

copy

Invokes `copyWithZone:` with the same memory zone as the receiver. Subclasses should implement their own versions of `copyWithZone:`, not `copy`, to define class-specific copying.

`mutableCopy` (NSMutableCopying protocol)

(id)copyWithZone:(NSZone *)zone

Returns a new instance that's a copy of the receiver. Memory for the new instance is allocated from zone. The copy returned is immutable if the consideration "immutable vs. mutable" applies to the receiving object otherwise the exact nature of the copy is determined by the class. The returned copy is not autoreleased.

Making an immutable copy usually involves making immutable copies of all of the receiver's instance variables. Thus, many new objects may be made in the process of copying one object.

`mutableCopyWithZone:` (NSMutableCopying protocol)