates per gram, protein per portion, protein per gram, fat per portion, and fat per gram.

Sieve Sizes

Selecting this item shows a list of the common sieves used in testing materials, such as aggregates, sands, etc. Various parameters are given for each sieve size, such as the actual designation in the U. S. Standard Sieve Series, an alternate designation (in Imperial units), the opening size, and the size of the wire used to manufacture the sieve.

Wire/Sheet Gauge

Shows a window which allows display of the actual thickness in metric and Imperial units for many wire and sheet metal gauge systems. To the left of the window is a list which can be scrolled to display the various gauge designations. Selecting an item using either the mouse or keyboard will display the pertinent information in the panels to the right. Gauge systems shown are Brown and Sharpe, British Standard (Imperial), Birmingham, Washburn and Moen, Stubbs Wire, Stubbs Steel, and U. S. Standard Plate. The top panel shows Imperial data and the bottom panel shows metric data.

Number Base

The Number Base module allows conversion between number bases. Number formats available are decimal, hexadecimal, binary, and octal. Any number can be converted to any other base by simply entering the value in the edit window for the base that is known. As the number in entered, it is converted to the other bases automatically. There is a limit on the size of the number that can be converted for each base. The decimal size limit is 4,294,967,295, the hexadecimal size limit is FFFFFFFF, the binary size limit is 32 places, and the octal size limit is 37777777777. A warning is shown if the size limit is exceeded.

Solutions

The Solutions module permits easy calculation of various parameters for aqueous solutions. Selecting the Solutions button shows a tabbed notebook containing several pages that help in determining the amounts of solution (water) or solute (dissolved substance) required to prepare solutions of specific strength. Note that these calculations are intended for aqueous (water) solutions. The following notebook pages are available:

Concentrating - Solute to add

The Concentrating page allows the calculation of the amount of solute required to prepare a more concentrated solution from a less concentrated solution. If you have a weaker solution of some substance and wish to prepare a stronger solution of the same substance, a certain amount of data about the weaker solution is necessary. You must know the strength of the starting solution in percent, the weight of the weaker solution in pounds per gallon, the percent strength of the stronger solution you wish to prepare, and the purity of the substance (the solute) you will dissolve in the weaker solution to increase its strength. With this data available, enter it in the appropriate places on the page and press **Solve** to compute the amount of substance to dissolve in the weaker solution to make the stronger solution.

Diluting - Water to add

There are two Diluting pages in the Solution notebook. The Diluting - Water to add page allows the calculation of the amount of water that must be added to a solution of known strength in order to prepare a solution of known weaker strength. In order to perform this calculation, you will need to know how many gallons of the strong solution you have to dilute and the percent strength of the strong solution, the percent strength of the weaker solution you want to make, and the specific gravity of the strong solution. Enter this data in the appropriate spaces and press **Solve** to calculate the number of gallons of water you must add to the strong solution to make the weaker solution.

Diluting - Amount needed

This is the second of the Diluting pages in the Solution notebook. This page is used to determine the number of gallons of a more concentrated solution needed to produce a required number of gallons of a weaker or less concentrated solution. This calculation requires that you know the number of gallons of less concentrated solution you want, the specific gravity of this weaker solution, the specific gravity of the stronger solution you wish to create, the percent strength of the less concentrated solution, and the percent strength of the more concentrated solution. Entering this data and pressing **Solve** will calculate the gallons of stronger solution required.

Make Up - Water to add

This page of the Solution notebook allows the calculation of the amount of water to add to a given amount of solute (substance you are dissolving). Data required is the pounds of solute to dissolve, the percent strength of the solute, i.e., the purity of the substance you are dissolving, and the strength, in percent, of the solution you wish to make. Enter this data in the spaces provided and press Solve to calculate the amount of water to add to produce the required solution. Keep in mind that many substances will warm or cool water as they dissolve, so the volume of the solution will be affected until the solution cools.

In general, note that the solution strength being calculated in the Solutions notebook are on a

weight/weight basis and that the temperature of the solutions must be maintained, where noted. The edit windows where data is entered are purposely limited in the values that may be entered. This does not mean that data can't be entered that will compute to nonsense values. In many cases, computed values that make no sense are flagged to the user, but not necessarily in all cases. For example, it makes no sense to enter percent strength for a weak solution that is greater that for the strong solution.

Concrete

The Concrete Calculator allows the calculation of the amount of concrete in cubic yards or cubic meters required to pour a given size of structure. The data required to perform the calculation is entered into the appropriate spaces and the amount of concrete mix required is automatically calculated when sufficient data has been entered.

There are two pages available in the tabbed notebook, Imperial (English) or Metric. Select the desired tab to calculate the quantity of concrete required in the preferred units.

Fuel Economy

This selection allows the calculation of fuel economy in either Imperial (English) or metric units. Enter the number of miles and the number of gallons used to automatically calculate the fuel economy. Alternatively, enter the number of litres and the number of kilometers to perform the calculation. Entry of these two values can be mixed, for example, you may enter number of miles and number of litres used. The Imperial and metric calculations are performed simultaneously and automatically as the data is entered.

The lower part of the window allows calculation of the amount of fuel required for an entered number of miles based on the fuel consumption calculated in the upper part of the window. In other words, enter the number of miles (or kilometers) and number of gallons (or number of litres) used in the upper part of the window. Then, enter the number of miles (or kilometers) in the lower part of the window to calculate the amount of fuel required for that distance.

Lumber Measure

This selection allows the calculation of the number of board feet of lumber contained in a given quantity of dimension lumber and allows the calculation of the cost of a given quantity of lumber of various sizes. Selection of these types of calculations is made by selecting one of the two tabs at the top of the screen.

To make Board Feet calculations, select the proper tab. Enter the nominal thickness in inches (or centimeters), the nominal width in inches (or centimeters), and the actual length of the lumber. The number of board feet of lumber is calculated automatically when sufficient data has been entered in the spaces provided to perform the calculation.

The number of board feet contained in a number of pieces of lumber of a given dimension can be calculated by entering the number of pieces in the lower space provided. The total number of board feet will be calculated based on the nominal dimensions entered in the upper part of the window and the number of pieces of that dimension entered in the lower part of the window.

Lumber costs are computed by selecting the Lumber Cost tab. Enter the length, cost per board foot, and number of pieces for each lumber size required. As you enter the data, the Total Cost at the upper left of the window is updated. The Total Cost shown is the total cost for all lumber for which data is entered. If no data is entered for a given dimension of lumber, no cost is totaled for that dimension. All data entered can be cleared by selecting the **Clear** button.

Paint Calculation

This selection allows the calculation of the amount of paint required to coat a given number of square feet (or square meters) at a given wet or dry film thickness in mils or millimeters. First, the units to be calculated must be selected. Do this by checking the appropriate check box next to the units you desire to calculate. Then, enter the data into the appropriate spaces to perform the calculation.

For example, if you desire to calculate the gallons of paint required to achieve a wet film thickness of 3 mils over 500 square feet of surface, check the box to the left of the "Gallons Required" item and then enter the wet film thickness and the number of square feet in the appropriate spaces. When sufficient data has been entered, the number of gallons will be calculated automatically.

In order to calculate the amount of paint required or the surface area that can be covered with a given amount of paint, based on the dry film thickness, you must know the percent volume solids of the paint you are using. This can usually be obtained from the paint manufacturer, the store where you purchased the paint, or may be listed on the paint container. When you enter the percent volume solids in the appropriate space, ProKon will attempt to calculate the remaining values based on the order that you enter the values.

Note that Imperial (English) and metric values may be entered interchangeably. When you enter a number of square feet, the number of square meters is calculated and displayed automatically. The same is possible for mils/millimeters and gallons/litres.

Fractions

The Fraction module allows calculations between common fractions and their decimal values. Given a decimal value, the fractional representation can be calculated to the desired accuracy. Given a fractional value, the corresponding decimal value can be easily calculated.

For example, if you desire to determine the fractional value, to the nearest 1/64 inch, of the decimal value 6.12345, simply set the drop-down box to the left of the Fraction window to 1/64 and enter the value 6.12345 in the 'Decimal value:' edit box. As you enter the decimal value, the fractional value will be displayed in the 'Fraction:' edit box. Note that to the right side of the 'Fraction:' edit box any remainder from the conversion to a fraction will be displayed. If a remainder is displayed, this indicates that the decimal value could not be converted evenly to the fractional accuracy selected. The above conversion would give a fractional value of 6 7/64 with a remainder of 0.014075.

Alternately, if you desire to determine the decimal value of 6 7/64, simply enter the value as shown in the 'Fraction:' edit box. (There should always be one space between the whole number part and the fractional part.) The converted value will appear in the 'Decimal value:' edit box as you type the fractional value. In this example, the value shown will be 6.109375 Note that when entering fractional values, the drop-down box value is ignored and fractions with any denominator can be entered.

Roman Numerals

This module allows the calculation of Roman numerals from decimal values and the reverse. As an added bonus, simple math $(+, -, x, and \div)$ can also be performed on Roman numerals.

As an example, if you desire to calculate the Roman numeral equivalent of the decimal value 1998, simply enter the value 1998 in the either of the top two 'Decimal value:' edit boxes on the right side of the window. As you enter the decimal value, the Roman numeral representation will be automatically displayed in the corresponding 'Roman Numeral:' edit box on the left of the window.

In the same manner, the equivalent decimal value of a given Roman numeral can be calculated. Simply enter the Roman Numeral value in either of the top two 'Roman Numeral:' edit boxes on the left side of the window. As you enter the Roman numeral, the decimal value will be displayed in the corresponding 'Decimal Value:' edit box on the right side of the window.

Simple math operations can be performed on either Roman numeral or decimal values. Enter a Roman numeral in the top left 'Roman Numeral:' edit box, set the drop-down box in the center of the window to the desired math operation, then enter the second Roman numeral in the other 'Roman Numeral:' edit box. As you enter the second value, the operation will be performed and the result will be displayed in the bottom edit boxes. It is also possible to enter in mixed format, entering one value in Roman numeral form and the other in decimal form.

There are certain conventions used to represent Roman numerals in ProKon. Normally, values greater than 1000 are shown as a Roman numeral with a bar over the top of the numeral. Since ProKon cannot show a numeral of this type, a lower case letter is substituted instead. For example, if you wish to enter the value 1,000,000, the equivalent Roman numeral would be an M with a bar over the top. ProKon will accept this as a lower case letter 'm'. Essentially, the bar over the Roman numeral indicates a multiplier of 1,000, so an 'M' with a bar over the top is equivalent to 1,000 X 1,000 which equals 1,000,000.

There are limitations in representing Roman numerals. Very large Roman numerals are difficult to represent. Therefore, ProKon limits you to Roman numerals no greater than mmmmmmmmmmcmxcMxCMXCIX (equivalent of decimal 9,999,999) and to decimal values no greater than 9,999,999.

Note also that ProKon attempts to follow convention when showing Roman numerals. When the user enters a Roman numeral in a way that does not follow convention, ProKon will attempt to make the conversion. However, be aware that ProKon cannot always make sense of what you enter if you stray too far from convention. For those who wish to know more regarding convention for showing Roman numerals, an explanation follows.

In Roman numerals, I = 1, V = 5, X = 10, L = 50, C = 100, D = 500, M = 1000. A lesser number before a greater number is negative. For example, an I before V, is -1, not +1. Therefore, IV = 4, IX = 9, XC = 90, CD = 400, etc. Things like IIX or IC are not allowed. You are only allowed one consecutive negative symbol and the negative I can only occur before a V or an X. Likewise, an X cannot occur before a D or an M. Also, a VX would be illogical since it is also written as V, which is simpler.

Formula Weight Calculation

This module allows the calculation of the formula weight of a chemical element or chemical compound. By simply entering the chemical formula for the compound using standard chemical notation, the formula weight can be calculated.

As an example, if you desire to calculate the formula weight of the compound Aluminum Ferrocyanide hydrate, enter the formula in the 'Chemical Formula:' edit box as Al4(Fe(CN)6)2 • 17H2O. As you enter the formula, ProKon will calculate the formula weight of the compound and display the value in the 'Formula Weight:' edit box.

Note that ProKon follows some simple conventions for the entry of chemical formula. Basically, formulae must be entered using standard chemical notation. As shown in the example above, the entry of waters of hydration are allowed. Waters of hydration should always follow the 'dot' notation as shown in the above example. When using the Formula Weight Calculation module, 'dot' notation is entered with the period key on the keyboard and up to one space is allowed before and after the dot.

Standard chemical notation subscripted numbers are entered using the numbers on the keyboard or number pad. ProKon determines if a subscripted number is needed and will substitute the subscript when appropriate. Up to two levels of parenthesis are allowed in ProKon and should be sufficient for nearly any normal chemical formula. You should **always** use a subscript after a closing parenthesis so that ProKon can establish the correct multiplier for the total value inside the parenthesis, even if the multiplier is a 1. This is not usually a problem since you would only use a pair of parenthesis if your intent is to show a multiple quantity of the chemical species inside the parenthesis. However, some do not follow this rule explicitly.

Twist Drill Sizes

The Twist Drill Size module gives information on various sizes of drill bits, both letter drills and number drills. On the left of the window is a scrolling list that can be used to select the drill bit size to show information on that bit in the windows to the right side of the screen. Information such as diameter, area of bit cross section, and the SAE screw size for which that particular bit would be used to produce a pilot hole for tapping.

Resistor/Capacitor Calculation

This module allows the calculation of resistance and capacitance values for tubular resistors and capacitors from standard color coding. Across the center of the window are groups of color coded selection buttons. The buttons in each group represent the possible color bands for a section of a resistor and/or capacitor.

For instance, the first group of color buttons on the left is labeled 'Temperature Coefficient'. Each color button in the Temperature Coefficient group is connected to a specific color band on the graphical depiction of a tubular capacitor on the lower section of the window. By clicking one of these color buttons with the mouse, the corresponding band on the capacitor will become the selected color. In the case of the Temperature Coefficient group, the small window to the left of the capacitor indicates the temperature coefficient corresponding to the color band selected. (Note that resistors do not have color bands for temperature coefficient, therefore, this group does not connect to the graphical depiction of the resistor at the top of the window.)

Working from the Temperature Coefficient group on the left of the window toward the last group on the right of the window, the color coding can be developed for a resistor or capacitor. The second group is used to select the first significant figure of the actual resistor or capacitor value, the third group selects the second significant figure, the fourth group selects the multiplier, and the last group selects the 'Tolerance' color band. As the color bands are built onto the resistor or capacitor, the resistance value in ohms and/or the capacitance value in picofarads (pF) is show in the corresponding windows. The last band on either a resistor or capacitor is usually the tolerance indicator. (There are some resistors that do not show a tolerance color band - these default to a +/- 20% tolerance.)

Note that not all colors are possible on both resistors and capacitors. In these cases, the corresponding color coded buttons do not connect to the resistor or capacitor. No connection indicates that the color is not possible and, in that case, the value will become the default for that item.

Following are tables showing the possible resistance and capacitance color codes:

Resistor

1st &	2nd Sig. Fig.	Multiplier	-	+/-Tolerance
			20	
0		1	20	
1		10		
2		100		
3		1,000		
4		10,000		
5		100,000	5	
6		1,000,000		
7		10,000,000		
8		0.01		
9		0.1	10	
	0 1 2 3 4 5 6 7 8	0 1 2 3 4 5 6 7 8	0 1 1 10 2 100 3 1,000 4 10,000 5 100,000 6 1,000,000 7 10,000,000 8 0.01	20 0 1 20 1 10 2 100 3 1,000 4 10,000 5 6 1,000,000 5 6 1,000,000 7 10,000,000 8 0.01

Silver	 0.01	10
Gold	 0.1	5

Capacitor

Color	Temp. Coeff.	1st & 2nd Sig. Fi	g. Multipli	er	+	· <u>/-</u>
<u>Toleran</u>	<u>ce*</u>					
Black	0	0	1	20	/	2.0
Brown	-30	1	10	1	/	0.1
Red	-80	2	100	2	/	
Orange	-150	3	1,000		/	
Yellow	-220	4			1	
Green	-330	5		5	/	0.5
Blue	-470	6			/	
Violet	-750	7			/	
Gray	+30	8	0.01		/	0.25
White	+500	9	0.1	10	/	1.0

^{*} Second % Tolerance values apply if capacitance value is less than 10 pF.

Irrigation Calculation

The Irrigation module allows the calculation of various values related to irrigation or the application of water to crops, pastures, yards, etc. Possible irrigation parameters are grouped into four general classes of information. Three of these values must be know in order to calculate the fourth.

The first group consists of various values related to the rate of delivery of the irrigation water. For instance, the gallons per hour that the irrigation system is capable of delivering or the cubic feet per minute that the system can deliver. The second group consists of 'area' related values and correspond to the area that is being irrigated. For instance, the number of square feet or acres to be irrigated. The third group gives the amount of water to be applied to the area shown in the 'Area' group. Possible values are inches of water or centimetres of water. The fourth and last group gives the amount of time (how may minutes) required to deliver the amount of water shown (how many inches of rain) to the area shown (how many acres) at the rate of water delivery that the irrigation system is capable of delivering (for instance, gallons per hour).

Note that only one value must be enter in a group. For instance, if you enter a value for gallons per hour in the Rate of Water Delivery group, all of the other values in that group will be automatically calculated as you enter a value for gallons per hour. The same is true for the other groups. Once you have entered one value in any three of the groups, by clicking on the 'Solve' button, the values in the fourth group will be calculated.

For example, by entering a value of 3630 cubic feet per hour in the 'Rate of Water Delivery' group, a value of 3630 square feet in the 'Area to Water' group, and a value of 12 inches in the 'Amount of Water to Apply' group, and then clicking the 'Solve' button, the three values in the 'Irrigation Time' group will be automatically calculated giving 1 Hour, 60 Minutes, and 3600 Seconds.

NOTE: The 'Clear' button is used to clear all values from all groups. In order to perform a calculation, three groups must have at least one value entered in each group and the fourth group (the one you wish to calculate) must show zero (0).