



Yams

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What is shareware?

Shareware means that you can try software before buying it.

I allow you to use Yams for a 21 day evaluation period; if you continue to use it after the trial period because you like it (sure!) and because it suits your needs then you are requested to [register](#).

Shareware concept is good for every one because more developpers are encouraged to make more programs and you can try and buy programs you need for only a few money... so support me and the shareware concept.

Yams is not crippled or uncomplete so enjoy it!

You can share it freely with all your friends as long as you do not modify it and keep all the provided files.

Why registration?

Registration for Yams costs US\$10 (50FF).

Send in the registration form and a check in French Francs drawn on a French bank or alternatively you can use international postal money orders in US dollars to:

LEROUX Franck
24 Rue Thieullent
76310 SAINTE ADRESSE
FRANCE

You will receive a registration number in order to:

Avoid the shareware warning!

Be in your right to use as free upgrade future versions of Yams.

Have a free technical support by mail for one year.

It's also a way for me to evaluate how people respond to [shareware](#) system, if I have to go on making *Nice Designed and High Quality Software* (!) for a very reduced price and to know how Yams is famous all over the world...

What is needed to run?

You will need the following files that are in the RUNTIME directory of this disk:

- VBRUN300.DLL MicroSoft Visual Basic 3.00 Dynamic Link Library
- MCI.VBX
- THREEED.VBX MicroSoft Visual Basic 3.00 Controls

How to install?

This topic will assume you have already read the section [What is needed to run?](#).

Copy all the files of the YAMS directory of your support disk on your hard disk in the directory you want (your games directory C:\GAMES for example) then in Program Manager, go to File/New and type C:\GAMES\yams.exe, where C:\GAMES is your games directory for example.

If you have VBRUN300.DLL, THREED.VBX and MCI.VBX in your WINDOWS\SYSTEM directory, you do not need to copy them but if not you should copy them from the RUNTIME directory of your support disk to your WINDOWS\SYSTEM directory on your hard disk (where you will be able to share them with other programs written in Visual Basic) or to the directory you install YAMS.

Rules

Yams is a dices game.

You have to reach the highest score making 13 different combinations rolling dices at maximum three times in a turn.

Each time you are going to roll dices, you can select dices you want to roll or not by locking/unlocking them.

At any moment you can choose one of the following combination and at the end of one turn you have to do it:

1:	Sum of all the dices equal to one.
2:	Sum of all the dices equal to two.
3:	Sum of all the dices equal to three.
4:	Sum of all the dices equal to four.
5:	Sum of all the dices equal to five.
6:	Sum of all the dices equal to six.
Small straight (1..5)	Sum of Five dices each one equal to 1, 2, 3, 4, 5.
Large straight (2..6)	Sum of Five dices each one equal to 2, 3, 4, 5, 6.
Full	Three dices equal & Two dices equal but different from the first.
Three	Three dices equal.
Four	Four dices equal.
Yams	Five dices equal.
Luck	Sum of all dices.

In *classic mode* the **Full**, **Three**, **Four** and **Yams** combinations give respectively 25, 30, 40 and 50 points while in *mode by point*, it depends on the sum of the dices used for the combination you want to make.

Other combinations always depend on the rolled dices as described above.

There is an additional bonus of 30 points if you succeed to score at least 63 points in the six first combinations (corresponding to the sum of three dices per category: $3+6+9+12+15+18=63$).

When finished, the player who reached the highest score is the winner!

How to play?

A new game begins by entering player names then by rolling dices clicking on the check button in the game area.

To lock/unlock a dice, just click on it! You will see appear a rounded square.

When you succeed to have a combination which suits you then press in the left buttons column the button which corresponds to your combination.

Only buttons which you have not enter yet the combination are availables.

Doing this you will see your score appearing and turn will be for next player.

Score of the current player is green written while other score players are red written. The name of the current player appears in green in the game area.

When you have made all the combinations, all scores are red written and the name of the winner appears in blue. If two or more scoring totals are equal, there is no winner!

Do not hesitate to click the *About Yams...* menu and remember to [REGISTER TODAY!](#)

Thank you for playing Yams!

