
Index

A

Action button 2-9, 4-13
"Add Cel to Object" dialog option 6-5
"Add Scene..." command 7-34, A-31
Adding
 cels 7-26
 keyframes 5-1
 objects 5-8
 shadows 5-37
 text 5-25
"Alignment" command
 Draw view 5-27, A-25
 Template Studio view 4-4, A-30
"Anchor Object..." command 5-19
Anchoring objects 5-19
"Animate View" dialog option 1-5
"Animated Object (PICS)"
 command 6-3
Animated Objects
 importing 6-3, A-3
Animation
 applying 5-40
 creating 5-40
 importing 6-2
 pausing 4-12
 smoothing 4-12
"Animation" command A-19
Animation frames
 defined C-1
 understanding 2-4
Animation menu A-9
Animation view 2-21
 applying sound 7-3
 features 2-21
 moving object 5-13
 moving objects 5-40
 tool palette 2-23

Applying

animation 5-40
colors 5-29
names 7-1
sound
 Animation view 7-3
 Storyboard view 7-4
transitions 7-29
Attributes
 color 5-29
 lines 5-28
 Text objects 5-27
Audio button 2-9, 4-7
"Audio Compression" dialog option 1-8
"Auto Loop" command A-23
"Auto Play on Double Click" dialog
 option 1-7

B

Back button
 Animation view 2-24, 2-25
 Storyboard view 2-18, 2-20
Background button 2-11, 2-11, 5-6
Background Color button 5-4
Background Color tool 2-24, 2-25
"Background Color..." command 4-10,
 4-11, 5-4, 5-33, A-12, A-28
"Background Music..." command A-28
Backgrounds
 blend 5-4
 color 4-10
 color for drawing objects 5-29
 colors 5-3
 creating 5-3
 music 4-9
 sound 4-9
 viewing plane 5-6
Backup 1-1
Blending colors 5-34

Blends

applying 5-4
background 5-4
creating 5-31
palette 5-34
"Branch" command 7-19, 7-21
Branches, defined C-1
Branching 4-12, 7-16
Browser, defined C-1
Buttons, scripting 4-12

C

CD-ROM, recording from 4-7, 7-4, 7-6
Cel Number display 2-29
Cel view 2-30
Cels
 adding 7-26
 creating 7-26
 defined C-1
 editing 7-27
"Cels" command A-26
Center
 drawing from 1-7
 sizing from 5-15
"Change Library" dialog option 1-6
"Change Library..." command 4-6,
 4-18, A-27
"Change Name..." command 7-2, A-11
"Change Time..." command 7-15, A-11
Circle tool 5-22
Circles, creating and editing 5-22
Clone sounds
 defined C-1
 deleting 7-8, 7-9
 removing 7-9
"Close" command A-2
"Close Object" command A-2
"Close Scene" command A-2
"Color Blend" dialog option 5-32

- Color palettes
 - importing 5-35
 - opening 5-35
 - preferences 1-8
 - saving 5-36
 - Colors
 - adding to objects 5-29
 - applying 5-29
 - background 4-10, 5-3
 - custom 5-33
 - importing 5-35
 - line 5-31
 - lines 5-29
 - objects 5-30
 - palettes 5-29
 - saving 5-36
 - shadow 5-31
 - Command palette 2-11
 - "Complex Object" command 5-8, A-26
 - Complex objects
 - creating 5-9
 - defined C-1
 - selecting 5-12
 - Compression
 - preferences 1-8
 - sound 1-8
 - Contacting DeltaPoint xiii
 - "Continue" command 7-22
 - Conventions xii
 - "Copy" command 5-19, A-5
 - "Copy Element" command 5-16
 - "Copy Frames" command 5-16
 - "Copy Object" command 5-16
 - "Copy Path" command 5-16
 - "Copy Sound" command 5-16
 - Copying
 - custom colors 5-33
 - elements 5-16
 - frames 5-16
 - master sounds 7-7
 - objects 5-16
 - paths 5-16
 - sound 5-16
 - text 5-16
 - Creating
 - animation 5-40
 - backgrounds 5-3
 - blends 5-31
 - cels 7-26
 - complex objects 5-9
 - custom colors 5-33
 - frame scripts 7-16
 - freehand objects 5-23
 - grids 1-10
 - keyframes 5-1
 - lines 5-22
 - master sounds 7-7
 - palette blends 5-34
 - polygons 5-24
 - projects 7-33
 - Scene Templates 4-14
 - scripts 7-16
 - simple objects 5-8
 - sound segments 4-7, 7-5
 - Template Libraries 4-17
 - Custom colors
 - creating 5-33
 - defining 5-33
 - editing 5-33
 - loading 5-35
 - saving 5-36
 - selecting 5-29
 - "Cut" command 5-19, A-5
 - "Cut Elements" command 5-17
 - "Cut Frames" command 5-17
 - "Cut Object" command 5-17
 - "Cut Path" command 5-17
 - "Cut Sound" command 5-17, 7-9
 - Cutting
 - elements 5-17
 - keyframes 5-17
 - objects 5-17
 - paths 5-17
 - sound 5-17
- D**
- "Default Font" dialog option 1-6, 1-7
 - Deleting
 - clone sounds 7-8, 7-9
 - elements 5-17
 - keyframes 5-17
 - master sounds 7-8, 7-9
 - paths 5-17
 - sound 5-17
 - sound segments 7-9
 - DeltaPoint
 - contacting xiii
 - e-mail address xiii
 - mailing address xiii
 - Web site address xiii
 - "Depth" dialog option 5-38
 - "Direction" dialog option 5-38
 - Disk space requirements 1-1
 - Displaying viewing planes 5-7
 - "Down" command 5-38
 - "Draw" command A-20
 - "Draw From Center" dialog option 1-7
 - "Draw From Corner" dialog option 1-7
 - Draw menu A-24
 - Draw objects
 - adding 5-21
 - anchoring 5-19
 - copying 5-16
 - creating 5-21
 - grouping/ungrouping 5-39
 - layering 5-38
 - resizing 5-16
 - ungrouping/grouping 5-39
 - Draw preferences 1-7
 - Draw view 2-26
 - adding text 5-25
 - features 2-26
 - preferences 1-7
 - tool palette 2-29
 - Draw View button 2-11, 2-12
 - Drawing
 - from center 1-7
 - from corner 1-7
 - in cels 7-27
 - in keyframes 5-8
 - layers 5-38
 - tools 2-29
- E**
- Edit menu A-4
 - Editing
 - cels 7-27
 - circles 5-23
 - Draw objects 5-21

- keyframes 5-9
- lines 5-22
- ovals 5-23
- rectangles 5-23
- rounded rectangles 5-23
- squares 5-23
- text 5-26

Elements

- copying 5-16
- cutting 5-17
- defined C-1
- deleting 5-17
- pasting 5-18

E-mail address xiii

Exporting animated GIFs, 3-28, 6-9

“Export QuickTime...” command 6-8, A-3

Exporting QuickTime movies 6-7, 6-8

F

“Fade in White...” dialog option 1-9

Fast Forward button 2-24, 2-25

File menu A-1

“First Keyframe” command A-22

“Fit Animation to Sound” command 7-13, A-17

“Font” command 5-27

- Draw view A-24
- Template Studio view 4-4, A-29

Fonts

- preferences 1-6, 1-7
- selecting 4-4, 5-27

Fore button

- Animation view 2-24, 2-25, 5-7
- Storyboard view 2-18, 2-20, 5-7

Foreground

- objects, hiding 5-2
- viewing plane 5-6

Foreground button 5-6

Frame of reference

- defined C-1

“Frame Rate” dialog option 6-6

“Frame Script” command 7-16, A-12

Frame scripts

- creating 7-16
- defined C-1

Frames

- animation 2-4
- copying 5-16
- pasting 5-18

Freehand objects, creating and editing 5-23

Freehand tool 2-29, 2-30, 5-23

FTP, defined C-1

G

General preferences 1-5

“Get Scene Info...” command A-3

GIFS, exporting, 3-28, 6-9

“Go to Frame” command A-22

Graphics

- importing 6-4

“Graphics” command 6-4

Graphics, importing A-3

Grids

- aligning objects 5-19
- displaying 1-10

“Grids and Rulers...” command 1-10, A-14

“Group” command A-25

Grouping objects 5-39

H

Hardware requirements 1-1

- disk space 1-1
- monitor 1-1

“Height” dialog option 1-10

Hidden

- objects

 - moving 5-12
 - off-screen 5-12
 - selecting 5-12
 - viewing plane 5-6

Hidden button 5-6

- Animation view 2-24, 2-25
- Storyboard view 2-18, 2-20

“Hide Off Screen” command A-21

“Hide Toolbox” command A-21

Home page, defined C-2

Horizontal, moving 5-13

HTML

- defined C-2

editor, defined C-2

EMBED SRC tag 8-4

file, defined C-2

- modifying 8-4
- modifying files 8-4
- referencing scenes 8-4

HTTP, defined C-2

I

Import Animation button 2-11, 2-12, 6-3

“Import” command A-3

Import Graphic button 2-11, 2-12, 6-4

Imported Graphic objects

- copying 5-16
- pasting 5-18
- resizing 5-16
- selecting 5-10

Importing

- color palettes 5-35
- colors 5-35
- graphics A-3
- PICS images A-3
- sounds 7-7
- Sprite objects 6-2, A-3
- WebAnimator Objects 6-4, A-3

Importing, graphics 6-4

Installation, WebAnimator 1-2

Internet, defined C-2

Intranet, defined C-2

ISP, defined C-2

K

“Keep horizontal...” dialog option 1-11

Keyframe Number display 2-24, 2-24

“Keyframe Rate” dialog option 6-6

Keyframes

- adding

 - names, and 5-2
 - scripts, and 5-2
 - sound, and 5-2

- creating 5-1
- cutting 5-17
- defined C-2
- deleting 5-17
- editing 5-9

- naming 5-2, 7-1
- scripts 5-2, 7-16
- selecting 2-16, 5-10
- smoothing 7-30
- sounds, and 5-2, 7-2
- times 7-13, C-2
- transitions 7-29
- understanding 2-4
- "Keyframes On" dialog option 6-6

L

- "Last Keyframe" command A-23
- Layering objects 5-38
- Layers, defined C-2
- Library button 2-11, 2-12
- Line Color palette 5-29
- Line tool 2-29, 2-30, 5-22
- Lines
 - changing colors 5-29
 - colors 5-29, 5-31
 - creating 5-22
 - editing 5-22
 - shadow 5-37
 - width 5-28
- Line-Width palette 2-29, 2-30, 5-28
- Linking, scenes together 7-33
- "Listen to Sound" command 7-10, A-16
- Listening, sound 7-10
- Loading, custom colors 5-35

M

- Mailing address xiii
- "Make Into Button..." command 7-23, A-12
- "Make Movie Poster" dialog option 6-6
- "Make Movie Preview" dialog option 6-6
- "Make Template..." command 4-14, A-14
- "Master Sound" command 7-8, A-17
- Master sounds
 - copying 7-7
 - creating 7-7
 - defined C-2
 - deleting 7-8, 7-9
 - pasting 7-8

- removing 7-9
- Maximum text in Text objects 5-25
- Microphone, recording from 7-6
- Microsoft Internet Explorer 8-1
- Modes
 - names 2-14
 - sound 2-14, 7-5
 - time 2-14, 7-14
- Monitor requirements 1-1
- Mouse requirements 1-1
- "Move Object" command 5-13, A-10
- "Movie Size" dialog option 6-6
- Moving
 - Draw objects 5-13
 - hidden objects 5-12
 - Imported Graphic objects 5-13
 - objects
 - Animation view 5-13
 - Draw view 5-13
 - Storyboard view 5-13
 - Text objects 5-13
 - tool palettes 2-29
- Moving objects
 - Animation view 5-40
 - Storyboard view 5-40
- Multiple keyframes
 - copying 5-1
 - selecting 5-11
- Multiple objects, selecting 5-12
- Music/Sound button 2-11, 2-11

N

- Names
 - button 2-18, 2-19
 - mode 2-14
- Naming keyframes 5-2, 7-1
- Netscape Navigator 8-1, C-2
- New
 - button 5-1, 5-3
 - Animation view 2-24, 2-25
 - Draw view 2-29, 2-29
 - Storyboard view 2-18, 2-19
 - cels 7-26
- New Cel button 2-29, 2-30
- "New" command 7-33, A-1

- "New Keyframe" command 5-1, 5-3, A-7
- "New Object" command A-1
- "New Scene" command A-1
- "New Sound" command 7-5, A-16
- Next Frame button 2-24, 2-25
- "Next Keyframe" command A-23
- "No Synch" command 7-12

O

- "Object Anchor..." command 5-21, A-13
- "Object Cels" command A-20
- Object Color palette 2-29, 2-30, 5-29
- "Object Form" command 5-10
- "Object Rectangle" command 5-10
- Objects
 - adding 5-8
 - anchoring 5-19
 - blends 5-31
 - color 5-30
 - complex, creating 5-9
 - copying 5-16
 - creating 5-8
 - cutting 5-17
 - defined C-2
 - deleting 5-17
 - frames 5-17
 - hidden 5-12
 - hiding/displaying 5-2
 - importing 6-2, 7-29
 - moving
 - Animation view 5-13
 - Draw view 5-13
 - Storyboard view 5-13
 - pasting 5-18
 - removing 5-18
 - reusing 7-28
 - saving 7-28
 - selecting 5-12
 - shadows 5-37
 - shrinking 5-15
 - simple, creating 5-8
 - sizing 5-15
 - ungrouping 5-39
- Off screen objects 5-12

“Open” command A-2
 “Open Object...” command A-2
 “Open Scene...” command A-2
 “Open Sound...” command 7-7, A-16

Opening

color palettes 5-35
 Scene Templates 4-3
 sound segments 7-7
 Template Libraries 4-18

Original images

defined C-3
 understanding 2-28

Oval tool 2-29, 2-30, 5-22

Ovals, creating and editing 5-22

P

Palettes

color 5-29
 loading 5-35

“Paste After Frames” command A-6

“Paste Before Frames” command A-6

“Paste” command 5-19, A-6

“Paste Sound Clone” command A-6

Pasting

clone sounds 7-8
 elements 5-18
 frames 5-18
 objects 5-18
 paths 5-18
 sound 5-18

Paths

copying 5-16
 cutting 5-17
 deleting 5-17
 pasting 5-18

Pause button 2-9, 4-12

Pausing, animation 4-12

Play button

Animation view 2-24, 2-24
 Storyboard view 2-18, 2-18
 Template Studio 2-9, 2-10

“Play” command A-22

“Play Full Screen” command A-23

Play menu A-22

Playback image, defined C-3

Playing

scenes 2-33
 sound segments 4-8, 7-4, 7-7,
 7-10

Plug-in player

defined 8-1
 installing 8-2
 using 8-4

Pointer tool 5-9 to 5-16

Animation view 2-24, 2-24

Draw view 2-29, 2-29

Storyboard view 2-18, 2-18

Polygon tool 2-29, 2-30, 5-24

Polygons, creating and editing 5-24

“Poster Frame” command 6-7

Poster frame, defined C-3

“Poster Frames” command 6-7

Preferences

QuickTime 6-5
 scene 8-4
 setting 1-4
 smoothing 7-31

“Preferences” command 8-4

compression preferences 1-8

draw preferences 1-7

general preferences 1-5

project preferences 1-9

scene preferences 1-6

“Preferences...” command A-8

Preview frame

defined C-3
 selecting 6-7

“Preview Frames” command 6-6, 6-7

Previous Frame button 2-24, 2-24

“Previous Key Frame” command A-23

Previous/Next Cel buttons 2-29, 2-30

Product support, contacting xiii

“Project” command A-20

Project menu A-31

Project view 2-32

preferences 1-9
 using 7-33

Projects

creating 7-33

defined C-3

preferences 1-9

Proportional sizing 5-15

Protocol, defined C-3

Q

QuickTime movies

exporting 6-7, 6-8

preferences 6-5

“QuickTime Options” command 6-5,
 A-14

“Quit” command A-3

R

Rec button 2-24, 2-25, 7-4

“Record Sound...” command 7-6, A-16

Recording sound

Animation view 7-3

from CD-ROM 4-7, 7-4, 7-6

Storyboard view 7-6

Template Studio view 4-7

Rectangle tool 2-29, 2-30, 5-22

Rectangles, creating and editing 5-22

Remove Cel button 2-29, 2-30

“Remove Object” command 5-17 to
 5-18, A-7

“Remove Scene” command A-31

“Remove Smoothness” command 7-33

“Remove Sound” command 5-17, 7-9,
 A-7

Removing

clone sounds 7-9

master sounds 7-9

objects 5-18

scripts 7-22

smoothing 7-32

sound segments 7-9

transitions 7-30

“Repeat # of Times” command 7-18

“Repeat Sound” command A-18

“Repeat Until Mouse Button”
 command 7-18

Requirements

for running WebAnimator 1-1

mouse 1-1

Resize tool

Animation view 2-24, 2-24

Storyboard view 2-18, 2-18

- Resizing
 - Draw and Imported Graphic objects 5-16
 - objects 5-15
 - See also* 5-15
 - Text objects 5-16, 5-26
- Rewind button 2-24, 2-24
- Rounded Rectangle tool 2-29, 2-30, 5-22
- Rounded rectangles, creating and editing 5-22
- Rulers 1-10
- S**
- Sales, contacting xiii
- "Save As..." command 8-3, A-2
- "Save Color Palette" dialog option 1-8
- "Save" command A-2
- Save Movie button 2-11, 2-13, 6-5
- "Save Scene" command A-2
- "Save Sound As..." command 7-9, A-16
- Saving
 - color palettes 5-36
 - sound segments 7-9
 - Sprite objects 6-8
 - WebAnimator objects 6-8
- Scene Templates
 - creating 4-14
 - defined C-4
 - opening 4-3
- Scene time C-4
- Scenes
 - compressing 8-2
 - defined C-3
 - linking to other scenes 7-33
 - playing 2-33
 - preferences 1-6, 8-4
 - preparing for the Web 8-2
 - referencing in HTML files 8-4
 - saving 8-2
 - sounds, and 7-2
 - stopping 2-33
- "Scenes in Project" dialog option 1-9
- "Screen Size" dialog option 1-6
- Screen, sizing 1-6
- Scripting buttons 4-12
- Scripts
 - creating 7-16
 - defined C-4
 - new keyframes, and 5-2
 - removing 7-22
- "Select All" command 5-27, A-7
- "Select By" command 5-10, A-8
- "Select Template..." command 4-6, A-27
- Selecting
 - complex objects 5-12
 - graphics 5-10
 - hidden objects 5-12
 - keyframes 2-16, 5-10
 - objects 5-10, 5-12
 - preview frame 6-7
 - Scene Templates 4-3
 - simple objects 5-12
 - text in Text objects 5-27
- "Send" command 5-38
- "Send Object" command 5-38, A-10
- "Send to Back" command 5-38, A-25
- "Send to Front" command 5-38, A-25
- Shadow tool 2-29, 2-30, 5-37
- "Shadow Type" dialog option 5-37
- Shadows
 - adding to objects 5-37
 - blends 5-31
 - color 5-31
 - line 5-37
 - objects 5-37
 - text 5-37
- "Show Grid" dialog option 1-10, 1-11
- Show Off Screen button 5-40
- "Show Off Screen" command 5-40, A-21
- "Show Ruler" dialog option 1-11
- "Show Selection" command 5-10, A-8
- "Show Toolbox" command A-21
- Shrinking objects 5-15
- Simple objects
 - creating 5-8
 - defined C-4
- "Size" command 5-27
- Draw view A-25
- Template Studio view 4-4, A-30
- "Size Object" command A-10
- "Size of Project" dialog option 1-9
- Sizing 5-15
 - across several keyframes 5-15
 - objects 5-15
 - screen 1-6
- Slide frame
 - creating 4-16
 - defined C-4
- "Smooth Animation" command 7-30, A-13
- Smooth button 2-11, 2-12
- "Smooth" command 4-12, A-28
- "Smooth Frames" command 7-32
- "Smooth Preferences..." command 7-31
- Smoothing 7-30
 - animation 4-12
 - preferences 7-31
 - removing 7-32
- "Snap to Grid" dialog option 1-11
- Software requirements 1-1
- Sound button 2-18, 2-19
- Sound menu A-15
- Sound mode 2-14, 7-5
- "Sound On..." command A-18
- "Sound Options..." command 7-11, A-18
- Sound segments 7-2
 - creating 4-7, 7-5
 - defined C-4
 - deleting 7-9
 - listening 7-10
 - opening 7-7
 - playing 4-8, 7-4, 7-7, 7-10
 - removing 7-9
 - saving 7-9
 - stretching 7-10
- Sound tracks 7-5
 - defined C-4
 - listening 7-10
- "Sound Tracks" command 7-5, A-18
- Sounds
 - applying
 - Animation view 7-3
 - Storyboard view 7-4
 - Template Studio view 4-7

- background 4-9
- clone sounds 7-8
- copying 5-16
- cutting 5-17
- deleting 5-17
- importing 7-7
- listening 7-10
- master sound 7-8
- new keyframes, and 5-2
- pasting 5-18
- recording
 - Animation view 7-3
 - Storyboard view 7-4
 - Template Studio view 4-7
- saving 7-9
- synchronizing 4-8
- volume 7-10
- Sprite objects
 - defined C-4
 - importing 6-2, A-3
 - saving 6-8
- Squares, creating and editing 5-22
- Starting, WebAnimator 2-4
- Stop, playing scene 2-33
- “Storyboard” command A-20
- “Storyboard” dialog option 1-5
- Storyboard view 2-13
 - features 2-14
 - moving objects 5-13, 5-40
 - recording sound 7-6
 - sound, applying 7-4
 - time controls 2-16
 - time, changing 7-14
 - tool palette 2-17
- Stretching, sound segments 7-10
- “Style” command 4-4, 5-27
 - Draw view A-25
 - Template Studio view A-30
- Switching, Template Libraries 4-18
- “Synch to Animation” command 7-12
- “Synch to Sound” command 7-12
- “Synchronize” command 7-12, A-16
- System software requirements 1-1

T

- Technical support, contacting xiii
- Template Libraries
 - creating 4-17
 - defined C-4
 - switching 4-18
- Template menu A-27
- “Template Studio” command 2-8, A-19
- “Template Studio” dialog option 1-5
- Template Studio view
 - Command palette 2-11
 - pausing 4-12
 - recording sound 4-7
 - smoothing 4-12
 - sound, applying 4-7
 - time controls 2-10
 - timing 4-12
- Templates button 2-11, 2-11
- Text
 - alignment 5-27
 - attributes 5-27
 - blends 5-31
 - editing 5-26
 - formatting 5-27
 - shadow 5-37
 - tool 5-25
- Text menu A-29
- Text objects 5-25
 - backgrounds 5-28
 - changing attributes 5-28
 - copying 5-16
 - creating 5-25
 - editing 5-26
 - formatting text 5-27
 - layering 5-38
 - moving 5-13
 - resizing 5-16, 5-26
 - selecting 5-10, 5-27
 - selecting text 5-26, 5-27
- Text tool 2-29, 2-29
- Time button 2-18, 2-19, 7-14
- Time Control display 2-26, 7-14
- Time controls
 - Animation view 2-24
 - Storyboard view 2-16, 7-14
 - Template Studio view 2-10, 4-12
- Time mode 2-14, 7-14

- “Time of Project” dialog option 1-9
- Times, changing 7-14
- “To Back” command 5-38
- “To Front” command 5-38
- Tool palettes
 - Animation view 2-23
 - Draw view 2-29
 - moving 2-29
 - Storyboard view 2-17
- Trans button 2-24, 2-25, 7-30
- Transitions
 - applying 7-29
 - defined C-4
 - removing 7-30
- “Transitions...” command 7-30, A-11

U

- “Undo” command A-4
- “Ungroup” command A-26
- “Ungroup/Group” commands 5-39
- Ungrouping objects 5-39
- Uniform Resource Locator C-5
- “Up” command 5-38
- URL, defined C-5
- “Use Object’s Palette” dialog option 6-3

V

- Vertical, moving 5-13
- View menu A-19
- “Viewing Info” command A-20
 - Sound Tracks 7-5
- “Viewing Plane” command 5-7, A-21
- Viewing planes
 - background 5-6
 - defined C-5
 - displaying 5-7
 - foreground 5-6
 - hidden 5-6
 - using 5-7
- Volume, sound 7-10

W

Web

- page, defined C-5
- server, defined C-5
- site, defined C-5

WebAnimator

- installing 1-2
- objects
 - importing 6-4, A-3
 - saving 6-8
- sales xiii
- technical support xiii

“White is Transparent” dialog

- option 6-3, 6-5

“Width” dialog option 1-10

Width, lines 5-28

Workspace

- grids 1-10
- rulers 1-10

World Wide Web C-5