

# DISNEY'S ALADDIN IN NASIRA'S REVENGE

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## CHARACTER SYNOPSIS

<b>Aladdin</b> Male 19	The hero of Agrabah. A young and agile ex-thief who takes up his saber to rescue his friends from the clutches of the sorceress Nasira.
<b>Jasmine</b> Female 19	The princess of Agrabah. Young and beautiful, once rescued from the Pyramids, aids Aladdin to overcome Nasira.
<b>Genie</b> Male 35	The big, the blue, the one and only Genie. He provides help to Aladdin with humorous pointers along the journey.
<b>Iago</b> Male 35	A cranky parrot with attitude and a vocabulary to express it. He provides helpful advice along the way, even if he is a little miffed about doing so.
<b>Sultan</b> Male 60	The squat, bumbling, white-bearded ruler of Agrabah, who has been captured by Nasira. His high and peaceful voice stammers as he attempts to sound authoritative.
<b>Nasira</b> Female 35	Jafar's tall and stunningly sinister sister. An accomplished sorceress, she is bent on resurrecting her brother and ruling Agrabah.
<b>Jafar</b> Male 45	The dark and mysterious sorcerer. He awaits resurrection by his sister, so that he may destroy Aladdin and his friends, taking Agrabah as his own to rule.
<b>Razoul</b> Male 40	A gruff and seasoned commander of the guards. Towering over others with his imposing, muscular frame, he barks orders with the intensity of a drill instructor.

## MINOR CHARACTERS

<b>Merchants</b> Male 40	Big, burly, gruff sellers of wares in Agrabah are always on the lookout for thieves prowling the streets, and have harsh words for those they catch.
<b>Beggar</b> Male 70	With a weather beaten face and wearing tattered clothes, the beggar often offers advice to those who approach. He is old, but wise.
<b>Cave of Wonders</b> Male 35	The deep, roaring lionhead that guards the entrance to the Cave of Wonders.
<b>Fat Guards</b> Male 30	Big, lumbering palace guards that use their weight to block anyone that tries to pass.
<b>Gazeem</b> Male 40	The one and only original merchant, he is a wise man who offers unique advice as well as rare purchases. A tiny man with a big turban.
<b>Thief</b> Male 25	A fast and nubile master thief, he is tall, slim, and quick on his feet. He'll grab what he wants and make a dash out of the door.
<b>Waterboy</b> Male 8	A boy that lives in Agrabah. He tends to his family's wash and hangs them on the lines outside.
<b>Mystic Vendor</b> Male 30	There are many mystical vendors throughout the streets of Agrabah. Thin little men in turbans and robes, they speak in sly, mysterious tones.