

SynPulse's Cracks & SNs

By Marvan - Version 1.1.0 of February 5, 1998

Eric Preston's Internet Logger 2.x.x Registration

Click while holding the Control & Option keys the upper right 'hot spot' in the timer window. Then enter the password: GobbleDeeGook.

Jon Wind's Add/Strip 3.4.x Crack

Open "Edit Add/Strip" with Resorcerer
Open CODE 1, Anon 53

```
Anon53+0086:  _SysBeep
Anon53+0088:  bra      Anon53+$049E --> Change to NOP (w/Resorcerer Patch
Menu)
Anon53+008C:  subq.w    #$4,SP
```

You can then open "Add/Strip" with "Edit Add/Strip", choose Personalize from the Customize menu, and register with any number.

Karl Bunker's Shareware Cracks

FloorTiles 2.0.1

Open "FloorTiles" with Resorcerer
Open CODE 1

```
- Anon "ProcessCode" at offset +16
  Change: BEQ.S      ProcessCode+$46      672E
        To: NOP      4E71

- Anon "ValidateCode" at offset +8A
  Change: BLE.S      ValidateCode+$58     6FCC
        To: NOP      4E71

- Anon "CheckLicense" at offset +16
  Change: BEQ.S      CheckLicence+$2A     6712
        To: NOP      4E71
```

You can then register with any number.

Neatnik 2.0.1

Caution: This crack works only if you run Neatnik on a 68K machine.
BSNG (with the appropriate plug-in) generates personalized Serial Numbers for Neatnik 2.0.1, so it could be more useful to you...
Anyway, here it is:

Open "Neatnik" with Resorcerer
Open CODE 1 "Source"

```
- Anon "ProcessEnteredCode" at offset +1E
  Change: BEQ.S      ProcessEnteredCode+$68 6748
        To: NOP      4E71
```

```

- Anon "ValidateCode" at offset +82
  Change: BLE.S          ValidateCode+$50      6FCC
  To: NOP                4E71

- Anon "CheckLicense" at offset +16
  Change: BEQ.S          CheckLicense+$2A      6712
  To: NOP                4E71

```

You can then register with any number.

Aladdin Systems' Products

The serial numbers' format is the following:

!!!? ### %%%***

where !!! is the product's prefix (3 letters, upper case)
 ? is any letter from A to Z (upper case)
 ### is the number to calculate
 %%% is any number (000-999)
 *** is the base serial number (000-999)

Products' Prefixes:

Aladdin Desktop Tools:	ADT	Total ASCII value=217 (A=65, D=68, T=84)
Aladdin FlashBack:	FBK	Total ASCII value=211 (F=70, B=66, K=75)
CyberFinder:	CYB	Total ASCII value=222 (C=67, Y=89, B=66)
DropStuff w/Expander Enhancer:	DRP	Total ASCII value=230 (D=68, R=82, P=80)
Private File:	PVT	Total ASCII value=250 (P=80, V=86, T=84)
Spring Cleaning:	SCL	Total ASCII value=226 (S=83, C=67, L=76)
StuffIt Deluxe:	DLX	Total ASCII value=232 (D=68, L=76, X=88)
StuffIt InstallerMaker:	SIM	Total ASCII value=233 (S=83, I=73, M=77)
StuffIt Lite	LTE	Total ASCII value=229 (L=76, T=84, E=69)
StuffIt SpaceSaver:	SPS	Total ASCII value=246 (S=83, P=80, S=83)

How to generate a Serial Number:

- Choose a base serial number (see table below).
- Add the Total ASCII value of the product's prefix, the ASCII value of ?, and the ### of the chosen base serial number.

For example, a Serial Number for StuffIt Deluxe (chosen base SN 100):

232 (DLX) + 65 (A) + 528 (###) = 825

So, the Serial Number can be: DLXA 825 000100, DLXA 825 001100, DLXA 825 002100, DLXA 825 999100 ...

Aladdin Systems Base Serial Numbers (***) Table:

000	###=495	056	###=281	112	###=490	167	###=270	223	###=479
001	###=501	057	###=287	113	###=496	168	###=276	224	###=485
002	###=507	058	###=293	114	###=502	169	###=282	225	###=491
003	###=513	059	###=299	115	###=508	170	###=178	226	###=497
004	###=519	060	###=195	116	###=514	171	###=184	227	###=503
005	###=525	061	###=201	117	###=520	172	###=190	228	###=509
006	###=531	062	###=207	118	###=526	173	###=196	229	###=515
007	###=537	063	###=213	119	###=532	174	###=202	230	###=411
008	###=543	064	###=219	120	###=428	175	###=208	231	###=417
009	###=549	065	###=225	121	###=434	176	###=214	232	###=423
010	###=445	066	###=231	122	###=440	177	###=220	233	###=429
011	###=451	067	###=237	123	###=446	178	###=226	234	###=435
012	###=457	068	###=243	124	###=452	179	###=232	235	###=441
013	###=463	069	###=249	125	###=458	180	###=128	236	###=447
014	###=469	070	###=145	126	###=464	181	###=134	237	###=453
015	###=475	071	###=151	127	###=471	182	###=140	238	###=459
016	###=481	072	###=157	128	###=477	183	###=146	239	###=465
017	###=487	073	###=163	129	###=483	184	###=152	240	###=361
018	###=493	074	###=169	130	###=378	185	###=158	241	###=367
019	###=499	075	###=175	131	###=384	186	###=164	242	###=373
020	###=395	076	###=181	131	###=390	187	###=170	243	###=379
021	###=401	077	###=187	132	###=396	188	###=176	244	###=385
022	###=407	078	###=193	133	###=402	189	###=182	245	###=391
023	###=413	079	###=199	134	###=408	190	###=078	246	###=397
024	###=419	080	###=095	135	###=414	191	###=084	247	###=403
025	###=425	081	###=101	136	###=420	192	###=090	248	###=409
026	###=431	082	###=107	137	###=426	193	###=096	249	###=415
027	###=437	083	###=113	138	###=434	194	###=102	250	###=311
028	###=443	084	###=119	139	###=440	195	###=108	etc...	
029	###=449	085	###=125	140	###=328	196	###=114		
030	###=345	086	###=131	141	###=334	197	###=120		
031	###=351	087	###=137	142	###=340	198	###=126		
032	###=357	088	###=143	143	###=346	199	###=132		
033	###=363	089	###=149	144	###=352	200	###=561		
034	###=369	090	###=045	145	###=358	201	###=567		
035	###=375	091	###=051	146	###=364	202	###=573		
036	###=381	092	###=057	147	###=370	203	###=579		
037	###=387	093	###=063	148	###=376	204	###=585		
038	###=393	094	###=069	149	###=382	205	###=591		
039	###=399	095	###=075	150	###=278	206	###=597		
040	###=295	096	###=081	151	###=284	207	###=603		
041	###=301	097	###=087	152	###=290	208	###=609		
042	###=307	098	###=093	153	###=296	209	###=615		
043	###=313	099	###=099	154	###=302	210	###=511		
044	###=319	100	###=528	155	###=308	211	###=517		
045	###=325	101	###=534	156	###=314	212	###=523		
046	###=331	102	###=540	157	###=320	213	###=529		
047	###=337	103	###=546	158	###=326	214	###=535		
048	###=343	104	###=553	159	###=332	215	###=541		
049	###=349	105	###=559	160	###=228	216	###=547		
050	###=245	106	###=565	161	###=234	217	###=553		
051	###=251	107	###=571	162	###=240	218	###=559		
052	###=257	108	###=577	163	###=246	219	###=565		
053	###=263	109	###=583	164	###=252	220	###=461		
054	###=269	110	###=478	165	###=258	221	###=467		
055	###=275	111	###=484	166	###=264	222	###=473		

St. Clair Software Serial Numbers

AutoLaunch

- Take first letter of each word of the name you wish to register, convert them to decimal ASCII code and add 32 to both of them.
- Count the length of each word.
- Cross multiply the first letter and the length of each word.
- Then add them together and add 3078.
- If your name is only one word, just pretend that your name is two words with the same word, that is, if your name is "Mark", calculate the serial number as if your name is "Mark Mark".
- If your name is more than two words, only the first and last word are used for serial number calculation.
- The company name is not used for serial number calculation.

For Example:

Name: John Doe

- First letter of each word (initials): "J" and "D"
- ASCII code: J=74 and D=68
- Add 32: J=74+32=106 and D=68+32=100
- Length of each word: John=4 and Doe=3.
- Cross multiply: 106x3=318 and 100x4=400.
- Add them together and add 3078: 318+400+3078=3796.

So the serial number is 3796.

CacheSaver

- Take first letter of each word of the name you wish to register, convert them to decimal ASCII code and add 32 to both of them.
- Count the length of each word.
- Cross multiply the first letter and the length of each word.
- Then add them together and add 3043.
- If your name is only one word, just pretend that your name is two words with the same word, that is, if your name is "Mark", calculate the serial number as if your name is "Mark Mark".
- If your name is more than two words, only the first and last word are used for serial number calculation.
- The company name is not used for serial number calculation.

For Example:

Name: John Doe

- First letter of each word (initials): "J" and "D"
- ASCII code: J=74 and D=68
- Add 32: J=74+32=106 and D=68+32=100
- Length of each word: John=4 and Doe=3.
- Cross multiply: $106 \times 3 = 318$ and $100 \times 4 = 400$.
- Add them together and add 3043: $318 + 400 + 3043 = 3761$.

So the serial number is 3761.

Default Folder

- Take first letter of each word of the name you wish to register, convert them to decimal ASCII code and add 32 to both of them.
- Count the length of each word.
- Cross multiply the first letter and the length of each word.
- Then add them together and add 1391.
- If your name is only one word, just pretend that your name is two words with the same word, that is, if your name is "Mark", calculate the serial number as if your name is "Mark Mark".
- If your name is more than two words, only the first and last word are used for serial number calculation.
- The company name is not used for serial number calculation.

For Example:

Name: John Doe

- First letter of each word (initials): "J" and "D"
- ASCII code: J=74 and D=68
- Add 32: J=74+32=106 and D=68+32=100
- Length of each word: John=4 and Doe=3.
- Cross multiply: $106 \times 3 = 318$ and $100 \times 4 = 400$.
- Add them together and add 1391: $318 + 400 + 1391 = 2109$.

So the serial number is 2109.

Sleeper

- Take first letter of each word of the name you wish to register, convert them to decimal ASCII code and add 32 to both of them.
- Count the length of each word.
- Cross multiply the first letter and the length of each word.
- Then add them together and add 4271.

- If your name is only one word, just pretend that your name is two words with the same word, that is, if your name is "Mark", calculate the serial number as if your name is "Mark Mark".
- If your name is more than two words, only the first and last word are used for serial number calculation.
- The company name is not used for serial number calculation.

For Example:

Name: John Doe

- First letter of each word (initials): "J" and "D"
- ASCII code: J=74 and D=68
- Add 32: J=74+32=106 and D=68+32=100
- Length of each word: John=4 and Doe=3.
- Cross multiply: 106x3=318 and 100x4=400.
- Add them together and add 4271: 318+400+4271=4989.

So the serial number is 4989.

WakeUp Items

- Take first letter of each word of the name you wish to register, convert them to decimal ASCII code and add 32 to both of them.
- Count the length of each word.
- Cross multiply the first letter and the length of each word.
- Then add them together and add 2847.
- If your name is only one word, just pretend that your name is two words with the same word, that is, if your name is "Mark", calculate the serial number as if your name is "Mark Mark".
- If your name is more than two words, only the first and last word are used for serial number calculation.
- The company name is not used for serial number calculation.

For Example:

Name: John Doe

- First letter of each word (initials): "J" and "D"
- ASCII code: J=74 and D=68
- Add 32: J=74+32=106 and D=68+32=100
- Length of each word: John=4 and Doe=3.
- Cross multiply: 106x3=318 and 100x4=400.
- Add them together and add 2847: 318+400+2847=3565.

So the serial number is 3565.

Tri-Edre Serial Numbers

These utilities can be downloaded from <http://www.tri-edre.com/>.

Tri-Edre Le Dictionnaire 1.0.x

The serial number format is: *** *** ***

where *** *** *** is a decimal number between 100 000 000 and 999 999 999

To generate a valid serial number:

- hex1: Choose a random hex number between \$05F5E100 and \$3B9AC9FF
- hex2: Divide hex1 by \$5280B
- hex3: Multiply hex2 by \$5280B
- hex4: Add \$4985F to hex3
- S/N: Convert hex4 to a decimal number

For example:

- hex1: \$11CAF7B6
- hex2: $\$11CAF7B6 / \$5280B = \$373$
- hex3: $\$373 * \$5280B = \$11C91DF1$
- hex4: $\$4985F + \$11C91DF1 = \$11CDB650$
- S/N: $\$11CDB650 = \#298694224$

Some valid Serial Numbers: 298694224
 498625239
 555521784

Tri-Edre Tri-Catalog Pro 1.3.3

The serial number format is: *** *** ***

where *** *** *** is a decimal number between 100 000 000 and 999 999 999

To generate a valid serial number:

- hex1: Choose a random hex number between \$05F5E100 and \$3B9AC9FF
- hex2: Divide hex1 by \$55C37
- hex3: Multiply hex2 by \$55C37
- hex4: Add \$4985F to hex3
- S/N: Convert hex4 to a decimal number

For example:

- hex1: \$11CAF7B6
- hex2: $\$11CAF7B6 / \$55C37 = \$351$
- hex3: $\$351 * \$55C37 = \$11C6D267$
- hex4: $\$4985F + \$11C6D267 = \$11CB6AC6$
- S/N: $\$11CB6AC6 = \#298543814$

Some valid Serial Numbers: 243743042
 298543814
 547957584
 748893748

Tri-Edre Tri-Catalog Pro 2.0.x

The serial number format is: *** *** ***

where *** *** *** is a decimal number between 100 000 000 and 999 999 999

To generate a valid serial number:

- hex1: Choose a random hex number between \$05F5E100 and \$3B9AC9FF
- hex2: Divide hex1 by \$549AF
- hex3: Multiply hex2 by \$549AF
- hex4: Add \$4985F to hex3
- S/N: Convert hex4 to a decimal number

For example:

- hex1: \$11CAF7B6
- hex2: $\$11CAF7B6 / \$549AF = \$35D$
- hex3: $\$35D * \$549AF = \$11C8D193$
- hex4: $\$4985F + \$11C8D193 = \$11CD69F2$
- S/N: $\$11CD69F2 = \#298674674$

Some valid Serial Numbers: 125749717
 298674674
 542987489
 889183946

Tri-Edre Tri-Catalog Pro 2.5.x

The serial number format is: ?*** *** ***

where ? is F (for French versions) (Hex ASCII Code = 46)
 E (for English versions) (Hex ASCII Code = 45)
 D (for German versions) (Hex ASCII Code = 44)
 J (for Japanese versions) (Hex ASCII Code = 4A)

and *** *** *** is a decimal number between 100 000 000 and 999 999 999

To generate a valid serial number:

- hex1: Choose a random hex number between \$05F5E100 and \$3B9AC9FF
- hex2: Add the hex code of the ? prefix you wish to use (F, D, E, J) to \$6B578
- hex3: Divide hex1 by hex2
- hex4: Multiply hex3 by hex2
- hex5: Add \$4985F to hex4
- S/N: Convert hex5 to a decimal number, preceded by the chosen prefix

For example:

- hex1: \$11CAF7B6
- hex2: $\$45 \text{ (prefix E)} + \$6B578 = \$6B5BD$
- hex3: $\$11CAF7B6 / \$6B5BD = \$2A6$
- hex4: $\$2A6 * \$6B5BD = \$11C5528E$
- hex5: $\$4985F + \$11C5528E = \$11C9EAED$
- S/N: $\$11C9EAED = \#298445549$ --> Serial Number is E298445549

Some valid Serial Numbers: F105399489 E125187595 D147174311
 F116393039 E298445549 D258868271
 F501167289 E685857370 D583836131

Tri-Edre Tri-Catalog Pro 3.x.x

The serial number format is: ?!! *** *** ***

where ? is F (for French versions) (Decimal Value = 6)
E (for English versions) (Decimal Value = 5)
D (for German versions) (Decimal Value = 4)

where !! is a decimal number between 00 and 99
and *** *** *** is a decimal number between 100 000 000 and 999 999 999

To generate a valid serial number:

- Number1: Choose a random decimal number between 100 000 000 and 999 999 999
- Number2: Modify Number1 following this pattern: ABC DEF GHI -> ABC DGH IEF
- Number3: Convert Number2 to hex
- Number4: Choose the prefix you wish to use (F, D, or E) and convert it to its decimal code (6, 4, or 5)
- Number5: Choose a random prefix decimal number (!!) (00 to 99)
- Number6: Add Number4 and Number5
- Number7: Convert Number6 to hex
- Number8: Add \$549A9 to Number7
- Number9: Divide Number3 by Number8
- Number10: Multiply Number9 by Number8
- Number11: Add \$49AB7 to Number10
- Number12: Convert Number11 to decimal
- Number13: Modify Number12 following this pattern: ABC DGH IEF -> ABC DEF GHI
- S/N: Before Number13, add the chosen prefix letter (?) and the chosen prefix decimal number (!!). This is the SN.

For example:

- Number1: #123 456 789
- Number2: #123 478 956
- Number3: \$75C23AC
- Number4: F = #06
- Number5: #03
- Number6: #06 + #03 = #09
- Number7: \$09
- Number8: \$549A9 + \$09 = \$549B2
- Number9: \$75C23AC/\$549B2 = \$164
- Number10: \$164 * \$549B2 = \$75A7B88
- Number11: \$49AB7 + \$75A7B88 = \$75F163F
- Number12: #123 672 127
- Number13: #123 627 721
- S/N: F03 123 627 721

Some valid Serial Numbers: F03 123 627 721
D03 123 615 714
E03 123 671 717

Tri-Edre Tri-Catalog Images 3.x.x

The serial number format is: ?!! *** *** ***

where ? is F (for French versions) (Decimal Value = 6)
E (for English versions) (Decimal Value = 5)
D (for German versions) (Decimal Value = 4)

where !! is a decimal number between 00 and 99
and *** *** *** is a decimal number between 100 000 000 and 999 999 999

To generate a valid serial number:

- Number1: Choose a random decimal number between 100 000 000 and 999 999 999
- Number2: Modify Number1 following this pattern: ABC DEF GHI -> ABC DGH IEF
- Number3: Convert Number2 to hex
- Number4: Choose the prefix you wish to use (F, D, or E) and convert it to its decimal code (6, 4, or 5)
- Number5: Choose a random prefix decimal number (!!) (00 to 99)
- Number6: Add Number4 and Number5
- Number7: Convert Number6 to hex
- Number8: Add \$54649 to Number7
- Number9: Divide Number3 by Number8
- Number10: Multiply Number9 by Number8
- Number11: Add \$49AAD to Number10
- Number12: Convert Number11 to decimal
- Number13: Modify Number12 following this pattern: ABC DGH IEF -> ABC DEF GHI
- S/N: Before Number13, add the chosen prefix letter (?) and the chosen prefix decimal number (!!). This is the SN.

For example:

- Number1: #123 456 789
- Number2: #123 478 956
- Number3: \$75C23AC
- Number4: F = #06
- Number5: #03
- Number6: #06 + #03 = #09
- Number7: \$09
- Number8: \$54649 + \$09 = \$54652
- Number9: \$75C23AC/\$54652 = \$165
- Number10: \$165 * \$54652 = \$75B105A
- Number11: \$49AAD + \$75B105A = \$75FAB07
- Number12: #123 710 215
- Number13: #123 715 102
- S/N: F03 123 715 102

Some valid Serial Numbers: F01 123 701 095
F03 123 715 102
F01 254 341 765

Tri-Edre Tri-Backup 1.0.x

The serial number format is: ?!! *** *** ***

where ? is F (for French versions) (Decimal Value = 6)
E (for English versions) (Decimal Value = 5)
D (for German versions) (Decimal Value = 4)

where !! is a decimal number between 00 and 99

and *** *** *** is a decimal number between 100 000 000 and 999 999 999

To generate a valid serial number:

- Number1: Choose a random decimal number between 100 000 000 and 999 999 999
- Number2: Modify Number1 following this pattern: ABC DEF GHI -> ABC DGH IEF
- Number3: Convert Number2 to hex
- Number4: Choose the prefix you wish to use (F, D, or E) and convert it to its decimal code (6, 4, or 5)
- Number5: Choose a random prefix decimal number (!!) (00 to 99)
- Number6: Add Number4 and Number5
- Number7: Convert Number6 to hex
- Number8: Add \$52E3D to Number7
- Number9: Divide Number3 by Number8
- Number10: Multiply Number9 by Number8
- Number11: Add \$4A1D3 to Number10
- Number12: Convert Number11 to decimal
- Number13: Modify Number12 following this pattern: ABC DGH IEF -> ABC DEF GHI
- S/N: Before Number13, add the chosen prefix letter (?) and the chosen prefix decimal number (!!). This is the SN.

For example:

- Number1: #987 654 321
- Number2: #987 632 154
- Number3: \$3ADE121A
- Number4: E = #5
- Number5: #10
- Number6: #5 + #10 = #15
- Number7: \$0F
- Number8: \$52E3D + \$0F = \$52E4C
- Number9: \$3ADE121A/\$52E4C = \$65C
- Number10: \$65C * \$52E4C = \$3AD9E750
- Number11: \$4A1D3 + \$3AD9E750 = \$3ADE8923
- Number12: #987 662 627
- Number13: #987 627 626
- S/N: E10 987 627 626

Some valid Serial Numbers: F10 987 635 655
D10 987 619 597
E10 987 627 626

Tri-Edre Tri-Explorer 1.0.x

The serial number format is: ?*** *** **

where ? is F (for French versions) (Hex ASCII Code = 46)
E (for English versions) (Hex ASCII Code = 45)
D (for German versions) (Hex ASCII Code = 44)
I (for Japanese versions) (Hex ASCII Code = 4A)

and *** ** is a number between 100 000 000 and 999 999 999

To generate a valid serial number:

- hex1: Choose a random hex number between \$05F5E100 and \$3B9AC9FF
- hex2: Add the hex code of the ? prefix you wish to use (F, D, E, J) to \$66500
- hex3: Divide hex1 by hex2
- hex4: Multiply hex3 by hex2
- hex5: Add \$4985F to hex4
- S/N: Convert hex5 to a decimal number, preceded by the chosen prefix

For example:

- hex1: \$11CAF7B6
- hex2: \$45 (prefix E) + \$66500 = \$66545
- hex3: \$11CAF7B6/\$66545 = \$2C8
- hex4: \$2C8 * \$66545 = \$11C9A7E8
- hex5: \$4985F + \$11C9A7E8 = \$11CE4047
- S/N: \$11CE4047 = #298729543 --> Serial Number is E298729543

Some valid Serial Numbers:	F124786325	E142809091	D147419291
	F347769869	E298729543	D248012891
	F645779831	E852833945	D879656871

John V. Holder Serial Numbers

ScrapIt Pro 5.0.x

The algorithm is as follows:

CODE = <num1>-<num2>-<num3>
(CODE must be >=7 characters long so padding with zeros may be necessary)

where:

num1 = numCopies*61; (numCopies >= 1)
num2 = numCopies*nameLength (nameLength >= 1)
num3 = Sum of ASCII characters in name

For example: 10 copies registered to John Doe
num1 = 10*61 = 610
num2 = 10*8 = 80 (nameLength of John Doe = 8)
num3 = 711 (J=74, o=111, h=104, n=110, Space=32, D=68, o=111, e=101)

So, the serial number is: 610-80-711

Escape 2.x

The algorithm is as follows:

CODE = <num1>-<num2>-<num3>
(CODE must be >=7 characters long so padding with zeros may be necessary)

where:

num1 = numCopies*31; (numCopies >= 1)
num2 = numCopies*nameLength (nameLength >= 1)
num3 = Sum of ASCII characters in name

For example: 10 copies registered to John Doe
num1 = 10*31 = 310
num2 = 10*8 = 80 (nameLength of John Doe = 8)
num3 = 711 (J=74, o=111, h=104, n=110, Space=32, D=68, o=111, e=101)

So, the serial number is: 310-80-711

QuickNote 1.x

The algorithm is as follows:

CODE = <num1>-<num2>-<num3>
(CODE must be >=7 characters long so padding with zeros may be necessary)

where:

num1 = numCopies*17; (numCopies >= 1)
num2 = numCopies*nameLength (nameLength >= 1)
num3 = Sum of ASCII characters in name

For example: 10 copies registered to John Doe
num1 = $10 * 17 = 170$
num2 = $10 * 8 = 80$ (nameLength of John Doe = 8)
num3 = 711 (J=74, o=111, h=104, n=110, Space=32, D=68, o=111, e=101)

So, the serial number is: 170-80-711

QuickScrap 1.x

The algorithm is as follows:

CODE = <num1>-<num2>-<num3>
(CODE must be ≥ 7 characters long so padding with zeros may be necessary)

where:

num1 = numCopies*13; (numCopies ≥ 1)
num2 = numCopies*nameLength (nameLength ≥ 1)
num3 = Sum of ASCII characters in name

For example: 10 copies registered to John Doe
num1 = $10 * 13 = 130$
num2 = $10 * 8 = 80$ (nameLength of John Doe = 8)
num3 = 711 (J=74, o=111, h=104, n=110, Space=32, D=68, o=111, e=101)

So, the serial number is: 130-80-711

SNA Unlockers

Commercial software encrypted with SNA Unlockers is downloadable from Software Unboxed <<http://www.unboxed.com/>>, MicroFrontier <<http://www.microntier.com/>> and Dubl-Click Software <<http://www.dublclick.com/>>, amongst others. There are different cracks because there are different versions of the SNA Unlocker. After applying the crack, you can unlock the software with any number.

Version 2.1.0

Open the Unlocker with Resorcerer
Open CODE 3

- At offset +1032
Change: BNE.S 6616
To: NOP 4E71 (w/Resorcerer Patch Menu)
- At offset +103C
Change: BNE.S 6606
To: NOP 4E71 (w/Resorcerer Patch Menu)

Version 2.1.7

Open the Unlocker with Resorcerer
Open CODE 3

- At offset +0DA0
Change: BNE.S 6616
To: NOP 4E71 (w/Resorcerer Patch Menu)
- At offset +0DAA
Change: BNE.S 6606
To: NOP 4E71 (w/Resorcerer Patch Menu)

Version 2.1.9

Open the Unlocker with Resorcerer
Open CODE 3

- At offset +0D9A
Change: BNE.S 6616
To: NOP 4E71 (w/Resorcerer Patch Menu)
- At offset +0DA4
Change: BNE.S 6606
To: NOP 4E71 (w/Resorcerer Patch Menu)

Versions 3.0.8 to 3.1.4

Open the Unlocker with Resorcerer
Open CODE 3

- At offset +0F0A
Change: BNE.S 6616
To: NOP 4E71 (w/Resorcerer Patch Menu)
- At offset +0F14
Change: BNE.S 6606
To: NOP 4E71 (w/Resorcerer Patch Menu)

Versions 3.1.5b4

Open the Unlocker with Resorcerer
Open CODE 3

- At offset +11AE
Change: BNE.S 6616
To: NOP 4E71 (w/Resorcerer Patch Menu)

- At offset +11B8
Change: BNE.S 6606
To: NOP 4E71 (w/Resorcerer Patch Menu)