

Fixed-Length Multi-Byte Functions ♦ Fixed-Length Multi-Byte Functions

Codes for fixed-length multi-byte functions (240 (0xF0) through 255 (0xFF)) always appear twice. The first occurrence is the begin gate, and a second occurrence is the end gate. The length of each function is fixed and listed after the function code.

Extended Character

Size = 4

- ▶ <240 (0xF0)>
[WP character] = (<character> <WP character set number>)
<240 (0xF0)>◀

Undo

Size = 5

- ▶ <241 (0xF1)>
<undo type>
0 = start of invalid text
1 = end of invalid text
2 = start of valid text
3 = end valid text
[undo level] Internal number used to determine which functions were inserted or deleted as part of a single operation. When undo is performed, everything at the same level is undone.
<241 (0xF1)>◀

Attribute On

Size = 3

- ▶ <242 (0xF2)>
<attribute>
bit 7: 1 = Ignore the attributed text on/off codes. Used when an attributed block of text becomes a subset of a larger attribute block of the same type, such as bolding a sentence that contains a word already bolded. Bit 7 of the enclosed Bold On code would be set to 1.
bit 6: reserved
bits 0-5: attribute
0 = extra large (chapter heading)
1 = very large (heading)
2 = large (sub-heading)
3 = small print
4 = fine print
5 = superscript
6 = subscript
7 = outline
8 = italics
9 = shadow
10 = redline
11 = double underline
12 = bold
13 = strikeout
14 = underline
15 = small caps

16 = blink
17 = reverse video

<242 (0xF2)>◀

Attribute Off

Size = 3

▶ <243 (0xF3)>

<attribute> See Attribute On for description of attributes.

<243 (0xF3)>◀

Reserved - 245 (0xF4) to 255 (0xFF)

Function	Size
244 (0xF4)	Size = 3
245 (0xF5)	Size = 3
246 (0xF6)	Size = 4
247 (0xF7)	Size = 4
248 (0xF8)	Size = 4
249 (0xF9)	Size = 5
250 (0xFA)	Size = 5
251 (0xFB)	Size = 6
252 (0xFC)	Size = 6
253 (0xFD)	Size = 8
254 (0xFE)	Size = 8
255 (0xFF)	Cannot be used. -1 is reserved so no size is assigned to this value.