

init

Managing readers setAttributeReaders:

getAttributeReaders:

Managing text stream types understandsType:

addSourceType:

removeSourceType:

Managing parse options setMinimumWeight:

minimumWeight

setPercentPassed:

percentPassed

setWeightingDomain:

weightingDomain

setWeightingType:

weightingType

Parsing text parseFile:ofType:

parseStream:ofType:

analyzeFile:ofType:

analyzeStream:ofType:

reset

addSourceType:(const char *)aType

Records the Pasteboard type or file extension aType as one of the types for which the IXAttributeParser will respond YES when sent an understandsType: message, and which the IXAttributeParser will attempt to parse. If an IXAttributeParser has had no source types added, or has had all source types removed with removeSourceType:, it acts as though it understands any type, and will parse any file or stream. Returns self.

removeSourceType:, understandsType:, analyzeFile:ofType:, analyzeStream:ofType:, parseFile:ofType:, parseStream:ofType:, Pasteboard class of the Application Kit

(NXStream *)analyzeFile:(const char *)filename ofType:(const char *)aType

`(NXStream *)analyzeStream:(NXStream *)stream ofType:(const char *)aType`

Parses stream, and returns the contents of stream in Attribute Reader Format as read by the IXAttributeReaders. If the IXAttributeParser doesn't understand the pasteboard type aType, this method returns nil. Otherwise, aType is used to determine whether stream is in a parsable format (one of ARF, RTF, or ASCII), or if not, to locate a filter service that can convert the contents of stream. Streams that can't be converted into a parsable format are parsed as though they contained ASCII text, unless a significant amount of the text is nonprintable, in which case the stream isn't parsed.

`analyzeFile:ofType:`, `parseStream:ofType:`, `parseFile:ofType:`, `understandsType:`, `addSourceTypes` (Other Features section), Pasteboard class of the Application Kit

`getAttributeReaders:(List *)aList`

Empties aList, fills it with the IXAttributeReaders used by the IXAttributeParser, and returns it by reference. If aList is nil, a new List is created. If aList is not nil, the List returned by this message may free the List, but not its contents. Returns self.

`setAttributeReaders:`

`init`

Initializes a newly created IXAttributeParser, setting the percent passed to 100 and the weighting type to IX_NoWeighting. Returns self.

`setPercentPassed:`, `setWeightingType:`

`(unsigned int)minimumWeight`

Returns the minimum weight required for a lexeme to be included in the attribute/value list.

`setMinimumWeight:`, `percentPassed`

`parseFile:(const char *)filename ofType:(const char *)aType`

Parses the contents of filename, and returns self. If the IXAttributeParser doesn't understand the type aType, this method returns nil. Otherwise, aType is used to determine whether the contents of filename are in a parsable format (one of ARF, RTF, or ASCII), or if not, to locate a filter service that can convert the contents of filename. Streams that can't be converted into a parsable format are parsed as though they contained ASCII text, unless a significant amount of the text is nonprintable, in which case the stream isn't parsed.

`parseStream:ofType:`, `analyzeFile:ofType:`, `analyzeStream:ofType:`, `understandsType:`, `addSourceTypes` (Other Features section), Pasteboard class of the Application Kit

`parseStream:(NXStream *)stream ofType:(const char *)aType`

(unsigned int)percentPassed

Returns the percentage of the lexemes for each attribute that will be included in the result of a parse. A weight puts it at this percentile or higher will be included.

setPercentPassed:, minimumWeight

removeSourceType:(const char *)aType

Removes the pasteboard type or file extension aType from the IXAttributeParser's list of understood types. The IXAttributeParser will respond NO to subsequent understandsType: messages with aType as the argument. Returns self.

addSourceType:, understandsType:, Pasteboard class of the Application Kit

reset

Clears the state built up by parsing a file or stream, preparing the IXAttributeParser to analyze a different file or stream. It is possible to combine multiple streams or files by parsing them in sequence without resetting the parser. Returns self.

analyzeFile:ofType:, analyzeStream:ofType:, parseFile:ofType:, parseStream:ofType:

setAttributeReaders:(List *)aList

Establishes the objects in aList as the IXAttributeReaders used by the IXAttributeParser, and frees the previous set of IXAttributeReaders that the IXAttributeParser will no longer use. The List must contain instances of IXAttributeReader or a subclass. Readers will be used on a stream of text in the order they appear in the list. Returns self.

getAttributeReaders:

setMinimumWeight:(unsigned int)anInt

Sets the minimum weight required for inclusion in the parse result. For example, setting the minimum weight to 10 causes all lexemes with weight less than 10 to be dropped from the result of a parse. Returns self.

The IXAttributeParser uses only one of minimum weight or percent passed. If the minimum weight is set, the percent passed is reset to 100. If the percent passed is set, the minimum weight is reset to 0.

minimumWeight, setPercentPassed:

setPercentPassed:(unsigned int)anInt

Sets the percentage of lexemes for a given attribute that will be included in the result of a parse. A weight puts it at this percentile or higher will be included. For example, setting this value to 25 would

setWeightingDomain:(IXWeightingDomain *)aDomain

Sets the weighting domain used by the IXAttributeParser to aDomain, and returns self. The weights assigned to lexemes for a given attribute are the frequency of the lexeme within the attribute divided by the square root of the frequency of the lexeme in the domain to give the lexeme's peculiarity, and the result is normalized. This is only done when the IXAttributeParser's weighting type is IX_PeculiarityWeighting. See setWeightingType: for a list of the meanings.

setWeightingType:(IXWeightingType)anInt

Sets the weighting type used by the IXAttributeParser to anInt and returns self. The weighting type determines how to calculate lexeme weights, and may be one of the following values:

IX_NoWeighting
IX_AbsoluteWeighting
IX_FrequencyWeighting
IX_PeculiarityWeighting

IX_NoWeighting means that all lexemes are assigned a weight of 0. With IX_AbsoluteWeighting, each lexeme is assigned a weight equal to the number of times it occurs within the attribute. IX_FrequencyWeighting weights each lexeme by relative frequency of occurrence: the number of times it occurs in the attribute divided by the total number of lexemes in the attribute. IX_PeculiarityWeighting uses a weighting domain to calculate the final weight of a lexeme relative to some large body of text: the final weight of a lexeme is calculated by taking the square root of the number of times it occurs in the attribute divided by its frequency in the domain. IX_PeculiarityWeighting is useful for lowering the weights of common lexemes that are common in a particular set of texts.

weightingType, setWeightingDomain:

(BOOL)understandsType:(const char *)aType

Returns YES if the IXAttributeParser will parse files of the pasteboard type or file extension aType. If no types have been added with addSourceType:, or if all types added have been removed with removeSourceType:, the method always returns YES.

addSourceType:, removeSourceType:, Pasteboard class of the Application Kit

(IXWeightingDomain *)weightingDomain

Returns the weighting domain used by the IXAttributeParser, or nil if there is none.

setWeightingDomain:, setWeightingType:

(IXWeightingType)weightingType

Returns the weighting type used by the IXAttributeParser. See setWeightingType: for a list of the meanings.

setWeightingType:, setWeightingDomain:

