

## NetInfo

# Examine a host entry

4padPointRule2.eps ↵

Each computer on the network has a *host entry* in a NetInfo domain.

It contains information about the computer and is stored in the **/machines** directory of the domain where the computer is set up.

768008\_PointRule2.eps ↵

**1 Log in as root on any computer on the network.**

If you don't log in as **root**, you can type the **root** password if the User Authentication panel appears.

1PointDashedRule3Black.eps ↵

**2 Double-click NetInfoManager in /NextAdmin.**

427113\_PointDashedRule3Black.eps ↵

**3 Choose Domain *submenu-arrow8.tiff* ↵ Open from the NetInfoManager menu, select the domain with the host entry you want to examine, and click OK.**

In a simple two-level network, all the host entries should be stored in the root (/) domain.

794249\_PointDashedRule3Black.eps ↵

**4 Click /machines in the browser.**

964182\_PointDashedRule3Black.eps ↵

**5 Double-click the host entry you want to examine.**

A directory window shows the property keys for the host entry in the first column and the values in the second column

;/Reference/Tools/NetInfoManager/NetInfoManagerPanels/DirectoryInspector Window.rtfd;;↵.

681798\_PointDashedRule3Black.eps ↵

**6 Click a property key to see its value.**

467655\_PointDashedRule3Black.eps ↵

**CAUTION** When you select a property key or value, it appears in the text field at the bottom of the window. You can type a new property key or value. However, changing a property key can have serious consequences throughout the network—both the system and individual applications use the standard property keys in their

functions.

2PointRule.eps ↗

**Related topics** (*click a LinkDiamond.tiff* ↗)

706575\_pt-Xref-Rule2.eps ↗

**Concepts**

Not more information about property keys and values?

;AboutNetInfo.rtf;;↗

**About NetInfo**

Want an overview of what's in a host entry?

;../NetworkComputers/AboutNetworkComputers.rtf;;↗

**About network computers**

727921\_pt-Xref-DashedRule2.eps ↗

**How to**

You can change the host entry directly in NetInfoManager. But it's safer to use HostManager.

;../NetworkComputers/ChangeHostEntry.rtf;;↗

**Change a**

**host entry**

If the computer you're examining is a server, you can examine the server information in the **/locations** directory.

;ExamineFileServerInformation.rtf;;↗

**Examine file server information**

Want to see all the property keys and values in a table instead of a browser?

;ChangePropertyDisplay.rtf;;↗

**Change the way properties are displayed**