

init
free

Querying an NXStringTable valueForKey:

Reading and writing elements readFromFile:

writeToFile:

readFromStream:

writeToStream:

Initializes a new NXStringTable. This is the designated initializer for the NXStringTable class. R

readFromFile:(const char *)fileName

Reads an ASCII representation of the NXStringTable's keys and values from fileName. The NXStringTable sends itself a readFromStream: message to load the data. See "Class Description" above for the format of the data. Returns nil on error otherwise, returns self.

readFromStream:

readFromStream:(NXStream *)stream

Reads an ASCII representation of the NXStringTable's keys and values from stream. See "Class Description" above for the format of the data. Returns nil on error otherwise, returns self.

readFromFile:

(const char *)valueForKey:(const char *)aString

Searches the string table for the value that corresponds to the key aString. Returns NULL if and only if there is no value for that key otherwise, returns a pointer to the value.

writeToFile:(const char *)fileName

Writes an ASCII representation of the NXStringTable's keys and values to fileName. The NXStringTable sends itself a writeToStream: message. See "Class Description" above for the format of the data. Returns nil if an error occurs otherwise, returns self.

writeToStream:

writeToStream:(NXStream *)stream

Writes an ASCII representation of the NXStringTable's keys and values to stream. See "Class Description" above for the format of the data. Returns self.

writeToFile: