



PHP4Delphi 5.5

PHP Extensions Development Framework

1. Introduction

PHP, which stands for "PHP: Hypertext Preprocessor" is a widely-used Open Source general-purpose scripting language that is especially suited for Web development and can be embedded into HTML. Its syntax draws upon C, Java, and Perl, and is easy to learn. The main goal of the language is to allow web developers to write dynamically generated WebPages quickly, but you can do much more with PHP.

PHP4Delphi 5.0 is a Visual Development Framework for creating custom PHP Extensions using Delphi. PHP extension, in the most basic of terms, is a set of instructions that is designed to add functionality to PHP.

PHP4Delphi also allows executing the PHP scripts within the Delphi program directly from file or memory. You can read and write global PHP variables and set the result value.

PHP4Delphi allows you to embed the PHP interpreter into your Delphi application so you can extend and customize the application without having to recompile it.

PHP is freely available from <http://www.php.net/>

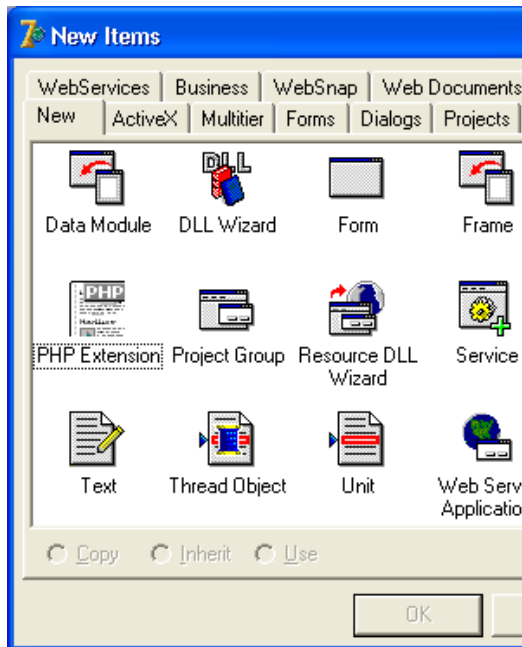
For more information on the PHP Group and the PHP project, please see <http://www.php.net>.

What's new in version 5:

- PHP API and ZEND API converted from C to Delphi
- psvPHP component written completely in Delphi without additional C wrapper DLL
- phpLibrary component which allows to add new build-in PHP functions to psvPHP component
- New visual PHP extension development framework to create PHP extensions using Delphi.

2. Creation PHP Extension

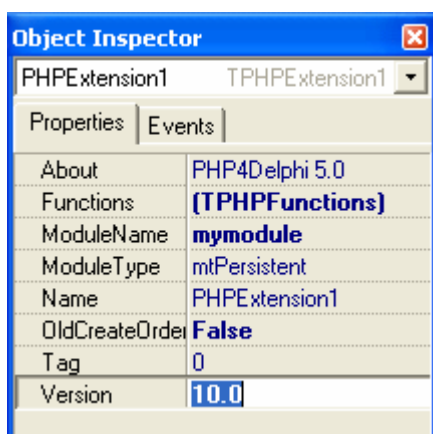
The creation of a PHP Extension DLL is similar to the development of any standard DLL. For this purpose it is necessary to load Delphi, in the menu **File** choose item **New**, then in a New Items dialog box choose an icon *PHP Extension* and to press the **OK** button.



PHP4Delphi provides a full design time environment for the development of PHP Extensions. A special Data Module PHPEExtension is added to your new project; You can place any non-visual controls in it and work with them.

2.1. TPHPEExtension properties

The main properties of PHPEExtension module are:



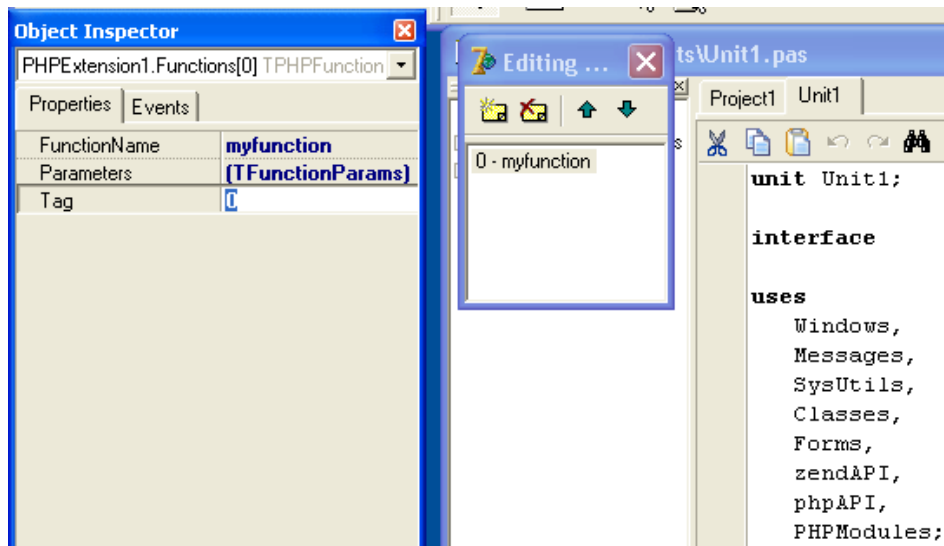
- **Name:** Contains the module name (for example, "File functions", "Socket functions", "Crypt", etc.). This name will show up in *phpinfo()*, in the section "Additional Modules."
- **Version:** The version of the module. You can use NO_VERSION_YET if you don't want to give the module a version number yet, but we really recommend that you add a version string here. Such a version string can look like this (in chronological order): "2.5-dev", "2.5RC1", "2.5" or "2.5p13".
- **Functions:** Contains all the functions that are to be made available externally, with the function's name as it should appear in PHP

2.2. TPHPEExtension Events

- **OnActivation:** Occurs when the Extension module is activated. Write an OnActivation event handler to perform any initializations when the Extension module is first activated. The Extension module is first activated when application starts and is also activated on every PHP request.
- **OnCreate:** Occurs when an application instantiates the data module. Write an OnCreate event handler to take specific actions when an application instantiates the data module. For example, if the data module contains database and dataset components, an application may establish a database connection immediately.
- **OnDeactivation:** Occurs when the Extension module is deactivated. Write an OnDeactivation event handler to perform any final cleanup when the Extension module is deactivated. PHPEExtension modules are deactivated after the PHP request has been processed and a custom PHP function returns a result.
- **OnDestroy:** Occurs when the data module is about to be destroyed. Write an OnDestroy event handler to take specific actions when an application frees a data module. For example, if the unit code for the data module instantiates any objects of its own, such as a TStringlist, the OnDestroy event handler can be used to free those objects.
- **OnModuleInfo:** When *phpinfo()* is called in a script, Zend cycles through all loaded modules and calls this function. Every module then has the chance to print its own "footprint" into the output page. Generally this is used to dump environmental or statistical information.
- **OnModuleInit:** This event occurs once upon module initialization and can be used to do one-time initialization steps (such as initial memory allocation, etc.).
- **OnModuleShutdown:** This event occurs once upon module shutdown and can be used to do one-time deinitialization steps (such as memory deallocation). This is the counterpart to **OnModuleInit** event.
- **OnRequestInit:** This event occurs once upon every page request and can be used to do one-time initialization steps that are required to process a request. *Note:* As dynamic loadable modules are loaded only on page requests, the request startup function is called right after the module startup function (both initialization events happen at the same time).
- **OnRequestShutdown:** This event occurs once after every page request and works as counterpart to **OnRequestInit** event. *Note:* As dynamic loadable modules are loaded only on page requests, the request shutdown function is immediately followed by a call to the module shutdown handler (both deinitialization events happen at the same time).

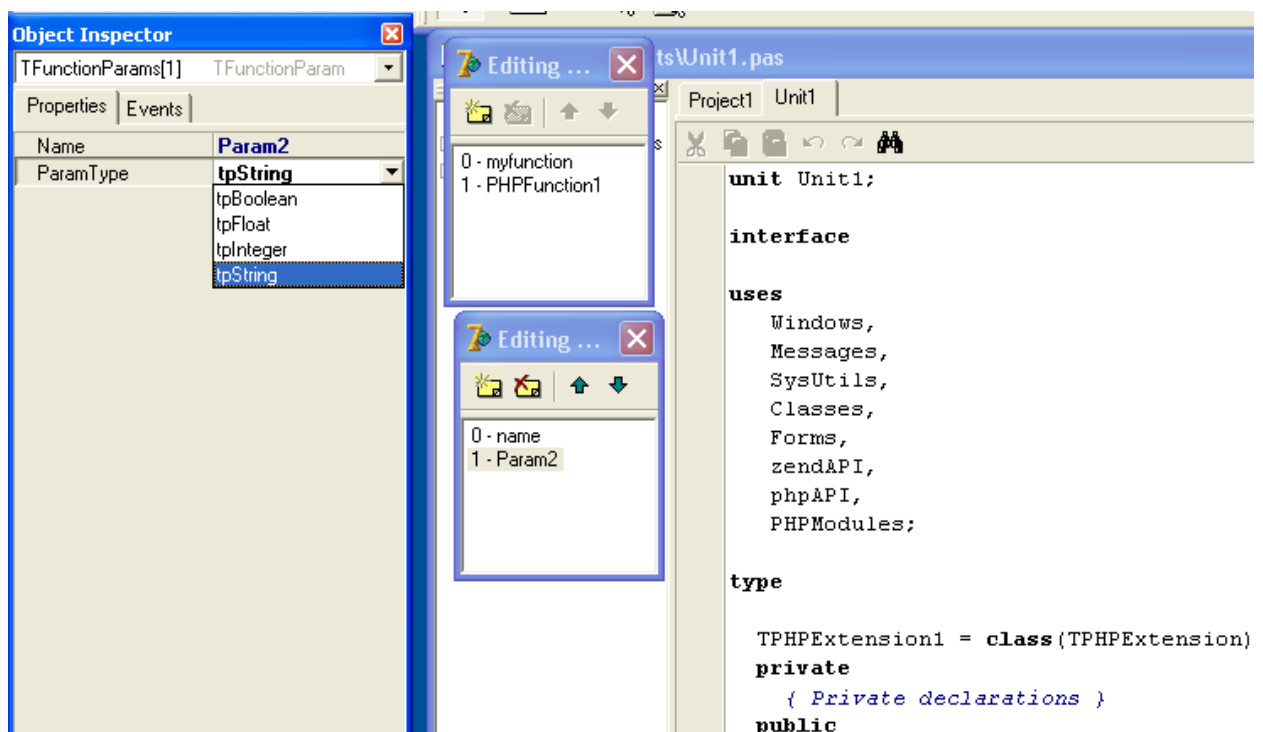
2.3. Add functions

Now is time to add some new functions to your PHP Extension.

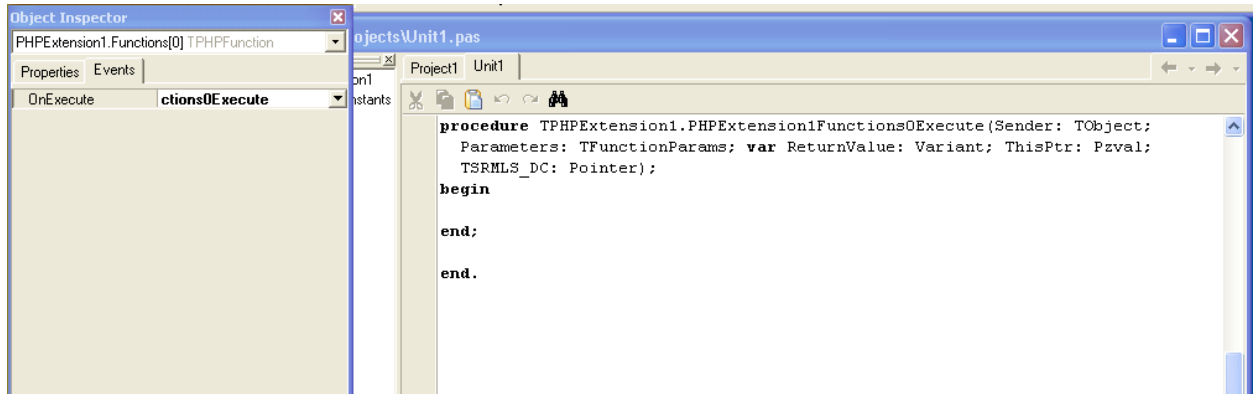


TPHPFunction properties:

- **Name:** Denotes the function name as seen in PHP (for example, fopen, mysql_connect, or, in our example, *myfunction*).
- **Parameters:** Contains the collection of function parameters. Each parameter object in the collection represents an individual parameter. Use Items to access a particular parameter. Index indicates the specific parameter to access. Index identifies the parameter's position in the collection of parameters, in the range 0 to Count - 1.



TFunctionParam represents a parameter. Use the *Name* property to identify a particular parameter within the TFunctionParams object.
The *ParamType* property indicates the datatype of the value the parameter represents.



Next write an **OnExecute** event handler to implement a response to function call sent by the PHP script.

Example:

```
procedure TPHPEExtension1.PHPEExtension1FunctionsOnExecute(Sender: TObject;
  Parameters: TFunctionParams; var ReturnValue: Variant; ThisPtr: Pzval;
  TSRMLS_DC: Pointer);
begin
  ReturnValue := 'Hello, Delphi';
end;
```

Your PHP extension is now ready. Just compile and use.

To test your project you can use PHP script like this:

```
<?
if(!extension_loaded('extname')) {
    dl('skeleton.dll');
}

$str = confirm_extname_compiled("skeleton");
echo "$str\n";

$module = 'extname';

if (extension_loaded($module)) {
    $str = "module loaded";
} else {
    $str = "Module $module is not compiled into PHP";
}
echo "$str\n";
```

```

$functions = get_extension_funcs($module);
echo "Functions available in the $module extension:<br>\n";
foreach($functions as $func) {
    echo $func."<br>\n";
}

?>

```

3. PHP Extensions – classical way

You can also build PHP extensions in the classical way – using the ZEND API.
 You can find the ZEND API documentation here: <http://www.zend.com/apidoc/>

We'll start with the creation of a very simple extension at first. This basically does nothing more than implement a function that returns a string.

```

library skeleton;

uses
    Windows, SysUtils, ZENDAPI, PHPAPI;

function rinit (_type : integer; module_number : integer; TSRMLS_DC :
pointer) : integer; cdecl;
begin
    Result := SUCCESS;
end;

function rshutdown (_type : integer; module_number : integer; TSRMLS_DC :
pointer) : integer; cdecl;
begin
    Result := SUCCESS;
end;

procedure php_info_module(zend_module : Pzend_module_entry; TSRMLS_DC :
pointer); cdecl;
begin
    php_info_print_table_start();
    php_info_print_table_row(2, PChar('extname support'), PChar('enabled'));
    php_info_print_table_end();
end;

function minit (_type : integer; module_number : integer; TSRMLS_DC :
pointer) : integer; cdecl;
begin
    RESULT := SUCCESS;
end;

function mshutdown (_type : integer; module_number : integer; TSRMLS_DC :
pointer) : integer; cdecl;
begin
    RESULT := SUCCESS;
end;

procedure confirm_extname_compiled (ht : integer; return_value : pzval;
this_ptr : pzval;
    return_value_used : integer; TSRMLS_DC : pointer); cdecl;
var

```

```

arg : PChar;
str : string;
param : array of pzval;
begin
    if ( not (zend_get_parameters_ex(ht, @Param) = SUCCESS )) then
        begin
            zend_wrong_param_count(TSRMLS_DC);
            Exit;
        end;
        arg := param[0]^value.str.val;
        str := Format('Congratulations! You have successfully modified
ext/%.78s/config.m4. Module %.78s is now compiled into PHP.', ['extname',
arg]);
        ZVAL_STRING(return_value, PChar(str), true);
    end;

var
    moduleEntry : Tzend_module_entry;
    module_entry_table : array[0..1] of zend_function_entry;

function get_module : Pzend_module_entry; cdecl;
begin
    ModuleEntry.size := sizeof(Tzend_module_entry);
    ModuleEntry.zend_api := ZEND_MODULE_API_NO;
    ModuleEntry.zts := USING_ZTS;
    ModuleEntry.Name := 'extname';
    ModuleEntry.version := '0.0';
    ModuleEntry.module_startup_func := @minit;
    ModuleEntry.module_shutdown_func := @mshutdown;
    ModuleEntry.request_startup_func := @rinit;
    ModuleEntry.request_shutdown_func := @rshutdown;
    ModuleEntry.info_func := @php_info_module;
    module_entry_table[0].fname := 'confirm_extname_compiled';
    module_entry_table[0].handler := @confirm_extname_compiled;
    module_entry_table[0].func_arg_types := nil;
    ModuleEntry.functions := @module_entry_table[0];
    ModuleEntry._type := MODULE_PERSISTENT;

    result := @ModuleEntry;
end;

exports
    get_module;
end.

```

This code contains a complete PHP module.

All PHP modules follow a common structure:

- Declaration of exported functions (required to declare the Zend function block)
- Declaration of the Zend function block
- Declaration of the Zend module block
- Implementation of get_module()
- Implementation of all exported functions

To declare functions that are to be exported (i.e., made available to PHP as new native functions), you have to add procedures with the following declaration:

```
procedure <procedure name> (ht : integer; return_value : pzval; this_ptr :
pzval; return_value_used : integer; TSRMLS_DC : pointer); cdecl;
```

Parameter	Description
Ht	The number of arguments passed to the Zend function.
Return_value	This variable is used to pass any return values of your function back to PHP.
This_ptr	Using this variable, you can gain access to the object in which your function is contained, if it's used within an object.
Return_value_used	This flag indicates whether an eventual return value from this function will actually be used by the calling script. 0 indicates that the return value is not used; 1 indicates that the caller expects a return value. Evaluation of this flag can be done to verify correct usage of the function as well as speed optimizations in case returning a value requires expensive operations
TSRMLS_DC	This variable points to global settings of the Zend engine. You'll find this useful when creating new variables, for example

Now that you have declared the functions to be exported, you also have to introduce them to Zend. Introducing the list of functions is done by using an array of `zend_function_entry`. This array consecutively contains all functions that are to be made available externally, with the function's name as it should appear in PHP and its name as defined in the Delphi source.

```
zend_function_entry = record
    fname : Pchar;
    handler : pointer;
    func_arg_types : Pbyte;
end;
```

Entry	Description
Fname	Denotes the function name as seen in PHP (for example, <code>fopen</code> , <code>mysql_connect</code> , or, in our example, <code>first_module</code>).
Handler	Pointer to the Delphi function responsible for handling calls to this function
Func_arg_types	Allows you to mark certain parameters so that they're forced to be passed by reference. You usually should set this to <code>Nil</code> .

You can see that the last entry in the list always has to be `{Nil, Nil, Nil}`. This marker has to be set for Zend to know when the end of the list of exported functions is reached.

4. Setup

PHP4Delphi is a Delphi interface to PHP. It works with Delphi 5, 6 and 7.

PHP4Delphi allows you to execute PHP scripts from within your Delphi program directly, without needing a WebServer. PHP4Delphi also contains the PHP API and ZEND API and a visual development framework for PHP extensions.

This is a source-only release of php4Delphi. It includes design-time and runtime packages for Delphi 5 through 7.

Before using php4Delphi library:

If you do not have PHP installed, you have to download and install PHP separately. It is not included in the package. You can download the latest version of PHP from <http://www.php.net/downloads.php>

ZEND API documentation available at <http://www.zend.com>

PHP API documentation available at <http://www.php.net>

You need to ensure that the dlls which php uses can be found. php4ts.dll is always used. If you are using any php extension dlls then you will need those as well. To make sure that the dlls can be found, you should copy them to your system directory (e.g. winnt/system32 or windows/system).

1. Delphi 5.x:

Uninstall any previously installed versions of the php4Delphi Library from your Delphi 5 IDE. You should also remove any previously compiled php4Delphi packages from your hard disk.

Use the "File\Open..." menu item in the Delphi IDE to open php4Delphi runtime package php4DelphiR5.dpk. In "Package..." window click "Compile" button to compile the package php4DelphiR5.dpk. Put the compiled BPL file into a directory that is accessible through the search PATH (i.e. DOS "PATH" environment variable; for example, in the Windows\System directory).

After you have compiled the php4Delphi run-time package you must install the design-time package into the IDE.

Use "File\Open..." menu item to open the design-time package php4DelphiD5.dpk. In "Package..." window click "Compile" button to compile the package and then click "Install" button to register the php4Delphi Library components on the component palette.

2. Delphi 6.x:

Uninstall any previously installed versions of the php4Delphi Library from your Delphi 6 IDE. You should also remove any previously compiled php4Delphi packages from your hard disk.

Use the "File\Open..." menu item in the Delphi IDE to open the php4Delphi runtime

package php4DelphiR6.dpk. In "Package..." window click "Compile" button to compile the package php4DelphiR6. Put the compiled BPL file into a directory that is accessible through the search PATH (i.e. DOS "PATH" environment variable; for example, in the Windows\System directory).

After compiling the php4Delphi run-time package you must install the design-time package into the IDE.

Use "File\Open..." menu item to open the design-time package php4DelphiD6.dpk. In "Package..." window click "Compile" button to compile the package and then click "Install" button to register php4Delphi Library components on the component palette.

3. Delphi 7.x:

Uninstall any previously installed versions of the php4Delphi Library from your Delphi 7 IDE. You should also remove any previously compiled php4Delphi packages from your hard disk.

Use the "File\Open..." menu item of your Delphi IDE to open the php4Delphi runtime package php4DelphiR7.dpk. In "Package..." window click "Compile" button to compile the package php4DelphiR7.dpk. Put the compiled BPL file into a directory that is accessible through the search PATH (i.e. DOS "PATH" environment variable; for example, in the Windows\System directory).

After compiling the php4Delphi run-time package you must install the design-time package into the IDE.

Use "File\Open..." menu item to open the design-time package php4DelphiD7.dpk. In "Package..." window click "Compile" button to compile the package and then click "Install" button to register php4Delphi Library components on the component palette.

5. Special Thanks

Daaron Dwyer
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Peter Enz

and all developers who sent me comments, remarks and bug reports.

Since this is a freeware you are strongly encouraged to look at the source code and improve on the components if you want to.

Of course I would appreciate it if you would send me back the changes and bug fixes you have made.

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Belgium

Send any remarks to: serge_perevoznyk@hotmail.com

Please clearly state which Delphi version you are using and which version of the component you are using. In case of doubt, download the latest version first at <http://users.chello.be/ws36637>