

## **About Gallery Viewer**

Gallery Viewer is an application used to replay a digital photo gallery created in Gallery Editor. You cannot edit a digital gallery in Gallery Viewer. Its simple operation allows you to enjoy viewing a digital gallery.

## Starting Gallery Viewer

To start Gallery Viewer,do the following:

1. Click on the Windows **Start**button.
2. Move the cursor on **Program**,and **PhotoPerfect**;then click on **Gallery Viewer**.  
Gallery Viewer starts.

**Tip:**If the gallery gallery that you want to play is saved in an archive file (\*.dpa),double-click on it to start Gallery Viewer.

## Opening a Gallery

To open a digital gallery file,do the following:

1. From the operation bar,select  and then



### **Open gallery.**

A dialog is displayed where you can specify a file.

2. Specify a gallery file (\*.dpg or \*.dpa file)that you want to edit,and click on **Open**.  
The digital gallery opens.The digital gallery is played automatically after it opens.

## Viewing the Gallery Information

To view the information for a digital gallery file (title,creator,comment),do the following:

1. From the operation bar,select  and then



### **Gallery settings.**

The Gallery Settings dialog is displayed.

2. Click on the **Basic**tab.  
The registered gallery information is displayed.

## Gallery Settings

In the Gallery Settings dialog,you can specify the following:

- Sound file to play while a digital gallery or a slide show is played
- Slide show settings
- Other advanced settings

From this dialog you can also view such gallery information as creator,title,and comments.

**Note:**To specify background music,you must start Gallery Viewer from Album Explorer.

### Opening the Gallery Settings Dialog

From the operation bar,select  and then



**Gallery settings.**

The Gallery Settings dialog is displayed.

About the [Gallery Settings dialog](#)

## Gallery Settings

In this dialog, you can set the whole gallery.

To see how a button works, click on it here:

{button ,JI(^>tabinfo',`HIDD\_PROPPAGE\_GALLERY\_BASIC')}[Basic](#)

{button ,JI(^>tabinfo',`HIDD\_PROPPAGE\_GALLERY\_ADVANCED')}[Advanced](#)

{button ,JI(^>tabinfo',`SLIDESHOW\_SETTINGS\_TRANS')}[Transition \(Slide show\)](#)

{button ,JI(^>tabinfo',`SLIDESHOW\_SETTINGS\_IMAGE')}[Display Image \(Slide show\)](#)

## Basic

With the Basic tab, you can specify information or a background music for the gallery.

### Gallery Information group

With this group, you can specify information for the gallery.

- **Title**

Enter the gallery title, which is displayed when you start the gallery index.

- **Created by**

Enter the name of the creator of the gallery.

- **Comments**

Enter comments about the gallery.

### Background Music group

You can select the background music to play while a digital gallery or a slide show is playing. To see this group, you must have started Gallery Viewer from Album Explorer.

- **Play background music**

Put a check mark here to play the specified sound file repeatedly during the playback of a digital gallery or a slide show.

- **Sound file name**

Enter the name of a sound file (.MID, .RMI, or .WAV). To select a file, click on **Browse...**

What is this dialog used for?

## Advanced

The Gallery can be setup using the Advanced tab. Use this tab when you want to customize the motion of the gallery.

### Slide show Settings group

This group allows slide show settings only when the gallery motion is set to slide show.

- **Enlarge the image if it is smaller than the window**

If the image size is smaller than the window size, put a check mark here to enlarge the image to the maximum size, in other words, so that it fits in the window without its aspect ratio being changed. Remove the check mark to display the images in its original size.

- **Random**

Put a check mark here to play the frames of a slide show in random sequence regardless of the sequence in which the frames are registered in the gallery. With this group, you can specify information for the gallery.

### Autopilot group

With the **Autopilot** group, you can enable or disable autopilot, and specify time to start autopilot.

**Tip:** During the of a digital gallery set with autopilot, speed and direction change automatically.

- **Start autopilot if the mouse has not been moved for a preset length of time**

Put a check mark here to start autopilot if the mouse has not moved for a preset length of time. The gallery starts automatically.

- **Autopilot starts after**

Enter the length of time to elapse before autopilot starts.

What is this dialog used for?

## Transition (Slide show)

With the **Transition** tab, you can select the pattern to use during the transition from the previous image to the image of the current frame when the slide show is playing.

**Note:** To specify this feature, you must start Gallery Viewer from Album Explorer.

### Options

You can set the following options with this tab:

- ◆ **Type**

Select the transition type.

- ◆ **Display time**

Move the slider to change the time required for the transition. To make the transition movement smoother, set a longer transition time.

- ◆ **Sound**

- Play sound when the transition starts

Put a check mark here to play the specified sound file when the transition starts.

- **Sound file name**

Enter the name of a sound file (\*.wav). To select a file, click on **Browse...**

What is this dialog used for?

## Display Image (Slide show)

With the **Display Image** tab, you can select the length of time an image is displayed during the slide show, and the sound file to be played while it is displayed.

**Note:** To specify this feature, you must start Gallery Viewer from Album Explorer.

### Options

You can set the following options with this tab:

#### ◆ Display time

Move the slider to specify the length of time to display the image. To specify a value outside the slider range, type a value in the field on the right.

#### ◆ Sound

##### ■ Play when an image is displayed

Put a check mark here to play the sound file specified under **Sound file name** when the transition is completed and the image is displayed.

##### ■ Sound file name

Enter the name of a sound file (\*.wav). To specify a sound file, click on **Browse...**

#### ◆ Display information

##### ■ Display title

Put a check mark here to display the title on the replay window.

##### ■ Position

Specify the position for the title on the window. You can select top left, top right, bottom left, or bottom right.

##### ■ Font settings

Click on this button to display a dialog and to where you can specify the title, font, and color for the title.

What is this dialog used for?

## Playing a Gallery

To play a digital gallery, perform the following:

Select  and then



Gallery Playback from the operation bar.  
The screen darkens and gallery starts.

### Controlling the Digital Gallery Playback

## Controlling the Digital Gallery Playback

The following operations are available when the gallery is playing:

### Note:

The operation is different when the slideshow movement (?) is selected. Refer to the [Slideshow Operation](#) for information on how to operate the slideshow.

### Using the Left Mouse Button

#### ◆ Enlarging the image display

Click on an image to enlarge it.

Click on the center of the enlarged image to go back to the playback of the Digital Gallery.

About actions while the image is enlarged

#### ◆ Pause

Click on a blank area on the window to pause the gallery.

Pausing the gallery makes it easier to select an image for enlarging.

To restart the gallery, click on the blank area again.

### Dragging Using the Left Mouse Button

If the movement pattern is Earth, Tornado, Tatami or Spiral, move the mouse with the left mouse button held down and then release it to change the direction of the movement.

### Using the Right Mouse Button

Click the right mouse button to display a context menu where you can change the movement pattern or the size of the display area.

#### ◆ Changing the movement pattern

Select Slide show, Cloud, Earth, Tornado, Tatami, River, or Spiral.

#### ◆ Changing the size of the display area

**Full-window display:** The gallery is displayed across the entire screen.

**VGA-size display:** The gallery is displayed at the center of the window, using an area of 640 x 480 pixels.

**Tip:** Change the size of the area according to the power of your machine or the effect you wish to produce. The speed is reduced if you are using the full-window display.

#### ◆ Exiting the gallery

To close the gallery, click on **Exit**.

## When a Digital Gallery Image Is Enlarged (except Slide show)

After you enlarge a digital gallery image, you can do the following:

- **Next image**

Move the mouse to the right third of the window. The cursor changes to , and you can click the left mouse button to go to the next image.

- **Previous image**

Move the mouse to the left third of the window. The cursor changes to , and you can click the left mouse button to go to the previous image.

- **Return to gallery**

Move the mouse to the center third of the window. The cursor changes to , and you can click the left mouse button to go back to playing the digital gallery.

**Tip:** You can perform the same action by clicking the right mouse button and selecting from the context menu.

## Controlling the Slide Show Playback

While a slide show is playing, you can do the following:

- ◆ **Next image**

Move the mouse to the right third of the window. The cursor changes to , and you can click the left mouse button to go to the next image.

- ◆ **Previous image**

Move the mouse to the left third of the window. The cursor changes to , and you can click the left mouse button to go to the previous image.

- ◆ **Pausing or replaying**

Move the mouse to the center third of the window, the cursor changes to  (Pause) or  **Replay**. Each time you click the left mouse button operation switches between pause and replay.

- ◆ **Exiting the slide show**

If the mouse cursor is positioned in the center third of the window (the cursor is either  or ) , double-click the left mouse button to close the slide show.

In addition, you can click the right button to display the context menu. You can select the following operations from the menu:

- ◆ **First image**

The first image in the gallery is displayed.

- ◆ **Last image**

The last image in the gallery is displayed.

- ◆ **Changing the movement pattern**

Select Slide show, Cloud, Earth, Tornado, Tatami, River, or Spiral.

**Tip:** You can also select **Next image**, **Previous image**, **Pause**, or **Exit** from the context menu.

## **[Insert a folder]Dialog**

This dialog is displayed,when a folder is selected from Windows Explorer and drag and dropped on the Gallery Viewer.

All the images of the folder are inserted into the gallery when [OK]is pressed.Press [No]if you don't want to insert.

### **◆ [Open all subfolders]**

When a folder contains subfolders,the subfolders will also be opened if this check box is on.

