

Suggested Reading

User Interface Concepts

A number of books, papers, and articles describe user interface concepts. A few books are listed below. Their bibliographies can lead you to other sources.

The Art of Human-Computer Interface Design. Brenda Laurel, editor. Addison-Wesley, 1990.

The Design of Everyday Things. Donald Norman. Doubleday, 1990.

Designing the User Interface: Strategies for Effective Human-Computer Interaction. Ben Shneiderman. Addison-Wesley, 1987.

Tog on Interface. Bruce Tognazzini. Addison-Wesley, 1992.

Another resource is the Special Interest Group on Computer and Human Interaction (SIGCHI), a subgroup of the Association for Computing Machinery (ACM). For more information about ACM/SIGCHI, such as the chapter nearest you, contact them at the following address:

Association for Computing Machinery
Membership Services Department
1515 Broadway
New York, New York 10036
U.S.A.

Telephone: (212) 626-0500

Fax: (212) 944-1318

Electronic mail: ACMHELP@ACMVM.BITNET

NEXTSTEP Programming

NEXTSTEP General Reference: Release 3. NeXT Publications. Addison-Wesley, 1992.

NEXTSTEP Programming Interface Summary: Release 3. NeXT Publications. Addison-Wesley, 1992.

The two books above present the programming interface for NEXTSTEP applications.

NEXTSTEP Development Tools and Techniques: Release 3. NeXT Publications. Addison-Wesley, 1992.

See the back cover of this manual for more titles in the *NEXTSTEP Developer's Library*.