

`getMinSize:(NXSize *)minSize maxSize:(NXSize *)maxSize from:(int)where`

Implement this method to control the minimum and maximum dimensions of your View. Place the dimensions you choose in the structures referred to by `minSize` and `maxSize`.

The `where` argument specifies which control point the user is dragging to resize the object. It can have these values:

`IB_BOTTOMLEFT`  
`IB_MIDDLELEFT`  
`IB_TOPLEFT`  
`IB_MIDDLERIGHT`  
`IB_TOPRIGHT`  
`IB_MIDDLERIGHT`  
`IB_BOTTOMRIGHT`  
`IB_MIDDLEBOTTOM`

You can use the `where` argument to determine how the View will resize. For example, a `Box` determines which control point it being dragged and then lets the user shrink its size from that point only to the degree that no subview (`Button`, `TextField`) would be obscured.

`placeView:(NXRect *)frameRect`

Notifies a View of a change in its frame size. Interface Builder's implementation of this method is to send a `setFrame:` message to the receiver, using `frameRect` as the argument.

You can implement this method, for example, to resize the View's subviews. In your implementation, you should also send a `setFrame:` message to self to set the View's new size.