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=================================================================
Title              :  Lurker's Paradise
Filename            :  LURKER.WAD
Author             :  John Wakelin (DM)
Email Address        :  johnw@datametrics.com
Misc. Author Info     :  DOOM Junkie,  I have not had one productive day since my  first
DEATHMATCH.
Description          :  NOTE- I designed this with -ALTDEATH in mind, but it should still be fun in
normal mode.
```

This WAD is the culmination of everything that my victims .. uh, I mean my friends and I wanted to see in a DEATHMATCH level. Lots of running room, large open circular rooms with wide twisty halls connecting them. Great sniping positions, and many LURKING spots. (I am a lurker at heart) There are no "safe" spots, no matter where you are you can be snuck up on. Everyone gets the shotgun and chaingun right off the bat, since they make for the best battles. The rocket launcher and the pulse rifle are there, but you will find they are very dificult to aquire without taking a lot of damage. NO BFG. Any way just down-load it and have fun.

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Additional Credits to   : ID SOFTWARE  (If John Wayne were alive today he'd be a DOOMer)
Fantastic game guys!!!
             Brendon Wyber and Rapha‰l Quinet  (Authors of DEU)
             Colin Reed (Author of BSP1.2) You saved my WAD my friend!
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* Play Information *

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Episode and Level #    : E2M1
Single Player          : I guess, if you want to figure out the whole thing before you play your
friends, but BORING.
Cooperative 2-4 Player  : NO,  If you don't DEATHMATCH, you're just pretending.
Deathmatch 2-4 Player   : YES, YES, YES  The ultimate opponents are ones who think.
Difficulty Settings    : Not implemented
New Sounds           : No
New Graphics         : No
New Music           : No
Demos Replaced        : None I didn't want to make this too heavy to down-load
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* Construction *

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Base               : New level from scratch
Editor(s) used        : DEU521, BSP12  and lots of graph-paper
Build Time          : About  12 hours (give or take a week)
Known Bugs          : None (known that is, let me know)
```

* Copyright / Permissions *

You may use this to build your own WAD but if you upload the results you must (1) give me credit for my part (2) Take the blame for your part :) (3) EMail me and let me know where it is, so I can see the results

YOU MAY NOT USE THIS WAD TO MAKE MONEY IN ANY WAY
The same goes if you include this in any collection of WADs for distribution

* Where to get this WAD *

FTP sites: Originally uploaded to   infant2.sphs.indiana.edu

BBS numbers:

I would really like to hear your reaction to this WAD. EMail me and let me know what you think.
Also if you Record any DEATHMATCH demos, and upload them, let me know.

Enjoy
John