

## More Information On Substance. Downloadable Software

**If you chose to copy any of the downloadable software demos to your hard drive, please read the following notes for information on how to decompress, install and use them.**

There are six files listed below which may have been copied over to your "C:\SUBSTNCE\DOWNLOAD" subdirectory, "C:\SUBSTNCE" being the default location you chose during the *substance*. installation.

**GRYPH.EXE** (a Windows demo version of Gryphon Software's **Morph**)  
**HSC.EXE** (a Windows demo version of HSC Software's **Digital Morph**)  
**KNIGHT.EXE** (a DOS demo version of Sierra On-Line's **Gabriel Knight**)  
**PHOTO.EXE** (a Windows demo version of North Coast Software's **PhotoMorph**)  
**TIMDEMO.EXE** (a Windows demo version of Dynamix's **The Even More Incredible Machine**)  
**WINIMG.EXE** (a demo version of Black Belt Systems' **WinImages:Morph**)

To save space on the CD-ROM, these software packages have been compressed using the PKZIP utility. These are self-extracting files, so before you use any of the software demos, you should copy each .EXE file into a separate directory and then "unzip" them by double-clicking on the file name while in Windows File Manager. **We highly recommend that before extracting a file, you create a new subdirectory for it and copy the file into it.** For example, if you want to unzip KNIGHT.EXE, simply run the file from within File Manager or in DOS. All the files which were included with the KNIGHT demo package will be extracted and placed in the directory which contains the zipped file. After extracting the file, you can delete this file to free up space on your hard drive.

**The four morphing demo packages and the Even More Incredible Machine demo version must be run within Windows.** All packages take up about 1 MB of disk space except for the HSC package, which takes up 11 MB. To run all programs (except for the HSC demo), run them out of Windows File Manager. Find the subdirectory containing the executables. Listed below are the names of the proper executable files:

Gryphon Morph: run "**MORPH.EXE**"  
WinImages Morph: run "**MORPH.EXE**"  
PhotoMorph: run "**PMORPH.EXE**"  
The Even More Incredible Machine: run "**TIMDEMO.EXE**"

**NOTE: The HSC demo has its own installation program, which you must run before using any of their demos. Run "SETUP.EXE". This program will uncompress the runtime files and create a program group and icons on your Windows desktop.**

For all other programs, you can create a new folder for the program using Windows Program Manager and then drag the executable over into that folder from File Manager, which will create a program icon for you on your desktop. Please look at your Windows 3.1 manuals for more information on creating new program groups and items.

**The Sierra Gabriel Knight demo must be run within DOS, not Windows.** Because it requires 580 KB of conventional memory under DOS, you may have to REM out some of the TSR's you're running under DOS. To run the Gabriel Knight demo, type "DEMO" at the DOS prompt, after changing directories to KNIGHT (or whatever name you have chosen to install the files into). If you experience memory problems running the Gabriel Knight demo, please look at the INSTALL.HLP file included with the KNIGHT demo software files.

**For all technical support questions regarding problems with demo products, please contact the software manufacturers directly.** Listed below are the technical support numbers

which were provided by these companies at press time:

**Black Belt Systems** (WinImages Morph package)

phone: (406)367-5509

fax: (406)367-5509

BBS: (406)367-2227

**Gryphon Software** (Gryphon Morph package)

phone: (619)536-8815

fax: (619)536-8932

AOL: GryphonSW

**HSC Software** (HSC Digital Morph package)

phone: (310)392-8441

fax: (310)392-6015

Internet: KPTsupport@AOL.com

**Imagination Network** (INN package)

phone: 1-800-IMAGIN1 (462-4461)

**North Coast Software** (PhotoMorph package)

phone: (603)664-7871

fax: (603)664-7872

Internet: 4386449@MCIMAIL.com

**Sierra On-Line** (Gabriel Knight package)

phone: (209)683-8989

fax: (209) 683-3633

BBS: (209)683-4463

**More About the ImagiNation Network Starter Kit:**

When you chose to download the ImagiNation files to your hard drive, the ImagiNation installation program created a directory called "INN". To connect to the ImagiNation Network, switch directories to "INN" and type "INN" at the DOS prompt. If you experience any "Not enough memory to run..." error messages, hit "Enter" to continue. This will not effect the installation procedure.

**IMPORTANT:** You must have an internal or external modem to connect with the ImagiNation Network. If for any reason you wish to change your original software or hardware settings, you may do so by typing "INSTALL". This will run the configuration program, which will give you choices on how to set your modem, soundcard, display and connection settings.