Q: In the process of designing an interface, I placed two buttons and one box in my window.   I sent the box to the back of the window and then resized it so it would be under the buttons.   However, the three objects move independently and I want them to move together!

A: The geometrical superposition of a Box and other objects in the window editor does not imply the creation of a view hierarchy even if it looks that way.   To create an actual hierarchy, delete the existing box, select the other objects, and choose "Group" from the Layout menu.   This creates a new Box as the superview of those objects.   Once you have created a view hierarchy, the objects move together as a unit.

You can select one of the objects in the box by double-clicking it.   Notice that the Box editor is opened (there is a dark gray border around the Box) and you can move the objects around inside, but not out of, the boundaries of the box.

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Valid for 1.0, 2.0, 3.0, 3.1