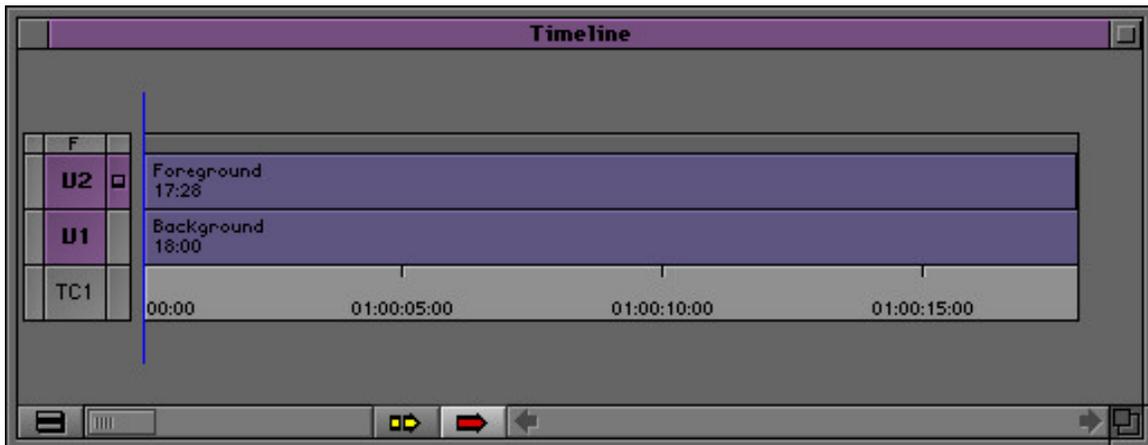


Ultimatte-Avid AVX User Guide Update.

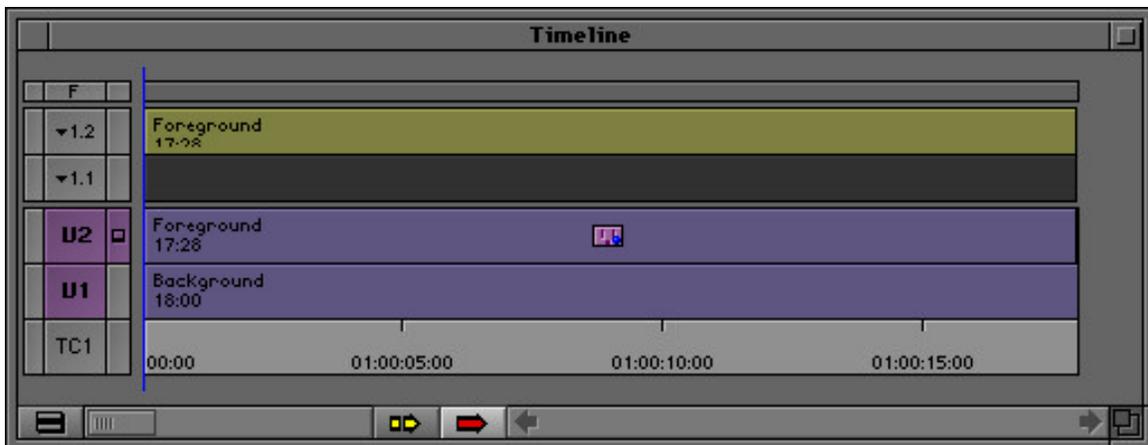
This is a description of how to layout the Ultimatte plugins without doing a video mixdown. Read the original user guide first, then read this version. If you do not have a printed version of the user guide, there is a version of it on our web site (www.ultimatte.com) in PDF format.

Read the *Getting Started* section of the original manual. Start this update when you get to the *Screen Correction* section.

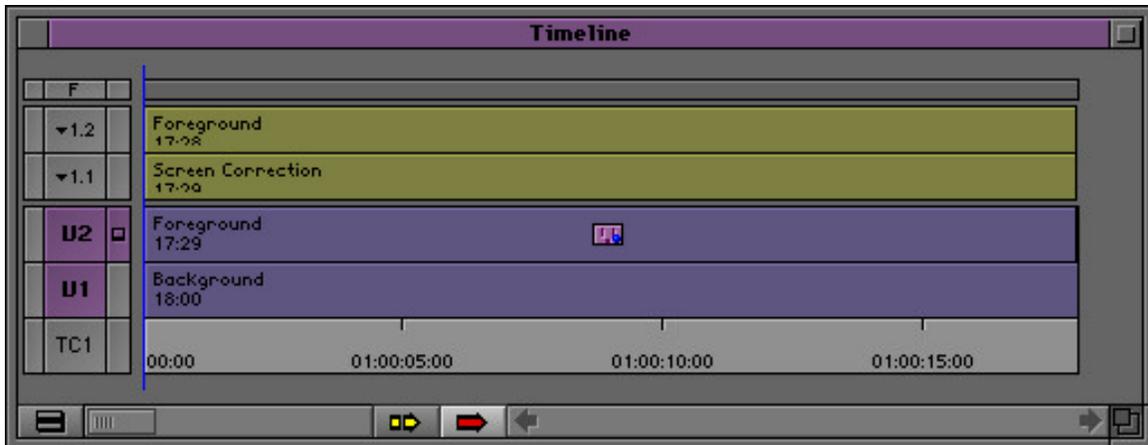
Screen Correction



1. Drag the foreground clip into V2.
2. Drag the background clip into V1.



3. Put the *Screen Correction* effect on the foreground.
4. Double click on the foreground to open up a nest.



5. Put the *Screen Correction* clip in v1.1.
6. Highlight the *Effect Editor* window and look at the *Screen Correction* controls. Since we are using RGB graphic images for this tutorial, use the check box to disable the CCIR video levels.
7. Now refer to the *Screen Correction* part of the original manual. Start at the section titled *Sample the Backing Color*. Once you get to the *Grain Killer* part of the original manual, refer back to the *Grain Killer* section of this update.

Grain Killer

1. Hold down the option key and drag the *Grain Killer* plugin onto the foreground. The *Grain Killer* effect is now nested onto the *Screen Corrected* foreground.
2. Highlight the *Effect Editor* window (which now contains *Grain Killer* controls) and look at the *Grain Killer* controls. Since we are using RGB graphic images for this tutorial, use the check box to disable the CCIR video levels.
3. Now refer to *Grain Killer* part of the original manual. Start at the section titled *Sample the Backing Color*. Once you get to the *Ultimatte* part of the original manual, refer back to the *Ultimatte* section of this update.

Ultimatte

1. Hold down the option key and drag the *Ultimatte* plugin onto the foreground. The *Ultimatte* effect is now nested onto the *Grain Killed* foreground.
2. Highlight the *Effect Editor* window (which now contains *Ultimatte* controls) and look at the *Ultimatte* controls. Since we are using RGB graphic images for this tutorial, use the check box to disable the CCIR video levels.
3. Now refer to *Ultimatte* part of the original manual. Start at the section titled *Select the Backing Color*. You will not need to refer back to this update.

* You do not have to use all three plugins every time you need to pull a matte. If your screen is well lit and is not noisy, you can go straight to the *Ultimatte* plugin and pull your matte.