

WordPerfect for Windows 6.0 SGML File Format Additions July 21, 1994

FUNCTIONS ADDED FOR WordPerfect 6.1

Tabs for this document are every 4 spaces

The minor version number for WP6.1 documents is 1 (was 0 for WP6.0) So the first 16 bytes of the header are (NOTE when "<" and ">" surround a format description the size of the data is a byte. "[" and "]" mean a size of data short (2 bytes). "{" and "}" means size is a long value (4 bytes)).

FormatDescription <0xFF><"W"><"P"><"C"> -1, WPC {Pointer to Document Area} Long pointer to area (absolute offset from Beginning of file <Product type> WPCorp Product # (WordPerfect = 1) <File type> WPCorp file type (WordPerfect document = 0x0A) <Major version> 2 = 6.x file <Minor version> 0 = 6.0 file

1 = 6.1 file [Encryption] if nonzero then document is encrypted [pointer to index area]

Offset of index header (a value of 0-15 implies an offset of 16) <reserved> beginning of extended file header <reserved> [reserved] {file size} File size, not include pad characters at EOF

Prefix Packet additions

#define PREFIX_NEEDS_SPELLCHECK 0x1d /* regardless of clean/dirty spell gates, entire doc is dirty */ Index exists if Spellcheck is needed. Otherwise it doesn't exist. The data size is zero. The data pointer is unused and invalid if non-zero.

#define PREFIX_FORMATTER_REGION 0x1E /* Region being tracked in formatter for any changes */

Region Packet Header

Region Packet # 1

Region Packet #2

...

/* offsets to describe the header in the region prefix packet */ WUWORD REGION_SIZE 0 /*offset to first region packet information */ WUDWORD REGION_ENTRIES 2 /* # of region entries in this prefix packet */ WUDWORD REGION_MAXCOUNT 6 /* the next region # to allocate */

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WUBYTE[] REGION_FILENAME 10 /* name of file this packet created with */
/* offsets which describe each regions information */ WUDWORD REGION_NUMBER 0 /*
unique # representing this tracked region */ WUDWORD REGION_BEGPOS 4 /* byte count
offset in edit buffer to region on code */ /* distance from beginning of file if positive */ /*
-distance from end of file if negative */ WUDWORD REGION_ENDPOS 8 /* byte count offset
in edit buffer to region off code */ /* see explanation for REGION_BEGPOS */ WUWORD
REGION_TOPPAGE 12 /* page # where start of tracked region starts */ WPU
REGION_TOPY 14 /* y position where start of tracked region starts */ WUWORD
REGION_BOTTOMPAGE 16 /* page # where end of tracked region ends */ WPU
REGION_BOTTOMY 18 /* y position where end of tracked region ends */
WUWORD REGION_FONTFACE 20 /* font face at start of region */ WUWORD
REGION_FONTSIZE 22 /* font size at start of region */ WUWORD
REGION_ATTRIBUTES 24 /* attributes at start of region */ WUBYTE
REGION_COLOR_RED 26 /* red color at start of region */ WUBYTE
REGION_COLOR_GREEN 27 /* green color at start of region */ WUBYTE
REGION_COLOR_BLUE 28 /* blue color at start of region */ WUBYTE
REGION_ACTIVEFLAG 29 /* indicates if changes to region should be sent to interface*/
0 = REGIONNOTACTIVE
1 = REGIONISACTIVE WUBYTE REGION_TYPEFLAG 30 /*type of region being
tracked */
1 = OLE
2 = OBEX
#define PREFIX_MIDEAST_FLAGS 0x1f /* MIDEAST specific doc flags */
WUBYTE docFlagsBuf[2]; /* ligature control , number shape */ /* 1st byte ligature */ /* 0
- None */ /* 1 - Partial ligatures */ /* 2 - Full ligatures */ /* 2nd byte number shaping */ /* 0 -
Context */ /* 1 - Force English font */ /* 2 - Force Arabic/Hebrew font */
#define PREFIX_DEFAULT_NATIVE_FONTS 0x35 /* MIDEAST default font and size
for dual or multiple fonts */ typedef struct { WUWORD numChildPrefixes; /* # prefixes this
prefix points to (may BE more than 1!) */ PREFIX_ID fontPrefixId; /* pfx id of
PREFIX_DESIREDFONT */ WUWORD fontSize; /* point size of font (in 3600s) */
WUBYTE langSetNtv; /* the language set of the initial native font (Hebrew:9, Arabic:13)
*/ } DEFAULTNATIVEFONTS;
#define PREFIX_ENGLISH_AFC 0x36 /* FAREAST document use English AFC for Asian
fonts */ typedef struct { WBOOL UseEnglishAFCFlag; /* use English AFC for double byte
fonts */ } USEENGLISHAFC;
#define PREFIX_TABLE_STYLE 0x69 /* Table Style prefix packet (6.1) */
Notes: various "flags" are defined below the layout definition colors are RGB with a percent
shading req = required, always written opt = optional (see condition, usually a flag bit is set)

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TABLE STYLE PREFIX AREA:

Type #bytes Req/Opt Description WUWORD 2 req # of prefix ids to write (n)
WUWORD 2*n opt prefix ids:
Table Border (flags & TABLETMPLT_TBLBORD) Table Default Lines (flags & TABLETMPLT_TBLDEFLNS) Table Border Override Line IDs (see TblBordIds.flags below)
Default Line Override IDs (see DefBordIds.flags below) Last Row Line IDs (see LRowBordIds.flags below) First Column Line IDs (see FColBordIds.flags below) Last Column Line IDs (see LColBordIds.flags below) Header Rows Line IDs (check each hrow->HRowBordIds.flags) Table Fill ID (flags & TABLETMPLT_TBLFILL) Table Alt. Fill ID (flags & TABLETMPLT_TBLALTFILL) Last Row Fill ID (flags & TABLETMPLT_LROWFILL) First Column Fill ID (flags & TABLETMPLT_FCOLFILL) Last Column Fill ID (flags & TABLETMPLT_LCOLFILL) Header Rows Fill IDs (check each hrow->flags & HROWDATA_FILLID) WUWORD 2 req size of following data
WUWORD 2 req size of name info following WUBYTE 1 req name/library prefix id
flags WUBYTE 1 req library management flags Mixed Var req table style name (negative number if predefined) WUWORD 2 req size of rest of data WUWORD 2 req flags for borders and fills prefix IDs WUWORD 2 req override flags for borders, fills, and formats WUWORD 2 req number of header rows WUWORD 2req starting header row number (zero based) WUBYTE 1 req alternating fill flag (0=no alt. fill, 1=rows, 2=columns, 3=both) WUWORD 2 req no. times to do primary fill WUWORD 2 req no. times to do alternating fill WUWORD 2 opt Table Border Override Line IDs flag (flags & TABLETMPLT_TBLBORDIDS) Mixed 6opt Table Border Overrides (see BordOver) (overrideFlags & TABLETMPLT_TBLBORDOVER) WUWORD 2 opt Table Default Line Override flags (see IdsFlag) (flags & TABLETMPLT_DEFBORD) Mixed 6 opt Table Default Line Overrides (see BordOver) (overrideFlags & TABLETMPLT_DEFBORDOVER)

TABLE STYLE PREFIX AREA LAYOUT (continued)

Type	#bytes	Req/Opt	Description	Mixed	10	opt	Table Fill Overrides (see FillOver)
			(overrideFlags & TABLETMPLT_TBLFILLOVER)	Mixed	10	opt	Table Alt. Fill
Overrides (see FillOver)			(overrideFlags & TABLETMPLT_ALTFILOVER)	Mixed	11		
		opt	Table Format Data (see FmtData)	(overrideFlags			&
			TABLETMPLT_TBLFMT)	Mixed	7	opt	Drop Shadow and Overrides (see DropShadow)
			(flags & TABLETMPLT_DROPSHADOW)				
WUWORD	2	opt	Last Row Border IDs flag (see IdsFlag)	(flags			&
			TABLETMPLT_LROWBORD)	Mixed	6	opt	Last Row Border Overrides (see BordOver)
			(overrideFlags & TABLETMPLT_LROWBORDOVER)	Mixed	10	opt	Last Row Fill
Overrides (see FillOver)			(overrideFlags & TABLETMPLT_LROWFILLOVER)	Mixed	11		
		opt	Last Row Format Data (see FmtData)	(overrideFlags			&
			TABLETMPLT_LROWFMT)				
WUWORD	2	opt	First Column Border IDs flag (see IdsFlag)	(flags			&
			TABLETMPLT_FCOLBORD)	Mixed	6	opt	First Column Border Overrides (see
			BordOver)	(overrideFlags & TABLETMPLT_FCOLBORDOVER)	Mixed	10	opt
			First				
Column Fill Overrides (see FillOver)			(overrideFlags				&
			TABLETMPLT_FCOLFILLOVER)	Mixed	11	opt	First Column Format Data (see
			FmtData)	(overrideFlags & TABLETMPLT_FCOLFMT)			
WUWORD	2	opt	Last Column Border IDs flag (see IdsFlag)	(flags			&
			TABLETMPLT_LCOLBORD)	Mixed	6	opt	Last Column Border Overrides (see
			BordOver)	(overrideFlags & TABLETMPLT_LCOLBORDOVER)	Mixed	10	opt
			Last				
Column Fill Overrides (see FillOver)			(overrideFlags				&
			TABLETMPLT_LCOLFILLOVER)	Mixed	11	opt	Last Column Format Data (see
			FmtData)	(overrideFlags & TABLETMPLT_LCOLFMT)			
FOR EACH HEADER ROW: (optional)	WUWORD	2	req	headerRowFlags (see below)			
WUWORD	2	opt	line IDs flags (hrow->flags & HROWDATA_BORDIDS)	Mixed	6	opt	
			border overrides	(hrow->flags & HROWDATA_BORDOVER)	Mixed	10	opt
			fill overrides (hrow->flags & HROWDATA_FILLOVER)	Mixed	11	opt	format
			data (hrow->flags & HROWDATA_TABLEFMT)				

TABLE STYLE PREFIX AREA LAYOUT NOTES:

flags: PRESENCE FLAGS

TABLETMPLT_TBLBORD	0x0001	table	border	id	TABLETMPLT_TBLDEFLNS	
0x0002		table	default	lines	id	TABLETMPLT_TBLFILL
0x0004		table				
fill id	TABLETMPLT_TBLALTFILL	0x0008	table	alt.	fill	id
TABLETMPLT_TBLBORDIDS	0x0010	table	border	override	lines	ids
TABLETMPLT_DEFBORD	0x0020	default	line	override		ids
TABLETMPLT_LROWBORD	0x0040	last	row	line		ids
TABLETMPLT_LROWFILL	0x0080	last	row	fill	id	TABLETMPLT_FCOLBORD
0x0100		first	column	line	ids	TABLETMPLT_FCOLFILL
0x0200		first				
column fill id	TABLETMPLT_LCOLBORD	0x0400	last	column	line	ids
ABLETMPLT_LCOLFILL	0x0800	last	column	fill		id
TABLETMPLT_DROPshadow	0x1000	drop	shadow			

overrideFlags: PRESENCE OVERRIDE FLAGS

TABLETMPLT_TBLBORDOVER	0x0001	
table border overrides	TABLETMPLT_DEFBORDOVER	0x0002
default	line	
overrides	TABLETMPLT_TBLFILLOVER	0x0004
table	fill	overrides
TABLETMPLT_ALTFILOVER	0x0008	table
alt.	fill	overrides
TABLETMPLT_LROWBORDOVER	0x0010	last
row	line	overrides
TABLETMPLT_LROWFILLOVER	0x0020	last
row	fill	overrides
TABLETMPLT_FCOLBORDOVER	0x0040	first
column	line	overrides
TABLETMPLT_FCOLFILLOVER	0x0080	first
column	fill	overrides
TABLETMPLT_LCOLBORDOVER	0x0100	last
column	line	overrides
TABLETMPLT_LCOLFILLOVER	0x0200	last
column	fill	overrides
TABLETMPLT_TBLFMT	0x0400	table format overrides
TABLETMPLT_LROWFMT		
0x0800	last row format overrides	TABLETMPLT_FCOLFMT
0x1000		
first column format overrides	TABLETMPLT_LCOLFMT	0x2000
last	column	
format overrides		

IdsFlags: PRESENCE FLAGS

BORDIDS_LEFT	0x0001	Left	Line	Prefix	ID
BORDIDS_RIGHT	0x0002	Right	Line	Prefix	ID
BORDIDS_TOP	0x0004				
Top	Line	Prefix	ID		
BORDIDS_BOTTOM	0x0008	Bottom	Line	Prefix	ID
BORDIDS_INSIDE	0x0010	Inside/Separator	Line	Prefix	ID

headerRowFlags: PRESENCE FLAGS

HROWDATA_BORDIDS	0x01	border/line	ids
HROWDATA_FILLID	0x02	fill id	
HROWDATA_BORDOVER	0x04	border	
overrides	HROWDATA_FILLOVER	0x08	fill overrides
HROWDATA_TABLEFMT	0x10		
format data			

BordOver: BORDER/LINE OVERRIDE DATA WUWORD 2 use flags

0x0001	red
0x0002	green
0x0004	blue
0x0008	shade

WUBYTE 1 Red value WUBYTE 1 Green value WUBYTE 1 Blue value WUBYTE 1 Shade value

FillOver: FILL OVERRIDE DATA WUWORD 2 use flags

0x0001 foreground

0x0002 background WUBYTE 1 Foreground Red WUBYTE 1 Foreground Green WUBYTE 1 Foreground Blue WUBYTE 1 Foreground Shade WUBYTE 1 Background Red WUBYTE 1 Background Green WUBYTE 1 Background Blue WUBYTE 1 Background Shade

FmtData: FORMAT DATA WUWORD 2 use flags

0x0001 attributes

0x0002 number type

0x0004 currency index

0x0008 justification

0x0010 join cells in row or col WUDWORD 4 attribute double word (2 WP standard attribute words) WUWORD 2 number type (WP standard) WUBYTE 1 currency symbol index (WP standard) WUWORD 2 justification (WP standard)

DropShadow: DROP SHADOW DATA WUBYTE 1 presence flags

1: No Drop Shadow

1: Upper Left Corner

2: Lower Left Corner

3: Lower Right Corner

4: Upper Right Corner WUWORD 2 drop shadow space WUBYTE 1 Red WUBYTE 1 Green WUBYTE 1 Blue WUBYTE 1 Shade

#define PREFIX_CVT_FONT 0x6e /* conversion font descriptor packet */ Stored are 5.1 and 6.0 fonts used for conversion purposes only.

5.x Equivalent packet 0x30.

When document is converted to 5.x from 6.0 0x30 packet is used to store native 6.0 fonts.

converting from 5.x to 6.0 then 0x6e is used to store native 5.x fonts.

This went out with 6.0a for Windows and 6.0b for DOS.

#define PREFIX_UNDO_STATE 0x77 /* formatter undo state */ Offset Variable name Description

0 undo_levels # of undos in doc

2 redo_levels # of redos in doc (The structures for redos are the same as the UNDOs, but will begin after the last undo index)

(1...n repeats for UNDOs and REDOs /* the next 6 bytes are repeated for each undo level */)

0 undolevel[i] level # at this index

2 undocnt[i] # undos at this level

4 undos[i].token token that triggered this undo (margin change, text, etc...)

/*The next three packets were going added for WP6.1 fonts stuff, but the decision was made to not use them for 6.1. */ #define PREFIX_FONT_PS_TABLE_ENG 0x78 /* Font PS table for WP 6.0 (multiple-use) */ #define PREFIX_FONT_LIST_ENG 0x79 /* list of matched fonts used in document */ #define PREFIX_PS_TABLE_IDS_ENG 0x7a /* ps table prefix id packet */

#define STYLE_UNDO_SWAPPED 0x7b /* undo - swapped prefix packet */ This packet is the same format as packet type 0x30. It is used to undo a style change.

#define PREFIX_OBEX_ID 0x7c /* id string for export of obex data */ dword 0xffffffff
region ID that mean whole documents char[] Obex object ID ansistring format

NULL termination

NOTE: No changes were made in the prefix packet to support OLE2.0

SGML Prefix Packets Information

Tag with Attributes -- parent packet (0x7D)

[# of attributes] [attribute 1 prefix ID] /* Prefix IDs of attribute values (child packets) */

[attribute 2 prefix ID]

[attribute n prefix ID]

[tag error flag]/* Error flag for entire tag - see note 1 */

/* Individual attribute info */ [attribute 1 DTD index] /* Index to attribute info in memory

/ <attribute 1 error code> / Error for individual attribute - see note 2 */ [attribute 2 DTD index] <attribute 2 error code>

[attribute n DTD index] <attribute n error code> -----

Note 1: Defines for tag error flag - bitwise flag

0 /* No error */ ERTAGLEN 1 /* TAGLEN is exceeded for the tag */ ERATSPLEN 2 /*

Attribute specification length exceeded for the tag */ ERIDGPCNT 4 /* IDGPCNT (# of ids in attribute values) exceeded */ ERENGPCNT 8 /* ENGPCNT (# of entities in att values) exceeded */ -----

Note 2: Defines for attribute error code - only bit 7 is bitwie. If bit 7 is set then both LITDEL and ALITDEL is in the attribute value.

0 /* No error */ ER_UNKATT 1 /* Attribute is unknown to DTD */ ER_ATNAM 2 /* Illegal

character in attribute name value */ ER_ATNMTK 3 /* Illegal character in attribute name token

value */ ER_ATNUM 4 /* Illegal character in attribute number value */ ER_ATNUMTK 5 /*

Illegal character in attribute number token value */ ER_NM2LNG 6 /* Value in attribute exceeds NAMELEN limit */

ER_2MNYTOK 7 /* Too many tokens in attribute */ ER_LITLEN 8 /* Value in attribute exceeds LITLEN limit */ ER_ATEXMAP 9 /* No mapping for extended character in attribute */ ER_EMPTYYAT 10 /* Attribute has empty attribute value literal */ ER_DECLVL 11 /* Token value not in declared value list */ ER_FXDATTR 12 /* Mismatch between DTD fixed value and attr value */ ER_UNKENTA 13 /* Unknown entity type attribute value */ ER_ILLENTA 14 /* Illegal entity type attribute value */ ER_ATENT 15 /* Entity open in attribute value not expanded */ ER_ATCREF 16 /* Char ref open in attribute value not checked */ ER_ATDUP 17 /* Attribute is duplicated in tag */

Attribute Value -- child packet (0x7E)

[number of blocks = 1] {offset to text} {size of text} <literal delimiter> /* 1 = LITDEL, 2 = ALITDEL, 3 = Both present */ [attribute name]* <text>*

LGC Filename (0x7F)

[LGC filename] x ? null terminated

If this packet ever has child IDs, the format will be that of the Native Filename packet type 0x07.

External Entity (0x80)

[number of child IDs = 1] [ID 1(type=0x81) ID of child packet for notation attributes]

[data type] /* CDATA, SDATA, etc. */ [entity declaration error]/* Error flag for full declaration */

[number of text strings] [size of entity name] [size of file path (system ID)] [size of public ID]

[size of notation name]

[external entity name]* [file path (system ID)]* [public ID]* [notation name]*

Notation with Attributes (0x81) -- identical to "Tag with Attributes" packet (0x7D)
[# of attributes] [attribute 1 prefix ID] /* Prefix IDs of attribute values (child packets) */
[attribute 2 prefix ID]
[attribute n prefix ID]
[notation error flag] /* Error flag for entire notation - see note 1 */
/* Individual attribute info */ [attribute 1 DTD index] /* Index to attribute info in memory */
<attribute 1 error code> /* Error for individual attribute - see note 2 */ [attribute 2 DTD
index] <attribute 2 error code>
[attribute n DTD index] <attribute n error code>

Document Function code additions for WP6.1

Single byte function codes

```
EOL Group Single byte function additions
#define YUNKSB 0x98 /* Reserved
unknown single byte function */
#define YNOREV 0x99 /* No "revert" for this style */
#define YOPTSPC 0x9A /* Optional space for selection clean u
#define YSPCLON 0x9B
/* Speller clean on */
#define YSPCLOF 0x9C /* Speller clean off */
#define YJOIN 0x9D /* (MIDEAST) Joiner control */
#define YNJOIN 0x9E /* (MIDEAST) Non-
joiner control */
#define YWEAKON 0x9F /* international */
#define YWEAKOFF 0xA0 /* international */
#define YDEAN 0xA1 /* (MIDEAST) end of right to left DEAlign
*/
//EOL Single Byte functions
#define YIHRTPG 0xAE /* Invisible/Deletable hard
eol/eoc/eop */
#define YIHRTCL 0xAF /* Invisible/Deletable hard eol/eoc */
#define YIHRT 0xB0 /* Invisible/Deletable hard eol */
#define YISRTPG 0xB1 /* Invisible/Deletable
soft eol/eoc/eop */
#define YISRTCL 0xB2 /* Invisible/Deletable soft eol/eoc */
#define YISRT 0xB3 /* Invisible/Deletable soft eol */
```

End Of Line Group 0xD0 functions (added in WPwin 6.0)

```
#define EOL_ISRT 0x1D /* Inv/Del soft eol */ #define EOL_ISRTCL 0x1E /* Inv/Del soft  
eol/eoc */ #define EOL_ISRTPG 0x1F /* Inv/Del soft eol/eoc/eop */ #define EOL_IHRT  
0x20 /* Inv/Del hard eol */ #define EOL_IHRTCL 0x21 /* Inv/Del hard eol/eoc */  
#define EOL_IHRTPG 0x22 /* Inv/Del hard eol/eoc/eop */
```

Page Group (0xD1) additions

```
pag_linecnt 0xD11C  
pag_flow 0xD11D
```

Paragraph Group (0xD3) additions
par_dropcap 0xD317

par_tdir	0xD318
par_asiawrap	0xD319
par_charcnt	0xD31A

Character Group (0xD4) additions

chr_attchmark 0xD447

chr_attchtxt 0xD448

chr_atxtopt 0xD449

chr_lig 0xD44A

chr_arabnum	0xD44B
chr_rtlb	0xD44C
chr_rtle	0xD44D
chr_ffacentv	0xD44E
chr_fsizentv	0xD44F

chr_regionon	0xD450
chr_regionof	0xD451
chr_stexb	0xD452
chr_stexe	0xD453

chr_stund 0xD454