

040b73747265616d747970656481a203840163c48403737373810a0a810b0b815f5f84012584067f411b312d37Blend: Blend-to-Image Conversion

## 884487\_TMSVerlaufConverter.pixel.tiff ▾ **Blend-to-Image Conversion**

The tool Blend-to-Image Conversion is used for converting a blend element to a raster image element that can be manipulated in OneVision-Image.

### **Image Type**

The *Image Type* option shows which type of image (Grayscale, RGB, or CMYK) will be created. This type depends on the type of the blend you have selected for conversion. You can choose a color depth of 8 or 16 bits.

### **Image Size**

These entry fields control the dimensions of the image that you want to create.

### **Resolution**

In order to convert a blend to an image, you have to supply information about the resolution of the resulting bitmap. The default setting is 215 dpi, corresponding to a line screen frequency of 60 lpi.

For optimal print quality, you can use image resolutions from 160 to 300 dpi. The exact value depends on your output device. You can also specify the resolution by entering values for the vertical and horizontal number of pixels.

Note: Converting a blend to a bitmap image can significantly increase the amount of memory needed to process your document.

The amount of memory the converted image will consume is shown in the <*Memory*> field.

## **Convert**

Clicking the <*Convert*> button starts the conversion of the blend.

Next: [;../TMSVerlauf/TMSVerlauf.rtf](#); ; ↩ Blend Element - Introduction

Version 3.03 ± © OneVision GmbH, Regensburg, Germany. All Rights Reserved.