

Neon Games *presents OutWords*

"Making games for the fun of it!"

OutWords, where spelling gets you out of trouble and into cash!

[Playing the Game](#)

[Moving Pieces](#)

[Game Pieces](#)

[Options](#)

[Credits](#)

Visit www.neongames.com for hidden tricks!

Playing The Game:

Playing WORDS:

To start playing, simply select NEW GAME from the GAME Menu. When the game screen appears, you may either click the GO BUTTON or press the ENTER key to begin play.

- 1) **CASH:** Shows total amount of money you have won so far.
- 2) **WORDS:** Shows remaining words to solve for the level.
- 3) **LEVEL:** Shows current playing level.
- 4) **WORD LIST:** Shows the words you must spell in order to complete the current level. You can spell the words in any order.
- 5) **CASH BONUS:** The dollar amount in this box counts down until you complete the level or it reaches zero. After you spell all the words for the current level, you will receive cash for the amount remaining in the bonus box.

Clearing Letters:

The game will end if you run out of room at the top of the playing field. To prevent this, you must clear letters from the screen. You can do this by:

- 1) Spelling a word from the Word List.
- 2) Stack three of the same letters together. You'll receive points for the first three sets of letters you clear. After that you must spell an active word.

File Management (Game Option):

NEW GAME: Start a new game of OutWords.

LOAD GAME: LOAD a previously saved game of *OutWords*. Use your mouse to select a saved game. If no games have been saved, no names will be on the list.

SAVE GAME: SAVE your *OutWords* game. You may name your saved games by typing up to 8 letters or numbers (no spaces). *You can save your game only after you have completed a level.*

EXIT: END the game and return to Windows


Options:


- 1) **Digitized Sounds.** Click on the option to turn sound effects on and off. A check mark indicates the option is turned on. To hear sound effects, you must have a sound card installed in your computer.
- 2) **Music.** Click on the option to turn background music on and off. A check mark indicates the option is turned on. To hear background music, you must have a sound card installed in your computer and configured midi music. If not configured properly, you may experience an error.

File Management


Game Pieces:


Usually, you see two colored letters falling from the top of the screen. Sometimes you get a letter and something different. WORDS provides bonus objects to help you as you spell your words. These objects are:


 **Eraser:** Erasers remove the letters they land on. Great for getting rid of your mistakes.

 **Fire Bomb:** Fire Bombs can be a big help getting rid of up to 50 letters on the screen. However, sometimes Fire Bombs take out letters you need. Fire Bombs take letters out at random so don't worry where you place one.

 **Mime Cubes:** What ever letter they land on, they change into!

 **Switch-a-roos:** Very unpredictable, They switch any letter they land on and then change them into a random letter.

 **Laser Beam:** These take out the row of letters in which they are placed in.

 **Empty Cubes:** These cubes vanish on impact so don't worry where you put them.

Steering Letters:

Use the arrow keys and space bar to control the Letters as they fall.

Rotate [*Up Arrow*]

Move Left [*Left Arrow*]

Move Right [*Right Arrow*]

Move Down [*Down Arrow*]

Drop [*Space Bar*]

Credits:

Programming & Design

James L. Lindly

Gameshow host Voice

James L. Lindly

Neon Games Logo Design

Anthony Arnold

Beta Testing:

April Lee Ambrosia

Melissa Lindly

Mike Williams

Paul Davidson

Danny Terrio

