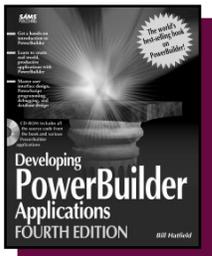
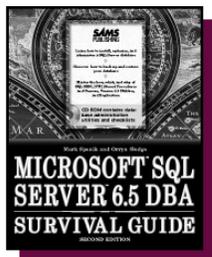
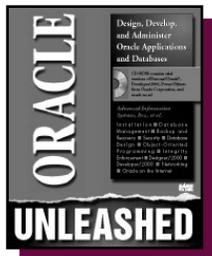
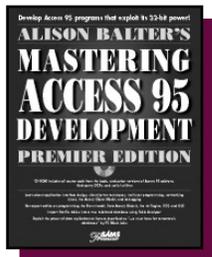


Sams

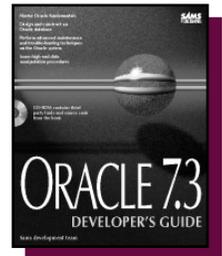
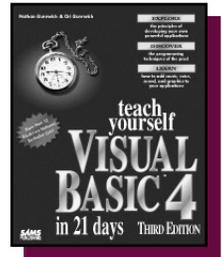
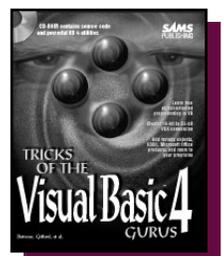
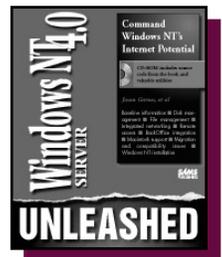
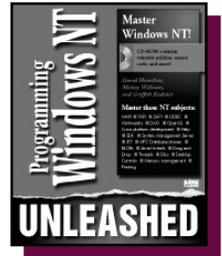
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Hot Titles!

3D Game Alchemy for Doom, Doom II, Heretic and Hexen
Alison Balter's Mastering Access 95 Development, Premier Edition
Oracle Unleashed
Microsoft SQL Server DBA Survival Guide, Second Edition
Programming Windows NT 4.0 Unleashed
Windows NT 4.0 Server Unleashed
Tricks of the Visual Basic 4 Gurus
Teach Yourself Visual Basic 4 in 21 Days, Third Edition
Developing PowerBuilder 5 Applications, Fourth Edition
Oracle 7.3 Developer's Guide



Business/Finance

ACT! for Windows

Shelley O'Hara

This tutorial and reference takes readers through the tasks that ACT! users perform every day. As the official Symantec guide to ACT!, it answers all the popular questions and gives more advanced tips to the power user—all in a clear, easy-to-follow format.

- ◆ Discusses managing a database, using a schedule, customizing, using the add-ons, and more
- ◆ The official Symantec book

Covers Version 2 for Windows

\$27.00 USA/\$36.95 CDN 1-56686-143-8

309 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished, Publication Date 3/94

Client/Server

PowerBuilder

Developing PowerBuilder 4 Applications, Third Edition

Bill Hatfield

This revised and updated bestseller is a hands-on guide for developers who want to create real-world, productive applications using one of the preeminent client/server development tools in the industry.

- ◆ Disk includes all the source code from the book including applications such as Visual Windows, PowerScript, online help, and more
- ◆ Features a Quick Reference Card to help beginning and intermediate developers find important, commonly used information—quickly and easily
- ◆ Teaches all the essential techniques needed to build successful client/server applications

Covers Version 4

\$45.00 USA/\$61.95 CDN 0-672-30695-6



960 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished, Publication Date 1/95

Developing PowerBuilder 5 Applications, Fourth Edition

Bill Hatfield

Capitalizing on the success of the previous edition, *Developing PowerBuilder 5 Applications, Fourth Edition* is a hands-on guide for developer's that want to create their own real-world applications. It details all the new changes to PowerBuilder, giving the programmer the essential information they need to exploit PowerBuilder 5's powerful features.

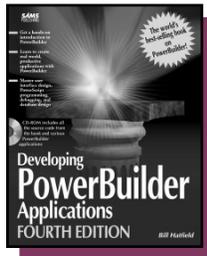
- ◆ CD-ROM includes all the source code from the book and various PowerBuilder applications
- ◆ Teaches how to exploit PowerBuilder 5's new features
- ◆ Programmers will master user interface design, PowerScript programming, debugging, and database design

Covers PowerBuilder 5

\$55.00 USA/\$74.95 CDN 0-672-30916-5



864 pp., 7 3/8 x 9 1/8, Beginner - Intermediate, Publication Date 5/96



PowerBuilder 4 Developer's Guide

Kent Marsh with Bruce Braunstein

With many illustrations and examples, this book shows users how to develop powerful applications. Readers will find out how to use the new features of the latest version to further enhance their programming skills.

- ◆ CD-ROM includes sample source code and applications from the book
- ◆ The only book on the market to cover dwModify and object-oriented techniques using PowerBuilder
- ◆ Covers the latest version of PowerBuilder and all the new features

Covers Version 4

\$49.99 USA/\$67.99 CDN 0-672-30564-x



928 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 3/95

PowerBuilder 4 Unleashed

Gallagher, Herbert, Sundling, & Urbanek

PowerBuilder 4 Unleashed offers readers the most comprehensive source of user information — from a beginner's introduction to advanced PowerBuilding.

- ◆ CD-ROM includes source code examples, an application framework, supplementary object libraries, sample utilities, and sample development tools
- ◆ Includes appendices on troubleshooting and requirements for obtaining CPD certification
- ◆ Written by a group of certified PowerBuilder consultants and trainers

Covers Version 4.0

\$49.99 USA/\$67.99 CDN 0-672-30833-9



1,136 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 10/95

Teach Yourself PowerBuilder 4 in 14 Days

Judah Holstein, et al.

PowerBuilder is becoming the visual programming environment of choice for many new users. Using the step-by-step instructions, detailed examples, and practical exercises, readers will master key features and concepts and be up and running in no time.

- ◆ Discusses development techniques that are used to create successful applications
- ◆ Provides users with a solid understanding of PowerBuilder
- ◆ Shows how to effectively use PowerBuilder as an application generator

Covers Latest Version

\$25.00 USA/\$34.95 CDN 0-672-30676-x

672 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 4/95

Client/Server Misc. Titles

BackOffice Survival Kit

Various

This is the complete BackOffice integration kit. Its three books and power-packed CD-ROMs make this kit a must have for all BackOffice system administrators. Programmers will learn how to develop robust and sophisticated applications tying all systems together. Administrators will plan, set up, administer, and trouble shoot their BackOffice systems using these books.

- ◆ 4 CD-ROMs include source code, libraries, and powerful tools
- ◆ Covers the BackOffice family, including the Microsoft Mail Server
- ◆ Bonus CD includes full-featured Internet server

\$149.99 USA/ 0-672-30953-X

2,400, 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 6/96



Developing Client/Server Systems with Oracle Developer/2000

Paul Hipsley

Developers need the vital information contained in *Developing Client/Server Systems with Oracle Developer/2000* to master the features of Developer/2000. They'll also learn how to rapidly build sophisticated systems which scale from workgroup to enterprise and how to use Oracle Developer/2000's powerful new tools to increase their efficiency and productivity.

- ◆ CD-ROM includes Oracle Sampler software, third-party tools, source code and samples of applications developed in the book
- ◆ Teaches how to develop forms, reports, and graphics
- ◆ Gives the steps needed to build a database system using Oracle Developer/2000

Covers *Client/Server*

\$49.99 USA/\$67.99 CDN 0-672-30852-5

640 pp., 7 3/8 x 9 1/8, Casual - Accomplished, Publication Date 3/96



Developing SYBASE Applications

Daniel J. Worden

This guide is one of the only books to cover SYBASE, PowerBuilder 4, and Visual Basic. It not only shows how things happen in the SYBASE environment, but why they happen.

- ◆ CD-ROM contains code from the book and fully functional database applications
- ◆ Extensive coverage of client/server development methodologies and techniques, user interface design, virtual development, release management, data modeling, and systems administration

Covers *Version 10 for Windows*

\$39.99 USA/\$53.99 CDN 0-672-30700-6

496 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 4/95



CA-Visual Objects Developer's Guide

Carl Ganz, Bill Lazar & Gary Stark

This book, using a solutions-oriented approach, introduces readers to visual programming and explains how it is used in developing various parts of an application.

- ◆ Teaches visual development methodology while presenting what will be one of the most popular Windows database development tools—CA-Visual Objects
- ◆ Covers object-oriented programming and client/server technology—two of the hottest topics in the market

Covers *Version 1*

\$45.00 USA/\$61.95 CDN 0-672-30566-6

880 pp., 7 3/8 x 9 1/8, Casual - Accomplished - Expert
Publication Date 1/95

Client/Server Computing, Second Edition

Patrick Smith & Steve Guengerich

All-in-one reference for total systems development! From the Business Systems Group, this book is an in-depth analysis of client/server computing and its impact on information processing of the future.

- ◆ Features expert tips and advice
- ◆ Provides information on designing and implementing appropriate applications
- ◆ Discusses technical architecture

Covers *IBM and Compatibles*

\$40.00 USA/\$54.95 CDN 0-672-30473-2

354 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 2/94

Client/Server Unleashed

Neil Jenkins, et al.

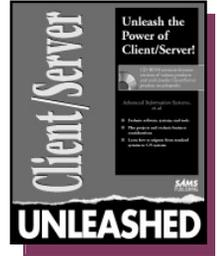
This book leads the reader through the often confusing client/server world. It defines every aspect of the client/server architecture and gives an overview of all the products and tools. Readers will be conceptually lead through all the major steps in planning and implementing their C/S architecture.

- ◆ CD-ROM contains demonstrations of various products and a multimedia client/server product encyclopedia
- ◆ Guides the reader through planning projects and evaluating business considerations
- ◆ Covers migration from standard systems to c/s systems

Covers *Client/Server*

\$59.99 USA/\$81.99 CDN 0-672-30726-x

1,200 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 8/96



Teach Yourself Oracle Power Objects in 21 Days

Tom Grant

Written for Oracle developers, this book will show them how to program with Oracle Power Objects. They will also learn how to succeed at a wide range of development tasks, such as working with OLE objects, enhancing security, and designing reusable application objects.

- ◆ Teaches Oracle Power Objects in a set amount of time
- ◆ Applications in the book help readers learn by doing

Covers *Oracle Power Objects*

\$39.99 USA/\$53.99 CDN 0-672-30868-1

792 pp., 7 3/8 x 9 1/8, Casual - Accomplished, Publication Date 1/96

SYBASE Developer's Guide

Daniel Worden

Maximize SYBASE client/server application development! Readers learn all aspects of installation and configuration of SYBASE SQL Servers for all platforms.

- ◆ Serves as a printed and approved consultant for the program
- ◆ What users need to know about introducing SYBASE into an environment for the first time
- ◆ Addresses multiple vendor products and topics not covered in the original documentation

Covers *Through Version 10*

\$40.00 USA/\$54.95 CDN 0-672-30467-8

698 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 4/94

Sybase SQL 11 Server Unleashed

Jeff Garbus, David Solomon, Jay Rankins, Daniel Woodbeck

Programmers will want the most comprehensive, day-and-date material on the new release of Sybase System 11. *Sybase SQL Server Unleashed* addresses that need by providing information on all important programming and database administration topics relevant to the new release.

- ◆ CD-ROM includes the source code from the book, Aurora Desktop, a compact SQL Editor, and a full-size Aurora Script Manager
- ◆ Teaches how to manage the new features of System 11

Covers *System 11*

\$59.99 USA/\$81.95 CDN 0-672-30909-2

1,152 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 4/96



Databases

Access

Access 2 Developer's Guide, Second Edition

Roger Jennings

Step-by-step instructions for application development with Microsoft Access! A comprehensive guide to powerful database programming.

- ◆ Disk includes all programming examples listed in the book as well as applications and other programs not found in the text
- ◆ Includes numerous tips to bring Access users up to speed quickly
- ◆ Provides a complete 'walk through' for database application development

Covers Version 2 for Windows

\$44.95 USA/\$59.99 CDN 0-672-30453-8

1,210 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 4/94



Access 2 Unleashed

Edward Jones

Readers master this powerful database program with this gentle, step-by-step approach. Filled with powerful tips and secrets, this expert tome helps users unleash the full power of forms, data entry, reports, DDE, OLE, and more.

- ◆ Disk contains powerful utilities, tools, and applications
- ◆ Provides information on all the essentials, plus advanced topics like programming with Access Basic
- ◆ Complete coverage of Dynamic Data Exchange (DDE) and Object Linking and Embedding (OLE)

Covers Version 2 for Windows

\$34.95 USA/\$46.99 CDN 0-672-30494-5

810 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 4/94



Essential Access 95

Alison Balter & Allen Bronne

Access, one of the most popular databases today, is taught quickly and efficiently in this book. *Essential Access* bypasses superfluous information, allowing the reader to learn only what is necessary to use this database. Real world examples illustrate how to build tables, access data, search for data and even how to accomplish more advanced Access commands.

- ◆ Shows how to build tables, access data, and how to search for information easily
- ◆ Covers only the vital information needed to use Access
- ◆ Real world applications and examples make learning Access a quick and easy process

Covers Latest Version for Windows

\$25.00 USA/\$34.95 CDN 0-672-30869-x

544 pp., 7 3/8 x 9 1/8, Casual - Accomplished, Publication Date 11/95

Access 95 Unleashed

Various Authors

The ultimate guide to creating powerful Access applications! Filled with powerful tips and secrets, readers will master everything from the basics through advanced programming.

- ◆ CD-ROM contains utilities, tools, and applications
- ◆ Provides information on all the essentials, plus topics like programming, client/server features, ODBC integration, and crossover to other Microsoft applications
- ◆ Complete coverage of tables and data, forms and reports, Wizards, OLE, DDE, graphs, and graphics

Covers Access 95 for Windows

\$45.00 USA/\$61.95 CDN 0-672-30785-5

1,008 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 1/96



Alison Balter's Mastering Access 95 Development, Premier Edition

Alison Balter

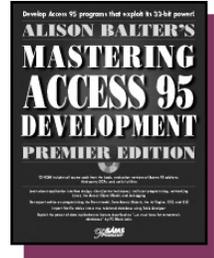
Readers will learn to solve simple and complex programming problems. They will also obtain a library of functions and skills which can be used in all of their development projects.

- ◆ CD-ROM includes source code from the book and powerful utilities
- ◆ Covers tables, forms, queries, reports, advanced VBA techniques, objects, properties, debugging, and more
- ◆ Provides the most concise and valuable information of Access 95 development

Covers Access 95

\$49.99 USA/\$67.99 CDN 0-672-30944-0

800 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 6/96



'No-Code' Database Design with Access 2

Juanita Mercado-Gardner

This step-by-step guide explains the features and capabilities of Access and teaches readers how to quickly get up to speed in using this database management software for routine tasks.

- ◆ Covers all of the new features of Access, Set Theory, and guidelines for importing spreadsheets or sequential files
- ◆ Discusses sample no-code applications
- ◆ Systematically develops a bibliographic information bank demonstrating how to implement tables, queries, forms, and reports

Covers Version 2 for Windows

\$35.00 USA/\$47.95 CDN 1-56686-153-5

353 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 8/94

Teach Yourself Access 95 in 14 Days, Third Edition

Paul Cassel

With examples, workshop sessions, and Q & A sections, this updated guide will show users how to master the most important features of Access.

- ◆ Addresses all the powerful new features of Access
- ◆ Provides hands-on practice through detailed tasks
- ◆ Easy-to-follow format makes learning simple and fun

Covers Access 95 for Windows

\$29.99 USA/\$39.99 CDN 0-672-30792-8

720 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 11/95

dBASE

dBASE 5 for Windows Developer's Guide

Tom Hovis & Ed Tiley

The authoritative book/disk set to get readers up and running with dBASE! They'll learn how to design, develop, and distribute original and full-featured applications.

- ◆ Disk features all the source code from the book, as well as complete applications and utilities to improve productivity
- ◆ Everything users need to know—configuration, design, customization, printing, debugging, and more
- ◆ Tips and tricks lead to shortcuts and greater efficiency

Covers Version 5 for Windows

\$39.99 USA/\$53.99 CDN 0-672-30198-9

800 pp., 7 3/8 x 9 1/8, Accomplished - Expert
Publication Date 11/94



SAMS
PUBLISHING

dBASE 5 for Windows Unleashed

Ernest Escobar & Paul Mahar

This hands-on tutorial, with its step-by-step approach, serves as a practical training guide and valuable reference for the experienced user. With extensive coverage of the new features and capabilities, this is the ultimate guide to dBASE for Windows.

- ◆ Disk features programming examples from the book which save readers hours of typing
- ◆ Tips and tricks from the Borland Development Team increase users' productivity
- ◆ Moves users from the DOS world to the Windows environment quickly and effortlessly

Covers Version 5 for Windows

\$45.00 USA/\$61.95 CDN 0-672-30503-8

966 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 10/94



DB2 Developer's Guide, Second Edition

Craig S. Mullins

This comprehensive guide to DB2, written by a noted DB2 authority, is intended for database administrators and application programmers. It serves as the complete outline for implementing optimized DB2 application systems.

- ◆ Covers coding, SQL, DBA, and the DB2 utilities
- ◆ Includes guidelines for using query I/O Parallelism, V3 data compression, and partition independence
- ◆ Provides updated information on bufferpools and SYSDDF tables

Covers Version 3

\$59.99 USA/\$81.95 CDN 0-672-30512-7

1,159 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 7/94

FoxPro

Visual FoxPro 3 Unleashed, Second Edition

Edward Jones & Derek Sutton

With its step-by-step approach, this book takes users from advanced to expert in no time! Power users and developers will learn the nuts and bolts of the programming features behind the product, and find out how to implement key features.

- ◆ CD-ROM contains sample applications and all the code used in the book
- ◆ Gets readers working productively with major changes and new features of the latest version of FoxPro
- ◆ Includes coverage of BackOffice, 32-Bit programming, ODBC, and client/server features

Covers Latest Version

\$45.00 USA/\$61.95 CDN 0-672-30758-8

1,056 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 11/95



FoxPro 2.6 for Windows Developer's Guide, Second Edition

Jeb Long

This tutorial and reference provides readers with the most in-depth information on the xBASE language and teaches them how to maximize their use of this popular, Windows-based data management package. Previous edition was a national bestseller!

- ◆ Disk contains source code for all sample programs, *FoxMasters* magazine, and LZSSLib
- ◆ Discusses the language, user interface, Wizards, and other helpful development tools
- ◆ Reveals the new features of Version 2.6

Covers Version 2.6 for Windows

\$45.00 USA/\$61.95 CDN 0-672-30565-8

1,380 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 5/94



Visual FoxPro 3 Developer's Guide, Third Edition

Jeb Long

This tutorial and reference shows users how to create robust database applications and teaches them about the language, user interface, Wizards, and other development tools for this powerful, full-featured, multiuser database package.

- ◆ CD-ROM features source code for all sample programs, including financial stock quote plotting, scientific applications, mortgage calculators, and LZSSLib
- ◆ Covers the intricacies of application development with the new object-oriented, event-driven programming paradigm
- ◆ Reveals all of the powerful, new features of the latest version

Covers Version 3 for Windows

\$49.99 USA/\$67.99 CDN 0-672-30653-0

1,504 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 6/95



Informix

Informix Unleashed

John McNally, et al.

Informix is quickly becoming an Industry standard; just recently it conquered the number two position in the RDBMS market with 17% market share. With the latest release, Informix will secure its position and is poised to continue gobbling up market share. To that end, Informix Unleashed is written directly to the large, growing Informix market. It provides Informix Database Administrators with key, timely information about Informix, such as installation and configuration, parallel database query, data management, SQL tools, New Era—the new object oriented client/server development tool—and serving data on the World Wide Web.

- ◆ CD-ROM includes software utilities and source code from the book
- ◆ Includes chapters on New Era, the new object-oriented client/server development tool
- ◆ Covers Multiple versions to address the needs of Administrators for legacy systems

\$59.99 USA/\$81.95 CDN 0-672-30650-6

1,000 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date TBA



Oracle

Oracle Unleashed

Various Authors

Oracle programmers and developers will quickly learn the basics and advanced topics of Oracle. This book includes in-depth coverage of Oracle tools and utilities, database administration, Designer 2000, and Developer 2000. *Oracle Unleashed* covers every key development tool produced by Oracle and will prove itself as the most definitive study of Oracle Publication Date .

- ◆ CD-ROM contains Oracle Sampler, source code, object libraries, and sample utilities
- ◆ Includes coverage of advanced Oracle concepts
- ◆ Readers will learn how to design and develop their own Oracle databases

Covers Oracle 7

\$59.99 USA/\$81.95 CDN 0-672-30872-x

1,404 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 2/96

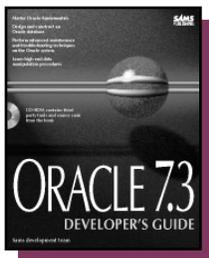


ORACLE 7.3 Developer's Guide

Joe Zafian, et al.

The power user's guide to ORACLE! This combination tutorial and reference covers major database development issues, including application design, designing and printing reports, and creating client/server applications.

- ◆ CD-ROM included!
- ◆ Includes tricks to use and traps to avoid in upgrading to Version 7.3
- ◆ Provides a fully developed and documented application that demonstrates the development process of client/server systems



Covers Version 7.3

\$59.99 USA/\$81.95 CDN 0-672-22794-0

900 pp., 7 3/8 x 9 1/8, Accomplished - Expert

Publication Date 9/96



Oracle DBA Survival Guide

Joseph Greene

This book goes beyond basic database knowledge to understanding the *whys* and *hows* behind the administration process. It takes readers through job responsibilities and planning to implementation and performance monitoring.

- ◆ CD-ROM includes numerous scripts and files that will aid readers in their daily tasks
- ◆ Provides detailed, step-by-step instructions for everything involved in running an Oracle RDBMS
- ◆ Teaches the components of the physical environment as well as administration techniques

Covers Latest Version

\$49.99 USA/\$67.99 CDN 0-672-30681-6

800 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 10/95



Oracle Performance Tuning and Optimization

Ed Whalen

As today's IS departments move toward client/server environments, the demand and need for RDBMS performance tuning rapidly increases. This book is written to address that need and provide system administrators the detailed information they need to effectively maintain an efficient RDBMS.

- ◆ CD-ROM includes source code from the book and various powerful utilities
- ◆ Shows readers how to design an efficient client/server environment
- ◆ Teaches ways to fine tune legacy systems

Covers Oracle RDBMS

\$49.99 USA/\$67.99 CDN 0-672-30886-x

720 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 4/96



Developing Personal Oracle 7 Applications

David Lockman

Professionals need a comprehensive book to maintain their knowledge of popular products. With this book, professionals will be guided through the development process as they master Personal Oracle 7.

- ◆ CD-ROM contains an export file with table definitions for the repair store application, an SQL
- ◆ Plus script, scripts that illustrate the use of SQL built-in functions, and more
- ◆ Provides beginners with the basic knowledge of Oracle that's needed to develop powerful applications

Covers Latest Version for Windows

\$45.00 USA/\$61.95 CDN 0-672-30757-x

657 pp., 7 3/8 x 9 1/8, Casual - Accomplished - Expert

Publication Date 9/95



Essential Oracle 7

Tom Luers

This hands-on book is crowded with practical examples that not only illustrate complex subject matter but also teach by allowing the reader to work through problems on their own Oracle RDBMS. It quickly teaches the basics of database management such as creating and maintaining data and writing Oracle applications.

- ◆ Reviews basic principles of RDBMS
- ◆ Includes a detailed step-by-step approach to writing Oracle applications
- ◆ Teaches how to properly maintain stored data within the RDBMS

Covers the Latest Oracle Version

\$25.00 USA/\$34.95 CDN 0-672-30873-8

512 pp., 7 3/8 x 9 1/8, Casual - Accomplished, Publication Date 9/95

Paradox

Paradox 5 for Windows Developer's Guide, Second Edition

Lee Atkinson & James Arias-La Rheir

Filled with illustrations and real-world examples, this book provides a practical approach to using this powerful database package to develop high-quality applications. Readers become proficient with Paradox through expert tips, tricks, and techniques.

- ◆ Disk contains forms, tables, and scripts for applications
- ◆ Emphasizes the new features of the Version 5
- ◆ Includes extensive coverage on ObjectPAL and programming DLL support, multiuser applications, Display Managers, and data objects

Covers Version 5 for Windows

\$49.99 USA/\$67.99 CDN 0-672-30496-1

1,120 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 10/94



What Every Paradox 5 for Windows Programmer Should Know, Second Edition

Mike Prestwood

This well-organized book teaches users how to develop a working database application, taking them through a series of problems and solutions. The tips, tricks, and secrets of this book make it a great addition to any library.

- ◆ Software includes more than 30 example programs, tutorial forms, developer's utilities, and source code from the Borland Technical Support Team
- ◆ Extensive coverage of ObjectPAL tricks, techniques for using interactive forms, and bullet-proofing techniques for OLE and DDE
- ◆ Focuses on the new features of Version 5

Covers Version 5 for Windows

\$45.00 USA/\$61.95 CDN 0-672-30533-x

1,230 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 10/94



Develop Your First Paradox 5 for Windows Application in 14 Days

Lee Atkinson

Through step-by-step exercises, this tutorial goes beyond the basics of database management. It shows users how to write advanced Windows applications.

- ◆ CD-ROM contains source code, executables, auxiliary files, and several bonus applications
- ◆ Shows readers how to develop professional applications, test and debug programs, generate documentation for in-house use, and maintain quality control
- ◆ Teaches users how to market, advertise, package, and sell their products

Covers Version 5 for Windows

\$35.00 USA/\$47.95 CDN 0-672-30597-6

512 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 9/94

SQL

Microsoft SQL Server 6 Unleashed

Jeff Garbus, David Solomon, Ray Rankins & Daniel Woodbeck

This combination tutorial/reference teaches the reader how to develop robust systems and how to design, plan, administer, and tune both large and small databases.

- ◆ CD-ROM includes source code from the book, programming and administration tools, and libraries
- ◆ Covers these programming topics: Referential Integrity, Stored procedures, data structures, and more
- ◆ Teaches these administration subjects: Installation connectivity, security, performance tuning, and others

Covers Version 6

\$59.99 USA/\$81.95 CDN 0-672-30903-3

1,100 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 3/96

Microsoft SQL Server 6.5 Unleashed, Second Edition

David Solomon et al.

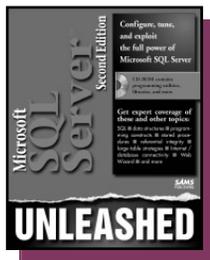
This comprehensive reference details the steps needed to plan, design, install, administer, and tune large and small databases. In many cases, the reader will use the techniques in this tome to create and manage their own complex environment.

- ◆ CD-ROM includes source code, libraries, and administration tools
- ◆ Covers programming topics, including SQL, data structures, programming constructs, stored procedures, referential integrity, large table strategies, and more
- ◆ Includes updates to cover all new features of SQL Server 6.5 including the new transaction processing monitor and Internet database connectivity through SQL Server's new Web Wizard

Covers Version 6.5

\$59.99 USA/\$81.95 CDN 0-672-30956-4

1,000 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 8/96



Microsoft SQL Server DBA Survival Guide

Mark Spenik & Orryn Sledge

Administering a RDBMS is much more complex than the average user may think. That is why administrators will turn to the *Microsoft SQL Server DBA Survival Guide*. This book enhances and corrects existing documentation, providing the reader with one of the only books devoted entirely to the Microsoft SQL server database environment.

- ◆ Included CD-ROM contains scripts and programs shown in the book
- ◆ Step-by-step instructions include everything involved in running a Microsoft SQL Server RDBMS and integrating with Microsoft BackOffice
- ◆ Tear-out system administration quick card is included

Covers Latest Version of SQL Server

\$49.99 USA/\$67.99 CDN 0-672-30797-9

736 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished
Publication Date 12/95

Microsoft SQL Server DBA Survival Guide, Second Edition

Mark Spenik & Orryn Sledge

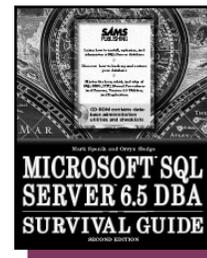
This book will turn a mediocre administrator into an effective, skilled leader in charge of a well-tuned RDBMS. Time-saving techniques show how to maximize the Microsoft SQL Server.

- ◆ CD-ROM contains scripts and the time-saving programs from the book
- ◆ Teaches how to implement day-to-day preventive maintenance tasks
- ◆ Updated to cover new features—including the new transaction wizard

Covers Microsoft SQL servers

\$49.99 USA/\$67.99 CDN 0-672-30959-9

700 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 6/96



Sybase

Sybase SQL Server 11 DBA Survival Guide, Second Edition

Jeff Garbus, David Solomon, et al.

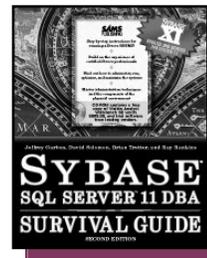
Updated and revised, this second edition provides the latest information on the Sybase Database system. Database administrator's will be able to optimize and their systems and learn time-saving techniques that will make them expert administrator's.

- ◆ CD-ROM includes source code from the book and the Aurora utility
- ◆ Teaches readers how to increase database performance
- ◆ Explains time-saving performance and optimization techniques

Covers Sybase

\$49.99 USA/\$67.99 CDN 0-672-30888-6

656 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished - Expert,
Publication Date 5/96

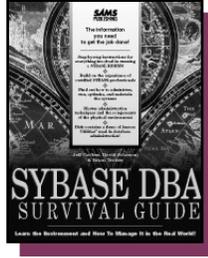


SYBASE DBA Survival Guide

Jeff Garbus, Brian Tretter & David Solomon

This book goes beyond basic database knowledge to understanding the whys and hows behind the administration process. Users will explore job responsibilities, planning, implementation, and performance monitoring.

- ◆ Disk includes code from the book as well as a demo of the Aurora Utilities used in database administration
- ◆ Provides detailed, step-by-step instructions for everything involved in running a SYBASE RDBMS



Covers Version 10

\$45.00 USA/\$61.95 CDN 0-672-30651-4

509 pp., 7 3/8 x 9 1/8, Accomplished, Publication Date 4/95



Design/Graphics — Graphics/3D

CoreDRAW! 6 Unleashed, Third Edition

Foster Coburn, Carlos Gonzalez & Pete McCormick

Written by the best-selling authors of *CoreDRAW! 5 Unleashed*, this book is the complete solution for the graphics professional. It details the functionality of the program, while teaching users how to create advanced special effects.

- ◆ CD-ROM contains over a gigabyte of commercial software demos, clip-art samples, stock photos, fonts, shareware and freeware utility programs, and more
- ◆ Lead users step by step through the creation of advanced special effects

Covers Latest Version for Windows

\$49.99 USA/\$67.99 CDN 0-672-30754-5

1,366 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished - Expert
Publication Date 11/95



CoreDRAW! 5 Unleashed

Foster D. Coburn III, Carlos F. Gonzalez & Pete McCormick

This is the perfect book for users of all levels. It explains everything from the basics to the advanced techniques needed for outputting, transporting, and working with other graphics tools.

- ◆ CD-ROMs contain over a gigabyte of commercial software demos, music, and sound clips, as well as fonts, shareware, and freeware utility programs
- ◆ The complete solution for the graphics professional, and the only CoreDraw! book that offers two CD-ROMs
- ◆ Teaches users how to create advanced special effects

Covers Versions 4 & 5 for Windows

\$49.99 USA/\$67.99 CDN 0-672-30517-8

1,082 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished
Publication Date 7/94



CoreDRAW! 4 Unleashed

Foster Coburn, et al.

The power user's guide to version 4 of CoreDRAW! This combination tutorial and reference expands the reader's knowledge and abilities to become more productive.

- ◆ CD-ROM includes images, shareware and freeware utilities, fonts, and clip art
- ◆ Includes insider tips and tricks, reference material, hands-on projects and fun facts concerning CoreDRAW!
- ◆ Features a 16-page full-color insert presenting a gallery of CoreDRAW!-generated artwork

Covers Version 4 for Windows

\$39.95 USA/\$53.99 CDN 0-672-30371-x

1,007 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished
Publication Date 10/93



Corel PHOTO-PAINT 5 Unleashed

David Huss

This tutorial and reference provides users with the necessary building blocks to create their own masterpieces. Real-world projects demonstrate how to edit the simplest digital photos, plus advanced issues in photo editing.

- ◆ CD-ROM contains sample filters, commercial software demos, clip art, graphics, as well as video, animation, and sound clips
- ◆ Covers the basics and more advanced features—from setting up your system to mastering advanced filter techniques
- ◆ Discusses the intricacies of photo editing and retouching

Covers Version 5 for Windows

\$45.00 USA/\$61.95 CDN 0-672-30516-x

848 pp., 7 3/8 x 9 1/8

New - Casual - Accomplished - Expert, Publication Date 2/95



Fractal Design Painter 3.1 Unleashed

Denise Tyler

Using a hands-on approach, this guide discusses everything from the basics of image creation through full manipulation of all the tools. Even the toughest decisions can be simplified with the aid of this book!

- ◆ CD-ROM includes all of the samples from the text as well as demo software
- ◆ Shows how to create brushes, add special effects, develop QuickTime movies, and integrate with Kai's Power Tools
- ◆ Explains in detail how to import and export work with other popular photo editing programs

Covers Latest Version for Windows

\$49.99 USA/\$67.99 CDN 0-672-30707-3

960 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 6/95



The Magic of Computer Graphics

Mike Morrison

From the birth of computer graphics to today's elaborate special effects used on hit TV shows, this book covers the cutting edge of computer graphics and shows users how to create these images and effects on their own personal computers.

- ◆ CD-ROM includes evaluation copies of hot graphics, image manipulation, and specials effect programs for the PC
- ◆ Covers the hottest image editing and manipulation programs, including Adobe Photoshop, Aldus PhotoStyler, and Caligari's trueSpace
- ◆ Includes color inserts with outstanding examples of computer graphics from film, television, and computer artists and animators

Covers IBM & Compatibles

\$45.00 USA/\$61.95 CDN 0-672-30612-3

560 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished, Publication Date 2/95



The Magic of Image Processing

Mike Morrison

Discover phenomenal new dimensions of image processing! This unique guide is intended for everyone who is affected daily by image processing.

- ◆ Disk contains fully implemented source code and shareware to edit images
- ◆ Includes an introduction to popular image editors such as Aldus Photostyler for the IBM and Adobe Photoshop for the Macintosh
- ◆ Presents information on how images are manipulated and why

Covers IBM & Compatibles

\$39.95 USA/\$53.99 CDN 0-672-30315-9

320 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished, Publication Date 6/93



SAMS
PUBLISHING

PC Graphics Unleashed

Sams Development Group

This book offers tips and strategies for producing impressive graphic effects using the PC. With the 16-page full-color insert, readers can see the captivating graphics that can be created.

- ◆ CD-ROM contains various graphics images featured in the book
- ◆ Demonstrates various graphics programming techniques, including advanced morphing, 3D modeling, and digital image manipulation
- ◆ Teaches general algorithms used by professional graphics programmers

Covers IBM & Compatibles

\$49.99 USA/\$67.99 CDN 0-672-30570-4

855 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 10/94



General Computing

Absolute Beginner's Guide to Memory Management

Michael Miller

Perfect for the person who wants to better manage computer memory and data! This book talks to readers at their level, explaining every aspect of how to manage data.

- ◆ Features special YIKES! sections that tell readers what to do with various error messages
- ◆ Includes HMMMMMMM! sections that explain important topics in managing memory
- ◆ Presents Aid for the Technically Timid sections that explain technical topics in simple terms

Covers Through DOS 6

\$16.95 USA/\$23.95 CDN 0-672-30282-9

322 pp., 7 3/8 x 9 1/8, New, Publication Date 5/93

Memory Management for All of Us, Deluxe Edition

John M. Goodman, Ph.D.

Maximize PC performance with memory management! This book covers issues from the early PCs to 486 speed demons.

- ◆ Includes a disk containing utilities to help increase hard disk memory
- ◆ Boxed tips, notes, and cautions simplify the reader's search for answers to common problems

Covers IBM & Compatibles

\$39.95 USA/\$53.99 CDN 0-672-30306-X

1,170 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished
Publication Date 6/93



Peter Norton's Inside the PC, Sixth Edition

Lewis C. Eggenbracht & Scott H.A. Clark

With advice from the experts, a user-friendly, hands-on approach, and a 16-page full-color insert, this book helps users better understand their PC, realize its potential, foresee possible problems, and make the right decisions.

- ◆ Covers Windows 95, plug-and-play, RISC architecture, multimedia, and the new software trends
- ◆ Ensures maximum productivity by providing a working knowledge of the PC at all levels
- ◆ Includes a coupon for a utilities disk with DOS and Windows versions of the most popular programs from the Norton suite

Covers IBM & Compatibles

\$35.00 USA/\$47.95 CDN 0-672-30624-7

654 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished, Publication Date 5/95

Groupware

Lotus Notes 4 Administrator's Survival Guide

Andrew Dahl

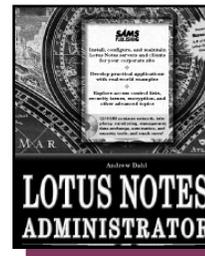
Specific to system administrators, this book describes in detail the procedures and techniques necessary to run an efficient Lotus Notes environment. It specifies installation, configuration, system administration, and day-to-day maintenance techniques crucial to any Notes administrator.

- ◆ CD-ROM contains source code from the book and various demos from Notes-related software companies
- ◆ Provides unparalleled coverage of the physical components of the environment
- ◆ Details tuning, optimization, and troubleshooting tips

Covers Version 4

\$55.00 USA/\$74.95 CDN 0-672-30844-4

672 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 5/96



Lotus Notes 4 Unleashed

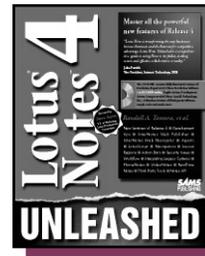
Randall A. Tamura, et al.

IBM is putting its marketing muscle behind Lotus Notes 4, and as a result, demand is expected to rise significantly. *Lotus Notes 4 Unleashed* addressed that demand and gives Lotus Notes users, developers, and administrators accurate, precise guidelines for the day-to-day operations of Lotus Notes. All users levels will find this an insightful, easy-to-understand book.

- ◆ CD-ROM contains programming utilities, libraries, and more
- ◆ Teaches users, developers, and administrator's how to effectively use and manage a Lotus Notes 4 environment
- ◆ Reveals the latest tips and secrets from Expert Notes users

\$55.00 USA/\$74.95 CDN 0-672-30906-8

960 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 5/96



Lotus Notes Developer's Guide

Eric Rayl

Tips and techniques, combined with real-world applications, make this a must-have guide for all users. This book effectively guides readers from beginning topics to advanced concepts in no time.

- ◆ Disk includes sample databases, applications, and helpful Notes utilities
- ◆ First book to explain, in detail, the development of complex, multiuser applications for the Lotus Notes environment
- ◆ Extensive coverage of client/server architecture, workgroup applications, and more

Covers Latest Release for Windows

\$39.99 USA/\$53.99 CDN 0-672-30500-3

432 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 9/94



Hardware

Interfacing to the IBM Personal Computer, Second Edition

Lewis C. Eggebrecht

Friendly, easy-to-read guide exploiting IBM PC's open architecture design so the user can interface to a wide variety of external devices!

- ◆ Step-by-step diagrams
- ◆ Discussions and comparisons of capabilities, performance, microprocessors, and enhancement devices

Covers IBM & Compatibles

\$24.95 USA /\$33.95 CDN 0-672-22722-3

345 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 6/90

The Modem Reference, Third Edition

Michael Banks

This updated and 'dialed-in' revision of Banks' successful *The Modem Reference* is still the only complete reference to modems on the market. It carefully examines the selection, installation, and use of modems in today's high-tech office. Lots of valuable, money-saving coupons from online vendors, modem manufacturers, and more in special 'shopper's' section

- ◆ Includes disk loaded with helpful modem utilities
- ◆ Ample hands-on tips and how-to advice
- ◆ Critical troubleshooting and maintenance advice anyone can apply

Covers IBM & Compatibles

\$29.95 USA/\$39.99 CDN 1-56686-027-x

845 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished
Publication Date 12/92

Peter Norton's PC Problem Solver, Second Edition

Peter Norton & Robert Jourdain

Peter Norton adapts his best-selling style to this desk reference—great for maintaining PCs and PC systems at a high level!

- ◆ Readers find the answers to the most confounding PC problems—and discover hidden tricks that result in more speed and power
- ◆ Shows the best ways to configure systems, recover from breakdowns, and manage files and directories
- ◆ Explores DOS and networking basics for those PC users who need to know

Covers IBM & Compatibles

\$29.95 USA/\$39.99 CDN 1-56686-012-1

696 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 10/92

The Winn L. Rosch Hardware Bible, Third Edition

Winn L. Rosch

Voted as one of the twenty all-time best microcomputer books by *Computer Magazine*, previous editions helped demystify the PC's inner workings for hundreds of thousands of readers. Now Winn L. Rosch is back with this newly revised and expanded edition. Readers will gain hands-on expertise—motherboards to modems, this is an indispensable reference.

- ◆ The latest developments in Pentium chips, portables, and laptops
- ◆ More easy-to-follow instructions for PC expansion and troubleshooting
- ◆ A wealth of illustrations clarifying how things work

Covers IBM & Compatibles

\$35.00 USA/\$47.95 CDN 1-56686-127-6

1,248 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished
Publication Date 10/94

Integrated Software/Suites

Microsoft Office Unleashed

Sue Charlesworth, Paul McFedries, et al.

Combining how-to and reference material, this book shows readers step-by-step how to employ the different features of the latest version of Microsoft Office and provides examples of the code, templates, and models.

- ◆ CD-ROM features templates, code, and the examples discussed in the book
- ◆ Provides integration tips and techniques
- ◆ Covers maximizing productivity within the individual products, programming, security, performance issues, and more

Covers Latest Version of Microsoft Office

\$45.00 USA/\$61.95 CDN 0-672-30819-3

1,248 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 1/96

Internet — Online/Communications

The Waite Group's UNIX Communications and the Internet, Third Edition

Bart Anderson, Bryan Costales & Harry Henderson
Updated by Tod Pike

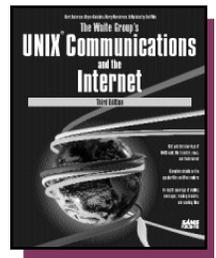
Readers are updated on the latest UNIX communications features and are provided with expanded coverage of the Internet. Through practical tutorials, this book helps readers operate the UNIX mail system so they can quickly send, read, save, and reply to mail.

- ◆ Updated coverage of UNIX mail, file transfer, and USENET
- ◆ The only book that combines information on UNIX communications and the Internet into one convenient source

Covers UNIX System V Release 4 and the Internet

\$35.00 USA/\$47.95 CDN 0-672-30537-2

846 pp., 7 3/8 x 9 1/8, Casual - Accomplished, Publication Date 2/95



Internet — Networking/Servers

TCP/IP Unleashed

Timothy Parker, Ph.D.

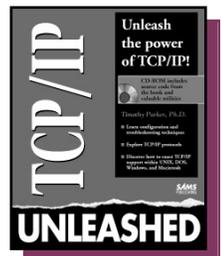
This book starts with the installation of the most popular TCP/IP products on each platform, then proceeds through configuration and troubleshooting each product. Subsequent chapters increase the readers understanding of the theory and practice of TCP/IP, both from an administrative and user point of view.

- ◆ CD-ROM includes source code from the book
- ◆ Covers TCP/IP for DOS, Windows, Macintosh, and UNIX systems
- ◆ Includes configuration and troubleshooting information

Covers TCP/IP

\$55.00 USA/\$74.95 CDN 0-672-30603-4

900 pp., 7 3/8 x 9 1/8, New - Casual,
Publication Date 6/96



SAMS
PUBLISHING

Teach Yourself TCP/IP in 14 Days, Second Edition

Timothy Parker, Ph.D.

Excellent for beginners and intermediate users, this book teaches how to use a TCP/IP connection for use with Windows and other popular platforms. The reader is quickly taught the fundamentals through a variety of teaching elements that have made the *Teach Yourself* series an international best-seller.

- ◆ Teaches TCP/IP in a set amount of time
- ◆ Includes short examples and shaded syntax boxes
- ◆ Written for all audience levels

Covers TCP/IP

\$29.99 USA/\$39.99 CDN 0-672-30885-1

500 pp., 7 3/8 x 9 1/8

Accomplished - Expert, Publication Date 9/94

Windows NT 4.0 Troubleshooting and Configuration

Eric Schall, et al.

Written to system administrators, this book details how to use NT with other components of BackOffice products. It includes coverage of NT design, system management, registry modification and management, troubleshooting, Internet support, and security issues.

- ◆ CD-ROM contains scripts and source code from the book
- ◆ Teaches how to use NT with BackOffice and as a Web server with Internet Information Server and Microsoft's other Internet tools
- ◆ Contains complete troubleshooting section outlining know problems with their solutions

Covers NT 4.0 and BackOffice

\$59.99 USA/\$83.99 CDN 0-672-30941-6

1,600 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 8/96



Internet — Programming

Perl 5 Developer's Guide

Sams Development Group

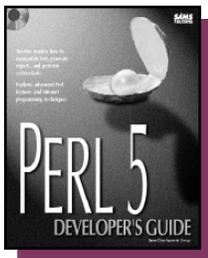
Perl 5 Developer's Guide is a hands-on guide that serves first as an intermediate to advanced level tutorial, and later as a reference for the reader. Readers will refer to the book time and time again for advice on complex features, such as CGI scripting, animation, control structures, scalar values, and interactivity.

- ◆ CD-ROM includes source code from the book and valuable utilities
- ◆ Teaches readers how to manipulate text, generate reports, and perform system tasks
- ◆ Explores advanced Perl features and Internet programming techniques

Covers Version 5

\$59.99 USA/\$81.99 CDN 0-672-30958-0

800 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 9/96



Perl 5 Unleashed

Husain, et al.

Perl 5 Unleashed is for the programmer who wants to get the most out of Perl. This comprehensive tome provides in-depth coverage on all Perl programming topics, including using Perl in Web pages. This is the reference Perl programmers will turn to for the best coverage of Perl

- ◆ CD-ROM source code from the book, programming and administration tools, and libraries
- ◆ Includes coverage of these and other Perl topics: Scalar values, lists and array variables, reading and writing files, subroutines, control structures, Internet scripting, system functions, debugging, and many, many more

Covers Version 5

\$49.99 USA/\$67.95 CDN 0-672-30891-6

800 pp., 7 3/8 x 9 1/8

Intermediate - Advanced, Publication Date 8/96



Macintosh — Programming

Symantec C++ Programming for the Macintosh, Second Edition

Neil Rhodes & Julie McKeehan

This is the perfect introduction to C++ programming! This updated edition is the easiest way to learn C++ in the Think environment, using many examples and hands-on coding experience.

- ◆ Disk includes source code from the book and example applications
- ◆ The official Symantec book, developed in cooperation with the Product Development staff
- ◆ Provides valuable solutions, information, and advice for MPW programmers who are migrating to the Think environment

Covers Through Version 6.5 for Macintosh

\$45.00 USA/\$61.95 CDN 1-56686-155-1

772 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished, Publication Date 5/94



Teach Yourself Mac C++ Programming in 21 Days

Namir Clement Shammis

The easy-to-follow 21-day format teaches readers how to program in C++ using the Symantec C++ compiler. It also shows readers how to develop GUI applications using the latest version of the THINK Class Library (TCL).

- ◆ Targets Symantec C++ 7.0, one of the hottest programming languages and development environments
- ◆ Discusses the basics of programming for the Mac using TCL and the Visual Architect utility
- ◆ Uses notes, tips, and warnings, as well as Q&A, Quiz, Exercise, and Do/Don't sections to teach users the C++ programming language

Covers Symantec C++ 7 for Macintosh

\$29.99 USA/\$39.99 CDN 0-672-30610-7

912 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 8/94

Multimedia/New Technologies

Absolute Beginner's Guide to Multimedia

Ron Wodaski

This step-by-step, full-color tutorial is aimed at users with little or no computer experience or multimedia knowledge. They learn how to get the most from their system, solve problems quickly, and choose the correct software.

- ◆ CD-ROM contains fun videos, images, demos, sound and bonus software packages
- ◆ Explains computer terms and concepts by using analogies to common, everyday products and situations

Covers *Multimedia*

\$29.99 USA/\$39.99 CDN 0-672-30524-0

390 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 9/94



Becoming a Computer Animator

Mike Morrison

This hands-on tutorial covers the basics of computer animation, and provides several interviews with experts in the growing field of computer animation.

Readers learn about computer animation in interactive entertainment, product visualization, and more.

- ◆ CD-ROM contains demo versions of several animation products
- ◆ Teaches readers how to create 2-D and 3-D animations
- ◆ This is the only tutorial-style animation book for readers to learn from a professional animator

Covers *IBM & Compatibles and Macintosh*

\$39.99 USA/\$53.99 CDN 0-672-30463-5

330 pp., 11 x 8 1/2, New - Casual, Publication Date 7/94



Becoming a Computer Musician

Jeff Bowen

This is an ideal book for veteran computer users and those new to the field. Through practical examples and entertaining real-world stories, it shows how users can easily and successfully integrate computers and music.

- ◆ Teaches users how to create computer music with hands-on examples
- ◆ The author is an internationally known digital music expert
- ◆ Explains the principles of using computers for exploration, composition, and the production of music

Covers *IBM & Compatibles and Macintosh*

\$39.99 USA/\$53.99 CDN 0-672-30513-5

258 pp., 11 x 8 1/2, New - Casual, Publication Date 7/94

The Brain Makers

HP Newquist

An intriguing study of men and women who have tried—and are still trying—to attain one of mankind's oldest goals: the creation of intelligence in something of our own design. *The Brain Makers* shows how artificial intelligence is being developed for both practical and more sensitive philosophical uses.

- ◆ Traces the development of Artificial Intelligence through specific historical references
- ◆ Includes pointed arguments for and against the development of a technology that will change the way computers 'behave'
- ◆ Explores the premise and the promises of manmade intelligence and the future

Covers *Artificial Intelligence*

\$24.95 USA /\$33.95 CDN 0-672-30412-0

488 pp., 6 x 9 1/4, New - Casual - Accomplished, Publication Date 3/94

CYBERLIFE!

David E. Day, David Galbraith, Stuart Harris, et al.

Virtual reality, artificial life, kaleidosonics, 3-D animation, interactive art, cyberpunk music—welcome to the new CyberWorld. This far-reaching guide to new technologies is for the curious reader and the informed cyberpunk. In it they'll find explanations of all the new technologies out there, plus a discussion of how they will affect our everyday lives.

- ◆ CD-ROM includes interactive programs showing the state of the art for many of the new technologies
- ◆ All the hottest computer technologies unveiled in fascinating detail
- ◆ How all these new 'cybersciences' will impact American society

Covers *IBM & Compatibles*

\$39.99 USA/\$53.99 CDN 0-672-30491-0

700 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 10/94



Developing Dinosaurs & Ancient Worlds

Rick Leinecker

This book/disk set offers readers and programmers the chance to create their own ancient worlds with geological, atmospheric, and biological accuracy. The enclosed simulators, projects, and fun activities make this the perfect gift for the curious programmer and dinosaur addict alike.

- ◆ Complete programming guide to ecosystem simulators and relevant code
- ◆ Three different simulators on the disk can be modified to personal wishes
- ◆ Entire ecosystems come to life, including the impact of such conditions as mutations, cosmic events, and other evolutionary factors

Covers *IBM & Compatibles*

\$29.99 USA/\$39.99 CDN 0-672-30482-1

254 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 7/94



Edutainment Comes Alive!

William P. Mann

Users are guided through the wonderful world of edutainment by exploring the field of educational and entertainment software. This book also discusses basic features and explains how to upgrade a PC for edutainment use.

- ◆ CD-ROM features over 500 MB of demos and playable games
- ◆ Extensive coverage of edutainment titles that are available, their features, and how to get them up and running
- ◆ Examines the features of edutainment software, including reference, entertainment, and game titles

Covers *IBM & Compatibles*

\$39.99 USA/\$53.99 CDN 0-672-30450-3

337 pp., 11 x 8 1/2, New - Casual - Accomplished, Publication Date 8/94



Garage Virtual Reality

Linda Jacobson

Present and explore information in a whole new way! This book and disk set explains what people are doing with virtual reality, how they are doing it at a reasonable price, and what's required to do it.

- ◆ Disk includes full retail version of Virtual Reality Studio 1 and source code for developing Virtual Interfaces
- ◆ Shows how to create a virtual reality system for under \$2,500
- ◆ Unique perspective on virtual reality for the budget conscious

Covers IBM & Compatibles

\$29.95 USA/\$39.99 CDN 0-672-30270-5

439 pp., 7 3/8 x 9 1/8, New - Casual

Publication Date 10/93



The Magic of Interactive Entertainment, Second Edition

Mike Morrison & Sandie Morrison

This book is a complete survey of the field of interactive entertainment, packed with product reviews and inside information from the hottest companies in the industry.

- ◆ Two CD-ROMs contain evaluation copies of the hottest new game releases and multimedia presentations for the PC and Mac
- ◆ Includes full-color inserts with captivating photos of systems and games
- ◆ Discusses PC-based entertainment, edutainment, multimedia, virtual reality, and interactive television

Covers IBM & Compatibles

\$44.95 USA/\$59.99 CDN 0-672-30590-9

368 pp., 11 x 8 1/2, New - Casual - Accomplished, Publication Date 10/94



Morphing Magic

Scott Anderson

This book provides the secrets behind this fascinating graphics technique! Morphing maniacs will get in-depth information on electronic mutation approaches and realistic rendered images.

- ◆ Features a detailed description of techniques being used for morphing
- ◆ Contains morphing case studies on the disk that show readers how to use the software
- ◆ Provides a disk with fully implemented source code and shareware so readers can start using morphing immediately

Covers IBM & Compatibles

\$29.95 USA/\$39.99 CDN 0-672-30320-5

275 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 7/93



Multimedia Developer's Guide

Paul Perry

Multimedia and Windows in concert—this programmer's guide shows readers the way to bring more graphics, sound, and animation to their applications. It provides in-depth programming techniques and example programs to help people quickly enter the rapidly expanding field of multimedia.

- ◆ CD-ROM contains source code from the book, sample multimedia programs and demos, and powerful tools and utilities
- ◆ Covers Multimedia Viewer, color control, MIDI, special effects, screen savers, and more
- ◆ Written especially for the multimedia programmer

Covers Windows 3.1

\$49.95 USA/\$67.95 CDN 0-672-30160-1

1,114 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 4/94



Multimedia Madness! Deluxe Edition

Ron Wodaski

Updated version to one of the best-selling multimedia titles. This book/CD-ROM set provides a complete introduction for end users as well as programmers.

- ◆ Includes 2 CD-ROMs with multimedia creations, tools, and utilities
- ◆ Provides step-by-step instructions for authoring multimedia projects
- ◆ Details programming techniques to enhance multimedia productions through Windows

Covers IBM & Compatibles

\$55.00 USA/\$74.95 CDN 0-672-30413-9

1,100 pp., 7 3/8 x 9 1/8

New - Casual, Publication Date 12/93



Super CD-ROM Madness!

Lee Purcell

From the basic setup of equipment through assembling a library of titles, this book is a guided tour of technology that can entertain and educate users. They'll explore the latest software applications, the hottest trends and developments, and the best examples of newly released multimedia products.

- ◆ Two CD-ROMs contain numerous sample programs, interactive demos, utilities, and other eye-catching material
- ◆ Shows how to install a CD-ROM, play audio CDs on the computer, produce a CD-ROM, and add a CD-ROM drive to a network
- ◆ Covers the most up-to-date hardware and software Publication Date

Covers IBM & Compatibles

\$39.99 USA/\$53.99 CDN 0-672-30638-7

481 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished

Publication Date 12/94



Virtual Reality Madness! 1996

Ron Wodaski

This new edition of a bestseller provides readers with the most up-to-date information on virtual reality. It includes everything readers need to explore the magical world of this new technology.

- ◆ Three CD-ROMs contain versions of commercial software, as well as demos, flybys, games, complete multimedia presentations of virtual reality creations, and more
- ◆ Covers the entire area of virtual reality, including 3-D imaging and rendering, games, and modeling
- ◆ Shows readers how to get started in virtual reality—inexpensively

Covers IBM & Compatibles

\$49.99 USA/\$67.99 CDN 0-672-30865-7

896 pp., 7 3/8 x 9 1/8, Casual - Accomplished - Expert, Publication Date 9/95



The Winn L. Rosch Multimedia Bible, Premier Edition

Winn L. Rosch

With *The Winn L. Rosch Multimedia Bible, Premier Edition*, users will explore multimedia's capabilities, build a solid understanding of the hardware, master the software basics such as firmware, and more.

- ◆ CD-ROM contains demo versions of some of the multimedia and development tools covered in the book as well as other utilities
- ◆ Includes an overview, foundation, and relevant details to help multimedia enthusiasts
- ◆ Provides expert advice in a user friendly, hands-on exploratory mode

Covers Multimedia for PC

\$39.99 USA/\$53.99 CDN 0-672-30670-0

688 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished, Publication Date 8/95



Networking

NetWare

NetWare Unleashed, Second Edition

Rick Sant'Angelo

This all-in-one guide is for any LAN administrator who needs technically detailed and comprehensive information about how to set up, configure, administer and fine-tune a NetWare LAN.

- ◆ CD-ROM includes a collection of NetWare utilities written by the author and other NetWare experts
- ◆ Updated to cover new technologies such as Faster Ethernet and new software products including Windows 95
- ◆ Explores NetWare 4.1 NDS tools, Windows NT integration, DynaText, NetWare/IP, and more

Covers Releases 3.12 & 4.1

\$45.00 USA/\$61.95 CDN 0-672-30712-x

1,376 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 4/95

NetWare 4.1 Survival Guide

Peter Kuo, et al.

The definitive guide to providing Local Area Network (LAN) support! Provides tried-and-true techniques for dealing effectively with all types of users

- ◆ Contains advice on LAN systems documentation and the end user support function
- ◆ Text is developed from Supporting LAN Users: A Combat Guide, one of NetWorld's most highly rated tutorials

Covers Release 4.1

\$55.00 USA/\$74.95 CDN 0-672-30047-8

1,360 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 10/95

Teach Yourself NetWare in 14 Days

Peter Davis & Craig McGuffin

The easy way to learn NetWare! Ideal for NetWare LAN administrators who want to learn the secrets behind NetWare.

- ◆ Provides all the training needed to get up and running with NetWare
- ◆ Thorough and organized lessons divide learning into 14 easy days
- ◆ Covers system management, files and directories, client support, communication protocols, and more

Covers Releases 3.11 & 3.12

\$29.99 USA/\$39.99 CDN 0-672-30481-3

786 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 4/94

Networking Misc. Titles

Absolute Beginner's Guide to Networking, Second Edition

Mark Gibbs

This book takes readers on a graphical tour of networking. Through illustrations, network maps, and easy-to-follow instructions, users find out how to connect to a network and use Local Area Networks (LANs).

- ◆ Leads readers through the historical, planning, and implementing stages of networking
- ◆ Covers topics such as remote access, interoperability, and Wide Area Networks (WANs)
- ◆ Outlines elements of a network, showing how they fit together as well as discusses Windows for Workgroups, NetWare, and LANtastic

Covers Various Software for IBM & Compatibles

\$22.00 USA/\$29.95 CDN 0-672-30553-4

388 pp., 7 3/8 x 9 1/8, New, Publication Date 11/94

Enterprise-Wide Networking

Patricia Schnaidt

Network development strategies for business and system administrators! This book, from the Business Systems Group, helps businesses consolidate information resources.

- ◆ Explores the emergence of the enterprise-wide network
- ◆ Shows professionals how to develop their own network structure
- ◆ Explains how enterprise-wide networking works, how to overcome problems, and how to implement effectively

Covers IBM & Compatibles

\$39.95 USA/\$53.99 CDN 0-672-30173-3

493 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 8/92

Microsoft BackOffice Administrator's Survival Guide

Arthur Knowles

This all-in-one reference focuses on what Microsoft BackOffice is and how it is used in the real world. It includes all the fundamental concepts required for daily maintenance and troubleshooting, as well as explains the more arcane aspects of managing the BackOffice.

- ◆ CD-ROM includes product demos, commercial and shareware utilities, and technical notes
- ◆ Uses step-by-step written procedures interspersed with figures captured from the actual tools
- ◆ Introduces Microsoft's new System Management Server

Covers Windows 95

\$59.99 USA/\$67.99 CDN 0-672-30849-5

1,008 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 4/96



Microsoft BackOffice Unleashed

Various

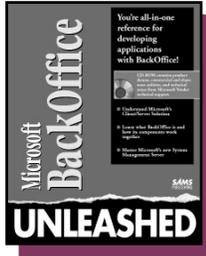
This book focuses on what Microsoft BackOffice is, and how the components within it can be applied towards application development. It is designed for the accomplished reader, and includes the fundamental concepts required for daily maintenance.

- ◆ CD-ROM includes product demos, commercial and shareware utilities, and technical notes from Microsoft Vender technical support
- ◆ Demonstrates practical applications through the use of step-by step written procedures
- ◆ Introduces Microsoft's new System Management Server

Covers *BackOffice*

\$49.99 USA/\$67.99 CDN 0-672-30816-9

800 pp., 7 3/8 x 9 1/8, Casual - Expert, Publication Date 9/96



Programming Windows NT 4.0 Unleashed

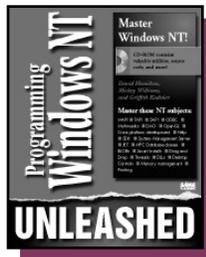
David Hamilton and Mickey Williams

Readers get a clear understanding of the modes of operation and architecture for Windows NT. Everything—including execution models, processes, threads, DLLs, memory, controls, security, and more—is covered with precise detail.

- ◆ CD-ROM contains source code and completed sample programs from the book
- ◆ Teaches OLE, DDE, Drag and Drop, OCX development, and the component gallery
- ◆ Explores Microsoft Back Office programming

\$59.99 USA/\$81.95 CDN 0-672-30905-X

1,200 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 7/96



Rightsizing Information Systems, Second Edition

Steven Guengerich & George Schussel

Proven methods for streamlining information systems! This book is an important addition to the library of every corporate information systems strategist.

- ◆ Provides an understanding of how downsized information systems will affect a business
- ◆ Includes problem-solving answers and advice
- ◆ Features business opportunity and organization suggestions

Covers *Databases*

\$40.00 USA/\$54.95 CDN 0-672-30486-4

448 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 8/94

Understanding Data Communications, Fourth Edition

Gilbert Held

This book connects users to the real world by teaching digital communications, the inner workings of data terminals, modems, fiber optics, and satellites.

- ◆ Covers the fundamentals, the functions of data terminals and their components, and the latest network architecture and design techniques
- ◆ Provides information on the advantages and disadvantages of LAN, packet networks, and network design and management
- ◆ Written by a world-renowned expert—Gil Held

Covers *Communications*

\$29.99 USA/\$39.99 CDN 0-672-30501-1

500 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 5/94

Understanding Local Area Networks, Fifth Edition

Neil Jenkins & Stan Schatt

This book shows readers how LANs and their various hardware and software components actually work and helps network administrators decide whether or not a LAN is a viable option.

- ◆ Provides a comprehensive, easy-to-understand presentation on local area networks
- ◆ Includes discussions about network architecture and transmission methods
- ◆ Update to the successful *Understanding Local Area Networks, Fourth Edition*

Covers *Local Area Networks*

\$29.99 USA/\$39.99 CDN 0-672-30840-1

336 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 9/95

Understanding Local Area Networks, Fourth Edition

Stan Schatt

Ideal introduction to networking technology! This bestseller has become a standard in the industry. Readers quickly discover which network operating system is right for them and why.

- ◆ New edition improvements include discussion of peer-to-peer network market and products like LANtastic, NetWare Lite, and Windows for Workgroups
- ◆ Also includes information on the latest release of Novell NetWare
- ◆ End-of-chapter quizzes test understanding of material

Covers *DOS, OS/2 & Macintosh*

\$26.95 USA/\$36.95 CDN 0-672-30382-5

325 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 9/93

Operating Systems

DOS

Novell DOS 7 Unleashed

Jonathan Kamin

Maximize performance on your computer! Users will find essential elements of the Novell DOS operating system for PC-compatible computers in this book/disk set.

- ◆ Provides on-disk batch files, utilities, and tools for Novell DOS
- ◆ Includes tips, tricks, and techniques for top results
- ◆ User-friendly format allows readers to casually flip through the book

Covers *Version 7 for DOS*

\$39.95 USA/\$53.99 CDN 0-672-30328-0

809 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 2/94



Peter Norton's Complete Guide to DOS 6.22, Sixth Edition

Peter Norton

This classic bestseller uses a clear, friendly style to introduce beginners to the DOS shell and DOS commands. For more advanced users, Norton Notes and other tips are included to bring them to a new level of expertise.

- ◆ Shows readers how to manage, configure, and maximize their system; work with programs; manage directories; and more
- ◆ Totally updated to include coverage of running Windows on DOS, memory management for multimedia applications, and much more
- ◆ Norton Notes walk the reader through the top 100 projects to maintain a PC

Covers Versions 6, 6.2 & 6.22

\$29.99 USA/\$39.99 CDN 0-672-30614-x

1,150 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished

Publication Date 12/94

Peter Norton's DOS Guide, Special Edition

Peter Norton

Another essential guide from the author who helped start the PC revolution! More than one million users have turned to Peter Norton for confident and productive computing—and he covers all the latest about DOS 6.2 in this edition.

- ◆ Shows readers how to maximize their effectiveness on the PC with tips, tricks, and advice on a variety of topics
- ◆ A-to-Z coverage in a highly readable, lesson-filled format
- ◆ Advice on hard disk management, security, and system customization—plus a complete command reference

Covers Versions 6 & 6.2 for DOS

\$24.95 USA /\$33.95 CDN 1-56686-136-5

744 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 2/94

The Waite Group's MS-DOS Bible, Fourth Edition

Steven Simrin

An expert guide to all aspects of MS-DOS! This practical edition explores the most common DOS 5 commands and functions.

- ◆ Discusses expanded batch file language, improved disk formatting, and device drivers
- ◆ Delves into file structure and resident memory programming
- ◆ Includes a convenient jump table for command topics, procedures, and advanced techniques

Covers Through Version 5 for DOS

\$29.95 USA/\$39.99 CDN 0-672-22789-4

718 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 8/91

Linux

Red Hat Linux Unleashed

Kamran Husain, Tim Parker, et al.

Programmers, users, and system administrators will find this a must have book for operating the Linux environment. Everything from installation and configuration to advanced programming and administration techniques is covered in this valuable reference.

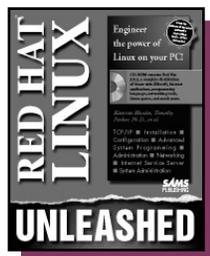
- ◆ CD-ROM includes source code from the book and powerful utilities
- ◆ Teaches editing, typesetting, and more
- ◆ Includes coverage of PPP, TCP/IP, networking, and setting up an Internet site

Covers Red Hat Linux

\$49.99 USA/\$67.99 CDN 0-672-30962-9

1,200 pp., 7 3/8 x 9 1/8

Accomplished - Expert, Publication Date 6/96



LINUX SA Survival Guide

Timothy Parker

This comprehensive guide provides LINUX System Administrators with all of the information they need to install the LINUX System and get productive immediately.

- ◆ In-depth coverage of all of the basic features
- ◆ Provides essential information on network security and protection devices
- ◆ Covers booting and shutdown, installation and configuration, devices, terminals, and more

Covers Linux

\$49.99 USA/\$67.99 CDN 0-672-30850-9

744 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 12/95

Linux Unleashed

Kamran Husain, Tim Parker, et al.

This book is the only book a Linux user will ever need! This tutorial and reference takes readers from installation and configuration to advanced programming and administering/networking the system.

- ◆ CD-ROM includes Slackware, a version of Linux, and popular tools
- ◆ Extensive coverage of editing, typesetting, graphical user interfaces, advanced programming techniques, and more
- ◆ Includes a full-color, tear-out card for reference, a version of Linux, and popular tools

Covers Latest Version

\$49.99 USA/\$67.99 CDN 0-672-30705-7

1,104 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 5/95

Linux Unleashed, Second Edition

Kamran Husain, Timothy Parker Ph.D., et al.

Readers will turn to this second edition for even more in-depth coverage of hot Linux topics—PPPs, networking, and site set-up and administration. Whether they are programmers, users, or system administrators, this book is the only complete reference they will ever need.

- ◆ CD-ROM includes all the resources to instantly operate Linux, the operating system, and added tools
- ◆ Covers everything from programming to system administration

Covers Linux

\$49.99 USA/\$67.99 CDN 0-672-30908-4

1,224 pp., 7 3/8 x 9 1/8

Beginning - Intermediate,

Publication Date 2/96

OS/2

OS/2 Warp Administrator's Survival Guide

David Kerr & Curran

A comprehensive guide for IT or IS personnel who need to support OS/2 Warp users. This book focuses on how to integrate, balance, and maximize the diverse possibilities offered by the OS/2 Warp platform.

- ◆ CD-ROM includes samples of tools, information, and resources from the book
- ◆ Covers all aspects of the OS/2 Warp platform
- ◆ Explains all the new technologies and how to pick and choose the tools and features needed

Covers Version 3

\$55.00 USA/\$74.95 CDN 0-672-30744-8

1,050 pp., 7 3/8 x 9 1/8, Accomplished - Expert

Publication Date 12/95

SAMS
PUBLISHING

OS/2 Warp Unleashed, Third Edition

David Moskowitz, David Kerr, et al.

This updated bestseller is the most complete cradle-to-grave OS/2 reference and tutorial available today. Readers will master installation and configuration, virtual DOS machines, WIN-OS/2, the video system, and more!

- ◆ CD-ROM is packed with 600 MB of OS/2 software, demos, and shareware, including free fonts, multimedia applications, REXX programs, and software demos
- ◆ Expanded coverage of OS/2, the Internet, and the latest developments in multimedia
- ◆ Discusses fonts in the OS/2 environment

Covers Version 3 & 'Fullpack'

\$39.99 USA/\$53.99 CDN 0-672-30545-3

1,205 pp., 7 3/8 x 9 1/8, Casual - Accomplished - Expert
Publication Date 7/96



Teach Yourself OS/2 Warp in a Week, Second Edition

Carol Thomas

This revised edition teaches users in a logical, step-by-step manner that lets them learn OS/2 thoroughly and at their own pace.

- ◆ Logical, step-by-step format with exercises, tips, term reviews, and Q&As makes learning easy
- ◆ Updated edition provides extensive coverage of OS/2 for Windows, multimedia, IBM Works, and the Internet interface
- ◆ An ideal introduction to the powerful features and capabilities of the latest version of OS/2

Covers Version 3

\$25.00 USA/\$34.95 CDN 0-672-30684-0

720 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 1/95

Your OS/2 Warp Version 3 Consultant, Second Edition

Herb Tyson

Everything readers want to know about OS/2 and didn't know who to ask! This is the ultimate end user consultant, with all the tips, tricks, and troubleshooting available.

- ◆ Q&A format makes it easy for users to find the information they need—quickly and easily
- ◆ Covers all the basics, with new coverage of OS/2 for Windows, multimedia, the new IBM Works personal productivity applets, and the new Internet front end
- ◆ Packed with hundreds of OS/2 instructions, tips, advice, and warnings

Covers Version 3

\$25.00 USA/\$34.95 CDN 0-672-30484-8

650 pp., 5 1/2 x 8 3/8, New - Casual - Accomplished - Expert
Publication Date 11/94

UNIX

The Waite Group's UNIX Primer Plus, Second Edition

Mitchell Waite, Donald Martin & Stephen Prata

As UNIX becomes the premier operating system for multiuser and multitasking environments, this text is becoming one of the leading references.

- ◆ Includes Version 4.3 BSD (Berkeley Standard Distribution)
- ◆ Presents the vi and ex editors
- ◆ Covers the C shell and file management commands

Covers System V Release 4.3

\$29.95 USA/\$39.99 CDN 0-672-22729-0

478 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 4/90

The Waite Group's UNIX System V Bible

Stephen Prata & Donald Martin

A comprehensive UNIX reference! Focuses on the basic and advanced command groups of the standard UNIX System V.

- ◆ Lists commands alphabetically and explains them in straightforward text
- ◆ Details each listed command with its purpose, what it does, and how it's used

Covers System V Releases 2 and 3

\$29.95 USA/\$39.99 CDN 0-672-22562-x

516 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 5/87

The Waite Group's UNIX System V Primer, Second Edition

Mitchell Waite, Donald Martin & Stephen Prata

A hands-on introduction to using UNIX! This text provides an updated, detailed overview of the UNIX operating system.

- ◆ Provides a step-by-step introduction to UNIX
- ◆ Offers many examples and exercises
- ◆ Reinforces learning with question-and-answer chapter reviews

Covers Through System V

\$29.95 USA/\$39.99 CDN 0-672-30194-6

592 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 4/92

Exploring the UNIX System, Third Edition

Stephen J. Kochan & Patrick H. Wood

The complete beginner's guide to UNIX! The easy-to-use introduction to this popular operating system.

- ◆ Introduces popular functions and explains how operating systems work
- ◆ Includes how to create, copy, and rename files
- ◆ Also presents the vi screen editor and customized commands

Covers Through Release 4

\$29.95 USA/\$39.99 CDN 0-672-48516-8

466 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 5/92

Learning UNIX, Second Edition

James Gardner

An easy-to-understand introduction to both UNIX and UNIX utilities! This book/disk set is a complete, hands-on tutorial to UNIX fundamentals.

- ◆ Disk contains 32 utilities from the MKS 4.2 toolkit, tutorial files and an installation program that allows readers to learn UNIX on a PC—no UNIX required
- ◆ Provides an introduction to both UNIX and Korn Shell programming

Covers All UNIX Versions

\$39.95 USA/\$53.99 CDN 0-672-30457-0

646 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 12/93



Networking UNIX

Salim Douba

To survive in today's competitive world, network consultants, technicians, and administrators must understand the ins and outs and whys and hows behind UNIX networking, as well as how to plan the network and TCP/IP.

- ◆ Covers the theory, design, implementation, and maintenance behind UNIX networking
- ◆ Includes undocumented tricks and workarounds to common UNIX networking problems
- ◆ Find out how to effectively use connectivity devices, integrate hybrid networks, enrich the user's repertoire of the TCP/IP UNIX command set, and more

Covers UNIX and Networking Topics

\$35.00 USA/\$47.95 CDN 0-672-30584-4

496 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 8/95

Teach Yourself the UNIX C Shell in 14 Days

David Ennis & James C. Armstrong, Jr.

With this comprehensive tutorial of step-by-step lessons, users learn how to utilize the UNIX C shell to optimize their system, increase productivity, and work more efficiently.

- ◆ Explains the C shell's capabilities for programming
- ◆ Shows users how to design and write their own C shell scripts
- ◆ Covers shell variables, customization of the user environment, file redirection, pipes, filters, and the C shell commands

Covers System V Release 4

\$29.99 USA/\$39.99 CDN 0-672-30540-2

494 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 9/94

Teach Yourself UNIX in a Week

Dave Taylor

This *Teach Yourself* tutorial is designed to take readers from novices to experienced users in just seven days. All the major releases are explored, as well as UNIX features, commands, and tools, for immediate productivity in the UNIX environment.

- ◆ Covers file handling, pipes and filters, text editors, shells, and more
- ◆ Written by a UNIX expert and author of the popular UNIX electronic mail utility ELM
- ◆ Specialized information on job control, printing, and connecting to remote computers via the Internet

Covers All Major Releases

\$28.00 USA/\$38.95 CDN 0-672-30464-3

800 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 2/94

UNIX Security for the Organization

R. Bringle Bryant

This book shows users how the security mechanisms in UNIX can be linked together in a practical, cohesive security plan.

- ◆ Discusses how to set up a security plan from an administrator's point of view, as well as how end users can protect their own files and workstations
- ◆ Contains sample policies for different types of organizations, from casual use systems to highly secure systems

Covers System V Release 4

\$35.00 USA/\$47.95 CDN 0-672-30571-2

382 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished
Publication Date 10/94

UNIX Shell Programming, Revised Edition

Stephen G. Kochan & Patrick H. Wood

A complete overview of shell programming! This classic edition deals specifically with the techniques of shell programming.

- ◆ Presents information in step-by-step fashion
- ◆ Covers all the features of the standard shell, with additional instructions for the Korn Shell
- ◆ Teaches how to use the shell to tailor the UNIX environment

Covers System V Release 3

\$29.95 USA/\$39.99 CDN 0-672-48448-x

460 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 12/89

UNIX System V, Release 4 Administration, Second Edition

Ben Smith

An easy-to-use reference for UNIX productivity! Essential for everyone who runs a UNIX operating system.

- ◆ Covers the most recent releases of UNIX
- ◆ Features a great reference for TCP/IP and NFS utilities
- ◆ Explains the requirements and installation of X Windows clients and servers

Covers System V Release 4

\$29.95 USA/\$39.99 CDN 0-672-22810-6

480 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 8/91

UNIX Unleashed

Various UNIX Wizards

The power user's guide to UNIX! This book/CD-ROM set provides an in-depth examination of UNIX and its utilities.

- ◆ CD-ROM contains shell scripts from the book and sample UNIX programs
- ◆ Includes definitions, practical information, tips, tricks, and examples
- ◆ Features shell scripts designed to aid advanced users in getting the most out of UNIX

Covers System V Release 4

\$49.99 USA/\$67.99 CDN 0-672-30402-3

1,620 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished
Publication Date 9/94

Windows 95

Peter Norton's Complete Guide to Windows 95

John Mueller & the Peter Norton Computing Group

This one-source reference gives users of all experience levels the ideas and techniques they need to get maximum value out of their Windows 95 upgrade.

- ◆ Shows users how to optimize their operating system performance to meet specific needs
- ◆ Provides advanced tips, optimization techniques, and detailed architectural information
- ◆ Offers in-depth and detailed insights in lucid, jargon-free personalized language

\$29.99 USA/\$53.99 CDN 0-672-30791-x

848 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished, Publication Date 9/95

Programming Windows 95 Unleashed

Various Authors

Focusing on application development, this book presents a list of characteristics and functions that must be supported in the applications environment in order to write good Windows 95 applications.

- ◆ CD-ROM contains all the source code, plus a help source file that demonstrates all of the new help features found in Windows 95

Covers Windows 95

\$49.99 USA/\$67.99 CDN 0-672-30602-6

1,120 pp., 7 3/8 x 9 1/8, Accomplished, Publication Date 8/95



Teach Yourself Windows 95 in 24 Hours

Greg Perry

This tutorial and reference includes 24 chapters which teach users the fundamentals of Windows 95, highlighting the new features and changes. Users will learn how to integrate Windows 95 with their current systems, as well as explore more advanced topics such as plug-and-play and multimedia.

- ◆ Uses the format of the best-selling *Teach Yourself* series
- ◆ Well-organized tutorial that can be used by individuals in seminars, training sessions, and classrooms
- ◆ Readers learn by doing, using Do/Don't sections, quizzes, practical examples, and step-by-step tutorials

Covers Windows 95

\$25.00 USA/\$34.95 CDN 0-672-30504-6

560 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 8/95

Windows 95 Unleashed

Ed Tiley, et al.

With comprehensive coverage by a best-selling author and expert advice from contributing authors, this tutorial and reference will be an indispensable guide for accomplished and expert users.

- ◆ CD-ROM included
- ◆ Takes users beyond the basics to the more advanced features of Windows 95
- ◆ Provides numerous tips and tricks to help users maximize the performance of Windows
- ◆ Empowers users to unleash all that is Windows—installation, customization, optimization, networking, multimedia, and OLE automation

Covers Windows 95

\$39.99 USA/\$53.99 CDN 0-672-30474-0

1,072 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 8/95



Windows NT

Peter Norton's Complete Guide to Windows NT Workstation

Peter Norton

This complete reference details everything needed to run an NT Workstation.

- ◆ Teaches how to build an Internet server
- ◆ Explores peer-to-peer networking

\$39.99 USA/\$53.99 CDN 0-672-30901-7

800 pp., 7 3/8 x 9 1/8, Casual - Accomplished, Publication Date 6/96

Windows NT 3.51 Server Survival Guide

Rick Sant'Angelo & Nadeem Chagtai

Joining the popular *Survival Guide* series, this book is a necessary tool for every system administrator implementing an NT network. It gives in-depth coverage of the latest and most complex features of NT networking—including steps to configure a heterogeneous system and procedures on implementing the BackOffice suite of NT Server-based products.

- ◆ Included CD-ROM contains a Workgroup Help Desk application, demonstration files, exotic logon scripts, and more
- ◆ Step-by-step instructions cover every detail, including some advanced NT features
- ◆ Explore the NT Server—its features, capabilities, and requirements

Covers Latest Version

\$55.00 USA/\$74.95 CDN 0-672-30860-6

996 pp., 7 3/8 x 9 1/8, Accomplished, Publication Date 2/96



Windows NT 3.5 Unleashed, Second Edition

Robert Cowart.

This tutorial and reference takes users beyond the basics and focuses on the unique strengths and challenges of one of the computing world's most powerful operating systems.

- ◆ Explains how to install, configure, and maintain Windows NT on an individual basis, as well as how to connect computers using NT's built-in peer-to-peer networking
- ◆ Discusses managing single or multiple domains, improving system security and data integrity, and optimizing network performance
- ◆ New edition focuses on NT's new and improved administration and connectivity features

Covers Windows NT Workstation 3.5 and Windows NT Server 3.5

\$39.99 USA/\$53.99 CDN 0-672-30685-9

992 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 1/95

Windows NT 3.51 Unleashed, Third Edition

Robert Cowart, et al.

Windows NT 3.5 Unleashed Third Edition takes the reader beyond the basic and focuses on the unique strengths and challenges of one of the world's most powerful operating systems. Readers will get comprehensive coverage on topics such as, managing single or multiple domains, improving system security, data integrity, and optimizing network performance. Also addressed are how to install, configure, and maintain Windows NT in a networked environment.

- ◆ CD-ROM includes server administration tools, and other useful utilities for Windows NT
- ◆ Covers ways to install, configure, and maintain Windows NT on an individual workstation
- ◆ Teaches how to connect systems using the Peer-to-Peer connection

Covers Operating Systems

\$49.99 USA/\$67.99 CDN 0-672-30902-5

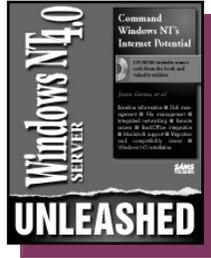
1,032 pp., 7 3/8 x 9 1/8, Intermediate - Advanced, Publication Date 2/96



Windows NT 4 Server Unleashed

Jason Garms, et al.

The Windows NT server has been gaining tremendous market share over Novell and the new upgrade—which includes a Windows 95 interface—is sure to add momentum to its market drive. To that end, *Windows NT 4.0 Server Unleashed* is written to meet that growing market. It provides information on disk and file management, integrated networking, BackOffice integration, and TCP/IP protocols.



- ◆ CD-ROM includes source code from the book and valuable utilities
- ◆ Focuses on using Windows NT as an Internet server
- ◆ Covers security issues and Macintosh support

Covers NT 4

\$55.00 USA/\$74.95 CDN 0-672-30933-5

1,100 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 7/96



Operating Systems Misc. Titles

Windows Programmer's Guide to OLE/DDE

Jeffrey D. Clark

Your personal advisor to advanced Windows programming power! A thorough tutorial for Object Linking and Embedding and Dynamic Data Exchange.

- ◆ Explains how to write applications with OLE and then the same application with DDE
- ◆ Includes dozens of code examples illustrating Windows Application Programmer Interface (API)
- ◆ Provides a detailed discussion of when to use OLE or DDE and why one approach may be better than the other

Covers Version 3.1

\$34.95 USA/\$46.99 CDN 0-672-30226-8

556 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 6/92



Professional Reference/Electronics

Audio System Design and Installation

Philip Giddings

The ideal guide to audio systems! This practical, hands-on tool helps the audio professional find information quickly.

- ◆ Features many useful tables and checklists
- ◆ Illustrates the text with numerous photos and diagrams
- ◆ Improves and expedites system design

Covers Audio Systems

\$59.95 USA/\$81.95 CDN 0-672-22672-3

574 pp., 7 3/8 x 9 1/8, Accomplished, Publication Date 7/90

Build Your Own Home Theater

Robert Wolenik

Champagne on a beer budget—the ultimate audio/video experience! For the do-it-yourselfer who is looking for bargains but is still interested in quality.

- ◆ Learn to create a dream system for a fraction of the cost of having it done for you
- ◆ Includes information on home theater found nowhere else
- ◆ Includes how-to instructions

Covers Home Theater

\$16.95 USA/\$23.95 CDN 0-672-30381-7

200 pp., 7 3/8 x 9 1/8, New, Publication Date 9/93

CMOS Cookbook, Second Edition

Don Lancaster, Revised by Howard M. Berlin

A clear and complete look at CMOS! This easy-to-follow text is targeted for beginning- to intermediate-level users.

- ◆ Covers the latest CMOS series of devices and subfamilies
- ◆ Presents tabular comparisons to earlier versions
- ◆ Includes a TIL and CMOS interfacing and functional equivalency conversion chart

Covers CMOS

\$24.95 USA /\$33.95 CDN 0-672-22459-3

512 pp., 5 1/2 x 8 1/2, New - Casual, Publication Date 1/88

Electricity 1-7, Revised Second Edition

Harry Mileaf, Editor

The best electrical training tool available! This extraordinary book combines a series of volumes designed specifically to teach electricity.

- ◆ Series is logically organized to fit the learning process
- ◆ Specific volumes cover a given area but also prepare readers for ensuing sections

Covers Electricity

\$49.95 USA/\$67.95 CDN 0-810-45952-3

1,024 pp., 6 1/8 x 9 1/8, New - Casual, Publication Date 1/78

Handbook for Sound Engineers: The New Audio Cyclopedia, Second Edition

Glen M. Ballou, Editor

The most complete audio information available! Ideal for all audio professionals.

- ◆ Includes the latest technological advancements
- ◆ Explains MIDI, cinema sound, transformers, and compact discs
- ◆ Condenses years of information and technology to one source

Covers Audio

\$99.95 USA/\$135.95 CDN 0-672-22752-5

1,506 pp., 7 3/8 x 9 1/8, Accomplished, Publication Date 7/91

Handbook of Electronics Tables and Formulas, Sixth Edition

Howard W. Sams Engineering Staff

A technical electronics reference! The premier reference for engineers, technicians, and hobbyists involved in the field of electronics.

- ◆ Contains computer programs for calculating many electrical and electronic functions
- ◆ Covers equations and formulas
- ◆ Discusses laws, constants and standards, and symbols and codes

Covers Electronics

\$24.95 USA /\$33.95 CDN 0-672-22469-0

265 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 3/86

IC Op-Amp Cookbook, Third Edition

Walter G. Jung

An industry classic! This book covers basic OP-AMP theory in excellent detail. This edition includes:

- ◆ Over 200 practical circuit applications
- ◆ An appendix containing manufacturers' data sheets
- ◆ Material on instrumentation amps

Covers IC Op-Ampx

\$24.95 USA /\$33.95 CDN 0-672-22453-4

581 pp., 5 1/2 x 8 1/2, Accomplished, Publication Date 4/86

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The MIDI Manual

David Miles Huber

Puts MIDI to work for any beginning- and intermediate-level user! A comprehensive guide to Musical Instrument Digital Interfacing.

- ◆ Provides introductory coverage of electronic music technology
- ◆ Studies the multiple uses of MIDI
- ◆ Includes a reference and equipment guide with advice on which system to purchase

Covers MIDI

\$24.95 USA /\$33.95 CDN 0-672-22757-6
250 pp., 7 3/8 x 9 1/8, New - Casual,
Publication Date 12/90

Modern Dictionary of Electronics, Sixth Edition

Rudolf F. Graf

A must for any electronics library! This book is a complete and comprehensive electronics dictionary.

- ◆ Defines more than 23,000 technical terms
- ◆ Focuses on computer, microcomputer, communications, semiconductor, and fiber optics terminology
- ◆ Includes abbreviations and cross references

Covers Electronics

\$39.95 USA/\$53.99 CDN 0-672-22041-5
1,152 pp., 5 1/2 x 8 1/2, Accomplished - Expert, Publication Date 3/84

Modern Recording Techniques, Fourth Edition

David Miles Huber & Runstein

As the most complete, up-to-date, accurate, and authoritative recording guide, this book reflects the latest developments in digital audio and hard-disk recording techniques.

- ◆ Provides in-depth insights into hands-on operation of studio recording equipment, such as project studio
- ◆ Explores the latest in digital technology, multitrack systems, MIDI, and the electronic musical instrument industry
- ◆ Perfect for anyone wanting to learn professional recording—producers, musicians, multimedia developers, audio for video professionals, universities, schools, and audio enthusiasts

Covers Recording

\$29.99 USA/\$39.99 CDN 0-672-30639-5
512 pp., 7 3/8 x 9 1/8, Casual - Accomplished - Expert
Publication Date 6/95

Practical Recording Techniques

Bruce Bartlett

The step-by-step approach to professional audio recording! Novices and hobbyists alike will find this the ideal guide to making impressive recordings.

- ◆ Discusses recording in the home, studio, or on location
- ◆ Provides current information on MIDI, SMPTE, digital audio, and audio for video
- ◆ Presents the newest audio equipment

Covers Recording

\$27.95 USA/\$38.95 CDN 0-672-30265-9
544 pp., 7 3/8 x 9 1/8, New, Publication Date 3/92

Radio Handbook, Twenty-Third Edition

William I. Orr, Editor

The popular guide to radio communications! Presents complete documentation on many technical topics.

- ◆ Studies HF, VHF, and UHF spectrums
- ◆ Covers theory and equipment design in detail
- ◆ Explains construction techniques

Covers Radios

\$39.95 USA/\$53.99 CDN 0-672-22424-0
672 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 10/86

Reference Data for Engineers: Radio, Electronics, Computer & Communications, Eighth Edition

Mac E. Van Valkenburg, Editor-in-Chief

A dependable engineering reference! Designed as a complete reference covering a broad range of professional topics for engineers.

- ◆ Features contributions from over 70 professionals
- ◆ Includes expanded coverage of digital television systems
- ◆ Provides information on application-specific integrated circuits

Covers Communication

\$99.95 USA/\$135.95 CDN 0-672-22753-3
1,500 pp., 7 3/8 x 9 1/8, Accomplished, Publication Date 1/93

RF Circuit Design

Christopher Bowick

For the person who has design experience . . . who is an expert in the field of RF circuit design . . . or who is an engineer needing a good reference, this book is for you!

- ◆ Provides complete design procedures for multiple-pole Butterworth, Chebyshev, and Bessel filters
- ◆ Covers capacitors, inductors, and other components with their behavior at RF frequencies discussed in detail

Covers Circuits

\$24.95 USA /\$33.95 CDN 0-672-21868-2
176 pp., 7 3/8 x 9 1/8, Accomplished, Publication Date 4/82

Sound System Engineering, Second Edition

Don Davis & Carolyn Davis

An indispensable guide in the day-to-day work of designing sound systems! This accurate, complete, and concise tool is a necessary addition to the library of anyone involved in audio engineering. Covers such topics as:

- ◆ The history of audio
- ◆ Audio mathematics
- ◆ Audio and acoustic instrumentation

Covers Sound Systems

\$49.95 USA/\$67.95 CDN 0-672-21857-7
665 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 11/86

Transformers and Motors

George Patrick Schultz

An in-depth technical reference! Originally written for the National Joint Apprenticeship Training Committee to train apprentice and journeymen electricians.

- ◆ Provides detailed information for equipment installation
- ◆ Covers equipment maintenance and repair
- ◆ Includes troubleshooting and replacement guidelines

\$29.95 USA/\$39.99 CDN 0-672-30131-8
320 pp., 7 3/8 x 9 1/8, New, Publication Date 6/91

Understanding Automotive Electronics, Fourth Edition

William B. Ribbens

An illustrated how-to guide for smooth-running performance! Helps readers understand how electronic circuits and devices run important parts in automobiles.

- ◆ Explains how electronics affect engine performance, fuel economy, and emissions
- ◆ Describes the role of electronics in speed control, ride control, and anti-lock braking
- ◆ Gives inside information on speech synthesis

\$24.95 USA /\$33.95 CDN 0-672-27358-6

392 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 1/92

Understanding Digital Troubleshooting, Third Edition

Don L. Cannon

A completely updated guide to the maintenance of digital systems! An essential guide to repairing and maintaining digital electronic systems.

- ◆ Covers the latest tests and designs
- ◆ Discusses cells and arrays
- ◆ Presents the concepts and fundamental techniques needed to locate and correct anomalies in digital systems

Covers Digital Electronic Systems

\$24.95 USA /\$33.95 CDN 0-672-27337-3

286 pp., 7 3/8 x 9 1/8, New, Publication Date 6/91

Understanding Fiber Optics, Second Edition

Jeff Hecht

Answers many fiber optic questions! Those interested in fiber optic technology will find this tutorial easy to read and easy to reference whenever needed.

- ◆ Includes material on new topics such as optical fiber amplifiers and fiber optic sensors
- ◆ Explains components, concepts, systems, and principles
- ◆ Discusses applications in telephones, LANs, and video

\$26.95 USA/\$36.95 CDN 0-672-30350-7

477 pages, 7 3/8 x 9 1/8, New - Casual, Publication Date 9/93

Understanding Solid State Electronics, Fifth Edition

Don L. Cannon

A comprehensive guide to solid-state electronic devices! The authoritative guide to the more complex concepts of electronics-oriented tasks.

- ◆ Explains the semi-conductor theory
- ◆ Shows how electronic circuits make 'decisions' and how integrated circuits are made
- ◆ Demonstrates how to create custom integrated circuits

Covers Solid State Electronics

\$24.95 USA /\$33.95 CDN 0-672-27338-1

307 pp., 7 3/8 x 9 1/8, New, Publication Date 6/91

Understanding Telephone Electronics, Third Edition

Stephen J. Bigelow

Covers conventional telephone fundamentals! Explores how telephone systems operate and how digital electronics replace them.

- ◆ Introduces state-of-the-art speech circuits, dialing, ringing, and central office electronics
- ◆ Dissects modems and digital transmission techniques
- ◆ Studies microcomputers and cellular phones

Covers Telephones

\$24.95 USA /\$33.95 CDN 0-672-27350-0

367 pp., 7 3/8 x 9 1/8, New, Publication Date 10/91

VCR Troubleshooting & Repair, Second Edition

Gregory R. Capello & Robert C. Brenner

Focuses on VCR preventive maintenance! This book does an excellent job covering basic electronics principles and how they relate to VCR performance.

- ◆ Presents step-by-step details on how to maximize performance
- ◆ Gives suggestions on how to avoid breakdowns
- ◆ Covers Stereo (MTS/MCS), Super-VHS, H-VHS, and bar code programming

Covers VHS

\$19.95 USA/\$26.99 CDN 0-672-22749-5

286 pp., 7 3/8 x 9 1/8, New, Publication Date 6/91

Video Scrambling & Descrambling for Satellite & Cable TV

Rudolf F. Graf & William Sheets

Learn the secrets of signal scrambling from the experts! Helps readers understand how signals are decoded and encoded.

- ◆ Discusses the theory and techniques behind over-the-air and cable signals
- ◆ Provides actual descrambling projects
- ◆ Includes hands-on projects for building a scrambler and descrambler

Covers Satellites

\$24.95 USA /\$33.95 CDN 0-672-22499-2

256 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 12/86

Programming

Borland C++

Tom Swan's Mastering Borland C++5, Third Edition

Tom Swan

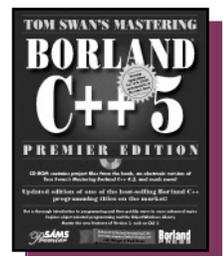
The new release of Borland C++5.0 includes valuable tools developers are craving. Tools like, a new object-oriented scripting, new C++ language environment that lets you control the IDE completely, and debugger control. With all those and many other new features, developers will turn to Mastering Borland C++ 5.0, Third Edition to receive the latest, most accurate information on how to exploit these new features in their programs.

- ◆ CD-ROM includes source code from the book and powerful utilities
- ◆ Provides a complete introduction and thorough coverage of intermediate and advanced topics
- ◆ Includes hundreds of working examples

Covers Borland C++ 5.0

\$59.99 USA/\$81.95 CDN 0-672-30802-9

1,088 pp., 7 3/8 x 9 1/8, Casual - Accomplished - Expert
Publication Date 5/96



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Teach Yourself Borland C++ 4.5 in 21 Days, Second Edition

Namir Shammas, Craig Arnush & Edward Mulroy

This tutorial and reference takes users to a functional level with the software and language. With this easy-to-follow guide, users master the basics without all the technical jargon.

- ◆ Takes users from the fundamentals to more advanced concepts
- ◆ Shows users how to create powerful applications using Borland C++
- ◆ Uses daily lessons, shaded syntax boxes, warnings, and practical examples, as well as review and Q&A sections

Covers Version 4.5 for IBM and Compatibles

\$29.99 USA/\$39.99 CDN 0-672-30598-4

1,072 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished
Publication Date 12/94

Borland C++ 4.5 Object-Oriented Programming, Fourth Edition

Ted Faison

This book helps programmers master all the steps to Borland C++ 4.5 success! They'll learn how to synthesize Borland's efficient code, simplify programming with polymorphism, implement OLE, manage projects by overloading and uniform notation, and more.

- ◆ Disk features source code and files from the book that can be used to link and build complete applications
- ◆ Provides professional tips and techniques to help users master Windows programming with Borland C++ 4.5
- ◆ Extensive coverage of ObjectWindows Library 2.5 and OLE

Covers Version 4.5 for Windows

\$45.00 USA/\$61.95 CDN 0-672-30605-0

944 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 2/95

Tom Swan's Mastering Borland C++ 4.5, Second Edition

Tom Swan

As the second edition of one of the best-selling Borland C++ programming titles on the market, this tutorial provides a complete introduction to programming and thorough coverage of intermediate and advanced topics.

- ◆ Disk includes source code to the book's programming examples, answers to the chapter exercises, and reference information
- ◆ Chapter summaries, tips, hints, and warnings highlight important information
- ◆ Complete coverage of object-oriented programming, the ObjectWindows Library, and the new features of the latest version

Covers Version 4.5

\$49.99 USA/\$67.99 CDN 0-672-30546-1

1,461 pp., 7 3/8 x 9 1/8

Casual - Accomplished - Expert, Publication Date 12/94

Programming Windows Games with Borland C++

Nabajyoti Barkakati

The how-to guide for creating computer games! Intermediate and advanced programmers learn how to use object-oriented programming to write computer games.

- ◆ Includes a disk containing shareware Windows games as well as source code and executable versions of SPUZZLE and BLOCKADE
- ◆ Provides a quick overview of Windows programming with Borland C++ and OWL

Covers Version 3.1

\$34.95 USA/\$46.99 CDN 0-672-30292-6

520 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 4/93

Developing Windows Applications with Borland C++ 3.1, Second Edition

James McCord

The most comprehensive tutorial for programming with Borland C++!

Completely updated to cover all the new areas of Windows 3.1 for the knowledgeable C programmer.

- ◆ Covers Object Linking and Embedding (OLE) and Dynamic Data Exchange (DDE)
- ◆ Provides a comprehensive Windows application development tutorial
- ◆ Takes readers from fundamental Windows application development to advanced Windows programming

Covers Version 3.1

\$39.95 USA/\$53.99 CDN 0-672-30060-5

1,464 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 8/92

C and Turbo C

Teach Yourself Advanced C in 21 Days

Bradley L. Jones & Gregory L. Guntle

The perfect tutorial for C programmers wanting to take their skills to the next level! Designed to be the follow-up tutorial to the successful *Teach Yourself C in 21 Days*.

- ◆ Uses lots of visual elements such as shaded syntax boxes, notes boxes, and line-by-line descriptions of the program examples
- ◆ Introduces carefully planned series of lessons, quizzes, exercises, and workshops to motivate and reinforce learning

Covers ANSI C

\$34.95 USA/\$46.99 CDN 0-672-30471-6

878 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 4/94

Teach Yourself C in 21 Days, Bestseller Edition

Peter Aitken & Brad Jones

Users can achieve C success—now! Each lesson can be completed in 2 to 3 hours or less.

- ◆ Features day-by-day lessons and clear syntax examples
- ◆ Shaded syntax boxes offer quick summaries of all C statements
- ◆ Q&A sections answer common programming questions

Covers C

\$24.95 USA /\$33.95 CDN 0-672-30448-1

800 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 10/93

Programming in ANSI C, Revised Edition

Stephen Kochan

Readers learn how to write, compile, and execute computer programs in this popular programming language. This comprehensive tutorial provides everything users need to work in ANSI C.

- ◆ Includes a complete introduction to the C language and thorough explanations of functions that have been standardized
- ◆ Covers program looping, decision-making, arrays, structures, character strings, pointers, and bit operations
- ◆ Features a step-by-step format for compiling and writing programs in ANSI C

Covers ANSI C

\$29.95 USA/\$39.99 CDN 0-672-30339-6

534 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 1/94

Teach Yourself C Programming in 21 Days, Premier Edition

Bradley L. Jones & Peter Aitken

With *Teach Yourself C in 21 Days, Premier Edition*, C programming techniques are presented in a logical and easy-to-follow sequence that helps users fully understand the principles involved in developing professional-quality, sophisticated programs.

- ◆ Covers ANSI C, a standard for all compilers, including Visual C++, Borland C++, Turbo C++ for Windows, UNIX C, Mac C, and more
- ◆ Explores advanced topics, such as coding styles, portability issues, data structures, bit manipulation, and number systems
- ◆ Uses a variety of teaching elements, including shaded syntax boxes, performance tips, Q&A sections, and exercises

Covers ANSI C

\$35.00 USA/\$47.95 CDN 0-672-30736-7

798 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 7/95

Programming in C, Revised Edition

Stephen G. Kochan

A complete introduction to the C programming language! This bestseller provides comprehensive coverage of the C language.

- ◆ Includes language features and over 90 program examples
- ◆ Gives step-by-step explanations for all functions
- ◆ Explains program looping, decision-making, arrays, functions, and structures

Covers All Major C Compilers

\$29.95 USA/\$39.99 CDN 0-672-48420-x

476 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished, Publication Date 2/88

Advanced C

Peter Hipson

Here's the next step for programmers who want to improve their C programming skills.

- ◆ Complete coverage of disk files including sequential access, text, binary, and random access
- ◆ Efficient tips and techniques for debugging C programs

Covers All Major C Compilers

\$39.95 USA/\$53.99 CDN 0-672-30168-7

777 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 10/92

C Programmer's Guide to Serial Communications, Second Edition

Joe Campbell

Comprehensive coverage of serial communications for all intermediate and advanced C programmers. This new edition provides a new perspective on incorporating serial communications with C.

- ◆ Includes new information about Windows and DOS serial communications
- ◆ Discusses the basics of serial communications, ASCII, and RS-232 technology
- ◆ Filled with inside information to bring developers up-to-date on the latest developments in serial communications

Covers All Major C Compilers

\$39.95 USA/\$53.99 CDN 0-672-30286-1

952 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 2/94

C Programming in 12 Easy Lessons

Greg Perry

This is the best book for beginning programmers. It not only explains how to start writing code, but also supplies the compiler needed to generate that code.

- ◆ Disk provides code and the genuine Turbo C++ 2.0 compiler
- ◆ Includes summaries, discussions of code, key points, and question and concept sections
- ◆ Detailed information on input, output, and analysis

Covers All Major C Compilers

\$39.99 USA/\$53.99 CDN 0-672-30522-4

603 pp., 8 1/2 x 11, New, Publication Date 8/94

C Programming: Just the FAQ's

Work, Lindner, Chisholm, Jones, & Hanley

This book is for beginning- to intermediate-level users who need a quick, easy-to-use C reference. As a tutorial for beginners and a reference for experienced programmers, it shows code techniques and the thoughts behind those techniques.

- ◆ Shows how to use the C language to solve real-world programming problems
- ◆ Techniques discussed include finite state machines, GREP, and bit twiddling, as well as tokenized parsers and mini-interpreters

Covers All Major C Compilers

\$25.00 USA/\$34.95 CDN 0-672-30561-5

430 pp., 7 3/8 x 9 1/8, Casual - Accomplished, Publication Date 5/95

Absolute Beginner's Guide to C, Second Edition

Greg Perry

For beginning programmers, this updated edition answers all C programming questions. This bestseller talks to readers at their level, explaining every aspect of how to get started and learn the C language quickly. Readers also find out where to learn more about C.

- ◆ Includes tear-out reference card of C functions and statements, a hierarchy chart, and other valuable information
- ◆ Uses special icons, notes, clues, warnings, and rewards to make understanding easier
- ◆ Clear and friendly style presumes no programming knowledge

Covers *Generic C*

\$22.00 USA/\$29.95 CDN 0-672-30510-0

406 pp., 7 3/8 x 9 1/8, New, Publication Date 4/94

The Waite Group's Turbo C Programming for the PC, Revised Edition

Robert Lafore

The most accessible book on C ever published! This book presents a clear, interesting guide to everyday programming problems and their solutions.

- ◆ Details plotting, line and shape drawing, bar graphs, and fractals
- ◆ Includes the Borland C source level debugger
- ◆ Features a carefully graded teaching approach that provides end-of-chapter questions and exercises, plus an extensive reference section

Covers *Version 1*

\$29.95 USA/\$39.99 CDN 0-672-22660-X

720 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished, Publication Date 11/89

The Waite Group's C Programming Using Turbo C++, Second Edition

Robert Lafore

The updated version of the ultimate introduction to ANSI C programming! Beginners as well as experienced programmers will enjoy this popular format to understanding C programming.

- ◆ Disk contains source code for all the programming examples in the book
- ◆ Presents updated information to cover the latest version of Turbo C++
- ◆ Provides tips, hints, tricks, and strategies

Covers *Turbo C++ & Borland C++*

\$34.95 USA/\$46.99 CDN 0-672-30399-x

778 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 10/93

The Waite Group's C: Step-by-Step

Mitchell T. Waite & Stephen Prata

An entry-level way to learn C! A logical, methodical order to teach the basics of C programming.

- ◆ Designed for a 1- or 2-semester course
- ◆ Includes exercises and quizzes
- ◆ Emphasizes the methods of structured code, step-wise refinement, and top-down design

Covers *All Major C Compilers*

\$29.95 USA/\$39.99 CDN 0-672-22651-0

600 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished, Publication Date 3/89

C++

Teach Yourself ANSI C++ in 21 Days, Premier Edition

Liberty/Hord

C++, one of the most powerful programming languages, will be standardized in the first quarter of 1996. And just like its predecessor, C, people will be flocking to use and learn the ANSI, standardized, C++. This comprehensive premier edition explores all aspects of ANSI C++.

- ◆ Explores the new ANSI standards
- ◆ Works with any ANSI compliant C++ compiler
- ◆ Contains 7 bonus chapters which explore advanced features

Covers *ANSI C++*

\$39.99 USA/\$53.99 CDN 0-672-30887-8

880 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished, Publication Date 3/96

Symantec C++ Programming for the Macintosh, Second Edition

Neil Rhodes & Julie McKeenan

This is the perfect introduction to C++ programming! This updated edition is the easiest way to learn C++ in the Think environment, using many examples and hands-on coding experience.

- ◆ Disk includes source code from the book and example applications
- ◆ The official Symantec book, developed in cooperation with the Product Development staff
- ◆ Provides valuable solutions, information, and advice for MPW programmers who are migrating to the Think environment

Covers *Through Version 6.5 for Macintosh*

\$45.00 USA/\$61.95 CDN 1-56686-155-1

772 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished, Publication Date 5/94

Teach Yourself More C++ Programming in 21 Days

Jesse Liberty

Used with any compiler, this tutorial and reference teaches users how to write successful programs using one of the most popular languages—C++.

- ◆ Uses Q&A, Do/Don't, and Workshop sections to answer common questions, recommend strategies, and reinforce the chapter's important points
- ◆ Covers templates, linked lists, sorting iterators, bit twiddling, memory management, and error handling, as well as records and indices
- ◆ Teaches the advanced topics of object-oriented programming with C++

Covers *C++ Programming*

\$35.00 USA/\$47.95 CDN 0-672-30657-3

736 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 11/95

Teach Yourself Turbo C++ for Windows in 21 Days

Craig Arnush

Teach Yourself Turbo C++ for Windows in 21 Days gets users to a functional level with the software and language. It delivers on the 21-day success formula and does not overwhelm users with detail.

- ◆ Teaches the fundamentals of version 4.5 of Turbo C++ using a variety of teaching elements
- ◆ Shows how to effectively use the language and write beginning-level programs
- ◆ Addresses game programming

Covers *Version 4.5*

\$29.99 USA/\$39.99 CDN 0-672-30727-8

768 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished, Publication Date 3/95

Master Visual C++ 2, Second Edition

Ori Gurewicz & Nathan Gurewicz

Written by best-selling authors, this comprehensive book provides in-depth coverage of implementing DDE and OLE capabilities, creating custom controls, and designing applications with Visual Workbench, AppWizard, AppStudio, and Class Wizard.

- ◆ CD-ROM includes software utilities, source code for the book's applications, and ancillary files
- ◆ Provides a task-oriented approach to creating sophisticated, powerful programs
- ◆ Emphasizes features that are new to the latest version of C++

Covers Version 2 for Windows

\$49.99 USA/\$67.99 CDN 0-672-30532-1

1,183 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 12/94



Teach Yourself Turbo C++ Visual Edition for Windows in 21 Days

Namir Clement Shammas

As part of the best-selling *Teach Yourself* series, this tutorial introduces readers to Windows programming and covers the complete Turbo C++ for Windows environment.

- ◆ Teaches readers how to develop manageable code
- ◆ Describes the ins and outs of object-oriented programming and the OWL Library
- ◆ Provides numerous examples with output to show the features of the compiler

Covers Version 3.1 for Windows

\$29.99 USA/\$39.99 CDN 0-672-30535-6

724 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 6/94

Turbo C++ Programming 101

Greg Perry

The step-by-step tutorial to learning Turbo C++ programming! Readers take an active approach to learning instead of passively reading a tutorial.

- ◆ Provides step-by-step instructions on how to program in Turbo C++
- ◆ Workbook approach is designed to allow readers to write answers to questions directly in the book
- ◆ Includes dozens of examples to show readers how to use what is covered in the text

Covers Version 3

\$29.95 USA/\$39.99 CDN 0-672-30280-2

608 pp., 8 x 10, New - Casual, Publication Date 3/93



Turbo C++ Programming in 12 Easy Lessons

Greg Perry

This book is perfect for beginners who want to learn how to develop effective programs quickly. In just 12 easy lessons, users will be writing code and getting answers to all of their programming questions.

- ◆ Disk includes the Turbo C++ 2.0 compiler and all the source code from the book
- ◆ Includes the Turbo C++ 2.0 compiler and all instructions needed to begin programming immediately
- ◆ Covers loops, controls, relational logic, logical and bitwise operators, functions, and I/O with cout and cin

Covers Turbo C++

\$39.99 USA/\$53.99 CDN 0-672-30523-2

603 pp., 8 1/2 x 11, New, Publication Date 8/94



Teach Yourself C++ Programming in 21 Days

Jesse Liberty

This book is a timesaving guide to learning C++. Using the proven techniques of the *Teach Yourself* series, this essential guide teaches users how to write programs in a matter of days.

- ◆ Covers all the key topics and commands of C++
- ◆ Teaches the basics of object-oriented programming
- ◆ Teaches C++ without the need to know C or any other programming language

Covers C++ Programming

\$29.99 USA/\$39.99 CDN 0-672-30541-0

815 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 9/94

Moving from C to C++

Greg Perry

The ins and outs of object-oriented programming! An invaluable guide for C programmers ready to move to C++.

- ◆ Shows how one application written in C is converted to C++ with more efficient code
- ◆ Includes tips and techniques for making the transition from C to C++
- ◆ Information organized so new C++ programmers aren't overwhelmed by too much at once

Covers All Major Compilers

\$29.95 USA/\$39.99 CDN 0-672-30080-X

404 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 10/92

C++ Programming 101

Greg Perry

The step-by-step tutorial to learning C++ programming! Novice and experienced programmers will find this book necessary for quick and easy learning.

- ◆ Takes an active approach to learning by having the reader write answers directly in the book
- ◆ Includes dozens of examples to show readers how to utilize information in the text
- ◆ Sample debugging exercises provide clear understanding of debugging techniques

Covers ANSI C++

\$29.95 USA/\$39.99 CDN 0-672-30200-4

631 pp., 8 1/2 x 10, New - Casual, Publication Date 11/92

Learning C++

Tom Swan

The perfect tutorial for learning to program in C++!

- Includes 2 disks with a special version of the Zortech C++ compiler and numerous programming examples
- Features step-by-step tutorials and practical instructions
- Teaches fundamentals as well as advanced techniques

Covers AT&T Version 2.1

\$39.95 USA/\$53.99 CDN 0-672-22785-1

760 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 4/91



Teach Yourself Object-Oriented Programming with Turbo C++ in 21 Days

Greg Perry

Users can achieve object-oriented programming success with Turbo C++ in just 21 days! This fantastic tutorial will develop the beginning user's abilities in comprehensive, day-by-day lessons.

- ◆ Features Do/Don't sections that help reinforce important topics
- ◆ Presents a step-by-step, easy-to-follow style to learning about classes, objects, and other aspects of object-oriented programming
- ◆ Includes programs with sample sessions that are indicated by special Output icons

Covers Version 3

\$26.95 USA/\$36.95 CDN 0-672-30307-8

776 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 10/93

The Waite Group's Turbo C++ Bible

Naba Barkakati

A comprehensive reference for programming with Turbo C++! Suits novice programmers as well as software developers.

- ◆ Contains debugged real-world examples for each routine
- ◆ Categorizes examples by function
- ◆ Discusses all Turbo C++ library functions and object classes

Covers Version 1

\$29.95 USA/\$39.99 CDN 0-672-22742-8

1,000 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 10/90

The Waite Group's C++ Programming, Second Edition

John Thomas Berry

The perfect primer for all intermediate and advanced C++ programmers! A completely updated outlook on incorporating object-oriented programming with C++.

- ◆ Includes many practical explanations and examples
- ◆ Beneficial to both UNIX and DOS programmers
- ◆ Advances readers to power programmer status quickly

Covers AT&T Versions 2 and 2.1

\$29.95 USA/\$39.99 CDN 0-672-22771-1

408 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 1/92

Delphi

Delphi Developer's Guide

Steve Teixeira & Xavier Pacheco

Delphi Developer's Guide provides a solution-oriented approach to application development that uses the visual programming tools in Delphi for implementation.

- ◆ CD-ROM included
- ◆ Covers design methodology as well as the software
- ◆ Shows what the future holds for GUI application development
- ◆ Explains how visual programming is used in developing the various parts of an application

Covers Delphi

\$49.99 USA/\$67.99 CDN 0-672-30704-9

946 pp., 7 3/8 x 9 1/8, Casual - Accomplished - Expert
Publication Date 7/95

Peter Norton's Guide to Delphi 2

Peter Norton

Peter Norton's name is synonymous with PC expertise and this book dispenses his knowledge in a fast, hands-on style that will teach the reader everything about Delphi 32. By the time they finish this book they will be programming with Delphi in the new 32-bit environment.

- ◆ CD-ROM included
- ◆ Covers the new 32-bit environment
- ◆ Unique, fast paced hands-on approach makes learning easy

Covers Delphi

\$49.99 USA/\$67.95 CDN 0-672-30898-3

816 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 5/96

SQL

Developing SQL Windows Applications

David Gugick

Developing SQLWindows Applications is a beginning- to intermediate-level tutorial that walks readers through the steps of developing an SQLWindows project. With this guide, users will get up to speed quickly and be building robust applications in no time!

- ◆ CD-ROM includes source code and a program to create Help files
- ◆ Highlights development techniques of experts who use SQLWindows
- ◆ Shows why SQLWindows can prepare a company for client/server

Covers Latest Version for Windows

\$45.00 USA/\$61.95 CDN 0-672-30511-9

736 pp., 7 3/8 x 9 1/8, Casual - Accomplished, Publication Date 7/95

SQLWindows Developer's Guide

Suneet Shah & Chris Griswold

Written by developers, for developers, this book teaches robust techniques that are critical in building modern client/server systems and saves users hours of frustration.

- ◆ CD-ROM includes source code from the book—saves hours of time spent typing
- ◆ Covers advanced features such as object-oriented programming, Windows API, and creating QuickObjects
- ◆ Shows the ins and outs of SQLWindows to save users time and money

Covers Latest Version for Windows

\$45.00 USA/\$61.95 CDN 0-672-30628-x

624 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 8/95

Teach Yourself SQL in 14 Days

Jeff Perkins & Bryan Morgan

From a best-selling series, this 21-day tutorial guides readers through the fundamentals of SQL programming, in a logical and easy-to-follow format.

- ◆ Includes daily lessons, review sections, and clear examples of programming code
- ◆ Provides a regimented, day-by-day approach to learning SQL
- ◆ Appropriate for users of Oracle, Sybase, PowerBuilder, Informix, Access, SQL Server, SQLWindows, and more

Covers Latest Version for Windows

\$29.99 USA/\$39.99 CDN 0-672-30855-x

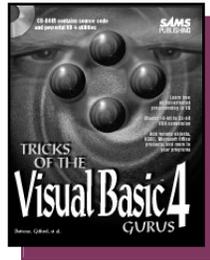
408 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 10/95

Visual Basic 4

Tricks of the Visual Basic 4 Gurus

James Bettone, et al.

Microsoft is betting that the new release of Visual Basic 4 will create a mass migration from other compilers including its own, Visual Basic 3 compiler. In expectation of that migration, *Tricks of the Visual Basic 4 Gurus* presents tips and secrets from programmers who work inside Microsoft—giving developer's the "inside scoop" on the latest shortcuts and techniques to VB programming. Both 16-bit and 32-bit developing is covered, in addition to tips on OLE and OCX programming.



- ◆ CD-ROM contains source code from the book and the complete referenced applications
- ◆ Covers Windows 32-bit programming for Windows 95
- ◆ Teaches about OLE and the Win32 API

\$49.99 USA/\$67.99 CDN 0-672-30929-7

800 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 6/96

Master Visual Basic, Second Edition

Nathan Gurewich & Ori Gurewich

Using task-oriented, real-world applications, this tutorial and reference teaches users how to write powerful, sophisticated programs with the Visual Basic package.

- ◆ CD-ROM contains code from all the programming examples from the book, plus WAV files, MIDI files, BMP files, movie files, animation files, and more
- ◆ Updated for Visual Basic with coverage of all its new features
- ◆ Provides tips, hints, and advice from the professionals

Covers Latest Version for Windows

\$45.00 USA/\$61.95 CDN 0-672-30640-9

1,000 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 8/95

Visual Basic 4 Developer's Guide

Boyle, et al.

This book shows programmers who are already well-versed in the programming basics how to get the most out of Visual Basic. It teaches programming techniques and strategies as well as how to implement Visual Basic in a network setting.

- ◆ CD-ROM contains complete source code for all the programs in the book
- ◆ Teaches developers how to exploit the new features of the latest version of Visual Basic
- ◆ Covers implementation of Visual Basic in a network setting and in conjunction with other technologies and software

Covers Latest Version for Windows

\$55.00 USA/\$74.95 CDN 0-672-30783-9

1,032 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 5/96

Visual Basic 4 Performance Tuning and Optimization

Keith Brophy & Tim Koets

This book goes beyond normal programming conventions and focuses on the performance tuning and optimization of programs that occur after the program is completed. Explains not only how to use each of the topics, but also when, why, and where to use it as well.

- ◆ CD-ROM contains information and source code to help you fine tune Visual Basic for efficient database operation and best possible Windows performance
- ◆ Introduces the reader to performance tuning for every Visual Basic program
- ◆ Builds on a programmer's knowledge and provides a must-have book for optimizing Visual Basic programs

Covers Latest Version for Windows

\$49.99 USA/\$67.99 CDN 0-672-30796-0

784 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 12/95

Visual Basic 4 in 12 Easy Lessons, Second Edition

Greg Perry

Visual Basic is one of the most popular programming languages—especially among new programmers. This book teaches them how to write their first Visual Basic application. The reader learns by doing, not just reading.

- ◆ CD-ROM contains the Primer Edition of Visual Basic 4.0, sample code, and code from the book
- ◆ Takes the reader step-by-step through the learning process
- ◆ Readers will learn how to enter, debug, and run applications with the Visual Basic environment

Covers Version 4.0

\$45.00 USA/\$59.99 CDN 0-672-30947-5

700 pp., 7 3/8 x 9 1/8, New, Publication Date 6/96

Visual Basic 4 Unleashed

Various Authors

Provides the reader with a comprehensive reference to virtually all the topics that are used in today's leading-edge Visual Basic applications.

- ◆ CD-ROM contains complete source code from the book, a screen saver, a resource monitor, a game, and more
- ◆ Includes complete coverage of all the new features of the latest version of Visual Basic, advanced programming topics, component-based programming, using other APIs and software, and database programming
- ◆ Features a special project section focusing on developing different types of applications

Covers Latest Version for Windows

\$49.99 USA/\$67.99 CDN 0-672-30837-1

1,224 pp., 7 3/8 x 9 1/8, Casual - Accomplished - Expert
Publication Date 11/95

Teach Yourself Database Programming with Visual Basic 4 in 21 Days

Michael Amundsen & Curtis Smith

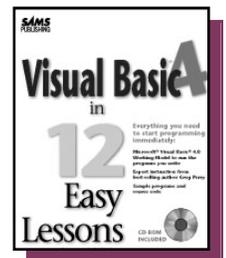
This step-by-step tutorial shows readers how to program with Visual Basic in a set amount of time.

- ◆ CD-ROM includes chapter examples, Function Libraries, MS ACCESS/JET 2.5 compatibility layer, and the WHAT6 Help Authoring Tool
- ◆ Presented in a daily format with each week focusing on a different area of database development
- ◆ Written by a Microsoft Certified Visual Basic Professional

Covers Latest Version

\$39.99 USA/\$53.99 CDN 0-672-30832-0

888 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished
Publication Date 12/95



SAMS
PUBLISHING

Peter Norton's Guide to Visual Basic 4 for Windows 95

Peter Norton

This guide teaches readers how to use Visual Basic to create powerful applications, without all the technical jargon.

- ◆ Provides a hands-on overview of the entire programming environment
- ◆ Explores advanced topics, such as linking to C and Windows directly, creating custom controls, and connecting to other Windows applications
- ◆ Covers dialog boxes, buttons, a mouse-driven paint program, and advanced data handling

Covers Latest Version for Windows
\$39.99 USA/\$53.99 CDN 0-672-30615-8
 944 pp., 7 3/8 x 9 1/8
 New - Casual - Accomplished- Expert
 Publication Date 10/95

Essential Visual Basic 4

Mark Heyman

Packed with information for the novice and casual computer user, this book gives the reader the knowledge and real world experience needed to create Visual Basic programs. It begins by teaching the Visual Basic environment and continues with a more in-depth study of project management and the Windows API.

- ◆ Focuses only on topics essential for Visual Basic programming
- ◆ Teaches project management, custom controls, file access, and more.
- ◆ Helps readers design their own Visual Basic applications

Covers the Latest Version for Windows
\$25.00 USA/\$34.95 CDN 0-672-30771-5
 480 pp., 7 3/8 x 9 1/8, Casual - Accomplished, Publication Date 9/95

Gurewich OLE Controls for Visual Basic

Nathan Gurewich & Ori Gurewich

Users will get all the tools they need to develop powerful OCX controls for Visual Basic 95 with this book/CD-ROM set.

- ◆ CD-ROM contains source code, executables of all the sample OCXs, and 50 OCXs created by the authors
- ◆ Includes a complete suite of 50 powerful OCX controls for Visual Basic
- ◆ Written by the authors of the best-selling *Teach Yourself Visual Basic in 21 Days*

Covers Visual Basic 95
\$39.99 USA/\$53.99 CDN 0-672-30743-x 
 624 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 10/95

Real-World Programming with Visual Basic 4, Second Edition

Anthony T. Mann

Readers can build on their programming knowledge and learn how to program for the real world with this newly revised and updated guide to the latest version of Visual Basic.

- ◆ CD-ROM includes all the source code from the book and programming utilities
- ◆ Focuses on everyday programming problems and their solutions
- ◆ Covers debugging, graphics, printing, MAPI, MDI, and more

Covers Latest Version for Windows
\$49.99 USA/\$61.95 CDN 0-672-30779-0 
 1,184 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 11/95

Teach Yourself Visual Basic 4 in 21 Days, Third Edition

Nathan Gurewich & Ori Gurewich

Using a logical, easy-to-follow approach, this international bestseller teaches readers the fundamentals of developing programs. It starts with the basics of writing a program and then moves on to adding voice, music, sound, and graphics.

- ◆ Explains Visual Basic programming techniques step by step
- ◆ Uses shaded syntax boxes, techniques, as well as Q&A, Do/Don't, and workshop sections to highlight key points and reinforce learning

Covers Visual Basic 95
\$29.99 USA/\$39.99 CDN 0-672-30620-4
 944 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 9/95

Visual Basic 3

Teach Yourself Visual Basic 3 in 21 Days, Bestseller Edition

Nathan Gurewich & Ori Gurewich

This updated and revised edition of a bestseller guides users through a system in which they will learn Visual Basic in just 21 days. Using a logical and easy-to-follow sequence, this book helps users fully understand the principles involved in developing robust programs.

- ◆ Shows users how to add voice, music, sound, and graphics to their programs
- ◆ Teaches users how to successfully write a program using Visual Basic
- ◆ Uses a variety of teaching elements such as shaded syntax boxes, Workshop and Q&A sections, and chapter exercises

Covers Version 3 for Windows
\$35.00 USA/\$47.95 CDN 0-672-30715-4
 1,024 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 3/95

Secrets of the Visual Basic 3 Masters, Second Edition

Gary Entsminger

Perfect for programmers who want to move into master programmer status! This updated edition provides a fresh perspective on what has fast become a premier programming language.

- ◆ Disk includes source code for all examples, executable files for full applications, and bonus applications that include a blackjack game and a music application
- ◆ Provides an inside view of developing sophisticated Windows applications
- ◆ Covers important new features introduced with this version, including the Microsoft Access engine and OLE 2

Covers Versions 3 for Windows
\$34.95 USA/\$46.99 CDN 0-672-30437-6 
 750 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 12/93

Master Visual Basic 3

Nathan Gurewich & Ori Gurewich

Users learn how to write sophisticated and powerful programs with this Visual Basic package. Written in an easy-to-follow format, this book explains each topic in detail through practical programming examples.

- ◆ CD-ROM includes many software utilities; WAV, MIDI, and BMP files; as well as projects, forms, and code from programming examples
- ◆ Examples are task-oriented, real-world applications
- ◆ Extensive coverage of using OLE 2 and OLE automation, designing games, and writing WAV editor applications and VBX controls

Covers Version 3 for Windows
\$45.00 USA/\$61.95 CDN 0-672-30514-3 
 1,184 pp., 7 3/8 x 9 1/8
 Accomplished - Expert, Publication Date 7/94

Teach Yourself More Visual Basic 3 in 21 Days

Paul Perry

This step-by-step tutorial provides information to help users enhance and develop their skills. They get a review of Visual Basic fundamentals and quickly move into more advanced features, including 3-D, gadget, and graph controls.

- ◆ Disk includes the complete source code, third-party software, and VBX custom controls
- ◆ Describes how to access the multimedia features of PCs
- ◆ Covers OLE automation, VBX control creation, database access, Crystal Reports report generator, communications control, and multimedia

Covers Version 3 for Windows

\$35.00 USA/\$47.95 CDN 0-672-30495-3

591 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 10/94



Visual Basic

Visual Basic Programming in 12 Easy Lessons

Greg Perry

Perfect for the beginning programmer! This book/disk package not only explains how to start writing code, but also supplies the compiler needed to generate that code. Users will be taken step by step through the learning process!

- ◆ The companion CD-ROM contains the Visual Basic 2.0 compiler, answers to the review questions, and all the code in the book
- ◆ Unique series elements take readers step-by-step through the learning process, pulling out new concepts and highlighting key points
- ◆ Includes helpful tips from leading expert Greg Perry

Covers Version 2

\$39.99 USA/\$53.99 CDN 0-672-30728-6

672 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 9/95



Teach Yourself Excel Programming with VBA in 21 Days, Second Edition

Matthew Harris

This book covers all fundamental aspects of this programming language and teaches novice programmers how to design, create, and debug macro programs written in the VBA programming language.

- ◆ Covers 32-bit Microsoft Office applications running on the Windows 95 operating system
- ◆ Presents VBA in a logical and easy-to-learn sequence, beginning with simple concepts and moving to more advanced material
- ◆ Teaches techniques to add functionality to existing applications such as Microsoft Excel and Microsoft Access

Covers Latest Version for Windows

\$35.00 USA/\$47.95 CDN 0-672-30782-0

992 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 12/95

Real-World Programming with Visual Basic

Anthony T. Mann

Building on the knowledge programmers already have, this tutorial and reference will show them how write successful programs for the real world.

- ◆ CD-ROM includes programming from the book
- ◆ Covers new features found in Visual Basic 3 version
- ◆ Focuses on day-to-day problems and their solutions

Covers Version 3

\$45.00 USA/\$61.95 CDN 0-672-30619-0

912 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 2/95



Develop a Professional Visual Basic Application in 14 Days

William Orvis

In just 14 days, users will have a deeper understanding of the Visual Basic language and how to use it to develop practical, real-world applications. They'll also learn how to test and debug programs and create documentation to be used in-house.

- ◆ CD-ROM includes auxiliary files, executables, bonus applications, and all the source code in the book
- ◆ Teaches readers how to market, advertise, package, and sell their products
- ◆ Shows users how to create demo programs of the application for marketing purposes and how to maintain quality control

Covers Version 3

\$35.00 USA/\$47.95 CDN 0-672-30596-8

528 pp., 7 3/8 x 9 1/8, Accomplished, Publication Date 3/95



Accounting/Finance Developer's Guide with Visual Basic

Jack Purdum

This hands-on tutorial and reference is the only book available on the market to extensively cover Visual Basic programming for accounting and finance fields, the second largest application category for Visual Basic.

- ◆ Disk includes all the source code from the book and complete accounting applications such as a general ledger and accounts receivable
- ◆ Provides practical solutions to real-world accounting and finance problems
- ◆ Covers the use of SQL and the Access database engine

Covers Version 3 for Windows

\$39.99 USA/\$53.99 CDN 0-672-30616-6

448 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 3/95



Developing Client/Server Applications with Visual Basic 4

Dan Rahmel & Ron Rahmel

This complete guide provides an overview of the Client/Server system design, with step-by-step examples and ideas on the implementation of cutting edge technologies, like WinSock, distributed OLE, Remote Access, and more.

- ◆ CD-ROM includes all example code, relevant third-party custom controls, and additional utilities
- ◆ Includes coverage of the new Visual Basic features, including Network Services, Win32, and OCXs
- ◆ Provides Visual Basic access to the Information Superhighway — Internet, Mosaic/World Wide Web, FTP, and more

Covers the Latest Version for Windows

\$49.99 USA/\$67.99 CDN 0-672-30789-8

1,072 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 12/95



Graphics Programming with Visual Basic

Robert W. Stewart

Visual Basic can be used to create amazing graphics programs and tools with this comprehensive, full-color guide. Specific advice and illustrations teach the coding techniques behind object-oriented, high-end drawing tools, so designers can add object-oriented graphics tools to Visual Basic applications.

- ◆ Disk contains source code and executable graphics that can be adapted to the user's applications
- ◆ Visually demonstrates coding techniques with excellent full-color graphics, diagrams, and examples
- ◆ Discusses Bezier curves, animation, array sorting, text alignment, and more

Covers Version 3.x and Higher for Windows

\$35.00 USA/\$47.95 CDN 0-672-30509-7

581 pp., 7 3/8 x 9 1/8, Casual - Accomplished - Expert, Publication Date 12/94



SAMS
PUBLISHING

How to Create Real-World Applications with Visual Basic

Ori Gurewich & Nathan Gurewich

A Microsoft survey says that programmers use Visual Basic to create database, network, multimedia, and finance applications. This book takes the reader through the creation of these.

- ◆ CD-ROM contains source code, executable and auxiliary files, as well as several bonus applications
- ◆ Shows readers how to market, advertise, package, and sell their product
- ◆ Leads readers from writing simple programs to developing real-world, professional applications

Covers Version 3 for Windows

\$39.99 USA/\$53.99 CDN 0-672-30621-2

722 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 8/94



Teach Yourself Visual Basic for Applications in 21 Days

Matthew Harris

Users achieve programming success in Visual Basic for Applications—the all-encompassing basic language for Microsoft Windows applications! Unique format teaches the basics in 21 lessons, each of which can be completed in 3 hours or less.

- ◆ Coverage includes all the basic aspects of this exciting new umbrella language for Microsoft's Excel, Word for Windows, and Access
- ◆ Shows readers specific examples of the overlap between each application
- ◆ Users learn how to provide override and functionality to these applications

Covers Version 3.1

\$29.99 USA/\$39.99 CDN 0-672-30447-3

909 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 5/94

Do-It-Yourself Visual Basic for Windows, Second Edition

William J. Orvis

The simplest way to program with Visual Basic for Windows! A simple introduction to the Visual Basic environment and the BASIC language.

- ◆ Provides extensive information on debugging and error handling
- ◆ Graphically shows how to use and get the most out of Visual Basic's design tools
- ◆ Includes a useful reference section

Covers Version 2 for Windows

\$24.95 USA /\$33.95 CDN 0-672-30259-4

618 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 12/92

Visual C++

Visual C++ Developer's Guide, Second Edition

Nabajyoti Barkakati, Ph.D.

This book introduces users to the basic concepts of object-oriented programming (OOP) and teaches them how to apply OOP techniques using the C++ programming language.

- ◆ CD-ROM features complete source code for more than 30 Visual C++ programs in the book
- ◆ Includes extensive coverage of OLE

Covers Version 2 for Windows

\$49.99 USA/\$67.99 CDN 0-672-30663-8

1,040 pp., 7 3/8 x 9 1/8, Casual - Accomplished - Expert, Publication Date 5/95



Visual C++ in 12 Easy Lessons

Greg Perry & Ian Spencer

This is the perfect book for beginning programmers. This book/disk set not only teaches users how to start writing code in a short period of time, but also supplies the compiler needed to generate that code.

- ◆ 3 CD-ROMs contain the genuine Visual C++ compiler needed to run all the programs in the book, source code, and answers to all the questions from the book's lessons
- ◆ Series elements take readers step by step through the learning process, pulling out new concepts and highlighting key points
- ◆ Includes a full-color tear-out card that details syntax and shortcuts

Covers C++

\$45.00 USA/\$61.95 CDN 0-672-30637-9

784 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 9/95



Visual C++ Object-Oriented Programming

Mark Andrews

The power programmer's guide to object-oriented development! Readers will find powerful and practical examples of object-oriented applications in this book/disk combination.

- ◆ Includes a disk containing all the source code and executable files for the examples presented in the text
- ◆ Provides extensive coverage of the Microsoft Foundation Class Library
- ◆ Details programming Windows using Microsoft C/C++

Covers Version 1

\$39.95 USA/\$53.99 CDN 0-672-30150-4

1,067 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 6/93



Visual C++ 4 Unleashed

Viktor Toth

This is the perfect book for advanced Visual C++ programmers. It explores the most advanced topics while its enclosed CD-ROM allows the user to quickly learn by working through the programs in the book. It not only covers the new release of Visual C++ and its capabilities but also teaches LAN programming, OLE, DLLs, OLE Automation, and how to update old programs to the new version of Visual C++.

- ◆ Enclosed CD-ROM contains source code and illustrative programs from the book
- ◆ Explores the capabilities of the new Visual C++ release
- ◆ Provides extensive information on such advanced topics as I/O timers, Lan Programming, and Windows 95 applications

Covers the Latest Version 4 Visual C++

\$49.99 USA/\$67.99 CDN 0-672-30874-6

912 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 1/96



Database Developer's Guide with Visual C++

Roger Jennings & Peter Hipson

This guide emphasizes optimization of database design; implementation of Access SQL for Access, dBASE, Paradox, and Btrieve databases; and ANSI SQL for client/server databases.

- ◆ CD-ROM contains an example of a context-sensitive WinHelp system, multiform graphical front end, and DDE and OLE application with Excel 5
- ◆ Covers networking Visual C++ database applications under Windows for Workgroups, Novell, LANMan, and Windows NT
- ◆ Shows users how to write queries in ANSI SQL and Access SQL with Visual C++ code

Covers Version 2 for Windows

\$49.99 USA/\$67.99 CDN 0-672-30613-1

880 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 7/95



Database Developer's Guide with Visual C++4, Second Edition

Roger Jennings and Peter Hipson

This book emphasizes optimization of database design; implementing Access SQL for Access, dBASE, Paradox, and Btrieve databases. And provides in-depth coverage of the networking issues surrounding databases.

- ◆ CD-ROM includes a data dictionary application, crosstab query generator, multiform graphical front end, DDE and OLE applications with Excel, DAO applications
- ◆ Gives in-depth coverage of Windows database programming techniques
- ◆ Teaches all of Visual C++'s Data Access Object features, including Jet Database Access engine

Covers Visual C++4

\$59.99 USA/\$81.95 CDN 0-672-30913-0

1104 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 4/96



Develop a Professional Visual C++ Application in 21 Days

Mickey Williams

This tutorial explains how to design and develop commercial-quality software. It shows users how they can go from writing simple programs to developing real-world, professional applications in just 21 easy-to-use lessons.

- ◆ CD-ROM provides source code, executables, auxiliary files, and bonus applications
- ◆ Includes discussions on building prototypes as well as the thought process that goes into developing a complete piece of software
- ◆ Readers learn how to successfully market, advertise, package, and sell their products

Covers Latest Version

\$35.00 USA/\$47.95 CDN 0-672-30593-3

432 pp., 7 3/8 x 9 1/8, Casual - Accomplished, Publication Date 5/95



Essential Visual C++ 4

Mickey Williams

This is the perfect guide to getting started in Visual C++ programming. Loaded with essential information in an easily understood format, it familiarizes the novice computer user with the Visual C++ environment while still providing essential information for veteran users serious about Visual C++ programming.

- ◆ Teaches essential aspects of Visual C++ programming such as templates and collections
- ◆ Windows programming discussed in detail
- ◆ Explains the what, why, and how of Visual C++ programming

Covers Version 4

\$25.00 USA/\$34.95 CDN 0-672-30787-1

928 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 10/95

Teach Yourself Visual C++ 1.5 in 21 Days, Revised Edition

Namir Shammas

Visual C++ made easy! Twenty-one thorough lessons take readers to proficiency in only 2-3 hours a day. Features day-by-day lessons and clear syntax examples

- ◆ Features day-by-day lessons and clear syntax examples
- ◆ Do/Don't sections reinforce important topics like I/O, structures, strings, and the MFC Library

Covers Version 1.5

\$26.95 USA/\$36.95 CDN 0-672-30489-9

960 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 1/94

Teach Yourself Visual C++ 4 in 21 Days

Nathan & Ori Gurewich

This book merges the power of the best-selling *Teach Yourself* series with the knowledge of Namir Shammas, a renowned expert in code, creating the most efficient way to learn Visual C++. In just 21 days it will transform a novice into a knowledgeable programmer.

- ◆ Provides all the training needed to write code in just days
- ◆ The hands-on approach makes the reader learn by doing—not just reading

Covers the Latest Version for Windows

\$35.00 USA/\$47.95 CDN 0-672-30795-2

840 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 1/96

What Every Visual C++ 2 Programmer Should Know

Peter Hipson

This book is filled with example programs and routines that describe Object Linking and Embedding (OLE 2.0) and Open Database Connectivity (ODBC). It covers the new wizards Publication Date and enhancements to Microsoft Foundation Class 2.5.

- ◆ Provides information on MFC 2.5, OLE 2.0, and ODBC
- ◆ Covers the new wizards Publication Date
- ◆ Focuses specifically on the new features of Visual C++ 2

Covers Version 2

\$29.99 USA/\$39.99 CDN 0-672-30493-7

654 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 10/94

Windows

Teach Yourself Windows 95 Programming in 21 Days, Second Edition

Charles Calvert

For those programmers who want to learn Windows 95 quickly and easily, this is the perfect tutorial and reference. Users will learn Windows programming and explore 32-bit programming and OLE 2.

- ◆ Sequel to the best-selling *Teach Yourself Windows Programming in 21 Days*
- ◆ Features all the new programming protocols and functions involved with the latest version of Microsoft Windows
- ◆ Covers topics including building projects, creating Windows messages, Windows controls, bitmaps, GDI and metafiles, multimedia, 32-bit programming, and OLE 2

Covers Windows 95 Programming

\$39.99 USA/\$53.99 CDN 0-672-30531-3

1,296 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 9/95

Windows 95 Game Programming Developer's Guide Using the Game SDK

Michael Morrison and Randy Weems

This comprehensive guide shows how to create distributable Windows 95 games and focuses on all of the components within the Microsoft Windows 95 Game SDK. With coverage of Microsoft's Windows 95 Game SDK and important marketing tips, this is a book serious game programmers won't want to be without!

- ◆ CD-ROM includes all of the source code from the book, sample applications, and demo software
- ◆ Provides comprehensive coverage of how to create distributable Windows 95 games
- ◆ Topics include game programming basics, Animation, DirectSound, Network Gaming, and more

Covers *Windows 95 Game Programming*
\$49.99 USA/\$67.99 CDN 0-672-30661-1

624 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 12/95



Peter Norton's Guide to Windows 95 Programming with MFC

Peter Norton, Rob McGregor

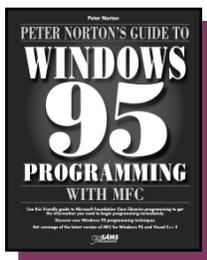
Following in the wake of the best-selling Peter Norton series, this book gives the reader a "rapid tour guide" approach to programming Windows 95 applications. The reader will learn to use, change, and augment the functions of the MFC library.

- ◆ CD-ROM included
- ◆ Readers will use the Microsoft Foundation Class libraries to get the information they need to begin programming immediately

Covers the Latest Version of MFC for Windows 95 and Visual C++4

\$59.99 USA/\$81.95 CDN 0-672-30900-9

900 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 8/96



Paul McFedries Windows 96 Unleashed, Premier Edition

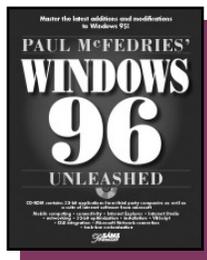
Paul McFedries

Completely updated and revised, bestselling author, Paul McFedries has created a Windows 95 user's masterpiece. And in the traditional style of the *Unleashed* series every new feature is discussed in detail, leaving the reader fully informed and completely functional within the new operating system. It also includes coverage of soon-to-be-released Microsoft Internet products, such as Visual Basic Script, Internet Studio, and Microsoft Exchange—coverage not found anywhere else.

- ◆ CD-ROM contains an easy-to-search online chapter on troubleshooting for Windows 96
- ◆ Covers Internet topics, including the Microsoft Network
- ◆ Discusses multimedia topics, internetworking, and communication issues

\$59.99 USA/\$81.95 CDN 0-672-30932-7

1,600 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 7/96



Programming Misc. Titles

32-Bit Windows Programming

Ben Ezzell

With the release of Windows 95 developers are rushing to port their applications to 32-bit and increase performance. *32-Bit Windows Programming* will help developers port their applications faster and explain proper 32-bit development from ground zero.

- ◆ CD-ROM contains the source and example code and 32-bit programming utilities
- ◆ Isolates key 32-bit performance features such as data transfer and graphics
- ◆ Explains differences between 16-bit and 32-bit and how existing 16-bit applications can be adapted to 32-bit

Covers *Windows 95 Programming*

\$39.99 USA/\$53.99 CDN 0-672-30762-6

576 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 12/95



3D Game Alchemy (for Doom, Doom II, Heretic, and Hexen)

Brenner, et al.

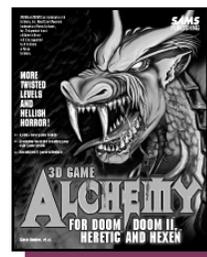
This bestseller has been updated and revised to provide the most detailed, information-packed game programming book on the market. The book contains the building blocks necessary for creating interactive games, from the basic concepts to the advanced ideas.

- ◆ CD-ROM includes all the source code from the book, shareware games, commercial software demos, and utilities for game design and image manipulation
- ◆ Explains many of the tricks professional game programmers use when developing games
- ◆ All of the code has been optimized to show the very latest in game programming techniques

Covers *Game Programming*

\$39.99 USA/\$53.99 CDN 0-672-30935-1

800 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished - Expert, Publication Date 4/96



Absolute Beginner's Guide to Programming

Greg Perry

Perfect for the person who wants to program but needs a good starting point! This book teaches readers the thought process and design behind programming as well as which languages fit their individual needs.

- ◆ Provides an introductory discussion of using the QBasic language
- ◆ Includes a complete guide to programming and programming languages
- ◆ Covers programming concepts, languages, and products

Covers *QBasic*

\$19.95 USA/\$26.99 CDN 0-672-30269-1

448 pp., 7 3/8 x 9 1/8, New, Publication Date 1/93

Developing Clarion for Windows Applications

Ross Santis & David Harms

This reference provides answers to many of the questions developers have about Windows in general, as well as developing Windows applications using Clarion. In addition, it helps lay the groundwork for GUI application development in Windows 3.1 and beyond.

- ◆ CD-ROM includes source code examples, DLLs, and a hand-coder's template set
- ◆ Illustrates what readers need to know to become highly productive with Clarion for Windows
- ◆ Teaches users how to tailor Clarion for Windows to their own programming style

Covers Version 1 for Windows

\$45.00 USA/\$61.95 CDN 0-672-30674-3

592 pp., 7 3/8 x 9 1/8, New - Accomplished, Publication Date 3/95



Developing NEXTSTEP Applications

Gene Backlin

Targeted to users who have some programming background, this guide provides the information they need to master the NEXTSTEP environment, as well as a valuable reference tool they can use and reuse in the future.

- ◆ Disk Included
- ◆ Explore the NEXTSTEP development environment; objective C concepts; mouse, view, and keyboard processing; and advanced panel processing
- ◆ Shows how things happen in the NEXT environment and why they happen
- ◆ Only book for the true beginning- and intermediate-level programmer

Covers Latest Version

\$45.00 USA/\$61.95 CDN 0-672-30658-1

504 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 3/95



Developing Your Own 32-Bit Operating System

Richard Burgess

This tutorial is designed to build upon an intermediate programmer's knowledge and explain how to design and develop a feature-rich, full operating system.

- ◆ CD-ROM includes source code, a full 32-bit assembler, and a 32-bit C compiler
- ◆ Explains the details of all 32-bit operating systems and allows users to actually develop their own customized system
- ◆ Discusses OS initializations, programming interfaces, keyboard services, API specifications, OS Kernel, device drivers, and job management

Covers IBM and Compatibles

\$49.99 USA/\$67.99 CDN 0-672-30655-7

768 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 3/95



Electronic Publishing Unleashed

William R. Stanek, Lee Purcell, et al.

This book offers exhaustive material on everything from how to design a hyper-linked resume to how to publish on the Internet.

- ◆ CD-ROM contains an electronic version of the entire book in 'hypertext' format and an assortment of electronic publishing software, including readers, multimedia tools, HTML editors and more
- ◆ Describes in full detail this multiplatform format that addresses Macintosh, Windows, DOS, and UNIX users
- ◆ Includes both tutorial and reference information

Covers Electronic Publishing

\$49.99 USA/\$67.99 CDN 0-672-30752-9

1,088 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished, Publication Date 10/95



Interfacing to the PowerPC Microprocessor

Ron Rahmel & Dan Rahmel

More than just an introduction to the technology and overview to the processor and system architecture, this book is a how-to manual to maximizing the PowerPC. It introduces the basic features, such as the microprocessors and their configuration, then moves on to more in-depth topics such as how to interface to the PowerPC.

- ◆ Shows users how to interface everything from bus cards and airplanes to automobiles and VCRs
- ◆ Geared toward programmers who want to write code that must interact directly with hardware
- ◆ Explores local area network interfaces, PowerPC microprocessors, and capabilities of PCI and ISA bus architecture

\$35.00 USA/\$47.95 CDN 0-672-30548-8

496 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 1/95

Mastering Turbo Assembler, Second Edition

Tom Swan

Written by nationally-known, best-selling author Tom Swan, this book provides a complete introduction to programming as well as thorough coverage of intermediate and advanced topics.

- ◆ Disk includes all the source code from the book
- ◆ Extensive coverage of the new features of the latest version of Borland Turbo Assembler
- ◆ Chapter summaries, tips, hints, and warnings highlight important information

Covers Versions 1 Through 4

\$45.00 USA/\$61.95 CDN 0-672-30526-7

944 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 4/95



Microsoft Office Developer's Guide

Robert Krumm

This guide shows how information can be linked, exchanged, and embedded among the applications in the Microsoft Office Suite. Users explore DDE, OLE, macro programming, connectivity, OLE automation, and customization of menus, toolbars, and the keyboard.

- ◆ Disk contains macros, programs, and utilities to help develop Microsoft Application Basic programs
- ◆ Teaches users how to design their own tools and applications that will run from any of the Office applications
- ◆ Covers Version 4 of Microsoft Office and all of the new features in Word, Excel, and Access

Covers Version 4 for Windows

\$45.00 USA/\$61.95 CDN 0-672-30647-6

1,328 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 4/95



More Tricks of the Game Programming Gurus

Various Game Programming Gurus

This companion to the popular *Tricks of the Game Programming Gurus* provides all the tips and tricks users need to help them master the intricacies of game programming—quickly and painlessly.

- ◆ CD-ROM contains full source code and examples from every chapter, tools, utilities for game design and image manipulation, and more
- ◆ Shows how to add video to your game, design your games for CD-ROM, and get your game published

Covers IBM and Compatibles

\$49.99 USA/\$67.99 CDN 0-672-30697-2

608 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 7/95



SAMS
PUBLISHING

Moving from QBasic to C

Greg Perry

Noted expert Greg Perry shows users the ins and outs of transitional programming! This excellent tutorial and reference is perfect for the QBasic programmers who want to learn the popular C language.

- ◆ Discussions include comparisons of the compilers, input and output commands, arrays, and manipulating strings
- ◆ Covers all aspects of the basics of learning the C language
- ◆ Includes tips and techniques for making the transition from QBasic to C

Covers QBasic and C

\$24.95 USA /\$33.95 CDN 0-672-30250-0
529 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 12/93



PowerBuilder 5 Unleashed, Second Edition

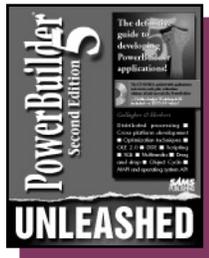
Various

This comprehensive tome opens the door for programmers to conquer PowerBuilder 5 and use its power of object oriented programs in their own applications. Programmers will turn to the Unleashed series for the most in-depth coverage of PowerBuilder 5.

- ◆ CD-ROM includes source code from the book, an application framework, supplementary object libraries, sample utilities, and development code
- ◆ Teaches Object Oriented Programming features
- ◆ Discusses how to use SQL in PowerBuilder applications

Covers PowerBuilder 5

\$59.99 USA/\$81.95 CDN 0-672-30907-6
1,200 pp., 7 3/8 x 9 1/8, Beginner - Intermediate, Publication Date 5/96



PowerPC Developer's Guide

John Bunda, Terence Potter & Robert Shadowen

This reference and how-to guide introduces the technology behind the PowerPC chip and shows readers how to take advantage of its strength. For developers and power users, this book leads the way to the next phase in software development.

- ◆ Demonstrates the advantages and disadvantages of RISC and CISC development
- ◆ Covers the 601 and 603 members of the microprocessor family

Covers the 601 and 603 Members of the Microprocessor Family

\$35.00 USA/\$47.95 CDN 0-672-30543-7
416 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 4/95

Programming Games for Beginners

Chris Howard

A complete how-to guide for writing computer games with Visual Basic! This book/disk set provides imaginative programmers with all the tools they'll need to create entertaining computer games for fun and profit.

- ◆ Disk includes source code and executable code for both games featured in the book
- ◆ Includes algorithms for image manipulation and sound generation

Covers Version 3

\$26.95 USA/\$36.95 CDN 0-672-30313-2
466 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 8/93



Programming Microsoft Office

Don Schuy

This book explains step by step how to create applications in Word, Excel, Access, and Visual Basic, as well as how to develop cool program examples such as wizards and menu add-ins.

- ◆ CD-ROM contains all the applications from the book, including Study Mate, Pretty Printer, Calendar Wizard, Sticky Notes, Screen Writer, Learning Computer, Secret Diary, Survey Wizard, and S.W.A.T. issue tracking system
- ◆ Shows how to program the world's most popular software—Word, Excel, Access, and Visual Basic
- ◆ Loaded with reusable code, valuable coding techniques, and fun ideas

Covers Latest Version for Windows

\$49.99 USA/\$67.99 CDN 0-672-30706-5
1,568 pp., 7 3/8 x 9 1/8, Casual - Accomplished - Expert
Publication Date 5/95



Programming Plug and Play

James Kelsey & Robert Griswold

After reading this book, hardware engineers will have a solid understanding of why they need to follow certain guidelines when laying out an adapter, developers will learn how to correctly transfer configuration between operating systems, and application programmers will acquire the new skill of dealing with PC peripherals in a logical fashion.

- ◆ Disk includes source code examples for interrogating the PCI, PnP BIOS, PnP ISA, and PCMCIA buses, as well as simple DOS-based utilities
- ◆ Covers the Intel and Windows 95 standards for implementing Plug and Play
- ◆ Humorous, non-technical approach

Covers IBM and Compatibles

\$39.99 USA/\$53.99 CDN 0-672-30703-0
384 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 5/95



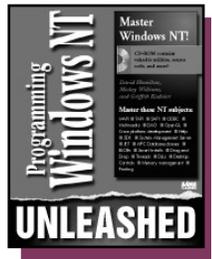
Programming Windows NT 4.0 Unleashed

David Hamilton, Mickey Williams & Griffith Kadnier

Readers get a clear understanding of the modes of operation and architecture for Windows NT. Everything—including execution models, processes, threads, DLLs, memory, controls, security, and more—is covered with precise detail.

- ◆ CD-ROM contains source code and completed sample programs from the book
- ◆ Teaches OLE, DDE, Drag and Drop, OCX development, and the component gallery
- ◆ Explores Microsoft Back Office programming

\$59.99 USA/\$81.95 CDN 0-672-30905-X
1,000 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 6/96



Programming WinSock

Arthur Dumas

This tutorial provides coverage of the WinSock Library, which is one of several Windows Open Services Architecture (WOSA) standards being used to add TCP/IP connectivity to applications.

- ◆ Disk includes source code, 16-bit and 32-bit executable programs, and shareware programs
- ◆ All major vendors of TCP/IP protocol stacks for Windows 3.1 use WinSock
- ◆ Shows how the WinSock Library makes software programs network aware

Covers Version 1.1 for Windows 3.11 and Windows NT

\$35.00 USA/\$47.95 CDN 0-672-30594-1

358 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 12/94



Programming Winsock, Second Edition

Arthur Dumas & Marc Overman

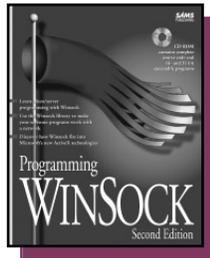
Readers will learn how to take advantage of the new version of Winsock. This comprehensive guide describes in detail the new features of this popular telecommunications application interface. Everything, including creating networked Windows applications is covered in this book, making it one of the premier Winsock titles to be introduced this year.

- ◆ CD-ROM includes all source code from the book and all 16- and 32-bit applications
- ◆ All the sample code in the book is portable
- ◆ Covers all major vendors of TCP/IP protocol support

Covers Winsock

\$35.00 USA/\$47.95 CDN 0-672-30945-9

450 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 9/96



QBasic Programming 101

Greg Perry

The step-by-step tutorial to learning QBasic programming! The workbook style helps new programmers take an active approach to learning.

- ◆ Provides step-by-step instructions on how to program in QBasic
- ◆ Includes dozens of examples to show readers how to utilize what is covered in the text
- ◆ Discusses debugging techniques

Covers QBasic

\$29.95 USA/\$39.99 CDN 0-672-30281-0

496 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 3/93



Real-World Programming for OS/2 2.11, Second Edition

Derrel R. Blain, Kurt R. Delimon & Jeff English

Tips and techniques for confronting real-world programming challenges! This book covers little-known areas of programming for OS/2 not covered in software development kits and provides up-to-date information on the latest version of OS/2.

- ◆ Disk contains source code for all programming and full applications
- ◆ Covers graphics, including the use of bitmaps and metafiles
- ◆ Includes comprehensive discussions of memory management, dynamic link libraries, and interprocess coordination

Covers Version 2.11

\$45.00 USA/\$61.95 CDN 0-672-30563-1

864 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 8/94



Teach Yourself COBOL in 21 Days

Morrison Budlong

Q: Who programs with COBOL? A: Numerous corporations and nearly every beginning and student programmer—and this is the ideal tutorial to get them started. Following the very popular 21-day lesson plan, this book shows the beginner how to implement the strengths of the COBOL language for genuine programming results.

- ◆ Each chapter features review questions and exercises—great for self-teaching and concept reinforcement
- ◆ Includes shaded syntax boxes, handy references, and real-world examples of everyday programming code
- ◆ Line-by-line programming analyses help readers understand exactly what's going on—and when

Covers COBOL

\$34.95 USA/\$46.99 CDN 0-672-30469-4

1,150 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 4/94

Teach Yourself Game Programming in 21 Days

Andre LaMothe

This step-by-step tutorial takes readers through the entire game development process, teaching them how to design and create their own game software.

- ◆ CD-ROM includes sample source code from the book
- ◆ Includes several programming techniques, such as joystick control and the use of graphics

Covers IBM and Compatibles

\$39.99 USA/\$53.99 CDN 0-672-30562-3

948 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 10/94



Teach Yourself MFC Programming in 21 Days

Robert Shaw & Dan Osier

This excellent book/disk set provides a brief overview of the Microsoft Foundation Class Library basics and then jumps into more advanced techniques.

- ◆ Chapters include real-world programming examples that demonstrate a variety of aspects of the selected MFC classes
- ◆ Coverage includes an overview of the MFC hierarchy, sophisticated menu manipulation and management, and customization of dialog boxes

Covers Latest Version

\$29.99 USA/\$39.99 CDN 0-672-30462-7

656 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished, Publication Date 5/95

Teach Yourself ODBC Programming in 21 Days

Bill Whiting

With this tutorial and reference, users can work through the exercises at their own pace. In no time, they'll master ODBC and be writing successful programs with ease.

- ◆ Uses shaded syntax boxes, type/output/analysis icons, as well as Q&A, Do/Don't, and Workshop sections to reinforce learning
- ◆ Covers databases, DBMS, ODBC architecture, programming, data type handling, debugging, cursor library, and building applications
- ◆ Teaches users Windows programming with ODBC

Covers Version 2 for Windows

\$29.99 USA/\$39.99 CDN 0-672-30609-3

480 pp., 7 3/8 x 9 1/8, New - Casual

Publication Date 12/95

Teach Yourself OLE Programming in 21 Days

Lawrence Harris

This book discusses OLE automation, one of the hottest Windows programming topics, in an easy-to-understand, 21-day tutorial format.

- ◆ CD-ROM contains all the source code from the book
- ◆ Teaches users the fundamentals of OLE 2
- ◆ Includes daily lessons, review sections, examples, and shaded syntax boxes

Covers OLE Programming

\$39.99 USA/\$53.99 CDN 0-672-30568-2



644 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 12/94

Teach Yourself OWL Programming in 21 Days

Ian Spencer

Readers learn how to create object-oriented Windows programs using OWL II with this guide's 21-day structure and easy-to-follow approach.

- ◆ Teaches the fundamentals of OWL II
- ◆ Contains various teaching elements, including syntax boxes, daily lessons, review sections, and examples
- ◆ Uses C++, the language of choice for Windows developers

Covers Through Version 2.5 for Windows

\$39.99 USA/\$53.99 CDN 0-672-30600-X

1,016 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished, Publication Date 12/94

Teach Yourself Perl 5 in 21 Days, Second Edition

David Till

Perl is a powerful and convenient tool for manipulating text, generating reports, performing system tasks, and programming the Internet. This book introduces new and experienced programmers to the world of Perl and teaches all major aspects of this powerful programming language.

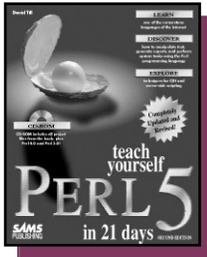
- ◆ No previous programming experience is required
- ◆ Explores the old and new features of Perl and Perl 5
- ◆ Teaches Internet programming with Perl 5

Covers Perl 5

\$39.99 USA/\$53.99 CDN 0-672-30894-0



912 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 5/96



Teach Yourself Perl in 21 Days

David Till

This tutorial and reference starts with the basics and then builds upon them. Through various teaching elements, users learn how to manipulate text, generate reports, and perform system tasks using the Perl language.

- ◆ Assumes no prior programming knowledge or experience
- ◆ Covers topics such as scalar values, string functions, reading and writing files, debugging, system variables, associative arrays, and subroutines
- ◆ Uses Q&A sections, step-by-step instructions, daily exercises, and code examples to teach programming language concepts and reinforce learning

Covers Perl Programming

\$29.99 USA/\$39.99 CDN 0-672-30586-0

850 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 11/94

Teach Yourself QBasic in 21 Days

Namir Clement Shammas

QBasic in a logical, easy-to-follow format! This excellent tutorial will have readers performing advanced programming techniques such as drawing graphics and adding music in just a few short weeks.

- ◆ Features Q&A sections to help answer common questions users have about learning QBasic
- ◆ Includes a comprehensive glossary that provides definitions for key programming terms

\$24.95 USA /\$33.95 CDN 0-672-30324-8

806 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 3/93

Teach Yourself REXX in 21 Days

William F. Schindler & Esther Schindler

Arranged in an easy-to-follow format, users will become proficient with REXX in just 21 day-to-day lessons and will enjoy programming in the OS/2 environment.

- ◆ Covers basic programming concepts, REXXutil Functions, creating and manipulating workplace shell objects, and extending OS/2 applications
- ◆ Provides programming examples, helpful summaries, and dozens of exercises
- ◆ Teaches users general programming fundamentals and how to better manage their OS/2 and mainframe systems

Covers REXX for OS/2 2.0 and Later

\$29.99 USA/\$39.99 CDN 0-672-30529-1

527 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 8/94

Teach Yourself UNIX Shell Programming in 14 Days

Kamran Husain

This tutorial teaches users how to work with the features and facilities of the Bourne Shell and helps them gain a clear understanding of the Shell's capabilities for programming.

- ◆ Shows users how to design and write their own Shell scripts to accomplish specific tasks
- ◆ Covers the Bourne Shell—a command interpreter and programming language
- ◆ Uses shaded syntax boxes, icons, as well as Q&A, Do/Don't, and Workshop sections to highlight key points and reinforce learning

Covers UNIX System V Release 4

\$29.99 USA/\$39.99 CDN 0-672-30583-6

472 pp., 7 3/8 x 9 1/8, New - Casual, Publication Date 10/94

Tricks of the Doom Programming Gurus

Various Doom Gurus

Now, users can create their own world to play in Doom! With this book/CD-ROM set, users have all the information and software they need to start their own adventure within Doom.

- ◆ CD-ROM contains all the utilities and programs necessary to customize and create new worlds for Doom, as well as a number of exciting WAD files
- ◆ Step-by-step walkthrough of creating a completely new world for Doom
- ◆ Includes a 16-page, full-color insert loaded with screen shots

Covers Doom and Doom II

\$39.99 USA/\$53.99 CDN 0-672-30717-0



938 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished - Expert, Publication Date 5/95

Tricks of the Graphics Gurus

Dick Oliver, et al

Expert tips for creating and using graphics! Teaches readers about basic concepts, general algorithms, and techniques for programming graphics.

- ◆ Includes two disks containing all the programs and files needed to run all the graphics in the book
- ◆ Covers fractals, animation, modeling, 2D and 3D graphics, ray tracing, and morphing
- ◆ Special section written by the cover designer explains how the cover was created

Covers IBM and Compatibles

\$49.95 USA/\$67.95 CDN 0-672-30308-6

894 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 7/93



Turbo Pascal Programming 101

Charles Calvert

The step-by-step tutorial to learning Turbo Pascal programming! Readers will take an active approach to learning this popular language in this tutorial/workbook.

- ◆ Disk includes all examples in the book, plus additional exercises to enhance learning
- ◆ Includes dozens of examples to show readers how to utilize the concepts covered in the text

Covers Version 7

\$29.95 USA/\$39.99 CDN 0-672-30285-3

461 pp., 8 1/2 x 11, New - Casual, Publication Date 1/93



The Waite Group's Microsoft C Bible, Second Edition

Nabajyoti Barkakati

The comprehensive programming resource! This guide contains real-world examples for every feature and function of the Microsoft C Library.

- ◆ Categorizes each routine by function
- ◆ Precedes each routine with a practical tutorial
- ◆ Includes the new compatibility box feature

Covers Version 6

\$29.95 USA/\$39.99 CDN 0-672-22736-3

1,084 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 11/90

The Waite Group's New C Primer Plus, Second Edition

Mitchell Waite & Stephen Prata

The most complete tutorial and reference for powerful C programming! This friendly, easy-to-use guide is a completely updated edition of one of Sams' all-time bestsellers.

- ◆ Presents hundreds of sample programs
- ◆ Includes a handy tear-out card
- ◆ Covers recently released compilers such as Microsoft C/C++ 7 and Borland C++ 3.1

Covers ANSI C

\$29.95 USA/\$39.99 CDN 0-672-30319-1

736 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished, Publication Date 5/93

Windows Programmer's Guide to DLLs and Memory Management

Mike Klein

Your personal advisor to efficient Windows programming power! An excellent resource for skilled C programmers who want to learn more about DLLs.

- ◆ Covers all aspects of memory utilization
- ◆ Offers more extensive coverage of DLL strategies than any other Windows programming book
- ◆ Includes tips and techniques for using a variety of tools for writing and debugging DLLs

Covers Version 3.1

\$34.95 USA/\$46.99 CDN 0-672-30236-5

639 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 7/92

Windows Programmer's Guide to Serial Communications

Tim Monk

Your personal advisor to advanced serial communications power! Especially for application developers who need to know more about serial communications within the Windows environment.

- ◆ Provides in-depth explanations for building a serial communications program for Windows
- ◆ Includes an appendix that identifies all related Windows API functions, structures, and messages
- ◆ Covers hardware, terminal emulation, error trapping, and more

Covers Version 3.1

\$39.95 USA/\$53.99 CDN 0-672-30030-3

427 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 10/92

Spreadsheets

Excel 5 Super Book

Paul McFedries

Complete coverage of Excel—from the basics to the advanced procedures—is presented in workshop sections for maximum effect! This comprehensive book/disk set presents information in a colorful, highly visual format.

- ◆ Special format takes readers from the basics to hands-on tutorials for advanced topics, and then to real-world projects with accompanying template files
- ◆ Includes a concise command reference
- ◆ Tips, notes, and cautions provide hints, shortcuts, and troubleshooting information

Covers Version 5 for Windows

\$39.95 USA/\$53.99 CDN 0-672-30385-X

1,172 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished, Publication Date 12/93

Spreadsheets

Excel for Windows 95 Unleashed

Paul McFedries

CD-ROM contains templates, VBA macros, sample applications designed in Excel, and several add-in third-party applications

- ♦ Covers all the new topics and functions of the latest version of Excel
- ♦ Readers will master worksheets, charts, tables, graphics, and VBA

Covers Latest Version for Windows

\$39.99 USA/\$53.99 CDN 0-672-30739-1

1,120 pp., 7 3/8 x 9 1/8, Accomplished - Expert, Publication Date 10/95

Word Processing

WordPerfect 6 for Windows Super Book

Marilyn Horn Claff, et al.

Complete coverage from the basics to advanced WordPerfect for Windows power use! This comprehensive book/disk set presents information in a colorful, highly graphic format.

- ♦ Disk contains WordPerfect for Windows utilities and macros
- ♦ Organized into 13 easy-to-navigate workshops that cover topics such as formatting, writing tools, graphics, and printing
- ♦ Discusses merge and macro languages, as well as advanced features such as sorting, math and equations, and special characters

Covers Version 6 for Windows

\$39.95 USA/\$53.99 CDN 0-672-30383-3

1,450 pp., 7 3/8 x 9 1/8, Accomplished - Expert,
Publication Date 12/93

WordPerfect 6.0 Super Book

Marilyn Horn Claff, et al.

Sixteen WordPerfect experts with more than 100 years of combined WordPerfect experience join forces to combat the evils of word processing in the *WordPerfect 6.0 Super Book*.

- ♦ Presents special projects to help users sharpen their WordPerfect skills
- ♦ Includes complete coverage of installing and configuring WordPerfect 6
- ♦ Features 13 easy-to-navigate workshops that cover such topics as formatting, writing tools, tables, graphics, and printing

Covers Version 6 for DOS

\$34.95 USA/\$46.99 CDN 0-672-30260-8

1,232 pp., 7 3/8 x 9 1/8, New - Casual - Accomplished,
Publication Date 7/93