

initWithDescription:length:

initWithDescriptionNoCopy:length:
initWithPasteboard:

Copying a Selection copyFromZone:

Describing a Selection descriptionOfLength:

Comparing Selections isEqual:
isWellKnownSelection

Writing the Selection to the Pasteboard
writeToPasteboard:

(const void *)descriptionOfLength:(int *)count

Returns a pointer to the description of the selection and fills in the integer indicated by count with the description. The description was set with one of the initWithDescription... methods when the s

initWithPasteboard:(Pasteboard *)pasteboard

Initializes a newly allocated NXSelection instance from data on the specified pasteboard. If the NXSelection is initialized for any reason (for example, if data of type NXSelectionPboardType isn't found on the pasteboard), the instance is freed and nil is returned.

writeToPasteboard:

initWithDescription:(const void *)description length:(int)count

Initializes a newly allocated NXSelection instance using a copy of the data indicated by description, of length count, to describe the selection. If count is 1, description is assumed to be null-terminated data. description can be of any length, but should be architecture independent. It's a good idea to include version information in the description.

initWithDescriptionNoCopy:(const void *)description length:(int)count

Initializes a newly allocated NXSelection instance using the data indicated by description, of length count, to describe the selection. The description will not be copied nor modified by the NXSelection, and it ought to be immutable and unchanging. If count is 1, description is assumed to be null-terminated data. description can be of any length, but should be architecture independent. It's a good idea to include version information in the s

(BOOL)isEqual:otherSel

Compares the receiving NXSelection with another NXSelection, specified by otherSel. Returns YES if the receiving selection is the same selection, and NO otherwise.

(BOOL)isWellKnownSelection

Returns YES if the NXSelection is one of the well-known selection types, and NO otherwise. The well-known selection types are: YES for an entire document, YES for the current selection, and YES for an empty selection.

writeToPasteboard:(Pasteboard *)pasteboard

Writes the NXSelection to the pasteboard pasteboard. A copy of the selection can then be retrieved from the pasteboard using initWithPasteboard:..

