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## Applicable Prograph Menus<sup>\*127\*</sup>

### Apple menu<sup>\*127\*</sup>

#### About Prograph...<sup>\*127\*</sup>

Available when the WYSIWYG Window editor is active. Selecting it displays information about Prograph, such as version of release.

#### Enter Editor<sup>\*128\*</sup>

Available if the front window is a user window, or an attributes or value window of class Application, Window or Menu. Selecting it invokes the appropriate editor.

#### Exit Editor<sup>\*128\*</sup>

Available when a Specification editor for Application or Menu, or the WYSIWYG editor for Window, is active. This item closes the active editor, confirming editing changes.

### Edit menu<sup>\*128\*</sup>

The menu items Cut, Copy, Paste, and Clear are all available when a Specification editor is active, and they apply in the usual way to whatever text field is selected in the editor window.

The following menu items are available whenever a «Window Item» is selected in the WYSIWYG Window editor. Each affects the value of the attribute item list of the «Window», as well as the selected «Window Item».

o

Cut Object deletes the selected «Window Item», placing a copy of it in the Prograph clipboard. The associated WYSIWYG Window Item editor is deleted.<sup>\*128\*</sup>

o

Copy Object copies the selected «Window Item» to the Prograph clipboard.

o

Delete Object deletes the selected «Window Item».

o

Replicate Object duplicates the selected «Window Item», placing the copy next to the original, and selecting the copy.<sup>\*128\*</sup>

NOTE: If two window items overlap and the user click-drags in the intersection of the two, the frontmost item will be dragged, whether or not it is the selected item.

o

Copy Value places a copy of the «Window» into the Value clipboard.

O

Bring Closer moves the selected «Window Item» one place nearer the start of the item list of the «Window» or produces a warning beep if the «Window Item» is already at the beginning of the list. If the selected «Window Item» is one of several overlapping Window Items, it is brought closer to the front. <sup>128</sup>

NOTE: Use Bring Closer to make a selected button the default button (the one which is highlighted and is activated by pressing Return as well as by clicking on it). The first item in a window's item list is, if it is a button, the default button. <sup>129</sup>

O

Send Further moves the selected «Window Item» one place nearer the end of the item list of the «Window» or produces a warning beep if the «Window Item» is already at the end of the list.

## Info menu <sup>129</sup>

The Info... menu item is not available when either a specification editor or the WYSIWYG window editor is frontmost. The Options... dialog is available when the WYSIWYG window editor is active. These items are explained in chapter 2, "The Editor Environment."