

## **Product System Requirements**

Detailed information about the necessary hardware and software needed to most effectively run the products featured on the [Microsoft Interactive CD Sampler](#) are listed in the following topics.

[System Requirements for Games Products](#)

[System Requirements for Productivity Products](#)

[System Requirements for Kids Products](#)

[System Requirements for Macintosh Products](#)

[System Requirements for Reference Products](#)

[System Requirements for the Trial Versions](#)

[System Requirements in Alphabetical Order](#)

## System Requirements for Games Products

To view the system requirements of a product, click on the product name or press **TAB** to highlight the product name, then press **ENTER**. Use the scroll bar or press the **PAGE DOWN** key to view products not visible on your screen. To return to the Help topic you were previously reading, click **Back** on the button bar above or press **CRTL+ B** on your keyboard.

[Deadly Tide](#)

[Dreamworks Interactive The Neverhood Trial Version](#)

[Dreamworks Interactive The Neverhood](#)

[GEX Trial Version](#)

[GEX](#)

[Hellbender Trial Version](#)

[Hellbender](#)

[Microsoft Flight Simulator 6.0](#)

[Microsoft SideWinder 3D Pro](#)

[Microsoft SideWinder Game Pad](#)

[Monster Truck Madness Trial Version](#)

[Monster Truck Madness](#)

## System Requirements for Productivity Products

To view the system requirements of a product, click on the product name or press **TAB** to highlight the product name, then press **ENTER**. Use the scroll bar or press the **PAGE DOWN** key to view products not visible on your screen. To return to the Help topic you were previously reading, click **Back** on the button bar above or press **CRTL+ B** on your keyboard.

[Microsoft Automap Streets Plus](#)

[Microsoft Automap Trip Planner](#)

[Microsoft Greetings Workshop](#)

[Microsoft Money 97](#)

[Microsoft Money 97 Trial Version](#)

[Microsoft Mouse 2.0](#)

[Microsoft Natural Keyboard](#)

[Microsoft Picture It!](#)

[Microsoft Publisher 97](#)

[Microsoft Publisher 97 Trial Version](#)

## System Requirements for KIDS' Products

To view the system requirements of a product, click on the product name or press **TAB** to highlight the product name, then press **ENTER**. Use the scroll bar or press the **PAGE DOWN** key to view products not visible on your screen. To return to the Help topic you were previously reading, click **Back** on the button bar above or press **CRTL+ B** on your keyboard.

[DreamWorks Interactive Goosebumps: Escape From Horrorland](#)

[DreamWorks Interactive Someone's in the Kitchen](#)

[Microsoft 3D Movie Maker](#)

[Microsoft 3D Movie Maker Trial Version](#)

[Microsoft Beyond the Limit: The Ultimate Climb](#)

[Microsoft Creative Writer 2](#)

[Microsoft Creative Writer 2 Trial Version](#)

[Microsoft EasyBall](#)

[Microsoft Encarta 97 Encyclopedia](#)

[Microsoft Encarta 97 Encyclopedia for the Macintosh](#)

[Microsoft Encarta 97 World Atlas](#)

[Nickelodeon 3D Movie Maker](#)

[Nickelodeon 3D Movie Maker Trial Version](#)

[Scholastic's Magic School Bus Explores in the Age of Dinosaurs](#)

[Scholastic's Magic School Bus Explores the Earth](#)

[Scholastic's Magic School Bus Explores the Human Body](#)

[Scholastic's Magic School Bus Explores the Human Body for the Macintosh](#)

[Scholastic's Magic School Bus Explores the Ocean](#)

[Scholastic's Magic School Bus Explores the Ocean for the Macintosh](#)

[Scholastic's Magic School Bus Explores the Solar System](#)

[Scholastic's Magic School Bus Trial Versions](#)

## System Requirements for Macintosh Products

To view the system requirements of a product, click on the product name or press **TAB** to highlight the product name, then press **ENTER**. Use the scroll bar or press the **PAGE DOWN** key to view products not visible on your screen. To return to the Help topic you were previously reading, click **Back** on the button bar above or press **CRTL+B** on your keyboard.

The following are Microsoft products that also have Macintosh versions:

[Microsoft Bookshelf 1996-97 Edition for the Macintosh](#)

[Microsoft Close Combat for the Macintosh](#)

[Microsoft Encarta 97 Encyclopedia for the Macintosh](#)

[Scholastic's Magic School Bus Explores the Human Body for the Macintosh](#)

[Scholastic's Magic School Bus Explores the Ocean for the Macintosh](#)

## System Requirements for Reference Products

To view the system requirements of a product, click on the product name or press **TAB** to highlight the product name, then press **ENTER**. Use the scroll bar or press the **PAGE DOWN** key to view products not visible on your screen. To return to the Help topic you were previously reading, click **Back** on the button bar above or press **CRTL+ B** on your keyboard.

[Microsoft Automap Streets Plus](#)

[Microsoft Automap Trip Planner](#)

[Microsoft Bookshelf 1996-97 Edition for the Macintosh](#)

[Microsoft Bookshelf 1996-97 Edition](#)

[Microsoft Bookshelf Intro Edition](#)

[Microsoft CarPoint](#)

[Microsoft Encarta 97 Encyclopedia for the Macintosh](#)

[Microsoft Encarta 97 Encyclopedia](#)

[Microsoft Encarta 97 World Atlas](#)

[Microsoft Encarta Intro Edition](#)

[Microsoft Expedia travel services](#)

## System Requirements for the Trial Versions

To view the system requirements of a products trial version, click on the product name or press **TAB** to highlight the product name, then press **ENTER**. Use the scroll bar or press the **PAGE DOWN** key to view products not visible on your screen. To return to the Help topic you were previously reading, click **Back** on the button bar above or press **CRTL+ B** on your keyboard.

[Dreamworks Interactive The Neverhood Trial Version](#)

[GEX Trial Version](#)

[Hellbender Trial Version](#)

[Microsoft 3D Movie Maker Trial Version](#)

[Microsoft Close Combat Trial Version](#)

[Microsoft Creative Writer 2 Trial Version](#)

[Microsoft Money 97 Trial Version](#)

[Microsoft Publisher 97 Trial Version](#)

[Microsoft Return of Arcade Trial Version \(Pac-Man\)](#)

[Monster Truck Madness Trial Version](#)

[Nickelodeon 3D Movie Maker Trial Version](#)

[Scholastic's Magic School Bus Trial Versions](#)

## System Requirements in Alphabetical Order

To view the system requirements of a product, click on the product name or press **TAB** to highlight the product name, then press **ENTER**. Use the scroll bar or press the **PAGE DOWN** key to view products not visible on your screen. To return to the Help topic you were previously reading, click **Back** on the button bar above or press **CRTL+ B** on your keyboard.

[Deadly Tide](#)

[DreamWorks Interactive Goosebumps: Escape From Horrorland](#)

[DreamWorks Interactive Someone's in the Kitchen](#)

[Dreamworks Interactive The Neverhood Trial Version](#)

[Dreamworks Interactive The Neverhood](#)

[GEX Trial Version](#)

[GEX](#)

[Hellbender Trial Version](#)

[Hellbender](#)

[Microsoft 3D Movie Maker Trial Version](#)

[Microsoft 3D Movie Maker](#)

[Microsoft Automap Streets Plus](#)

[Microsoft Automap Trip Planner](#)

[Microsoft Beyond the Limit: The Ultimate Climb](#)

[Microsoft Bookshelf 1996-97 Edition for the Macintosh](#)

[Microsoft Bookshelf 1996-97 Edition](#)

[Microsoft Bookshelf Intro Edition](#)

[Microsoft CarPoint](#)

[Microsoft Close Combat for the Macintosh](#)

[Microsoft Close Combat Trial Version](#)

[Microsoft Close Combat](#)

[Microsoft Creative Writer 2 Trial Version](#)

[Microsoft Creative Writer 2](#)

[Microsoft EasyBall](#)

[Microsoft Encarta 97 Encyclopedia for the Macintosh](#)

[Microsoft Encarta 97 Encyclopedia](#)

[Microsoft Encarta 97 World Atlas](#)

[Microsoft Encarta Intro Edition](#)

[Microsoft Expedia travel services](#)

[Microsoft Flight Simulator 6.0](#)

[Microsoft Greetings Workshop](#)

[Microsoft Interactive CD Sampler](#)

[Microsoft Internet Explorer 3.0](#)

[Microsoft Money 97 Trial Version](#)

[Microsoft Money 97](#)

[Microsoft Mouse 2.0](#)

[Microsoft Natural Keyboard](#)

[Microsoft Network](#)



Microsoft Picture It!

Microsoft Publisher 97 Trial Version

Microsoft Publisher 97

Microsoft Return of Arcade 1.0

Microsoft SideWinder 3D Pro

Microsoft SideWinder Game Pad

Monster Truck Madness Trial Version

Monster Truck Madness

Nickelodeon 3D Movie Maker Trial Version

Nickelodeon 3D Movie Maker

Scholastic's Magic School Bus Explores in the Age of Dinosaurs

Scholastic's Magic School Bus Explores the Earth

Scholastic's Magic School Bus Explores the Human Body for the Macintosh

Scholastic's Magic School Bus Explores the Human Body

Scholastic's Magic School Bus Explores the Ocean for the Macintosh

Scholastic's Magic School Bus Explores the Ocean

Scholastic's Magic School Bus Explores the Solar System

Scholastic's Magic School Bus Trial Versions

**Deadly Tide**

CPU: Pentium 75 or higher microprocessor  
RAM: 8 MB  
Hard Disk: 25 MB  
Operating System: Microsoft Windows 95 or later  
Drives: Quad-speed CD-ROM or higher  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device

**Deadly Tide Trial Version**

CPU: Pentium 75 or higher microprocessor  
RAM: 8 MB  
Hard Disk: 11 MB  
Operating System: Microsoft Windows 95 or later  
Drives: Quad-speed CD-ROM or higher  
Video: PCI SVGA video with 1 MB of memory for full 256-color support)  
Sound: Audio board with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device  
Joystick or other flight control recommended

**DreamWorks Interactive Cooper McQue Breaks Through!**

CPU: Pentium 60 or higher microprocessor  
Hard Disk: 10 MB fixed disk space  
Operating System: Microsoft Windows 95 or later  
Drives: Double-speed CD-ROM or higher (4x recommended)  
Video: 640-480 by 256 color card and monitor  
Sound: 16-bit Sound Blaster compatible board with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device

**DreamWorks Interactive Goosebumps: Escape From Horrorland**

CPU: Pentium 60 or higher microprocessor  
RAM: 8 MB (16+ MB recommended)  
Hard Disk: 10 MB  
Operating System: Microsoft Windows 95 or later  
Drives: Quad-speed CD-ROM or higher  
Video: 640x480 Super VGA monitor with 256 colors, PCI 1 MB video card  
Sound: 8-bit sound card with headphones or speakers (16-bit recommended)  
Input Device: Microsoft mouse or compatible pointing device

**DreamWorks Interactive Someone's in the Kitchen**

CPU: Pentium 60 or higher microprocessor  
RAM: 8 MB  
Hard Disk: 20 MB  
Operating System: Microsoft Windows 95 or later  
Drives: Double-speed CD-ROM or higher (4x recommended)  
Video: 640-480 by 256 color card and monitor  
Sound: 16-bit Sound Blaster compatible board with headphones or speakers

Input Device: Microsoft mouse or compatible pointing device

### **DreamWorks Interactive The Neverhood**

CPU: Pentium 75 or higher microprocessor

RAM: 8 MB (16+ MB recommended)

Hard Disk: 8 MB (16 recommended)

Operating System: Microsoft Windows 95 or later

Drives: Quad-speed CD-ROM or higher

Video: Super VGA (for full 256-color support)

Sound: 8-bit sound card with headphones or speakers

Input Device: Microsoft mouse or compatible pointing device

### **DreamWorks The Neverhood Trial Version**

CPU: Pentium 75 or higher microprocessor

RAM: 8 MB (16+ MB recommended)

Operating System: Microsoft Windows 95 or later

Drives: Quad-speed CD-ROM or higher

Video: Super VGA (for full 256-color support)

Sound: 8-bit sound card with headphones or speakers

Input Device: Microsoft mouse or compatible pointing device

### **GEX**

CPU: Pentium 75 or higher microprocessor (Pentium 100 recommended)

RAM: 8 MB (16+ MB recommended)

Hard Disk: 10 MB

Operating System: Microsoft Windows 95 or later

Drives: Double-speed CD-ROM or higher

Video: Super VGA local bus video with 1 MB of VRAM or higher

Sound: 8-bit sound card with headphones or speakers

Input Device: Microsoft mouse or compatible pointing device  
Sidewinder Gamepad recommended

### **GEX Trial Version**

CPU: Pentium 75 or higher microprocessor (Pentium 100 recommended)

RAM: 8 MB (16+ MB recommended)

Hard Disk: 10 MB

Operating System: Microsoft Windows 95 or later

Drives: Double-speed CD-ROM or higher

Video: Super VGA local bus video with 1 MB of VRAM or higher

Sound: 8-bit sound card with headphones or speakers

Input Device: Microsoft mouse or compatible pointing device  
Sidewinder Gamepad recommended

### **Hellbender**

CPU: Pentium 75 or higher microprocessor

RAM: 8 MB

Hard Disk: 32 MB

Operating System: Microsoft Windows 95 or later

Drives: Quad-speed CD-ROM or higher

Video: Super VGA (for full 256-color support)

Sound: Audio board with headphones or speakers recommended  
Input Device: Microsoft mouse or compatible pointing device  
SideWinder 3D Pro recommended

#### **Hellbender Trial Version**

CPU: Pentium 75 or higher microprocessor  
RAM: 8 MB  
Hard Disk: 40 MB  
Operating System: Microsoft Windows 95 or later  
Drives: Quad-speed CD-ROM or higher  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers recommended  
Input Device: Microsoft mouse or compatible pointing device  
SideWinder 3D Pro recommended

#### **Julia Child: Home Cooking with Master Chefs**

CPU: 386SX or higher microprocessor  
RAM: 4 MB  
Hard Disk: 6 MB  
Operating System: Microsoft Windows 3.1 or later  
Drives: Double speed CD-ROM drive required  
Video: Super VGA (for full 256-color support) or higher  
Sound: Audio board with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device recommended

#### **Microsoft 3D Movie Maker**

CPU: 486/50 or higher microprocessor  
RAM: 8 MB  
Hard Disk: 12 MB  
Operating System: Microsoft Windows 95 or Windows NT workstation version 3.51 or later  
Drives: Double-speed CD-ROM or higher  
Video: Super VGA (for full 256-color support) with local bus video  
Sound: 16-bit sound card with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device recommended  
Other: Microphone required to record sounds

#### **Microsoft 3D Movie Maker Trial Version**

CPU: 486/50 or higher microprocessor  
RAM: 8 MB  
Hard Disk: 6 MB  
Operating System: Microsoft Windows 95  
Drives: CD-ROM required  
Video: Super VGA (for full 256-color support) with local bus video  
Sound: 16-bit sound card with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device recommended  
Other: Microphone required to record sounds

#### **Microsoft Arcade**

CPU: 386 or higher microprocessor

RAM: 2 MB  
Hard Disk: 2 MB  
Operating System: Microsoft Windows 3.1 or later  
Drives: 3.5" High Density disk drive  
Video: VGA (for 16-colors) or Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers recommended  
Input Device: Microsoft mouse or compatible pointing device recommended

**Microsoft Automap Streets Plus**

CPU: 486DX/33 or higher microprocessor  
RAM: 8 MB  
Hard Disk: 3.5 MB (8 MB recommended)  
Operating System: Microsoft Windows 95 or later or Windows NT 4.0 or later  
Drives: Double-speed CD-ROM or higher required  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device recommended  
Modem: 9.6 bps (minimum); 14.4 bps or higher required for on-line components

**Microsoft Automap Trip Planner**

CPU: 486DX/33 or higher microprocessor  
RAM: 8 MB  
Hard Disk: 8 MB  
Operating System: Microsoft Windows 95 or Windows NT 4.0 or later  
Drives: CD-ROM drive required  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers recommended  
Input Device: Microsoft mouse or compatible pointing device  
Modem: 9.6 bps (minimum); 14.4 bps or higher required for on-line components

**The Best of Microsoft Windows Entertainment Pack**

CPU: 386 or higher microprocessor  
RAM: 640K plus 256K configured as extended memory  
Operating System: Microsoft Windows 3.1 or later  
Drives: One 3.5 high-density disk drive and a hard disk.  
Video: EGA, VGA, SVGA, 8514/A, Hercules graphics card, or compatible video graphics adapter and monitor (color monitor recommended).  
Sound: Optional audio board and head phones or speakers. Audio support requires Microsoft Windows operating system version 3.1 or Microsoft Windows 3.0 with multimedia extensions.  
Input Device: Microsoft mouse or compatible pointing device

**Microsoft Beyond the Limit: Ultimate Climb**

CPU: 486DX/66 or higher microprocessor  
RAM: 8 MB  
Hard Disk: 10 MB (15 MB recommended)  
Operating System: Microsoft Windows 95 or Windows NT 4.0 or later  
Drives: Double speed or faster CD-ROM drive required

Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device

#### **Microsoft Bookshelf 1996-97 Edition**

CPU: 486SX/33 or higher microprocessor  
RAM: 4 MB  
Hard Disk: 4.5 MB  
Operating System: Microsoft Windows 3.1 or Windows 95 or later  
Drives: Double-speed CD-ROM or higher required  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers recommended  
Input Device: Microsoft mouse or compatible pointing device recommended

#### **Microsoft Bookshelf 1996-97 Edition for the Macintosh**

CPU: Any Macintosh computer that supports a 256-color, 640x480  
RAM: 8 MB  
Hard Disk: 4.5 MB  
Operating System: System 7.1 or later  
Drives: Double-speed CD-ROM or higher recommended  
Video: (13 inch) or higher resolution monitor  
Note: In place of a local CD-ROM drive, Microsoft Bookshelf may run from an AppleTalk share using a remotely mounted CD ROM or hard containing the complete Bookshelf 1996-97 CD image.

#### **Microsoft Bookshelf Intro Edition**

CPU: 486SX or higher microprocessor (386DX minimum)  
RAM: 4 MB  
Hard Disk: 2 MB  
Operating System: Microsoft Windows 95  
Video: VGA (for 16-colors) or Super VGA (for full 256-color support)  
Sound: Recommended  
Input Device: Microsoft mouse or compatible pointing device recommended  
Modem: 9.6 bps (minimum); 14.4 bps or higher recommended  
Other: Subscription to the Microsoft Network

#### **Microsoft CarPoint**

Video: Super VGA (256-colors or more)  
Sound: Audio board with headphones or speakers  
Input Devices: Microsoft mouse or compatible pointing device and Keyboard  
Modem: 9600 bps connection to the Internet (or faster). (14.4 kbps or higher recommended)  
Other: Web Browser: Microsoft Internet Explorer 3.0 or higher, or Netscape Navigator 2.0 or higher

#### **Microsoft Cinemania 97**

CPU: 486SX/33 or higher microprocessor  
RAM: 8 MB for Windows 95  
16 MB for Windows NT Workstation.  
Hard Disk: 200 KB  
Operating System: Microsoft Windows 95 or Windows NT Workstation 3.51 or later

Drives: Double-speed CD-ROM or higher required  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers  
Input Device: Windows compatible modem and online service required for online monthly update service.

#### **Microsoft Cinemania 97 for the Macintosh**

CPU: Apple Macintosh® personal computer with a Mac OS System 7 or faster processor, Power Mac® recommended.  
RAM: 8 MB (11 MB available space recommended for best performance)  
Hard Disk: 8 MB available space required for monthly updates  
Drives: Double-speed CD-ROM or higher required  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers  
Input Device: Compatible pointing device  
Input Device: Apple® compatible modem and online service required for online monthly update service.

#### **Microsoft Close Combat**

CPU: Pentium or higher microprocessor  
RAM: 8 MB  
Hard Disk: 20 MB  
Operating System: Windows 95  
Drives: Double-speed CD-ROM or higher required  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device recommended  
Other: Head-to-head network or modem play requires a TCP/IP connection (9600 baud modem or higher)

#### **Microsoft Close Combat for the Macintosh**

CPU: PowerPC 601 or higher  
RAM: 12 MB  
Hard Disk: 20 MB  
Operating System: 7.5 or later  
Drives: Double-speed CD-ROM or higher required  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers  
Input Device: Apple mouse or compatible pointing device  
Other: Head-to-head network or modem play requires a TCP/IP connection (9600 baud modem or higher)

#### **Microsoft Close Combat Trial Version**

CPU: Pentium or higher microprocessor  
RAM: 8 MB  
Hard Disk: 30 MB  
Operating System: Windows 95  
Drives: Double-speed CD-ROM or higher required  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers

Input Device: Microsoft mouse or compatible pointing device recommended  
Other: Head-to-head network or modem play requires a TCP/IP connection  
(9600 baud modem or higher)

### **Microsoft Complete Gardening**

CPU: 486/33 or higher microprocessor  
RAM: 8 MB for Windows 95  
16 MB for Windows NT Workstation.  
Hard Disk: 10 MB  
Operating System: Windows 95 or Windows NT 3.51 or higher  
Drives: Double-speed CD-ROM or higher required  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers required  
Input Device: Microsoft mouse or compatible pointing device recommended

### **Microsoft Creative Writer 2**

CPU: 486/33 or higher microprocessor  
RAM: 8 MB (16 MB optimal)  
Hard Disk: 16 MB (22 MB optimal)  
Operating System: Microsoft Windows 95 or Windows NT 4.0  
Drives: Double-speed CD-ROM drive required  
Video: Super VGA for full 256-color support  
Sound: Audio board with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device  
Other: Microsoft Windows-compatible modem and online service required  
for e-mail and Web pages (Contact your Internet service provider for  
additional details.)

### **Microsoft Creative Writer 2 Trial Version**

CPU: 486 or higher microprocessor  
RAM: 8 MB (16 MB recommended)  
Hard Disk: 7.7 MB  
Operating System: Microsoft Windows 95 or Windows NT 4.0  
Video: Super VGA for full 256-color support  
Sound: Audio board with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device

### **Microsoft Dogs**

CPU: 386SX or higher microprocessor  
RAM: 0-3 MB  
Hard Disk: 2.5 MB  
Operating System: Microsoft Windows 3.1 or later, or Windows 95  
Drives: CD-ROM drive required  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device recommended

### **Microsoft EasyBall**

CPU: 386SX or higher microprocessor  
RAM: 640K (4 MB to play Pointerland)  
Hard Disk: 260K (3 MB to play Pointerland)



Operating System: Microsoft Windows 3.1 or later  
Drives: One 3.5 high-density disk drive  
Video: MDA, CBA, EGA, VGA, SVGA, XGA, or VESA VCI-compatible video adapter.)  
Sound: Audio board with headphones or speakers  
Other: A 9-pin serial port that is unused by internal and external devices (9-25-pin serial adapter is available directly from Microsoft). If an unused serial port is not available, customers can order a MouseSwitch directly from Microsoft. The MouseSwitch allows both EasyBall and Microsoft Mouse or 100-percent compatible device to be connected to a single 9-pin serial port (only one device can be active at a time)

### **Microsoft Encarta 97 Encyclopedia**

CPU: 486DX/33 or higher microprocessor  
RAM: 8 MB (for Windows NT: 12 MB)  
Hard Disk: For Windows 3.1: 20 MB  
For Windows 95: 15 MB  
For Windows NT: 13 MB  
Operating System: Microsoft Windows 3.1, Windows 95 or Windows NT  
Drives: Double-speed CD-ROM or higher required  
Video: Super VGA Color Monitor (640x480 resolution or higher)  
For Deluxe only: Local bus video with 1 MB of VRAM or higher  
Sound: Soundblaster or compatible sound card & headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device recommended  
Other: To use Encarta Yearbook, Web Links and Monthly Online Updates, you need:  
- A modem (9600 bps or higher recommended)  
- Access to the Internet  
- 4 MB of hard-disk space, plus 1 MB per monthly download

### **Microsoft Encarta 97 Encyclopedia for the Macintosh**

CPU: Any Macintosh® LCII (68030) or higher microprocessor  
RAM: 8 MB  
Hard Disk: 12 MB recommended  
Operating System: 7.1 or later  
Drives: CD-ROM drive required  
Video: 256-color (640X480) or higher resolution monitor  
Other: To use Encarta Yearbook, Web Links and Monthly Online Updates, you need:  
- A modem (9600 bps or higher recommended)  
- Access to the Internet  
- 4 MB of hard-disk space, plus 1 MB per monthly download

### **Microsoft Encarta 97 World Atlas**

CPU: 486DX/33 or higher microprocessor  
RAM: 8 MB (12 MB for Windows NT)  
Hard Disk: 7 MB (minimum)  
Operating System: Microsoft Windows 95 or Windows NT 3.51 or later  
Drives: Double-speed CD-ROM or higher required  
Video: VGA 16 color support required (Super VGA for full 256-color support recommended)

Sound: Audio board with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device recommended  
Other: Hayes-compatible modem required for Internet access

**Microsoft Encarta Intro Edition**

CPU: 486SX or higher microprocessor (386DX minimum)  
RAM: 8 MB (6 MB minimum)  
Hard Disk: 9 MB (2 MB minimum free)  
Operating System: Microsoft Windows 95  
Video: Super VGA (for full 256-color support)  
Sound: Recommended  
Input Device: Microsoft mouse or compatible pointing device recommended  
Modem: 9.6 bps (minimum); 14.4 bps or higher recommended  
Other: Subscription to the Microsoft Network

**Note** ➡

During the first installation of Encarta Intro Edition, users will experience a one-time only 5-10 minute wait while the interface software is downloaded onto the computer hard-drive (<1 MB of hard-disk space).

**Microsoft Explorapedia: The World of Nature**

CPU: 486SX or higher  
RAM: 4 MB  
Hard Disk: 8 MB  
Operating System: Microsoft Windows 3.1 or later  
Drives: Double-speed CD-ROM or higher required  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device

**Microsoft Expedia travel services**

Video: Super VGA (256-colors or more)  
Input Devices: Microsoft mouse or compatible pointing device and Keyboard  
Modem: 9600 bps connection to the Internet (or faster). (14.4 kbps or higher recommended)  
Other: Web Browser: Microsoft Internet Explorer 3.0 or higher, or Netscape Navigator 2.0 or higher

**Microsoft Flight Simulator 6.0**

CPU: 486DX/66 MHz or higher microprocessor (Pentium recommended)  
RAM: 8 MB (16 MB recommended)  
Hard Disk: 40 MB  
Operating System: Microsoft Windows 95 operating system  
Drives: Double speed CD-ROM drive  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers required for audio  
Input Device: Microsoft mouse or compatible pointing device recommended (Joystick recommended)  
Other: Compatible with flight yoke

**Microsoft Fury 3**

CPU: 486DX/66 or higher microprocessor  
RAM: 8 MB  
Hard Disk: For Windows 95: 10 MB  
For Windows 3.1: 14 MB  
Operating System: Microsoft Windows 3.1 or later, or Windows 95  
Drives: Double-speed CD-ROM or higher required  
Video: Local Bus Super VGA, 256-color display  
Sound: Audio board with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device recommended  
Other: Joystick or other flight control recommended

**Microsoft Golf 3.0**

CPU: 486/33Mhz or higher microprocessor (Pentium 75 recommended)  
RAM: 8 MB (16MB recommended)  
Hard Disk: 5 MB  
Operating System: Windows 95 Windows NT or later  
Drives: Double-speed CD-ROM or higher required  
Video: 256-color Super VGA display 640 x 800 resolution(800 x 600 recommended) with 1 MB VRAM (2 MB recommended)

Sound: Sound Blaster or Compatible Sound Card (Required)  
Input Device: Joystick preferred  
Other: Modem or Network Card required for multiplayer feature

### **Microsoft Greetings Workshop**

CPU: 486SX or higher microprocessor  
RAM: 8 MB  
Hard Disk: 30 MB  
Operating System: Microsoft Windows 95 or later  
Drives: CD-ROM required  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers recommended  
Input Device: Microsoft mouse or compatible pointing device recommended  
Other: Hayes-compatible modem recommended and required to access on-line content  
Other: Windows-compatible color printer recommended

### **Microsoft Home Mouse**

CPU: 486SX or higher  
RAM: 8 MB  
Hard Disk: 12 MB  
Operating System: MS-DOS® operating system version 2.11 or later  
To use IntelliPoint: Windows operating system version 3.1 or later  
Drives: One 3.5 disk drive or 5.25 high-density disk drive  
Video: MDA, CGA, EGA, VGA, SVGA, XGA, or VESA VCI-compatible video adapter  
Other: 9-pin serial port

### **Microsoft Internet Explorer 3.0**

RAM: 8 MB  
Hard Disk: 13 MB (This assumes you already have an Internet provider. If you have no provider, an additional 10 - 15 MB is required to install the MSN components.)  
Operating System: Microsoft Windows 95 or later  
Other: 14.4-bps or faster modem is recommended for optimum performance.

### **Microsoft Money 97**

CPU: 386DX or higher microprocessor (486/50 recommended)  
RAM: 8 MB of memory for Windows 95  
12 MB of memory for Windows NT Workstation  
Hard Disk: 11 MB  
Operating System: Microsoft Windows 95 or Microsoft Windows NT Workstation operating system version 3.51 or later (will not run on earlier versions of Windows)  
Drives: CD-ROM required  
Video: VGA (Super VGA 256-Color recommended)  
Sound: Audio board with headphones or speakers recommended  
Input Device: Microsoft mouse or compatible pointing device recommended  
Modem: 2400 or higher- baud required to use Online Services and the

## Microsoft MoneyZone

### Microsoft Money 97 Trial Version

CPU:	386DX or higher microprocessor (486/50 recommended)
RAM:	8 MB of memory for Windows 95 12 MB of memory for Windows NT Workstation
Hard Disk:	11 MB
Operating System:	Microsoft Windows 95 or Microsoft Windows NT Workstation operating system version 3.51 or later (will not run on earlier versions of Windows)
Drives:	CD-ROM required
Video:	VGA (Super VGA 256-Color recommended)
Sound:	Audio board with headphones or speakers recommended
Input Device:	Microsoft mouse or compatible pointing device recommended

### Microsoft Mouse version 2.0

CPU:	486SX or higher microprocessor
RAM:	8 MB
Hard Disk:	12 MB
Operating System:	MS-DOS™ version 3.1 or higher (To use IntelliPoint software, you also need Windows operating system version 3.1 or later, including Windows 95, or Windows NT version 3.1 or later.)
Drives:	One 3.5" high-density (1.44) disk drive
Video:	MDA, CGA, EGA, VGA, SVGA, XGA or VESA VCI - compatible video adapter
Input Device:	A round mouse port (PS/2) or a 9-pin or 25-pin serial port (A mouse port[PS/2] 6-pin-to-9-pin serial adapter is included; coupon for a mouse port [PS/2] 6-pin-to-25-pin serial adapter is also included).

### Microsoft Natural Keyboard

CPU:	286SX or higher (To use the Microsoft Natural Keyboard with Windows 95, a 486 or higher microprocessor is required.)
RAM:	4 MB
Operating System:	MS-DOS™ 2.0 or higher (To use IntelliPoint software and Windows function keys, you also need Windows operating system version 3.1 or later, including Windows 95, or Windows NT version 3.1 or later.)
Drives:	One 3.5" or one 5.25 high-density (1.44) disk drive
Video:	MDA, CGA, EGA, VGA, SVGA, XGA or VESA VCI - compatible video adapter
Port:	One PS/2™ -compatible mouse port, or one 5-pin DIN keyboard port. This keyboard is NOT compatible with a serial port.

### Microsoft Network

CPU:	486DX or higher microprocessor
RAM:	8 MB
Hard Disk:	20 MB
Operating System:	Microsoft Windows 95 or later
Video:	VGA or higher-resolution graphics adapter
Input Device:	Microsoft mouse or compatible pointing device
Other:	14.4 kbps modem (faster modems recommended)

**Nickelodeon 3D Movie Maker**

CPU: 486/50 or higher microprocessor  
RAM: 8 MB  
Hard Disk: 12 MB  
Operating System: Microsoft Windows 95 or Windows NT workstation version 3.51 or later  
Drives: Double-speed CD-ROM or higher  
Video: Super VGA (for full 256-color support) with local bus video  
Sound: 16-bit sound card with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device recommended  
Other: Microphone required to record sounds

**Nickelodeon 3D Movie Maker Trial Version**

CPU: 486/50 or higher microprocessor  
RAM: 8 MB  
Hard Disk: 6 MB  
Operating System: Microsoft Windows 95  
Drives: CD-ROM required  
Video: Super VGA (for full 256-color support) with local bus video  
Sound: 16-bit sound card with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device recommended  
Other: Microphone required to record sounds

**Microsoft Oceans**

CPU: 486 or higher microprocessor  
RAM: 4 MB  
Hard Disk: 0-3 MB  
Operating System: Microsoft Windows 3.1 or later, or Windows 95  
Drives: CD-ROM drive required  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device

**Microsoft Picture It!**

CPU: 486DX or higher microprocessor  
RAM: 8 MB  
Operating System: Microsoft Windows 95 or later  
Drives: CD-ROM required  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device recommended  
Modem: 9600 or higher baud modem  
Optional: Printers, scanners, plotters, and networks supported by Microsoft Windows (no special network version required).

**Microsoft PJ's Reading Adventures**

CPU: 486SX/25 or higher microprocessor (486DX/33 recommended)  
RAM: 4 MB (8 MB recommended)  
Operating System: Microsoft Windows 3.1 or higher

Drives: CD-ROM required  
Video: Super VGA (for full 256-color support)  
Sound: 8-bit sound capability (16-bit recommended)  
Input Device: Microsoft mouse or compatible pointing device recommended

#### **Microsoft Publisher 97**

CPU: 386DX or higher microprocessor (486 recommended)  
RAM: 6 MB (8 MB recommended on Windows 95, 12MB recommended on Windows NT)  
Hard Disk: Minimum Installation: 9.5MB  
Typical Installation: 116MB for CD Deluxe;  
Maximum installation for 3.5: 72MB  
Operating System: Microsoft Windows 95 or Microsoft Windows NT Workstation 3.51 or later  
Drives: CD-ROM drive required for CD Deluxe  
One 3.5 high density disk drive for floppy version  
Video: VGA or higher-resolution monitor  
Input Device: Microsoft mouse or compatible pointing device  
Modem: 9600 or higher baud modem required for online features (28,800 baud recommended)  
Other: Microsoft Internet Explorer 3.0 or compatible World Wide Web browser required for Microsoft Clip Gallery Live and Web Site Preview.  
Other: World Wide Web access required for Microsoft Clip Gallery Live (Online Service must be acquired separately, and may require a monthly fee.)

#### **Microsoft Publisher 97 Trial Version**

CPU: 386DX or higher microprocessor (486 recommended)  
RAM: 8 MB recommended on Windows 95  
12MB recommended on Windows NT  
Hard Disk: Minimum Installation: 9.5MB (72MB Maximum)  
Operating System: Microsoft Windows 95 or Microsoft Windows NT Workstation 3.51 or later  
Drives: CD-ROM drive required  
Video: VGA or higher (Super VGA 256-color recommended)  
Input Device: Microsoft mouse or compatible pointing device

#### **Microsoft Return of Arcade version 1.0**

CPU: 486/66 or higher microprocessor  
RAM: 8 MB  
Hard Disk: 6 MB  
Operating System: Microsoft Windows 95  
Drives: One 3.5 high density disk drive  
Video: Local Bus Super VGA, 256-color display  
Sound: Audio board with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device  
Other: Joystick recommended

#### **Microsoft SideWinder 3D Pro**

Other: 15 pin Gameport

**Note** ➡

To use the enclosed joystick driver for Windows 95 you also need:

Operating System: Microsoft Windows 95

Hard Disk: 600 K

Drives: One 3.5 high density (1.44 MB) disk drive

**Microsoft SideWinder Standard**

Other: 15 pin Gameport

**Microsoft SideWinder Game Pad**

CPU: 486/66 or higher microprocessor

RAM: 8 MB

Operating System: Microsoft Windows 95

Drives: Double speed CD-ROM required

Video: VGA or higher, 256-color

Input Device: Microsoft mouse or compatible pointing device recommended

Other: Sound Blaster or compatible game port

**Microsoft Soccer**

CPU: 486DX2 (66Mhz) or higher processor, (Pentium 75 recommended)

RAM: 8MB, (12MB recommended)

Hard Disk: 5MB

Operating System: Microsoft Windows 95 or later

Drives: CD-ROM required

Video: Super VGA for full 256-color support (800 x 600 resolution) with 1 MB VRAM (2 MB recommended)

Sound: Sound Blaster or Compatible Sound Card required

Input Device: Gamepad preferred

**Microsoft Space Simulator**

CPU: 386/25 or higher microprocessor (486 or higher recommended)

RAM: 550K of conventional memory and 768K of expanded memory

Operating System: MS-DOS operating system version 5.0 or later

Drives: High density disk drive

Video: VGA (for 16-colors) or Super VGA (for full 256-color support)

Sound: Audio board with headphones or speakers recommended

Input Device: Microsoft mouse or compatible pointing device recommended

Other: Compatible with joystick

**Microsoft Wine Guide**

CPU: 486SX or higher microprocessor

RAM: 4 MB (8 MB recommended)

Hard Disk: 3 MB

Operating System: Microsoft Windows 3.1 or higher

Drives: CD-ROM drive required

Video: Super VGA (for full 256-color support)

Sound: Audio board with headphones or speakers

Input Device: Microsoft mouse or compatible pointing device

**Microsoft Works**

CPU: 386DX or higher microprocessor



RAM: 6 MB (8 MB recommended)  
12 MB of memory for Windows NT Workstation.  
Hard Disk: 5 MB minimum to install (20 MB for complete installation)  
Operating System: Microsoft Windows 95 operating system or Microsoft Windows NT Workstation operating system version 3.51 or later  
Drives: One 3.5 high density disk drive  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device  
Modem: 2400 or higher baud modem required to use Works communication tools or to access the Microsoft Network (9600 baud modem recommended).

### **Microsoft World of Flight**

CPU: 486 or higher microprocessor  
RAM: 8 MB  
Hard Disk: 0-3 MB  
Operating System: Microsoft Windows 3.1 or later, or Windows 95  
Drives: CD-ROM drive required  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device

### **Monster Truck Madness**

CPU: Pentium  
RAM: 8 MB (12 MB recommended)  
Hard Disk: 35 MB minimum  
Operating System: Microsoft Windows 95 or later  
Drives: Double-speed CD-ROM or higher  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers recommended  
Input Device: SideWinder 3D Pro recommended  
Other: Optional modem or local area network for multiplayer game play

### **Monster Truck Madness Trial Version**

CPU: Pentium  
RAM: 8 MB (12 MB recommended)  
Hard Disk: 20 MB minimum  
Operating System: Microsoft Windows 95 or later  
Drives: Double-speed CD-ROM or higher  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers recommended  
Input Device: SideWinder 3D Pro recommended

### **NBA Full Court Press**

CPU: 488DX2 (66Mhz) or higher processor, Pentium recommended  
RAM: 8 MB (16 MB recommended)  
Hard Disk: 10 MB minimum  
Operating System: Microsoft Windows 95 or later  
Drives: CD-ROM

Video: Super VGA (800 x 600 resolution)  
Sound: Sound Blaster or Compatible Sound Card required  
Input Device: Gamepad preferred

**Reader's Digest Complete Do-It-Yourself Guide**

CPU: 486/33 or higher microprocessor  
RAM: 8 MB for Windows 95  
16 MB for Windows NT Workstation.  
Hard Disk: 10 MB  
Operating System: Windows 95 or Windows NT 3.51 or higher  
Drives: Double-speed CD-ROM or higher required  
Video: Super VGA (for full 256-color support)  
Sound: Audio board with headphones or speakers required  
Input Device: Microsoft mouse or compatible pointing device recommended

**Scholastic's® Magic School Bus Series**

CPU: 486SX or higher microprocessor  
RAM: 4 MB (8 recommended)  
Hard Disk: 5 MB  
Operating System: Microsoft Windows 3.1 or later  
Drives: Double-speed CD-ROM drive required  
Video: Super VGA (for full 256-color support)  
Sound: 8-bit audio board with extended MIDI playback capability,  
headphones or speakers  
Input Device: Microsoft mouse or compatible pointing device recommended

**Scholastic's the Magic School Bus Explores in the Age of Dinosaurs**

CPU: 486SX/33 or higher microprocessor  
RAM: 8 MB required for Win95 (12 MB required for Windows NT)  
Hard Disk: 6 MB  
Operating System: Microsoft Windows 95 or Windows NT workstation version 3.51 or later  
Drives: Double-speed CD-ROM drive required  
Video: Super VGA (for full 256-color support)  
Sound: 8-bit sound board required (16-bit recommended) Headphones or speakers required  
Input Device: Microsoft mouse or compatible pointing device

**Scholastic's the Magic School Bus® Explores Inside the Earth**

CPU: 486SX/25 or higher microprocessor  
RAM: for Windows 3.1: 4 MB required (8 MB recommended)  
for Windows 95: 8 MB required  
Hard Disk: 5 MB  
Operating System: EITHER MS-DOS® version 5.0 or later with Windows® version 3.1 or later OR  
Windows 95 OR  
Windows NT 3.51  
Drives: Double-speed or faster CD-ROM drive required  
Video: Super VGA (for full 256-color support)

Sound: 8-bit sound board required (16-bit recommended) Headphones or speakers required

Input Device: Microsoft mouse or compatible pointing device

**Scholastic's The Magic School Bus Explores the Human Body**

CPU: 486SX or higher microprocessor

RAM: 4 MB (8 recommended)

Hard Disk: 5 MB

Operating System: Microsoft Windows 3.1 or later or Windows 95

Drives: Double-speed or faster CD-ROM drive required

Video: Super VGA (for full 256-color support)

Sound: 8-bit audio board with extended MIDI playback capability, headphones or speakers

Input Device: Microsoft mouse or compatible pointing device recommended

**Scholastic's The Magic School Bus Explores the Human Body for the Macintosh**

CPU: Macintosh LC 550 or higher with color monitor

RAM: 8 MB

Hard Disk: 8 MB

Operating System: 7.1 or higher

Drives: Double-speed CD-ROM drive or higher required

**Scholastic's The Magic School Bus Explores the Ocean**

CPU: 486SX or higher microprocessor

RAM: 4 MB (8 recommended)

Hard Disk: 5 MB

Operating System: Microsoft Windows 3.1 or later or Windows 95

Drives: Double-speed or faster CD-ROM drive required

Video: Super VGA (for full 256-color support)

Sound: 8-bit audio board with extended MIDI playback capability, headphones or speakers

Input Device: Microsoft mouse or compatible pointing device recommended

**Scholastic's The Magic School Bus Explores the Ocean for the Macintosh**

CPU: Macintosh LC 550 or higher

RAM: 8 MB

Hard Disk: 8 MB

Operating System: System 7.1 or later

Drives: Double-speed or faster CD-ROM drive required

Video: 13" Color Monitor or bigger

Optional: Printer or network compatible with System 7.1 or later

**Scholastic's The Magic School Bus Explores the Solar System**

CPU: 486SX or higher microprocessor

RAM: 4 MB (8 recommended)

Hard Disk: 5 MB

Operating System: Microsoft Windows 3.1 or later or Windows 95

Drives: Double-speed or faster CD-ROM drive required

Video: Super VGA (for full 256-color support)

Sound: Audio board with headphones or speakers

Input Device: Microsoft mouse or compatible pointing device recommended

**Scholastic's the Magic School Bus Trial Versions**

CPU: 486SX/25 or higher microprocessor

RAM: for Windows 3.1: 4 MB required (8 MB recommended)  
for Windows 95: 8 MB required

Hard Disk: 5 MB

Operating System: EITHER MS-DOS® version 5.0 or later with Windows® version 3.1  
or later OR  
Windows 95 OR  
Windows NT 3.51

Drives: Double-speed or faster CD-ROM drive required

Video: Super VGA (for full 256-color support)

Sound: 8-bit sound board required (16-bit recommended) Headphones or  
speakers required

Input Device: Microsoft mouse or compatible pointing device

**Microsoft Interactive CD Sampler**

CPU: 486/66 or higher microprocessor

RAM: 8 MB (16 recommended)

Hard Disk: 5 MB

Operating System: Windows 95

Drives: Double-speed or faster CD-ROM drive required

Video: Super VGA (for full 256-color support)

Sound: 8-bit sound board required (16-bit recommended) Headphones or  
speakers required

Input Device: Microsoft mouse or compatible pointing device

