

LEGEND OF DRAGOON

London February 2000 – Sony Computer Entertainment Europe today announced plans to bring the incredible new PlayStation title Legend of Dragoon to the PAL market later in the year.

Developed in-house by Sony Computer Entertainment Incorporated, Legend of Dragoon weaves together a complex and engrossing non-linear storyline with incredibly detailed graphics. Each background is pre-rendered ensuring that no two screens look the same. Encompassing four disks, Legend of Dragoon took three years to make.

As the story unravels, players get caught up in an incredible world of sorcery, swords and dragons. There are nine playable characters to choose from, with the three main characters; Dart, Rose and Shana each playing a very important and independent role. Spanning several continents the battle will take players to the edge of the World and beyond...

Players initially take the role of Dart, a young hero on his quest to rescue Shana, his oldest friend. During his travels Dart becomes a fierce warrior, perfecting multiple attacks during skirmishes with enemies. Many friends and foes are waiting to be discovered as Dart searches for clues and items to help him fulfil his destiny.

"The days when a player just inputs a command and stares at the screen are over. In Legend of Dragoon you feel as if you're actually fighting..." said Hasabe Hiroyuki, Game Director. "We wanted Legend of Dragoon to be the highest quality - the story, the fighting system, the balance of the game, the graphics, the sound – everything, we refused to compromise quality. Please enjoy our gift to you."

Visit our website

www.playstation-europe.com

Developer: SCEI Genre: RPG No of Players: 1 player Peripherals: Analog Controller (Dual Shock), Memory Card
--