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Menu Commands

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Menu commands

The Menu offers the following commands:

Question Mode

This activates the asking of questions.

Play Mode

This activates the ability to randomly choose things and hear the sounds that they make.

Question Mode

This Mode asks the player to find the proper thing that makes the sound that was requested.

Play Mode

This Mode lets the player choose things to hear the sounds that they make.

Window menu commands

The Window menu offers the following commands:

Minimize	Allows you to minimize the window.
<u>Full Screen Size</u>	Allows you to Maximize the window.

Full Screen Size

The Full Screen Size command expands the play area to the entire screen. This prevents any activity outside the play area. This is also a safety feature to prevent children that can't read, to close the game.

Register commands

The Register command displays the information needed and how to register your product.

Help menu commands

The Help menu offers the following commands, which provide you assistance with this application:

<u>Help Topics</u>	Offers you an index to topics on which you can get help.
<u>About</u>	Displays the version number and the credits for Click And Learn Games.
<u>Catalog</u>	Displays the Wyvern Studios catalog.
<u>License</u>	Displays the License Agreement for Street Hockey.
<u>Agreement</u>	

Exit command

Use this command to end your current game session. You can also use the Close command on the application Control menu.

Shortcuts

Keys: ALT+F4

Help Topics command (Help menu)

Use this command to display the opening screen of Help. From the opening screen, you can jump to step-by-step instructions for using Click And Learn Games and various types of reference information.

Once you open Help, you can click the Contents button whenever you want to return to the opening screen.

About command (Help menu)

Use this command to display the copyright notice and version number of your copy of Click And Learn Games.

License Agreement command (Help menu)

Use this command to display the License Agreement for your copy of Click And Learn Games.

The Game

The Game Area

A game consists of a Playground, a moving hand, a moving black X, and some screen buttons in the Playground.

- THE PLAYGROUND: This is where there are all different kinds of things that make noises. Using the MOVING HAND you can find them. There are also three buttons that are in THE PLAYGROUND:
 - THE QUESTIONMARK: This sets the game in [Question Mode](#) .
 - PLAY: This sets the game in [Play Mode](#) .
 - THE STOP SIGN: [Exits](#) the game.
- MOVING HAND: This is the hand used to touch something that makes a sound. The MOVING HAND is also used to press the buttons in THE PLAYGROUND.
- MOVING BLACK X: This means there is nothing here that makes a sound.

Object

To learn about the different sounds that things make.

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