

**RandomTheme**

**COLLABORATORS**

	<i>TITLE :</i> RandomTheme		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
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**REVISION HISTORY**

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# Chapter 1

## RandomTheme

### 1.1 RandomTheme - Based on chaos theory.

Welcome to another short script for Directory Opus Magellan II

Introduction  
Requirements  
Installation  
Usage  
Credits  
Legal Mush

### 1.2 RandomTheme - Voted best script in 1890!

You know how it is, you've got all these themes for DOpus but you the same one on display all the time because you're too lazy to use that menu to select another.

Well, here's the answer to your dilemma. RandomTheme will not only pick a random theme each time it is run, it can also randomly implement only parts of themes.

So you could end up with Trevor Morris' great Aliens theme but with the sound effects from someone's BeavisAndButthead theme...or the backdrops, or the palette, or the fonts...the possibilities are endless, (well, they are actually limited by the laws of permutations and combinations).

### 1.3 RandomTheme - A theme a day keeps Microsoft away!

The requirements of this particular script are very modest, for a start, go to your bank and withdraw the equivalent of US\$500-00. Use \$80-00 to BUY Directory Opus Magellan, send the rest to me.

Seriously folks, it requires the following:

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- Directory Opus Magellan, (version 5.5+ should be OK).
- rexxtricks.library available from Aminet as util/libs/RexxTricks\_386.lha

Install them as per instruction received with the above software packages.

## 1.4 RandomTheme - Why settle for less?

For those that don't read instructions, here's the short version:

Put the script called RandomTheme.dopus5 into the directory called DOpus5:ARexx.

For everyone else, read the sentence above.

## 1.5 RandomTheme - The Earth is flat, just really big.

RandomTheme has the following syntax:

```
RandomTheme.dopus5 [port] [TOTAL]
```

where: port - is the DOpus ARexx port name, DOPUS.1 is assumed if you do not specify one.  
TOTAL - this keyword signifies that all aspects of the theme are to be implemented, ie. fonts, palette, backgrounds and sounds.

The alternative is random parts of themes.

NOTE: If you do not specify a port then it will be assumed that the theme will be replaced in total, ie. as if you had specified the TOTAL keyword.

The script can be executed from a shell or Cron-like program:

```
rx DOpus5:ARexx/RandomTheme.dopus5 DOPUS.1 TOTAL
```

Or you can set it up as the DOpus Startup script event or button/menu/etc:

```
Function : ARexx          DOpus5:ARexx/RandomTheme.dopus5 {Qp}
```

## 1.6 RandomTheme - ARexx...language of the people!

Here's where we say thanks to all those people that made it possible:

Jon Potter - created Directory Opus, it has the most frustrating ARexx interface at the most frustrating times, of course it does help to know what you're doing....I'm not in this category most of the time :)

Dr Greg Perry - GPSoftware, he who markets DOpus.

Jürgen Kohrmeyer - created rexxtricks.library which made this script a whole lot easier to manage after using it's functions, thanks.

## 1.7 RandomTheme - Why me?

Here's my standard disclaimer for all my ARexx scripts:

```
"Use her, Abuse her, she can take all that you've got."  
    - 22 Acacia Avenue  
    Iron Maiden
```

This script is ApathyWare(tm).

I don't care what you do with it, and neither does the script.

(Of course, if the script ever develops artificial intelligence then it might want that last part ammended.)

You will note that I have cunningly concealed the real author of this script, this is due to the fact that if any problems do arise out of your misuse of this script, you'll know who to blame ;-)

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