

**in**

**COLLABORATORS**

	<i>TITLE :</i> in	
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>
WRITTEN BY		July 26, 2024

**REVISION HISTORY**

NUMBER	DATE	DESCRIPTION	NAME

# Contents

<b>1</b>	<b>in</b>	<b>1</b>
1.1	ModuleInformation . . . . .	1

# Chapter 1

## in

### 1.1 ModuleInformation

```
ShowModule v1.10 (c) 1992 $#%!
now showing: "iff.m"
NOTE: don't use this output in your code, use the module instead.
```

```
LIBRARY iffbase
    Dum()                                /* informal notation */
    IfFL_CloseIFF(A1)                      /* -30 (1E) */
    IfFL_FindChunk(A1,D0)                  /* -36 (24) */
    IfFL_GetBMHD(A1)                      /* -42 (2A) */
    IfFL_GetColorTab(A1,A0)                /* -48 (30) */
    IfFL_DecodePic(A1,A0)                 /* -54 (36) */
    IfFL_SaveBitMap(A0,A1,A2,D0)          /* -60 (3C) */
    IfFL_SaveClip(A0,A1,A2,D0,D1,D2,D3,D4) /* -66 (42) */
    IfFL_IFFError()                      /* -72 (48) */
    IfFL_GetViewModes(A1)                 /* -78 (4E) */
    Dum()                                /* -84 (54) */
    Dum()                                /* -90 (5A) */
    IfFL_ModifyFrame(A1,A0)               /* -96 (60) */
    Dum()                                /* -102 (66) */
    Dum()                                /* -108 (6C) */
    Dum()                                /* -114 (72) */
    IfFL_OpenIFF(A0,D0)                  /* -120 (78) */
    IfFL_PushChunk(A0,D0,D1)              /* -126 (7E) */
    IfFL_PopChunk(A0)                    /* -132 (84) */
    IfFL_WriteChunkBytes(A0,A1,D0)        /* -138 (8A) */
    IfFL_CompressBlock(A0,A1,D0,D1)      /* -144 (90) */
    IfFL_DecompressBlock(A0,A1,D0,D1)    /* -150 (96) */
ENDLIBRARY
```