

# Defined Types

## NXAcknowledge

DECLARED IN     appkit/Listener.h

SYNOPSIS

msg\_header\_t header;  
msg\_type\_t sequenceType;  
int sequence;  
msg\_type\_t errorType;  
int error;  
NS\_DEV\_DOCFOR:typedef:NXAcknowledge;,    } NXAcknowledge;

typedef struct \_NXAcknowledge {

DESCRIPTION     NXAcknowledge is the structure of a Listener acknowledgement message.

## NXAppkitErrorTokens

DECLARED IN     appkit/errors.h

SYNOPSIS

typedef enum \_NXAppkitErrorTokens {  
NX\_longLine = NX\_APPKIT\_ERROR\_BASE,  
NX\_nullSel,  
NX\_wordTablesWrite,  
NX\_wordTablesRead,  
NX\_textBadRead,  
NX\_textBadWrite,  
NX\_powerOff,  
NX\_pasteboardComm,  
NX\_mallocError,  
NX\_printingComm,  
NX\_abortModal,  
NX\_abortPrinting,  
NX\_illegalSelector,  
NX\_appkitVMError,  
NX\_badRtfDirective,  
NX\_badRtfFontTable,  
NX\_badRtfStyleSheet,  
NX\_newerTypedStream,  
NX\_tiffError,  
NX\_printPackageError,  
NX\_badRtfColorTable,  
NX\_journalAborted,  
NX\_draggingError,  
NX\_colorUnknown,  
NX\_colorBadIO,  
NX\_colorNotEditable,

`NX_badBitmapParams,`  
`NX_windowServerComm,`  
`NX_unavailableFont,`  
`NX_PPDIncludeNotFound,`  
`NX_PPDParseError,`  
`NX_PPDIncludeStackOverflow,`  
`NX_PPDIncludeStackUnderflow,`  
`NX_rtfPropOverflow`  
`NS_DEV_DOCFOR:typedef:NXAppkitErrorTokens;, } NXAppkitErrorTokens;`

**DESCRIPTION** This enumeration defines the exceptions raised by the Application Kit. (See `NX_RAISE()` for more information.) The constants are:

<code>NX_longLine</code>	Text class: line longer than 16384 characters
<code>NX_nullSel</code>	Text class: operation attempted on empty selection
<code>NX_wordTablesWrite</code>	Error occurred while writing word tables
<code>NX_wordTablesRead</code>	Error occurred while reading word tables
<code>NX_textBadRead</code>	Text class: error reading from file
<code>NX_textBadWrite</code>	Text class: error writing to file
<code>NX_powerOff</code>	Power off exception
<code>NX_pasteboardComm</code>	Communications problem with pbs server
<code>NX_mallocError</code>	malloc problem
<code>NX_printingComm</code>	Problem sending data to npd
<code>NX_abortModal</code>	abortModal message when not running modal
<code>NX_abortPrinting</code>	Printing aborted
<code>NX_illegalSelector</code>	Invalid selector passed to Application Kit
<code>NX_appkitVMError</code>	Error allocating or deallocating virtual memory
<code>NX_badRtfDirective</code>	Invalid RTF directive
<code>NX_badRtfFontTable</code>	Invalid RTF font table
<code>NX_badRtfStyleSheet</code>	Invalid RTF style sheet
<code>NX_newerTypedStream</code>	Version of typed stream more recent than software
<code>NX_tiffError</code>	Error with TIFF operation
<code>NX_printPackageError</code>	Problem loading the print package
<code>NX_badRtfColorTable</code>	Invalid RTF color table
<code>NX_journalAborted</code>	Journaling session was terminated
<code>NX_draggingError</code>	Error messaging drag service
<code>NX_colorUnknown</code>	NXColorList: unknown color name or number
<code>NX_colorBadIO</code>	NXColorList: file read/write error
<code>NX_colorNotEditable</code>	Attempt to change noneditable color list
<code>NX_badBitmapParams</code>	Inconsistent set of bitmap parameters
<code>NX_windowServerComm</code>	Communications problem with the Window Server
<code>NX_unavailableFont</code>	No default font could be found
<code>NX_PPDIncludeNotFound</code>	Include file in PPD file not found
<code>NX_PPDParseError</code>	PPD parsing error
<code>NX_PPDIncludeStackOverflow</code>	PPD include files nested too deep
<code>NX_PPDIncludeStackUnderflow</code>	PPD include file nesting mismatched
<code>NX_rtfPropOverflow</code>	RTF property stack overflow

**NXBreakArray**

**DECLARED IN** appkit/Text.h

**SYNOPSIS** typedef struct \_NXBreakArray {

`NXChunk chunk;`  
`NXLineDesc breaks[1];`  
`NS_DEV_DOCFOR:typedef:NXBreakArray;, } NXBreakArray;`

**DESCRIPTION**     An NXBreakArray holds line break information for a Text object. It's mainly an array of line descriptors. Each line descriptor contains three fields:

- 1) Line change bit (sign bit); set if this line defines a new height
- 2) Paragraph end bit (next to sign bit); set if the end of this line ends the paragraph
- 3) Number of characters in the line (low-order 14 bits).

If the line change bit is set, the descriptor is the first field of an NXHeightChange structure. Since this record is bracketed by negative short values, the breaks array can be sequentially accessed backwards and forwards.

Since the structure's first field is an NXChunk structure, NXBreakArrays can be manipulated using the functions that manage variable-sized arrays of records. See **NXChunkMalloc()** for more information.

**NXCharArray**

**DECLARED IN**     appkit/Text.h

**SYNOPSIS**

```
NS_DEV_DOCFOR:typedef:NXCharArray;,
    NXChunk chunk;
    wchar text[1];
    } NXCharArray;
```

```
typedef struct _NXCharArray {
```

**DESCRIPTION**     This structure holds holds the character array for the current line in the Text object. Since the structure's first field is an NXChunk structure, NXCharArrays can be manipulated using the functions that manage variable-sized arrays of records. See **NXChunkMalloc()** for more information.

**NXCharFilterFunc**

**DECLARED IN**     appkit/Text.h

**SYNOPSIS**

```
NS_DEV_DOCFOR:typedef:NXCharFilterFunc;,
    (*NXCharFilterFunc)
        (unsigned short charCode,
         int flags,
```

```
typedef unsigned short
```

```
        unsigned short charSet);
```

**DESCRIPTION**     The character filter function analyses each character the user enters in the Text object. See **setCharFilter:** (Text class).

**NXCharMetrics**

**DECLARED IN**     appkit/afm.h

**SYNOPSIS**

```
short charCode;
unsigned char numKernPairs;
unsigned char reserved;
float xWidth;
```

```
typedef struct {
```

```
int name;  
float bbox[4];  
int kernPairIndex;  
NS_DEV_DOCFOR:typedef:NXCharMetrics;,    } NXCharMetrics;
```

**DESCRIPTION**     An NXCharMetrics structure stores information on a character.    The fields are:

charCode	Character code, -1 if unencoded
numKernPairs	Number of kerning pairs starting with this character
xWidth	Width in x of this character
name	NameÐan index into a string table
bbox	Character bounding box
kernPairIndex	Index into <b>NXFontMetrics.kerns</b> array

**NXChunk**

**DECLARED IN**     appkit/chunk.h

**SYNOPSIS**

```
short growby;  
int allocated;  
int used;  
NS_DEV_DOCFOR:typedef:NXChunk;,    } NXChunk;
```

typedef struct \_NXChunk {

**DESCRIPTION**     NXChunk structures are used to implement variable sized arrays of records. Allocation is by the given size (in bytes)Ðtypically a multiple number of records, say 10.    The block of memory never shrinks, and the chunk records the current number of elements.    To use NXChunks, declare a structure with an NXChunk structure as its first field.    See **NXChunkMalloc()** for more information.

The fields of an NXChunk are:

growby	The increment used to enlarge the array
allocated	How many elements are currently allocated
used	How many elements are currently used

**NXColorSpace**

**DECLARED IN**     appkit/graphics.h

**SYNOPSIS**

```
NX_CustomColorSpace = -1,  
NX_OneIsBlackColorSpace = 0,  
NX_OneIsWhiteColorSpace = 1,  
NX_RGBColorSpace = 2,  
NX_CMYKColorSpace = 5  
NS_DEV_DOCFOR:typedef:NXColorSpace;,    } NXColorSpace;
```

typedef enum \_NXColorSpace {

**DESCRIPTION**     Used to represent sample-encoding formats for a bitmap image.

**NXCompositeChar**

**DECLARED IN**      appkit/afm.h

**SYNOPSIS**      typedef struct {

```
        int compCharIndex;  
        int numParts;  
        int firstPartIndex;  
NS_DEV_DOCFOR:typedef:NXCompositeChar;, } NXCompositeChar;
```

**DESCRIPTION**      An NXCompositeChar structure describes a composite character.    The fields are:

compCharIndex	Index into <b>NXFontMetrics.charMetrics</b>
numParts	Number of parts making up this char
firstPartIndex	Index of first part in <b>NXFontMetrics.compositeCharParts</b>

### NXCompositeCharPart

**DECLARED IN**      appkit/afm.h

**SYNOPSIS**

```
NS_DEV_DOCFOR:typedef:NXCompositeCharPart;,    typedef struct {  
        int partIndex;  
        float dx;  
        float dy;  
        } NXCompositeCharPart;
```

**DESCRIPTION**      NXCompositeCharPart structures are used to describe elements of a composite character array.    The fields are:

partIndex	Index into <b>NXFontMetrics.charMetrics</b>
dx	Displacement of part in x
dy	Displacement of part in y

### NXDataLinkDisposition

**DECLARED IN**      appkit/NXDataLink.h

**SYNOPSIS**

typedef enum

```
_NXDataLinkDisposition {  
        NX_LinkInDestination = 1,  
        NX_LinkInSource = 2,  
        NX_LinkBroken = 3  
NS_DEV_DOCFOR:typedef:NXDataLinkDisposition;, } NXDataLinkDisposition;
```

**DESCRIPTION**      Returned by NXDataLink's **disposition** method to identify a link as a destination link, a source link, or a broken link.    See the NXDataLink class specification for more information on the dispositions of links.

### NXDataLinkNumber

**DECLARED IN**      appkit/NXDataLink.h

**SYNOPSIS**

```
NS_DEV_DOCFOR:typedef:NXDataLinkNumber;,      typedef int NXDataLinkNumber;
```

**DESCRIPTION** The type returned by NXDataLink's **linkNumber** method as a persistent identifier of a destination link.

## NXDataLinkUpdateMode

**DECLARED IN** appkit/NXDataLink.h

### SYNOPSIS

typedef enum

```
_NXDataLinkUpdateMode {  
    NX_UpdateContinuously = 1,  
    NX_UpdateWhenSourceSaved = 2,  
    NX_UpdateManually = 3,  
    NX_UpdateNever = 4  
};  
NS_DEV_DOCFOR:typedef:NXDataLinkUpdateMode;, } NXDataLinkUpdateMode;
```

**DESCRIPTION** Used by NXDataLink's **setUpdateMode:** and **updateMode** methods to identify when a link's data is to be updated.

## NXDragOperation

**DECLARED IN** appkit/drag.h

### SYNOPSIS

typedef enum \_NXDragOperation {

```
    NX_DragOperationNone = 0,  
    NX_DragOperationCopy = 1,  
    NX_DragOperationLink = 2,  
    NX_DragOperationGeneric = 4,  
    NX_DragOperationPrivate = 8,  
    NX_DragOperationAll = 15  
};  
NS_DEV_DOCFOR:typedef:NXDragOperation;, } NXDragOperation;
```

**DESCRIPTION** The NXDragOperation constants represent the operations that a dragging destination can perform on the data that a dragged image represents. While a dragging session is in progress, the drag operation values returned by the source and destination objects are compared to determine whether the destination object is valid, and to (automatically) set the appearance of the cursor:

- **NX\_DragOperationNone.** The destination won't accept the dragged-image's data; the cursor isn't changed.
- **NX\_DragOperationCopy.** The destination will copy the data; the cursor is changed to the copy cursor.
- **NX\_DragOperationLink.** The destination will create some sort of link, as appropriate for the data; the cursor is changed to the link cursor.
- **NX\_DragOperationGeneric.** The destination will perform a "standard" operation; the cursor is changed to the move cursor.
- **NX\_DragOperationPrivate.** The source and the destination will negotiate for the data, or otherwise send special messages to each other; the cursor isn't changed.
- **NX\_DragOperationAll.** This should only be used by the dragging source as the value of its drag operation mask.

See the NXDraggingDestination protocol for more information.

## NXEncodedLigature

**DECLARED IN**      `appkit/afm.h`

## SYNOPSIS

```
typedef struct {
```

```

        unsigned char firstChar;
        unsigned char secondChar;
        unsigned char ligatureChar;
NS_DEV_DOCFOR:typedef:NXEncodedLigature;,    } NXEncodedLigature;

```

**DESCRIPTION** An NXEncodedLigature structure is used for elements of the encoded ligature array. This structure is used only for those ligatures in which all three characters are encoded. The fields are:

firstChar	Character encoding of first character
secondChar	Character encoding of second character
ligatureChar	Character encoding of ligature

## NXErrorReporter

**DECLARED IN**      `appkit/errors.h`

## SYNOPSIS

```
NS_DEV_DOCFOR:typedef:NXErrorReporter,,
*errorState);
```

**DESCRIPTION** This is the type for a function that acts as a application's error reporter. See the description of **NXRegisterErrorReporter()** for more information.

## NXFaceInfo

**DECLARED IN**      `appkit/Font.h`

## SYNOPSIS

```
typedef struct NXFaceInfo {
```

```

NXFontMetrics *fontMetrics;
int flags;
struct _fontFlags {
    unsigned int usedInDoc:1;
    unsigned int usedInPage:1;
    unsigned int usedInSheet:1;
} fontFlags;
struct _NXFaceInfo *nextFInfo;
NS_DEV_DOCFOR:typedef:NXFaceInfo;, } NXFaceInfo;

```

**DESCRIPTION** NXFaceInfo structures store information about a font and its usage. Its fields are:

fontMetrics	Information from the AFM file
flags	Which font information is present
fontFlags	Font usage (see below)
nextFInfo	Pointer to next record in the linked list

The fontFlags substructure records font usage so that conforming PostScript comments can be

generated for a document. Its fields are:

usedInDoc	Has the font been used in the document?
usedInPage	Has the font been used in the page?
usedInSheet	Has the font been used in the sheet? (There can be more than one page printed on a sheet of paper.)

**NXFontMetrics**

DECLARED IN     appkit/afm.h

SYNOPSIS

typedef struct \_NXFontMetrics {

char \*formatVersion;

char \*name;

char \*fullName;

char \*familyName;

char \*weight;

float italicAngle;

char isFixedPitch;

char isScreenFont;

short screenFontSize;

float fontBBox[4];

float underlinePosition;

float underlineThickness;

char \*version;

char \*notice;

char \*encodingScheme;

float capHeight;

float xHeight;

float ascender;

float descender;

short hasYWidths;

float \*widths;

unsigned int widthsLength;

char \*strings;

unsigned int stringsLength;

char hasXYKerns;

short \*encoding;

float \*yWidths;

NXCharMetrics \*charMetrics;

int numCharMetrics;

NXLigature \*ligatures;

int numLigatures;

NXEncodedLigature \*encLigatures;

int numEncLigatures;

union {

NXKernPair \*kernPairs;

NXKernXPair \*kernXPairs;

} kerns;

int numKernPairs;

NXTrackKern \*trackKerns;

int numTrackKerns;

NXCompositeChar \*compositeChars;

int numCompositeChars;



```

        NXCompositeCharPart *compositeCharParts;
        int numCompositeCharParts;
NS_DEV_DOCFOR:typedef:NXFontMetrics;,    } NXFontMetrics;
```

**DESCRIPTION**     The NXFontMetrics structure is used to describe a font. (See the description of **readMetrics:** in the Font class specification for more information.)

The structure's fields are:

formatVersion	Version of afm file format
name	Name of font for <b>findfont</b>
fullName	Full name of font
familyName	Font family name
weight	Weight of font
italicAngle	Degrees counterclockwise from vertical
isFixedPitch	Is the font monospaced?
isScreenFont	Is the font a screen font?
screenFontSize	If it is, how big is it?
fontBBox[4]	Bounding box (llx, lly, urx, ury)
underlinePosition	Distance from baseline for underlines
underlineThickness	Thickness of underline stroke
version	Version identifier
notice	Trademark or copyright
encodingScheme	Default encoding vector
capHeight	Top of `H'
xHeight	Top of `x'
ascender	Top of `d'
descender	Bottom of `p'
hasYWidths	Do any chars have non-0 y width?
widths	Character widths in x
widthsLength	
strings	Table of strings and other info
stringsLength	
hasXYKerns	Do any of the kerning pairs have nonzero dy?
encoding	256 offsets into NXCharMetrics
yWidths	Character widths in y ( <i>not</i> in encoding order, but a parallel array to the NXCharMetrics array)
charMetrics	Array of NXCharMetrics
numCharMetrics	Number of elements
ligatures	Array of NXLigatures
numLigatures	Number of elements
encLigatures	Array of NXEncodedLigatures
numEncLigatures	Number of elements
kerns.kernPairs	Array of NXKernPairs
kerns.kernXPairs	Array of NXKernXPairs
numKernPairs	Number of elements
trackKerns	Array of NXTrackKerns
numTrackKerns	Number of elements
compositeChars	Array of NXCompositeChars
numCompositeChars	Number of elements
compositeCharParts	Array of NXCompositeCharParts
numCompositeCharParts	Number of elements

**NXFontTraitMask**

**DECLARED IN**     appkit/FontManager.h

SYNOPSIS

NS\_DEV\_DOCFOR:typedef:NXFontTraitMas;;

typedef unsigned int **NXFontTraitMask**;

DESCRIPTION

A NXFontTraitMask characterizes one or more of a font's traits. It's used as an argument type for several of the methods in the FontManager class.

**NXFSM**

DECLARED IN

appkit/Text.h

SYNOPSIS

NS\_DEV\_DOCFOR:typedef:NXFSM;;

typedef struct \_NXFSM {  
    const struct \_NXFSM \***next**;  
    short **delta**;  
    short **token**;  
} **NXFSM**;

DESCRIPTION

NXFSM is a word definition finite-state machine transition structure used by a Text object. The fields are:

- next

Points to state to go to; NULL implies final state
- delta

If final state, this undoes lookahead
- token

If final state, negative value implies word is newline; 0 implies dark; and positive implies white space

**NXHeightChange**

DECLARED IN

appkit/Text.h

SYNOPSIS

NS\_DEV\_DOCFOR:typedef:NXHeightChange;;

typedef struct \_NXHeightChange {  
    NXLineDesc **lineDesc**;  
    NXHeightInfo **heightInfo**;  
} **NXHeightChange**;

DESCRIPTION

This structure associates line descriptors and line height information in a Text object.

**NXHeightInfo**

DECLARED IN

appkit/Text.h

SYNOPSIS

NS\_DEV\_DOCFOR:typedef:NXHeightInfo;;

typedef struct \_NXHeightInfo {  
    NXCoord **newHeight**;  
    NXCoord **oldHeight**;  
    NXLineDesc **lineDesc**;  
} **NXHeightInfo**;

DESCRIPTION

This structure is used to store height information for each line of text in a Text object. The fields are

- newHeight

Line height from current position forward
- oldHeight

Height before change

## NXJournalHeader

DECLARED IN     appkit/NXJournaler.h

SYNOPSIS

typedef struct {  
    int **version**;  
    unsigned int **offsetToAppNames**;  
    unsigned int **lastEventTime**;  
NS\_DEV\_DOCFOR:typedef:NXJournalHeader;, } **NXJournalHeader**;

DESCRIPTION     The NXJournalHeader type defines the header for a journaling event file.    The event data begins immediately after the header.

## NXKernPair

DECLARED IN     appkit/afm.h

SYNOPSIS

typedef struct {  
    int **secondCharIndex**;  
    float **dx**;  
    float **dy**;  
NS\_DEV\_DOCFOR:typedef:NXKernPair;, } **NXKernPair**;

DESCRIPTION     The NXKernPair structure describes a kerning pair element.    Its fields are:

secondCharIndex	Index into NXFontMetrics.charMetrics
dx	x displacement relative to first character
dy	y displacement relative to first character

## NXKernXPair

DECLARED IN     appkit/afm.h

SYNOPSIS

typedef struct {  
    int **secondCharIndex**;  
    float **dx**;  
NS\_DEV\_DOCFOR:typedef:NXKernXPair;,        } **NXKernXPair**;

DESCRIPTION     The NXKernXPair structure describes a kerning pair element.    In this structure, the displacement in the y direction is assumed to be 0.    The structure's fields are:

secondCharIndex	Index into NXFontMetrics.charMetrics
dx	X displacement relative to first character

## NXLay

DECLARED IN     appkit/Text.h

SYNOPSIS

NXCoord **x**;  
NXCoord **y**;  
short **offset**;  
short **chars**;  
id **font**;  
void \***paraStyle**;  
NXRun \***run**;  
NXLayFlags **lFlags**;

NS\_DEV\_DOCFOR:

typedef:NXLay;, } **NXLay**;

typedef struct \_NXLay {

DESCRIPTION

A Text object's NXLay structure represents a single sequence of text in a line and records everything needed to select or draw that piece. The fields are:

x	x coordinate of <b>moveto</b>
y	y coordinate of <b>moveto</b>
offset	Offset in line array for text
chars	Number of characters in the lay
font	Font object
parastyle	Implementation dependent style sheet information
run	Text run for this lay
lFlags	Lay flags

NXLayArray

DECLARED IN

appkit/Text.h

SYNOPSIS

NXChunk **chunk**;  
NXLay **lays**[1];

NS\_DEV\_DOCFOR:

typedef:NXLayArray;, } **NXLayArray**;

typedef struct \_NXLayArray {

DESCRIPTION

A Text object's NXLayArray structure holds the layout for the current line. Since the structure's first field is an NXChunk structure, NXLayArrays can be manipulated using the functions that manage variable-sized arrays of records. See **NXChunkMalloc()** for more information.

NXLayFlags

DECLARED IN

appkit/Text.h

SYNOPSIS

unsigned int **mustMove**:1;  
unsigned int **isMoveChar**:1;

NS\_DEV\_DOCFOR:

typedef:NXLayFlags;, } **NXLayFlags**;

typedef struct {

DESCRIPTION

This structure records whether a text lay in a Text object needs special treatment. Its fields are:

mustMove	True if current lay follows lay with nonprinting character
isMoveChar	True if lay contains nonprinting character

NXLayInfo

DECLARED IN     appkit/Text.h

SYNOPSIS

typedef struct \_NXLayInfo {  
    NXRect **rect**;  
    NXCoord **descent**;  
    NXCoord **width**;  
    NXCoord **left**;  
    NXCoord **right**;  
    NXCoord **rightIndent**;  
    NXLayArray \***lays**;  
    NXWidthArray \***widths**;  
    NXCharArray \***chars**;  
    NXTextCache **cache**;  
    NXRect \***textClipRect**;  
    struct \_lFlags {  
        unsigned int **horizCanGrow**:1;  
        unsigned int **vertCanGrow**:1;  
        unsigned int **erase**:1;  
        unsigned int **ping**:1;  
        unsigned int **endsParagraph**:1;  
        unsigned int **resetCache**:1;  
    } **lFlags**;  
};  
NS\_DEV\_DOCFOR:typedef:NXLayInfo;, } **NXLayInfo**;

**DESCRIPTION**     A Text object's NXLayInfo structure is used by the scanning and drawing functions to communicate information about lines.   Its fields are:

rect	Bounds rect for current line
descent	Descent line; can be reset by the scanning function
width	Width of line
left	Coordinate visible at left side
right	Coordinate visible at right side
rightIndent	How much white space to leave at right side of line
lays	Filled with NXLay items by the scanning function
widths	Filled with character widths by the scanning function
chars	Filled with characters by the scanning function
cache	Cache of current block and run
textClipRect	If non-nil, the current clipping rectangle for drawing
lFlags.horizCanGrow	1 if the scanning function should dynamically resize x margins
lFlags.vertCanGrow	1 if the scanning function should dynamically resize y margins
lFlags.erase	Tells the drawing function whether to erase before drawing line
lFlags.ping	Tells the drawing function whether to ping the Window Server
lFlags.endsParagraph	True if this line ends the paragraph
lFlags.resetCache	Used in the scanning function to reset local caches

**NXLigature**

DECLARED IN     appkit/afm.h

SYNOPSIS

typedef struct {  
    int **firstCharIndex**;  
    int **secondCharIndex**;  
    int **ligatureIndex**;  
};  
NS\_DEV\_DOCFOR:typedef:NXLigature;, } **NXLigature**;

**DESCRIPTION** This structure correlates two characters and a ligature character. Its fields are:

firstCharIndex	Index into NXFontMetrics.charMetrics
secondCharIndex	Index into NXFontMetrics.charMetrics
ligatureIndex	Index into NXFontMetrics.charMetrics

**NXLineDesc**

**DECLARED IN** appkit/Text.h

**SYNOPSIS**

NS\_DEV\_DOCFOR:typedef:NXLineDesc;, typedef short **NXLineDesc**;

**DESCRIPTION** An NXLineDesc is used to identify lines in the Text object.

**NXLinkEnumerationState**

**DECLARED IN** appkit/NXDataLinkManager.h

**SYNOPSIS**

typedef struct {  
void \*a;  
void \*b;  
NS\_DEV\_DOCFOR:typedef:NXLinkEnumerationState;, } **NXLinkEnumerationState**;

**DESCRIPTION** An **NXLinkEnumerationState** structure is prepared by NXDataLinkManager's **prepareEnumerationState:** method and then passed to the **nextLinkUsing:** method, allowing an application to retrieve the link manager's links. The contents of this structure are private.

**NXMeasurementUnit**

**DECLARED IN** appkit/PageLayout.h

**SYNOPSIS**

typedef enum  
\_NXMeasurementUnit {  
NX\_UnitInch,  
NX\_UnitCentimeter,  
NX\_UnitPoint,  
NX\_UnitPica  
NS\_DEV\_DOCFOR:typedef:NXMeasurementUnit;, } **NXMeasurementUnit**;

**DESCRIPTION** These are the units of measurement that are used by the PageLayout class. They're offered to the user through the Units pop-up list in the Page Layout panel.

**NXMessage**

**DECLARED IN** appkit/Listener.h

**SYNOPSIS**

typedef struct \_NXMessage {  
msg\_header\_t **header**;  
msg\_type\_t **sequenceType**;

```
int sequence;  
msg_type_t actionType;  
char action[NX_MAXMESSAGE];  
NS_DEV_DOCFOR:typedef:NXMessage,, } NXMessage;
```

**DESCRIPTION** NXMessage is the structure of messages sent by Speaker objects.

## NXModalSession

**DECLARED IN** appkit/Application.h

```
SYNOPSIS typedef struct _NXModalSession {  
    id app;  
    id window;  
    struct _NXModalSession *prevSession;  
    int oldRunningCount;  
    BOOL oldDoesHide;  
    BOOL freeMe;  
    int winNum;  
    NXHandler *errorData;  
NS_DEV_DOCFOR:typedef:NXModalSession,, } NXModalSession;
```

**DESCRIPTION** The NXModalSession structure contains information used by the system between **beginModalSession:for:** and **endModalSession:** messages. The application should not access any of the fields of this structure.

## NXParagraphProp

**DECLARED IN** appkit/Text.h

```
SYNOPSIS typedef enum {  
    NX_LEFTALIGN = NX_LEFTALIGNED,  
    NX_RIGHTALIGN = NX_RIGHTALIGNED,  
    NX_CENTERALIGN = NX_CENTERED,  
    NX_JUSTALIGN = NX_JUSTIFIED,  
    NX_FIRSTINDENT,  
    NX_INDENT,  
    NX_ADDTAB,  
    NX_REMOVETAB,  
    NX_LEFTMARGIN,  
    NX_RIGHTMARGIN  
NS_DEV_DOCFOR:typedef:NXParagraphProp,, } NXParagraphProp;
```

**DESCRIPTION** These constants are used to identify specific paragraph properties for modification. See Text's **setSelProp:to:** method for more information.

## NXParamValue

**DECLARED IN** appkit/Listener.h

```
SYNOPSIS typedef union {  
    int ival;
```





SYNOPSIS

typedef enum {

```

    NX_RTFDErrorNone
    NX_RTFDErrorSaveAborted,
    NX_RTFDErrorUnableToWriteFile,
    NX_RTFDErrorUnableToCloseFile,
    NX_RTFDErrorUnableToCreatePackage
    NX_RTFDErrorUnableToCreateBackup,
    NX_RTFDErrorUnableToDeleteBackup,
    NX_RTFDErrorUnableToDeleteTemp,
    NX_RTFDErrorUnableToDeleteOriginal,
    NX_RTFDErrorFileDoesntExist,
    NX_RTFDErrorUnableToReadFile,
    NX_RTFDErrorInsufficientAccess,
    NX_RTFDErrorMalformedRTFD
NS_DEV_DOCFOR:typedef:NXRTFDError;, } NXRTFDError;
```

**DESCRIPTION** This enumeration defines the constants returned by methods that open or save RTFD documents (for example, the **openRTFDFrom:** method in the Text class). These constants divide into four group, as listed in the lists below.

**No Errors**

NX\_RTFDErrorNone

**Write Errors**

NX\_RTFDErrorSaveAborted  
NX\_RTFDErrorUnableToWriteFile  
NX\_RTFDErrorUnableToCloseFile  
NX\_RTFDErrorUnableToCreatePackage  
NX\_RTFDErrorUnableToCreateBackup  
NX\_RTFDErrorUnableToDeleteBackup  
NX\_RTFDErrorUnableToDeleteTemp  
NX\_RTFDErrorUnableToDeleteOriginal

**Read Errors**

NX\_RTFDErrorFileDoesntExist  
NX\_RTFDErrorUnableToReadFile

**Read/Write Errors**

NX\_RTFDErrorInsufficientAccess  
NX\_RTFDErrorMalformedRTFD

**NXRun**

**DECLARED IN** appkit/Text.h

SYNOPSIS

typedef struct \_NXRun {

```

    id font;
    int chars;
    void *paraStyle;
    float textGray;
    int textRGBColor;
    unsigned char superscript;
    unsigned char subscript;
    id info;
```

NS\_DEV\_DOCFOR:typedef:NXRunFlags **rFlags**;  
NS\_DEV\_DOCFOR:typedef:NXRun;, } **NXRun**;

**DESCRIPTION** A Text object's NXRun structure represents a single sequence of text with a given format. The fields are:

font	The Font object for the run
chars	Number of characters in run
paraStyle	Implementation dependent style sheet information
textGray	Gray value of the text
textRGBColor	Text color (negative if not set)
superscript	Superscript in points
subscript	Subscript in points
info	Available for subclasses of Text
rFlags	Indicates underline, etc.

**NXRunArray**

**DECLARED IN** appkit/Text.h

**SYNOPSIS** typedef struct \_NXRunArray {  
NXChunk **chunk**;  
NXRun **runs**[1];  
NS\_DEV\_DOCFOR:typedef:NXRunArray;, } **NXRunArray**;

**DESCRIPTION** A Text object's NXRunArray structure holds the array of text runs. Since the structure's first field is an NXChunk structure, NXRunArrays can be manipulated using the functions that manage variable-sized arrays of records. See **NXChunkMalloc()** for more information.

**NXRunFlags**

**DECLARED IN** appkit/Text.h

**SYNOPSIS** typedef struct {  
unsigned int **underline**:1;  
unsigned int **graphic**:1;  
NS\_DEV\_DOCFOR:typedef:NXRunFlags;, } **NXRunFlags**;

**DESCRIPTION** A Text object's NXRunFlags structure records whether a run contains graphics or is underlined. Its fields are:

underline	True if text is underlined
graphic	True if graphic is present

**NXScreen**

**DECLARED IN** appkit/screens.h

**SYNOPSIS** typedef struct \_NXScreen {  
int **screenNumber**;  
NXRect **screenBounds**;

NXWindowDepth **depth**;  
 NS\_DEV\_DOCFOR:typedef:NXScreen;,     } **NXScreen**;

**DESCRIPTION**     The NXScreen structure represents a screen.   Its fields are:

screenNumber	A unique integer that identifies the screen
screenBounds	The screen's area, reckoned in the screen coordinate system
depth	The amount of memory the screen devotes to each pixel

**NXSelPt**

**DECLARED IN**     appkit/Text.h

**SYNOPSIS**

typedef struct \_NXSelPt {  
     int **cp**;  
     int **line**;  
     NXCoord **x**;  
     NXCoord **y**;  
     int **c1st**;  
     NXCoord **ht**;  
 NS\_DEV\_DOCFOR:typedef:NXSelPt;,     } **NXSelPt**;

**DESCRIPTION**     A Text object's NXSelPt structure represents one end of a selection.   Its fields are:

cp	Character position
line	Offset of LineDesc in break table
x	x coordinate
y	y coordinate
c1st	Character position of first character on the line
ht	Line height

**NXSpellCheckMode**

**DECLARED IN**     appkit/NXSpellChecker.h

**SYNOPSIS**

NS\_DEV\_DOCFOR:enum:NX\_CheckSpelling;,     **NX\_CheckSpelling**,  
     **NS\_DEV\_DOCFOR:enum:NX\_CheckSpellingToEnd;,**     NX\_CheckSpellingToEnd,  
     NS\_DEV\_DOCFOR:enum:NX\_CheckSpellingFromStart;,     NX\_CheckSpellingFromStart,  
     NS\_DEV\_DOCFOR:enum:NX\_CheckSpellingInSelection;,     NX\_CheckSpellingInSelection,  
     NS\_DEV\_DOCFOR:enum:NX\_CountWords;,     NX\_CountWords,  
     NS\_DEV\_DOCFOR:enum:NX\_CountWordsToEnd;,     NX\_CountWordsToEnd,  
     NS\_DEV\_DOCFOR:enum:NX\_CountWordsInSelection;,     NX\_CountWordsInSelection  
     NS\_DEV\_DOCFOR:typedef:NXSpellCheckMode;,} **NXSpellCheckMode**;

**DESCRIPTION**     Used as arguments to NXSpellChecker's **checkSpelling:of:** and **checkSpelling:of:wordCount:** methods to specify the extent and nature of word checking and counting.   The elements are:

NX_CheckSpelling	Checks spelling of the entire text stream
NX_CheckSpellingToEnd	Checks spelling from the current position to the end
NX_CheckSpellingFromStart	Checks spelling of the stream from top to bottom
NX_CheckSpellingInSelection	Check spelling within the selection
NX_CountWords	Counts the number of words in the entire text stream
NX_CountWordsToEnd	Counts words from the current position to the end
NX_CountWordsInSelection	Counts words in the selection

## NXStreamSeekMode

**DECLARED IN**      appkit/readOnlyTextStream.h

**SYNOPSIS** `typedef enum {`

**NX\_StreamStart,**  
**NX\_StreamCurrent,**  
**NX\_StreamEnd**

```
NS_DEV_DOCFOR:typedef:NXStreamSeekMode;, } NXStreamSeekMode;
```

**DESCRIPTION** Used by the `NXReadOnlyTextStream` protocol during a seek on a stream. See the protocol specification for details.

## NXStringOrderTable

**DECLARED IN**      appkit/Text.h

## SYNOPSIS

```
unsigned char primary[256];
unsigned char secondary[256];
unsigned char primaryCI[256];
unsigned char secondaryCI[256];
```

```
NS_DEV_DOCFOR:typedef:NXStringOrderTable;;    } NXStringOrderTable;
```

**DESCRIPTION** The arrays in a Text object's NXStringOrderTable structure are used for case-sensitive and case-insensitive ordering of characters. See the documentation for **NXOrderStrings()** for more information.

## NXTabStop

**DECLARED IN**      appkit/Text.h

typedef struct \_NXTabStop {

```
short kind;  
NXCoord x;
```

```
NS_DEV_DOCFOR:typedef:NXTabStop;, } NXTabStop;
```

**DESCRIPTION** This structure is used to describe a Text object's tab stops. Its fields are:

kind	Kind of tab (only NX_LEFTTAB is currently implemented)
x	x coordinate for stop

## NXTextBlock

DECLARED IN appkit/Text.h

**SYNOPSIS** `typedef struct NXTextBlock {`

```
struct _NXTextBlock *next;
struct _NXTextBlock *prior;
```



DECLARED IN

appkit/Text.h

SYNOPSIS

typedef int (\***NXTextFunc**)  
(id *self*,  
NS\_DEV\_DOCFOR:typedef:NXTextFunc;, NXLayoutInfo \**layoutInfo*);

DESCRIPTION

This is the type for a Text object's scanning and drawing functions, as set through Text's **setScanFunc:** and **setDrawFunc:** methods.

## NXTextStyle

DECLARED IN

appkit/Text.h

SYNOPSIS

typedef struct \_NXTextStyle {  
NXCoord **indent1st**;  
NXCoord **indent2nd**;  
NXCoord **lineHt**;  
NXCoord **descentLine**;  
short **alignment**;  
short **numTabs**;  
NXTabStop \***tabs**;  
NS\_DEV\_DOCFOR:typedef:NXTextStyle;, } **NXTextStyle**;

DESCRIPTION

A Text object's NXTextStyle structure describes the text layout and tab stops. Its fields are:

indent1st	How far the first line of the paragraph is indented
indent2nd	How far the second line is indented
lineHt	Line height
descentLine	Distance to descent line from bottom of line
alignment	Alignment mode
numTabs	Number of tab stops
tabs	Array of tab stops

## NXTopLevelErrorHandler

DECLARED IN

appkit/errors.h

SYNOPSIS

NS\_DEV\_DOCFOR:typedef:NXTopLevelErrorHandler;, typedef void  
**NXTopLevelErrorHandler**(NXHandler \**errorState*);

DESCRIPTION

This is the type for functions that act as a application's top-level error handler. See the description of **NXDefaultTopLevelErrorHandler()** for more information.

## NXTrackingTimer

DECLARED IN

appkit/timer.h

SYNOPSIS

typedef struct \_NXTrackingTimer {  
double delay;  
double period;  
DPSTimedEntry te;  
BOOL freeMe;



	<b>DESCRIPTION</b>	Encodes the depth, or amount of memory, devoted to a single pixel for a window or screen.
	<b>wchar</b>	
	<b>DECLARED IN</b>	appkit/Text.h
	<b>SYNOPSIS</b>	
NS_DEV_DOCFOR:	typedef:wchar;,	typedef unsigned char <b>wchar</b> ;
	<b>DESCRIPTION</b>	This is the type used for the characters within a Text object.

# Symbolic Constants

## Bits per Character and Integer

	<b>DECLARED IN</b>	appkit/nextstd.h
<b>SYNOPSIS</b>	NS_DEV_DOCFOR:global:NBITSCHAR;,	NBITSCHAR NBITSINT NS_DEV_DOCFOR:global:NBITSINT;,
	<b>DESCRIPTION</b>	These constants define the number of bits per character and the number of bits per integer, respectively.

## Boolean Constants

	<b>DECLARED IN</b>	appkit/nextstd.h
<b>Constant</b>	<b>SYNOPSIS</b> <b>Value</b>	
	TRUE	1
	FALSE	0
	<b>DESCRIPTION</b>	These constants define boolean true and false values.

## Box Borders

	<b>DECLARED IN</b>	appkit/Box.h
<b>SYNOPSIS</b>	NS_DEV_DOCFOR:global:NX_NOBORDER;,NX_NOBORDER NS_DEV_DOCFOR:global:NX_LINE;,	NX_LINE NS_DEV_DOCFOR:global:NX_BEZEL;,NX_BEZEL NS_DEV_DOCFOR:global:NX_GROOVE;,NX_GROOVE
	<b>DESCRIPTION</b>	These constants represent the four types of borders that can be drawn around a Box object.



## Box Title Positions

**DECLARED IN**     appkit/Box.h

**SYNOPSIS**     NS\_DEV\_DOCFOR:global:NX\_NOTITLE;;     NX\_NOTITLE  
NS\_DEV\_DOCFOR:global:NX\_ABOVETOP;;     NX\_ABOVETOP  
                 NS\_DEV\_DOCFOR:global:NX\_ATTOP;;NX\_ATTOP  
                 NS\_DEV\_DOCFOR:global:NX\_BELOWTOP;;NX\_BELOWTOP  
                 NS\_DEV\_DOCFOR:global:NX\_ABOVEBOTTOM;;NX\_ABOVEBOTTOM  
                 NS\_DEV\_DOCFOR:global:NX\_ATBOTTOM;;NX\_ATBOTTOM  
                 NS\_DEV\_DOCFOR:global:NX\_BELOWBOTTOM;;NX\_BELOWBOTTOM

**DESCRIPTION**     These constants represent the locations where a Box's title can be placed with respect to its border. Thus, for example, NX\_ABOVETOP means the title is above the top of the border, NX\_ATTOP means the title breaks the top border, and so on.

## Button and ButtonCell Highlight/Display Types

**DECLARED IN**     appkit/ButtonCell.h

**SYNOPSIS**  
NS\_DEV\_DOCFOR:global:NX\_MOMENTARYPUSH;;     NX\_MOMENTARYPUSH  
NS\_DEV\_DOCFOR:global:NX\_PUSHONPUSHOFF;;     NX\_PUSHONPUSHOFF  
                 NS\_DEV\_DOCFOR:global:NX\_TOGGLE;;NX\_TOGGLE  
                 NS\_DEV\_DOCFOR:global:NX\_SWITCH;;NX\_SWITCH  
                 NS\_DEV\_DOCFOR:global:NX\_RADIOBUTTON;;NX\_RADIOBUTTON  
                 NS\_DEV\_DOCFOR:global:NX\_MOMENTARYCHANGE;;NX\_MOMENTARYCHANGE  
                 NS\_DEV\_DOCFOR:global:NX\_ONOFF;;NX\_ONOFF

**DESCRIPTION**     These constants represent the way Buttons and ButtonCells behave when pressed, and how they display their state. See Button's **setType:** method for more information.

## Button and ButtonCell Icon Positions

**DECLARED IN**     appkit/Cell.h

**SYNOPSIS**     NS\_DEV\_DOCFOR:global:NX\_TITLEONLY;; NX\_TITLEONLY  
NS\_DEV\_DOCFOR:global:NX\_ICONONLY;;     NX\_ICONONLY  
                 NS\_DEV\_DOCFOR:global:NX\_ICONLEFT;;NX\_ICONLEFT  
                 NS\_DEV\_DOCFOR:global:NX\_ICONRIGHT;;NX\_ICONRIGHT  
                 NS\_DEV\_DOCFOR:global:NX\_ICONBELOW;;NX\_ICONBELOW  
                 NS\_DEV\_DOCFOR:global:NX\_ICONABOVE;;NX\_ICONABOVE  
                 NS\_DEV\_DOCFOR:global:NX\_ICONOVERLAPS;;NX\_ICONOVERLAPS

**DESCRIPTION**     These constants represent the position of a ButtonCell's icon relative to its title. See Button's **setIconPosition:** method for more information.

## Cell and ButtonCell Parameters

**DECLARED IN**     appkit/Cell.h

**SYNOPSIS**

NS\_DEV\_DOCFOR:global:NX\_CELLDISABLED;; NX\_CELLDISABLED  
NS\_DEV\_DOCFOR:global:NX\_CELLSTATE;; NX\_CELLSTATE  
NS\_DEV\_DOCFOR:global:NX\_CELLEDITABLE;;NX\_CELLEDITABLE  
NS\_DEV\_DOCFOR:global:NX\_CELLHIGHLIGHTED;;NX\_CELLHIGHLIGHTED  
NS\_DEV\_DOCFOR:global:NX\_LIGHTBYCONTENTS;; NX\_LIGHTBYCONTENTS  
NS\_DEV\_DOCFOR:global:NX\_LIGHTBYGRAY;;NX\_LIGHTBYGRAY  
NS\_DEV\_DOCFOR:global:NX\_LIGHTBYBACKGROUND;;NX\_LIGHTBYBACKGROUND  
NS\_DEV\_DOCFOR:global:NX\_ICONISKEYEQUIVALENT;;NX\_ICONISKEYEQUIVALENT  
NS\_DEV\_DOCFOR:global:NX\_OVERLAPPINGICON;;NX\_OVERLAPPINGICON  
NS\_DEV\_DOCFOR:global:NX\_ICONHORIZONTAL;;NX\_ICONHORIZONTAL  
NS\_DEV\_DOCFOR:global:NX\_ICONLEFTORBOTTOM;;NX\_ICONLEFTORBOTTOM  
NS\_DEV\_DOCFOR:global:NX\_CHANGECONTENTS;;NX\_CHANGECONTENTS  
NS\_DEV\_DOCFOR:global:NX\_BUTTONINSET;;NX\_BUTTONINSET

**DESCRIPTION** These constants represent parameters that are accessed through Cell's and ButtonCell's **setParameter:to:** and **getParameter:** methods. Only the first four constants listed above are accessible by Cell; the others apply to ButtonCells only.

**Cell Data Entry Types**

**DECLARED IN** appkit/Cell.h

**SYNOPSIS** NS\_DEV\_DOCFOR:global:NX\_ANYTYPE;; NX\_ANYTYPE  
NS\_DEV\_DOCFOR:global:NX\_INTTYPE;; NX\_INTTYPE  
NS\_DEV\_DOCFOR:global:NX\_POSINTTYPE;;NX\_POSINTTYPE  
NS\_DEV\_DOCFOR:global:NX\_FLOATTYPE;;NX\_FLOATTYPE  
NS\_DEV\_DOCFOR:global:NX\_POSFLOATTYPE;;NX\_POSFLOATTYPE  
NS\_DEV\_DOCFOR:global:NX\_DOUBLETYPE;;NX\_DOUBLETYPE  
NS\_DEV\_DOCFOR:global:NX\_POSDOUBLETYPE;;NX\_POSDOUBLETYPE

**DESCRIPTION** These constants represent the numeric data types that a text Cell can accept. See Cell's **setEntryType:** method for more information.

**Cell Periodic Action Flag**

**DECLARED IN** appkit/Cell.h

**SYNOPSIS**  
NS\_DEV\_DOCFOR:global:NX\_PERIODICMASK;; NX\_PERIODICMASK

**DESCRIPTION** You pass this constant to Cell's **sendActionOn:** method to indicate that the Cell should send its action message periodically while the mouse is down.

**Cell Types**

**DECLARED IN** appkit/Cell.h

Constant	SYNOPSIS Cell Type	
NS_DEV_DOCFOR:global:NX_NULLCELLNo;;	NX_NULLCELL	No display

NS_DEV_DOCFOR:global:NX_TEXTCELLThe,,NX_TEXTCELL	The Cell displays text
NS_DEV_DOCFOR:global:NX_ICONCELLThe,,NX_ICONCELL	The Cell display an icon

**DESCRIPTION**      These constants represent different types of Cell objects.

**Color Panel Modes**

**DECLARED IN**      appkit/NXColorPanel.h

**SYNOPSIS**      NS\_DEV\_DOCFOR:global:NX\_GRAYMODE;,      NX\_GRAYMODE  
NS\_DEV\_DOCFOR:global:NX\_RGBMODE;,      NX\_RGBMODE  
                 NS\_DEV\_DOCFOR:global:NX\_CMYKMODE;,NX\_CMYKMODE  
                 NS\_DEV\_DOCFOR:global:NX\_HSBMODE;,NX\_HSBMODE  
                 NS\_DEV\_DOCFOR:global:NX\_CUSTOMPALETTEMODE;,NX\_CUSTOMPALETTEMODE  
                 NS\_DEV\_DOCFOR:global:NX\_CUSTOMCOLORMODE;,NX\_CUSTOMCOLORMODE  
                 NS\_DEV\_DOCFOR:global:NX\_BEGINMODE;,NX\_BEGINMODE

**DESCRIPTION**      These constants represent the different Color panel modes.

**Color Panel Mode Masks**

**DECLARED IN**      appkit/NXColorPanel.h

**SYNOPSIS**  
NS\_DEV\_DOCFOR:global:NX\_GRAYMODEMASK;, NX\_GRAYMODEMASK  
NS\_DEV\_DOCFOR:global:NX\_RGBMODEMASK;, NX\_RGBMODEMASK  
                 NS\_DEV\_DOCFOR:global:NX\_CMYKMODEMASK;,NX\_CMYKMODEMASK  
                 NS\_DEV\_DOCFOR:global:NX\_HSBMODEMASK;,NX\_HSBMODEMASK  
                 NS\_DEV\_DOCFOR:global:NX\_CUSTOMPALETTEMODEMASK;,NX\_CUSTOMPALETTEMODEMASK  
                 K  
                 NS\_DEV\_DOCFOR:global:NX\_LISTMODEMASK;,NX\_LISTMODEMASK  
                 NS\_DEV\_DOCFOR:global:NX\_WHEELMODEMASK;,NX\_WHEELMODEMASK  
                 NS\_DEV\_DOCFOR:global:NX\_ALLMODESMASK;,NX\_ALLMODESMASK

**DESCRIPTION**      These constants provide masks for the Color panel modes.

**Color Picker Insertion Order Constants**

**DECLARED IN**      appkit/NXColorPanel.h

Value	SYNOPSIS	Insertion Order
	NX_WHEEL_INSERTION	0.50
	NX_SLIDERS_INSERTION	0.51
	NX_CUSTOMPALETTE_INSERTION	0.52
	NX_LIST_INSERTION	0.53

**DESCRIPTION**      These constants represent the insertion orders that correspond to the color pickers that are provided by the system.

Drawing Activity States

Constant	DECLARED IN	appkit/View.h	
	SYNOPSIS		
	Activity		
	NX_DRAWING	Drawing to the screen	
	NX_PRINTING	Spooling to a printer	
	NX_COPYING	Copying to a pasteboard	
	DESCRIPTION	Describes an application's current drawing activity.	

Error Base Constants

	DECLARED IN	appkit/errors.h	
	SYNOPSIS		
	NS_DEV_DOCFOR:global:NX_APPKIT_ERROR_BASE;;	NX_APPKIT_ERROR_BASE	
	NS_DEV_DOCFOR:global:NX_APP_ERROR_BASE;;		NX_APP_ERROR_BASE
	DESCRIPTION	These constants represent the base error codes for errors generated by the Application Kit and by your application. 1000 error codes are reserved for both sets of errors.	

Application Priority Levels

	DECLARED IN	appkit/Application.h	
Meaning	SYNOPSIS		
		Level	Value
	NX_BASETHRESHOLD	1	Normal execution
	NX_RUNMODALTHRESHOLD	5	An attention panel is being run
	NX_MODALRESPTHRESHOLD	10	A modal event loop is in progress
	DESCRIPTION	These constants represent the default priorities at which an application runs under the described circumstances. An application's priority setting is used to block the delivery of events that have a lesser priority value. A priority must be between 0 and 30 (inclusive).	

Events, Kit-Defined Subtypes

	DECLARED IN	appkit/Application.h	
Constant	SYNOPSIS		
	Meaning		
	NS_DEV_DOCFOR:global:NX_WINEXPOSEDA;;	NX_WINEXPOSED	A nonretained Window has been exposed
	NS_DEV_DOCFOR:global:NX_APPACT;;	NX_APPACT	The application has been activated
	NS_DEV_DOCFOR:global:NX_APPDEACT;;	NX_APPDEACT	The application has been deactivated
	NS_DEV_DOCFOR:global:NX_WINMOVEDA;;	NX_WINMOVED	A Window has moved
	NS_DEV_DOCFOR:global:NX_SCREENCHANGEDA;;	NX_SCREENCHANGED	A Window has changed screens
	DESCRIPTION	These represent events that are manufactured by the Application Kit.	

Events, System-Defined Subtype

	DECLARED IN	appkit/Application.h
Constant	SYNOPSIS	
	Meaning	
	NX_POWEROFF	The user is turning off the computer
	DESCRIPTION	These represent events that are produced by the user's actions on the system.

Figure Space Constant

	DECLARED IN	appkit/Font.h
SYNOPSIS	NS_DEV_DOCFOR:global:NX_FIGSPACE;, NX_FIGSPACE	
	DESCRIPTION	This constant identifies the nonbreaking space character in the NEXTSTEP encoding vector.

Font Attribute Constants

	DECLARED IN	appkit/afm.h
	SYNOPSIS	
	NS_DEV_DOCFOR:global:NX_FONTHEADER;, NX_FONTHEADER	
	NS_DEV_DOCFOR:global:NX_FONTMETRICS;, NX_FONTMETRICS	
	NS_DEV_DOCFOR:global:NX_FONTWIDTHS;,NX_FONTWIDTHS	
	NS_DEV_DOCFOR:global:NX_FONTCHARDATA;,NX_FONTCHARDATA	
	NS_DEV_DOCFOR:global:NX_FONTKERNING;,NX_FONTKERNING	
	NS_DEV_DOCFOR:global:NX_FONTCOMPOSITES;,NX_FONTCOMPOSITES	
	DESCRIPTION	The Font class uses these constants to query the Window Server for font attributes. See the description of <b>readMetrics:</b> in the Font class specification.

Font Conversion Constants

	DECLARED IN	appkit/FontManager.h
Change	SYNOPSIS	
	Value	Type of
	NX_NOFONTCHANGE	0
	NX_VIAPANEL	1
	NX_ADDTRAIT	2
	NX_SIZEUP	3
	NX_SIZEDOWN	4
	NX_HEAVIER	5
	NX_LIGHTER	6
	NX_REMOVETRAIT	7

**DESCRIPTION** These constants are used as values of a FontManager's **whatToDo** instance variable. The value of this variable determines how the FontManager will convert a font when it receives a **convertFont:** message. (See the description of the FontManager's **convertFont:** method for more information.)

**Font Matrix Constants**

**DECLARED IN** appkit/Font.h

**SYNOPSIS**

NS\_DEV\_DOCFOR:global:NX\_IDENTITYMATRIX;, NX\_IDENTITYMATRIX  
NS\_DEV\_DOCFOR:global:NX\_FLIPPEDMATRIX;, NX\_FLIPPEDMATRIX

**DESCRIPTION** These constants identify the orientation of the font. NX\_IDENTITYMATRIX identifies a font matrix that's used for fonts that will be displayed in a View having an unflipped coordinate system. If the View has a flipped coordinate system (as is found in a Text object), use NX\_FLIPPEDMATRIX.

**Font Trait Constants**

**DECLARED IN** appkit/FontManager.h

**SYNOPSIS** NS\_DEV\_DOCFOR:global:NX\_ITALIC;, NX\_ITALIC  
NS\_DEV\_DOCFOR:global:NX\_BOLD;, NX\_BOLD  
NS\_DEV\_DOCFOR:global:NX\_UNBOLD;,NX\_UNBOLD  
NS\_DEV\_DOCFOR:global:NX\_NONSTANDARDCHARSET;,NX\_NONSTANDARDCHARSET  
NS\_DEV\_DOCFOR:global:NX\_NARROW;,NX\_NARROW  
NS\_DEV\_DOCFOR:global:NX\_EXPANDED;,NX\_EXPANDED  
NS\_DEV\_DOCFOR:global:NX\_CONDENSED;,NX\_CONDENSED  
NS\_DEV\_DOCFOR:global:NX\_SMALLCAPS;,NX\_SMALLCAPS  
NS\_DEV\_DOCFOR:global:NX\_POSTER;,NX\_POSTER  
NS\_DEV\_DOCFOR:global:NX\_COMPRESSED;,NX\_COMPRESSED

**DESCRIPTION** These constants are used by the FontManager to identify font traits. The list of font traits should be kept small since the more traits that are assigned to a given font, the harder it will be to map it to some other family. Some traits are mutually exclusive, such as NX\_EXPANDED and NX\_CONDENSED.

**FontPanel View Tags**

**DECLARED IN** appkit/FontPanel.h

**SYNOPSIS**

NS\_DEV\_DOCFOR:global:NX\_FPPREVIEWFIELD;, NX\_FPPREVIEWFIELD  
NS\_DEV\_DOCFOR:global:NX\_FPSIZEFIELD;, NX\_FPSIZEFIELD  
NS\_DEV\_DOCFOR:global:NX\_FPREVERTBUTTON;,NX\_FPREVERTBUTTON  
NS\_DEV\_DOCFOR:global:NX\_FPPREVIEWBUTTON;,NX\_FPPREVIEWBUTTON  
NS\_DEV\_DOCFOR:global:NX\_FPSETBUTTON;,NX\_FPSETBUTTON  
NS\_DEV\_DOCFOR:global:NX\_FPSIZETITLE;,NX\_FPSIZETITLE  
NS\_DEV\_DOCFOR:global:NX\_FPCURRENTFIELD;,NX\_FPCURRENTFIELD

These tags identify the View objects within a FontPanel object.

Gray Shades

DECLARED IN     appkit/graphics.h

Shade	SYNOPSIS		Gray
	Value		
	NX_WHITE	1.0	
	NX_LTGRAY	2.0/3.0	
	NX_DKGRAY	1.0/3.0	
	NX_BLACK	0.0	

DESCRIPTION     These constants represent the four pure (undithered) shades of gray that can be displayed on a monochrome screen.

Icon and Token Window Dimensions

DECLARED IN     appkit/Window.h

Dimension	SYNOPSIS	
	Value	
	NX_ICONWIDTH	48.0
	NX_ICONHEIGHT	48.0
	NX_TOKENWIDTH	64.0
	NX_TOKENHEIGHT	64.0

DESCRIPTION     These constants give the dimensions of an icon and the Window (a token-style Window) in which it's contained.

Image Representation Device Matching Constant

DECLARED IN     appkit/NXImageRep.h

SYNOPSIS  
NS\_DEV\_DOCFOR:global:NX\_MATCHESDEVICE;, NX\_MATCHESDEVICE

DESCRIPTION     This constant is used by NXImageRep to indicate that the value of certain attributes, such as the number of colors, or bits-per-sample, will change to match the device that the image is shown on. See the NXImageRep class specification for more information.

Journaling Flag and Mask

DECLARED IN     appkit/Application.h

SYNOPSIS  
NS\_DEV\_DOCFOR:global:NX\_JOURNALFLAG;, NX\_JOURNALFLAG  
NS\_DEV\_DOCFOR:global:NX\_JOURNALFLAGMASK;, NX\_JOURNALFLAGMASK

DESCRIPTION     The flag and associated mask for setting a Window's event mask for journal events.

Journaling Listener Name

DECLARED IN     appkit/NXJournaler.h

SYNOPSIS	Name	Value
NX_JOURNALREQUEST		"NXJournalerRequest"

DESCRIPTION     This is the name that an Application's master journaler's Listener uses to check into the Network Name Server.

Journaling Recording Device

DECLARED IN     appkit/NXJournaler.h

SYNOPSIS	NS_DEV_DOCFOR:global:NX_CODEC;;	NX_CODEC
	NS_DEV_DOCFOR:global:NX_DSP;;	NX_DSP

DESCRIPTION     Used to set or return the recording device for NXJournaler's **recordDevice** and **setRecordDevice:** methods.

Journaling Status

DECLARED IN     appkit/NXJournaler.h

SYNOPSIS	NS_DEV_DOCFOR:global:NX_STOPPED;;	NX_STOPPED
	NS_DEV_DOCFOR:global:NX_PLAYING;;	NX_PLAYING
	NS_DEV_DOCFOR:global:NX_RECORDING;;	NX_RECORDING
	NS_DEV_DOCFOR:global:NX_NONABORTABLEFLAG;;	NX_NONABORTABLEFLAG
	NS_DEV_DOCFOR:global:NX_NONABORTABLEMASK;;	NX_NONABORTABLEMASK

DESCRIPTION     NX\_STOPPED, NX\_PLAYING, and NX\_RECORDING are values of event status and sound status for NXJournaler's **getEventStatus:...** and **setEventStatus:...** methods. If you logically OR NX\_NONABORTABLEMASK into the event status for a **setEventStatus:...** message, journaling will be made non-abortable.

Journaling Subevents

DECLARED IN     appkit/NXJournaler.h

SYNOPSIS	NS_DEV_DOCFOR:global:NX_WINDRAGGED;;	NX_WINDRAGGED
	NS_DEV_DOCFOR:global:NX_MOUSELOCATION;;	NX_MOUSELOCATION
	NS_DEV_DOCFOR:global:NX_LASTJRNEVENT;;	NX_LASTJRNEVENT

DESCRIPTION     Subevents of the NX\_JOURNALEVENT event.

Journaling Window Encodings



**DECLARED IN**      appkit/NXJournaler.h

**SYNOPSIS**

NS\_DEV\_DOCFOR:global:NX\_KEYWINDOW;;    NX\_KEYWINDOW  
NS\_DEV\_DOCFOR:global:NX\_MAINWINDOW;;    NX\_MAINWINDOW  
NS\_DEV\_DOCFOR:global:NX\_MAINMENU;;NX\_MAINMENU  
NS\_DEV\_DOCFOR:global:NX\_MOUSEDOWNWINDOW;;NX\_MOUSEDOWNWINDOW  
NS\_DEV\_DOCFOR:global:NX\_APPICONWINDOW;;NX\_APPICONWINDOW  
NS\_DEV\_DOCFOR:global:NX\_UNKNOWNWINDOW;;NX\_UNKNOWNWINDOW

**DESCRIPTION**      Window encodings in <sup>a</sup>.evt<sup>o</sup> file used to save journaling sessions.

**Listener Maximum Message Size**

**DECLARED IN**      appkit/Listener.h

**SYNOPSIS**

NS\_DEV\_DOCFOR:global:NX\_MAXMESSAGE;;    NX\_MAXMESSAGE

**DESCRIPTION**      The maximum size of a Speaker/Listener remote message.

**Listener Maximum Parameters**

**DECLARED IN**      appkit/Listener.h

**SYNOPSIS**

NS\_DEV\_DOCFOR:global:NX\_MAXMSGPARAMS;; NX\_MAXMSGPARAMS

**DESCRIPTION**      The maximum number of remote method parameters allowed in a Speaker/Listener remote message.    Currently, the maximum is 20.

**Listener Position Types**

**DECLARED IN**      appkit/Listener.h

Type	SYNOPSIS Value	Position
	NX_TEXTPOSTYPE	0
	NX_REGEXPRPOSTYPE	1
	NX_LINENUMPOSTYPE	2
	NX_CHARNUMPOSTYPE	3
	NX_APPPOSTYPE	4

**DESCRIPTION**      These constants describe the acceptable values for the *posType* argument in the **msgPosition:posType:ok:** and **msgSetPosition:posType:andSelect:ok:** Speaker/Listener methods.

**Listener Reserved Message Numbers**

**DECLARED IN**      appkit/Listener.h

**SYNOPSIS**

Message	Value
NX_SELECTORPMSG	35555
NX_SELECTORFMSG	35556
NX_RESPONSEMSG	35557
NX_ACKNOWLEDGE	35558
DESCRIPTION	Reserved values for the <b>msg_id</b> field in the <b>header</b> field of a Listener's <b>NXMessage</b> structure. In other words, these are reserved message numbers for the Mach messages received by a Listener.

Listener RPC Error Return Values

DECLARED IN     appkit/Listener.h

SYNOPSIS  
NS\_DEV\_DOCFOR:global:NX\_INCORRECTMESSAGE;,    NX\_INCORRECTMESSAGE

DESCRIPTION     This value is the return value for a Speaker/Listener message that is successfully sent if the selector isn't recognized on the remote side.

Listener Timeout Default

DECLARED IN     appkit/Listener.h

SYNOPSIS	Number	Value
NX_SENDTIMEOUT	10000	
NX_RCVTIMEOUT	10000	

DESCRIPTION     These values nominally represent the default timeout values for Speaker/Listener remote messages. However, they are generally disregarded for more reasonable values.

Mach Executable File Segment Names for Images

DECLARED IN     appkit/NXImageRep.h

Constant	Segment Name
	NX_EPSSEGMENT <sup>a</sup> __EPS <sup>o</sup>
	NX_TIFFSEGMENT <sup>a</sup> __TIFF <sup>o</sup>
	NX_ICONSEGMENT <sup>a</sup> __ICON <sup>o</sup>

DESCRIPTION     These constants represent the three Mach segments in which images can reside.

Matrix Selection Mode Constants

DECLARED IN     appkit/Matrix.h

SYNOPSIS  
NS\_DEV\_DOCFOR:global:NX\_RADIOMODE;,    NX\_RADIOMODE  
NS\_DEV\_DOCFOR:global:NX\_HIGHLIGHTMODE;,                    NX\_HIGHLIGHTMODE

NS\_DEV\_DOCFOR:global:NX\_LISTMODE;;NX\_LISTMODE  
NS\_DEV\_DOCFOR:global:NX\_TRACKMODE;;NX\_TRACKMODE

**DESCRIPTION**      These constants represent the modes of operation of a Matrix, as described in the Matrix class specification.

**Modal Session Return Values**

**DECLARED IN**      appkit/Application.h

**SYNOPSIS**

NS\_DEV\_DOCFOR:global:NX\_RUNSTOPPED;;    NX\_RUNSTOPPED  
NS\_DEV\_DOCFOR:global:NX\_RUNABORTED;;    NX\_RUNABORTED  
NS\_DEV\_DOCFOR:global:NX\_RUNCONTINUES;;NX\_RUNCONTINUES

**DESCRIPTION**      Return values for Application's **runModalFor:** and **runModalSession:.**

**Open Panel Tag Constants**

**DECLARED IN**      appkit/OpenPanel.h

**SYNOPSIS**

NS\_DEV\_DOCFOR:global:NX\_OPICONBUTTON;;    NX\_OPICONBUTTON  
NX\_OPTITLEFIELD  
NX OPCANCELBUTTON  
NX\_OPOKBUTTON  
NX\_OPFORM

**DESCRIPTION**      These constants redefine the SavePanel tag constants for the OpenPanel.

**Page Layout Panel Button Tags**

**DECLARED IN**      appkit/PageLayout.h

**SYNOPSIS**

NS\_DEV\_DOCFOR:global:NX\_PLICONBUTTON;;NX\_PLICONBUTTON  
NS\_DEV\_DOCFOR:global:NX\_PLTITLEFIELD;;    NX\_PLTITLEFIELD  
NS\_DEV\_DOCFOR:global:NX\_PLPAPERSIZEBUTTON;;NX\_PLPAPERSIZEBUTTON  
NS\_DEV\_DOCFOR:global:NX\_PLLAYOUTBUTTON;;NX\_PLLAYOUTBUTTON  
NS\_DEV\_DOCFOR:global:NX\_PLUNITSBUTTON;;NX\_PLUNITSBUTTON  
NS\_DEV\_DOCFOR:global:NX\_PLWIDTHFORM;;NX\_PLWIDTHFORM  
NS\_DEV\_DOCFOR:global:NX\_PLHEIGHTFORM;;NX\_PLHEIGHTFORM  
NS\_DEV\_DOCFOR:global:NX\_PLPORTLANDMATRIX;;NX\_PLPORTLANDMATRIX  
NS\_DEV\_DOCFOR:global:NX\_PLSCALEFIELD;;NX\_PLSCALEFIELD  
NS\_DEV\_DOCFOR:global:NX\_PLCANCELBUTTON;;NX\_PLCANCELBUTTON  
NS\_DEV\_DOCFOR:global:NX\_PLOKBUTTON;;NX\_PLOKBUTTON

**DESCRIPTION**      These constants represent the tag values of the various buttons that the Page Layout panel displays.

**Page Order Modes**

**DECLARED IN**     appkit/PrintInfo.h

**SYNOPSIS**

NS\_DEV\_DOCFOR:global:NX\_DESCENDINGORDER;;     NX\_DESCENDINGORDER  
NS\_DEV\_DOCFOR:global:NX\_SPECIALORDER;;     NX\_SPECIALORDER  
NS\_DEV\_DOCFOR:global:NX\_ASCENDINGORDER;;NX\_ASCENDINGORDER  
NS\_DEV\_DOCFOR:global:NX\_UNKNOWNORDER;;NX\_UNKNOWNORDER

**DESCRIPTION**     These constants describe the order in which pages are spooled for printing.

**Page Orientation Constants**

**DECLARED IN**     appkit/PrintInfo.h

**SYNOPSIS**     NS\_DEV\_DOCFOR:global:NX\_PORTRAIT;;     NX\_PORTRAIT  
NS\_DEV\_DOCFOR:global:NX\_LANDSCAPE;;     NX\_LANDSCAPE

**DESCRIPTION**     These constants represent the way a page is oriented for printing.    In NX\_PORTRAIT mode, the page is turned so it's higher than it is wide; NX\_LANDSCAPE orients the page to be wider than high.

**Pagination Modes**

**DECLARED IN**     appkit/PrintInfo.h

**SYNOPSIS**

NS\_DEV\_DOCFOR:global:NX\_AUTOPAGINATION;;NX\_AUTOPAGINATION  
NS\_DEV\_DOCFOR:global:NX\_FITPAGINATION;;     NX\_FITPAGINATION  
NS\_DEV\_DOCFOR:global:NX\_CLIPPAGINATION;;NX\_CLIPPAGINATION

**DESCRIPTION**     These constants represent the different ways in which an image is divided into pages. See the PrintInfo class specification for a fuller explanation.

**Panel Button Tags**

**DECLARED IN**     appkit/Panel.h

**SYNOPSIS**

	Name	Value
NS_DEV_DOCFOR:global:NX_OKTAG1;;	NX_OKTAG	1
NS_DEV_DOCFOR:global:NX_CANCELTAG;;	NX_CANCELTAG	0

**DESCRIPTION**     These constants define tags for the two buttons commonly presented by a Panel.

**Panel Return Values**

**DECLARED IN**     appkit/Panel.h

**SYNOPSIS**

	Name	Value
NS_DEV_DOCFOR:global:NX_ALERTDEFAULT;;	NX_ALERTDEFAULT	1

NS_DEV_DOCFOR:global:NX_ALERTALTERNATE;;NX_ALERTALTERNATE	0
NS_DEV_DOCFOR:global:NX_ALERTOTHER;;NX_ALERTOTHER	-1
NS_DEV_DOCFOR:global:NX_ALERTERROR;;NX_ALERTERROR	-2

**DESCRIPTION** These constants define values returned by the **NXRunAlertPanel()** function and by **runModalSession:** when the modal session is run with a Panel provided by **NXGetAlertPanel()**.

**Printer Table Key Length**

**DECLARED IN** appkit/NXPrinter.h

**SYNOPSIS**

NS\_DEV\_DOCFOR:global:NX\_PRINTKEYMAXLEN;; NX\_PRINTKEYMAXLEN

**DESCRIPTION** This constant gives the maximum length of a string passed as the key to an NXPrinter printer-information table.

**Printer Table States**

**DECLARED IN** appkit/NXPrinter.h

**SYNOPSIS**

NS\_DEV\_DOCFOR:global:NX\_PRINTERTABLEOK;; NX\_PRINTERTABLEOK  
NS\_DEV\_DOCFOR:global:NX\_PRINTERTABLENOTFOUND;;  
NX\_PRINTERTABLENOTFOUND  
NS\_DEV\_DOCFOR:global:NX\_PRINTERTABLEERROR;;NX\_PRINTERTABLEERROR

**DESCRIPTION** These constants are used to describe the state of a printer-information table stored by an NXPrinter object.

**Rectangle Sides**

**DECLARED IN** appkit/graphics.h

**SYNOPSIS**

**Meaning**

**Side**

NX_XMIN	Parallel to the y-axis, along the side with the smallest x values
NX_YMIN	Parallel to the x-axis, along the side with the smallest y values
NX_XMAX	Parallel to the y-axis, along the side with the greatest x values
NX_YMAX	Parallel to the x-axis, along the side with the greatest y values

**DESCRIPTION** These constants represent the four sides of a rectangle.

**Save Panel Tag Constants**

**DECLARED IN** appkit/SavePanel.h

**SYNOPSIS**

	Name	Value
NS_DEV_DOCFOR:global:NX_SPICONBUTTON150;;	NX_SPICONBUTTON	150
NS_DEV_DOCFOR:global:NX_SPTITLEFIELD151;;NX_SPTITLEFIELD		151

NS\_DEV\_DOCFOR:global:NX\_SPBROWSER152;;NX\_SPBROWSER 152  
NS\_DEV\_DOCFOR:global:NX\_SPCANCELBUTTONNX\_CANCELTAG;;NX\_SPCANCELBUTTON  
NX\_CANCELTAG  
NS\_DEV\_DOCFOR:global:NX\_SPOKBUTTONNX\_OKTAG;;NX\_SPOKBUTTON NX\_OKTAG  
NS\_DEV\_DOCFOR:global:NX\_SPFORM155;;NX\_SPFORM 155

**DESCRIPTION** These constants define tags for identifying views in the SavePanel.

**Scroller Arrow Positions**

**DECLARED IN** appkit/Scroller.h

SYNOPSIS	Position	Value
NS_DEV_DOCFOR:global:NX_SCROLLARROWSMAXEND0;;	NX_SCROLLARROWSMAXEND	0
NS_DEV_DOCFOR:global:NX_SCROLLARROWSMINEND1;;	NX_SCROLLARROWSMINEND	1
NS_DEV_DOCFOR:global:NX_SCROLLARROWSNONE2;;	NX_SCROLLARROWSNONE	2

**DESCRIPTION** These constants are used in Scroller's **setArrowsPosition:** method to set the position of the arrows within the scroller.

**Scroller Part Identification Constants**

**DECLARED IN** appkit/Scroller.h

SYNOPSIS	Part
Value	
NS_DEV_DOCFOR:global:NX_NOPART0;;	NX_NOPART 0
NS_DEV_DOCFOR:global:NX_DECPAGE1;;	NX_DECPAGE 1
NS_DEV_DOCFOR:global:NX_KNOB2;;	NX_KNOB 2
NS_DEV_DOCFOR:global:NX_INCPAGE3;;	NX_INCPAGE 3
NS_DEV_DOCFOR:global:NX_DECLINE4;;	NX_DECLINE 4
NS_DEV_DOCFOR:global:NX_INCLINE5;;	NX_INCLINE 5
NS_DEV_DOCFOR:global:NX_KNOBSLOT6;;	NX_KNOBSLOT 6
NS_DEV_DOCFOR:global:NX_JUMP6;;	NX_JUMP 6

**DESCRIPTION** These constants are used in Scroller's **hitPart** method to identify the part of the Scroller specified in a mouse event.

**Scroller Usable Parts**

**DECLARED IN** appkit/Scroller.h

SYNOPSIS	Usable
Parts	Value
NS_DEV_DOCFOR:global:NX_SCROLLERNOPARTS0;;	NX_SCROLLERNOPARTS 0
NS_DEV_DOCFOR:global:NX_SCROLLERONLYARROWS1;;	NX_SCROLLERONLYARROWS 1
NS_DEV_DOCFOR:global:NX_SCROLLERALLPARTS2;;	NX_SCROLLERALLPARTS 2

**DESCRIPTION** These constants define the usable parts of a Scroller object; see the class specification for more information.

## Scroller Width and Height

**DECLARED IN**     appkit/Scroller.h

**SYNOPSIS**

NS\_DEV\_DOCFOR:global:NX\_SCROLLERWIDTH,,     NX\_SCROLLERWIDTH

**DESCRIPTION**     This constant identifies the default width of a vertical Scroller and the default height of a horizontal Scroller.    Currently, the constant is defined as 18.0.

## Text Alignment Modes

**DECLARED IN**     appkit/Text.h

**SYNOPSIS**

NS\_DEV\_DOCFOR:global:NX\_LEFTALIGNED,,    NX\_LEFTALIGNED  
NS\_DEV\_DOCFOR:global:NX\_RIGHTALIGNED,,   NX\_RIGHTALIGNED  
NS\_DEV\_DOCFOR:global:NX\_CENTERED,,NX\_CENTERED  
NS\_DEV\_DOCFOR:global:NX\_JUSTIFIED,,NX\_JUSTIFIED

**DESCRIPTION**     Used as arguments and return values for methods that specify text alignment.

## Text Block Constant

**DECLARED IN**     appkit/Text.h

**SYNOPSIS**     NS\_DEV\_DOCFOR:global:NX\_TEXTPER,,    NX\_TEXTPER

**DESCRIPTION**     This constant identifies the number of characters to allocate for each text block in a Text object.

## Text Key Constants

**DECLARED IN**     appkit/Text.h

**SYNOPSIS**

NS\_DEV\_DOCFOR:global:NX\_BACKSPACE,,     NX\_BACKSPACE  
NS\_DEV\_DOCFOR:global:NX\_CR,,             NX\_CR  
NS\_DEV\_DOCFOR:global:NX\_DELETE,,NX\_DELETE  
NS\_DEV\_DOCFOR:global:NX\_BTAB,,NX\_BTAB  
NS\_DEV\_DOCFOR:global:NX\_ILLEGAL,,NX\_ILLEGAL  
NS\_DEV\_DOCFOR:global:NX\_RETURN,,NX\_RETURN  
NS\_DEV\_DOCFOR:global:NX\_TAB,,NX\_TAB  
NS\_DEV\_DOCFOR:global:NX\_BACKTAB,,NX\_BACKTAB  
NS\_DEV\_DOCFOR:global:NX\_LEFT,,NX\_LEFT  
NS\_DEV\_DOCFOR:global:NX\_RIGHT,,NX\_RIGHT  
NS\_DEV\_DOCFOR:global:NX\_UP,,NX\_UP  
NS\_DEV\_DOCFOR:global:NX\_DOWN,,NX\_DOWN

**DESCRIPTION**     These constants are used by a Text object's character filter function.

Text Tab Stop Constant

DECLARED IN     appkit/Text.h

SYNOPSIS        NS\_DEV\_DOCFOR:global:NX\_LEFTTAB;;    NX\_LEFTTAB

DESCRIPTION     This constant identifies the only type of tab currently defined for a Text object.

TIFF Compression Schemes

DECLARED IN     appkit/tiff.h

SYNOPSIS

NS\_DEV\_DOCFOR:global:NX\_TIFF\_COMPRESSION\_NONE;;    NX\_TIFF\_COMPRESSION\_NONE  
NS\_DEV\_DOCFOR:global:NX\_TIFF\_COMPRESSION\_CCITTFAX3;;  
  NX\_TIFF\_COMPRESSION\_CCITTFAX3  
NS\_DEV\_DOCFOR:global:NX\_TIFF\_COMPRESSION\_CCITTFAX4;;NX\_TIFF\_COMPRESSION\_CCITTFAX4  
NS\_DEV\_DOCFOR:global:NX\_TIFF\_COMPRESSION\_LZW;;NX\_TIFF\_COMPRESSION\_LZW  
NS\_DEV\_DOCFOR:global:NX\_TIFF\_COMPRESSION\_JPEG;;NX\_TIFF\_COMPRESSION\_JPEG  
NS\_DEV\_DOCFOR:global:NX\_TIFF\_COMPRESSION\_PACKBITS;;NX\_TIFF\_COMPRESSION\_PACKBITS

DESCRIPTION     These constants represent the various TIFF (*tag image file format*) data compression schemes.   See the NXBitmapImageRep class specification for their meanings.

View Autoresize Constants

DECLARED IN     appkit/View.h

SYNOPSIS

NS\_DEV\_DOCFOR:global:NX\_NOTSIZABLE;;    NX\_NOTSIZABLE  
NS\_DEV\_DOCFOR:global:NX\_MINXMARGINSIZABLE;;  
  NX\_MINXMARGINSIZABLE  
NS\_DEV\_DOCFOR:global:NX\_WIDTHSIZABLE;;NX\_WIDTHSIZABLE  
NS\_DEV\_DOCFOR:global:NX\_MAXXMARGINSIZABLE;;NX\_MAXXMARGINSIZABLE  
NS\_DEV\_DOCFOR:global:NX\_MINYMARGINSIZABLE;;NX\_MINYMARGINSIZABLE  
NS\_DEV\_DOCFOR:global:NX\_HEIGHTSIZABLE;;NX\_HEIGHTSIZABLE  
NS\_DEV\_DOCFOR:global:NX\_MAXYMARGINSIZABLE;;NX\_MAXYMARGINSIZABLE

DESCRIPTION     Used to describe which parts of a View (or its margins) are resized when the View's superview is resized.   See the View class specification for details.

Window Button Masks

DECLARED IN     appkit/Window.h

SYNOPSIS

NS\_DEV\_DOCFOR:global:NX\_CLOSEBUTTONMASK;;    NX\_CLOSEBUTTONMASK  
NS\_DEV\_DOCFOR:global:NX\_MINIATURIZEBUTTONMASK;;



**DESCRIPTION** These determine the existence of the close button and miniaturize button in a Window's title bar. See the Window class description for more information.

Window Frame Description String Length

**DECLARED IN** appkit/Window.h

**SYNOPSIS**

NS\_DEV\_DOCFOR:global:NX\_MAXFRAMESTRINGLENGTH;, NX\_MAXFRAMESTRINGLENGTH

**DESCRIPTION** You use this constant to allocate a string that will contain Window frame information, as used by Window methods such as **saveFromToString:**.

Window Styles

**DECLARED IN** appkit/Window.h

**SYNOPSIS**

NS\_DEV\_DOCFOR:global:NX\_PLAINSTYLE;, NX\_PLAINSTYLE  
NS\_DEV\_DOCFOR:global:NX\_TITLEDSTYLE;, NX\_TITLEDSTYLE  
NS\_DEV\_DOCFOR:global:NX\_MENUSTYLE;,NX\_MENUSTYLE  
NS\_DEV\_DOCFOR:global:NX\_MINIWINDOWSTYLE;,NX\_MINIWINDOWSTYLE  
NS\_DEV\_DOCFOR:global:NX\_MINIWORLDSTYLE;,NX\_MINIWORLDSTYLE  
NS\_DEV\_DOCFOR:global:NX\_TOKENSTYLE;,NX\_TOKENSTYLE  
NS\_DEV\_DOCFOR:global:NX\_RESIZEBARSTYLE;,NX\_RESIZEBARSTYLE  
NS\_DEV\_DOCFOR:global:NX\_FIRSTWINSTYLE;,NX\_FIRSTWINSTYLE  
NS\_DEV\_DOCFOR:global:NX\_LASTWINSTYLE;,NX\_LASTWINSTYLE  
NS\_DEV\_DOCFOR:global:NX\_NUMWINSTYLES;,NX\_NUMWINSTYLES

**DESCRIPTION** Used to describe a Window object's style. The last three constants are useful for sequencing through the list of distinct styles. See the Window class description for more information.

Window Tiers

**DECLARED IN** appkit/Window.h

**SYNOPSIS**

tier	Value	Window
	NX_NORMALLEVEL	0
	NX_FLOATINGLEVEL	3
	NX_DOCKLEVEL	5
	NX_SUBMENULEVEL	10
	NX_MAINMENULEVEL	20

**DESCRIPTION** These constants list the window (device) tiers that are used by the Application Kit. Windows are ordered (or "layered") within tiers: The uppermost window in one tier can still be obscured by the lowest window in the next higher tier.

## Workspace Name Constants

**DECLARED IN**     appkit/Listener.h

**SYNOPSIS**

NS\_DEV\_DOCFOR:global:NX\_WORKSPACEREQUEST;;    NX\_WORKSPACEREQUEST  
NS\_DEV\_DOCFOR:global:NX\_WORKSPACEREPLY;;        NX\_WORKSPACEREPLY

**DESCRIPTION**     NX\_WORKSPACEREQUEST is the name of the Workspace Manager's Listener's port; it isn't defined until an application enters the run loop.    NX\_WORKSPACEREPLY is private and shouldn't be meddled with.

## Workspace Request Constants

**DECLARED IN**     appkit/workspaceRequest.h

**SYNOPSIS**

Operation Constant	Value	File
WSM_MOVE_OPERATION	"move"	
WSM_COPY_OPERATION	"copy"	
WSM_LINK_OPERATION	"link"	
WSM_COMPRESS_OPERATION	"compress"	
WSM_DECOMPRESS_OPERATION	"decompress"	
WSM_ENCRYPT_OPERATION	"encrypt"	
WSM_DECRYPT_OPERATION	"decrypt"	
WSM_DESTROY_OPERATION	"destroy"	
WSM_RECYCLE_OPERATION	"recycle"	
WSM_DUPLICATE_OPERATION	"duplicate"	

**DESCRIPTION**     Possible file operation arguments for the **performFileOperation:source:destination:files:options:** method.    The object that responds to this method is available from Application's **workspace** method.

# Global Variables

## Application Object

**DECLARED IN**     appkit/Application.h

**SYNOPSIS**     NS\_DEV\_DOCFOR:global:NXApp;;, id **NXApp**;

**DESCRIPTION**     The current application's Application object.

## Break Tables

**DECLARED IN**     appkit/Text.h

**SYNOPSIS**

```
NS_DEV_DOCFOR:global:NXEnglishBreakTable;;, const NXFSM *const NXEnglishBreakTable;  
NS_DEV_DOCFOR:global:NXEnglishBreakTableSize;;, const int  
    NXEnglishBreakTableSize;  
NS_DEV_DOCFOR:global:NXEnglishNoBreakTable;;,const NXFSM *const NXEnglishNoBreakTable;  
NS_DEV_DOCFOR:global:NXEnglishNoBreakTableSize;;,const int NXEnglishNoBreakTableSize;  
NS_DEV_DOCFOR:global:NXCBreakTable;;,const NXFSM *const NXCBreakTable;  
NS_DEV_DOCFOR:global:NXCBreakTableSize;;,const int NXCBreakTableSize;
```

**DESCRIPTION**     These tables are finite state machines that determine word wrapping in a Text object.

**Character Category Tables**

**DECLARED IN**     appkit/Text.h

**SYNOPSIS**

```
NS_DEV_DOCFOR:global:NXEnglishCharCatTable;;, const unsigned char *const NXEnglishCharCatTable;  
NS_DEV_DOCFOR:global:const;;, const unsigned char *const NXCCharCatTable;
```

**DESCRIPTION**     These tables define the character classes used in a Text object's break and click tables.

**Click Tables**

**DECLARED IN**     appkit/Text.h

**SYNOPSIS**

```
NS_DEV_DOCFOR:global:NXFSM;;, const NXFSM *const NXEnglishClickTable;  
NS_DEV_DOCFOR:global:NXEnglishClickTableSize;;, const int  
    NXEnglishClickTableSize;  
NS_DEV_DOCFOR:global:NXCClickTable;;,const NXFSM *const NXCClickTable;  
NS_DEV_DOCFOR:global:NXCClickTableSize;;,const int NXCClickTableSize;
```

**DESCRIPTION**     These tables are used by a Text object as finite state machines that determine which characters are selected when the user double clicks.

**Domain Name**

**DECLARED IN**     appkit/Application.h

**SYNOPSIS**

```
NS_DEV_DOCFOR:global:NXSystemDomainName;;, char *const NXSystemDomainName;
```

**DESCRIPTION**     The name of the host's domain.

**File Information**

**DECLARED IN**     appkit/workspaceRequest.h

**SYNOPSIS**

```
NS_DEV_DOCFOR:typedef:NXPlainFileType;;, NXAtom NXPlainFileType;  
NS_DEV_DOCFOR:typedef:NXDirectoryFileType;;, NXAtom NXDirectoryFileType;
```

NS\_DEV\_DOCFOR:typedef:NXApplicationFileType;,NXAtom **NXApplicationFileType**;  
NS\_DEV\_DOCFOR:typedef:NXFilesystemFileType;,NXAtom **NXFilesystemFileType**;  
NS\_DEV\_DOCFOR:typedef:NXShellCommandFileType;,NXAtom **NXShellCommandFileType**;

**DESCRIPTION** Values identifying a file's type using the **getInfoForFile:application:type:** method.  
The object that responds to this message is available from Application's **workspace** method.

## File-Name Extension for Data Links

**DECLARED IN** appkit/NXDataLink.h

**SYNOPSIS**

NS\_DEV\_DOCFOR:typedef:NXDataLinkFilenameExtension;, NXAtom **NXDataLinkFilenameExtension**;

**DESCRIPTION** The file-name suffix used for links saved to files using NXDataLink's **NXDataLinkFilenameExtension** method.

## Null Object

**DECLARED IN** appkit/Application.h

**SYNOPSIS** NS\_DEV\_DOCFOR:global:NXNullObject;, int **NXNullObject**;

**DESCRIPTION** A canonical null object.

## Pasteboard Names

**DECLARED IN** appkit/Pasteboard.h

**SYNOPSIS** NS\_DEV\_DOCFOR:global:NXGeneralPboard;,NXAtom **NXGeneralPboard**;  
NS\_DEV\_DOCFOR:global:NXFontPboard;, NXAtom **NXFontPboard**;  
NS\_DEV\_DOCFOR:global:NXRulerPboard;,NXAtom **NXRulerPboard**;  
NS\_DEV\_DOCFOR:global:NXFindPboard;,NXAtom **NXFindPboard**;  
NS\_DEV\_DOCFOR:global:NXDragPboard;,NXAtom **NXDragPboard**;

**DESCRIPTION** The names of the standard pasteboards. See the Pasteboard class specification introduction for more information.

## Pasteboard Types

**DECLARED IN** appkit/Pasteboard.h

**SYNOPSIS**

NS\_DEV\_DOCFOR:global:NXAsciiPboardType;, NXAtom **NXAsciiPboardType**;  
NS\_DEV\_DOCFOR:global:NXPostScriptPboardType;, NXAtom **NXPostScriptPboardType**;  
NS\_DEV\_DOCFOR:global:NXTIFFPboardType;,NXAtom **NXTIFFPboardType**;  
NS\_DEV\_DOCFOR:global:NXRTFPboardType;,NXAtom **NXRTFPboardType**;  
NS\_DEV\_DOCFOR:global:NXFilenamePboardType;,NXAtom **NXFilenamePboardType**;  
NS\_DEV\_DOCFOR:global:NXTabularPboardType;,NXAtom **NXTabularTextPboardType**;  
NS\_DEV\_DOCFOR:global:NXFontPboardType;,NXAtom **NXFontPboardType**;

NS\_DEV\_DOCFOR:global:NXRulerPboardType;;NXAtom **NXRulerPboardType**;  
NS\_DEV\_DOCFOR:global:NXFileContentsPboardType;;NXAtom **NXFileContentsPboardType**;  
NS\_DEV\_DOCFOR:global:NXColorPboardType;;NXAtom **NXColorPboardType**;

**DESCRIPTION**     Some standard pasteboard data types.    See the Pasteboard class specification for more information.

**Pasteboard Types**

**DECLARED IN**     appkit/NXDataLink.h

**SYNOPSIS**  
NS\_DEV\_DOCFOR:global:NXDataLinkPboardType;;, NXAtom **NXDataLinkPboardType**;

**DESCRIPTION**     A pasteboard type for copying a data link to the pasteboard.    See the NXDataLink class specification for more information.

**Pasteboard Types**

**DECLARED IN**     appkit/NXSelection.h

**SYNOPSIS**  
NS\_DEV\_DOCFOR:global:NXSelectionPboardType;;, NXAtom **NXSelectionPboardType**;

**DESCRIPTION**     A pasteboard type for copying selection descriptions to the pasteboard.    See the NXSelection class specification for more information.

**Process**

**DECLARED IN**     appkit/Application.h

**SYNOPSIS**     NS\_DEV\_DOCFOR:global:NXProcessID;;,     int **NXProcessID**;

**DESCRIPTION**     The Mach process in which the current application is running.

**Screen Dump Switch**

**DECLARED IN**     appkit/View.h

**SYNOPSIS**     NS\_DEV\_DOCFOR:global:NXScreenDump;;, BOOL **NXScreenDump**;

**DESCRIPTION**     If YES, objects are printed as they appear on the screen.    If NO (the default), objects are printed in their default states.

**Smart Cut and Paste Tables**

**DECLARED IN**     appkit/Text.h

**SYNOPSIS**

```
NS_DEV_DOCFOR:global:NXEnglishSmartLeftChars;;,      const unsigned char *const
NXEnglishSmartLeftChars;
NS_DEV_DOCFOR:global:NXEnglishSmartRightChars;;,      const unsigned char *const
NXEnglishSmartRightChars;
NS_DEV_DOCFOR:global:NXCSmartLeftChars;;,const unsigned char *const NXCSmartLeftChars;
NS_DEV_DOCFOR:global:NXCSmartRightChars;;,const unsigned char *const NXCSmartRightChars;
```

**DESCRIPTION** These arrays are suitable as arguments for a Text object's **setPreSelSmartTable:** and **setPostSelSmartTable:** methods. When the user pastes text into a Text object, if the character to the left (right) of the new word is not in the left (right) table, an extra space is added on that side.

## View Drawing Status

**DECLARED IN** appkit/View.h

**SYNOPSIS** NS\_DEV\_DOCFOR:global:NXDrawingStatus;;, short **NXDrawingStatus;**

**DESCRIPTION** Encodes the current drawing status for an application. It takes one of the three values listed under "Drawing Activity States," above.

## Workspace Name

**DECLARED IN** appkit/Listener.h

**SYNOPSIS**

```
NS_DEV_DOCFOR:global:NXWorkspaceName;;,  const char *NXWorkspaceName;
NS_DEV_DOCFOR:global:NXWorkspaceReplyName;;,      const char *const
NXWorkspaceReplyName;
```

**DESCRIPTION** Use the Workspace name constants (listed under "Symbolic Constants") rather than these variables.