

# Setting up a framework project; ↩ Setting up a framework project

- 1 Create a project with Framework as the project type.
- 2 Add header (.h) and implementation (.m) files to the project.
- 3 Specify which header files, if any, should be private.

A framework is a bundle containing a dynamic shared library. Both Framework and Library project types build dynamic shared libraries. The difference is that frameworks bundle the library file with its headers, documentation, and resources.

Setting a Framework.eps ↩

**Related Concept:** ;FrameworksLibrariesConcepts.rtf;linkMarkername TheFrameworkvs.theLibrary;, The Framework vs. the Library

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