

OpusFAQ

COLLABORATORS

	<i>TITLE :</i> OpusFAQ		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
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REVISION HISTORY

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Chapter 1

OpusFAQ

1.1 OpusFAQ

Whatever you wanted to know about Directory Opus but never dared to ask!

Introduction

The questions

By questions

By keywords

Support

Credits

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1.2 Introduction

Welcome to the Opus FAQ! As the acronym 'FAQ' says, it provides some of the most 'frequently asked questions'. Oh, and it actually tries to provide the answers, too!

There not much left to tell about this FAQ. You may have already noticed, that this FAQ has a keyword index. Most questions are indexed with more than one keyword. So it should be easy for you to find the answer to the question you have.

Note: The FAQ lives from the users of the software it is about! Yes, thats you! I will try to monitor the Opus mailing list. But I may not always have the time to do it. So its best, when you mail me the questions you would like to have added.

1.3 Support

This FAQ is maintained by:

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Don't hesitate to send questions and answers to me!

The best way to obtain support for DOpus5 itself is to join the DOpus5 mailing list.

instructions on how to join it!

Or maybe link to the appropriate question

1.4 Credits

I specially want to thank the following people:

- Greg Perry for submitting questions he found on the mailing list.
- Jon Potter & Greg Perry for answering some of the questions.
- Jon Potter, Greg Perry and Andrew Dunbar for developing DOpus.
- All others how contributed 3rd party software.
- All users how submitted a question to me!

And last but not least I want to thank all the users for asking that questions and all people reading this FAQ!

1.5 By questions

Question: 1

I am using Directory Opus on a high resolution gfx card screen. I notice that it seems to eat up much more fast and chip memory than the original

Keywords: Background patterns

Workbench replacement

Question: 2

Is there a fullbench program that works with Directory Opus in WBR mode?

Keywords: Fullbench

Workbench replacement

Workbench title

Question: 3

How can I start the old Workbench from within Opus?

Keywords: Old Workbench

Workbench replacement

Question: 4

How can I make Opus work together nicely with MultiUser filesystem?

Keywords: MultiUser filesystem

Compatibility

Question: 5

When I boot Opus on a 32 color screen I have only 3 pens left. When I boot up with the old Workbench I have 17 pens left. Why is this?

Keywords: Opus using to many pens
Workbench replacement

Question: 6

When I use DefIcons and click on a file which normally doesnt have an icon I get a »Execute command...« requester with the default tool in a command

Keywords: Project icon tool starting
DefIcons
Compatibility

1.6 By keywords

Background patterns

Question: 1

I am using Directory Opus on a high resolution gfx card screen. I notice that it seems to eat up much more fast and chip memory than the original

Compatibility

Question: 4

How can I make Opus work together nicely with MultiUser filesystem?

Question: 6

When I use DefIcons and click on a file which normally doesnt have an icon I get a »Execute command...« requester with the default tool in a command

DefIcons

Question: 6

When I use DefIcons and click on a file which normally doesnt have an icon I get a »Execute command...« requester with the default tool in a command

Fullbench

Question: 2

Is there a fullbench program that works with Directory Opus in WBR mode?

MultiUser filesystem

Question: 4

How can I make Opus work together nicely with MultiUser filesystem?

Old Workbench

Question: 3

How can I start the old Workbench from within Opus?

Opus using to many pens

Question: 5

When I boot Opus on a 32 color screen I have only 3 pens left. When I boot up with the old Workbench I have 17 pens left. Why is this?

Project icon tool starting

Question: 6

When I use DefIcons and click on a file which normally doesnt have an icon I get a »Execute command...« requester with the default tool in a command

Workbench replacement

Question: 1

I am using Directory Opus on a high resolution gfx card screen. I notice that it seems to eat up much more fast and chip memory than the original

Question: 2

Is there a fullbench program that works with Directory Opus in WBR mode?

Question: 3

How can I start the old Workbench from within Opus?

Question: 5

When I boot Opus on a 32 color screen I have only 3 pens left. When I boot up with the old Workbench I have 17 pens left. Why is this?

Workbench title

Question: 2

Is there a fullbench program that works with Directory Opus in WBR mode?

1.7 Question1

Keywords: Background patterns

Workbench replacement

Q: I am using Directory Opus on a high resolution gfx card screen. I notice that it seems to eat up much more fast and chip memory than the original Workbench on a screen with the same attributes. I am using the latest version of the gfx card software!

A: Use the WBPattern prefs program to clear out the backdrop picture settings from the workbench. IPrefs loads the pictures set in there whether Workbench is running or not. DOpus loads its background pictures by itself and thus the pictures will be loaded twice when you don't clear out the WBPattern settings.

1.8 Question2

Keywords: Fullbench

Workbench replacement

Workbench title

Q: Is there a fullbench program that works with Directory Opus in WBR mode?

A: Yes, use FastIPrefs 40.36b+ with the following options: IPrefs O W NOGAUGE.

1.9 Question3

Keywords: Old Workbench

Workbench replacement

Q: How can I start the old Workbench from within Opus?

A: Open a lister, go to the directory »C:«. Then left-doubleclick on »LoadWB_old« and press OK. This will start the old Workbench. It will run beside Opus so you can use both.

If you want to load the old Workbench at boot time hold the shift key. Then Opus wont be started and the old Workbench will be loaded instead.

1.10 Question4

Keywords: MultiUser filesystem
Compatibility

Q: How can I make Opus work together nicely with MultiUser filesystem?

A: 1) Look into the archive DO_logout.lha on AmiNet. It contains a script which cures most common problems with Opus and MultiUser.
2) Better solution: Load your »Startup-Sequence« into an editor. Type the following line after the »LoadWB« command:

```
LOGIN OWN TASK "DO_LAUNCHER" GLOBAL
```

You will need multiuser.library version .166 for that to work!

Dont change the »LOGOUT GLOBAL GUI« command somewhere before »LoadWB«!

This is better cause you wont have to retype the password.

Robert Milkowski <milek%disneyland.mif.pg.gda.pl>

1.11 Question5

Keywords: Opus using to many pens
Workbench replacement

Q: When I boot Opus on a 32 color screen I have only 3 pens left. When I boot up with the old Workbench I have 17 pens left. Why is this?

A: I think this is probably the result of a couple of problems. Firstly, IPrefs (which is run in your startup-sequence) seems to open WBPattern Prefs pictures (including allocating memory and pens) even if Workbench isn't running. Therefore, if you have a background picture using 8 pens in both Opus and Workbench, you will actually be using 16 pens. The solution is to set the pictures directory in Opus in the Environment, and remove them from WBPattern prefs settings.

The second problem could be that you have chosen 'Exact' image remapping for the background pictures. Workbench only uses the equivalent of 'Image' remapping - 'Exact' produces better results but uses more pens.

Also don't forget the User Pens setting in Environment/Palette. If you have user pens set to 8, Opus will allocate 8 pens even if you don't use them anywhere.

Jon

1.12 Question6

Keywords: Project icon tool starting
DefIcons
Compatibility

Q: When I use DefIcons and click on a file which normally doesn't have an icon I get a »Execute command...« requester with the default tool in a command line and the file as an argument. When I click on such an icon under Opus I won't get this requester and Opus starts the default tool without asking first. Why is this incompatibility?

A: It is no incompatibility!

The normal way to start the project icon's default tool is to launch it as a Workbench process without asking first.

DefIcons however start those default tools that are set in the ENVARC:Sys/def_#.info-icons as AmigaDOS processes. Thus you get a »Execute command...« requester.

Opus itself doesn't know whether a file has a real icon or a icon provided by DefIcons. Thus Opus uses the normal method of starting the project icon's tool and is totally correct with this behaviour.

A typical default tool is normally expected to be startable as Workbench process. Most support being started as AmigaDOS command also. But if you come across a tool that is only startable as a Workbench process you will get a nice guru with DefIcons.

Recommendation: Disable DefIcons and use Opus filetypes!
