040b73747265616d747970656481a203840163c48403737373810a0a810b
0b815f5f84012584067f411b312d37

VektorTool2.tiff ¬   Path Editor

Unlike other tools, OneVision-Art in ªNew Elementº mode does not immediately create a new element frame, because the program can't estimate how large a graphic will become when you start drawing. The shape of the cursor will change from a cross to a pencil to indicate this.

EArrowCursor.tiff ¬   *Figure: The pencil cursor of the Path Editor*

After you have finished drawing and left the edit mode, the element frame will automatically be calculated and displayed.
The frame can then be moved, resized and altered as usual.

Note: If you create a path that is exactly horizontal, the corresponding element frame will have a height of zero. The height of such a frame cannot be changed. The same is valid for the widths of vertical paths. On the other hand, you can't set the element frame of a random path to a height or width of zero.

The *Path Editor* panel provides a counter that keeps track of the number of anchor points and control points in a path. If you are using a RIP that can handle only a limited number of points, you always have full control over the load of your RIP.

The Path Editor contains all functions that are used to work on paths:

          ;interior.rtfd;;¬   Color of Path Fill
          ;perimeter.rtfd;;¬   Color and Line Style of the Path
Outline

;clipping.rtfd;;¬ Clipping Modes

For information on any of these topics, click the corresponding link button.

For creating and processing paths, a number of special commands and keyboard combinations are available described in the following chapters.