

Overview

Converting Painter files between Macintosh and Windows is an easy two step process.

Because of differences in how Macintosh and Windows store files, a few of Painter's files must be flattened before they can be used on the opposite platform.

A Macintosh utility program called CopyRSR can be used for this conversion. You will find CopyRSR in the Free Stuff folder of the Painter CD-ROM. CopyRSR is only available for Macintosh.

Step 1

The following types of files need to be converted with CopyRSR before opening on the other system (files types not listed below do not need to be converted with CopyRSR, move to step 2):

- | | |
|--------------------|------------------|
| Paper Library | Custom Palettes |
| Selection Library | Interface Sets |
| Brush Library | Lighting Library |
| Brush Look Library | Weave Library |
| Gradation Library | |

Step 2

Set the Windows extension or Macintosh file type. Use the list to the right to set the extension or file type.

- To set a Windows extension, just rename the file.
- To set a Macintosh File Type and Creator code you need a utility like File Typer, ResEdit or Norton Utilities.

File	Windows Extn	Mac Type/Creator
Paper Library	.PAP	FSPF/FSX3
Selection Library	.FRS	FSPF/FSX3
Brush Library	.BRS	FSPB/FSX3
Brush Look Library	.BLK	FSBL/FSX3
Gradation Library	.GRD	FSGZ/FSX3
Weave Library	.WEV	FSWZ/FSX3
Lighting Library	.LIT	FSLZ/FSX3
Interface Set	.IFC	FSIZ/FSX3
Floater Library	.POR	PICD/FSX3
Script Library	.SSK	P4SD/FSX3
Script Data File	.SSD	P4SD/FSX3
Pattern Library	.PTL	PATL/FSX3
Pattern Image	.RIF	RIFF/FSX3
Nozzle Library	.NZL	NOZL/FSX3
Nozzle Image	.RIF	RIFF/FSX3
Color Set	.PCS Or.TXT	TEXT/FSX3
RIFF	.RIF	RIFF/FSX3
TIFF	.TIF	TIFF/FSX3
PICT	.PCT	PICT/FSX3
Photoshop	.PSD	8BPS/FSX3
GIF	.GIF	GIF/FSX3
JPEG	.JPG	JPEG/FSX3
Windows Bitmap	.BMP	BMP /FSX3
PC Paintbrush	.PCX	PCX /FSX3
Targa	.TGA	TPIC/FSX3
EPS – DCS	.EPS	EPSF/FSX3
Adobe Illustrator	.AI	TEXT/FSX3
Framestack	.FRM	FSFS/FSX3
QuickTime movie	N/A	MooV/FSX3
Video for Window	.AVI	N/A
Palettes File	.PAL	PALF/FSX3